Klonoa Heroes: Legend of Star Medal (Import) FAQ/Walkthrough

by grayfox_2510

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Version 0.2

クロノア ヒロス - 伝説 の スター メダル Klonoa Heroes - Legend of the Star Medal (ASCII anyone?)

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So what if it's a long TOS, it needs to be done nowadays... *Rolls eyes*

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[001] 01. Controls -> D Pad -> Moves the character in the specified movement. -> Moves the cursor. -> Moves your character in the World Map. -> Start Button -> Opens the menu -> Select Button -> Switches items inside a Vision. -> A Button -> Makes a selection when inside a menu. -> Use the "boh" or "Red" attack. -> Press and hold to charge up your Magic Attack 1 (After you get it). -> B Button -> Cancels a selection in a menu. -> Use the "bt" or "Blue" attack. -> Press and hold to charge up your Magic Attack 2 (After you get it). -> R Button -> Changes sub-menu in Customize screen (Stats, Equip, Inventory). -> Uses an item inside a Vision. -> L Button -> Changes character to modify in Customize screen -> Changes the character to control in a Vision (Certain levels may not let you). 02. Heroes [021] 02.01. Klonoa Weapons: -> Ring -> Creates a small orb in front of you. -> Double tap the button to throw it. -> Sword -> Slashes the sword. -> Double tap to spin forward with the sword. Magic: -> トルネード アタック (Toruneedo Atakku - Tornado Attack) -> Jumps and unleashes lots of whirlwinds. Hits every enemy on screen thrice. [022] 02.02. Guntz Weapons: -> Machine Gun -> Fires a shot forward. -> Continuously tap the button to keep firing.

-> Guntz jumps and random places.	Shinigami Faiya - Death Fire) starts firing purple energy balls everywhere, hitting
[023]	02.03. Pango
	03. Fighting
Enemies will only ap of this game. Whenev life bar; there are -> "Blue" enemies, only hurt them w button. -> "Red" enemies in attack will scra	pear inside Visions, which basically, are the stages er you hit an enemy by any means, they will show their 3 types of enemies: which means their life bar is blue, and thus, you can ith a Blue attack (B Button) and the special with that stead have, well, red life bars, and only the Red tch them (A Button), as well as the special of that. however, can only be hurt by a special attack, any of
magic attacks To if your character ha	cial' part up there, or if you wish to, call them the use them, just press and hold the A or B button, and s enough SP, they will charge up. Let go of the button k. Each character has two, assigned each to a button of
you wish. Be sure to	n enemy, they will drop crystals, or dream fragments if grab them, as they are your source of experience. natory, they are your currency.
as follows: -> The Red bar is y -> The Yellow is yo	ur SP. much Exp you have, once it reaches the top it will
The statistics that	appear for each character are these.
<pre>SP: Determines how m magic, and how m DF: How much damage AG: Measures the pro attacks.</pre>	uch damage you will deal. uch of your SP bar will be drained when you use a uch damage it will do. will you take when hit. bability of dealing a successful hit and evading enemy
[004]	04. Menu Explanation
World Map Menu: -> カスタマイズ (Cust -> Enter the chara -> セーベ (Save) -> Saves the game -> チュートリアル (Tu -> Enters the in-g -> げんじゃうすかん (E	cter customization screen. torial) ame explained tutorial.
Customize Menu:	

-> ぶき (Weapons)

-> Check all the weapons you have at the moment for the current character. -> ぼうぐ (Armors) -> Check all the armors you have at the moment for the current character. -> アクセサリ (Accessory) -> Check all the accessories you have for all character. -> しょうひ アイテム (Expendable Items) -> Check all the items that can be used in/out of battle for all characters -> だいじはもの (Important Objects) -> Check all the Important Items you have. After clearing a level of a Vision: -> カスタマイズ (Customize) -> Enter the Customize screen. -> ドジョンマップへ (Exit the Vision) OR -> つぎの エリアヘ -> Enters the world map. -> Next Area -> セーベ (Save) -> Saves the game. In a shop: -> かいたい (Buy) -> Buy items, weapons, armors... -> うりたお (Sell) -> Sells your items. -> みせをでる (Leave Shop) -> Exits the shop. If when you enter the Result screen after clearing an Area of Vision, and you get this message: アイテムをもちきれません (Item Exceeded Maximum Carrying Capacity) Below it are 4 words, each representing the menus in the Customise section, check above to see which one, you will see one of the 4 highlighted, go to that section, you have a limit for each item. How much of that item you have is the upper number, the limit is the lower, if you have more, you must get rid of those until you go back to the limit or you won't be able to continue. Below are the meanings: When you select an item: -> つかう (Use) -> すてる (Discard) Select either to get: -> はい (Yes) -> いいえ (No) 05. Walkthrough Quick note: The Moon/Star symbols are Inns. The Potion means a Item Shop. The Sword a Weapon Shop. The Hat can mean various things, but it can act as an Arena. 05.01. ブリーガル [051] (Breegale, according to the name in Klonoa: Door to Phantomile.) After the intro, that explains about the medals, and stuff like how they

