



-----1. Introduction-----  
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Now that the Undeading has been stopped, venture out of San Miguel and explore the world... But a new group of evil villains have appeared and have plans to shroud the Land of the Sun into Darkness. Who are these people and what has escaped from the underground prison that was supposedly sealed away?

Revived from the blood of the sun, this deadly monster has come back to life, bringing death and destruction - the undeading. Who brought this great evil back to life and what do they plan to do with it?

The one with the pure heart, the one with the coffin motorcycle - Django is back to save the world from the dead. But what has Sabata done to deceive his brother and rejoin the darkness?

(Intro edited from Boktai 3 website)

-----2. Game Basics-----  
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-----2.01 Controls-----  
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-----D-Pad

Move in the direction pressed.

-----A Button:

Gather energy.

-----B Button:

Attack

Select: Change Lens

-----L Button:

Nothing.

-----R Button

Look around while holding R.

-----Start/Pause Button:

Brings up the in-game menu.

-----Select

Allows you to choose which weapon and/or element to use.

- Use L and R to cycle.

-----2.02 Menus-----  
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-----Game Start

Start the game.

-----Link

Play against friends, trade items or use emblems.

For more information on Multiplayer go to the Multiplayer section (Section 6).

-----Options

- Solar Sensor Setting

This will tell you if your solar sensor is OK.

- Region Setting

Set your region again.

- Explanation

This will tell you a short explanation of various aspects in the game.

-----Start/Pause

Press either L or R to cycle through the menus.

- Map

Shows a map of the area.

- Item

Choose+use, swap item placement, sort or throw your item inventory.

- Valuables

A special inventory devoted to special items you obtain.

- Gun Del Sol

Customise and equip various aspect of your Gun Del Sol.

- Swords Bag

Pick your poison.

- Accessories Bag

Customise and equip various aspect of your armor.

- Player Status

Check out your quest statistics and use the Status Points here.

- Options

Here you can change the button functions, text speed and the marker.

- Sleep

Go into Sleep mode. This mode allows you to save battery power. To get out of Sleep mode press Select + L + R.

- Save

Save your current game.

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-----2.03 HUD-----  
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Otherwise known as the on-screen display.

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- Field -  
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## Dark Boy

Sabata uses the dark gun "Gun Del Hel." He is Django痴 older brother who was raised by Hel, the Queen of the Immortals. He was given the "Moonlight Scarf" his mother gave him.

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-                Lita                -
=====
Earthly Maiden
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A girl that protects the "Solar Tree" -- the shrine of all life on Earth, she can grow Solar Fruits. She also manages a store selling fruits, vegetables and elixirs.

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-                Mani                -
=====
Maiden of the Moon (Moon Beauty)
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The maiden of the moon -- the star of grace and lunacy fending off sunlight. She has been killed by the Immortals as she was the...

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=====
-                Ringo               -
=====
Vampire Hunter
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The man who saved the world from the threats of the Immortals over 10 years ago. He has fallen to the conspiracies of the Count at the battle of San Miguel. He has left his crimson scarf and "hope" to the main character of this game.

```
=====
-                Count               -
=====
Vampire Lord
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The lord of "vampires" -- the leader of Immortals -- who was resurrected with the power of dark matter. Raided San Miguel and began the undeadening.

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=====
-                Zazie               -
=====
Sunflower Girl
```

One of the remaining survivors of the Count's deadly raid on San Miguel. Since the raid Zazie has been studying Solar Magic in the town library using her magic powers to help others. She also protects the barrier around the stores of San Miguel by reading the stars to prevent monsters from entering the city.

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=====
-                Sumire              -
=====
Blacksmiths Daughter
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When the Count started his deadly raid, Sumire was but a small baby. Now she's a small child who has befriended Zazie. A very shy girl who usually hangs around with her father.

Adventurous Child

The child from the local town who wears a metal hat.

=====  
-----4. Notes-----  
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Mental and Physical notes from the official website to help you before anything may happen to you.

‡ Do not play under strong sunlight for too long.

‡ Although "Boktai" is a game that requires sunlight, playing under the sun for too long is not recommended for your health. Please do not stay under the sun for too long.

‡ When playing under the sun, wear a hat, do not expose your skin too much, use sunblock, and drink enough water.

‡ When you stay outside for a long time on a very sunny day, your eyes could start hurting. If the abnormalities of your eyes (trouble seeing, tears, itchy eyes, pain, etc.), go to a physician immediately.

‡ When playing indoors, avoid playing in a dark spot. Play where there is enough light.

‡ When you are tired or sleep-deprived, you should not play too much for your health.

