Sonic Advance Sound Test FAQ

by cutiepie Updated on Feb 20, 2003

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Sonic the Hedgehog Advance			
Sound Test FAQ			
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	Version: 1.50		
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~ 1. Legal (boring stuff first) ~			
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credits chapter. Thank you.			
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~ 2. Introduction ~			
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I was currently running out of ideas for what to do during my			
free time, and other than updating my site more, nothing came.			
Nothing until a few days ago, when I once again decided to			

return to the enjoyable art of FAQ writing. 'What to write, though?' I then told myself. Something small, to begin with. A game I play very often even though it was finished a long time

may be very handy for some people, so I decided to write it. I hope you'll find this FAQ useful sometime.
~ 3. Version History ~
20 February, 2003 -Got some melodies submitted Version 1.50
15 January, 2003 -FAQ is done. Version 1.00
\sim 4. What this FAQ was written for \sim
Why would anyone need a Sound Test FAQ? Simple. Lets say you go to the sound test, and want to find a song/melody you found nice from the game. But how do you know what number it is? What if your melody is at the end, and you've spent quite some time looking for it in the beginning. Well, now you can just go and read this FAQ. I'm pretty sure most of my number go with the right title, so you've got a nearly 100% of finding your melody quick and easy straight away.
\sim 5. The Setup of this FAQ \sim
In order to use this FAQ properly, you'll have to know how its setup, so you don't get confused or lost when you see a (*) or something. It'll be nice and easy to look through the FAQ if you keep this in mind:
#(number in Sound Test). (Name of song/melody/tune from game)
(*) - I still need to confirm this
(N/A) - I don't know or there is none
So, now you know. Lets get onto the FAQ then, shall we?
~ 6 The Sound Test ~

ago: Sonic Advance. And something short: a Sound Test FAQ. It

To get to the Sound test, go to OPTIONS after pressing START at the title screen. Scroll down a few spaces and press A when SOUND TEST is highlighted. This brings you to the Sound test.

- #1. Title Screen
- #2. Character Select
- #3. Zone/Act Select
- #4. VS Records
- #5. Neo Green Hill Zone Act 1
- #6. Neo Green Hill Zone Act 2
- #7. Secret Base Zone Act 1
- #8. Secret Base Zone Act 2
- #9. Casino Paradise Zone Act 1
- #10. Casino Paradise Zone Act 2
- #11. Ice Mountain Zone Act 1
- #12. Ice Mountain Zone Act 2
- #13. Angel Island Zone Act 1
- #14. Angel Island Zone Act 2
- #15. Egg Rocket Zone
- #16. Cosmic Angel Zone
- #17. X-Zone
- #18. Special Stage
- #19. 2P Remix
- #20. Options Menu, and music from the Labyrinth Zone (Sonic 1) (submitted by Matt Hopwood)
- #21. Invincibility
- #22. Player Data, and music from the Twilight Zone (Sonic 1) (submitted by Matt Hopwood)
- #23. X-Zone First Boss
- #24. X-Zone Second Boss
- #25. Neo Green Hill Ice Mountain Zone Boss
- #26. Angel Island Zone Boss Part 1

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#27. Angel Island Zone Boss Part 1
#28. Cosmic Angel Zone Boss
#29. Zone Complete
#30. Act Cleared (submitted by Sarah Salmon)
#31. X-Zone complete (submitted by Sarah Salmon)
#32. Special Stage Complete Part 1
#33. *Unknown*
#34. Time Attack "New Record!!" Ending
#35. Time Attack no new record Ending
#36. 1-Up
#37. Game Introduction
#38. Credits
#39. Normal Ending
HIDDEN MELODIES (unlocked after fully completing the Moon Zone)
#40. Moon Zone
#41. Moon Zone Stage Ending
#42. Special Game Ending
 .____
\sim 7. Contacts and Credits \sim
If you think you've got anything you'd like to add (credit will
be given) please send it to xdxdxdxdxdxdxdx13@hotmail.com
I also accept comments, complaints, tips and anything that has
to do with this FAQ. You'll probably get a reply from me if it
isn't...
Spam
Hate Mail
Anything that has nothing to do with this FAQ
Forwarded Chain letters
Thanks to Sarah Salmon and Matt Hopwood for submitting a few
melodies.
I'd like to say thank you to all the sites (see LEGAL Chapter)
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that can put this FAQ up, as well as you readers for clicking on it! ^^ ~Cutiepie

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