

- III13. Mushy family
- III14. Dominerd family
- III15. Yort family
- III16. Shadow family
- III17. BrushMan family
- III18. Beetle family
- III19. Metrid family
- III20. Snowblow family
- III21. KillerEye family
- III22. Momogra family
- III23. Basher family
- III24. Heavy family
- III25. Pengi family
- III26. Viney family
- III27. Slimey family
- III28. Elebee family
- III29. Needler family
- III30. Trumpy family
- III31. ??? (AlphaBug) family
- III32. Quaker family
- III33. N.O. family
- III34. Eleball family
- III35. Volcano family
- III36. Totem family
- III37. Twins family
- III38. Scuttlest family
- III39. Boomer family
- III40. Number family

IV. Frequently Asked Questions

V. Notes on certain viruses

VI. Credits and thanks

VII. Update info

VIII. Legal stuff

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I. Introduction

=====

Viruses play a very important part in the MegaMan Battle Network series. Without them, we wouldn't have those fun (or pesky) random battles! Here I have taken the time to list the virus families, information about them, and where you can find them. This is going to be quite large, so bare with me.

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II. Virus locations by area

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I shall list the viruses that can be found in a certain area. Also, this will be done in alphabetical order (just felt like letting you

know). Some viruses also migrate along with the V3 navis, so I'll list those too. Thank you for this information, Malinhion!

IIa. ACDC area

ACDC 1- Canodumb, Mettaur

ACDC 2- Boomer, Bunny, Canodumb, Eleball, Mettaur

ACDC 3- Bunny, Canodumb, Mettaur,

IIb. SciLab area

SciLab 1- Boomer, Canodumb, Fishy, Quaker, Swordy

SciLab 2- Boomer, Canodumb, Fishy, Quaker, Ratty, Swordy

IIc. Yoka area

Yoka 1- Canodumb2, Mettaur2, Pengi, Shrimpy, Slimer, WindBox

Yoka 2- Mettaur, Pengi, Slimer

IIId. Beach area

Beach 1- Beetle, Fishy, Quaker, SnowBlow, Swordy2, Trumpy, Yort

Beach 2- Beetle, Deetle, Fishy, Mettaur2, SnowBlow, Trumpy, Yort

IIe. Hades area

Hades- Canodumb2, ColdHead (Fish), Deetle, Fishy, Momogra, Shrimpy, Shrimpy2, Spikey, Spikey2, Spikey3, Yort

IIIf. Undernet area

Undernet 1- Fishy3, KillerEye, Metrid, Shrimpy2, Shrimpy3, Slimey, Spikey2, Spikey3

Undernet 2- Canodumb2, Fishy3, Jelly, KillerEye, Metrid, Shrimpy2, Shrimpy3, Spikey2, Spikey3, Swordy3, TuffBunny

Undernet 3- Deetle, Metrid, Spikey3, Spikey3, Swordy2, Volcano, Yurt

Undernet 4- BrushMan, Dominerd, Fishy3, Gloomer, Mettaur3, Ratty2

Undernet 5- BrushMan, Dominerd, Gloomer, Heavy, Mettaur3, Quaker, Ratty2

Undernet 6- DemonEye, LowBlow, Mettaur3, Totam, Tuby, TuffBunny, Viner

Undernet 7- Canodumb2, Fishy3, Gloomer, HeatJelly, Mettaur3, Momogro, PoofBall, Quaker, Ratty2, Shrimpy3, Slimest, Slimey, Spikey3, Totam, Tuby

IIg. Principal PC

Principal PC 1- Canodumb, Eleball, Mettaur

Principal PC 2- Bunny, Canodumb, Eleball, Mettaur

IIh. Zoo computer

Zoo computer 1- Boomer, Mettaur, Mettaur2, Ratty, Spikey

Zoo computer 2- Boomer, Mettaur, Mettaur2, Ratty, Spikey, Swordy

Zoo computer 3- Boomer, Mettaur, Mettaur2, Moshy (Jungle),
Spikey, Swordy, Viney (Jungle)

Zoo computer 4- Beetle, Boomer, Mettaur2, Ratty, Spikey, Spikey2,
Swordy

IIIi. Hospital computer

Hospital computer 1- Canodumb2, HardHead, Mettaur2, Mushy,
Needler, Totem

Hospital computer 2- Canodumb2, HardHead, Mettaur2, Mushy,
Needler, Totem, Viney

Hospital computer 3- Canodumb2, HardHead, Mettaur2, Needler,
Pengi (Fish), Pengon (Fish), Puffball, Totem, Slimey (Fish),
Swordy2

Hospital computer 4- Canodumb2, HardHead, Mettaur2, Needler,
Puffball, Totem, Swordy2

