

- Cheat Code Central <www.cheatcc.com>
- GameSages <www.gamesages.com>
- Vgstrategies.com <http://vgstrategies.about.com>

If anyone finds it on any other site, please inform me ASAP.

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3. UPDATES/REVISION HISTORY

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Version 0.5 (06/13/00)

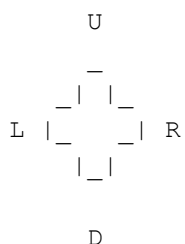
- * First version
- * Have most of the fighters in, but still need more

Version 1.0 (06/20/00)

- * Finally got the Move Lists for the rest of the fighters in DoA2

4. Controls

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- Analog Pad.....Free Step
- R Trigger.....F+P+K
- L Trigger.....Free steps
- X Button.....Punch (P)

+====+====+====+

• Main Moves

+====+====+====+

Buffalo Crash: DF, DF, P

Wild Swing: FWD, P, P

Stungun Chop: B, P, P | P + K

Kenka Kick: FWD, FWD, K

Hell Stab: P + K

Muscle Elbow: B, P + K

Bass Lariat: FWD, P + K

Triple Jab: P, P, P

Combo Hammer: P, P, D + K

Combo Kick Rush: P, K, K

Drop Kick: QCF + K

Bear Crash: DF + P + K

Smash: FWD, FWD + P

Leg Sweep: DB + P, P

Super Jab: DF, DF + P

Super UpperCut: UB, P + P

Low Kick: DF, K, K

+====+====+====+====+====+

• Throws / Grapple Moves:

+====+====+====+====+====+

Bass Tornado: FWD, F + P

Super Freak: Up, F + P

Powerslam: FWD, FWD + F + P

Super Drop: D, Up + F + P

Super Stretch: D + F + P

Waterwheel Drop: B + F + P

Spear Grapple: QCF + F + P

+====+====+====+

• Combo Moves:

+====+====+====+

MY OWN COMBOS:

- Up, P, P, K, P, K

- Up, P, K, P, K, K

- P, P, P, P, P,

- P, P, P, P, P, K + FWD

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

OTHERS:

T.F.B.B: Hold D, FWD, B, F + P

Manhattan Driver: QCB, F + P | D, F + P | D, Up, F + P

GEN FU

Gen Fu is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like him because he's fast, and can fight with either his fists or grappling moves. Although he tends to fight better with her pure fighting moves, he can still grapple. But he will still beat you down with pure fighting.

Gen Fu fights sorta looks like Jackie Chan in Drunken Master, but he fights like Shun from the Virtua Figher series, and he even looks like Shun. It's just his style of fighting and the way he moves that makes him that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Gen Fu a shot in Dead or Alive 2.

+====+====+====+

• Main Moves

+====+====+====+

Tampa: FWD, FWD, P

Yosoku-Ha: B, P, P

Hakujya-Honsui: DB, P

Ugyu-Haito: DB, FWD, P

Sokutan-Kyaku: FWD, K

Koboku-Ha: P + K

So-Ha: FWD, P + K

Yokei: DF, P + K

Senryu-Ha: DF, K, P | B, FWD, P

Uppercut: UP + P

Leg Sweep: DF + K

Double Palm Strike: B + P + K

Inverted Leg Sweep: D + F + K

Headbutt: P + K

Low Kick: DB + K

Touch of Death: D + P + K

Double uppercut: DF, P + P

Elbow Strike: FWD + P

Backhand: DB + P

Forward Palm Hit: FWD, FWD + P

+---+---+---+---+---+

• Throws / Grapple Moves:

+---+---+---+---+---+

Sin-i-Ha: B, F + P

Kokai-San-Osa: QCB, F + P

Niti-Getu-Ha: QCF, F + P

Rolling Manuver: FWD, FWD + F + P

Drunken Sailor: FWD + F + P

Quick Climb: DB + F + P

Inverted Leg Sweep: D + F + K

+---+---+---+

• Combo Moves:

