

# Pokémon FireRed /Leaf Green TM/HM List

by Omega DragoonX

Updated to v1.1 on Aug 27, 2004

This walkthrough was originally written for Pokémon FireRed on the GBA, but the walkthrough is still applicable to the GBA version of the game.

```

|_| |_| \ / | | /ツツ/ | | | | \ / | | | ( ) |_| |_| | | | | |
| | | | \ / | | / / | |_| | \ / | | | | / |_| |_|
| | | | | | / / | |_| | | | | | |_| \ \ | |_|
|_| |_| |_| /_/ |_| |_| |_| |_| |_| |_| |_| \ \ |_|

```

=====

Pokémon Fire Red/Leaf Green  
In-Depth TM/HM List  
Written By - Andy Pham  
Created On February 1, 2004  
Last Updated On February 7, 2004  
Version 1.1

This file is Copyright © 2004 Andy Pham. All rights reserved.

=====

=====

- TABLE OF CONTENTS -

=====

- I. Version History
- II. FAQ
- III. TM List
- IV. HM List
- V. Legal Disclaimer

=====

I. Version History

=====

Version .01 <2/1/04> - Started the FAQ.

Version 1.0 <2/7/04> - Finished the FAQ.

Version 1.1 <8/27/04> - Very small update. Added the location of the Hidden Power TM.

=====

II. FAQ

=====

- Q. What is a TM?
- A. A TM or Techincal Machine teaches moves to Pokemon they normally would not learn. The only problem is that they can only be used once.
- Q. What is a HM?
- A. A HM or Hidden Machine also teaches Pokemon moves. HM's can be used outside

of battle and you can use HM's as many times as you like.

-----  
III. TM List  
-----

01 - Focus Punch

Type - Fighting

Power - 150

Accuracy - 100%

PP - 20

Location - Silph. Co 5th Floor

Description - First Turn charges up, second turn strikes. If the opponent attacks while you are charging, the move will fail.

-----  
02 - Dragon Claw

Type - Dragon

Power - 80

Accuracy - 100%

PP - 15

Location - Victory Road

Description - Causes Damage.

-----  
03 - Water Pulse

Type - Water

Power - 60

Accuracy - 95%

PP - 20

Location - Cerulean City Gym (After beating Misty)

Description - Chance of confusing the opponent.

-----  
04 - Calm Mind

Type - Psychic

Power - None

Accuracy - None

PP - 20

Location - Saffron Gym (After beating Sabrina)

Description - Raises Special Attack and Special Defense.

-----  
05 - Roar

Type - Normal

Power - None

Accuracy - 100%

PP - 20

Location - Mt. Moon (Outside) and Celadon Department Store

Description - Wild Pok<sup>レ</sup>mon runs, in a trainer battle it switches opponent.

-----  
06 - Toxic

Type - Poison

Power - None

Accuracy - 85%  
PP - 10  
Location - Fuschia Gym (After beating Koga)  
Description - Poisons the opponent.

---

07 - Hail  
Type - Ice  
Power - None  
Accuracy - None  
PP - 10  
Location - Victory Road  
Description - For 5 turns, Hail attacks non-Ice types.

---

08 - Bulk Up  
Type - Fighting  
Power - None  
Accuracy - None  
PP - 20  
Location - Silph Co 7th Floor  
Description - Raises Attack and Defense.

---

09 - Bullet Seed  
Type - Grass  
Power - 10  
Accuracy - 100%  
PP - 30  
Location - Mt. Moon  
Description - Attacks 2-5 times each turn.

---

10 - Hidden Power  
Type - Normal  
Power - None  
Accuracy - 100%  
PP - 15  
Location - Found by using the Pickup Ability.  
Description - Varies with a Pokéon.

---

11 - Sunny Day  
Type - Fire  
Power - None  
Accuracy - None  
PP - 5  
Location - Safari Zone  
Description - Charges up Fire type moves for 5 turns. Solarbeam only takes 1 turn.

---

12 - Taunt  
Type - Dark

Power - None  
Accuracy - 100%  
PP - 20  
Location - Team Rocket Hideout  
Description - The opponent is forced to use attacking moves.

---

13 - Ice Beam  
Type - Ice  
Power - 95  
Accuracy - 100%  
PP - 10  
Location - Celadon Game Corner  
Description - 10% chance of freezing the opponent.

---

14 - Blizzard  
Type - Ice  
Power - 120  
Accuracy - 70%  
PP - 5  
Location - Pokéon Mansion  
Description - 10% chance of freezing the opponent.

---

15 - Hyper Beam  
Type - Normal  
Power - 150  
Accuracy - 90%  
PP - 5  
Location - Celadon Department Store  
Description - Attacks first turn, but then must recharge in second turn.

