











Rubber Bullet Scatter---Luffy attacks the enemy multiple times with his rubber arms.

SP 5 ゴムゴムの銃乱打 [Gomu Gomu no Tsutsuunta]

Rubber Mad Beat---Luffy punches everything surrounding him crazyily and multiple times.

SP 6 ゴムゴムのバズーカ [Gomu Gomu no Bazu-ka]

Rubber Bazooka ---Luffy presses his enemy on the ground real hard that flaming effects are included.

Zoro / ゾロ:

SP 1 鬼斬り [Oni Kiri]

Demon's Blade---Does alot more damage than normal attacks.

SP 2 虎狩り [Toraga Ri]

Tiger Hunting Blades---Attacks with three of his swords and does about 150 damage.

SP 3 龍巻き [Hiyruu Kan Ki]

Dragon Whirl Blades---Zoro whirls with his swords and slashes all surrounding opponents.

SP 4 焼鬼斬り [Yaki Oni Kiri]

Fiery Demon Blade---Zoro slashes his enemy like a fiery demon.

SP 5 三千世界 [San Zen Sekai]

Three Thousand World---Zoro spins all his three blades at his enemies.

Nami / ナミ:

SP 1 お宝! [O Takara!]

Oh Treasure!---Scans the whole battle area for treasures.

SP 2 危ない! [Abu nai! ]

Watch Out!---Scans the treasures in the battle field to check it if contains traps.

SP 3 一撃 [Ichi Geki]

One Strike---Nami whacks the opponent heavily with her staff once.

SP 4 身の一撃 [Mi no Ichi Geki]

Whole Body Strike---Nami whacks the opponent's whole body, with exploding effects.

Sanji / サンジ:

SP 1 首肉ツユート [Kubi Niku Shiyu-to]

Neck Flesh---Sanji does a heavy kick on the enemy's neck

SP 2 背肉ツユート [Sei Niku Shiyu-to]

Back Flesh---Attacks all surrounding enemies with a super upside-down twist kick

SP 3 肩肉ツユート [Kata Niku Shiyu-to]

Shoulder Flesh---Does a heavy kick on the enemy's shoulder blades.

SP 4 胸肉ツユート [Mune Niku Shiyu-to]

Chest Flesh---Does a spinning kick on all surrounding enemies' chest.

SP 5 もも肉ツユート [Momo Niku Shiyu-to]

Momo Flesh--Sanji does a heavy kick on a single target.

SP 6 腹肉ツユート [Hara Niku Shiyu-to]

Stomach Flesh --Sanji does an exploding kick to all surrounding enemies' stomach.

Usopp / ウソップ:

SP 1 ウソップハンマー [Usopp Hanma]

Usopp Hammer Clash---Usopp strikes his enemy in the head real



The whole layout of the dungeon is real simple. Just open all the treasure chests, stretch Luffy's arms to reach poles on some parts of the dungeon and press the B button to make those far ranged flowers faint for a moment. Also, before battles, always press B button on the enemies so that they will have a confused sign on his head, giving you an advantage to have the first strike. Press A button continuously so that you can do a combo if you are lucky. Combo hits will be done automatically when Hp is low. When you reached the end of the dungeon, the pirate leader will appear, talk to his parrot then challenge you to a battle. Be sure to have at least 16hp before battling as when the battle begins, the pirate will smash a barrel at you. The battle is fairly easy, just use normal attack or use the special attack, Rubber Gun to smack the pirate real hard. When the battle is over, Luffy takes a nap at the beach...

\*-\*-\*Chapter 3 Zoro and Nami's Adventure-\*-\*-\*

### 【フー島】

Zoro and Nami are quarrelling halfway when Luffy's parrot showed up and told them to follow him so that they can assemble and find each other easily. Once you enter the dungeon, two pirates will be talking and when they spotted you, they took off. Now your job is to find and defeat them. The whole layout of the dungeon is straight forward. Just beware of plants that shoot "bullets" and slash them dead with Zoro's sword. Be careful of being tricked as well during the cross road. Once you are done with that part, prepare for a battle. The two pirates whom you met just now are cheaters. They use cannons to deal with you, just stay out of the way and you'll be fine. Never ever attack with Nami, or she'll fall as the pirates with fire their cannons at her. Just use Zoro to slash them and Nami to capture treasures. Once you're done, you'll be at the beach again, with Zoro and Nami quarrelling again. Unable to take it, the parrot flew away to help Usopp, Sanji and Chopper...

\*-\*-\*Chapter 4 Usopp, Sanji and Chopper's Adventure-\*-\*-\*

### 【ミー島】

Now, it's Usopp, Sanji and Chopper's turn for adventure. After saying some wrong words, Sanji and Usopp chased after Chopper around the whole island till the parrot is there. The parrot tells them to move up the mountain till the top and go the whole way down on the other side to reach a large village. Go through the mountain, although it's messy and difficult, just watch out for ice plants that freeze you, strong fans that blow you away (use Usopp's boomerang to trigger the switch off), hidden bombs in chests and use Chopper in his small form to access to small cave which is necessary to complete the area. Train up to at least level 6 in that area. Once you reached the mountain top, you will see a scene whereby three people trying to attack オツ (written who he was in the cast of characters area). Usopp's team decided to help the man so prepare for a battle. As Sanji is easily mesmerised by woman, he can't attack the leader so use either Usopp or Chopper to take out the leader first. Then use Sanji to finish the rest off. The man thanks you and you should be on your way down to the town. Once you are in the village explore around, talk to everyone and open treasure chests. Once you are done, head to the bottom of the town whereby there's a cave. Explore it and get all the treasures in it. When done, talk to the Chef, head to the mountain top, talk to オツ and head back down to talk to the chef again. When the conversation ends, a girl will be captured by pirates and you have to save her. Once the battle is over, head to the town's harbour. オツ will be there. Talk to him and after awhile, some pirates will appear and attack you. You'll defeat them easily and head down to the town's beach, where Water Ostrich



are waiting for you. Prepare for a tough fight if you are low in level. If you're level is low, they can do about 40 damage to each person which is a lot. Use Sanji's special skills to attack and Chopper's healing skill's to heal low Hp allies. Once defeated, the ostrich will bring Usopp's team to assemble everyone.