Hospital computer 5- Canodumb2, HardHead, Mettaur2, Needler,
Puffball, Swordy2, Viney

IIj. WWW robots

WWW robot 1- Canodumb3, EleSphere, Elebee, HardHead, KillerEye,
MegaBunny, Momogra, Nailer, Viner, Vinert (Jungle)

WWW robot 2- Canodumb3, Elebee, Jelly, KillerEye, MegaBunny,
Nailer, Slimey

WWW robot 3- Basher, Canodumb3, HeatJelly, MegaBunny, Metrod,
Nailer, Spikey3

WWW robot 4- Basher, Fishy3, Gloomer, MegaBunny, Mettaur3,
Momogro

IIk. Alpha

Alpha- AlphaBug, KillerEye, Slimey

III. Secret Area

Secret 1- ColdHead, Doomer, Eleglobe, Geetle, Heaviest, JokerEye,
Metrodo, Mettaur3, Ratty3, Swordy3, Totun, Yart, VacuumFan

Secret 2- Doomer, Elewasp, Geetle, Metrodo, Mettaur3, MoBlow,
N.O-2, Smasher, Spikey3, Shadow, Volcaner, Volcano

Secret 3- Breaker, Dominerd3, Fishy3, Momogre, N.O-3, Scuttle,

Scuttler, Scuttlest, Scuttzer, Scutz, Shrimpy3, Spiker, Spikey3,
Swordy3, Tromby, Volcaner, Volcanest, Volcano (OilBody)

=====
III. Virus families and specific locations
=====

It will work like this:

Virus name

HP: Hit points

Atk: Damage from its attack and attack name

Elem: Element of the virus

Loc: Location of the virus

Drop: What chips and/or zenny it drops

III1. Mettaur family

Mettaur

HP: 40

Atk: ShockWave ; 10 dmg

Elem: None

Loc: ACDC area

Drop:

Guard *- 6 rank

ShockWave R- S rank

ShockWave L- Custom S rank

ShockWave H- 9 rank

Mettaur2

HP: 60

Atk: SonicWave ; 40 dmg

Elem: None

Loc: Yoka areas ; ZooComp 2, 3, 4 ; Hospital Computers

Drop: SonicWave

Mettaur3

HP: 120

Atk: DynaWave ; 80 dmg

Elem: None

Loc: Undernet 4, 5, 6, 7 ; Secret 1, 2

Drop: DynaWave

Mettaur Omega

HP: 160

Atk: Bigwave ; 150 dmg

Elem: None

Loc: Job 25 ; Family battle ; Various battles before Omega navis

Drop: 1000 zenny

III2. Canodumb family

Canodumb

HP: 60

Atk: Cannon ; 10 dmg

Elem: None

Loc: ACDC area, SciLab area

Drop: Cannon

Canodumb2
HP: 90
Atk: HiCannon ; 50 dmg
Elem: None
Loc: Yoka 1, Hades, Undernet 2, Hospital Computers
Drop: HiCannon

Canodumb3

HP: 130
Atk: M-Cannon ; 100 dmg
Elem: None
Loc: ACDC tank, WWW robots 1, 2
Drop: M-Cannon

Canodumb Omega

HP: 180
Atk: Cannon ; 200 dmg
Elem: None
Loc: Battle before MetalMan Omega
Drop: 1000 zenny

III3. Fishy family

Fishy

HP: 90
Atk: Dash attack ; 30 dmg
Elem: None
Loc: SciLab 1, 2 ; Beach area ; Hades
Drop: DashAtk

Fishy2

HP: 150
Atk: Dash Attack ; 60 dmg - Flames ; 60 dmg
Elem: Fire
Loc: Yokai
Drop: Burner ; Burning (Custom S rank)

Fishy3

HP: 240
Atk: Dash Attack ; 90 dmg
Elem: None
Loc: Undernet 1, 2, 4, 7 ; WWW robot 4
Drop: Condor

Fishy Omega

HP: 300
Atk: Dash Attack ; 150 dmg
Elem: None
Loc: Battle before GutsMan Omega ; Battle before ProtoMan Omega
Drop: 1000 zenny

III4. Swordy family

Swordy

HP: 90
Atk: LongSword ; 30 dmg - WideSword ; 30 dmg
Elem: None

Loc: SciLab
Drop: LongSword

Swordy2
HP: 140
Atk: LongSword ; 60 dmg - WideSword ; 30 dmh
Elem: Fire
Loc: Hopsital comps ; Undernet 3
Drop: FireSword

Swordy3
HP: 220
Atk: LongSword ; 100 dmg - WideSword ; 100 dmg
Elem: Aqua
Loc: Yoka 1 ; Undernet 2 ; Secret 1, 3
Drop: AquaSword

