



In English, it would be:

4hC0-JDFB-QdCB-K69Q-0sH7-PKH1

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Version:  
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(10/24/04) V.0.75: 1st version of this FAQ.  
Put up my NaviCodes, a few of Capcom's  
codes, and the CodeBreaker list. Will add  
the rest of Capcom's GST codes later.

(11/03/04) V.0.76: Added Neoseeker.com as  
a site able to post this FAQ.

(11/15/04) V.0.86: Added mini-tutorial to  
creating Navi Codes. Thanks Un Known! Also  
added Contributor list (people who gave  
codes).

(11/20/04) V.1.00: Added the rest of the  
GST codes! First version now finished!

(11/22/04) V.1.2: Added Zenon W's codes and  
MegaManFan37's codes. Changed policy on  
same-name codes and changed number of codes  
to get a section to two instead of five.

(11/25/04) V.1.21: Added Obi Ogan's code.

(12/12/04) V.1.31: Added Dash Diaz  
Fleischer's code. Also added one of MMF's  
codes and five more of my codes. Also  
updated FAQ slightly.

(12/23/04) V.1.35: Added way to convert

some Japanese codes to English.

=====  
Tutorial  
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I know some people are asking, "Well, where do these Navi Codes come from?" So I added this to tell you exactly that!

At the very beginning of the game, when you sign up for the BCC, a program will ask you for a name up to four letters. Keep the name you chose in mind. Next, add the chips you want in the Program Deck.

After the Deck is arranged the way you want go back to the PET main menu and select "NetNavi." You will see a screen with your name, the name of the Navi in your Deck, the total number of chips, and 24 numbers/ letters/symbols.

In the "Reg" screen for BattleStart, type in the name for entry name (note: you can not have two entries of the same name). In the next screen, type in the 24 digits found on the "NetNavi" screen. I hope you wrote them down before exiting the "Net-Navi" screen! ^\_^

=====  
Game Codes  
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The codes in the following section are official Capcom created codes. The GST series did not come with codes, but we're deduced for your information.

LAN: NG75-H5RF-R0MN-440N-2QXc-X341  
Navi: MegaMan  
Slot-In R: AntiSword  
Slot-In L: Poltergeist  
Row 1: LifeAura3, Attack+30  
Row 2: FighterSword, KnightSword, Fighter-Sword  
Row 3: CustSword, BlkBomb, BlkBomb, Cust-Sword

LAN: 5\*4H-B81R-\*KKZ-P15X-ZS5B-cXK0  
Navi: HubStyle  
Slot-In R: Recov300  
Slot-In L: Sparker  
Row 1: LifeAura3, HeroSword  
Row 2: BigRedWave, GaiaSword, FrezBomb  
Row 3: Navi+40, Meteors, BlkBomb, Navi+40

