# Final Fantasy IV Advance FAQ/Walkthrough

by DaLadiesMan

Updated to v0.01 on Dec 15, 2005

This walkthrough was originally written for Final Fantasy IV Advance on the GBA, but the walkthrough is still applicable to the PSX version of the game.

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Final Fantasy 4 Advance (GBA) FAQ/Walkthrough v0.01 by Psycho Penguin
| Penguin_faqs@yahoo.com | 1st Version: 12/14/05 | Last Updated: 12/14/05 |
Note: I am aware that I wrote a guide for the PSX version of FF4, and this is
pretty much based off it with the proper translations. I did this to save time.
I still am going to have a Lunar Ruins guide, don't worry.
WALKTHROUGH: Done
READER SECTION: 0%
GUIDES: Done
APPENDICES: 0%
---- 141.4 KB ----
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\* 1.0 \* INTRODUCTION \* 1.0 \*

Hey everyone, and welcome yet again to another Psycho Penguin FAQ, this time for the 400th remake of a classic SNES title, Final Fantasy 4. This time it's on Game Boy Advance and has a good translation, as well as new features and ideas that translated well into portable format. Make sure to check out section 3.0 for in depth game tips as well as analysis on all the new features that SquareEnix jammed into this game!

This is going to be the quickest way to get you through the game. I may have missed out on some things here and there, since I suck at finding hidden things sometimes, but you will be able to beat the game and all the bonus stuff as well.

The opening of the game still maintains that classic FF4 feel, with the airships coming up the screen and the (slightly changed) classic theme playing. There are some differences to note here. Cecil now has a portrait when he talks, you can't change his name here, and he uses attacks called "Blue Fang" and "Red Fang" when he attacks the enemies on the airship, and the battles definitely look really different.

Just watch the interesting storyline as it plays out. This is my favorite intro to a video game ever. You assume the role of Cecil, captain of the Baron Knights, who are sent to Mysidia to kill some folks for a crystal. Cecil has a change of heart afterwards about the incident, and is ordered to take a Bomb Ring to the village of Mist to the east, along with his friend Kain. Well, let's do that, but first we have control in the castle, so let's get a move on!

## BARON CASTLE

Items to be Found:

Tent

Ether

480 gil

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Head down. On floor 1F, hit the switch and nab the treasure chests. Head left, then go up the stairs. Keep going, and Rosa will talk to you. Go into the left tower, and now Cid will talk with you. Go up the tower.

Rosa will walk in. Cecil is extremely mad at her for some reason, and refuses to talk to her. Rosa gets all bitchy, and gets worried because Cecil is leaving so soon. Cecil then turns into a wuss, reassures her that everything will be OK (heh heh), then goes back to sleep.

In the morning, you should automatically go through a scene, where you leave the castle. The result: The start of your journey. Here's the cool monolague scene that ended after Final Fantasy 6, for some reason. Play FF7, FF8, or FF9 and see if you get one of these scenes. =/

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BARON VILLAGE

Items to be Found:

Potion x3

Ether

Gold Needle x2

Phoenix Down

Tent x2

Hourglass

Hour Glass

Maiden's Kiss

#### SHOP ITEMS

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Potion - 30 gil

Phoenix Down - 100 gil

Gold Needle - 400 gil

Maiden's Kiss - 60 gil

Eye Drops - 30 gil

Antidote - 40 gil

Tent - 100 gil

Gysahl Greens - 50 gil

Go to the Inn. Check the pot on the right hand side to get the Potion. Go inside the Inn. Check the pot for another potion, and then click the swords and nab the treasure chests. Go by Rosa's house. You will see a bunch of pots, in the shape of a cross. Check the bottom pot in this cross, and you will get yet another potion. In Rosa's house, check the shelves to get a Ether, and check the pot to get a Maiden's Kiss. Go into the back of the town, inside the water there is a Tent and Hourglass. Now, buy some stuff, and head out into the world map. Head north, then west. You will be in the Mist Cave.

MIST CAVE

Items to be Found:

2 Potions

Eye Drops

Tents

Boss: Mist Dragon

SUGGESTED LEVELS: Cecil - 11, Kain - 11

The first thing I would recommend for you to do once you get in here is raise your levels. You start off at Level 10, but I got to Level 11 outside. Like I said, levels in this game are not extraordinarily important, but they're important enough. I got Cecil to 13 and Kain to 12, I think. It is harder to

get Kain to a high level than it is to get Cecil. The path through this place is actually damn easy. You should not need a walkthrough to get through here, but I will provide one anyways.

Keep on going through the path. Wow, what tough stuff. There will be a warning soon. "Go back....!" After you read the warning, head up and get the Potion from the treasure chest. Go left, down, and all the way around to get the Tent from the treasure chest. Go back up and get the Eye Drops from the treasure chest. Now, go back down, and go right. Get the Potion from the treasure chest. Now, head up, and keep on going through the warnings, until you get to the boss.

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MIST DRAGON

465 HP, 200 gil, 700 experience

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This Mist Dragon boss should not be too hard. Just have Cecil attack the Dragon normally, while Kain Jumps it. Just jump it because the Jump attack does more damage then Kain's normal attack does. It doesn't really matter about the Mist Dragon's attacks, but this will mean most of them will focus on Cecil alone. Just keep him cured up, I hope you bought some Cure 1 Potions in Baron Village! Keep on doing this, and after about five, six rounds, the Mist Dragon will turn into Mist. At this point, do not do anything. This could be a good time to cure, as well. If you attack the Mist Dragon while it is in Mist form, it will counter with a COLDMIST attack which does more than double the damage that the normal attack does, and it affects both Cecil and Kain! However, if you jump, it will not counter. Odd. Soon enough, the boss will die.

Head out, save your game, de-equip Kain, and enter the Town of Mist.

TOWN OF MIST

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Items to be Found:

None

When you enter the town, the ring will glow, and bombs will come and destroy the entire city. Then, you will hear this little girl crying. Head up and help her out. She tells Cecil and Kain that someone killed her mother's pet dragon. Uh oh. Cecil will fess up to the crime, and suddenly the little girl gets mad and frightened. Kain says that the King must want all the summoners to die, so the little girl must die as well. Fortunately, he regains his senses and decides to go against those orders of the king. You try to save the girl, but a battle ensues, and she summons Titan. Nice job. When you awaken, Kain will be gone, but you will have the little girl (Rydia) with you. OK..

Head north, then east, until you get to Kaipo.

KAIPC

Items to be Found:

Ether

Boss: Officer and 3 Soldiers

#### SHOP ITEMS

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Potion - 30 gil Phoenix Down - 100 gil Gold Needle - 400 gil Maiden's Kiss - 60 gil Eye Drops - 30 gil Antidote - 40 gil Tent - 100 gil Gysahl Greens - 50 gil

#### WEAPON SHOP ITEMS

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Rod - 100 gil Staff - 160 gil Bow - 220 gil Iron Arrows - 10 gil

ARMOR SHOP ITEMS

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Leather Cap - 100 gil Clothes - 50 gil Leather Garb - 200 gil Iron Armlet - 100 gil

Take the girl to the Kaipo Inn.

The inkeeper will let you stay for free. In the middle of the night, a Baron General will come in, and say that all summoners must die! Since the girl is a summoner, that means that she must die soon. Cecil obviously disagrees with that, so the general orders that Cecil must die!

Fight the boss.

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OFFICER AND THREE SOLIDERS

Soldiers - 30 HP each. Officer - 221 HP, 242 gil, 869 EXP

This battle is not bad, at all. Killing all three soldiers, who all die in one

hit, is all it takes to win this battle. You can kill off the Officer first for additional HP. Kill off all three soldiers and the Officer will just run away.

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You promise to protect the girl. Name her and go to sleep. In the morning, you have control. Go buy stuff, and get all the items. Head into the top right building, where Rosa will be. The man tells you she needs the Sand Ruby to survive. Leave the town. When you get outside, fight around the town, gaining levels. I recommend getting Rydia to Level 7. Once you do that, save your game and head up and right to get to the Water Cavern.

OLD WATERWAY

Items to be Found: Shadow Blade Potion x3 Ether x2 Dry Ether Feathered Cap Hades Helmet Hades Gloves Hades Armor Ice Rod Iron Armlet X-Potion Hermes Shoes Bomb Fragment x2 580 Gil Hour Glass Tent Maiden's Kiss

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Boss: Octomamm

Phoenix Down

SUGGESTED LEVELS: Cecil - 15, Rydia - 10, Tellah - 20

Head up from the entrance, and grab the two treasure chests, which contain a couple of Potions. Head left, and take the treasure chest, which contains a Tent. Talk to the old man, and he will tell you that a bard has tricked his daughter into running away with him. Tellah will join your party. Go up, and take the treasure chest on the right hand side for an Iron Armlet. Equip it on Tellah. Go left and enter the waterfall. There is some stuff in here. Now, head out, and go up to the next floor.

Keep following the path, collecting treasures from treasure chests along the way. The next room is a save room. Follow the conversation. Follow the path, grabbing the Ice Rod along the way. In the next room, grab the chests (Potion and Hermes Shoes), and go left of the stairway, go around to get the Feathered Cap. Now, take the stairway. Get the rest of the treasure chests, and leave to the overworld. Use a tent, and go inside the cave (up). Walk into the waterfall and you will fall down into it. Collect the Dark Knight stuff and equip it. Grab the armor, cure everyone, and get ready for a boss fight!

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OCTOMAMM

2350 HP, 500 gil, 1200 experience

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This guy is pretty simple. The thing you should notice most about him is how slow his attacks are when you finally defeat him compared to when the battle starts. I guess he just wears down as battle goes on. Have Rydia and Tellah attack with Bolt 1, although Rydia could use the Chocobo summon magic if you wish, since it will actually do more damage than Bolt 1. However, Tellah's most powerful attack is Bolt 1, so use it for now. Also, Tellah should be the healer for this battle, as he has Cure magic. Cecil's attacks should do at least 115 HP per attack, so that alone will help out. As you wear him down, he will start to lose legs. That is how you can tell if he is going to die or not. When Tellah mentions something about the monster slowing down, just pound away on it and it will die. The battle is not tough at all as long as you keep your HP up.

Leave and head to Damcyan Castle. Unequip Tellah when you get there. When you get to the town, save and head in, but before you do, the Red Wings fly by and attack it! Yikes!

DAMCYAN CASTLE

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Items to be Found

Tent

Crossbow

Feathered Cap

Ruby Ring

Ether

Phoenix Down

Gold Needle

Eye Drops

Antidote

Potion

Holy Arrows (x10) x2

Iron Arrows (x10) x2

Grab the tent and head to the top of the castle.

Upon entering the castle you will see the remains of the once beautiful castle of Damcyan and also the downed guards. Once you have reached the center of the castle you will see Tellah's only daughter Anna lying on the floor almost dying. Tellah becomes enraged as he attacks the "Spoony Bard." You can't control this battle and everything the Bard is trying to say Tellah ignores, when Anna speaks Tellah comes to his senses and stops his attack against the Bard. Here Anna explains what had happened, it appears that when Edward and Anna was about to leave they were attacked by the Red Wings of Baron, also they had taken the Crystal of Fire. Anna explains that Edward is the prince of Damcyan and he was disguised as a Bard so that he can go to Kaipo and find Anna. Anna saved Edward's life by shielding him from the arrows that were brought upon by the Red Wings fleet. Afterwards Anna dies and Tellah is once again enraged, he wishes to take vengeance upon the one called Golbez, who led the Red Wings' attack against Damcyan. Cecil says he can't go alone but Tellah is too fustrated and angry to listen and he goes off on his own. Here Edward cries over Anna's death and Rydia calls him a "Crybaby!" she tells him that he is not the only one who has lost the ones he loved and tells him that he is a grown man. Edward does not care and he wishes to stay with Anna, Cecil comes over and literally knocks some sense into him. He tells Edward that Anna would not like it if he was just to stay here and Cecil desprately needs Edward's help. Edward wonders how he can help and Cecil tells him that he needs to find the Sandruby to cure Rosa's fever. Edward tells him that he has a Hovercraft and with it you can reach the cave of the Antlion. Before the party leaves out of the castle, Edward comes and says the final goodbye before leaving to help his new friends.

Wow. That was damn cool stuff. Go out through the front entrance, then swing around the side. Enter the side building, open the secret door, go through the sercet passage, and go through the first wall in the second cell. Get the Leather Hat and Crossbow, leave, move to the next cell, and get the Ruby Ring. Now, exit, and take the stairs down. Grab the items in the six cheats (Ether, Phoenix Down, Eye Drops, Antidote, and Potion) and get the Arrows from 4 pots.

Now, go outside. Use the hovercraft to go northeast, through the shallow rocks.

Head to the cave below Mt. Hobs.

