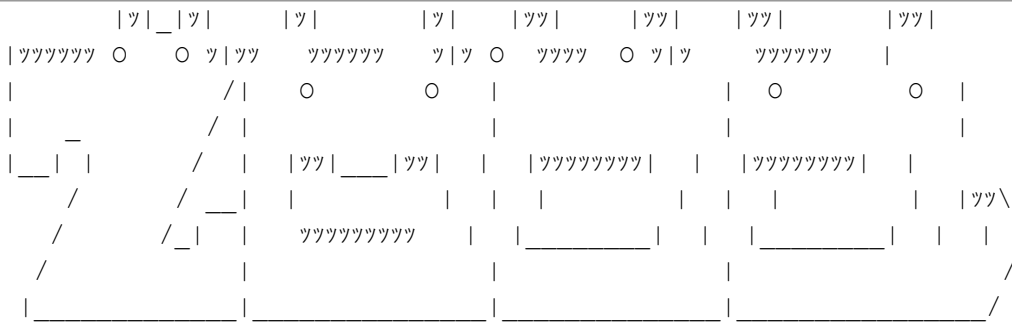


Minna no Soft Series: Z000 (Import) FAQ

by Devis0r

Updated on Apr 1, 2004



Minna no Soft Series: Z000

=====
-----Contents-----
=====

- 1. Introduction
- 2. Game Basics
 - 2.1 Controls
 - 2.2 Menus
 - 2.3 HUD
- 3. Walkthrough
 - 3.1 Z000
 - 3.2 100 Level Up!
 - 3.3 Time Challenge
 - 3.4 200,000 Point Challenge
 - 3.5 Quest Mode
- 4. Extras
 - 4.1 Secrets
 - 4.2 Scoring
 - 4.3 Tips
- 5. FAQ
- 6. Guide Disclaimer

=====
-----1. Introduction-----
=====

Z000 is played with 64 panels featuring pictures of 8 different animals. At the very start of the game you will see the panels laid out randomly on a field.

The object of the game is to clear all of the panels to get 100 cleared points for each animal. They must be removed in a line of more than three.

=====
-----2. Game Basics-----
=====

=====
-----2.1 Controls-----
=====

-----D-Pad
Move in the direction pressed.

-----A Button:
Select.
Hold A and a direction to move a tile in the direction pressed.

-----B Button:
Cancel / Use Hint.

-----L Button:
Nothing.

-----R Button
Nothing.

-----Start/Pause Button:
In-Game Menu

-----Select
Nothing.

=====
-----2.2 Menus-----
=====

-----Start Game

- ZOOO
Begin a normal game.

- 100 Level Up!
Begin a levelling up game.

- Time Challenge
Go against the clock.

- 200,000 Point Challenge
Get to 200,000 to finish.

- Quest Mode
Play through missions.

-----Tutorial
Shows you how to get a line and how to lose.

-----High Scores
Displays the games high scores.

-----Start/Pause
Brings up a menu, you can choose to do a few things here.

- Continue
Continue the game.

- Options
1. BGM : Toggle the Background Music on or off
2. ??? : Toggle the ??? on or off.
3. Voice : Toggle the voices on or off.

