

Pokémon FireRed/LeafGreen Codebreaker Codes

by SilverKadabra

Updated to v0.9 on Mar 24, 2005

POKEMON FIRE RED & LEAF GREEN VERSIONS:

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CODEBREAKER CHEAT CODES GUIDE (USA/English Version)

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By SilverKadabra (James Watson)

VERSION UPDATES

0.9: The Help system has been corrected. Check there if you are stuck or you can't get the codes working.

0.8: I have arranged a new help system for those of you who are stuck or find you can't get the codes working. The island teleport codes have also been added. Even more, I have reserved space for more codes! And yes, I have managed to fix the Wild Pokemon codes! Please use them again!

0.7: There are problems with the Wild Pokemon Modifiers. DO NOT USE THEM!!! Corrected RNG code and have added some new codes including buy any Item from a Poke Mart and unlimited Game Corner coins payout!

0.6: This is the first edition of my guide. So there are currently no other versions to mention.

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SECTION 1: INTRODUCTION

Welcome to my CodeBreaker Guide for Pokemon Fire Red & Leaf Green Versions. I have noticed that compared to Action Replay, there are few guides for using a Code Breaker with Pokemon Fire Red & Leaf Green. So, I decided to write one myself. I hope the many people who have the agonising task of finding useful CodeBreaker codes that actually work will find this guide useful.

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SECTION 2: MASTERCODES  
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Here are both of the mastercodes for the games! I have discovered that they do not always work, and I'm preparing to learn the version 1.1 mastercodes.

The mastercode for the two different games are different, and are both made of two two lines of code.

Pokemon Fire Red Mastercode:  
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000014D1 000A  
10044EC8 0007

Pokemon Leaf Green Mastercode:  
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0000BE99 000A  
1003DAE6 0007

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SECTION 3: RNG KILL CODE

This is a speial code that must be activate when using many of the CodeBreaker codes for Pokemon Fire Red & Leaf Green.

83005000 61A1
83005002 0A35

The Instructions to use this code are as follows:

- 1) Activate the RNG code along with any other code that requires its use.
- 2) Load your saved game. <<I recommend you skip the 'Recent Events' section>>
- 3) Look at your Trainer Card (first screen only). <THEN PRESS B TO RETURN!>
When back on the Main Menu, press B again to close it. If you press the A button to return to the Main Menu, YOUR GAME MAY CRASH!!! Always use B to

return to the Main Menu.

NOTE: If you skip this step the codes won't work.

4) Press the button combination for the code you want to use.

5) Check it has worked, then SAVE your game and RESET!

WARNING: This code messes with the RNG in the game. Your game will act very weirdly while codes requiring the RNG Kill codes are active. Don't play, just use the codes you want to use, Save, then restart without the codes active.

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SECTION 4A: GENERAL CODES (RNG KILL NEEDED)  
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Finally, here they are, some actual cheats!

Please Note: These codes require the use of the RNG code.

Infinite Money: (Button Combination B + START)  
-----

74000130 03F5  
820257BC 423F  
74000130 03F5  
820257BE 000F

<More General Codes Coming Soon>  
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SECTION 4B: GENERAL CODES (RNG KILL NOT NEEDED)

Please Note: These codes DON'T require the use of the RNG code.

Infinite Game Corner Coins:

82002DB0 270F

Instructions: Whenever you make a winning on a Game Corner machine, you gain an unlimited fill of coins. When your credit reaches 9999, turn the CodeBreaker off. This takes a long time, so be warned.

UPDATE:

While waiting for the fill, press start to instantly end it! No more waiting!
Thanks to a Pokemon fan who emailed me this info!

<More General Codes Coming Soon>

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SECTION 5: ITEM MODIFYER CODES  
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Please Note: Some of these codes require the use of the RNG code.

Obtain Any Item: (Button Combination B + UP)  
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INSTRUCTIONS  
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Once activated, go to your PC and withdraw the Item you selected. Once done, Save your game and then reset it without the codes active. I reccomend you activate this code while standing near a PC, just to be quick and efficient.

You should be able to withdraw as many Items as you want, but don't over do it!

If you must have lots of Items, just use the Item multiply code.

