

Mortal Kombat Advance FAQ/Move List

by bathtubgin15

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MORTAL KOMBAT ADVANCE FAQ

WRITTEN BY: S-DOGG

VERSION 1.8

E-mail: phishphan1430@hotmail.com

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Table of Contents:

1. Introduction
2. Updates
3. Controls
4. Characters
5. Bosses
6. Difficulties
7. Options
8. Secrets
9. My Own Review
10. Moves
11. Endings **SPOILERS**
12. Outroduction

((1)) Introduction

This FAQ is for only Gamefaqs. Any illegal reproduction of this will be notified to me, and it's also a good way to get your @\$ \$ kicked. Just don't do it, ok? Good. Also, the game is based on Ultimate Mortal Kombat 3, so don't ask. And, if anyone hasn't figured it out yet, my e-mail is at the title. If you're stuck, e-mail me so I can get you un-stuck.

((2)) Updates

December 29, 2001: 1.1: Started the frekin' thing. Got done with 85% of it. Stopped during moves chapter, cause I felt tired and needed some root beer.

December 30, 2001: 1.2: Continued at moves chapter. Finished it AND everything else. Woou. Now, I need the endings and missing fatality and friendship names, and the entire thing is complete.

December 30, 2001: 1.3: Got Cyrax's, Ermac's, Jade's, and Jax's ending. Also got Ermac's friendship name: Computer in the Box??? I need some root beer.

December 31, 2001: 1.4: Oops. Made a mistake on Sonya's friendship. I have it corrected, so don't anyone panic. Found a move for Human Smoke. Also got Kabal's, Kano's, Liu Kang's, and Kitana's ending. Also added some nifty names to character roster. Check em out. Got Classic Sub-Zero's friendship name.

January 1, 2002: 1.5: Happy New Year's, and stuff. Got Rain's friendship and fatality name. Also got Nightwolf's, Kung Lao's, Mileena's, and Noob Saibot's ending.

January 6, 2002: 1.6: Sorry I haven't been around lately. I got Rain's, Scorpion's, Sindel's, and Reptile's ending. Made a little change on Rain's friendship name. Also have strategies for Motaro and Shao Kahn, upon request.

January 7, 2002: 1.7: Thanks to CSTAN730 for contributing Human Smoke's fatality. Got Sektor's, Smoke's, and Shang Tsung's ending.

January 8, 2002: 1.8: Got Sonya's and Stryker's endings. Not much today.

((3)) Controls

L-Shoulder: Run (hold)
R-Shoulder: Block (hold)
Up: Jump
Down: Duck
Left: Move (forward/backward; depending on your situation)
Right: Move (forward/backward; depending on your situation)
A: Kick/Advance in Menu
B: Punch/Return in Menu
Start: Pauses game
Select: No use

((4)) Characters

This is the official roster for MKA.

Cyrax- Lin Kuei cyborg assassin
Jade- friend to Kitana
Kabal- survivor of Kahn's extermination squads
Ermac- dark ninja
Jax- Special Forces agent
Kano- Black Dragon leader
Kitana- princess of Edenia
Liu Kang- Mortal Kombat champion
Nightwolf- Native American warrior
Kung Lao- Shaolin monk warrior
Mileena- dark sister of Kitana
Noob Saibot- dark ninja
Rain- dark ninja
Scorpion- deadly ninja
Sindel- queen to emperor Shao Kahn
Reptile- mutant assassin
Sektor- Lin Kuei cyborg assassin
Smoke- Lin Kuei cyborg assassin
Shang Tsung- second hand to Shao Kahn
Sonya Blade- Special Forces agent
Stryker- riot police leader
Classic Sub-Zero- Lin Kuei ninja
Sub-Zero- treasoner to Lin Kuei
Human Smoke (secret)- Lin Kuei ninja
Motaro (secret)- your worst nightmare
Shao Kahn (secret)- the dark emperor

Sadly, three characters were programmed out. They are Sheeva, Johnny Cage, and Raiden. But Raiden does appear in Nightwolf's Friendship, so be glad of that.