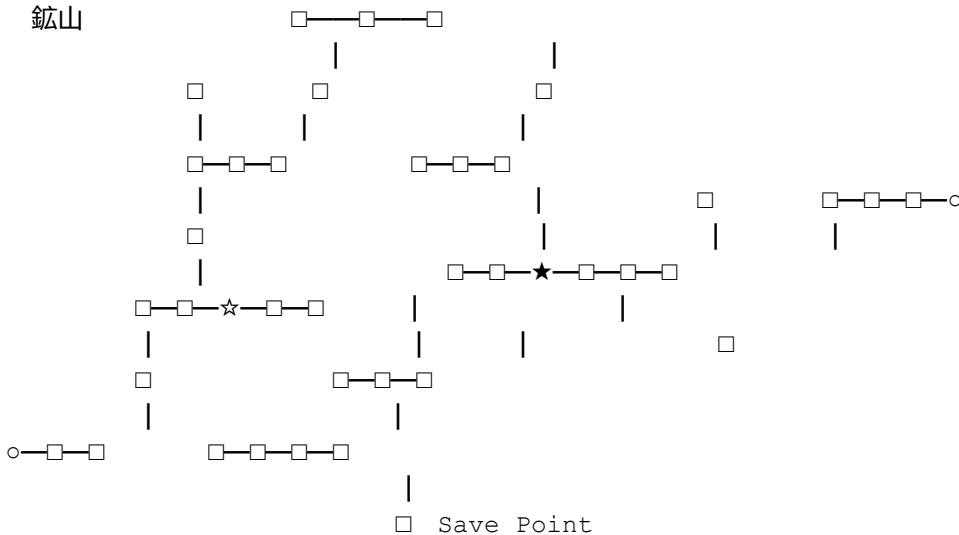
\*-\*-\*Chapter 5 Team Assembled!-\*-\*-\*

**【ヨ一島】**

All you team members will meet up with each other and you should explore the island for some goodies. Although Luffy's hands can't reach far-away poles, don't worry as you can go back there later. Next head to the village and open up treasures, interact with everyone and head up to the tip of the town and try to enter the "unpassable mines" (Zoro will overtake the leader and say some stuff). Next head down to the harbour of the village and talk to the guy (Nearest to the house but not the fat one, he is further more to the right). He'll say some stuff about the mines and now you can enter it. The layout of the mines is real easy, but just beware of twisting flowers as they do 50+ damage per hit, falling cellings and some other minor traps such as poison. When you are near the end, a guy will show up, talk to you about some painting and then run away hurriedly. Next, just head out of the mines into a little village. Save the game, explore the town and head up to another small island. Don't bother to open up the nearest treasure as it's a confuse trap in it and also don't bother to stretch Luffy's arms to the pole to get a treasure hidden on a small island. Just use Zoro's slash to slice grass to get some small goodies. When you're done head back to the mines and try to locate a place whereby pirates are blocking the road as they are looking at some wall paintings. When you saw finish the painting, head to the Elders house in the small village outside the mines and his wife will tell you that he's out in an island.

Map Of The Mines:

ヨバンの町  
鉱山



【Map With courtesy From Black Dance】

★Pirates looking at the picture drawn on the wall, blocking your path

★Met the "real doctor", but he ran away

○Exit/Entrance

\*-\*-\*Chapter 6 Town's Hero?!-\*-\*-\*

**【シブ村】**

Once you exit the Elder's house, you'll be notified that pirates have attacked the town! All you team members discussed what to do as they are outnumbered.

Unexpectedly, the town's "Hero" appeared and attacks the enemy pirates. The enemy calls out three basic pirates and so does the "Hero" but the "Hero's" side has pirates using guns! The "Hero's" pirates shot the enemy and now they were left with the leader. The "Hero" attacked the enemy's leader and ends the battle.

The enemy, Luffy's crew and the villagers are impressed by their strength. As the enemy's leader does not want to give up, he summoned his experiments, the Robots to attack the "Hero's" team, but the "Hero's" crew guns have no effect on the big robots and his men lost the battle after one hit from the Robots. The "Hero" does not want to admit defeat and tried to attack the Robots but to no avail, and the Robots sliced the "Hero" till he fell....

The enemy boasted about his Scientific brains and that his Robots are undefeatable.

Angrily, the Robots attacked Zoro as he looked down on them but Zoro won even though the enemy was extra strong and the "Hero" was surprised! Zoro said that he won as he was an invincible swordsman and Luffy and Sanji are impressed with his speech. Thus, a battle begins and you have to defeat the Robots with your party members.

#### Battle tips and strategy

Amount of damage enemy does per hit: 33 (Average)

Average Special Attack Damage done to Robots: 135 (Average)

Amount of Hp enemy has: About 450 Hp each

Attack effect: Attacks all surrounding enemy

#### Fighting methods:

- 1) Move all characters 2 squares forward and guard as they can dish a lot of pain.
- 2) When the enemies' turn is over starting pounding them with special attacks
- 3) Your part members will fall easily so replace them when they fall.
- 4) They may be difficult to beat as they are "tanks" meaning they have lots of Hp so never use far ranged characters unless you have no choice
- 5) Continue pounding them and you'll win.

Once the battle is over, Zoro will gain a new special sword, whereby whenever he slashes, there will be energy power extending out. The enemy retreated as they can't do anything to you after the Robots lost.

Head up to the small beach at the top of the town and the "Hero" is waiting for you and will offer to take you to another island! Save the game, then talk to him and agree to go to another island...

\*-\*-\*Chapter 7 The Adventure Continues!-\*-\*-\*

#### 【イツ島】

Once you're heading for another island, there will be a screenshot of a pirate whale popping out and scare the living hell out of Chopper, Sanji and Usopp, causing Luffy to laugh at them! The "Hero" tells them not to worry as it is his pet.