Here is the generic code for creating your Item:

74000130 03BD  
820257C4 XXXX

The 'XXXX' represent the four special digits you must type in to obtain the Item of your choise. Each Item has its own unique four digit code which you must replace the 'XXXX' with. There is a list of Item digits further on in this section.

Multiply Item: (Button Combination B + DOWN)  
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This gives you 99 of the Item that is stored in the first slot of your PC.

74000130 037D  
820257C6 0063

Edit Items At Poke Mart: (RNG KILL NOT REQUIRED)  
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82003884 XXXX

The 'XXXX' represent the four special digits you must type in to obtain the Item of your choise. Each Item has its own unique four digit code which you must replace the 'XXXX' with. There is a list of Item digits further on in this section.

The item you chose can be bought at a Poke Mart.

It is at the top of the list and will cost you a small amount of money.  
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ITEMS DIGIT LIST  
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Here are all the digits you need to know for the 'Obtain Any Item' code:

0000 = No Item  
0001 = Master Ball  
0002 = Ultra Ball  
0003 = Great Ball  
0004 = Poke Ball  
0005 = Safari Ball  
0006 = Net Ball  
0007 = Dive Ball  
0008 = Nest Ball  
0009 = Repeat Ball  
000A = Timer Ball  
000B = Luxury Ball  
000C = Premier Ball  
000D = Potion  
000E = Antidote  
000F = Burn Heal  
0010 = Ice Heal  
0011 = Awakening  
0012 = Parlyz Heal  
0013 = Full Restore  
0014 = Max Potion  
0015 = Hyper Potion  
0016 = Super Potion  
0017 = Full Heal  
0018 = Revive  
0019 = Max Revive  
001A = Fresh Water  
001B = Soda Pop  
001C = Lemonade  
001D = MooMoo Milk  
001E = Energy Powder  
001F = Energy Root  
0020 = Heal Powder  
0021 = Revival Herb  
0022 = Ether  
0023 = Max Ether  
0024 = Elixer  
0025 = Max Elixer  
0026 = Lava Cookie  
0027 = Blue Flute  
0028 = Yellow Flute  
0029 = Red Flute  
002A = Black Flute  
002B = White Flute  
002C = Berry Juice  
002D = Sacred Ash  
002E = Shoal Salt  
002F = Shoal Shell  
0030 = Red Shard  
0031 = Blue Shard  
0032 = Yellow Shard  
0033 = Green Shard  
003F = HP Up  
0040 = Protein

0041 = Iron  
0042 = Carbos  
0043 = Calcium  
0044 = Rare Candy  
0045 = PP Up  
0046 = Zinc  
0047 = PP Max  
0049 = Guard Spec  
004A = Dire Hit  
004B = X Attack  
004C = X Defend  
004D = X Speed  
004E = X Accuracy  
004F = X Special  
0050 = Poke Doll  
0051 = Fluffy Tail  
0053 = Super Repel  
0054 = Max Repel  
0055 = Escape Rope  
0056 = Repel  
005D = Sun Stone  
005E = Moon Stone  
005F = Fire Stone  
0060 = Thunder Stone  
0061 = Water Stone  
0062 = Leaf Stone  
0067 = Tiny Mushroom  
0068 = Big Mushroom  
006A = Pearl  
006B = Big Pearl  
006C = Stardust  
006D = Star Piece  
006E = Nugget  
006F = Heart Scale  
0079 = Orange Mail  
007A = Harbor Mail  
007B = Glitter Mail  
007C = Mech Mail  
007D = Wood Mail  
007E = Wave Mail  
007F = Bead Mail  
0080 = Shadow Mail  
0081 = Tropic Mail  
0082 = Dream Mail  
0083 = Fab Mail  
0084 = Retro Mail  
0085 = Cheri Berry  
0086 = Chesto Berry  
0087 = Pecha Berry  
0088 = Rawst Berry  
0089 = Aspear Berry  
008A = Leppa Berry  
008B = Oran Berry  
008C = Persim Berry  
008D = Lum Berry  
008E = Citrus Berry  
008F = Figy Berry  
0090 = Wiki Berry  
0091 = Mago Berry  
0092 = Aguav Berry

