Harvest Moon: Friends of Mineral Town Guide

by HMking

Updated to v14.0 on May 9, 2012

/\ /\	\ _
/'	
Guide Written By: HMKing (toxicityj@gmail.com) Last Updated: 12-29-06 Size: 163.0 KB Version: 13.0 "Helping you farm since 2003"	
The Table Of Contents	(HM4.00.00)
-Introductions	(HM4.01.01) (HM4.01.02)
-Game BasicsGame ControlsStoryGame BasicsMapsAbout This GameMoney, Money!	(HM4.02.01) (HM4.02.02) (HM4.02.03) (HM4.02.04) (HM4.02.05)
-World Of Harvest Moon. -Characters. -Places. -Add-On's. -Girls. -Heart events. -Tools. -Power Berries. -Events. -Recipes. -Mine. -Not-So-Obvious Places To Buy Stuff	(HM4.03.04) (HM4.03.05) (HM4.03.06) (HM4.03.07) (HM4.03.08) (HM4.03.09) (HM4.03.10) (HM4.03.11)
-PlantsAnimals -GemsFishing -Game Misc.	(HM4.03.13) (HM4.03.14) (HM4.03.15)

-CodeBreaker Codes.....(HM4.04.01)

, 1	
-FAQ	(HM4.04.03)
-Connecting To AWL	(HM4.04.04)
-Harvest Goddess Game Winnings	(HM4.04.05)
-End Of Game (SPOILERS)	(HM4.04.06)
-Game Credits	(HM4.04.07)
	,
-Guide Misc	(HM4.05.00)
-Contacts	(HM4.05.01)
-Credits	,
-Guide updates	
	(111111100100)
-Closing	(HM4.06.00)
-Contact Information	(HM4.06.01)
-Closing Statement	(HM4.06.02)
ologing beacement.	(1111100102)
=-	=-=-==
Introductions	(HM4.01.00)
=-	=-=-=
Game Information	(HM4.01.01) =.=.=.=.=
=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.	(HM4.01.03)

-Cheats, Tips, etc.....(HM4.04.02)

My Dislcaimer:

I DO NOT KNOW EVERYTHING IN THE GAME! So don't get upset with me if I can't answer your question. I am not an all knowing guide writer. But as always, if I do not know something when you email me, I will email you back providing you with what information I have. Then I will search the internet for your answer and have it back to you within a day or two. If I really do not have the time to help you out, I'll suggest you post your question at fogu.com/hmforum. Or, I will offer to post the question myself. A little boost in my post count is alwasy nice, so keep those hard questions coming!:)

Legal Information:

Nothing from this guide may be reproduced under any circumstances except for personal, private use. It may not be placed on any web site or otherwise distributed publicly without the permission of the author (HMKing AKA Jeremy Duenas). Use of this guide on any other web site or as a part of any public display is strictly prohibited, and a violation of the copyright protection provided by Gamefags.com.

Note: I hold the right to change the above information as I please.

Copyright 2003-2012 Jeremy D. (HMKing)

There are a few terms you might want know. This really should be at the top, but it doesn't really fit anywhere up there. Oh well. There are also some abbreviations.

Spoilers: A spoiler tells you about something in a game before you get to it.

What may be considered a spoiler to one person may not be considered to be one by others. It really depends on where you are in the game.

Code System: A system that took forever to set up. The system allows you to look at the Table of Contents and choose a code for where you want to go in the site. After highlighting that code, hit Ctrl+C, Ctrl+V then hit enter twice.

ToC: Stands for Table of Contents

Copyright: This helpful thing allows me to declare EVERYTHING in this guide my own. It also means that you can't take anything from it without my permission. Technically I COULD take you to court over stealing my stuff, but I probably wouldn't do that, but who knows.

HM:AWL: Harvest Moon: A Wonderful Life. The Harvest Moon for GameCube.

+----+

Combo Controls:

These controls require you to hold down the first button and tap the second. If it does not work, try again. You probably let go of the first button too early.

```
(A) + (B) - Goes to tool menu
```

[L]+(B)-Eat item in hands

(START)+[L]- Opens up Town Map

(SELECT)+[L]- Opens up Farm Map

[L]+(A)-Takes item out of rucksack

[L]+|^|-Whistles for dog

[L]+|V|- Whistles for horse

When you were little, you visited Mineral Town. You noticed that the nice people were some how more friendly than people in other towns. They all acted like they were friends. Aw...how friendly. Anyway...

Some how you got away from your parents and met an old farmer. He invited your parents and you to stay at the farm for the rest of the visit. Over the time of the visit, you and the old farmer become really good friends. But sadly, all good things must come to an end. So they do! Then, many years later, you come back and visit Mineral Town. But sadly you learn that the beloved farmer had died recently. So you take the old farmer's place. In this wonderful game, you must love, buy, sell, and build your way through life.

Game	Bas	sic	s																												. (]	HM4	1.0	2.	03	;)
= . = . =	= . = .	. = . :	= . =	= . =	. =	. =	. =	. =	. =	. =	. =	. =	. =	. =	. =	. =	. =	. =	. =	_ = .	_	_ = .	_ =	=.	=.	= .	_ =	_ =	. =	. =	. =	. = .	=.	= .	= .	=

These paragraphs are a little big, but please try to follow it. I edited a little so the paragraphs are a little bit smaller, but to keep on topic and not to overly bore you, some of the paragraphs had to remain small.

-Chop Wood

To chop wood you must have the axe equipped. Depending on the level of your axe, you can only chop certain types of wood. If you are just starting out in the game, you can only chop small logs. To do this, press "B" while standing in front of a log. Once you've used the axe a lot, hit start and select the Earnings picture. Then hit "A". Then hit the left arrow button. Then hit the left arrow button. You should see a bunch of pictures of tools. Look for the axe picture. Next to it, there should be a bar that is filled with a color. once that color is copper(reddish-brown), head to the mine (If it's not copper, just keep chopping small logs until it is).

To get to the mine, head south from your farm. Once on the path, take the first path on the left. Once there, break up some of the rocks with your hammer. Eventually you will find a piece of copper ore. Hit "A" to pick it up. Hit "B" to put it in your rucksack. If you have enough money*, head to the black smith (if it's open). Talk to Saibara and ask him to upgrade your axe. Come back the next day and you will have the copper axe. Now you can chop some real wood. Of course, you might have been wondering, "EXACTLY where do I find that ore?". Well here's a nifty table:

Now to teach you how to chop wood with an upgraded axe. Stand in front of the tree stump that you wish to chop. Hold "B" until you can't move the axe back any more. Now release it. Do this several times and the wood will be chopped and automatically sent to your wood bin.

NOTE: Different level tools will perform tasks quicker.

Example: Level 5 axe will chop wood with one swing of the axe, while level 2 takes six.

-Break Rocks/Boulders

To break rocks you must have the hammer equipped. Depending on the level of your hammer, you can only break certain rocks/boulders. If you are just starting out in the game, you can only break small rocks. To do this, press "B" while standing in front of a rock. Once you've used the hammer a lot, hit start and select the Earnings picture. Then hit "A". Then hit the left arrow button. You should see a bunch of pictures of tools. Look for the hammer picture. Next to it, there should be a bar that is filled with a color. Once that color is copper (a reddish-brown), head to the mine (If it's not copper, just keep breaking rocks until it is).

Once there, break up some of the rocks with your hammer. Eventually you will find a piece of copper ore. Hit "B" to put it in your ruck sack. If you have

enough money*, head to the black smith (if it's open). Talk to Saibara and ask him to upgrade your hammer. Come back the next day and you will have the copper hammer.

Now you can break boulders. To upgrade it to the silver, dig around in the mine at level 1 or lower for silver ore. Of course, you might have been wondering, "EXACTLY where do I find that ore?". Well here's a nifty table:

+----+
Silver	Any Level
Gold	Level 3 Or Lower
Mystril	Level 7 Or Lower
+-----+

Now to teach you how to break rocks/boulders with an upgraded hammer. Stand in front of the rock/boulder that you wish to break. Hold "B" until you cant move the hammer back any more. Now release it. So this several times and the rock/boulder will be out of your way.

-Cut Grass

To cut grass you must have the sickle equipped. Unlike other tools, you can cut anything at any tool level. When you upgrade, all that changed is how much area you can cut with one swing. To cut up something, stand in front of it and hit (or hold if you've upgraded) "B" and release. It should cut whatever is in front of you (if it is possible to cut). If it's grass that you're cutting, it will automatically be sent to your feed bin. Of course, you might have been wondering, "EXACTLY where do I find that ore?". Well here's a nifty table:

+----+
Silver	Any Level
Gold	Level 3 Or Lower
Mystril	Level 7 Or Lower
+-----+

-Till The Ground

To till the ground you must have the hoe equipped. Unlike some of the other tools, you can till the ground all you want at any level. When you upgrade, all it changes is how much area you till with one dig. To till, stand in front of the square(s) you want to till. Tap or hold and let go the "B" button. You can now plant seeds in the place you just tilled. Of course, you might have been wondering, "EXACTLY where do I find that ore?". Well here's a nifty table:

To water you plants, you must have the watering can equipped. Unlike some of the other tools, you can water anything at any level. When you upgrade, all it changes is how much area you water with one spin. To water, stand in front of the area(s) you want to water. Press or hold and release the "B" button. You have just watered a plant! Of course, you might have been wondering, "EXACTLY where do I find that ore?". Well here's a nifty table:

+----+
Silver	Any Level
Gold	Level 3 Or Lower
Mystril	Level 7 Or Lower
+-----+

-Use An Items

To use an item, you must have an item in the "item in use" slot. To do this, hit enter and select the tool bag picture. Then move the little hand (using the direction buttons) over to the items half of your bag. Once you have the hand over the item you want to place in the "item in use" slot, tap "A" twice. Then hit "B" twice. Now your character should have the item you selected in his hands. Now you can give or use the item that you have selected.

-Upgrade Your Tools

Once you've used a tool a lot, hit start and select the Earnings picture. Then hit "A". Then hit the left arrow button. You should see a bunch of pictures of tools. Look for the tool of your choice's picture. Next to it, there should be a bar that is filled with a color. Once that color is copper(a reddish-brown), head to the mine (If it's not bronze, just keep breaking rocks until it is). Once there, break up some of the rocks with your hammer. Eventually you will find a piece of copper ore. Hit "B" to put it in your ruck sack. If you have 1,000g head to the black smith (if it's open). Talk to Saibara and ask him to upgrade the tool of your choice. Come back the next day and you will have the upgraded tool. Of course, you might have been wondering, "EXACTLY where do I find that ore?". Well here's a nifty table:

+----+
Silver	Any Level
Gold	Level 3 Or Lower
Mystril	Level 7 Or Lower
+-----+

Upgrading Costs: Copper: 1,000g Silver: 2,000g Gold: 3,000g Mystril: 4,000g

-Title Menu

This is the menu you see when you first load up the game. Here you can start a new game or continue a previously saved game.

-Start Menu

This is the menu you see when you hit Start. From there you can save/load another game, view the world map, view the farm map, view your earnings, see the memo (displays how much of an item you've shipped and other stuff like that), and last but not least, you can take the tutorial.

-Starting A Game

I was really reluctant to make this section, because I thought it was kind of pointless. But I've seen the light and added it. Actually it was because I've seen this section on countless guides, so to keep up with the latest trend (101) I made this section.

After all of the "who made this game" screens stop popping up, you will see the title menu. To start a new game, select the start option and hit "A". To load a previously saved game, select the continue option and hit "A".

If you selected Continue: You should see a menu that has various info presented on it. Select load (if its not all ready). And choose which saved game you wish to load. If you selected Start: A screen should pop up that allows you to enter your name. Just select the letter you want to add to your name and hit "A". When you're done, go down to END and hit "A". Now you must enter your birthday. First select one of the seasons (Spring, Summer, Fall, Winter). Then select the day of the season. Then you must enter your farm's name. This is done exactly how you entered your name, only difference is that the name is for the farm, not you. Now you must enter your dog's name. You do this just like you did with all of the other names. Then it displays all of the info you just entered. If it's correct, hit yes. If it isn't hit no. Assuming you hit yes, you will now watch the forever popular and forever changing (as far as all the other Harvest Moons are concerned) "how your character came to the farm" video. Once the movie is done, I suggest you head north to the town. Here you should go into every building that you can and talk to everyone. Once you've done that you should head to the store and buy some seeds. To see what else you should do, check out this whole section.