MAYL: 8NT8-JZFL-3Q9D-7RPX-TdCH-JX51

Navi: Roll

Slot-In R: Recov300

Slot-In L: Recov300

Row 1: Sparker, Sparker

Row 2: FrezBomb, BlckHole, FrezBomb

Row 3: TimeBomb, BigBomb, BigBomb, TimeBomb

DEX: FD\*3-3JW1-PS\*V-d01d-h6Rc-1J32

Navi: GutsMan

Slot-In R: PanlOut

Slot-In L: GodStone

Row 1: PanlOut3, PanlOut

Row 2: Geyser, LavaDragon, OldWood

Row 3: GutsPnch, BlkBomb, BlkBomb, Guts  
Pnch

CHAU: 93c5-WXNH-9MWT-\*VX8-DY7M-88H0

Navi: ProtoMan

Slot-In R: Recov200

Slot-In L: HeroSword

Row 1: FrezBomb, BigRedWave

Row 2: Shadow3, Attack+30, Shadow3

Row 3: VarSword, Twister, Twister, Slasher

KAI: M\*SP-3hdC-6KGQ-h9FM-X0Nh-MdP1

Navi: TurboMan

Slot-In R: Shadow3

Slot-In L: Burner

Row 1: Fire+40, GaiaSword

Row 2: Fire+40, Meteor6, DynaWave

Row 3: Meteors, FireBlade, Remobit3, Dyna-  
Wave

MARY: CX4\*-1Gs9-5JKL-ScGD-3L5B-90Z1

Navi: Ring

Slot-In R: Jealousy

Slot-In L: Candle

Row 1: PopUp, Shadow3

Row 2: Navi+40, MindBndr, Navi+40

Row 3: Navi+40, Recov200, Recov300, Navi  
+40

GST1: 7R40-HRKH-BdHL-0YFJ-Y\*J8-YDV0

Navi: MegaMan

Slot-In R: GrassStage

Slot-In L: GrassStage

Row 1: LongSword, LongSword

Row 2: Attack+20, FireBlade, Attack+20

Row 3: Kunai2, ElecBlade, ElecBlade,  
Kunai2

GST2: WM3W-PCP6-SJ\*V-KD94-4LTQ-30T1

Navi: MegaMan  
Slot-In R: Spreader  
Slot-In L: Spreader  
Row 1: V-Gun, V-Gun  
Row 2: LilCloud, V-Gun, LilCloud  
Row 3: ElecBall, HeatBall, AquaBall,  
ElecBall

GST3: YXMB-JHJC-PH1N-W5hH-hh0X-h680

Navi: MegaMan  
Slot-In R: PanlOut  
Slot-In L: PanlOut  
Row 1: Invis2, Invis2  
Row 2: Attack+20, Attack+20, Attack+20  
Row 3: Twister, Twister, Twister, Twister

GST4: Nc9S-0hQK-dHcF-WF\*K-7M2R-DG51

Navi: MegaMan  
Slot-In R: M-Cannon  
Slot-In L: M-Cannon  
Row 1: LeafShield, ElecBlade  
Row 2: FireBlade, ElecBlade, AquaBlade  
Row 3: ElecBall, TreeBomb2, TreeBomb2  
HeatBall

GST5: CK4B-T8MH-3WSK-Y1K9-Y\*4d-SdJ1

Navi: MegaMan  
Slot-In R: Recov120  
Slot-In L: M-Cannon  
Row 1: M-Cannon, M-Cannon  
Row 2: V-Gun, ElecBlade, V-Gun  
Row 3: ZapRing1, CrosBomb, CrosBomb,  
ZapRing1

GST6: 0sWF-3dFB-4LdF-X4sD-8764-NN90

Navi: Roll  
Slot-In R: M-Cannon  
Slot-In L: M-Cannon  
Row 1: BublWrap, BublWrap  
Row 2: BublWrap, BublWrap, BublWrap  
Row 3: BublWrap, BublWrap, BublWrap  
BublWrap

GST7: M5CH-27sX-WRST-194c-2GTT-dX12

Navi: Roll  
Slot-In R: Recov120  
Slot-In L: M-Cannon  
Row 1: CrosBomb, CrosBomb  
Row 2: PoisFace, CrosBomb, PoisFace  
Row 3: TreeBomb2, TimeBomb1, TimeBomb1,  
TreeBomb2

GST8: LP\*s-hDWV-SZYM-\*6hD-SHdP-B171

Navi: Roll  
Slot-In R: Attack+20

Slot-In L: PanlOut  
Row 1: BublWrap, BublWrap  
Row 2: Attack+20, LeafShield, Attack+20  
Row 3: Twister, Twister, Blower, Blower

GST9: TFFD-Y858-3QPR-C79R-XGF7-5702  
Navi: Roll  
Slot-In R: PanlOut  
Slot-In L: PanlOut  
Row 1: M-Cannon, M-Cannon  
Row 2: V-Gun, M-Cannon, V-Gun  
Row 3: LilBomb, LilBomb, LilBomb, LilBomb

GSTA: \*7G2-ss6R-sW61-8K3c-Q3dR-W7Z0  
Navi: Roll  
Slot-In R: AquaBlade  
Slot-In L: GrassStage  
Row 1: Mine, Mine  
Row 2: Sword, WideSword, Sword  
Row 3: Quake1, ElecBlade, FireBlade,  
Quake1

