



Version FINAL

July 7, 2004

- I am leaving GameFAQs but leaving this FAQ up, so there won't be any more updates. Peace out! ^\_^

Version 1.20

June 20, 2004

- Updated Master Count for Special Stages 1, 2, 3, 4, and 6
- Added new e-mail address

Version 1.10

June 5, 2004

- Fixed some minor errors
- Added a list of websites with granted permission to use this walkthrough
- Added new e-mail address
- Added TBF logo
- Updated the FAQ section

Version 1.0

May 26, 2004

- Finished Sonic Advance 3 Walkthrough

I must admit, this game comes close to the greatness of Sonic 3 & Knuckles. When I first played this game, I was in awe. The levels were a pure masterpiece, and the bosses were of the same. The thing I noticed most though was the special stages. Decent difficulty, good graphics, superb music, and a familiar goal--get the required amount of rings. These special stages were like a combination of Sonic 2, Sonic 3 & Knuckles, and Sonic Heroes. In my opinion, Sonic Advance 3 has the best special stages out of all the Sonic Advance Series, but also the hardest, which is why I made this walkthrough.

\*\*\*\*\*I. Special Stage 1\*\*\*\*\*

As soon as you've entered Zone 1: Route 99, go right. There will be a gray block. Depending on which characters you use, it will take 2-4 hits to destroy the block. Simply jump on it. Next, there will be a button where you fall. Press the button, and go up via the revealed spring. To your left will be a pulley. Jump on it and, as soon as it reaches maximum height, jump on the platform above it. Now, go to your left to find another spring. Go directly up the spring to be lifted up to the next platform. There will be a special stage spring there. Jump on it, and you'll start the special stage!

SPECIAL STAGE!!  
GET 80 RINGS  
START!

When you start, you'll be flying on a blue airplane. On the bottom right side will be 8 rings. After that, the next 8 rings will appear slightly

higher on the left side. In the same location, only higher, will appear the next 8 rings. At the exact same height--only on the right side this time--you will find another 8 rings. To the left side at around medium height, you will find 6 rings in a sort of triangle format. On the left side at about the same height is where you'll find the next 6 rings. On the bottom right-hand side will be the next 6 rings. Now at the far right side, medium height, you'll find 6 more rings. The next 6 rings will be at the top left hand side. Slightly higher from the bottom right-hand side will be 12 rings. Now go to the left side, medium height to get your next 12 rings. This next part is tricky. You'll see a bluish circle thing. When you go through this, the rings that you collect double!! So if you collect 2 rings, you'll have an extra 2 rings added to your score. Go through this blue circle and collect the 14 rings presented. If done right, you would have collected 28!

Total Required: 80

Highest Amount Possible: 114

Amount of Missing Allowed: Up to 34

GOOD!  
GET 160 RINGS

Be prepared, because the next ring set comes up quick. At medium height, far right side is where you'll find your next 5 rings. The next 5 are at the same height, only at the far right side. OH NO!!! Here come some spikes! If you hit one of these spikes, you lose 5 rings, can you can't afford to lose any rings, so dodge them. This next part is tricky, so pay attention. There will be a sort of staircase that you can get up to 22 rings in. Simply move the airplane from the bottom middle, to the middle left side, following the ring path, then move the airplane right, staying at the same level, then going up as soon as you hit the right side, then going left-up until you reach the upper middle. Now for an even trickier thing: The triangles. As soon as you touch the bottom 2 rings of the triangle, jump to collect the others. In this one, you can collect 10 rings. The next triangle will appear at the right side, but make sure to pick up the top rings of this triangle, since they are flashing. What are flashing rings, you ask? Flashing rings give you 5 rings instead of just one! Because of this, the triangle is worth 18 rings. Starting at the right side will be another row of rings. 14 rings are possible this time so don't miss any. Oh, what do you know: another blue circle. Go through the blue circle and collect the rings presented. If you went through the ring, 16 rings are possible. Out appears yet another blue circle, this time on the upper right side. Yet another 16 rings are possible. Another blue circle is now at the bottom left side. 20 rings are possible here. Thus marks the end of the stage.

