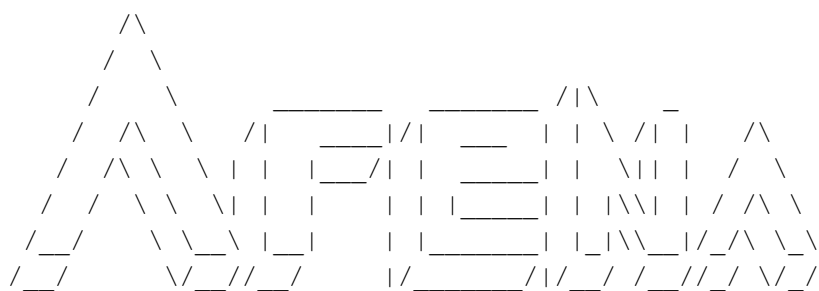


Dark Arena FAQ/Walkthrough

by slimjim25c

Updated to v1.4 on Aug 30, 2002

Welcome to the...



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Dark Arena for GBA

FAQ/Walkthrough

By slimjim25c

E-mail: slimjim25c@hotmail.com

Created on: July 3, 2002

Date: August 20, 2002

Version 1.4

-

-----Version History-----

Version 1.5

Size - ??

In this version I might add and work on:

-Level Descriptions

-Easy mode section

-Medium mode section

-Hard mode section

Version 1.4

Size -

-Added new section="Dark Arena Vs. Doom Vs. Ecks vs. Sever

-Added new section="Review"

-Added new section="Glitches"

-Added new section="Rumors"

-Worked on Medium Mode Section

-Worked on Hard Mode Section

-Added new section="Trivia!"

-Added some new questions in the FAQ section

-Also changed the FAQ section look

-I noticed that I messed up on the medium-ending story so I deleted it

-Added a little bit more to the "Getting Started" Section

-Fixed up some of the ASCII in the weapons section

-Changed the look of the table of contents

-Spelled check some stuff...

Version 1.3

size - 93k

In this version I made a new section called hall of fame. If you beaten any of my challenges, please e-mail me what challenges you beaten and

tell me your

- Total shots Fired
- Weapon of choice
- Time Taken
- Hit accuracy
- Enemies killed

If you beat it in like 20 seconds I won't believe you so you must get a pic of it and show me it. Then you'll be in the wall of fame!

-Worked on "Easy mode" Section

-Worked on "Medium Mode" Section

-Worked on "Hard Mode" Section

-Added new section="Wall of fame"

-Added more challenges

-Discovered a secret door in the level Combat Arena

-I finished fixing up the screwed up format (how like it would say table of contents on the far left and the stuff would be right in the center)

-added some ASCII at the bottom and changed

-Added some weapon ASCII

-Found out a secret door in the level "Test Labs"

-Found ANOTHER! Secret door in Combat Arena

-Made a new section="Status screen"

-Forgot to add a item="Quad-Damage"

-Made a wish list (thanks to Solidsnakes for the idea)

Version 1.2

size - 73k

I lost my Dark Arena game pack but I found it in like 3 days! Yahoo! I put up a lot of new sections :D

-Finished the romin level walkthrough for easy mode

-Added new section called "Challenges" added 5 challenges

-Worked on hard mode section

-Added new section called "Enemy Health"

-Added a couple more FAQs

-Put a few rules in the "Contact Me" section

-Added some game info in the introduction

-Changed the FAQ section style

-put in game shark codes

-fixed up some stuff on my ASCII Art

-Added some more people to the credits

Version 1.1

Size - 49k

I finished the second version. I added a few more things and worked on some of the levels.

-I forgot to put on the zoom scope that it can zoom in or out (thanks to (bboy_scratchmill@hotmail.com))

-Worked on the medium mode section

-Worked on the easy mode section

-Added a couple more FAQs

-I found what that plasma cannon weapon was called! "The Combat cannon"
Hurray for me! :D

-I also found out that the gun you begin with isn't called pistol. It's called hand laser. So if you see pistol, don't think that you missed a gun or anything, it is the hand laser.

Version 1.0

Size - 37k

The first version I made...

-Made the introduction

-Made the "story" Section

-Made the "controls" Section

-Made the "weapons" Section

-Made the "items" section (thanks to solidsnakes for helping me)

-Made the "enemy list" Section

-Made the "Getting Started" Section

-Worked on "easy mode" Section

-Worked on "medium mode" Section

-Made the "Passwords" Section

-Made the "FAQ" Section

-Made the "Contact me" Section

-Made the "Legal" Section

-Made the "Thanks" Section

-Made the "Ending notes Section

I decided to put the thanks section on the top so you don't have to scroll all the way down to the bottom. It's still at the bottom though. I just added him here too:

-Majesco for publishing and game state graphics for developing this game because I wouldn't be able to right a FAQ if I didn't have the game XD

-CjayC for making an awesome site

-Xanimal and Parasyte for the passwords

-Solidsnakes for the item list

-Solidsnakes again for the wish list

-Bboy_scratchmill@hotmail.com for telling me how to zoom in or out on the zoom scope

-GameShark.com for the game shark codes

-My friend Kyle for some ideas to put in the walkthrough (gameshark codes)

-Nintendo for making awesome consoles and handhelds

Here are just a few notes before I start the FAQ

.....

In the section called "Enemy Health" I'm not sure if everything is right. I think I messed up on a few enemies. Sorry =(

.....

If you see something like use the pistol to kill this enemy, don't think that you don't have the gun, that's the hand laser. I didn't know the name for the weapon so I just called it pistol but later on I found out that it's called hand laser because if you use that weapon a lot, at the screen that tells all your stats and stuff (after you beat a level) it said weapon of choice: Hand laser.

.....

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28. Thanks

29. Ending notes

I'm just going to tell what's not complete, almost complete, and is complete. That's all.

Introduction - COMPLETE

Story - COMPLETE

DA vs. Doom vs. EVS - COMPLETE

Review - COMPLETE

Controls - COMPLETE

Game Options - COMPLETE

Weapons - COMPLETE

Items - COMPLETE

Enemy list - COMPLETE

Enemy health - ALMOST COMPLETE

Enemy Damage - ALMOST COMPLETE

Status Screen - COMPLETE

Getting Started - COMPLETE

Walkthrough-easy mode - NOT COMPLETE

Walkthrough-medium mode - NOT COMPLETE

Walkthrough-hard mode - NOT COMPLETE

Passwords - ??????

Game shark Codes - ??????

Glitches - ??????

Rumors - Lets hope it's complete =/

Challenges - ??????

Triva! - ?????? (I might add new questions once in a while...)

Wall of fame - ?????
FAQ - ?????
Contact me - COMPLETE
Legal - COMPLETE
Thanks - COMPLETE
Ending notes - COMPLETE

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)•-> 1. INTRODUCTION <-•([

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About the FAQ

This is the Dark Arena FAQ. It was made by me slimjim25c (aka darklink). This is my first FAQ/Walkthrough I've ever written before so treat it nicely ^_^ I wrote this for a friend who had a little bit of trouble on the game. If you have any questions, comments, ideas about this FAQ, please go down to the contact me section, get my e-mail and go ahead and e-mail me!

About the game

This game is one of the hardest first person shooters I've ever played. That's why I decided to write a strategy guide for it. The weapons, levels, enemies are really cool. This is one of the best (in my opinion) first person shooter games out there for the GBA. The name and everything for the game might be a little funky but it's really cool! Go ahead and buy it if you don't have it.

Game Info

Name: Dark Arena

System: Gameboy Advance

Developed by: Graphic state games

Published by: Majesco

Genre: Action

Players: 1-4

15 Levels

9 weapons

Password save feature

Only for Gameboy Advance

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]•-> 2. STORY <-•([

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One month ago...

The United Arms Organization completed work on a top secret training camp for it's elite forces.

Genetically engineered life forms were created to provide the ultimate combat foe within a controlled environment.

The creatures were engineered to be strong. Aggressive and fearless.

Shortly after the training systems went live, the security fail-safes manufactured.

The synthetic killing machines were free...

Unrestrained and with no way to contain them, they did what they were exactly did what they were designed to do...

Kill everything that moved!

Rivers of blood flowed as the soldiers were massacred. Even the most skilled fighters were shredded by the horde of ripping claws ad tearing teeth. They never stood a chance.

An emergency code red message was sent for back-up. No-one knew it then, but it was already to late.

You Arrived with a heavily armed security team to secure the area. Moving deeper into the complex, you found no signs of human life, or the creatures. It was too quiet...

The creatures were cunning and smart. They were watching you all along. As the screams of your teammates faded you realized you were the only one left. Your team had walked into a trap.

Nuclear sterilization of the entire area is the only option. You must try to reach the escape pod before the neutron bomb is detonated.

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)]•-> 3. DARK ARENA VS. DOOM VS. ECKS VS SEVER <-• ([

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Ok If your deciding to get one of these first person shooters "Dark Arena, Doom, Ecks Vs. Sever" Check out this to help you choose which one to get.

=====
Dark Arena Vs Doom
=====

Graphics: I think Dark Arena's graphics are a lot better than doom's. Doom does have a great monster design though... But the graphics look so serial.

Audio: They're both the same. They don't play any music when playing the game. The sound effects though, I think doom is better.

Story: Doom's story is crap. Dark Arena's is very good.

Game play: Dark Arena wins this because doom only has 7 weapons, not that many enemies, and there isn't any bosses. Dark Arena has 9 weapons, are there's quite a few enemies and at least there's 2 bosses so Dark Arena wins the game play.

Challenge: Dark Arena's enemies were very smart and fast (except for the pain hybrid) and the bosses were amazingly hard! Even on easy mode. Doom... is easy so Dark Arena wins.

Re-play ability: I play Dark Arena all the time while doom. The replay

ability is very weak. You won't even want to try it on harder difficulties.

Multi-player: I don't know what to say about this one. The multiplayer for these games are just the same.

Play Control: I like Dark Arena's controls a little bit better than doom's.

Satisfaction: Doom was ok. I enjoyed it a little bit but I rather prefer Dark Arena. I love to whip out the energy cannon, go into a room full of weak little hybrids and kill them all! Muahahahaha ::devilish smile::

Who wins: Dark Arena

=====
Dark Arena Vs. Ecks vs sever
=====

Graphics: Dark Arena wins.

Audio: Neither

Story: Just because the story is so long and there's so much text to read doesn't mean the story is good. You Call me crazy but I like DA's story a lot more. It was short, and simple.

Game play: Ecks Vs. Sever's weapons were really cool and all but Dark Arena's enemies were awesome. Dark Arena has many secret areas, it also has hard to figure out passwords. In ecks vs sever you have to enter something like extreme for a password. Dark Arena wins.

Challenge: They're both pretty hard games. I can't choose

Re-Play ability: Ecks Vs Sever... No. Dark Arena... Yes.

Multiplayer: Ecks Vs. Sever has better multiplayer. More game modes and other stuff.

Play Control: Ecks vs. Sever's controls are just exactly like Dark Arena's but you can Crouch! EVS wins.

Satisfaction: I had more fun playing Dark Arena

Who wins: Dark Arena

=====
Doom Vs. Ecks vs sever
=====

Graphics: I don't like any of the graphics =/ But I think Ecks vs. Sever has better graphics than doom

Audio: doom wins

Story: Ecks vs. Sever wins

Game play: Doom wins

Challenge: Ecks vs. Sever wins

Re-play ability: Ecks vs. Sever wins

Multi player: Ecks vs. Sever wins

Play control: Ecks vs. Sever wins

Satisfaction: Doom wins

Who wins: doom

=====
Dark Arena Vs. Doom Vs. Ecks vs sever
=====

I have to say Dark Arena is the best. Just because I wrote a guide for it doesn't mean it's the best. It think it's the best because it's fun, lots of game play, and other fun stuff!

Dark Arena WINS!

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])•-> 4. REVIEW <-•([

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Still don't know what first person shooter to get? Check out my review!

Welcome to the dark arena! 8/10

Introduction

I just have one word to say (and a whole review =D) WOW! I never thought they pull off a great first person shooter game for the game boy advance but they did. It just sounded funny to me, a first person shooter on a little screen. I just wanted to play the game and see how it was and I did and I thought it was excellent! There are so many levels, weapons, and more! I really hate to see a great game go un-notice. Force all of your friends to buy this game now!!! (just kidding) The thing I love the most about this game is it's just like doom. Well anyways, here's my review for the game. Hope you enjoy it!

Visual 8/10

I think the visual is pretty good. It's just like doom! The background, weapons, enemies, and everything else looks pretty good. The thing I don't like about the graphics is... if you shoot a wall, it won't show the bullet hole! Why??? That's my favorite part about first person shooters! They show bullet holes! It's so freaking cool! Hehe, just kidding. The visual is pretty darn good so I have to give it a 8/10

Audio 6/10

This is the only thing in the game I have problems about... The audio. I'm going to list all the songs in the game:

- the song when you first turn the game on
- the song when your at the main menu
- the song when you beat a level
- the song when your about to play a boss level
- the song when you about to play another boss level
- the song when you beat the game
- the song when you get game over

That's about it. There are no songs when you play the actual game which makes me mad because I like games when they play music when your playing. I'm very disappointed in the music *weeps* on the other side, the sound is pretty good. The only thing about the sound is your main character kind of sounds like a guy when she gets hit. Instead of that the sound is great! I like all the noises that the guns make. They all have different sounds. When you jump down to another place you here a thump! Some of the enemies are annoying like the raptor, but still I think the sound is great but the music just lowers the rating down so I have to give it a 6/10

Story 9/10

The game has a pretty good story I got to say. I'm not going to say the story or anything since I'm too lazy. It tells it right when you turn on the game! Well after the logos. It's in my FAQ/Walkthrough for this game too so go look there. The story is pretty good so I give it a 9/10 The only thing that kind of

ending

You'll have to find out! =D

Gameplay 8/10

There's 15 levels. That's a lot for a gameboy advance first person shooter. There's lots of weapons, enemies, and everything! I think the game has lots of gameplay so I give it a 8/10

Re-Play ability 8/10

After you beat the game, you could always play it on a harder difficulty. I always play the levels over and over again. They're really fun! I just wish they have a level select because I hate writing down passwords, keeping them in a place I won't forget about it. Ic! It's just annoying. I play this game almost every day! Hehe eternal darkness too =D I give the Re-Play ability a 8/10

Challenge 9/10

This game is HARD! Even when it's not on hard mode. I got stuck on the first level because I didn't know where the white security card was. The bosses in the game are almost impossible if you don't have a shield on or get more health. There aren't many but they're hard. There's lots of secret areas in the game. Some secret areas are easy to locate because the door will be different than the wall so you would know but some are impossible to find out without having a guide or anything! This is one of the hardest first person shooter game I had ever played!!! So I give it a 9/10

Play Control 8/10

The play control is good but I wish you could aim at the enemies or if it had a auto aim or something because the freaking hybrids walk to fast and it's hard to shoot them. I hope the next Dark Arena game has a aim option. Instead of that, I have no problem with the play control. It's great! I give it a 8/10

Satisfaction 9/10

The game is great! I love to play it all the time. Everything in the game is great! The single player, the multi player. It's one of the best first person shooter game for game boy advance in my opinion.