((5)) Bosses

There's only two bosses, but they're EXTREMELY hard!

Motaro- Half beast, half horse. He can teleport, and use his tail to trip you. He can also shoot fireballs out of his tail. Not only that, he can use

his heel hoofs to uppercut you. Don't use any magic moves, cause he'll deflect them right back at you.

STRATEGY: Keep high kicking him, even if he's blocking, which he probably is. He'll slowly lose power, so if you keep doing it, you could get a flawless victory. Strangely, this only works if you're on the left and Motaro is on the right. If you're on the right, you'll kind of deflect off of him, which is strange.

Shao Kahn- The dark emperor. He uses his magic to try to kill you, and he also uses a hammer to smack you with. He'll also try to mow you over, with himself! I don't think he's as hard as Motaro, but still, he's not easy.

STRATEGY: Do the same thing as you did with Motaro. Since Shao Kahn is smaller than Motaro, you may jump over him. If you do that, just keep high kicking him, and he'll be down in no time.

((6)) Difficulties

When you've selected your fighter, you have four towers to choose from:

Novice: Easy one. It's very short, and only consists of several fighters, plus Motaro and Shao Kahn, and an Endurance level. The fighters are Scorpion, Classic Sub-Zero, Jade, Cyrax, and Kung Lao.

Warrior: A little harder than Novice. There's one more fighter to fight, who is Sub-Zero, including Motaro and Shao Kahn, and an Endurance level.

Master: Harder than the previous two. A fighter is added from Warrior, who is Sindel, plus Motaro and Shao Kahn, and an Endurance level.

Grandmaster: The hardest of em all. A fighter is added from Master, who is Noob Saibot, plus Motaro, and Shao Kahn, and TWO Endurance levels (you only fight Noob Saibot in the second endurance level).

((7)) Options

The options is under Start at the Main Menu.

NOTE: Use Left and Right to switch between categories, and use Up and Down to toggle the category you've selected.

Difficulty: Either Easiest, Easy, Medium, Hard, or Hardest.

Blood: On or off.

Fatalities: On or off. These are characters specials to finish off opponents.

Contrast: Adjust the lighting to your heart's content.

Handicap: Adjust it however you want. Beginners should have more than experienced players.

((8)) Secrets

Fight as Human Smoke- Beat the game under the Warrior tower. Start a new game and highlight the mystery box to get Human Smoke.

Fight as Motaro- Beat the game under the Master tower. Start a new game and highlight the mystery box to get Motaro.

Fight as Shao Kahn- Beat the game under the Grandmaster tower. Start a new game and highlight the mystery box to get Shao Kahn.

((9)) My Own Review

Graphics- Quite impressive, but not great. Fighters look like paper dolls.

Backgrounds are kinda boring. I give it a 7.

SCORE: 7

Sound- Nice voices. Goes with each character. Music is very annoying! I give it an 8.

SCORE: 8

Gameplay- Feels very like UMK3, but only one fatality and one friendship?!

Hard to do a trip. I give it a 7.

SCORE: 7

Value- 5 difficulties and 4 towers. May last you maybe a month to master.

Secrets! I give it an 8.

SCORE: 8

OVERALL SCORE: 7.5

((10)) Moves

These are special moves that each character has. Follow the key so you can understand the letters.

KEY:

B- Back

F- Forward

BL- Block

RN- Run

K- Kick

P- Punch

U- Up

D- Down

Also, if the moves say something like B + P, that means you push Back and Punch at the same time.