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-----5. Walkthrough-----  
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- 5.01 Death Lair -  
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NOTE: I've decided to go for a new style of writing it this time around. I'll be doing it in point style, this will save a lot of space and time as well as make it easier for people to follow so I won't be getting any more of those emails =P

o After the introduction, fight the enemy until you lose by default

=====  
- 5.02 Cemetary -  
=====

- |                    |    |                     |    |
|--------------------|----|---------------------|----|
| + Items Available: |    | + Weapons Available |    |
| - Solar Nut        | x6 | - [GUN] Spreader    | x1 |
| - Apple            | x5 | - [SWR] Sword01     | x1 |
| - Map              | x1 |                     |    |
| - Potion           | x1 |                     |    |
| - Unknown01        | x1 |                     |    |

+ Mini Boss(s): Skeleton

+ Boss: Bronze Armor

Note to developers: Please make an option to turn off Otenko's long boring tutorials. He is becoming the next Navi.

- o Head north and open the chest for a Solar Nut. Go up the stairs.
- o Kill the Bok. Open the two chests for two Solar Nuts and go to the next room.
- o Recharge your energy under the skylight. Open the chests for another Solar Nut and an Apple. Go to the next room.
- o Kill or dodge the Boks and go to the next room.
- o Push the crate east and then press yourself against the wall and go across the small platform.
- o Open the chest for the Spreader. Go to the next room.
- o Open the chests for two Apples and two Solar Nuts. Next room.
- o Trap! See below for strategy. Open the chest for a Solar Nut then go to the next room.

```
=====\\Mini Boss Battle/=====
- 7.01 - 01 Skeleton -
=====
HP: 80 Level: 02
Attacks: Jump, Swipe, Touch
```

It's best to shoot this critter in the back as it will do the most damage. So just shoot it once or twice then hide behind one of the walls and when it turns around, repeat the process until the enemy is killed.

```
=====\\End Mini Boss Battle\\=====
```

- o You'll be attacked and have a random item stolen, ignore it and open the chest for the Map then go up the stairs.
- o Go right and step on the switch. Open the chest for a Sword01. Go north to the next room.
- o Kill the spiders and get the Potion from the chest. Go back.
- o Now go west.
- o Go to the next room.
- o Destroy the crates and go to the next room.
- o Hit the switch then go through the door.
- o Kill the Bok's and go to the next room.
- o Kill the Klorofolun and open the chest for an Apple. Go up the stairs.
- o Heal yourself if needed then go to the next room.
- o Trap! See below for strategy. Open the chest for a ... thing!  
Go through the door.

```
=====\\Boss Battle/=====
- 7.02 - 01 Bronze Armor -
=====
HP: 400 Level: ?? ~ 05
Shield HP: 80
Attacks: Defend, Sword Slam, Sword Swing, Touch,
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Equip the Gun Del Sol and run around the Armor and try to shoot it in the back for maximum amount of damage. Just continue the strategy until it's defeated. If you find that it defends too much, you can destroy his shield after a couple of good hits.

Remember to recharge your Energy at the lights.

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=====\\End Boss Battle\\=====
```

- o You'll enter a cutscene, so that's all for this place.

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- 5.03 San Miguel -

=====

+ Items Available:		+ Weapons Available	
- Apple	x2	- [LEN] Moonlight	x1
- Potion	x2	- [ACC] Armor01	x1

- o You'll come here during the cutscene. Explore the town or do whatever you want. But to get out of here you must talk to everyone twice (I'll find out who exactly and what not later - I don't remember right now =P)

=====

- 5.04 Town -

=====

+ Items Available:		+ Weapons Available	
- Card01	x1	- [GUN] "Circ"	x1
- Antidote	x1		
- Card02	x1		
- Map A	x1		
- Solar Leaf	x1		
- Unknown02	x1		
- Card02	x1		
- Solar Nut	x2		
- Apple	x3		
- Unknown03	x1		
- Bad Meat	x1		
- Meat	x1		
- Card03	x1		
- Unknown04	x1		

- + Mini Boss(s): Two Skeletons, Iron Armor
- + Boss: Count

- o Complete the driving sequence.
- o Head north to the next room.
- o Kill the birds and go to the next room.
- o Kill the skeletons then go to the eastern room.
- o Kill the spiders and get the Card01 from the chest. Go back.
- o Now go through the door.
- o MISSION!  
You have to open the door using the Flame Lens, so go through the northern most door on the left.
- o Kill the enemies and go up the stairs.
- o Open the chest for the Flame Lens, go back down the stairs.
- o Go back to the lobby.
- o You can go through the other door and make your way to talk to someone, but it's unneeded. So when you're ready, equip the Flame Lens and hit the candle rack to ignite it and open the door.  
MISSION COMEPLETED!
- o Open the chest for an Antidote, go through the northern door.
- o Kill the poisonous spiders and then go through the door.
- o Light the candle rack and kill the Bok's, then open the chest for a Card02, then go through the door.
- o Open the chest for MapA. Go back inside.
- o Go back outside on the main path.
- o Go north to the next screen.
- o Trap! See below for strategy. Go to the next room.



