

Boboboubo Boubobo 9 Kiwame Senshi Gyagu Yuugou (Import) Combinations Guide

by kyoboy

Updated to v1.65 on Mar 15, 2006

Boboboubo Boubobo 9 Kiwame Senshi Gyagu Yuugou Combinations Guide

Written by: kyo-boy

E-mail: dani.villena1 [at] gmail.com

Version: 1.65 (15-03-06)

Table Of Contents:

- 0. Disclaimer
- 1. Revision History
- 2. Why this FAQ?
- 3. Combinations
 - 3.1 Pair Combinations
 - 3.1.1 Bobobo
 - 3.1.2 Beauty
 - 3.1.3 Don Pachi
 - 3.1.4 Heppokomaru
 - 3.1.5 Softon
 - 3.1.6 Tokoroten
 - 3.1.7 Dengakuman
 - 3.1.8 T.Girl
 - 3.2 Triad Combinations
 - 3.2.1 Bobobo
 - 3.2.1.1 Bobobo & Beauty
 - 3.2.1.2 Bobobo & Don Pachi
 - 3.2.1.3 Bobobo & Heppokomaru
 - 3.2.1.4 Bobobo & Softon
 - 3.2.1.5 Bobobo & Tokoroten
 - 3.2.1.6 Bobobo & Dengakuman
 - 3.2.1.7 Bobobo & T.Girl
 - 3.2.2 Beauty
 - 3.2.2.1 Beauty & Don Pachi
 - 3.2.2.2 Beauty & Heppokomaru
 - 3.2.2.3 Beauty & Softon
 - 3.2.2.4 Beauty & Tokoroten
 - 3.2.2.5 Beauty & Dengakuman
 - 3.2.2.6 Beauty & T.Girl
 - 3.2.3 Don Pachi
 - 3.2.3.1 Don Pachi & Heppokomaru
 - 3.2.3.2 Don Pachi & Softon
 - 3.2.3.3 Don Pachi & Tokoroten
 - 3.2.3.4 Don Pachi & Dengakuman
 - 3.2.3.5 Don Pachi & T.Girl
 - 3.2.4 Heppokomaru
 - 3.2.4.1 Heppokomaru & Softon
 - 3.2.4.2 Heppokomaru & Tokoroten
 - 3.2.4.3 Heppokomaru & Dengakuman
 - 3.2.4.4 Heppokomaru & T.Girl

- 3.2.5 Softon
 - 3.2.5.1 Softon & Tokoroten
 - 3.2.5.2 Softon & Dengakuman
 - 3.2.5.3 Softon & T.Girl
- 3.2.6 Tokoroten
 - 3.2.6.1 Tokoroten & Dengakuman
 - 3.2.6.2 Tokoroten & T.Girl
- 3.2.7 Dengakuman
 - 3.2.7.1 Dengakuman & T.Girl

4. Credits

|0. Disclaimer |

Hi, and welcome to my Boboboubo Boubobo 9 Kiwame Senshi Gyagu Yuugou Combinations FAQ. You're free to use this guide for personal use, and if you feel like reproducing it elsewhere, ask for permission first (it's common courtesy) or else you'll be cursed by the gods of Babilonia!!! Probably. By the way, this is my first attempt at a FAQ and English isn't my native language to start with, so don't be too hard on me.

|1. Revision History|

- v1.65 - Added 3 Universe Combinations and the last "Candy Healing" (Bobobo's)
 - Pointed out the No-Target Combinations
 - Corrected some thingies
- v1.63 - Added a missing description of an old Combination
- v1.62 - Added 3 Bobobo + Hatenkou Combinations
- v1.60 - Added a couple of Combinations I just discovered
 - Added the descriptions of the remaining Triad Combinations
- v1.30 - Corrected and added some Combinations, including the ones with the same effect as Cards (namely, the 3 fusions and the Universe Judgement: cards 137, 138, 139 and 143)
 - Added the description of all the Pair Combinations (except those three...) and some descriptions of the Triad Combinations
 - Revamped the whole thing and added that huge TOC up there
- v1.00 - Listed most of the Pair & Triad Combinations

|2. Why this FAQ?|

Well, let's just say I'm a huge fan of the Boboboubo series and I simply couldn't resist to see (and list) all the crazy combinations I could get in this cool GBA game.

|3. Combinations|

If you've played the game, you'll have realized you can attack with two or three people at the same time by using the B button when in battles, which sets them in a 'combination stance'. After setting them, when you press the A button all the characters in a 'combination stance' will attack together.

If you use two people, sometimes character 1 will throw character 2 (or viceversa), sometimes character 1 and 2 will go to attack the enemy together, and rarely you'll see them speaking and doing an entirely different attack altogether: that's what you'd call a Pair Combination (pretty obvious, I know). If using three people, sometimes they'll jump to attack the enemy together, sometimes they'll charge at the enemy and rarely they'll perform a Triad Combination (yeah, I made up these names). Most of these combinations cause more damage than the average attack, and they're a nice (and fun) touch for the rather repetitive battles in the game, so... what's keeping you from starting to see them all?

