

Crazy Taxi : Catch a Ride FAQ

by Devis0r

Updated to v1.0 on Sep 21, 2003

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Crazy Taxi: Catch a Ride

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=====
-----2. Game Basics-----
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1. Introduction
2. Game Basics
 - Controls
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4. Miscellaneous
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=====
-----1. Introduction-----
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The Crazy Taxi Cab Company is a virtual empire in this here town - it ain't the gangs. Or the homeless or the boys in blue, it's us that rule these streets. And that's the truth.

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=====
-----2. Game Basics-----
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-----Controls-----
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-----D-Pad
Move in the direction pressed.
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-----A Button:
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Accelerate

-----B Button:

Brakes

-----L Button:

Boost

-----R Button:

Drive Backwards

-----Start/Pause Button:

Choose to either Resume, Restart or Quit.

-----Select

Toggle Distance

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-----Menus-----

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-----Crazy Taxi

Start your game.

- Normal Rules

Speaks for its self.

- 3 Minutes

Have only 3 minutes to play.

- 5 Minutes

Have only 5 minutes to play.

- 10 Minutes

Have only 10 Minutes to play.

-----Crazy Box

Play a bunch of mini-games. Check below for strategies.

-----Options

- Time

Change the time for your mission.

- Time Difference

Changes the time differences in the mission.

- Traffic

Toggle the amount of traffic on the road.

- Sound

Change the sound of the game.

- Control

View the controls.

-----Records

- Total Records

See all your records for any mission.

- XXX Records

View your personal records on the first name you have.

- XXX Records

View your personal records on the second name you have.

-----Save & Load

Speaks for its self.

-----Start/Pause

Brings up a menu, you can choose to do a few things here.

- Resume

Press the A button to continue playing.

- Restart

Restart the current game.

- Quit

Press the B button to quit the game.

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-----3. Characters-----

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-----Axel

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Age: 21

Sex: Male

Height: 183cms

Weight: 72kg

Blood: B Type

Hey. Yeah, I'm a cabbie. I think by far it's the coolest job out there. Fresh air, sunshine, cruisin' around in my '60s classic convertible - who can resist that? My customers love it too, and I like showing 'em a good time (and a scenic route or two), which usually gets me some pretty big tips. I guess my style kinda grows on them.

I got tons of friends, and I always try to do right by 'em. Seems like I'm always breaking up a fight or getting two people to make up. I want all my friends to feel as groovy as me. I may be wild and freewheelin', but don't get me mad 'cause I'll get right up in your face. I got something of a temper.

When I'm not working, you can find me jammin' with my punk band (I sing and play bass), or rippin' up the waves or slopes or skate parks. Any sport that uses a board, I'm all over it. Or I'm trying to pick up women - which usually gets me in trouble. See, I can be a little too independent for my own good. Band members and women seem to come and go. Maybe it's a commitment thing...

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-----B.D. Joe

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Age: 25

Sex: Male

Height: 179cms

Weight: 768g

Blood: O Type

I'm the kinda guy you wanna meet next time you flag down a cab. That's right, man. I can entertaion you, tell you jokes, tell you stories - I can also give you advice on your troubles, or tell you where to find the best seafood in town. Whatever you need man; I'm there for you.

I just love to talk, and talking makes people happy. Happy people make me happy - It's beautiful man! Friendliness makes the world go round, I'm tellin' ya. That's why I drive a cab. There are hundreds of people out there in the hard, cold city that just need a little cheer in their day. That's where I come in. I shoulda been a bartender, but driving a cab is a lot more fun.

I've always been the entertainin' type. Ask me to do some card tricks sometime. I'm also somethin' of a musician. I can make music with anything, man. People say I got the gift, and maybe that's true. Other people tell me I should be making money off my music, but - nah, too complicated. Makin' folks smile is enough of a reward for me.

=====
-----Gena
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Age: 23
Sex: Female
Height: 175cms
Weight: 114.4lbs
Blood: AB Type

Why do I drive a cab? Yeah, I know it sounds weird for a chick like me. Like my mother says, I could be anything - model, actress, and astrophysicist, whatever. But all I want is to race around in my car all day. Life's too short to get bogged down in complex things like careers and relationships. I just wanna be free, be on my own, and have a damn good time.

I don't have much use for customers, other then pay the bills. If the tip is good, I can buy more chrome for my wheels. The more desperate they are to get somewhere, the more I like it 'cause then I can shift into warp speed.

My friends think I should become a pro racecar driver. But it's not just the speed that pumps me up; it's that heart-stopping ride through unpredictable, grid locked streets. Every trip is different - there's nothing else on earth like driving a cab.