Swordy Omega
HP: 320
Atk: LongSword ; 200 dmg - WideSword; 200 dmg
Elem: None
Loc: Battles before KingMan, ProtoMan and JapanMan Omega
Drop: 1000 zenny

III5. Ratty family

Ratty
HP: 40
Atk: Ratton ; 20 dmg
Elem: None
Loc: SciLab 2,
Drop: Ratton1

Ratty2
HP: 100
Atk: Ratton ; 50 dmg
Elem: None
Loc: Undernet 4, 5
Drop: Ratton2

Ratty3
HP: 160
Atk: Ratton ; 80 dmg
Elem: None
Loc: Secret 1
Drop: Ratton3

Ratty Omega
HP: 230
Atk: Ratton ; 150 dmg
Elem: None
Loc: Battle before BeastMan Omega
Drop: 1000 zenny

III6. Hardhead family

HardHead
HP: 80
Atk: CannonBall ; 60 dmg
Elem: None

Loc: Hospital computers
Drop: CannBall

ColdHead
HP: 120
Atk: IceBall ; 100 dmg
Elem: Aqua
Loc: Hades Isle, Fish program installed ; Secret 1
Drop: IceBall
S- M

HotHead
HP: 200
Atk: LavaBall ; 100 dmg
Elem: Fire
Loc: Virus lab door computer
Drop: LavaBall

HardHead Omega
HP: 300
Atk: CannonBall ; 200 dmg
Elem: None
Loc: Battle before GutsMan, BowlMan and KingMan Omega
Drop: 1000 zenny

III7. Jelly family

Jelly
HP: 170
Atk: Wave ; 50 dmg
Elem: Aqua
Loc: WWW robot 2
Drop: Wave

HeatJelly
HP: 220
Atk: RedWave ; 100 dmg
Elem: Fire
Loc: WWW robot 3
Drop: RedWave

ErthJelly
HP: 270
Atk: MudWave ; 150 dmg
Elem: Wood
Loc: Secret 2
Drop: MudWave

Jelly Omega
HP: 370
Atk: Wave ; 200 dmg
Elem: Aqua
Loc: Battle before BubbleMan Omega, Job 25
Drop: 1000 zenny

III8. Shrimpy family

Shrimpy
HP: 100
Atk: Bubbler ; 30 dmg

Elem: Aqua
Loc: Yoka 1 ; Hades
Drop: Bubbler

Shrimpy2
HP: 130
Atk: Bubble V ; 60 dmg
Elem: Aqua
Loc: Hades ; Undernet 1, 2
Drop: Bub-V

Shrimpy3
HP: 160
Atk: Bubble Side ; 90 dmg
Elem: Aqua
Loc: Hades ; Undernet 1, 2, 7
Drop: BublSide

Shrimpy Omega
HP: 200
Atk: Bubbler ; 150 dmg
Elem: Aqua
Loc: Battle before BubbleMan Omega
Drop: 1000 zenny

III9. Spikey family

Spikey
HP: 90
Atk: HeatShot ; 30 dmg
Elem: Fire
Loc: Hades ; Zoo computers
Drop: HeatShot

Spikey2
HP: 140
Atk: Heat-V ; 60 dmg
Elem: Fire
Loc: Hades ; Zoo Comp 4 ; Undernet 1, 2, 3, 7
Drop: Heat-V

Spikey3
HP: 190
Atk: Heat Side ; 90 dmg
Elem: Fire
Loc: Hades ; Undernet 1, 2, 3, 7
Drop: HeatSide

Spikey Omega
HP: 260
Atk: HeatShot ; 150 dmg
Elem: Fire
Loc: Battles before BeastMan Omega ; Capture it in Zoo Comp 3
Drop: 1000 zenny

III10. Bunny family

Bunny
HP: 40
Atk: Zapring ; 15 dmg

Elem: Elec
Loc: ACDC 3
Drop: Zapring1

TuffBunny
HP: 60
Atk: Zapring ; 60 dmg
Elem: Elec
Loc: Undernet 2, 6
Drop: Zapring2

MegaBunny
HP: 160
Atk: Zapring ; 90 dmg
Elem: Elec
Loc: WWW robots
Drop: Zapring3

Bunny Omega
HP: 220
Atk: Zapring ; 150 dmg
Elem: Elec
Loc: Battles before FlashMan Omega
Drop: 1000 zenny

IIII1. WindBox family

WindBox
HP: 100
Atk: Wind ; 0
Elem: None
Loc: Yoka 1
Drop: Wind *

VacuumFan
HP: 100
Atk: Wind ; 0
Elem: None
Loc: Secret 1
Drop: Fan *

StormBox
HP: 300
Atk: Wind ; 0
Elem: None
Loc: Battle 4 of first monolith in Secret 2
Drop: 500 zenny

