

Super Robot Taisen R (Import) Codebreaker Codes

by xu_xie_yu

Updated to vFinal on Jun 6, 2008

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SUPER ROBOT TAISEN - REVERSAL CHEATS GUIDE

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INDEX:

- A . Disclaimer
- B . Super Robot Taisen - Reversal Codebreaker Codes
 - 01 . Master Code
 - 02 . Max Item Code
 - 03 . Max/infinite Money Code

- 04 . Pilot Kill Statistic Code
 - 05 . All Pilot Level 99 Code
 - 06 . Infinite Spell/Seishin Points Code
 - 07 . Max Kiryoku/Morale Code
 - 08 . Spell Effect Modifier Code
 - 09 . Tiffa (Gundam Double X Co-Pilot) Enabler Code
 - 10 . One-Hit Level 99 Code
 - 11 . Enemy Damage Modifier Code
 - 12 . Maximum Mech Status Upgrade Code
 - 13 . Maximum HP Upgrade Code
 - 14 . Mech Equipped Parts Modifier Code
 - 15 . Shin-Getta 1 Critical HP trick
 - 16 . All Gundam X Unit G-Bit Weapon System Enabler Code
 - 17 . All Gundam X Unit Satelite Weapon System Enabler Code
 - 18 . Zanbot 3 Ion-Cannon Attack Enabler Code
 - 19 . Shin Getta-1 Extra/All Attack Enabler Code
 - 20 . Puru and Purple Quebley Mk-II Enabler Code
 - 21 . Puru II and Orange Quebley Mk-II Enabler Code
 - 22 . Master Asia and Master Gundam Enabler Code
 - 23 . Wufei and Altron Gundam Custom Enabler Code
 - 24 . Gundam Leopard S-1 Equipment Enabler Code
 - 25 . Lancecrow and Crouda Lancecrow Custom Enabler Code
 - 26 . Febral Enabler Code
 - 27 . Fighter Gear Dendoh Phoenix Aile Data Weapon Form Enabler Code
 - 28 . Full Armor Dendoh Enabler Code
 - 29 . Knight Gear Ogree Phoenix Aile Data Weapon Form Enabler Code
 - 30 . Gundam Mk-III Enabler Code
 - 31 . High Mobility Black Serena Enabler Code
 - 32 . Astromauler (Genichiro) Enabler Code
 - 33 . MP Nu Gundam-F/MP Nu Gundam-I Enabler Code
 - 34 . Astromauler (Tsukumo/99) Enabler Code
 - 35 . Excellence Lightning Frame Enabler Code
 - 36 . Excellence Eternal Frame Enabler Code
 - 37 . G-Falchon (2nd Unit) Enabler Code
 - 38 . Full Armor Double Zeta Gundam Hyper Mega Cannon Unlimited Ammo Code
 - 39 . Mazinger Z Kyouka-Kata Rocket Punch Unlimited Ammo Code
 - 40 . Great Mazinger Great Booster Unlimited Ammo Code
 - 41 . Fighter Gear Dendoh Unlimited EN Codes (All Weapon Data Form)
 - 42 . Knight Gear Ogree Unlimited EN Codes (All Weapon Data Form)
 - 43 . Nu Gundam Enabler Codes
 - 44 . Sazabi Enabler Codes
- C . Help Needed
- D . Credits

A . DISCLAIMER:

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B . SUPER ROBOT TAISEN - REVERSAL CODEBREAKER CODES

01 . MASTER CODE

This are the Master Code for the cheats.

000067B8 000A
10002864 0007

02 . MAX ITEM CODE

These set of Code is to set all of your item in your inventory to max though it cannot be set to be infinite like for other SRW series

3201A195 0009
3201A196 0009
3201A199 0009
3201A19A 0009
3201A19D 0009
3201A19E 0009
3201A1A1 0009
3201A1A2 0009
3201A1A5 0009
3201A1A6 0009
3201A1A9 0009
3201A1AA 0009
3201A1AD 0009
3201A1AE 0009
3201A1B1 0009
3201A1B2 0009
3201A1B5 0009
3201A1B6 0009
3201A1B9 0009
3201A1BA 0009
3201A1BD 0009
3201A1BE 0009
3201A1C1 0009
3201A1C2 0009
3201A1C5 0009
3201A1C6 0009
3201A1C9 0009
3201A1CA 0009
3201A1CD 0009
3201A1CE 0009
3201A1D1 0009
3201A1D2 0009
3201A1D5 0009
3201A1D6 0009
3201A1D9 0009
3201A1DA 0009
3201A1DD 0009
3201A1DE 0009
3201A1E1 0009
3201A1E2 0009
3201A1E5 0009
3201A1E6 0009
3201A1E9 0009
3201A1EA 0009
3201A1ED 0009
3201A1EE 0009
3201A1F1 0009
3201A1F2 0009
3201A1F5 0009
3201A1F6 0009

3201A1F9 0009
3201A1FA 0009
3201A1FD 0009
3201A1FE 0009
3201A201 0009
3201A202 0009
3201A205 0009
3201A206 0009
3201A209 0009
3201A20A 0009
3201A20D 0009
3201A20E 0009
3201A211 0009
3201A212 0009
3201A215 0009
3201A216 0009
3201A219 0009
3201A21A 0009
3201A21D 0009
3201A21E 0009
3201A221 0009
3201A222 0009
3201A225 0009
3201A226 0009
3201A229 0009
3201A22A 0009
3201A22D 0009
3201A22E 0009
3201A231 0009
3201A232 0009
3201A235 0009
3201A236 0009

Note : After entering these set of codes just save the games, turn off the code and re-load the game and voila all of your item is maxed out.

