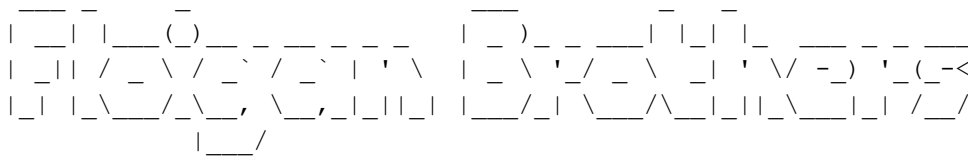


# Floigan Brothers FAQ/Walkthrough

by winnie the poop

Updated to v1.0 on Dec 4, 2004



## FLOIGAN BROTHERS: EPISODE 1 (DREAMCAST) FAQ/WALKTHROUGH

by winnie the poop

hockeyfox (at) ameritech (dot) net

1. Basics
  - 1a. Controls
  - 1b. Speak Menu
  - 1c. Moigle's Emotions
  - 1d. Teaching
  - 1e. Parts of Moigle's Secret

### 2. Cookies Tutorial

### 3. Walkthrough

### 4. Mini-Games

- 4a. Teach
- 4b. Games

### 5. Fin

---

#### 1. Basics

---

---

##### 1a. Controls

---

Analog Pad --- Move  
D-Pad ----- Camera Options  
A Button ----- Action  
B Button ----- Whistle (call for Moigle)  
X Button ----- Point/Use Item  
Y Button ----- Speak Menu  
L/R Trigger -- Move Camera

---

##### 1b. Speak Menu

---

Scores --- View Map, your points, or parts collected

Insult --- Insults Moigle, to make him feel sad/cry

"No!" --- Available only when Moigle's asking you a question

"Yes!" --- See above.

Play? --- Ask Moigle to play a game (you pick)

Teach --- Teaches Moigle something (he requires an apple beforehand)

Hug --- Offers a hug to Moigle (to make him feel happy)

---

### 1c. Moigle's Emotions

---

In this game, you have a unique ability to control emotions of somebody else's, which will be your own brother, Moigle. You are able to make him cry, happy, scared, dizzy, or angry for ceratin purposes that will advance the story.

#### SADNESS

-----  
To make Moigle feel sad, you have to insult him several times in succession. The insults Hoigle (you) makes are sometimes funny and out-of-this-place, something you have never heard before. Doing two in a row should be enough to make your brother cry. If he cries, the blue boxes will break open, and Moigle will flood the pond/river.

#### HAPPINESS

-----  
This one is EASY! Just play a game with him or hug him. He will be extremely happy from this brotherly love... Yellow boxes will be open during this stage.

#### FEAR

-----  
Only two things in the entire game will scare Moigle: spiders and a certain Mask you find late in the game. Just show either one and he'll be too scared to do anything. Green boxes will be opened when he's scared.

#### DIZZY

-----  
You don't open any boxes for making Moigle dizzy... so this one is different. To make Moigle dizzy, lure him onto one of the yellow pads (front of the house and one by the tree on the hill) and run around him a few times. Now you will have the ability to hop on his tummy to reach UNREAL heights. :D

#### ANGER

-----  
Punch him several times to cause a black cloud hovering his head... When this happens, run for a red box! Red boxes will fall apart during this stage, revealing a red pad. Stand on one to see what he can do to you when he's really mad!

---

### 1d. Teaching

---

Throughout the game, you may teach Moigle a few things. However, each lesson you teach him will cost you points. If you don't have enough points to teach him a certain lesson, you can't teach that until you have enough.

Also, you have to feed Moigle an apple to enrich his brain before you teach

him something. Bah.

---

## 1e. Parts of the Moigle's Secret

---

In the actual game, your objective is to collect parts that Moigle needs to complete his invention. Each discovery will yield you 5 points... and advances the story. You are not required to get them all in order, but you still have to beat the Kitty Bombers, some of your foes, in order.

---

## 2. Cookies Tutorial

---

This is a very simple tutorial meant to teach you the basics of the game.