Total Required: 160

Highest Amount Possible: 240

Amount of Missing Allowed: Up to 80

Master Count: 234

^ The Master Count is the highest total I can get on a leisurely basis.

Go ahead. Try and beat it!

GOOD!

If you collected enough rings...

You will be rewarded with the red chaos emerald.

\*\*\*\*\*II. Special Stage 2\*\*\*\*\*

Right after you enter Zone 2: Sunset Hill, you will be going right. Jump

up on the platform and go past stage 1. There will be a spring at the far right for you to jump on. After you're up, there will be a platform to your right. Jump on it, and you'll find a yellow spring. In order to make these work, you have to hold down. Hold down, and when the yellow spring is as far down as it can go, press A to be shot upward onto a platform. The platform will lift you up, and now jump right to the platform where the special stage entrance is located. Jump on it, and you'll start the stage.

SPECIAL STAGE!!

GET 80 RINGS

START!

These special stages go fast, so try and keep up. The first diamond of rings will be at the left, medium height. There are 5 here. The next 5 will be at upper height, right side. Starting from the bottom right, there will be a path of 14 rings. This path goes from bottom right to about the middle of the screen. The next 14 rings are the same, only reversed; it starts out on the bottom right side and ends at around the middle. To your right you will find a triangle of rings. Jump, and obtain the 10 rings. Hurry! Move to the right side so that you don't hit the spike. Now at the right side will be another triangle with 10 rings. Just like before, dodge the spike. Now, there will be a blue portal for you to go through. The row of rings afterward starts out around the middle and finishes in the upper righthand side. There are a possible 16 rings to get here. In the upper righthand side will be another blue portal to go through. Go through it, and make your way down towards the middle and collect the possible 20 rings. A little to the left at medium height will be 10 more rings. Now, hurry and move to a little higher, right side to get 10 more rings.

Total Required: 80

Highest Amount Possible: 116

Amount of Missing Allowed: Up to 36

GOOD!

GET 160 RINGS

Coming up on the right side, medium height will be a sort of diagonal row of 6 rings. Moving left, but not too far left, will be 6 more rings. Hurry down! On the bottom righthand side will be another 6 rings. Talk about pressure! Hurry up to the upper lefthand side to find yet another 6 rings. To the right will be a triangle of 10 rings. Jump and get the rings. Move to the left now to get the next 10 rings in the triangle. Move right to collect the 8 rings in a row. A little lower in the lefthand side is where you'll find your next 8 rings. Go to the upper righthand side to find a blue portal. Go through it and obtain the 12 rings possible. Pretty much straightforward from the last two rings in the previous path is another blue portal. Go through it and collect the 12 rings. Yet another blue portal as obvious as the last one, go through it and bring your ring count up by 16 rings. At the end of this path you'll see a flashing ring. When you get it, you'll collect 10 rings. You're not done yet, because there's more! To your right you will see three black spikes. These can be destroyed by jumping on them, though, unlike the red ones. Jump over them and collect the 6 rings that are in an upside-down triangle. To the right are more black spikes, so watch out. Jump over them and get the next 6 rings. To the left now are more black spikes. Jump over them, and look at that! At the top of the upside-down triangle is a flashing ring! Get that plus the other five to get a possible gain of 10 rings.

Total Required: 160

Highest Amount Possible: 248

Amount of Missing Allowed: Up to 88

GOOD!

If you collected enough rings...  
You will be rewarded with the blue chaos emerald.