After getting all these, I guess that neither the order in which you select the characters nor the last character selected affects the Combination; they ARE pretty much random: sometimes you'll get the same Combination two or three times in a row, sometimes you won't get any, and sometimes you'll get a shining new Combination.

(Thanks to luffink) Sometimes, when you select the characters and press the A button to attack, you won't be asked to select a target and the Combination will start right up. I'll call these "No-Target Combinations" (NTCs), and though they aren't quite a lot, the most powerful ones (i.e. the fusions) will act that way. To get a NTC, just keep on combining characters and cancel if you're asked for a target, and you'll get them eventually (as they all are pretty RARE, except maybe Beauty's "Power Cheer").

Also, contrarily to what I thought before, you don't need to have certain cards to perform some special Combinations; you can perform a Bobopachi Fusion Combination the first time you get to control Bobobo and Don Pachi.

Well, here is the list of available Combinations I've discovered so far. The names that appear quoted are names I just made up seeing their effect, and the ones that aren't quoted are the (somewhat accurate) English translation of the Japanese name (note that I don't know much Japanese, by the way).

|3.1 Pair Combinations|

>> 3.1.1 Bobobo

Bobobo + Beauty = "Power Cheer"

Desc: Beauty cheers on Bobobo, and Bobobo's strength goes up. Doesn't damage enemies.

*Note: a No-Target Combination (NTC).

Bobobo + Don Pachi = Don Pachi Magnum

Desc: Bobobo punches a hole through Don Pachi, and the piece of Don Pachi that flies away hits the enemy. Damages one enemy.

Bobobo + Don Pachi = Bobobo Magnum

Desc: Bobobo attempts a 'Don Pachi Magnum', but Don Pachi dodges and punches Bobobo instead, with pretty much the same effect. Damages one enemy.

Bobobo + Don Pachi = "Don Pachi Throw"

Desc: Bobobo launches Don Pachi towards the enemy party. Damages all enemies.

Bobobo + Don Pachi = Bobopachi Fusion

Desc: Don Pachi transforms into a bubble-gum and Bobobo eats it. Then, they become Bobopachi (you can use one of his two techniques, only during this turn).

*Note: another NTC.

Bobobo + Heppokomaru = N/A

Desc: N/A

Bobobo + Softon = "Double Combo"

Desc: Bobobo attacks the enemy, throws him at Softon, who whacks him good, and returns him to Bobobo, who finishes him off. Damages one enemy.

Bobobo + Tokoroten = Tokoroten Magnum

Desc: Bobobo punches a hole through Tokoroten, and that part of him hits the enemy. Damages one enemy.

Bobobo + Tokoroten = "Jelly Nose Fist"

Desc: Tokoroten gets into Bobobo's afro, and then Bobobo hits the enemy with jelly nose hair. Damages one enemy.

Bobobo + Tokoroten = Jelly Armor

Desc: Tokoroten turns into an armor (damaging Bobobo a little), and Bobobo hits the enemy carrying that armor. Damages one enemy.

Bobobo + Tokoroten = "Jelly Tube Throw"

Desc: Tokoroten turns into some kind of tube, and Bobobo launches him towards the enemy. Damages one enemy.

Bobobo + Dengakuman = Dengaku Shot

Desc: Bobobo throws Dengakuman towards the enemy. Damages one enemy.

Bobobo + Dengakuman = Denbo Fusion

Desc: Dengakuman enters Bobobo through his er... back, and then they become Magical Girl Denbo-chan (you can use one of her two/three techniques, only during this turn).

*Note: another NTC.

Bobobo + Dengakuman = "Candy Healing"

Desc: Dengakuman heals him with his ice creams. Doesn't damage the enemy.

*Note: another NTC.

Bobobo + T.Girl = "Torpedo Ship"

Desc: They both fly up into the sky, and then a huge ship with Bobobo's face torpedoes the enemy party. Damages all enemies.

Bobobo + T.Girl = (Torpedo) Shake

Desc: T.Girl gets into Bobobo's afro, and then Bobobo releases 3 T.Girls, which attack all characters (damaging your party a little). Damages all enemies.

Bobobo + T.Girl = "Torpedo Hair Fist"

Desc: Bobobo grabs T.Girl with his nose hairs, and attacks the enemy party with them. Damages all enemies.

Bobobo + Hatenkou = "Lock Nose Fist"

Desc: Hatenkou uses his Key Fist technique to "Lock" the enemy, and Bobobo pummels the enemy afterwards. Damages one enemy.

Bobobo + Hatenkou = (Afro Open)... Direct Service!

Desc: Hatenkou "Opens" Bobobo's afro, then Service-Man appears and "attacks" Bobobo (damaging him quite a lot). Doesn't damage enemies.

Bobobo + Hatenkou = (Afro Open)... Direct Service!

Desc: Hatenkou "Opens" Bobobo's afro, then Service-Man appears and "attacks" enemies. Damages all enemies.

*Note: sent by harsh29

Bobobo + Hatenkou = Hi, I'm Gotou

Desc: Hatenkou "Opens" Bobobo's afro, then some weird guy salutes. Doesn't damage enemies.