You now ride on the whale to another island. Now explore the island a little, get goodies then look for the "Hero". When you exit the island, you'll see a scene whereby someone is screaming, and when he shows up, he's actually the "Hero's" men. You will also be notified that the hideout of the "Hero" and his Mountain Bandits is at the top of the mountain. Now, you have to head up and meet their leader. Save the game once you're inside the house first in case your Gba runs out of battery or perhaps there will be no safe point for a long time. Their leader is a large guy with a huge axe and wearing an animal skin coat on his back. After the talk, the leader exists the place and another wierd guy who sits on a wheel chair comes in. After another short talk, you must exit the room and look for some treasure. Before looking for it, explore the house and go through a crack in the wall with Chopper and enter the lower

room to open a treasure chest. Note that there will be many treasure boxes and there is even goodies in the trash bins. Move up through the hallway, open the treasure chest the head up the stairs. If you are unable to locate treasures, just use Nami's treasure search by pressing B when placing her as leader. Also note that treasures are located between cracks of the wall as well. Once you are done collecting goodies, head to a room whereby Sanji tries to enter but is stopped by Nami as it is a lady's room. Nami was then called in by the sick lady, who is also one of Luffy's mate, Vivi!

Everyone was surprised to meet her including the parrot. She asks hows their trip going and Nami replies that she found lots of treasure.

She was also sad as she could not travel with them due to her injuries but everyone consoled her and told her that they will help her when her injuries are cured. When you are ready head down to the "Hero" and his friend below, then the "Hero" will move away and let you pass. Now its goodies time again, search for treasures and take them for free as they may come in handy later.

Head out of the house once you are done and you will see an extremely large boat for Luffy! Once Luffy's crew entered the boat they screamed in awe as well, as the whole boat was broken and filled with holes and they have to repair it. They repaired the boat quickly, and Chopper tends to Vivi's injuries. After a hard day, they went to bed...

\*-\*-\*Chapter 8 Emergency!-\*-\*-\*

### 【ゴサツ山】

Once they woke up for a new day, they saw parrots flying everywhere! Enter the hideout of the Mountain Bandits and climb the stairs till the highest level and you will hear a BANG! sound. Its the person whom you have met from the starting of the game trying to kill Vivi! After a conversation, the person escapes by a flying eagle, which carried him/her away. Now you have to chase after them. Head back up to your boat and you will see your members waiting for you. They asked you what have happened, everyone then went to thier positions and thus, the chase begins! While travelling, another whirlpool appeared again! Everyone was shocked by that. But luckily, one "Blue Guy" appeared and stopped the whirlpool. He said he was a fish-man and have love signs in his eyes when he saw Nami. Thus, he began a battle with you!

Battle tips and strategy

Amount of damage enemy does per hit: 27 (Average)

Average Special Attack Damage done to Fish-man: 112 (Average)

Amount of Hp enemy has: About 430 Hp (Calculated with my total damage)

Attack effect: Attacks single enemy but with large range

Fighting methods:

- 1) The enemy has very fast speed but average attack power so prepare someone to be hit.
- 2) When the enemies' turn is over starting pounding them with special attacks
- 3) The enemy always hit the same amount of damage to one person till he or she falls
- 4) Continue pounding them and you'll win. (You will definitely win!)

Usopp will get something when he lost, which allows him to shoot his slingshots at a real far distance. The "Blue Guy" was impressed by your skills but unfortunately the ship was broken again...

You will be back at the Mountain Bandits hideout, talking to the important members of the Mountain Bandits. After a long boring talk, you have to find another group of evil Mountain Bandits. Exit the house, go down the

mountain and head for the right hand side of the mountain where there is an opening. Continue forward and you will meet a group of Navy Officers. After a long conversation, prepare for a fight!

#### Battle tips and strategy

Amount of damage enemy does per hit:18(Average)

Average Special Attack Damage done to Navy Officers:134(Average)

Amount of Hp enemy has:About 250 Hp

Attack effect:Attacks single enemy but with large range especially when they use guns

#### Fighting methods:

- 1)The enemy has very fast speed and large range but average attack power so prepare someone to be hit.
- 2)When the enemies' turn is over starting pounding them with special attacks
- 3)Pound the lackeys of the enemy first
- 4)Continue pounding them and you'll win.(You will definitely win!)

The Navys will then retreat, now you can continue the search.

The layout of the dungeon is real easy, just beware of yellow plants, bombs, traps, rolling stones and some wondering enemies. At the same time, explore the whole mountain and collect goodies first. Be sure to level up as well. When fighting basic enemies, beware of their long range. Keep out of them and you will do fine. If you encounter enemies in groups of three, then you will know that you are in the right track. There will be many enemies along in the way so be sure to switch members when low in Hp. The road will be more and more confusing so choose your path wisely.

The correct paths to choose are those that leads up not straight.

You should meet up with a LARGE bird when you reach the "top".

Prepare for a battle.

#### Battle tips and strategy

Amount of damage enemy does per hit:12(Average)

Average Special Attack Damage done to Bird:128(Average)

Amount of Hp enemy has:About 70 Hp

Attack effect:Attacks single enemy

#### Fighting methods:

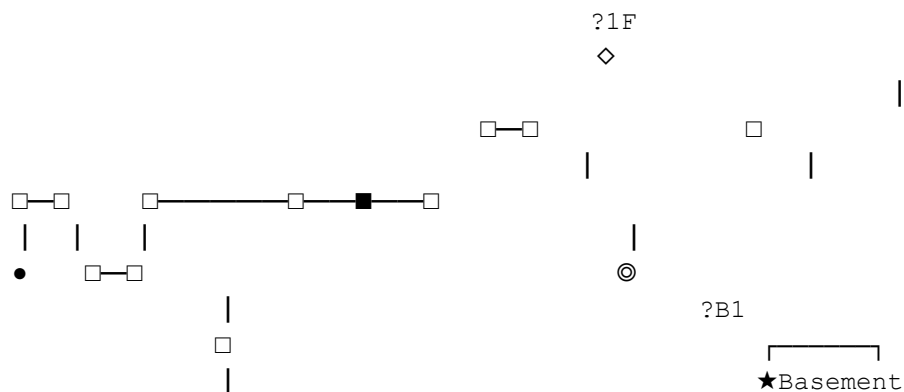
- 1)The enemy has very fast speed, large range and high dodging abilities as it is a flying type.
- 2)When the enemies' turn is over starting pounding it with a special attack
- 3)Congratulations, you won the battle.