\*\*\*\*\*III. Special Stage 3\*\*\*\*\*

When you enter Zone 3: Ocean Base, go up the incline. You will see a waterfall. In order to cross, you have to rapidly press A while in the waterfall. Do so, and get to the other side. Go past the Stage 1 ring until you see a switch. After you press it, go slightly left to find a new platform. Jump on the platform and go up. Jump in the cannon and, when you're on the next platform, go left. There will be a sudden fall, but don't worry. After you fall, you will see another waterfall. Get to the other side and go past the Stage 2 ring. Go all the way left until you see this helicopter thing with a red button on top. In order to make the helicopter go up, you have to jump on the red button. Keep jumping on the red button until you have enough height to get to the platform on the righthand side. Keep going right, and you'll see yet another waterfall. Get to the other side and keep going right. At the far right will be a red button attached to the wall. Press it, then go left. Remember the red rectangle thing as soon as you got out of the third waterfall? It has now turned into a spring. Jump on the spring and head right while in mid-air. There will be another spring. Jump on it and head right while in mid-air again. You should now be at the platform where the special stage spring is located.

SPECIAL STAGE!!

GET 90 RINGS

START!

The first 8 rings will be located at the right, around medium height. The next 8 rings will be located this time on the left, around medium height. Now, to your right, there will be a triangle of 10 rings. After that, "smack-dab" in the middle is the next triangle of 10 rings. If that wasn't hard enough, another triangle comes right after the middle one, but this one is on the left; make sure you get the top though, since those rings are flashing. A total of 18 rings are available in this triangle. To your right now will be a "laying down" triangle, where you can get 6 rings. Watch out for the three spikes in the middle after you get the rings! Conveniently enough, there is another laying down triangle, which contains 6 rings, right after the spikes. Right after that is three more spikes, in the middle, and afterwards there are 6 rings on the right side. Still on the right, around medium height is a group of 5 rings. To the left now, slightly lower is another 5 rings. A little higher on the right side is where the next 5 rings will be. Coming up fast is a blue portal in the middle. Go through the portal and collect the available 20 rings. Now you have a choice--to the right there are eight rings, but to the left there are six rings plus two flashing rings, which give you a total of 16 rings. Think it's over? A little on the left side, mid-height is a group of 6 rings in triangle format.

Total Required: 90

Highest Amount Possible: 129

Amount of Missing Allowed: Up to 39

GOOD!

GET 180 RINGS

This next part starts off quick with a little incline in the row of rings.

Start off in the bottom middle, but make sure you go up-right so that you don't hit the black spike. Follow the ring path and you should be fine at avoiding the other black spike. 18 rings are possible here. To the right is a row of 5 rings. OH NO! Beware of the upcoming black spike, because it shoots energy balls at you! These energy balls can make you lose five rings. In order to dodge this one, wait until the energy ball is halfway between you and the black spike, then jump right. This will put you on course towards the next 5 rings. Head right now, medium height for 6 rings. A little higher on the right side now are 6 more rings. Go fast in the downward-left direction to get the next 6 rings. Hurry back up in the upward-right direction to get the final set of 6 rings. You will now see something that is quite fun, yet hard to pull off: A consecutive triangle of rings. In order to pull these off, you have to constantly be going up and down. In this case, you have to go right while you do it as well. If you pull this off perfectly, you will have earned 20 rings. It isn't over yet! Go to your righthand side, medium height and collect the 8 rings. Slightly lower is where you'll find your next 8 rings, but on the left side. Hurry right and up to find a blue portal. Go through it and collect the possible 12 rings. Leading off from the ring path is another blue portal. Go through it and collect the 12 rings. Right in the middle is the next blue portal. If you go right, you can collect up to 10 rings, but if you go on the left side, there is a flashing ring at the end, so that totals up your ring "gainage" to 18.

Total Required: 180

Highest Amount Possible: 259

Amount of Missing Allowed: Up to 79

Master Count: 223

GOOD!

If you collected enough rings...

You will be rewarded with the yellow chaos emerald.