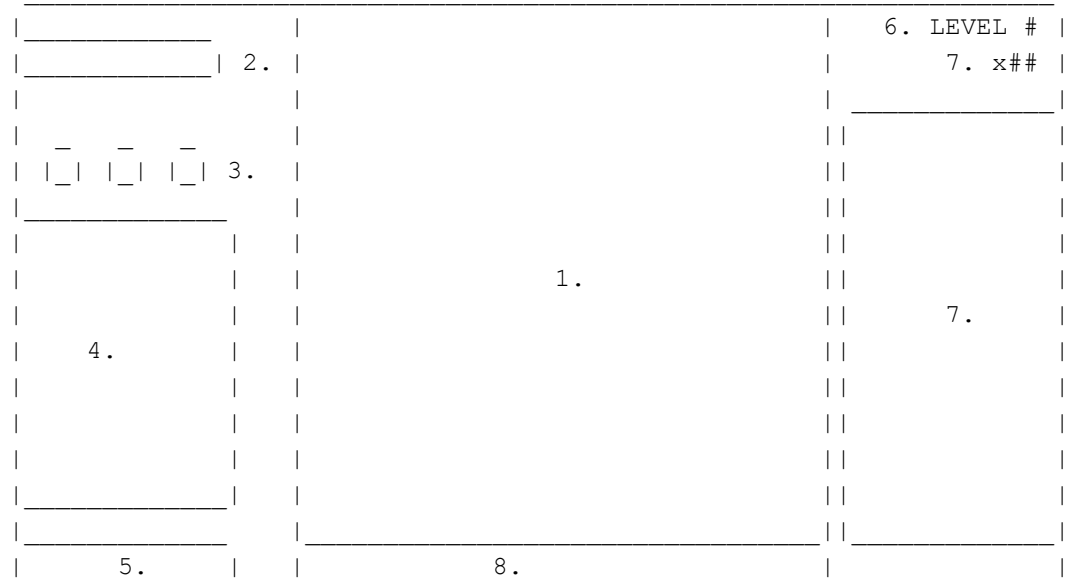
- Quit
Quit the game.

=====
 -----2.3 HUD-----
 =====

Otherwise known as the on-screen display.

=====
 - Standard Display -
 =====

This is the area you are usually play in.



~~~~~

1. Area of play.
2. Points display.
3. Hint boxes.
4. Displays the lucky animal and rank.
5. Time played.
6. Displays how many chances you have.
7. Animal Counter.
8. Timer Bar.

=====  
 -----3. Walkthrough-----  
 =====

=====  
 - 3.1 Z000 -  
 =====

=====  
 Overview  
 =====

The normal mode. Z000 is a game where you must match up three panels of animals. There are lucky animals which give you extra points. This mode is endless until you die. After you die you will be given a high score that is

saved onto the game.

=====  
Tips  
=====

Since the blocks are completely random, I can't give any specific walkthrough to the game, but I can give you strategies on the game.

- Look around on the field and try to remember where each of the panels are.
- Every time you clear a line look at the new panels that come down.
- If you are stuck press B to use up a hint.
- For extra points get the lucky animal (displayed on the left).
- Keep an eye on the timer
- Every time you get a new level the field will be cleared, take a moment to remember where the panels are now.

=====  
- 3.2 100 Level Up! -  
=====

=====  
Overview  
=====

Basically the same as the normal Z000 mode, but the timer goes much faster. Try to get to level 100!

=====  
Tips  
=====

Not much of a difference in strategies.

- Keep an eye on the timer.
- Clear the lucky animal for bonus time.
- Look around on the field and try to remember where each of the panels are.
- Every time you clear a line look at the new panels that come down.
- If you are stuck press B to use up a hint.
- Every time you get a new level the field will be cleared, take a moment to remember where the panels are now.

=====  
- 3.3 Time Challenge -  
=====

=====  
Overview

=====  
This is basically exactly the same as 100 Level Up! mode, but more about time,  
and seems much easier (depends on your skill).

=====  
Tips  
=====

Almost the same.

- Keep an eye on both timers.
- Clear the lucky animal for bonus time.
- Look around on the field and try to remember where each of the panels are.
- Every time you clear a line look at the new panels that come down.
- If you are stuck press B to use up a hint.
- Every time you get a new level the field will be cleared, take a moment to remember where the panels are now.

=====  
- 3.4 200,000 Point Challenge -  
=====

=====  
Overview  
=====

This mode is almost exactly like the normal Z000 mode, but you must achieve 200,000 points to win.

=====  
Tips  
=====

- Look around on the field and try to remember where each of the panels are.
- Every time you clear a line look at the new panels that come down.
- If you are stuck press B to use up a hint.
- For extra points get the lucky animal (displayed on the left).
- Keep an eye on the timer
- Every time you get a new level the field will be cleared, take a moment to remember where the panels are now.

=====  
- 3.5 Quest Mode -  
=====

=====  
Overview

=====  
Do many challenges and beat the game.

=====  
Quest 1  
=====

Eliminate the animals that appear on the left in the order they appear. This quest is fairly easy.

=====  
Quest 2, 3  
=====

Clear the amount of points shown on the left before the timer runs out.

=====  
Quest 4  
=====

Capture 15 Giraffes in points.

=====  
Quest 5  
=====

Don't reset (?) I'm not too sure about this one.

-----  
Hi,  
In Quest 5 "Don't reset" you have to bring the one blinking tile to the bottom of the playfield. If you click on this blinking tile, the playfield gets reset, so don't reset! ;)

It's hard to do and you need a lot of luck.  
Michael

-----  
Contributed by Michael.Buchholz(at)nintendo.de

=====  
Quest 6  
=====

Achieve 20,000 points.

=====  
Quest 7  
=====

Clear 15 lines.

=====  
Quest 8  
=====

Basically the same as 100 Level Up! I don't see any major differences.

-----4. Extras-----

-----4.1 Secrets-----

- Rabbit

Unlock the rabbit by completing Z000 mode (getting up to level 10+).

-----4.2 Scoring-----

| Animals   | Points | Lucky Points | Points are for a line of 3. |
|-----------|--------|--------------|-----------------------------|
|           |        |              | Lines of four points: 60    |
| Crocodile | 30     | 60           | Lines of four lucky: 120    |
| Elephant  | 30     | 60           |                             |
| Giraffe   | 30     | 60           | The points go up by 30 for  |
| Hippo     | 30     | 60           | each line cleared.          |
| Lion      | 30     | 60           | Lucky points are doubled.   |
| Monkey    | 30     | 60           |                             |
| Panda     | 30     | 60           | Lines of five points: 90    |
| Rabbit    | 30     | 60           | Lines of five lucky: 180    |