03 . MAX/INFINITE MONEY CODE

Well, the title says it all.

82000C00 423F
82000C02 000F

Note : this code will give you 999,999 money. Yes, its's 999,999 of money and can be used infinitely as long as the code is on.

04 . PILOT KILL STATISTIC CODE

This Code will change your pilot kill statistic.

42010488 xxxx
00000058 001C

Note:Just change xx with the value you'd like to have.

05 . ALL PILOT LEVEL 99 CODE

This Code will set all of your pilot to level 99

4201048A BF68
00000058 001C

06 . INFINITE SPELL/SEISHIN POINTS CODE

This code will give you an Infinite Seishin Points as long as the code is on.

4201048C xxxx
00000058 001C

Note:Just change xx with the value you'd like to have

07 . MAXIMUM MORALE/KIRYOKU CODE

This Code will set all of you pilot Morale to 150.

4201048E 0196
00000058 0014

Note: This code is actually a 8-bit code where the kiryoku and Support attack is sharing the same 16-bit memory address thus i give the support attack value 1. To correct this problem after set all your character kiryoku to 150 turn off the code and end your turn and in the next turn all of your character support attack will return to their normal number

08 . SPELL EFFECT MODIFIER CODE

This 2 set of code will enable you to alter the Spell Effect for all of your Character (pilot)

42010480 x1y1
00000058 001C
42010482 x2y2
00000058 001C

The get the spell effect that you like just change each spell effect digits respectively with the value youl like to have

SPELL EFFECT DIGIT FOR X1

X1 | SPELL EFFECT NAME

02 | Strike
04 | Gain
10 | Guard
20 | Assail

For example to give all of your pilot all of the spell effect above you'll

have to change the x1 value with 36, so it will become like this

```
42010480 36y1
00000058 001C
```

SPELL EFFECT DIGIT FOR Y1

Y1 | SPELL EFFECT NAME

```
04 | Accelerate
08 | Alert
0C | Alert+Accelerate
10 | Mercy
20 | Focus
40 | Fury
80 | Invincibility
A0 | Invincibility+Focus
E0 | Invincibility+Fury+Focus
```

And then to give more spell effect to all of your pilot change the y1 value with the spell effect you'd like to have from the table above. For Example:

```
42010480 36EC
00000058 001C
```

SPELL EFFECT DIGIT FOR X2

X2 | SPELL EFFECT NAME

```
01 | Soul
20 | Love/Miracle
```

After that you'll need to change the 2nd codes digit value with the spell effect value to get more spell effect for all of your pilot. So, just enter to digits you'd like to have to the 2nd codes. Example:

```
42010282 01y2
00000058 001C
```

SPELL EFFECT DIGIT FOR Y2

XX | SPELL EFFECT NAME

```
02 | Valor
04 | Luck
20 | Zeal (No Effect)
```

And the last is to change the digit value for y2, example:

```
42010482 0106
00000058 001C
```

And now you'll have the ultimate spell effect for all of your character. Example:

```
42010480 36EC
00000058 001C
```

42010482 0106
00000058 001C

Note : sometimes the spell effect also effecting your enemy especially the
convincable one.

09 . TIFFA (GUNDAM DOUBLE X CO-PILOT) ENABLER CODE

These Codes to enable Tiffa (the female co-pilot for Gundam Double X)

820107CE 0032
320107D9 0001
82011E76 001E

Note : Just save the game and re-load. Voila Tiffa is appear out of thin air.

10 . ONE-HIT LEVEL 99 CODE

This Code will give 49000 Experience each hit.

82014BE8 BF68

11 . ENEMY DAMAGE MODIFIER CODE

This code is for modifying the damage you inflict to the enemy

82000AAE xxxx

Note: just change xxxx with the desired value

12 . MAXIMUM MECH STATUS UPGRADE CODE

This 2 set of code will Upgrade Some of your Mech Status (EN,Mobility,Armor,and
Weapon power) to it's Maximum,except for their HP Upgrade because the Hit Point
Upgrade modifier is an 8-bit and sharing the same meory address with mech enab
ler or frame enabler code.

42011458 1414
00000098 0034
4201145A 0F14
00000098 0034

Note : for the HP upgrade code i will include the individual mech code

13 . MAXIMUM HP UPGRADE CODE

These Codes are for upgrading HP of your mechs.