*Note: sent by harsh29

Bobobo + Hatenkou = "Three Fusions Attack"

Desc: Hatenkou "Opens" Bobobo's afro, and Bobopachi, Bobopachinosuke and Denbo appear, and attack with the 'Don Pachi Sword', with the "Mental Sword" and with her punch. Damages all enemies.

*Note: Another RARE combination.

*Note: sent by harsh29

>> 3.1.2 Beauty

Beauty + Don Pachi = "Heroines Battle?"

Desc: Don Pachi provokes Beauty saying something (I have no idea what, so don't ask), Beauty gets upset and throws him towards the enemy. Damages one enemy.

Beauty + Don Pachi = Gangis Hero Song

Desc: Don Pachi plays the piano while Beauty sings something about the "power of the Gangis Hero". Powers up the remaining member of your party.

Beauty + Heppokomaru = N/A

Desc: N/A

Beauty + Softon = "Cheer Babilon Attack"

Desc: While Beauty cheers the party, Softon uses one of his Babilon-based attacks on the enemy party. Damages all enemies and heals your party.

Beauty + Tokoroten = N/A

Desc: N/A

Beauty + Dengakuman = "Candy Healing"

Desc: Dengakuman heals her with his ice creams. Doesn't damage the enemy.

*Note: another NTC.

Beauty + T.Girl = "Cheer Torpedo"

Desc: While Beauty cheers her, T.Girl torpedoed herself towards the enemy several times. Damages all enemies.

Beauty + Hakentou = "Lock & Slap"

Desc: After Hatenkou "Locks" the enemy, Beauty attacks him. Damages one enemy.

>> 3.1.3 Don Pachi

Don Pachi + Heppokomaru = "Beauty Cosplay"

Desc: Don Pachi disguises himself as Beauty (sort of), Heppokomaru gets upset and attacks him (damaging him a little). Doesn't damage the enemy.

*Note: another NTC.

Don Pachi + Softon = "Double Brawl"

Desc: Don Pachi and Softon pummel the enemy simultaneously. Damages one enemy.

Don Pachi + Tokoroten = "Schoolboys Uppercut"

Desc: They disguise themselves as schoolboys (well, I'm not too sure), and they go and uppercut the enemy (a la 'Shoryuken'). Damages one enemy.

Don Pachi + Tokoroten = "Ya-kun & Nu Handkerchief Rescue"

Desc: They argue about something, and then Don Pachi's Ya-kun doll and Tokoroten's Nu handkerchief slip away. Going after them, they hit the enemy. Damages one enemy.

Don Pachi + Dengakuman = "Candy Healing"

Desc: Dengakuman heals him with his ice creams. Doesn't damage the enemy.

*Note: another NTC.

Don Pachi + T.Girl = "Don Pachi Sword... Torpedo"

Desc: Don Pachi tries to hit the enemy with the 'Don Pachi Sword' (a Welsh onion), but T.Girl gets upset and attacks him (damaging him a little) and the enemy. Damages one enemy.

Don Pachi + Hatenkou = "Boss Brawl"

Desc: Don Pachi goes towards the enemy with Hatenkou following him, and they mash the enemy. Damages one enemy.

>> 3.1.4 Heppokomaru

Heppokomaru + Softon = "Wind Attack"

Desc: Heppokomaru uses one of his Wind Fist attacks while Softon charges towards the enemy party. Damages all enemies.

Heppokomaru + Tokoroten = "Wind Slider"

Desc: Heppokomaru rides on Tokoroten and they charge at the enemy carrying a flag. When they charge back, Heppokomaru uses a wind attack on them. Damages all enemies.

Heppokomaru + Dengakuman = "Candy Healing"

Desc: Dengakuman heals him with his ice creams. Doesn't damage the enemy.

*Note: another NTC.

Heppokomaru + T.Girl = "Wind + Torpedo Attack"

Desc: Heppokomaru attacks the enemy party with his wind attack, and then T.Girl launches herself towards them. Damages all enemies.

Heppokomaru + Hatenkou = "Wind & Key Throw"

Desc: Heppokomaru uses a wind attack on all the enemies, and Hatenkou

throws keys at them. Damages all enemies.

>> 3.1.5 Softon

Softon + Tokoroten = "Blue Ice Cream"

Desc: They jump together, and they land transformed into a blue stinking "ice cream". Damages all enemies.

Softon + Dengakuman = "Double Brawl"

Desc: Softon and Dengakuman pummel the enemy simultaneously. Damages one enemy.

Softon + Dengakuman = "Ice Cream Shop Dengakuman"

Desc: Softon starts doing one of his Babilon attacks, but Dengakuman meddles and an ice cream shop is formed. Softon gets upset and launches Dengakuman in an ice cream around the stage, hitting the enemies. Damages all enemies.

Softon + Dengakuman = "Candy Healing"

Desc: Dengakuman heals him with his ice creams. Doesn't damage the enemy.

*Note: another NTC.

Softon + T.Girl = "Love Proposal Torpedo Attack"

Desc: Softon cheers on T.Girl, she misunderstands it as a "propose", gets excited and attacks the enemy. Damages all enemies.