ANTILION DEN

Items to be Found:

Lamia's Harp

Potion x3

Ether

Spider's Silk x2

Gold Needle

Tent

Antarctic Wind

Emergency Exit

Phoenix Down

Hour Glass

Boss: Antlion

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SUGGESTED LEVELS: Cecil - 17, Rydia - 14, Edward - 8

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There are six treasure chests in the first room. On the left side, there is a Potion and 190 gil. To the right side, there is 210 gil and a Potion. On the bottom left, there is a Tent and a Potion. Collect all the treasure then head down to the bottom right. Get the Phoenix Down and go in the door to get Lamia's Harp. Equip it on Edward, as it doubles his attack power.

Head around, go up the door, and get the Antidote. Now go into the door, and use the save point, and get the three treasure chests, which contain a Phoenix Down, Ether, and Tent. Head into the left side of the room and get the 250 gil from the treasure chest. Head towards the center of the room and into the Nest of the Antilon.

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ANTILON

1000 HP, 800 gil, 1500 experience

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This boss fight is damn easy. The main thing you have to worry about is the Antilon's counter attack. It wil basically counter any physical attacks, so don't use them much. Have Cecil do physical attacks, since he can take the pain, Rydia could use her Chocobo summon magic, and Edward can heal and do attacks, he can somewhat take them if you built him up enough. This boss is pretty easy, just make sure to heal whenever possible, and he will die soon enough.

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Get out of here and head back to Kaipo.

KAIPO

Hand Rosa the Sand Ruby and she will recover.

She wakes up and tells you she followed you. Golbez is now the new captain of the Red Wings, which means that the king has truly lost his damn mind. Golbez already has the power of one crystal, and of course, he doesn't want to stop there, so he will go after the other three next. Edward will say that he already has the Fire Crystal of Damycan (hmm, I thought they gave him the Water Crystal of Mysidia at the beginning of the game..) and so he must be going to Fabul next. However, they cannot get to Fabul because the path to Fabul goes through Mt. Hobs, and Mt. Hobs is being blocked by ice. Rosa asks Rydia if she can cast Fire magic, but Rydia can't. Rosa can, I guess, because she joins your party.

During the night, Edward will play his harp by the water, when a water hag comes to attack him. Beat him up, as a ghost of Anna cheers him. This turns out to be all a dream, so the game continues. Put Rydia, Rosa, and Edward all in the back row. Hop on the hovercraft and go to Mt. Hobs, which is near the Antlion Den.

MT. HOBS

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Items To Be Found:

Potion

Gold Needle

Tent

10 Holy Arrows

960 Gil

Boss: Mombomb

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Cecil - 19, Rydia - 16, Edward - 14, Rosa - 11

After a lot of talking, Rydia will cast Fire, and will learn Fire. Take the door on the left hand side (I love this music!), get the four treasure chests (Tent, Potion, Antidote, 350 Gold) and save your game at the save point. Now, head to the right side of the mountain. Head to the Summit, and this is when you meet Yang for the first time. Boss time!

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MOM BOMB

11000 HP, 543 gil, 2416 experience

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This battle can get to be pretty tough. The toughest part about this battle is how the boss will change forms. It starts off the battle as the one Mombomb. Have Rydia use the Chocobo summon magic, have Cecil use his normal attacks, have Yang attack, Edward can heal or attack, and Rosa can use Aim. Soon enough, the Mombomb will change form. So far, so good. Keep your party healed, because sooner or later it will explode, which sauses 50 to 60 HP of damage to every character, and then turn into 3 Bombs and 3 Grey Bombs. Have the same attack pattern continue, but have Yang kick, and these bombs should be dead, although I did have a bit of trouble with them, since I was not too well off on HP after the Mombomb exploded on me like that.

After this battle, Yang is warned about Golbez. Keep on going down the mountain. Exit and head to Fabul Castle.

FABUL CASTLE Items To Be Found: Demon Shield Deathbringer Potion Ether Tent Rage of Zeus Bomb Fragment Antarctic Wind Bacchus's Cider Hermes Shoes Spider's Silk Boss: Captain, 2 Fighters

SUGGESTED LEVELS: Cecil - 20, Rydia - 18, Edward 16, Rosa - 15, Yang - 12 

#### SHOP ITEMS

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Potion - 30 gil Phoenix Down - 100 gil Gold Needle - 400 gil Maiden's Kiss - 60 gil Eye Drops - 30 gil Antidote - 40 gil Tent - 100 gil Gysahl Greens - 50 gil

## WEAPON AND ARMOR SHOP ITEMS

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Fire Claw - 350 gil Ice Claw - 450 gil Thunder Claw - 550 gil Demon Helm - 980 gil Demon Armor - 3000 gil Demon Gloves - 800 gil

Buy some stuff and check around the town for items. Go inside the left tower and get the Rage of Zeus from the pot. Talk to Yang's Wife then head back down. In the right tower, you can get a Tent (king's bedroom) and a Bacchus's Cider (pot). Go to the throne room. Rydia and Rosa will stay behind behind, Cecil, Yang, and Edward till help protect the castle. Go through all the battles here. They're not that tough, just use Edward as a healer and have Yang do Kick and Cecil do normal attacks and you will do fine.

Afterwards the party makes their last retreat back to the Crystal Room. Here Kain comes in and Cecil is shocked to see Kain alive. Here Kain wants to fight Cecil and Cecil has no choice. Here you shouldn't bother trying to fight Kain because he keeps using that JUMP attack and it will knock you out in a few blows. Here afterwards Kain will try to put Cecil out of his misery and Rosa comes in and tries to stop Kain, but Kain is somewhat startled and then Golbez finally meets the party. Here, Golbez knocks out both Edward and Yang, and commands Kain to take the Crystal of Air which Kain happily obliges. Here Golbez realizes that Rosa is important to Cecil and he kidnaps her and Kain

tells Cecil he had a narrow escape. Afterwards Rydia is helpless against Kain and she performs the CURE magic towards the party and they are revived out of their wounds. Here, Yang will help Cecil this time, but Cecil's spirit has taken a hard punch.

Now, head to the King's Chamber, and rest in the inn. Go talk to the King in the morning to get the boat, and the Deathbringer from the King.

After doing everything, unequip everyone except Cecil, and head to the boat. (Sorry I am not being more detailed about this storyline stuff, I am not used to writing a walkthrough involving storyline elements. =). The boat is northeast of Fabul Castle, you'll see it when you leave the town. The boat takes the long route to Baron. The party wonders why, when a whirlpool sucks them in! The boat crashes, and Cecil wakes up.. alone. Go to Mysidia. Hoo boy. I bet you're glad to be here, eh?

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TOWN OF MYSTDIA

Items To Be Found:

None

#### SHOP ITEMS

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Potion - 30 gil
Hi Potion - 150 gil
Phoenix Down - 100 gil
Gold Needle - 400 gil
Echo Herbs - 50 gil
Antidote - 40 gil
Tent - 100 gil
Cottage - 500 gil

## WEAPONS SHOP ITEMS

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Ice Rod - 220 gil
Flame Rod - 380 gil
Healing Staff - 480 gil
Crossbow - 700 gil
Holy Arrows - 20 gil

## ARMOR SHOP ITEMS

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Wizard's Hat - 700 gil Gaia Gear - 500 gil Silver Armlet - 650 gil Light Shield - 700 gil Light Helmet - 4000 gil Knight's Armor - 8000 gil Gauntlets - 3000 gil

May I recommend not talking to anyone. See, you stole their crystal, so you're not exactly their best friend. Talk to the elder in the northern building. He will tell you to go to Mt. Ordeals to become a Paladin. He offers you the duet of Palom and Porom, who kick butt. Buy each twin a Magus Hat, Gaia Gear, and Silver Arm. In terms of weapons, Palom should have a Flame Rod, while Porom should have a Cure Staff. Buy all the Paladin stuff for Cecil.

Now, head out and head east until you get to Mt. Ordeals. I recommend raising levels before going there. Below Mt. Ordeals, there is a Chocobo Forest. Use the Fat Chocobo to keep your items for you, while the White Chocobo will regain your MP for you. The yellow chocobo is the classic one that you can use for riding.

MT. ORDEALS

Items To Be Found:

Potion x2

Ether x2

Bosses: Scarmiglione (twice), Dark Knight

SUGGESTED LEVELS: Cecil - 23, Palom - 13, Porom - 13

Make sure you enter this place with Paladin Armor. Now, head up, and find Tellah. He will rejoin you. Put Cecil in the front row, the other three in the back. Now, head up the cliff, fighting enemies along the way. You will have to use Palom and Porom a lot. Don't worry about gaining levels for Cecil here. When you get to the top, save your game, go upi and left across the bridge to fight the boss.

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SCARMIGLIONE

Scarmiglione: 3500 HP, 850 gil, 2800 experience

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Kill off the 4 Ghasts first. Using Fire 3 or Cure magic on them should kill them. Have Cecil focus on the Scarmiglione, even if the Ghasts aren't dead. When the Ghasts have died, have Palom and Porom do twin magic, while Tellah does Fire 2 or Fire 3. Cecil should attack normally throughout the fight. Milon will do bolt spells a lot, so make sure Porom heals the party after he does the Bolt spell. This guy really should not be that tough at all.

Now, go back and save, and go back to the bridge, go across and you will be attacked again!

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SCARMIGLIONE

3523 HP, 2500 gil, 3600 experience

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You will notice about this battle the fact that Scarmiglione attacks you from behind, which means that you will have your back row characters in front, and your front row characters in back. There are two simple ways to combat that. One, before you go into battle, make sure Cecil is in the back row, and the other 3 are in the front row. That way, when the battle begins, Cecil will be in the front row, and the other 3 will be in the back row. Or, when the battle begins, have your first character do Row. Now, to the battle itself. Have Tellah cast Fire magic every around, and Palom do Fire 2. If he does not have Fire 2, then have Porom and Palom do twin magic every round. Cure as needed. Scarmiglione has a nasty poison attack, either let it ride out or have Tellah

cast Esuna.

You do not have to go back and save, since this next boss fight is almost impossible to lose. (even though I lost it, heh)

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DARK KNIGHT

100,000 HP, 0 gil, 0 experience

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Parry for 3 rounds and it's over. Whoo hoo.

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After the battle, the cool music plays and Cecil has become a Paladin! Oh, what now! You will notice that he is quite a bit stronger, despite the fact he is Level 1. Anyways, the light will speak, and call him son. Why is the light calling him son? Tellah becomes the center of attention and learns Meteo, as well as the rest of his spells. Cool.

Now then, I stayed up here until Cecil got to Level 20. It's not as bad as it sounds. You don't have to get that high, but I did, and it made the next place easier. Make sure to equip that Paladin stuff, though. When you are at a high enough level, head out, go to the chocobo forest, heal using the white one, use the yellow one to go back to Mysidia.

TOWN OF MYSIDIA

Items To Be Found:

None

Talk to the Elder, and he will open the Serpent Road. Now, go out and into the house in the right hand side, and use the Serpent Road to head back to Baron.

TOWN OF BARON

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Items To Be Found:

Baron Key

1000 Gil

SUGGESTED LEVELS: Cecil - 20, Palom - 20, Porom - 20, Tellah - 23

SHOP ITEMS

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Potion - 30 gil

Phoenix Down - 100 gil

Gold Needle - 400 gil

Maiden's Kiss - 60 gil

Eye Drops - 30 gil

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Antidote - 40 gil
Tent - 100 gil
Gysahl Greens - 50 gil
WEAPON SHOP ITEMS
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Thunder Rod - 700 gil
Healing Staff - 480 gil
Fire Claw - 350 gil
Ice Claw - 450 gil
Thunder Claw - 550 gil
ARMOR SHOP ITEMS
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Twist Headband - 450 gil
Kenpogi - 4000 gil
Silver Armlet - 650 gil
Go to the Inn, and find Yang up above. He will challenge you to a fight.
2 GUARDS
280 HP each, 0 gil, 0 experience
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Easv. Next.
YANG
???? HP, 0 gil, 0 experience
______
Just beat up on him and Cure when he does Kick and you should do fine. He's not
tough.
______
After the scene, you will get the Baron Key. Unlock the Weapons and Armor shops
and get some new equipment for Yang. Now, go over to the left hand side of
town, and open that house. This is the entrance to the Waterway.
OLD WATERWAY
Items To Be Found:
Hi Potion
Ether x2
Rage of Zeus
Hour Glass
Hermes' Shoes
Spider's Silk
Ancient Sword
SUGGESTED LEVELS: Cecil - 20, Palom - 20, Porom - 20, Tellah - 23, Yang - 19
```

First thing you will notice is that a lot of tough enemies in here. I advise using the Bolt spell a lot, and then raising Levels until you are good to go. You can always heal back at the Inn if you have to.

B4F: When you are finally ready to go, go down, and when you see a split in the path, go down, and right, and take the three treasure chests (Hi Potion, Ether, Rage of Zeus), then go right, and up, and left, then up, and follow the path until you get to the next room.

B3F: Well, this is fun. Go into the water, and head down, through the secret passage, and get the Hour Glass. Go down again, and go through the secret passage to get the Spider's Silk. Go down, then when you get to the bottom, go right, and follow until you get out. Go up, and go left when you see the water on the left hand side. Go into the middle platform here to get the Hermes' Shoes, go back right, and then follow the path up.

B2F: Go through here, go up the stairs, go left through the passage to get the Ether, then go out and up.

B1FG: Before you save your game in the room, find the secret passage and go through it to get the Ancient Sword. Now, go back and save. Go out, and go right, then up, through the door. Remember this place?

BARON CASTLE

Items To Be Found:

Unicorn Horn x2

Ether x4

Phoenix Down x2

Bacchus's Cider x2

Hermes' Shoes x2

Hi Potion x2

Tent x2

Elixir

Bosses: Baigan (Left Arm/Right Arm) and Cagnazzo

Go into the west tower and go into the bed if you need to. Follow the path counter clockwise until you get into the courtyard. Watch the scene here with Baigan, and you will fight him.

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BAIGAN, LEFT ARM, RIGHT ARM

Baigan: 4444 HP, 3000 gil, 4000 experience Left Arm: 444 HP, 0 gil, 10 experience

Right Arm: 444 HP, 0 gil, 10 experience

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This boss is pretty easy, all things considering. Just make sure to focus on the body. The arms are good to hit and all, but they just keep on regenerating, so why bother? If you have Tellah cast a powerful spell on the body, it will cast Wall. I just had everyone attack the center, and healed when necessary, and he died soon enough. Not that bad.

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Go back and heal in the bed. Now go to the right side of the castle. Press the wall switch to get the two Unicorn Horns, two Ethers, and two Phoenix Downs. Go to the northeast tower, and get the two Hermes' Shoes and two Bacchus's Ciders. In the basement, get the Elixir. On the third floor, get the two Tents and the Ether. Get the other Ether in the pot. Now, go back and into the throne room.

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CAGNAZZO

5312 HP, 4000 gil, 5500 experience

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Lightning. I cannot stress this enough, but this guy is really weak against Bolt magic. Equip Yang with the Bolt Claw, and have him do Power, that will take off some huge damage. Tellah and Palom should do either Bolt 2 or Bolt 3 each around, while Polom cures, especially after Cagnazzo does his one big attack, the Big Wave. However, as long as you do Bolt magic, it will break his barrier, so don't worry about it. When he goes into his shell, just use that time for curing and stuff. He ain't that bad, trust me.

-----

Here after the battle Cid comes in, and the party introduces themselves to Cid. Now the party must hurry to retrieve the airship. But before they can do so Cagnazzo has already set a trap, the doors are locked and the walls are caving in. Here the twins turn themselves into Stone and stop the wall from caving in. Tellah tries to break the spell but to no avail, the twins willingly let their lives go to save the rest of the party. Tellah was the one who wanted to go first, but Cid re-groups the party.

Meanwhile...In the Tower of Zot, Kain plans up a plot to capture the last crystal, they will exchange Rosa for the crystal, and Kain will be the messenger, Rosa tries to stop Kain, but Kain is too much under the influnce of Golbez's powerful mind control. Meanwhile back at the castle of Baron...

Cid unlocks the hidden entrance to his airship and the Enterprise flies off, then suddenly the Red Wings come but they do not wish to fight this time. Kain delivers a message to Cecil, about trading in Rosa for the Crystal of Earth in Toroia. Now land your airship infront of Baron and return to the King's chambers in the basement below, remember the place with the mysterious force? Its gone now so enter it and the real King of Baron wishes to tell you something. He tells you to go to the Land of Summoned Monsters and return back after your trip, then he leaves.

VILLAGE OF MIST

Items To Be Found:
Bomb Fragment x3
Golden Hairpin
Clothes

Ruby Ring

Rod of Change

WEAPON SHOP ITEMS

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Whip - 3000 gil

Dancing Dagger - 5000 gil

#### ARMOR SHOP ITEMS

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Bard's Tunic - 70 gil

The Village of Mist is where it's always been :). It's by Baron Castle. There are three Bombs in the grass. In a house, you can use the fireplace to walk through a secret passage to get the Golden Hairpin, Clothes, and Ruby Ring. In the right wall, take the secret passage to get the Rod of Change. That's it for this town!

AGART

Items To Be Found:

Arctic Wind

## SHOP ITEMS

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Potion - 30 gil

Phoenix Down - 100 gil

Gold Needle - 400 gil

Maiden's Kiss - 60 gil

Eye Drops - 30 gil

Antidote - 40 gil

Tent - 100 gil

Gysahl Greens - 50 gil

#### WEAPON SHOP ITEMS

-----

Rod - 100 gil

Staff - 160 gil

Spear - 60 gil

Boomerang - 3000 gil

Bow - 220 gil

Crossbow - 700 gil

Iron Arrows - 10 gil

Holy Arrows - 20 gil

## ARMOR SHOP ITEMS

-----

Iron Shield - 100 gil

Iron Helm - 150 gil

Iron Armor - 600 gil

Iron Glovers - 130 gil

Iron Armlet - 100 gil

Just go here to get items if you want. Nothing serious here, it's just good if you can't afford the stuff at Mythril Village yet. Buy stuff, talk to people, leave.

MYTHRIL VILLAGE

Items To Be Found:

5000 Gil

Mythril Knife

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Mythril Staff
SHOP ITEMS
Maiden's Kiss - 60 gil
Mallet - 80 gil
Diet Food - 100 gil
WEAPON SHOP ITEMS
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Mythril Staff - 4000 gil
Mythril Dagger - 3000 gil
Mythril Hammer - 8000 gil
Mythril Sword - 6000 gil
ARMOR SHOP ITEMS
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Mythril Shield - 1000 gil
Mythril Helmet - 3000 gil
Mythril Armor - 17000 gil
Mythril Gauntlets - 2000 gil
Go to the island directly south of Fabul, it is shaped like a cat's head. Go in
here, get the 5000 gil, Mythril Knife, and Mythril Staff from the grass, then
get the following stuff for your characters.
Cecil: Mythril Shield, Mythril Helmet, Mythril Armor, Mythril Gauntlets,
Mythril Sword
Cid: Mythril Shield, Mythril Helmet, Mythril Armor, Mythril Hammer
Tellah: Mythril Staff
Yang: Nothing here.
TROTA VILLAGE
Items To Be Found:
1000 Gil
Ether
Dry Ether
SHOP ITEMS
_____
Potion - 30 gil
Phoenix Down - 100 gil
Gold Needle - 400 gil
Maiden's Kiss - 60 gil
Eye Drops - 30 gil
Antidote - 40 gil
Tent - 100 gil
Gysahl Greens - 50 gil
WEAPON SHOP ITEMS
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Wooden Hammer - 800 gil Great Bow - 2000 gil Fire Arrows - 30 gil Ice Arrows - 30 gil Bolt Arrows - 30 gil

#### ARMOR SHOP ITEMS

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Leather Cap - 100 gil Feather Cap - 330 gil Clothes - 50 gil Leather Garb - 200 gil Ruby Ring - 1000 gil

Go to the western continent. Troia will be on the lower left hand corner of a huge forest. There is a castle, and below it is a town. Go inside the town. There are some hidden items in this town. Climb out of the pool when you get in it, and head through the secret passage to get this grass like area. Get the 1000 Gil, Ether, Dry Ether, and Decoy. Go to the Pub inside the weapon shop and buy a Pass if you want. Now, leave this town.

OVERWORLD AROUND TROIA

Items To Be Found:

None

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This is a very interesting part of the game, and this is one of the few times where I will include the overworld. Basically, you should level up here. If you are not on Level 25 for Cecil, get there. But the enemies around here are tough.

Treants are Trees and usually come 2, along with 3 Sting rats. Have Yang Kick here, but be careful, because it probably won't kill the Sting Rats, and they will proceed to do Needle 3 times. Needle hurts, and is a powerful counterattack.

If you see a Panther, KILL IT. First. because I died twice when I was gaining levels, their damn Bluster Attack kills a character instantly, and it's not like I had many guys alive to begin with. I had to raise levels fore a lot longer than I wanted because I had to start over. Anyways, buy non metallic weapons for all your characters, and then head into the Castle.

TROIA CASTLE

Items To Be Found:

Twin Harp

Bacchus's Cider

Tent x2

Hi Potion x2

Ether x2

Ruby Ring x2

Go north and talk to the eight sages. Now, go into the lower left hand corner, talk to Edward, and get the Twin Harp. Now then... your job here is done. Go out, and north to the chocobo forest.

Items To Be Found:

Gysahl

There are three chocobos here. White ones let you regain your lost MP (it's basically a free inn, as you can use Cure magic to regain your HP, then the white chocobo to regain lost MP). A Fat Chocobo is in the northern part of this area, use a Gysahl to summon it, it will let you store items. Now, take a black chocobo, and go east across the water, land it in the forest, save (reccomended), and then go inside the cave.

MAGNETIC CAVERN

Items To Be Found:

Hi Potion x2

Unicorn Horn

Ether x2

2000 Gil

Spider's Silk

Hour Glass

Fairy Claw

Emergency Exit

Earth Crystal

Bosses: Dark Elf, Dark Dragon

SUGGESTED LEVELS: Cecil - 28, Tellah - 30, Cid - 28, Yang - 29

You can work this one of two ways. One, you can be smart and use non metallic weapons to work your way through the cave. Two, you can be a dumbass like me, and just go through the cave without any weapons or armor, running from every battle. If you choose the first route, Use Fire 3 to kill Bats, and the Power attack and Holy Arrows to kill Ogres. Just hack away on Mages.

B1F: Walk right, and get the Hi Potion from the treasure chest. Go back left, and head down. Keep going along the path, and get the treasure chest along the way. Go into the door.

B2F: Go up, and when you get to the bridge, go in the door, and you will be in a room with 2 chests. Get the chests, go out, and go left.

B3F: Go left, into the door, and save your game. Go out, and right, and down. Go into the room and get the three chests. Exit, go left, keep on going until you get to the next door. Get the Fairy Claw for Yang, go left, and go down through the door.

B4F: Keep on going up the bridge, and head right when you can to the save point. Then go back, and up. Get the chest, then go into the Crystal Room.

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23890 HP, 7500 experience, 5000 gil

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The first fight, do nothing. Just don't waste your power doing anything, because he will kill you. Then Edward plays his harp, and the control is broken. In the second battle, have Tellah cast Wall on every member he can, Have everyone attack normally, while Yang does power. Use Diet Food when he casts Pig on you, that's the most annoying attack he does.

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DARK DRAGON

3927 HP, 6000 experience, 5000 gil

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This guy is pretty tough. Have Cecil attack, Yang power, Tellah use Level 3 spells or Cure 3 when the enemy does its Breath attack, and that should do it. I died twice, but if you are on Level 30, you should have no problem beating him.

Afterwards the DARK ELF dies, so take the Crystal of Earth and return to Toroia. To make a short cut have Tellah use his WARP magic (or use the Exit item you found earlier) once he is outside the Crystal Room. Now head back to the center of the Castle of Toroia where the Clerics are. Inside the Clerics greet you, then suddenly Kain tells you to take the Crystal to his airship and he will show him where Rosa is. Beofre you leave go to the room where the lady was guarding the treasure earlier, now the treasure of Toroia is now yours!

Now head back to Edward's room, and a short scenario will take place, Tellah now respects Edward and will avenge Anna's death and also avenge Edward's injury. Now leave Troia and head for your airship and make sure you save your game before you enter you airship.

TOWER OF ZOT

Items To Be Found:

Flame Mail

Flame Sword

Hell Claw

Fire Shield

Gaia Hammer

Sage's Surplice

Bosses: Magus Sisters, Barbariccia

SUGGESTED LEVELS: Cecil - 31, Tellah - 32, Cid - 30, Yang - 31

Enter your airship, and watch the scene involving Kain taking the crystal and leaving you in the Tower of Zot to get Rosa.

1F: When you can finally move, head to the upper left hand corner and get the Flame Armor, and equip it on Cecil. Now, move directly right, in the northeast corner you will find the door to 2F.

2F: Go down, and make the first left you can make. Keep going until you can go

down (there will be an opening in the wall), and do so. Head right, then down when you can. Head left, and then follow the path up. Head right when you can, and go up. About halfway up, on the left hand side, open the chest. Defeat the enemies to get the Flame Sword. Equip it on Cecil. Now, move back down, left, and up to go through the door.

3F: Basically, just follow the path. There are two paths you can take, and both lead you to 4F.

4F: Go down, then right, then go up when you can. Take the first door to your left. Go in, head right, and get the Hell Claw. Yang can equip this. Go all the way down and get the Fire Shield. Put it on Cecil. Now, go back up through the door. Go down, right, and go up through the next door. Grab the Gaia Hammer from the chest. Cid can use this. Now, go back out, go down, and head right, and up through the next door. Get the chest (Wizard Robe) and head back out. Equip Rydia with the Wizard Robe. Now, go down until the bottom, and head right, and go through that door.

5F: Go down, left, and go through the door. Use a tent and save. Go back out, left, and up, and engage in the first of two boss fights.

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MAGUS SISTERS x3

Sandy: 2591 HP, 3000 gil, 2500 experience Cindy: 4599 HP, 3000 gil, 2500 experience Mindy: 2590 HP, 3000 gil, 2500 experience

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This boss fight is really easy if you know how to handle it. Kill off the middle sister (Cindy) first, since it can heal people. It casts Wall, so don't use magic. Instead, use physical attacks. Once she is dead, kill the one in front (Mindy). Once she succumbs, take out the final sister. Easy enough, just make sure you heal when you have to (I didn't even have to), and the battle is yours.

Now, go back, and rest/save. Remove all items from Tellah, and go back up through where you fought the Magus Sisters. Watch the scene, Tellah leaves your party, but Kain and Rosa join. Equip them, then leave the room, and Valvalis, the third element, will attack!

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#### BARBARICCIA

8636 HP, 5500 gil, 9000 experience

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I cannot stress how important patience is in this battle. Do not just hit the attack button when it is your turn to attack. Barbariccia will turn herself into a tornado, and when she does, she will counterattack you with a powerful wind attack which leaves all party members with single digit HP's. To get her out of this state, have Kain jump her. When she is normal, have Cecil and Cid attack, Rosa heal, Kain jump, and Yang use power. This battle wasn't bad, as long as you remember to keep healed, at all times.

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After this battle, Rosa will teleport you out of here to Castle Baron. Remember

this room from the beginning of the game? Anyways, Kain will hand over the Magma Rock. Now where can you use it? Before leaving here, by the way, go down to the basement of the northeast tower, where the king will tell you to return later.

Now, head back to the airship. Fly south of Baron until you get to Agart. Land, go inside, go into the well in the center of town, and drop the Magma in it. Go out, go in the aircraft, fly over the crater, and press X. Watch the scene and you will land in Dwarven Castle.

DWARVEN CASTLE

Items To Be Found:

5000 Gil

Magazine

Dwarf Axe

Bacchus's Cider x2

Elixir x2

Ether x2

Silver Hourglass

Power Armlet

Hi Potion

Black Belt

Gyashl Greens x3

Cottage x3

Bosses: 3 Cal/3 Brina, Calcobrena, Golbez/Shadow

SUGGESTED LEVELS: Cecil - 34, Rosa - 33, Kain - 36, Yang - 35

Go north, watch the scene, and fight the 3 bosses. Whoo hoo.

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3 CAL, 3 BRINA

Cal: 1369 HP each, 500 gil each, 1000 experience each

Brina: 369 HP each, 500 gil each, 1000 experience each

Have Cecil and Kain take out the Brinas in front while Kain uses Jump and Yang uses Powers to take out the Cals in back. Take out as many as you can, as you gain more experience this way. Have Rosa heal everyone when there is only 1 or