+---+---+---+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K
- Up, P, K, P, K, K
- P, P, P, P, P, K
- K, K, P, K, K
- QCF, P, P, K
- UF, K + P
- QCB, P + K
- QCF, P + K, K, K

OTHERS:

Simple Combo: P, P, P

Senryu-Ha: DF, K, P | B, FWD, P

BodyGuard Hit: D + P + K | B, FWD + P

Super Uppercut Combo: UF + K | D + K

 RYU

Ryu is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like him because he's fast, and can fight with either his fists or grappling moves. Although he tends to fight better with her pure fighting moves, he can still grapple.

I also like Ryu because he's a ninja, and ninja's are phat. He fights like a ninja should fight (in my opinion), and it just plain awesome.

+---+---+---+

- Main Moves

+---+---+---+

Raisin-Geki: FWD, FWD, P

Hato-Garl: P, P, K

Tatumaki-Geri: P, P, B, P, K

Hatotu-Ren-Syo: FWD, P, K, K

Terin-Kyaku: UB, K

Korin-Kyaku: B, K

Koryu-Kyaku: UP, K, K

Garyo-Sen: FWD + UP, P

Mai-Kiri: FWD + UP, K

Syoryu-Kyaku: Hold D, B, K

Triple Chop: P, P, P

Circle Uppercut: QCF + P

Heel Kick: QCF + K

Simple Combo: P, P, K, K

Palm Punch: P, P, B + P, K

Leg Sweep: FWD, B + K

Inverted Leg Sweep: FWD, FWD + K

Elbow/Knee combo: FWD + P, K, K, K

Downward Sprial Kick: UP + K, K

Handstand Kick/Punch: P, P, D + K

+====+====+====+====+====+

• Throws / Grapple Moves:

+====+====+====+====+====+

Kubikiri-Nage: FWD, F + P

Super Drop: Full Circle + F + K

Shiho-Nage: DF + F + P

+====+====+====+

• Combo Moves:

+====+====+====+

MY OWN COMBOS:

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Elbow/Knee combo: FWD + P, K, K, K

Handstand Kick/Punch Combo: P, P, D + K

Simple combo: P, P, P

Izuna-Otosi: QCF, F + P | FWD + B, F + P | Full circle, F + P

TINA

Tina is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like her because she's quick, and can fight with either her fists or grappling moves. Although she tends to fight better with her grappling moves (like Bass, her father), she is still quick (unlike Bass).

+---+---+---+

• Main Moves

+---+---+---+

Ultimate Combo: FWD + P,P,K

Combo Drop Kick: FWD, FWD + P,P,K

Ankle Spin Kick: K,K

Rolling Sobat: B, K

Dolphin Upper: DF, DF, P

Rolling Elbow: FWD + UP, P

Knee Hammer: FWD, K, P

High Jab: P, K

Machine Gun Mid: P, P, K

Machine Gun Elbow: P, P, P

Machine Gun Knee: P, P, P, K

Blazing Chop: UP + P

Double Hammer: B + P

Elbow Strike: FWD + P

Drop Kick: UF, L

Low-Blow: Behind opponent, D + K

Side Kick: Side of opponent, D + K

High Knee Strike: UF + K

Knuckle Jab: FWD + P, P

Blazing Chop: U + P

Strong Punch: DF + P

Knee Stikes: FWD + K, P

Moonsault: B + P, K

Knee-Drop Kick: FWD + F + K

+====+====+====+====+====+

• Throws / Grapple Moves:

+====+====+====+====+====+

Frankensteiner: F + P

Fisherman's Buster: QCU, F + P

J.O Cyclone: Hold D, Right, Left, F + P

Head Driver: D + F + P

Piledriver: FWD, B + F + P

Suplex: FWD + F + P

Powerbomb: D + F + P (From behind)

+====+====+====+

• Combo Moves:

+====+====+====+

MY OWN COMBOS:

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

OTHERS:

Sky Twister Press: FWD, B, F + P | D, F + P | Up, F + P

Trans Four Leg Lock: D, F + P | D, D, F + P

ZACK

Zack is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like him because he's fast, and can fight with either his fists or grappling moves. Although he tends to fight better with her pure fighting moves, he can still grapple.

