

# Need For Speed Underground FAQ

by system620

Updated to v1.5 on Jan 30, 2004

This walkthrough was originally written for Need For Speed Underground on the GBA, but the walkthrough is still applicable to the PS2 version of the game.

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THE UNOFFICIAL NEED FOR SPEED: UNDERGROUND FAQ/WALKTHROUGH

Version 1.5

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2. ABOUT THIS FAQ

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I am always keen to writing a FAQ. So as you all guessed it this is my first FAQ and when I log on to GameFAQs and found that there isn't any FAQ yet for this game, I decided to write one. This game is

straightforward just like all the other NeedFor Speed series on the PC, PS1 and PS2 so this FAQ will be a short one.

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### 3. VERSION HISTORY

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Version 0.70 - 20th January 2004

Version 1.1 - 22nd January 2004

Version 1.5 - 23rd January 2004

For version 1.5, I have added the updates for the underground mode.

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### 4. GAME MODES

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Need For Speed: Underground has 3 game modes, 1 car customizing mode, and 1 option mode.

The game modes are:

i)- Quick Race :

In this mode, you can choose up to 4 types of races

and they are :

#### 1.Circuit

In this mode, select a car, and you will have an option mode that appears, do whatever modifications you need and then continue on, and you will be able to select a track, then you will have to race depending on the lap you choose earlier on. You WILL not win the reward or credits to do modifications or unlock the cars.

#### 2.Sprint

I need not say any more on what to do but what this race is about. Basically you will have to race your way to the finishing line that is REAL short and is not even a lap. You WILL not win the reward or credits here, too.

#### 3.Drag

This should be fun but sometimes it gives you headache especially if you are using a car that has a very poor handling. This race is not like the two above that has an auto gear; you have to change the gear manually by pressing R or L. Even that this is a straight road, some opponents still can bang you from behind and cause you to over steer. You CAN use nitrous for this race and to use one, just press the "up" button to release nitrous. You WILL not win the reward or credits here, too.

#### 4. Drift

This is what some people I like to call a massive headache. First of all, like how the name of this type of race sounds, you will have your opponents' point of drifting and then you have a go. So you shall have to accelerate and turn by the obstacles by making sharp curves and trying not to hit the sides. If you do hit the sides, the point will not be accumulated. You can get a combo if you are good enough with sharp corners but if you hit the sides ALL your points that is on the mid-top of the screen will turn 0 and you can't turn back. If you try to turn back, then it's bye-bye for you as you are being disqualified.

ii)- Go Underground :

This mode is where you can go in and unlock performance and visual parts, unlock cars, and get some points. I will explain on this mode later ,refer vii)-Go Underground.

iii)- Multiplayer Mode :

Yes for those of you whom have been linking with one another with a game then you will know how this works, but for those who don't know how about linking, ask a friend cause I seriously cannot help you. This mode is basically a mode like the quick dace but can be played by 2 players.

iv)- Customize Car :

Here, if you want to play quick race or multiplayer with a car that has all the modifications unlocked, this is where you should go. You just select a car that has been unlocked, do all the modifications that has been unlocked and you're ready to go. You don't need credits/ points to modify your car her but you can't use this car in the underground mode as you have to spend for each modifications done in the underground mode.

v)- Options :

In this mode, it is divided into six other options and they are

1. Audio

Basically this is where you increase or decrease the music and the SFX volume.

2. Settings

Here you have 3 things to change that is the camera that can be changed from the normal view that is bumper to the real-lifelike view that is chase. Then there is the units that is MPH that can be changed to KPH. Lastly there is this "hud" that is all the display like the speed, N2O and stuff like that which you can display by turning on or off.

3. Language

You have 4 languages to choose from that is English, Francois, Italiano and Deutsch.

4. Credits

5. Save Profile

You can save your game here.

6. Delete Profile

You can delete your game here.