- 7.01 - 02 Two Skeletons -

=====

HP: 80 Level: 02

Attacks: Jump, Swipe, Touch

Just the same as the previous Skeleton TRAP! Battle:

It's best to shoot this critter in the back as it will do the most damage. So just shoot it once or twice then hide behind one of the walls and when it turns around, repeat the process until the enemy is killed. Then when the first one is killed, use the same strategy to kill the second one.

-----/End Mini Boss Battle\-----

- o A new door to unlock. So head north to the next room.
- o Use the western elevator and go up.
- o Press against the wall and go over the spikes then open the chest for a Solar Leaf. Go to the next room.
- o Open the chest for a Unknown02 =P Go back.
- o Go down the elevator.
- o Go up the other elevator.
- o Trinity will be here, then he'll leave. Open the remaining chests for a Card02 and an O-Key. Now go back.
- o Go down the elevator.
- o Go through the southern exit.
- o Open the previously locked door and go through.
- o Open the chests for a Solar Nut and an Apple. Go to the next room.
- o Trap! See below for strategy. Open the chest for a Unknown03. Go to the next room.

-----\Mini Boss Battle/-----

- 7.01 - 03 Iron Armor -

=====

HP: 600 Level: ?? ~ 07

Shield HP: 80

Attacks: Defend, Sword Slam, Sword Swing, Touch,

Equip the Gun Del Sol and run around the Armor and try to shoot it in the back for maximum amount of damage. Just continue the strategy until it's defeated. If you find that it defends too much, you can destroy his shield after a couple of good hits.

Remember to recharge your Energy at the lights.

Halfway through the battle, you will gain the "Trance" ability and become Black Django. As Black Django attack the Armor a couple of times and he'll soon be dead.

-----/End Mini Boss Battle\-----

- o You'll meet Trinity again, open the chest for some Bad Meat then go to the next room.
- o Kill the mummies and go west to the next room.
- o Open the chests for a Solar Nut and an Apple. Go back.
- o Go through the north-eastern door.
- o Kill the Skeletons and head west.
- o Kill the Skeleton and go to the next room.
- o Kill the Skeletons and open the chest for a Circle Sol Shooting Gun Del Sol Frame which we'll call the "Circ Frame." Now go back.
- o Go east.
- o Go through the eastern door.

- o Go on the switch and press up against the wall then tap on the wall to get the Bok's attention, then quickly run around and go through the door.
- o Kill the ghosts and go through the door.
- o MISSION!  
Go up the stairs.
- o There are traps in this room, so go south along the stairs then follow the wall and go up inbetween the two walls at the far side of the room, now walk into the center and go north then straight to the door.
- o Open the chests for some Meat and the Triangle-Key.  
MISSION COMPLETED!
- o Go through the Yellow Door.
- o Go through the northern pathway.
- o Destroy the Fire Breathing Lion Statues then open the chest for a Card03 then go back.
- o Go through the eastern doorway.
- o Kill the Mummy and Ghost then open the chest for a Map B, go through the eastern door.
- o Kill the enemies then go through the southern door.
- o Destroy the Statue and then push the crate onto the switch then go up the stairs.
- o Open the chest for an Apple and then you can talk to the Popsickle vendor with the massive head to buy a popsickle. Go back down.
- o Go through the western door.
- o Push the block so it'll be out of the way then go back.
- o Go through the northern door.
- o Go through the next northern door.
- o Don't step on any of the switches as it will bring a crushing spike onto the switch. So just go through to the next door.
- o Kill the Skeleton's and go through the western door.
- o Destroy the Statue and open the chest for a Unknown03, now go back.
- o Go through the northern door.
- o Heal yourself and prepare for battle. Go through the door.
- o Trap! See below for strategy. Drag the coffin into the next room.

```

===== \Boss Battle/ =====
- 7.02 - 02 Count -
=====
HP: 400          Level: ?? ~ 05
Attacks: Bat Summon, Bat Transform, Demon Charge, Spike Summon

```

The Iron Armor is stronger than the Count, so this is an easy fight.

Choose a weapon and stick with it. Around the room are several groups of Bats along the wall, hit them a couple of times to destroy them and open up the windows. When this is done, the sunlight will enter the room and the Count will take much more damage from your attacks.