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are required to become heroes, You will appear at Klonoa's House, go up
for the first Vision.
-[Vision 1]-[Area 1]-
 -> Treasure: 2 ゆでたまご (Boiled Egg)
-> New Enemies: ムゥ (Muu - Red)
                 プヲン (Puwon - Blue)
When you start go up and left killing the enemies, hit the enemies with
the color their life bar is. Then go all the way down and right for a
chest, go up to a bridge and cross it.
Go left killing the enemies and grab the chest, go left some more and you
will see the exit.
-[End of Vision 1]-
On the world map, rest if you want in the inn, you don't need to talk to
the persons in the town you can just continue
-[Vision 2]-[Area 1]-
 -> Treasure: 2 ゆでたまご (Boiled Egg)
Kill the Muu there and when you see the yellow house go left, killing
everything, and when you reach another yellow house, check around it and
go up, for a chest. Go right and you should see the exit but keep going
for another chest, go right for 3 Puwon and then exit of this area.
-[Vision 2]-[Area 2]-
 -> Treasure: 2 ゆでたまご (Boiled Egg)
-> New Enemies: フラムゥ (FuraMuu - Blue)
As you start, go right and up into the bushes for a chest, go back to the
entrance, and follow the path up, be careful with the FuraMuu, if they
grab you hit the B button as fast as you can. When you get rid of
everything, go right to a bridge, and down for a chest. Then go back up and
exit to the north.
-[Vision 2]-[Area 3]-
-> Treasure: 1 ゆでたまご (Boiled Egg)
              1 AT バッジ +3 (AT Badge +3)
Head straight north and you will find a locker door. From there, start
heading left and down for a chest. In this part of the area, you can find
the key on the upper-left. When you get it, start heading down and right
for a chest. After this, be sure to kill the rest of the enemies before
moving forward and leaving the Vision.
-[End of Vision 2]-
Now you can access a store nearby.
Item Shop List:
 -> ゆでたまご
                                   20 Gold
  -> Boiled Eggs
 -> フラムゥのはね
                                  50 Gold
  -> FuraMuu Feather
 -> DF バッジ +7
                                   150 Gold
```

200 Gold

-> DF+7 Badge -> AG バッジ +7

-> AG+7 Badge Go into town, and speak with the pink rhino to open up the path to the next vision. -[Vision 3]-[Area 1]--> Treasure: 1 ゆでたまご 1 ぎんのバッジ (Silver Badge) -> New Enemies: ササミイ (Sasamii - Red) Watch our for the Sasamii (The bunny-like enemies), they will chase you around. Anyway, go left and up to the top, go down a little and right to a chest. Go back to the beginning and take a right now. Eventually you should see a FuraMuu. From there, go down for a chest, then go up, and when you see the path split after a tree, go right for some enemies, then take the other path to the exit. -[Vision 3]-[Area 2]--> Treasure: 1 ゆでたまご (Boiled Eggs) 1 ヘンテコバッジ (Henteko Badge) This area is pretty simple. Go left destroying all the enemies and then head up. After you are done with the enemies, start heading right. After you pass the small mountain range of sorts, take a turn south for a chest and continue heading right. If you go up at the fork, you can get another chest. Go down and right, and when you spot the door, head south and follow the path around for the key. Now go back and clear this area. -[Vision 3]-[Area 3]--> Treasure: 1 ぎんのバッジ (Silver Badge) 1 そくせきラーメン (Instant Ramen) As you start, head directly north killing everything and to grab a chest. Then head back down and straight right. You should see a bridge eventually, take it and head up, and take the bridge heading left you will find there for another chest and the exit to a mini-boss fight. -[Vision 3]-[Vs. ジャイアントムゥ]--> Items: ウイントソード (Wind Sword) -> Boss: 3 ジャイアントムゥ (Giant Muu - Red) They aren't too hard, just be careful as when you hit them, they will go bouncing away... The last of them will drop the key, and the chest with the weapon. -[End of Vision 3]-By this time, Guntz arrives and saves Klonoa as he is getting pounded by the Giant Muus. Guntz shows him the Bronze Medal, which, heck, is a Hero Medal and Klonoa wants one. After he introduces himself, and asks Guntz about the medal, he says he is no hero or the like, but instead, he takes the flower Klonoa picked long ago and runs!

Anyway, the next Vision is open. You might want to try the Wind Sword.

-[Vision 4]-[Area 1]-

-> Items: フラムゥのはね (FuraMuu Feather) -> New Enemies: ツジラー (Tsujiraa - Red) As you begin, head left and up all the way. Beware, this chest is a mimic, or in other words, FAKE. So when you open it up, it attacks. Kill it and head back to the entrance. And head up, clearing this area. The chest on the right is also fake, but the one on top is actually real. Go back to the start and head right, following the path you see until you reach the exit. -[Vision 4]-[Area 2]--> Items: 1 ぎんのバッジ (Silver Badge) 1 ながそでシャツ (Long Sleeve Shirt) 1 ゆでたまご (Boiled Eggs) -> New Enemies: ジャイアントムゥ (Giant Muu - Red) As you begin, head up. Guess what? The chest is fake. Anyway, head right all the way and grab the chest which is real. Now go back to the entrance of the area. Keep heading right and into the trees for a chest, then backtrack a little and head south. At the fork, head left for a Mimic and then take the right path. Grab the chest and into the next area. -[Vision 4]-[Area 3]--> Items: 2 ゆでたまご (Boiled Eggs) 1 からかぜのリング (Dry Wind Ring) Go up all the way to get a chest and kill everything here. One of the Giant Muus will drop a key, and if you go a little northwest from the previous chest, you can spot another Tsujiraa, or fake chest. Head left and down to open the door. Just as you enter this area, you can spot a chest on the left. There's a second chest all the way down. The exit is all the way north. -[Vision 4]-[Area 4]--> Items: 1 ぎんのバッジ (Silver Badge) 2 ゆでたまご (Boiled Eggs) 1 そくせきラーメン (Instant Ramen) Head left from the start and grab the chest. The one on the far left is fake actually. Kill the Giant Muu to get a key and then go back to the entrance and up. Head left and be careful with the first chest you see, which yes, is fake. On the far left however is a real chest. Kill the Giant Muus, as one of them has the key you need to go on. After you have it, head south and go through. The last chest you see here is real, so get it and exit. -[Vision 4]-[Vs. ガンツ with レットクラン]--> Items: 1 ビックリバッジ (Bikkuri Badge) -> Enemies: ガンツ with レッドクラン (Guntz with RedKran - Red)

You catch up to Guntz, who attacks you from his bike-thingy. He is really easy to defeat. Just go at with him with red attacks, and when he starts turning his bike around, move away from the from. Repeat until done.

He drops the Bikkuri Badge and the key to end this Vision.

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-[End of Vision 4]-
Guntz goes wild and shoots Klonoa. Game over... Ok, no, Klonoa somehow
comes back as if nothing had happened but Guntz goes away.
Proceed to Vision 5 when done.
-[Vision 5]-[Area 1]-
 -> Items: NONE
 -> Enemies: グール (Guru - None)
These levels are like puzzles. You must destroy those things, but none of
them must see you. If you are spotted, you will have to restart the area.
To destroy them, just stand besides one, and press A or B, it doesn't
matter which, as you won't attack with your weapon...
This area is simple. Just destroy the left most, then the one it was
facing, and then the last one, go through to the next area.
-[Vision 5]-[Area 2]-
 -> Items: NONE
 -> Enemies: グール (Guru - None)
Go up all the way, then left, kill the one on the top and work your way
down, it's pretty simple...
-[Vision 5]-[Area 3]-
 -> Items: NONE
-> Enemies: グール (Guru - None)
Head up, but wait. Kill the sides first, then bust up the lower one and
finally the one in front of the exit.
-[Vision 5]-[Area 4]-
 -> Items: NONE
-> Enemies: グール (Guru - None)
As you begin, head left and take out the Guru when you are positioned on
its right. Then head up, ignoring the key and go left for two more. Destroy
the left one and then the other one. Head down and take out the last one
to get the key. Go on.
-[Vision 5]-[Area 5]-
-> Items: NONE
-> Enemies: グール (Guru - None)
Head up and destroy the top-left one. Then work your way but be careful,
as if you destroy one from the wrong place, you will end up being spotted.
-[Vision 5]-[Area 6]-
-> Items: NONE
-> Enemies: グール (Guru - None)
Right from where you start, head up and destroy the Guru. Then go around
```