2 enemies left.

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CALCOBRENA

5315 HP, 5000 gil, 12000 experience

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I don't see why this boss is such a big deal. All I did was have Kain Jump, Yang use Power, Rosa use Aim, and Cecil attack normally, and the doll died before I knew it.

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#### GOLBEZ/SHADOW

???? HP, 11,000 gil, 15000 experience

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Golbez casts Hold Gas on the entire party, then summons Shadow, who pretty much kills everyone. Bring everyone back to life once the battle starts. This battle is easy since Rydia returns. Have her do Titan, and have Cecil attack, while Kain jumps. Rosa can heal and cure as necessary, while Yang does Power, and this boss will die before you know it. Just make sure to take out your frustrations on Golbez.

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Afterwards, watch the scene, where basically Golbez's hand will steal the crystal. The King wants you to take back the crystals from the Tower of Babil.

#### SHOP ITEMS

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Gold Needle - 400 gil Maiden's Kiss - 60 gil Mallet - 80 gil Diet Food - 100 gil Echo Herbs - 50 gil Eye Drops - 30 gil Antidote - 40 gil Cross - 100 gil Potion - 30 gil Phoenix Down - 100 gil Hi Potion - 150 gil Tent - 100 gil Cottage - 500 gil Dwarven Bread - 100 gil Gysahl Greens - 50 gil Remedy - 5,000 gil

## WEAPON SHOP ITEMS

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Dwarf Axe - 15000 gil Great Bow - 2000 gil Darkness Arrow - 40 gil Flame Sword - 14000 gil Fire Spear - 11000 gil

## ARMOR SHOP ITEMS

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Fire Shield - 1250 gil Flame Mail - 30000 gil Sage's Miter - 2000 gil Sage's Surplice - 1200 gil Rune Armlet - 2000 gil

Notice how the weapon and armor shops are now open, so buy some weapons. Here is what you should buy for each character.

Cecil: Nothing.

Rosa: Rune Ring, Wizard Helm

Kain: Flame Harpoon, Fire Armor, Fire Shield

Rydia: Rune Ring, Wizard Helm

Yang: Rune Ring

You can go between the two shops to get to the Developers Room. Head up the stairs in the weapon and armor shops room. On 3F, get the Dwarf Axe. On 4F, get the Bacchus's Cider from the secret passage. On 5F, get a Power Armlet, Elixir, Ether, and Silver Hourglass.

Go to the left side of the castle now, by the Inn and items shop. Search the pot to get 5000 gil. Head upstairs. Get the Bacchus's Cider from the secret passage. On 5F, get the Elixir, Hi Potion, Black Belt, and Ether.

Go down the stairs in the Inn room now. Talk to the guard and he will open a secret passage. Move to the right and search the pots to get 3 Gyshal Greens. Go up the stairs to summon the Fat Chocobo. Now enter the secret passage. Move through this place. Drink from the Water of Life to restore HP and MP.

Head outside here, and level up. Get Cecil to AT LEAST Level 35, then head up, until you get to the Tower of Babil. Save, then go inside.

TOWER OF BABEL

Items To Be Found:

Ice Arrows (x10) x2

Ether

Green Beret

Ice Lance

Ice Brand

Cat Claw

Hi Potion x2

Phoenix Down

Killer Bow

Antarctic Wind

Ice Armor

Ice Shield

Arctic Wind

Dry Ether

Tower Key

Bosses: Dr. Lugae/Barnabas, Barnabas

SUGGESTED LEVELS: Cecil - 39, Rosa, 38, Rydia - 38, Kain - 41, Yang - 40

1F: Head up, then left, and get the Ice Arrows from the 2 chests. Now, head back to the middle, and go right to get the Ether. Now, head back, and up through the door.

2F: Get the Green Beret from the chest, and equip it on Rosa. Head down, and go through the door. Kill off the Alert, then get the Ice Lance. Head out of this room and go through the next door. Kill off that Alert, and get the Ice Brand. Equip the Ice Lance on Kain, and the Ice Brand on Cecil. Get out, head left, and up through the door.

3F: Go left and get the Hi Potion. Go down, right, up, and right. Go down and get the Hi Potion. Head up, left, down, and go left and up through the door. Get the Killer Bow and Antarctic Wind, go back, and then go all the way up, all the way left, across the path, and go through the door.

4F: Go into the left hand door and use a Cottage and save. Go north, and follow the path. Kill the Alert to get the Ice Armor. Equip it on Cecil. Below this room is another Alert, and the Ice Shield. Equip that on Cecil too. Ignore the other room, and head up and left across the bridge, and through the door.

5F: Go down, right, and go up when you can. Get the Antarctic Wind. Go back down, and ignore the next path up. Keep on going right, then up, then right when you can to get the Dry Ether. Now, head up, and go through the door.

7F: The top right room is a save point. Use a Cottage and save. Go down, follow the path, until you encounter the boss.

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## DR. LUGAE, BARNABAS

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Kill Lugae first, and Barnabas will detonate. Parry and then have Rosa heal. Have Rydia summon Titan until Barnabas dies.

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#### BARNABAS

9321 HP, 4000 gil, 10100 experience

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He will automatically poison everyone, and will keep on poisoning you if you try to heal it. So, just stay poisoned. Have Rosa spend every turn healing, while Kain jumps, Yang Power attacks using the Bolt Claw. Have Rydia cast Bolt 2, and have Rosa chip in with aiming with Bolt arrows when she can.

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After the battle, get the Tower Key, go back and save, go back down to 5F and go in the center room. Remove everything from Yang, kill the Dark Imps, and head back to the first floor. Watch all the scenes, and you will be back in the overworld. Go to Baron Castle, and go to the east side of the courtyard, and talk to Cid's assistants to get a attachment for the hovercraft. Fly back to the hovercraft and pick it up using X. Go west of Agart to get to Eblan Castle. Drop the hovercraft right next to it, and go in if you want.

## EBLAN CASTLE

Items To Be Found:
Bacchus's Cider
Bomb Core
Mute Arrows (x10)
10000 gil
Sleep Sword
Couerl's Whisper
Emergency Exit
Ether x3

Hermes's Shoes

Cottage x2

Silver Hourglass

Silver Apple

This is optional. Anyways, go north and get the Hi Potion. In the royal chamber, go to the left and then right using secret passages, getting all the items. Go back to the courtyard and go down the left hand stairs, and use all the secret passages to gain secret items. Go through this entire castle to get all the items until you have found all the items on the list, then go out, and use your hovercraft to go across the shallows to get to the Eblan Cave.

## SHOP ITEMS

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Gold Needle - 400 gil Maiden's Kiss - 60 gil Mallet - 80 gil Diet Food - 100 gil Echo Herbs - 50 gil Eye Drops - 30 gil Antidote - 40 gil Cross - 100 gil

## WEAPON SHOP ITEMS

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Power Staff - 2000 gil Ice Brand - 26000 gil Ice Lance - 21000 gil Kunai - 4000 gil Boomerang - 3000 gil Killer Bow - 3000 gil Poison Arrows - 70 gil

# ARMOR SHOP ITEMS

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Ice Shield - 10000 gil
Ice Armor - 35000 gil
Black Robe - 10000 gil

## CAVE OF EBLAN

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Items To Be Found:

Vampire Fang

Shuriken x2

Remedy

Potion x2

Ether

Tent

Hi Potion x3

Cottage

Elixir x2

Spider's Silk

Phoenix Down x2

Silver Hourglass Bomb Core Golden Needle Blood Sword Dry Ether

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SUGGESTED LEVELS: Cecil - 41, Rosa - 39, Rydia - 39, Kain - 44

Move down, and go right to get the Vampire Fang from the chest. Go up and climb down the water. Go up through the falls to get the Shruiken. Go right and get the Remedy. Go into the next chamber, and rest, buy weapons, etc. Search the pots in the far left house of the section to get 2 Potions. Go north, and through the door, to move on.

Go through the cave, it's not that tough. When you get to the soldier, go down through the passage to get the Hi Potion. Go north now through the door. Find another guard, and move north to get a Bomb Core. As you head down, go right and get the Shruiken in another hidden passage. Go south, get the three chests, and go above the cabin through the secret passage to get 2 Elixirs. Follow the path south, then north.

Get the chest, save, use a Cottage, then kill the Stalemen to get the Blood Sword. Go up, watch the scene, and Edge will join you. Gain a few levels with him (Level 32 is good), and head north through the door.

TOWER OF BAREL

Items To Be Found:

Unicorn Horn

Kiss of Lilith

Ogrekiller

Ashura

82000 gil

Hi Potion x2

Bosses: King Eblan/Queen Eblan, Rubicant

SUGGESTED LEVELS: Cecil - 44, Rosa - 43, Rydia - 43, Kain - 47, Rosa - 32

1F: Follow the path, that's all. No shortcuts, just one straight path. Go through the door.

2F: Follow the path until you can go down, and get the Unicorn Horn. Go up, and continue left until you can go through the door.

3F: Go right, skip the door, get the Kiss of Lilith, then go through the door.

4F: Go right, left leads to a dead end. Follow the path, and get the chest. Kill the Mad Ogres and equip Cecil with the Ogrekiller you win. Go left, and go up through the door.

5F: Go right, up, down, up, right, and go through the door to the save point. Save, heal, go out and right, through the door.

6F: Just go through the next door.

7F: Go down, left, and up the center. KING EBLAN/QUEEN EBLAN ???? HP, 0 gil, 0 experience \_\_\_\_\_\_ Just stay still. They'll wake up soon enough. RUBICANT 34,000 HP, 7000 gil, 18000 experience Have Rosa cure, Cecil and Kain should have ice weapons, Kain can jump while Cecil does normal attacks. When Rubicant opens his cloak, have Rydia cast Ice 3, and it will do 9999 damage. Edge can do Flood magic when his cloak is open as well, but it does less damage. When you land, follow the path out, getting items along the way. Go back to the Dwarven Castle, and go to King Giott. He will give you the Necklace. Go to the Infirmary in B1F. Talk to Cid, and he will fix up the airship so you will now be able to fly across magma. TOMRA ^\_\*\_^\*\_\*\_^\* Items To Be Found: Rage of Zeus Bomb Fragment Antarctic Wind 2000 Gil Dry Ether Bestiary SHOP ITEMS -----Gold Needle - 400 gil Maiden's Kiss - 60 gil Mallet - 80 gil Diet Food - 100 gil Echo Herbs - 50 gil Eye Drops - 30 gil

Mallet - 80 gil
Diet Food - 100 gil
Echo Herbs - 50 gil
Eye Drops - 30 gil
Antidote - 40 gil
Cross - 100 gil
Potion - 30 gil
Phoenix Down - 100 gil
Hi Potion - 150 gil

Tent - 100 gil

Cottage - 500 gil

Dwarven Bread - 100 gil

Gysahl Greens - 50 gil

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Remedy - 5,000 gil
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#### WEAPON SHOP ITEMS

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Ahura - 7000 gil

Chain Whip - 6000 gil

Ogrekiller - 45000 gil

Killer Bow - 3000 gil

Silence Arrows - 100 gil

#### ARMOR SHOP ITEMS

\_\_\_\_\_

Diamond Shield - 15000 gil

Diamond Helm - 10000 gil

Diamond Armor - 40000 gil

Diamond Gloves - 5000 gil

Gold Hairpin - 20000 gil

Diamond Armlet - 4000 gil

Fly directly south and a little west until you get to a small town. Land and go in. Buy stuff for your new characters (Diamond Armor!), and get items. In the top left building, get all the items from the chests and pots. The cave north of Tomra is the sealed cave, but don't go there yet.

Instead, go east until you get to the southeastern corner, and go in. Get all the items from the pots, go to the second floor, search the bookcase for the Soma Drop, and talk to the blacksmith.

CAVE OF SUMMONS

Items To Be Found:

Phoenix Down x3

Ether

Hi Potion x3

Cottage

Bestiary x3

Kikuichimonji

Defender

Ether

5000 Gil

6000 Gil

Yoichi's Bow

Yoichi Arrows (x10)

Elixir

Dry Ether

Rat Tail

Bosses: Asura, Leviatan

SUGGESTED LEVELS: Cecil - 49, Rosa - 49, Rydia - 49, Kain - 51, Edge - 42

1F: Cast Float on your party. Go in, and go down to the bottom right hand corner to get the Life potion. Go up, and get the Phoenix Down. Now, head left through the passage to get the Ether. Go right, then down, then left, then up, then left, then down through the door.

2F: There are two chests in here, one in the lower right hand corner, and one in the upper left hand corner. Ge them, then move into the door on the right hand side.

3F: Go down, then left, then down, then right, when you get to the bottom, go left to get the three chests. Go out to the right and get the chest, then go all the way right and get that chest. Go up, and before you go into the teleporter, go right, then up, then left to get the final chest. Now go inside the teleporter.

Inside: Teleport out, then go back in, and go down to get the Rat Tail. Collect all the items in this town, when you get to the southern part of the first floor, go in the hidden teleporter above the chest to get 4 chests. Go into the teleporter now. Get all the items and armor and weapons you need, then go into the house and save your game. Go into the library, and go into the second floor. Challenge the queen.

-----

ASURA

31005 HP, 0 gil, 20000 experience

\_\_\_\_\_\_

Cast Wall on Asura to start, so all her recovery spells that she casts on herself will bounce off her and go onto you. Attack her with powerful attacks, summons, etc. Regular attacks would work just fine, but you know. JUmp with Kain, have Cecil do regular attacks, Rosa use Aim, Rydia summon Titan, and Edge attack. No magic should be used on her, because you casted Wall on her, remember?

\_\_\_\_\_\_\_\_\_\_

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LEVIATHAN

50001 HP, 0 gil, 28000 experience

\_\_\_\_\_\_

Make sure no one is wearing Ice Armor. Now then, have everyone equipped with bolt weapons, have Rydia cast Bolt 3, Edge should Blitz, and Rosa should heal or Aim with Bolt arrows. Leviatan does the majorly awesome attack called Big Wave, which causes a lot of damage to every character. Just have Rosa heal, and attack as normal, and you are good to go.

## SHOP ITEMS

\_\_\_\_\_

Gold Needle - 400 gil
Maiden's Kiss - 60 gil
Mallet - 80 gil
Diet Food - 100 gil
Echo Herbs - 50 gil
Eye Drops - 30 gil
Antidote - 40 gil
Cross - 100 gil
Potion - 30 gil
Phoenix Down - 100 gil
Hi Potion - 150 gil
Tent - 100 gil

Cottage - 500 gil

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Dwarven Bread - 100 gil
Gysahl Greens - 50 gil
Remedy - 5,000 gil
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## WEAPON SHOP ITEMS

\_\_\_\_\_

Whip - 3000 gil Chain Whip - 6000 gil Blitz Whip - 10000 gil Kotetsu - 11000 gil Fairy Rod - 5000 gil

Kinesis Staff - 7000 gil

Angel Arrows - 110 gil

## ARMOR SHOP ITEMS

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Aegis Shield - 20000 gil Light Robe - 30000 gil

Now you have two more summons! Head out, go back to Tomra, save, heal, buy more stuff, and go into the northwestern corner of the world, to the Sylvan Cave. This is optional.

SYLVAN CAVE

Items To Be Found:

Bestiary x2

Angel Arrows (x10)

Cottage

1000 Gil

Mage Masher

Hi Potion

Fairy Rod

Emergency Exit

Red Fang

White Fang

Maiden's Kiss x2

Ether

Hi Potion

Yang's Claws

Bomb Core

3000 Gil

Remedy

2000 Gil

SUGGESTED LEVELS: Cecil - 48, Rosa - 48, Rydia - 48, Kain - 50, Edge - 40

Malboros: If you see these guys, just do yourself a favor and run, then heal yourself.

Don't forget to cast Float on yourself every level.

Enter, and go right and get the 2 chests. Go down, and left, then down through the door. Go straight down, and go through the door. Go right, and save your game. Go up to the top here, and go right through the secret passage. Go up and nab the chest. Now, head out, go back to the save point, and save again if you wish. You will probably fight a lot of Tiny Toads and Toad Ladies around here,

the trick is to let them cast Toad on you twice, so you won't be affected.

From the save point, go left, then up, and get the 2 chests. Now, go down and through the door. Here, go right and get the chest, then go left and up. Go all the way up, and go through the secret passage. Get the chest, then go out, and go back down, and go through that door, not the one you first saw. Get the 5 chests, then go out, then back up, and go through that door. Go down, left, and up to get the chest, then go down, and over and up, and go into the house. Look in the secrets section to see what to do here.

Now, go back in the cave. From the entrance, go straight down, then follow the wall, and follow through that door. Go up and get the three chests, then go through the secret passage. Go through the door. Go right, then down, and get the 4 chests on the left hand side. Go down, and get the chest, then go in the teleporter. Go up, then left through the secret passage, and go in the teleporter. Get all the chests, killing enemies in the chests, then go through the final teleporter to exit the cave once and for all.

Now, get to at least Level 48, heal, save, and go into the cave north of Tomra.

SEALED CAVE

Items To Be Found:

Bestiary

Ether x3

Kotetsu x2

Hi Potion x2

Phoenix Down x2

Light Sword

Fuma Shuriken

Elixir

Black Cowl

Light Curtain x2

Bell of Silence

Dry Ether

X Potion

Dark Crystal

SUGGESTED LEVELS: Cecil - 50, Rosa - 50, Rydia - 50, Kain - 52, Edge - 44

Trap Doors: It has 5000 HP, but if you do 4000 damage, but less than 5000, it will turn into a Mantcore, who gives less Gil and Experience. Trap Door will pretty much automatically kill a character with its search/dimension attack. The old "cast Wall on the character it casts search on" no longer works since he does it too quickly.

Anyways, go in, and head up through the door. Go right, then down, over the bridge, and go to the bottom left hand corner to get the Bestiary. Go up and through the door. Get the 2 chests, and head out, then over to the left, up the rope, and through the door. Get the two chests in here, skip the two doors if you want unless you want experience, since they lead to dead ends. Go down when you are ready. Go down the rope, and get the chest. Go up, and right, and get the chest. Go up, and go through all the doors if you want, although the third door from right is a dead end. The fourth door from right is a save point.

Go down, and go through the door. Get the chest, and go through the next door. Here, the door just leads to a dead end, but fight it if you want. Get the two