Just keep attacking him until he is killed. His attacks aren't really very powerful or anything so he's not much of a boss.

```

===== /End Boss Battle \ =====

```

- o Heal if needed and head south.
- o Go through the eastern door.
- o Dodge the switches and go south.
- o Place the coffin onto the Solar Barrier to reset the timer then go through the southern door.
- o Go through the western door.

- o Go through the southern door.
- o Go through the western exit.
- o Go around to the southern door.
- o Exit via the southern door.
- o Place the coffin on the Solar Barrier and kill enemies, recharge or whatever you want. Then head south.
- o Go south again.
- o Go south through the Red Door.
- o Go through the eastern door.
- o Place the coffin on a switch and step onto the other to open the gate. Go to the next screen.
- o Go south.
- o Talk to the crying girl and then go to the southern door.
- o Talk to the man here and go through the door.
- o Place the coffin on the Solar Barrier to reset the timer. Go through the southern door.
- o Go south once again.
- o Dodge or kill the Skeleton's and go through the south-eastern door.
- o Go south again.
- o South again.
- o Place the coffin on the Pile Driver and then hit the Solar Sensors to activate them. Then enter the Purification process.

[ PURIFICATION ] -----

This Purification goes pretty quickly, just watch out for the spike summons and remember to watch out for the Solar Sensors.

----- [ PURIFICATION ]

=====

- 5.05 Tree -

=====

+ Items Available:

- Map A x1
- See-All Nut x3
- Antidote x1
- Tasty Meat x1
- Card04 x1
- Potion x1
- Unknown05 x1
- Unknown06 x1
- Card05 x1
- Apple x2
- Card06 x1
- Map B x1
- Unknown07 x1
- Card07 x1
- Banana x1

+ Weapons Available

- [LEN] Earth x1
- [GUN] "Cannon" x1
- [ARM] Armor02 x1
- [GUN] Tempest x1

- + Mini Boss(s): Two Boks & Five Bats, Skull Knight, Three Spiders and a Golem
- + Boss: Furious Wyvern

- o Complete the driving sequence.
- o Enter the tree.
- o Go to the next room.
- o Make your way to the next room.
- o Trap! See below for strategy. Go to the next room.

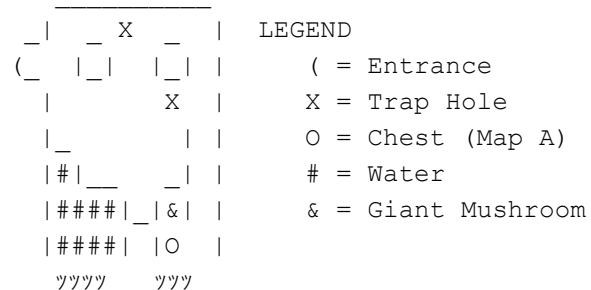
===== \Mini Boss Battle / =====

HP: Bok: 180 Bat: 15&20 Level: Bok: 12 Bat: 09 Bat: 12  
Attacks: Bok: Klorofolun Spit. Bat: Fly

This Trap! is simple, just destroy all the enemies to open the gate.

-----/End Mini Boss Battle\-----

- o Ignore the elevator and go to the next room.
- o Dodge or kill the enemies and open the chest for Map A, go back.
- o Ride the elevator up.
- o Go to the room on the right.
- o Be careful here as there are trap holes, below is a really bad map. You can go around the trap holes, or you can just slip by and go onto the path leading to chest if you tread closely and carefully. When you retrieve Map A, go back to the elevator room.



- o Go through the southern door.
- o Kill the enemies and go through the south-eastern door.
- o Open the chests for two See-All Nuts, there's also a third hidden one inbetween them. Go back.
- o You can go through the southern door to replenish your Energy or just go through the western door to continue.
- o MISSION!  
 For this mission you have to find the Earth Lens. So go west and press up against the wall and go across the gap into the next room.
- o Exit south.
- o Get the Antidote from the chest and go back.
- o Now go through the northern door.
- o Dodge or kill the Purple Slimes and go through the northern door.
- o Wow, it's the third dungeon and it's the first box puzzle of the game. That's kind of sad, where's the love Konami?
  1. Push the southern-most box north once
  2. Now push the box west once.
  3. Climb atop the box and push the next one, once north.
 Now collect the Earth Lens and go back.
- o You can go to the western door and defeat lots of little slimes just to get some Tasty Meat or you can just continue going south.
- o Go through the eastern door.
- o Make your way to the dead fauna and then equip the Earth Lens if you haven't already, now shoot the dead fauna a couple of times to revive it. Now revive the one on the west side and open the chest for a new frame which I'll name "Cannon."  
 Now revive the remaining dead fauna and go through the door.
- MISSION COMPLETED!
- o To enable the elevator you must push the blocks onto the switches. When that is done, ride the elevator up to the next floor.
- o Head through the door.
- o Go through the southern door (nothing in the eastern room).
- o Dodge or kill all of the Golems and then go through the door.
- o Ignore the cutscene and go to the next room.