---

16 - Light Screen  
Type - Psychic  
Power - None  
Accuracy - None  
PP - 30  
Location - Celadon Department Store  
Description - Special Defense is raised for 5 turns.

---

17 - Protect  
Type - Normal  
Power - None  
Accuracy - None  
PP - 10  
Location - Power Plant  
Description - Always first. When the opponent tries to attack, the move fails.  
This move fails when it is used too much.

---

18 - Rain Dance

Type - Water  
Power - None  
Accuracy - None  
PP - 5  
Location - Route 15  
Description - Water type attacks are raised for 5 turns.

---

19 - Giga Drain  
Type - Grass  
Power - 60  
Accuracy - 100%  
PP - 5  
Location - Celadon Gym (After beating Erika)  
Description - Recovers half the damage done to the opponent.

---

20 - Safeguard  
Type - Normal  
Power - None  
Accuracy - None  
PP - 25  
Location - Celadon Department Store  
Description - For 5 turns, it protects the Pokéon from Stat Changes.

---

21 - Frustration  
Type - Normal  
Power - None  
Accuracy - 100%  
PP - 20  
Location - Team Rocket Hideout  
Description - The more the Pokéon hates you, the more damage it does.

---

22 - Solarbeam  
Type - Grass  
Power - 120  
Accuracy - 100%  
PP - 10  
Location - Pokéon Mansion  
Description - First turn, charges up then on the second turn it fires.

---

23 - Iron Tail  
Type - Steel  
Power - 100  
Accuracy - 75%  
PP - 15  
Location - Celadon Game Corner  
Description - Chance of lowering the opponent's Defense.

---

24 - Thunderbolt

Type - Electric

Power - 95

Accuracy - 100%

PP - 15

Location - Celadon Game Corner

Description - An accurate Electric attack. Chance of paralyzing an opponent.

---

25 - Thunder

Type - Electric

Power - 120

Accuracy - 70%

PP - 10

Location - Power Plant

Description - Powerful Electric attack but with low accuracy. Chance of paralyzing an opponent.

---

26 - Earthquake

Type - Ground

Power - 100

Accuracy - 100%

PP - 10

Location - Viridian Gym (After beating Giovanni)

Description - Does double damage to Pokémon who uses Dig.

---

27 - Return

Type - Normal

Power - None

Accuracy - 100%

PP - 20

Location - Route 12

Description - The more the Pokémon likes you, the stronger the attack.

---

28 - Dig

Type - Ground

Power - 60

Accuracy - 100%

PP - 10

Location - Cerulean City and Celadon Department Store

Description - First turn, goes underground. Second turn, attacks. This can be also used to escape caves.

---

29 - Psychic

Type - Psychic

Power - 90

Accuracy - 100%

PP - 10

Location - Saffron City

Description - 10% chance of lowering an opponent's Special Defense.

---

30 - Shadow Ball

Type - Ghost

Power - 80

Accuracy - 100%

PP - 15

Location - Celadon Game Corner

Description - Chance of lowering an opponent's Special Defense.

---

31 - Brick Break

Type - Fighting

Power - 75

Accuracy - 100%

PP - 15

Location - S.S. Anne and Celadon Department Store

Description - Breaks Reflect and Light Screen.

---

32 - Double Team

Type - Normal

Power - None

Accuracy - None

PP - 15

Location - Safari Zone

Description - Raises Evasiveness.

---

33 - Reflect

Type - Normal

Power - None

Accuracy - None

PP - 20

Location - S.S. Anne and Celadon Department Store

Description - Increases Defense of the Pokémon on for 5 turns.

---

34 - Shock Wave

Type - Electric

Power - 60

Accuracy - None

PP - 20

Location - Vermillion City Gym (After beating Lt. Surge)

Description - An attack that never misses.

---

35 - Flamethrower

Type - Fire

Power - 95

Accuracy - 100%

PP - 15

Location - Celadon Game Corner

Description - An accurate attack with a chance of burning the opponent.

---

36 - Sludge Bomb

Type - Poison

Power - 90

Accuracy - 100%

PP - 10

Location - Team Rocket HQ (Island 5)

Description - Chance of poisoning the opponent.

---

37 - Sandstorm

Type - Ground

Power - None

Accuracy - None

PP - 10

Location - Victory Road

Description - A sandstorm that attacks non-Rock, Ground, and Steel types for 5 turns.

---

38 - Fire Blast

Type - Fire

Power - 120

Accuracy - 85%

PP - 5

Location - Silph Co. and Cinnibar Island Gym (After beating Blaine)

Description - Powerful Fire attack with a chance of burning the opponent.

---

39 - Rock Tomb

Type - Rock

Power - 50

Accuracy - 80%

PP - 10

Location - Pewter City Gym (After beating Brock) and Silph Co.

Description - Lowers the opponent's Speed.

