Elemix (Import) FAQ

by Angel Wings

Updated to v2.5 on Jun 12, 2004

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Elemix! (GBA Version)
Date of Game release: Year 2003 Third of January
Number of players: 1
Genre: Action Adventure
Walkthrough
By Angel Wings
Version 2.5
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* Version History
Version : 2.5
Created: June 12th, Year 2004
       : Fixed entire mistakes that were translated wrongly.
Now, everything sounds more fluent now. (Characters and Walkthrough)
Stage 4 guide will be added soon.
Version : 2.0
      :Feburary 9th, Year 2003
Created
     : I decided to change the short, meaningles guide into this
full walkthrough
* INTRODUCTION
Well, here it is.As I have no idea what to include in a walkthrough
for this game, This walkthrough is made specially for this great
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game, Elemix!

The story of this game is that you are a Prince of a strong kingdom and is borned with 3 elemental powers, Earth, Fire and Ice, and you have to use this power to stop all the monsters which invaded your kingdom and bring back peace to everyone in the kingdom.

Storyline:

ガリアント[Garianto/ Gaul] calendar, year 753. The world where order of magical power controls the reason of world, the ガリアント[Garianto/ Gaul]. In the エトルリア[Etruria] continent which is located at the west, you start here.

It is the Great Lion Kingdom , $\hbar \nu \dot{\lambda}$ [Kanne] country. Lion King $\hbar \nu \lambda$ [Gracchus], award his heir with the throne, after 15 years passed. As for Prince Skip, from the fact that he has excelled in handling magic, the Secret treasure of the kingdom the

" elemental * ring " was succeeded by him.

" Elemental * ring ", afterwards " it attached to the body and the onto Prince Skip, God or demon..... " . Prince Skip has to follow the King Spirit of the dead, to restore the natural world of Magic, using the Saintly Wheel

Prince Skip, after inheriting the Elemental Ring, has to leave the Kingdom to train up

his skills of using the elemental powers. After Prince Skip's return to $\hbar \nu \lambda$ [Kanne] country, a new ordeal draws near.

Now then, the legend begins.....

You/Skip Prince: Prince of カンネ[Kanne] country. 15 years old. The father is the King グラックス[Gracchus] of great カンネ[Kanne] country.

Born with the ability to excel in using elemental sorcery, he inherited his Grandfather's ring, which allows him to release the ability to use the three elemental power, Fire, Ice and Earth.

King グラックス[Gracchus]:The King of カンネ[Kanne] country, Skip Prince's father.

You can praise the bravery of him when he was young, and is called "Lion King "[Shishiou].

Villagers: One of the most important people in this game. They provide infomation in what to do and teaches you about the elements in the game.

Knights: All the knights under your command. Does nothing but give you directions and help to open the gates.

Demons: The second most characters in the whole game. The whole game consists of them and you have to eliminate them to restore peace to your kingdom. The whole game is filled with a whole chunk of them so prepare.

Fairy: The fairy is a spirit which is summoned by King 7997 [Gracchus]. Its appearance is not suited with it sarcastic, sharp tongue.

 stories are told to travellers as a talking section of history.

Junior Demon: The junior demon which is summoned from the dead boundary, Hades. In the armor of death, the wicked soul is like the fog, and there is no body. It can guard against Skip Princes' elemental magic using its shield and so, it is wise to attack its rear.

Wood Trees:Inhaling the water which is committed in the demon, with the wood which water was carried up, the face of the fearful person has surfaced in the trunk. Usually, it takes the form of the normal trees, but when iyou get near it, it becomes the fearful form and attacks.

Insane Dark Knight: The Knight group of the dead boundary, Hades, it is the leader. With the spirit of a horseman who is fleshless, it returns with the armor which is dyed darkly red by the blood of the people it slayed.

* CONTROLS AND STUFF

D-Pad: Move in the direction you are pressing.

Start: Pause game and open menu.

Select: Does Nothing.

A: Shoot your elemental power of the element you are in currently or start a conversation. Also used for charging element power.

R:Does Nothing.

L:Summon Elemental Spirit Forces.

B: Change your element to one of the three, Ice, Earth, Fire.

Game Elemental Advantages:

Fire>>>Earth

Earth>>>Ice

Ice>>>Fire

Legend:

>>> means an advantage against.

Gameplay System:

Prince Skip, the main characters sets out with the Elemental Ring in the right arm, with three attributes (the fire \ast ice \ast earth). It is possible with the

" elemental * ring " to change his element. When he changes, he can use the magic which symbolizes each attribute!

Due to the fact that power-ups raises magical level, it reaches

the point where it can do the reservoir shooting of powerful magic. Magic power experience bar is raised, when the enemy is defeated, the item which is dropped must be taken to take effect. Defeat the enemy with powerful unequaled magic after aquiring a high level of Magic! In path of Prince Skip, various gadgets and challenges is expected in addition to the enemies. Due to the fact that enemies have different elemental weakness, you have to think carefully before attacking them.

Continuing the enemy in the damage, when it is defeated,

the score of the enemies defeated leaps and rises and increases. To call this the beat system, " The $\pm \nu \in \gamma / 2$! " in Japanese. It is the hot score system.