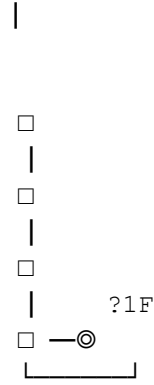
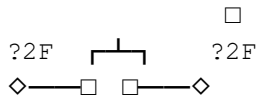
There will be many of these types of birds so just use normal attacks.

When you reached the top, you will see a save point and an entrance to a cave. Save first before going in. But the bad point is that the save point will not auto heal...

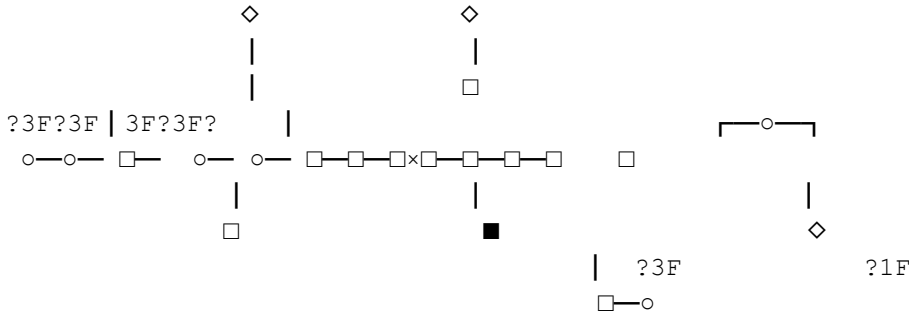
#### Map Of Cave:

[1F]

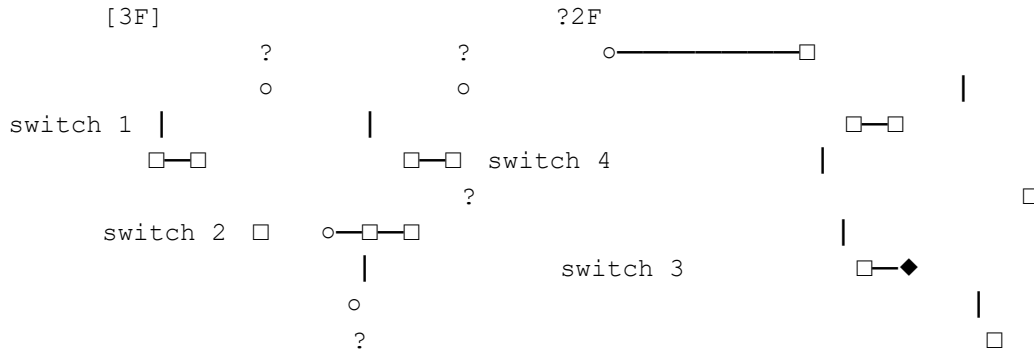




[2F]                    ?1F                    ?1F



[3F]



**【Map: Black Dance】**

Map Signs:

- ◇ First-Second Storey
- Second-Third Storey
- ◎ Basement
- ? Stairs
- Electricity

The cave will be filled with enemies as well so prepare with a whole chunk of fights. There will also be lots of traps and high damage flowers. Keep moving till you found a place whereby fire, ice and everything is shooting everywhere. Slice bushes with Zoro and you will find a trigger to turn them off. Move up and you will find a fat man there. Defeat him and get out of there as there's nothing there. Go to the right opening and you will see a hallway. Somehow there's a laser beam blocking your way, so go the whole way back and to the bottom and you will see stairs leading to the second floor. Use Usopp's sling shot to trigger off the laser beams. Keep moving down to get to the save point to heal and save first as this place is real long. Go left but don't go up the stairs as it's a trap and so is the one to the right hand side. Unless you want to level up,

then head there. Now head to the right hand side of the split. Enter the nearest stairs and you will see yourself in a place full of trap plants, kill them with Zoro then head to the crack. There will be a switch in there to disable the main laser blocking your road just now. Now head down the stairs and enter another stairs to the right screen. Disable the trap switch in the room then head down again. Move to the right screen where you will see pirates coming towards you, defeat them first. Do not head down but rather head right and the bottom is filled with unpassable lasers. Slash blocks with Zoro's sword and head right, not up.

You will notice that the road is blocked due to the break of the wall. Use Zoro's slash on every basement three levels on bushes to unlock switches, trigger all of them and head to the bottom. (Bottom of third screen from the spinning flower area). All the lasers will be disabled so walk through them. Head keep heading right until you came to an area where a laser is blocking your way, use Zoro's sword to slash the nearest green box and trigger the switch to deactivate it. Keep heading down but beware for plants and falling ceilings, and head down until you see another exit door. Go up, you will be at basement 2 and there will be a big save point in front of you.

SAVE. Keep heading down till you see another stairs enter it, save then head down for some battles. Continue triggering all switches that you found. Head down and you will see two enemies and a door, finish them off and enter the door. You will be out in basement 1. Keep going through the hallway and you will finally be out in the hideout!

Whew, congratulate yourself for completing a long adventure (what I meant was the cave).

\*-\*-\*Chapter 9 Red Glowing Crystal?!-\*-\*

### 【ヨ一島】

Once you entered the hideout, you will see a glowing red crystal ball seated in a golden bar. Nami's eyes will glitter upon seeing them. But unexpectedly, a rock monster who was guarding it was woke up! Prepare for a battle!

Battle tips and strategy

Amount of damage enemy does per hit: 37 (Average)

Average Special Attack Damage done to Rock Bird: 116 (Average)

Amount of Hp enemy has: About 700 Hp

Attack effect: Attacks two enemy in a row and has whirlwind magic

Fighting methods:

- 1) The enemy has very fast speed, large range, high attack power and high dodging abilities as it is a flying type.
- 2) When the enemies' turn is over starting pounding it with a special attacks and use Chopper to heal low Hp members and finish his arms first so that he can't attack
- 3) Everytime the enemy attacks, it can attack two person in a row without moving! Its whirlwind magic has large range and high damage amount
- 4) Congratulations, you won the battle.