When I'm not working in my cab, I'm working on it. I love to fine-tune the engine so it almost flies - 0 to 60 in a heartbeat. I've got nerves of steel behind the wheel, and not many guys can match that. If I wanted, I could have 'em lined up around the block hanging on my every word. But that's boring as all hell. Guys just tie you down.

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-----Gus
=====

Age: 42
Sex: Male
Height: 176cms
Weight: 85kg
Blood: B Type

Man, I've pulled some crazy-ass stunts in my time. A few years back, I had a wild streak that just wouldn't quit, and I ran around with some pretty dangerous types. I was always tryin' to prove that I was the best. I hated to lose at anything - arm wrestlin', fence-jumpin', knife-throwin'. I could even spit the farthest. You get the picture.

Now one thing you should know about me is that I'm a creative thinker. I'm always one step ahead of the trend. Hell, I'm the one who sets the trends! One of my best talents was drivin', and one day I met a guy who needed to get somewhere quick. I got a flash of inspiration, and took this guy on the ride of his life. No map, no rulebook, and no road signs - we blasted our way through that city like a heat-seeking missile. I invented a new style of taxi drivin' and the Crazy Taxi Cab Company was born. Now I'm a legend.

Most days, after roughin' up the city in my cab, I hook up with my card buddies and relax with an all-night game of poker. But I don't freak anymore when I lose a game. I don't take winning so seriously now. Maybe I've mellowed with age (like a fine wine, right?). Maybe it's made me wiser, instead of just a wise-ass.

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-----4. Miscellaneous-----
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-----Classes-----
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Class	Fare
A!	10,000+
A	8,000+
B	5,000+
C	1,000+
D	500+
E	100+
X	0

(The above is estimated)

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-----Extras-----
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- Bonus Fare

This is calculated due to the distance of the destination

- Bonus Fare

If you get to the destination then the time limit, you get a bonus fare based on the amount of time left over. You also get a Time Bonus, which is added to your overall shirt time.

- Tips

Your customers appreciate all the creativity you can put into the ride, so the more crazy manoeuvres you can an pull off, the better the tip.

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-----Crazy Moves-----
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- Crazy Jump

Use jump ramps or similar elevated obstacles to become airborne.

- Crazy Drift

Sustain a sliding drift while turning.

- Crazy Through

Cut in close to the other vehicles that you pass on the roads without crashing.

- Crazy Dash

This move propels the cab forward with a burst of speed. First, release both the accelerator and the brake. Then, just after shifting into Drive, press the accelerator.

- Crazy Drift

Use this technique to execute a sliding drift. While moving forward, quickly shift into Reverse and back into Drive, while pulling the steering wheel to either the left or right.

- Crazy Back Dash

Execute a hasty retreat with this speedy thrust in reverse. Shift quickly into reverse just after executing a Crazy Dash.

- Crazy Back Drift

Unlike the Crazy Drift, the cab continues moving in reverse after spinning 180 degrees. While moving forward, quickly shift into Drive and back into Reverse while pulling the steering wheel to either the right or left.

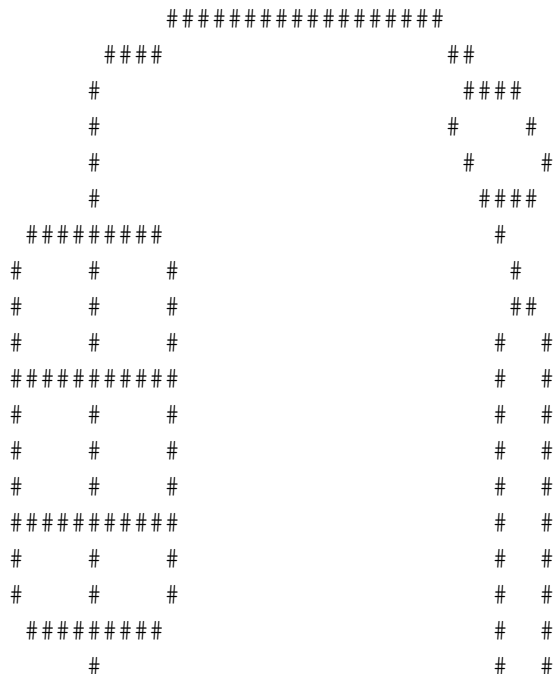
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-----5. Walkthrough-----
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Take passengers to their destinations.