If you have ever tried to make a map out of ASCII art, you know how much of a pain in the butt it is. They take forever to do and almost never look the way you plan them to. So don't say they suck, because they don't. They are just ... um... abstract ASCII art maps... yah. That's it.:)

If you would like to submit an ASCII art map, save it as a .txt file and send it to Toxicityj@gmail.com as an attachment. I will NOT accept maps that are simply copy and pasted into the email. The formatting gets all messed up when you do that.

```
SPACES= Path
| | =A Building or Area
+---+
*=Tree Filled Area
<>=Boundary
<>|Library/Housing|Ellen's| Thomas'| Grocery Store| Clinic|Church|<>
<>+----+---+----+<>>
<>1
                                 | <>
<>| +------ | <>
    <>| |
                   |*******
<>| |Winery/Vineyard | Doug's Place | ************* | <>
       <>| |
<> | +------ | <>
                                 |<>
<>|
<>| +----+ +<>
<>| | | | ****************************
<>| | BlackSmith | Empty Lot | ************* | Rose Square +<>
+----+ +<>
                                 |<>
<>|
<>|
                                 |<>
<>|
                                 |<>
<>|
                                 |<>
<>| Your Farm | Poultry Farm | Yodel Farm
                                |<>
<>|
                                 |<>
                                 |<>
<>+----+<>
-Your Farm
Legend:
*- Path
M- Mailbox
> -Building or Space Continues
LLL-Lumber Box
S-Sell Box
D- Dog House
F-Field
<>- Wall
ጥጥጥ
TTT-Tree
W- Water
```

Legend:

<> <> <> <> <> <> <> <> <> <> <> TTT W F>>>>>>>>>>>>>> <> TTT <> <> <> Coop <> <> <> <> <>

-Your House (No upgrades)

(1) - Md. Table

(2) - Tool Box

(3) - Book Shelf

(4) - T.V.

(5) - Sm. Table

(6) - Diary

(7) - Bed

(8) - Lg. Table

<<>><>	><><><><>	><><>>>>
<>	(3) (4) (5)	(6) <>
<>		(7) <>
<>		<>
<>		<>
<>		<>
<>	(8)	<>
<>		<>
<>		<>
<>		<>
<> (1)		(2) <>
<><><><>	<><><><>	><><><>>

 mention one of my favorite game series ever. This is one of those games that hardly ever gets old. You can play it for months and not find everything. Compared to the original Harvest Moon, this is a massive game. I cannot really find much wrong with it. For those who like to cheat, you'll play ten minutes and say "Dude! I need the freaking codes for this thing! I got to cheat!". At least that's what I said. For those who get bored easy, you'll be kept occupied for ever! So if you got the attention span of a small rodent, you qualify to be a Harvest Moon fan! :) Either that or someone with ADHD.

Unlike other methods, you don't need any tools upgraded or lots of hearts and yadda yadda.

1,000g A Day-

Ruck Sack Upgrade: Save up 3000g and buy it at store, then 5,000g for the next one.

Fishing Pole:

- 1) Watch the cut scene about Karen and Won (Won's shop).
- 2) Go to the library and check all the books to see which of them says something about Zack's friend.
- 3) Go to Zack's house to receive the rod.

This is how I made a little more than a 1000g a day.

At night fish and fill your ruck sack with fish.

The next day, put those in your bin. Then put whatever is growing on the tree in the bin. Collect all the eggs from your chickens and sell those. Then go to the mountain area and collect herbs and berries or whatever is growing and put those in the bin too. Then the next day you will have made at least 1000g. Of course, you will get a ton more than that if you upgrade your fishing pole, upgrade ruck sack, upgrade chicken coop so you have more chickens. You can make even more money by having lots of cows and sheep.

-Non Stop Working

When you wake up, take everything from the tree, gather the eggs, then head to the mine and go to about level 12 or 13. Then start hammering rocks and gather diamonds until you turn blue. Head back to the farm and drop them in the shipment box, then go to the hot springs for about 2-3 hours (game time), go in the mine and do it all over again.

-Contributed By Jeff

-Horse Race \$\$\$

If you save your money and buy a basket you can take it to the horse races with you. Place your bets! Get loads of metals and buy broaches, which sell for a ton of money! And hey... since your rucksack only holds 8 items... put them in the basket! Then dump 'em in the shipping bin the next day and you've got easy money!

-Contributed By Many Readers All At Once!

-Lucavi's BIG Money Maker Plan

From the very beginning of the game, pick herbs and bamboo shoots near the mine in the forest and put them in your shipping bin. Harvest the honey from the tree and put it in the shipping bin. Remember to go to the super market and view Karen's heart event- afterwards, if you have a clear spot in your rucksack, she will give you a bag of grass seeds. Clear a 3x3 area on your land and plant your grass seeds the same day you recieve them. (Grass does not need watering.) As soon as you acquire 1500 gold, buy a chicken. Feed it \each day and pick it up and put it down as well to gain its affection. When it lays its first egg, put it in the incubator. Put the rest of the eggs your chicken lays in the shipping bin until the egg in the incubator hatches. Then, put another egg into the incubator until you have four chickens. Remember to buy a lot of chicken feed.

Continue to harvest things you find in the forest. If you are able to finish your tasks quickly and efficiently, go to the mine with your hammer and dig around on the first floor for silver, copper, and ores. If it is about the 20th of Spring or earlier, and you have 5000 gold, purchase a cow from Yodel Farm. Buy the brush from the blacksmith the same day you get the cow. Brush it, feed it, and talk to it every day. If your grass is tall enough to be cut with the sickle, you can leave your cow outside to graze. This will make your cow love you. In a week, your cow will mature. If you have the money, buy a milking machine from the blacksmith and milk your cow. This will give you more profits.

Now, after all of this work, it should be about the 1st of Summer. By now you should have at least 1000 gold to spare. If not, get it as soon as possible. When you do, go to the beach where Won is in his shack. He will sell you pineapple seeds for 1000 gold per bag. Buy as many as you can. Plant them like this.

```
x*x x*x

xxx xxx x= no seed

xxx xxx x= seed
```

Pineapple seeds take 20 days to grow. So if you plant them on the first day of Summer, you will be able to harvest them twice. When you pick them, it will take 5 days for them to re grow. So perhaps you may even be able to harvest them 3 times! Now, if they cost 1000 gold per bag, they have got to earn you much more than that per pineapple! I don't know the exact price though.

Now, since you have all of this money, (which should be about 10,000 gold at least) go to the super market. Buy as many sacks of flour as you can carry and wrap them as presents. Go to the church and take the path to the right of it to get into the Harvest Sprites' home. They adore flour, so give all of them wrapped presents of flour until you get them to 3 hearts each. I would get them to 4 hearts if I were you.

When fall comes around, clear a big space in your field because you are going to need a lot of space. Make sure your watering can is at least on level 3 (if not, find gold in the mine around the 4th or 5th floor and take it to the blacksmith to upgrade. Assuming you've used your watering can enough, you should have enough experience to upgrade it. If not, find silver in the mines instead, which is on any floor. If you don't want to upgrade, keep reading.)

So, while you wait for your watering can, clear your field as best you can and start digging with your hoe. Your plots should look something like this.

****** ****** * = tilled ground. ***** *** * * * *** *** *** * * * *** *** * * * *** * * * * * * ***

* * *

Why are they so close together? Well, that is where the Harvest Sprites come in. Go to their house as soon as possible, and ask half of them to water your crops for one day. Now go to the super market (make sure it isn't closed before you ask them to work) and buy Sweet Potato seeds. One for each 3x3 plot you made. They're not that expensive to buy, but they grow fast and keep producing sweet potatoes. Plant them and water the seeds yourself. However, if you have a level three watering can, you can water them yourself. It will be energy draining, but you can save time and keep the Harvest Sprites' affection up.

Now, the Harvests Sprites you asked to water your crops will come the next day. They will slack off for a while all day, but they WILL finish the job eventually, so don't worry about it. Take care of your animals and harvest things from the forest for a while. At about 1PM, run to the Harvest Sprites' home and ask the other half of them to water your plants for one day. You need to keep switching halves to water your crops. Why? If you ask them all to work for 3 days or a week, their heart levels will drop. If you give them a schedule like this: work, rest, work, rest, work, rest, they will be happy. If you make them work every day, they will become angry and won't work for you anymore.

Save your game each time you go to bed if it is before 5. At least when the Sweet Potatoes look ready to ripen. If you see the next day the are ripe, reset the game, tell one half of the Harvest Sprites to harvest, and then go to bed. Keep telling one half to water each day, and every 2 days or so, tell one half to harvest.

At the end of fall, cut all of the grass you have and put your cow(s) and chicken(s) inside. You will need at least 40 animal fodder for each cow, and about 30 chicken feed for each chicken.

You should be quite rich by now. When Winter comes around, you will make most of your profits from your animals and mining. You will have plenty of free time on your hands, so you will be able to start working on one of the women you intend to marry. Also, if you have a lot of money, (around 40,000 gold) buy a cow or two. You will then also have to buy additional fodder for each cow. There should be about 4 Saturdays in Winter, and each time a Saturday comes around, watch television. Push left on the d-pad and watch that show. They should be selling items, such as a kitchen, cabinet. If not, you will need to upgrade your house at Gotz's place. He is in the screen below your farm. If you're extremely rich, you can buy the lumber from Gotz instead of getting it

yourself. It will take Gotz three days to upgrade your house.

Spring will come again, and though you may have lost some money by upgrading your house and buying more animals, you will quickly get your money back in summer by planting those pineapple seeds again. They may take 20 days to grow, but they are well worth it. But the most important rule of harvesting pineapples, or any other produce for that matter is - CHECK IF IT IS A HOLIDAY. If it's a holiday, Zach won't come pick up your goods. And to think, all of those milk and eggs and produce, gone.

It takes time and effort to do this, but it is well worth it in the end. You will be able to buy everything from TV and afford that 100,000,000 gold and 999 lumber costing cabin by the end of year 2.

The methods are a little weak, but what I have below is not...

-Money Making Selling Stuff!

These are the things that you either get a lot for or grow really fast.

- *Sweet Potatoes
- *Pineapples
- *Green Peppers

See the Cheats section for more information about the above three plants

The possible brides can be found in the Girls and Heart Events section.

They are not listed here because they are more important than the ones below.

*-Rival

Name: Anna
B-Day: Fall, 23

Other Info: Mary's mother and Basil's wife. Where: She stays at home most of the time.

Name: Barley B-Day: Spring, 17

Other Info: Owns Yodel Ranch. Sells cows and sheep.

Where: He pretty much stays in his house.

Name: Duke

B-Day: Winter, 15

Other Info: Owns the winery. Manna's husband.

Where: Winery, outside of winery

Name: Ellen

B-Day: Summer, 11

Other Info: Elli and Stu's Grandma.