chests, and go through the door. Go down the bridge, skip the rope, get the chest, and go through the door, even though it leads to a dead end. Go out, then down the rope, and go right through the door. Get the two chests, exit, go all the way across, and down the stairs. Go down, use a cabin, save, and go down. Go down (not down the ropes), then go up through the door. Now, go up, and into the next room. Take the crystal, exit, and prepare for a boss fight unlike any other.

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DEMON WALL

28000 HP, 8000 gil, 23000 experience

\_\_\_\_\_

Make sure you have Leviathan before fighting this guy. You have to kill him before he crushes you to death. First, have Rosa cast Slow on the Evil Wall, so it moves slower. Kain and Cecil should just attack normally. Do not have Kain Jump. Rydia should summon Leviatan, while Edge throws Shruikens and Fuma Shurikens. He should die before he gets to crush anyone, but once he gets to, he'll crush everyone really quickly. Fun.

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Afterwards, remove everything from Kain, and return to the entrance. Kain will turn on you, amazing! Return to Dwarven Castle, and speak to King Giott. He tells you to go back to Mysidia.

Go back into the overworld, and fly east from the crater until you see the town. Land and the Lunar Whale will raise. Use the top controls to move around, and the middle crystal will take you to the world/moon. The bottom of the whale is the Fat Chocobo and free Inn. Now, click on the crystal, and go to the moon!

LUNAR PATH

Items To Be Found:

Golden Apple

Lunar Curtain

Stardust

SUGGESTED LEVELS: Cecil - 53, Rosa - 52, Rydia - 52, Edge - 48

If you want, you can go into the Bahamut Cave, and level up in there. I got to Level 58 in there using only 4 characters, it's not that tough. But if you want to add a 5th before leveling up in there, then..

Land in a gray plateau just west of the Crystal Palace, then go inside. Follow the Lunar Path, collecting items, when you get to the Palace, cure yourself on the left hand side, then go in the center and meet FuSoYa. He will join you. Now, go back to the big whale. Fly south from the Crystal Palace, and find the Hummingway's Home, which is a small cave in a plateau.

SHOP ITEMS

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Hi Potion - 150 gil Phoenix Down - 100 gil Ether - 10000 gil Dry Ether - 50000 gil Elixir - 100000 gil Cottage - 500 gil Bestiary - 980 gil Gysahl Whistle - 20000 gil

Find the one that sells items and stock up! Waste all your gold, trust me. Now then, go east of the crystal palace, and land the big whale inside that crater with the cave in it. That's Bahamut's Cave.

BAHAMUT'S CAVE

Items To Be Found:

Genji Shield

Genji Gloves

Genji Armor

Genji Helmet

SUGGESTED LEVELS: Cecil - 58, Rosa - 58, Rydia - 56, Edge - 52, FuSoYa - 50

It is very easy to gain levels in here, so hang around here for a while.

B1F: Move down to the bottom. Get the Genji Gloves. Go to the right and go through the hidden passage to get the Genji Shield. Go through the bottom right exit door.

B2F: Get the Genji Armor on the left and Genji Helm on the right. Go north, kill the Behemoth using your most powerful attacks, and go through the door.

B3F: Fight two more Behemoths as you make you way down to Bahamut. You should consider Exiting and coming back in after killing the 3, since they don't come back once you beat them.

-----

#### BAHAMUT

45001 HP, 0 gil, 35000 experience

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Have every character use Moon Veils or Star Veils, while Rosa casts Wall. If 4 characters got Wall off, you should have no problem. Just keep Wall up and his attack will hit him for 9999 damage. Bring characters back to Life using Life potions then have Rosa cast Wall on them. As long as you keep Wall up, he's no problem.

Now, go back to the Earth. You'll end up in the Giant of Babel.

^\_\*\_^\*\*

GIANT OF BABEL

Items To Be Found:

Shuriken

Hi Potion

Ether

Siren

Yolchi Arrows (XIU)
Soma Drop Silver Apple
Elixir
^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*
Bosses: 4 Fiends, CPU/Attack/Defender
^_*_^_*_^_*_^_*_^_*_^_*_^_*_^_*_^_*_^_*
SUGGESTED LEVELS: Cecil - 59, Rosa - 59, Rydia - 59, Edge - 55, FuSoYa - 52
^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*
Searchers: Have Rydia use a Bolt 3 spell to kill it right away, do not attack it otherwise.
Head up, and go through the exit. Go down through the teleporter. Head left and up to get the chest. Follow the path, getting the two chests. When you get to the door, skip it and keep on going to get another chest. Now, go through the door. Go up and get the chest. Now, go down and right, make a right in the path and go up to get the chest. Go down, and take the left curve this time. Follow the path and go through the next door. Go down, follow the path, get the chest along the way. When you get a choice, go left, and rest/save, then go up through the door. Go up and prepare for two somewhat easy boss battles.
28000 HP each, 10000 gil, 62500 experience
For a battle this late, it should not be this easy. Cast Fire 3 against 1st one, Bolt 3 against the next 2, and cast Ice 3 against the last one. Cure as needed, and you are good to go.
CPU, ATTACKER, DEFENDER CPU: 30000 HP, 10333 gil, 50000 experience
Kill the Defender (bottom) orb first, then go for the CPU itself. Do not kill both orbs. Follow this, cure as needed, and you won't die.
Kain rejoins, FuSoYa leaves afterwards.
^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*-^-*
-Go back to Kokkol's Smithy and get the ExcaliburGo to Baron Castle, and speak to the King in the basement. Boss time!

ODIN

20001 HP, 0 gil, 18000 experience

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Rydia uses Bolt 3, Kain Jumps, Cecil attacks, Rosa uses Bolt arrows, and Edge uses Blitz. He should die before he gets a chance to kill you.

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-Go back to the Crystal Palace, and go back to where you got FuSoYa. Go up and step on the panel to get into the final dungeon! Level up for a while in here if you have to.

LUNAR SUBTERRANE/CORE

Items To Be Found:

Black Garb

Stardust Rod

Murasame

Fire Whip

Dragon Shield

Dragon Helm

Dragon Armor

Dragon Gauntlets

Artemis Arrows (x10) x2

Elixir x2

White Fang

X Potion

Stardust Rod

Crystal Shield

Protect Ring x2

Crystal Armor

Crystal Gauntlets

White Robe

Crystal Helm

Fuma Shurikens x4

Cottage

Minerva Plate

Red Fang

Ribbon x2

Holy Spear

Sulver Apple

Ragnarok

Masamune

Gysahl Whistle

Crystal

Bosses: White Dragon, Wyvern, Plague, Lunasaurs, Ogopogo, Zemus, Zeromus

SUGGESTED LEVELS: Cecil - 61, Rosa - 61, Rydia - 58, Edge - 58, Kain - 60

Well, here it is. Go up, then right, then you see that opening on the right hand side? Go through it, it's a secret passage. Go across, and follow the path. Get the Black Garb from the chest. Now, go up, and back through the secret passage. Go to the other side and go through the other secret passage. Go down and go through the teleporter. Go up through the door. Go around, get the Stardust Rod from the chest, and go down through the door. Go left, down, and left through the door. Go up, left, cast Float and cure your party, then engage in the boss battle here.

-----

WHITE DRAGON

32700 HP, 0 gil, 55000 experience

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If you cast Float before the battle on the entire party, the Gaia Rage attack this guy will throw at you will be largely ineffective. Have Rydia summon Bahamut, Rosa cast Cure 4 EVERY round, because the White Dragon does this storm attack which takes everyone down to 10 HP or less, and that's not a very good thing, and he can pull it off at any time, so just have Rosa cast Cure 4 on everyone, so it'll heal the effects. Cecil and Kain should attack normally, by the way. You win this battle, you get Edge's Murasame. Cool.

Now, go back down, then follow the path until you get back to the main first area. You can go out and save now if you want, that's what I did. Come back in, and go down through the door. Go down, then right, through the secret passage. About 1/8th the way up, go left, and follow that to get the Fire Whip, Rydia's best weapon. Move out, then continue heading up the passage. Go left, through the wall, and get the Dragon Shield from the chest, then go through the door.

Here, go all the way down, past the door, and go to the bottom, then right through the secret passage. Get the Dragon Helm from the chest, then go down, and left, and get the Dragon Armor and Dragon Gauntlets from the two treasure chests. Now head out of here, and go up through that door. Go all the way right and pick up the Artemis Arrows from the chest. Go back left, and go down. Head left and go through the door. Now, head out, and go down the bridge, to the right hand door. Go in here, go to the upper right hand corner, and get the Elixir. Go over to the left, get the other Elixir, then go through the door.

Go down, and get the White Fang from the chest. Go down the bridge here. Swerve up here and get the X Potion. Now, go through the door. Go up, then right through the passage, and get the Stardust Rod after beating the Behemoth. Go right through the passage, and when you go out, go down, and out. Get the Crystal Shield. Go back through the door, and go straight up through the next door.

Go right and up to get the Protect Ring. Go down, and go left through the door on the left side. Go up, left, then down to get the Protect Ring. Go up through the door. Go left, and up to get the Crystal Armor. Go right, and go through the door on the far right hand side. Go in and get the Crystal Gauntlets. Go down, and go through the bridge. Get the White Robe and Crystal Helm. Go down the left hand bridge to get the Fuma Shuriken. Go up, then swing around the right hand side, and go down through the door.

Go up here and get the Cabin from the left hand side, and go through the right hand door. Go through the door. Go down, go through the first door to save.

Now, go out, and go back through the door. Go down through that door. Swing up, then left, over the invisible platform. Then go left, then up, then right through the secret passage to get to a teleporter. Go down, and get the Minerva Plate. Go right, and go through the teleporter. Go up, and go through the teleporter. Go up, get the chest, keep going up. Save your game here, use a tent or cottage, go out, and fight Wyvern.

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DARK BAHAMUT

60000 HP, 0 gil, 64000 experience

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I had a pretty easy time beating this boss, since its Megafire attack only killed one person (Rydia), and didn't cast Megafire again, only Megaflare on one character, which pretty much killed it. Use up all your Starveils and Moonveils, have everyone attack, Rosa use Wall, Life 2, and Cure 4, and have Rydia summon Bahamut while Edge throws stuff.

You get the Ragnarok for winning. Cool. Give it to Cecil, now go back and save. Follow the path down, and go back to the other save point. Cabin, save there. Now, go out and go through the door to the right. This is a fun boss.

PLAGUE

33333 HP, 550 gil, 31108 experience

\_\_\_\_\_\_

Kill off everyone except Cecil before the battle starts. Plague will cast Doom on Cecil. Have Cecil attack, and on his next turn, give Rydia a life potion. Plague will cast Doom on Cecil and Rydia, restarting the countdown. Have her cast Bahamut, and Cecil attack. Next turn, have Rydia give Kain a life potion. Plague will cast Doom on the 3 characters. Have Cecil and Kain attack, while Rydia uses Bahamut again. Next round, have the first character give edge a life potion. Now, he will cast Doom on 4 characters. He should die soon if you have them do normal attacks, he should die after 3 Cecil attacks and 3 Bahamuts. Bring Rosa back quick if you want her to gain the experience.

------

You get Kain's Holy Spear here. Cool. Now, go back and save. Go two rooms over, and engage in the other boss fight here.

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LUNASAURUS

23000 HP each, 0 gil, 29500 experience

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There are two of them! Kill one first, obviously. They cast Wall on themselves. They do this annoying fire attack, so just kill off one first. Have Rydia summon Bahamut, Rosa use Holy or Cure 4, and everyone else attack like mad. Have Rosa cast Slow on them when their Wall spell goes off for an easier battle.

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The prize here are two Ribbons. Cool. Go back, and save. Now, go up, and left, down, through the door. Go right, then down, then all the way to the left and get the chest. Go down, and follow the path down to engage in another boss battle.

\_\_\_\_\_

OGOPOGO

50000 HP each, 0 gil, 61000 experience

\_\_\_\_\_\_

Have Rydia summon Bahamut, Rosa cure everyone as needed, Kain should jump to avoid the Big Wave attack, and Cecil should attack. Edge should either throw stuff, or just attack as normally. He will start off the battle doing Big Wave twice, then once, then twice. So Rosa will have to heal like crazy. Have her heal, while everyone does their attacks, and he should die.

Go back and save. Now go back, but go north this time, through the door. Follow the path, and get the final chest. Soon enough, you will be to Zeromus.

Golbez and Tellah finish off Zemus, but they forgot about Zeromus.

\_\_\_\_\_

ZEROMUS

100000 HP, 0 gil, 0 experience

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SUGGESTED LEVELS: Cecil - 76, Rosa - 75, Rydia - 72, Edge - 74, Kain - 78

On the first form, make sure to just parry until Edge steals the Dark Matter. Then have Edge use the Crystal. Now Zeromus' true form will be revealed. Here are his three main attacks.

Big Bang - Major damage caused, in the area of 2000 HP, devastating if he does it twice in a row.

Black Hole - It removes all your good status magic.

Flare - Major damage to one character. He does this as a normal attack.

Therefore, do not attack him unless it will be a good attack, because he will usually counterattack with Big Bang, then Black Hole. This is what you should do.

Cecil - Attack, and heal as needed.

Rosa - Cure 4, Life 2, Shell.

Kain - Jump, and heal as needed.

Rydia - Bahamut, and heal as needed.

Edge - Throw Excalibur, Dragon Lance, etc. and heal as needed.

Good luck! Try to be on level 75 before fighting him, but make sure you do not attack him until you are fully cured!

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# YOU HAVE BEAT THE GAME!

If you beat Zeromus with every character, you unlock the special dungeon, Lunar Ruins, which I will have a strategy up for when I beat it!

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\* 3.0 \* READER SECTION \* 3.0 \*

This is a section which I usually include for the new games that I write for now. I offer a section (reader tips) where you can email me a tip and I will include it in the section, as well as some FAQs that I see. I also included a "new features" section for those readers wondering what new features were added to this remake.

Coming soon.

Coming soon.

This is a section I have included in virtually every new game I've FAQed, since I know I will get tons of readers and I want to get as much useful information into the FAQ as possible. If you have a reader tip to send me, send me an email to penguin faqs@yahoo.com with the header "FF4 Advance Submission". Thank you.

Coming soon.

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* 4.0 * GUIDES * 4.0 * * .....*
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Just a section where I provide in depth explanation of the side quests and secrets in the game, as well as a shopping list and boss guide.

Here is a section where I included information on all the shops in the game and what you can buy from them.

# SHOP ITEMS

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Potion - 30 gil
Phoenix Down - 100 gil
Gold Needle - 400 gil
Maiden's Kiss - 60 gil
Eye Drops - 30 gil
Antidote - 40 gil
Tent - 100 gil
Gysahl Greens - 50 gil

	{KAIPO}	 
SHOP ITEMS		
 Potion - 30 gil		
Phoenix Down - 100 gil		
Gold Needle - 400 gil		
Maiden's Kiss - 60 gil		
_		
Eye Drops - 30 gil		
Antidote - 40 gil		
Tent - 100 gil		
Gysahl Greens - 50 gil		
WEAPON SHOP ITEMS		
 Rod - 100 gil		
Staff - 160 gil		
Bow - 220 gil		
Iron Arrows - 10 gil		
ARMOR SHOP ITEMS		
 Leather Cap - 100 gil		
Clothes - 50 gil		
Leather Garb - 200 gil		
Iron Armlet - 100 gil		
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SHOP ITEMS		
Potion - 30 gil		
Phoenix Down - 100 gil		
Gold Needle - 400 gil		
Maiden's Kiss - 60 gil		
Eye Drops - 30 gil		
Antidote - 40 gil		
Tent - 100 gil		
Gysahl Greens - 50 gil		
WEAPON AND ARMOR SHOP ITEM		
Fire Claw - 350 gil		
Ice Claw - 450 gil		
Thunder Claw - 550 gil		
Demon Helm - 980 gil		
Demon Armor - 3000 gil		
Demon Gloves - 800 gil		
=======================================		
SHOP ITEMS		

Potion - 30 gil

Hi Potion - 150 gil Phoenix Down - 100 gil Gold Needle - 400 gil Echo Herbs - 50 gil Antidote - 40 gil Tent - 100 gil Cottage - 500 gil WEAPONS SHOP ITEMS \_\_\_\_\_ Ice Rod - 220 gil Flame Rod - 380 gil Healing Staff - 480 gil Crossbow - 700 gil Holy Arrows - 20 gil ARMOR SHOP ITEMS \_\_\_\_\_ Wizard's Hat - 700 gil Gaia Gear - 500 gil Silver Armlet - 650 gil Light Shield - 700 gil Light Helmet - 4000 gil Knight's Armor - 8000 gil Gauntlets - 3000 gil -----{BARON VILLAGE - 2ND VISIT}------\_\_\_\_\_\_ SHOP ITEMS \_\_\_\_\_ Potion - 30 gil Phoenix Down - 100 gil Gold Needle - 400 gil Maiden's Kiss - 60 gil Eye Drops - 30 gil Antidote - 40 gil Tent - 100 gil Gysahl Greens - 50 gil WEAPON SHOP ITEMS \_\_\_\_\_ Thunder Rod - 700 gil Healing Staff - 480 gil Fire Claw - 350 gil Ice Claw - 450 gil Thunder Claw - 550 gil ARMOR SHOP ITEMS \_\_\_\_\_ Twist Headband - 450 gil Kenpogi - 4000 gil Silver Armlet - 650 gil \_\_\_\_\_\_ -----{VILLAGE OF MIST}------\_\_\_\_\_\_

WEAPON SHOP ITEMS

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_____
Whip - 3000 gil
Dancing Dagger - 5000 gil
ARMOR SHOP ITEMS
_____
Bard's Tunic - 70 gil
______
-----{AGART}------
______
SHOP ITEMS
_____
Potion - 30 gil
Phoenix Down - 100 gil
Gold Needle - 400 gil
Maiden's Kiss - 60 gil
Eye Drops - 30 gil
Antidote - 40 gil
Tent - 100 gil
Gysahl Greens - 50 gil
WEAPON SHOP ITEMS
_____
Rod - 100 gil
Staff - 160 gil
Spear - 60 gil
Boomerang - 3000 gil
Bow - 220 gil
Crossbow - 700 gil
Iron Arrows - 10 gil
Holy Arrows - 20 gil
ARMOR SHOP ITEMS
_____
Iron Shield - 100 gil
Iron Helm - 150 gil
Iron Armor - 600 gil
Iron Glovers - 130 gil
Iron Armlet - 100 gil
______
-----{MYTHRIL VILLAGE}------
______
SHOP ITEMS
-----
Maiden's Kiss - 60 gil
Mallet - 80 gil
Diet Food - 100 gil
WEAPON SHOP ITEMS
_____
Mythril Staff - 4000 gil
Mythril Dagger - 3000 gil
Mythril Hammer - 8000 gil
Mythril Sword - 6000 gil
```

