# **Crash Nitro Kart FAQ**

### by megabassxz

This walkthrough was originally written for Crash Nitro Kart on the GBA, but the walkthrough is still applicable to the Xbox version of the game.

Crash Nitro Kart GBA FAQ by megabassxz megabassxz@yahoo.com \_\_\_\_\_ Table of Contents \_\_\_\_\_ 1. Introduction 2. Version History 3. Controls 4. Characters 4.1 Character Chart 5. Items 5.1 Power-ups 5.1.1 Explosive Crates 5.1.2 Ice Mines 5.1.3 Bowling Bombs 5.1.4 Tracking Missiles 5.1.5 Tornado 5.1.6 N. Tropy Clock 5.1.7 Turbo Boost 5.1.8 Barrier 5.1.9 Invincibility Mask 5.2 Collectables 5.2.1 Trophies 5.2.2 CNK Coins 5.2.3 Relics 5.2.4 Boss Keys 5.2.5 Gems 6. Game Modes 6.1 Adventure 6.2 Arcade 6.3 Time Trial 6.4 Multiplayer 7. Walkthrough 8. Unlockables 8.1 Unlocking Characters 8.2 Unlocking Secrets 8.3 GCN Link 9. Secrets and Tips 9.1 Sliding Tips 9.2 Turbo Tips 9.3 Power-up Tips 10. FAQs 11. Links 12. Credits

13. Disclaimer 14. Copyright Info \_\_\_\_\_ 1. Introduction ================== Welcome to my second Crash Bandicoot FAQ. This time its about Crash Nitro Kart for the Gameboy Advance. This is the sequel to the successful Crash Team Racing for the PlayStation released in 1999. Here are some trivias regarding this game: - This is the first Crash game that will be seen on all major consoles. (PS 2 , GameCube , XBOX & Gameboy Advance) - This is the first time that two Crash games were released on a single year. (Crash Bandicoot 2: N - Tranced and Crash Nitro Kart) - This is the first time that Vicarious Visions will be developing a racing game. - This is the 3rd Crash game for the Gameboy Advance. 2. Version History \_\_\_\_\_ Version 2.1 Dec. 16,2006 - Added supercheats.com to list of allowed websites. Corrected info regarding Pura's gender. Version 2.0 April 30, 2005 - Updated the power-ups , unlockables sections Version 1.0 Dec. 23, 2003 - Started the FAQ. Jan. 31, 2004 - After a month long hiatus , finally finshed typing most of the contents. \_\_\_\_\_ 3. Controls ============ Directional Button : Down - Reverse Left - Steer Left Right - Steer Right A - Accelerate B - Brake R - Hop / Power Slide L - Use Items Start - Pause

- Toggle between track map and speedometer

Select

\_\_\_\_\_

### \_\_\_\_\_

4.1 Character Stats Chart

	CHARACTER		SPEED		ACCEL	.	TURN
_		_		_			
	Defa	ul	t Chara	ct	ers		
_							
	Crash Bandicoot		5/10	I	10/10		8/10
	Coco Bandicoot		8/10	I	5/10		10/10
	Crunch Bandicoot		10/10		8/10		5/10
	Neo Cortex		5/10	I	10/10		8/10
	N. Gin		8/10		5/10		10/10
	Tiny		8/10		3/10		2/10
	Dingodile		10/10	I	8/10		5/10
	Polar		10/10		8/10		5/10
	N. Trance		8/10		5/10		10/10
		_		_			
	Secr	et	Charac	te	rs		
	N. Oxide		5/10		10/10		8/10
	N. Tropy		8/10	I	5/10		10/10
	Krunk		10/10		10/10		10/10
	Nash		10/10	I	10/10		10/10
	Norm		10/10	I	10/10		10/10
	Big Norm		10/10	I	10/10		10/10
	Geary		10/10	I	10/10		10/10
	Velo		10/10	I	10/10		10/10
	Fake Crash		10/10		10/10		8/10
	Spyro		10/10	I	10/10		8/10
				I			