Where: In her house Name: Stu B-Day: Fall, 5 Other Info: Elli's brother. Where: Outside of church, at house Name: Won B-Day: Winter, 19 Other Info: Traveling sales men. DO NOT BUY ANYTHING HE SELLS AT ALL! Where: Front of your house, at his shop Name: Zack B-Day: Summer, 29 Other Info: The Buyer. Gives good advice to you sometimes. Where: Super Market, Won's shop, your farm Name: Cliff * B-Day: Summer, 6 Other Info: Homeless guy that lives at the Inn. where: church, Inn Name: Doctor * B-Day: Fall, 17 Other Info: Town Doctor. Where: Clinic (hospital) Name: Kai * B-Day: Fall, 27 Other Info: Only comes to town during the summer. Owns a small eating place on the beach. Where: His shop Name: Rick * B-Day: Summer, 22 Other Info: Works at the Poultry Farm. Really hates Kai. Where: Outside Super Market, his house Name: Grey * B-Day: Winter, 6 Other Info: Works with grandfather at blacksmith shop. Where: Inn, His house Name: Lillia B-Day: Spring, 19 Other Info: Owns Poultry Farm. Where: Her shop/house Name: Jeff B-Day: Winter, 25 Other Info: Owns Grocery Store Where: At his shop Name: Thomas B-Day: Summer, 25 Other Info: Mayor of Mineral Town. Where: Super Market, his house Name: Saibara

B-Day: Spring, 11

```
Other Info: Owns blacksmith shop
Where: his shop
Name: Basil
B-Day: Summer, 11
Other Info: Explores places and writes books that end up in the
library.
Where: His house
Name: Manna
B-Day: Fall, 11
Other Info: Works at Winery.
Where: Rose Square, Her house
Name: Gotz
B-Day: Fall, 2
Other Info: Builds stuff for you if you have enough money and lumber.
Where: Mountain area, his shop, outside of his shop
Name: Carter
B-Day: Fall, 20
Other Info: Pastor at the church
Where: Church
Name: Harris
B-Day: Summer, 4
Other Info: The town police officer.
Where: Traveling through town, Gotz's shop
Name: Gourmet Judge
B-Day: Fall, 3
Other Info: Judges Cooking Festival. He scares me. I have nightmares
bout him and his lip.
Where: Cooking Festival.
Name: Harvest Goddess
B-Day: Spring, 8 (or Spring, 9)
Other Info: You can marry her just like you can with the girls.
Name: Kappa
B-Day: NONE
Other Info: Throw Cucumbers in his pond for ten days straight and
you'll get the blue power berry
Name: Harvest Sprites
Other Info: Little elf like people that play games with you and will help you
with your farm if you befriend them. To become quick friends with them, give
them each ten things of flour. They like it for some reason. Also what helps
is giving a Harvest Sprite a Grass that has the same color as they do.
Where: At their house behind the church.
Name: Sasha
B-Day: Spring, 30
Other Info:
Places.....(HM4.03.02)
```

-Your farm

*-Possible To Upgrade

Name:	++ Description:
Shipment Box	Put things there to ship until 5
Mail Box *	Place where letters sent to you can be found
Farm House *	
Barn *	Where your cows and sheep live ++
Chicken Coop *	Where your chickens live
Water Hole	Come here to refill your water can
Field	
Stable	Where your horse lives
Water Mill	Put corn in it to get 30 bushels of chicken feed ++
Lumber Box	Where you store your wood
Dog House *	Where your dog lives.

-The Village

Grocery Store:

Here you can find all sorts of items. I have them all listed.

Cost:

Items/Tools-

Name:

Dumpling Powder 100G Chocolates 100G Oil 50G Flour 50G Curry Powder 100G Rice Balls 100G Bread 100G 100G Wrapping 5,000G (Probably the first thing you should buy) Basket Medium Rucksack 3,000G (Another thing to buy at start of game) Large Rucksack 5,000G (Avail. only after Med. is bought) Blue Feather 1,000G (Avail. only if a girl has an orange heart)

Seeds-

Name: Season: Cost:

Turnip Seeds	Spring	120G				
Potato Seeds	Spring	150G				
Cucumber Seeds	Spring	200G				
Strawberry Seeds*	Spring	150G				
Tomato Seeds	Summer	200G				
Corn Seeds	Summer	300G				
Onion Seeds	Summer	150G				
Pumpkin Seeds*	Spring	500G				
Eggplant Seeds	Fall	120G				
Sweet Potato Seeds	Fall	300G				
Carrot Seeds*	Fall	300G				
Spinach Seeds*	Spring	200G				
Grass Seeds All	but Winter	500G				

^{*-}These require you to ship 100 of all the things that you can plant. After you do that, they will be available at the grocery store.

Clinic:

Where the Doctor is. If you pass out, you will be taken here. You can buy some things here too.

Name: Cost:
Bodigizer 500G
Turbojolt 1,000G
Bodigizer XL 1,000G
Turbojolt XL 2,000G
Check-up 10g

Winery:

Manna and Duke live and work here.

Name: Cost: Wine 300G Grape Juice 200G

Poultry Farm:

Here you can buy chickens and chicken related items (Sorry, no chicken costumes).

Name: Cost:
Chicken Feed 10G
Animal Medicine 1,000G
Chicken 1,500G

Yodel Ranch:

Here you can buy cows and sheep and other related items.

Name: Cost:
Animal Fodder 20G
Cow 5,000G
Sheep 4,000G
Cow Miracle Potion 3,000G
Sheep Miracle Potion 3,000G
Animal Medicine 1,000G
Bell 500G

Doug's Place (Inn):

This is where you can hang out, eat, or drink.

Name:	Cost
Cookies	200g
Cheese Cake	250g
Salad	300g
Water	0g
Apple Pie	300g
Box Lunch	500g

Blacksmith:

Saibara owns the place. He will make you items or upgrade tools. I hate this quy.

Upgrade Tools: +1,000g for an upgrade (For each level tool goes up, its 1000g more) and the required ore.

Brush: 800g Milker: 2000g Scissors: 1800g

Necklace: 1,000g + Orichalc
Earrings: 1,000g + Orichalc
Bracelet: 1,000g + Orichalc
Broach: 1,000g + Orichalc

Add On's:

To get an add-on, go to Gotz's house/shop and talk to him from the front of the counter.

+----+ |Price: +-----|House extension #1 | 3,000g; 200 Lumber +----+ |House extension #2 | 10,000g; 700 Lumber +-----| 5,000g; 420 Lumber |Chicken Coop +----+ |Remodeled Barn | 6,800g; 500 Lumber +----+ | 30,000g; 580 Lumber +----+ |New Windows | 25,000g; 300 Lumber +----+ | 20.000g; 500 Lumber |New Dog House +----+ | 10,000g; 200 Lumber |New mail Box +----+

Note: Eventually (If you don't give him gifts while he still works) he will stop working. To get him back to work, give him honey everyday for a while.

Special Houses:

*-If you don't have AWL, you CAN'T get it without a code breaker code.

In this section, you will learn the basics of getting married in this game.

-Ann, Karen, Elli, Maria, and Popuri

Here I tell you about how to get married in 3 steps and how to get kids in 2 as-easy-as-they-can-be steps.

If you have a question about marriage (in this game of course!!!), don't hesitate to email me. I can't tell you how many of my guide related emails are about marriage (in this game of course!!!). Pretty much every email is either about marriage or about animals.

Here is what is required to get married

- *Big House
- *Big Bed
- *Seen all of the heart events (don't have to be in order)

Married:

Step 1- Picking a bride to be

Pick a girl that you want. What I do is, since I'm always trying to get married earlier and earlier in the game, I pick a girl whose likes I can find. What I mean is, if its summer, I would go for Ann or Karen because they like wild berries, and those are only available in the Summer. It's just easier that way.

So I have the following set up so you can see what they like and all that jazz.

Name: Ann

Birthday: Summer, 17

Location: Inn, Near the hot spring

Likes: Chocolate, wild berries, Animals, Egg Dishes, Curry Rice, Strawberry

Milk, Sandwich, Rice Cake, Diamond, Pink Diamond, Perfume. (Also try

buying something from the bar everyday <OTHER THAN WATER!!!>)

Competition: Cliff

Name: Karen

Birthday: Fall, 15

Location: Store (after 1 PM), outside of the store (Until around 9 AM), by

the hot spring

Likes: Bamboo shoots, wine, wild berries, flowers, popcorn

Competition: Rick

Name: Elli

Birthday: Spring, 16

Location: Clinic (Hospital), Super Market

Likes: Almost all foods Competition: The Doctor

Name: Mary

Birthday: Winter, 20

Location: Building next to library, In the library, Super Market

Likes: Mostly any type of grasses (not weeds!!) and chocolate

Competition: Gray

Name: Popuri

Birthday: Summer, 3

Location: Poultry Farm, Near the hot springs

Likes: Scrambled eggs, omelet, eggs, omelet rice, strawberry recipes,

dress, perfume, diamonds, spa boiled eggs

Competition: Kai

Step 2- Giving to your girl

By using the chart above, you can see what the girl of your dreams likes. Then you can give them their favorite gifts. This will raise their heart level.

Step 3- Giving the feather

This is one of the many things that I like about the Harvest Moon games. They are consistent with using the blue feather. Unlike other items, this one has remained unaltered!

Before you can give her the feather, you must have a red heart. Here is the heart chart! I know it was a little messed up in previous versions, but I fixed it. Phew.

Black

Purple

Blue

Green

Yellow

Orange <----At this point, you can buy the blue feather
Red <----At this point, you can try to give the blue feather to your girl

Go to the store and buy the blue feather. Its Only 1,000g. If you give it to her really early in the game she will either think its a joke or just say no. So you have to wait a while. The key is to keep that red heart for a while. To do this, continue to give her gifts. Try the feather at least once a week. I kind of both hate and like this feature. I like it because it makes the game even more realistic than previous ones. I hate it because it takes even longer than before to get married. So anyway, once she accepts it, you two will get married on the following Sunday. If you wait until the 4 seasons into the game, she most likely will say yes. Then you two will get married 7 days later.

NOTE: there is no guarantee of this

Kids:

Step 1- Get married.

SEE THE LAST BUNCH OF PARAGRAPHS TO SEE HOW

Step 2- Just wait. It's a matter of time.

After marriage, and two and a half seasons and a ton of cheap pre programmed phrases later, you will be a father to a baby boy.

NOTE: Somehow I never took out the note that said that your kid could help you later on in his life. I could have sworn I took it out months ago. Also, the baby can only be a boy. Don't email me about the above two topics.

Basically, it's like there is another heart level after red. BUT there really isn't.

POST BIRTH TIME:

Give your kid gifts and talk to him twice a day. Eventually he will be big. That's all. What fun. Just keep that kid happy.

-Harvest Goddess

First off, let me just say that if you are a beginner at this game THIS IS NOT THE GIRL TO GO AFTER! I suggest you try going after Karen or one of the easier girls. The Harvest Goddess requires so much stuff and you can't even see her heart level. It's a hit or miss situation really.

ALSO! She really isn't worth all of the money/time. Once you marry her, she leaves you alone all day and you only see her when your kid related events take place.

Requirements/Steps:

- *Catch one of every species of fish
- *Ship one of everything
- *Have all 9 Jewels of Goddess and Gem of Goddess
- *Have big bed
- *Dig up every kind of item from Spring Mine
- *Dig up every kind of item from Winter (Lake) Mine
- *Be in fifth year or later
- *Ask Carter to let you marry the Harvest Goddess

To give her gifts, go to the where the hot spring is. Throw items in the pond nearby. She likes expensive stuff, so she is a money costing girl (aren't they all).

Other ways to boost heart level (which you can never see):

- *Walk 10,000 , 100,000 , 1,000,000 , etc. steps with Pedometer
- *Ship 10,000 , 100,000 , 1,000,000 , etc. of one thing
- *Catch 10,000 , 100,000 , 1,000,000 , etc. of the same fish
- *Dig down to floors 100, 200, and 225 of Spring Mine (NOTE: ONLY WORKS ON THE FIRST TIME!)

To ask her to marry you, throw the Blue Feather in her pond. She will either say yes or no.

<Girls>

Mary: (Information contributed by Zecharin)

-Black

Between 10 A.M and 1 P.M., walk into the library.

-Purple

Visit the library on Thursday, Saturday, or Sunday between 10am and 4pm.

-Blue

Walk up to the summit of Mother's Hill on Monday between noon and 5pm. also, have an empty item slot in your rucksack(such as don't be holding anything)

-Yellow

Go to Basil's house on Monday between 10am and 1pm. when she asks a question about what should she write for her book, say about your farm.

Karen:

-Black

Walk into the store and you will be given a bag of grass seeds. Note: Has to be done on a Wednesday or Friday between 10 AM and 1 PM

-Purple

Walk into the store and Karen, her mom, and dad will be having a fight. A cousin and sick and Karen wants to send her one kind of flower seeds while her mom wants to send her another. You help the two decide which gets sent. HINT: Side with Karen

-Blue

Walk into the store any day between 10AM and 1PM. Duke and Karen will be talking about something. Turns out that Karen's dad asked Duke to make some wine the day Karen was born and they ask you to help Karen go pick it up. I'd say yes if I were you. Turns out that Jeff was so happy about Karen's birth that he had Duke make several cases of wine. So Karen gives you a bottle as a thank-you.

-Green (sent in by Cube Master)

I don't know about this one but when Karen's heart is green, you go to the Inn on Sunday at 7:00pm - 10:00pm, to trigger this.

-Yellow (sent in by Cube Master)

Walk into the store between 10AM and 1PM on Monday, Thursday, or Saturday. You will witness Karen's...uh...special cooking *COUGH COUGH!*Dis*COUGH COUGH!* ability first hand! Let's just say you end up in the hospital!:)

Elli:

-Black

Walk into the hospital and Stu will freak Elli out with something. Then answer her question.