#### \*\*\*\*\*IV. Special Stage 4\*\*\*\*\*

When you first enter Zone 4: Toy Kingdom, you will be heading right. You will then see two red balls bouncing back and forth like a pendulum. Jump on the left one and then jump on the platform on the left. Keep going left and you will see a rocket. Jump on the rocket and land on the right platform. Now, to the upper left you will see a blue balloon. Go far back right as you can without jumping. Charge up a spin dash and jump on the balloon while dashing. This will give you enough speed to reach the next platform, which has a booster on it. The booster will speed you into a spring, where you'll be rocketed up to the special stage entrance.

SPECIAL STAGE!!

GET 90 RINGS

START!

At first glance, you will see a set of 6 rings on the left side, medium height. Higher now on the right side is where the next 6 rings are. Starting from the bottom right is where the path of 8 rings start. The 2 rings surrounded by four red spikes shouldn't be too hard to pick up; just go low enough to get the rings. The same thing will happen again, only this time the path of 8 rings starts on the bottom left. Get the 2 rings surrounded by four red spikes like you did before. A red spike in a triangle?! Don't panic, because you can pick this up. Instead of trying to jump, go at the bottom right. Right before you touch the bottom two rings, go up. You may get the two rings or you may miss them, but at least you don't hit the spike and lose five rings. A total of 8 rings is possible here. Right in front of you are

two red spikes. Move to the right to avoid them. On the left side now is another "spiked triangle" that contains 8 rings. Afterwards, avoid the two red spikes on the right side. On the right-hand side now is a row of 8 rings. A little higher on the left side is where you'll find your next 8 rings. Exactly in the middle is a blue portal. Go through it and collect the 16 rings possible. Leading off of the ring path is another blue portal. Go through that one and collect the next 16 rings. "Smack-dab" in the middle is another blue portal. Go through it, and prepare for some flying fun! You will see two rings, and behind it is a spike. Get the rings, and quickly move left. You see the next two. Get those and move right. Get rings, move left. Get rings and move right. Get rings, move left and make sure to pick up that flashing ring!! If done correctly, you would have earned 30 more rings!

Total Required: 90

Highest Amount Possible: 126

Amount of Missing Allowed: Up to 36

GOOD!  
GET 180 RINGS

Starting off are 6 rings on the right-hand side, medium height. Watch out! You'll see a black spike shooting energy balls at you. Hit the black spike on its upper left side, so it puts you on course for the next 6 rings. Yet another black spike! Try to dodge this one, and pick up the 6 rings on the right-hand side, medium height. MAN! Another black spike is here. Hit this one on its upper right side so that it puts you on course for another 6 rings. Four black spikes at once now?! Don't worry--these won't shoot at you. Try jumping in-between the spikes (O O Y O O Y=You) and pick up the 6 rings in an upside-down triangle. For the next four black spike, jump in-between them again (O Y O O O Y=You) and pick up the next 6 rings [NOTE: It help if you press down as soon as you clear your jump]. Oh no! The second black spike from the left shoots at you! Take him out by jumping on him and pick up the next 6 rings. You will now see a spiked triangle. Do the same strategy I mentioned before and pick up the 8 rings. Try moving left as you go from top to bottom. On the left side now will be another spiked triangle with 8 rings. Try moving from right as you go from top to bottom. On the right side now, medium height is where the next 6 rings are. Hurry to the bottom left and pick up the next 6 rings. In the upper left-hand side is a blue portal. Go through it and pick up the 12 available rings. In the middle now is another blue portal that you can go through. Get the 12 rings. Leading off from the path of rings is yet another blue portal. Go through it and get the 16 possible rings. WOAHA! Up next you'll see four spikes surrounding a flashing ring. This one isn't too hard. Just move your character right in front of the flashing ring.

Total Required: 180

Highest Amount Possible: 229

Amount of Missing Allowed: Up to 49

Master Count: 221

GOOD!

If you collected enough rings...

You will be rewarded with the green chaos emerald.

