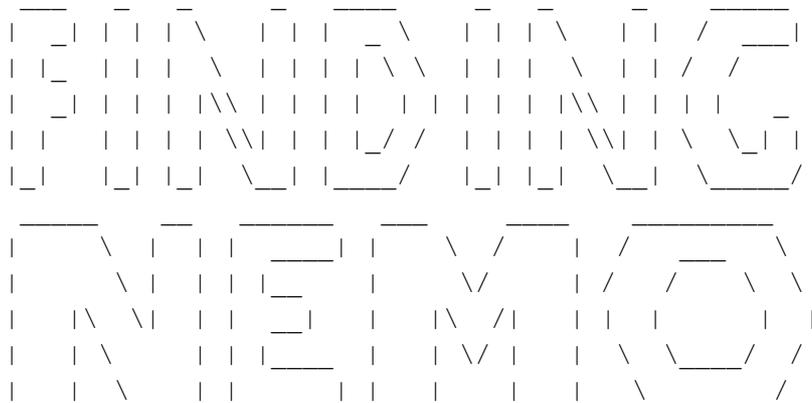


Finding Nemo FAQ/Walkthrough

by Devis0r

Updated on Jan 2, 2004

This walkthrough was originally written for Finding Nemo on the GBA, but the walkthrough is still applicable to the PS2 version of the game.



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=====
-----1. Introduction-----
=====

Welcome to my Finding Nemo GBA Walkthrough. Yup...

Play as Marlin (Nemo's Father) to rescue Nemo from the evil clutches of an Aquarium.

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-----2. Game Basics-----
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=====
- 2.1 Controls -
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-----D-Pad
Move in the direction pressed.

-----A Button:
Dart

-----B Button:
Tail Slap

-----L Button:
Nothing

-----R Button
Nothing

-----Start/Pause Button:
Press the A Button to select.
Press the B Button to resume.

-----Select
Nothing

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- 2.2 Menus -
=====

-----New Game
This will allow you to start your game.

- Level X
The level will be displayed here.

-----Password
Enter a password for some special things to happen.

-----Options
- Select Level
Choose a level you would like the play.

- View Gallery
Here you can view your gallery, a collection of pictures.

- Credits
View the credits of the people who made the game.

- Quit Game
Gives you the choice of quitting your current game.

-----Start/Pause

Brings up a menu, you can choose to do a few things here.

- Resume

Press the A button to continue playing.

- Sound

Change the sound and SFX volume.

- Sleep

Put the GameBoy Advance into Sleep Mode; press the L+R buttons to go back.

- Quit

Press the B button to quit the game.

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-----3. Characters-----
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-----Nemo

Nemo the small fish, it's his first day of school and his first day of his biggest adventure yet.

-----Marlin (Nemo's Father)

Help Marlin look for his son, he'll also begin your journey.

-----Sheldon

One of Nemo's school friends.

-----Tad

One of Nemo's school friends.

-----Pearl

One of Nemo's school friends.

-----Mr. Ray

Nemo's science teacher, help him find the school kids.

-----Dory

A fish with a very forgetful memory, he'll forget anything almost instantly.

-----Gill

One of the Tank Gang.

-----Jacques

One of the Tank Gang.

-----Gurgle

One of the Tank Gang.

-----Bubbles

One of the Tank Gang.

-----Peach

One of the Tank Gang.

-----Deb

One of the Tank Gang.

-----Bloat

One of the Tank Gang.

-----Darla

A mean little girl who kills fishes.

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-----4. Items-----
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- Bubble Ring -
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Collect ten to earn a star.

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- Star Ring -
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An automatic star.

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-----5. Walkthrough-----
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- 5.01 First Day -
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Go right to learn about Bubble Rings, you should collect the bubble ring, and then continue right. You'll be told about dangerous fish, ignore that, and collect the bubble ring, go right for two more. Dodge the jumping clam, collect the bubble ring, dodge the next clam, and then dart through the rock. Collect the bubble ring, go around the rocks, you will now have a choice of paths, you can take the bottom and top paths for star rings, or take the middle path for a bubble ring, I suggest you take them all, then continue right. Get the bubble ring, if your low on health brush up against the Amenos to refill your life, go right for a bubble ring (If you've been following the guide you should have gotten a star now), dodge the clam, put the pearl into the giant clams mouth to proceed. Get the bubble ring, go up for another star ring, and go down to get two more bubble rings, dodge the clams, get the bubble rings, go down, and slap the rock onto the current to stop it.