~~~~~

-----4.3 Tips-----

- Look around on the field and try to remember where each of the panels are.
- Every time you clear a line look at the new panels that come down.
- If you are stuck press B to use up a hint.
- For extra points get the lucky animal (displayed on the left).
- Keep an eye on the timer
- Every time you get a new level the field will be cleared, take a moment to remember where the panels are now.

-----5. FAQ-----

If you have any questions e-mail me (The link is at the bottom and follow the guidelines).

1. I don't understand your guide, what do I do!?
A: Sometimes I might have gone a little bit further, just try to go on with the game, if you still don't know what to do, e-mail me and I will revise the section(s).
2. Why is this FAQ so small?
A: There isn't much in this game, and the panels don't have any special features so there's no need to put them in. The main reason is because the game is so small, but the game is just so

much fun to play.

=====
-----6. Guide Disclaimer-----
=====

=====
- Sites That Are Allowed -
=====

Sites that are allowed to use my guide are:

- http://www.gamefaqs.com
- http://www.ign.com
- https://www.neoseeker.com

This FAQ may not be referenced or altered without permission from myself. This FAQ is an exclusive to the above website(s) and may not be hosted elsewhere. Alteration of this Copyright is punishable under Title 17 Chapter 5 Section 506(d) of US Copyright Law for a fine of up to \$2,500.

=====
- Reproduction -
=====

I don't mind if this guide is posted somewhere. But please include the copyright, and read the warning in the previous section.

Copyright (c) 2003 Oscar C. - <http://pub82.ezboard.com/bbirdbrainsboard>

Or The HTML version (make sure you get rid of the asterisk's *)

<*a href="http://pub82.ezboard.com/bbirdbrainsboard"*>
Copyright (c) 2003 Oscar C. <*/a*>

=====
- E-Mailing Me -
=====

- No Spam/flaming/pathetic hacking attempts
- Must not be answered in the Guide already (Make sure you look carefully)
- Make sure it's about this game. I have enough Spam as it is.
- Using proper grammar and spelling might enhance your chances of being answered.
- Comments/Criticism/Something that should/needs on the guide be changed are allowed.

My E-mail: Devis0r@hotmail.com

=====
- Credits -
=====

- Success for making the game.