Buy or Rent?

If you like doom, then get this. If not though, I don't think this is for you.

Last Words

Dark Arena is one of the best First person shooters I've ever played for GBA! Just because the game isn't that popular doesn't mean it isn't good. The game is excellent! Well that's all. Thanks for reading my review!

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])*-> 5. CONTROLS <-•([

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D-pad - up: walk forwards

Down: walk backwards

Left: turn left

Right: turn right

Buttons - A: fire

B: Action button

L: walk left

R: walk right

start: pause game

select: switch weapon

•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*

])*-> 6. GAME OPTIONS <-•([

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Music - To turn the music on or off, press left or right. I really don't think the music matters at all. No music plays when your playing the game. The music that your listening to right now (at the main menu) is like the only music you really hear in the game. There's probably only 5 songs in the game. Song 1 is the one your listening to right now at the main menu/options menu. Song 2 is when you beat a level you'll here a little tune. Song 3 is when you beat level 4. You'll hear different

music. That means the next stage is a boss. Song 4 is when you beat level 15; You'll hear another different tune. That means it's the last boss stage. Finally Song 5, when you beat the game and watching the ending. Lol That's all the music!

Sound FX - To turn the sound effects on or off, press left or right. If you don't want sound in the game then fine, but I think the sound effects are pretty cool 8)

Brightness - This option controls the brightness of the game. Go ahead if you want the game brighter (even though it's already bright kind of)

Depth Shading - To turn the depth shading on or off, press left or right. I keep this option on. I like the depth shading :D

Credits - Highlight this option and just press A to view the credits. Weeeeeeee!

Ok Since I'm too lazy to make a new section I'll just tell all the pause menu options right here.

Map - You can look at the levels map. You first must find the map display in the level though (unless you have it on god mode or something)

Continue - Continue on playing the game

Quit game - quit the game

Brightness - This option controls the brightness of the game. Go ahead if you want the game brighter (even though it's already bright kind of)

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```
]•-> 7. WEAPONS <-•([
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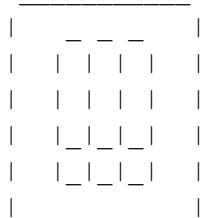
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=====  
Hand Laser  
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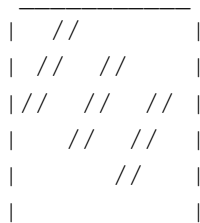

It's the weakest gun but it has unlimited ammo. You start out with the pistol on every stage. It can take out a hybrid in about 3 shots. A pain hybrid in 6 shots. About every other monster, you might want to use a different gun.

```
=====  
Combat Rifle  
=====
```