\*\*\*\*\*

5. THE CARS

\*\*\*\*\*

In this game ,you are able to select 14 well known cars (like Supra etc.) and they are :

1. Toyota Celica GT-S (Locked)

Costs : 18000  
Acceleration : 3/10  
Top Speed : 7/10  
Handling : 3/10

2. Mitsubishi Eclipse GSX (Locked)

Costs : 22000  
Acceleration : 4/10  
Top Speed : 8/10  
Handling : 2/10

3. Toyota Supra (Locked)

Costs : 28000  
Acceleration : 4/10  
Top Speed : 8/10  
Handling : 2/10

4. Ford Focus ZX3

Costs : 8000  
Acceleration : 1/10  
Top Speed : 5/10  
Handling : 3/10

5. SUBARU IMPREZA 2.5 RS

Costs : 9000  
Acceleration : 2/10  
Top Speed : 7/10  
Handling : 2/10

6. Nissan 350Z (Locked)

Costs : 34000  
Acceleration : 3/10  
Top Speed : 7/10  
Handling : 5/10

7. Acura Integra Type - R (Locked)

Costs : 25000  
Acceleration : 3/10  
Top Speed : 7/10  
Handling : 3/10

8. Acura RSX Type - S (Locked)

Costs : 10000  
Acceleration : 4/10  
Top Speed : 7/10  
Handling : 3/10

9. Mitsubishi Lancer

Costs : 8500

Acceleration : 2/10  
Top Speed : 5/10  
Handling : 2/10

10. Honda Civic Si Coupe (Locked)

Costs : 13000  
Acceleration : 1/10  
Top Speed : 6/10  
Handling : 3/10

11. VW Golf GTI 2.0L (Locked)

Costs : 14000  
Acceleration : 2/10  
Top Speed : 6/10  
Handling : 2/10

12. Mazda RX - 7 (Locked)

Costs : 36000  
Acceleration : 4/10  
Top Speed : 8/10  
Handling : 4/10

13. Nissan Sentra SE - R Spec V (Locked)

Costs : 17000  
Acceleration : 2/10  
Top Speed : 7/10  
Handling : 3/10

14. Nissan Skyline R34 GTR (Locked)

Costs : 38000  
Acceleration : 5/10  
Top Speed : 9/10  
Handling : 3/10

It kind of sucks, huh ,that you people see all the good cars like the RX - 7, Skyline, Supra, Integra and others are locked accept for the Subaru Impreza. All the acceleration, top speed, and the handling of the car will increase from time to time if you keep winning the race and unlocking performance parts to upgrade your car.

\*\*\*\*\*  
6. THE TRACKS  
\*\*\*\*\*

The tracks in this game are divided into the 4 game modes that are circuit, sprint, drag, and drift.

Tracks for the circuit are :

1. Stadium
2. Market Street
3. Terminal
4. Olympic Square
5. Inner City

6. Atlantica
7. Stadium(R) \*
8. Market Street (R) \*
9. Terminal (R) \*
10. Olympic Square (R) \*
11. Inner City (R) \*
12. Atlantica (R) \*

\* These tracks are the same with the ones with the same name, the only difference is that you start backwards, as in your starting point in Stadium(R) is your ending point in Stadium.

Tracks for the sprint are :

1. Liberty Gardens
2. Broadway
3. 1st Ave. Truck Stop
4. 7th & Sparling
5. 9th & Frey
6. Spillway

Tracks for the drag are:

1. 14th And Vine
2. Highway 1
3. Main Street
4. Commercial
5. 14th And Vine (R) \*
6. Highway 1 (R) \*
7. Main Street (R) \*
8. Commercial (R) \*

\* The same as circuit.

Tracks for the drift are :

1. Drift Track 1
2. Drift Track 2
3. Drift Track 3
4. Drift Track 4
5. Drift Track 5
6. Drift Track 6
7. Drift Track 7
8. Drift Track 8
9. Drift Track 1 (R) \*
10. Drift Track 2 (R) \*
11. Drift Track 3 (R) \*
12. Drift Track 4 (R) \*
13. Drift Track 5 (R) \*
14. Drift Track 6 (R) \*
15. Drift Track 7 (R) \*
16. Drift Track 8 (R) \*

\* The same as circuit and drag.

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The upgrades in this game are divided into two sections that is visual and performance.

The upgrades for visual are :

A. Body :

a. Front Bumpers :

1. Stock
2. Snyder (locked) (cost : 350)
3. Ace (locked) (cost : 350)
4. Renegade (locked) (cost : 350)
5. Shadow (locked) (cost : 850)
6. Strike (locked) (cost : 850)
7. Flash (locked) (cost : 850)
8. Wolfpack (locked) (cost : 1500)
9. Spyder (locked) (cost : 1500)
10. Type V (locked) (cost : 1500)
11. Vortex (locked) (cost : 2200)
12. Crank (locked) (cost : 2200)
13. Storm (locked) (cost : 2200)

b. Rear Bumpers :