Zach fights sorta looks like Eddy Gordo from the Tekken series, but he mostly fights like Bryan or Heihachi from Tekken 3. It's just his style of fighting and the way he moves that makes him that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Zack a shot in Dead or Alive 2.

+---+---+---+

• Main Moves

+---+---+---+

Slam Knuckle: B, P

Upper Elbow: FWD, FWD, P

Down Elbow: DB, P

Devil's Rush: P, P, FWD, P, P

Rising Knee: FWD, FWD, K

Overhead Kick: DF, DF, K, K

Half Spin Heel Kick: B, K, K

Demon Rush: DF, K, K, K, K, K

Belial Rush: HOLD D, K, K, K, K, K

Leg Sweep: DB + K

Double Hammer Strike: D + P + K

Double Jab: FWD, FWD + P

Uppercut: QCB + P

Spear: B, FWD + P

Storm: P, P, P

Super Storm: FWD, P, P, P

+---+---+---+

• Throws / Grapple Moves:

+====+====+====+====+====+

Knee Storm: FWD, B, F + P

Splash Dunk: QCF, F + P

Hard Rush: DF, DF, F + P

Arm Throw: QCB, F + P

STF: D, D, F + P

Neckbreaker: B + F + P

DDT: D + F + P

Crab Submission: DF, DF, F + P

+====+====+====+

• Combo Moves:

+====+====+====+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Super Combo: B + P, FWD + K, DF + P, QCB + P, DF + K

Simple combo: P, P, P

KASUMI

Kasumi is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like her because she's fast, and can fight with either her fists or grappling moves. Although she tends to fight better with her pure fighting moves, she can still grapple.

Helena fights sorta like Julia from the Tekken series, but she mostly fights like Julia or Ling Xiaoyu from Tekken 3. It's just her style of fighting and the way she moves that makes her that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Kasumi a shot in Dead or Alive 2.

+====+====+====+

• Main Moves

+====+====+====+

Ren-Go-Kyaku: P, P, K, K, K

Renko-Risyu-Zan: P, P, FWD, P, K, K

Muei-To: FWD, FWD, P

Mugen-To: DF, DF, P

Genraku-Kyaku: DF, P, D, K

Tensyu-Kyaku: UF, K

Geturin-Kyaku: UB, K

Mai-Ogi: DF, DF, K

Siranami: B, K, K

Engetu-Syu: FWD, K, K

Super Kick: P, P, K, D + K

Back Kick: B + K, K

Super Triple Kick: K, K, K

Oboro: DF, DF, F + P

Slash: FWD, FWD + P

Killer: P, P, FWD + P, K, D + K

+====+====+====+====+====+

• Throws / Grapple Moves:

+====+====+====+====+====+

Kegon-Ebnu: FWD, F + P

Spinning Heel Kick: DF + F + K

Oboro: DF, DF, F + P

Super Grapple: FWD, F + P

+====+====+====+

• Combo Moves:

+====+====+====+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Super Combo: B + P, FWD + K, DF + P, QCB + P, DF + K

Simple combo: P, P, P

Killer: P, P, FWD + P, K, D + K

Super Triple Kick: K, K, K

Ren-Go-Kyaku: P, P, K, K, K

LEI FANG

Lei Fang is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like her because she's fast, and can fight with either her fists or grappling moves. Although she tends to fight better with her pure fighting moves, she can still grapple.

Lei Fang fights sorta like Julia from the Tekken series, but she mostly fights more like Ling Xiaoyu from Tekken 3. It's just her style of fighting and the way she moves that makes her that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Lei Fang a shot in Dead or Alive 2.