1. Go to the back of the kitchen and stand next to the Sugar bowl and press A to pick it up and go to the big guy. Press B to offer the Bowl to him.
2. For the butter, open up the frig with the A button and use the X button to point out the butter (the yellow one, of course)
3. For the chocolate, run around Moigle several times to make him dizzy and he'll tip over and fall. Jump onto his fat tummy to spring sky-ward. Head for the wodden platform and grab the cocoa... offer it to your brother.
4. To make Moigle feel better, Press Y to bring the menu up and press A on the 'Hug' option.
5. For the oven mitts, head to the living room and climb the ladder on the right side. Pick the mitts up at the top of the shelf, of course, and offer it up.
6. When Moigle turns mad, punch him once or twice to reveal a red button under the crate. Go stand on the button and let Moigle grab you while you're on the button... he will send you flying with his baseball bat! You will land next to an apple... Grab it and offer it to Moigle.
7. Giving the fat guy an apple will enrich his brain, which gives him the desire to learn.. Bah. Teach him "High Five" and play the mini-game. To win the mini-game, you have to match the number of hands Moigle has up AND the direction of the hands. If there's two hands raising above, you press B (Ten fingers) AND Up. If there's one hand to the right, you press A (five fingers) and right. Do it successfully 9 times and you win a point... If you miss three times, you fail.
8. The last objective: Bribe the big guy with three of your points! Press X to bribe, then add 3 points to make him happy. He will show you a switch. Hit it once to reveal a train, and again to watch Moigle flap his fatty stomach by being a lil' kid riding the train. Finally, you have to chase the train down by Diving (press A while running) into the BACK of the train. After doing that, your tutorial will be completed! Congrats!

---

## 3. Walkthrough

---

-----  
Parcel  
-----

After the opening scene, turn around and check the locked door (there's a sign with a yellow switch nearby), and Moigle will exclaim that he wants to check he mailbox out. How do you access the area with the mailbox? Just head right and find the mice... By the mice is a ladder, clumb it up and hit the yellow switch. Now the door is open! Go into the new area and open the Mailbox.

Ta-da! The Explosives' yours! 5 points for your hard work! (or not)

-----  
Chimney  
-----

Go over to the Blue Box (crying Hoilge on it) and call the big guy over and insult him (press Y and select the "Insult" option) several times. Eventually he'll start crying and the blue box will disappear into thin air, revealing a button on the ground. Stand on it to make Moigle flood the river with his tears! Haha!

Now, see the red box across the river? To open it up, you have to make Moigle MAD. Just punch him twice or thrice in a row to do so. Then the red box will open. Stand on the button as usual... wait for your brother to come and grab you with his anger. Then he'll just hit a home run (putting you onto the billboard platform). Take the key on the platform and use it on the locked gate by the bridge to access the Garden.

Go onto the dirt in the middle and call Moigle over. He'll ask you to play a game. Press Y to answer and A to say "Yes"

MINI GAME - PLANTING THE SEEDS  
-----

Just look for any birds that dared to land on the garden plot, and drive them away (punch or dive)! If the birds have stolen at least 5 seeds, you lose. Just protect the seeds from the birds long enough for Moigle to plant all 20 in. Easy.

After the mini-game, the seeds will grow into adult plants and an ubitiquous giant plant will sprout... Time to move on.

The next thing to do is to find the Green box on the right side of the Garden area. The pictures on the box shows a happy Moigle so... make him happy! He should be happy already (from playing with butterflies), but if he's not... just play a game with him or give him a hug. Then, stand on the green button and Moigle will pick you up and take you for a spin. Head for the blue switch at the back of the garden and press A when next to it to swipe. The gate to the left will open, but it will close in seconds, so dodge the trees and head for the gate before it closes.

MINI GAME - FIXING THE PUMP  
-----

The game basically tells you what to do anyway. You have to heed the commands of your brother and hit whatever switch he tells you. You have 50 seconds to begin with, and you receive 10 bonus seconds after every

switch hit, so you have plenty of time as long you don't panic and go wild on the pipes. Just take your time when you're balancing yourself on the pipes. If you fall off, you still can go back up via the ladder, but you waste valuable seconds. 9 hits will do it.