GSTB: 5HGT-Z7T5-2XKX-FMKs-K9MG-WGR0  
Navi: GutsMan  
Slot-In R: Fan  
Slot-In L: LavaStage  
Row 1: SilvFist, ColdPnch  
Row 2: Steal, ColdPnch, BrnzFist  
Row 3: BrnzFist, BrnzFist, Dash, Dash

GSTC: JY0H-8GHN-cKXc-FYM3-6s8H-WGR0  
Navi: GutsMan  
Slot-In R: M-Cannon  
Slot-In L: M-Cannon  
Row 1: M-Cannon, M-Cannon  
Row 2: HiCannon, HiCannon, HiCannon  
Row 3: Cannon, Cannon, Cannon, Cannon

GSTD: 586W-0C3J-S1GN-0dYd-\*G5G-WGR0  
Navi: GutsMan  
Slot-In R: M-Cannon  
Slot-In L: LavaStage  
Row 1: Guard, ColdPnch  
Row 2: SonicWave, DynaWave, SonicWave  
Row 3: ElecBall, HeatBall, AquaBall,  
ElecBall

GSTE: 02ST-SMsP-BCYJ-4S3H-FsFH-WGR0  
Navi: GutsMan  
Slot-In R: Recov120  
Slot-In L: Geddon  
Row 1: CrosBomb, CrosBomb  
Row 2: TreeBomb2, CrosBomb, TreeBomb2  
Row 3: BreakHammer, TimeBomb1, TimeBomb1,