Wow tough battle huh? 700 hp tank is a pain in the neck but you won!

Luffy will receive a special weapon and his arm can extend real long to reach unpassable areas before. All the party members tried to remove the crystal but to no avail....

Only Luffy can remove it easily as he got the special item from the Boss earlier on.

Everyone was sure shocked to see that! ^\_^

Now enter the back door of the cave and there will lay an ancient tome. You will take the ancient tome with you and now its back to the "Hero's"

Mountain Bandit hideout again...

But luckily, there is a short-cut exit next to the room where the ancient tome lays, so now you don't have to travel the whole way back. Enter the room where the wheel-chair guy is and an event will begin.

Nami will pass the ancient tome to him and he will be shocked when he reads it. Go back to the starting area of the island when the conversation is done and now Luffy's extra stretched arms can reach far away poles!

Explore around for some goodies then head to the whale to get to other islands.

When you are going to reach, a mermaid will show up from the sea! And Luffy will be shocked the hell out of himself, even Sanji. In case you didn't notice, they are actually enemies but you can't attack them with Sanji as they mesmerised him.

#### Battle tips and strategy

Amount of damage enemy does per hit: 23 (Average)

Average Special Attack Damage done to Mermaid: 174 (Average)

Amount of Hp enemy has: About 350 Hp each

Attack effect: Attacks one enemy per hit

#### Fighting methods:

- 1) The enemy has average speed, average range, average attack power and average dodging abilities and it is a water type.
- 2) When the enemies' turn is over start pounding it with special attacks and use Chopper to heal low Hp members.
- 3) Congratulations, you won the battle.

This is a simple battle as you can see. Nami will gain a special weapon, which allows her to scan a large area for treasures. The mermaids are shocked at your strength and leave you all alone. Now, you can extend Luffy's hands real long, so explore places that you are unable to reach earlier on and collect those treasures, next head to the Elder's house and his wife will tell you that he is in a house discussing something important with pirates.

Head over to the large town on that island and go to a house whereby a black-shirt guy is guarding. Enter it and you will find the guy you met earlier on

in the mines. He will talk to you and you will find out that he is a healer. He will

leave the house, so you leave as well.

At the outside of the house, a pirate will inform the black-shirt guy about a painting revealing treasures and your team will start a discussion. Now, enter the mines where it was blocked by a pirate before. The inside will be as usual, filled with enemies pirates so defeat them and level up in that area. Beware of falling ceilings as well. Traps as usual must be avoided. Keep moving forward until you see a part with black jacket pirates. Be careful as they are extremely fast and powerful. Get rid of them, go up for a save and healing point then continue forward. Your party members will all appear and say that the place is weird and creepy, but Nami will appear and interrupt them, saying that the place will be full of treasures.

Move up till you reach a place with a black gap. Step onto it and you will fall into a new area, whereby there's another crystal ball. Luffy's team members tried to touch it but it woke another Rock Bird! Prepare for another fight!

#### Battle tips and strategy

Amount of damage enemy does per hit: 40 (Average)

Average Special Attack Damage done to Rock Bird: 108 (Average)

Amount of Hp enemy has: About 750 Hp

Attack effect:Attacks three enemy in a row and has shock magic

Fighting methods:

- 1)The enemy has average speed,large range,high attack power and high dodging abilities as it is a flying type.
  - 2)When the enemies' turn is over starting pounding it with a special attacks and use Chopper to heal low Hp members and finish his arms first so that he can't attack but he will use magic all the time
  - 3)Everytime the enemy attacks,it can attack three person in a row without moving!
- Its shock magic has large range,stuns opponens and does high damage amount
- 4)Congratualtions,you won the battle.

Chopper will receive a special weapon,and hes the only one who can remove the crystal ball from the golden stand.Now,you have to find your way out of the cave...

The whole layout is real simple just beware of spikes and use Usopp's slingshot to trigger switches.Keep walking till you found a save point.SAVE. Then continue.

Keep moving until you are at a place whereby theres a guy carrying a rucksack at his back.He will get shocked and the doctor whom you met in town just now will show up.The real doctor will punch the imposter and Luffy and Usopp will be so shocked that thier face turned real long!The real doctor will then attack you after a speech.He can dodge many stuff and even Usopp's 100% accurate hit attacks as well.His weapon is his legs which does a huge amount of damage.

And the only way to damage him is to use special attacks.But whenever you use special attacks,he will full-heal himself and attack you.His Hp is real low so keep using Special Attacks and you will win easily.The real doctor wil escape and now you have to chase him again.Once you reached the exit,the will be a locked door.Walk up to it and press A button.Sanji will then kick the door open so enter it.You will be in the Elder's house and will let the imposter doctor to rest and heal his injuries.Go back to the large town on the island and head for the harbour.Luffy's party members' will be shocked as the ship is real large.The real doctor will then show up again and after a conversation, you will know that he is a pirate with great healing skills.

Talk to the pirate guarding the ship when you are ready and select the Yes choice.

You will then get on the boat and head for another island...

\*-\*-\*Chapter 10 New Island?!-\*-\*-\*

### 【 ㊦-山 】

The new island is the place where Usopp,Sanji and Chopper began their search from the starting of the game.

Head out of the harbour and you will see the guy who is living on top of the mountain again.After the talk,the guy wil run back to his house on the mountain top,go find him.After a conversation, he will leave the house.Now,with Luffy in your team,explore the whole mountain as Luffy can extend his hands real long.Try to get to the most left hand corner of the mountain and use Luffy's hands to reach there.If you're there,then you are in the right track.The whole layout is real straightforward except for some fake routes.The nearer you are to the exit the more the number of enemies especially those huge size pirates. The layout may be confusing at first but you are on the right track if you extended Luffy's arms,saw a save point and the name of the new area at the tip shows up.SAVE.Then continue.You will then see a fully snow covered cave and Luffy will be surprised.Enter it and a group of pirates will appear and attack you.Defeat them,then continue.The cave is real irritating as it is full of laser beams and no save



and healing points nearby...