Windbox Omega
HP: 500
Atk: Wind ; 0
Elem: None
Loc: Monolith before Hub.Bat ; Battle before MetalMan Omega
Drop: 1000 zenny

IIII2. PuffBall family

Puffball
HP: 120
Atk: PoisMask ; 50 dmg - Poison ; 7.5 dmg per second

Elem: None
Loc: Hospital 3, 4, 5
Drop: PoisMask

Poofball
HP: 220
Atk: PoisFace ; 80 dmg - Poison ; 10 dmg per second
Elem: None
Loc: Undernet 7
Drop: PoisFace

Goofball
HP: 280
Atk: PoisMask ; 120 dmg - Poison ; 15 dmg per second
Elem: None
Loc: One from PlantMan
Drop: 500 zenny

Puffball Omega
HP: 400
Atk: PoisMask ; 200 dmg - Poison ; 30 dmg per second
Elem: None
Loc: Job 16 ; Battles before PlantMan and MistMan Omega
Drop: 1000 zenny

III13. Mushy family

Mushy
HP: 50
Atk: BadSpice ; 50 dmg
Elem: Wood
Loc: Hospital Comp 1, 2, 5
Drop: Spice1

Mashy
HP: 100
Atk: BadSpice ; 80 dmg
Elem: Wood
Loc: Hospital bed computer
Drop: Spice2

Moshy
HP: 160
Atk: BadSpice ; 120 dmg
Elem: Wood
Loc: Zoo Comp 3, 4 (Jungle)
Drop: Spice3
S- J

Mushy Omega
HP: 200
Atk: BadSpice ; 200 dmg
Elem: Wood
Loc: Job 25 ; Capture it by jack in point in Hosp Comp 1
Drop: 1000 zenny

III14. Dominerd family

Dominerd
HP: 100

Atk: CurseShield ; 50 dmg
Elem: None
Loc: Undernet 4, 5
Drop: CrsShld

Dominerd2
HP: 170
Atk: CurseShield ; 100 dmg
Elem: None
Loc: Hidden WWW console (where you get Collect)
Drop: CrsShld2

Dominerd3
HP: 220
Atk: CurseShield ; 150 dmg
Elem: None
Loc: Secret 3
Drop: CrsShld3

Dominerd Omega
HP: 300
Atk: CurseShield ; 200 dmg
Elem: None
Loc: Undernet ranking battle ; Job 25 ; Battle before DarkMan
Omega
Drop: 1000 zenny

III15. Yort family

Yort
HP: 120
Atk: Yo-yo ; 20 dmg
Elem: None
Loc: Beach areas
Drop: Yo-yo1

Yurt
HP: 160
Atk: Yo-yo ; 40 dmg
Elem: None
Loc: Undernet 3
Drop: Yo-yo2

Yart
HP: 210
Atk: Yo-yo ; 60 dmg
Elem: None
Loc: Secret 1
Drop: Yo-yo3

Yort Omega
HP: 320
Atk: Yo-yo ; 80 dmg
Elem: None
Loc: Undernet ranking battle ; Battle before MetalMan Omega
Drop: 1000 zenny

III16. Shadow family

Shadow

HP: 130
Atk: Dark weapon ; 50 dmg
Elem: None
Loc: Secret 2
Drop: Shadow
J- S rank
*- Custom style S rank

RedDevil
HP: 170
Atk: Dark weapon ; 100 dmg
Elem: None
Loc: Monolith by AntiDmg M in Secret 2
Drop: 500 zenny

BlueDemon
HP: 210
Atk: Dark weapon ; 150 dmg
Elem: None
Loc: Monolith in Secret 3
Drop: 500 zenny

Shadow Omega
HP: 250
Atk: Dark weapon ; 200 dmg
Elem: None
Loc: Battle before DarkMan Omega
Drop: 1000 zenny

III17. BrushMan family

BrushMan
HP: 120
Atk: Panel change ; 50 dmg (for lava panels)
Elem: None
Loc: Undernet 4, 5
Drop: HolyPan1
R- 7-9 ranl
L- S rank
*- Custom style S rank

BrushMan2
HP: 170
Atk: Panel change ; 50 dmg (for lava panels)
Elem: None
Loc: Monolith in Secret 1
Drop: 500 zenny

BrushMan3
HP: 220
Atk: Panel change ; 50 dmg (for lava panels)
Elem: None
Loc: Monolith in secret 2
Drop: 500 zenny