After clearing a level, you probably will aim for the higher scores of numbers of monsters defeated.!

Degree of hardness of the game automatically is adjusted the

" automatic degree of hardness adjustment system ", widely indicates the direction where Prince Skip advances with the " following Scroll system ".

Amount Of Life:

No matter what happens, you can only have a maximum of 5 lifes in the game.

Drawback Elements:

Fire will enlarge Fire elemental demons.

Ice will do real little damage against Ice type demons.

Earth will do real little damage agaist Earth type as well.

Number Of Stages In The Whole Game: 9

Different Types Of Modes:

New Game>>>Start a new game with nine full stages.

Load Game>>>Load a previously saved game.

Stage Select>>>Proceed straight away to a stage which you choosed. Stage must have been cleared originally in the new game mode first.

Time Attack>>>Race against time and get a great record!
Tutorial>>>Teaches you about basic gameplay.
Options>>>Configures the game buttons and speed of speeches in the game.

Items List:

Scrolls>>>Lets you have an extra summon

Blue Gems>>>100 Points

Heart>>>An extra heart and 100 points

Red Small Energy>>>Increases Energy bar for your current element. The higher the energy bar is the more the damage is done and there will be rapid attacks. Plus, the more the energy bar, the more powerful attacks can be used.

Basic Monsters:

Junior Demon

Red Fiery Knights

Flame Bombs

Wizard

Bow Fox

Jumping Slashers

Mud Monsters

Spreading Flowers

Wood Trees

* Character Abilities

Fire Form:

Shoots Fireballs>>>

Shoots rows of fireballs at an enemy, can be used to free

frozen allies from ice and is also used for destroying boulders.

Summon Phoenix>>>

Summons a phoenix to deal fire damage to all enemies

in the screen you are at.

Level 2 Fire>>>

Shoots a wave of fire at enemies. Can be used only when the

energy bar is at least level 2.

Level 3 Fire>>>

Shoots a big fire ball which bursts like a volcano.

Can be used only when the energy bar is at least level 3.

Ice Form:

Ice Rush>>>

Shoots ice that freezes enemies. Multiple shooting freezes and damage enemies.

Ice Ground>>>

Only works in water. Creates and ice path for you to cross when bridges are broken.

Summon Ice Serpent>>>

Summons an ice serpents that shoots out shards of ice that damages and freezes all enemes in the screen you are at .

Level 2 Ice>>>

Shoots two homing shards of ice at once. Can be used only when the energy bar is at least level 2.

Level 3 Ice>>>

Shoots five homing ice shards of ice in a row. Can be used only when the energy bar is at least level 3.

Earth Form:

Earth Boulder>>>

Shoots a rebounding boulders that can move objects such as statues.

Summon Mammoth>>>

Summons an extremely large mammoth to crush all enemes in the screen you are at .

Level 2 Earth>>>

Shoots a large stone which breaks into a smaller piece. Can be used only when the energy bar is at least level 2.

Level 3 Earth>>>

Shoots an extremely large stone which rolls over and over again then splits into small pieces. Can be used only when the energy bar is at least level 3.

Mini Boss Guide:

Insane Dark Knight>>>

Use the barrels all around to protect yourself.

His attacks are Night Slash, Homing Energy and Spreading Slash. His Homing Energy cannot be avoided so becareful of them. Be sure to have fully charged energy bar first before fighting him. Once the battle starts, use the fully charged element you have continously or summon the Spirit Forces if you are plain lazy or real weak that you are dying. You should be able to defeat him easily.

* Walkthrough

--*-Stage 1*-*-*-

From castle town of $\hbar \nu \lambda$ [Kanne] country, stage of the castle town. Along the way, monsters have destroyed the Castle gates and Bridges. Fight your way through to the castle and at the ending point, you will see a soldier guard who is frozen solid outside. Free him by using your Fire element power(shoot at him).

--*-Stage 2*-*-*-

Inside castle of $\hbar \nu \lambda$ [Kanne]. The interior of the castle has been overrun by monsters which broke in. Since the stage takes place inside the castle, the route may be confusing to some players. Fight your way through the stage until you arrive at the door which is blocking the Throne of the castle. Unless the switch is pushed, the door which is sealing the Throne cannot be opened. Switch to the Earth element of Prince Skip and shoot at the switches

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continuously. After a while, the door will be opened!
*-*-*-Stage 3*-*-*-
This stage takes place at the Throne chamber of \pi \nu \lambda [Kanne] castle '.
Originally, it is the place where Kingグラックス[Gracchus], who is the
father of Prince Skip is expected to be in. However, an Insane Dark Knight is
there
instead. A fight will break out between Prince Skip and him.
Use the barrels all around to protect yourself.
His attacks are Night Slash, Homing Energy and Spreading
Slash. His Homing Energy cannot be avoided so becareful of
them.Be sure to have fully charged energy bar first before fighting
him. Once the battle starts, use the fully charged element you have
continously or summon the Spirit Forces using your scrolls if you are plain lazy
real weak that you are dying. You should be able to defeat him
easily.
*-*-*-Stage 4*-*-*-
To be continued.....
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2. You for reading it.
3. Sims for releasing this game.
4. Gamefaqs for putting this up.
* About The Author
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