0093 = Iapapa Berry  
0094 = Razz Berry  
0095 = Bluk Berry  
0096 = Nanab Berry  
0097 = Wepear Berry  
0098 = Pinap Berry  
0099 = Pomeg Berry  
009A = Kelpsy Berry  
009B = Qualot Berry  
009C = Hondew Berry  
009D = Grepa Berry  
009E = Tamato Berry  
009F = Cornn Berry  
00A0 = Magost Berry  
00A1 = Rabuta Berry  
00A2 = Nomel Berry  
00A3 = Spelon Berry  
00A4 = Pamtre Berry  
00A5 = Watmel Berry  
00A6 = Durin Berry  
00A7 = Belue Berry  
00A8 = Liechi Berry  
00A9 = Ganlon Berry  
00AA = Salac Berry  
00AB = Petaya Berry  
00AC = Apicot Berry  
00AD = Lansat Berry  
00AE = Starf Berry  
00AF = Enigma Berry  
00B3 = Bright Powder  
00B4 = White Herb  
00B5 = Macho Brace  
00B6 = Exp Share  
00B7 = Quick Claw  
00B8 = Soothe Bell  
00B9 = Mental Herb  
00BA = Choice Band  
00BB = King's Rock  
00BC = Silver Powder  
00BD = Amulet Coin  
00BE = Cleanse Tag  
00BF = Soul Dew  
00C0 = Deep Sea Tooth  
00C1 = Deep Sea Scale  
00C2 = Smoke Ball  
00C3 = Everstone  
00C4 = Focus Band  
00C5 = Lucky Egg  
00C6 = Scope Lens  
00C7 = Metal Coat  
00C8 = Leftovers  
00C9 = Dragon Scale  
00CA = Light Ball  
00CB = Soft Sand  
00CC = Hard Stone  
00CD = Miracle Seed  
00CE = Black Glasses  
00CF = Black Belt  
00D0 = Magnet  
00D1 = Mystic Water

00D2 = Sharp Beak  
00D3 = Poison Barb  
00D4 = Nevermelt Ice  
00D5 = Spell Tag  
00D6 = Twisted Spoon  
00D7 = Charcoal  
00D8 = Dragon Fang  
00D9 = Silk Scarf  
00DA = Up-Grade  
00DB = Shell Bell  
00DC = Sea Incense  
00DD = Lax Incense  
00DE = Lucky Punch  
00DF = Metal Powder  
00E0 = Thick Club  
00E1 = Stick  
00FE = Red Scarf  
00FF = Blue Scarf  
0100 = Pink Scarf  
0101 = Green Scarf  
0102 = Yellow Scarf  
0103 = Mach Bike  
0104 = Coin Case  
0105 = ItemFinder  
0106 = Old Rod  
0107 = Good Rod  
0108 = Super Rod  
0109 = S.S. Ticket  
010A = Contest Pass  
010C = Wailmer Pail  
010D = Devon's Goods  
010E = Soot Sack  
010F = Basement Key  
0110 = Acro Bike  
0111 = PokeBlock Case  
0112 = Letter  
0113 = Eon Ticket  
0114 = Red Orb  
0115 = Blue Orb  
0116 = Scanner  
0117 = Go-Goggles  
0118 = Meteorite  
0119 = Rm.1 Key  
011A = Rm.2 Key  
011B = Rm.4 Key  
011C = Rm.6 Key  
011D = Storage Key  
011E = Root Fossil  
011F = Claw Fossil  
0120 = Devon Scope  
0121 = TM01 (Focus Punch)  
0122 = TM02 (Dragon Claw)  
0123 = TM03 (Water Pulse)  
0124 = TM04 (Calm Mind)  
0125 = TM05 (Roar)  
0126 = TM06 (Toxic)  
0127 = TM07 (Hail)  
0128 = TM08 (Bulk Up)  
0129 = TM09 (Bullet Seed)  
012A = TM10 (Hidden Power)



