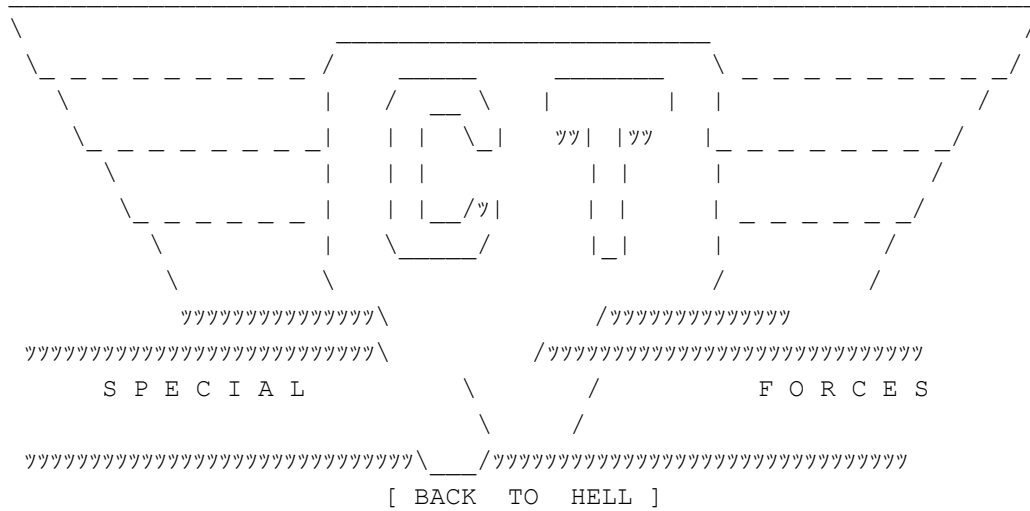


# CT Special Forces: Back To Hell FAQ/Walkthrough

by Devis0r

Updated on Jan 24, 2004



CT Special Forces: Back to Hell  
CT Special Forces 2: Back to Hell

=====  
----- Contents -----  
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1. Introduction
2. Game Basics
  - 2.1 Controls
  - 2.2 Menus
  - 2.3 HUD
3. Characters
4. Items
5. Walkthrough
  - 5.1 Africa
  - 5.2 North America
  - 5.3 Middle East
  - 5.4 Europe
  - 5.5 Asia
6. Hostage Guide
7. Boss Guide
8. Extras
  - 8.1 Cheats
9. FAQ
10. Guide Disclaimer

=====  
----- 1. Introduction -----  
=====

You are a part of the CT Special Forces unit, elite commando of the Special Intervention Forces.

Your mission: Eliminate the terrorist threat.

You must secure the zones under enemy control, destroy their forces and capture their leaders.

The eyes of the whole world are on you!

=====  
----- 2. Game Basics -----  
=====

=====  
- 2.1 Controls -  
=====

-----D-Pad  
Move in the direction pressed.  
Press down to crouch.

-----A Button:  
Jump  
Copter: Bomb  
Tank: Missile  
Rocket Tank: Missile

-----B Button:  
Crouch  
Copter: Fire  
Tank: Fire  
Rocket Tank: Fire

-----L Button:  
Switch weapons

-----R Button  
Throw a grenade  
Tank: Get out of the tank  
Rocket Tank: Get out of the rocket tank

-----Start/Pause Button:  
Press the A Button to resume.  
Press the B Button to quit.

-----Select  
Nothing

=====  
- 2.2 Menus -  
=====

-----Mission  
This will allow you to start your game.

-----Challenge  
A Multiplayer room, I'm not too sure on what to do here.

-----Password  
Enter a password for some special things to happen.

-----Options  
- Music  
Here you can change the music volume options of the game.

- SFX

Here you can change the sound effects volume options of the game.

- Tutorial

Here you can either turn on or turn off the tutorials that come along the way.