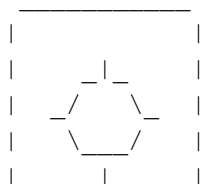
This gun is practically in every level but you don't start out with it. You only start out with the pistol and that's the only gun! This gun is just like the hand laser except it fires 3 hand laser shots, not only one. It also makes a different sound. Since a hybrid takes 3 hand laser shots to kill and this fires 3, it'll take out one in 1 shot! A pain hybrid is 2. A slasher is 3. I would use this gun only if I were in a big room with lots of hybrids. If not, I would just use the hand laser.

```
=====  
Bolt gun  
=====
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This gun fires rapidly. It's good to use when inside a big room with lots of enemies but when there's just like a couple of enemies don't bother using this gun.

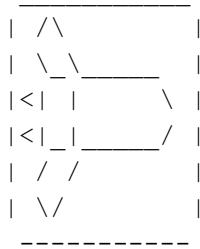
```
=====  
Energy Cannon  
=====
```



| _____ |

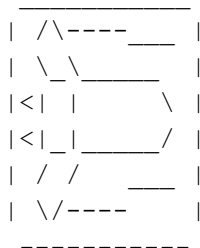
Just like the bolt gun but is stronger. It can take out a hybrid just in one fire. The ammo for this gun is a bit different than the other guns. You use energy packs.

=====
Rocket Launcher
=====



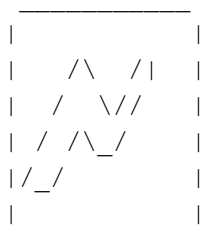
This gun is very strong but it doesn't fire rapidly. Use it on enemies that take lots of hits to kill. Like the Pit Demon for example.

=====
Guided Missile
=====



this one is cool. Once you fire the Missile, you get to control it. Holding L will slow it down and holding R will speed it up.

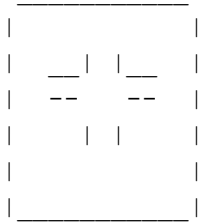
=====
Combat Cannon
=====



You can charge it up and once you hear a little beep noise that means

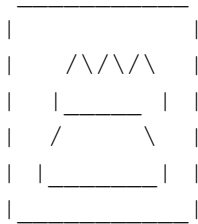
it's ready. The gun is incredibly strong. When it hits something the whole place will shake. If you fire it and your close near it though, you can get hurt so be careful with this power gun.

=====
Zoom scope
=====



This is like night vision goggles. This gun is strong but it's not rapid fire or anything. To zoom in or out hold B and R. It will zoom in. To zoom out hold B and L. It will zoom out.

=====
Mines
=====



I love to just turn on unlimited ammo and throw these mines every where then watch the show :) You throw the mines on the floor and once when the enemy comes close near them, press select to detonate 'em. It's simple as that.

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])•-> 8. ITEMS <-•([

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=====
Blue Health Ball
=====

Gives you 5 health

=====
Red Health Ball
=====

Gives you 15 health

=====
Map Display
=====

Allows you to look at the map at the pause menu

=====
Security cards
=====

allows you to open doors

=====
Shield
=====

Protects you for a certain amount of time

=====
Armor
=====

Gives you protection

=====
Quad Damage
=====

This will make your guns 4x more powerful. So if you have a weak gun like the hand laser, you can kill the slasher with only 2 shots when it actually takes 2. You only have it for a certain amount of time though.

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=====
Hybrid
=====

This is the first enemy you will encounter on the first mission. It will have one robot arm with a claw. The hybrid has the same hand laser as you have.

=====
Pain Hybrid
=====

This one is a lot bigger than the hybrid and has a stronger weapon. It wears blue pants.

=====
Security Droid
=====

It's a little ball that floats in the air. They're pretty hard to shoot because once they know your there they'll just be moving all over the place.

=====
Death Droid
=====

I'ts the same as the security droid except it has spikes on it so it'll try to bash you.

=====
Mech Droid
=====

This droid is very frustrating. It fires these huge fireballs at you rapidly so you have to kill it quick. I would kill it with a rapid gun like the bolt gun or energy cannon. This droid is usually in medium and hard levels. It's in a few easy levels.

=====
Slasher
=====

This is the enemy I hate the most. The slasher is this red monster who slashes you with his claws. Practically every time you open a door, don't be surprised to see him waiting there. Here's a strategy how to kill him. He runs really fast so start shooting him until he's close up

to you and then start walking away. Keep on shooting him. I killed this guy just with a pistol. When there's several though, you might want to use a gun that's more powerful.

=====
Mutant
=====

This enemy isn't that hard. It only takes about 3 shots with your combat rifle. The green monster does fire a powerful gun at you though so watch out.

=====
Pit Demon
=====

This guy is kind of a mini boss. He's in the Main Entrance Level. Use a rocket launcher to kill this guy.

=====
Mutated Hybrid Boss
=====

The last boss in the game. He's very hard. It takes many shots to bring him down and he fires all this crap at you.

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])•-> 10. ENEMY HEALTH <-•([

•"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"••"∇^∇"•

Here, it will tell how many shots it takes to bring a certain enemy down. If it's like a boss or something though, I won't tell how many shots it will take with just the hand laser, I'll only tell the stronger weapons.

- Enemy: Hybrid
- Hand laser: 3 shots
- Combat rifle: 1 shot
- Bolt gun: 2 shots
- Energy cannon: 1 shot
- Rocket Launcher: 1 shot
- Guided missile: 1 shot
- Combat Cannon: 1 shot
- Zoom scope: 1 shot
- Mines: 1 mine

You should use the hand laser to kill the hybrid because it's kind of hard to kill the hybrid with the combat rifle since it moves around a lot. If you're in a huge room with lots of hybrids though, I would use a different gun. Only this gun if you see 3 or less hybrids

Enemy: Pain Hybrid
Hand laser: 6 shots
Combat riffle: 2 shots
Bolt cannon: 3 shots
Energy cannon: 2 shots
Rocket Launcher: 1 shot
Guided missile: 1 shot
Combat Cannon: 1 shot
Zoom scope: 1 shot
Mines: 1 mine

Pain hybrids are twice as strong as hybrids so you must use a stronger gun...which is the combat rifle. It's kind of easier to shoot the pain hybrid because it moves slow.

Enemy: Death Droid
Hand Laser: 5 shots
Combat rifle: 2 shots
Bolt gun: 2 shots
Energy cannon: 2 shots
Rocket launcher: 1
Guided missile: 1 shot
Combat cannon: 1 shot
Zoom scope 1 shot
Mines: 1 mine

These enemies are kind of easy. I usually just use the hand laser to defeat them. Shoot them really quick though because they go really fast and try to hit you with their spikes.

Enemy: Security droid
Hand laser: 7 shots
Combat rifle: 3 shots
Bolt gun: 3 shots
Energy cannon: 2 shots
Rocket launcher: 1 shot
Guided missile: 1 shot
Combat cannon: 1 shot
Zoom scope: 1 shot
Mines: 1 mine

This one is stronger than the security droid. It takes 7 shots with the hand gun so I would change weapons and try to kill it with the bolt gun or combat rifle. Maybe even the energy cannon if you have a lot of ammo.

Enemy: Mech Droid
Combat Rifle: 10
Bolt Gun: 9

Energy cannon: 6
Rocket Launcher: 3
Guided missile: 2
Combat cannon: 1
Zoom scope: 4
Mines: 4

The reason why I didn't tell how many shots it takes to kill the mech droid with the hand laser is because it's way too many shots! You have to use a pretty strong weapon to kill the mech droid. I usually use the bolt gun or energy cannon on this guy. You have to take him out quick because it's weapon is extremely powerful!

Enemy: Slasher
Hand laser: 8 shots
Combat Rifle: 3 shots
Bolt gun: 4 shots
Energy Cannon: 2 shots
Rocket Launcher: 1 shot
Guided Missile: 1 shot
Combat Cannon: 1 shot
Zoom scope: 1 shot
Mines: 1 mine

The slasher is kind of weak but it's hard to kill because it's really fast. Using the Combat Rifle is the best I think. I also use the energy cannon too.

Enemy: Raptor
Hand laser: 8 shots
Combat rifle: 3 shots
Bolt gun: 4 shots
Energy Cannon: 2 shots
Rocket Launcher: 1 shot
Guided Missile: 1 shot
Guided missile: 1 shot
Combat Cannon: 1 shot
Zoom scope: 1 shot
Mines: 1 mine

This one is just like the slasher because it has the same amount of hits. It looks like it'll take more than 8 shots with the hand laser since it's so big but no... It's easier to shoot because it's really slow. It fires at you though so watch out!

I'm going to name all the enemies in the game in order. Strongest to weakest.

Mutated Hybrid Boss
Pit Demon
Mech Droid
Mutant---_ these 2 both have the same amount of hits
Slasher--
Security Droid
Death Droid

it. Use your pistol for now though.

Go up to the door in the room, it'll say you need a yellow security card. Remember that door. Go back to the place where you begin at. Now you can get the ammo box. It'll give you 100 ammo for the bolt gun :) Ok now go to the other room, go down the stairs, and then go up the other stairs. There are 2 hybrids here and some pain hybrids higher than you. The pain hybrids are harder than the regular hybrids. They take more hits to kill, and they have a stronger gun than the hybrid.

You can't aim or anything but if you keep on shooting at the pain hybrids, the fire will go higher. Don't shoot them though because they'll shoot back. I know a easier way to kill them. Just try to dodge all there gun shots. There is a red health ball here that gives you 15 health. There also is a ammo box here but you don't have the gun for it.

There's a little elevator on the left side. Press B to bring it down. Ride it up then go into the small little room. Grab the White access card, the combat rifle, and the map display. Before you go down the elevator, shoot the pain hybrids. Don't worry they won't shoot you. Kill the 2 with your pistol. Alright now have your combat rifle out and grab the ammo box. Go down the stairs and turn right. Walk forwards and you'll see another hybrid. Kill it with your combat rifle. It'll only take one shot :)

Now continue on and you'll see 1 more hybrid. Kill it. Now see the little red button? Press B and it'll lower this elevator. Hop down and grab the ammo and Health Ball. Now go in the door that's in the left corner. This is the door that requires the white security card. Open it up and walk forward until you get up to the room with the warp.

There will be a ammo box for the combat rifle here and also 2 hybrids. Grab the ammo box and shoot the hybrids. Walk into the warp. It'll bring you to the place where the 2 pain hybrids were. There will be a lot of goodies here. A ammo box for the combat rifle a blue and red health ball and yeah! The Yellow access card! There's also a secret door here. At the left side wall, look at the little yellow lines. When you see a little blank space that's the secret door! Open it up and there will be a red health ball and a shield. You really don't need the shield since you already killed the hybrids. It gives you like 10 seconds of protection and then it wears off. That's all. Ok now go out of the secret room and go into the warp.

The warp will bring you outside. Now that you have the yellow security card, go back to the room near where you began. Open up the door and go down the stairs. Have your bolt gun equipped. Shoot the hybrids and the pain hybrid. BE VERY CAREFUL THOUGH! DO NOT SHOOT THOSE LITTLE BOMBS IF YOUR NEAR THEM BECAUSE IT CAN KILL YOU INSTANTLY! There's a health ball

here so if your about to die grab it and finish off the enemies. There's also a combat rifle here too but you should have enough bolt ammo to kill the hybrids. Ok now open the door that looks like there's a little telephone in the middle of it =S and go in the warp, and then just jump onto that weird thing in the middle.

LEVEL COMPLETE

PASSWORD: CRSDRPLS

=====

COMBAT ARENA

=====

Level 2

right when you begin TURN LEFT QUICKLY! There will be a hybrid standing right there on the stairs. Don't worry if you get hit because there's a blue health ball right behind you. Ok time to get the Combat rifle. Walk up the stairs and when you see the 2 paths, take the right path. Once you jump down you can't get back up so just continue on. When you jump down the second time there will be a hybrid standing right in front of you. Shoot it and continue on walking.

When you get up to the big room jump all the way down and shoot the hybrids. Grab the red health ball in the middle. At the back wall there will be the combat rifle on the right and some ammo on the left. Grab it and grab the ammo and then turn around and see the yellow elevator? Get back up. The warp will be on the far right side. It'll take you right where you came from. Now go the other way. Have your Combat Rifle equipped.

Walk forwards until you see a door. Have your rifle ready because there's a hybrid waiting for you right when you open the door! Grab all the yummies and get out of the small room and continue on walking ahead. You'll see two little entrances to this blue hallway. Take the one on the right. There will be a hybrid, shoot it. Now turn right and go forwards. There will be another hybrid. Kill it. Get up to the door. It says you need a yellow security card. Remember that door. Now go the other way. When you get to the brown room there will be a hybrid standing right there. Shoot it. You'll see another one another one too. Shoot it and continue on walking.

There's another one and another one. Kill them!!! Get up to the door. Open it and go up the stairs. This room has a hybrid and a pain hybrid so be prepared. After you kill the 2, on the left behind the pillar is a secret door. Go in it. There should be some extra shells for the combat rifle and also the map display. Walk out of the secret room and go right and continue walking until you see the yellow security card. There will be 2 hybrids here. There's also a health ball so don't worry if you get hit. Ok you see that light shinning on the wall? Well go up to that wall and press the action button to open it.

It's a secret area! There will be a bolt gun in here. Alright now lets go back to the yellow security card door. Get ready because right when you open it up there will be a pain hybrid and 3 hybrids. Get the health ball and the ammo on the right. There's also some more ammo for the combat rifle on the left. Get it and now go left and go down the stairs.

There will be a hybrid and a pain hybrid here. Remember not to get close to those little bombs because if you do, a hybrid might shoot it and you could instantly die! After you killed the 2 go in the warp.

LEVEL COMPLETE

PASSWORD: TKMWTHYB

=====

TEST LABS

=====

Level 3

You start out on a elevator. Right next to you is the combat rifle and some combat rifle ammo. Grab it and then push the red button. GET READY TO...RUN AWAY!!!! It's not worth it shooting these hybrids. Just get out of there. Save your ammo. If you have to then go ahead but you'll get badly damaged. Ok once you enter the room that has the pain hybrid on the stair case, Go up the stairs and kill the pain hybrid. Here you will find a new enemy called the death droid. It's a floating ball with spikes. Shoot it. Walk forwards until you see a hybrid hiding on the left. Kill him and go where he was hiding.

The wall you are facing is a secret door. Open it up to get a new gun...the energy Cannon. This weapon is just like the bolt gun but is stronger. Now walk back to the stair case, go down it and then see the little entrance on the bottom floor? Go inside it and walk forward until you reach 2 hybrids. Kill them and grab the bolt gun and the ammo. Now go into the little warp.

Jump out of the little window and then kill the 2 hybrids. There's lots of health balls here. Grab them and then go inside the little entrance on the other side where you came from. While your walking through the little tunnel you'll run into a hybrid. Be careful. There's 2 hybrids when you get out of the tunnel. Remember this place. Jump down onto the yellow floor and go inside the tunnel. Go up the stairs and shoot the hybrids and the pain hybrid. Collect the ammo and the health. There is a secret door here. Look at the wall pattern. If you see a unusual wall, that's the secret door. There's a pain hybrid waiting for you though so get ready to fire!

Go up a little bit further until you see on the left a wall that's

brighter than the other ones. Go up to it and press B to open it. Get all the stuff inside the room. There should be a energy pack, and some mines, a health ball and the map display! Woohoo! Now go out and Walk forwards and go up the stairs. There's another secret door here. It's pretty simple. Right when the stairs end there should be a wall right in front of you. Press B to open it.

Once again there's a pain hybrid waiting for you. Walk into the room. On the right is a new enemy. The security droid. On the left is a Pain hybrid. Next to the pain hybrid is a red health ball and a new gun. The Rocket Launcher. This gun is very strong but isn't rapid fire or anything. When you get the rocket launcher you only start out with 2 rockets Bah :(but there is more ammo where the security droid is. Shoot both of the enemies. Get the health, gun, and ammo and head over where the security droid is. If walk just a bit more ahead where the security droid is, you'll see the yellow security card!

OK now go all the way back until you reach the yellow floor. There's a elevator on the left. Bring the elevator down then go up it and then go outside. Ready to meet your new enemy?? It's the raptor. If you get hurt badly don't worry because there's a health ball right in the middle. Jump down onto the grass or green floor with your energy cannon, bolt gun, or rocket launcher equipped and kill everything! Now go into the door.

LEVEL COMPLETE
PASSWORD: TTLLSFRT

=====
WASTE CENTER
=====
Level 4

Get the combat rifle in front of you, and walk into the next room. There will be 3 hybrids and 1 pain hybrid here. Kill them all. Get the combat rifle ammo and the health on the right. Look at the window...see the mech droid? Shoot at it until it dies. If you go right up to the window and shoot him, he will be able to hit you but if you kind of walk to the right, or left, his huge fireballs won't be able to hit you. After you kill him shoot the Pain Hybrid on the other side and the 2 hybrids.