Softon + T.Girl = "Ice Cream Honey-moon"

Desc: T.Girl brings some kinda carriage shaped in the form on ice cream, Softon gets on it and T.Girl carries him along, attacking the enemy, while she says they're on their honey-moon. Damages one enemy.

Softon + Hatenkou = BabiLOCK

Desc: Softon and Hatenkou pummel the enemy simultaneously. Damages one enemy.

Softon + Hatenkou = "Double Softon Throw"

Desc: Hatenkou launches Softon towards the enemy, but he seems not too satisfied with that, so he launches him again. Damages one enemy.

Softon + Hatenkou = "Double Softon Throw Miss"

Desc: Hatenkou attempts a 'Double Softon Throw', but he gets hit himself (getting a little damaged), and complains about the Strength Draining Tattoo on his neck (a tattoo that T.Girl placed on him, if you wanted to know). Doesn't damage enemies.

Softon + Hatenkou = "Key + Babilon Spear"

Desc: Hatenkou launches a giant key at the enemy, and Softon summons a spear that attacks the enemy. Damages one enemy.

>> 3.1.6 Tokoroten

Tokoroten + Dengakuman = "Evil Chew"

Desc: Dengakuman talks Tokoroten into getting up front, and pretending to

do some technique, chews him. Heals Dengakuman completely. Doesn't damage the enemy.

*Note: another NTC.

Tokoroten + Dengakuman = "Candy Healing"

Desc: Dengakuman heals him with his ice creams. Doesn't damage the enemy.

*Note: another NTC.

Tokoroten + T.Girl = "Torpedo & Angry Attack"

Desc: T.Girl attacks the enemy and Tokoroten (damaging him a little), and Tokoroten attacks the enemy with his "weapon" (a "daikon").

Damages one enemy.

Tokoroten + Hatenkou = "Jelly Keys Throw"

Desc: Tokoroten turns into some sort of giant flan, and Hatenkou uses him to throw jelly keys at the enemy party. Damages all enemies.

>> 3.1.7 Dengakuman

Dengakuman + T.Girl = "Babysitting Attack"

Desc: T.Girl dresses Dengakuman as a baby and takes him out in a baby carriage. Then, it slips away from her and hits the enemy party.

Damages all enemies.

Dengakuman + T.Girl = "Torpedo Ride"

Desc: Dengakuman jumps aboard T.Girl and they attack the enemy together. Damages all enemies.

Dengakuman + Hatenkou = "Candy Healing"

Desc: Dengakuman heals him with his ice creams. Doesn't damage the enemy.

*Note: another NTC.

>> 3.1.8 T.Girl

T.Girl + Hatenkou = "Keys & Torpedo Throw"

Desc: Hatenkou throws keys at an enemy, and while he's stunned T.Girl attacks him. Damages one enemy.

|3.2 Triad Combinations|

>> 3.2.1 Bobobo

>>>> 3.2.1.1 Bobobo & Beauty

Bobobo + Beauty + Don Pachi = N/A

Desc: N/A

Bobobo + Beauty + Heppokomaru = "Tickle Wind... Idiot"

Desc: Bobobo tickles Heppokomaru until he farts (or "uses a wind attack on the enemy"), then Beauty gets upset and slaps Bobobo (damaging him a little). Damages one enemy.

Bobobo + Beauty + Softon = N/A

Desc: N/A

Bobobo + Beauty + Tokoroten = "Double Tokoroten Magnum... It's fun!"

Desc: Bobobo uses a 'Tokoroten Magnum' on the enemy. Then, Beauty approaches Tokoroten, uses another 'Tokoroten Magnum' and laughs. Damages one enemy.

Bobobo + Beauty + Dengakuman = Dengaku Shot... Are you OK?

Desc: Bobobo uses a 'Dengaku Shot' on the enemy (almost finishing off Dengakuman), and Beauty heals Dengakuman (quite a lot). Damages one enemy.

Bobobo + Beauty + T.Girl = N/A

Desc: N/A

Bobobo + Beauty + Hatenkou = N/A

Desc: N/A

>>>> 3.2.1.2 Bobobo & Don Pachi

Bobobo + Don Pachi + Heppokomaru = Take this... PachiPachi... He-kun is a
pervert!

Desc: Heppokomaru uses his wind attack on the whole screen. Don Pachi starts punching the enemy, and then Bobobo (dressed as a girl) complains about Heppokomaru being a pervert. Heppokomaru denies it (though I don't understand the sentences that follow), and the attack ends with Heppokomaru receiving a 'Nu Spell' from Tokoroten (yep, I know that's weird). Damages all enemies.

Bobobo + Don Pachi + Heppokomaru = "Wind & Punch Don Pachi"

Desc: Heppokomaru uses his wind attack to throw Don Pachi towards the enemy, and when he comes back, Bobobo punches him towards the enemy again. Damages one enemy.

Bobobo + Don Pachi + Softon = "Sword Punch + Combo"

Desc: Bobobo pummels the enemy while Don Pachi attacks him with his sword, and they throw him at Softon, who also whacks him. Damages one enemy.