Be careful of fans that blow you away and fans that blow ice out, which freezes you and does about 22 damage. There are many fake routes in the cave, and most of them always lead to the same place. Keep moving left till you found a place protected by three ice pillars. Press A at it and you will hear a loud "Clank"! sound. Nami suspects its something so head left till you found a stairs leading up to the second floor. SAVE. Then continue. If you can't take any more attacks then exit the cave, go back to town using short-cut and save, heal and rest awhile. Head back in there. Move right from the save point and follow the path until you reach a cross road. Take the left path as the rest leads to traps and other useless treasures. At the left path, avoid the enemy and head downwards, whereby you will find the insane doctor laughing away as he had revived his robot and he claimed it to be invincible again. Angrily, Zoro attacks the Robots.

Battle tips and strategy

Amount of damage enemy does per hit: 40 (Average)

Average Special Attack Damage done to Robots: 100 (Average)

Amount of Hp enemy has: About 600 Hp each

Attack effect: Attacks a single enemy or blast two enemies in flames

Fighting methods:

- 1) Move all characters 2 squares forward and guard as they can dish a lot of pain.
- 2) When the enemies' turn is over starting pounding them with special attacks
- 3) Your part members will fall easily so replace them when they fall.
- 4) They may be difficult to beat as they are "tanks" meaning they have lots of Hp so never use far ranged characters unless you have no choice
- 5) Beware of their fire blast attack, which burns two enemies in a row and does about 80+ damage each.
- 6) Continue pounding them and you'll win.

Once you won, the evil doctor will retreat as he was scared of you.

Zoro received a new blade in which extends more energy per slash

As your characters' life must be real low by now, exit the whole cave without getting into fights, head back to town, heal and save. Now head back again.

At level 1 of the cave, go to the place whereby it is blocked by ice pillars earlier

on. Smash them then move on. Go down the stairs revealed into Basement 1.

SAVE. Then continue. The road now requires skills, in which you have to activate and deactivate switches again to pass. The tricky part is that you have to slash blue plants that reveals switches and use Usopp's slingshot to deactivate them. Head to the right hand side of the area, not forward as forward is a trap area. The rest of the road is real easy, but once you're near the "treasure area" there's another blue crystal shining there...

And as usual, prepare for another fight, the rock guardians again...

Battle tips and strategy

Amount of damage enemy does per hit: 53 (Average)

Average Special Attack Damage done to Ice Bird: 130 (Average)

Amount of Hp enemy has: About 800 Hp

Attack effect: Attacks enemies in front of his arms with huge damage and its Ice Thorns is used to summon icy spikes to drop from the sky, crushing its opponents' head in a row with huge damage and freezes opponents. Also it has near punch, which punches enemies near him and does about 80 damage per hit

Fighting methods:

- 1)The enemy has very fast speed,large range,high attack power and high dodging abilities as it is a flying type.
- 2)When the enemies' turn is over starting pounding it with a special attacks and use Chopper to heal low Hp members and finish his arms first so that he can't attack as each arm dishes about 54 damage per hit
- 3)You cannot hit the enemy's head first,so you have to take his arms off first but he will keep summoning Icy Spikes so beware and never place your characters together
- 4)Congratulations,you won the battle.

After this tough battle,your characters will level up alot.

Luffy will obtain a special item,which allows only him to take the crystal ball.And that makes 3 crystals taken. Head upwards,and you will exit the place automatically and will be at オツ's house.The bandit who captured Vivi will show up again and will try to snatch the 3 crystal balls away from you.She will then challenge you all for a short fight after a conversation.

Battle tips and strategy

Amount of damage enemy does per hit:58(Average)

Average Special Attack Damage done to Enemy:(Average)

Amount of Hp enemy has:About 300 Hp but with extremely high defence

Attack effect:Attacks with a very huge range with her guns and is as accurate as Usopp and has evil skills such as numbing his/her opponents

Fighting methods:

- 1)The enemy has very fast speed,large range,high attack power.
- 2)When the enemies' turn is over starting pounding him/her with a special attacks and use Chopper to heal low Hp members
- 3)The enemy's parrot will assist him/her and is real power which dishes 30+ damage per hit.So kill it first
- 4)Congratulations,you won the battle.

When the battle is over,Usopp will receive a special weapon and his slingshot range will become real far.

Him/her will then escape with him/her parrot and everyone calls him/her a sore loser. SAVE. Then continue to the オツ's house.オツ has disappeared and left a note on the table for them.

Now head back to the large village and head to the beach.

As usual the water ostriches will be waiting for you guys again. But when you tried to ask them to bring you to another place,they refused and said that unless you cook them some fish,they won't take you there as it is a revenge...

\*-\*-\*Chapter 11 Want Fish?!-\*-\*

【ミ一島】

Now,you have to cook the fishes they requested.

Open the main menu by pressing start,then press Start again to open a secret menu.You will see many different types of faces and each of them have their unique styles. Choose Sanji,whose special skill is Cooking!

\*\*\*\*\*

【NOTE】:

Question:Why my Sanji's cooking menu is blank?!

Methods of solving it:

- 1)Talk to everyone in the whole town with every single

character of yours, then head on to the cooking house (House with green door), and there will be a treasure chest stashed at the back. Open it and Sanji will get the cooking menu.

2) If the above method does not work, you can get some fish from the box near the ostriches and open up the stunt menu. Select the first choice and select the fish which you got from the box just now. That will feed the ostriches the fish and they will disclose some secrets to you. Head on to the cooking house and you will find the treasure box there.

3) This game's main objective is to get news and solve the problem by getting information from NPCs.

\*\*\*\*\*

\*-\*-\*Chapter 11 Lets Move On And Save Vivi!-\*-\*

**【フー島】**

Cook the fish from the special menu, and give them to the ostriches. You will see a nice scene of Sanji cooking with real sound effects!