Now walk up to the door in the center. Open it up. Jump down, and shoot the hybrid. Activate the elevator on the left side. Go up the elevator. Get the combat rifle. Since you already have one it'll just be extra shells. Now hop down, grab the extra combat rifle shells on the right, and activate the elevator in the center. Since you killed the pain hybrid and the 2 hybrids, there shouldn't be a single enemy here. Grab the super health near the door on the left and open it up. Say hello to Mr. Hybrid. After you killed him continue walking forward. Until you reach a couple of hybrids and a pain hybrid.

Go right and hop down and kill the pain hybrid. Hop down again. Get the super health. Walk forwards, turn left and kill the pain hybrid. There should be another one. Now continue walking until you get into the room that has the rocket launcher. Yahoo! Grab it and get the ammo for it and also the super health. There's another goodie here. Get the Energy cannon behind the rocket launcher.

Get the white security card (it should be near the energy cannon and kill all the hybrids and pain hybrids. Now go back into the room with the rocket launcher and the energy cannon. In the center, there should be a warp. Go in it. It should take you back to that red room. Go left and walk ahead. Open up the door and kill the pain hybrid on the left. There should be an energy pack here. Take it.

Now jump down where the raptor is. Once you killed him go up the elevator and kill the 2 pain hybrids that are hiding. Do you hear that annoying noise? It sounds like a raptor! Well guess what it is. There's another raptor but not in the room where you are. It's in the door right next to the warp. Open it up and shoot it.

Here in this room is where you beat the level. Don't you feel like you missed something in the level though? Well you did. Remember at the beginning of the level? You never went to left way. If you want to you can go in the warp, then go into the other warp and then go that way. If you're very eager to finish though just go ahead and beat the level. If you want to get every thing in the level and kill every monster...go that way then.

Go in the warp then go into the next warp. It should take you back to the beginning. Go left and shoot the 3 hybrids. Get the super health and the ammo for the combat rifle. Now open the door and get ready to kill a hybrid. Follow the little yellow trail. Kill all hybrids that get in your way. Grab the ammo and stuff and now go back until you see a super health ball. Grab it and see the wall right in front of you? Well that's a secret door. Open it up and explore around the place. Watch out for hybrids though.

There should be lots of ammo and stuff here. Collect all of it. Now look for a door in this place. Once you found it, open it up and grab the super health in front of you and also the energy pack. Oh look! It's the map display! Yipee! Now you must go all the way back to the room with the raptor in it. Open up the door next to the warp.

LEVEL COMPLETE
PASSWORD STCRSTRD

=====
MAIN ENTRANCE
=====

Level 5

This is a boss stage. You have to fight pit demons. A pit demon is very hard. It takes lots of shots to kill and it shoots these powerful fire balls at you so try to dodge them. Ok right when you start grab the rocket launcher right in front of you. Now turn to the right and grab the ammo all the way and the end and go to the other site and get the ammo.

Now go back in the middle and open the door and hide to the left or right quickly. If you even get hit once it'll take a huge amount of health. Shoot the 2 pit demons with the rocket launcher. Be far away though.

Get all the ammo and health. After you killed the 2. Collect any ammo or health you missed. Now get ready to go in the next door. Open it up and try to avoid the blue pit demon. Kill the 2 raptors in the room first. Now go for the blue pit demon!!! Just stay far away from him and shoot. Dodge his fire balls. After you killed him go in the next room.

LEVEL COMPLETE

PASSWORD: NTLVMLNW

=====
ROMIN CENTER
=====

Level 6

See the Combat rifle? Grab it. You'll hear a roar, don't worry though there's no monsters or anything where you start. Now go the other way and get the combat rifle ammo. Go up ahead then turn left. See the slasher ahead of you? It's this red monster that uses it's claws to kill you. Get out your pistol and start shooting it.

Now walk up ahead until you see a raptor and a pain hybrid on the left. Go in that room and see the energy pack? Get out of the room and go in the other one a little further ahead on the left. There should be a raptor here. Kill it then grab the energy gun behind the table. Now get the energy pack in the other room. Ok, walk up to the door in the far right corner. It'll say you need the green security card. Remember that place. Now turn around and go up to the window. You should see a security droid right below you. You'll only see the top of it. Shoot it just with your pistol. It'll fire but it won't reach you.

Turn around and kill the pain hybrid. Go up to where the hybrid was and go into the next room. There should be a hybrid and a pain hybrid here. Kill them both. Straight ahead is a door. Get ready because there's a

slasher waiting for you on the other side of the door. After you kill it, go up ahead, turn right, go down the stairs, turn right again and go outside. Kill the pain hybrid.

You'll see a little ball of spikes. Kill the death droid before it hits you with it's spikes. You'll see a lot of rocket ammo. The rocket launcher is right up ahead also a security droid is. Kill the security droid, get the rocket launcher and go back and get the ammo for it. Shoot the annoying pain hybrids that's above you. All the way at the end are 2 health balls. Grab them if your energy is running low. Now head up the stairs and open the door.

Kill the hybrid who thinks he's a bartender. There's a pain hybrid and also a mech droid here. Kill them both. Walk up to where you killed them. There will be just a regular hybrid here. Kill him. In the left corner, there will be the green security card!

On the right of the green security guard. There should be a wall that doesn't go with the other wall pattern. There should also be a bomb right next to the wall. Shoot it and make sure your far away from it because you can get killed. Open up the secret door. Get all the weapons and ammo in here.

Before you go get all the ammo and health. Ok back to the door where you need the green security card. Don't worry, when you head back there won't be any new enemies waiting for you (unless you forgot to kill one) Open the door, kill the hybrid. There will be another hybrid in this room so watch out. See the mech droid and the pain hybrids? get your strongest weapon ready and kill them! If you get hurt badly, don't worry because there is some super health in the middle of this room.

You see the door where you killed all the pain hybrids and the mech droid? Well It won't open. You can't get a security card or anything. It's locked. The only way to opening it is to push a button. Get all the ammo near the right wall and then go into the blue room.

Go down the stairs, shoot the hybrid, shoot then next hybrid and then shoot the pain hybrid. When you get into the huge room, guess what's on the other side of that yellow pillar? A friendly pit demon! If you want to try to kill it, go ahead but I warn you, pit demons are hard, but there's only one here so it shouldn't be that tough. If you want to avoid him just walk to the left and go into that entrance where the pain hybrid is. Kill him.

Keep walking until you reach another pain hybrid. Kill him. Walk up a little bit further and turn right. Here is a secret door. Open it up and

get all the stuff inside the small room. There's a energy cannon and energy packs for the weapon. There's also a guided missile and the map display. Now get out of the room and go up a little bit until you see a pain hybrid. Kill it. Actually you don't have to because you aren't going to go that way because guess what? The pit demon is there! So head back to the large room where the pit demon is and go into the other room this time.

There should be a pain hybrid right at the entrance. Kill it. When you get into the blue room, on your left is a elevator, activate it and go up it. Kill the security droid waiting for you at the top of the elevator. Go up ahead and kill the pain hybrid. Continue walking until you get into the room with the...

...SLASHERS! Uh oh! There's 2 of them so get a good, strong weapon ready and fire!!! After you killed the 2, there should be a red button in this room. Go up to and press B and it should turn white. Hey I heard noise sounding like a door opening, maybe it's the door where the mech droid and the pain hybrids where? Head over there. Go inside the entrance and when you get out, you'll see a 2 raptors, and a death droid. There's 2 red health balls here so if you get hurt badly just pick them up. When I played this level I thought this part was going to have like billions of monsters but only 3. That's a good thing though :D

LEVEL COMPLETE
PASSWORD: NTTRDTNY

=====
CHAMBERS
=====
Level 7

Ok now onto the seventh level. Go up and grab the combat rifle and it's ammo. Have it equipped. Shoot the hybrid on the right and the other one on the left. Walk up ahead until you get into the other room. Kill the pain hybrid. Uh oh, you'll hear something like a...RAPTOR! Maybe 2! Your not going to kill them now though. On your right is some combat rifle ammo and a little entrance to another room. Go into the entrance and keep on walking until you get up to the pain hybrid. Kill him and open the door on the right.

Grab the rockets and ammo in front of you. Go up ahead until you see a hybrid. Kill him. Inside the door next to the hybrid is a slasher and a raptor. Ahhh! Kill them quickly! It should take up 6 shots from your combat rifle. Inside that little room where they came out from is some rocket ammo and a nice red health ball ^_^ Get it then go back in the little entrance where you killed the pain hybrid. Don't turn left and go back into the room where you heard the raptors, go straight ahead and have your rocket launcher equipped because there's a...MECH DROID!

After you killed the mech droid, get the rocket launcher and the ammo. You won't be able to have 2 rocket launchers at once (I wish) It'll just give you more ammo. That's all. Now go back into the room that had the other rocket launcher (getting tired of going back here and there eh?) and Walk all the way to the far left and hop down into the little maze. Only have your combat rifle equipped for now.

Walk up ahead and kill the hybrid. Now I'm going to leave the fun maze up to you. (Ain't I nice?) Find the energy cannon gun then find the warp and get out of there. The warp will take you to the room where the mech droid was. (Aren't you glad that you already killed the mech droid?) Go into the room with the raptor noises and all the way on the left, on the front wall, is a little entrance to the room with the raptors. There will be 2 of them and a red health ball.

Right in front of the health ball are some stairs. Head up the stairs and shoot the hybrids. There's some health on the bottom right corner and on the top right corner is a red button. Press it and it should turn white. You'll hear a door open. I wonder where it is? Head on down to the room where you used to hear the raptor noises and go inside the entrance on the left.

Ok open the door on the right You'll enter a room with 2 hybrids. Kill them. You'll see some tables and stuff. Hmmm... this doesn't look like chambers to me =/. After you killed the hybrids, go into the next door. This next part is kind of hard. You'll enter a room with 2 pain hybrids. One is right next to you and the other is kind of far away. Take out the one right next to you.

If you try to shoot the other one where you're standing right now will be kind of tough because the tables get in your way so go up to him and shoot him. Ok simple! Go into the next door, kill the hybrids, and the pain hybrid. Go into the door right next to you and kill the 2 hybrids in that room. Now grab the super health ball in the middle. That's all that's in here so get out and go into the next door.

Ah no enemies in here. Just an energy pack and an energy cannon. Grab them then get out. Don't go into the next door near you, just walk up ahead, turn right, turn left, turn left again and shoot the pain hybrid. Go up ahead some more and shoot the other pain hybrid and the raptor. You see the light that's shining on the weird looking wall? Well that's a secret door! Open it up. Grab the guided missile, the rocket launcher, the health ball and the map display. Get out and kill the raptor. Grab the yellow security card and press the red button on your right.

You'll hear a door open sound. You know where it is? It's in the maze!

So go all the way back there. Do you ever recall seeing a door in the maze? Because that's what that button did. It opened up the door.

Ok I'll give you some nice instructions for the maze. Drop down and go up ahead, turn right when it splits, walk forwards then turn left. See the hybrid? Shoot him. Go up ahead where you killed him and shoot the next hybrid. Drop down and get the health, turn right and walk up ahead and grab all the combat rifle ammo. Now turn left and go into that room. Watch out there's hybrids left and right and a pain hybrid at the end! Kill them all. Activate the button at the end.

I just hear another door opened! Guess where it's at? It's where you pressed the last button, to open the one that lead in here. Ic!

Go all the way back (remember you have to go into the warp, there's no elevator here) into that room and then near the button, a door will be opened. When you get there "SURPRISE!" 2 slashers will be running at you. Kill them quickly. Before they kill you. Now go into the next room.

LEVEL COMPLETE
PASSWORD: RQSTMWTN

=====
BREEDING CONTROL
=====

Level 8

Ok you start off with some hybrids right in front of you! Awww isn't that nice? Shoot all of them. If you got hurt, back of you is 2 health balls. If you didn't get hurt badly, save them for later. Now get the Combat Rifle on the right and get the ammo on the left and head forward. Grab the bolt gun ahead and get the ammo on the right. Now go back and get the bolt ammo (where the combat ammo is) Head forward and turn left (don't go into the warp yet.) shoot the hybrid and get the combat rifle ammo near him.

You will hear a roar. Uh-oh! If you walk up close to the door near you a slasher will come out. If he does just kill him. Now go back and go into the warp! There will be a hybrid right next to you. Blast him. Get all the ammo in this room and then push the red button (on the left side) Go in the little entrance to the next room. You'll see 2 pillars lowering down. On the top of them are 2 mutants! Shoot the Bomb that's in the middle to kill both of them.

If you got hurt, grab the red health ball. Uh oh! That's a trap! The wall will lower down and two hybrids are behind it! But they're just 2 little weak hybrids. Take them out.

Now go into the entrance that leads to the next room. You will fall down into a huge room with some mutants. Jump down and explore around the place. Kill any enemy that gets in your way. Go to the right and shoot all the hybrids in the little tunnel. At the end, press the red switch then go back in the big room. Bring the blue elevator down and go up it and carefully walk across to the other side.

This is kind of hard because you can't look down. When you make it across grab the health, the bolt ammo on the left and the yellow security card! Woohoo! Now go into the warp and go back into the other warp. Now go to where you started at. You will see that some doors have been opened on the left and right and a slasher is in one of the doors! Quickly kill it before it kills you. Go inside and get all the bolt ammo. Now open up the door where the warp is. There will be a lot of enemies here. Go left and see that little wall with all that computer crap on it? That's a secret door! Open it and go inside. There will be a slasher here. Kill him. Grab all the ammo and the quad damage!

Quickly pull out your pistol and go out and kill everyone! Pretty sweet huh? It does quad damage to the enemies so you can kill like a super huge dude with only a few pistol shots :D Now go right and open the door. The other door needs the green security card. Go into the warp. There will be 2 raptors here. Kill them. Press the red button on the left. The wall will lower down and 2 hybrids will be on top of it. Kill them. Go and get the health, ammo, and woohoo! The new weapon! Zoom scope. Open up the door, kill the pain hybrids if you want to. Open up the next door. Go into this room and kill the slashers. Go up the stairs and kill all the enemies here. Grab the armor and ammo and press the red switch.

Now head down the stairs and go into the weird blue room and grab the green security card. On your way out, kill the security droids. Go into the warp in the next room and kill all the enemies here. Grab all the ammo and stuff inside. Don't forget the map display inside! Now go into the door that requires the green security card.

When you open the door some slashers will be chasing you. Kill the slashers, and kill the security droids in the room. Now go through the little maze and kill the raptor and hybrid. Go into the next room and go up the stairs and kill the hybrids. Grab all health, armor, ammo here. Now press the red switch.

Go down the stairs and go left, grab the ammo and open up to secret door right in front of you. Oh yes the rocket launcher! Now Go back to the warp where the beginning is. Go into the next room and go into the little room with the yellow floor on the left. Open up the door and then open up the red door and finally you finished the level!