Bobobo + Don Pachi + Tokoroten = Strawberry Princess - Lemon Princess - Melon
Girl

Desc: They throw fruit-shaped bombs at the enemy party. Damages all enemies.

Bobobo + Don Pachi + Tokoroten = Idiots Cracker

Desc: Bobobo grabs Don Pachi and Tokoroten with his nose hairs, and hits the enemy several times with them. Damages one enemy.

(Bobobo + Don Pachi + Tokoroten = Universe Judgement)

Desc: They summon the power of the universe. First, the Milky Way "attacks" the enemies, then a green blast attacks them, then a column of fire burns them, then Don Pachi uses his "Star Attack", then Service-Man appears and attacks, then Tokoroten uses a "Nu Spell", then meteorites fall on enemies (well, in the anime there were 9 attacks, as each attack was related to a planet...). Damages all enemies a whole lot.

*Note: This combination DOESN'T exist, but as the next combination is based on

the U.J, I guess I won't remove this from here. To see the complete U.J, you have to use its card.

Bobobo + Don Pachi + Tokoroten = Universe Judgement Subattack

Desc: Bobobo performs randomly one of the U.J.'s attacks, damaging your party a little (though if it's the meteorites attack, you may finish yourself off). Damages all enemies.

*Note: another NTC.

*Note: sent by luffink

Bobobo + Don Pachi + Tokoroten = "Universe Healing"

Desc: Some shining stars heal your party, but then they also heal the enemies.

*Note: another NTC.

Bobobo + Don Pachi + Tokoroten = "Universe Money"

Desc: Bobobo summons the power of the universe, but only a coin falls from the sky. You gain 10 coins.

*Note: another NTC.

Bobobo + Don Pachi + Tokoroten = Bobopachinosuke Fusion

Desc: Don Pachi transforms into a bubble-gum and Bobobo eats it. Tokoroten gets into Bobobo's afro, and then they become Bobopachinosuke (you can use one of his two techniques, only during this turn).

*Note: another NTC.

Bobobo + Don Pachi + Dengakuman = "Driving Attack"

Desc: They ride in a car that Don Pachi drives, and they run over the enemies several times. Damages all enemies.

Bobobo + Don Pachi + Dengakuman = "Baseball Sword Dengaku Shot"

Desc: Bobobo uses a 'Dengaku Shot' at Don Pachi, and then he bats Dengakuman towards the enemy with his 'Don Pachi Sword'. Damages one enemy.

Bobobo + Don Pachi + T.Girl = N/A

Desc: N/A

Bobobo + Don Pachi + Hatenkou = "Football Attack"

Desc: Bobobo lifts Don Pachi and Hatenkou up in the air with his nose hairs, and they kick soccer balls at the enemy. Damages one enemy.

>>>> 3.2.1.3 Bobobo & Heppokomaru

Bobobo + Heppokomaru + Softon = "Heppokomaru Unleashed"

Desc: Bobobo and Softon unleash Heppokomaru's power (taking his necklace away, though you don't see that), turning his mind into a baby's, and then he uses a full-power wind attack on the enemy party. Damages all enemies.

Bobobo + Heppokomaru + Tokoroten = Tokoroten Magnum - Fart Magnum

Desc: Bobobo uses a 'Tokoroten Magnum', then Heppokomaru approaches Tokoroten and, after asking if he's okay, uses his wind attack to do his own 'Tokoroten Magnum'. Damages one enemy.

Bobobo + Heppokomaru + Dengakuman = "Confusion Attack"

Desc: Dengakuman charges angrily at the enemy, but Bobobo stops him (trying to talk him into not doing that, I assume). Heppokomaru also tries to ease Dengakuman down, and then Bobobo hits Heppokomaru, causing him to fart (or "use a wind attack") at the enemy. Damages one enemy.

Bobobo + Heppokomaru + T.Girl = N/A

Desc: N/A

Bobobo + Heppokomaru + Hatenkou = N/A

Desc: N/A

>>>> 3.2.1.4 Bobobo & Softon

Bobobo + Softon + Tokoroten = "Nu Spell Brawl"

Desc: While Tokoroten holds the enemy with his 'Nu Spell', Bobobo and Softon pummel the enemies. Damages all enemies.

Bobobo + Softon + Dengakuman = Double Dengaku Shot

Desc: Bobobo performs a 'Dengaku Shot', and then Softon performs another 'Dengaku Shot'. Damages one enemy.

Bobobo + Softon + T.Girl = "Triple Brawl"

Desc: Bobobo and Softon start attacking the enemies, and T.Girl torpedoes herself towards the enemies several times. Damages all enemies.

Bobobo + Softon + Hatenkou = "Nose Hold Double Brawl"

Desc: Bobobo holds the enemy with his nose hairs, and then Softon and Hatenkou pummel the enemy simultaneously. Damages one enemy.

>>>> 3.2.1.5 Bobobo & Tokoroten

Bobobo + Tokoroten + Dengakuman = Dengaku Shot + "Jelly Slider"

Desc: Bobobo uses a 'Dengaku Shot' and Tokoroten slides towards the enemy (damaging Dengakuman a little). Damages one enemy.