- Difficulty

Here you can change the difficulty setting of the game.

- Credits

View the credits of the people who made the game.

-----Start/Pause

Brings up a menu, you can choose to do a few things here.

- Resume

Press the A button to continue playing.

- Quit

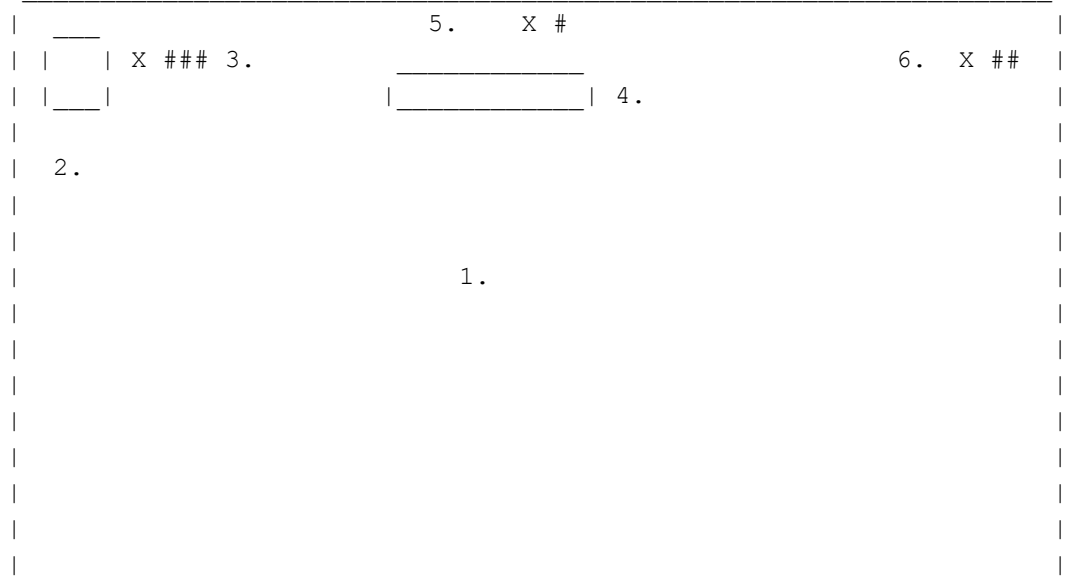
Press the B button to quit the game.

=====
- 2.3 HUD -
=====

Otherwise known as the on-screen display.

=====
- Standard Display -
=====

This is the area you usually play in.



~::~

- 1. Area of Play.
- 2. Displays your weapon.
- 3. Displays the amount of ammunition you have.
- 4. Displays your Health.
- 5. Displays how many lives you have left.

6. Displays how many grenades you have left.

=====  
----- 3. Characters -----  
=====

=====  
- Commandos -  
=====

- Stealth Owl

Stealth Owl was a young soldier in a secret elite commando group based in Alaska. After his unit was disbanded, CT Special Forces, who provided him with additional training in modern infiltration techniques, recruited him.  
Special Weapon: Shotgun

- Raptor

Picked for his impressive feat of arms on every continent in 1990's, Raptor is now apart of the CT Special Forces. His combat skills are so high that his superiors consider him as being single-handedly responsible for averting many a war.  
Special Weapon: Grenade launcher

- Aquila One

He was the son of an outstanding pilot, a true legend during the Vietnam War. The High Command feels that Aquila One is even stronger than his renowned genitor. All of which makes for an exceptional pilot, albeit sometimes a bit too proud.  
Special Weapon: Apache Helicopter

- Avenger

After 20 years as a New York fireman, this fire fighter decided to hook up with the CT Special Forces unit. Avenger specializes in recovery missions, both civilian and military. He'd give up his own life in order to save that of another.  
Special Weapon: Black Hornet Helicopter

=====  
- Terrorists -  
=====

- Lin-Tao

While studying in China, he left university to join the armed extremist movements in the island jungles. Bolstered by a combination of charisma and brutality, he went from being a simple soldier to leading the strongest faction.