- o Remember to hide away your Solar Sensor from the sunlight or else the wind will be terribly bad :P Anyway, go the next room.
- o Follow the branches and when you come to a fork, take the path with the fat purple shooting thing, kill it and then revive the dead plant (this will help you later on).  
Now go around and open the Green Chest for a Card04, open the other chest for a Potion and now go to the next room.
- o Go to the next room.
- o Trap! See below for strategy. Open the chest for an Unknown05.  
Go to the next room.

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=====\\Mini Boss Battle/=====
- 7.01 - 05 Skull Knight -
=====
HP: 900                Level: ?? ~ 15
Shield HP: 260
Attacks: Defend, Sword Slam, Sword Summon, Sword Swing, Touch

```

The strongest Trap! battle so far, unlike previous Armors, this Skull Knight is quite quick and can be costly to your HP. So it's best to attack him with your Gun Del Sol from a fair distance. Remember to recharge your energy if it's low.

His attacks are pretty standard for an Armor, but he has a new attack; this new attack has him standing still for a moment then he glows white and a sword is shot down at you. You can easily dodge the falling sword, but watch out for the attack.

```

=====~/End Mini Boss Battle\=====

```

- o After the cutscene. Go to the next room.
- o Go through the northern door.
- o The second box puzzle of the game.
  1. Move the southern-most box north once
  2. Now push it west once.
  3. Climb atop it and push the next box north once.
  4. Now go down and push both boxes east once.
  5. Now push the southern-most box north once.
 Collect the Unknown06 from the chest. Now go back.
- o Go through the eastern door.
- o You'll now be in a room with lots of little moving platforms, take the one to the south-east of you and go into the next room.
- o Push the box north once into the hole (this will help later) and now go back.
- o Go across the moving platform and then take the northern platform across. Now catch the platform that is going south and open the chest for a Card05 then go back across and take the eastern moving platform to the next room.
- o Go to the next room.
- o Dodge the shooting plants and revive the dead plant (this will also help later on). Now go to the next room.
- o Now go the next room.
- o You can continue all the way south to get an Apple from a hidden chest or you can continue by pushing the blocks onto the switches and then taking the elevator up.
- o Go through the southern door.
- o Go around and kill the enemies then open the chest for a Card06, now go back to the elevator room.
- o Take the eastern door.
- o Trap! See below for strategy. Go to the next room.

=====\\Mini Boss Battle/-----=

- 7.01 - 06 Three Spiders and a Golem -

=====

HP: Spider: 45 Golem: 150 Level: 11 & 15

Attacks: Spider: Crawl, Web Golem: Roll

A pretty basic Trap! battle, kill the spiders and finish off the Golem, or use the Golem to destroy the spiders, whatever.

=====/End Mini Boss Battle\-----=

- o Go through the southern door.
- o You'll need atleast one bar of Sunlight on the Solar Guage to get around this area. With that, go across the Solar Platform and open the chest for an Armor02. Now go back inside.
- o Revive the dead plant, destroy the hive then open the chest for an Apple and then revive the remaining dead plant and then go to the next room.
- o Kill the Purple Slime and then go through the southern door.
- o Kill the spiders and head around to the south-eastern part of the room, kill the fat purple thing and get the Map B from the chest. Go through the southern exit.
- o Destroy the hive and then travel across the Solar Platforms then step onto the moving platform then walk across the next lot of Solar Platforms. Now open the chests for an Apple, Solar Nut and an Unknown07 then go onto the final moving platform and reenter.
- o Go through the western door.
- o MISSION!  
Your mission wether you choose to accept it or not is to open a Black Door. Wow, how death defying. Anyway, equip the Flame Lens on the Gun Del Sol then step onto the moving platform and shoot at the switches, causing the gate to open, go the next room.
- o Press up against the wall and go across the gap then equip the Flame Lens once again and then shoot all of the switches to open the gate. Go through the door.
- o If you don't have any See-All Nuts, then go through the southern door, otherwise go through the eastern door.
- o Do not try to open the left most chest as it is a Mimic, instead open the chest on the right to get a Green Potion and right next to that chest, although invisible is another chest which contains the O-Key. Now go back.  
MISSION COMPLETED!
- o Go through the northern door.