Right from where you start, head up and destroy the Guru. Then go around to the left. There are two looking to the right, destroy the top one. Go back around from where you destroyed the first one and take out the one facing down. Then take out the two that are looking right. Finally, go all the way right and take out the last one. -[End of Vision 5]-

From all of this, you will gain the Tornado Attack ability. So, now you have to worry about the SP status in the Customize screen. I suggest you give at least one point to it before the next Vision.

You will come to another town, rest, buy Items, Weapons...

Item Shop:	
-> ゆでたまご	20 Gold
-> Boiled Eggs	
-> ハチミツジュース	180 Gold
-> Honey Juice	
-> うラムゥはね	50 Gold
-> FuraMuu Feather	
-> ATバッジ+7	250 Gold
-> At+7 Badge	
-> SPバッジ+7	180 Gold
-> SP+7 Badge	
-> DFバッジ+7	150 Gold
-> DF+7 Badge	
-> AGバッジ+7	200 Gold
-> AG+7 Badge	

Weapon Shop		
-> ブリーズソード	820	Gold
-Breeze Sword (4 AT - 3 SP)		
-> みがるなシャツ	380	Gold
-> Light Shirt (2 DF - 4 AG)		
-> えりつきシャツ	420	Gold
-> Good Luck Collar (4 DF - 2 AG)	

Go into town. Talk to the first animal and exit. Go to the next Vision.

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-[Vision 6]-[Area 1]-
-> Items: 1 ゆでたまご (Boiled Eggs)
1 ハチミツジュース (Honey Juice)
1 トンデモバッジ (Tondemo Badge)
-> New Enemies: グリッジ (Gurijji - Yellow)
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Start heading up while grabbing the chest you should see. When you hit the end of the road, go right, grabbing the other chest and following the path. Once you head down, you should spot something that looks like a bullet with two cannon-arms, you can only defeat it using your special attack. Right now, Klonoa only has the Tornado Attack, and if you saw a strange flame engulf Klonoa, it means you have enough SP (The yellow bar), if not, just hit stuff, it should raise...

Anyway, to use it, press and hold down A. Once the aura surrounding Klonoa goes spiky, let go to use it. Head up once you are done and you should see the exit.

-[Vision 6]-[Area 2]--> Items: 1 ゆでたまご (Boiled Eggs) 1 しおかぜのリング (Sea Breeze Ring) 1 ドキドキバッジ (Dokidoki Badge)

You might want to equip the Tondemo Badge you just got if you want the extra SP strength. Anyway, clear the enemies and head left, grabbing the

chest on the way. Once you see the bridge, take a quick turn down for another chest and then take the bridge.

On the other side, you can head up and left for a Tsujiraa. Then start heading right. You should spot another Tsujiraa, but below that one, on the bottom-right is an actual chest. Once you are done, head up and exit this area.

-[Vision 6]-[Area 3]--> Items: 1 SP バッジ+3 (SP Badge +3) 1 そくせきラーメン (Instant Ramen) 1 ハチミツジュース (Honey Juice)

As you head up, you should spot a chest, which is actually a Tsujiraa.... Take it out and head right from there. You should see another chest between a couple of Gurujji. The chest to the south of the previous chest is actually another Tsujiraa, which drops the key to the door. The chest of the left from it is another fake as well.

From the first actual chest, you can head right for another and south from there for another Tsujiraa. Head back west to where the first Mimic was and up through the door. Kill all the enemies and move right through this other bridge.

Be careful, as 4 Gurijji are waiting to ambush you. You should get the gold key here. So go back all the way, to where there were loads of chests to open the door there and grab this other chest. Now you can go on.

-[Vision 6]-[Area 4]--> Items: 1 HP バッジ30 (HP Badge +30) 2 ゆでたまご (Boiled Eggs) 1 そくせきラーメン (Instant Ramen)

As you begin, start heading right. Careful with the chest you will spot as you head up, as yes, it's a Tsujiraa. In this area, head up and left. The chest you will first see is real, so get it.

Take care of the Gurijji and grab the chest you should see by now. There's a Tsujiraa hidden below a house with a red-roof. Start going right again from there. You should come across another chest, get it and head down all the way to get a silver key.

Head up from there and open the door. Start charging up a special, as there are several Gurijji here. Head right here to get the golden key. Now go back all the way to the beginning and left to open the golden door.

Now, remember the Tsujiraa below the house? Go there to reach the exit.

-[Vision 6]-[VS. ガンツ with レッドクラン Round 2]--> Items: 1 ビストロカレー (Bistro Curry) -> Enemies: ガンツ with レッドクラン (Guntz with RedKran)

At first, it's the same as with the first round. Once he goes into the last of his HP, he will start going around like crazy. Other than that, he's still quite easy.