1. Stock
2. Snyder (locked) (cost : 250)
3. Ace (locked) (cost : 250)
4. Renegade (locked) (cost : 250)
5. Shadow (locked) (cost : 250)
6. Strike (locked) (cost : 700)
7. Flash (locked) (cost : 700)
8. Wolfpack (locked) (cost : 700)
9. Spyder (locked) (cost : 700)
10. Type V (locked) (cost : 2000)
11. Vortex (locked) (cost : 2000)
12. Crank (locked) (cost : 2000)
13. Storm (locked) (cost : 2000)
14. Frenzy (locked) (cost : 2700)
15. Blast (locked) (cost : 2700)
16. Rage (locked) (cost : 2700)

c. Side Skirts :

1. Stock
2. Snyder (locked) (cost : 100)
3. Ace (locked) (cost : 100)
4. Renegade (locked) (cost : 400)
5. Shadow (locked) (cost : 400)
6. Strike (locked) (cost : 900)
7. Flash (locked) (cost : 900)

d. Hoods :

1. Stock
2. Speed (locked) (cost : 350)
3. Mongoose (locked) (cost : 350)

4. Trident (locked) (cost : 900)
5. Beast (locked) (cost : 900)
6. Twister (locked) (cost : 2000)
7. G-Force (locked) (cost : 2000)

e. Roofs :

1. Stock
2. Polar (locked) (cost : 200)
3. Ventrex (locked) (cost : 200)
4. Blizzard (locked) (cost : 300)
5. Dually (locked) (cost : 300)
6. Rally (locked) (cost : 700)
7. Galeforce (locked) (cost : 700)

B. Rims :

1. Stock
2. Cyclone (locked) (cost : 1000)
3. Six-Shooter (locked) (cost : 1000)
4. Ninja (locked) (cost : 1000)
5. Ultra (locked) (cost : 1000)
6. RW-3 (locked) (cost : 1000)
7. RW-6 (locked) (cost : 2500)
8. RW-9 (locked) (cost : 2500)
9. Samurai (locked) (cost : 2500)
10. Combat (locked) (cost : 2500)
11. UG-A (locked) (cost : 2500)
12. UG-B (locked) (cost : 4000)
13. UG-C (locked) (cost : 4000)
14. S5 (locked) (cost : 4000)
15. Magnum (locked) (cost : 4000)
16. Renegade (locked) (cost : 4000)
17. Torque (locked) (cost : 6500)
18. Lockdown (locked) (cost : 6500)
19. Topspin (locked) (cost : 6500)

C. Window Tint :

1. Level 1 (locked)
2. Level 2 (locked)
3. Level 3 (locked)

D. Paint

1. Level 1 (locked)
2. Level 2 (locked)
3. Level 3 (locked)

E. Vinyls

1. Stock
2. Vinyl Kit 1 (locked) (cost : 800)



3. Vinyl Kit 2 (locked) (cost : 800)
4. Vinyl Kit 3 (locked) (cost : 800)
5. Vinyl Kit 4 (locked) (cost : 800)
6. Vinyl Kit 5 (locked) (cost : 800)
7. Vinyl Kit 6 (locked) (cost : 800)
8. Vinyl Kit 7 (locked) (cost : 800)
9. Vinyl Kit 8 (locked) (cost : 800)
10. Vinyl Kit 9 (locked) (cost : 800)
11. Vinyl Kit 10 (locked) (cost : 800)
12. Vinyl Kit 11 (locked) (cost : 2000)
13. Vinyl Kit 12 (locked) (cost : 2000)
14. Vinyl Kit 13 (locked) (cost : 2000)
15. Vinyl Kit 14 (locked) (cost : 2000)
16. Vinyl Kit 15 (locked) (cost : 2000)
17. Vinyl Kit 16 (locked) (cost : 2000)
18. Vinyl Kit 17 (locked) (cost : 2000)
19. Vinyl Kit 18 (locked) (cost : 2000)
20. Vinyl Kit 19 (locked) (cost : 2000)
21. Vinyl Kit 20 (locked) (cost : 2000)
22. Vinyl Kit 21 (locked) (cost : 4500)
23. Vinyl Kit 22 (locked) (cost : 4500)
24. Vinyl Kit 23 (locked) (cost : 4500)
25. Vinyl Kit 24 (locked) (cost : 4500)
26. Vinyl Kit 25 (locked) (cost : 4500)
27. Vinyl Kit 26 (locked) (cost : 4500)
28. Vinyl Kit 27 (locked) (cost : 4500)
29. Vinyl Kit 28 (locked) (cost : 4500)
30. Vinyl Kit 29 (locked) (cost : 4500)
31. Vinyl Kit 30 (locked) (cost : 4500)
32. Vinyl Kit 31 (locked) (cost : 5500)
33. Vinyl Kit 32 (locked) (cost : 5500)
34. Vinyl Kit 33 (locked) (cost : 5500)
35. Vinyl Kit 34 (locked) (cost : 5500)
36. Vinyl Kit 35 (locked) (cost : 5500)
37. Vinyl Kit 36 (locked) (cost : 5500)
38. Vinyl Kit 37 (locked) (cost : 5500)
39. Vinyl Kit 38 (locked) (cost : 5500)
40. Vinyl Kit 39 (locked) (cost : 5500)
41. Vinyl Kit 40 (locked) (cost : 5500)
42. Vinyl Kit 41 (locked) (cost : 5500)
43. Vinyl Kit 42 (locked) (cost : 5500)