+====+====+====+

• Main Moves

+====+====+====+

Soan: FWD, FWD, P

Siti-Sun-Ko: B, FWD, P

Syo-Kinda: P, P, P

Ren-Syu-Kyaku: P, P, K, K

Bun-Kyaku: FWD, FWD, K

Hai-Kyaku: UP, K

Genki-Ti-Sui: DF, DF, P

Senkyu-Ren-Tai: B, K, K, D + K

Haisetue-Ko: D, P + K

Noba-Bunso: B + F + P

Rinei-Hisui: QCB + F + P

Uppercut Palm: UF + P

Uppercut Kick: DF + P + K

SideKick: DF + K | D + K

Circle Uppercut: QCF + P

Double Jab: P, K, K

Handstand: P, P, D + K

Leg Sweep: FWD, B + K

Fake Kick: QCF + K

Slide Kick: FWD, FWD + K

Low Jab: P, DF + P

Double Palm: FWD, FWD + P

Uppercut Knee: UF + K

Low Blow: DF, DF + P

One-Two Combo: K, P, P, K

+----+----+----+----+----+

• Throws / Grapple Moves:

+----+----+----+----+----+

Noba-Bunso: B + F + P

Rinei-Hisui: QCB + F + P

Super Grapple: FWD, F + P

Low Strike: B, FWD + F + P

Throw: FWD + F

Spear: FWD, FWD + F + K

+---+---+---+

• Combo Moves:

+---+---+---+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Super Combo: B + P, FWD + K, DF + P, QCB + P, DF + K

Simple combo: P, P, P

Senkyu-Ren-Tai: B, K, K, D + K

One-Two Combo: K, P, P, K

Killer Combo: P, P, FWD + P, K, D + K

Super Triple Kick: K, K, K

AYANE

Ayane is one of my favorite female fighters in Dead or Alive 2 for the Dreamcast. I personally like her because she's fast, and can fight with either her fists or grappling moves. Although she tends to fight better with her pure fighting moves, he can still grapple.

Ayane fights sorta looks like Julia from the Tekken series, but she mostly fights like Nina or Anna from Tekken 3. It's just her style of fighting and the way she moves that makes her that way. So basically if you liked either of these girls from Tekken 3 or TTT,

then give Ayane a shot in Dead or Alive 2.

+----+----+----+

• Main Moves

+----+----+----+

Koei-So: FWD, P, P

Rasen-To: B, P

Yoko-To: DB, P

Fujin-Kyaku: B, K

Ryubi-Ressen: UF, K

Genmu-So: QCF, K

Ryuso-Kyaku: FWD, K, K

Haijin: UP, P

El-Gerurtin: BACK OF OPPONENT, UB, K

Triple Hit: P, P, P

Uppercut Kick: QCF + K

Super Kick: UF + P, K

Kick/Punch Combo: P, P, K, K

Another Punch/Kick Combo: P, P, K

Super Wheel: DF + P, B + P

Low Blow: DF, DF + P

Flying Kick: B + P, K

Super Jabs: P, P, FWD + P, P

High Kick: P, K

Really High Kick: UF + P, K

+----+----+----+----+----+

• Throws / Grapple Moves:

+----+----+----+----+----+

Hajin-Enbu: FWD + F + K

Katyo-Gengi: QCF + F + P

Wheel Attack: FWD< FWD + F + P

Pounce: DB + F + P

Grab Throw: FWD + F

+---+---+---+

• Combo Moves:

+---+---+---+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Super Jabs: P, P, FWD + P, P

Kick/Punch Combo: P, P, K, K

Another Punch/Kick Combo: P, P, K

Rasin-Eiko-Sai: P, P, B, P, P, UB, K

HELENA

Helena is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like her because she's fast, and can fight with either her fists or grappling moves. Although she tends to fight better with her pure fighting moves, she can still grapple.

Helena fights sorta like Tina from the Tekken series, but she mostly fights like Anna or Tina from Tekken 3. It's just her style of fighting and the way she moves that makes her that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Helena a shot in Dead or Alive 2.