EXAMPLE- D + K; means D and K pushed at the same time

CYRAX

Close Bomb- B, B, K

Far Bomb- F, F, K

Teleport- F, D, BL

Air Throw- BL (while in the air)

Net Capture- B, B, P

FRIENDSHIP- Dance- RN, RN, RN, U

KOMBOS- (3)- P, P, P

(3)- K, K, B + K

(6)- P, P, K, P, K, B + K

FATALITY- Self Destruct- D, D, F, U, RN

JADE

Boomerang- B, F, P

Upward Boomerang- B, F, F, P

Downward Boomerang- B, B, D, K

Returning Boomerang- B, B, F, P (if it misses opponent)

Shadow Kick- D, F, K

FRIENDSHIP- Pogo Stick- B, D, B, B, K
KOMBOS- (4)- P, P, P, D + K
(4)- K, K, K, B + K
(7)- P, P, P, K, K, K, B + K
FATALITY- Staff Impale- RN, RN, RN, BL, RN

****KABAL****

Fireball- B, B, P
Tornado Run- B, F, K
Ground Razor- B, B, B, RN
FRIENDSHIP- Marshmallow Roast- RN, K, RN, RN, U
KOMBOS- (6)- K, K, P, P, K, B + K
(6)- K, K, P, P, P, D + P
FATALITY- Soul Scream- RN, BL, BL, BL, K

****ERMAC****

Fireball- D, F, P
Teleport Punch- D, B, P
Telekinetic Slam- B, D, B, D
FRIENDSHIP- Computer in the Box- P, P, BL, RN
KOMBOS- (4)- K, K, K, B + K
(5)- P, P, P, K, BL + K
(4)- P, P, P, D + P
FATALITY- Uppercut Decapitation- RN, BL, RN, RN, K

****JAX****

Missile- B, F, P
2 Missiles- F, F, B, B, P
Dash Punch- F, F, K
Ground Pound- K, K, K
Air Throw- BL (while in the air)
FRIENDSHIP- Jump Rope- K, RN, RN, K
KOMBOS- (3)- K, K, B + K
(7)- K, K, P, P, BL, P, D + P
FATALITY- Giant Stomp- RN, BL, RN, RN, K

****KANO****

Cannon Ball- F, F, K
Upward Cannon Ball- B, F, K
Grab and Choke- B, D, F, P
Air Throw- BL (while in the air)
FRIENDSHIP- Bubble Gum- K, RN, RN, K
KOMBOS- (5)- P, P, K, K, B + K
(4)- P, P, D + P, D + P
FATALITY- Eye Laser- P, BL, BL, K

****KITANA****

Fan Toss- F, F, K
Fan Lift- B, B, B, P
Square Wave Punch- D, B, P
FRIENDSHIP- Bubbles- D, B, B, K, K
KOMBOS- (4)- K, K, K, B + K
(3)- P, P, P
FATALITY- Kiss of Death- RN, RN, BL, BL, K

****LIU KANG****

High Fireball- F, F, P
Low Fireball- B, B, P
Dragon Kick- F, F, K
Bicycle Kick- K, K, K, F
FRIENDSHIP- Dragon Shadow Puppet- RN, RN, RN, D + R
KOMBOS- (6)- P, P, B + P
 (7)- P, P, BL, K, K, K, B + K
FATALITY- Flame Engulf- F, F, D, D, K

****NIGHTWOLF****

Arrow- D, F, P
Hatchet Uppercut- D, B, P
Shadow Charge- F, F, K
Shield- B, B, K
FRIENDSHIP- Raiden Morph/MK2 Drop- RN, RN, RN, P
KOMBOS- (3)- K, K, B + K
 (8)- K, P, P, P, D, B + P
FATALITY- Enlightenment- U, U, B, F, BL

****KUNG LAO****

Hat Throw- B, F, P
Spin Shield- F, D, F, RN
Teleport- D, U
FRIENDSHIP- Hat Frisbee- RN, P, RN, K
KOMBO- (8)- P, P, P, P, K, K, B + K
FATALITY- Spin of Death- RN, BL, RN, BL, D

****MILEENA****

Sai Shot- F, F, P
Teleport Kick- F, F, K
Roll- B, B, D, K
FRIENDSHIP- Pretty- D, D, B, F, P
KOMBOS- (4)- P, P, U + P, D + P
 (4)- K, K, K, B + K
 (6)- P, P, K, K, K, K
FATALITY- Nail Spit- D, F, D, F, P