- o Ride the moving platform up then press up against the wall and make your way across the gap, then go to the next room.
- o Ride the moving platform and open the Black Door.
- o Step on the switch to open the gate (this will help later on) and head north.
- o To activate this elevator you must do the Elemental Cube Puzzle.
  1. Push both cubes onto the switches.
  2. Push the Green Cube south three times.
  3. Push the Green Cube east twice.
  4. Push the Purple Cube south twice.
  5. Push the Purple Cube west four times.
  6. Push the Purple Cube north twice onto the switch.
  7. Push the Green Cube north once.
  8. Push the Green Cube east twice.
  9. Push the Green Cube north twice onto the switch.Take the elevator up.



- Often later during the battle, the boss will stop and summon a few tornadoes to attack you, you can simply run out of the way and be swept up, or you can dodge them and get far away from them. During this time, you should get away from them and recharge your Energy meter at the sunlight.

- Wing Force relates to the bosses gale wind attack, where it flaps its wings and makes you move backwards, the attack its self doesn't do any damage, but may make you move back into the thorn walls or push Trinity into the thorns. Just be careful of this attack.

=====/End Boss Battle\=====

- o After the battle, drag the coffin onto the elevator to go down.
- o Recharge yourself then go out the door.
- o Head west to the next room.
- o Take the path on the right and go up the revitalised plant then go through the door.
- o Take the eastern door to the next room.
- o Place the coffin on the switch and then press up against the wall and go across the gap then step on the switch to open the gate, go back across the gap and then take the coffin to the next room.
- o Go down the elevator.
- o Place the coffin on the Solar Barrier to reset the clock then go to the next room.
- o Go through the eastern door.
- o Go through the northern door.
- o Go down the elevator.
- o Place the coffin on the Solar Barrier to reset the clock then go through the eastern door.
- o Dodge the bees and go to the next room.
- o Go up the revitalised plants and to the next room.
- o Use the Floating Platforms and go onto the other side then go through the door to the next room.
- o Dodge the Centipede and go through the door.
- o Place the coffin on the Solar Barrier to reset the clock then go to the next room.
- o Head south to the next room.
- o Go through the western door.
- o Make your way on the branches to the door in the south-east.
- o Go through the door to enter the tree again.
- o Go through the door.
- o In this room you can either go straight ahead and run into some Clay Golems or dodge them by following the path carefully.
- o Go through the northern door.
- o Go down the elevator.
- o Place the coffin on the Solar Barrier to reset the clock then go to the next room.
- o Dodge the enemies and go through the eastern door.
- o Go through the northern door.
- o Go down the elevator.
- o Go through the western door.
- o Go through the southern door.
- o Dodge the Octopus' and go through the door.
- o Go through the southern door and exit the tree.
- o Drag the coffin to the next screen.
- o Place the coffin on the Pile Driver and then hit the Solar Sensors to activate them. Then enter the Purification process.



[ PURIFICATION ] -----

Another simple purification, just like the boss battle, you can easily dodge the boss' feather shoot attack.

----- [ PURIFICATION ]

o After the Purification, you'll encounter Trinity, after that, try to leave and you'll be stopped by the Count (Sun Wars: The Count Strikes Back) and you'll enter a battle with the Count, again.

-----\Boss Battle/-----

- 7.02 - 04 Count -

=====

HP: 1000 Level: ?? ~ 20

Attacks: Bat Summon, Bat Transform, Dark Reign, Demon Charge, Spike Summon

There's nothing you can do here, so don't bother attacking, the Count will soon enough attack with his powers of darkness and you'll enter a cutscene where you will obtain the ability of Sol Django.

As Sol Django, you will be able to easily defeat the Count with a few taps of the B button (or A button, but that's slower).

If for some reason, you want to see all of the Count's attacks, then here's a brief explanation of them:

- Bat Summon: Summons four bats to fly at you, easily killed with the Sol Ring attack (A Button).
- Bat Transform: Count transforms into dozens of bats, go in the middle of them and use the Sol Ring to pretty much kill him.
- Dark Reign: A play on words, the Count summons a dark rainshower that deals 1 damage to you every second. Ignore this attack.
- Demon Charge: He'll get ready and then charge at you, easily dodged, use the Sol Ring to do some damage on him.