+---+---+---+

• Main Moves

+---+---+---+

Kasui-So: FWD, FWD, P

Tensin-Kasui-Syo: B, P, P, P

Kasetu-Syo: FWD, P, P

Syasyu-Ki-Kyaku: UP, K

Rigo-Tai: B, K, K

Senten-Soto: DB, K, P

Soheki-Syo: P + K, P + K

Kyoda-Syo-Ken: FWD, P, P, P

Ryoin-Syo: B, P, K, P

Bokuho: D, P + K

Gasho: P, K, K, K

Soho: DB + P

Uryo: QCF + P

Rigo: D, K, K

Shimogirl: FWD, P, P

Hoken: FWD, FWD, K, P, P

Triple Jab: P, P, P

Banchu: DF, K, DB, K

+====+====+====+====+====+

• Throws / Grapple Moves:

+====+====+====+====+====+

Sen-Heki: B, F + P

Yoto-Haibi: QCF, F + P

Super Grapple: FWD, F + P

Knee Throw: FWD + F

+====+====+====+

• Combo Moves:

+====+====+====+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Super Combo: B + P, FWD + K, DF + P, QCB + P, DF + K

Simple combo: P, P, P

LEON

Leon is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like him because he's fast, and can fight with either his fists or grappling moves. Although he tends to fight better with her pure fighting moves, he can still grapple. But he will still beat you down with pure fighting.

Leon fights sorta looks like Bruce in Tekken 2 and 3, but he fights like Shun from the Virtua Figher series, and he even looks like Shun. It's just his style of fighting and the way he moves that makes him that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Leon a shot in Dead or Alive 2.

+====+====+====+

• Main Moves

+====+====+====+

Blust Trass: FWD, P, K

Solid Crash: FWD, P, P, P

Trap Reverse Hammer: K, P, P

Shoulder Tackle: B, FWD, P

Giant Upper: QCB + P

Heel Hammer: B, K

Arm Grenade: FWD, P + K

Uppercut: UP + P, P

Crush: DF + P

Double Jab: FWD, FWD + P

Stomach Jab: FWD + P, K

Leg Sweep: DF + K

Leg Strike: DB + K

Lock Heel: FWD, FWD + K, K

Hammer: B + P + K

+====+====+====+====+====+

• Throws / Grapple Moves:

+====+====+====+====+====+

Shoulder Breaker: FWD + F + P

STF: DF, DF, F + P | D, D + F + P

DDT: QCB + F + P | FWD, B, F + P | D, F + P

Quebradora Congiro: QCD, QCF + F + P

Half Boston Crab: B, FWD + F + P | FWD, B + F + P | D, F + P

Neck Breaker: B + F + P

+====+====+====+

• Combo Moves:

+====+====+====+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Simple Combo: P, P, P

STF: DF, DF, F + P | D, D + F + P

DDT: QCB + F + P | FWD, B, F + P | D, F + P

Quebradora Congiro: QCD, QCF + F + P

Half Boston Crab: B, FWD + F + P | FWD, B + F + P | D, F + P

Super Uppercut Combo: UF + K | D + K

JANN LEE

Jann Lee is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like him because he's fast, and can fight with either his fists or grappling moves. Although he tends to fight better with her pure fighting moves, he can still grapple. But he will still beat you down with pure fighting.

Jann Lee fights sorta like Jackie Chan in Drunken Master, but he fights like Akira from the Virtua Fighter series, and he even looks like Akira. It's just his style of fighting and the way he moves that makes him that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Jann Lee a shot in Dead or Alive 2.