012B = TM11 (Sunny Day)  
012C = TM12 (Taunt)  
012D = TM13 (Ice Beam)  
012E = TM14 (Blizzard)  
012F = TM15 (Hyper Beam)  
0130 = TM16 (Light Screen)  
0131 = TM17 (Protect)  
0132 = TM18 (Rain Dance)  
0133 = TM19 (Giga Drain)  
0134 = TM20 (Safeguard)  
0135 = TM21 (Frustration)  
0136 = TM22 (Solar Beam)  
0137 = TM23 (Iron Tail)  
0138 = TM24 (Thunderbolt)  
0139 = TM25 (Thunder)  
013A = TM26 (Earthquake)  
013B = TM27 (Return)  
013C = TM28 (Dig)  
013D = TM29 (Psychic)  
013E = TM30 (Shadow Ball)  
013F = TM31 (Brick Break)  
0140 = TM32 (Double Team)  
0141 = TM33 (Reflect)  
0142 = TM34 (Shock Wave)  
0143 = TM35 (Flamethrower)  
0144 = TM36 (Sludge Bomb)  
0145 = TM37 (Sandstorm)  
0146 = TM38 (Fire Blast)  
0147 = TM39 (Rock Tomb)  
0148 = TM40 (Aerial Ace)  
0149 = TM41 (Torment)  
014A = TM42 (Facade)  
014B = TM43 (Secret Power)  
014C = TM44 (Rest)  
014D = TM45 (Attract)  
014E = TM46 (Thief)  
014F = TM47 (Steel Wing)  
0150 = TM48 (Skill Swap)  
0151 = TM49 (Snatch)  
0152 = TM50 (Overheat)  
0153 = HM01 (Cut)  
0154 = HM02 (Fly)  
0155 = HM03 (Surf)  
0156 = HM04 (Strength)  
0157 = HM05 (Flash)  
0158 = HM06 (Rock Smash)  
0159 = HM07 (Waterfall)  
015A = HM08 (Dive)  
015D = {Oak's Parcel}  
015E = {Poke Flute}  
015F = {Secret Key}  
0160 = {Bike Voucher}  
0161 = {Gold Teeth}  
0162 = {Old Amber}  
0163 = {Card Key}  
0164 = {Elevator Key}  
0165 = {Dome Fossil}  
0166 = {Helix Fossil}  
0167 = {Silph Scope}  
0168 = {Bicycle}

0169 = {Town Map}  
016A = {Battle Searcher}  
016B = {Voice Checker}  
016C = {TM Case}  
016D = {Berry Bag}  
016E = {Help TV}  
016F = {Tri-Pass}  
0170 = {Rainbow Pass}  
0171 = {Tea}  
0172 = {Mystery Ticket}  
0173 = {Aurora Ticket}  
0174 = {Konaire}  
0175 = {Ruby Plate}  
0176 = {Sapphire Plate}  
01F4 = [Jail Key]  
01F5 = [Elevator Key]  
01F6 = [Small Tablet]  
01F7 = [F-Disk]  
01F8 = [R-Disk]  
01F9 = [L-Disk]  
01FA = [D-Disk]  
01FB = [U-Disk]  
01FC = [Subway Key]  
01FD = [Maingate Key]  
01FE = [Card Key]  
01FF = [Down St. Key]  
0200 = [DNA Sample 1]  
0201 = [Bayleef DNA]  
0202 = [DNA Sample 2]  
0203 = [Quilava DNA]  
0204 = [DNA Sample 3]  
0205 = [Croconaw DNA]  
0206 = [DNA Sample 4]  
0207 = [Sudowoodo DNA]  
0208 = [DNA Sample 5]  
0209 = [Misdreavus DNA]  
020A = [DNA Sample 6]  
020B = [Mightyena DNA]  
020C = [DNA Sample 7]  
020D = [Raikou DNA]  
020E = [DNA Sample 8]  
020F = [Entei DNA]  
0210 = [DNA Sample 9]  
0211 = [Suicune DNA]  
0212 = [Data ROM]  
0213 = [Steel Teeth]  
0214 = [Gear]  
0215 = [Red ID Badge]  
0216 = [Green ID Badge]  
0217 = [Blue ID Badge]  
0218 = [Yellow ID Badge]  
0219 = [Time Flute]  
021A = [Ein File S]  
021B = [Ein File H]  
021C = [Ein File C]  
021D = [Ein File P]  
021E = [Cologne Case]  
021F = [Joy Scent]  
0220 = [Excite Scent]  
0221 = [Vivid Scent]

0222 = [Powerup Part]

0223 = [Ein File F]

NOTE: If you use this code to create the special tickets for getting to Birth Island & Navel Cavern, they won't work. Work is currently under way to get around this. To get to the Islands, just use the 'Island Teleport Codes' found in Section 7. Also, I don't recommend creating Key Items that are exclusive to other games such as the Deven Goods and EIN Files.