- Ryad Al Jahid

A well-known activist in the 1980's, he was subsequently imprisoned in a dreary Middle Eastern jail for 10 years. Changes in leadership turned to his advantage, and his freedom marks the return of the strongest faction of local terrorists. Since then, Al Jahid has put a name on his enemy: CT

Special Forces.

- Petra Jugovich

As dangerous as beautiful, Petra is well known in the CT Special Forces. After she escaped the maximum-security prison at Votava North, she wasted no time and set up a highly efficient organization. She collects lovers as avidly as dead bodies.

- Arum Baya

A former commanding officer in the army, he is responsible for the uprising against the powers that be. His cruel streak is unmatched: he never wavered in killing 2 officers who were questioning his orders.

- Igor Kalash

Considered the most dangerous terrorist in the history of mankind, he is the CT Special Forces' worst enemy. Despite his unknown past, there are rumours he originally founded the CT Special Forces. Others believe him to be a former KGB colonel. This man is surrounded in mystery.

Source: ctspecialforces.com

=====  
----- 4. Items -----  
=====

=====  
- Weapons -  
=====

- Pistol

Basic weapon for all CT Special Forces Members. Despite not being very powerful, it's appreciated because of its ease of handling. The pistole is a Beretta 44, semiautomatic and loaded with 15 Teflon bullets, made of a top-secret alloy that makes the weapon both light and impossible to detect.

- Assault Rifle

The Assault Rifle used by the CT Special Forces members is a MIP 17, which has been improved to fit the forces very special requirements. It is made of light and undetectbale materials. Its precision is only equaled by its efficiency. The burst fire, when used, makes it clear that they mean business.

- Sniper Rifle

The ideal weapon for high risk operations. Used in operations involving rescuing hostages when the lives of innocent civilians have to be preserved. Highly powerful, it's reload and shot time is slow and requires a lot of training and expertise.

- Flame Thrower

In spite of its short range, the flame-thrower comes with the flams of hell! The damage caused is so immense that it will stop the toughest of enemies.

- Rocket Launcher

Equipped with F.A.S.T rockets, this rocket-launcher delivers highly destructive fire-power. No known armor-shell can resist it.

- Knife

Ideal for hand-to-hand combat. Formidly effective, the knife makes it possible to eliminate enemies who have "gotten too close". Its blade is made of titanium and is very thin, for maximum manoeuverbility.

- Shotgun

Steal Owl's favourite weapon, the shotgun causes serious damage in close combat situations, but has limited range. You'll find it highly useful in infiltration missions. The shotgun hold but little ammunition, thus make sure you use it wisely.

- Grenade Launcher

Raptor's favorite weapon, the grenade launcher is a very powerful weapon, that lets you handle the most dangerous terrorists. Its ammunition is specially structured to enable the attack of armored terrorist vehicles.

- Grenades

The grenades used by the CT Special Forces are fragmentation grenades; they let the commando members "prepare the field" or send signals to their team members.

=====  
- Vehicles -  
=====

- Apache Helicopter

-Pilots: Aquila One

-Weapons: Air-to-ground guided missles, "Hell Dust" pintle-mounted paired machine-guns.

-Use: Tactical support for ground commandos [Destroy armor and radar] day or night lightning strikes, recon flights

- Black Hornet Helicopter

-Pilots: Avenger

-Weapons: SEAL automatic guns

-Use: Easy to use, the Black Hornet is unequalled for recovering commandos after a mission, or for picking up hostages and civilians once set free.

- Tank

-Pilots: Stealth Owl, Raptor.

-Weapons: 155mm round for a 25 mm gun, pivoting to 180 degrees.

-Use: Let's you destroy enemy machine-guns and dodging snipers, shoot at ruins and debris and annihilate enemy buildings and tanks.

