

Crazy Frog Racer FAQ/Walkthrough

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Crazy Frog FAQ for the Gameboy Advance
Featuring the Annoying Thing

Version 1.0
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1: Introduction

Crazy Frog Racer is a racing game for the GBA, It turned off as an internet meme and somehow managed to become a video game, which I will explain in the following section.

Crazy Frog (aka the Annoying Thing) is never going to stop in my opinion hence why I've written up this FAQ. This Internet Sensation which started in 1997 turned music video into video game. This FAQ, among the basic things, will explain what's in the game and why in full detail.

2: Crazy Frog Background

The whole Crazy Frog fanhrise started off with one small sound file which quickly grew popular.

In 1997 with one sound effect by Daniel Malmedahl, who came up with the sound. It circulated around the internet which it appeared on Swedish television. It later was picked up by Erik Wernquist, who used the sound as the voice for this small creation of the Frog, which they named Crazy Frog, also known as the annoying thing.

Of course, the Swedish make alot of popular video games such as the EA Battlefield series. This happens to be one mascot that a couple of Swedish developers have created almost out of spare time.

Crazy Frog was developed and later, the ringtone company Jesper approached

Daniel and Erik and used the Crazy Frog as a marketing campaign to sell the sound effect ring tone in Europe, which became wildly popular and successful.

This became popular and the Ministry of Sound (A nightclub in London and a major music label) hire out the designer and the team to make music video. These music videos were burn onto the CDs along with the music and sold at retailers across the country and was successful to have spawned that video games. You can view these video on Youtube!

Crazy Frog just happens to be a mascot in video games now, well almost, he may not be the sonic or mario but it just happens to appear that way.

Crazy Frog is never going to stop in my opinion as there's copies lying around hence why I've written up this FAQ, so you don't have to find it yourself or if you happened to pick it up and ask yourself, what on earth you were playing, then you'll know why, even If you just happened to import it from Europe. Yes, this just happens to be one exclusive title Europe has.

2.1 About GBA Edition

This version is unique, despite there being a PC, PS2 and Nintendo DS version, this version is totally different from the three, meanwhile the other three versions are actually based off the music video and added a few new additions when compared to this title.

The characters are totally different in the other versions.

This game was solely made for the GBA and only features The Annoying Thing sitting comfortably in a go-kart!

Everything else is just for the game, from the game rules to characters.

So if you think this game has anything to do with Crazy Frog, there not much to do with Crazy Frog expect it just features him having fun.

The reason I put this section before the walkthrough because it's worth pointing out.s

3: Controls

Here are the controls for the game:

Acceleration: A

Reverse: B

Steer Left: Left Direction Button

Steer Right: Right Direction Button

Use item: R Button

Pause: - Start/Select Option

Selecting Options from the menu use the Direction Buttons

4: Characters

Here is a list of characters which you have access to right from the start of

the game. There eight racers in the game. The maximum rating for stats are twelve.

For those that want to know, I replaced Curve Stab. with Handling.

Crazy Frog

Acceleration: 8

Max Speed: 8

Handling: 10

Power: 8

Big Elk

Acceleration: 6

Max Speed: 12

Handling: 8

Power: 12

Dream Boy

Acceleration: 10

Max Speed: 10

Handling: 10

Power: 10

Puschel

Acceleration: 12

Max Speed: 10

Handling: 6

Power: 6

Rasta Dog

Acceleration: 6

Max Speed: 10

Handling: 6

Power: 10

Punk Girl

Acceleration: 12

Max Speed: 10

Handling: 12

Power: 8

Mafia Hen

Acceleration: 10

Max Speed: 8

Handling: 12

Power: 6

Toro

Acceleration: 5

Max Speed: 12

Handling: 8

Power: 12

5: Weapons/Pick Ups

There wooden boxes littered on the track, these are useful to help you win races. They will respawn over time.

Collecting another box will replace the current pick up you are carrying.

Shield, Grip, Speed Boosts which have their effects removed if you use another power up while those are in effect, while those are activate!

Spike Strip

Icon Description: Green lining with metal spikes

Effect: Will spin the vehicle out of control when a racer drives over it!

Shield

Icon Description: Blue sphere

Effect: Protects you from all dangers and projectiles.

Boxing glove

Icon Description: A brown boxing grainy looking boxing glove!

Effect: Gives you power as you ram into opponents, thus knocking, stunning and spinning them out of control!

Oil Spill

Icon Description: Blue Oil Spill

Effect: The spill is layed onto the track. Racers that drive over the spill will spin out of control.

Orange Plane

Icon Description: An orange model plane!

Effect: Behaves like a missile!

Side wheel blades

Icon Description: A blade attached to a side of the wheel

Effect: Lining yourself up next to a racer while these are on, will cause them to lose control!

Laser

Icon Description: Blue Laser

Effect: You can shoot five of these when you obtain them.