Eventually he'll fall. Grab the chest and the key, then exit. He returns the flower and after introducing himself, a bell rings somewhere and Klonoa rushes away. Meeting up with Lolo, he gives the flower from which a butterfly seems to come out. And well, Guntz comes back. After some talk and some flashbacks, we finally end the Vision. And basically, the whole world as well. -[End of Vision 6]-Move up to the Exit. You will find Guntz in there. Well, long story short, he joins you and you end up in the world screen. So move right into the 2nd world. 05.02. ジャグケトルの海 [052] (Jag Kettle Sea?) Klonoa: "Look Guntz! The sea! Look at the sea!" -- XD Anyway, more talk about the Hero Medals and... Well, you can access a town right away... Item Shop: -> ゆでたまご 20 Gold -> Boiled Eggs -> ハチミツジュース 180 Gold -> Honey Juice -> フラムゥのはね 50 Gold -> FuraMuu Feather -> よぼうちゅうしゃ 500 Gold -> Immunization Shots -> ATバッジ+7 250 Gold -> At+7 Badge -> SPバッジ+7 180 Gold -> SP+7 Badge 150 Gold -> DFバッジ+7 -> DF+7 Badge -> AGバッジ+7 200 Gold -> AG+7 Badge -> HPバッジ70 840 Gold -> HP+70 Badge -> DXバッジ+5 600 Gold -> DX+5 Badge Weapon Shop -> おいかぜのリング 650 Gold -> Tailwind Ring -> ブリーズソード 820 Gold -> Breeze Sword -> ブレイズソード 1800 Gold -> Blaze Sword -> みがるなシャツ 380 Gold -> Light Shirt -> えりつきシャツ 420 Gold -> Good Luck Collar Anyway, once you are done with that, head into Vision 1. -[Vision 1]-[Area 1]--> Items: 1 ゆでたまご (Boiled Eggs)

1 マメットドール (Mahmet Doll)

Yes, you can control Guntz now. He starts at Lv10. To switch during the action, just press the L button. Provided of course you didn't change the configuration...

Anyway, to the right is a dead end, so go left instead as you start. Follow the only path and head north all the way when you can for a chest, then start going right from there. Once you hit the sea again, go north all the way for another chest.

Go left and make your way between all the Giant Muu to reach Area 2.

-[Vision 1]-[Area 2]--> Items: 1 きんのバッジ (Gold Badge) 1 トンデモバッジ2 (Tondemo Badge 2) -> New Enemies: ムゥ Lv2 (Muu Lv2 - Red)

Start heading right. The two chests you see are fake actually. Take care of them and head north, sticking to the right side of the land until you spot a chest. Nab it and head left from there for some new enemies, ok, they are only Muu Lv2...

Once they are down, start heading south through the bridge and charge for a special, as there are 3 Gurijji waiting there, guarding a chest. Grab it and head left pass the bridge and make a turn south for a Silver Key. Backtrack, heading north to open the Silver Gate.

4 Gurijji on this side. Dispose of them to get the Golden Key. So go back to the first bridge, where the Golden Gate was and exit this area.

-[Vision 1]-[Area 3]--> Items: 1 ゆでたまご (Boiled Eggs) 1 あつでのシャツ (Thick Shirt) 1 マメットドール (Mahmet Doll)

Start heading straight north from the start to find the Silver Key. Go back to the start and head left. After you spot the Giant Muu, you should also see two chests. The top one is real, and the bottom one is fake.

Head through the southern path for several fakes along the path. At the end you get the Golden Key. The Tsujiraa near the key might drop a chest, hopefully, because it contains a Mahmet Doll. Go back to where the Giant Muu was and head north, taking care of these Tsujiraa as well.

Once you take care of all the enemies here, you can open both gates. Behind the Golden one you get some FuraMuu and a chest, and on the Silver you can leave this area.

-[Vision 1]-[Area 4]--> Items: 1 SPバッジ+5 (SP Badge +5) 1 きんのバッジ (Gold Badge)

Start by heading north and rounding around the corner. You should spot 3 Gurijji guarding the bridge. So as usual, take care of them, but don't go through yet! From there head south all the way for the Silver Key, and if you stick to the left wall while heading up, you can find a chest.

Now you can go through the bridge. On the other side, clear the place of the Lv2 Muu and head right, ignoring the gate for now. At the end of the path you can get a chest. Go back to the gate, get rid of the enemies, and leave to the left.

```
My, seems like our crew is getting a bit dizzy in these parts...
-[End of Vision 1]-
Do anything you need and head into Vision 2.
-[Vision 2]-[Area 1]-
-> Items: 1 きんのバッジ (Gold Badge)
           1 AGバッジ+5 (AG Badge +5)
As you start, make a left all the way for a chest before starting to head
northwards. Once you reach the gate, start heading right. Heading up you
can spot a Tsujiraa, going right through a bridge will give a chest.
If you go south and right through the lower bridge, you can find the Silver
Key, which you can use to clear this area.
-[Vision 2]-[Area 2]-
 -> Items: 1 タイトハケット (Tight Jacket)
-> New Enemies: ジャイアントグリッジ (Giant Gurijji - Yellow)
As you begin, start heading right until you find a chest, then take the
bridge north of it, clearing the Gurijji and the Giant counterparts.
Be warned that the chest on the far right is a fake. Oh yeah, and the
Giant Gurijji have a heck-load of HP, so you might want to skip them
instead. Though one of them might drop a Mahmet Doll.
After them, head left and south through a bridge. Both chests are fake,
but one of the Puwon (You know, the guys that are just jumping) has the
Silver Key. Head back to where the first Giant Gurijji was and go through.
-[Vision 2]-[Area 3]-
-> Items: 1 ビックリバッジ (Bikkuri Badge 2)
           1 きんのバッジ (Gold Badge)
           1 ゆでたまご (Boiled Eggs)
There is only one path since the gate is locking us out of the other path
one. So go around the hill-thingy to see two chests: the right one is
a Tsujiraa. Either way, head left and north through the Giant Gurijji and
get the Silver Key.
On the other side of the gate, take the bridge heading right and get the
chest there. Head north and west from there and eventually you should see
the exit, but head south for another chest first before leaving!
-[Vision 2]-[Area 4]-
-> Items: 1 バルーのうらわざ (Baru Underhanded Trick)
           1 ゆでたまご (Boiled Eggs)
Start heading up to get a chest right away. If you keep heading up and
left you will spot the Silver Gate and a Tsujiraa to the south of it.
```

Be careful with the Giant Gurijji and keep heading north and right through yet another bridge where another Giant Gurijji is guarding the Silver Key. It also drops the Golden Key. The Golden Gate is straight south from where you are. There are only 5 FuraMuu there, but 2 dropped chests for me.

