# Harvest Moon: Friends of Mineral Town FAQ/Walkthrough Final 

by goldberry2000

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Harvest Moon Friends Of Mineral Town
Version 3.0
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(TIP: If you want to access a certain area of my walkthrough, press (ctrl+F) and then copy and paste part of the contents list into the text box. Then click on find next.)

Version Log
0.01-11/7/04 14:32
*Started writing walkthrough.
0.1 - 13/7/04 15:27
*First three sections nearing completion.
0.2-14/7/04 16:35
*First five sections finished.
0.27-14/7/04 21:54
*First seven sections finished.
0.3 - 15/7/04 17:13
*First nine sections finished.
0.4 - 16/7/04 07:11
*First ten sections finished.
0.49- 16/7/04 18:24
*First twelve sections finished.
0.5 - 16/7/04 19:37
*Minor updates.
0.81- 21/7/04 09:52
*Massive updates.
*Sections one to twenty-four finished.
*Section twenty-five skipped.
0.85-21/7/04 11:04
*Minor updates.
1.0-21/7/04 12:21
*First full version.
*Requires completion, sections: 3,4,8,9,12,14,15,18,19,21,22,23,25.
1.1-25/7/04

15:27
*Relatively Massive updates on all Sections.
*Sections that still need work: 9,14,15,18,19,21,22,23,25.
1.11-26/7/04
12:34
*Ran spelling and grammar checks.
*Very minor updates.
1.13-28/7/04 17:12
*Minor updates.
*Added a new section 26 , so moved current 26,27 and 28 forward one space.
*Rate your progress section started.
1.23-28/7/04 17:57
*Rate your progress section finished.
*My score not yet added.
1.25-28/7/04 18:16
*Every section so far finished.
*More sections to come.
*9, 18, and 19 require very minor updates.
*21, 22, 23, and 25 will need major updates soon.
*Copyright section to be re-written.
*Grammar and spell check ran again.
1.3-29/7/04 12:18
*Debating a codes section.
*Only section requiring an update is section 25.
*Do I really need the "first seven days" section?
1.6-29/7/04 12:40
*Planning full rewrite.
*Will update new E-mail addresses tonight.
*Will check registered sites tonight.
*Section 30 created.
*Contents updated.
*Changed first seven days section to first three days.
*Changed mind so swapped first three days to first four days.
*Completely rewrote the entire of section four.
*Spelling and grammar check ran again.
$2.0-30 / 7 / 04$ 00:21
*Code section has been placed on slot 26 , and therefore, other items will be moved forward, Barely begun codes section.
*Split sections up further.
*Updated contents.
*Massive updates everywhere.
*Entire walkthough rewritten.
2.1 - 4/8/04 21:26
*Gamefaqs accepted my walkthrough, after three tries...
*Updated translation errors a lot.
*Still can't be bothered to do the codes section.
*Updated mythic stone info (finally).
*Things to update: Translation errors
Glitches
Fishing
Easy Money
*Things to start: Rival Events
Codes
Questions
2.15- 5/8/04 19:06
*Updated/started questions section.
*Updated/started codes section.
*Updated/started rival events sub section.
*Things to update when $I$ gater the info: Translation errors Glitches
*Things to update when $I$ can be bothered: Rival Events