- Rockets

-Pilots: Stealth Owl, Raptor

-Weapons: X17 rockets round for a 25mm gun, pivoting to 180 degrees

-Use: Eight-wheeled vehicle, it's X17 rockets allow CT members to progress under enemy fire.

Source: ctspecialforces.com

=====  
----- 5. Walkthrough -----  
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=====  
- 5.1 Africa -

=====  
- Africa - Level 1 -  
=====

The rebel forces have launched an attack on the capital and have cut off all supply routes. The first convoy of food supplies has already been intercepted by the rebels. A second convoy is preparing to leave. You must protect it so it reaches its destination safely.

-----Guide

You're now in a helicopter. You must protect the convoy all the way. Destroy the enemies and tanks, while collecting health. A tank will be anywhere as long as it has a path to follow. The helicopters can go anywhere. Destroy the cars for health. Watch out for rockets, they have heat-seeking missiles, but you can destroy them. You have infinite ammo, so just keep on firing while protecting the convoy. You may pick up the Super missiles along the way to make it easier.

=====  
- Africa - Level 2 -  
=====

The rebels are preparing to attack the convoy and are planning an ambush. Secure the zone!

-----Guide

Go right, jump over the tires, fire at the barrel when the enemy is near, go up the ramp killing the enemies, go all the way to the top to get some ammo, go back down onto the street, go right, kill the enemies, climb the ladder, get the ammo, continue up, get the health if you need it, jump onto the right building, climb up the ladder while getting the supplies on the way, kill the enemies, jump onto the right building, kill the enemies while going back down onto the street, go right.

Jump onto the tires, then get onto the platform, climb to the top to get some flamethrower, jump onto the roof on the right, get the health, kill the enemies, jump over the tires, continue right, kill the enemies, go up the ramp while killing the enemies.

Climb the platforms to the top to get some health, go down one floor, jump onto the platforms on the right building, and go down, pick up the grenades, jump the tires, continue right, get into the tank, go right, destroy the trucks and enemies, get out, go up the ladder, kill the enemy, fall down, continue right to finish.

=====  
- Africa - Level 3 -  
=====

We have located the rebel base in the north of the city. A truck is ready to take you there. Be careful! The way is fraught with danger.

-----Guide

Not much to do really. Stay on the truck, and fire at the enemies. The enemies will come from above in parachute or helicopters, from behind and in front of you in a car, or on top of a truck. You'll eventually get off, so go right to finish the level.

=====  
- Africa - Level 4 -  
=====

The Rebel chief is a certain Arum Baya. Our information sources have located him on the roof of a building. Neutralize him.

-----Guide

Go right while killing all the enemies, climb the ladder, jump the roof to the right, kill the enemies, go up, then keep jumping roods until you get to the ground while killing the enemies, go right, climb the platforms, kill the enemies, keep going up, jump onto the right roof, climb the ladders onto the roof.

Take the parachute. To be able to land safely, you must get both of the gauges to be in the red then press B, use the left or right buttons on the D-Pad to steer it.

Go left for some ammo, and then go right into the target-shooting mode.

-----  
| Enemies: 5 | Hostages: 5 | Enemy Locations: |  
| ~~~~~~ | ~~~~~~ | ~~~~~~ |  
| - On top of the left-most building (Has hostage). |  
| - To the right of the left building on the floor (Has hostage). |  
| - On the last floor of the right-most building (Has hostage). |  
| - On the second floor of the left-most building (Has hostage). |  
| - On the second floor of the right-most building (Has hostage). |  
| ~~~~~~ | ~~~~~~ | ~~~~~~ |

Go back left to get some more supplies, go right, kill the enemies, go up the ramps, to get some ammo, go left onto the platforms, follow a ramp down to get some supplies, then climb onto the roof, fall down on the right, kill the enemies, go all the way to the right onto the roof, take the supplies.