Dart into the rock in the wall, collect the bubble ring, you will now have another choice of paths, take the middle path for a bubble right, then go to the top path for a pearl, take the pearl to the giant clam. Collect the bubble rings, dodge the clams (up the in the crevice above the clams are some star rings), go right, collect the bubble ring (another star - if you've been following), and continue right to finish.

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- 5.02 Drop Off -
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Go right, collect the bubble ring, continue right to come to another intersection, the top and bottom paths have nothing, the middle path has a bubble ring, anyway continue right and south, collect the bubble rings, dart into the rock to destroy it, take the pearl left, dodge the clams while getting the bubble ring, drop the pearl on the ground, destroy the large rock, take the pearl down (there's an Amenos down here as well), follow the path, drop the pearl into the giant clam then go right to meet

up with Tad.

Go down, slap the rock into the current, destroy the large rock, continue right, get the bubbles rings, if you need to you can go into the Amenos, go north, collect the bubble rings, dodge the clams while collecting the bubble rings, you'll eventually come to a pearl, take the pearl and go back to the intersection, this time go south. Collect the bubble ring, dodge the clam, go over the fish, collect the bubble ring and drop the pearl into the giant clam. Go right, take the pearl, go up, collect the bubble ring, go right, drop the pearl into the giant clam, go north, collect the bubble ring (you can go into the Amenos here), continue north to get the pearl, go up, go through the bubble ring, drop the pearl into the giant clam, another intersection, the top path has nothing, the bottom path has a bubble ring, and the middle path has Sheldon, at the back of the room is another bubble ring.

Go back down, and through the path, you can go up to get a star ring, go down, slap the rock into the current, destroy the rock, go right, collect the bubble rings, go to the path in the top left, collect the bubble ring, destroy the large rock, here's another intersection, the bottom path has nothing, the middle path has two bubble rings, and the top path has Pearl. Now go to the right to meet Mr. Ray.

You'll now be at the drop off, but there's a butt there, Nemo disobeys his father and says he'll go up there. So follow the chain while collecting the bubble rings, watch out for the fish, it's a pretty straightforward objective.

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-          5.03 Meeting Dory          -
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This can be hard if you lose control, you must keep darting through the bubble rings, and don't stray too far or you will have to start over.

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-          5.04 Minefield            -
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The main objective in this level is to dodge the mines, if you go too low the current will pull you up, at some area there are currents which will pull you towards a mine, so be careful of these, also if you hit a mine it will damage you.

Go right, collect the bubble ring, allow the current to take you, then go over the next mine down to the bottom of it to get a bubble ring, continue right, then go up to find another bubble ring, there's a star ring in-between two mines on the right, continue right for another bubble ring, you'll have to go in-between two very close mines later, below it is a bubble ring - try to go when the mines are furthest apart from each other, continue right to find another bubble ring, followed by a Star ring, go right. Get the bubble ring, go right, they'll be two more bubble rings here, continue right, get the bubble ring which is really close to a mine and proceed to the right to come to the sub to finish the mine area.

Go down to talk to the ?-Fish about switches, hit the switch (the box with the red light), go down, get the bubble ring (which out for the tentacle), go through the newly opened door. Hit the next switch, go back, hit the previous switch, go right, dodge the current, hit the switch, go to the door above, dodge the tentacle, get the bubble ring, go back, hit the

switch (with the red light), go down, go right to the new area, hit the switch, go back, hit the first switch you got, go right, dodge the current, go right to meet a fellow fish.

Go down, hit the switch, go up, get the bubble ring, go right, heal if you need to, hit the switch, go down while collecting the bubble ring, go right, get the bubble ring, go down, hit the switch, go up, go right, hit the switch (get the bubble ring while you're here), go left, go down, hit the switch, go right, dodge the current, go right, collect the bubble ring, go up, hit the switch, go down, hit the switch, go right, hit the switch, go up, go right, hit the switch, go down, go right, dodge the current, get the bubble rings, and continue north to finish the sub part.

You'll now be chased by Bruce; the shark. To escape you have to keep darting away from him. Quickly dart right, collect the star ring, continue darting to the right, when you get to the platform, go down for a star ring, continue right, you'll eventually get to a narrow area, you'll then finish.

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-           5.05 Aquarium           -
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You now must have 6 members of the Tank gang. To find the first one, go left, hit the opening of the diving helmet to find Jacques. Now go in-between the broken pirate ship to find a pearl, put the pearl in the giant clam on the right and Gurgle will appear. Now go to the left of the pirate ship, you'll find a large treasure chest, open it by darting at it and Bubbles will appear. Go left to the skull, pick up the flag and pole with B, then carry it over to the top of the mast on the pirate ship and Peach will appear. Now go to the left (screen), and dart into the yellow swimmer, it'll fall and Deb will come out of hiding. Now go left over the volcano, on the ground is a pearl, pick it up and drop it into the nose of the statue to find Bloat. Now go back to Gill to tell him that you have found the Tank gang.