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2.2-5/8/04 21:48
*I'm sending this update in now.
*To be updated before submitting next version: Fishing
                                    Easy Money
                                    Rival Events
                                    Glitches
                                    Translation Errors
                                    Codes
                                    Questions
```

2.5 - 14/8/04 16:45
*Long overdue updates.
*Last update for a while.
*Still require updating: Fishing (major)
Rival Events (major)
Codes (major)
Glitches (whenever found)
Translation errors (whenever found)
Questions (whenever asked)
Easy money (very rare updates)
$3.0-21 / 11 / 05$ 16:32
*Woah, has it been that long?
*Updated a few titbits that were bugging me.
*Still need updates: Fishing
Rival Events
$3.0-01 / 02 / 06$ 21:45
*No change to version number, only difference is that supercheats.com was added to my "allowed" list.
$3.0-14 / 05 / 06$ 17:15
*Again no change to version number, but all instances of my E-mail address have been removed from the guide. To be brutally honest, at this stage I am sick to death of people contacting me who cannot string together a sentance written in proper english.
*I will add the final info for the rival events and the fishing when $I$ get the time, but $I$ have other guides to write in all fairness, and my life takes precedence.

FINAL - 31/01/07 19:00
*I've been writing this walkthrough on and off for almost two and a half years now and I've finally decided enough is enough. Anything that isn't completed now isn't going to get completed; sorry but that's the way it is. There are other websites that deal with the missing Fishing stuff and Rival Events. Personally I'd reccomend http://www.fogu.com/hm4 as it is where I got most of my material from anyway. I put to you that, asside from those two missing or incomplete sections that this is still one of the most comprehensive guides around for this game. There will be no further updates and I will no longer answer emails regarding this walkthrough.

## CONTENTS

[^0]1.1) The Storyline
1.2) Controls
1.3) Combo Controls
2) Character Information
3) Maps
3.1) Town Map
3.2) Farm Map
4) The First Four Days And Beyond
4.1) Day One
4.2) Day Two
4.3) Day Three
4.4) Day Four
4.5) Onwards...
5) House Upgrades
6) The Shopping Channel
7) Tools And Their Upgrades
7.1) Basic Tools
7.2) Copper Tools
7.3) Silver Tools
7.4) Gold Tools
7.5) Mystrile Tools
7.6) Cursed Tools
7.7) Blessed Tools
7.8) Mythic Tools
8) A Guide To Shopping
8.1) Areas To Shop
8.2) Items Sold
9) Mining
9.1) Outline
9.2) Spring Mine
9.3) Winter Mine
10) Gems And Jewels
10.1) The Jewels Of Truth
10.2) The Jewels Of The Kappa
10.3) The Jewels Of The Goddess
11) Power Berries
12) Animals
12.1) Possible Animals
12.2) Animal Descriptions
13) Cooking
13.01) Outline
13.02) Failure Page
13.03) Recipe Book Page One
13.04) Recipe Book Page Two
13.05) Recipe Book Page Three
13.06) Recipe Book Page Four
13.07) Recipe Book Page Five
13.08) Recipe Book Page Six
13.09) Recipe Book Page Seven
13.10) Recipe Book Page Eight
13.11) Recipe Book Page Nine
13.12) Recipe Book Page Ten
13.13) Recipe Book Page Eleven
13.14) Recipe Book Page Twelve
13.15) Recipe Book Page Thirteen
13.16) Recipe Book Page Fourteen
14) Harvest Sprites
15) Full Calendar
15.1) Spring
15.2) Summer
15.3) Fall
15.4) Winter
16) Confessional
16.1) Outline
16.2) Effects
17) Fishing
17.1) Areas
17.2) Fish Type Locations (Cancelled)
17.3) King Fish
17.4) Other Items
18) Marriage And The Build Up To It
18.01) Possible Wives
18.02) Heart Events
18.03) Rivals
18.04) Favorite Items
18.05) The Harvest Goddess
18.06) Heart Boosting Festivals
18.07) A Little Heart Boost
18.08) The Wedding Day
18.09) PREGNANT?!?!?!?!
18.10) Awwww.... It's A Boy
18.11) Oh My GOD! Is He OK????
18.12) Growing Up
18.13) Rival Events (Cancelled)
19) Unlockables
20) Shippable Items
21) Translation Errors
22) Glitches
23) Easy Money
24) Mini Games
24.1) Harvest Sprite Games
24.2) Goddess Games
24.3) Festival Games
24.4) Misc. Games
25) Questions
26) Codes
26.1) Codebreaker Codes
26.2) Action Replay/Gameshark Codes
27) Rate Your Progress
27.1) Moderate To Hard Challenges
27.2) Expert Challenges
27.3) My Score
28) Contact info (Removed)
29) Copyright
30) Credit Where It's Due
31) In Closing...

## 1) Storyline And Controls

1.1) The Storyline

The story of this game goes, that when (insert player name) was a child, he visited a farm and spent an enjoyable few days around mineral town. He then left again with his family, but kept in touch with the man who was so nice to him. This man one day just stopped writing, so (insert player name) goes to his farm to investigate...

It turns out that the old man had died, and mayor Thomas hands the farm over to (insert player name), as the old mans will asked. And so the life as a farmer begins...

## 1.2) Controls

D-pad = move around in game, on TV and on menus.
$A=L i f t ~ i t e m, ~ t a l k, ~ i n v e s t i g a t e, ~ t h r o w ~ i t e m, ~ g i v e ~ i t e m . ~$
$B=P l a c e ~ i t e m ~ i n ~ r u c k s a c k, ~ u s e / c h a r g e ~ t o o l . ~$
$\mathrm{L}=$ Whistle.
$\mathrm{R}=$ Run.
Start = Menu.
Select = Earnings.
1.3) Combo Controls
$\mathrm{L}+\mathrm{UP}=$ Just whistle for dog.
L + DOWN $=$ Just whistle for horse.
$L+B=$ Eat/Swap tool.
$L+B=$ Swap item.
Start $+\mathrm{L}=$ Town map.
Select $+L=$ Farm map.
$A+B=$ Open item/tool screen.
2) Character Information
(Player)- You, the city kid turned farm-boy.
Karen - Young drunk, daughter of Jeff and Sasha. Possible wife.
Mary - Bookworm, library owner, daughter of Anna and Basil. Possible wife.
Anne - Tomboy, daughter of Doug, her mother is dead. Possible wife.
Elli - Nurse, granddaughter of Ellen, sister of Stu. Possible wife.
Popuri - Sister of Rick, Daughter of Lillia. Possible wife.
Harvest Goddess - Queen of nature. Possible wife.
The Kappa - King of nature.
Thomas - Mayor of mineral town.
Jeff - Karen's dad, and owner of the supermarket.
Sasha - Karen's mum. Gossiper.
Zack - Comes to collect shipments.
Won - Owner of the beach shop.
Kai - Owner of the summer beach shack. Only there in the summer.
Harris - Police officer of mineral town.
Gotz - Does all upgrades to do with wood.
Basil - Mary's dad. Climbs the mountain regularly.
Anna - Mary's mum. Gossiper.
Lillia - Popuri's mum. Gossiper, owner of chicken farm.
Rick - Popuri's moody brother. He has a real problem with Kai.
Doctor - Hmmmm... I wonder what he does for a living???
Saibara - Blacksmith.
Cliff - May get bored and leave town.
Doug - Owner of the pub, Anne's dad.
May - Barley's granddaughter.
Barley - May's grandfather. Owner of the yodel farm, also gives you the horse.
Stu - Ellen's grandson.
Ellen - Stu and Elli's grandmother.
Manna - Owner of the winery. Married to Duke.
Gray - Young blacksmith.
Carter - Priest.
Bold - Purple harvest sprite.
Chef - Red harvest sprite.
Timid - Green harvest sprite.
Aqua - Light blue harvest sprite.
Staid - Dark blue harvest sprite.
Nappy - Orange harvest sprite.
Hoggy - Yellow harvest sprite.
Duke - Married to Manna.
Gourmet - Doesn't live in town, comes for the cooking contest only.
Van - From HM.AWL.
Lou - From HM.AWL.
3) Maps
3.1) Town Map

This is the full list of areas on the town map.
Your farmland- you're inheritance!
Hot springs- go here to recover stamina + fatigue.
Goddess pond- where the goddess lives.
Spring mine- mine here.
Winter mine- mine here in winter only.
Mother hill summit- some festivals are up there.
Gotz house- upgrades.
Chicken farm- buy chickens.
Blacksmith- upgrade tools.

Yodel farm- buy cows + sheep.
Rose Square- most events are held here.
Mineral beach- fish, play, and attend events.
Summer Shack- food shop.
Zack and Won's shop- bits and bobs.
Sprite hut- the home of the harvest sprites.
Clinic- buy drugs here.
Church- confess, and attend services.
Supermarket- buy almost anything.
Doug's Inn- food shop.
Mayor's house- duh.
Ellen's house- duh.
Library- read books.
Aja winery- buy wine and juice.
Basil's house- duh.

## 3.2) Farm Map

This is the full list of areas in your farmland.
Your house- sleep and live here.
The water hole- fill up your watering can here.
The water mill- put corn in here to get chicken feed.
Your dog's house- never seen it used...
The chicken coop- your chicken's home.
The bridge- leads to the forest.
The barn- your cows and sheep live here.
The stable- your horses home.
The woodbin- take chopped up wood from here to make fences.
The field- crop space.
The tree- honey (All seasons) and apples (Fall only) grow here.
The mailbox- receive mail here.
4) The First Four Days And Beyond

## 4.1) Day One

You begin the game on the second day of spring. on your first morning, collect your tools from the box inside. Play the harvest game on your TV every day until the forth day (then it disappears.), either eat or ship the item you win (if you can't ship it, eat it.). Pick up your dog, then collect the honey, and drop it in the shipment box. After that, you should go up into the mountains and collect bamboo to ship. Then go back a few times for the grasses. Next go and browse around town for a while, and drop by to collect the fishing rod from Won's shop. Before returning home, visit Barley if you haven't already, for in a few days he'll bring you a horse. Clear as much of the farm as possible, and then be in bed by nine $P M$.
4.2) Day Two

Next morning, play the game on TV, pick up your dog, collect the honey, the grasses, and the bamboo, read any letters, and then, get right on with clearing the farm. When bedtime comes around at nine PM, retreat to your room and sleep.

## 4.3) Day Three

On day three, collect all you did yesterday, play the game on $T V$, and remove
the remainder of the stones and branches that you can for now. Then remember, weeds re-grow every day, and must be always disposed of. By the end of today, the farm should be clear, so go to bed early if you can slip in the privilege.

## 4.4) Day Four

This is your forth day, as usual you must remove weeds, collect the honey and everything else from the mountains. Also, play the game for the last time today (until next spring!!!). Simply collect your lovely new horse and say hello to it from now on, like you do to your dog every morning. From now on, concentrate on money. You should now have $3,000 \mathrm{~g}$ to get the first rucksack upgrade so you can collect the stuff from the mountain in one or two trips rather than three.
4.5) Onwards...

The second backpack upgrade will appear in the supermarket a week later for $5,000 \mathrm{~g}$, and when you get enough cash, buy the basket for $5,000 \mathrm{~g}$ for your foraging trips. After that, start on crops, animals and getting a girlfriend. It gets in some ways easier and in some ways harder from here on out.
5) House Upgrades

These are the upgrades that Gotz will perform on your lovely abode.

Expansion 1
$3,000 \mathrm{~g}+200$ wood

Expansion 2
$10,000 \mathrm{~g}+700 \mathrm{wood}$

Barn extension
$6800 \mathrm{~g}+500$ wood

Coop extension
$5000 \mathrm{~g}+420$ wood

Window change
$25,000 \mathrm{~g}+300 \mathrm{wood}$

Mailbox change
$10,000 \mathrm{~g}+200$ wood

Doghouse change
$20,000 \mathrm{~g}+500$ wood

Bath
$30,000 \mathrm{~g}+580$ wood
6) The Shopping Channel

The following items are available on the shopping channel (which appears every saturday on the variety channel (left.).).