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SECTION 6: WILD POKEMON MODIFYER CODES

These codes need their own master codes. They are as follows:

Pokemon Fire Red Mastercode:

000014D1 000A
1003dae6 0007

Pokemon Leaf Green Mastercode:

00000554 000A
1003dae6 0007

Species Modifier

83007CEE XXXX

Similar to to the 'Obtain Any Item' code. Your must put the correct digits in place of the 'XXXX' to choose the species you want. There is a Pokemon digit list later in this section.

Level Modifier

33007CF0 00XX

Simply rplace the 'XX' with the level of the Wild Pokemon you want to appear.

This only works: levels 1-99

POKEMON DIGIT LIST

Here are all the digits you need to know for the 'Species Modifier' code:

- 0001 = BULBASAUR
- 0002 = IVYSAUR
- 0003 = VENUSAUR
- 0004 = CHARMANDER
- 0005 = CHARMELEON

0006 = CHARIZARD
0007 = SQUIRTLE
0008 = WARTORTLE
0009 = BLASTOISE
000A = CATERPIE
000B = METAPOD
000C = BUTTERFREE
000D = WEEDLE
000E = KAKUNA
000F = BEEDRILL
0010 = PIDGEY
0011 = PIDGEOTTO
0012 = PIDGEOT
0013 = RATTATA
0014 = RATICATE
0015 = SPEAROW
0016 = FEAROW
0017 = EKANS
0018 = ARBOK
0019 = PIKACHU
001A = RAICHU
001B = SANDSHREW
001C = SANDSLASH
001D = NIDORAN Female
001E = NIDORINA
001F = NIDOQUEEN
0020 = NIDORAN Male
0021 = NIDORINO
0022 = NIDOKING
0023 = CLEFAIRY
0024 = CLEFABLE
0025 = VULPIX
0026 = NINETALES
0027 = JIGGLYPUFF
0028 = WIGGLYTUFF
0029 = ZUBAT
002A = GOLBAT
002B = ODDISH
002C = GLOOM
002D = VILEPLUME
002E = PARAS
002F = PARASECT
0030 = VENONAT
0031 = VENOMOTH
0032 = DIGLETT
0033 = DUGTRIO
0034 = MEOWTH
0035 = PERSIAN
0036 = PSYDUCK
0037 = GOLDDUCK
0038 = MANKEY
0039 = PRIMEAPE
003A = GROWLITHE
003B = ARCANINE
003C = POLIWAG
003D = POLIWHIRL
003E = POLIWRATH
003F = ABRA
0040 = KADABRA
0041 = ALAKAZAM

0042 = MACHOP
0043 = MACHOKE
0044 = MACHAMP
0045 = BELLSPROUT
0046 = WEEPINBELL
0047 = VICTREEBEL
0048 = TENTACOOOL
0049 = TENTACRUEL
004A = GEODUDE
004B = GRAVELER
004C = GOLEM
004D = PONYTA
004E = RAPIDASH
004F = SLOWPOKE
0050 = SLOWBRO
0051 = MAGNEMITE
0052 = MAGNETON
0053 = FARFETCH'D
0054 = DODUO
0055 = DODRIO
0056 = SEEL
0057 = DEWGONG
0058 = GRIMER
0059 = MUK
005A = SHELLDER
005B = CLOYSTER
005C = GASTLY
005D = HAUNTER
005E = GENGAR
005F = ONIX
0060 = DROWZEE
0061 = HYPNO
0062 = KRABBY
0063 = KINGLER
0064 = VOLTORB
0065 = ELECTRODE
0066 = EXEGGCUTE
0067 = EXEGGUTOR
0068 = CUBONE
0069 = MAROWAK
006A = HITMONLEE
006B = HITMONCHAN
006C = LICKITUNG
006D = KOFFING
006E = WEEZING
006F = RHYHORN
0070 = RHYDON
0071 = CHANSEY
0072 = TANGELA
0073 = KANGASKHAN
0074 = HORSEA
0075 = SEADRA
0076 = GOLDEEN
0077 = SEAKING
0078 = STARYU
0079 = STARMIE
007A = MR.MIME
007B = SCYTHER
007C = JYNX
007D = ELECTABUZZ