LEVEL COMPLETE
PASSWORD: GTSTNDBY

=====
TRAINING ZONE
=====
Level 9

LEVEL COMPLETE
PASSWORD: YRSDTFGH

=====
SUB CELLARS
=====
Level 10

LEVEL COMPLETE
PASSWORD: TWTYVRS

=====
COMPUTER CENTER
=====
Level 11

LEVEL COMPLETE
PASSWORD: THYRCLLN

=====
CONTROL COMPLEX
=====
Level 12

LEVEL COMPLETE
PASSWORD: GHVTBTHR

=====
WAREHOUSE
=====
Level 13

LEVEL COMPLETE
PASSWORD: HLYLNDHS

=====
LIVING QUARTERS
=====
Level 14

=====

Level 1

Ok, when you start, turn to the left and see the box of ammo? That's ammo for a gun you don't have yet so don't bother trying to get it. Go in the room next to the ammo box. Keep on walking until you get into a huge room. There will be tons of hybrids here. A hybrid is a enemy that is pretty easy to defeat. It only takes 3 hits with your little pistol gun. It's kind of hard to kill though because it moves around a lot once it knows your there. Also in this room is the pain hybrid. The enemy is bigger than the hybrid and stronger. It also has a stronger weapon. I don't think it moves faster though.

Anyway, quickly run to the wall on the left and kind of in the middle is the bolt gun, get that and then get out of there. Go back to where you start. Now you can get the ammo box. Head the other way now. Go down stairs and then go up the other stairs. Here will be 4 hybrids and some pain hybrids higher than you. Shoot the hybrids with your pistol. Shoot all the hybrids. See the Pain hybrids higher than you. You can't aim or anything but you can kill them if you just shoot...it doesn't make sense I know. If you just shoot it'll aim at the hybrid.

I know a easier way to kill them though so don't shoot them yet. Just dodge all there firings. Press the action button the activate the elevator on the left. Go up it and grab the white security card, the combat rifle, and the map display. Now you can shoot the Pain hybrids. They can't hurt you when your up here. You can't shoot the second one though so go down and then shoot him. Now grab the ammo for the combat rifle. Equip the combat rifle and go down the stairs. Turn right and go into the room ahead of you.

There are 2 hybrids here and a pain hybrid. Kill them all. Now press the red button to activate a little elevator on the right. Hop down. Grab the super health and the ammo. Now open the door in the left corner. Go forwards until you run into a hybrid. Shoot it and continue on walking. When you get inside the red room, grab the ammo and shoot the 2 hybrids. Sometimes a hybrid will go into the warp in this room. That doesn't mean he's dead though he'll be waiting for you in the room where the warp takes you. After you kill the 2. Go in the warp.

It'll take you to the room where the 3 pain hybrids were. There will be a couple hybrids here. Quickly run and get the ammo, health ball, security card. There's a secret door here. Look at the wall on the left. See the little yellow lines and at the bottom of the wall. Look for a wall that doesn't have any yellow lines. That's the secret door! Open it up, grab the health ball and the shield now kill the hybrids. Go into the warp.

The warp will take out outside. Go into the room where you get the bolt gun, have the bolt gun equip and shoot everyone! After you killed

everyone open up the door at the end and get ready for another battle. There are 3 hybrids and a pain hybrid here. DON'T SHOOT THE LITTLE BOMBS IT WILL KILL YOU IN ONE HIT! Open up the door that looks like there's a telephone in the middle of it be prepared because there's a mech droid waiting for you right when you open it. Kill it then go into the door.

LEVEL COMPLETE

PASSWORD: VWHTSRGH

=====

COMBAT ARENA

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Level 2

right when you begin TURN LEFT QUICKLY! There will be a hybrid standing right there on the stairs. Don't worry if you get hit because there's a blue health ball right behind you. Ok time to get the Combat rifle. Walk up the stairs and when you see the 2 paths, take the right path.

Once you jump down you can't get back up so just continue on. When you jump down the second time there will be a hybrid standing right in front of you. Shoot it and continue on walking. When you get up to the big room jump all the way down and shoot the hybrids. Grab the red health ball in the middle. At the back wall there will be the combat rifle on the right and some ammo on the left. Grab it and grab the ammo and then turn around and see the yellow elevator? Get back up.

The warp will be on the far right side. It'll take you right where you came from. Now go the other way. Have your Combat Rifle equipped.

Walk forwards, until you run into hybrid. Kill it then continue walking until you see a door. Have your rifle ready because there are 2 hybrid's waiting for you right when you open the door! Grab all the yummys and get out of the small room and continue on walking ahead. You'll see two little entrances to this blue hallway. Take the one on the right.

There will be a hybrid, shoot it. Now turn right and go forwards. There will be another hybrid. Kill it. Get up to the door. It says you need a yellow security card. Remember that door. Now go the other way. Watch out there will be a pain hybrid on the left when you pass the second little entrance. When you get to the brown room there will be 2 hybrids and 2 pain hybrid's. Kill them all. Now turn right, see the hybrid? Kill it.

Continue walking until you reach the security droid. Kill him. It takes 3 shots with your combat rifle. Shoot it and continue on walking. There's some combat rifle here. Grab it and continue walking ahead. You'll run into a hybrid. Kill it and continue walking. Get up to the

door. Open it and go up the stairs. This room has a hybrid and a pain hybrid so be prepared. After you kill the 2 on the left behind the pillar is a secret door. Go in it. There should be some extra shells for the combat rifle and also the map display.

Walk out of the secret room and go right and continue walking until you see the yellow security card. There will be 2 hybrids here. There's also a health ball so don't worry if you get hit. Ok you see that light shining on the wall? Well go up to that wall and press the action button to open it. It's a secret area! There will be a bolt gun in here. Alright now lets go back to the yellow security card door. Get ready because right when you open it up there will be 2 pain hybrid's and 3 hybrids.

Get the health ball and the ammo on the right. There's also some more ammo for the combat rifle on the left. Get it and now go left and go down the stairs.

There will be a hybrid and 2 Pain hybrid's here. Remember not to get close to those little bombs because if you do, a hybrid might shoot it and you could instantly die! After you killed everything go in the warp.

LEVEL COMPLETE
PASSWORD: TCRSDRLR

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TEST LABS
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Level 3

You start out on a elevator. Right next to you is the combat rifle and some combat rifle ammo. Grab it and then push the red button. GET READY TO...RUN AWAY!!!! It's not worth it shooting these hybrids. Just get out of there. Save your ammo. If you have to then go ahead but you'll get badly damaged. Ok once you enter the room that has the pain hybrid on the stair case, Go up the stairs and kill the pain hybrid.

Here you will find a new enemy called the death droid. It's a floating ball with spikes. Shoot it. Walk forwards until you see a hybrid hiding on the left. Kill him and go where he was hiding. The wall you are facing is a secret door. Open it up to get a new gun...the energy Cannon. This weapon is just like the bolt gun but is stronger.

Now walk back to the stair case, go down it and then see the little entrance on the bottom floor where the pain hybrid is standing? First kill the pain hybrid then go inside it and walk forward until you reach

3 hybrids. Kill them and grab the bolt gun and the ammo. So we should now have the bolt gun, the energy cannon and the combat rifle. Go into the little warp.

Jump out of the little window and then kill the 4 hybrids. There's lots of health balls here. Grab them and then go inside the little entrance on the other side where you came from. While your walking through the little tunnel you'll run into a hybrid. Be careful. There's 2 hybrids when you get out of the tunnel and also a friendly mech droid. Kill them all. Try to Remember this place.

Jump down onto the yellow floor and go inside the tunnel. While your walking through the tunnel you should run into a health ball. Get it then up the stairs and shoot the hybrids and the pain hybrid. Collect the ammo and the health. There is a secret door here. Look at the wall pattern. If you see a unusual wall, that's the secret door. There's a pain hybrid waiting for you though so get ready to fire!

Walk forwards and you'll run into another pain hybrid, kill it. There's a secret door here. Right next to the pain hybrid you just killed should be a wall (well duh) it should have a lot of light on it. Go up to it and press B to open it. Get all the stuff inside the room. There should be a energy pack, and some mines, a health ball and the map display! Woohoo! Now go out and go up the stairs.

There's another secret door here. It's pretty simple. Right when the stairs end there should be a wall right in front of you. Press B to open it. Once again there's a pain hybrid waiting for you. Kill it and the other one. Walk into the room. On the right is a new enemy. The security droid. On the left is a death droid and a pain hybrid. Next to the pain hybrid and the death droid is a red health ball and a new gun.

The Rocket Launcher. This gun is very strong but isn't rapid fire or anything. When you get the rocket launcher you only start out with 2 rockets Bah :(but there is more ammo where the security droid is. Get the health, and the other stuff and head over where the security droid is. Kill it and walk just a bit more ahead where the security droid is, you'll see the yellow security card and another security droid! Kill it then Grab the yellow security card.

OK now go all the way back until you reach the yellow floor. There's a elevator on the left. Bring the elevator down then go up it and then go outside. Ready to meet your new enemy?? It's the raptor. If you get hurt badly don't worry because there's a health ball right in the middle. Jump down onto the grass or green floor (whatever) with your energy cannon, bolt gun, or rocket launcher equipped and kill everything! Now go into the door.

LEVEL COMPLETE
PASSWORD: DFRLMWTH

=====
WASTE CENTER
=====

Level 4

Get the combat rifle in front of you, and walk into the next room. There will be 5 hybrids and 1 pain hybrid here. Kill them all. Get the combat rifle ammo and the health on the right. Look at the window...see the mech droid? Shoot at it until it dies. If you go right up to the window and shoot him, he will be able to hit you but if you kind of walk to the right, or left, his huge fireballs won't be able to hit you.

After you kill him shoot the 3 Pain Hybrids on the other side. Now walk up to the door in the center. Open it up. Jump down, and shoot the 2 hybrids. There is also a mech droid here. You don't have to shoot it if you don't want to, but if you do, go ahead but try not to get hit!

Activate the elevator on the left side. Go up the elevator. Get the combat rifle. Since you already have one it'll just be extra shells. Now hop down, grab the extra combat rifle shells on the right, and activate the elevator in the center. Since you killed the pain hybrids here, there should only be 1 hybrid here. Grab the super health near the door on the left and open it up.

Say hello to Mr. Hybrid. After you killed him continue walking forward. You should run into a raptor very soon, shoot it, continue on walking. You should run into a whole bunch of enemies. Shoot all of them.

Go right and hop down and kill the pain hybrid. Hop down again. Get the super health. Walk forwards, turn left and kill the pain hybrid. There should be another one. Now continue walking until you get into the room that has the rocket launcher. Yahoo! Grab it and get the ammo for it and also the super health.

There's another goodie here. Get the Energy cannon behind the rocket launcher. Get the white security card (it should be near the energy cannon and kill all the hybrids and pain hybrids. Now go back into the room with the rocket launcher and the energy cannon. In the center, there should be a warp. Go in it. It should take you back to that red room. Go left and walk ahead. Open up the door and kill all the pain hybrids and hybrids. Now jump down where the 2 raptors is.

Once you killed him go up the elevator and kill every pain hybrid you

see. Do you hear that annoying noise? It sounds like a raptor! There's another raptor but not in the room where you are. It's in the door right next to the warp. Open it up and shoot it.

Here in this room is where you beat the level. Don't you feel like you missed something in the level though? Well you did. Remember at the beginning of the level? You never went to left way. If you want to you can go in the warp, then go into the other warp and then go that way. If your very eager to finish though just go ahead and beat the level. If you want to get every thing in the level and kill every monster...go that way then.

Go in the warp then go into the next warp. It should take you back to the beginning. Go left and shoot the hybrids. Get the super health and the ammo for the combat rifle. Now open the door and get ready to kill a hybrid. Follow the little yellow trail. Kill all hybrids that get in your way. Grab the ammo and stuff and now go back until you see a super health ball. Grab it and see the wall right in front of you? Well that's a secret door.

Open it up and explore around the place. Watch out for hybrids though. There should be lots of ammo and stuff here. Collect all of it. Now look for a door in this place. Once you found it, open it up and grab the super health in front of you and also the energy pack. Oh look! It's the map display! Yipee! Now you must go all the way back to the room with the raptor in it. Open up the door next to the warp.

LEVEL COMPLETE
PASSWORD: LLYRMGHT

=====
MAIN ENTRANCE
=====
Level 5

This is a boss stage. You have to fight pit demons. A pit demon is very hard. It takes lots of shots to kill and it shoots these powerful fire balls at you so try to dodge them. Ok right when you start grab the rocket launcher right in front of you. Now turn to the right and grab the ammo all the way and the end and go to the other site and get the ammo.

Now go back in the middle and open the door and hide to the left or right quickly. If you even get hit once it'll take a huge amount of health. Shoot the 3 pit demons with the rocket launcher. Be far away though.

Get all the ammo and health. After you killed the 3. Collect any ammo or health you missed. Now get ready to go in the next door. Open it up and try to avoid the blue pit demon. Kill the 2 raptors in the room first. Now go for the blue pit demon!!! Just stay far away from him and shoot. Dodge his fire balls. After you killed him go in the next room.

LEVEL COMPLETE

PASSWORD: WRMRCHNG

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ROMIN CENTER

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Level 6

See the Combat rifle? Grab it. You'll hear a roar, don't worry though there's no monsters or anything where you start. Now go the other way and get the combat rifle ammo. Go up ahead then turn left. See the slasher ahead of you? It's this red monster that uses it's claws to kill you. Get out your pistol and start shooting it.

Now walk up ahead until you see a raptor and a pain hybrid on the left. Go in that room and see the energy pack? Get out of the room and go in the other one a little further ahead on the left. There should be a raptor here. Kill it then grab the energy gun behind the table. Now get the energy pack in the other room. Ok, walk up to the door in the far right corner. It'll say you need the green security card. Remember that place. Now turn around and go up to the window. You should see a security droid right below you. You'll only see the top of it. Shoot it just with your pistol. It'll fire but it won't reach you.

Turn around and kill the pain hybrid. Go up to where the hybrid was and go into the next room. There should be a hybrid and a pain hybrid here. Kill them both. Straight ahead is a door. Get ready because there's a slasher waiting for you on the other side of the door. After you kill it, go up ahead, turn right, go down the stairs, and kill the next slasher. Turn right again and go outside. Kill the two pain hybrids on the right.

You'll see a little ball of spikes. Kill the death droid before it hits you with it's spikes. You'll see a lot of rocket ammo. The rocket launcher is right up ahead also a security droid is. Kill the security droid, get the rocket launcher and go back and get the ammo for it. Shoot the annoying pain hybrids that's above you. All the way at the end are 2 health balls. Grab them if your energy is running low. Now head up the stairs and open the door.

Kill the hybrid who thinks he's a bartender. There's a pain hybrid and also a mech droid here. Kill them both. Walk up to where you killed them. There will be just a regular hybrid here. Kill him. In the left

corner, there will be the green security card!

On the right of the green security guard. There should be a wall that doesn't go with the other wall pattern. There should also be a bomb right next to the wall. Shoot it and make sure your far away from it because you can get killed. Open up the secret door. Get all the weapons and ammo in here.