# ARMOR SHOP ITEMS \_\_\_\_\_ Mythril Shield - 1000 gil Mythril Helmet - 3000 gil Mythril Armor - 17000 gil Mythril Gauntlets - 2000 gil \_\_\_\_\_\_ -----{TROIA}------\_\_\_\_\_\_ SHOP ITEMS \_\_\_\_\_ Potion - 30 gil Phoenix Down - 100 gil Gold Needle - 400 gil Maiden's Kiss - 60 gil Eye Drops - 30 gil Antidote - 40 gil Tent - 100 gil Gysahl Greens - 50 gil WEAPON SHOP ITEMS -----Wooden Hammer - 800 gil Great Bow - 2000 gil Fire Arrows - 30 gil Ice Arrows - 30 gil Bolt Arrows - 30 gil ARMOR SHOP ITEMS \_\_\_\_\_ Leather Cap - 100 gil Feather Cap - 330 gil Clothes - 50 gil Leather Garb - 200 gil Ruby Ring - 1000 gil \_\_\_\_\_\_ -----{CAVE OF EBLAN}------\_\_\_\_\_\_ SHOP ITEMS -----Gold Needle - 400 gil Maiden's Kiss - 60 gil Mallet - 80 gil Diet Food - 100 gil Echo Herbs - 50 gil Eye Drops - 30 gil Antidote - 40 gil Cross - 100 gil WEAPON SHOP ITEMS \_\_\_\_\_ Power Staff - 2000 gil