The items below must be bought from the Inn's phone, and so cost an extra 10 g on top of the actual price.
Finally, the items appear for certain reasons as you progress through the game, not everything is available from the start.

Mirror
1,000g

Clock
2,000g

Fridge
2,500g

Shelf
2,500g

Kitchen
4,000g

Knife
$1,500 \mathrm{~g}$

Seasoning set
2,500g

Frying pan
$1,200 \mathrm{~g}$

Pot
$1,000 \mathrm{~g}$

Mixer
1, 200g

Whisk
500 g

Rolling pin
750 g

Oven
2,500g

Rug
5,000g

Big bed
10, 000

Power berry
10,000
7) Tools And Their Upgrades
7.1) Basic Tools
all of these tools apart from the fishing rod are found in the box inside your house at the beginning of the game. The fishing rod is found at Won's shop.

Hammer
Smash only tiny stones

Hoe
Till one square

Sickle
Slice on one square

Fishing rod
Catch small fish and junk

Watering can
Water one square

Axe
Chop branches

## 7.2) Copper Tools

Tools are upgraded to this level through use of one piece of copper ore and $1,000 \mathrm{~g}$, after enough experience has been gained.

Hammer
Smash tiny stones
Smash large stones in three charged hits

Hoe
Till two squares in front

Sickle
Slice on three squares

Fishing rod
Catch small and medium fish and junk

Watering can
Water three squares

Axe
Chop branches
Chop stumps in six charged hits
7.3) Silver Tools

Tools are upgraded to this level through use of one piece of silver ore and $2,000 \mathrm{~g}$, after enough experience has been gained.

Hammer
Smash tiny stones
Smash large stones in two charged hits
Smash small boulders in six charged hits

Hoe
Till three squares in front

Sickle
Slice in two by three squares

Fishing rod

Catch small and medium fish and junk

Watering can
Water two by three squares

Axe
Chop branches
Chop stumps in three charged hits
7.4) Gold Tools

Tools are upgraded to this level through use of one piece of gold ore and $3,000 \mathrm{~g}$, after enough experience has been gained.

Hammer
Smash tiny stones
Smash large stones in one charged hit
Smash small boulders in three charged hits

Hoe
Till four squares in front

Sickle
Slice a three by three patch

Fishing rod
Catch medium and large fish and junk

Watering can
Water three by three squares

Axe
Chop branches
Chop stumps in two charged hits

## 7.5) Mystrile Tools

Tools are upgraded to this level through use of one piece of mystrilee and 5,000g, after enough experience has been gained.

Hammer
Smash tiny stones
Smash large stones in one charged hit
Smash small boulders in two charged hits

Hoe
Till six squares in front

Sickle
Slice a five by five patch

Fishing rod
Catch large fish and power berries and recipes and junk

Watering can
Water five by three squares

Chop branches
Chop stumps in one charged hit

## 7.6) Cursed Tools

Tools are upgraded to this level through going down to a certain level of the winter mine after all your tools are mystrilee level. The levels are 29,39,49,59,69, and 79. The cursed tools take up nearly all of your stamina to use.

Hammer
Smash all stones

Hoe
Till a twelve by three area

Sickle
Slice a nine by nine patch

Fishing rod
Catch large and king fish and treasures and junk

Watering can
Water six by thirteen area

Axe
Chop all stumps or branches on the current screen
7.7) Blessed Tools

The only difference between cursed and blessed tools is that the blessed tools take up the normal amount of stamina for charging a tool. In this section, I will write how to bless each one.

Hammer and Sickle
Have equipped for ten days in a row

Fishing rod and Axe
Use 255 times

Hoe and Watering can
Have removed by Carter ten times
7.8) Mythic Tools

For this upgrade you need all of the blessed tools (or the mythic stones cannot be found), one mythic stone each (which can be found on the goddess jewel levels of the spring mine), and $50,000 \mathrm{~g}$.

Hammer
Smash anything that you could smash currently on screen in one hit

Hoe
Till an eighteen by five area

Sickle
Slice a fifteen by fifteen patch

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Fishing rod
Catch king fish and treasures and junk
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Watering can
Water a twelve by twenty one area

Axe
Chop everything that you can chop that is currently on screen but use fifty percent less energy than if a blessed axe is used

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8) Shopping Guide
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8.1) Areas To Shop

This is a list of all of the places to buy in the game.
-Gotz' cabin
-Won's house
-Traveling Won
-The supermarket
-The summer shack
-The winery
-Doug's inn
-Yodel farm
-Chicken farm
-Blacksmith
-Clinic
-Van
8.2) Items Sold

Now, what do these places sell?

Gotz' Cabin
Covered in section 5 and in addition:
Wood 50 g
Vacation house $100,000,000 \mathrm{~g}+999 \mathrm{wood}$

Won's House
Ball 100 g
Frisbee 5,000g
Jewel of truth 50,000g
Pineapple seeds 1,000g
Cabbage seeds 500g
Green pepper seeds 150g
Moon drop seeds 500 g
Pink cat seeds 300g
Magic seeds 600g
Toy flower seeds 400 g

Traveling Won
SUGDW apple 500 g
HMSGB apple 500 g
AFPFE apple 500 g
Vase $\quad 2,000 \mathrm{~g}$

The supermarket

| Blue feather | 1,000g |
| :---: | :---: |
| Medium rucksack | 3,000g |
| Large rucksack | 5,000g |
| Basket | 5,000g |
| Wrapping paper | 100 g |
| Bread | 100 g |
| Rice balls | 100 g |
| Curry powder | 50 g |
| Chocolate | 100 g |
| Muffin mix | 100 g |
| Flour | 50 g |
| Oil | 50 g |
| Turnip seeds | 120 g |
| Potato seeds | 150 g |
| Cucumber seeds | 200 g |
| Strawberry seeds | 150 g |
| Tomato seeds | 200 g |
| Corn seeds | 300 g |
| Onion seeds | 150 g |
| Pumpkin seeds | 500 g |
| Eggplant seeds | 120 g |
| Carrot seeds | 300 g |
| Sweet potato seeds | 300 g |
| Spinach seeds | 200 g |
| Grass seeds | 500 g |
| The summer shack |  |
| Water | 0 g |
| Baked corn | 250 g |
| Spaghetti | 300 g |
| Pizza | 200 g |
| Snow cone | 300 g |
| The winery |  |
| Wine | 300 g |
| Grape juice | 200 g |
| Doug's inn |  |
| Water | 0 g |
| Daily special | 500 g |
| Salad | 300 g |
| Apple pie | 300 g |
| Cheesecake | 250 g |
| Cookies | 200 g |
| Mt. grape wine | 500 g |
| Pineapple juice | 300 g |
| Milk | 200 g |
| Yodel farm |  |
| Animal fodder | 10 g |
| Cow | 5,000g |
| Sheep | 4,000g |
| Cow pregnancy potion | 3,000g |
| Sheep pregnancy potion | 3,000g |
| Animal medicine | 1,000g |
| Bell | 1,000g |
| Chicken farm |  |
| Chicken feed | 10 g |
| Animal medicine | 1,000g |


| Chicken | $1,500 \mathrm{~g}$ |  |  |
| :---: | :---: | :---: | :---: |
| Blacksmith |  |  |  |
| Upgrades | explained in previous |  |  |
| Scissors | 1,800g |  |  |
| Milker | $2,000 \mathrm{~g}$ |  |  |
| Brush | 800 g |  |  |
| Necklace | 1,000g | $+$ | Orichalc |
| Broach | 1,000g | $+$ | Orichalc |
| Bracelet | 1,000g | $+$ | Orichalc |
| Earrings | 1,000g | $+$ | Orichalc |
| Mayo maker | 20,000g | $+$ | Adamantite |
| Cheese maker | 20,000g | $+$ | Adamantite |
| Yarn maker | 20,000g | $+$ | Adamantite |
| Clinic |  |  |  |
| Bodigizer | 500 g |  |  |
| Bodigizer XL | 1,000g |  |  |
| Turbogizer | 1,000g |  |  |
| Turbogizer XL | 2,000g |  |  |
| Van |  |  |  |
| Record player | 2,000g |  |  |
| Copper | 150 g |  |  |
| Silver | 200 g |  |  |
| Gold | 250 g |  |  |
| Mystrilee | 400 g |  |  |
| Record 1 | 500 g |  |  |
| Record 2 | 600 g |  |  |
| Record 3 | 700 g |  |  |
| Record 4 | 800 g |  |  |
| Record 5 | 900 g |  |  |
| Record 6 | 1,000g |  |  |
| Record 7 | 1,100g |  |  |
| Record 8 | 1,200g |  |  |
| Record 9 | 1,300g |  |  |
| Record 10 | 1,400g |  |  |

acksmith

$1,800 \mathrm{~g}$
Milker
800 g
1,000g + Orichalc
1,000g + Orichalc
1,000g + Orichalc
1,000g + Orichalc
$20,000 \mathrm{~g}+$ Adamantite
$20,000 \mathrm{~g}+$ Adamantite
$20,000 \mathrm{~g}+$ Adamantite

Clinic
Bodigizer
500 g
Bodigizer XL 1,000g
Turbogizer 1,000g
Turbogizer XL 2,000g

Van

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9) Mining
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9.1) Outline

Mining is one of the best ways to earn money, it is also the only way of upgrading tools and finding their cursed counterparts.

One trick to get down to the lower levels is to use the dual slot cheat. This is saving before you go down a level and then again when you get down there. This allows you to only use the most minute amount of energy when going from floor to floor.

Mining is done by smashing rocks with the hammer, this is how you access gem stones and the cursed tools, etc. You also need to dig with the hoe, in an attempt to find the stairs leading down. If you want to go up, bear in mind that you go down one level at a time, but can only go straight back up to the surface.

A good item to bring if you plan on going rrreeeaalllyyy deep into a mine
is the Elli leaves. I will tell you how to make them in the cooking section.

The stairs going down will never be within the eight square grid that surrounds the stairs going up.
9.2) Spring Mine

In the spring mine you can find...

Adamantite at floors 10 and under.
Copper on every floor.
Teleport stone after third year on floor 255 .
Recipe on floor 255.
Goddess jewels.
Gold on floors 3 and under.
One power berry.
Mytril on floors 5 and under.
Orichalc on floors 10 and under.
Mythic stones on all floors containing a goddess jewel.
Silver on all floors.
9.3) Winter Mine

In the winter mine you can find...

Agate on all floors but 50, 100, 150, and 200.
Alexandrite on floors 50, 100, 150, 200, and 251+.
Amethyst on all floors but 50, 100, 150, and 200.
Diamond on all floors that end in 0 also floors 200+.
Emerald on all floors that end in 5 also floors 200+.
Fluorite on all floors but 50, 100, 150, and 200.
Kappa jewels.
One power berry.
Moon stone on all floors that end in 8.
Peridot on all floors but 50, 100, 150, and 200.
Pink diamond on floors 30, 70, 90, 110, 130, 170, 190, and 255.
The cursed tools.
Ruby on all floors but 50, 100, 150, and 200.
Sand rose on all floors that end in 9.
Topaz on all floors but 50, 100, 150, 200.

The jewels only appear after you purchase the shelves from the TV shopping channel.
10.1) The Jewels Of Truth

1) On top of the dog house.
2) In the horses water box.
3) On a lamppost between the church and rose square.
4) Exchange for 1,000 medals at the horse races.
5) Buy from Won for $50,000 \mathrm{~g}$.
6) Mary's library second floor bookshelf.
7) Play the new years show on the TV inside the vacation house.
8) Drops from the calendar in the mountain cottage.
9) While holding the other eight, investigate Tom's fridge.

These jewels combine into the gem of truth, which will allow you to view your stamina and fatigue levels.
10.2) The Jewels Of The Kappa

1) Floor 0 of the winter mine.
2) Floor 40 of the winter mine.
3) Floor 60 of the winter mine.
4) Floor 80 of the winter mine.
5) Floor 120 of the winter mine.
6) Floor 140 of the winter mine.
7) Floor 160 of the winter mine.
8) Floor 180 of the winter mine.
9) Floor 255 of the winter mine.

These jewels combine into the gem of the kappa, which will allow you to regain your fatigue while time passes when it is equipped.
10.3) The Jewels Of The Goddess

1) Floor 60 of the spring mine.
2) Floor 102 of the spring mine.
3) Floor 123 of the spring mine.
4) Floor 152 of the spring mine.
5) Floor 155 of the spring mine.
6) Floor 171 of the spring mine.
7) Floor 190 of the spring mine.
8) Floor 202 of the spring mine.
9) Floor 222 of the spring mine.

These jewels combine into the gem of the goddess, which will allow you to regain your stamina while time passes when it is equipped.