Go back to the Silver Gate and through to end this area.

Either way, go right through the bridge.

-[Vision 2]-[Area 5]--> Items: 1 カジュアルチャツ (Casual Shirt) 1 きんのバッジ (Gold Badge)

As you start, go up and then quickly left. In the lower-left corner are two chests: the south one is real and the left one is a Tsujiraa.

After that start heading up and before the bridge, take a left for a chest. Now, through the bridge. The chest on the far north is fake, so kill/ignore it and head south-east.

Round-about the hill-thingy and defeat the Giant Gurijji for the Silver Key, which you can use to finally finish this Vision. You might have been able to get a Mahmet Doll around here, random drop I guess.

This is so much like the original Klonoa for PSX... We find a small fish whose mother was possessed or is being controlled and we must save her... Well, we gotta keep the story moving...

-[End of Vision 2]-

You can now access the Colosseum (the pink hat pointer) in which you can fight against previously defeated bosses for time records and stuff.

In the town, the weapon and item shops have for sell:

Item Shop:	
-> ゆでたまご	20 Gold
-> Boiled Eggs	
-> ハチミツジュース	180 Gold
-> Honey Juice	
-> やさいジュース	150 Gold
-> Vegetable Juice	
-> フラムゥのはね	50 Gold
-> FuraMuu Feather	
-> よぼうちゅうしゃ	500 Gold
-> Immunization Shots	
-> ATバッジ+7	250 Gold
-> AT+7 Badge	
-> SPバッジ+7	180 Gold
-> SP+7 Badge	
-> DFバッジ+7	150 Gold
-> DF+7 Badge	
-> AGバッジ+7	200 Gold
-> AG+7 Badge	
-> HPバッジ70	840 Gold
-> HP+70 Badge	
-> DXバッジ+5	600 Gold
-> DX+5 Badge	
-> EXバッジ+5	700 Gold
-> EX+5 Badge	
Weapon Shop:	
-> おいかぜのリング	650 Gold
-> Tailwind Ring	
-> ブリーズソード	820 Cold

-> Tallwind Ring		
-> ブリーズソード	820	Gold
-> Breeze Sword		
-> ブレイズソード	1800	Gold
-> Blaze Sword		

-> みげるなシャツ	380 Gold
-> Light Shirt	
-> えりつきシャツ	420 Gold
-> Good Luck Collar	
-> コットンシャツ	1800 Gold
-> Cotton Shirt	
-> パワーマシンガン	2600 Gold
-> Power Machine Gun	
-> レザージャケット	1800 Gold
-> Leather Jacket	

Go into town and speak to the second animal from left to right to gain access into Vision 3. And prepare for some sub-aquatic action~

```
-[Vision 3]-[Area 1]-
-> Items: 1 ヘンテコバッジ2 (Henteko Badge 2)
1 ゆでたまご (Boiled Eggs)
-> New Enemies: プヲン Lv2 (Puwon Lv2 - Blue)
```

Ok, it's the same, even though you are underwater, except that you might be 'sliding' across the floor after you stop moving, but that's just the water effect.

Head right as you begin to find a chest, from there, take either path; it's just a giant circle with the exit on the upper-left. Though there's a chest on the upper-right as well.

-[Vision 3]-[Area 2]--> Items: 1 ゆでたまご (Boiled Eggs) 1 そくせきラーメン (Instant Ramen) 1 フラムウゥのはね (FuraMuu Feather)

As you begin, head left along the hill-thingy for a chest and go straight east from there until you see something that looks like a stair heading up a level.

Up here, head north directly from the stairs for a chest and head back south to the stairs. Follow the ledge as you go left and when you reach the end of the path head north for another chest. Backtrack a little from there and head north to leave the area.

```
-[Vision 3]-[Area 3]-
-> Items: 1 ライトマシンガン (Light Machine Gun)
1 そくせきラーメン (Instant Ramen)
1 ハチミツジュス (Honey Juice)
1 やさいジュース (Vegetable Juice)
```

As you begin, take a left and head up and stick to the left wall while doing so. You should see a chest while you begin heading up, followed by Giant Gurijji. After you defeat them, head right and start heading south; you should find another chest in the path.

