

stories are told to travellers as a talking section of history.

Junior Demon: The junior demon which is summoned from the dead boundary, Hades. In the armor of death, the wicked soul is like the fog, and there is no body. It can guard against Skip Princes' elemental magic using its shield and so, it is wise to attack its rear.

Wood Trees: Inhaling the water which is committed in the demon, with the wood which water was carried up, the face of the fearful person has surfaced in the trunk. Usually, it takes the form of the normal trees, but when you get near it, it becomes the fearful form and attacks.

Insane Dark Knight: The Knight group of the dead boundary, Hades, it is the leader. With the spirit of a horseman who is fleshless, it returns with the armor which is dyed darkly red by the blood of the people it slayed.

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* CONTROLS AND STUFF * *

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- D-Pad: Move in the direction you are pressing.
- Start: Pause game and open menu.
- Select: Does Nothing.
- A: Shoot your elemental power of the element you are in currently or start a conversation. Also used for charging element power.
- R: Does Nothing.
- L: Summon Elemental Spirit Forces.
- B: Change your element to one of the three, Ice, Earth, Fire.

Game Elemental Advantages:

Fire>>>Earth
Earth>>>Ice
Ice>>>Fire

Legend:

>>> means an advantage against.

Gameplay System:

Prince Skip, the main characters sets out with the Elemental Ring in the right arm, with three attributes (the fire * ice * earth). It is possible with the " elemental * ring " to change his element. When he changes, he can use the magic which symbolizes each attribute!

Due to the fact that power-ups raises magical level, it reaches the point where it can do the reservoir shooting of powerful magic. Magic power experience bar is raised, when the enemy is defeated, the item which is dropped must be taken to take effect. Defeat the enemy with powerful unequalled magic after acquiring a high level of Magic!

In path of Prince Skip, various gadgets and challenges is expected in addition to the enemies. Due to the fact that enemies have different elemental weakness, you have to think carefully before attacking them. Continuing the enemy in the damage, when it is defeated, the score of the enemies defeated leaps and rises and increases. To call this the beat system, " The エレミックス! " in Japanese. It is the hot score system. After clearing a level, you probably will aim for the higher scores of numbers of monsters defeated.!

Degree of hardness of the game automatically is adjusted the " automatic degree of hardness adjustment system ", widely indicates the direction where Prince Skip advances with the " following Scroll system ".

Ice Form:

Ice Rush>>>

Shoots ice that freezes enemies. Multiple shooting freezes and damage enemies.

Ice Ground>>>

Only works in water. Creates an ice path for you to cross when bridges are broken.

Summon Ice Serpent>>>

Summons an ice serpents that shoots out shards of ice that damages and freezes all enemies in the screen you are at .

Level 2 Ice>>>

Shoots two homing shards of ice at once. Can be used only when the energy bar is at least level 2.

Level 3 Ice>>>

Shoots five homing ice shards of ice in a row. Can be used only when the energy bar is at least level 3.

Earth Form:

Earth Boulder>>>

Shoots a rebounding boulders that can move objects such as statues.

Summon Mammoth>>>

Summons an extremely large mammoth to crush all enemies in the screen you are at .

Level 2 Earth>>>

Shoots a large stone which breaks into a smaller piece. Can be used only when the energy bar is at least level 2.

Level 3 Earth>>>

Shoots an extremely large stone which rolls over and over again then splits into small pieces. Can be used only when the energy bar is at least level 3.

Mini Boss Guide:

Insane Dark Knight>>>

Use the barrels all around to protect yourself.

His attacks are Night Slash, Homing Energy and Spreading Slash. His Homing Energy cannot be avoided so be careful of them. Be sure to have fully charged energy bar first before fighting him. Once the battle starts, use the fully charged element you have continuously or summon the Spirit Forces if you are plain lazy or real weak that you are dying. You should be able to defeat him easily.

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* Walkthrough * ~*

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~~*-Stage 1*~*~*-

From castle town of カンネ[Kanne] country, stage of the castle town. Along the way, monsters have destroyed the Castle gates and Bridges. Fight your way through to the castle and at the ending point, you will see a soldier guard who is frozen solid outside. Free him by using your Fire element power(shoot at him).

~~*-Stage 2*~*~*-

Inside castle of カンネ[Kanne]. The interior of the castle has been overrun by monsters which broke in. Since the stage takes place inside the castle, the route may be confusing to some players. Fight your way through the stage until you arrive at the door which is blocking the Throne of the castle. Unless the switch is pushed, the door which is sealing the Throne cannot be opened. Switch to the Earth element of Prince Skip and shoot at the switches