-----  
| Boss Battle: Arum Baya |  
| Fall down on the right from the roof, collect the Super ammo and |  
| change it to the super ammo. To defeat him, hit him with the super |  
| ammo until his health is diminished. Use another form of ammo to |  
| take care of the minions that come around. He isn't too hard, but |  
| watch out for the spread fire. |  
| ~~~~~~ | ~~~~~~ | ~~~~~~ |

=====  
- 5.2 North America -  
=====

=====  
- North America - Level 1 -  
=====

Our Satellite photos reveal intense activity in the zone. Loot out for enemy plans fitted with a new automated targeting system.

-----Guide

In the helicopter again. Basically the same as before, just with more enemies, destroy everything. And destroy the cars for health, watch out for rockets. Watch out for the targeting that can lock onto you, just move around a lot.

=====









Now go up the ladder, kill the enemies, go up for some ammo, go down, go right, kill the enemies, go right, go up, kill, get the ammo, go up, go right, go up, parachute down. Go left for some supplies, go right, kill the enemies, and go up for some supplies, go right, kill the enemies, and go into the door for some C4 to finish.

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=====
-           Middle East - Level 4           -
=====
```

Now you must lay the explosives in strategic points around the lab.

-----Guide

Kill the enemies on the left for some ammo, go right, kill the enemies, down the ramp, ignore the lift and go left for some health, go down the lift, kill the enemies, go left, blow up the barrel for some supplies, go right, down the ramp, go left, ignore the lift, kill the enemies, destroy the barrel for some ammo, go right, kill the enemies, destroy the barrel for more supplies, continue right while killing the enemies, go past the door for ammo, then go through the door.

Go left, kill the enemy, destroy the barrel, go right, kill the enemies, go right, lay the C4 in front of the big thing with pipes leading to it, then go through the door. Destroy the barrel on the left, go right, kill the enemies, get the health, go up the lift, kill the enemies on the left, get the ammo, go right, kill the enemies, lay the C4 in front of the green thing with pipes.

Now go right, ignore the lift, go right for some health, go up the ramp, get the ammo, go past the lift, kill the enemies, go left, destroy the barrel, roll through the hole for some supplies, go back, go up the lift, kill the enemies, go right, kill the enemies, continue right, up the lift, go left for some health, kill the enemies, lay the C4 in front of the green thing.

Ignore the lift, get the flamethrower ammo, go down the lift, go right all the way, kill the enemies, up the ramp, kill, lay the C4, go down the lift, go right, kill the enemies, continue right to finish.

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=====
-           Middle East - Level 5           -
=====
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| Boss Battle: Ryad Al Jahid|  
|There's a few methods to beat this guy, so I'll post them all. |  
|Method 1: Use the falling ammo, stand on the top of the truck, fire|  
|at the gunner until he's dead while dodging and killing the enemies|  
|and his fire. Then you can just fire at Al Jahid. |  
|Method 2: Fire everything you have at Al Jahid, and killing the |  
|minions in the process. |

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=====
-           5.4 Europe           -
=====
```

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=====
-           Europe - Level 1           -
=====
```

It won't be easy to access the platforms; we'll try to break through the

blockade using the subway station there.

-----Guide

In a train now. Go left for some ammo, go right, kill the enemies, continue going right while killing enemies, go up the ramp, go all the way left for some supplies, go back right, kill the enemies, you can stay on the roof for some super ammo, then go back to the ramp, fall down in between the carriages, get the super ammo, then continue right while killing the enemies, you'll eventually finish.