BrushMan Omega
HP: 300
Atk: Panel change ; 50 dmg (for lava panels)
Elem: None

Loc: Monolith in Secret 2 ; Battle before YamatoMan Omega
Drop: 100 zenny

III18. Beetle family

Beetle

HP: 90

Atk: Bomb ; 20 dmg

Elem: None

Loc: ZooComps

Drop: SinglBomb

Deetle

HP: 130

Atk: Double Bomb ; 50 dmg

Elem: None

Loc: ZooComp 4

Drop: DblBomb

Geetle

HP: 170

Atk: Triple Bomb ; 80 dmg

Elem: None

Loc: Secret 1, 2

Drop: TrplBomb

Beetle Omega

HP: 220

Atk: Triple Bomb ; 140 dmg

Elem: None

Loc: Undernet ranking battle ; Battle before BeastMan Omega

Drop: 1000 zenny

III19. Metrid family

Metrid

HP: 150

Atk: Meteor ; 40 dmg

Elem: Fire

Loc: Undernet 1, 2 3

Drop: RndmMetr

Metrod

HP: 200

Atk: Meteor ; 80 dmg

Elem: Fire

Loc: WWW robot 3

Drop: HoleMetr

Metrodo

HP: 250

Atk: Meteor ; 120 dmg

Elem: Fire

Loc: Secret 1, 2

Drop: ShotMetr

Metrid Omega

HP: 300

Atk: Meteor ; 200 dmg

Elem: Fire

Loc: Unknown
Drop: 1000 zenny

III20. Snowblow family

SnowBlow
HP: 100
Atk: Hock storm ; 30 dmg - Fan ; 0 dmg
Elem: None
Loc: Beach 2
Drop: AirStrm1

LowBlow
HP: 140
Atk: Hock storm ; 60 dmg - Fan ; 0 dmg
Elem: None
Loc: Hades isle gargoyle statue
Drop: AirStrm2

MoBlow
HP: 180
Atk: Hock storm ; 90 dmg - Fan ; 0 dmg
Elem: None
Loc: Secret 2
Drop: AirStrm3

SnowBlow Omega
HP: 300
Atk: Hock storm ; 120 dmg
Elem: None
Loc: Battle before DesertMan SP
Drop: 1000 zenny

III21. KillerEye family

KillerEye
HP: 140
Atk: Killer's Eye ; 50 dmg
Elem: Elec
Loc: Alpha, WWW robots
Drop: Sensor1

DemonEye
HP: 190
Atk: Killer's Eye ; 100 dmg
Elem: Elec
Loc: Undernet 6
Drop: Sensor2

JokerEye
HP: 240
Atk: Killer's Eye; 150 dmg
Elem: Elec
Loc: Secret 1
Drop: Sensor 3
J- S rank

KillerEye Omega
HP: 300
Atk: Killer's Eye

Elem: Elec
Loc: Job 25 ; battle before DarkMan SP
Drop: 1000 zenny

III22. Momogra family

Momogra
HP: 60
Atk: Momo attack ; 40 dmg
Elem: None
Loc: Hades ; Undernet ranking battle
Drop: Mole1

Momogro
HP: 130
Atk: Momo attack ; 60 dmg
Elem: None
Loc: Undernet 7
Drop: Mole2
*- Custom S rank

Momogre
HP: 180
Atk: Momo attack ; 120 dmg
Elem: None
Loc: Secret 3
Drop: Mole3

Momogra Omega
HP: 250
Atk: Momo attack ; 200 dmg
Elem: None
Loc: Job 25 ; Capture it where you fought BubbleMan ;
Battles before BeastMan, DesertMan and DrillMan Omega
Drop: 1000 zenny

III23. Basher family

Basher
HP: 150
Atk: High magnum ; 50 dmg
Elem: Fire
Loc: WWW robots 3 and 4
Drop: Magnum1

Smasher
HP: 200
Atk: High magnum ; 100 dmg
Elem: Fire
Loc: Secret 2
Drop: Magnum2

Trasher
HP: 250
Atk: High magnum ; 150 dmg
Elem: Fire
Loc: ACDC tank (OilBody needed)
Drop: Magnum3

Smasher Omega

HP: 300
Atk: High magnum ; 200 dmg
Elem: Fire
Loc: Job 25 ; Battles before FlameMan and BowlMan Omega
Drop: 1000 zenny

III24. Heavy family

Heavy
HP: 100
Atk: Shake ; 30 dmg
Elem: None
Loc: Undernet 5
Drop: Shake1

Heavier
HP: 150
Atk: Shake ; 60 dmg
Elem: None
Loc: WWW console (Where you find Collect)
Drop: Shake 2