-Purple (sent in by HarvestMoonLover)

It's on a Wednesday when Elli has here day off.

Around noon, you can go into her grandmothers house.

They are all fussing over Stu because he has a fever. You will be asked to take him to the doctors while Elli finds the doctor. You find out that Stu has a cold. Then you got to take him back home.

-Blue (sent in by Joey)

Requirements: fully upgraded Rucksack and an empty slot in rucksack (according to Joey) Go to Elli's house when the hospital is closed and see the cut scene in which Stu runs off because Elli made him food when he didn't want any(or something like that). When Elli asks you to look for Stu choose the second option, and you'll automatically look for him. After you bring him home, as thanks to you, Elli will give you a pressed flower.

-Yellow (sent in by Joey)

Go to Mineral Beach on Wednesday between 9am and 6pm. You'll find Elli standing on the dock and looking out into the sea. She asks if you think it's unusual for her to be at the Beach, but then explains that her family used to go to the beach Vacation Villa every year. Today she's thinking about her brother Stu. She asks if you like his practical jokes and if she should step in and stop him. Elli wonders if she's raising him the same way her mother might have. When she asks for your opinion, tell her not to worry about it (option 2). She'll thank you for giving her a little boost of confidence, and then she will leave to go play with her little brother.

Ann:

-Black

Walk into Doug's and Ann will have her dad give you a meal on the house. Note: Has to be done between 10:40 AM and 1 PM

-Purple (sent in by GameFreak0606)

When you walk in to the room at Doug's inn you see her cleaning up and singing. When you walk up to her she is startled and is mad for a second but then she forgives you. Then she will ask you if you like cleaning. Say yes and your in.

-Blue

Trigger this by heading to the Inn on Mondays or Fridays around lunch time to $7:00\,\mathrm{pm}$

-Yellow

Triggered around 10:00am to 7:00pm on Wednesday, Thursday, Saturday, or Sunday.

Popuri:

-Black

Between 10 AM and 6 PM on Wednesday or Friday, walk along path towards the chicken farm. A stray chicken will run at you and you will catch it. Popuri will thank you and ask if you like chickens. If I were you, I'd say yes.

-Purple (Sent in by basbllwarrior9)

Right now all I have is what happens, not the actual time. Popuri comes to your house and she asks for a tour of the place.

-Blue (sent in by wingede, corrected by zadrel)

On Sunday, around eleven a.m. the two kids (Stu & May) wants to play house outside. popuri plays the mother, and they tried to get carter to play as the father. carter refuses & you enter the church. Carter asks you to play with them. if you agree, mostly get a yellow heart. You play outside for a while. Popuri gives you a mud pie.

<Rivals>

All of the events below were contributed by Jeff19810.

Thank you Jeff19810!

Rick:

-Black

At the hot spring from Wednesday to Saturday, 11:00am to 6:00pm.

-Blue

Gotz's house during the three seasons NOT Spring, on Mondays and Sundays from $11:00\,\mathrm{am}$ to $6:00\,\mathrm{pm}$

-Green

Sunny day, hot springs, in the second year, Wednesday and Friday from $11:00\,\mathrm{am}$ to $6:00\,\mathrm{pm}$

-Orange

On the chicken farm, 4th year, Popuri must have married Kai or you right now, Tuesday, Thursday, and Saturday from 1:00pm to 4:00pm, sunny day.

cliff:

Cliff will eventually leave the game if you do not get him work at the Winery. To do that, talk to him when Duke asks you to help with the harvest.

-Black

During the Spring or winter time on the second floor of the Inn, from 7:00pm to 9:00pm

-Blue

Anytime but not during Fall anytime except Saturday from 11:00am to 4:00pm it's at the church

-Green

Occurs in the second year on Saturday, from 10:00am to 1:00pm, just inside the INN, just go in.

-Orange

In the winery shop, well, the cellar, which is located next to the shop, it's where Cliff hangs out during his job. This occurs in the 4th year, weekdays, no Saturdays, from 10:00am to 1:00pm

```
Kai:
```

ALL EVENTS TAKE PLACE IN SUMMER!

-Black

On a sunny Sunday, from 1:00pm to 4:00pm.

-Blue

On a sunny Tuesday, Thursday, Saturday, from 9:00am to 7:00pm

-Green

Sunny Sunday, year 2, from 1:00pm to 4:00pm. At the beach's dock.

-Orange

Sunny Tuesday, Thursday, Saturday, at the 4th year, from 9:00am to 7:00pm, at the chicken farmhouse this time

Doc:

-Black

At the hospital not on Tuesdays and Wednesdays and occurs from 9:00am to 7:00pm. The Doctor asks how Elli is and she says okay and is all happy that he cares about her. He then tells her "Of course! I need you to run this business!" BIG mistake. She is all offended because she really likes him.

-Blue

Elli's house on a Monday from 9:00am to 7:00pm.

Doctor asks about how Elli's grandma is. The Doctor then says "I should be able to do more!" Then Elli says "Oh no. You do enough for us!"

Not very romantic...

-Green

At the hospital, in the 2nd year, not Tuesdays and Wednesdays from $9:00\,\mathrm{am}$ to $7:00\,\mathrm{pm}$

-Orange

At the beach, on the 4th year, Wednesdays from 7:00pm to 10:00pm on a sunny day

-Regular Tools

These are the tools that you will most likely use everyday.

Name: Axe
Price: Free

Description: Use this to chop wood

Upgrades: Copper- Breaks up wood in 6 hits.

Silver- Breaks up wood in 3 hits.

Gold- Breaks up wood in 2 hits.

Mystril-Breaks up wood in 1 hit.

Name: Fishing Pole

Price: Free*

Description: Use this to catch fish

Upgrades: copper: catch small medium fish

silver: catch md. fish
gold: catch md. and lg. fish
mystril: catch large fish

*How to get pole:

Go to Won's shop and talk to Zack after 11AM

Name: Hammer
Price: Free

Description: Use this to break up rocks/boulders

Upgrades:

Copper- Breaks up round boulders in 3 hits.

Silver- Breaks up round boulders in 2 hits and breaks up large oval

boulder in 5 hits.

Gold- Breaks up round boulders in 1 hit, and large oval boulders

in 3 hits

Mystril- Breaks up all rocks in one hit.

Name: Hoe
Price: Free

Description: Use this to till the ground

Upgrades:

Copper- Tills two squares of ground.

Silver- Tills three squares of ground.

Gold- Tills four squares of ground.

Mystril- Tills six squares of ground.

Name: Sickle
Price: Free

Description: Use this to cut up grass, those annoying weeds, and

plants or people you don't like.

Name: Watering Can

Price: Free

Description: Use this to water your plants.

Upgrades:

Copper- Waters a 3x1 area.
Silver- Waters a 3x2 area.
Gold- Waters a 3x3 area.
Mystril- Waters a 3x5 area.

Name: Fishing Rod

Price: Free

Description: Use this to catch fish which you can sell or give as gift.

Upgrades:

As you upgrade, you are able to catch better things. With the regular fishing pole, you can only catch small fish and trash. Once you upgrade once, you won't catch junk.

This is the hardest of all the tools to get experience for.

-Cursed Tools

NOTE: READ THE SECTION INTRO BELOW! IT'S VERY IMPORTANT THAT YOU

KNOW THE INFO!

Cursed tools are tools that are really powerful. They are like upgraded beyond

mystril. Yeah that's really powerful. In order to find these, you need an open tool slot and all tools must be mystril. Yes... all of them. Also note that you can only find these tools in the Winter (or Lake. Whatever you call it) Mine. Not Spring! LAKE. As you probably noticed, they are called CURSED tools. That means that they suck up your stamina like a F-350 sucks up fuel. Luckily you can bless them! Also note that finding the tools are random. Meaning that they are not in the exact same spot every time. So don't get mad at me if you can't get the tool in the same spot next time!

Name: C. Fishing rod Location: Floor 29

What It Does: Catch King fish, treasure, and fossils

How To Bless: Use tool 225 times

Name: C. Hoe

Location: Floor 39

What It Does: Tills a 3x12 area.

How To Bless: Have Carter bless it 10 times.

Name: C. Axe

Location: Floor 49

What It Does: Chops all choppable things on screen.

How To Bless: Use tool 225 times

Name: C. Hammer
Location: Floor 59

What It Does: Smashes ALL boulders in one hit.

How To Bless: Have the tool equipped for ten days straight.

Name: C. Watering Can Location: Floor 69

What It Does: Waters a 13x6 area.

How To Bless: Have Carter bless the tool 10 times

Name: C. Sickle Location: Floor 79

What It Does: Cuts a 9x9 square.

How To Bless: Have the tool equipped for ten days straight.

-Mythic Tools

Well I doubt you've heard of these, because I just learned about them. I also bet that you will give up on getting these once you see how to get 'em! First of all, in order to get these you need the following: All cursed tools blessed, a TON of money, and a Mythic Stone for each tool you wish to make Mythic.

Step one: Get all of your cursed tools blessed. To do this, check out the previous section.

Step two: Mythic Stone. Once you've blessed them cursed tools, head to the Mine and get to the 60th level. Of course, since this is all random, it might take you forever. Good luck! According to Mystic (not a typo), they found their first one on level 202! Whoa. Good luck again! I don't even bother with these tools, It's a waste of time I think, but if you are a perfectionist and you want EVERYTHING in the game, go ahead... knock yourself out! You should find Mythic Stones. Collect a bunch.

Step three: Get some serious money! In order to have them tools upgraded, you

need to give Saibara 50,000g a tool!!!!!!! Goodness gracious! Great balls of fire! It'll take two days for him to upgrade the tools. You may also want to note that you can sell the mythic stones for 20,000g each! So for one tool, you might want 4 Mythic Stones. 3 for selling, and 1 for upgrading. That way the upgrade is pretty much free. ______ M. Fishing Pole: Makes you more likely to catch a fossil and treasure M Hoe. Tills a 18x5 area. Uses 50% less stamina as blessed Axe. M. Hammer: Destroys all the stones visible in the screen. _______ M. Watering Can: Waters a 12x21 square M. Sickle: Cuts a 15x15 square.

These helpful little berries will give you more stamina. You can find them in various locations. Lucky for you, I got them listed!

Regular Power Berries:

- -Dig around in your field.
- -Make an offering to the Harvest Goddess. Go to her pond and throw something edible in it.
- -Win the Horse Race.
- -Win the Frisbee Contest.
- -Fish with the mystril Pole in the ocean off the dock.
- -After you've bought everything from T.V. Shopping, they will sell it for 10,000g
- -When the pond on Mother's Hill freezes over, go behind the cave and hit "A"
- -In the same pond that I mention above, get to level 19 and you'll get a berry.
- -Find one in level 19 of the Lake Mine.

Special Blue Power Berry:

Blue Power Berry:

-Throw cucumbers in Kappa's pond for ten days in a row and Kappa will give you the blue power berry. This berry reduces the affect bad weather has on your health.

 Festivals are a little get together with the other townsfolk. If you are still not understanding what I'm talking about, they are like Holidays.

NOTE: Despite previous notes in the guide, you can in fact sell on festival days.

Name: New Year's Festival

Date: Spring 1

Location: Rose Square

Name: Spring Thanksgiving

Date: Spring 14

Location: Rose Square

Name: Spring Horse Race

Date: Spring 18

Location: Rose Square

Name: Cooking Festival

Date: Spring 22

Location: Rose Square

Name: Beach Day
Date: Summer 1

Location: Beach (of course!)