007E = MAGMAR
007F = PINSIR
0080 = TAUROS
0081 = MAGIKARP
0082 = GYARADOS
0083 = LAPRAS
0084 = DITTO
0085 = EEVEE
0086 = VAPOREON
0087 = JOLTEON
0088 = FLAREON
0089 = PORYGON
008A = OMANYTE
008B = OMASTAR
008C = KABUTO
008D = KABUTOPS
008E = AERODACTYL
008F = SNORLAX
0090 = ARTICUNO
0091 = ZAPDOS
0092 = MOLTRES
0093 = DRATINI
0094 = DRAGONAIR
0095 = DRAGONITE
0096 = MEWTWO
0097 = MEW

0098 = CHIKORITA
0099 = BAYLEEF
009A = MEGANIUM
009B = CYNDAQUIL
009C = QUILAVA
009D = TYPHLOSION
009E = TOTODILE
009F = CROCONAW
00A0 = FERALIGATR
00A1 = SENTRET
00A2 = FURRET
00A3 = HOOTHOOT
00A4 = NOCTOWL
00A5 = LEDYBA
00A6 = LEDIAN
00A7 = SPINARAK
00A8 = ARIADOS
00A9 = CROBAT
00AA = CHINCHOU
00AB = LANTURN
00AC = PICHU
00AD = CLEFFA
00AE = IGGLYBUFF
00AF = TOGEPI
00B0 = TOGETIC
00B1 = NATU
00B2 = XATU
00B3 = MAREEP
00B4 = FLAAFFY
00B5 = AMPHAROS
00B6 = BELLOSSOM
00B7 = MARILL
00B8 = AZUMARILL

00B9 = SUDOWOODO
00BA = POLITOED
00BB = HOPPIP
00BC = SKIPLOOM
00BD = JUMPLUFF
00BE = AIPOM
00BF = SUNKERN
00C0 = SUNFLORA
00C1 = YANMA
00C2 = WOOPER
00C3 = QUAGSIRE
00C4 = ESPEON
00C5 = UMBREON
00C6 = MURKROW
00C7 = SLOWKING
00C8 = MISDREAVUS
00C9 = UNOWN
00CA = WOBBUFFET
00CB = GIRAFARIG
00CC = PINECO
00CD = FORRETRESS
00CE = DUNSPARCE
00CF = GLIGAR
00D0 = STEELIX
00D1 = SNUBBULL
00D2 = GRANBULL
00D3 = QWILFISH
00D4 = SCIZOR
00D5 = SHUCKLE
00D6 = HERACROSS
00D7 = SNEASEL
00D8 = TEDDIURSA
00D9 = URSARING
00DA = SLUGMA
00DB = MAGCARGO
00DC = SWINUB
00DD = PILOSWINE
00DE = CORSOLA
00DF = REMORAID
00E0 = OCTILLERY
00E1 = DELIBIRD
00E2 = MANTINE
00E3 = SKARMORY
00E4 = HOUNDOUR
00E5 = HOUNDOOM
00E6 = KINGDRA
00E7 = PHANPY
00E8 = DONPHAN
00E9 = PORYGON
00EA = STANTLER
00EB = SMEARGLE
00EC = TYROGUE
00ED = HITMONTOP
00EE = SMOOCHUM
00EF = ELEKID
00F0 = MAGBY
00F1 = MILTANK
00F2 = BLISSEY
00F3 = RAIKOU
00F4 = ENTEI