BreakHammer

GSTF: JHLc-FXPS-LF5M-RQ0M-MC8H-WGR0

Navi: GutsMan

Slot-In R: Recov120

Slot-In L: LavaStage

Row 1: M-Cannon, ColdPunch

Row 2: Recov120, M-Cannon, Recov120

Row 3: CrosBomb, CrosBomb, CrosBomb,  
CrosBomb

GSTG: P9G5-d2ND-9ZTZ-2862-0hGR-KHR0

Navi: ProtoMan

Slot-In R: Fan

Slot-In L: Aluminum Stage

Row 1: Sword, Sword

Row 2: AquaBlade, ElecBlade, FireBlade

Row 3: LongSword, WideSword, WideSword,  
LongSword

GSTH: 7C3c-ZFTG-QVY6-WXcF-X51T-KHR0

Navi: ProtoMan

Slot-In R: Recov120

Slot-In L: Spreader

Row 1: Shadow1, ElecBlade

Row 2: Sword, Spreader, Sword

Row 3: V-Gun, LilBomb, LilBomb, V-Gun

GSTI: Z4cV-Y7C7-Qh49-NQRc-Z11T-KHR0

Navi: ProtoMan

Slot-In R: Attack+20

Slot-In L: Aluminum Stage

Row 1: Shadow1, Mine

Row 2: Attack+20, ElecBlade, Attack+20

Row 3: Kunai2, Yo-Yo2, Yo-Yo2, Kunai2

GSTJ: M66F-sCF\*-43D9-0SC9-N14T-KHR0

Navi: ProtoMan

Slot-In R: ElecBlade

Slot-In L: AluminumStage

Row 1: LeafShield, ElecBlade

Row 2: AquaBall, ElecBlade, AquaBall

Row 3: WideSword, ZapRing1, ZapRing1,  
WideSword

GSTK: \*VWN-HWPc-sKYC-V\*C7-MTZY-JFR0

Navi: TurboMan

Slot-In R: Attack+20

Slot-In L: Attack+20

Row 1: RockCube, RockCube

Row 2: Meteor4, Meteor4, Meteor4

Row 3: Meteor3, Meteor3, Meteor3, Meteor3

GSTL: DQc5-sDQN-X5hM-7CQ8-RDGX-JFR0

Navi: TurboMan

Slot-In R: PanlOut

Slot-In L: PanlOut

Row 1: HeatCros, HeatCros

Row 2: BublCros, HeatCros, BublCros

Row 3: TimeBomb1, LilCloud, LilCloud,  
TimeBomb1

GSTM: Ls23-HMLh-YTJc-R2CZ-F3BX-JFR0

Navi: TurboMan

Slot-In R: Recov120

Slot-In L: Geddon

Row 1: M-Cannon, M-Cannon

Row 2: V-Gun, M-Cannon, V-Gun

Row 3: Ratton2, Ratton2, Ratton2, Ratton2

GSTN: YXQM-M0\*N-6QPd-XFBL-CDQW-JFR0

Navi: TurboMan

Slot-In R: Attack+20

Slot-In L: Attack+20

Row 1: PoisFace, PoisFace

Row 2: Attack+20, PoisFace, Attack+20

Row 3: Blower, Meteor4, Meteor4, Blower

GSTO: 12ZZ-75TX-c6c0-B\*S1-MF26-8GR0

Navi: Ring

Slot-In R: Attack+20

Slot-In L: Attack+20

Row 1: Remobit2, Remobit2

Row 2: Remobit1, Remobit2, Remobit1

Row 3: Remobit1, Remobit1, Remobit1,  
Remobit1

GSTP: 94FX-D04h-H4DC-JBc1-PVD6-8GR0

Navi: Ring

Slot-In R: Recov120

Slot-In L: AluminumStage

Row 1: ZapRing3, ZapRing3

Row 2: Satellite2, ZapRing3, Satellite2

Row 3: MagBomb1, Satellite 2, Satellite2  
MagBomb1

GSTQ: \*KQJ-M5dK-THH\*-dNJM-8379-8GR0

Navi: Ring

Slot-In R: ElecBlade

Slot-In L: ElecBlade

Row 1: LeafShield, LeafShield

Row 2: LeafShield, LeafShield, LeafShield

Row 3: LeafShield, LeadShield, LeafShield,  
LeafShield

GSTR: 97FK-c4NX-h8NS-GsWP-T769-8GR0

Navi: Ring



Slot-In R: ElecBlade  
Slot-In L: IceStage  
Row 1: BublWrap, ZapRing3  
Row 2: Satellite2, Satellite2, Remobit1  
Row 3: Recov80, Satellite2, ElecBall,  
ElecBall

=====  
Other Codes  
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The following codes are codes created by  
other players.

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RandyPandy  
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These are random codes I made.

MEGA: HMHd-\*Dcs-8NP8-LM\*c-0XCB-9\*D0  
Navi: MegaMan  
Slot-In R: Guard  
Slot-In L: Repair  
Row 1: Shadow2, Shadow2  
Row 2: M-Cannon, DynaWave, M-Cannon  
Row 3: Spreader, CrosBomb, CrosBomb,  
Spreader

HUB: MS5Q-hZ5N-ZX60-48JP-G8Q5-MY11  
Navi: HubStyle  
Slot-In R: Recov200  
Slot-In L: Recov200  
Row 1: AntiDamage, AntiDamage  
Row 2: Navi+40, Navi+40, Navi+40  
Row 3: Navi+20, Navi+20, Navi+20, Navi+20

HTGT: sG98-24KX-NTNc-ZS29-VCFD-8QZ1  
Navi: HeatGuts  
Slot-In R: Fire+40  
Slot-In L: Recov300  
Row 1: BigRedWave, BigRedWave  
Row 2: FireBlade, FireSword, FireBlade  
Row 3: Blower, Meteor4, Meteor4, Blower

ELTM: X7hY-5\*VH-JK5P-dJ7J-BGMd-KM80  
Navi: ElecTeam  
Slot-In R: Elec+40  
Slot-In L: Recov300  
Row 1: Sparker, Sparker  
Row 2: ElecBlade, Elecsword, ElecBlade  
Row 3: ZapRing2, Satellite3, Satellite3,  
ZapRing2