You'll now have a set time limit to swim over the volcano; you only have 5 seconds, unless you go through a time ring. Go right through the time ring, go up, get the time ring, go down for two star rings, go up for another time ring, and then dart up and over the volcano.

If you like to see the people who made this game, have a look near the yellow swimmer in the background for a nice framed picture of the team.

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-           5.06 Abyss             -
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Go talk to the ?-Fish to learn that the mask is falling to the bottom, so go down, collect the bubble ring, dodge the fish, continue down, get the bubble ring, you'll come to an intersection so go right, dodge the currents, collect the bubble ring, go right for a star ring, go down, hit the rock, get the bubble ring, hit the rock if it gets stuck, go down dodging the tentacles, hit the rock into the current, destroy the large rock, go left, get the bubble ring, go down, you'll come to an intersection so go right, destroy the rock, get the bubble ring, go right into the amenos to heal, then go up, collect the bubble ring, let the current take you, destroy the rock, go down, take the pearl, go right, go down, get into the current, get the star ring, dodge the tentacles, go left, go down, drop the pearl into the giant clam, go down, collect the bubble ring, dodge the enemies, go down the current on the left, then hold down and right while

going through the current, get the pearl, go up, drop the pearl into the giant clam, go right, dodge the tentacle, get the bubble ring, go up for a star ring, go down, go left, collect the bubble rings, go right, go down in the current and get the pearl, carry the pearl to the right while getting the bubble rings, go up, go around, go back left, go down, drop the pearl into the giant clam. Go right, get the bubble ring, go down while dodging the tentacles, go down and right, heal if you need to, go right, get the bubble ring, dodge the current, get the bubble ring, dodge the current and proceed to right.

You'll now be chased by the anglerfish, dodge the rocks, allowing it to chase after you, make sure you stall for enough time to be able to read the message, which is:

P. Sherman
42 Wallaby Way,
Sydney

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-           5.07 Training           -
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Go right in the statues for a star ring, then go up to be met by Gloat, he'll make you bounce him around through 5 large rings, this can be tricky as he can be hard to control, there are 3 rings on the left side of the volcano and 2 on the other.

Go above the volcano for another star ring, go down to under the diver behind the rock for another star ring, then go to the right screen, talk to Bubbles, he'll make you catch all his bubbles; the bigger bubbles go faster whereas the smaller bubbles go slower - it's a pretty easy task.

Go in-between the pirate ship for another star ring, then go down to the left of the giant clam for another, go towards the giant clam to find Jacques, he'll make you knock all the pearls into the helmet as fast as possible. It's basically a basketball type game, stay in the one position then time your hit, you should be able to hit it in every time.

Go in the helmet for another star ring. That's all; you'll now have to replay some of them until you get 15 shells. When you get 15 talk to Gill.

If you find this FAQ anywhere else apart from the sites listed in the Guide Disclaimer e-mail me at Devis0r@hotmail.com

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-           5.08 Jellyfish Forest           -
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You'll be taken from the start by the current, so all you can really do is move around, so move up or down collecting the rings, you'll eventually come to an end.

Dory will be left behind, so now you have to rescue him. Go left, collect the bubble ring, dodge the jellyfish, get the next bubble ring, continue left while collecting the rings, go down, go left, go up, go right, go up, go right, go up, go left, at the intersection go down to find Dory.

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-           5.09 Filter Block           -
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Go down, pick up the pearl, allow the current to take you up, go across the intersection, follow it, go right, go down, collect the bubble ring, go down, go right, you can go up for a star ring, go down, get the bubble ring, go up, go right, get the bubble ring, go up across the intersection, go right, get the bubble rings, go down, go into the bottom pipe, go down, drop the pearl into the large turbine.

If you are having trouble going through one of the last pipes, look at the FAQ section or just look below. Below one is just taken from the FAQ.

2. I can't get through one of the last pipes on the Filter Block level because the current is too strong, can you help?

A: The trick to beating that pipe will be easily set out below:

- A) Move forward until you can't move any further.
- B) Now it's either a glitch or a trick. Drop the pearl onto the pipe, the pearl shouldn't go anywhere - which is good.
- C) Now move forward slightly (but just enough to be able to pick up the pearl) and pick up the pearl.
- D) A few seconds after picking up the pearl, you should be able to move freely until the current goes against you again, use this opportunity to move forward.
- E) Repeat the process until you make it to the end.