Tire

Icon Description: A picture of a tire!

Effect: Extra Grip for turns, so you wouldn't have to lay off the accelerator to slow down.

Four Tires

Icon Description: A picture of four tires on a road

Effect: Extra Extra Grip for turns so you wouldn't have to lay off the accelerator to slow down!

Landmine

Icon Description: Black with Grey tip on the top button

Effect: Lays on the track. It's actually blue when it's layed and armed on track!

Purple Whale?!

Icon Description: I don't know what the icon is btw, it looks like a purple whale!

Effect: Extra speed boost for 10 to 15 seconds until you lay off the accelerator.

There are four game modes on the game.

You must complete the tournament mode to unlock all the tracks to be used in the other modes in the game.

6.1: Tournament

The tournament consists of three cups with four races per cup. All eight characters take part and you get points for places depending on where you finish, here's the points which you'll later find that some points don't really mean anything!

1st: 8 points
2nd: 7 points
3rd: 6 points
4th: 5 points
5th: 4 points
6th: 3 points
7th: 2 points
8th: 1 point

and here's why they don't mean anything...

6.1.1 Qualifying Ranking

During the tournament mode, every track has a place you must finish in order to complete to goto the next stage!

To find this out, I've played each track and put myself in 8th place where the game would tell you which place you have to be in in order to complete the track before moving onto the next!

What's the point thou? Even if the other characters lose, they are still seen in the other tracks in the cup and also they get points aswell which get carried onto the next round.

Seriously, what's the point of that? Here's the qualifying places to advance to each round!

Bronze Cup

Track 1 - Qualifying rank: 4
Track 2 - Qualifying rank: 4
Track 3 - Qualifying rank: 3
Track 4 - Qualifying rank: 3

Sliver Cup

Track 1 - Qualifying rank: 3
Track 2 - Qualifying rank: 3
Track 3 - Qualifying rank: 2
Track 4 - Qualifying rank: 2

Gold Cup

Track 1 - Qualifying rank: 3
Track 2 - Qualifying rank: 2

Track 3 - Qualifying rank: 2

Track 4 - Qualifying rank: 1

You have to place first place during the final race. Even so, why does the screen offer a podium finish? Who knows!

6.2: Checkpoint Rallye

The Checkpoint Rallye, is a mode where you have to aim for checkpoints during the race. The checkpoints are in a form of white discs, which are very easily to miss if you go off the track and this can help you lose the mode by running out of time as the white discs give you extra time.

6.3: Checkpoint Madness

It's like Checkpoint Rallye however the rest of the racers join in and attempt to attack you in anyway possible. This mode is way too easy thou, the other racers don't really do much, so you don't have much to really do!

6.4: Last Man Standing

In this mode, you have to pretty much do what the title says and that is to be the last man standing! You have to pick weapons up and use them on your rivals and not be taken out yourself. You are pretty much do whatever you like and drive in reverse if you wanted to! There a health bar on the top left of the screen which displays your health!

7: Tracks and Themes

There a total of 12 twelve tracks to race on in the game, split between three cups. Each truck in each cup has a theme. The game will feature the layout of each truck as you play. The tracks unlike the other versions of this game doesn't even have any names!

There's all four themes and you find as you play the tracks!

City - On a well layout tarmac road in a city.

Forest Park - In a park, surrounded by greenland hills.

City Suburb - I call it a surbub because the skyline is present the the track nature has grass and rough soil surrouding it.

Desert - In a sandy desert somewhere, in the middle of some canyons

The themes don't change, maybe they should and there should be an option for it because they're just different layout roads.

Here's the themes for each track!

Bronze Cup

Track 1 - City

Track 2 - Desert

Track 3 - City Suburb

Track 4 - Forest Park

Sliver Cup

Track 1 - Forest Park

Track 2 - Desert

Track 3 - City

Track 4 - City Suburb

Gold Cup

Track 1 - City suburb

Track 2 - Desert

Track 3 - Forest Park

Track 4 - City

8: Highscore

The Highscore section is based on your fastest time of your average time in a tournament and not just about the points.

If you have 29 points and have a fastest time then someone who has 32 points, you get 1st place on the leaderboard. The times can be erased at any time!

9: Epilogue

Worst game ever? This version of the game is unique enough and a bit of a surprise that this game doesn't have any bugs or flaws or whatever. It was interesting.

If you want to read the other versions FAQ, look for them in the PS2, PC or Nintendo DS section of the website you are viewing on as it has different explanations on those versions!

9.1: Author

You can email me at rcmotorboy@gmail.com. My name is Derek.

Comments will greatly be appreciated.

9.2: Websites to feature this guide

www.supercheats.com

www.neoseeker.com

www.gamefaqs.com

9.3: History

4th March 2013

- v1.0 - First upload!

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