#### ========

5. Items

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## 5.1 Power-ups

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There are two kinds of crates that you can find scattered in each track: The mystery crate and the wumpa crate. Mystery crates contain random power-ups which can be used offensively or defensively. Each wumpa crate gives you 5 wumpa fruits. When you collect 10 wumpa fruits, your power-ups will become juiced-up and will be more effective when you use them. Also, the more wumpa fruits you have, the faster your top speed will be. However, your wumpa fruits will be lessened depending on the accident that may happen to you:

	Accident		Less	No.	of	Fruit	
		-   -					
	Explosion				3		
	Falling			4	2		I

Spinning Out   1	
------------------	--

Here are the wide selection of power-ups you can acquire randomly in mystery crates:

5.1.1 Explosive Crates

- a TNT crate when hit will latch onto a racer's head and start a countdown to explosion. You can remove them by immediately hopping the moment it gets in your head. A juiced-up explosive crate turns into a Nitro crate which will explode upon impact.

5.1.2 Ice Mines

 Ice mines can be placed anywhere on the track and will freeze anyone who hits them. When frozen, a racer will experience temporary slowdown.
 A juiced-up ice mine will spin out a racer after being slowed down.

5.1.3 Bowling Bombs

- These bombs can be rolled in front of you or behind you depending on where you're pointing the D-button. It will continue to roll until it hits something or until you press the L button to detonate it. When juiced up, the bombs will roll faster and can wreck multiple enemies with its larger blast.

5.1.4 Tracking Missiles

- Tracking missiles will home to the nearest racer infront of you and blast him/her. You can get up to 3 at once or store up missiles individually. A juiced-up tracking missile will have a larger blast.
- 5.1.5 Tornado
- This replaces the tracking orb which is present in the original CTR. They have the same effect of tracking down the leader of the race and disrupting him/her. A juiced-up Tornado will disrupt all leading racers ahead of you.

5.1.6 N.Tropy Clock

- This clock when used will shrink down all other racers and reduce their speed. A juiced-up clock will lasts longer.

5.1.7 Turbo-Boost

- This one will speed up you kart for a few seconds. When juiced-up, it will boost your kart a little longer.

5.1.8 Barrier

- A green barrier will protect you from any damage for a few seconds. It can also be used offensively by crashing to an opponent when the barrier is on, or, by firing it straight to them. A juiced-up barrier will turn blue and will last permanently until something hits you or until you fire it.

### 5.1.9 Invincibility Mask

- Depending on your character, you will get either an Aku-AKu or an Uka-Uka Mask. Nevertheless, their effects are the same. It will give you temporarily invincibility and speed up your kart. You can also knock out other racers by crashing to them while the mask is spinning. When juiced-up, masks will have longer effects.

5.2 Collectables

5.2.1 TrophiesWin a race in first place to receive a trophy. Trophies are needed to unlock later tracks in the game.

5.2.2 CNK Coins [ Red , Green , Blue & Purple ] -After beating the boss of a world , you can earn a CNK coin by taking the CNK Challenge. Each track / arena has a specific color of a coin. Red , Green & Blue coins are earned by collecting letters C , N & K and placing 1st in a race. Purple coins are earned by collecting the crystals under the given time limit in an arena.

### 5.2.3 Relics

-After beating the boss of a world, you can race in a Relic Race. Here you have to speed across the track as fast as you can. Depending on the time elapsed, you will be given a different colored relic. Platinum is the highest and Sapphire is the lowest. A minimum of a Gold is required to earn a percentage in your completion.

5.2.4 Boss Keys

-Once you have all three trophies in a world, you can race with the boss of that world. After you have defeated the boss, you will receive a boss key. Boss keys are needed to unlock other warp portals in Velo's Citadel so you can go through to other worlds. It is also needed to unlock the Gem Cups in Velo's Citadel.