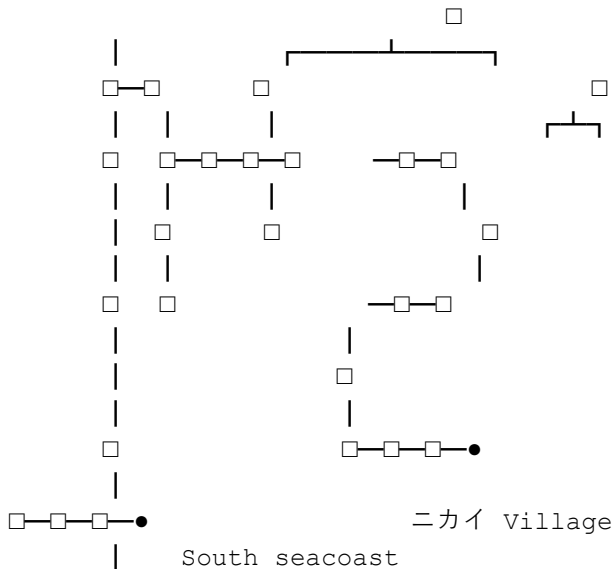
Having eaten the fishes Sanji cooked, they were so glad that they agreed to give you all a ride!

You will now be brought back to the island, whereby Zoro and Nami first began their adventure.

Collect treasures, then continue to the forest where Zoro and Nami first started.

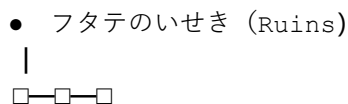
Map Of Forest

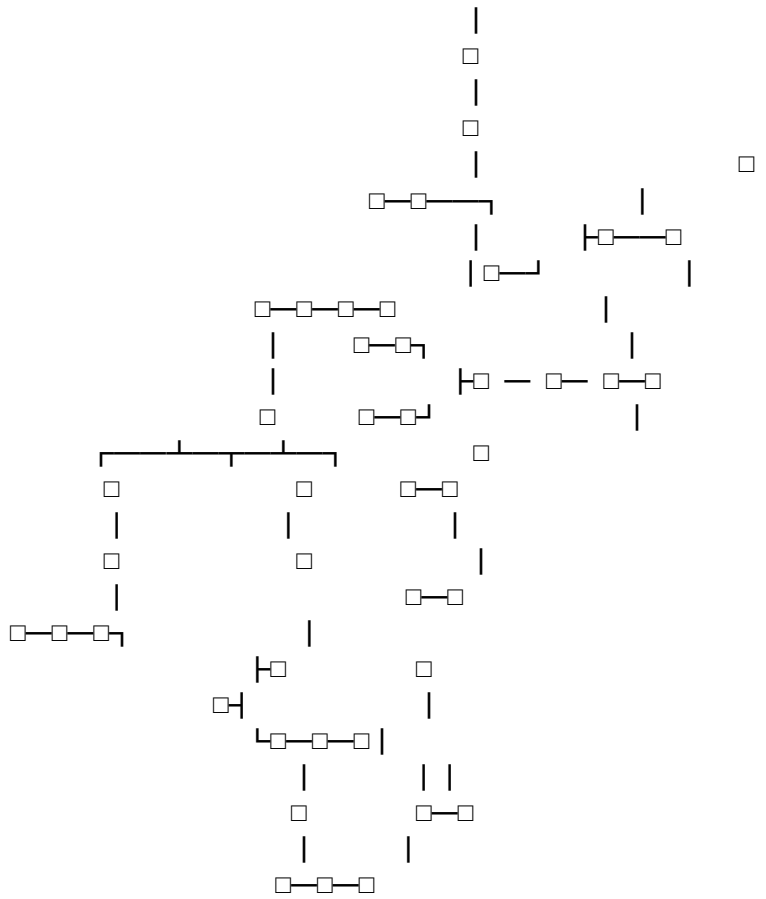
**【Map: Black Dance】**



After you passed through the irritating forest, head to a save and healing point in the village. Explore around the whole town until you are happy, then head on to a house with a green door and talk to the old man inside. He will tell you to go to the west side of the forest. Leave the house, you will meet the gun lady, who ate the devil slippery fruit to strengthen herself and the comedian clown who has the devil fission fruit strength, Buggy. Someone under him will report to him about a treasure and they will leave hurriedly. Now exit the village by the exit near the save point. As it is real easy to get lost in there, I will provide the map below.

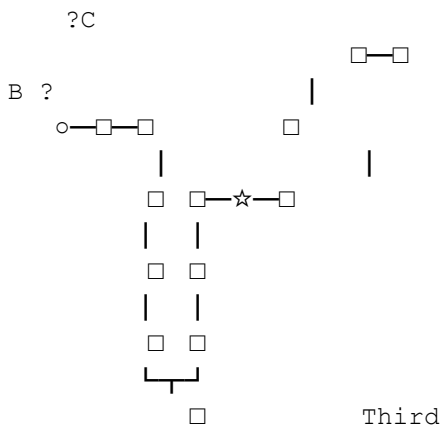
Map Of Forest:



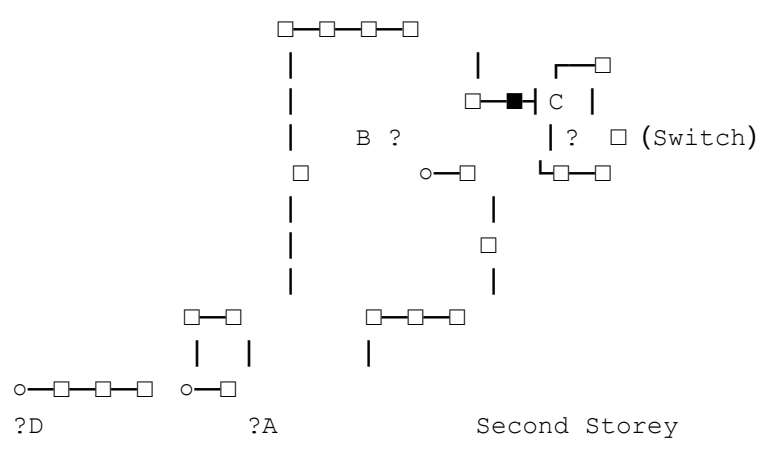


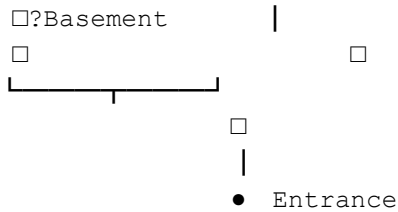
● ニカイ村/Village you start

フタテのいせき (Ruins)