```
=====
-           Europe - Level 2           -
=====
```

Now you have reached the platforms, proceed with utmost care; snipers are on the loose.

-----Guide

Go down the stairs for some supplies, kill the enemy, destroy the crate for some ammo, kill the enemy, continue right while killing the enemies, watch out for snipers, you'll come to a target-shooting mode.

---

|                                                         |  |
|---------------------------------------------------------|--|
| Enemies: 9  Hostages: 5  Enemy Locations:               |  |
| <br>                                                    |  |
| - On the second last platform on the far left.          |  |
| - Near the stairs on the left (Has hostage).            |  |
| - On the second platform on the right.                  |  |
| - On the top platform on the left (Has hostage).        |  |
| - On the ground near the right (Has hostage).           |  |
| - On the top platform near the right.                   |  |
| - On the second platform near the left (Has hostage).   |  |
| - On the bottom platform near the middle (Has hostage). |  |
| - On the second platform near the right.                |  |

Go right, over the boxes, go all the way on the right for some super ammo, go back, onto the platforms, go right, kill the enemies, fall down, go left for some health, go right, kill the enemies, continue right to free the hostage.

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=====
-           Europe - Level 3           -
=====
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The police officer gave us some valuable information indeed. Find the 4 barrels of plutonium; these will be rock solid evidence when it comes to a trial.

-----Guide

Go left for some ammo, go right, kill the enemies, go up the stairs, kill the enemies, up the stairs, jump the gap, go left, kill the enemies, jump the gap, ignore the lift for some health, go up the lift, kill the enemies, go right, collect the plutonium, continue right, down the lift, go left for some ammo, go right, kill the enemies, go up the stairs, collect the plutonium.

Now go up the lift, kill the enemy, up the stairs, get on the moving platforms, kill the gunner, go down, go left, destroy the barrel for some ammo, go down the lift, go right, kill the enemies, go up the lift, get the plutonium, go down, ignore all the lifts, keep going right to get some plutonium, jump up the boxes to get onto the moving platform, go right, go up the elevators, kill the enemies, go right to meet the police officer.

If you find this FAQ anywhere else apart from the sites listed in the Guide Disclaimer e-mail me at Devis0r@hotmail.com

=====  
- Europe - Level 4 -  
=====

Your final objective is to neutralize Petra, but she won't quit that easily...

-----Guide

Go left for some ammo, and then parachute down. Go left for some ammo, then go down the lift, destroy the crate on the left for some ammo, go right, kill the enemies, continue right, go right for some ammo, go up the lift, go right, get the ammo, go left, go up the lift, go all the way left for some ammo, go right, kill the enemies, go down the lift, get the ammo.

Go up one floor, kill the enemies, go right onto the moving platform, go up, get the ammo, go down, go right, past the lift for some health, go down the lift, go right, go down, go left past the boxes for some health, go right, kill the enemies, continue right while killing enemies, you'll eventually come to Petra.

| Boss Battle: Petra Jugovich|  
|To defeat Petra, wait until she goes into the machine, then fire at|  
|the red thing in the robot, watch out for the claw that comes at |  
|you. |

~~~~~

=====  
- 5.5 Asia -  
=====

=====  
- Asia - Level 1 -  
=====

Go right, destroy the barrel for some ammo, jump over the spiked fence, kill the enemies, jump over the spikes, kill the enemies, get the super ammo, run past the mines, kill the enemy, destroy the wall, kill the enemy, destroy the barrel for some health, run past the mines, kill the enemies, jump over the spikes, run past themines, destroy the wall, kill the enemies.

Continue right while killing the enemies, destroy the wall, jump over the spikes, run past the mines, kill the enemies, run past the mines, jump over the spikes, get the health, destroy the wall, get the super ammo, continue right while killing the enemies, climb up the wall, get the supplies, kill the enemies, continue right to finish.

=====  
- Asia - Level 2 -  
=====

You are near the camp, infiltrate it and make your way to the plane holding the hostages.

-----Guide

Go right, destroy the barrel, climb up the wall, kill the enemies, go to the left for some flamethrower ammo, go back right, fall down the gap, go

left for some ammo, go right, destroy the wall, kill the enemies, run past the mines, destroy the wall, kill the enemies, watch out for the falling missiles, continue right, climb up the wall, go left for some supplies, go right, over the wall to enter target-shooting mode.