### 5.2.5 Gems

-If you have all four CNK Coins of one color, you can race in that color's Gem Cup. A Gem Cup is composed of three previous tracks you must race on. To earn a gem , you must get the highest total points at the end of three races. Depending on the place that you finish in , you get a certain number of points:

1st	place			-	9	points
2nd	place			-	6	points
3rd	place			-	3	points
4th	place			-	1	point
5th	place	and	below	-	0	points

6.1 Adventure	
	s Story mode , this is the main mode of the game. Here , your goal Team Bandicoot or Team Cortex as they race for their freedom in
6.2 Arcade	
-This is the	fun mode of the game. Here you can choose different race formats. s Single race , Cup Race & Quick Race.
6.3 Time Tria	1
Adventure mo viewed at th	an try to set your fastest time in each track. Unlike in de , there are no time boxes here. Your times can be e High Scores option in the main menu. See if you're one st in the world by enteringyour world ranking code at
6.4 Multiplay	
Cable.I have	e you can compete with up to 3 friends through the Link n't tried personally but from what I've heard you can le with friends.
 7. Walkthroug	
challenges o	== through , I will list the pre-requisite for each f all the tracks. I will also list the place to find & the time needed to earn a specific relic.
++++++++	
1. Inferno Is	
	 e : None Required to Enter oin Challenge : Boss Key X 1
LETTER	LOCATION
C     N	Left side of the road after the 1st turbo pad   End of the 1st ice lake   After the turbo pad after the 2nd ice lake
c. Relic Race	: Boss Key X 1

| RELIC | TIME REQUIREMENT |

Sapphire	I	2:00:00	
Gold	I	1:50:00	
Platinum	I	1:40:00	
			1

-----

2. Jungle Boogie

\_\_\_\_\_

a. Trophy Race : None Required to Enter

b. Green CNK Coin Challenge : Boss Key X 1

	LETTER	LOCATION
-		
	С	Left side after the 1st set of power-up crates
	Ν	Left side after the 3rd set of power-up crates
	K	After the turbo pad after the 2nd ice lake
Ι_		II

c. Relic Race : Boss Key X 1

	RELIC		TIME REQUIREMENT	
-				
Ι	Sapphire	1	2:00:00	
	Gold	1	1:45:00	
	Platinum	I	1:40:00	
				L

-----

3. Tiny's Temple

a. Trophy Race : Trophy X 2

b. Red CNK Coin Challenge : Boss Key X 1

	LETTER	LOCATION	
•		·	
	С	Left side after the 1st wumpa fruit box	
	Ν	When the path meets after the 1st path split	
	K	In the air when you jump over the the pit near the finish line	
1			

c. Relic Race : Boss Key X 1

	RELIC		TIME REQUIREMENT	
-				
	Sapphire		1:40:00	
	Gold		1:25:00	
Ι	Platinum		1:20:00	
_		I		

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4. Crunk's Challenge

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a. Key Race : Trophy X 3

- Crunk will throw TNT crates behind him , so avoid those. When one gets in your head , immediately hop up and down to shake them off. Stay close as possible and use your power-ups wisely to win the race.

 5.	Temple	Turmoil
a.	- This	CNK Coin Challenge : Boss Key X 1 one's easy! Just follow the track and take your time. slowly but surely.
в.	++++++ Barin +++++++	
	Meteor	Gorge
a.		Race : Boss Key X 1 CNK Coin Challenge : Boss Key X 2
	LETTER	LOCATION
-	С	Right side after the turn after the 1st set of power-up crates
	N	Right side after the turn before the 2nd set of power-up crates

| Middle of the road near the finish line

1

c. Relic Race : Boss Key X 2

\_\_\_ | \_\_

	RELIC		TIME REQUIREMENT	
-				
Ι	Sapphire	I	2:40:00	I
Ι	Gold	I	2:35:00	I
Ι	Platinum	I	2:30:00	I
Ι_		I		

\_\_\_\_\_

K

2. Barin Ruins

\_\_\_\_\_

- a. Trophy Race : Boss Key X 1
- b. Blue CNK Coin Challenge : Boss Key X 2

	LETTER	LOCATION	
-		-	
	С	$\mid$ In the air , when you jump across the track	
	Ν	When the path meets after the path split	
	K	Left side after the 3rd pit	
1_			I

c. Relic Race : Boss Key X 2

				_
	RELIC	I	TIME REQUIREMENT	
-				-
	Sapphire	1	1:50:00	
	Gold	1	1:40:00	
	Platinum	I	1:30:00	Ι
_		I		_