The upgrades for the performance are :

A. Weight Reduction Kits\*

1. Stock
2. Weight Reduction Stage 1 (locked) (cost : 300)
3. Weight Reduction Stage 2 (locked) (cost : 2500)
4. Weight Reduction Stage 3 (locked) (cost : 5000)

\* This one increases your car's acceleration.

B. Engine/Exhaust Package\*

1. Stock
2. Engine Exhaust Stage 1 (locked) (cost : 1000)
3. Engine Exhaust Stage 2 (locked) (cost : 3200)
4. Engine Exhaust Stage 3 (locked) (cost : 10000)

\* This one increases your car's acceleration and top speed (Stage 3 only).

#### C. Turbo Package\*

1. Stock
2. Stage 1 Turbo Kit (locked) (cost : 4000)
3. Stage 2 Turbo Kit (locked) (cost : 6000)
4. Stage 3 Turbo Kit (locked) (cost : 10000)

\* Increases your car's acceleration.

#### D. Nitrous\*

1. Stock
2. Dry Shot System (locked) (cost : 1000)
3. Wet Shot System (locked) (cost : 1500)
4. Direct Port System (locked) (cost : 2000)

\* Increases your car's acceleration.

#### E. Transmission Package\*

1. Stock
2. Street Transmission Kit (locked) (cost : 1000)
3. Sport Transmission Kit (locked) (cost : 2500)
4. Race Transmission Kit (locked) (cost : 10000)

\* Increases your car's acceleration.

#### F. Tire Kits\*

1. Stock
2. Street Tires (locked) (cost : 500)
3. Sport Tires (locked) (cost : 1500)
4. R-Compound Tires (locked) (cost : 2000)

\* Increases your car's handling.

#### G. Brake Kits\*

1. Stock
2. Upgraded Pads (locked) (cost : 300)
3. Upgraded Rotors (locked) (cost : 1000)
4. 4-Piston Calipers (locked) (cost : 5000)

\* Increases your car's handling.

#### H. E.C.U. & Fuel System\*

1. Stock
2. Upgraded Engine Chip (locked) (cost : 1000)
3. Air Fuel Controller (locked) (cost : 2000)
4. Programmable E.C.U. (locked) (cost : 5000)

\* Increases your car's acceleration.

## I. Suspension Package\*

1. Stock
2. Suspension Package 1 (locked) (cost : 1500)
3. Suspension Package 2 (locked) (cost : 2500)
4. Suspension Package 3 (locked) (cost : 3000)

\* Increases your car's handling.

Note that your car's performance increases when you buy PERFORMANCE parts, the VISUAL parts are accessories to make your car look "up to the standard."

\*\*\*\*\*

## 8. GO UNDERGROUND

\*\*\*\*\*

First of all, in this mode, you should be able to unlock all the performance and the visual components for your car, unlock new cars, trade cars, and earn some cash. When you enter this mode, key in your name and you will have a message saying :

" WELCOME TO THE UNDERGROUND MODE. IN THIS MODE YOU WILL BE ENTERING THE WORLD OF UNDERGROUND STREET RACING. YOU WILL START AS AN UNKNOWN RACER AND WILL NEED TO RISE THROUGH THE RANKS OF THE UNDERGROUND RACING WORLD IN VARIOUS RACING CATEGORIES WITH THE ULTIMATE GOAL OF BECOMING THE NEXT STREET RACING CHAMPION."

