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2. ABOUT

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This FAQ is about the mini games inside of the Power Stone game for Dreamcast. Power Stone is an awesome game which was followed by a sequel that lived to it's pride. The games were very enjoyable, but sometimes frustating. This is a wonderful collection of games, and entertaining. Hope you have a some good batteries and an official VMU. Enjoy!

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3. HOW TO...

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To view this game, you need some items before you do so. You need:

- Official Sega Visual Memory Unit (with LCD screen and Battery Life)
- 128 Free Blocks and no other games in VMU
- Controller
- Power Stone Video Game

To download this file, load Power Stone and go to Power Stone Collections in the menu and go to page Six, Seven and Eight. But first, you must beat Arcade Mode 7 (seven) times to unlock all the games. Simply press "A" amd download them. All three games will save as one game on your VMU so you don't have to keep on deleting one for another. When downloaded, turn off your Dreamcast. Remove the VMU from your controller and press the "Mode" button to get to the two cards with spades. Push "A" and select it and press "A"+"B" when it prompts you to do so.

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4. MENU

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This section is basically showing the menu of the whole thing.

- Falcon's Aerial Adventure
- / Mini Games - Ayame's Shuriken Training

Title - Gunrock's Gun Gun Slots
- Falcon's Aerial Adventure
- High Score - Ayame's Shuriken Training
- Gunrock's Gun Gun Slots
Screen
- On
 \ Sound Toggle
- Off

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5. FALCON'S AERIAL ADVENTURE
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This section will cover the next categories:

- About Falcon's Aerial Adventure
- Controls of Falcon's Aerial Adventure
- How To Play Falcon's Aerial Adventure
- Tips and Tricks of Falcon's Aerial Adventure

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5a. ABOUT
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Falcon's Aerial Adventure is a fun little game.
In this mini game, you must pilot Falcon's plane,
the Hockenheim, around bombs and birds while
collecting Power Stones and medals. This is a
great little game and is the first one you
unlock.

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5b. CONTROLS
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A - Accelerate

B - Brake

Control Pad - Pilots Falcon's Plane

Sleep - Pause Game

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5c. HOW TO PLAY
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- Fly as far as you can within the time limit.
- Earn 1 (one) medal for every 100km you fly.
- Avoid Birds, Bombs and crashing at all costs.
- Collect 3 Power Stones to make your plane a rocket and you
will be invulnerable to anything and you will see a screen
with Falcon transforming.

- Hit a Bomb for a Power Stone instead of going without it.
- Hitting a Bomb, Birds, or crashing leaves you spinning for 3 seconds.

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5d. TIPS AND TRICKS

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- When transformed grab as many medals as you can.
- Always get 3 Power Stones no matter what.
- Try to rake in as much kilometers as possible.
- When you reach 1000 or 2000 medals you will unlock two more galleries in Power Stone Collections.

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6. AYAME'S SHURIKEN TRAINING

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This section will cover the next categories:

- About Ayame's Shuriken Training
- Controls of Ayame's Shuriken Training
- How To Play Ayame's Shuriken Training
- Tips and Tricks of Ayame's Shuriken Training
- Score Guide of Ayame's Shuriken Training

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6a. ABOUT

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This game is the easiest to win medals without putting others on the stake. This game is the shortest and the most rewarding - for it gives you so much medals in short periods of time. Sometimes frustrating to hit the ninjas but it is the one that shines the brightest. This game is practically target practice on Ninjas. This is the second game you unlock.

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6b. CONTROLS

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A - Throw Shuriken

B - Use Bomb

Control Pad - Moves target cursor

Sleep - Pause Game

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5c. HOW TO PLAY

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- You start out with 30 Shurikens.
- Earn medals for every Ninja killed.
- The time limit starts at 20 seconds.
- When you collect 3 Power Stones to get an extra bomb and you'll see a screen with Ayame transforming to her Power Form.
- You start out with one Power Stone.
- Ninjas can't attack you so attack them before they get away.