\_\_\_\_\_ 3. Deep Sea Driving \_\_\_\_\_ a. Trophy Race : Trophy X 5 b. Red CNK Coin Challenge : Boss Key X 2 | LETTER | LOCATION С | In the air , when you jump across the track | When the path meets after the 2nd path split Ν K | Right side when you get to the 90 degree turn at the red road | 1 c. Relic Race : Boss Key X 2 RELIC | TIME REQUIREMENT | 1 |-----| | Sapphire | 2:25:00 | Gold 2:20:00 | 2:15:00 | Platinum \_\_\_\_\_ 4. Nash's Challenge \_\_\_\_\_ a. Key Race : Trophy X 6 - Nash will throw TNT Crates and ice shards at you. Again , stay close as much as possible & use you power-ups wisely. \_\_\_\_\_ 5. Frozen Frenzy \_\_\_\_\_ a. Purple CNK Coin Challenge : Boss Key X 2 - Get the crystal on the right side of the maze first! Use your bowling bombs to destroy those nitro crates and move as fast & as accurate as you can. C. Fenomena \_\_\_\_\_ 1. Out of Time \_\_\_\_\_ a. Trophy Race : Boss Key X 2 b. Red CNK Coin Challenge : Boss Key X 3 LOCATION | LETTER | С | Left side after the turn after the 1st wumpa fruit crate Ν | Right side of the turn after the 1st pit | Right side after the muddy road before you jump across the track | K

	RELIC		TIME REQUIREMENT	
-				
Ι	Sapphire	I	3:00:00	I
I	Gold	I	2:50:00	
Ι	Platinum	I	2:40:00	
_		I		

2. Clockwork Wumpa

\_\_\_\_\_\_

a. Trophy Race : Boss Key X 2b. Blue CNK Coin Challenge : Boss Key X 3

 | LETTER |
 LOCATION
 |

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 | C
 | Right side in the air during your 1st jump across the track |

 | N
 | After the turbo pads just after the 2nd jump across the track |

 | K
 | Before the turn near the finish line |

 |
 |

c. Relic Race : Boss Key X 3

	RELIC		TIME REQUIREMENT	I
-				I
	Sapphire		3:00:00	I
	Gold	I	2:50:00	I
1	Platinum	I	2:30:00	I
Ι				I

-----

3. Thunder Struck

a. Trophy Race : Trophy X 8

b. Red CNK Coin Challenge : Boss Key X 3

	LETTER	I	LOCATION	
-		-		
	С		Left side in the air during the long jump across the track	
	N		Left side in the beginning of the brownish road	
	K		Right side on the edge near the finish line	

c. Relic Race : Boss Key X 3

	RELIC		TIME REQUIREMENT	
-				
Ι	Sapphire	I	2:15:00	I
	Gold	I	2:10:00	I
	Platinum	I	2:05:00	I
Ι		1		I

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4. Norm's Challenge

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a. Key Race : Trophy X 9

- Two against one! Norm will throw TNT Crates while Big Norm

will roll bowling bombs. Stay close as much as possible to Norm. Don't worry about Big Norm because he's kinda slow. Use your power-ups wisely! \_\_\_\_\_ 5. Desert Storm \_\_\_\_\_ a. Purple CNK Coin Challenge : Boss Key X 3 - Concentrate on the crystals on the inner part first! Move slowly but surely and shake off TNT crates! D. Teknee \_\_\_\_\_ 1. Assembly Lane \_\_\_\_\_ a. Trophy Race : Boss Key X 3 b. Red CNK Coin Challenge : Boss Key X 4 | LETTER | LOCATION | Left side after the 1st set of power-up crates С | Right side after the 2nd set of power-up crates Ν | After your jump towards the violet road , use the turbo pad on the | Κ | left side to jump to a shortcut. It's there! c. Relic Race : Boss Key X 4 RELIC | TIME REQUIREMENT | |-----| | Sapphire | 2:40:00 | Gold | 2:35:00 1 2:30:00 | Platinum \_ | \_ \_\_\_\_\_ 2. Android Alley \_\_\_\_\_ a. Trophy Race : Boss Key X 3 b. Blue CNK Coin Challenge : Boss Key X 4 LOCATION | LETTER |