+---+---+---+

• Main Moves

+---+---+---+

Dragon Cannon: P, P, P, FWD, P

Dragon Rush: P, P, P, K

Dragon Blow: QCF + P

Dragon Kick: QCF + K

Dragon Spike: B, FWD + K

High Shin-Knee Kick: UB + K

Dragon Flare: FWD, FWD + K

Dragon Knuckle: HOLD D, B, FWD + P

Dragon Strike: DF, K, FWD, P

Dragon Elbow: P + K

Knee Strike: F + K, K

Upper Body Strike: FWD + P, P

Triple Jab: P, P, P

High Kick Combo: P, P, K

Double Side Kick: DF + K, K

+----+----+----+----+----+

• Throws / Grapple Moves:

+----+----+----+----+----+

The Way of the Dragon: QCB + F + P

Bulldog Head Lock: QCF + F + P | B, B + F + P

Side Buster attack: DB + F + P

Toss: B + F + P

+----+----+----+

• Combo Moves:

+----+----+----+

MY OWN COMBOS:

- P, P, P, K + P

- Up, P, P, P, P, K

- Up, P, K, P, K, K

- P, P, P, P, P, K

- K, K, P, K, K

- QCF, P, P, K

- UF, K + P

- QCB, P + K

- QCF, P + K, K, K

OTHERS:

Simple Combo: P, P, P

Punch Kick Combo: P, P, K

Bulldog Head Lock Combo: QCF + F + P | B, B + F + P

Super Uppercut Combo: UF + K | D + K

EIN

Ein is one of my favorite characters in Dead or Alive 2 for the Dreamcast. I personally like him because he's fast, and can fight with either his fists or grappling moves. Although he tends to fight better with her pure fighting moves, he can still grapple. But he will still beat you down with pure fighting.

Ein fights sorta looks Hwoarang in Tekken 3 or Tekken Tag, but he fights like Hwoarang from the Tekken series, and he even looks like him. It's just his style of fighting and the way he moves that makes him that way. So basically if you liked either of these guys from Tekken 3 or TTT, then give Ein a shot in Dead or Alive 2.

+---+---+---+

• Main Moves

+---+---+---+

Tuba-Uti: FWD + P

Azuma: B, FWD + P

Fujin: QCF + P

Tenso: DF, DF + K

Ren-Fujin: P, P, P

Sien: B, P, P, P

Ren-Gyu: FWD, FWD, P, P

Zansei: FWD, FWD, K, K, K

Ressei: FWD, K, K, K

Hamon: DB, K + P

Ryukotu: B, F + P

Hokage: DF, DF + F + P

Roundhouse Kick: P, P, K

Knee Strike: FWD, FWD + K

Hammer: B + P, P

Thunder Strike: DB + K, FWD + P, D + K

Star Kick: FWD + K, K, K

Leg Sweep: DF + K

+---+---+---+---+---+

• Throws / Grapple Moves:

+---+---+---+---+---+

Ryukotu: B, F + P

Hokage: DF, DF + F + P

Throw: FWD + F

Strong Grapple: P + F

Shameless Self-Promotion: Other Strategy Guides by me:

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PLAYSTATION:

- Ape Escape
- Brave Fencer Musashi
- Crash Team Racing
- Fear Effect
- Gran Turismo 2
- Hot Shots Golf 2
- Legend of Mana
- Medal Of Honor
- NBA Live 2000
- Need for Speed: High Stakes
- Tony Hawk's Pro Skater
- R4: Ridge Racer Type 4
- Rollcage
- Syphon Filter 2

NINTENDO 64:

- NBA Live 2000
- Mario Party 2

DREAMCAST:

- Carrier
- Crazy Taxi
- Dead or Alive 2: Tina
- Dead or Alive 2: Bass
- Hydro Thunder
- MDK 2
- Sega GT: Homologation Special
- Sega Rally 2
- Sega Swirl
- Resident Evil Code: Veronica

GAME BOY COLOR:

- Metal Gear Solid

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- Comments
- Any types of contributions that can be HELPFUL to others
- Corrections for this FAQ
- Any mail asking if you can use this FAQ on your website. Read the Legal Stuff section for all the details.

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- Unconstructive criticism
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Franklin

One final word:

"Don't Do Drugs!"

~End of Document~