****NOOB SAIBOT****

Katatonic Blast- D, F, P
Mirror Image Throw- F, F, P
Teleport Slam- D, U
FRIENDSHIP- N/A
KOMBOS- (4)- K, K, K, K
 (4)- P, P, P, K
FATALITY- N/A

****RAIN****

Lightning- B, B, P
Blue Bubble- D, F, P
Power Kick- B + K
FRIENDSDSHIP- Mary Poppins- K, K, B, B
KOMBOS- (4)- P, P, P, B + P
 (4)- K, K, P, P

(6)- K, K, K, K, B + K

FATALITY- Lightning Shock- P, RN, RN, P

****SCORPION****

Spear- B, B, P

Teleport Punch- D, B, P

Air Throw- BL (while in the air)

FRIENDSHIP- Skull in the Box- B, F, F, B, K

KOMBOS- (3)- P, P, D + P

(4)- P, P, K, B + K

(4)- K, K, K, K

FATALITY- Hell Raiser- D, D, U, K

****SINDEL****

Fireball- F, F, P

Air Fireball- D, F, K (while in the air)

Levitate- B, B, F, K (BL to get down)

FRIENDSHIP- Field Goal- RN, RN, RN, RN, RN, U

KOMBOS- (3)- P, P, D + P

(5)- K, P, P, P, K

(4)- K, P, P, D + P

FATALITY- Death Shriek- RN, BL, RN, RN + BL

****REPTILE****

Acid Spit- F, F, P

Fast Forceball- F, F, K

Slow Forceball- B, B, P

Slide- B + BL + P + K

Invisibility- D, U, K

FRIENDSHIP- Reptile in the Box- D, F, F, B, K

KOMBOS- (3)- K, K, B + K

(4)- P, P, K, B + K

(3)- P, P, D + P

FATALITY- Acid Puke- B, F, D, BL, K

****SEKTOR****

Missile- F, F, P

Teleport Uppercut- F, F, K

FRIENDSHIP- Ring the Bell- RN, RN, RN, D

KOMBOS- (3)- P, P, D + P

(5)- P, P, K, K, B + K

FATALITY- Flamethrower- F, F, F, B, BL

****SMOKE****

Spear- B, B, P

Teleport Throw- F, F, K

Air Throw- BL (while in the air)

Invisibility- D, U, K

FRIENDSHIP- Horn- RN, RN, RN, K

KOMBOS- (3)- P, P, P

(5)- P, P, K, K, P

FATALITY- Earth Bomb- U, U, F, D

****SHANG TSUNG****

Flaming Skull- B, B, P
2 Flaming Skulls- B, B, F, P
3 Flaming Skulls- B, B, F, F, P
Skulls from Hell- F, B, B, K
FRIENDSHIP- Joust- K, RN, RN, D
KOMBOS- (3)- K, K, B + K
 (5)- K, P, P, P, B + K
FATALITY- Soul Sucker- RN, BL, RN, BL
MORPHS- Cyrax- BL, BL, BL, F
 Ermac- D, D, U, F, K
 Jade- F, F, D, D, BL
 Jax- F, F, D, P, BL
 Kabal- P, BL, K, F
 Kano- B, F, K, F, K
 Kitana- F, D, F, F, BL
 Kung Lao- F, F, BL, F
 Liu Kang- F, D, B, U, K
 Mileena- F, BL, K, F, K
 Nightwolf- U, U, U, D, BL
 Reptile- F, BL, BL, K, BL
 Scorpion- D, D, F, P, K
 Sektor- D, F, B, F
 Sindel- B, D, B, K
 Sonya Blade- D, F, P, BL, BL
 Stryker- F, F, F, K
 Sub-Zero- F, D, F, P
 Classic Sub-Zero- BL, BL, F, F, K

NOTE: Shang Tsung cannot transform into Rain. Why? I don't know.