---

|Enemies: 9 |Hostages: 5 |Enemy Locations: |  
|~~~~~|~~~~~|~~~~~|  
| - On the roof of the building. |  
| - On the ground near the building (Has hostage). |  
| - On some blocks near the right. |  
| - On the roof of the building (Has hostage). |  
| - Near the blocks on the right (Has hostage). |  
| - To the right of the previous one. |  
| - In a ditch near the building (Has hostage). |  
| - On the left of the blocks on the right (Has hostage). |  
| - In the doorway of the building. |

~~~~~

Fall down, get the super ammo, destroy the wall, watch out for the falling missiles, jump over the spikes, continue right, destroy the wall, destroy the rocket tank, get the health, run past the missiles, destroy the wall, get the super ammo, jump over the spikes while killing the enemies, destroy the wall, jump the spikes, kill the enemies, go past the plane to finish.

=====  
- Asia - Level 3 -  
=====

Back in the new style of helicopter missions. One of the hostages is on the right near the missile shooting thing, the second hostage is to the right of the missile thing, destroy the rockets, get the next two hostages, go to the right and get the fifth one, go back to base.

Go back, go ahead a little bit, collect the next two, to the right of that are two more, destroy the rockets, go to the right some more to find another hostage, go back to base. Go back to where you were, get the hostage, go right, get the hostages, and go right again to find the last hostages, go back to base, set them free, go back to the last few hostages, go back to base.

Destroy the left wall for some ammo, jump over the spikes, kill the enemies, jump the spikes, continue going right while killing all the enemies, make sure you get all the supplies you can find. Stay behind the spikes to destroy the flamethrower tank, destroy the wall, kill the enemy, jump the spikes, continue going right while killing all the enemies, get in the tank, but watch out for the falling missiles, kill everything, until you stop. Go right, kill the enemies, continue going right until you reach Lin-Tao.

---

| Boss Battle: Lin-Tao|  
|To defeat Lin-Tao, stay near the shielded part, firing at it when |  
|your crouched, you'll damage it. Watch out for the rolling barrels,|  
|falling missiles, and the fire. |

~~~~~

THE END

=====  
----- 6. Hostage Guide -----  
=====





Enemies: 9 | Hostages: 5 | Enemy Locations:

- On the roof of the building.
- On the ground near the building (Has hostage).
- On some blocks near the right.
- On the roof of the building (Has hostage).
- Near the blocks on the right (Has hostage).
- To the right of the previous one.
- In a ditch near the building (Has hostage).
- On the left of the blocks on the right (Has hostage).
- In the doorway of the building.

=====

----- 7. Boss Guide -----

=====

Africa

Boss Battle: Arum Baya|

Fall down on the right from the roof, collect the Super ammo and change it to the super ammo. To defeat him, hit him with the super ammo until his health is diminished. Use another form of ammo to take care of the minions that come around. He isn't too hard, but watch out for the spread fire.

North America

Boss Battle: Igor Kalash|

To defeat him you must target the glass window he has. This shouldn't take long, but watch out for the fire, missiles and enemies that come during the battle. Make sure you collected all the ammo from before.

Middle East

Boss Battle: Ryad Al Jahid|

There's a few methods to beat this guy, so I'll post them all.

Method 1: Use the falling ammo, stand on the top of the truck, fire at the gunner until he's dead while dodging and killing the enemies and his fire. Then you can just fire at Al Jahid.

Method 2: Fire everything you have at Al Jahid, and killing the minions in the process.

Europe

Boss Battle: Petra Jugovich|

To defeat Petra, wait until she goes into the machine, then fire at the red thing in the robot, watch out for the claw that comes at you.

Asia

Boss Battle: Lin-Tao|

To defeat Lin-Tao, stay near the shielded part, firing at it when your crouched, you'll damage it. Watch out for the rolling barrels, falling missiles, and the fire.