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 5d. TIPS AND TRICKS
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- You must have at least 9 or below Shurikens to fight the Master.
- Put the cursor in one area and kill Ninjas as they get in range.
- Save Bombs for use on the Master.
- Always attack Power Stones and Disappearing Ninjas first, before they get away.
- Try hitting two Ninjas at one time with one Shuriken.
- When you reach 1000 or 2000 medals you will unlock two more galleries in Power Stone Collections.

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 5e. SCORES GUIDE
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-Ninja-
 Action: Goes from one side of the screen to the other.
 Points: 1

-Disappearing Ninja-
 Action: Teleports to three places on the screen.
 Points: 5

-Power Stone-
 Action: Floats down from one screen to another, collect a bomb if you collect three.
 Points: 5

-Master-
 Action: Teleports to various places, bounces around everywhere. Has five hits and can run away if not finished off quick enough.
 Points: 5, 10, 30, 50, 50

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 6. GUNROCK'S GUN GUN SLOTS
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This section will cover the next categories:

- About Gunrock's Gun Gun Slots
- Controls of Gunrock's Gun Gun Slots
- How To Play Gunrock's Gun Gun Slots
- Tips and Tricks of Gunrock's Gun Gun Slots
- Score Guide of Gunrock's Gun Gun Slots

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6a. ABOUT

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This game is a fun game to play if you are tired of the tedious games above. In this game, if you are lucky, you can win thousands of medals. Of course, there is no point in the mini games if you unlock everything. This is the final VMU game that you unlock.

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6b. CONTROLS

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A - Accept, Stops Slot

B - Cancel, Stops Slot

Control Pad - Place Bet, Stops Slot

Sleep - Pause Game

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6c. HOW TO PLAY

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- You start out with the number of medals that you won from the other mini games.
- Earn medals when you get three of each symbols and lose medals if you lose a bet.
- There is a Double-Up feature that allows you to keep on going, which doubles your bet or you lose it all if you fail.
- If you get three Power Stones on your slots you will see Gunrock transforming and smashing the slots.
- If you get three POWs you will see Gunrock raising his hands and laughing.

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6d. TIPS AND TRICKS

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- If you get a high bet in the Double-Up don't risk it.
- Highlight all possible ways to win which gives you higher chances.
- Use the Double-Up only if you win a small number of medals.
- The cost of highlighting all possible ways is 3 medals
- Try making multiple wins with one slot.

- When you reach 1000 or 2000 medals you will unlock two more galleries in Power Stone Collections.

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6e. SCORES GUIDE

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-3 Power Stones-
Probability: Hardest
Score: 100
Big Bonus!

-3 POWs-
Probability: Hard
Score: 50
Bonus Time!

-3 Hammers-
Probability: Normal
Score: 30

-3 Swords-
Probability: Medium
Score: 10

-3 Guns-
Probability: Medium
Score: 10

-3 Crystals-
Probability: Easy
Score: 7

-3 Bottles-
Probability: Easiest
Score: 5

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7. FAQ

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Q: I can't find the games! Where can I find them?

A: In the menu of the Power Stone game, look for Power Stone Collections and go to pages 7, 8, and 9.

Q: The games aren't there! I just see a big "?" mark.

A: Beat the game in Arcade Mode 7 times with different characters to unlock them all.

Q: What is your recommendation of getting the most medals?

A: Playing Ayame's Shuriken Training. I got up to 206 medals at a time there.

Q: What are the purpose of these games?

A: The purpose is to unlock two more pages in the Power Stone Collections which are the Music Gallery and the Art Gallery.

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8. UPDATES

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7 / 11 / 01 - Finished all the needed information

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9. ACKNOWLEDGEMENTS

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CJayC - for making the best video game site in the world.

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Sega - for making the Dreamcast and the VMU.

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