WDSH: 0909-d5d0-6D42-J108-cKFC-RTF0

Navi: WoodShield  
Slot-In R: Wood+40  
Slot-In L: Recov300  
Row 1: GaiaSword, GaiaSword  
Row 2: TreeBomb2, GrassStage, TreeBomb2  
Row 3: Twister, Spice2, Spice2, Twister

AQCS: 174F-9sd\*-hRJc-ZGSL-ZY5s-RJR1  
Navi: AquaCustom  
Slot-In R: Aqua+40  
Slot-In L: Recov300  
Row 1: FrezBomb, FrezBomb  
Row 2: AquaBlade, AquaSword, AquaBlade  
Row 3: BubSpread, BigCloud, BigCloud,  
BubSpread

NAVX: 8dh6-JCYP-DGQL-7R38-KBGd-cZ00  
Navi: NormalNaviX  
Slot-In R: Repair  
Slot-In L: Meteors  
Row 1: GaiaSword, FighterSword  
Row 2: AquaBlade, ElecBlade, FireBlade  
Row 3: OldWood, GodStone, LavaDragon,  
Geyser

BASS: d47c-MBsG-DRL3-h3LT-WN\*B-XHL0  
Navi: BassGS  
Slot-In R: Recov300  
Slot-In L: Recov300  
Row 1: LifeAura3, LifeAura  
Row 2: Navi+20, Navi+20, Navi+20  
Row 3: Navi+40, Navi+40, Navi+40

These are the actual decks I created after  
I beat the game.

PMNL: Kd9L-8X9H-JhCY-4LDC-99ZY-hDV1  
Navi: ProtoMan  
Slot-In R: Recov300  
Slot-In L: Repair  
Row 1: CrsShield3, CrsShield3  
Row 2: DynaWave, HeroSword, DynaWave  
Row 3: Recov50, Recov120, Recov120, Recov50

PMNL: VYMP-57Cd-J8WY-P5CR-80d9-3H32  
Navi: ThunderMan  
Slot-In R: Recov300  
Slot-In L: AluminumStage  
Row 1: Sparker, Sparker  
Row 2: DynaWave, Satellite3, DynaWave  
Row 3: Recov50, Recov120, Recov120, Recov50

PMNL: FhZ1-FMFD-XQL7-\*WWs-X5FV-7T32

Navi: HeatMan  
Slot-In R: Recov300  
Slot-In L: GrassStage  
Row 1: BigRedWave, BigRedWave  
Row 2: DynaWave, Burner, DynaWave  
Row 3: Recov50, Recov120, Recov120, Recov50

PMNL: NR4M-002D-Hc6M-F7CR-s5Y9-s632

Navi: IceMan  
Slot-In R: Recov300  
Slot-In L: IceStage  
Row 1: FreezeBomb, FreezeBomb  
Row 2: DynaWave, ColdPunch, DynaWave  
Row 3: Recov50, Recov120, Recov120, Recov50

PMNL: WJ78-5T1Y-M3D1-C6JF-CHQ3-Y432

Navi: WoodMan  
Slot-In R: Recov300  
Slot-In L: GrassStage  
Row 1: GaiaSword, GaiaSword  
Row 2: DynaWave, TreeBomb3, DynaWave  
Row 3: Recov50, Recov120, Recov120, Recov50

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Zenon W  
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PEYE: cKY1-s12h-12cX-G3Bh-3BP7-C4X1

Navi: SkullMan  
Slot-In R: Recov200  
Slot-In L: HeroSword  
Row 1: CrossShield3, Shadow3  
Row 2: Whirlpool, Trident, Whirlpool  
Row 3: None, None, None, None

PEYE: XdCS-FLQL-5QX8-WS7d-SWNH-05X1

Navi: ShadowMan  
Slot-In R: Recov200  
Slot-In L: Muramasa  
Row 1: CrossShield3, Shadow3  
Row 2: Whirlpool, GoldFist, Whirlpool  
Row 3: Cannon, FstGauge, FstGauge, Cannon

PEYE: H0SQ-F15Y-M0c6-Wc2G-1RNH-05X1

Navi: BassGS  
Slot-In R: Recov200  
Slot-In L: Muramasa  
Row 1: CrossShield3, Shadow3  
Row 2: Whirlpool, GoldFist, Whirlpool  
Row 3: Trident, ElecBlade, Heat-V, Cannon

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MegaManFan37  
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MegaManFan37 marks these codes as, and I quote, "apparently easy."