=====
-----City 1
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-Map:

- # = Road
- O = Passenger
- X = Drop-off point



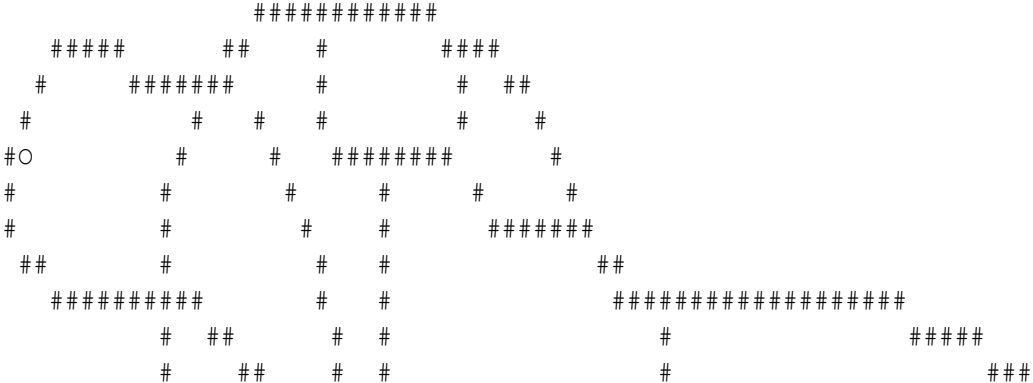


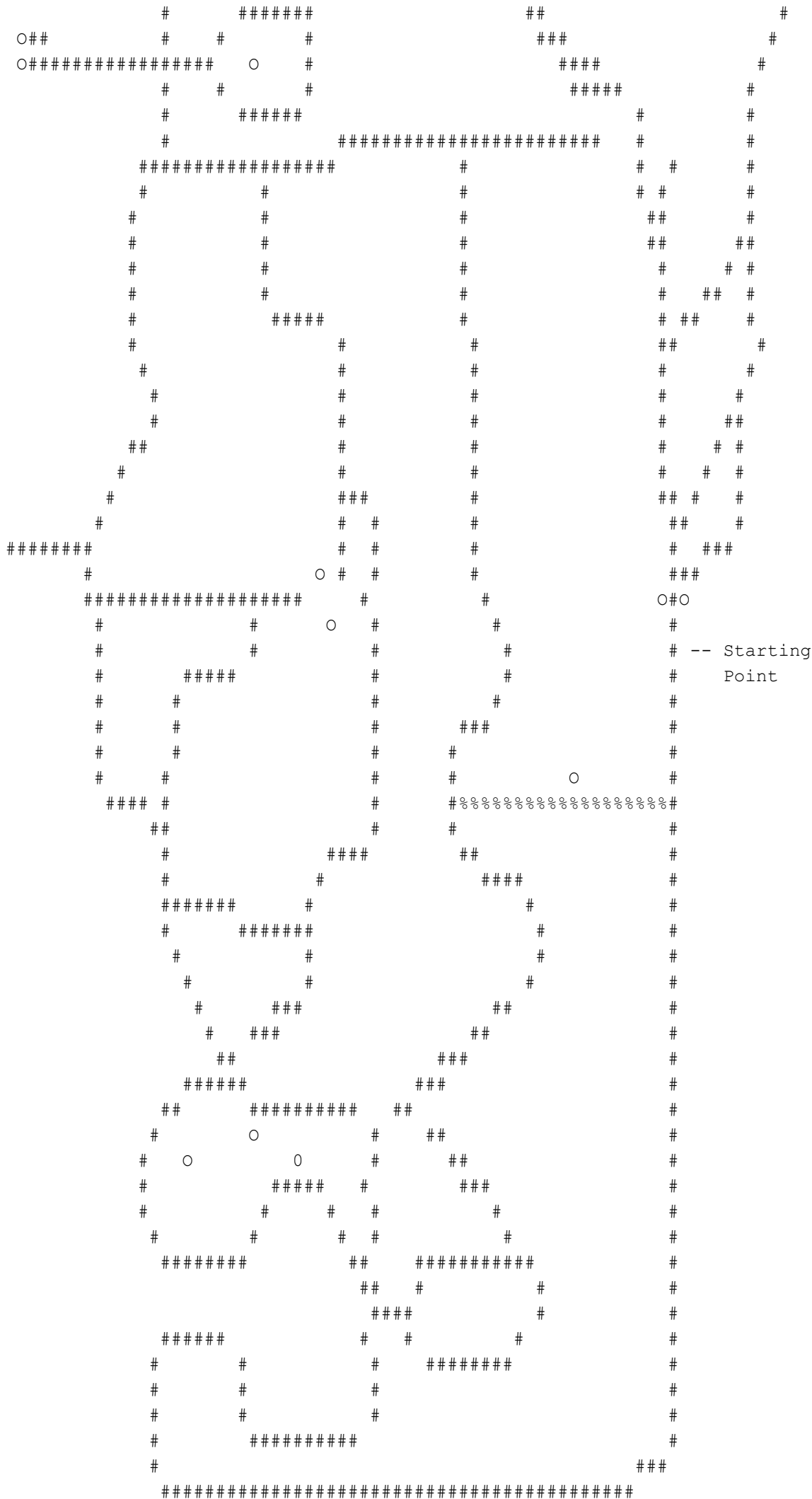
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The above map, displays everything which is needed.