Return to the entrance and head right, while sticking to the south wall and you should find another chest. Head up, and after the wave of Puwon Lv2 and Sasami, you should spot a chest, which is actually a Tsujiraa. You should see three more chests: only the left one is real. Above them is the exit of the area.

```
-[Vision 3]-[Area 4]-
-> Items: 1 よぼうちゅうしゃ (Immunization Shots)
```

```
1 ゆでたまご (Boiled Eggs)
Start by heading left a little and then up until you spot the stairs
heading up. Slightly north from them is a chest, get it and then start
heading south-east a little and then straight south for a chest.
For reference, if you go around a hill and south, you should spot a
Tsujiraa (Which dropped a Mahmet Doll for me).
From there, head north past some Gurijji and exit.
-[Vision 3]-[Area 5]-
-> Items: 1 HPバッジ50 (HP Badge +50)
           1 きんのバッジ (Gold Badge)
Directly north from the entrance is a Tsujiraa. Go north from there and
head south at the first opportunity you have; you should end up in a room
full with Muu-type enemies. In the south, all the way near the wall is a
chest.
Straight left from there is another chest, guarded by some Puwon Lv2.
Above from it are some stairs. At the top you will face some Giant
Gurijji, deal with them and head north-west for the end.
After the small scene, Guntz adquires his Shinigami Faiya (Death Fire)
skill.
-[End of Vision 3]-
There's not much to do, restock, buy items, etc. Move into Vision 4
when read.
-[Vision 4]-[Area 1]-
-> Items: 1 ライトジャケット (Light Jacket)
           1 そくせきラーメン (Instant Ramen)
           1 マメットドール (Mahmet Doll)
Follow the left path around and you should find a chest in the way, grab
it of course and head back, taking the right path this time.
Once you spot the stairs, head north past them for another chest; go up
after that.
The chest west of the stairs is actually a Tsujiraa. Get rid of it and
head north and west, following the path to reach the exit. One of the
Muu Lv2 near the exit dropped a Mahmet Doll for me by the way.
-[Vision 4]-[Area 2]-
 -> Items: 1 \overline{\gamma} \mu - \overline{\gamma} h - \overline{\gamma} (Blue Stone)
           1 きんのバッジ (Gold Badge)
           1 ドキドキバッジ2 (DokiDoki Badge 2)
 -> New Enemies: ササミ Lv2 (Sasami Lv2 - Red)
Head up to find a new enemy, Lv2 Sasami. Southwest from the nearby stairs
is a Tsujiraa. Either way, head up the stairs: the right chest is real,
unlike the bottom one. Go back down and go right and around the ledge.
Straight north from there, you should spot a Giant Gurijji and a chest.
Head west from there for another chest and just a little west from there
to reach the exit.
```

-[Vision 4]-[Area 3]-

```
-> Items: 1 ATバッジ+10 (AT Badge +10)
1 きんのバッジ (Gold Badge)
1 そくせきラーメン (Instant Ramen)
```

From the beginning, as you head north you should find some Sasami Lv2, take care of them and go right from there to find a set of stairs heading up; take them: the first chest you see is real, just like the top-left-most one, the other 3 are fake.

Once you are done, head back down. Go up and left, and, well, just follow the only path to reach a fork: take the south path for a chest first and once you've grabbed it, head north-west for the exit.

-[Vision 4]-[Area 4]--> Items: 1 SPバッジ+10 (SP Badge +10) 1 ゆでたまご (Boiled Eggs) 1 マメットドール (Mahmet Doll)

There is only one path for now, which is heading north, bending around the hill-thingy and south to some stairs. But head slightly more to the south for a chest and head up after that.

Once up here, head west until you see another flight of stairs. Ignore them for now and keep going west, and south when you can't go more in the former direction for a chest; nab it and return to the stairs. Up here just deal with the Giant Gurijji and grab the chest between the three of them. Exit to the north-east.

-[Vision 4]-[Area 5]--> Items: 1 そくせきラーメン (Instant Ramen) 1 やさいジュース (Vegetable Juice)

Follow the path around until you find a set of stairs, but before going up head south for a chest. Once you are up, you can head straight north to face a Tsujiraa but the correct path is east to find some stairs heading down. South from these stairs is another chest, get it and head east for yet

another flight of stairs. Head north a bit and then west for the exit, you can head left from there for some last enemies because a boss is coming!

-[Vision 4]-[VS. エヴィルパメラ]--> Items: DXバッジ+7 (DX Badge +7) -> New Enemies: エヴィルパメラ (Evil Pamela - Blue)

There's not much to say about her, besides that she also starred in Klonoa: Door to Phantomile... Heck, this whole area is a little alike that game in some way...

Anyway, for her attacks, she can spin around in a direction like crazy, which often ends in an energy wave on a random direction. She can also blow up bubbles and then send them in a random direction. Finally, when she hits about 1/4th of her HP, she will go to the center of the battlefield and create a whirlpool, trying to suck you in!

She does have quite a bit of defense however, so she might prove as a challenge.

Long story short, Guntz is still intent on attacking her seeing how the fight didn't made her snap out of it, but Karura (The fish) tries to stop