\*\*\*\*\*V. Special Stage 5\*\*\*\*\*

Okay, there are two ways to approach this. If you aren't using a flying character, completely ignore this next section. Start out by going right. Go up

the incline and past the entrance to stage 1. Go down and left. After you fall, you'll see an Omochoa to your left, and a rising platform. Make your way across the three moving platforms and onto the next part. Go past the stage 2 entrance and past the piece of ice on the ground (looks like a glacier). Next, you'll see a big ice cube thing moving from left to right. Get on it, and onto the next ice cube thing going up and down. Now, don't go left; instead, jump up-right, and you'll be lifted up to the special stage entrance in a "cold" way.

If you do have a flying character, get on the right side of the giant ring you just came out of. Fly up, and there will be a little opening. Keep going left to find the special stage entrance. Now isn't that easier? ㄟ\_ㄟ

SPECIAL STAGE!!  
GET 100 RINGS  
START!

These rings come fast, so be alert. The first 5-set comes on the right side. Up next will be three red spikes spread out in the middle, so either go in between them or jump over them. While doing so, shift yourself to the left so that you get the next 5-set. Now you'll see a ring "pyramid" with a red spike in it. Start from the bottom right and jump right before you touch the bottom two rings. You should manage to get all 8 rings in this triangle. Now a little on the left side is the next 8-ring triangle. Oooh, fun fun! You'll now see a bunch of red spikes in the middle, followed by two ring paths. Which do you choose? I recommend the one on the right, since it has a flashing ring. Get these and you'll up your ring count by 9. Get the next 6 rings in the middle, and get ready for something even I have trouble with. Start out on the left side, get the 6 rings, and jump over the spikes. Get the next 6 rings, and QUICKLY jump over to the right side. Get those 6 rings, then QUICKLY jump back to the left side and get the next 6 rings. Oddly enough, there are 8 rings in the middle, so get them. Up next is a blue portal. Go through it, and get the possible 10 rings. Following out of that is another blue portal. Go through there and stay on the right side. There is a flashing ring there. After getting the possible 18 rings, QUICKLY move to the left into the next blue portal. Get those 10 possible rings, and onto the next blue portal. Now, stay on the left side and get the 18 possible rings.

Total Required: 100  
Highest Amount Possible: 123  
Amount of Missing Allowed: Up to 23

GOOD!  
GET 200 RINGS

Man, does this ever come up quickly! Hurry and move to the right and go through the portal. Move to the left, and upward right, and upward left, sort of like an "on its side/upward S". There are a total 18 possible rings here. Don't think it gets easier than that! Jump on the black spike, get the 4 rings, and quickly move down to avoid the red spikes. Go slightly to the left to get in the middle, jump on black spike, move down, get 4 rings, move down and avoid red spikes. Go through the upcoming blue portal and move right. Get the 6 rings quickly, then move left. Get those 6 rings and move right, the 6 rings and move left, then six rings and move quickly right to avoid the red spikes. If done correctly, that's a total of twenty-four rings! Oh man, this part will give you a headache beyond comparison. It's what I like to call "a bouncing triangle". Start off in the middle, jump before you touch the two bottom rings, and move slightly right. Jump as soon as you touch the



ground! This is necessary--if you don't, you'll hit a red spike. Do it again and again and again. Now you see why I get a headache here. Don't worry though, because, if done correctly, you would have received 22 rings! Move to the right and get the 4 rings, then down-left for the next 4 rings. This next part is tricky, but if you completed the "bouncing triangle", this is a piece of cake. Go through the blue portal on the right, and maneuver yourself through the "maze". That will be 12 rings. Now watch out, because this next blue portal moves! It will start off in the middle, but then it'll move to the left. Go through it, and get around the maze to collect 12 rings. Next blue portal (which doesn't move), next 12 rings. After you come out of the next blue portal, I advise you to go to the left side, since it has a flashing ring. This will bring your ring count up by 20. And thus, another special stage ends.