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-----City 2
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- Map
- # = Road
- % = Railway
- O = Passenger
- X = Destination





Not to scale. May not be 100% accurate.

The above map, displays everything which is needed.

For best printing of maps, change printer settings of the Left and Right margins to 1.

=====
-----5.1 Crazy Box-----
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=====
-----Crazy Jump
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Jump past the K point.

-Best character to use: Gena

-Strategy:

Don't start straight away, instead go back until you hit the wall, fix yourself up a little bit so your more inline with the line on the road, then switch to the boost while accelerating, keep accelerating and jump - you should be able to make it.

=====
-----Crazy Drift
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Perform crazy drifts to earn a minimum of 15 combo's within the time limit.

-Best character to use: B.D. Joe

-Strategy:

First, release both the accelerator and the brake. Then, just after shirting into Drive, press the accelerator. If you didn't understand that, it's basically just doing a well-executed hard turn.

=====
-----Crazy Rush
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Take all of the customers to their destinations within the time limit.

-Best character to use: B.D. Joe

-Strategy:

Basically the same as the main game; take the passengers to their destinations. Try to position yourself so that you are right in front of the destination.

=====
-----Crazy Flag
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Run over the flag behind the car within the time limit.

-Best character to use: Anyone

-Strategy:

This is a pretty easy mini-game. From the start, quickly turn around and then start driving all the way until you see the flag near the end of the beach.

=====
-----Crazy Turn
=====

Take the customer to their destination within the time limit.

-Best character to use: B.D. Joe

-Strategy:

Use an acceleration from the very start; use hard turns to make it through. Be careful not to turn too hard, or you'll hit a wall.

=====

-----Crazy Zigzag

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Without falling in the sea. Deliver the customer within the time limit.

-Best character to use: Gena

-Strategy:

From the start, accelerate, then jump at the very edge (you'll jump the small corner gap - it's a bit of a glitch), do this with them all. It shouldn't be too hard.

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-----Crazy Balloons

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Pop all of the balloons within the time limit.

-Best character to use: Any

-Strategy:

Start by going straight ahead, you can accelerate for a boost, go around the area, then you can go into the middle, or the other way - middle first, then outside. It's not very hard to do.

=====

-----Crazy Bound

=====

Without falling in the sea. Deliver the customer within the time limit.

-Best character to use: B.D. Joe

-Strategy:

Try to do allot of crazy drifts around the corners. From the start, use an acceleration, when you get near the ramp, jump off it onto the right (when your high enough), you should make it onto the next jump, at the next jump, jump early on the left, then do another left on the next jump, right at the next one, then a left, left, right, etc. just continue doing that, and you should get a good time.

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-----Crazy Pole

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Take all the customers to their destinations within the time limit.

-Best character to use: B.D. Joe

-Strategy:

Try to execute a crashing stop by crashing into the poles while breaking. Use a boost from the start, and then just keep going doing crashing stops. This would probably take a few tries to do.

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-----6. FAQ-----

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If you have any questions e-mail me (The link is at the bottom and follow The guidelines)

1. I don't understand your guide, what do I do!?

A: Sometimes I might have gone a little bit further, just try to go on with

the game, if you still don't know what to do, e-mail me and I'll revise the section(s).

2: Why are you missing so much in your Map's?

It's very hard to do the maps, and find every character and their destinations, so I just did a few. You don't really need to know it though.

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-----7. Guide Disclaimer-----
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-----Sites that are allowed-----
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Sites that are allowed to use my guide are:

<http://www.gamefaqs.com>
<http://www.ign.com>
<https://www.neoseeker.com>

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-----E-Mailing Me-----
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- No Spam/flaming/pathetic hacking attempts
- Must not be answered in the Guide already (Make sure you look carefully)
- Make sure it's about this game. I have enough Spam as it is.
- Using proper grammar and spelling might enhance your chances of being answered.
- Comments/Criticism/Something that should/needs on the guide be changed are allowed.

My E-mail: Devis0r@hotmail.com

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-----Credits-----
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-Hitmaker for making the game.