 Image: Construction
 Image: Construction

 Image: Constrediate construction
 Image: Co

c. Relic Race : Boss Key X 4

RELIC		TIME REQUIREMENT
		·
Sapphire		2:00:00

Gold		1:55:00	I
Platinum		1:50:00	I
	1		

3. Electron Avenue

-----

a. Trophy Race : Trophy X 11

b. Green CNK Coin Challenge : Boss Key X 4

	LETTER	LOCATION	I
-		-	
	С	Middle in the air on your jump towards the green part of the road	
	N	Right side on the blue part of the road	I
	K	Right side on the yellow part of the road near the finish line	
Ι			I

c. Relic Race : Boss Key X 4

RELIC		TIME REQUIREMENT	
			-
Sapphire	I	2:10:00	
Gold	I	2:15:00	
Platinum	I	2:00:00	
l	I		_

\_\_\_\_\_

4. Geary's Challenge

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a. Key Race : Trophy X 12Geary will roll bowling bombs , so try to avoid them as much as you could.Stay close as much as possibe and use you power-ups wisely!

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5. Magnetic Mayhem

\_\_\_\_\_

a. Purple CNK Coin Challenge : Boss Key X 4
There are 4 crystals on the inner part and the rest is outside. Move slowly but surely.

----1. Gem Cups : Boss Key X 4
-----a. Red Gem Cup : Red CNK Coin X 4
 1. Inferno Island
 2. Barin Ruins
 3. Thunder Struck
b. Green Gem Cup : Red CNK Coin X 4
 1. Meteor Gorge
 2. Clockwork Wumpa

3. Electron Avenue c. Blue Gem Cup : Red CNK Coin X 4 1. Tiny's Temple 2. Out of Time 3. Android Alley d. Purple Gem Cup : Red CNK Coin X 4 1. Jungle Boogie 2. Deep Sea Driving 3. Assembly Lane \_\_\_\_\_ 2. Velo's Challenge \_\_\_\_\_ a. Race for the Earth : Boss Key X 4 - This is a tough one! He is the fastest of all bosses and has heavy ammunition. He'll throw TNT crates , bowlings & ice shards behind him. And when you're ahead he'll fire tracking missiles & roll bowling bombs at you. Do your best to stay close as possible and waste him near the finish line. ############### THE END ############## ================= 8. Unlockables \_\_\_\_\_ \_\_\_\_\_ 8.1 Unlocking Characters \_\_\_\_\_ | Character | How to Unlock |-----|-----| | Nitros Oxide | Get at least Gold relics in all the | | tracks of adventure mode | Beat the Game with Team Cortex | N. Tropy 1 | Krunk | Beat him at Terra | Beat him at Barin | Nash Norm | Beat him at Fenomena | Big Norm | Beat him at Fenomena | Beat him at Teknee | Geary | Velo | Beat him at his own track | Beat the Game with Team Bandicoot | Spyro 1 | Fake Crash | Find him in the desert part of 1 | Out of Time in Adventure mode 

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8.2 Unlocking Secrets

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Secret

How to Unlock

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Crash Party USA		Hold L+R when turning on the game	
Velo's Track	Ι	Beat Velo in Adventure Mode	I
Artillery Cheat	Ι	Win the Blue Gem Cup in Adventure Mode	I
Lunar Cheat	Ι	Win the Purple Gem Cup in Adventure Mode	I
R/C Kart Cheat	Ι	Win the Green Gem Cup in Adventure Mode	I
Turbo Cheat	Ι	Win the Red Gem Cup in Adventure Mode	I
3 Tracking Missiles	Ι	Beat all 10 rounds of Crash Party USA	I
for racing Velo	Ι		I

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8.3 GCN Link

Other than the conditions above, you can unlock N. Tropy, N.Oxide, Spyro and the 4 Cheats by connecting to Crash Nitro Kart for GCN.