```
11)
Power Berries
```

Power berries increase your maximum stamina level by ten.

1) Plough your field.
2) Throw harvested items into the harvest goddess pool for ten days.
3) Buy for 900 medals at the horse races.
4) Come first in the horse races.
5) Come first in the Frisbee contest.
6) Fish of the pier at the beach with a mystrile rod in winter.
7) The 100th floor of the spring mine.
8) Buy for $10,000 \mathrm{~g}$ on the TV shopping channel.
9) Behind the entrance to the winter mine.
10) The 19 th floor of the winter mine.

Special berry) Throw cucumbers into the kappa lake for ten days.

```
12) Animals
```

12.1) Possible Animals

The animals possible for your possession in this game are as follows:
-Dog
-Horse
-Chicken
-Cow
-Sheep
12.2) Animal Descriptions

Dog
*You start off with the dog.
*You simply pick it up and put it down once a day to increase it's affection.
*Over the course of the first three seasons, the puppy that you start with
*will grow into a full grown dog.
*Then the Frisbee and the ball will appear in Won's shop.

Horse
*You get the horse the day after you befriend Barley.
*The horse should be spoken to and the brushed each day.
*Soon after the start of your second year it should grow up.
*At this stage, when you try to speak to it, you will get on it's back.
*You can ride it as often or as little as you want.
*The horse can also be used as a large basket for shipping items.

Chicken
*Chickens cost $1,500 \mathrm{~g}$ each.
*You should pick them up and put them down each day.
*Then you feed them and pick up it's egg.
*The chicken will lay better eggs as it grows.

Cow

* Cows cost 5,000g each.
*You should speak to them and brush them every day.
*Then you feed them and milk it.
*The cow will give better milk as it grows.

Sheep
*Sheep cost 4,000g each.
*You should speak to them and brush them every day.
*Then you feed them and then shear them once a week.
*The sheep will give better wool as it grows.
12.3) Animal Item Levels
egg/milk/wool How?
Small 0-3 hearts.
Medium 4-6 hearts.
Large 7+ hearts.
Gold 7+ hearts + Win that animal's contest.
P 7+ hearts + Win that animal's contest,
+600 hours of grazing time.
X
1 in 255 chance from $P$ animal.

If an animal becomes sad, it's due to poor keep of them. If it becomes sick, then a) your not very good at looking after animals, b) You should give it some animal medicine right away.
13.01) Outline

In order to cook you need a fridge and a kitchen, and for most recipes, you will need to buy utensils as well.

Can I mention that the following are the basic recipes and therefore, improvise with care.

This section shows a list of possible recipes (and failures...).
13.02) Failure Page (doesn't really exist.)

Failure one - anything made poorly with the knife.
Failure two - anything made poorly with the pot.
Failure three - anything made poorly with the mixer.
Failure four - anything made poorly with the rolling pin.
Failure five - anything made poorly with the frying pan.
Failure six - anything made poorly with the whisk.
13.03) Recipe Book Page One

| Mayonnaise (s) | $r$ egg + oil + whisk + vinegar |
| :---: | :---: |
| Mayonnaise (m) | $=$ good egg + oil + whisk + vinegar |
| Mayonnaise (l) | $=$ high egg + oil + whisk + vinegar |
| Mayonnaise (g) | $=$ gold egg + oil + whisk + vinegar |
| Mayonnaise (p) | $=\mathrm{p}$ egg + oil + whisk + vinegar |
| Mayonnaise (x) | $\begin{aligned} & =x \text { egg }+ \text { oil }+ \text { whisk }+ \text { vinegar } \\ & =\text { mayonnaise }(\mathrm{s})+(\mathrm{m})+(\mathrm{l})+(\mathrm{g})+(\mathrm{p}) \end{aligned}$ |
| X Egg | $=$ egg regular + good + high + gold + P |
| Milk (x) | $=\operatorname{milk}(\mathrm{s})+(\mathrm{m})+(\mathrm{l})+(\mathrm{g})+(\mathrm{p})$ |

13.04) Recipe Book Page Two
Cheese (x) $=$ Cheese (s) $+(m)+(l)+(g)+(p)$

Wild grape juice = wild grape + wine + purple grass + pot
Pickles $\quad=$ cucumber + salt
Salad
$=$ vegetable + knife
Curry rice
= curry powder + rice ball + pot
Stew
= flour + milk + pot + salt
Miso soup
= miso + pot + salt + one edible item
Stir fry
= cabbage + oil + knife + frying pan + soy sauce
13.05) Recipe Book Page Three

Fried rice $\quad$ rice ball + oil + egg + frying pan
Savory pancake = cabbage + oil + flour + egg + frying pan + knife
Sandwich
= boiled egg + knife + bread
Fruit juice $=$ fruit + mixer
Fruit latte $=$ fruit juice + milk + mixer
Veggie juice = vegetable + mixer
Veggie latte $\quad=$ veggie juice + milk + mixer
Mixed juice = veggie juice + fruit juice
13.06) Recipe Book Page Four

Mixed latte $=$ veggie latte + fruit latte
Pickled turnip $=$ turnip + knife + vinegar
French fries
= potato + oil + knife + frying pan
Strawberry jam
Strawberry milk
Tomato juice
= strawberry + pot + sugar
$=$ strawberry + milk + mixer

Ketchup
= tomato + mixer

Popcorn
= tomato + onion + mixer + sugar + salt + vinegar
= corn + frying pan
13.07) Recipe Book Page Five

Corn flakes $=$ corn + rolling pin + oven
Baked corn $\quad=$ corn + oven
Pineapple juice = pineapple + mixer
Pumpkin pudding $=$ egg + milk + pumpkin + pot + oven + sugar
Pumpkin stew
Happy eggplant
= pumpkin + pot + sugar + soy sauce
$=$ eggplant + frying pan + sugar + soy sauce + miso
Sweet potatoes = butter + egg + sweet potato + sugar + pot + oven
Baked sweet potato $=$ sweet potato + oven
13.08) Recipe Book Page Six

| Greens | $=$ spinach + pot + soy sauce |
| :--- | :--- |
| Scrambled eggs | $=$ egg + oil + frying pan |
| Omelet | $=$ egg + oil + milk + frying pan |
| Omelet rice | $=e g g+$ oil + milk + frying pan + rice ball |
| Boiled egg | $=e g g+$ pot |
| Pudding | $=e g g+$ mil + oven + pot + sugar |
| Hot milk | $=$ milk + pot |
| Butter | $=$ milk + mixer |

13.09) Recipe Book Page Seven

Cheesecake $\quad=$ cheese + egg + milk + pot + whisk + oven + sugar
Cheese fondue
$=$ cheese + bread + pot
Apple pie
$=$ apple + egg + butter + flour + knife + pot + rolling pin + oven + sugar
Apple jam $\quad=$ apple + pot + sugar
Apple souffle,
= apple + frying pan

| Bamboo rice | $=$ bamboo shoot + rice ball |
| :--- | :--- |
| Grape jam | $=$ wild grape + pot + sugar |
| Grape juice | $=$ wild grape + mixer |

13.10) Recipe Book Page Eight

Mushroom rice = mushroom + rice ball
Truffle rice $=$ truffle + rice ball
Sushi
= sashimi + rice ball + vinegar
Jam bun $=$ any jam + bread
Dinner roll = bread + butter
Raisin bread = bread + wild grape
Curry bread $=$ bread + oil + curry powder + frying pan
Toast = bread + oven
13.11) Recipe Book Page Nine

| French toast | $=$ bread + egg + oil + frying pan |
| :--- | :--- |
| Sashimi | $=$ medium fish + knife |
| Grilled fish | $=$ medium fish + frying pan |
| Chirashi sushi | $=$ scrambled eggs + sashimi + rice ball + knife + vinegar |
| Pizza | $=$ cheese + flour + ketchup + rolling pin + oven |
| Noodles | $=$ flour + pot + rolling pin + knife |
| Curry noodles | $=$ noodles + curry powder + pot |
| Tempura noodles | $=$ Tempura + noodles + pot |

13.12) Recipe Book Page Ten

13.13) Recipe Book Page Eleven

```
Roasted rice cake = rice cake + oven
Toasted rice balls = rice ball + oven
Rice gruel = rice ball + pot + salt
Tempura rice = rice ball + tempura + salt
Egg over rice = egg + rice ball + pot
Candied potato = sweet potato + honey + pot
Potato pancakes = potato + onion + egg + oil + flour + knife + frying pan
        + salt
Fish sticks = medium fish + mixer + salt
```

13.14) Recipe Book Page Twelve

| Cookies | $=$ flour + egg + butter + rolling pin + oven + sugar |
| ---: | :--- |
| Chocolate cookies | $=$ cookies + chocolate |
| Ice cream | $=$ milk + egg + whisk + pot + sugar |
| Cake | $=$ butter + flour + egg + sugar + whisk + oven |
| Chocolate cake | $=$ chocolate + butter + flour + egg + sugar + whisk + oven |
| Pancakes | $=$ flour + oil + butter + egg + milk + honey + sugar + whisk |
|  | + frying pan |


| Relaxation tea | $=$ Relax tea leaves + pot |
| :--- | :--- |
| SUGDW apple | $=$ apple + HMSGB apple + AEPFE apple |

13.15) Recipe Book Page Thirteen

| HMSGB apple | = apple + AEPFE apple + SUGDW apple |
| :---: | :---: |
| AEPFE apple | apple + SUGDW apple + HMSGB apple |
| Bodigizer | ```= honey + orange grass + black grass + red magic grass + pot``` |
| Bodigizer XL | = bodigizer + blue grass + mixer |
| Turojolt | ```= honey + orange grass + white grass + red magic grass + pot``` |
| Turbojolt XL | = turbojolt + green grass + mixer |
| Relax tea leaves | ```= red grass + orange grass + yellow grass + green grass + purple grass + blue grass + indigo grass + knife + frying pan``` |
| Elli leaves | ```= 6 different burnt foods + turbojolt XL + bodigizer XL + knife + frying pan + oven + pot + sugar + salt + vinegar + soy sauce + miso``` |

13.16) Recipe Book Page Fourteen

| Spring sun | = blue magic grass + red magic grass + moon drop flower pink cat flower + toy flower |
| :---: | :---: |
| Summer sun | = small fish + medium fish + large fish + fish fossil + pirate treasure |
| Autumn sun | ```= cheese (x) + mayonnaise (x) + X egg + milk (x) + wool (x) + yarn (x)``` |
| Winter sun | $=$ alexandrite + diamond + pink diamond + emerald + moonstone + mythic stone + sand rose |

## 14) Harvest Sprites

The harvest sprites are naive little buggers that will work for you and play with you once they are at three hearts. Flour is an excellent way to get them on your side, but littering gets them very mad with you. The sprites can do three jobs for you, watering, harvesting and looking after your animals. They also play games with you that are listed in the mini games section. Once you get all seven of them to four or more hearts, as a new years card, you get a mention of the tea party, this means that at some point in that spring, you'll get an invite to their tea party!!!! Harvest sprites will work when you can't, so you should put them to work on your wedding, baby's birth, etc. They're stats grow as you use and play with them, so play often.
15)
Full Calendar

```
15.1) Spring
1 ~ N e w ~ Y e a r ~ F e s t i v a l
2
3
4 Bold's Birthday
5
6
```

7
8 Harvest Goddess' Birthday
9 Harvest Goddess' Secondary Birthday
10
11 Saibara's Birthday
12
13
14 Spring Thanksgiving
15 Staid's Birthday
Elli's Birthday
Barley's Birthday
Horse Races
Lillia's Birthday
Elli's Secondary Birthday

Cooking Festival
23
24
25
26 Aqua's Birthday
27
28
29
30 Sasha's Birthday
15.2) Summer

Beach Day
2
3 Popuri's Birthday
4 Harris' Birthday
5
6 Cliff's Birthday
7 Chicken Festival
8
9
10 Popuri's Secondary Birthday
Basil's Birthday
12
13
14
15
16 Timid's Birthday
17 Anne's Birthday
18
19
20 Cow Festival
21
22 Kai's Birthday, Anne's Secondary Birthday

24 Fireworks Festival
25 Thomas' Birthday
26
27
28
29 Zack's Birthday
30
15.3) Fall

2 Gotz' Birthday
3 Music Festival
4 5 Stu's Birthday
15.4) Winter

1
Tom's Request

If a birthday says: secondary, in the name, it is because your birthday is on that person's normal birthday.
16) Confessional
16.1) Outline

The confessional is held between 1 pm and 4 pm when it is either Monday, Wednesday, raining, or snowing. In the confessional, you can get a cursed tool removed for $1,000 \mathrm{~g}$, just say 'hi', or confess your sins...

You can confess the following:
-I want to marry the Harvest Goddess.
-I overwork the Harvest Sprites.
-I slept in late.
-The townspeople don't like me.
-I littered in the road.
-I worked until I collapsed.
-I was cruel to my animals.
16.2) Effects

There are good and bad effects to confessing...

I want to marry the Harvest Goddess.
good- The Harvest Goddess will like you more, Goddess requirement.
bad- The Harvest Goddess will like you less.

I overwork the Harvest Sprites.
good- The Harvest Sprites will recover hearts lost by overwork.
bad- The Harvest Sprites will lose more hearts when overworked.

I slept in late.
good- Your stamina and fatigue are recovered slightly. bad- You will oversleep more often.

The townspeople don't like me.
good- The townspeople will like you more.
bad- The townspeople will like you less.

I littered in the road.
good- Hearts lost by littering are recovered.
bad- Littering heart loss is increased.

I worked until I collapsed.
good- Your stamina and fatigue are recovered slightly.
bad- Your stamina and fatigue are damaged slightly.

I was cruel to my animals.
good- Animal hearts are recovered if they have been mistreated.
bad- Animal hearts are lowered greatly.