STEV: DNMD-CWGT-2BPT-h7HL-RBTL-14c0  
Navi: Bass  
Slot-In R: Muramasa  
Slot-In L: Muramasa  
Row 1: Shadow3, Shadow3  
Row 2: Trident, Attack+20, Trident  
Row 3: Navi+20, Kunai2, Kunai2, Navi+20

STEV: ZD20-Qs7T-8Ld4-SHN\*-S5dJ-hBW0  
Navi: NormNavi4  
Slot-In R: StepSword  
Slot-In L: Trident  
Row 1: Goldfist, GoldFist  
Row 2: Yo-Yo3, DynaWave, Yo-Yo3  
Row 3: Trident, CrosBomb, CrosBomb, None

STEV: HTBS-8S12-9Lcs-37\*1-J\*32-QBG1  
Navi: NumberMan  
Slot-In R: BigBomb  
Slot-In L: Kunai3  
Row 1: StoneBody, StoneBody  
Row 2: Trident, PanlOut, Trident  
Row 3: BigBomb, Navi+20, Navi+20, BigBomb

STEV: VCZ9-sPH0-6ShY-XN91-C3V5-GCV0  
Navi: AirMan  
Slot-In R: Twister  
Slot-In L: Tornado  
Row 1: Twister, Blower  
Row 2: Tornado, Tornado, Tornado  
Row 3: CannBall, MagBomb3, CannBall, None

STEV: R38G-\*HDh-R9cZ-51\*S-dFdN-5h22  
Navi: ProtoMan  
Slot-In R: Repair  
Slot-In L: Recov200  
Row 1: FighterSword, FighterSword  
Row 2: Quake3, KnightSword, Quake3  
Row 3: MagBomb1, MagBomb3, MagBomb3, Panl-Grab

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densetsu3294  
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RAY: 4ZcZ-F64K-SDLs-4cJc-HsHC-YZN0  
Navi: BassGS  
Slot-In R: Muramasa  
Slot-In L: GaiaSwrd  
Row 1: HeroSwrd, LifeAura3

Row 2: FtrSword, KngtSwrd, FtrSword  
Row 3: Sword, ElecBlde, Sword, Sword

DAKI: 4VT3-873\*-sC7D-L0cC-9YYB-6JL0  
Navi: TurboMan  
Slot-In R: None  
Slot-In L: None  
Row 1: Cannon, Cannon  
Row 2: ShotGun, Sword, ShotGun  
Row 3: None, MiniBomb, Recov50, None

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Other People  
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<Obi Ogan>

2XOO: hcVL-5M45-LNT9-\*G6H-9GB2-9MK1  
Navi: MegaMan  
Slot-In R: Meteors  
Slot-In L: Muramasa  
Row 1: VarSword, GaiaBlade  
Row 2: PanlGrab, HeroSword, LongSword  
Row 3: None, HeroSword, Hersword, PanlGrab

<Dash Diaz Fleischer>

JAVI: LQ98-MW1D-\*T3M-1FC4-XM8F-9Md0  
Navi: BassGS  
Slot-In R: LifeAura2  
Slot-In L: Sparker  
Row 1: PopUp, LifeAura2  
Row 2: M-Cannon, ZapRing2, M-Cannon  
Row 3: Cannon, SonicWave, FreezeBomb,  
Cannon

=====  
Changing Your Name  
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The following four are CodeBreaker Codes,  
and they require a CodeBreaker device to  
work. WARNING: While these can be used to  
change the Navi Code, any code containing  
letters not on the Sign-Up screen will not  
be able to be entered in BattleStart.