Total Required: 200

Highest Amount Possible: 259

Amount of Missing Allowed: Up to 59

Master Count: 219

GOOD!

If you collected enough rings...

You will be rewarded with the grayish chaos emerald.

\*\*\*\*\*VI. Special Stage 6\*\*\*\*\*

Okay, make sure you have a second character than can either boost you up (Cream/Amy) or can fly you up (Tails). You can also use Knuckles' climbing for this. When you start out, you'll be going right. OH NOES! You'll now be on the ceiling of the place. Keep going right and past the first stage entrance (don't go too fast right or you might fall into the first stage, and if you haven't beat it yet, that could be a problem). Keep going right and fall "upward" to the next part. Now, go left. Use your booster character to go to the left side, or, if you're Knuckles, use climbing. Hit the switch and jump on the platinum-colored panel to the left. After you bounce up, head right, and you'll see the next special stage entrance.

SPECIAL STAGE!!

GET 110 RINGS

START!

Okay, start off on the left side. Pick up the 6 rings, then move upward-right to pick up the next 6 rings. Now I think it's about time I brought this up. If you have been bored one day and decided to add up all the rings in my instructions and compared them with the ring total labeled below the instructions, you may have noticed the totals to be a little off. That's because of the black spikes. You can jump on them, but that's not all! If you jump on one, you can get five rings out of them! I didn't mention this earlier because there was no need to--you could complete the stage without them. In this case, you can still do so, but it is quite difficult. Well, now you know. Get on the left side and jump to get the 5 rings, then land on the black spike to get another 5 rings. Do the same for the right side, and get those 10 rings. This next part is fun. Start off on the right side and get the 8 rings, then jump on the black spike for 5 rings, then, while still in midair, go past the two red spikes and get the 2 rings. Repeat on the left side for the 15 rings. On the right side now is a triangle of rings with a red spike in it. Wait until you touch the bottom two rings, then jump. You should get 7 rings. Don't be nervous at the speedy five red spikes. Simply jump over them. Go to the left, and get the 7 rings. On the right side now is 8 rings. Get those, and watch out for the black spike shooting energy

balls! If you're daring enough, jump on the black spike for 5 rings, and in midair, head towards the left side to get the next 8 rings. Well, it's about time a blue portal showed up! Go through the blue portal on the left side and get the 10 rings, then QUICKLY move to the left to avoid the red spike. Coming out of that will be another blue portal at the top. Go through it, and collect the 10 rings, all the while avoiding the red spike. Now, go through the blue portal and prepare to move. Go right, then left, then right, then left, then right, then left and through the blue portal. If done correctly, you would have collected 20 rings. Get the next 16 rings out of the blue portal. This next part is a blast! There are four rings and a flashing ring to the right. I have found out that I could get six rings at most, so position yourself just slightly higher and left of the flashing ring. You should get a total of 6 rings.

Total Required: 110

Highest Amount Possible: 159

Amount of Missing Allowed: Up to 49

GOOD!  
GET 220 RINGS

Okay, start out on the left side and get the 7 rings in the triangle, but beware! A shooting black spike is going to fire energy balls at you! I'm not counting it in the ring count, since I find it impossible to get the seven rings AND hit him. Just avoid the energy balls and move to the right to get the next 7 rings in the triangle. This part could prove interesting. Get the 4 rings, then "bounce" on the black spike--getting 5 rings from him--then get the last 4 rings. Starting out on the right side, do the same thing again and get the possible 13 rings. This blue portal looks a little crazy, so just be on the left side for it. Go through it and get the 22 rings. After coming out of "warp speed", start out on the left. This is just like before when you "bounced" off the black spikes, only this time, there are two of them! Do the procedure and collect the 17 rings. Just like last time, a second "set" will start out on the right side, so do the same and collect 17 rings. Go to the left side and get the 8 rings, but watch out for the black spike's energy balls! If you're brave enough, bounce off of him--getting 5 rings--and head downward-right to collect 8 rings (NOTE: This is REAL tricky to pull off). Speaking of tricks, this next blue portal definitely classifies as one. It may seem random of which way the portal will go, but it isn't. The blue portal is determined to stay away from you, so it'll move in the opposite direction you are. Just stay with it--go through it and collect the 10 rings. Up next is another blue portal. Go thorough it and collect the 10 rings. Next blue portal is the same as the previous two. Go through it, head sharply left, and collect 16 rings. Oh my. Six red spikes, a black spike, a ring, and a flashing ring. Stay at the right-hand side, and as soon as the black spike fires, jump. Stay on path and get the flashing ring, upping your total by 5 rings.