him, with the help of Klonoa of course, who is sure there must be another way to do this. Eventually, Guntz draws his guns and Karura swiftly moves in the way to stop him and Pamela finally speaks, making Guntz drop the act and go away, leaving the two fish and Klonoa. All end wells and you are done with this World. So what are you waiting for? Go for the next one! 05.03. ムゥンズイせき [053] (Munzui Gate?) 06. Items [061] 06.01. Usable ビストロカレー (BisuturoKaree - Bistro Curry) -> 2000/1000. -> Restores a lot of HP. -> Mainly from chests. フラムゥのはね (FuraMuu No Hane - FuraMuu Feather) -> 50/25. -> Warps you out of the Vision you currently are in. -> Many stores and from chests. ハチミツジュース (Hachimitsu Juusu - Honey Juice) -> 180/90. -> Restores some SP. -> Many stores and from chests. そくせきラーメン (Sokuseki Raamen - Instant Ramen) -> 600/300. -> Recovers moderate HP. -> Many stores and from chests. やさいジュース (Yasai Juusu - Vegetable Juice) -> 150/75. -> Recovers Status ailments. -> Several shops. ゆでたまご (Yudetamago - Boiled Eggs) -> 20/10. -> Recovers little HP. -> Many stores and from chests. [062] 06.02. Accessories AGバッジ+3 (AG Bajji +3 - AG Badge +3) -> AG+3. AGバッジ+5 (AG Bajji +5 - AG Badge +5) -> ???/75. -> AG+5. -> Found in World 2, Vision 2, Area 1. AGバッジ+7 (AG Bajji +7 - AG Badge +7) -> 200/100. -> AG+7. -> Can be purchased in a store in World 1.

```
ATバッジ+3 (AT Bajji +3 - AT Badge +3)
 -> AT+3.
 -> Obtained in World 1, Vision 2, Area 3.
ATバッジ+7 (AT Bajji +7 - AT Badge +7)
 -> Buy/Sell: 250/125.
-> AT+7.
 -> Can be purchased in a store in World 1.
ATバッジ+10 (AT Bajji +10 - AT Badge +10)
 -> ???/200.
 -> AT+10.
 -> Found in World 2, Vision 4, Area 3.
バルーのうらわざ (Baruu no Urawaza - Baru Underhanded Trick)
 -> ???/1200.
 -> Raises SP Recovery per hit by 1.2.
 -> Found in World 2, Vision 2, Area 4.
ビックリバッジ (Bikkuri Badge)
 -> ???/250.
-> DF+10, AT-2, AG-1.
 -> Obtained: World 1, Vision 4, after fight with Guntz.
ビックリバッジ2 (Bikkuri Badge 2)
 -> ???/340.
-> AT-5, DF+12.
 -> Found in World 2, Vision 2, Area 3.
ブルーストーン (Buruu Sutoon - Blue Stone)
 -> ???/1300.
-> Raises Blue attack power by 1.3.
 -> Found in World 2, Vision 4, Area 2.
DFバッジ+3 (DF Bajji +3 - DF Badge +3)
 -> DF+3.
DFバッジ+5 (DF Bajji +5 - DF Badge +5)
-> ???/60.
-> DF+5.
-> Enemy drops.
DFバッジ+7 (DF Bajji +7 - DF Badge +7)
-> 150/75.
 -> DF+7.
-> Can be purchased in a store in World 1.
ドキドキバッジ (Dokidoki Badge)
-> ???/230.
 -> AG+8, SP-3.
-> Obtained in World 1, Vision 6, Area 2.
ドキドキバッジ2 (Dokidoki Badge 2)
-> ???/400.
 -> DF-5, AG+11.
-> Found in World 2, Vision 4, Area 2.
DXバッジ+5 (DX Bajji +5 - DX Badge +5)
 -> 600/300.
```

```
-> AT/SP +5.
 -> Can be purchased in a store in World 2.
DXバッジ+7 (DX Bajji +7 - DX Badge +7)
 -> ???/450.
 -> AT/SP+ 7.
 -> Dropped by Evil Pamela at the end of World 2, Vision 4.
EXバッジ+5 (DX Bajji +5 - DX Badge +5)
 -> 700/350.
 -> DF/AG +5.
 -> Shop in World 2.
ヘンテコバッジ (Henteko Badge)
 -> ???/200.
 -> AT+9, AG-3.
 -> Obtained in World 1, Vision 3, Area 2.
ヘンテコバッジ2 (Henteko Badge 2)
 -> ???/300.
 -> AT-5, DF+12.
 -> Found in World 2, Vision 3, Area 1.
HPバッジ30 (HP Bajji 30 - HP Badge +30)
 -> ???/175.
 -> HP+30.
 -> Obtained in World 1, Vision 6, Area 4.
HPバッジ50 (HP Bajji 50 - HP Badge +50)
 -> ??/310.
 -> HP+50.
 -> Found in World 2, Vision 3, Area 5.
HPバッジ70 (HP Bajji 70 - HP Badge +70)
 -> 840/420.
 -> HP+70.
 -> Can be purchased in a store in World 2.
SPバッジ+3 (SP Bajji +3 - SP Badge +3)
 -> ???/40.
 -> SP+3.
 -> Obtained in World 1, Vision 6, Area 3.
SPバッジ+5 (SP Bajji +5 - SP Badge +5)
 -> ???/55.
 -> SP+5.
 -> Obtained in World 2, Vision 1, Area 4.
SPバッジ+7 (SP Bajji +7 - SP Badge +7)
 -> 180/90.
 -> SP+7.
 -> Can be purchased in a store in World 1.
SPバッジ+10 (SP Bajji +10 - SP Badge +10)
 -> ???/150.
 -> SP+10.
 -> Found in World 2, Vision 4, Area 4.
トンデモバッジ (Tondemo Bajji - Tondemo Badge)
 -> ???/150.
```

```
-> SP+11, AG-4.
-> Obtained in World 1, Vision 6, Area 1.
トンデモバッジ2 (Tondemo Bajji 2 - Tondemo Badge 2)
-> ???/250.
-> SP+15, DF-3, AG-2.
-> Obtained in World 2, Vision 1, Area 2.
よぼうちゅうしゃ (Yobouchuusha - Immunization Shots)
-> 500/250.
-> Protection against poison of 50%, plus 9 to Defense.
-> Many stores and from chests.
[063]
                 06.03. Miscellaneous
ぎんのバッジ (Silver Badge)
-> ???/100.
-> No use. Feel free to sell it.
-> Random places.
きんのバッジ (Gold Badge)
-> ???/300.
-> No use. Feel free to sell it.
-> Random places.
07. Weapons
Weapons follow the same way as with items, but they are instead listed
in the order you can acquire them.
07.01. Klonoa
07.01.01. Rings
[711]
かぜのリング (Kaze no Ringu - Wind Ring)
-> ???/100.
-> AT: 2 Slots. SP: 2 Slots.
-> From the beginning.
からかぜのリング (KaraKaze no Ringu - Dry Wind Ring)
-> ???/180.
-> AT: 3 Slots. SP: 4 Slots.
-> Obtained in World 1, Vision 4, Area 3.
しおかぜのリング (ShioKaze no Ringu - Sea Breeze Ring)
-> ???/210.
-> AT: 4 Slots. SP: 1 Slot.
-> Obtained in World 1, Vision 6, Area 2.
おいかぜのリング (OiKaze no Ringu - TailWind Ring)
-> 650/325.
-> AT: 4 Slots. SP: 5 Slots.
-> Shop in World 2.
[712]
                   07.01.02. Swords
ウイントソード (Uinto Soodo - Wind Sword)
-> ???/110.
-> AT: 3 Slots. SP: 3 Slots.
-> Obtained in World 1, Vision 3, after the boss.
```

```
ブリーズソード (Buriizu Soodo - Breeze Sword)
-> 820/410.
-> AT: 4 Slots. SP: 3 Slots.
-> Buy from Weapon Shop in World 1.
ブレイズソード (Bureizu Soodo - Blaze Sword)
-> 1800/900.
-> AT: 5 Slots. SP: 4 Slots.
-> Buy from Weapon Shop in World 2.
07.02. Guntz
[721]
                     07.02.01. Guns
マシンガン (Mashin Gan - Machine Gun)
-> ???/300.
-> AT: 5 Slots. SP: 2 Slots.
-> Start with.
パワーマシンガン (Pawaa Mashin Gan - Power Machine Gun)
-> 2600/1300.
-> AT: 6 Slots. SP: 4 Slots.
-> Shop in World 2.
ライトマシンガン (Raito Mashin Gan - Light Machine Gun)
-> ???/400.
-> AT: 4 Slots. SP: 7 Slots.
-> Found in World 2, Vision 3, Area 3.
08. Armor
08.01. Klonoa
[081]
シャツ (Shatsu - Shirt)
-> ???/50.
-> DF: 2 Slots. AG: 3 Slots.
-> Start with.
ながそでシャツ (Nagasode Shatsu - Long Sleeve Shirt)
-> ???/130.
-> DF: 3 Slots. AG: 2 Slots.
-> Obtained in World 1, Vision 4, Area 2.
みがるなシャツ (Migaruna Shatsu - Light Shirt)
-> 380/190.
-> DF: 2 Slots. AG: 4 Slots.
-> Buy from Weapon Shop in World 1.
えりつきシャツ (Eritsuki Shatsu - Good Luck Collar)
-> 420/210.
-> DF: 4 Slots. AG: 2 Slots.
-> Buy from Weapon Shop in World 1.
あつでのシャツ (Atsudeno Shatsu - Thick Shirt)
-> ???/700.
-> DF: 6 Slots. AG: 1 Slot.
-> Obtained in World 2, Vision 1, Area 3.
カジュアルシャツ (Kajuaru Shatsu - Casual Shirt)
```