Name: Chicken Festival

Date: Summer 7

Location: Rose Square

Name: Cow Festival
Date: Summer 20

Location: Rose Square

Name: Fireworks Festival

Date: Summer 24 Location: Beach

Name: Music Festival

Date: Fall 3
Location: Church

Name: Harvest Festival

Date: Fall 9

Location: Rose Square

Name: Moon Viewing Date: Fall 13 Location: Summit

Name: Fall Horse Race

Date: Fall 18

Location: Rose Square

Name: Sheep Festival

Date: Fall 21

Location: Rose Square

	-=-=-
Name: Pumpkin Festival Date: Fall 30 Location: Your Farm	
Location: four farm	-=-=-=-=-=-=
Name: Winter Thanksgiving Date: Winter 14	
Location: Your Farm	-=-=-
Name: Starry Night Festival Date: Winter 24 Location: Varies	
Name: Stocking Festival Date: Winter 25 Location: Your Farm	
Name: New Year's Eve Festival Date: Winter 30 Location: Summit/Rose Square	
Some of these are similar to holidays that we common under this paragraph. NOTE: The common holidays are American holidays! countries, but for example, Independence day isr	Some are celebrated with other
+	Real Life Holiday:
New Year's Festival	New Years Day
Spring/Winter Thanksgiving	Thanksgiving
Fireworks Festival	Independence Day
Pumpkin Festival	Halloween
+	New Year's Eve
+	+
=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.=.	(HM4.03.09)
The cool thing about this HM game is that you act I'll put in the ones I'm missing eventually. NOTE: For utensils, I don't do it like this: Sea Salt. I think you can handle that can't ya?	
Also note that when you befriend certain people,	you can learn recipes!
======================================	-=-=-=

Sasha: chocolate Coo Zack: Fried noodles Kai: popcorn

Doctor: fruit and vegetable juice Chef (Sprite): sweet potatoes

Gotz: Savory pancakes

Ellen: Sandwich

Manna: Boiled Spinach
Carter: strawberry milk

Barley: ice cream

Name: Mayonnaise

Utensils: Vinegar, Whisk Ingredients: Regular Egg, Oil

Name: Wild Grape Juice

Utensils: Pot

Ingredients: Wine, Wild Grapes, Purple Grass

Name: Pickles
Utensils: Salt

Ingredients: Cucumber

Name: Salad
Utensils: Knife

Ingredients: Cucumber

Name: Curry Rice Utensils: Pot

Ingredients: Rice Balls, Curry Powder

Name: Stew

Utensils: Pot, salt
Ingredients: Milk, Flour

Name: Miso Soup

Utensils: Miso, Salt, and Pot

Ingredients: Small Fish

Name: Stir Fry

Utensils: Knife, Frying Pan, and Soy Sauce

Ingredients: Cabbage, Oil

Name: Sandwich Utensils: Knife

Ingredients: Tomato, Bread

Name: Fruit Juice Utensils: Mixer Ingredients: Apple

Name: Fruit Latte Utensils: Mixer

Ingredients: Milk, apple

Name: Pickled Turnip Utensils: Vinegar, Knife Ingredients: Turnip

Name: French Fries

Utensils: Knife, Frying Pan Ingredients: Potato, Oil

Name: Tomato Juice Utensils: Salt, Mixer Ingredients: Tomato

Name: Ketchup

Utensils: Sugar, Salt, Vinegar, and Mixer

Ingredients: Tomato, Onion

Name: Popcorn

Utensils: Frying Pan, Salt

Ingredients: Corn

Name: Corn Flakes

Utensils: Rolling Pin, Oven

Ingredients: Corn

Name: Baked Corn Utensils: Oven, Salt Ingredients: Corn

Name: Pineapple Juice

Utensils: Mixer

Ingredients: Pineapple

Name: Happy Eggplant

Utensils: Sugar, Soy Sauce, Miso, Frying Pan

Ingredients: Eggplant

Name: Sweet Potatoes

Utensils: Pot, Oven, Sugar

Ingredients: Sweet Potato, Egg, Butter (Milk + Mixer)

Name: Baked Sweet Potatoes

Utensils: Oven

Ingredients: Sweet Potato (see above recipe to see how to make it)

Name: Scrambled Eggs Utensils: Frying Pan, Salt

Ingredients: Egg, Oil

Name: Omelet

Utensils: Frying Pan

Ingredients: Milk, Oil, Egg

Name: Omelet Rice Utensils: Frying Pan

Ingredients: Egg, Oil, Rice Balls, Milk

Name: Pudding

Utensils: Pot, Oven, Sugar
Ingredients: Egg, Milk

Name: Boiled Egg Utensils: Pot Ingredients: Egg

Name: Hot Milk

Utensils: Pot, Sugar
Ingredients: Milk

Name: Apple Jam
Utensils: Sugar, Pot
Ingredients: Apple

Name: Bamboo Rice Utensils: NONE

Ingredients: Bamboo Shoots, Rice Balls

Name: Grape Jam Utensils: Sugar, Pot Ingredients: Wild Grapes

Name: Truffle Rice Utensils: NONE

Ingredients: Truffles, Rice Balls

Name: Sushi Utensils: Vinegar

Ingredients: Sashimi (Fish + Knife), Rice Balls

Name: Jam Bun
Utensils: NONE

Ingredients: Apple Jam (Apple + Sugar + Pot), Bread

Name: Dinner Role Utensils: NONE

Ingredients: Butter(Milk + Mixer), Bread

Name: Curry Bread Utensils: Frying Pan

Ingredients: Curry Powder, Bread, Oil

Name: Toast Utensils: Oven Ingredients: Bread

Name: French Toast (Or is it FREEDOM Toast? lol)

Utensils: Sugar, Frying Pan Ingredients: Bread, Oil, Eggs

Name: Sashimi Utensils: Knife

Ingredients: Medium Fish

=-----

Name: Grilled Fish

Utensils: Frying Pan, Salt, Soy Sauce

Ingredients: Medium Fish

Name: Noodles

Utensils: Knife, Rolling Pin, Pot

Ingredients: Flour

THE NEXT 6 RECIPES ALL REQUIRE NOODLES. REFER TO THE LAST RECIPE TO

SEE HOW TO MAKE NOODLES!

Name: Curry Noodles

Utensils: Pot

Ingredients: Noodles, Curry Powder

Name: Tempura Noodles

Utensils: Pot

Ingredients: Noodles, Tempura

Name: Fried Noodles
Utensils: Frying Pan

Ingredients: Noodles, Egg, Oil

Name: Buckwheat Noodles

Utensils: Knife, Rolling Pin, Pot Ingredients: Buckwheat, Noodles

Name: Fried Buckwheat Noodles

Utensils: Frying Pan, Salt, Vinegar, Soy Sauce

Ingredients: Buckwheat Noodles, Egg, Oil

Name: Tempura

Utensils: Frying Pan

Ingredients: Flour, Egg, Oil

Name: Moon Dumplings Utensils: Sugar

Ingredients: Muffin Mix

Name: Roasted Rice Cake
Utensils: Oven, Soy Sauce
Ingredients: Rice Cake

Name: Toasted Rice Ball Utensils: Oven, Soy Sauce Ingredients: Rice Balls

Name: Rice Gruel
Utensils: Pot, Salt
Ingredients: Rice Balls

Name: Tempura Rice
Utensils: Salt

Ingredients: Rice Balls (flour, Egg, Oil + Frying Pan)

Name: Egg Over Rice

Utensils: Pot, Salt, Soy Sauce Ingredients: Rice Balls, Egg

Name: Candied Potatoes Utensils: Pot, Sugar

Ingredients: Sweet Potato, Honey

Name: Cookies

Utensils: Rolling Pin, Oven, Sugar Ingredients: Flour, Butter, Egg

Name: Ice Cream

Utensils: Pot, Whisk, Sugar

Ingredients: Milk, Egg, Honey, Apple (Apple?)

Name: Cake

Utensils: Oven, Sugar, Whisk, Knife

Ingredients: Butter(Milk + Mixer), Egg, Flour, Honey, Apple (Apple?)

Name: Pancakes

Utensils: Frying Pan, Whisk, Sugar

Ingredients: Butter (Milk + Mixer), Honey, Egg, Flour, Oil, Milk

Name: Bodigizer XL Utensils: Mixer

Ingredients: Bodigizer (Clinic), Blue Grass

Name: Fried Rice Utensils: Frying Pan

Ingredients: Rice Balls, Oil, Egg

Name: Cheese Something (I don't know the real name!!!)

Utensils: Knife, Pot, Salt (If recipe doesn't work, take out salt)

Ingredients: Cheese, Wine

Name: Spring Sun Utensils: None

Ingredients: Blue Grass, Red Grass, Moondrop Flower, Pinkcat Flower, Toy

Flower

Name: Summer Sun
Utensils: None

Ingredients: S,M,L Fish, Fish Fossil, Pirate Treasure

Name: Autumn Sun Utensils: None

Ingredients: X Cheese, X Mayonaise, X Egg, X Milk, X Wool, X Yarn

Name: Winter Sun
Utensils: None

Ingredients: Alexandrite, Diamond, Emerald, Moonstone, Pink Diamond, Mythic

Stone, Sand Rose

Name: Vegetable Juice

Utensils: Mixer

Ingredients: Cucumber

Name: Vegetable Latte

Utensils: Mixer

Ingredients: Vegetable Juice (Mixer+Cucumber), Milk

Name: Mixed Juice Utensils: Mixer

Ingredients: Vegetable Juice (Mixer+Cucumber), Vegetable Latte (Vegetable Juice

+Milk)

Name: Mixed Latte Utensils: Mixer

Ingredients: Vegetable Juice (Mixer+Cucumber), Milk

Name: Strawberry Jam Utensils: Pot, Sugar Ingredients: Strawberry

Name: Strawberry Milk

Utensils: Mixer, Sugar

Ingredients: Milk, Strawberries

Name: Pumpkin Pudding
Utensils: Sugar, Pot, Oven
Ingredients: Milk, Egg, Pumpkin

Name: Greens

Utensils: Soy Sauce, Pot

Ingredients: Spinach (I have no idea how to get this)

Name: Cheesecake

Utensils: Sugar, Pot, Whisk, Oven Ingredients: Milk, Egg, Cheese

Name: Cheese Fondue

Utensils: Salt, Pot, Knife
Ingredients: Cheese, Wine, Bread

Name: Aple Pie

Utensils: Sugar, Knife, Pot, Rolling Pin, Oven

Ingredients: Egg, Butter, Flour, Apple

Name: Apple Soufle Utensils: Frying Pan Ingredients: Apple

Name: Raisan Bread Utensils: None

Ingredients: Wild Grapes, Bread

Name: Chirashi Sushi

Utensils: Vinegar, Soy Sauce, Knife

Ingredients: Sashimi (Knife+Medium Fish), Scrambled Eggs, Rice Balls

Name: Pizza

Utensils: Knife, Rolling Pin, Oven

Ingredients: Ketchup, Cheese, Flour, Tomato, Onion, Mushroom

Name: Buckwheat Chips

Utensils: Rolling Pin, Oven, Sugar

Ingredients: Flour, Butter, Egg, Chocolate

Name: Chocolate Cookies

Utensils: Rolling Pin, Oven, Sugar

Ingredients: Butter, Egg, Chocolate, Flour

The mine is just about the most important thing in the game. You can find valuable items here, find stuff to upgrade tools, even find tools (Cursed Tools)!!!

To mine, you need the hammer and the hoe. The hammer is for smashing, the hoe is for digging. You may also want to bring some stamina healing items such as

a black herb or whatever you can find at the clinic.

Now that you got your tools, head on over to the mine. To get there head south out of your farm and take the first left. Ya can't miss it... or can ya? :)

OR! If it's winter, you can go to the lake mine. To get THERE take the second left. Then head west a bit until you find a cave like structure. Now that your in, use your hammer to break the rocks and the hoe to search for items and a passage to the next level. If you went into the Spring mine (first left):

You'll find:

+----+ |Name: Level: | NOTES: |----| *-Only in third year and after. This All | can be found in rocks. Copper |Silver All | 3 and down| |Gold |Mystril 5 and down | |Adamantite 10 and down| |Mythic Stones 60 only| |Teleport Stone 255 *| |Power Berry 1001 +----+

If you went to the Winter mine (second left): You'll Find:

+----+ |Name: Level: | |-----| * | |Agate |Alexandrite **| |Amethyst * | Diamond ***| **** |Emerald |Flourite * | ***** |Moon Stone |Peridot * | |Ruby * | |Topaz +----+

NOTES:

*-All but 50, 100, 150, 200

**-50, 100, 150, 200, 251, and below

***-Floors that end in 0
****-Floors that end in 5
*****-Floors that end in 8

Stuff that won't fit in that cool box above.

Gem Of The Goddess:

In the Spring Mine, there are 9 white orbs called Goddess Jewels. Once you get all 9, you receive the Gem Of The Goddess which restores stamina over a period of time. You can find them on levels 60, 102, 123, 152, 155, 171, 190, 202, and 222.