Now, choose a car to buy. For me myself, I choose Subaru Impreza among the three cars that is unlocked as I think it is much better than the other two. (Refer "The Cars" for more detail".) Note that you only have a credit of 10000 to spend on a car so don't spend unnecessarily on visual stuff.

Then you can start by viewing the challenge board to see the preliminary rankings. You will be on rank 11. Select the CPU with the rank 10 to race with him. Note that you can't race with the other racers ahead of you except the one above you. You will have to pay the entrance fee for this race too, just like the real ones, but if you are low in credits, you will be automatically forced to join a safety race and if you win this race, you will be able to join the real race now. For the first race, you don't have nitrous (N2O) here is no point if you press the L button as the L button releases N2O. This race is easy if you can control your car but if you sucked., then try again. Note that sometimes in a race you may have more than a person racing with you so if you got 2nd hopefully the one that ranked first is not the person you challenged. For winning your first race you'll get some cash and you'll unlock Weight Reduction level 1 and Front Bumper level 1.

Now I suggest you to go and buy the Weight Reduction level 1 under "Customize car = Upgrade = Performance". You can go and upgrade your front bumper if you want to. After done hit the "advance to next night" button to go to the next day to race again.

You can save your game now and race again. Sometimes a CPU too, can challenge you that you have defeated so just get ready anytime. If a CPU challenged you, you can set the place, number of opponents and the amount of laps for this race. For winning the next

race, you will get your points and you will unlock Hoods level 1.

You know what to do next, that is save game and advance to the next night and view the challenge board. For winning this race you will unlock the Suspension level 1. I recommend that you upgrade your car every time you unlock a performance part as the CPU cars gets harder and harder each time.

Here, you can start racing with those CPU's that have a rank that is 2 times higher than yours but the rave will be a little tough but you gain experience for this as you need to prepare yourself to race the leader real soon. For winning this race you'll unlock Rear Bumper level 1.

I don't want to repeat the whole step over and over so I'll go on and write out on all the things you can unlock from the next race onwards. From order they are :

1. - Nitrous level 1
2. - Vinyls level 1
3. - Transmission level 1
4. - Engine level 1 + Rims level 1
5. - Window Tint level 1
6. - Honda Civic Si Coupe + Turbo level 1
7. - Brakes level 1

Now if you have been unlocking all the stuff accordingly and your ranking is 1st now then you are now ready to join the real big leagues starting from the bottom. This big league is quite different as you can have 4 types of races to choose from and they are circuit, drag, drift, and sprint. To select a type of race to choose from, move left or right in the challenge board and the challenge someone to start the race. You will always race with the CPU that is a rank higher than you for the first few races, but the you will be able to race with the CPU who is 2 ranks higher than you.

If you are a type of person who wants to finish the hard modes of racing first, then go and race with the drift mode as drift being the hardest, then followed by circuit, sprint and drag that is the easiest. Anyhow whichever modes of races that you choose, you will still unlock the same type of stuff if you start of in another type of race. If you got the 1st rank for one of the modes for example drift, the go and select another mode by pressing left or right to race and that way, you'll be able to unlock all the stuff which means all the cars, visual and performance components. After unlocking everything, this ends the underground mode.

I need not repeat this step over and over and over again so I'll just go through you people on what are the stuff that can be unlock accordingly by winning all 4 types of races. They are :

1. - Roof Scoops level 1
2. - VW Golf GTI 2.0L
3. - Side Skirt level 1
4. - E. C. U. level 1
5. - Paint level 1
6. - Acura RSX Type - S
7. - Front Bumper level 2

8. - Tires level 1 + Paint level 2
9. - Vinyls level 2
10. - Rear Bumper level 2
11. - Toyota Celica GT-S
12. - Weight Reduction level 2
13. - Side Skirt level 2 + Roof Scoops level 2
14. - Acura Integra Type - R + Brakes level 2
15. - Nissan Sentra SE - R Spec V
16. - Turbo level 2
17. - Transmission level 2
18. - Hoods level 2
19. - Window Tint level 2
20. - Toyota Supra
21. - Mitsubishi Eclipse GSX
22. - Rims level 2
23. - Engine level 2
24. - Tires level 2
25. - Suspension level 2 + Front Bumper level 3
26. - Rear Bumper level 3
27. - Nitrous level 2
28. - Mazda RX - 7 + E. C. U. level 2
29. - Rims level 3
30. - Vinyls level 3
31. - Weight Reduction level 3
32. - Side Skirt level 3 + Window Tint level 3
33. - Roof Scoops level 3
34. - Hoods level 3
35. - Tires level 3
36. - Nissan 350Z
37. - Transmission level 3 + Suspension level 3
38. - Paint level 3
39. - Brakes level 3 + E. C. U. level 3
40. - Nitrous level 3
41. - Turbo level 3
42. - Nissan Skyline R34 GTR + Engine level 3