Bobobo + Tokoroten + T.Girl = Bobobo Bowling

Desc: T.Girl rides on Tokoroten, and Bobobo launches them two times towards the enemy party (the second time, almost finishing off Tokoroten). Damages all enemies.

Bobobo + Tokoroten + Hatenkou = "Jelly Nose Fist Open"

Desc: Tokoroten gets into Bobobo's afro. Hatenkou "Opens" Bobobo's afro, and Bobobo attacks the enemy with jelly nose hairs. Damages one enemy.

>>>> 3.2.1.6 Bobobo & Dengakuman

Bobobo + Dengakuman + T.Girl = N/A

Desc: N/A

Bobobo + Dengakuman + Hatenkou = N/A

Desc: N/A

>>>> 3.2.1.7 Bobobo & T.Girl

Bobobo + T.Girl + Hatenkou = "Lock & Doble Torpedo"

Desc: After Hatenkou "Locks" the enemy, Bobobo turns into a torpedo and T.Girl and him charge towards the enemy. Damages one enemy.

>> 3.2.2 Beauty

>>>> 3.2.2.1 Beauty & Don Pachi

Beauty + Don Pachi + Heppokomaru = N/A

Desc: N/A

Beauty + Don Pachi + Softon = N/A

Desc: N/A

Beauty + Don Pachi + Tokoroten = Tokoroten Jet... "Star Attack... Idiot"

Desc: Tokoroten slides towards the enemy several times, then Don Pachi uses his 'Star Attack' on Tokoroten (damaging him a little), and Beauty gets upset. Damages all enemies.

Beauty + Don Pachi + Dengakuman = N/A

Desc: N/A

Beauty + Don Pachi + T.Girl = Toss Attack

Desc: Using Don Pachi as a volleyball, Beauty tosses him up in the air and T.Girl spikes. Damages all enemies.

Beauty + Don Pachi + Hatenkou = "Charge... Don Pachi Sword... What?"

Desc: Hatenkou charges at the enemy. Don Pachi tries to finish the enemy with his Don Pachi Sword, but he dries up, and Beauty gets surprised. Damages one enemy.

>>>> 3.2.2.2 Beauty & Heppokomaru

Beauty + Heppokomaru + Softon = "Baby Heppokomaru & WC Softon... Disgusting"

Desc: Heppokomaru unleashes his power and attacks the enemy party with a wind attack. Then he closes up on Beauty and she slaps him (damaging him a little). Then Softon goes away and returns inside a WC, and Beauty also slaps him (damaging him a little). Then, Heppokomaru comes to his senses and hits Beauty (damaging her a little). Damages all enemies.

Beauty + Heppokomaru + Softon = "Double Brawl & Wind"

Desc: Beauty and Softon pummel the enemy simultaneously, and then Heppokomaru finishes him off with a wind attack. Damages one enemy.

Beauty + Heppokomaru + Tokoroten = "Jelly Wind Attack... Stinks"

Desc: Tokoroten turns into some kind of giant flan, Heppokomaru gets inside him and throws a wind attack at the enemy. Beauty goes to finish the enemy off, but backs off because of the smell. Damages one enemy.

Beauty + Heppokomaru + Dengakuman = "Weak Attack + Wind Attack"

Desc: Dengakuman charges angrily at the enemy and attacks him several times (doing minimal damage), then Heppokomaru attacks the enemy with a wind attack, and Beauty feels sorry for Dengakuman (that's what I assume). Damages one enemy.

Beauty + Heppokomaru + T.Girl = N/A

Desc: N/A

Beauty + Heppokomaru + Hatenkou = "Kick-Key-Punch Combo"

Desc: Beauty kicks the enemy, Hatenkou throws a key at him and Heppokomaru finishes him off. Damages one enemy.

>>>> 3.2.2.3 Beauty & Softon

Beauty + Softon + Tokoroten = "Cheer + Brawl + Jelly Dragon"
Desc: Beauty cheers for them (healing them quite a lot), and they go to attack the enemy, Softon punching and Tokoroten using his 'Jelly Dragon' attack. Damages one enemy.

Beauty + Softon + Dengakuman = "Dengaku Shot + Babilon Ice Cream"
Desc: Beauty performs a 'Dengaku Shot', Softon turns into a giant "ice-cream" and falls on the enemy. Damages one enemy.

Beauty + Softon + T.Girl = N/A
Desc: N/A

Beauty + Softon + Hatenkou = "Open + Cheer + Multiple Brawl"
Desc: Hatenkou "Opens" Softon, Beauty cheers on him and Softon pummels the enemy party. Damages all enemies.

>>>> 3.2.2.4 Beauty & Tokoroten

Beauty + Tokoroten + Dengakuman = N/A
Desc: N/A

Beauty + Tokoroten + T.Girl = N/A
Desc: N/A

Beauty + Tokoroten + Hatenkou = "Open + Cheer + Multiple Jelly Dragon"
Desc: Hatenkou "Opens" Tokoroten, Beauty cheers on him and Tokoroten uses his 'Jelly Dragon' attack on the enemy party. Damages all enemies.