Gem Of Kappa:

Just like the gem of the goddess, there are 9 orbs (this time green ones), but they are found in the Winter Mine. After you "catch them all" (ew... that was bad), your fatigue restores itself over a period of time. You can find them on levels 0, 40, 60, 80, 120, 140, 160, 180, and 255

REMEMBER: EVERYTHING IS RANDOM UNTIL YOU ENTER THE MINE LEVEL!

Here are some mining tips:

- *Eat fatigue restoring items as you find them. No matter where you are in the mine
- *Going back up the stairs takes you back to the first level of the mine. SO BE CAREFUL!!!
- *You'll need your hammer and hoe if you want to mine.
- *Bring some fatigue restoring items with you.
- *If you leave a basket in the mine, it will be taken back to you a couple days later with all of the contents still inside.

Won The Door-To-Door Salesman:

Not only does he come to house to sell stuff, but he owns a shop. Go to the beach and go inside the house closest to the dock.

Cost: Name: Ball 100a 5,000g Frishee Jewel of Truth 50,000g Cabbage Seeds 500g Pineapple Seeds 1000g Green Pepper Seeds 150g Moon Drop Seeds 500g Pink Cat Seeds 300g Magic Seeds 600g Toy Flower Seeds 400g

The seeds he sells are very good.

T.V. Shopping Network:

Tune into channel LB (Left Button) on Saturdays to see the Shopping Channel. Then if you see something you want, go to the Inn and use the phone. What you ordered will arrive in a few days.

Name: Cost: Refrigerator 2,500g Shelves 2,500g Kitchen 4,000g Pot. 1,000g 1**,**200g Mixer Whisk 500g 750g Rolling Pin Oven 2,500g Seasoning Set 2,500g Knife 1,500g Frying Pan 1,200g

```
Note: The plants section was written mostly by CubeMaster007.
He sent in the information and I edited it and changed its format a bit, but
for the most part it is his. I did the suggested formations and stuff like
that though.
Note#2: DO NOT SEND IN SECTIONS! IT IS NOW ILLEGAL! SO DON'T DO
IT! I DON'T CARE HOW MUCH WORK YOU DID! I WILL NOT PUT IT IN!
The Plants And Their Info-
1.Name: Turnip
-Days in Pattern: Planting (2) X (2) Harvesting
-Crops: 1
-Season: Spring
-Selling price: 60 G
-Purchasing price: 120 G
-Profit per plant: 45 G
2.Name: Potato
-Days in Pattern: Planting (3) X (4) Harvesting
-Crops: 1
-Season: Spring
-Selling price: 80 G
-Purchasing price: 150 G
-Profit per plant: 61.25 G
3.Name: Cucumber
-Days in Pattern: Planting (4) X (3) Y (2) Harvesting
-Crops: Returns to stage "X"
-Season: Spring
-Selling price: 60 G
-Purchasing price: 200 G
-Profit per plant: 35 G
______
4.Name: Strawberry
-Days in Pattern: Planting (3) X (3) Y (2) Harvesting
-Crops: Returns to stage "Y"
-Season: Spring
-Selling price: 30 G
-Purchasing price: 150 G
-Profit per plant: 11.25
5.Name: Pumpkin
-Days in Pattern: Planting (4) X (5) Y (5) Harvesting
-Crops: 1
-Season: Spring
-Selling price: 250 G
-Purchasing price: 500 G
-Profit per plant: 187.5 G
6.Name: Cabbage
-Days in Pattern: Planting (4) X (5) Y (5) Harvesting
-Crops: 1
-Season: Spring
-Selling price: 250 G
-Purchasing price: 500
-Profit per plant: 187.5 G
```

7.Name: Tomato

```
-Days in Pattern: Planting (2) X (2) Y (2) Z (3) Harvesting
-Crops: Returns to stage "Z"
-Season: Summer
-Selling price: 60 G
-Purchasing price: 200 G
-Profit per plant: 35 G
8.Name: Corn
-Days in Pattern: Planting (3) X (4) Y (4) Z (3) Harvesting
-Crops: Returns to stage "Z"
-Season: Summer
-Selling price: 100 G
-Purchasing price: 300 G
-Profit per plant: 62.5
______
9.Name: Pineapple
-Days in Pattern: Planting (5) X (5) Y (5) Z (5) Harvesting
-Crops: Returns to Stage "Z"
-Season: Summer
-Selling price: 500 G
-Purchasing price: 1000 G
-Profit per plant: 375 G
10.Name: Onion
-Days in Pattern: Planting (3) X (4) Harvesting
-Crops: 1
-Season: Summer
-Selling price: 80 G
-Purchasing price: 150
-Profit per plant: 61.25
11. Name: Pink Cat
-Days in Pattern: Planting (2) X (2) Y (2) Harvesting
-Crops: 1
-Season: All but Winter
-Selling price: N/A (give to people)
-Purchasing price: 300 G
-Profit per plant: N/A
______
12. Name: Egg Plant
-Days in Pattern: Planting (3) X (3) Y (3) Harvesting
-Crops: Returns to stage "Y"
-Season: Fall
-Selling price: 80 G
-Purchasing price: 120 G
-Profit per plant: 65 G
13. Name: Sweet Potato
-Days in Pattern: Planting (3) X (2) Harvesting
-Crops: Returns to stage "X"
-Season: Fall
-Selling price: 120
-Purchasing price: 300
-Profit per plant: 82.5 G
14. Name: Moon Drop Grass
-Days in Pattern: Planting (2) X (2) Y (2) Harvesting
-Crops: 1
-Season: All but Winter
-Selling price: N/A (I haven't grown it so I don't know what it does)
```

```
-Purchasing price: 500 G
-Profit per plant: N/A
15. Name: Green Pepper
-Days in Pattern: Planting (2) X (1) Y (2) Z (2) Harvesting
-Crops: 1
-Season: Fall
-Selling price: 40 G
-Purchasing price: 150 G
-Profit per plant: 21.25 G
16.Name: Toy Flower
-Days in Pattern: Planting (3) X (3) Y (3) Z (3) Harvesting
-Crops: 1
-Season: All but Winter
-Selling price: N/A (give to people)
-Purchasing price: 400 G
-Profit per plant: N/A
17.Name: Carrot
-Days in Pattern: Planting (3) X (4) Harvesting
-Crops: 1
-Season: Fall
-Selling price: 60 G
-Purchasing price: 300 G
-Profit per plant: 22.5
18. Name: Spinach
-Days in Pattern: Planting (2) X (3) Harvesting
-Crops: 1
-Season: Spring
-Selling price: 80 G
-Purchasing price: 200 G
-Profit per plant: 55 G
19. Name: Magic Red Grass
-Days in Pattern: Planting (3) X (2) Y (2) Z (2) Harvesting
-Crops: 1
-Season: All but Winter
-Selling price: N/A (I haven't grown it so I don't know what it does)
-Purchasing price: 600 G
-Profit per plant: N/A
_______
20.Name: Farm Grass
-Days in Pattern: Planting (3) X (4) Y (4) Harvesting
-Crops: Returns to stage "Y"
-Season: All but Winter
-Selling price: N/A (it is turned into fodder to feed your cows and sheep)
-Purchasing price: 500 G
-Profit per plant: N/A
SPECIAL PLANTS
Name: Strawberry, spinach, pumpkin, carrot
How To Get: Sell 100 of everything*
*That's the way it is for BTN.
___________
```

Suggested Planting Formations +----+ |X-Seed| +----+ SINGLE BAG FORMATIONS: XXX -This formation is preferred by some because once you upgrade your watering XXX can enough, you can water the whole thing and collect all of the Harvest XXX except for the middle (which you can later collect when your done harvesting for the season) X X -Most people suggest using this formation, but it is really a pointless XXX formation (That is if you have not upgraded watering can). You spend all XXX your time walking into the seedless area and watering the three seeds there. This is the least good formation in my opinion. X X -This is a really dumb formation. It's twice as time consuming as the last formation and you get less when you harvest. I only list it because I have X X seen it suggested in another guide once (I don't know why, but it was there!) XXX -This is similar to the first formation, but less productive in the end. X X With this one, you don't get that extra one veggetable at the end of the XXX season. (Sent in by Thunder Blade Dragon) MULITPLE BAG FORMATIONS: XXX XXXXXX XXX -This is kind of interesting. It leaves PLENTY of room to walk X and PLENTY of room to plant. Of course, you might get confused XXX XXXXXX XXX while tilling the area for it, but its a good formation none the XXX XXXXXX XXX less. XX XXX XXXXXX XXX Animals.....(HM4.03.13) -Horse Talk to Bailey. The next day you will get the horse How to be nice to: Pre Riding Age- Brush and talk to it everyday. Post Riding Age- Brush it and ride it everyday. Feed: NONE Purpose: Move around farm faster, use in horse race, use as mobile shipping bin. -Dog How to get: Comes with farm

How to be nice to:

Pick it up, let it outside during day, let it stay inside at night, play ball and frisbee with it.

Feed: NONE

Purpose: Use it to compete in frisbee throw on Beach Day.

-Cow

How to get:

Buy at Yodel Farm for 5,000g.

How to be nice to:

Talk to and brush it everyday. Letting it outside on sunny

days will make it happy.

Feed: Animal Fodder (Buy it at Yodel Farm for 20g a meal.

Purpose: Produce milk, compete in Cow Festival.

Types Of Milk:

Name: How To Get:
Small Have 0-3 hearts
Medium Have 4-7 hearts
Large Have 8-10 hearts

Gold Have 8-10 hearts and win Cow Festival

-Sheep

How to get:

Buy at Yodel Farm for 4,000g

How to be nice to:

Talk to and brush it everyday. Letting it outside on sunny days will

make it happy.

Feed: Animal Fodder (Buy it at Yodel Farm for 20g a meal.

Purpose: Produce Wool, compete in sheep Festival.

Types Of Wool:

Name: How To Get:

Small Have 0-3 hearts

Medium Have 4-7 hearts

Large Have 8-10 hearts

Gold Have 8-10 hearts and win Sheep Festival

-Chicken

How to get:

Buy at Poultry Farm

How to be nice to:

Pick it up everyday.

Feed: Chicken Feed (Buy it at Poultry Farm or make it by putting corn in feed

maker)

Purpose: Produce eggs, compete in Chicken Festival

Types of Eggs:

Name: How To Get:
Small Have 0-3 hearts
Medium Have 4-7 hearts
Large Have 8-10 hearts

Gold Have 8-10 hearts and win Chicken Festival

```
Gems.....(HM4.03.14)
-Jewels Of Truth
*Buy for 1,000 medals at Horse Race
*Buy for 50,000g from Won
*Lamp post between church and Rose Square
*In the library, look on the second floor, middle shelves, furthest shelf to
right.
*Play New Years gameshow on TV inside Town Cottage
*Calendar in Mountain Cottage
*Take 8 Gems Of Truth to Thomas' house and look in refrigerator.
*Look in the horse trough.<!>
*Examine the upgraded dog house.<!>
<!>-Sent in by ryuuseidate
-Gem Of Kappa
All found in Winter (or Lake) Mine.
floor 0
floor 40
floor 60
floor 80
floor 120
floor 140
floor 160
floor 180
floor 255
-Gem Of Goddess
All found in Spring Mine
floor 102
floor 123
floor 152
floor 155
floor 171
floor 190
floor 202
floor 222
Fishing......(HM4.03.15)
To fish, you must have the fishing pole (See Note At Bottom Of Paragraph).
Then you must cast it out into the water. There are five places to fish.
Lake, Upstream, Downstream, Harvest Goddess Pond, and Sea
```

Note:

- 1) Watch the cut scene about Karen and Won (Won's shop).
- 2) Go to the library and check all the books to see which of them says something about Zack's friend.
- 3) Go to Zack's house to receive the rod.

Fish-

Name: Small Fish
Size: 24cm or below
Sell Price: 50 G

Name: Medium Fish Size: 25cm - 49cm Sell Price: 120 G

Name: Large Fish Size: 50cm and above Sell Price: 200 G

Other-

Name: Pirate Treasure

Requirements: Cursed/Blessed, Sea, Summer only

Sell Price: 10,000 G

Name: Fossil of Fish

Requirements: Cursed/Blessed, Sea, Fall only

Sell Price: 5,000 G

Name: Power Berry

Requirements: Mystrile, Sea, Winter only

Sell Price: Not for sale

Name: Recipe

Requirements: Mystrile, Sea, Spring only

Sell Price: Not for sale

Game Misc......(HM4.04.00)

If the codes do not work, too bad, because I do not know how to make them work.