Hopefully that should work, if you still have any questions regarding this, please e-mail me about it.

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-          5.10 Turtle Drive          -
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Basically the same as the Following Dory level, keep on darting while going through the bubble rings, you'll soon finish.

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-          5.11 Treatment Plant        -
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You'll automatically be carried away by the current, on the first turn go to the right to get two star rings, watch out for the bolts that stick, if you crash into too many of them you'll have to start over. On the next screen, you'll have to hit the switches to make the current turn direction, this is also pretty simple, just allow the current to take you which dodging the bolts and hitting the switches.

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-          5.12 Finding Father         -
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Go right, collect the bubble rings, go all the way to the right, hit the switch, go down the sewers, go right, go up, go down for a star ring, go back into the sewers, go down, go right for a star ring, go back, hit both switches, go into the sewers, go left, you can go left to heal, go back into the sewers, go right, follow the path, go down, get the bubble ring, you can heal if you want, smash the rock, hit the switch, go up, get the star ring, go back into the sewers, go right, go up, hit the switch, go to the right current, follow the path, go up, you can go to the top left for a star ring, go down the sewers in that corner, go down, hit the switch, go to the far left, smash the rock, hit the switches, go back into the sewers, let the current take you, go down, go against the current, go all the way up and get the pearl. Carry the pearl back into the sewers, allow the

current on the right to take you, go up through the hole, go to the bottom left-hand corner and drop the pearl into the giant clam, go right, you can heal if you want, go right while dodging the crabs, smash the large rock, go up, get the bubble ring, go up and talk to Dory.

To find Nemo's father, go right, dodge all the obstacles, just continue going all the way to right while dodging the enemies and collecting the bubble rings, you'll soon find Nemo's father.

The End

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-----6. Extras-----
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- 6.1 Cheats -
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- Level 1 Password: IH5I
 - Level 2 Password: 2G5I
 - Level 3 Password: BGNI
 - Level 4 Password: MHPI
 - Level 5 Password: L2PI
 - Level 6 Password: 4XPI
 - Level 7 Password: 3N6J
 - Level 8 Password: MP3K
 - Level 9 Password: L67K
 - Level 10 Password: 45ZK
 - Level 11 Password: 3NGH
 - Level 12 Password: 4PHC
-
- Unlock all levels: ?KT2 (Credits for finding code: Adam Howie)
 - Unlock all levels and Gallery Images: M6HM

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- 6.2 Mini-Games -
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Dory's Memory Game

Collect star rings to earn chances to play. Use the Control Pad and A to select a card. Match two cards from the board. Any images you uncover will be saved in the gallery!

It's a pretty simple match-the-card type game, match the card to the pictures and you get to keep it in the gallery.

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-----7. FAQ-----
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If you have any questions e-mail me (The link is at the bottom and follow the guidelines).

1. I don't understand your guide, what do I do!?
- A: Sometimes I might have gone a little bit further, just try to go on with the game, if you still don't know what to do, e-mail me and I will revise the section(s).

Question by various people, I guess people found that current was to the hardest part of the game...

2. I can't get through one of the last pipes on the Filter Block level because the current is too strong, can you help?

A: The trick to beating that pipe will be easily set out below:

- A) Move forward until you can't move any further.
 - B) Now it's either a glitch or a trick. Drop the pearl onto the pipe, the pearl shouldn't go anywhere - which is good.
 - C) Now move forward slightly (but just enough to be able to pick up the pearl) and pick up the pearl.
 - D) A few seconds after picking up the pearl, you should be able to move freely until the current goes against you again, use this opportunity to move forward.
 - E) Repeat the process until you make it to the end.
- Hopefully that should work, if you still have any questions regarding this, please e-mail me about it.

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-----8. Guide Disclaimer-----
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- Sites That Are Allowed -
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Sites that are allowed to use my guide are:

- <http://www.gamefaqs.com>
- <http://www.ign.com>
- <https://www.neoseeker.com>

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- E-Mailing Me -
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- No Spam/flaming/pathetic hacking attempts
- Must not be answered in the Guide already (Make sure you look carefully)
- Make sure it's about this game. I have enough Spam as it is.
- Using proper grammar and spelling might enhance your chances of being answered.
- Comments/Criticism/Something that should/needs on the guide be changed are allowed.

My E-mail: Devis0r@hotmail.com

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-                Credits                -
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- Vicarious Visions for making the game.
- Adam Howie for finding a unique all levels code.

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