82008810 XXXX -> changes 1st letter  
82008812 XXXX -> changes 2nd letter  
82008814 XXXX -> changes 3rd letter  
82008816 XXXX -> changes 4th letter

XXXX can be either of the following:

0000 = Nothing

0001 = 0  
0002 = 1  
0003 = 2  
0004 = 3  
0005 = 4  
0006 = 5  
0007 = 6  
0008 = 7  
0009 = 8  
000A = 9

000B = spade  
000C = heart  
000D = diamond  
000E = club  
000F = star

0010-005D = Foreign Characters

005E = A  
005F = B  
0060 = C  
0061 = D  
0062 = E  
0063 = F  
0064 = G  
0065 = H  
0066 = I  
0067 = J  
0068 = K  
0069 = L  
006A = M  
006B = N  
006C = O  
006D = P  
006E = Q  
006F = R  
0070 = S  
0071 = T  
0072 = U  
0073 = V  
0074 = W  
0075 = X  
0076 = Y  
0077 = Z

0078 = -  
0079 = x  
007A = =  
007B = :  
007C = ?  
007D = +  
007E = division sign  
007F = dotted x

0080 = \*  
0081 = !  
0082 = weird symbol  
0083 = %  
0084 = &

0085 = ,  
0086 = degree on bottom  
0087 = .  
0088 = dot  
0089 = ;  
  
008A = '  
008B = "  
008C = ~  
008D = \  
008E = (  
008F = )  
  
0090 = left-up right angle  
0091 = bottom-right right angle  
0092 = up arrow  
0093 = ->  
0094 = down arrow  
0095 = <-  
0096 = @  
0097 = heart  
0098 = music note  
0099 = \_  
  
009A = [  
009B = ]  
  
009C-00EA = Foreign Characters  
  
00EB = a  
00EC = b  
00ED = c  
00EE = d  
00EF = e  
00F0 = f  
00F1 = g  
00F2 = h  
00F3 = i  
00F4 = j  
00F5 = k  
00F6 = l  
00F7 = m  
00F8 = n  
00F9 = o  
00FA = p  
00FB = q  
00FC = r  
00FD = s  
00FE = t  
00FF = u  
0100 = v  
0101 = w  
0102 = x  
0103 = y  
0104 = z  
  
0105-0108 = Foreign Characters  
  
0109 = -  
010A = black box

010B = \*  
010C = V4  
010D = V5  
010E = 1st Half of 'Equip' Sign  
010F = 2nd Half of 'Equip' Sign  
0110 = Gray Dot

0111-FFFF = Nothing

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FAQ  
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Q: What are all these Codes used for?

A: These codes can be used for BattleStart Tournaments. However, some cannot be used, depending on the name.

Q: Which version of the game are these codes used for?

A: These were created using the English version. I have not tested whether they work on the Japanese version or not, but any Japanese codes cannot be used on the English version.

Q: How do I send my Navi Codes?

A: Look down in the Copyright section for my email address. Make sure to include the Code, the Navi, and which chips are in which slot. You can also include the operator, though it's not necessary. Also, include your name or handle if you want credit! ^\_^ Make sure to send them in this format:

Name: Code  
Navi:  
Slot-In R:  
Slot-In L:  
Row 1:  
Row 2:  
Row 3:

Q: Where the heck can I find a CodeBreaker device?

A: I have no idea. The one I got came with the GBA I got as a gift. Try searching the Internet.

Q: Why are there lowercase letters among the codes?

A: Seeing as NotePad can't handle special characters, I used to them to signify the spade, heart, club, diamond, and the



star symbols.

=====  
Thanks to...  
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Capcom, for creating the game and their  
NetNavi Codes

Darkness X Unlimited, for the 1st eight  
numbers of the twelve number CodeBreaker  
codes to change names.

Un Known, for indirectly telling me I need  
a tutorial to making Navi Codes.

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To contact me, use the following email  
address:

[randypandy13@yahoo.com](mailto:randypandy13@yahoo.com)

Use this addy to send codes as well! Read  
the FAQ for requirements.