```
17)
Fishing
```

17.1) Areas

Fishing can be done in the following areas...
-Sea
-Farm lake
-Harvest goddess pond
-Kappa lake
-Upstream from kappa lake
17.2) Fish Type Locations
<<This section was cut from the final guide.>>
17.3) King Fish
-1) Have sushi, sashimi, and grilled fish recipes, then fish at the farm.
-2) Fish at the sea between 10 pm and 8 am in spring or winter.
-3) In the hot spring.
-4) Kappa lake after shipping 200 fish in spring, summer, or autumn.
-5) Throw a small fish into the sea and fish there.
-6) After catching the other 5, find on the 9 th floor of the winter mine.
*Where you have to throw the fish into the water, it is considered littering.
*King fish are only possible to catch with cursed rod or higher.
17.4) Other Items

These are also thing that you can catch...
-Power berry at seaside in winter. (mystrile)
-Recipe at seaside in spring. (mystrile)
-Pirate treasure at seaside in summer. (cursed/blessed/mythic)
-Fossil at seaside in autumn. (cursed/blessed/mythic)
-JUNK anywhere. (If you've fished, I can imagine you have found some junk)
18) Marriage And The Build Up To It
18.01) Possible Wives

You can marry the following people:
-Mary
-Karen
-Elli
-Anne
-Popuri
-The Harvest Goddess

In order to get married, you must have:
-All house items
-All extensions
-The girl at red heart level
-Seen all heart events
-Lots more for the Harvest Goddess
18.02) Heart Events

Mary
-Black heart- $10 a m$ till 4 pm in the library.
-Purple heart- On a Thursday, Saturday, or Sunday between 10am, and 4pm in the library.
-Blue heart- Mother's Hill on a Monday between 12 pm and 5 pm .
-Yellow heart- Basil's house on a Monday between 10 am and 1 pm.

Karen
-Black heart- Supermarket between $10 a m$ and 1 pm on a Wednesday or Friday.
-Purple heart- The supermarket between 10 am and 1 pm .
-Blue heart- The supermarket between 10 am and 1pm.
-Yellow heart- Go to the supermarket on Monday, Thursday, or Saturday between 10 pm and 1 pm .

Elli
-Black heart- Clinic, Monday or Wednesday after 9am.
-Purple heart- Clinic, Thursday, Saturday, or Sunday between 9am and 7pm.
-Blue heart- Ellen's house between 9 am and 1pm on a Wednesday.
-Yellow heart- Mineral beach, Wednesday, between 9am and 6pm.

Anne
-Black heart- Doug's Inn between 10:40am and 1pm.
-Purple heart- Inn second floor, Wednesday until Saturday, between 10 am and 1 pm .
-Blue heart- Inn, Monday or Friday between 12 pm and 7 pm .
-Yellow heart- Inn, Wednesday, Thursday, Saturday, Sunday, between 10am and 7 pm .

## Popuri

-Black heart- Walk to chicken farm between 10 am and 6pm on a Wednesday or Friday.
-Purple heart- One morning Popuri will go to your farm.
-Blue heart- Church, $10 a m$ till 1 pm . Not in Summer.
-Yellow heart- Chicken farm, loam till lpm. Not in Summer.

Harvest Goddess
None.
18.03) Rivals

Mary- Gray
Karen- Rick
Elli- Doctor
Anne- Cliff
Popuri- Kai
Harvest Goddess- None
18.04) Favorite Items

Mary- Veggie juice, veggie latte, relaxation tea, wild grapes, mushrooms, chocolate, grasses, grape juice, diamonds, perfume, bodigizer, turbojolt, dress.

Karen- Pizza, French fries, popcorn, cheese, wine, truffles, tempura, sashimi, bamboo, pink diamond, diamonds, perfume, dress.

Elli- Moon dumpling, flowers, hot milk, milk, strawberries, Elli leaves, all accessories, diamonds, strawberry milk, noodles, dress.

Anne- Truffle rice, cake, fondue, pancakes, eggs, stew, curry rice, strawberry milk, sandwich, sweets, rice cakes, diamonds, perfume, dress.

Popuri- Eggs, strawberries, chocolate, apples, cakes, sandwiches, accessories, dress, ice cream, diamonds.

Harvest Goddess- Relax tea leaves, eggs, milk, flowers, crops, dress.
18.05) The Harvest Goddess

You cannot see the Goddess' heart level.

Requirements-
Fish every fish and the 6 kings.
Ship one of every item.
Have the gem of the goddess.
Dig up every item in both mines.
Be in at least the fifth year.
Ask caters permission.

## Extras-

Reach levels 100,200 , and 255 of the spring mine.
Get $10,000100,0001,000,0001,000,000,000$ steps on pedometer.
Ship 10,000 100,000 1,000,000 1,000,000,000 of an item.
18.06) Heart Boosting Festivals
-Fireworks
-Full moon
-Starry festival
*please note that the Harvest Goddess will be absent from all three of these festivals.
18.07) A Little Heart Boost

Mary- Go to library 2nd floor.
Karen- Buy things from the store.
Elli- Have the doctor do a check up.
Anne- Buy food at the Inn.
Popuri- Have 8 chickens.
Harvest Goddess- In 18.6.
18.08) The Wedding Day

The blue feather comes into stock at the super market when you get a girl to the orange heart level, use it to propose after the requirements are met, and you will be married one week later! After the wedding, you get to choose a name for your wife to call you, the Harvest Goddess says she'll call you by your real name anyway!!! Elli, Mary, and the Goddess go to work (or sit underwater in a pool all day.), but Karen, Popuri, and Anne ask if they can.
18.09) PREGNANT?!?!?!?!

Soon your wife will need to go to the doctor's, this happens a season and a half after your marriage, and it turns out that she is pregnant (how did the Goddess get pregnant, when she sleeps underwater... and alone...)!!!
18.10) Awwww.... It's A Boy

Two and a half seasons after your wife is deemed pregnant, the baby is born. You name it, and if the wife works, (or sleeps in a pool all day...) then you are left with it in the house.
18.11) Oh My GOD! Is He OK????

Soon after it's birth, the baby falls out of bed, and is taken to hospital. After this event the baby can walk.
*If it is the Harvest Goddess' baby, then she turns up and heals it on the spot.
18.12) Growing Up

The real annoyance is the fact that the baby never grows up. EVER.
18.13) Rival Events

These are the events that will get the girl stolen from you. The rival events occur to show you how chummy the couples are becoming. After orange events, the couples will marry a week later. This was cut from the final guide, and so there are no complete walkthroughs for these events such as the ones for the marriage events above.

## 19) Unlockables

The following things can be unlocked in the game...

Strawberry seeds
Ship 100 of all crops from seeds out of the supermarket in spring.

Pumpkin seeds
Ship 100 of all crops from seeds out of the supermarket in summer.

Spinach seeds
Ship 100 of all crops from seeds out of the supermarket in autumn.

Upstairs in houses
Make friends with all of the people in a household to access the upstairs.

Recipes from townsfolk
Make good friends with many of the townspeople, and they give you advanced recipes, with the best improvisations.

Lou
Connect with Harvest Moon A Wonderful Life.

Van
Connect with Harvest Moon A Wonderful Life.

Seaside cottage
Get all of the connectivity stars with Harvest Moon $A$ Wonderful Life.

Mountain cottage
Be married for 50 years.

New library books
After connecting with Harvest Moon A Wonderful Life, you gain access to a book with descriptions of the people from that game.
After getting a kitchen, recipe book 1 appears in the library.
After Mary and Gray get married, recipe book 2 appears in the library.
20) Shippable Items

This is a full list of shippable items and how much you get for them.
*With seeds to work out profit, times the amount of gold you get for the crop by how many of that crop you ship, and then take away the cost.
*Normally to work out the profit, simply take away the cost from the selling price.

| Name | Cost | From Seeds |
| :--- | ---: | ---: |
| Turnip | $120 g$ | yes |
| Potato | 150 g | yes |
| Cucumber | 200 g | yes |
| Cabbage | 500 g | yes |
| Strawberries | 150 g | yes |
| Tomato | 200 g | yes |
| Corn | 300 g | yes |
| Onion | 150 g | yes |
| Pineapple | $1,000 \mathrm{~g}$ | yes |
| Pumpkins | 500 g | yes |
| Eggplant | 120 g | yes |
| Carrot | 300 g | yes |
| Sweet potato | 300 g | yes |
| Green pepper | 150 g | yes |
| Spinach | 200 g | yes |


| Regular egg | --- | no | 50 g |
| :---: | :---: | :---: | :---: |
| Good egg | --- | no | 60 g |
| High egg | --- | no | 80 g |
| Gold egg | --- | no | 100 g |
| P egg | --- | no | 180 g |
| X egg | --- | no | 350 g |
| Spa boiled egg | --- | no | 80 g |
| Mayonnaise (s) | --- | no | 100 g |
| Mayonnaise (m) | --- | no | 150 g |
| Mayonnaise (l) | --- | no | 200 g |
| Mayonnaise (g) | --- | no | 300 g |
| Mayonnaise (p) | --- | no | 450 g |
| Mayonnaise (x) | --- | no | 800 g |
| Milk (s) | --- | no | 100 g |
| Milk (m) | --- | no | 150 g |
| Milk (l) | --- | no | 200 g |
| Milk (g) | --- | no | 300 g |
| Milk (p) | --- | no | 500 g |
| Milk (x) | --- | no | 800 g |
| Cheese (s) | --- | no | 300 g |
| Cheese (m) | --- | no | 400 g |
| Cheese (l) | --- | no | 500 g |
| Cheese (g) | --- | no | 600 g |
| Cheese (p) | --- | no | 750 g |
| Cheese (x) | --- | no | 1,500g |
| Apple | --- | no | 50 g |
| SUDGW apple | 500 g | no | 100 g |
| HMSGB apple | 500 g | no | 100 g |
| AEPFE apple | 500 g | no | 100 g |
| Honey | --- | no | 50 g |
| Bamboo | --- | no | 50 g |
| Wild grapes | --- | no | 50 g |
| Mushroom | --- | no | 70 g |
| Poison mushroom | --- | no | 100 g |
| Truffle | --- | no | 500 g |
| Blue grass | --- | no | 100 g |
| Green grass | --- | no | 100 g |
| Red grass | --- | no | 110 g |
| Yellow grass | --- | no | 120 g |
| Orange grass | --- | no | 100 g |
| Purple grass | --- | no | 120 g |
| Indigo grass | --- | no | 100 g |
| Black grass | --- | no | 10 g |
| White grass | --- | no | 150 g |
| Chocolate | 100 g | no | 100 g |
| Relax tea leaves | --- | no | 1,000g |
| Small fish | --- | no | 50 g |
| Medium fish | --- | no | 120 g |
| Large fish | --- | no | 200 g |
| Pirate treasure | --- | no | 10,000g |
| Fossil | -- | no | $5,000 \mathrm{~g}$ |
| Red magic grass | -- | no | 200 g |
| Wool (s) | --- | no | 100 g |
| Wool (m) | --- | no | 400 g |
| Wool (l) | - | no | 500 g |
| Wool (g) | --- | no | 600 g |
| Wool (p) | --- | no | 1,000g |
| Wool (x) | --- | no | 2,000g |
| Yarn (s) | --- | no | 300 g |
| Yarn (m) | --- | no | 700 g |


| Yarn (l) | --- | no | 800 g |
| :--- | :--- | :--- | ---: |
| Yarn (g) | --- | no | $1,000 \mathrm{~g}$ |
| Yarn (p) | --- | no | $1,500 \mathrm{~g}$ |
| Yarn (x) | --- | no | $4,000 \mathrm{~g}$ |
| Bracelet | $1,000 \mathrm{~g}$ | no | $2,000 \mathrm{~g}$ |
| Necklace | $1,000 \mathrm{~g}$ | no | $2,000 \mathrm{~g}$ |
| Earrings | $1,000 \mathrm{~g}$ | no | $2,000 \mathrm{~g}$ |
| Broach | $1,000 \mathrm{~g}$ | no | $2,000 \mathrm{~g}$ |
| Junk ore | --- | no | 1 g |
| Copper | --- | no | 15 g |
| Silver | --- | no | 20 g |
| Gold | --- | no | 25 g |
| Mystrile | --- | no | 40 g |
| Orichialc | --- | no | 50 g |
| Adamantite | --- | no | 50 g |
| Mythic stone | --- | no | $20,000 \mathrm{~g}$ |
| Pink diamond | --- | no | $10,000 \mathrm{~g}$ |
| Alexandrite | --- | no | $10,000 \mathrm{~g}$ |
| Moon stone | --- | no | 55 g |
| Sand rose | --- | no | 60 g |
| Diamond | --- | no | 100 g |
| Emerald | --- | no | 80 g |
| Ruby | no | 75 g |  |
| Topaz | no | 70 g |  |
| Peridot | --- | no | 68 g |
| Fluorite | --- | no | 65 g |
| Agate | --- | 62 g |  |
| Amethyst | --- | --- | 60 g |

21) Translation Errors

The following are a few minor to major errors that those lazy translators made in this game, this part of the guide is almost totally from fogu.com so that is where the credit goes.

The description for fishing rod is:
g Rod "hing RodCopper Fishin
For Fishing

Lou will come and tell you that he will be at the Inn every Monday, but he is actually there on Sunday.

The sign on the winery says closed on Sundays, but it's closed on saturday.

Van says: Sure you don't need anythign else?

Anna: Have you ready Basil's books?

If you fish up the recipe on mineral beach, it reads:
ttle.ished a Message in a Bo

Everyday, if you give Anna a gift, she says:
This is a wonderful surprise birthday present!

Elli once says to you:
Hi <playname>!

Dinner roll is spelt Dinner role!

Apple souffle is spelt Apple Souffl?

Flour is spelt Flower.

Barley seems to think that animal fodder goes in the chicken feed bin!!!

Carter speaks in German!!!

Zack speaks in Japanese!!!

Manna says: It's awful hard with just Manna and me
(Manna runs the winery.)

Sofa is spelt Sopha!!!
$P$ wool is mentioned twice on the memo screen, the second replacing $X$ wool.

Barley thinks that he's judging cows, but they're sheep!

The newsman makes the same mistake!

The Topaz description is:
Ruby
Topaz in mines, and
relatively valuable.

Manna calls Lillia, Lillian.

The stone by kappa's lake is spelt sone.

Angler Jake is spelt Anger Jake!!!

In a letter from Tom and Harris, your wife is called <F>!!!

Van's name says Lou, and he then says: My name is Van?!?!

Anne calls Barley, Barely at the horse races.

Lillia at Popuri's wedding says to you:
Everybody I love is here to celebrate my marriage to Kai.

When you land a pirate treasure, you get the message:
. ou fished a pirate treasure.

On the hospital sign, if just looked at, and not read, you can see Hospitel instead of hospital.

In winter, Harris will mention rain when it is snowing.

When you fish bones or boots it says $A$ when it should say AN.

If your anniversary is on the nineteenth of fall, it says: 19st.

The library says: second floor, it means second extention.

Even if you have a level one hammer, the stone by the Kappa lake says: Your hammer is level 5...

The curry powder is labeled up at 100 g , it actually costs 50 g .
22) Glitches

This section describe a few of the glitches that $I$ have found:

If you watch your TV at 4:44am/pm, you game freezes.

If you only ship things from your basket, Zack will say that you have nothing to ship today, but you will still get the money.

With a mythic hoe, you can get infinite power berries from your field.
23)
Easy Money

Whenever you see that the bar at the bottom of the screen disappears, it means that, as well as time not passing, you have infinite stamina and fatigue. Use this to fish forever!!!

Every 5 years on the 10th of Autumn, you can choose double the cost of what you ship the next day!

On a beach festival, fish with your cursed, blessed, or mythic rod and you, with your basket, can land 38 pirate treasures, which sell for 380,000!

For 120,000g, you can fill you field with pineapples. That's a profit of $420,000 \mathrm{~g}$ and if you harvest twice, that's 840,000g!

At the horse races, you can get 38 broaches, which sell for $74,000 \mathrm{~g}$.

Along with the first tip, if you buy your fridge full of chocolates (that costs $633,600 \mathrm{~g}$ ) you can double whatever you put in, since chocolates normally both buy and sell for 100 g , when money is doubled...
24)
Mini-Games

This section will list the little games on the side that are not imperative to the storyline of the game, but will help in the long run.

## 24.1) Harvest Sprite Games

For these games ask the sprites to play after they have three or more hearts.

## Animals

In this you must go from coop to coop and feed the chickens with A before they run off and get angry.

## Watering

This is a simple memory game. All you have to do is remember where the sprite waters and copy the pattern. You move with the D-pad, and then press A to water.

Harvest

Button bashing. Press A to make the sprite pull up the turnip as fast as you can, if the sprites face turns red, slow down or stop for a moment.
24.2) Goddess Games

These are played on TVs on the first 5 days of Spring

Higher or Lower
The name says it all. The Goddess shows you a number, and you guess whether the next number will be higher or lower. This game is on the farm house TV.

Rock, Paper, Scissors
You play a game of rock, paper, scissors with the Goddess. This game is on the vacation house TV.
24.3) Festival Games

Go to the stated festival to play.

Chicken Festival
You play a sumo game with chickens. Press A at the start when the enemy chicken clucks, and again every time it turns around.

## Horse Races

You cannot compete until the second year. Press A to make your horse run faster, but press it too quickly, and it will tire out.

Frisbee Tournament
You cannot compete until the second year. Press A to make the marker stop at the highest possible point within the green area. To low in the green area and you will lose. In the red area and your dog won't be able to reach it.

## Cooking Festival

You simply cook the best thing possible within the category given. The possible categories are: Juice, Dessert, Bread, Noodles, and Rice. The first five years will follow that order, however from then on, the category will be random.
24.4) Misc. Games

Whack A Mole!!!
When tilling your field, you may see a mole jump out. If this happens, swap to your hammer (not from the tool screen, with L+B) and hit it. A tally will then appear in your memo screen.
25) Questions

These are questions taken directly from my topics on the message boards and E-mails, also the questioner will be credited.

From: Cryptic Rain

I have to say, I love your walkthrough. It has everything. Except for this one thing $I$ can't seem to figure out that is driving me NUTS!! I can't figure out how to smash the big rock in the mountains that leads to the paths
where the truffles can be found. my hammer is mystril, and I still can't smash it. It's making me CRAZY! Any info you may have on this would be most appreciated. Thanks.

Answer: I forgot to mention that. When you get a cursed, blessed or mythic hammer, you can smash this rock to get to the truffles you seek.

From: Josh Possy (Gamefaqs name ASAP)

Nothin wrong i just wanted to say that your walkthrough was great you just forgot to mention that barley sells you the bell.

Answer: You are a lifesaver!!! I put it under blacksmith!

From: DaffyDuck99 (Is this his Gamefaqs name? Will check.)
um... i want to know if when you have harvest sprites looking after your animals, when they milk the cows, does the milk immediately turn into cheese from the cheese maker?

Answer: No it goes right away to the shipment box.

From: Unseen

I can't catch the king fish in the hot spring!

Answer: I think it's a matter of luck, I think, but try in winter for better results.