00F5 = SUICUNE
00F6 = LARVITAR
00F7 = PUPITAR
00F8 = TYRANITAR
00F9 = LUGIA
00FA = HO-OH
00FB = CELEBI

0115 = TREECKO
0116 = GROVYLE
0117 = SCEPTILE
0118 = TORCHIC
0119 = COMBUSKEN
011A = BLAZIKEN
011B = MUDKIP
011C = MARSHTOMP
011D = SWAMPERT
011E = POOCHYENA
011F = MIGHTYENA
0120 = ZIGZAGOON
0121 = LINOONE
0122 = WURMPLE
0123 = SILCOON
0124 = BEAUTIFLY
0125 = CASCOON
0126 = DUSTOX
0127 = LOTAD
0128 = LOMBRE
0129 = LUDICOLO
012A = SEEDOT
012B = NUZLEAF
012C = SHIFTRY
012D = NINCADA
012E = NINJASK
012F = SHEDINJA
0130 = TAILLOW
0131 = SWELLOW
0132 = SHROOMISH
0133 = BRELOOM
0134 = SPINDA
0135 = WINGULL
0136 = PELIPPER
0137 = SURSKIT
0138 = MASQUERAIN
0139 = WAILMER
013A = WAILORD
013B = SKITTY
013C = DELCATTY
013D = KECLEON
013E = BALTOY
013F = CLAYDOL
0140 = NOSEPASS
0141 = TORKOAL
0142 = SABLEYE
0143 = BARBOACH
0144 = WHISCASH
0145 = LUVDISC
0146 = CORPHISH
0147 = CRAWDAUNT
0148 = FEEBAS

0149 = MILOTIC
014A = CARVANHA
014B = SHARPEDO
014C = TRAPINCH
014D = VIBRAVA
014E = FLYGON
014F = MAKUHITA
0150 = HARIYAMA
0151 = ELECTRIKE
0152 = MANELECTRIC
0153 = NUMEL
0154 = CAMERUPT
0155 = SPHEAL
0156 = SEALEO
0157 = WALREIN
0158 = CACNEA
0159 = CACTURNE
015A = SNORUNT
015B = GLALIE
015C = LUNATONE
015D = SOLROCK
015E = AZURILL
015F = SPOINK
0160 = GRUMPIG
0161 = PLUSLE
0162 = MINUN
0163 = MAWILE
0164 = MEDITITE
0165 = MEDICHAM
0166 = SWABLU
0167 = ALTARIA
0168 = WYNAUT
0169 = DUSKULL
016A = DUSCLOPS
016B = ROSELIA
016C = SLAKOTH
016D = VIGOROTH
016E = SLAKING
016F = GULPIN
0170 = SWALOT
0171 = TROPIUS
0172 = WHISMUR
0173 = LOUDRED
0174 = EXPLOUD
0175 = CLAMPERL
0176 = HUNTAIL
0177 = GOREBYSS
0178 = ABSOL
0179 = SHUPPET
017A = BANETTE
017B = SEVIPER
017C = ZANGOOSE
017D = RELICANTH
017E = ARON
017F = LAIRON
0180 = AGGRON
0181 = CASTFORM
0182 = VOLBEAT
0183 = ILLUMISE
0184 = LILEEP

0185 = CRADILY
0186 = ANORITH
0187 = ARMALDO
0188 = RALTS
0189 = KIRLIA
018A = GARDEVOIR
018B = BAGON
018C = SHELGON
018D = SALAMENCE
018E = BELDUM
018F = METANG
0190 = METAGROSS
0191 = REGIROCK
0192 = REGICE
0193 = REGISTEEL
0194 = KYOGRE
0195 = GROUDON
0196 = RAYQUAZA
0197 = LATIAS
0198 = LATIOS
0199 = JIRACHI
019A = DEOXY
019B = CHIMECHO

NOTE: If there are any errors, please let me know!

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SECTION 7: ISLAND TELEPORT CODES  
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Not too much progress...

The following codes work only for FR USA!

Warp to Navel Carven:

82031dbc 2402

Warp to Birth Island:

82031dbc 3802

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SECTION 8: Code Help

Due to idiots spamming my email, I have removed my email address. But do not fear, you can contact me for help by doing the following:

Visit my Pokemon site, 'Kamex' by typing this in your browser:

http://www.geocities.com/kamex_2005/

Next, Go to the Pokemon FR & LG Section, and you'll see an option to download Action Replay codes from the menu. Simply go to that page and get the files. I know there isn't an option to download CodeBreaker codes yet, but I hope to upload some files soon.

You don't even need to enter the codes to your AR, use the PC program that came with device to put them in automatically. It's that easy.

You can always contact me by going to Kamex and choosing 'Contact Information'.

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SECTION 9: LEGAL INFORMATON & CREDITS  
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Sites Allowed:

Nintendo Universe: [www.geocities.com/silverkadabra](http://www.geocities.com/silverkadabra)  
GameFAQS: [www.gamefaqs.com](http://www.gamefaqs.com)

SilverKadabra or James Watson has created this guide.

Some contributions by my friend Andy.

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