When the mini game's all done, the water pump will start working again, releasing massive amounts of water onto the plot... that giant plant just threw up something! Could it be one of Moigle's necessary items? It is!

5 points for you!

-----  
Kitten  
-----

After obtaining your second item, you will witness a cutscene of your unknown nemesis, some blue guy with massive jaws like Jay Leno's... Anyway, ultimately, a kitten, which purposes is to soften the brothers up so that blue guy can steal the junkyard, gets thrown off and lands on your roof.

To get the kitten, make Moigle stand on the yellow button (he was already doing this when you regained control) and spin around him to make him dizzy and he'll fall down. Jump on his stomach to access the roof. Walk up to the kitty... argh! It's all feisty! Argh. Oh well... You got the kitten anyway... Time to go a-hunting again.

After walking around for a while, the kitty will call his boss to tell him to 'send one of the boys'... Another cat will fall down, but this time, he's HOSTILE AND ARMED!!!!

-----  
Engine  
-----

Go to the green box to the left of the house (when you're facing it) and make Moigle happy to break it open. Stand on it and he will lift you up and run around, just like he just did in the Garden. Now, the target is the switch connecting to the nearby gate (follow the wire on the ground). You have to swipe the switch and QUICKLY run back to the gate before it closes. If you did this successfully, you'll access the yard of your dog, Spitz!

Point to Spitz, the dog, and Moigle will ask you to play with Spitz. Say yes, and here come another mini-game!

MINI GAME - CHASING SPITZ  
-----

Just chase after Spitz and Dive for his tail. Do this three times within 30 seconds and you've won!

After completing the mini-game, Spitz will dig a random place in his yard and reveal a piece of Moigle's machine!

5 points for you!

-----  
Skeleton Key  
-----

Make Moigle mad by punching him a lot, but don't let him catch you! Run over to the back area of Spitz's yard, where the spider lurks... By the spider is a red crate. When your brother's mad, this crate will be gone, only the button remains. Stand on the button and let Moigle catch you there and he will send you flying over the obstacle, to a new area.

You are trapped here, since you don't have the key for the door that leads to the main area. So, go the other way (ignore the spider) and go through the pipe to an underground room.

In the Cave, climb up the ladder and tip-toe across the curvy pipe. Here you see three switches, one green, one red, and one blue.

Hit the red one first and the left pipes will move, linking three platforms together, but not for long. Run across the straight pipes to the north-western platform, with two switches. Hit the Green Switch to move the platforms, and then red to return to the original platform.

Then, hit the blue and do the same thing for the right side. Hitting the green switch on the right side will complete the platform-alignment.

Go across the platform-bridge you just completed and pick up the Skeleton Key and get out of this Cave.

Use the key on the gate.... viola! You're done!

-----  
Fan  
-----

Note: if the first Bomber Cat haven't arrived, show Moigle the kitty again and let him pet the cat. The Bomber Cat show show up...

Go up the hill where the Bomber Cat is located. Point to the Cat so that the message "There's another kitty bomber! Let's get 'em!" pops up. Press A during this time to 'ask' your brother to play... If he declines, try again and again until he approves. Then you accept the offer.

MINI GAME - BOMBER CAT I  
-----

You have to join forces with your brother to defeat this Cat... The Cat will throw multiple bombs at you two, it's your job to throw them back onto the platform the cat is standing on. 9 bombs will kill him off, but if either of you two takes 3 hits, you're toast. It could be a good idea to try to protect your brother by picking up the bombs around him. If two bombs comes close to him, he'll only pick up one, leaving him open to the other one...

So it's your job to help him by taking the other one. I found out that Moigle is much, much more productive if you stay CLOSE to the fortress, since Moigle won't have to walk great distances for the bombs. Good luck.

After the battle, go pick the fan up!