```
26) Codes
```

26.1) Codebreaker Codes

THESE ARE ALL STAGE ONE CODES
(M)

0000E882 000A
100D1BF8 0007

Tools

32004238 00xy: Slot 1

3200423A 00xy: Slot 2

3200423C 00xy: Slot 3

3200423E 00xy: Slot 4

32004240 00xy: Slot 5
32004242 00xy: Slot 6

32004244 00xy: Slot 7
$x y=$

00: Sickle

01: Copper Sickle

02: Silver Sickle

03: Gold Sickle

04: Mystrile Sickle

05: Cursed Sickle

06: Blessed Sickle

07: Mythic Sickle

08: Hoe

09: Copper Hoe

OA: Silver Hoe

OB: Gold Hoe

OC: Mystrile Hoe

OD: Cursed Hoe

OE: Blessed Hoe

OF: Mythic Hoe

10 : Axe

11: Copper Axe

12: Silver Axe

13: Gold Axe

14: Mystrile Axe

15: Cursed Axe

16: Blessed Axe

17: Mythic Axe

18: Hammer

19: Copper Hammer

1A: Silver Hammer

1B: Gold Hammer

1C: Mystrile Hammer

1D: Cursed Hammer

1E: Blessed Hammer

1F: Mythic Hammer

20: Watering Can

21: Copper Watering Can

22: Silver Watering Can

23: Gold Watering Can

24: Mystrile Watering Can

25: Cursed Watering Can

26: Blessed Watering Can

27: Mythic Watering Can

28: Fishing Rod

29: Copper Fishing Rod

2A: Silver Fishing Rod

2B: Gold Fishing Rod

2C: Mystrile Fishing Rod

2D: Cursed Fishing Rod

2E: Blessed Fishing Rod

2F: Mythic Fishing Rod

30: Cow Miracle Potion

31: Sheep Miracle Potion

32: Turnip Seeds

33: Potato Seeds

34: Cucumber Seeds

35: Strawberry Seeds

36: Cabbage Seeds

37: Tomato Seeds

38: Corn Seeds

39: Onion Seeds

3A: Pumpkin Seeds

3B: Pineapple Seeds

3C: Eggplant Seeds

3D: Carrot Seeds

3E: Sweet Potato Seeds

3F: Spinach Seeds

40: Green Pepper Seeds

41: Grass Seeds

42: Moon Drop Seeds

43: Pink Cat Seeds

44: Magic Seeds

45: Toy Flower Seeds

46: Brush

47: Milker

48: Shears

49: Bell

4A: Animal Medicine

4B: Blue Feather

4C: Pedometer

4D: Teleport Stone

4E: Gem of the Goddess

4F: Gem of the Kappa

50: Gem of the Truth

Items

32004214 yyyy: Slot 1

32004218 yyyy: Slot 2

3200421C yyyy: Slot 3

32004220 yyyy: Slot 4

32004224 Yyyy: Slot 5

32004228 yyyy: Slot 6