Total Required: 220

Highest Amount Possible: 317

Amount of Missing Allowed: Up to 97

Master Count: 257

GOOD!

If you collected enough rings...

You will be rewarded with the light blue chaos emerald.

\*\*\*\*\*VII. Special Stage 7\*\*\*\*\*

This special stage isn't too hard to find. When you enter Zone 7: Chaos Angel, just keep going right until you see a platform moving back and forth from upper left to lower right. Jump on it and jump to the next platform. Go past Act 1 and jump on the next platform. When you reach the end of the platform, look up. You will see a boulder falling from a green area. After the boulder has fell and the area is clear, jump down to wear the boulder fell and proceed right. Keep going and you'll eventually find the special stage entrance.

SPECIAL STAGE!!  
GET 120 RINGS  
START!

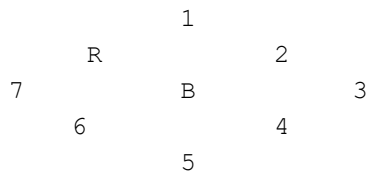
Wow, they aren't playing around anymore. First off, you'll see a triangle of rings to your right. Now, this is extremely hard to pull off. Just like any other spiked triangle, jump and collect the 7 rings, but as soon as you land, press down and left. If done correctly, you'll totally miss the second set of spikes. Do the same for the next triangle, only in reverse. Collect those 7 rings and dodge the second spike by moving lower right. Up next you'll see ahead of you seven rings, two black spikes, and three red spikes. Start from the bottom right-hand side, get the two rings, and jump towards the next ring. Hit the black spike, and proceed towards the next ring. Hit the next black spike, head towards the next ring, then downward towards the two rings. Remember to move to the left while doing this procedure. If done correctly, you will have obtained 17 rings! Up next is the same thing, only in reverse. 17 rings are possible here as well. Ugh, this next part is a pain, even for me. Start at the height that the middle two rings are at, right side. As soon as you touch the first to rings, jump to the left. As soon as you touch the next two rings, jump left. As soon as you touch the next two rings, jump to avoid the last spike. If done correctly, you would have collected 18 rings. Head towards the bottom right corner and get the 6 rings. It is nearly impossible to hit the black spike, but if you want to try, you might get lucky. If you don't want to, avoid it and make sure to get the 6 rings in the upper left-hand corner. In the bottom right-hand corner is a blue portal. Get the 10 possible rings and go through the portal that is shown in front of you. Pick up the 10 rings and go through the next portal. To quote Mario, "mama-mia!" This is extremely hard to pull off. Just move from left to right to left to right. When moving again, instead of going right, keep going left until you've cleared the spike, then move back right. If done correctly, you would have just earned 30 rings! It's not over, so go through the next blue portal. Get the 10 rings here, and choose a path. I advise the path to the right of the three spikes, since it contains a flashing ring. Go to this path and collect a max of 20 rings.