---

40 - Aerial Ace

Type - Flying

Power - 60

Accuracy - None

PP - 20

Location - Route 9

Description - An attack that never misses.

---

41 - Torment

Type - Dark

Power - None

Accuracy - 100%

PP - 15

Location - Silph Co.

Description - The opponent can't use a move twice in a row.



---

42 - Facade

Type - Normal

Power - 70

Accuracy - 100%

PP - 20

Location - Island 6 (Rock Alter)

Description - More damage when the Pokéon is burned, paralyzed, or poison.

---

43 - Secret Power

Type - Normal

Power - 70

Accuracy - 100

PP - 20

Location - Celadon Department Store and Route 24

Description - Chance of Special effects. Depends where you are.

---

44 - Rest

Type - Psychic

Power - None

Accuracy - None

PP - 10

Location - Route 9

Description - Pokéon sleeps for 2 turns and regains health.

---

45 - Attract

Type - Normal

Power - None

Accuracy - 100%

PP - 15

Location - Route 24 and Celadon Department Store

Description - Affects only Pokéon of the opposite gender. 50% chance they will not attack.

---

46 - Thief

Type - Dark

Power - 40

Accuracy - 100%

PP - 10

Location - Mt. Moon

Description - Takes the item of the opponent. Your Pokéon should not be holding anything for this to work.

---

47 - Steel Wing

Type - Steel

Power - 70

Accuracy - 90%

PP - 25

Location - Safari Zone

Description - 10% chance of increase the Pok~~on~~on's Defense.

-----  
48 - Skill Swap

Type - Psychic

Power - None

Accuracy - 100%

PP - 10

Location - Route 12

Description - Abilities is switched with the opponent.

-----  
49 - Snatch

Type - Dark

Power - None

Accuracy - 100%

PP - 10

Location - Team Rocket Hideout

Description - Steals Special Effects from the opponent.

-----  
50 - Overheat

Type - Fire

Power - 140

Accuracy - 90%

PP - 5

Location - Victory Road

Description - After using this, your Special Attack will be lowered.

=====  
IV. HM List  
=====

01 - Cut

Type - Normal

Power - 50

Accuracy - 95%

PP - 30

Location - S.S. Anne (From Captain)

Description - Cut small trees block the way.

-----  
02 - Fly

Type - Flying

Power - 70

Accuracy - 95%

PP - 15

Location - Route 16

Description - (On Field) - Flies to cities you been to.

(Battle) - First Turn: Flies into the air. Second turn: Strikes foe.

-----  
03 - Surf

Type - Water

Power - 95

Accuracy - 100%  
PP - 15  
Location - Safari Zone  
Description - (On Field) - Surfs on water.

---

04 - Strength  
Type - Normal  
Power - 80  
Accuracy - 100%  
PP - 15  
Location - Safari Zone Warden (Must give him the gold teeth)  
Description - (On Field) - Move Bolders

---

05 - Flash  
Type - Normal  
Power - None  
Accuracy - 70%  
PP - 20  
Location - Route 2 (Must have at least 10 Pokemon)  
Description - (On Field) - Lights up dark areas  
(Battle) - Lowers Foe's accuracy

---

06 - Rock Smash  
Type - Fighting  
Power - 20  
Accuracy - 100%  
PP - 15  
Location - Island 1  
Description - Chance of lowering foe's Defense.

---

07 - Waterfall  
Type - Water  
Power - 80  
Accuracy - 100%  
PP - 15  
Location - Island 4  
Description - (On Field) - Climbs Waterfalls.

---

#### V. Legal Disclaimer

---

This FAQ is copyrighted © 2004 to Andy Pham. All rights reserved. This guide may not be found anywhere else besides the ones listed below.

GameFAQs <[www.gamefaqs.com](http://www.gamefaqs.com)>  
GameSpot <[www.gamespot.com](http://www.gamespot.com)>  
GameWinners <[www.gamewinners.com](http://www.gamewinners.com)>  
Neoseeker <[www.neoseeker.com](http://www.neoseeker.com)>  
IGN <[www.ign.com](http://www.ign.com)>

This document was created and maintained by Andy Pham, its author. It is

the sole property of its author, who reserves all rights. You may only use it in it's unaltered format, for yourself and ONLY yourself. You ARE allowed to download this off of GameFAQs and keep it on your computer's hard drive for personal use, as long as the document is not edited or otherwise distributed except for personal use. You can even print out the entire FAQ or portions there in to share with a friend who also needs help in the game. Just please don't distribute it as your own, sell it for profit, et cetera. If you are reading this from anywhere else besides the websites listed above please contact me at andypham007@yahoo.com. If you have any questions you can also e-mail me.

-----  
----- End File -----  
-----

This document is copyright Omega DragoonX and hosted by VGM with permission.