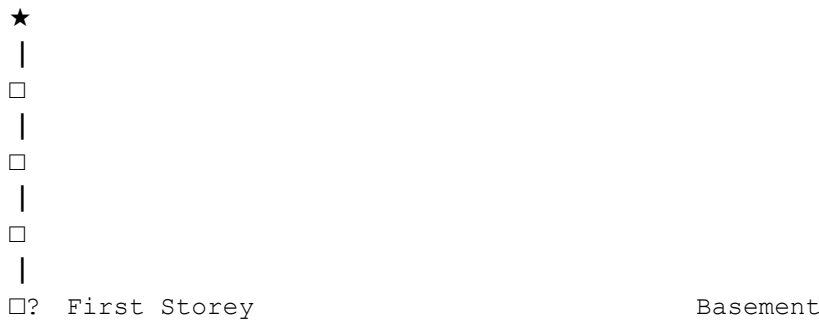


Storey





First Storey



Once you reached the ruins,head to stairs A and go up to the second storey.And from stairs B,head up three storeys again.The whole place is uneventful,just beat enemies,gain experience points.Beware of traps and other stuff such as plants.Once you reached the ★ position,the gun lady and Buggy will show up again...

This time they will fight you.Although their defence is so high that you can only do about 40 to 80 damage,do not worry as their Hp is real low.Switch members that have low Hp so they will not use their killer moves.Try not to use special attacks on Buggy,as he can split his body into many parts and will avoid the attack.After the big victory, two people ran away.Now go downstairs from Stairs C,■ has an electrical beam,but the position of the switch is on the chart. From D,go down the stairs,then you can see the stairs leading to the basement almost instantly.Head down,then you will be at ★.★ is where the treasure was hidden.Defeat the machine dragon,and you will attain the orange gem (fourth),and also a special weapon for Sanji,which increases his leg damage. Now,return to the village.

Once you reached the village,a townfolk will come up to you and tell you about your ostrich being missing as they played a missing game!

Returns to south the South Beach Sea,where the three ostriches play the game which is "missing".

All six people arrive at the shore, actually discovers under water shoots up the strange air bubbles.

Suddenly,a submarine pops up and scares everyone!

オツ /Oshi,the guy at the mountain top,will show up in the submarine.He then tells everyone that it is the Mountain Bandits' (ロートル) most priced treasure,ウミバウズ the submarine.

Numerous lucky people ride this novel thing go the ビー島.

When you just left the wharf, three pirate groups members will fight your party.

Here,the labyrinth has a cycle, the basic direction is first storey--- second storey--- first storey.In the second storey,there is a yellow snail (telephone) in the room, and also three pirates in a group talking on the snail...

Fight them,and you will obtain the key.

Just beware of hidden bombs,falling celling and do not destroy barrels if they are too close to you.Those natural hazards does a whole lot of damage,about 50 each.

Again return to the first storey, to a locked door.

You automatically use the key and opens the gate. Pass through between the corridor and you will discover Vivi the princess is imprisoned in there.

Defeat the pirate group's leader, サイモウ. As he ate the evil fruit too, he has special abilities. When Vivi tries to escape, he calls out the guy, who fight you many times to capture her. Despite Usopp's accuracy shots, it does no damage to him...

Prepare for a battle!

You will find the battle difficult, as the bad guy keeps dodging every single attack. So use special and you will win. After the battle, Vivi was captured again...

Returns to the exportation the harbor, right under the seashore, you will see オウ / Oshi fainted as he was beaten up by the "fake" doctor. After that go on board and return to the place where the Mountain Bandits live. Chat with the three chivalrous mountains thieves and head north of the seacoast.

Travel by the submarine and go to ヒー島.

\*-\*-\*Chapter 12 Final Crystal!-\*-\*-\*

### 【ヒー島】

Below, is some flow brief introductions.

This is the island which Luffy is at, at the start of the game. Enter the cave. At the cliff place, the parrot helps you to turn on the switch. Arrive at the fifth gem, this match against the mermaids, is sure to remember not to have Sanjito join in the battle, as whenever he meet beautiful woman, he will not be able to attack her. After that battle, you have to fight the fish-person which you encountered earlier on. You will go to another island at the northern seacoast, on foot to the east seacoast, then may ride the armed whale and set out to the sets out six island.

West of the seacoast, right under, you can see 19 caves.

Left two: Inside, has the gem that protects the beast.

Up two storeys, there is also a gem protection beast.

Up three storeys, there is also the gem protection beast, beat them and attain the key.

Second Storey's left door, obtain the key.

Second Storey's right door, obtain the key

First Storey's right gate, obtain the key.

Come out, then you will see a village. Enter and chat with the people in there. Head to a house which has a green door, and an event will be triggered. Beat all the enemies in it. It is real easy. Walk down from the village and you will arrive at a mountain. Attention, once you read the bulletin, jump down and after twice, you will find a very important stage tool.

Enter the marking. Once you reached the second basement, you will meet Buggy and the Gun female pirate. Beat them, head forward till you met the machine dragon. Beat the dragon, and take the sixth crystal, which is also the last one.

After you return to the mountain thief big stronghold, head up two storeys and talk to everyone in there. Again, head downstairs and talk to everyone you meet. After that, you board the ship and exchange all the crystals you found, for Princess ViVi.

Beat all the enemies so that you can escape from the explosion.

After that, return to the mountain thief big stronghold, talk to everyone. Next, board the ship again and head to the seventh island, which is at the middle. Halfway during the journey, the