Heaviest
HP: 200
Atk: Shake ; 90 dmg
Elem: None
Loc: Secret 1
Drop: Shake3

Heavy Omega
HP: 300
Atk: Shake ; 150
Elem: None
Loc: Job 25
Drop: 1000 zenny

III25. Pengi family

Pengi
HP: 80
Atk: IceWave ; 30 dmg
Elem: Aqua
Loc: Yoka
Drop: IceWave1

Penga
HP: 100
Atk: IceWave ; 60 dmg
Elem: Aqua
Loc: Hospital vending machine
Drop: IceWave2

Pengon
HP: 130
Atk: IceWave ; 90 dmg
Elem: Aqua
Loc: Hospital comp 3 (Fish)
Drop: IceWave3

Pengi Omega

HP: 260
Atk: IceWave ; 150 dmg
Elem: Aqua
Loc: Job 25 ; Battle before BubbleMan Omega
Drop: 1000 zenny

III26. Viney family

Viney

HP: 120
Atk: Green rope ; 60 dmg
Elem: Wood
Loc: Hosp Comp3 - ZooComp 3, 4 (Jungle)
Drop: Rope1
*- S rank

Viner

HP: 160
Atk: Green rope ; 100 dmg
Elem: Wood
Loc: Undernet 6
Drop: Rope2

Vinert

HP: 200
Atk: Green rope ; 120 dmg
Elem: Wood
Loc: Job 23 ;
Drop: Rope3

Viney Omega

HP: 300
Atk: Green rope ; 200 dmg
Elem: Wood
Loc: Job 16 ; Battle before PlantMan Omega
Drop: 1000 zenny

III27. Slimey family

Slimey

HP: 90
Atk: Steal jelly ; 30
Elem: Aqua
Loc: Yoka
Drop: MetaGel1

Slimer

HP: 150
Atk: Steal jelly ; 60 dmg
Elem: Aqua
Loc: Undernet 1, 2 ; Alpha
Drop: MetaGel2

Slimest

HP: 220
Atk: Steal jelly ; 90 dmg
Elem: Aqua
Loc: Undernet 7
Drop: MetaGel3

Slimey Omega
HP: 300
Atk: Steal jelly ; 150 dmg
Elem: Aqua
Loc: Battle before BubbleMan Omega ; Job 25
Drop: 1000 zenny

III28. Elebee family

Elebee
HP: 90
Atk: Bee arrow ; 30 dmg
Elem: Elec
Loc: WWW robots 1, 2
Drop: Arrow1

Elewasp
HP: 130
Atk: Bee arrow ; 60 dmg
Elem: Elec
Loc: Secret 2
Drop: Arrow2

Elehornet
HP: 170
Atk: Bee arrow ; 90 dmg
Elem: Elec
Loc: Principal PC 1, 2 (Battery)
Drop: Arrow3

Elebee Omega
HP: 230
Atk: Bee arrow ; 150 dmg
Elem: Elec
Loc: Job 25 ; Battle before FlashMan Omega
Drop: 1000 zenny

III29. Needler family

Needler
HP: 90
Atk: Needle ; 30 dmg
Elem: None
Loc: Hospital bed computer
Drop: Needler1

Nailer
HP: 140
Atk: Needle ; 60 dmg
Elem: None
Loc: WWW robots 1, 2, 3 ; ACDC tank
Drop: Needler2

Spiker
HP: 200
Atk: Needle ; 100 dmg
Elem: None
Loc: Secret 3
Drop: Needler3

Needler Omega
HP: Needle;
Atk: Needle ; 200 dmg
Elem: None
Loc: Job 25 ; battle before DrillMan Omega
Drop: 1000 zenny

III30. Trumpy family

Trumpy
HP: 90
Atk: Fanfare ; 0 (make opponents invincible)
Elem: None
Loc: SciLab 1
Drop: Fanfare
*- Custom S rank

Tuby
HP: 150
Atk: Discord ; 0 (confuses you)
Elem: None
Loc: Undernet 6, 7
Drop: Discord

Tromby
HP: 200
Atk: Timpani ; 0 (stops you from moving)
Elem: None
Loc: Secret 3
Drop: Timpani

Trumpy Omega
HP: 300
Atk: Fanfare ; 0 (makes enemies invincible)
Elem: None
Loc: Undernet ranking battle ; Job 23 ; battle before KingMan
omega
Drop: 1000 zenny

III31. ??? (AlphaBug) family

????
HP: 100
Atk: Appetite ; 50 dmg - Absorb ; 30 dmg per second
Elem: None
Loc: ACDC tank
Drop: 30 - 500 zenny

????2
HP: 140
Atk: Appetite ; 70 dmg - Absorb ; 60 dmg per second
Elem: None
Loc: Hades isle gargoyle statue
Drop: 30 - 500 zenny