-----  
Bucket  
-----

Point the kitty out to Moigle to make him hug the kitty again. After this, the kitty will call in another Kitty Bomber. This one will capture your dog, Spitz, and imprison him. Oh well. Time to save him! Go over to Spitz's area.

Before you do anything here, go to the back of the yard and grab the Tennis Racket there. Now, go up to the doghouse and point (drop the racket) at the Kitty Bomber and press A. Hopefully, your brother will ask you to play a mini game to save Spitz. If not, try again. When you're successful at luring your brother into the mini-game, pick your racket up again.

#### MINI GAME - BOMBER CAT II

-----

With your racket, you have to protect Moigle from the missile attacks by swatting the yellow projectiles away. Moigle needs time to fix the tools so he can open the cage with Spitz up. The best way to do this is by staying CLOSE to Moigle and wait for the missiles to come. If you stay close to the Cat itself, some missiles might go around you without your awareness of it because even after you've swatted it, it might stop before it crashes and go for a second chance. Stick with Moigle... after he've fixed all 9 tools, Spitz will be free and you win!

Final Tip: Make sure you're facing AWAY from your brother when you're swatting missiles! You don't want them firing at your brother!

Spitz will chase the Bomber Cat away and dig out another object out.... It's the Bucket!

-----  
Final Bomber Cat  
-----

Once again, point to the kitty and make Moigle hug and pet it. The kitty will order the final Bomber Cat... The cat will use its bomb to destroy the blocked tunnel in the back of the Garden. Go there RIGHT AWAY.

In the new area (named Pond), call Moigle over to the wooden area to the right and you two will drop through the floor. Walk around the pond to find the final Cat... Make Moigle say he want to play a mini-game with the Cat and begin!

MINI GAME - BOMBER CAT III  
-----

This is simple... Just play "Hot Potato" with the bombs. To win, you have to make it explode at the hands of the cat 9 times before it explodes three times for either of the brothers. To determine when the bomb will explode, watch the timing of its flashing.

Fast - (blinking fastest speed possible) - Will explode on second catch  
Normal - (blinking fast, but with longer pause) - Third catch  
Slow - (easiest to spot... the blinks are SLOW) - Fourth catch

The Normal one is the hardest one to spot... If you're not sure if it's Fastest or Normal, it's probably Normal. Good luck.

After the victory, the Trash Can will be sent flying to the Stage area, but you can't go there yet because you're stuck here.

To get out of the Pond Area:

-----

- 1) Make Moigle sad by insulting him several times and go over to the blue box... Moigle will flood the pond, bringing the bridges up.
- 2) Pick the Twitchy (from Ooga Booga) Mask beyond the bridges, just by the hubcaps. Stand by the yellow crate and call Moigle over, and equip the mask to scare him off! This will cause the yellow crate to break open...
- 3) De-equip the mask and leave it on the ground. Climb up the ladder and step on the button... Now you've found a way out of this hellhole! :D

-----  
Trash Can & Opening the Stage Area  
-----

You can only get this part if you've unlocked the Stage Area. To do this, just open the Skeleton Key gate first (read the "Skeleton Key" section high above first, if you haven't done this). Then, bring Moigle to the area beyond the gate and show him the spider. He'll be scared, so head over to the Stage area (just past the Hill) and use his fear to open the yellow box on the crate. Step on the button to unlock the Stage Area.

Now the Stage Area is yours! If you've beaten the final Bomber Cat, go pick the Trash Can up!

-----  
Barrel  
-----

Requirements: Teach Moigle "Spider" (stops his fear of Spiders) with 50 points

To teach Moigle Spider, you got to feed him an apple. They are found in many places like Garden, Stage, Mailbox, Spitz, etc. Give him an apple and teach him Spider (50 points - raise points by winning games like High Five).

Then, head for the area under the hill (beyond the Skeleton Key gate) and hit the spider from the behind (can use Dive to do the job), and call Moigle over to pick the Barrel up.