Ok back to the door where you need the green security card. Don't worry, when you head back there won't be any new enemies waiting for you (unless you forgot to kill one) Open the door, kill the hybrids. There See the mech droid and the pain hybrids? get your strongest weapon ready and kill them! If you get hurt badly, don't worry because there is some super health in the middle of this room.

You see the door where you killed all the pain hybrids and the mech droid? Well It won't open. You can't get a security card or anything. It's locked. The only way to opening it is to push a button. Get all the ammo near the right wall and then go into the blue room.

Go down the stairs, shoot the hybrid, shoot then next hybrid and then shoot the pain hybrid. When you get into the huge room, guess what's on the other side of that yellow pillar? A friendly pit demon! If you want to try to kill it, go ahead but I warn you, pit demons are hard, but there's only one here so it shouldn't be that tough. If you want to avoid him just walk to the left and go into that entrance where the pain hybrid is. Kill him.

Keep walking until you reach another pain hybrid. Kill him. Walk up a little bit further and turn right. Here is a secret door. Open it up and get all the stuff inside the small room. There's a energy cannon and energy packs for the weapon. There's also a guided missile and the map display. Now get out of the room and go up a little bit until you see a pain hybrid. Kill it. Actually you don't have to because you aren't going to go that way because guess what? The pit demon is there! So head back to the large room where the pit demon is and go into the other room this time.

There should be a pain hybrid right at the entrance. Kill it. When you get into the blue room, on your left is a elevator, activate it and go up it. Kill the security droid waiting for you at the top of the elevator. Go up ahead and kill the pain hybrid. Continue walking until you get into the room with the...

...SLASHERS! Uh oh! There's 2 of them so get a good, strong weapon ready and fire!!! After you killed the 2, there should be a red button in this

room. Go up to and press B and it should turn white. Hey I heard noise sounding like a door opening, maybe it's the door where the mech droid and the pain hybrids where? Head over there. Go inside the entrance and when you get out, you'll see a 2 raptors, and a death droid. There's 2 red health balls here so if you get hurt badly just pick them up. When I played this level I thought this part was going to have like billions of monsters but only 3. That's a good thing though :D

LEVEL COMPLETE

PASSWORD: TLNDFRFR

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CHAMBERS

=====

Level 7

+++This isn't the Medium Mode walkthrough, this is the easy mode walkthrough for this level. Medium mode walkthrough coming soon!+++

Ok now onto the seventh level. Go up and grab the combat rifle and it's ammo. Have it equipped. Shoot the hybrid on the right and the other one on the left. Walk up ahead until you get into the other room. Kill the pain hybrid. Uh oh, you'll hear something like a...RAPTOR! Maybe 2! Your not going to kill them now though. On your right is some combat rifle ammo and a little entrance to another room. Go into the entrance and keep on walking until you get up to the pain hybrid. Kill him and open the door on the right.

Grab the rockets and ammo in front of you. Go up ahead until you see a hybrid. Kill him. Inside the door next to the hybrid is a slasher and a raptor. Ahhh! Kill them quickly! It should take up 6 shots from your combat rifle. Inside that little room where they came out from is some rocket ammo and a nice red health ball ^_^ Get it then go back in the little entrance where you killed the pain hybrid. Don't turn left and go back into the room where you heard the raptors, go straight ahead and have your rocket launcher equipped because there's a...MECH DROID!

After you killed the mech droid, get the rocket launcher and the ammo. You won't be able to have 2 rocket launchers at once (I wish) It'll just give you more ammo. That's all. Now go back into the room that had the other rocket launcher (getting tired of going back here and there eh?) and Walk all the way to the far left and hop down into the little maze. Only have your combat rifle equipped for now.

Walk up ahead and kill the hybrid. Now I'm going to leave the fun maze up to you. (Ain't I nice?) Find the energy cannon gun then find the warp and get out of there. The warp will take you to the room where the mech droid was. (Aren't you glad that you already killed the mech droid?) Go into the room with the raptor noises and all the way on the left, on the front wall, is a little entrance to the room with the raptors. There will be 2 of them and a red health ball.

Right in front of the health ball are some stairs. Head up the stairs and shoot the hybrids. There's some health on the bottom right corner and on the top right corner is a red button. Press it and it should turn white. You'll hear a door open. I wonder where it is? Head on down to the room where you used to hear the raptor noises and go inside the entrance on the left.

Ok open the door on the right You'll enter a room with 2 hybrids. Kill them. You'll see some tables and stuff. Hmm... this doesn't look like chambers to me =/. After you killed the hybrids, go into the next door. This next part is kind of hard. You'll enter a room with 2 pain hybrids. One is right next to you and the other is kind of far away. Take out the one right next to you.

If you try to shoot the other one where you're standing right now will be kind of tough because the tables get in your way so go up to him and shoot him. Ok simple! Go into the next door, kill the hybrids, and the pain hybrid. Go into the door right next to you and kill the 2 hybrids in that room. Now grab the super health ball in the middle. That's all that's in here so get out and go into the next door.

Ah no enemies in here. Just an energy pack and an energy cannon. Grab them then get out. Don't go into the next door near you, just walk up ahead, turn right, turn left, turn left again and shoot the pain hybrid. Go up ahead some more and shoot the other pain hybrid and the raptor. You see the light that's shining on the weird looking wall? Well that's a secret door! Open it up. Grab the guided missile, the rocket launcher, the health ball and the map display. Get out and kill the raptor. Grab the yellow security card and press the red button on your right.

You'll hear a door open sound. You know where it is? It's in the maze! So go all the way back there. Do you ever recall seeing a door in the maze? Because that's what that button did. It opened up the door.

Ok I'll give you some nice instructions for the maze. Drop down and go up ahead, turn right when it splits, walk forwards then turn left. See the hybrid? Shoot him. Go up ahead where you killed him and shoot the next hybrid. Drop down and get the health, turn right and walk up ahead and grab all the combat rifle ammo. Now turn left and go into that room. Watch out there's hybrids left and right and a pain hybrid at the end! Kill them all. Activate the button at the end.

I just hear another door opened! Guess where it's at? It's where you pressed the last button, to open the one that led in here. Ic!

Go all the way back (remember you have to go into the warp, there's no elevator here) into that room and then near the button, a door will be opened. When you get there "SURPRISE!" 2 slashers will be running at you. Kill them quickly. Before they kill you. Now go into the next room.

LEVEL COMPLETE
PASSWORD: MHMNNCNS

=====
BREEDING CONTROL
=====
Level 8

LEVEL COMPLETE
PASSWORD:

=====
TRAINING ZONE
=====
Level 9

LEVEL COMPLETE
PASSWORD: NFRCHRSN

=====
SUB CELLARS
=====
Level 10

LEVEL COMPLETE
PASSWORD: DMSSKWLL

=====
COMPUTER CENTER
=====
Level 11

LEVEL COMPLETE
PASSWORD: TKRRVNGN

=====
CONTROL COMPLEX
=====
Level 12

LEVEL COMPLETE
PASSWORD: PGNFRMTF

Run across the room quickly, Grab it, then get the hell out of there before you die. Go back to the place where you begin at. Now you can get the ammo box. It'll give you 100 ammo for the bolt gun :) Ok now go to the other room, go down the stairs, and then go up the other stairs. There are 4 hybrids here and some pain hybrids higher than you.

The pain hybrids are harder than the regular hybrids. They take more hits to kill, and they have a stronger gun than the hybrid. You can't aim or anything but if you keep on shooting at the pain hybrids, the fire will go higher. Don't shoot them though because they'll shoot back. I know an easier way to kill them. Just try to dodge all their gun shots.

There's a little elevator on the left side. Press B to bring it down. Ride it up then go into the small little room. Grab the White access card, the combat rifle, and the map display. Before you go down the elevator, shoot the pain hybrids. Don't worry they won't shoot you. Kill the 2 with your hand laser then go down and kill the one near the left corner. Alright now have your combat rifle out.

Go down the stairs and turn right. Walk forwards and you'll see another hybrid. Kill it with your combat rifle. It'll only take one shot :) Now continue on and you'll see 1 more hybrid and uh oh a mech droid! These things are very strong and tough. If I were you I would just dodge it but if you want to get a perfect score on killing all enemies go ahead and pull out your bolt gun and shoot it.

Now continue on and kill the pain hybrid. Now see the little red button? Press B and it'll lower this elevator. Hop down and grab the ammo and Health Ball. Now go in the door that's in the left corner. This is the door that requires the white security card. Open it up and walk forward until you run into a hybrid. Kill it then continue walking until you get up to the room with the warp.

There will be an ammo box for the combat rifle here and also 2 hybrids. Grab the ammo box and shoot the hybrids. Walk into the warp. It'll bring you to the place where the 2 pain hybrids were.

There will be a lot of goodies here. An ammo box for the combat rifle a blue and red health ball and yeah! The Yellow access card! There's also 2 hybrids though so watch out. There's also a secret door here. At the left side wall, look at the little yellow lines. When you see a little blank space that's the secret door! Open it up and there will be a red health ball and a shield. You really don't need the shield since you already killed the hybrids. It gives you like 10 seconds of protection and then it wears off. That's all. Ok now go out of the secret room and go into the warp.

The warp will bring you outside. Now that you have the yellow security card, go back to the room that had the bolt gun. Be like me and just run through the room without killing a single hybrid or go crazy and kill them all! There's a door at the end of this room. Open up the door and go down the stairs. Have your bolt gun equipped. Shoot the hybrids and the pain hybrid.

BE VERY CAREFUL THOUGH! DO NOT SHOOT THOSE LITTLE BOMBS IF YOUR NEAR THEM BECAUSE IT CAN KILL YOU INSTANTLY! There's a health ball here so if your about to die grab it and finish off the enemies. There's also a combat rifle here too but you should have enough bolt ammo to kill the hybrids. Ok now open the door and ahhh! It's a mech droid! After you kill it, go in the warp, and then just jump onto that weird thing in the middle.

LEVEL COMPLETE
PASSWORD: LDNHGHNT

=====
COMBAT ARENA
=====
Level 2

right when you begin TURN LEFT QUICKLY! There will be a hybrid standing right there on the stairs. Don't worry if you get hit because there's a blue health ball right behind you. Ok time to get the Combat rifle. Walk up the stairs and when you see the 2 paths, take the right path. Once you jump down you can't get back up so just continue on.

When you jump down the second time there will be a hybrid standing right in front of you. Shoot it and continue on walking. When you get up to the big room jump all the way down and shoot the hybrids and pain hybrids. At the back wall there will be the combat rifle on the right and some ammo on the left. Grab it and grab the ammo and then turn around and see the yellow elevator? Get back up. There will be a hybrid shooting at you on the left, kill it. Go into The warp will be on the far right side. It'll take you right where you came from. Now go the other way. Have your Combat Rifle equipped.

Walk forwards, until you run into hybrid. Kill it then continue walking until you see a door. Have your rifle ready because there are 2 hybrid's waiting for you right when you open the door! Grab all the yummys and get out of the small room and continue on walking ahead. You'll see two little entrances to this blue hallway.

Take the one on the right. There will be a hybrid, shoot it. Now turn right and go forwards. There will be another hybrid. Kill it. Get up to the door. It says you need a yellow security card. Remember that door. Now go the other way.

Watch out there will be a pain hybrid on the left when you pass the second little entrance. When you get to the brown room, it will be full of hybrids and pain hybrids. Kill them all. Now turn right, see the hybrid? Kill it. Continue walking until you reach the security droid. Kill him. It takes 3 shots with your combat rifle. Shoot it and grab the combat rifle ammo and continue on walking. You'll run into another security droid ic! Kill it and continue walking, kill the hybrid.

When you Get up to the door. Open it and go up the stairs. This room has a hybrid and a pain hybrid so be prepared. After you kill the 2 on the left behind the pillar is a secret door. Go in it. There should be some extra shells for the combat rifle and also the map display.

Walk out of the secret room and go right and kill the security droid. Continue on walking until you see the yellow security card. There will be 2 hybrids here. There's also a health ball so don't worry if you get hit. Ok you see that light shinning on the wall? Well go up to that wall and press the action button to open it. It's a secret area!

There will be a bolt gun in here. Alright now lets go back to the yellow security card door. Get ready because right when you open it up there will be 2 pain hybrid's and 3 hybrids. Get the health ball and the ammo on the right. There's also some more ammo for the combat rifle on the left. Get it and now go left and go down the stairs.

There will be a hybrid and 2 Pain hybrid's here. Remember not to get close to those little bombs because if you do, a hybrid might shoot it and you could instantly die! After you killed everything go in the warp.

LEVEL COMPLETE
PASSWORD: DBYFTHND

=====
TEST LABS
=====
Level 3

+++This isn't the hard mode level walkthrough, it's the medium mode level walkthrough. Hard mode walkthrough coming soon!+++

You start out on a elevator. Right next to you is the combat rifle and some combat rifle ammo. Grab it and then push the red button. GET READY TO...RUN AWAY!!!! It's not worth it shooting these hybrids. Just get out of there. Save your ammo. If you have to then go ahead but you'll get badly damaged. Ok once you enter the room that has the pain hybrid on the stair case, Go up the stairs and kill the pain hybrid.

Here you will find a new enemy called the death droid. It's a floating ball with spikes. Shoot it. Walk forwards until you see a hybrid hiding on the left. Kill him and go where he was hiding. The wall you are facing is a secret door. Open it up to get a new gun...the energy Cannon. This weapon is just like the bolt gun but is stronger.

Now walk back to the stair case, go down it and then see the little entrance on the bottom floor where the pain hybrid is standing? First kill the pain hybrid then go inside it and walk forward until you reach 3 hybrids. Kill them and grab the bolt gun and the ammo. So we should now have the bolt gun, the energy cannon and the combat rifle. Go into the little warp.

Jump out of the little window and then kill the 4 hybrids. There's lots of health balls here. Grab them and then go inside the little entrance on the other side where you came from. While your walking through the little tunnel you'll run into a hybrid. Be careful. There's 2 hybrids when you get out of the tunnel and also a friendly mech droid. Kill them all. Try to Remember this place.

Jump down onto the yellow floor and go inside the tunnel. While your walking through the tunnel you should run into a health ball. Get it then up the stairs and shoot the hybrids and the pain hybrid. Collect the ammo and the health. There is a secret door here. Look at the wall pattern. If you see a unusual wall, that's the secret door. There's a pain hybrid waiting for you though so get ready to fire!

Walk forwards and you'll run into another pain hybrid, kill it. There's a secret door here. Right next to the pain hybrid you just killed should be a wall (well duh) it should have a lot of light on it. Go up to it and press B to open it. Get all the stuff inside the room. There should be a energy pack, and some mines, a health ball and the map display! Woohoo! Now go out and go up the stairs.

There's another secret door here. It's pretty simple. Right when the stairs end there should be a wall right in front of you. Press B to open it. Once again there's a pain hybrid waiting for you. Kill it and the other one. Walk into the room. On the right is a new enemy. The security droid. On the left is a death droid and a pain hybrid. Next to the pain hybrid and the death droid is a red health ball and a new gun.

The Rocket Launcher. This gun is very strong but isn't rapid fire or anything. When you get the rocket launcher you only start out with 2 rockets Bah :(but there is more ammo where the security droid is. Get the health, and the other stuff and head over where the security droid is. Kill it and walk just a bit more ahead where the security droid is,