****SONYA BLADE****

Ring Toss- D, F, P
Square Wave Punch- F, B, P
Upward Bicycle Kick- B, B, D, K
FRIENDSHIP- Dance- B, F, B, D, RN
KOMBOS- (5)- P, P, K, K, B + K
 (4)- P, P, D + P, D + P
FATALITY- Kiss of Death- BL, F, D, D, RN

****STRYKER****

High Grenade- D, B, P
Low Grenade- D, D, P
Nightstick Toss- F, F, K
Nightstick Trip- F, B, P
Gun- B, F, P
FRIENDSHIP- Crossing Guard- P, RN, RN, P
KOMBOS- (3)- P, P, D + P
 (4)- K, P, P, D + P
FATALITY- Bomb- D, F, D, F, BL

****CLASSIC SUB-ZERO****

Freeze- D, F, P
Ground Freeze- D, B, K
Slide- B + P + BL + K
FRIENDSHIP- Snowman in the Box- RN, P, P, BL
KOMBOS- (4)- P, P, P, D + P
 (5)- P, P, K, K, B + K

FATALITY- Head Rip- B, B, F, F, P

SUB-ZERO

Freeze- D, F, P

Ice Shower- B, D, F, P

Slide- B + P + BL + K

FRIENDSHIP- Snowman- K, RN, RN, U

KOMBO- (6)- P, P, P, K, K, B + K

FATALITY- Body Breaker- BL, BL, RN, BL, RN

HUMAN SMOKE

Spear- B, B, P

FRIENDSHIP- N/A

KOMBOS- ?

FATALITY- Uppercut Decapitation- RN, BL, RN, RN, K

MOTARO

N/A

SHAO KAHN

N/A

((11))) Endings

!CAUTION!- If you don't want to see character endings, then skip this whole section, because it DOES contain spoilers.

*****SPOLILERS!!!!!!!!!!!!!!*****

Cyrax- "Cyrax is captured by Sub-Zero and reprogrammed with new orders: Destroy Shao Kahn. With Kahn unable to detect the assassin's souless presence, Cyrax delievrs a sucessful sneak attack, but after eliminating Kahn and saving Earth, Cyrax awaits orders from his Lin Kuei headquarters. The orders never came, and Cyrax malfunctions. He ends up stranded in the middle of a vast desert, blindly heading towards his base."

Jade- "Jade makes the decision to assist her long time friend, Kitana. She thwarts an assasination attempt by Reptile against the princess and fendes off other Outworld enemies. This clears the path for Kitana to turn Sindel against the emperor Shao Kahn. With Sindel removed as an enemy, Jade finds herself facing the emperor in kombat. She defeats him, and both earth and her former homeland of Edenia are transformed to their original state. Jade has earned herself a place amongst the great heroes of Mortal Kombat."

Kabal- "After returning from near death, Kabal swears revenge against his attackers. He fights alongside the other Earth warriors. When he defeats Motaro and the mighty Shao Kahn, he proves that he truly is the chosen one. Before the invasion, Kabal lived a life of crime. He was once a member of the Black Dragon along with Kano. Now Kabal devotes his life to fighting injustice. He will give crime inner circles a new reason to fear."

Ermac- "When Kahn finally eliminates his opposition, he finds a new, surprising foe in Ermac. The Outworld souls that give life to the warrior did not trust their tyrannical leader who planned to consume the powerful life

force for his own power. Even Shao Kahn's power was no match for the overwhelming strength of the legions of deceased Outworld warriors. They destroyed their master in a battle that devastated the entire realm. Ermac was left behind to rule it with his own brand of oppression."

Jax- "The second time Jax battles the forces of Shao Kahn, he comes prepared. Thought to be the strongest man on Earth has no problem proving it first by beating Kahn's armies, then by defeating the emperor himself. When the world reverts back to normal, Jax and Sonya start the OWIA (Outer World Investigation Agency). Jax runs the explanatory division, which learns to open the portals through science, not magic. He leads the first expedition into the mysterious new realm."

Kano- "When Shao Kahn lets Kano live, he fails to realize the resourcefulness of the scheming human. Kano lures Kahn's army away on a false mission, then nukes them using a stolen weapon. He fights the remaining warriors, and finally defeats Kahn himself. Kano's true intention is to take over the souls which Kahn once possessed. But Kano is unable to control the spirits as they escape and attack him. Rumored to have suffered a violent death, Kano was ignorant of the fact that he saved the world he tried to conquer."