Ice Brand - 26000 gil
Ice Lance - 21000 gil
Kunai - 4000 gil

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Boomerang - 3000 gil
Killer Bow - 3000 gil
Poison Arrows - 70 gil
ARMOR SHOP ITEMS
_____
Ice Shield - 10000 gil
Ice Armor - 35000 gil
Black Robe - 10000 gil
______
-----{DWARVEN CASTLE}------
______
SHOP ITEMS
Gold Needle - 400 gil
Maiden's Kiss - 60 gil
Mallet - 80 gil
Diet Food - 100 gil
Echo Herbs - 50 gil
Eye Drops - 30 gil
Antidote - 40 gil
Cross - 100 gil
Potion - 30 gil
Phoenix Down - 100 gil
Hi Potion - 150 gil
Tent - 100 gil
Cottage - 500 gil
Dwarven Bread - 100 gil
Gysahl Greens - 50 gil
Remedy - 5,000 gil
WEAPON SHOP ITEMS
_____
Dwarf Axe - 15000 gil
Great Bow - 2000 gil
Darkness Arrow - 40 gil
Flame Sword - 14000 gil
Fire Spear - 11000 gil
ARMOR SHOP ITEMS
-----
Fire Shield - 1250 gil
Flame Mail - 30000 gil
Sage's Miter - 2000 gil
Sage's Surplice - 1200 gil
Rune Armlet - 2000 gil
______
______
SHOP ITEMS
_____
Gold Needle - 400 gil
```

Gold Needle - 400 gil Maiden's Kiss - 60 gil Mallet - 80 gil Diet Food - 100 gil Echo Herbs - 50 gil

Eye Drops - 30 gil

Antidote - 40 gil

Cross - 100 gil

Potion - 30 gil

Phoenix Down - 100 gil

Hi Potion - 150 gil

Tent - 100 gil

Cottage - 500 gil

Dwarven Bread - 100 gil

Gysahl Greens - 50 gil

Remedy - 5,000 gil

### WEAPON SHOP ITEMS

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Ahura - 7000 gil Chain Whip - 6000 gil Ogrekiller - 45000 gil Killer Bow - 3000 gil

Silence Arrows - 100 gil

ARMOR SHOP ITEMS

\_\_\_\_\_

Diamond Shield - 15000 gil Diamond Helm - 10000 gil Diamond Armor - 40000 gil Diamond Gloves - 5000 gil Gold Hairpin - 20000 gil Diamond Armlet - 4000 gil

------{LAND OF SUMMONS}-------

# SHOP ITEMS

\_\_\_\_\_

Gold Needle - 400 gil Maiden's Kiss - 60 gil Mallet - 80 gil Diet Food - 100 gil Echo Herbs - 50 gil Eye Drops - 30 gil Antidote - 40 gil Cross - 100 gil Potion - 30 gil Phoenix Down - 100 gil Hi Potion - 150 gil Tent - 100 gil Cottage - 500 gil Dwarven Bread - 100 gil Gysahl Greens - 50 gil Remedy - 5,000 gil

# WEAPON SHOP ITEMS

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Whip - 3000 gil Chain Whip - 6000 gil Blitz Whip - 10000 gil Kotetsu - 11000 gil Fairy Rod - 5000 gil

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Kinesis Staff - 7000 gil
Angel Arrows - 110 gil
ARMOR SHOP ITEMS
_____
Aegis Shield - 20000 qil
Light Robe - 30000 gil
______
_____
WEAPON SHOP ITEMS
______
Shruiken - 20000 gil
Fuma Shuriken - 50000 gil
Yoichi Arrows - 140 gil
._____
-----{HUMMINGWAY HOME}------
______
SHOP ITEMS
-----
Hi Potion - 150 gil
Phoenix Down - 100 gil
Ether - 10000 gil
Dry Ether - 50000 gil
Elixir - 100000 gil
Cottage - 500 gil
Bestiary - 980 gil
Gysahl Whistle - 20000 gil
(-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-)
                   BOSSES
    4.2
                                         4.2
(-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-) (-*-)
Here is a section where I included all the relevant boss information that you
may need to help you through this game.
-=-----
MIST DRAGON
465 HP, 200 gil, 700 experience
______
This Mist Dragon boss should not be too hard. Just have Cecil attack the Dragon
normally, while Kain Jumps it. Just jump it because the Jump attack does more
```

normally, while Kain Jumps it. Just jump it because the Jump attack does more damage then Kain's normal attack does. It doesn't really matter about the Mist Dragon's attacks, but this will mean most of them will focus on Cecil alone. Just keep him cured up, I hope you bought some Cure 1 Potions in Baron Village! Keep on doing this, and after about five, six rounds, the Mist Dragon will turn into Mist. At this point, do not do anything. This could be a good time to cure, as well. If you attack the Mist Dragon while it is in Mist form, it will counter with a COLDMIST attack which does more than double the damage that the normal attack does, and it affects both Cecil and Kain! However, if you jump, it will not counter. Odd. Soon enough, the boss will die.

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#### OCTOMAMM

2350 HP, 500 gil, 1200 experience

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This guy is pretty simple. The thing you should notice most about him is how slow his attacks are when you finally defeat him compared to when the battle starts. I guess he just wears down as battle goes on. Have Rydia and Tellah attack with Bolt 1, although Rydia could use the Chocobo summon magic if you wish, since it will actually do more damage than Bolt 1. However, Tellah's most powerful attack is Bolt 1, so use it for now. Also, Tellah should be the healer for this battle, as he has Cure magic. Cecil's attacks should do at least 115 HP per attack, so that alone will help out. As you wear him down, he will start to lose legs. That is how you can tell if he is going to die or not. When Tellah mentions something about the monster slowing down, just pound away on it and it will die. The battle is not tough at all as long as you keep your HP up.

#### ANTILON

1000 HP, 800 gil, 1500 experience

\_\_\_\_\_\_

This boss fight is damn easy. The main thing you have to worry about is the Antilon's counter attack. It wil basically counter any physical attacks, so don't use them much. Have Cecil do physical attacks, since he can take the pain, Rydia could use her Chocobo summon magic, and Edward can heal and do attacks, he can somewhat take them if you built him up enough. This boss is pretty easy, just make sure to heal whenever possible, and he will die soon enough.

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## MOM BOMB

11000 HP, 543 gil, 2416 experience

\_\_\_\_\_\_

This battle can get to be pretty tough. The toughest part about this battle is how the boss will change forms. It starts off the battle as the one Mombomb. Have Rydia use the Chocobo summon magic, have Cecil use his normal attacks, have Yang attack, Edward can heal or attack, and Rosa can use Aim. Soon enough, the Mombomb will change form. So far, so good. Keep your party healed, because sooner or later it will explode, which sauses 50 to 60 HP of damage to every character, and then turn into 3 Bombs and 3 Grey Bombs. Have the same attack pattern continue, but have Yang kick, and these bombs should be dead, although I did have a bit of trouble with them, since I was not too well off on HP after the Mombomb exploded on me like that.

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# SCARMIGLIONE

Scarmiglione: 3500 HP, 850 gil, 2800 experience

\_\_\_\_\_\_

Kill off the 4 Ghasts first. Using Fire 3 or Cure magic on them should kill them. Have Cecil focus on the Scarmiglione, even if the Ghasts aren't dead. When the Ghasts have died, have Palom and Porom do twin magic, while Tellah does Fire 2 or Fire 3. Cecil should attack normally throughout the fight. Milon will do bolt spells a lot, so make sure Porom heals the party after he does the Bolt spell. This guy really should not be that tough at all.

SCARMIGLIONE
3523 HP, 2500 gil, 3600 experience
You will notice about this battle the fact that Scarmiglione attacks you from behind, which means that you will have your back row characters in front, and your front row characters in back. There are two simple ways to combat that. One, before you go into battle, make sure Cecil is in the back row, and the other 3 are in the front row. That way, when the battle begins, Cecil will be in the front row, and the other 3 will be in the back row. Or, when the battle begins, have your first character do Row. Now, to the battle itself. Have Tellah cast Fire magic every around, and Palom do Fire 2. If he does not have Fire 2, then have Porom and Palom do twin magic every round. Cure as needed. Scarmiglione has a nasty poison attack, either let it ride out or have Tellah cast Esuna.
DARK KNIGHT 100,000 HP, 0 gil, 0 experience
Parry for 3 rounds and it's over. Whoo hoo.
2 GUARDS 280 HP each, 0 gil, 0 experience
Easy. Next.
YANG ???? HP, 0 gil, 0 experience
Just beat up on him and Cure when he does Kick and you should do fine. He's not tough.
BAIGAN, LEFT ARM, RIGHT ARM Baigan: 4444 HP, 3000 gil, 4000 experience Left Arm: 444 HP, 0 gil, 10 experience Right Arm: 444 HP, 0 gil, 10 experience
This boss is pretty easy, all things considering. Just make sure to focus on the body. The arms are good to hit and all, but they just keep on regenerating, so why bother? If you have Tellah cast a powerful spell on the body, it will cast Wall. I just had everyone attack the center, and healed when necessary, and he died soon enough. Not that bad.

5312 HP, 4000 gil, 5500 experience

\_\_\_\_\_\_

Lightning. I cannot stress this enough, but this guy is really weak against Bolt magic. Equip Yang with the Bolt Claw, and have him do Power, that will take off some huge damage. Tellah and Palom should do either Bolt 2 or Bolt 3 each around, while Polom cures, especially after Cagnazzo does his one big attack, the Big Wave. However, as long as you do Bolt magic, it will break his barrier, so don't worry about it. When he goes into his shell, just use that time for curing and stuff. He ain't that bad, trust me.

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DARK ELF

23890 HP, 7500 experience, 5000 gil

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The first fight, do nothing. Just don't waste your power doing anything, because he will kill you. Then Edward plays his harp, and the control is broken. In the second battle, have Tellah cast Wall on every member he can, Have everyone attack normally, while Yang does power. Use Diet Food when he casts Pig on you, that's the most annoying attack he does.

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DARK DRAGON

3927 HP, 6000 experience, 5000 gil

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This guy is pretty tough. Have Cecil attack, Yang power, Tellah use Level 3 spells or Cure 3 when the enemy does its Breath attack, and that should do it. I died twice, but if you are on Level 30, you should have no problem beating him.