>>>> 3.2.2.5 Beauty & Dengakuman

Beauty + Dengakuman + T.Girl = N/A
Desc: N/A

Beauty + Dengakuman + Hatenkou = N/A
Desc: N/A

>>>> 3.2.2.6 Beauty & T.Girl

Beauty + T.Girl + Hatenkou = "Carrier Torpedo"
Desc: T.Girl grabs Beauty and Hatenkou and charges towards the enemy party. Damages all enemies.

>> 3.2.3 Don Pachi

>>>> 3.2.3.1 Don Pachi & Heppokomaru

Don Pachi + Heppokomaru + Softon = N/A
Desc: N/A

Don Pachi + Heppokomaru + Tokoroten = N/A
Desc: N/A

Don Pachi + Heppokomaru + Dengakuman = N/A

Desc: N/A

Don Pachi + Heppokomaru + T.Girl = "Don Pachi Sword... Torpedo... What?"

Desc: Don Pachi tries to hit the enemy with the 'Don Pachi Sword', but T.Girl gets upset and attacks him (damaging him a little) and the enemy. Then, Don Pachi gets Ya-kun (his doll) and goes to Heppokomaru to complain, but Heppokomaru is obviously confused. Damages one enemy.

Don Pachi + Heppokomaru + Hatenkou = "Ya-kun? Help!"

Desc: Don Pachi gets Ya-kun and complains about something, Hatenkou rises all the status (strenght, evasion and speed) of your party to help him, and Heppokomaru asks them to stop doing stupid things (that's my guess). Doesn't damage enemies.

*Note: another NTC.

>>>> 3.2.3.2 Don Pachi & Softon

Don Pachi + Softon + Tokoroten = N/A

Desc: N/A

Don Pachi + Softon + Dengakuman = "Brawl + Dengaku Shot"

Desc: Softon pummels the enemy and Don Pachi performs a 'Dengaku Shot'. Damages one enemy.

Don Pachi + Softon + Dengakuman = "Ice Cream Dengakuman Drop"

Desc: Don Pachi has an idea and asks them to help him. Then, the screen turns black and we see Dengakuman has landed on a giant "ice-cream" (Softon), almost getting finished off. Damages all enemies (a minimal amount).

Don Pachi + Softon + T.Girl = N/A

Desc: N/A

Don Pachi + Softon + Hatenkou = "Key + Double Brawl"

Desc: Hatenkou throws a key at the enemy, and while he's stunned, Don Pachi and Softon pummel him simultaneously. Damages one enemy.

>>>> 3.2.3.3 Don Pachi & Tokoroten

Don Pachi + Tokoroten + Dengakuman = N/A

Desc: N/A

Don Pachi + Tokoroten + T.Girl = "3 missiles"

Desc: They turn into 3 torpedos and charge at the enemy several times. Damages all enemies.

Don Pachi + Tokoroten + T.Girl = "Torpedo Jelly Delivery"

Desc: Tokoroten stands on top of T.Girl, she grabs Don Pachi and they charge towards the enemy. Damages all enemies.

Don Pachi + Tokoroten + Hatenkou = "Jelly Hold - Gum Pachi - Boss!"

Desc: Tokoroten holds the enemy, Don Pachi uses a gum to attempt a catapult attack but fails (damaging himself a little), and Hatenkou gets upset and attacks the enemy. Damages one enemy.

>>>> 3.2.3.4 Don Pachi & Dengakuman

Don Pachi + Dengakuman + T.Girl = Pegasus Formation

Desc: Don Pachi and Dengakuman get on T.Girl (while Beauty wonders if that is a "pegasus") and they charge at the enemy party (getting themselves a little damaged). Damages all enemies.

Don Pachi + Dengakuman + Hatenkou = N/A

Desc: N/A

>>>> 3.2.3.5 Don Pachi & T.Girl

Don Pachi + T.Girl + Hatenkou = "Boss Torpedo Throw"

Desc: Don Pachi and Hatenkou grab T.Girl and launch her at the enemy. Damages one enemy.

>> 3.2.4 Heppokomaru

>>>> 3.2.4.1 Heppokomaru & Softon

Heppokomaru + Softon + Tokoroten = N/A

Desc: N/A

Heppokomaru + Softon + Dengakuman = N/A

Desc: N/A

Heppokomaru + Softon + T.Girl = N/A

Desc: N/A

Heppokomaru + Softon + Hatenkou = N/A

Desc: N/A

>>>> 3.2.4.2 Heppokomaru & Tokoroten

Heppokomaru + Tokoroten + Dengakuman = "Power Wind Slider"

Desc: Heppokomaru and Tokoroten attempt a 'Wind Slider', but Dengakuman holds them. When he finally releases them, they go full-speed, and when they come back, they also hit Dengakuman (damaging him a little). Damages all enemies.

Heppokomaru + Tokoroten + T.Girl = "Crazy Tokoroten... Torpedo... What?"

Desc: Tokoroten puts on his hat and starts saying nonsenses. T.Girl gets upset and attacks him (damaging him a little), and Heppokomaru gets confused. Doesn't damage enemies.