Kitana- "Kitana evades the evil clutches of Shao Kahn and escapes into the unknown regions of Earth. She survives an assassination attempt by the vile creature Reptile and allies herself with one time comrade Jade. Together, with the help of Earth's warriors, Kitana reaches Sindel and turns the queen against her emperor. With Shao Kahn defeated, the Earth is changed back to its original state, as is Kitana's realm of Edenia. She will be forever in debt to her friends from Earth as she rules the new realm of Edenia at Queen Sindel's side."

Liu Kang- "After thwarting Shao Kahn in the past, Liu Kang finds himself the main target of Kahn's extermination squads. But Kang is the reigning Mortal Kombat champion, and he proves it by easily defeating Kahn's minions. But it's the apparent death of his friend Kung Lao that enrages Kang and enables him to find the strength to defeat Shao Kahn. Then, before the portal closes, Liu Kang is greeted by Princess Kitana and thanked for saving the Earth and the Outworld."

Nightwolf- "Nightwolf helps other Earth warriors escape to his sacred land. Once there, they regroup and form a plan of attack against Shao Kahn's invasion. Nightwolf has trained hard for this battle. Finally, he faces Shao Kahn and emerges victorious. When Earth returns to its normal state, Nightwolf peacefully regains the lands his Native American people lost over many years. They establish their own proud nation and soon become the great leaders of Earth."

Kung Lao- "When Kahn invades Earth, Kung Lao must scrap his plans of returning the White Lotus Society. He instead must focus on the new tournament. He seeks Liu Kang and together they battle Kahn's forces fearlessly. Using the knowledge he obtained as a Shaolin monk, he fights in the name of his great ancestor, the original Kung Lao. He emerges victorious, but suffers from injuries during the battle with Kahn. Believed to have passed away, Kung Lao joins his ancestor in a new life."

Mileena- "When Mileena is murdered, she finds her soul reborn in an evil place called the Netherealm. Here, she accepts servitude to an all mighty god known as Shinnok. It is Shinnok who allows her soul to be reborn on the Outworld. Her loyalty to Shao Kahn is replaced by her fear of Shinnok. Mileena plots to overthrow her own father. The ability to read Kitana's mind and predict the Earth warriors motives allows Mileena to set up her father's

downfall. When Kahn is weakened by the onslaught of attacks, Mileena takes the opportunity to destroy her father and allow Shinnok to step forward and take both realms for his own sinister purposes."

Noob Saibot- "At first a passive observer, Noob Saibot would soon receive orders to side with the evil emperor Shao Kahn. Saibot's leaders in the Netherealm want him to join Kahn's battle to gain his trust and to gain entrance into the Earth realm. When Kahn drops his guard, Noob Saibot is ordered to attack. With both the Earth realm and the Outworld's emperor defeated, the fallen elder god known as Shinnok can take both realms and gain the power he needs to strike back at the elder gods who banished him into the Netherealm."

Rain- "Rain fights valiantly for the emperor Shao Kahn. But it would be Kahn's own step daughter, the Princess Kitana, who turns Rain against him. Like Kitana, Rain's origins also come from the former realm of Edenia. He learns that his father was once a general in Edenia's army and died at the hands of Shao Kahn himself. Enraged at the truth of his own history, he joins Kitana in allying with the Earth realm warriors. But his allegiance comes under question when he mysteriously disappears during an extermination squad attack. To prove his loyalty, he embarked on a suicide mission to destroy Shao Kahn and end the menace once and for all."

Scorpion- "Scorpion is inadvertently released from his damnation in hell when Kahn's plan to take over that realm goes awry. Free to roam the Earth, Scorpion is enlisted by the emperor to aid him in his quest to destroy the chosen warriors. But, his allegiance to Shao Kahn falters when he discovers one of the chosen warriors to be Sub-Zero. Scorpion has vowed to protect the former ninja as restitution for killing his brother. Shao Kahn finds himself the victim of his own scheme as Scorpion is forced to turn against him. He destroys the emperor and Earth is returned to normal. Scorpion finds himself once again roaming the pits of hell, only to one day rise again."