=====  
----- 8. Extras -----  
=====

=====  
- 8.1 Cheats -  
=====

Enter these passwords in the Password Screen.

The passwords do not contain the spaces inside them.

| Level Passwords |       |          |
|-----------------|-------|----------|
| Area            | Level | Password |
| Africa          | 1 - 1 | 1 4 3 1  |
| Africa          | 1 - 2 | 3 7 3 1  |
| Africa          | 1 - 3 | 6 9 3 7  |
| Africa          | 1 - 4 | 9 7 0 1  |
| -----           |       |          |
| North America   | 2 - 1 | 2 4 0 5  |
| North America   | 2 - 2 | 7 0 6 9  |
| North America   | 2 - 3 | 5 6 0 7  |
| North America   | 2 - 4 | 1 5 2 5  |
| North America   | 2 - 5 | 9 3 1 9  |
| -----           |       |          |
| Middle East     | 3 - 1 | 1 1 2 3  |
| Middle East     | 3 - 2 | 6 8 3 1  |
| Middle East     | 3 - 3 | 0 3 7 7  |
| Middle East     | 3 - 4 | 4 2 6 7  |
| Middle East     | 3 - 5 | 8 0 9 9  |
| -----           |       |          |
| Europe          | 4 - 1 | 3 1 6 3  |
| Europe          | 4 - 2 | 3 2 0 4  |
| Europe          | 4 - 3 | 3 1 9 8  |
| Europe          | 4 - 4 | 5 9 4 1  |
| -----           |       |          |
| Asia            | 5 - 1 | 1 3 7 9  |
| Asia            | 5 - 2 | 7 4 6 0  |
| Asia            | 5 - 3 | 8 8 0 4  |

=====  
----- 9. FAQ -----  
=====

If you have any questions e-mail me (The link is at the bottom and follow The guidelines)

1. I don't understand your guide, what do I do!?

A: Sometimes I might have gone a little bit further, just try to go on with the game, if you still don't know what to do, e-mail me and I'll revise the section(s).

2. Why don't you include enemy information?

A: I could, but I don't think it's something important. If enough people want it I can include it.

3. I can't find [X] weapon anywhere?

A: Not really a question, but if you can't find [X] weapon it is either very well hidden or not included in this version of the game (there are now 3 in the series).

4. Why did you put a Hostage Guide and a Boss Guide when both are already in the main walkthrough?

A: Some people would prefer to just go straight to a Boss Guide (or in this case, a Boss and Hostage Guide) section instead of having to go through the entire walkthrough just to look for a small strategy. It just helps more people this way.

5. Your a bit vague with the walkthrough.

A: Not really a question, but your correct. After updating I noticed this, when I first did it, it was a bit rushed. I might revise the walkthrough and put it through more detail soon. Or I might even do it earlier if it's requested and I have some time.

=====  
----- 10. Guide Disclaimer -----  
=====

=====  
- Sites That Are Allowed -  
=====

Sites that are allowed to use my guide are:

- <http://www.gamefaqs.com>
- <http://www.ign.com>
- <https://www.neoseeker.com>

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Or The HTML version (make sure you get rid of the asterisk's \*)

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=====  
- E-Mailing Me -  
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- No Spam/flaming/pathetic hacking attempts.
- Must not be answered in the Guide already (Make sure you look carefully)
- Make sure it's about this game. I have enough Spam as it is.
- Using proper grammar and spelling might enhance your chances of being answered.
- Comments/Criticism/Something that should/needs on the guide be changed are allowed.

Please include the games name in the Subject for a better chance of been replied to, otherwise it might be considered as spam.

My E-mail: Devis0r@hotmail.com

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-                Credits                -
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- LSP for making the game.
- Ctspecialforces.com for giving me the information for the characters, vehicles and items.
- Oposum for the cheats

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