Total Required: 120  
Highest Amount Possible: 163  
Amount of Missing Allowed: Up to 43

GOOD!  
GET 260 RINGS

I know what you're thinking: "WTF?!" I don't why they doubled the amount of rings required and added twenty, but it really isn't too much of a problem. In order to make it this far, you have to be an expert! In my opinion, the second part is easier than the first. Starting off quick is a blue portal, but don't be fooled; move quickly to the lower left-hand side. The portal will move in that direction. Getting the next 22 rings take some skill, so stay alert. From the starting path of rings, move slightly upward to the right, then sharply upward to the left, then to the high middle. Now this should provide for some quick rings. Go to the right side and get the 5 rings

in the triangle, jump on the black spike, and proceed towards the next black spike while still in the jump (NOTE: It helps to move down after getting the fifth ring). If done, you would have got 10 extra rings. Do the same on the right side now and collect the possible 15 rings. Now this should prove to be fun. Go to the right side, collect the 4 rings, and QUICKLY move to the left. Collect the 4 rings, jump over the spike, get the next 4 rings, and QUICKLY move left. Now collect the last 4 rings. Move to the upper left corner and collect the 6 rings. Now, I've never pulled this off, but from what I hear this is possible, so if you think you're lucky hit the black spike in the middle. Otherwise, move quickly up, sharply right (staying at the top), then sharply down to the bottom left-hand corner and collect the 6 rings. More fun! Jump on this spike: ( O W O O [W=Where you jump]) and hold down after jumping to collect the six rings. This totals your "gainage" to 11. Now jump on this spike: (O O OWO [W=Where you jump]) but DON'T move down, just stay in the same direction and collect the six rings. If done correct, you will gain 16 rings. Remember the first set? Do the same thing and get the 11 possible rings. After you jump off the spike (look at the second example on where to jump), make sure to move down and get the upside-down set of rings, since the top middle ring is a flashing ring. With this, you have just added 15 rings to your total. This next part is easy if you know what you are doing. The blue portal is moving left, so catch up to it, go through it, and collect the possible 10 rings. Another blue portal is found after this. It's located on the top left-hand side. Go through it and collect the 10 rings possible. Presented afterwards is another blue portal. Go through it and collect the 20 possible rings. The next part is a real pain. You'll see seven red spikes, a black spike, and a flashing ring. Even worse, this black spike fires energy balls at you! Since you went through the blue portal, the flashing ring is worth 10 rings. It isn't easy to pick this ring up, though, so I've made a "special" explanation for it. Here's a picture to give you a better understanding in what I mean in my following explanation:



R = flashing ring

B = black spike

1, 2, 3, 4, 5, 6, 7 = the designated number to the red spike

I started out by being in the path of the #4 spike. As soon as I heard the sound of the energy ball being fired, I moved sharply in a circle, going outside the perimeter of the #5, #6, and #7 spikes. Then I sharply turned right towards the path of the flashing ring at the last second, but not too sharply as to hit the #1 spike.

Total Required: 260

Highest Amount Possible: 351

Amount of Missing Allowed: Up to 91

Master Count: 313

GOOD!

If you collected enough rings...

You will be rewarded with the purple chaos emerald.

CONGRATULATIONS!

You've done the impossible!

You've collected all 7 chaos emeralds!

FINAL NOTE:

If you are still having problems completing the special stages, contact me via AIM or E-Mail, and I'll try to help out. Hope this walkthrough helps in the quest of collecting the 7 chaos emeralds in Sonic Advance 3.

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If you find any errors in this walkthrough, contact me, and I'll fix it ASAP.

@~~~~~  
@ 3) FAQ @  
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Q: Where are the special stage keys located at?

A: That isn't a part of my walkthrough.

Q: Will you add a "special stage keys" part in your walkthrough?

A: No. There are other walkthroughs out there already that does this, and I don't have the time to write one for it.

If there are any other questions you have, e-mail them to me.

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@ 4) Copyrights @  
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- <http://www.gamefaqs.com>
- <https://www.neoseeker.com>
- <http://www.wogaming.com>

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ii8BZaZM;
i W7;.,, BMMM;
.iii,::: 2Xa0MMZ
i8r:, ,: 7X22ZW7M
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