Sindel- "Sindel receives visions of her true past and turns against Shao Kahn. She discovers that her true king was named Jerrod. They once had a daughter named Kitana and ruled a realm called Edenia before Kahn took it away in their own Mortal Kombat. He used Sindel as a pawn in his quest for Earth and took Kitana as his own daughter. But in defeating Shao Kahn, Sindel frees Earth. In doing so, she also liberates Edenia and insures a reunion with her daughter Kitana."

Reptile- "Reptile is ordered by Shao Kahn to find and kill Kitana. He is successful in completing his task, but upon returning, finds himself shunned by the emperor. Shao Kahn promised Reptile that if he was successful, he would resurrect Reptile's race. Shao Kahn never had any intention of fulfilling his promise. Enraged, Reptile turns against his master and defeats him in battle. But by killing his master, Reptile destroys the one chance to ever know his true race."

Sektor- "After eventually terminating Sub-Zero, Sektor is attacked by Shao Kahn's army. Unfamiliar with the Outworld warriors, Sektor fights back. He targets Kahn and all Outworld beings as threats to the Lin Kuei. Kahn's minions are no match for Sektor who fights his way into the fortress. Once inside, Sektor initiates his self-destruct sequence. The resulting explosion is so massive that it closes the portal and returns the Earth back to normal."

Smoke- "Smoke was once a friend and ally of Sub-Zero when they both tried to escape from being turned into machines by their ninja clan. But, Smoke is captured and transformed into a cyborg with a mission to find and kill his

former partner. But Smoke soon finds himself being pursued by Kahn's minions. He learns that he still has a soul, and his true mission is the destruction of the Outworld invaders. He defeats Kahn and saves the world, but is forever trapped in his artificial body."

Shang Tsung- "When Shao Kahn overtakes the Earth, he needs Shang Tsung to help locate the surviving humans. Granted new powers, he soon discovers his dark emperor's true plan, as soon as the remaining warriors are disposed of, Kahn will take Tsung's own soul. After learning of this, Tsung turns on his master. He catches Motaro off guard and defeats Shao Kahn. But before Earth can return to normal, Tsung takes all the souls as his own. He will forever rule the Earth with his own brand of evil."

Sonya Blade- "Sonya defeats her arch enemy Kano high atop a skyscraper near Shao Kahn's fortress. She then comes face to face with the emperor himself. In an incredible display of courage, Sonya wins. When the world returns to its normal state, Sonya has no trouble convincing her superiors to form the OWIA (Outworld Investigation Agency), devoted to protecting the Earth against possible future invasions from other realms."

Stryker- "Ignorant of why his soul was spared from the Outworld invasion, Stryker receives a vision from Raiden. He is instructed to travel west. He eventually meets the rest of Earth's warriors and learns the true meaning of his survival. He travels back to the city he swore to protect. Kahn is unfamiliar with this new combatant and is caught off guard. Stryker defeats the warlord and saves the entire planet. The chaos that consumed the city in the hours before the invasion are gone."

Classic Sub-Zero- ?

Sub-Zero- ?

Human Smoke- NO ENDING

Motaro- ?

Shao Kahn- ?

NOTE: All the endings will eventually be found by me, so don't worry.

((12)) Outroduction

S-DOGG thanx the following:

The MKA Instruction Booklet

Everyone who wrote a UMK3 FAQ for SNES

Midway

My desire to write something like this

My computer

Barq's (tm) Root Beer (it really does have bite!)

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Mortal Kombat Advance: Rated "M" for "Mature"

-Violence

-Blood & Gore

(means: Kids shouldn't play it!)

S-DOGG'S E-mail: phishphan1430@hotmail.com

This FAQ can only be seen on the following sites:

GameFAQS

Neoseeker

The e-mail is only available if you need help on something that's not in the FAQ, or if there's a mistake that needs to be corrected. That's it!

THE END

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