you'll see the yellow security card and another security droid! Kill it then Grab the yellow security card.

OK now go all the way back until you reach the yellow floor. There's a elevator on the left. Bring the elevator down then go up it and then go outside. Ready to meet your new enemy?? It's the raptor. If you get hurt badly don't worry because there's a health ball right in the middle. Jump down onto the grass or green floor (whatever) with your energy cannon, bolt gun, or rocket launcher equipped and kill everything! Now go into the door.

LEVEL COMPLETE
PASSWORD: CSSRCNHT

=====
WASTE CENTER
=====

Level 4

+++This isn't the hard mode level walkthrough, it's the medium mode level walkthrough. Hard mode walkthrough coming soon!+++

Get the combat rifle in front of you, and walk into the next room. There will be 5 hybrids and 1 pain hybrid here. Kill them all. Get the combat rifle ammo and the health on the right. Look at the window...see the mech droid? Shoot at it until it dies. If you go right up to the window and shoot him, he will be able to hit you but if you kind of walk to the right, or left, his huge fireballs won't be able to hit you.

After you kill him shoot the 3 Pain Hybrids on the other side. Now walk up to the door in the center. Open it up. Jump down, and shoot the 2 hybrids. There is also a mech droid here. You don't have to shoot it if you don't want to, but if you do, go ahead but try not to get hit!

Activate the elevator on the left side. Go up the elevator. Get the combat rifle. Since you already have one it'll just be extra shells. Now hop down, grab the extra combat rifle shells on the right, and activate the elevator in the center. Since you killed the pain hybrids here, there should only be 1 hybrid here. Grab the super health near the door on the left and open it up.

Say hello to Mr. Hybrid. After you killed him continue walking forward. You should run into a raptor very soon, shoot it, continue on walking. You should run into a whole bunch of enemies. Shoot all of them.

Go right and hop down and kill the pain hybrid. Hop down again. Get the super health. Walk forwards, turn left and kill the pain hybrid. There should be another one. Now continue walking until you get into the room

that has the rocket launcher. Yahoo! Grab it and get the ammo for it and also the super health.

There's another goodie here. Get the Energy cannon behind the rocket launcher. Get the white security card (it should be near the energy cannon and kill all the hybrids and pain hybrids. Now go back into the room with the rocket launcher and the energy cannon. In the center, there should be a warp. Go in it. It should take you back to that red room. Go left and walk ahead. Open up the door and kill all the pain hybrids and hybrids. Now jump down where the 2 raptors is.

Once you killed him go up the elevator and kill every pain hybrid you see. Do you hear that annoying noise? It sounds like a raptor! There's another raptor but not in the room where you are. It's in the door right next to the warp. Open it up and shoot it.

Here in this room is where you beat the level. Don't you feel like you missed something in the level though? Well you did. Remember at the beginning of the level? You never went to left way. If you want to you can go in the warp, then go into the other warp and then go that way. If your very eager to finish though just go ahead and beat the level. If you want to get every thing in the level and kill every monster...go that way then.

Go in the warp then go into the next warp. It should take you back to the beginning. Go left and shoot the hybrids. Get the super health and the ammo for the combat rifle. Now open the door and get ready to kill a hybrid. Follow the little yellow trail. Kill all hybrids that get in your way. Grab the ammo and stuff and now go back until you see a super health ball. Grab it and see the wall right in front of you? Well that's a secret door.

Open it up and explore around the place. Watch out for hybrids though. There should be lots of ammo and stuff here. Collect all of it. Now look for a door in this place. Once you found it, open it up and grab the super health in front of you and also the energy pack. Oh look! It's the map display! Yipee! Now you must go all the way back to the room with the raptor in it. Open up the door next to the warp.

LEVEL COMPLETE
PASSWORD: HNSWLLSN

=====
MAIN ENTRANCE
=====
Level 5

+++This isn't the hard mode level walkthrough, it's the medium mode

level walkthrough. Hard mode walkthrough coming soon!+++

This is a boss stage. You have to fight pit demons. A pit demon is very hard. It takes lots of shots to kill and it shoots these powerful fire balls at you so try to dodge them. Ok right when you start grab the rocket launcher right in front of you. Now turn to the right and grab the ammo all the way and the end and go to the other site and get the ammo.

Now go back in the middle and open the door and hide to the left or right quickly. If you even get hit once it'll take a huge amount of health. Shoot the 3 pit demons with the rocket launcher. Be far away though.

Get all the ammo and health. After you killed the 3. Collect any ammo or health you missed. Now get ready to go in the next door. Open it up and try to avoid the blue pit demon. Kill the 2 raptors in the room first. Now go for the blue pit demon!!! Just stay far away from him and shoot. Dodge his fire balls. After you killed him go in the next room.

LEVEL COMPLETE

PASSWORD: TSTRSTLR

=====

ROMIN CENTER

=====

Level 6

+++This isn't the hard mode level walkthrough, it's the medium mode level walkthrough. Hard mode walkthrough coming soon!+++

See the Combat rifle? Grab it. You'll hear a roar, don't worry though there's no monsters or anything where you start. Now go the other way and get the combat rifle ammo. Go up ahead then turn left. See the slasher ahead of you? It's this red monster that uses it's claws to kill you. Get out your pistol and start shooting it.

Now walk up ahead until you see a raptor and a pain hybrid on the left. Go in that room and see the energy pack? Get out of the room and go in the other one a little further ahead on the left. There should be a raptor here. Kill it then grab the energy gun behind the table. Now get the energy pack in the other room. Ok, walk up to the door in the far right corner. It'll say you need the green security card. Remember that place. Now turn around and go up to the window. You should see a security droid right below you. You'll only see the top of it. Shoot it just with your pistol. It'll fire but it won't reach you.

Turn around and kill the pain hybrid. Go up to where the hybrid was and go into the next room. There should be a hybrid and a pain hybrid here. Kill them both. Straight ahead is a door. Get ready because there's a

slasher waiting for you on the other side of the door. After you kill it, go up ahead, turn right, go down the stairs, and kill the next slasher. Turn right again and go outside. Kill the two pain hybrids on the right.

You'll see a little ball of spikes. Kill the death droid before it hits you with it's spikes. You'll see a lot of rocket ammo. The rocket launcher is right up ahead also a security droid is. Kill the security droid, get the rocket launcher and go back and get the ammo for it. Shoot the annoying pain hybrids that's above you. All the way at the end are 2 health balls. Grab them if your energy is running low. Now head up the stairs and open the door.

Kill the hybrid who thinks he's a bartender. There's a pain hybrid and also a mech droid here. Kill them both. Walk up to where you killed them. There will be just a regular hybrid here. Kill him. In the left corner, there will be the green security card!

On the right of the green security guard. There should be a wall that doesn't go with the other wall pattern. There should also be a bomb right next to the wall. Shoot it and make sure your far away from it because you can get killed. Open up the secret door. Get all the weapons and ammo in here.

Ok back to the door where you need the green security card. Don't worry, when you head back there won't be any new enemies waiting for you (unless you forgot to kill one) Open the door, kill the hybrids. There See the mech droid and the pain hybrids? get your strongest weapon ready and kill them! If you get hurt badly, don't worry because there is some super health in the middle of this room.

You see the door where you killed all the pain hybrids and the mech droid? Well It won't open. You can't get a security card or anything. It's locked. The only way to opening it is to push a button. Get all the ammo near the right wall and then go into the blue room.

Go down the stairs, shoot the hybrid, shoot then next hybrid and then shoot the pain hybrid. When you get into the huge room, guess what's on the other side of that yellow pillar? A friendly pit demon! If you want to try to kill it, go ahead but I warn you, pit demons are hard, but there's only one here so it shouldn't be that tough. If you want to avoid him just walk to the left and go into that entrance where the pain hybrid is. Kill him.

Keep walking until you reach another pain hybrid. Kill him. Walk up a little bit further and turn right. Here is a secret door. Open it up and

get all the stuff inside the small room. There's a energy cannon and energy packs for the weapon. There's also a guided missile and the map display. Now get out of the room and go up a little bit until you see a pain hybrid. Kill it. Actually you don't have to because you aren't going to go that way because guess what? The pit demon is there! So head back to the large room where the pit demon is and go into the other room this time.

There should be a pain hybrid right at the entrance. Kill it. When you get into the blue room, on your left is a elevator, activate it and go up it. Kill the security droid waiting for you at the top of the elevator. Go up ahead and kill the pain hybrid. Continue walking until you get into the room with the...

...SLASHERS! Uh oh! There's 2 of them so get a good, strong weapon ready and fire!!! After you killed the 2, there should be a red button in this room. Go up to and press B and it should turn white. Hey I heard noise sounding like a door opening, maybe it's the door where the mech droid and the pain hybrids where? Head over there. Go inside the entrance and when you get out, you'll see a 2 raptors, and a death droid. There's 2 red health balls here so if you get hurt badly just pick them up. When I played this level I thought this part was going to have like billions of monsters but only 3. That's a good thing though :D

LEVEL COMPLETE
PASSWORD: STNDRDSW

=====
CHAMBERS
=====

Level 7

+++This isn't the hard mode level walkthrough, it's the medium mode level walkthrough. Hard mode walkthrough coming soon!+++

Ok now onto the seventh level. Go up and grab the combat rifle and it's ammo. Have it equipped. Shoot the hybrid on the right and the other one on the left. Walk up ahead until you get into the other room. Kill the pain hybrid. Uh oh, you'll hear something like a...RAPTOR! Maybe 2! Your not going to kill them now though. On your right is some combat rifle ammo and a little entrance to another room. Go into the entrance and keep on walking until you get up to the pain hybrid. Kill him and open the door on the right.

Grab the rockets and ammo in front of you. Go up ahead until you see a hybrid. Kill him. Inside the door next to the hybrid is a slasher and a raptor. Ahhh! Kill them quickly! It should take up 6 shots from your combat rifle. Inside that little room where they came out from is some rocket ammo and a nice red health ball ^_^ Get it then go back in the little entrance where you killed the pain hybrid. Don't turn left and go back into the room where you heard the raptors, go straight ahead and have your rocket launcher equipped because there's a...MECH DROID!

After you killed the mech droid, get the rocket launcher and the ammo. You won't be able to have 2 rocket launchers at once (I wish) It'll just give you more ammo. That's all. Now go back into the room that had the other rocket launcher (getting tired of going back here and there eh?) and Walk all the way to the far left and hop down into the little maze. Only have your combat rifle equipped for now.

Walk up ahead and kill the hybrid. Now I'm going to leave the fun maze up to you. (Ain't I nice?) Find the energy cannon gun then find the warp and get out of there. The warp will take you to the room where the mech droid was. (Aren't you glad that you already killed the mech droid?) Go into the room with the raptor noises and all the way on the left, on the front wall, is a little entrance to the room with the raptors. There will be 2 of them and a red health ball.

Right in front of the health ball are some stairs. Head up the stairs and shoot the hybrids. There's some health on the bottom right corner and on the top right corner is a red button. Press it and it should turn white. You'll hear a door open. I wonder where it is? Head on down to the room where you used to hear the raptor noises and go inside the entrance on the left.

Ok open the door on the right You'll enter a room with 2 hybrids. Kill them. You'll see some tables and stuff. Hmmm... this doesn't look like chambers to me =/. After you killed the hybrids, go into the next door. This next part is kind of hard. You'll enter a room with 2 pain hybrids. One is right next to you and the other is kind of far away. Take out the one right next to you.

If you try to shoot the other one where your standing right now will be kind of tough because the tables get in your way so go up to him and shoot him. Ok simple! Go into the next door, kill the hybrids, and the pain hybrid. Go into the door right next to you and kill the 2 hybrids in that room. Now grab the super health ball in the middle. That's all that's in here so get out and go into the next door.

Ah no enemies in here. Just a energy pack and a energy cannon. Grab them then get out. Don't go into the next door near you, just walk up ahead, turn right, turn left, turn left again and shoot the pain hybrid. Go up ahead some more and shoot the other pain hybrid and the raptor. You see the light that's shining on the weird looking wall? Well that's a secret door! Open it up. Grab the guided missile, the rocket launcher, the health ball and the map display. Get out and kill the raptor. Grab the yellow security card and press the red button on your right.

You'll hear a door open sound. You know where it is? It's in the maze!
So go all the way back there. Do you ever recall seeing a door in the
maze? Because that's what that button did. It opened up the door.

Ok I'll give you some nice instructions for the maze. Drop down and go
up ahead, turn right when it splits, walk forwards then turn left. See
the hybrid? Shoot him. Go up ahead where you killed him and shoot the
next hybrid. Drop down and get the health, turn right and walk up ahead
and grab all the combat rifle ammo. Now turn left and go into that room.
Watch out there's hybrids left and right and a pain hybrid at the end!
Kill them all. Activate the button at the end.

I just hear another door opened! Guess where it's at? It's where you
pressed the last button, to open the one that lead in here. Ic!

Go all the way back (remember you have to go into the warp, there's no
elevator here) into that room and then near the button, a door will be
opened. When you get there "SURPRISE!" 2 slashers will be running at
you. Kill them quickly. Before they kill you. Now go into the next room.

LEVEL COMPLETE
PASSWORD: LLRSCRSS

=====
BREEDING CONTROL
=====
Level 8

LEVEL COMPLETE
PASSWORD: LNDBTTL

=====
TRAINING ZONE
=====
Level 9

LEVEL COMPLETE
PASSWORD: SRCNHRDS

=====
SUB CELLARS
=====
Level 10

LEVEL COMPLETE
PASSWORD: WFLLRWR

=====
COMPUTER CENTER
=====

Level 11

LEVEL COMPLETE
PASSWORD: RRKNGNWR

=====
CONTROL COMPLEX
=====

Level 12

LEVEL COMPLETE
PASSWORD: WFLLRWR

=====
WAREHOUSE
=====

Level 13

LEVEL COMPLETE
PASSWORD: RRKNGNWR

=====
LIVING QUARTERS
=====

Level 14

LEVEL COMPLETE
PASSWORD: DNTFGHTW

=====
HANGAR APPROACH
=====

Level 15

LEVEL COMPLETE
PASSWORD: CRRYSGNF

=====
ENDING FOR HARD MODE
=====

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There are TONS! Of passwords for this game and all thanks to Xanimal and Parasyte for finding 'em out.

=====
EASY MODE PASSWORDS
=====

Combat Arena
Level 2
Password: CRSDRPLS

Test Labs
Level 3
Password: TKMWTHYB

Waste Center
Level 4
Password: TTLLSFRT

Main Entrance
Level 5
Password: STCRSTRD

Romin Center
Level 6
Password: NTLVMLNW

Chambers
Level 7
Password: NTTRDTNY

Breeding Control
Level 8
Password: RQSTMWTN

Training Zone
Level 9
Password: GTSTNDBY

Sub Cellars
Level 10
Password: YRSDTFGH

Computer Center
Level 11

Password: TWTHYVRS

Control Complex

Level 12

Password: THYRCLLN

Warehouse

Level 13

Password: GHVTBTHR

Living Quarters

Level 14

Password: HLYLNDHS

Hangar Approach

Level 15

Password: TBFREGHT

Ending

Password: GDFGHTBL

=====
MEDIUM MODE PASSWORDS
=====

Combat Arena

Level 2

Password: VWHTSRGH

Test Labs

Level 3

Password: TCRSDRLR

Waste Center

Level 4

Password: DFRLMWTB

Main Entrance

Level 5

Password: LLYRMGHT

Romin Center

Level 6

Password: WRMRCHNG

Chambers

Level 7

Password: TLNDFRFR

Breeding control

Level 8
Password: MHMNNCNS

Training Zone
Level 9
Password: YWHLRTR

Sub cellars
Level 10
Password: NFRCHRSN

Computer Center
Level 11
Password: DMSSKWLL

Control Complex
Level 12
Password: TKRRVNGN

Warehouse
Level 13
Password: PGNFRMTF

Living Quarters
Level 14
Password: STWCHRST

Hangar Approach
Level 15
Password: NSRCMNGW

Ending
Password: THSWRDSH

=====
HARD MODE PASSWORDS
=====

Combat Arena
Level 2
Password: LDNHGHNT

Test Labs
Level 3
Password: DBYFTHND

Waste Center
Level 4
Password: CSSRCNHT

Main Entrance
Level 5