-> ???/300. -> DF: 2 Slots. AG: 5 Slots. -> Found in World 2, Vision 2, Area 5. コットンシャツ (Kotton Shatsu - Cotton Shirt) -> 1800/900. -> DF: 5 Slots. AG: 6 Slots. -> Shop in World 2. [082] 08.02. Guntz ジャケット (Jaketto - Jacket) -> ???/200. -> DF: 4 Slots. AG: 4 Slots. -> Start with. タイトジャケット (Taito Jaketto - Tight Jacket) -> ???/400. -> DF: 5 Slots. AG: 2 Slots. -> Found in World 2, Vision 2, Area 2. レザージャケット (Rezaa Jaketto - Leather Jacket) -> 1800/900. -> DF: 5 Slots. AG: 6 Slots. -> Shop in World 2. ライトジャケット (Raito Jaketto - Light Jacket) -> ???/350. -> DF: 3 Slots. AG: 7 Slots. -> Found in World 2, Vision 4, Area 1. 11. Thanks/Copyright [011] Thanks: -> Well, so far only to Namco and Klonoa Works for this game. This FAQ/Walkthrough is copyright of Alan Quirino (grayfox 2510 (at) hotmail (dot) com). Ok, so let us go over a few basic things... Ownership, Borrowing Info, Contributing, etc.: 1) Please do not take any of this without my consent or at the very least, without a written gratitude in wherever you posted this. I had to spend quite some time getting all there is to this, or at least as close as possible, and well, if you have written any document of this kind and someone took something without gratitude then you must know it sucks... 2) Taking up part of the previous point, if you wish to take some information from my guide, then make it reasonable... I mean, don't take a whole section. Nonetheless, give credit where it's due; golden

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4) I try, but perhaps my efforts alone are not enough and thus I end up missing something here or there. Contributions are of course welcome, but be sure to be looking at the latest version, which is always found here: http://www.gamefaqs.com/features/recognition/8373.html Or just to be sure, hit Ctrl+F5 while viewing this file to ensure it's not a cached version. Also, be sure to put "Klonoa Heroes" or the like as the subject of your mail. If you wish for me to put you under a special name, include so. I normally also include e-mails just for reference, but if you want otherwise, then please let me know.

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- First and foremost, I am NOT allowing other sites to post my works. The only sites that can host this at the time, are both GameFAQs and NeoSeeker. GameSpot is a wild card, since they are the only ones allowed to link from GameFAQs.com. Be advised however, while NeoSeeker does its best to keep updated, some things might happen or the like, since I only manage my files at GameFAQs. So check both just in case.
- 2) So, assuming you indeed had permission to post this... Do not change the format, the font size, the font... Nothing. Why? Simple, the whole basis of this guide is based on the current format, so changing it will simply corrupt the whole file or make it hard to read.
- 3) Pay note that this is a free FAQ/Walkthrough. I make nothing out of this, so why should you? In other words, don't charge people for this. If I allowed this to be on display in your site, it must be free. Do not go around distributing this asking for money either. In short, don't get money at all for this...
- 4) Yes, I do get questions about this... You are free to download this and store it on your computer. No problem with that, just be careful with the format unless you want to have trouble reading. But if you want to e-mail me for any reason, make sure you are using the latest version...

Mailing, Inquires, etc.:

- 1) Ok, first of all, go to the TOC (Table of Contents). Then look at it again, and again a third time. Sorry for stressing that out, but most often the answers to your questions can be found in a particular section of the guide. Make sure you are also viewing the latest version, which will always be found at: http://www.gamefaqs.com/features/recognition/8373.html Hit Ctrl+F5 to make sure you aren't seeing a cached version. That aside, if you still need to contact me for an inquire, then put a subject relevant to the game such as, but not limited to "Klonoa Heroes." {No Subject} mails will be deleted 99% of the time, so...
- 2) In addition to the previous point, I reserve the right to answer or not, and as such, I will only answer questions that I missed to detail here at all, or extreme cases. Mails asking about information that is already found here might, and probably will end up in the trash can on my mail account.
- 3) A few things though, use proper grammar and spelling for all that is holy. Even if the answer can be found here, the odds of me answering a mail like those will raise if you took the time to write properly. Now,

I understand not everyone knows English, heck, even mine ain't that good, but if so, say so. Is that so much to ask?

4) Lastly, I check my mail around twice a day. Some times even more, but on the rare occasion, allow up to two business days for a reply. If they are gone and you haven't heard back from me, then either the mail got lost, both mine or yours. That, or I ignored your mail for X reason, such as, but not limited to: Crappy grammar, inquires already answered here, etc.

So what if it's a long TOS, it needs to be done nowadays... *Rolls eyes*

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