9. Secrets & Tips

9.1 Sliding Tips

\_\_\_\_\_

Power slide

> You can do a power slide by pressing and holding the R button while turning. While power sliding, your kart will neglect some slowdown when making turns.

Brake slide

> You can do a brake slide by holding down the B button while sliding. Brake slides are most useful when making 180 degrees turn.

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9.2 Turbo Tips

Fast Start

> You can get a turbo boost off the starting line when your turbo meter is red the moment the green light turns on. The key is to time it right and press the A button after the 3rd red light, just before the green light turns on.

Extra Turbo Boost

> While power-sliding, you can get a turbo boost when you press the A button when your turbo meter turns red.

Boost Combo

> You can do a chain of turbos while powersliding. Just continue to hold the R button after your 1st turbo boost and your turbo meter will go up again. Then, you can press the A button again to execute another turbo boost. You can only do a maximum of 3 turbos at a time. Timing also plays a factor if you want to do a boost combo.

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	Power-up Management > learn to manage your power-ups. For example, when laying down TNT
	crates, do not just place them anywhere. Place them in a place where somebody will surely run into like turbo pads. This will lessen the probability that you may run into them yourself the next lap. Another example is, when using tracking missiles. It is a good idea to stock up and fire them to an opponent who's approaching the finish line.
	Avoiding Accidents
	> Most accidents that may happen to you are likely to be explosions from other racers. You can avoid them using different power-ups but the most effective way is to always change your position in the track. Do not stay too long in the middle, left or right side of the track.
	Juice 'em up
	> Collecting 10 wumpa fruits will juice up your power-ups as well as increasing your kart's top speed. It is better to use your power-ups when they're juiced up. For example, you are ahead and you have a barrier power-up. It is better to use it when juiced up because it lasts temporarily when it's blue.
	. FAQs ======
1.	Is it OK to attempt the time trials with the cheats turned on?
	- According to Jesse Booth:
	"We did not intend to allow cheats in time trial.This was a bug. However, you can use cheats in the time trial. I'm guessing that is how some people are getting low track times and web codes."
	Also, you might want to keep note of the next question.
2.	How do you reset game data as if you were playing the game for the 1st time?
	- According to Jesse Booth:
	"You cannot reset game data to its original state. Best you can do is delete all 3 slots."
3.	How do you unlock Fake Crash?
	- Fake Crash is lost in the desert of the Out of Time track in Adventure mode. When you're near the lower right side of the map, look for a broken part on the

left side of the track where a flower is there instead of a branch. Drive to the right near the starting line to find 2 round white sand area. Fake Crash is in the larger one with a fire near to him.

\_\_\_\_\_

- There's already an oveabundance of unbalanced characters and you're still asking for Pura? If you really want to play as him, play any of the console version of this game.
5. Why isn't the flag of [Country] included when I try to enter my world ranking code at vvsions.com?
- According to Jesse Booth:
"The company that created the web site did not put some flags - not sure why. sorry about that."
6. Why is it that some times that were entered in vvisions.com are impossible, like 0:03 for one track?
- I guess some people might have cracked the password system. So that means, the world ranking is a big lie! I just hate those cheaters.
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www.crashbandicoot.com www.crash-mania.tk CrashBandicootCountry.MikeysTown.com www.vvisions.com
======================================
Me - for typing this FAQ.
Salah Hamed - for the time requirements in the tracks that I missed.
Fakecortex - for info on unlocking Fake Crash , 3 Tracking Missiles and GCN Link.
Graham Mason - reminded me that Pura is a male.
Jesse Booth - part of the Vicarious Visions team who answered some of my questions.
Naughty Dog - for making the Crash series.
Vivendi Universal - for bringing the series to the Game Boy Advance.
Vicarious Visions - for the good development of this game.
CJayC - for running the best gamesite , GameFAQs.
You - for reading this FAQ.

God - for everything that he's done for me.

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