-----  
After Collecting all 7 Items  
-----

After you've gotten all 7, go to the Stage Area and call Moigle over. Point to the Wheel of Fortune and play the mini game.

-----  
MINI GAME - WHEEL OF LAUGHTER  
-----

Try to stop at the color the game is asking. Successful attempts will show Hoigle making faces, and Moigle raising his laughter meter. Continue filling the meter until it's at its max and you've won the game!

Enjoy the ending!

=====  
4. Mini-Games  
=====

-----  
4a. Teach  
-----

To teach Moigle something, you have to have enough points AND feed him an apple beforehand. Keep that in mind.

TAG

-----

Points: 5

Function: Teaches Moigle how to play Tag (2 points for winning)

R THE W

-----

Points: 10

Function: Absolutely nothing. All it does is to give Moigle another cheap yo-yo trick. Ugh.

????

-----

Points: ?

Function: (I got this, but I forgot how and I can't figure HOW i unlocked this! If you know the information, please submit it to me and I will add it and credit you!)

HIDE N SEEK

-----

Points: 15

Function: Teaches Moigle how to play Hide N Seek (3 points for winning)

RUNNING RACE

-----

Points: 35

Function: Teaches Moigle how to play Running Race

Other: You must give the Running Shoes to Moigle before you teach this

one (found in the Stage Area)

#### LIFT UP

-----

Points: 20

Function: Another cheap one. Moigle will now lift you up on dizzy pads rather than have you bounce on his tummy. Bah.

#### SPIDER

-----

Points: 50

Function: Mandatory to acquire if you want to beat the storyline. It cures the phobia of spiders that Moigle possesses.

#### CATCH

-----

Points: 25

Function: Teaches Moigle how to play Catch (5 points to the winner)

Other: You must have a beach ball in your hands to teach Moigle this. It can be found in the Stage Area.

---

#### 4b. Games

---

#### HIGH FIVE

-----

Acquired: Default

Points Won: 1

How to Play: Moigle will put one or two hands up in one of the four directions (Up, Down, Left, Right). If only one hand is showing, tap A and the direction it is pointing. If it's two hands, press B instead. Example: if Moigle is showing two hands to the left, press Left+B. Get 9 right to win. 3 misses = failure.

#### TAG

-----

Acquired: Teach Moigle "Tag" (5 Points)

Points Won: 2

How to Play: Just touch Moigle (A Button) and run, run FAR AWAY! You only have 20 seconds before you win this one. Use the fences or obstacles to block Moigle. Running around fences will help too.

#### HIDE N SEEK

-----

Acquired: Teach Moigle "Hide N Seek" (15 Points)

Points Won: 3

How to Play: Simply find Moigle three times, each seek will have a separate timer. If you fail to find him before the timer runs out three times, you lose. There are three common places that Moigle likes to hide in:

- In flower pot under the billboard
- In Mailbox Area
- In barrel, near entrance to Spitz

#### RUNNING RACE

-----

Acquired: Teach Moigle "Running Race" (35 points)

Points Won: 9  
How to Play: Race!

CATCH  
-----

Acquired: Teach Moigle "Catch" (25 Points)  
Points Won: 5  
How to Play: Throw the beach ball to each other. First to 9 catches wins it.  
However, if a player misses the mark (the circle) three times,  
that person loses.

=====  
5. Fin  
=====

DISCLAIMER  
-----

You cannot alter this FAQ in any way, shape, or form for commerical purposes  
without my permission. Simply ask me permission and I will most likely grant  
it. The following sites have my permission:

- www.gamefaqs.com
  - faqs.ign.com
  - www.neoseeker.com
  - www.cheathappens.com
- 

Version 1.0-- Done.  
(12/05/04)

Thanks to:

All of you

\_\_\_\_\_ ) \_\_\_\_\_ )  
(, / (, / (, / | / )  
 /\_\_\_\_, / / | /  
) / \_\_\_\_\_ / ) / | /  
( / ( / ( / ' )

Copyright Martin Dale-Hench 2004

This document is copyright winnie the poop and hosted by VGM with permission.