

ago: Sonic Advance. And something short: a Sound Test FAQ. It may be very handy for some people, so I decided to write it. I hope you'll find this FAQ useful sometime.

~ 3. Version History ~

20 February, 2003

-Got some melodies submitted

Version 1.50

15 January, 2003

-FAQ is done.

Version 1.00

~ 4. What this FAQ was written for ~

Why would anyone need a Sound Test FAQ? Simple. Lets say you go to the sound test, and want to find a song/melody you found nice from the game. But how do you know what number it is? What if your melody is at the end, and you've spent quite some time looking for it in the beginning.

Well, now you can just go and read this FAQ. I'm pretty sure most of my number go with the right title, so you've got a nearly 100% of finding your melody quick and easy straight away.

~ 5. The Setup of this FAQ ~

In order to use this FAQ properly, you'll have to know how its setup, so you don't get confused or lost when you see a (*) or something. It'll be nice and easy to look through the FAQ if you keep this in mind:

#(number in Sound Test). (Name of song/melody/tune from game)

(*) - I still need to confirm this

(N/A) - I don't know or there is none

So, now you know. Lets get onto the FAQ then, shall we?

~ 6. The Sound Test ~

To get to the Sound test, go to OPTIONS after pressing START at the title screen. Scroll down a few spaces and press A when SOUND TEST is highlighted. This brings you to the Sound test.

#1. Title Screen

#2. Character Select

#3. Zone/Act Select

#4. VS Records

#5. Neo Green Hill Zone Act 1

#6. Neo Green Hill Zone Act 2

#7. Secret Base Zone Act 1

#8. Secret Base Zone Act 2

#9. Casino Paradise Zone Act 1

#10. Casino Paradise Zone Act 2

#11. Ice Mountain Zone Act 1

#12. Ice Mountain Zone Act 2

#13. Angel Island Zone Act 1

#14. Angel Island Zone Act 2

#15. Egg Rocket Zone

#16. Cosmic Angel Zone

#17. X-Zone

#18. Special Stage

#19. 2P Remix

#20. Options Menu, and music from the Labyrinth Zone (Sonic 1)
(submitted by Matt Hopwood)

#21. Invincibility

#22. Player Data, and music from the Twilight Zone (Sonic 1)
(submitted by Matt Hopwood)

#23. X-Zone First Boss

#24. X-Zone Second Boss

#25. Neo Green Hill - Ice Mountain Zone Boss

#26. Angel Island Zone Boss Part 1

- #27. Angel Island Zone Boss Part 1
- #28. Cosmic Angel Zone Boss
- #29. Zone Complete
- #30. Act Cleared (submitted by Sarah Salmon)
- #31. X-Zone complete (submitted by Sarah Salmon)
- #32. Special Stage Complete Part 1
- #33. *Unknown*
- #34. Time Attack "New Record!!" Ending
- #35. Time Attack no new record Ending
- #36. 1-Up
- #37. Game Introduction
- #38. Credits
- #39. Normal Ending

HIDDEN MELODIES (unlocked after fully completing the Moon Zone)

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- #40. Moon Zone
 - #41. Moon Zone Stage Ending
 - #42. Special Game Ending

~ 7. Contacts and Credits ~

If you think you've got anything you'd like to add (credit will be given) please send it to xdxdxdxdxdxdx13@hotmail.com

I also accept comments, complaints, tips and anything that has to do with this FAQ. You'll probably get a reply from me if it isn't...

Spam

Hate Mail

Anything that has nothing to do with this FAQ

Forwarded Chain letters

Thanks to Sarah Salmon and Matt Hopwood for submitting a few melodies.

I'd like to say thank you to all the sites (see LEGAL Chapter)

that can put this FAQ up, as well as you readers for clicking on
it! ^^

~Cutiepie

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