Password: HNSWLLSN

Romin Center
Level 6
Password: TSTRSTLR

Chambers
Level 7
Password: STNDRDSW

Breeding Control
Level 8
Password: LLRSCRSS

Training zone
Level 9
Password: LNDBTTL

Sub Cellars
Level 10
Password: SRCNHRDS

Computer Center
Level 11
Password: WFLLWRWR

Warehouse
Level 12
Password: RRKNGNWR

Warehouse
Level 13
Password: DNFTGHTW

Living Quarters
Level 14
Password: CRRYSGNF

Hangar Approach
Level 15
Password: CRSSWRLR

Ending
Password: DSFENGLND

=====

SPECIAL PASSWORDS

=====

All Keys

Password: KNGHTSFR

All Maps

Password: LMSPLLNG

All Weapons

Password: THRBLDNS

Infinite Ammo

Password: NDCRSVRT

Infinite Health

Password: HLGNDSEB

Level Skip

Password: NFTRWLLH

(go to map screen and push select to go on to the next level)

Cheat mode

Password: NRYRDDS

(Disables Special Passwords)

Sound FX Test

Password: CRSDR

(In Game Options menu, turn Sound FX OFF, then back ON to hear a random sound)

God Mode

Password: S X N

(unlimited Health, All Weapons, All Keys, unlimited Ammo, All Maps, And Level Skip)

=====

CHEAT MODE PASSWORDS

=====

(Must enter Cheat Mode to use these)

All keys

Password: KEYS

All maps

Password: MAPS

All Weapons

Password: WEAPONS

Unlimited Ammo
Password: AMMO

Unlimited Health
Password: HEALTH

Level Skip
Password: SKIP
(Go to Map Screen, and push Select go onto the next level)

Disable Cheat Mode
Password: PWORD
(Enables Special Passwords)

Sound FX Test
Password: SFX TEST
(In Game Options menu, turn Sound FX OFF, then back ON to hear a random sound)

God Mode
Password: ALL
(Unlimited Health, All Weapons, All Keys, Unlimited Ammo, All Maps, And Level Skip)

=====
LEVEL PASSWORDS
=====
(Must enter Cheat Mode to use these)

=====
Easy Mode
=====

Combat Arena
Level 2
Password: A

Test Labs
Level 3
Password: B

Waste Center
Level 4
Password: C

Main Entrance
Level 5
Password: D

Romin Center

Level 6
Password: E

Chambers
Level 7
Password: F

Breeding Control
Level 8
Password: G

Training Zone
Level 9
Password: H

Sub Cellars
Level 10
Password: I

Computer Center
Level 11
Password: J

Control Complex
Level 12
Password: K

Warehouse
Level 13
Password: L

Living Quarters
Level 14
Password: M

Hangar Approach
Level 15
Password: N

Ending
Password: O

=====
Medium Mode
=====

Combat Arena
Level 2
Password: AA

Test labs
Level 3
Password: BB

Waste Center
Level 4
Password: CC

Main Entrance
Level 5
Password: DD

Romin Center
Level 6
Password: EE

Chambers
Level 7
Passwords: FF

Breeding Control
Level 8
Passwords: GG

Training Zone
Level 9
Password: HH

Sub Cellars
Level 10
Password: II

Computer Center
Level 11
Password: JJ

Control Complex
Level 12
Password: KK

Warehouse
Level 13
Password: LL

Living Quarters
Level 14
Password: MM

Hangar Approach
Level 15
Password: NN

Ending
Password: OO

=====
Hard Mode
=====

Combat Arena
Level 2
Password: AAA

Test labs
Level 3
Password: BBB

Waste Center
Level 4
Password: CCC

Main Entrance
Level 5
Password: DDD

Romin Center
Level 6
Password: EEE

Chambers
Level 7
Password: FFF

Breeding Control
Level 8
Password: GGG

Training Zone
Level 9
Password: HHH

Sub Cellars
Level 10
Password: III

Computer Center
Level 11
Password: JJJ

Control Complex
Level 12
Password: KKK

Warehouse
Level 13
Password: LLL

Living Quarters
Level 14
Password: MMM

Hangar approach
Level 15
Password: NNN

Ending
Password: OOO

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)•-> 18. GAME SHARK CODES <-•([

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Here are some game shark codes for the game.

Must Be On [M] - E40ADC64EF133AF2
10B46709A9EC88B1

Infinite Health - 1882232FEB8BF390

Inf C. Rifle Ammo - 0893DA3650C3FF5C

Inf Bolt Gun Ammo - 8D6E840ADB4602F8

•"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"•

)•-> 19. GLICHES <-•([

•"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"••"∨^∨"•

Glitch #1:

While I had the zoom scope on, the colors were just regular, not night vision or anything. I think this glitch happens when right when you get shot and you change it to the zoom scope.

Glitch #2:

Sometimes you'll go up right next to a hybrid and he won't even know your there even though he's directly looking at you.

Glitch #3:

A enemy was right up to me and shot me but it didn't hurt me :D (it wasn't on god mode or anything either)

Has a glitch happened to you? E-mail me what happen and I will put it up in this section.

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])•-> 20. RUMORS <-•([

•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*

Uh oh the rumors for this game are starting to begin =(Some jerks e-mailed me some completely stupid, fake, rumors for this game. If you ever here these rumors below, they're fake fake fake. Don't waste your time trying it out.

Rumor #1

Name: Secret ending

Kill every enemy on easy mode and you'll get a good ending

Reason why it isn't it true: Wouldn't you think if you killed every enemy in the level, you would get a different password?

Rumor #2

Name: Turn guns into rapid fire

Enter this password: K M T
This should activate super cheat mode, the only cheat I've discover is the rapid fire cheat. Enter RAPGUN this should make all pistols and other slow guns turn into rapid guns. It won't effect the guns that are already rapid fire.

Reason why it isn't true: it's so pathetic you know it isn't true

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)•-> 21. CHALLENGES <-•([

•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*

Have you beaten the game on easy, medium, and hard mode and think you're the true master? Well try to beat these challenges and don't worry a lot more will come soon!

* = Very easy
** = Easy
*** = Medium
**** = Hard
***** = Very hard
***** = almost impossible!

Challenge #1 -

Level: Perimeter

Difficulty mode: Hard

What you must do: Fire only 50 shots or less, kill 12% of enemies, hit accuracy must be at least 60, must beat in 1:30 or less, weapon choice must be hand laser (this doesn't mean you can't use any other gun, it just means you have to use the hand laser more)

Difficulty: ****

Have I ever beaten it?: Yes

Challenge #2

Level: Perimeter

Difficulty mode: Hard

What you must do: Beat the Level only using the hand laser, and enemies killed must be 70%.

Difficulty: ****

Challenge #3

Level: Perimeter

Difficulty mode: Hard

What you must do: Go into the room where you need the yellow security card, and kill every enemy in that room with your hand laser. You can't collect any health. Right when you start, go in the room and kill

everyone with your hand laser. Your health can't go below 20.

Difficulty: **

Have I ever beaten it?: Yes

Challenge #4

Level: Perimeter

Difficulty mode: Hard

What you must do: Get at least 90% enemies killed in 3 minutes or less

Difficulty: ****

Have I beaten it?: Yes

Challenge #5

Level: Combat Arena

Difficulty mode: Hard

What you must do: When you start, make the hybrid near you shoot you until you get down to 20 health then go into the room that has the combat rifle and combat rifle ammo and kill everyone in that room just with your hand laser.

Have I ever beaten it?: Yes

Challenge #6

Level: Main Entrance

Difficulty mode: medium

What you must do: Beat the level in 1:00

Difficulty: ****

Have I beaten it?: Yes

Challenge #7

Level: Main Entrance

Difficulty mode: Hard

What you must do: Beat the level without getting super health. You can use any weapon but the weapon of choice must be= Hand laser

Difficulty: *****

Have I beaten it?: No

Challenge #8

Level: Main Entrance

Difficulty mode: Easy

What you must do: Kill only one pit demon with your hand laser

Difficulty: ****

Have I beaten it?: Yes (barley survived though)

Challenge #9

Level: Main Entrance

Difficulty mode: Easy

What you must do: Don't kill anyone except the blue pit demon but only with your combat rifle.

Difficulty: *****

Have I beaten it?: Almost did, I ran out of ammo so I used the rocket launcher to finish him off

Challenge #10

Level: Main Entrance

Difficulty mode: Easy

What you must do: Beat the level upside down =)

Difficulty: *****

Have I beaten it?: No I suck lol

Challenge #11

Level: Any level that has a mech droid

Difficulty mode: any difficulty mode that will have a mech droid in the level.

What you must do: Kill a mech droid only using the hand laser

Difficulty: **

Have I beaten it?: Yup, I didn't even get hit once either =D

Challenge #12

Level: Any level that has a pit demon

Difficulty mode: any difficulty mode that will have a pit demon in the level.

What you must do: Kill a pit demon only using the hand laser

Difficulty: ***

Have I beaten it?: Nope because I played the main entrance level so about 50 pit demons were killing me while I was just trying to kill one.
Ic

Challenge #13

Level: Any level

Difficulty mode: any difficulty mode

What you must do: Get 100% accuracy

Difficulty: *

Have I beaten it?: Yes. Here's the trick, only kill 1 enemy =D

Challenge #14

Level: Perimeter

Difficulty mode: Hard

What you must do: Go in the room that requires the yellow security card and say in the middle of the room for 2:00. You can dodge shots and stuff but you can't go all the way at the end. You can't use any weapons either

Difficulty: ***

Have I beaten it?: Yes

Challenge #15

Level: Perimeter

Difficulty mode: Hard

What you must do: Beat the level with the brightness all the way down and have a really weak light on (lol sorry I don't know where I got this from)

Difficulty: **

Have I beaten it?: Yes

Challenge #16

Level: Perimeter

Difficulty mode: Easy

What you must do: beat the level without getting shot

Difficulty: ***

Have I beaten it?: Yes

Challenge #17

Level: Perimeter

Difficulty mode: Medium

What you must do: Beat the level without getting shot

Difficulty: ****

Have I beaten it?: Not yet

Challenge #18

Level: Perimeter

Difficulty mode: Hard

What you must do: Beat the level without getting shot

Difficulty: *****

Have I beaten it?: No

Challenge #18

Level: Perimeter

Difficulty mode: Hard

What you must do: Have all weapons and unlimited ammo cheats on and kill every enemy with a mine

Difficulty: **

Have I beaten it?: Yes

Challenge #19

Level: Perimeter

Difficulty mode: Hard

What you must do: Only use your hand laser and only shoot it 20 times or less. Get at least 10% enemies killed.

Difficulty: ***

Have I beaten it?: Yes

Challenge #20

Level: Combat Arena

Difficulty mode: Easy

What you must do: Beat the level without getting shot

Difficulty: ?

Have I beaten it?: Haven't tried yet

More challenges will be added soon...

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])•-> 22. TRIVIA! <-•([

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think you're a master at Dark Arena eh? Try to answer some of these trivia questions for the game. If you think you got all of them right then e-mail me at slimjim25c@hotmail.com and if you did I'll put you in the wall of fame. Later on, I will add more questions. Good luck!!

Question 1: Yes or No? At the game options menu, when you view the credits there, do they play music?

Question 2: What things do you need to play multiplayer?

- A) 2 gb's (or more) 2 game packs (or more) 1 link cable (or more)
- B) 100 gb's (or more) 100 game packs (or more) no link cables
- C) no gb's, no game pack, no link cable
- D) 2 gba's (or more) 2 game packs (or more) 1 link cable (or more)
- E) 2 gba's (or more) 1 game pack 1 link cable (or more)
- F) None above

Question 3: How much ammo does it say that the hand held laser gun (at the status bar)

Question 4: When you clear your password at the "Enter password screen" What does the girl say?

Question 5: Level 1 "Perimeter" has the:

- A) Green and yellow security cards
- B) white and green security cards
- C) yellow and white security cards
- D) Orange and purple security cards
- E) Green and blue security cards
- F) none above

Question 6: at the title screen, what color is the monsters eyeball?

- A) Green
- B) Blue
- C) Red
- D) Purple
- E) Orange
- F) none above

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])•-> 23. WALL OF FAME <-•([

•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*•*"v^v"*

Name: Josh

E-mail: nintendo14@hotmail.com

Instant messenger: N/A

Challenges beaten: 1, 2

Name: Nick Smith

E-mail: N/A

Instant messenger: ofgmaster@hotmail.com (MSN IM)

Challenges beaten: 1

Crimsonhead0o0

Instant messenger: Crimsonhead0o0

e-mail: N/A

Challenges beaten: 1, 2, 3, 4

If you beaten any of my challenges, please e-mail me what challenges you beaten and tell me your

-Total shots Fired

-Weapon of choice

-Time Taken

-Hit accuracy

-Enemies killed

If you beat it in like 20 seconds I won't believe you so you must get a pic of it and show me it. Then you'll be in the wall of fame!

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])•-> 24. WISHLIST <-•([

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If they ever make a Dark Arena 2 here's what I hope what they will add/improve

-More levels, weapons, and items

-New enemies

-No password save (sorry I hate writing down passwords and etc..)

-You can select your character

-You can jump (almost every first person shooter I have doesn't jump)

-You can duck

-You can aim

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])•-> 25. FAQ <-•([

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Q: Every time I go onto the next level I hear a "Oh Yeah!" wtf?

A: hahahaha yeah. If you don't like that you can just turn the sound effects off.

Q: Is the person that you get to control is a girl of a guy because when he/she always gets hit I hear a kind of guy sound =S

A: It's a girl.

Q: Is there any way to change the controls?

A: No...If they did...what would different controls be anyway?

Q: What's better? This or doom?

A: I don't know because I never played the Gameboy Advance version of doom. If you were talking about the PC doom though I would say doom but still dark arena is good.

Q: I beat the game...should I sell it?

A: If you beat the game, beat it on medium mode and hard mode (if you haven't) then beat all my challenges and wait for more to come.

Q: Why is the game called Dark Arena?

A: Ask the game developer that question

Q: Why is the game rated teen? It should be rated Everyone.

A: It's a first person shooter. It has guns, you kill monsters and stuff. It has to be rated Teen!

Q: Do the Levels get harder and longer?

A: They sure do. Muahahahahahaha!

Q: Do enemies drop ammo?

A: no

Q: Why is the game rated teen? There's no blood!

A: Think of it, it involves guns, killing things, it has to be rated teen! There's also blood in it. When you kill a raptor, you will see a little pool of blood. That's all though. (at least the blood is red! *cough UnlikeDoom cough*

Q: Where can I find this game?

A: there's plenty of copies at target but that's my target store, I don't know about yours. If you can't find it anywhere, just buy it online.

Q: How come the change weapon button is select???

A: I don't know. There's nothing wrong with it.

How any questions? Feel free and Contact me!

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])•-> 26. CONTACT ME <-•([

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Ok this always happens every time when I give out my e-mail address. I get so much junk mail.

Please do not:

- Sign me up for anything. Even if it's like games and stuff...DON'T!
- None of that stupid chain letter crap where you e-mail it to like 100 people and your wish comes true. If you do that stupid crap... you must have no life *shutters*
- Don't point out little mistakes in the FAQ like a spelling mistake. If I spelt laser wrong, who cares? All that matters is if the person knows what I'm saying. If I said lazer, they would still know. Please none of that.
- please do not e-mail me anything else that would piss me off. Thanks!

Please e-mail me:

- huge mistakes I did in this faq. Like if I said a enemy takes 5 hits with this gun and it really takes 6. Please note me about that.
- questions but not stupid ones like is this game better than Mario. I really hate that. The 2 games are both different types of games. Argh!@#\$
- any ideas to make this a better guide
- any codes that I did not put in
- Please e-mail me anything else that would be great! Thanks!

Ok...Here's my e-mail, and IM's screen names.

E-mail: slimjim25c@hotmail.com

AOL instant messenger: slimjim25c or DaRKLinK424

MSN instant messenger: slimjim25c@hotmail.com

I did have yahoo IM before but it just went really slow (probably because of my computer) so don't expect me to get it. All I have is AOL instant messenger and MSN instant messenger. I might get ICQ but that's only if my computer has a lot of free space left (and right now I have like 50meg gwad).

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])•-> 27. LEGAL <-•([

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---Please Read---

.....

Putting this guide on your site is ok...but you must ask first. You must tell me what site your putting it on and give me credit for it. If you find anyone with this guide on their site without giving me any credit, please not me. Also, no selling this guide for anything to anyone. It's free. Thankyou!

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])•-> 28. THANKS <-•([

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-Majesco for publishing and game state graphics for developing this game because I wouldn't be able to right a FAQ if I didn't have the game XD

-CjayC for posting this FAQ at gamefaqs

-Xanimal and Parasyte for the passwords

-Solidsnakes for the item list

-Solid Snakes again for the idea of making a wish list

-Bboy_scratchmill@hotmail.com for telling me how to zoom in or out on the zoom scope

-GameShark.com for the game shark codes

-My friend Kyle for some ideas to put in the walkthrough (gameshark codes)

-Nintendo for making awesome consoles and handhelds

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