- Spike Summon: The Count summons a few spikes below you, easily dodged.

-----/End Boss Battle\-----

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-----6. Multiplayer-----

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COMING SOON =P

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-----7. Boss Guide-----

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-----7.01 Mini Bosses-----

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-----\Mini Boss Battle/-----

- 7.01 - 01 Skeleton -

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HP: 80 Level: 02

Attacks: Jump, Swipe, Touch



best to attack him with your Gun Del Sol from a fair distance.  
Remember to recharge your energy if it's low.

His attacks are pretty standard for an Armor, but he has a new attack; this new attack has him standing still for a moment then he glows white and a sword is shot down at you. You can easily dodge the falling sword, but watch out for the attack.

-----/End Mini Boss Battle\-----

-----\Mini Boss Battle/-----

- 7.01 - 06 Three Spiders and a Golem -

HP: Spider: 45 Golem: 150 Level: 11 & 15  
Attacks: Spider: Crawl, Web Golem: Roll

A pretty basic Trap! battle, kill the spiders and finish off the Golem, or use the Golem to destroy the spiders, whatever.

-----/End Mini Boss Battle\-----

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-----7.02 Bosses-----

-----\Boss Battle/-----

- 7.02 - 01 Bronze Armor -

HP: 400 Level: ?? ~ 05  
Shield HP: 80  
Attacks: Defend, Sword Slam, Sword Swing, Touch,

Equip the Gun Del Sol and run around the Armor and try to shoot it in the back for maximum amount of damage. Just continue the strategy until it's defeated. If you find that it defends too much, you can destroy his shield after a couple of good hits.

Remember to recharge your Energy at the lights.

-----/End Boss Battle\-----

-----\Boss Battle/-----

- 7.02 - 02 Count -

HP: 400 Level: ?? ~ 05  
Attacks: Bat Summon, Bat Transform, Demon Charge, Spike Summon

The Town Guard is stronger than the Count, so this is an easy fight.

Choose a weapon and stick with it. Around the room are several groups of Bats along the wall, hit them a couple of times to destroy them and open up the windows. When this is done, the sunlight will enter the room and the Count will take much more damage from your attacks.

Just keep attacking him until he is killed. His attacks aren't really very powerful or anything so he's not much of a boss.

-----/End Boss Battle\-----

-----\Boss Battle/-----

- 7.02 - 03 Furious Wyvern (?) -

HP: 1000

Level: ?? ~ 20

Attacks: Feather Shoot, Swoop, Take Down, Tornado, Wing Force

There are two main parts to this battle. The first is to keep trinity alive and well and the second is to destroy the beast.

Move Trinity behind one of the dead plants and then try to get the boss to move around to face the same way as Trinity, this is so when the boss begins to flap its wings forcing you to go back, Trinity won't go anywhere from the wind and you can just concentrate on the battle. Here's a map of what I mean:

XO            D B

X = Dead Plant    O = Trinity    D = Django    B = Boss

When that is taken care of, you can then begin your offensive. If you don't have your Trance meter full, just attack the boss with either the Sword or Gun Del Sol until it is full.

If you have your Trance meter full, transform into Black Django and then hit the B button to jump up and bite the boss to not only deal a lot of damage, but to also heal a bit of your health. This attack is the key to quickly kill this boss.

Now for the strategies against its attacks.

- Feather shoot is when the boss flys low and shoots several feathers at you, this can easily be dodged by standing inbetween any two of the feathers, this is a great chance to attack as well as it will temporarily not do anything.

- Later on in the battle, the boss will begin to swoop you, you'll know this because the camera will switch to the boss, during this time, equip the Sword and hold the B button so you'll be ready to attack, when it comes down at you, time your attack right and it will be stunned momentarily, during this time attack with all your might! But if you time it badly, the boss will grab you and perform the Take Down attack dealing a lot of damage to you.

- Often later during the battle, the boss will stop and summon a few tornadoes to attack you, you can simply run out of the way and be swept up, or you can dodge them and get far away from them. During this time, you should get away from them and recharge your Energy meter at the sunlight.

