

# Tech Romancer Rafaga FAQ

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Updated to v1.1 on Apr 3, 1999

Tech Romancer

Date: 3/4/99

Rafaga Faq 1.1

- Changed some names and the format of this Faq
- Added Move Modifier

Rafaga Faq 1.0

- The original Faq

\*Some Terms used here are not official\*

Pls forgive me for any spelling and grammar errors.

Legend:

- Up - Move the stick upward
- Down - Move the stick downward
- Forward - Move the stick towards your enemy
- Backward - Move the stick away from your enemy
- G - Press guard button
- A1 - Press attack button 1
- A2 - Press attack button 2
- J - Press Jump button

Move Modifier:

- Any move with a letter behind the name is a modified move
- (!) - Warning Move (Very Slow, yet very powerful. Powerful enough to stun your enemy even if they are guarding)
- (A) - Must be done in air
- (C/A) - Can be done in air
- (D) - Must be done when enemy's down
- (F) - It's a follow up (Can only be done if a certain move is done first)

Button layout:

(Stick)            (A1) (A2) (J)  
                  (G)

Common Moves:

- Dash - F,F
- Steel Dash - Hold G + Dash (Stuns enemy if not blocked)
- Backup - B,B
- U - Walk into background
- D - Walk into foreground
- G + A1 + A2 - Power Breaker

Normal Moves:

Mech Mode:

- A1                - Plasma Rifle (C/A)
- A1(close)       - Punch
- A2                - Missiles (C/A)

A1 + A2 - Plasma Cannon  
B, F + A1 - Floating Mine(C/A)  
B, F + A2 - Homing Missiles  
J + A1 - Rising Kick  
J + A2 - Rising Shoulder  
A1 - Flip Kick(A)  
J + A1/A2 - Follow Up(D)  
F + A1 - Rifle Ram(!)  
D/U + G - Transform(C/A)

Walker Mode:

A1 - Plasma Rifle  
A2 - Missiles  
A1 + A2 - Bombs  
F,F - Rush A2 - Shoulder Ram(F)

Plane Mode:

A1 - Dive Ram A2 - Jetpack(F)  
A2 - Missiles  
B, F + A1 - Floating Mines

\*Notes\*

Plane cannot move into foreground/background

Plane cannot guard

Special Moves:

B, F + A1 + A2 - PBP(Can only be done in mech mode)  
B, F + A1 + A2 - SAA(Can only be done in plane mode)  
B, F + A1 + A2 - CCA(Can only be done in walker mode)

Counter Moves:

G + A1 = Rifle Ram  
G + A2 = Sidestep Missiles

Final Attack:

\*Executable Only when the Final Attack Message Appeared  
A1 + A2 + G + J - Judgement(Rafaga fastly transforms into walker  
spin-drive enemy into air, 4 hits in the mid  
air followed by a BIG pack of Plasma Shot and  
Missiles)

Combos:

Some combos I got from my friends

A1,A1,A1 - 3 hit combo

J + A1, A1 - Double Air Kick  
(Rising Kick follow by a Flip Kick)

F + A1, B,F, A1 + A2 - Rafaga Punch  
(Rifle Ram, PBP)

F,F, CCA - Charge Assult (In walker mode only)  
(Rush, CCA)

I will try and update this Faq ASAP.

This Faq is made by Kazuo Otake

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