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MAGUS SISTERS x3

Sandy: 2591 HP, 3000 gil, 2500 experience Cindy: 4599 HP, 3000 gil, 2500 experience Mindy: 2590 HP, 3000 gil, 2500 experience

\_\_\_\_\_

This boss fight is really easy if you know how to handle it. Kill off the middle sister (Cindy) first, since it can heal people. It casts Wall, so don't use magic. Instead, use physical attacks. Once she is dead, kill the one in front (Mindy). Once she succumbs, take out the final sister. Easy enough, just make sure you heal when you have to (I didn't even have to), and the battle is yours.

\_\_\_\_\_\_

BARBARICCIA

8636 HP, 5500 gil, 9000 experience

\_\_\_\_\_\_

I cannot stress how important patience is in this battle. Do not just hit the attack button when it is your turn to attack. Barbariccia will turn herself into a tornado, and when she does, she will counterattack you with a powerful wind attack which leaves all party members with single digit HP's. To get her

out of this state, have Kain jump her. When she is normal, have Cecil and Cid attack, Rosa heal, Kain jump, and Yang use power. This battle wasn't bad, as long as you remember to keep healed, at all times. \_\_\_\_\_\_\_\_\_\_\_ 3 CAL, 3 BRINA Cal: 1369 HP each, 500 gil each, 1000 experience each Brina: 369 HP each, 500 gil each, 1000 experience each \_\_\_\_\_\_ Have Cecil and Kain take out the Brinas in front while Kain uses Jump and Yang uses Powers to take out the Cals in back. Take out as many as you can, as you gain more experience this way. Have Rosa heal everyone when there is only 1 or 2 enemies left. \_\_\_\_\_\_\_ CALCOBRENA 5315 HP, 5000 gil, 12000 experience I don't see why this boss is such a big deal. All I did was have Kain Jump, Yang use Power, Rosa use Aim, and Cecil attack normally, and the doll died before I knew it. \_\_\_\_\_\_\_ GOLBEZ/SHADOW ???? HP, 11,000 gil, 15000 experience Golbez casts Hold Gas on the entire party, then summons Shadow, who pretty much kills everyone. Bring everyone back to life once the battle starts. This battle is easy since Rydia returns. Have her do Titan, and have Cecil attack, while Kain jumps. Rosa can heal and cure as necessary, while Yang does Power, and this boss will die before you know it. Just make sure to take out your frustrations on Golbez. \_\_\_\_\_\_ DR. LUGAE, BARNABAS \_\_\_\_\_\_ Kill Lugae first, and Barnabas will detonate. Parry and then have Rosa heal. Have Rydia summon Titan until Barnabas dies. BARNABAS 9321 HP, 4000 gil, 10100 experience \_\_\_\_\_ He will automatically poison everyone, and will keep on poisoning you if you try to heal it. So, just stay poisoned. Have Rosa spend every turn healing, while Kain jumps, Yang Power attacks using the Bolt Claw. Have Rydia cast Bolt 2, and have Rosa chip in with aiming with Bolt arrows when she can. 

KING EBLAN/QUEEN EBLAN ???? HP, 0 gil, 0 experience
Just stay still. They'll wake up soon enough.
RUBICANT 34,000 HP, 7000 gil, 18000 experience
Have Rosa cure, Cecil and Kain should have ice weapons, Kain can jump while Cecil does normal attacks. When Rubicant opens his cloak, have Rydia cast Ice 3, and it will do 9999 damage. Edge can do Flood magic when his cloak is open as well, but it does less damage.
ASURA 31005 HP, 0 gil, 20000 experience
Cast Wall on Asura to start, so all her recovery spells that she casts on herself will bounce off her and go onto you. Attack her with powerful attacks, summons, etc. Regular attacks would work just fine, but you know. JUmp with Kain, have Cecil do regular attacks, Rosa use Aim, Rydia summon Titan, and Edge attack. No magic should be used on her, because you casted Wall on her, remember?
LEVIATHAN
50001 HP, 0 gil, 28000 experience
Make sure no one is wearing Ice Armor. Now then, have everyone equipped with bolt weapons, have Rydia cast Bolt 3, Edge should Blitz, and Rosa should heal or Aim with Bolt arrows. Leviatan does the majorly awesome attack called Big Wave, which causes a lot of damage to every character. Just have Rosa heal, and attack as normal, and you are good to go.
DEMON WALL 28000 HP, 8000 gil, 23000 experience
Make sure you have Leviathan before fighting this guy. You have to kill him before he crushes you to death. First, have Rosa cast Slow on the Evil Wall, so it moves slower. Kain and Cecil should just attack normally. Do not have Kain Jump. Rydia should summon Leviatan, while Edge throws Shruikens and Fuma Shurikens. He should die before he gets to crush anyone, but once he gets to, he'll crush everyone really quickly. Fun.
-=-=-=-
BAHAMUT 45001 HP, 0 gil, 35000 experience

Have every character use Moon Veils or Star Veils, while Rosa casts Wall. If 4 characters got Wall off, you should have no problem. Just keep Wall up and his attack will hit him for 9999 damage. Bring characters back to Life using Life potions then have Rosa cast Wall on them. As long as you keep Wall up, he's no problem.
FOUR FIENDS 28000 HP each, 10000 gil, 62500 experience
For a battle this late, it should not be this easy. Cast Fire 3 against 1st one, Bolt 3 against the next 2, and cast Ice 3 against the last one. Cure as needed, and you are good to go.
CPU, ATTACKER, DEFENDER CPU: 30000 HP, 10333 gil, 50000 experience
Kill the Defender (bottom) orb first, then go for the CPU itself. Do not kill both orbs. Follow this, cure as needed, and you won't die.
-=-=
ODIN 20001 HP, 0 gil, 18000 experience
Rydia uses Bolt 3, Kain Jumps, Cecil attacks, Rosa uses Bolt arrows, and Edge uses Blitz. He should die before he gets a chance to kill you.
-=
WHITE DRAGON 32700 HP, 0 gil, 55000 experience
If you cast Float before the battle on the entire party, the Gaia Rage attack this guy will throw at you will be largely ineffective. Have Rydia summon Bahamut, Rosa cast Cure 4 EVERY round, because the White Dragon does this storm attack which takes everyone down to 10 HP or less, and that's not a very good thing, and he can pull it off at any time, so just have Rosa cast Cure 4 on everyone, so it'll heal the effects. Cecil and Kain should attack normally, by the way. You win this battle, you get Edge's Murasame. Cool.
-=
DARK BAHAMUT 60000 HP, 0 gil, 64000 experience
I had a pretty easy time beating this boss, since its Megafire attack only killed one person (Rydia), and didn't cast Megafire again, only Megaflare on

I had a pretty easy time beating this boss, since its Megafire attack only killed one person (Rydia), and didn't cast Megafire again, only Megaflare on one character, which pretty much killed it. Use up all your Starveils and Moonveils, have everyone attack, Rosa use Wall, Life 2, and Cure 4, and have Rydia summon Bahamut while Edge throws stuff.

Kill off everyone except Cecil before the battle starts. Plague will cast Doom on Cecil. Have Cecil attack, and on his next turn, give Rydia a life potion. Plague will cast Doom on Cecil and Rydia, restarting the countdown. Have her cast Bahamut, and Cecil attack. Next turn, have Rydia give Kain a life potion. Plague will cast Doom on the 3 characters. Have Cecil and Kain attack, while Rydia uses Bahamut again. Next round, have the first character give edge a life potion. Now, he will cast Doom on 4 characters. He should die soon if you have them do normal attacks, he should die after 3 Cecil attacks and 3 Bahamuts. Bring Rosa back quick if you want her to gain the experience.

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#### LUNASAURUS

23000 HP each, 0 gil, 29500 experience

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There are two of them! Kill one first, obviously. They cast Wall on themselves. They do this annoying fire attack, so just kill off one first. Have Rydia summon Bahamut, Rosa use Holy or Cure 4, and everyone else attack like mad. Have Rosa cast Slow on them when their Wall spell goes off for an easier battle.

\_\_\_\_\_

# OGOPOGO

50000 HP each, 0 gil, 61000 experience

\_\_\_\_\_

Have Rydia summon Bahamut, Rosa cure everyone as needed, Kain should jump to avoid the Big Wave attack, and Cecil should attack. Edge should either throw stuff, or just attack as normally. He will start off the battle doing Big Wave twice, then once, then twice. So Rosa will have to heal like crazy. Have her heal, while everyone does their attacks, and he should die.

\_\_\_\_\_\_

## ZEROMUS

100000 HP, 0 gil, 0 experience

\_\_\_\_\_\_

On the first form, make sure to just parry until Edge steals the Dark Matter. Then have Edge use the Crystal. Now Zeromus' true form will be revealed. Here are his three main attacks.

Big Bang - Major damage caused, in the area of 2000 HP, devastating if he does it twice in a row.

Black Hole - It removes all your good status magic.

Flare - Major damage to one character. He does this as a normal attack.

Therefore, do not attack him unless it will be a good attack, because he will usually counterattack with Big Bang, then Black Hole. This is what you should do.

Cecil - Attack, and heal as needed.

Rosa - Cure 4, Life 2, Shell.

Kain - Jump, and heal as needed.

Rydia - Bahamut, and heal as needed.

Edge - Throw Excalibur, Dragon Lance, etc. and heal as needed.

Good luck! Try to be on level 75 before fighting him, but make sure you do not attack him until you are fully cured!

\* 5.0 \* APPENDICES \* 5.0 \*

I usually call them lists, but lately I've just been so INNOVATIVE. ;)

Coming soon.

Coming soon.

Coming soon.

Coming soon.

Coming soon.

\* 6.0 \* CONCLUSION \* 6.0 \*

You know the deal here, I'm sure.

Me - For writing a shitty FF4 FAQ years ago, so I can have an easier time with this one.

Joseph Witham - Was a huge help in helping me translate a lot of the game. Translating the same game over and over because Square wants to make money is not my idea of fun. Thanks Joseph.

Ryan Harrison - Great writer and great friend. He really helped me a lot with motivation.

GameFAQs FF4A Board - Great place, helpful people.

v0.01 - December 14, 2005 - 141.4 KB - Yep, I am still nuts. I saw this game was out and said what the heck. I redid my FF4 walkthrough to match the translation, as well as boss guide and shopping guide. I'll start the lists and Lunar Ruins tomorrow or sometime soon.

You can check out all of my other guides on GameFAQs, which will hopefully include a very sexy Tales of Symphonia guide soon. I can't wait to finish that thing. I am most proud of this guide and Legend of Legaia, but I did guides for a lot of Final Fantasies, as well as some random Castlevania and wrestling games, and both Tales of Destiny games. Check them out!

In addition on my quest to write for all the Final Fantasy games, I will try to finish my Aria of Sorrow and NCAA 2004 guides, as well as some random NES games (Predator, NOES, Jeopardy Jr., and Puss and Boots, anyone?) and guides for the other 2 Castlevania games that employ the new style. Oh, and I might do a Wild Arms 3 guide. And I still have to finish my ToS and FF7 guides..

And there's always Final Fantasy 12, Grandia 3, and Mega Man X Annivesary Collection to look forward to...

I appreciate any information you can contribute, especially to game basics, and team ratings. Also, feel free to email any questions that would be good for a FAQ section, as I plan to add one to a future update.

Any errors and omissions that you may see can be corrected if you inform me of them. I'll also credit you, if your error or omission is actually correct and worth an update for me to fix. I am somewhat busy, you know.

That's about it. If anyone would like me to add anything, you can always email

me.

AIM: JuanDixonFor3

MSN: mcfa4834@bellsouth.net YIM: nicklacheysnightmare

If you contact me on one of the instant messengers, and I do not respond, it probably means I am busy. I am always talking with my girl, and friends, so sometimes I just ignore some instant messages from people I do not know. Be nice, and I will talk to you, just don't come out and ask the question and be all rude if I do not respond in five seconds, otherwise I probably will just block you. I will answer all e-mails about the game, however.

You can contact me by emailing me at penguin faqs@yahoo.com

One last note: Only email me about the game at penguin\_faqs@yahoo.com, all emails about Dragon Quest 8 sent to my other e-mail addresses will be deleted and/or ignored. Thanks to all those that have emailed me so far, I appreciate it!

- 1. Check my email backlog. If it's filled up, you may have to wait a while before you get a response.
- 2. I check my email once in a while. Please wait for a response, because I will respond to all emails.
- 3. Please read my guide before asking questions, that's why I have a FAQ section.
- 4. I will only post your question/tip in my guide if it is good, and has not been answered in this guide.

Also, I have AIM and Yahoo. My AIM name is JuanDixonFor3, but PLEASE do not harass me with annoying questions or I'll block you. I only wish to chat with people.

I hope you enjoyed this FAQ. I know it's a rush job port of a hack job FAQ, but I hope it at least helps people through this incredible game. See you soon!

- Psycho Penguin

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