After unlocking all the upgrades I mentioned above, you still have to race in one of the last modes of races depending on which mode you choose to race last. After getting the first rank for all the races, then you should save first then hit the button "advance to next night". Then you will receive a message saying :

" CONGRATULATIONS, YOU ARE NOW THE UNDERGROUND CHAMPION! YOU HAVE UNLOCKED ALL THE CARS AND UPGRADE PARTS."

So now, just like what the message says, you have unlocked all the cars and the upgrade parts and that ends the underground mode and this walkthrough.

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 9. KEY CONFIGURATION  
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- Button A : Selects a menu, accelerates in play.
- Button B : Cancels a menu, quit game, brakes during play.
- Button L : Uses nitrous in game play, gears down in Drag races.
- Button R : Brakes during game play, gears up in Drag races.
- Select : Look behind during game play.
- Start : Pauses during game play.
- Arrow up : Uses nitrous in Drag races.

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10. CHEATS

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These are the Gameshark cheats that is for the Gameshark Advance. Skip this section if you are using a Codebreaker Advance.

=====

M[Must be on]

=====

97288AC3882C

CF738B0A11E1

EB337F37A561

=====

Loads Of Cash

=====

5DE05BD50CF9

985690665322

=====

Unlock All Cars And Parts

=====

8AA511FBD3A0

=====

Low Lap Times

=====

F9528C27D246

=====

Parts Installed - New Car: Weight Reduction Stage 3

=====

F0F86D25DCDD

=====

Parts Installed - New Car: Engine Exhaust Stage 3

=====

D1F81F279BF0

=====

Parts Installed - New Car: Stage 3 Turbo Kit

=====

D0F81D27D9F1

=====

Parts Installed - New Car: Direct Port System

=====

F1F82F279FD0

=====

Parts Installed - New Car: Race Transmission Kit

=====

F0F82D27DDD1

=====

Parts Installed - New Car: R-Compound Tires

=====

CF335F081A7C

=====  
Parts Installed - New Car: 4-Piston Calipers  
=====  
CE335D08587D

=====  
Parts Installed - New Car: Programmable E.C.U  
=====  
EF336F081E5C

=====  
Parts Installed - New Car: Suspension Package 3  
=====  
EE336D085C5D

=====  
All Performance Parts Installed: New Car  
=====  
F0F86D25DCDD  
D13A17261761  
4A53AC266F70

=====  
Parts Installed - Traded Car: Weight Reduction Stage 3  
=====  
265F6409E44D

=====  
Parts Installed - Traded Car: Engine Exhaust Stage 3  
=====  
075F160BA360

=====  
Parts Installed - Traded Car: Stage 3 Turbo Kit  
=====  
065F140BE161

=====  
Parts Installed - Traded Car: Direct Port System  
=====  
275F260BA740

=====  
Parts Installed - Traded Car: Race Transmission Kit  
=====  
265F240BE541

=====  
Parts Installed - Traded Car: R-Compound Tires  
=====  
155E5605A26C

=====  
Parts Installed - Traded Car: 4-Piston Calipers  
=====  
145E5405E06D

=====  
Parts Installed - Traded Car: Programmable E.C.U

=====  
355E6605A64C

=====  
Parts Installed - Traded Car: Suspension Package 3  
=====

345E6405E44D

=====  
All Performance Parts Installed: Traded Car  
=====

265F6409E44D

079D1E0A2FF1

4A53AC266F70

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## 11. CREDITS

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I'd like to thank GameFAQs for publishing this FAQ.

Thanks to GameShark because I got the codes from them.

Thanks to my pals Darshen and Joshua for introducing me to knowledge of cars.

Thanks to Danial, Ramdev, and all those people who gave me an extra support to create this FAQ.

Thanks to all you people for reading this FAQ, thank you very much.

That's about it, thanks again.

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## 12. CONTACT INFO

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If you people have anything to tell me, comments, cheats, additional addition to this FAQ then please e-mail me at

mohindrasena@hotmail.com

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THANK YOU FOR SUPPORTING MY FAQ

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