AlphaBug
HP: 180
Atk: Appetite ; 90 dmg - Absorb ; 60 dmg per second
Elem: None
Loc: Alpha

Drop: 30 - 700 zenny

AlphaBug Omega

HP: 300

Atk: Appetite ; 150 dmg - Absorb ; 60 dmg per second

Elem: None

Loc: Battle before Serenade Omega

Drop: 1000 zenny

III32. Quaker family

Quaker

HP: 80

Atk: RockArm ; 15 dmg

Elem: None

Loc: SciLab

Drop: RockArm1

Shaker

HP: 140

Atk: RockArm ; 40 dmg

Elem: None

Loc: Undernet 5

Drop: RockArm2

Breaker

HP: 240

Atk: RockArm ; 80 dmg

Elem: None

Loc: Secret 3

Drop: RockArm3

Quaker Omega

HP: 360

Atk: RockArm ; 150 dmg

Elem: None

Loc: Job 16 ; Battle before DesertMan Omega

Drop: 1000 zenny

III33. N.O. family

N.O-1

HP: 120

Atk: NO beam ; 50 dmg

Elem: None

Loc: Hospital TV

Drop: NOBeam1

N.O-2

HP: 160

Atk: NO beam ; 80 dmg

Elem: None

Loc: Secret 2

Drop: NOBeam2

N.O-3

HP: 200

Atk: NO Beam ; 120 dmg

Elem: None

Loc: Secret 3

Drop: NOBeam3

N.O-Omega

HP: 300

Atk: NO beam ; 200 dmg

Elem: None

Loc: Job 25 ; Battle before KingMan Omega

Drop: 1000 zenny

III34. Eleball family

Eleball

HP: 80

Atk: Plasma ball ; 20 dmg

Elem: Elec

Loc: Principal PC 1 and 2

Drop: Plasma1

Elesphere

HP: 150

Atk: Plasma ball ; 50 dmg

Elem: Elec

Loc: WWW robot 1

Drop: Plasma2

Eleglobe

HP: 200

Atk: Plasma ball ; 80 dmg

Elem: Elec

Loc: Secret 1

Drop: Plasma 3

Eleball Omega

HP: 200

Atk: Plasma ball ; 160 dmg

Elem: Elec

Loc: Job 16 ; Battle before FlashMan Omega

Drop: 1000 zenny

III35. Volcano family

Volcano

HP: 130

Atk: Pyroclast and fire ring ; 40 dmg

Elem: Fire

Loc:

Drop: Volcano, LavaCan1

Volcaner

HP: 180

Atk: Pyroclast and fire ring ; 80 dmg

Elem: Fire

Loc: Secret 2 ;

Drop: Volcano, LavaCan2

Volcanest

HP: 230

Atk: Pyroclast and fire ring ; 120 dmg

Elem: Fire

Loc: Secret 3

Drop: Volcano, LavaCan3

Volcano Omega

HP: 330

Atk: Pyroclast and fire ring ; 200 dmg

Elem: Fire

Loc: Job 25 ; Battle before FlameMan SP

Drop: 1000 zenny

III36. Totem family

Totem

HP: 100

Atk: Pole's fire ; 50 dmg

Elem: Fire

Loc: Hades island gargoyle ; Hospital computer 1, 2, 3, 4

Drop: Totem1

Totam

HP: 160

Atk: Pole's fire ; 100 dmg

Elem: Fire

Loc: Undernet 7

Drop: Totem2

Totun

HP: 250

Atk: Pole's fire ; 150 dmg

Elem: Fire

Loc: Secret 1

Drop: Totem3

Totem Omega

HP: 300

Atk: Pole's fire ; 200 dmg

Elem: Fire

Loc: Job 25 ; battle before MistMan SP

Drop: 1000 zenny

III37. Twins family

Twins

HP: 100

Atk: Eye power ; 40 dmg

Elem: None

Loc:

Drop: Team1, Team2

Twinner

HP: 150

Atk: Eye power ; 70 dmg

Elem: None

Loc: Job 7

Drop: 500 zenny

Twinnest

HP: 200

Atk: Eye power ; 100 dmg

Elem: None

Loc: Job 20

Drop: 500 zenny

Twins Omega

HP: 300

Atk: Eye power ; 200 dmg

Elem: None

Loc: Job 25 ; Battle before ProtoMan Omega

Drop: 1000 zenny

III38. Scuttlest family

Scutz

HP: 300 ; 100 Aura

Atk: Flame tower ; 200 dmg

Elem: Fire

Loc: Secret 3

Drop: LifeAura D ; 30 - 700 zenny

Scuttle

HP: 300 ; 100 Aura

Atk: Ice Cube ; 200 dmg

Elem: Aqua

Loc: Secret 3

Drop: LifeAura D ; 30 - 700 zenny

Scuttler

HP: 300 ; 100 Aura

Atk: Thunder ; 200 dmg

Elem: Elec

Loc: Secret 3

Drop: LifeAura D ; 30 - 700 zenny

Scuttzer

HP: 300 ; 100 Aura

Atk: Green rope ; 200 dmg

Elem: Wood

Loc: Secret 3

Drop: LifeAura D ; 30 - 700 zenny

Scuttlest

HP: 200 HP ; 200 Aura

Atk: Laser ; 300 dmg

Elem: None

Loc: Secret 3

Drop: LifeAura D ; 30 - 700 zenny

Scutz Omega

HP: 400 ; 200 Aura

Atk: Laser ; 300 dmg

Elem: None

Loc: Job 23, last battle ; last obelisk battle before Hub.Bat ;

Battle before Serenade Omega ; Battle before Bass Omega

Drop: 1000 zenny

III39. Boomer family

Boomer

HP: 70

Atk: Boomerang ; 30 dmg

Elem: Wood

Loc: SciLab
Drop: Boomer1

Gloomer
HP: 140
Atk: Boomerang ; 60 dmg
Elem: Wood
Loc: Undernet 4, 5, 7
Drop: Boomer2

Doomer
HP: 180
Atk: Boomerang ; 90 dmg
Elem: Wood
Loc: Secret 2 and 3
Drop: Boomer3

Boomer Omega
HP: 320
AtkL: Boomerang ; 150
Elem: Wood
Loc: Battle before PlantMan Omega ; Battle before BowlMan Omega ;
Battle before YamatoMan Omega
Drop: 1000 zenny

III40. Number family

Number
HP: 250
Atk: Error and Delete ; 1000 damage (elec)
Elem: None
Loc: Secret 1
Drop: 1000 zenny

Number-M
HP: 400
Atk: Error and Delete ; 1000 damage (elec)
Elem: None
Loc: Secret 2
Drop: 1000 zenny

Number-G
HP: 650
Atk: Error and Delete ; 1000 damage (elec)
Elem: None
Loc: Secret 3
Drop: 1000 zenny

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IV. Frequently Asked Questions

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1. How do I delete those Number towers in Secret 3!?

Answer: There are many strategies, but here is the simplest one.
Lose 650 HP, use CopyDmg on the top Number, and Muramasa the
bottom two Numbers.

O= Panel
X= No panel
N= Number
C= CopyDmged Number
M= MegaMan, where he should be standing to slice

OOOXC
OOOXO
OOMNNO

2. What about the other Numbers?

Answer: Just put Barrier chips, AreaGrabs, and LifeSword into your folder. Barrier will stop Error and Delete, AreaGrab lets you move in, and LifeSword kills.

3. Why do you have zenny drops for Omega viruses?

Answer: Well, almost every virus drops something. If you could fight an Omega virus normally, they would drop 1000 zenny.

4. Where did you get all of this information?

Answer: Lots and lots of testing, as well as a few good friends who will be mentioned later.

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V. Notes on certain viruses

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Well, certain viruses have special qualities to them. I'll list the said qualities here.

- HardHead viruses can only be damaged when their mouths are opened or by piercing chips.
- PuffBall viruses can only be damaged when their mask is opening by long or wide type chips, and by piercing chips.
- Shadow viruses can only be damaged by Sword type chips.
- KillerEye pierces Invis with its Killer's Eye attack.
- Yort's Yo-yo attack counts as a sword, and will hurt Shadows.
- Obstacles stop the Dash Attack from Fishy viruses.
- Viney viruses can only be hurt by attacking their vine, fire attacks or piercing attacks.
- The lightning attack from Scuttler pierces Invis and Scuttzer's Green Rope pierces Mole.
- To delete Numbers, attack the ones that are golden first. And attack them in the ordinal order.
- Error and Delete from Number's pierces Invis.

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VI. Credits and thanks

- =====
- Malinhion, for virus migration information.

- Lord Liu Bei, for the damage done by Omega viruses. And because he's
***ing 1337Sawce.

- Capcom, for making this game. *blows away cheesy smell*

- CJayC and GameFAQs for hosting this FAQ.

- Yu yu liger, for entertaining me while I wrote this. Thanks buddy.

- Me, because I spent an entire day writing what you're reading!

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VII. Update info

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6/17/04

- Added Virus Locations by Area
- Added Virus Families and Specific Locations
- Added FAQ section
- Added Notes on Certain Viruses Section

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VIII. Legal Stuff

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