Instructions:

- 1. Have a saved game file
- 2. Activate codes and turn GBA on
- 3. Turn off Codebreaker
- 4. Load your saved game file

```
5. Once you can actually move your character around, turn Codebreaker back on
MASTER CODE-
Enable Code (Must Be On):
 0000E882 000A
 100D1BF8 0007
MAX/INF CODES-
Max Gold:
 820068B4 E0FF
 820068B6 05F5
Infinite Stamina:
 32006A29 004B
 32006A2A 002A
Infinite Lumber*:
 82004E30 03E7
LOVE CODES-
Red Heart- Popuri**:
 32006B8D 00FF
Red Heart- Maria**:
 32006C49 00FF
Red Heart- Karen**:
 32006CD9 00FF
Red Heart- Elli**:
 32006D05 00FF
Red Heart- Ann**:
 32006S59 00FF
WEATHER CONTROL CODES-
Sunny Weather:
 32004E14 0000
Rainy Weather:
 32004E14 0001
Snowy Weather:
32004E14 0002
Too Rainy To Leave House:
32004E14 0003
Too Snowy To Leave House:
 32004E14 0004
```

Notes:

- * -Using this code may and probably WILL make your horse disappear. I don't know how to get it back. Sorry guys.
- **-After using the code, you are still required to witness all of the heart events, which are listed in this guide (refer to table of contents)

Most of these are tested, but since I don't have forever, some are not tested by me. If you have witnessed or done one of the events, email me and I will post "Tested By Reader" next to the cheat name and will add your name to my growing list of contributors. If they are tested by me, there is a 99.9% chance that it will work.

KEY:

-Secrets (S)

Secrets are things in the game that are well... secret. As in if I hadn't told you about them, you would probably never find them on purpose.

-Glitches (G)

Glitches are errors in the game that the game makers either left in or didn't notice.

-Secret Glitch (SG)

Secret Glitches are glitches that require you to do something first. Rather secretive aren't they?

-Tip (T)

Suggestions about how to play the game better.

-Weird Stuff (WS)

These are just weird things in the game that I or readers want to point out.

-Text Error (TE)

Text Errors are places in the game that say the wrong thing. It's like if it's snowing, people refer to it as rain.

-Just For Fun (J4F)

These are just cool things in the game that don't fall under the other types

-Interesting Thought (IT)

These are things that make no sense at all when you think about them.

-Quick Friendship With Harvest Sprites (T) (Tested By Author)

First Wav:

Just give each Sprite around ten things of flour and they will all have three

hearts of friendship, enough for them to play/work with you. I think you end up spending about 3,000g on the Sprites, but it's worth it!

Second Way:

Give the Sprites the grasses found at the beach. They like them.

-10,000 Steps (S) (Tested By Author)

After 10,000 steps with the pedometer equipped, the Harvest Goddess will appear and congratulate you for walking that much. But that's about all that happens.

-100,000 Steps (S) (Tested By Author)

After 100,000 steps with the pedometer equipped, the Harvest Goddess will appear and congratulate you for walking that much. But that's about all that happens. The same thing happens with 1,000,000 steps, 10,000,000, etc.

-Mirror (S) (Tested By Author)

Once you get the mirror in your house, walk up to it and hit "A". The mirror will tell you if it's morning, afternoon, or evening. Not really helpful, but it's still kind of cool.

-Animal Finder (T) (Tested By Author)

Don't know if it was intentional or not, but you can use your farm map to find "lost" animals. It's really helpful for finding those rebellious animals! :)
You might want to save before you do this. For some reason, two of the times
I've done this my game has frozen in the middle of searching for my animals.
Maybe my game is screwed up or maybe I am :\

-Recipe Day (S) (Tested By Author)

On certain days, on either the left or down channel, you can learn recipes. NOTE: YOU MUST DO THE RECIPE! IT IS NOT AUTOMATICALLY ENTERED IN YOUR RECIPE BOOK!

-It's Raining Snow! (TE) (Tested By Author)

In the Winter on day when it's snowing, talk to people. One of them will say something like "It's raining..."

-Kitchen Area (WS) (Tested By Author)

Notice how your kitchen area is referred to as a kitchen. It may seem like an actual room in your house, but if you go to someone else's house, their kitchen looks really different and out of place.

-Wine? (G) (Tested By Author)

Go into the wine shack and you'll notice that the wine shelf on the top floor says "Wine Bottles". Then one on the bottom level says "Wine Rack" .

-Well, He IS Old... (TE) (Tested By Reader)

On Fall 21 (Sheep Festival) when you speak to Barley, he says if it is OK to start judging the COWS, not the sheep. There aren't any cows at the festival. Of course, he's really old, so maybe he has old person amnesia, but still....it's weird.

-Friday the 13th (S) (Tested By Author)

On Friday the 13th, watch the Right Channel. It's all fuzzed out, but you can still read what is being said.

-Chicken Fodder? (TE) (Tested By Author)

If you run out of Animal Fodder, try to take more out in the barn. It will say something like "No more chicken feed".

```
-Not 666 but 444! (SG) (Sent in and tested By Bob)
NOTE: Save before attempting this glitch!
Turn on the T.V. at 4:44 AM or PM. You won't be able to turn off T.V. So you
must turn off the Gameboy.
-Beeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee! (J4F) (Tested By Author)
Watch T.V. after midnight. I hate when real channels do that!
-Mr. Moneybags? (G?) (Tested By Author)
If you use the Codebreaker code for inf. money, and you talk to Anne in the
morning by HG's pond, she says, "Oh. You're here too Moneybags?" Cool huh?
-Some work faster than others I quess (IT) (Tested By Author)
Think about this- It takes saibara 5 days to make the cheese maker. It only
takes Gotz 3 days to make the Vacation Cottage. 5 days for a machine and only
3 for a whole house!!! What's with that?
-Save Your Game Anywhere! (T) (Tested By Author)
NOTE: YOU NEED AN VISUAL BOY ADVANCE EMULATOR (Which is illegal BTW) TO USE
THIS TIP!
While playing the game, hit SHIFT+F1. This will save your game anywhere and much
faster than regular saving. To load the saved game, hit F1. This is really
helpful for mining and making sure you don't miss anything time-based.
=-----
     -Cheating The Harvest Goddess' Game (T) (Tested By Author)
NOTE: YOU NEED AN VISUAL BOY ADVANCE EMULATOR (Which is illegal BTW) TO USE
THIS TIP!
Save game state (Shift+F1) then guess (Note: If you do not wish to write over
your old save game state, DON'T do this or hit Shift+F2). If you get it wrong,
hit F1 and it will take you back to before you got the answer wrong. Just keep
trying until you get it all right. I did that and got really far in the game.
______
    -Green Peppers/Pineapples/Sweet Potatoes: Ultimate Money Makers (T)
This one was tested by me, but I couldn't fit TESTED BY AUTHOR into one line
because the name of the tip was so long.
As the title suggests, these three plants are the best plantable money makers
in the game. Here's some stories from readers/gamers like you:
Made 300,000g in one season selling sweet potatoes (kkslider)
Made 20,000g in one season with 8 squares of green peppers (RobW)
Made a lot of money in one season with pineapples (HMKing [hey that's me!])
FAQ.....(HM4.04.03)
Guide FAQ-
_______
Q. Why do you allow contributions so much? Don't you want all the credit?
A. No. My job, if you can call it that, is to provide you, the reader, with info
  on FoMT. If you've noticed, a lot of my guide is contributed.
Q. How often to you update this guide? (Nacho 321)
```

A. Almost never now.

- Q. Why aren't you answering my emails?!
- A. Because I let the emails pile up then I answer them all at once. Of course to be fair, I answer the older ones first and make my way to the most recent ones. ALSO! Sometimes your questions are explained in the guide, or just plain stupid. One such email was sent my some moron who asked if there was some secret event in which aliens came to Mineral Town. Other than Won there are no aliens, both legal and illegal, in Mineral Town.

- Q. Are you going to be writting a guide for Harvest Moon: More Friends of Mineral Town?
- A. No, unless it's done as a group guide, so I don't end up doing the whole thing.

I had someone asking me about it, but they never responded to my response to their email. Rather ironic actually, since I take forever to respond.

Game FAQ-

- Q. How do I get the other houses?
- A. There are two ways. One is buying it for 100,000,000g. The other way is staying married for 40 years. There is also the third way, which is cheating, which is bad.

- Q. Where did the Winter mine go?!
- A. You can only access the Winter mine in the Winter... hence the name. It is surrounded by water in all other seasons. In the winter the water freezes over.

- Q. Why can't I find stuff in the mine?
- A. Sometimes things don't appear on the level they should. It happens.

- Q. Why isn't my doggy an adult?
- A. This is a very common question, so don't feel bad if you were wondering the same thing. The adult dog and the puppy pretty much look the same. So check to see if you can buy the frisbee. If you can, it's all grown up.

- Q. How do I get the horse?
- A. Talk to the guy who owns the cow farm. I forget his name. But once you talk to him, you will get the horse the next day.

- Q. What's the vacant lot for?
- A. Future site of your vacation house. If you can afford it that is.

- Q. How do I know if my dog is grown up yet?
- A. It should look a little bit different and you should be able to buy the frisbee and ball.

- Q. How do I get the yarn? (CubeMaster007)
- A. You need the Yarn Machine and wool.

- Q. How do I get the socks? (GGoodBear)
- A. Become friends with Ellen and give her the yarn.

- Q. Why can't I go to the festivals?
- A. The festival is the day AFTER someone comes to your house telling you about the festival.

Q. Where do I get the utensils?

A. After you buy the kitchen, the utensils will be available on the Shopping Network.

Q. What's the point of whistling to people?

you plant them within five or so days.

A. Not 100% sure, but I think it's for if someone is about to leave, if you whistle, they will stop for a little bit. That way you can talk to them before they go. It's kind of like yelling someone's name for across the room.

- Q. What is the phone for?
- A. Calling the Shopping Network after you have watched it on Saturdays.

- Q. HE TOOK MY HORSE!! AH!
- A. Calm down! That means you didn't do a good job taking care of him. It will be returned to you the following spring. So don't worry.

- Q. Does my kid saying "Ma Ma" mean that he loves my wife more than me?
- A. Nope. Remember way back when all he said was your name? Well it's part of fake "growing" up.

- Q. Why can't I use my upgraded tool?! All I can do is do what I could do before!!!
- A. You must hold down "B" to use an upgraded tool. Then you have to let go.

- Q. Why won't Gotz build for me anymore?
- A. Because you weren't very nice to him! Give him a honey comb everyday for a couple seasons.

- Q. How do I get the Big Bed?
- A. First you have to buy pretty much everything from the Shopping Network. Then you can buy the bed from the Shopping Network. NOTE: You do not have to buy the carpet or Power Berry. Just everything else like the Kitchen, the kitchen utensils, the mirror, the clock, etc.

- Q. Can I carry my baby when he is younger than a year old? (Nacho 321)
- A. Nope

- Q. I threw my dog's ball into the water. How do I get it back? (Nacho_321)
- A. You don't. You have to buy another. Good thing they are cheap.

- Q. Can my kid grow up and help me on the farm?

- Q. Will I lose items/money if I put stuff in the shipment box after 5:00? or will I get the money on the following day?
- A. You will lose them. You won't get the money tomorrow or ever.

Q. Will I lose items/money if I put stuff in the shipment box on a festival day?

A. No. Ship away!

Q. Where/what is Kappa's Pond?

A. Going south from your farm, take the second path on the left. If its spring-Fall, there will be a pond there. If it is winter, all you will see is a big white area with a cave in the middle of it.

- Q. How do I get into the second door in the church? (court conley)
- A. you have to be riend Carter. It might take a while, but it is worth it. There is something that will show itself to be very valuable to you if you sell it behind the church.

- Q. How do I keep my animals safe during a bad storm?
- A. By putting your animals in the barn every night, just in case a storm comes. If they are in the barn, they will be 100% safe. If they are outside...you might lose an animal or two..or get a sick cow.

=-----

I picked up all of this information off the internet at fogu.com/hm4. I had no idea HOW you connected (since I got no GC/GBA hook up).