- Wing Force relates to the bosses gale wind attack, where it flaps its wings and makes you move backwards, the attack its self doesn't do any damage, but may make you move back into the thorn walls or push Trinity into the thorns. Just becareful of this attack.

-----/End Boss Battle\-----

-----\Boss Battle/-----

- 7.02 - 04 Count -

HP: 1000

Level: ?? ~ 20

Attacks: Bat Summon, Bat Transform, Dark Reign, Demon Charge,  
Spike Summon

There's nothing you can do here, so don't bother attacking, the

Count will soon enough attack with his powers of darkness and you'll enter a cutscene where you will obtain the ability of Sol Django.

As Sol Django, you will be able to easily defeat the Count with a few taps of the B button (or A button, but that's slower).

If for some reason, you want to see all of the Count's attacks, then here's a brief explanation of them:

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-----/End Boss Battle\-----

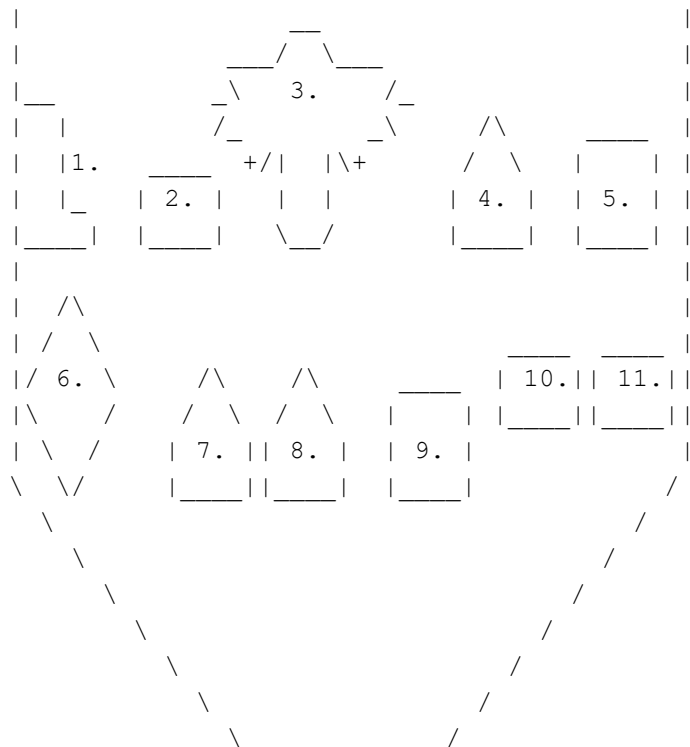
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- 5.06 Volcanic Glacier Mountain -  
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COMING SOON!

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-----8. Extras-----  
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-----8.01 Maps-----  
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SAN MIGUEL



1. Clock Tower
2. Bank
3. Solar Tree

4. Inn
5. Library
6. Garage
7. Lita's Item Shop
8. Kid's Armoury
9. Warehouse
10. Blacksmith
11. Cheyenne's Armoury

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-----9. FAQ-----  
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If you have any questions e-mail me (The link is at the bottom and follow  
The guidelines)

1. I don't understand your guide, what do I do!?  
A: Sometimes I might have gone a little bit further, just try to go on with the game, if you still don't know what to do, e-mail me and I'll revise the section(s).
2. How do I stop the rain?  
A: Play in the sunlight for a while and the rain will go away.
3. There痴 this really tough enemy, what痴 a good strategy?  
A: There痴 a couple of reasons it痴 "tough"
  - You could be too weak
  - Wrong weapon/enchantment
  - You致e encountered a rare Crimson enemy. More detail later.
4. Why don't you update?  
A: I'm busy and lazy.

The following questions are from the Boktai official website.

1. Can you not play Boktai at night?  
A: Although "Boktai" requires sunlight, you can play at night and in other situations when there is no sunlight. However, you must have sunlight when using the "Pile Driver" to purify the enemy boss. When there is no sunlight, you cannot activate the "Pile Driver" and purify the enemy boss.
2. Is the solar sensor a solar battery?  
A: The solar sensor does not serve as a solar battery that changes sunlight to electricity.
3. It seems that 1 to 4 players can play the game. What can you do?  
A: Normally, 1 person plays the game. With the link cable, you can have 2 to 4 people enjoy the "link battle." Also, you can engage in "item exchange" and "emblem resonance."
4. Is there a software reset feature?  
A: Yes there is. Press the A Button, B Button, SELECT, and START simultaneously.
5. Do you have to input the region accurately? What if where I live is not among the list of regions?  
A: The list consists of a lot of regions, so hopefully you can find somewhere that is close to where you live. If the region and time is

not entered accurately, the time of sunrise and sunset and intensity of sunlight depending on the latitude, longitude, and season will not be reflected in the game properly. This could subtract from enjoying the "live feel" of this game.

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-----10. Guide Disclaimer-----  
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-----Sites that are allowed-----  
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Sites that are allowed to use my guide are:

<http://www.gamefaqs.com>  
<http://www.ign.com>

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-----E-Mailing Me-----  
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- No Spam/flaming/pathetic hacking attempts
- Must not be answered in the Guide already (Make sure you look carefully)
- Make sure it's about this game. I have enough Spam as it is.
- Using proper grammar and spelling might enhance your chances of being answered.
- Comments/Criticism/Something that should/needs on the guide be changed are allowed.
- Include the games name in the subject or else it will be seen as SPAM.
- Strategies are allowed to be sent

My E-mail: [Devis0r@hotmail.com](mailto:Devis0r@hotmail.com)

=====  
-----Credits-----  
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- Konami for making the game.
- You for reading this

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