Heppokomaru + Tokoroten + Hatenkou = "Flash Attack"

Desc: Tokoroten flashes (blinding the enemy), and they all charge towards the enemy party. Damages all enemies.

Heppokomaru + Tokoroten + Hatenkou = "Wind + Lock + Tokoroten's the best"

Desc: Heppokomaru uses a wind attack on the enemy, Hatenkou "Locks" him and Tokoroten puts on his hat and says something to them (though they ignore him). Damages one enemy.

>>>> 3.2.4.3 Heppokomaru & Dengakuman

Heppokomaru + Dengakuman + T.Girl = "Torpedo Attack"

Desc: Heppokomaru and Dengakuman get on T.Girl, and they charge towards the enemy. Damages all enemy.

Heppokomaru + Dengakuman + Hatenkou = "Heppokomaru Unleashed + Wind
Dengaku Shot"

Desc: Hatenkou "Opens" Heppokomaru (unleashing his power), and he throws Dengakuman towards the enemy with a wind attack. Damages one enemy.

>>>> 3.2.4.4 Heppokomaru & T.Girl

Heppokomaru + T.Girl + Hatenkou = "Lock Wind Torpedo Attack"

Desc: Hatenkou "Locks" T.Girl, Heppokomaru gets on her and launches them towards the enemy party using a fart (or a "wind attack"). Damages all enemies.

>> 3.2.5 Softon

>>>> 3.2.5.1 Softon & Tokoroten

Softon + Tokoroten + Dengakuman = "Jelly Babilon Ice Cream Attack"

Desc: Tokoroten turns into a giant flan, Softon turns Dengakuman into an ice-cream and Dengakuman hits the enemy with a giant ice-cream. Damages one enemy.

Softon + Tokoroten + Dengakuman = Dengaku Shot - Babilon Jet

Desc: Tokoroten performs a 'Dengaku Shot' (almost finishing off Dengakuman), Softon gets on Tokoroten and they slide towards the enemy while Softon multi-punches him. Damages one enemy.

Softon + Tokoroten + T.Girl = N/A

Desc: N/A

Softon + Tokoroten + Hatenkou = "Desperate Attack"

Desc: Hatenkou tries to use Tokoroten for one of his Key Fist techniques while Softon tries to use him for one of his Babilon techniques, so Tokoroten has no choice but to charge towards the enemy and attack him. Damages one enemy.

>>>> 3.2.5.2 Softon & Dengakuman

Softon + Dengakuman + T.Girl = "Punch & Doble Torpedo"

Desc: Softon stuns the enemy with a punch, and Dengakuman and T.Girl charge towards the enemy. Damages one enemy.

Softon + Dengakuman + Hatenkou = "It's Keys Throw Time"

Desc: Softon performs a 'Dengaku Shot', but Dengakuman stops before hitting the enemies and starts moving his flags up and down. Then, Hatenkou makes keys fall on the enemies and on Dengakuman (damaging him a little). Damages all enemies.

>>>> 3.2.5.3 Softon & T.Girl

Softon + T.Girl + Hatenkou = "Babilon Attack - Torpedo - Keys Throw"
Desc: Softon uses a Babilon attack that stuns enemies, T.Girl torpedoes herself towards them and Hatenkou throws keys at them.
Damages all enemies.

>> 3.2.6 Tokoroten

>>>> 3.2.6.1 Tokoroten & Dengakuman

Tokoroten + Dengakuman + T.Girl = Bakugeki Drop
Desc: They get together, jump to the sky and fall upon the enemy party (Tokoroten turned into a giant flan). Damages all enemies.

Tokoroten + Dengakuman + Hatenkou = N/A
Desc: N/A

>>>> 3.2.6.2 Tokoroten & T.Girl

Tokoroten + T.Girl + Hatenkou = "Open Nu Spell Torpedo Attack"
Desc: Hatenkou "Opens" Tokoroten, Tokoroten uses his 'Nu Spell' to hold the enemies down and T.Girl torpedoes herself towards the enemy party several times. Damages all enemies.

>> 3.2.7 Dengakuman

>>>> 3.2.7.1 Dengakuman & T.Girl

Dengakuman + T.Girl + Hatenkou = N/A
Desc: N/A

|4. Credits|

-harsh29, for sending me 3 Bobobo & Hatenkou combinations I hadn't seen
-luffink, for realizing that some powerful Combinations didn't need a target, for discarding the card requirements for the Combinations and for discovering the U.J. random combination
-the creators of the game
-Yoshio Sawai (Bobobo's author)
-myself

Well, this is it. Even though some of the missing Combinations may exist (and be pretty much RARE), I wouldn't say there are much more of them. However, if you happen to discover any new Combination I haven't got listed,

or if you wanna make some correction, send me a e-mail with a subject similar to: "Bobobo FAQ" to the address written at the top of this FAQ, and you'll be credited.

Please do not e-mail me to ask questions about the game itself (read the another FAQ) or about the actual series (use Google).

Thank you for reading (or simply scrolling) this far!! See ya!

This document is copyright kyoboy and hosted by VGM with permission.