So the details may be a little messed up. But at least I got the information!

NOTE: THIS SECTION IS ONLY ABOUT HOW TO CONNECT! NOT WHAT YOU CAN DO ONCE YOU DO CONNECT!!!

Okay, AWL is A Wonderful Life, which is the ${\tt GameCube}$ Harvest Moon.

To hook the games up, you need the following:

GameDoy Advance/SP/DS
GameCube console
GameCube controller
GameCube memory card

Gameboy/GameCube Link Cable
Harvest Moon: Friends of Mineral Town game

Harvest Moon: A Wonderful Life game

In FoMT:

Once you have all of the stuff connected and all that, go to the Goddess' pond (the one near Spring Mine) and throw something in it (food, grass, etc.). The Goddess will appear and ask you if you would like to connect. Obviously, say yes.

NOW...

In AWL:

Run over to Vesta Farm. See that path that goes up a really steep mountain? Walk up it and Nik, Nack, and Flack will say you can't go unless you want to connect. Tell them you want to connect and after some brief instructions, you will be asked to confirm the connection.

THANKS TO Misaluv FOR ALL OF THE INFORMATION IN THIS MINI SECTION! Thanks! Misaluv the info you gave me. HAHAHAHA!

Please note that the came can only be played on the first five days of Spring. To play tap left twice or up and down really fast.

Game Instructions:

You will be given a number (repeated like 7 times). You have to guess if the next number will be higher or lower than the one you just had.

EXAMPLE:

If you get 2222222, obviously you should choose Higher because most likely the next number will be higher.

Here is a really good trick to use if you are using a Visual Boy Advance Emulator: Save game state (Shift+F1) then guess. If you get it wrong, hit F1 and it will take you back to before you got the answer wrong. Just keep trying until you get it all right. I did that and got really far in the game.

```
1 win: Nothing
```

2 wins: A type of grass or herb

3 to 9 wins: rice cake

10 to 14 wins: Relaxation Tea Leaves*

15 to 19 wins: sunblock

20 to 24 wins: skin lotion

25 to 29 wins: facial pack

30 to 39 wins: Perfume

40 to 49 wins: Pre-wrapped Dress

50 to 59 wins: Golden Log

60 to 69 wins: Fish Fossil (sell for 5,000)

70 to 79 wins: Treasure Box (sell for 10,000)

80 to 89 wins: Ketchup Recipe

90 to 99 wins: French fries Recipe

100 wins or more: A Book

*According to Chaz, you can also get a rice cake

-Companies

- a. Natsume Inc.
- b. Victor Interactive Software Inc.

-Japanese Staff

- a. Coordinators
 - -Tatsuta Sako

-Ryou Fukutoyo -Daisuke Kondoh -Daisuke Kawabe -Hitoya Yamasaki -Shousaku Takeda b. Designers -Tuyoshi Yamaue -Masanobu Huchie -Pochi Yanai -Yoshiko Takeyama -Marimo Kawabata -Kayoko Isozaki c. Sound -Ai Yamashita d. Programmers -Kazutoshi Satoda -Kazumasa Hirata -Kouhichi Ohashi -Itoki Tou -Sei Kou -Nikin Son -Minkun Jyo e. Debuggers -Rie Murao -Anko Kitamura -MAsaki Gamou f. Design -Miki Miyagi g. Assistant -Takeshi Ogura h. Assistant Producer -Takeshi Ogura i. Original Game Design -Setsuko Miyakoshi -Tomomi Yamatate j. Original Graphic -Shinichi Hayakawa -Shunosuke Ozaki k. Character Design -Iqusa Matsuyama 1. Original Planning & Producer -Yasuhiro Wada -U.S. Staff a. Executive Producer -Hiro Maekawa (Natsume Inc.) b. Product Manager -Graham Markay (Natsume Inc.) End of Game.....(HM4.04.07) This section is here to let you know what happens at the "end" of the game. For the game to "end" , you must get married. Then several things take place.

*You view game credits, which I already have lifted in the section above. *Your wife asks you what you want her to call you (I told her to call me Sexy) *Your wife asks if you want her to work during the day or not. Saying yes means that you probably won't be seeing much of your wife. You'll see her in the morning and in the later part of the day. If you say no, she will be home all day and you will be able to see her whenever you want. Not much happens, but some people like to know what happens at the end before they get to it. But of course, you can continue the game forever. _______ Guide Misc.....(HM4.05.00) Contacts.....(HM4.05.01) AUTHOR (HMKing): Email: toxicityj@gmail.com GameFAQs/Gamespot S/N: ANTICAN Website: http://www.jeremyduenas.com Credits.....(HM4.05.02) _______ These are the people that contributed to this guide in any way Websites/Magazines That Helped With Information: All info used with permission! -Thanks to HarvestMoonMeadow.com for info on the Characters and Places -Thanks to Cghm.com/hmworld for some more info on the Characters and places. -Thanks to Gamewinners.com for various information used in this guide. -Thanks to Gamefags.com for info used in the "Legal Notes" section. -Thanks to Fogu.com/hm4 for info on the Harvest Goddess, Fishing, Heart Events, and Connecting to AWL.

-Thanks to GamePro for various information about the game's tech information.

Regular Contributors:

```
-Thanks to JJ for the following:
 *Pointing out "?" instead of " ' " error.
-Thanks to Mystic for the following:
 *Correcting several of my mining and tool errors
 *Sending me info on the Gem of the goddess and Kappa.
-Thanks to GGoodBear for the following:
*Asking the Sock question.
-Thanks to Microsteel for the following:
*Informing me that I spelt bologna wrong. Good 'ol Microsteel.
-Thanks to Gen. Duane for the following:
*A heart event
-Thanks to StarScream1215 for the following:
 *Correcting Watering Can error
 *Correcting Hoe error
 *Correcting Hammer error
 *Correcting yet another Watering Can error
-Thanks to Marth Ue for the following:
*Giving me GBA controller ASCII art used in the "Controls" section.
-Thanks to justAtragedy for the following:
 *Giving me GBA SP Controller ASCII art used in the "Controls" section.
-Thanks to basbllwarrior9 for the following:
 *Sending in Popuri's purple heart event.
-Thanks to Nepov for the following:
 *Telling me why the horse disappears when you use inf. lumber code.
-Thanks to Nacho 321 for the following:
 *Pointing out the REAL way to get the fishing rod.
```

```
*Sending in four recipes
-Thanks to GameFreak0606 for the following:
 *Sending in Ann's purple heart event.
-Thanks to SquareFan72 for the following:
 *Sending correcting my Necklace instead of broach mistake.
-Thanks to ryuuseidate for the following:
 *Sending in the two Gems of Truth locations I was missing.
-Thanks to Jake for the following:
 *pointing out Vacation House error
 *Sending in info on Seaside Cottage
 *Sending in info on Mountain Cottage
-Thanks to Megaman freak v7 for the following:
 *Pointing out that Popuri likes spa boiled eggs
-Thanks to Daniel for the following:
 *Pointing out Chocolate Cookies recipe error.
-Thanks to Seedot for the following:
 *Pointing out watering can error.
-Thanks to Joey for the following:
 *Sending in Elli's blue heart event
 *Sending in Elli's yellow heart event
-Thanks to Allen D. for the following:
 *Telling me how to get strawberry, spinach, pumpkin, and carrot seeds.
-Thanks to Omega899762 for the following:
*Sending in a crop formation.
-Thanks to BassOr for the following:
```

-Thanks to HMKarenLover for the following:

*Pointing out a TON of stuff I needed to update and fix. -Thanks to Lucavi for the following: *Sending in a big money maker idea. -Thanks to shadow dd2534 for the following: *Sending in the correct way to get the fishing pole -Thanks to Deep Shadow for the following: *Sending in his saved game status -Thanks to raynos213 for the following: *Sending in his farming story -Thanks to Leet Computerman for the following: *Pointing out that Cliff's heart event was also available in the winter -Thanks to MistyNight93 for the following: *Pointing out that you cannot talk to an adult horse -Thanks to zadrel for the following: *Correcting Popuri's green/blue heart event error -Thanks to jade.blackphoenix for the following: *Correcting my incorrect Musical Festival date If I have failed to list you as a contributor, SORRY! Sometimes I just forget! Just email me saying that I forgot to give you credit. If you can, also include what you contributed (don't send it again, just say "I sent that Cow info!" or

something like that.

Elite Contributors:

These are the people that have gone beyond just reading the guide. They not only contributed a TON of stuff, but they worked with me to make the guide better and more filled up.

kkslider:

This guy most certainly is responsible for a lot in this guide. He contributed all three of the contributing things (Question, Correction, Suggestion) even if I don't list the question here. This guy would get online just to point a mistake of mine! AHH!

-Thanks to kkslider for the following:

^{*}Pointing out a clinic price error

^{*}Telling me what Popuri's likes are

```
*Telling me who Karen's rival is
 *Giving me Sweet Potato Tip
 *Pointing out Doug and Kai's store mix-ups
 *Suggested a "Cursed Tools" section.
 *Pointing out the "Mystril" spelling error.
 *Pointing out the tool upgrade price error.
 *Suggesting "Heart Events" section.
 *Sent in some information about the Heart Events.
CubeMaster007:
This guy contributed a lot of Karen information. You might say he is
my Karen expert. He also wrote the "Plants" section. ALSO! He pointed
out an error or two in this guide.
-Thanks to CubeMaster007 for the following:
 *A ton of information on Karen
 *Making the whole "plants" section for me! He did it with out my permission,
 but who cares?!?! THANK YOU CUBEMASTER007!!!!!
 *Pointing out an error in the mayonnaise recipe.
 *Sending in a TON of heart events. THANK YOU SO MUCH DUDE!!!
Jeff19810:
He contributed all but one of the rival heart events and a bunch of Popuri
-Thanks to Jeff19810 for the following:
 *Sending me all but one of the rival heart events
 *Sending me a ton of information on Popuri
 *Sending me a ton of information on a bunch of other stuff
Guide Updates.....(HM4.05.03)
Instead of wiping out the previous year's updates, I'm going to just list
important updates, such as starting it, adding new sections, etc. I'll be
keeping everything after October listed though for my own reference.
Old Updates:
Started The Guide (12/13/03)
Added Contacts Section (1/16/04)
Added How To Section (1/17/04)
Added Some ASCII (1/18/04)
Reformatted Guide (1/20/04)
Added Maps Section (1/21/04)
Guide Accepted at Gamefaqs.com (1/24/04)
New ASCII Art (2/3/04)
Added FAQ And Mining sections (2/6/04)
Added A Miniature Code System (3/11/04)
Finally Finished Tools Section (2/12/04)
Reformatted Guide Again (2/13/04)
Finished Recipe Section (2/15/04)
Added Plants Section (3/20/04)
Added Money, Money, Money Section (3/24/04)
Added Disclaimer (3/26/04)
Added Connecting To AWL And Animals Section (4/8/04)
New ASCII Again (4/10/04)
Added Harvest Goddess Game Winnings Section (4/21/04)
```

Added Elite Contributors Group (10/01/04) Added a new Town map (11/13/04) Added code system (11/14/04) Updated Legal Info/Disclaimer (11/29/04) New guide email address (12/24/04) Added Guide Terms section (2/16/05) New ASCII art (2/24/05)Added game status section (5/36/05) Removed email address from guide (9/24/05) Removed vase requirement for marriage (5/31/06) Corrected some heart event errors (7/27/06) Corrected a bunch of errors (12/29/06) Semi-Recent Updates: December 2006 5/9/12 (2:13pm) - Cleared out a ton of pointless stuff in this guide in preparation for another big updated where I'll be adding content from old emails and making corrections. Closing.....(HM4.06.00) ______ Contact Information.....(HM4.06.01) Email: Toxicityj@gmail.com URL: http://www.jeremyduenas.com I don't get many emails about this guide anymore (the guide is 9 years old, afterall), but when I do get them I add the changes and such to a master list that I plan on going through in the near future. Closing Statement.....(HM4.06.02) I just want to say that this guide has taken a lot of my time and energy (well not really energy... mostly time). I hope you enjoyed it. | | | | | | | | / / | || |_ |_ | | |/ / (HMKing) | \/ | | || | |\/| | |\ \ Harvest| | | King Moon ********** *Copyright 2003-2012 Jeremy D. (HMKing)*

This document is copyright HMking and hosted by VGM with permission.			