```
3200422C yyyy: Slot 7
3 2 0 0 4 2 3 0 ~ y y y y : ~ S l o t ~ 8 ~
yyyy=
0000: Turnip
0100: Potato
0200: Cucumber
0300: Strawberry
0400: Cabbage
0500: Tomato
0600: Corn
0700: Onion
0800: Pumpkin
0900: Pineapple
0A00: Eggplant
0B00: Carrot
0C00: Sweet Potato
ODOO: Spinach
0E00: Green Pepper
0FOO: Regular Quality Egg
1000: Good Quality Egg
1100: High Quality Egg
1200: Golden Egg
1300: P Egg
1400: X Egg
1500: Spa-Boiled Egg
1600: Mayonnaise (S)
1700: Mayonnaise (M)
1800: Mayonnaise (L)
1900: Mayonnaise (G)
1A00: Mayonnaise (P)
```

1B00: Mayonnaise (X)

1C00: Milk (S)

1D00: Milk (M)

1E00: Milk (L)

1F00: Milk (G)

2000: Milk (P)

2100: Milk (X)

2200: Cheese (S)

2300: Cheese (M)

2400: Cheese (L)

2500: Cheese (G)

2600: Cheese (P)

2700: Cheese (X)

2800: Apple

2900: Honey

2A00: Bamboo Shoot

2B00: Wild Grapes

2C00: Mushroom

2D00: Poisonous Mushroom

2E00: Truffle

2FOO: Blue Grass

3000: Green Grass

3100: Red Grass

3200: Yellow Grass

3300: Orange Grass

3400: Purple Grass

3500: Indigo Grass

3600 : Black Grass

3700: White Grass

3800: Queen of the Night

```
3900: Bodigizer
3A00: Bodigizer XL
3B00: Turbojolt
3C00: Turbojolt XL
3D00: Wine
3E00: Grape Juice
3FO0: Rice Ball
4000: Bread
4100: Oil
4200: Flower
4300: Curry Powder
4400: Muffin Mix
4500: Chocolate
4600: Relaxation Tea Leaves
4700: SUGDW Apple
4800: HMSGB Apple
4900: AEPFE Apple
4A00: Buckwheat Flour
4B00: Wild Grape Wine
4C00: Salad
4D00: Curry Rice
4E00: Stew
4FO0: Miso Soup
5000: Stir Fry
5100: Fried Rice
5200: Savory Pancake
5300: Sandwich
5400: Fruit Juice
5500: Vegetable
5600: Mixed Juice
```

```
5700: Fruit Latte
5800: Vegetable Latte
5900: Mixed Latte
5A00: Strawberry Smoothie
5B00: Strawberry Jam
5C00: Tomato Juice
5D00: Pickled Turnip
5E00: French Fries
5FO0: Pickles
6000: Ketchup
6100: Popcorn
6200: Corn Flakes
6300: Baked Corn
6400: Pineapple Juice
6500: Pumpkin Pudding
6600: Pumpkin Stew
6700: Happy Eggplant
6800: Sweet Potatoes
6900: Baked Sweet Potato
6A00: Greens
6B00: Scrambled Eggs
6C00: Omelet
6D00: Omelet Rice
6EOO: Boiled Egg
6FOO: Hot Milk
7000: Butter
7100: Cheese Cake
7200: Cheese Fondue
7300: Apple Pie
7400: Apple Jam
```

```
7500: Apple Souffle
7600: Mushroom Rice
7700: Bamboo Rice
7800: Truffle Rice
7900: Sushi
7A00: Jam Bun
7B00: Dinner Roll
7C00: Raisin Bread
7D00: Grape Jam
7E00: Curry Bread
7F00: Sashimi
8000: Grilled Fish
8100: Sahimi Mix
8200: Pizza
8300: Noodles
8400: Curry Noodles
8500: Tempura Noodles
8600: Fried Noodles
8700: Buckwheat Noodles
8800: Tempura Buckwheat Noodles
8900: Fried Noodles
8A00: Buckwheat Chips
8B00: Cookies
8C00: Chocolate Cookies
8D00: Tempura
8E00: Ice Cream
8F00: Cake
9000: Chocolate Cake
9100: Relaxation Tea
9200: Toast
```

```
9300: French Toast
9400: Pudding
9500: Mountain Stew
9600: Moon Dumplings
9700: Rice Cake
9800: Roasted Rice Cake
9900 : Elli Leaves
A0OO: Small Fish
A100: Medium Fish
A200: Large Fish
A300: Toasted Rice Ball
A400: Tempura Rice
A500: Egg Over Rice
A600: Rice Gruel
A700: Pancakes
A800: Fish Sticks
A900: Candied Potato
AA00: Potato Pancakes
0001: Moon Drop Grass
0101: Pink Cat Grass
0201: Blue Magic Grass
0301: Red Magic Grass
0401: Toy Flower
0501: Wool (S)
0601: Wool (M)
0701: Wool (L)
0801: Wool (G)
0901: Wool (P)
0A01: Wool (X)
0B01: Yarn (S)
```

0C01: Yarn (M)

0D01: Yarn (L)

0E01: Yarn (G)

0F01: Yarn (P)

1001: Yarn (X)

1101: Junk Ore

1201: Copper Ore

1301: Silver Ore

1401: Gold Ore

1501: Mithril Ore

1601: Orichalc Ore

1701: Adamantite Ore

1801: Moon Stone

1901: Sand Rose

1A01: Pink Diamond

1B01: Alexandrite

1C01: Mythic Stone

1D01: Diamond

1E01: Emerald

1F01: Ruby

2001: Topaz

2101: Peridot

2201: Fluorite

2301: Agate

2401: Amethyst

2501: Harvest Goddess Jewel

2601: Kappa Jewel

2701: Jewel of Truth

2C01: Bracelet

2D01: Necklace

```
2E01: Earrings
2F01 : Broach
3001: Weeds
3101: Stones
3201: Branches
3301: Recipe for French Fries
3401: Recipe for Ketchup
3501: Ball
3601: Pirate Treasure
3701: Fossil of Ancient Fish
3801: Empty Can
3901: Boots
3A01: Fish Bones
3B01: Karen's Wine
3C01: Popuri's Mud Ball
3D01: Ann's Music Box
3E01: Mary's Great Book
3F01: Elli's Pressed Flower
4001: Album 1
4101: Album 2
4201: Album 3
4301: Album 4
4401: Album 5
4501: Album 6
4601: Album 7
4701: Album 8
4801: Album 9
4901: Album 10
4F01: Band-Aid
5001: Book from Harvest Goddess
```

```
5101: Perfume
5201: Photo
5301: Plant Encyclopedia
5401: Invitation
5501: Dress
5601: Facial Pack
5701: Skin Lotion
5801: Sunblock
5901: Lumber
5A01: Golden Lumber
5B01: Animal Fodder
5C01: Chicken Feed
5D01: Certificate
5E01: Frisbee
Farm Mods
820025D8 000F: Have The Villa, The Beach House & The Mountain Cabbin
82002BC8 FF01: Have Improved Barn
02002BCA FFFF
820027CC 009A: Have Frig, Bathroom, Shelves and ALL Upgrades on house
820027CD FF9A
820027CF FFO0
820027D0 FFFF
820027D1 FFFF
820029E8 FFFF: Have Upgraded Chicken House
Affection
320044A6 FFFF: Instant Marrage To Karen!
320044D2 FFFF: Instant Marrage To Elle!
32004526 FFFF: Instant Marrage To Ann!
32004416 FFFF: Instant Marrage To Mary!
3200435A FFFF: Instant Marrage To Popuri!
820045a6 FFFF: Instant Marrage To The Harvest Goddess!
820045FO FFFF: Max Affection From The Red Harvest Sprite
```

82004614 FFFF: Max Affection From The Orange Harvest Sprite

82004638 FFFF: Max Affection From The Yellow Harvest Sprite

8200465C FFFF: Max Affection From The Green Harvest Sprite

82004680 FFFF: Max Affection From The Blue Harvest Sprite

820046A4 FFFF: Max Affection From The Purple Harvest Sprite

820046C8 FFFF: Max Affection From The Aquamarine Harvest Sprite

320044A5 00FF: Red Heart For Karen

320044D1 00FF: Red Heart For Elle

32004525 00FF: Red Heart For Ann

32004415 00FF: Red Heart For Mary

32004359 00FF: Red Heart For Popuri

820045A4 FFFF: Red Heart For Harvest Goddess

Other

320025 E 0 yyyy: Modify Weather

УУУУ=

0000: Sunny

0001: Rainy

0002: Snowy

0003: Stormy (Can't leave house)

0004: Blizzard (Can't leave house)

320025EB 0078: Stop Time

320025E9 00yy: Change Date
$y y=$

00 SPRING 1

01 SUMMER 1

02 AUTUMN 1

03 WINTER 1

04 SPRING 2

05 SUMMER 2

06 AUTUMN 2

07 WINTER 2

08 SPRING 3

09 SUMMER 3

OA AUTUMN 3

OB WINTER 3

OC SPRING 4

OD SUMMER 4

OE AUTUMN 4

OF WINTER 4

10 SPRING 5

11 SUMMER 5

12 AUTUMN 5

13 WINTER 5

14 SPRING 6

15 SUMMER 6

16 AUTUMN 6

17 WINTER 6

18 SPRING 7

19 SUMMER 7

1A AUTUMN 7

1B WINTER 7

1C SPRING 8

1D SUMMER 8

1E AUTUMN 8

1F WINTER 8

20 SPRING 9

21 SUMMER 9

22 AUTUMN 9

23 WINTER 9

24 SPRING 10

25 SUMMER 10

26 AUTUMN 10

27 WINTER 10

28 SPRING 11

29 SUMMER 11

2A AUTUMN 11

2B WINTER 11

2C SPRING 12

2D SUMMER 12

2E AUTUMN 12

2F WINTER 12

30 SPRING 13

31 SUMMER 13

32 AUTUMN 13
33 WINTER 13

34 SPRING 14

35 SUMMER 14

36 AUTUMN 14

37 WINTER 14

38 SPRING 15

39 SUMMER 15

3A AUTUMN 15

3B WINTER 15

3C SPRING 16

3D SUMMER 16

3E AUTUMN 16

3F WINTER 16

40 SPRING 17

41 SUMMER 17

42 AUTUMN 17

43 WINTER 17

44 SPRING 18

45 SUMMER 18

46 AUTUMN 18

47 WINTER 18

48 SPRING 19

49 SUMMER 19

4A AUTUMN 19

4B WINTER 19
$4 C$ SPRING 20

4D SUMMER 20

4E AUTUMN 20

4F WINTER 20

50 SPRING 21

51 SUMMER 21

52 AUTUMN 21

53 WINTER 21

54 SPRING 22

55 SUMMER 22

56 AUTUMN 22

57 WINTER 22

58 SPRING 23

59 SUMMER 23

5A AUTUMN 23

5B WINTER 23

5C SPRING 24

5D SUMMER 24

5E AUTUMN 24

5F WINTER 24

60 SPRING 25

61 SUMMER 25

62 AUTUMN 25

63 WINTER 25

64 SPRING 26

65 SUMMER 26

66 AUTUMN 26

67 WINTER 26

68 SPRING 27

69 SUMMER 27

6A AUTUMN 27

6B WINTER 27

6C SPRING 28

6D SUMMER 28

6E AUTUMN 28

6F WINTER 28

70 SPRING 29

71 SUMMER 29

72 AUTUMN 29

73 WINTER 29

74 SPRING 30

75 SUMMER 30

76 AUTUMN 30

77 WINTER 30
26.2) Action Replay/Gameshark Codes
(M)

FF4CF267 E1C20E8E
FA5AF166 5494B469

Max Town's People Affection

7E70558E BAC2B2E6
2B15FE2A 40FA51F0
21F0498D 9F36B179
1B325184 123107FA

```
0973F02D E7ABE50C
1509867F C828FBFC
15359FE0 5D78536B
CA0D1856 389C4F63
EEA6AC12 52DD14E2
730772CD 44587FC6
D53C3D0D C1028208
7A85E014 0FC2A6DD
DD8D3097 BAA2451C
9724E33F 33379687
AFC10569 7D7F304E
1E13221D 81ECE118
F9F20F2B 137966F5
AE9A31B2 03068A42
03731BAE 0A968648
```

Max People from AWL Affection
9133CE3F 2F05E418
AFAAF757 3BE285E5
Super Harvest Sprites
052797A3 C2549355
785C57B5 E31473C6
EBDCFF4C CEB07AF5
FA7F69EC 40A86E7A
85D4EDD7 CD10D187
92897FBC 8D4AA604
257AE5C5 1CBDEFE9
3D4E2A86 C222576A
CDA0F817 09959808
D4FBECBC B3B86524
752F70EE C3DC1B8A
D6A4C0C0 D6DCABF7
1067773F 2BDFADDE
ED5B867E 813E18C3
1CEDF869 20617C22
BC0DC2E2 C58011A1
DB3A569F F1FB1EF0
2E2FE490 1A837609
A1C4CF5B DE5C22D9
842E038E AA4DD1AD
D0DCF643 9C113CCA
B114A3E7 0D5BD1FD
27931C53 98F86AC8
0CE543E1 A5E9D709
6173DF4B 5D4B0046
08323AC9 A84D5E2B
F1D04D8E 348AA350
A1DE9E46 21FC3A7C
Link Code
E9E7449B 5C8F9CE7
17764E79 EDB58A4F
94E0B35C D69D7E47
F0ED3047 8A4E3B24
9208C63F 58E2A1E9
35CFD2AA E839FE3E

```
E416237A F981EC4A
66541B34 B79D45C6
12D47120 FF41A6E1
4876C95C D68998A2
96BD1B8E A769C04A
382DFC17 60E2A9EF
E318C1A3 B6B14F37
C5AE92E9 6754972F
E3755C39 8C7298FF
84681907 698241AA
24F80DFF 4DD229D2
21ADD956 C4FF2EF2
D5131CCE D869EC12
7F519386 DADDA5BC
F0645C96 1A459E91
58F5CD4E 58F585E1
049640AC 1D0B104B
7AA7C14B E3B2464D
71FD70A3 64F8F3D0
1A162B6E 7694C2C4
9A56BE28 262A8645
3728D523 851610D4
19F1A4F8 756970B5
6E4C62B8 702DB7C4
77E8EA59 A9276352
92631805 44179807
BA2C2928 8FA018EC
51408054 939DF28E
9345676A E948D1A6
B8433B03 89E1D53F
36B07685 0E641C69
FB3B9642 949D7292
1FF30B68 9556091A
FCBEEA52 856F5D68
87EB034F C1E73E9C
DA1BE2C7 543B32FF
31CCB6B1 522D2A66
2CC84A93 DF38606B
012591C6 6ADC4A06
46A62D87 1AE9EFC0
130C3FFA 8F340A1C
D4FB917E EE0A68D2
D2352806 8B9DFE66
```

27 Rate Your Progress

This section was inspired by: Morag2.
27.1) Moderate To Hard Challenges
+1 for every hundred thousand gold.
+50 for passing a million gold (once).
+100 for passing a billion gold (once).
+10 if you have 999 pieces wood.
+1 for every in-game year passed.
+1 for each heart event you have seen.
+5 if you are married.
+3 if your wife is pregnant.
+5 if you have a kid.
+3 if it's walking.
+10 if you married to the goddess.
+5 for every couple married excluding yourself (only if you are married also).
+10 if they all are married (only possible if you are married to the goddess or unmarried).
+1 if all of your harvest sprite records equal twenty or more.
+2 if all of your harvest sprite records equal forty or more.
+5 if all of your harvest sprite records equal fifty or more.
+10 if your Frisbee record is above fifty meters.
+5 if you have whacked a mole!
+20 if you have whacked more than twenty moles.
+20 if you had a cow or sheep that lived for more than five years.
+20 if you had a chicken that lived for more than four years.
+5 if you have sixteen cows/sheep.
+5 if you have eight chickens.
+20 if all of your animals (regardless of amount) are $P$ level.
+20 if all of your animals (regardless of amount + dog/horse) have 10 hearts.
+10 if both are applicable.
+5 if you have all of the makers.
+10 if you have every extension/addition from Gotz.
+10 if you have everything from the shopping channel.
+10 if you have fished every fish.
+10 if you have fished every king.
+20 if both are applicable.
+10 for every thousand fish of each type you have landed.
+50 for every ten thousand fish of each type you have landed.
+200 for every hundred thousand fish of each type you have landed.
+500 for every million fish of each type you have landed.
$+1,000$ for every billion fish of each type you have landed.
+100 if you have the vacation house.
+100 if you have the seaside cottage.
+100 if you have the mountain cottage.
+200 if you have all three.
+10 if you have over 100 points on the rock, paper, scissors game.
+10 if you have over 100 points on the higher or lower game.
+10 if you have done both.
+10 for every crown on the earnings screen.
+2 for each completed cooking contest category.
+5 if all five have been completed.
+50 for a full recipe book.
+1 for every hundred of an item shipped.
+10 for every thousand of an item shipped.
+50 for every ten thousand of an item shipped.
+200 for every hundred thousand of an item shipped.
+500 for every million of an item shipped.
$+1,000$ for every billion of an item shipped.
+50 for shipping one of every item.
+1 for every power berry.
+3 for the special power berry.
+10 for having all eleven.
+1 for linking with AWL.
+1 for every connectivity star.
+2 for getting Van's record player.
+5 for having all of the ten records he sells.
+30 for having all forty-two connectivity stars.
+1 for each copper tool.
+3 for every copper tool.
+2 for each silver tool.

```
+6 for every silver tool.
+5 for each gold tool.
+15 for every gold tool.
+10 for each mystrile tool.
+30 for every mystrile tool.
+25 for each cursed tool.
+75 for every cursed tool.
+50 for each blessed tool.
+150 for every blessed tool.
+100 for each mythic tool.
+300 for every mythic tool.
+10 for every fifty floors in each mine.
+50 for reaching floor 255.
+100 for the gem of the Kappa.
+100 for the gem of the Goddess.
+100 for the gem of Truth.
+200 for all three.
+50 for the teleport stone.
+10 for each special item you have.
+10 for each piece of golden lumber you have.
+1 for every sprite that has three or more hearts.
+3 for every sprite that has five or more hearts.
+10 for every sprite that has ten hearts.
+20 for all seven having ten hearts.
+10 for unlocking strawberries.
+10 for unlocking pumpkins.
+10 for unlocking spinach.
+20 for unlocking all three.
```

27.2) Expert Challenges
$+10,000$ for reaching the gold level limit.
$+10,000$ for reaching the year limit.
$+10,000$ for having a cow/sheep live for ten years.
$+10,000$ for having a chicken live for seven years.
$+1,000$ for marrying in your first year.
$+1,000$ go one month without food or sleep.
$+10,000$ go one year without food or sleep.
$+10,000$ for managing to get one million gold without animals or crops.
$+100,000$ for doing the above in the first five years.
27.3) My Score

Just as a rough guideline, my score as of: 21/12/05 is:

$$
4,636
$$

...and is unchanged as of 31/01/07.

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28) Contact Info (REMOVED)
```

REMOVED DUE TO CONSTANT EMAILS FROM PEOPLE WHO CANNOT SPELL
29)
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30) Credit Where It's Due
I must now credit those who have made this walkthrough possible:
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*The current gamefaqs users that I used walkthroughs or info from were:
V jasper
Fearthesupercow
Taiga
Astraygundam
Lady Murasaki
Morag2
31) In Closing...
I hope everyone has enjoyed reading my walkthrough, and I hope it helped with
any problems you may have.
Goodbye All...
Copyright 2007 Adam Lane (goldberry2000)
```


[^0]:    1) Storyline And Controls