Z GUNDAM

32011457 0014

Z GUNDAM (WAVERIDER MODE)

3201148B 0014

GUNDAM MK-II

320114BF 0014

SUPER GUNDAM

320114F3 0014

G-DEFENSOR

32011527 0014

HYAKKUSHIKI

3201155B 0014

METHUSS (MS)

3201158F 0014

METHUSS (MA)

320115C3 0014

ZZ GUNDAM

320115F7 0014

ZZ GUNDAM (G-FORTRESS MODE)

3201162B 0014

FULL ARMOR ZZ GUNDAM

3201165F 0014

NEAR ARGAMA

32011693 0014

QUEBLEY MK II (PURU)

320116C7 0014

QUEBLEY MK II (PURU TWO)

320116FB 0014

NU GUNDAM

3201172F 0014

RE-GZ (BWS)

32011763 0014

RE-GZ (MS)

32011797 0014

JEGAN (KAYLA/FOUR)

320117CB 0014

RAL-KAIRAM

320117FF 0014

SAZABI

32011833 0014

SHINNING GUNDAM (1ST ADDRESS)

32011867 0014

SHINNING GUNDAM SUPER MODE

3201189B 0014

GOD GUNDAM

320118CF 0014

GOD GUNDAM HYPER MODE

32011903 0014

GOD GUNDAM (FUUNSAKI)

32011937 0014

GOD GUNDAM HYPER MODE (FUUNSAKI)

3201196B 0014

GUNDAM MAXTER

3201199F 0014

GUNDAM MAXTER SUPER MODE

320119D3 0014

GUNDAM ROSE

32011A07 0014

GUNDAM ROSE SUPER MODE

32011A3B 0014

DRAGON GUNDAM

32011A6F 0014

DRAGON GUNDAM SUPER MODE

32011AA3 0014

BOLT GUNDAM

32011AD7 0014

BOLT GUNDAM SUPER MODE

32011B0B 0014

NOBLE GUNDAM

32011B3F 0014

FUUNSAKI (MECH)

32011B73 0014

MASTER GUNDAM

32011BA7 0014

MASTER GUNDAM SUPER MODE

32011BDB 0014

MASTER GUNDAM (FUUNSAKI)

32011C0F 0014

MASTER GUNDAM SUPER MODE (FUUNSAKI)

32011C43 0014

GUNDAM WING ZERO CUSTOM

32011C77 0014

GUNDAM DEATHSCYTHE HELL CUSTOM

32011CAB 0014

GUNDAM HEAVYARMS CUSTOM

32011CDF 0014

GUNDAM SANDROCK CUSTOM

32011D13 0014

GUNDAM ALTRON CUSTOM

32011D47 0014

TALLGEESE III

32011D7B 0014

WHITE TAURUS - SANC KINGDOM (MS)

32011DAF 0014

WHITE TAURUS - SANC KINGDOM (MA)

32011DE3 0014

GUNDAM X

32011E17 0014

GX DIVIDER

32011E4B 0014

GUNDAM DOUBLE X

32011E7F 0014

GUNDAM AIRMASTER (MS)

32011EB3 0014

GUNDAM AIRMASTER (MA)

32011EE7 0014

GUNDAM AIRMASTER BURST (MS)

32011F1B 0014

GUNDAM AIRMASTER BURST (MA)

32011F4F 0014

GUNDAM LEOPARD

32011F83 0014

GUNDAM LEOPARD S-1

32011FB7 0014

GUNDAM LEOPARD DESTROYER

32011FEB 0014

G-FALCHON

3201201F 0014

GUNDAM DOUBLE X (G-FALCHON)

32012053 0014

GUNDAM AIRMASTER BURST (G-FALCHON)

32012087 0014

GUNDAM LEOPARD DESTROYER (G-FALCHON)

320120BB 0014

FREEDEN

320120EF 0014

VERTIGO

32012123 0014

CROUDA LANCECROW CUSTOM

32012157 0014

CROUDA

3201218B 0014

FEBRAL

320121BF 0014

JENICE KAI ENIL CUSTOM

320121F3 0014

ZANBOT 3

32012227 0014

DAITARN 3

3201225B 0014

DAIFIGHTER

3201228F 0014

DAITANK

320122C3 0014

FIGHTER GEAR DENDOH

320122F7 0014

DENDOH UNICORN DRILL DATA WEAPON FORM

3201232B 0014

DENDOH VIPER WHIP DATA WEAPON FORM

3201235F 0014

DENDOH LEO CIRCLE DATA WEAPON FORM

32012393 0014

DENDOH BULL HORN DATA WEAPON FORM

320123C7 0014

DENDOH DRAGON FLARE DATA WEAPON FORM

320123FB 0014

DENDOH GATLING BOAR DATA WEAPON FORM

3201242F 0014

DENDOH KIIBA DATA WEAPON FORM

32012463 0014

DENDOH PHOENIX AILE DATA WEAPON FORM

32012497 0014

FULL ARMOR DENDOH

320124CB 0014

KNIGHT GEAR OGREE

320124FF 0014

OGREE UNICORN DRILL DATA WEAPON FORM

32012533 0014

OGREE VIPER WHIP DATA WEAPON FORM

32012567 0014

OGREE DRAGON FLARE DATA WEAPON FORM

3201259B 0014

OGREE KIIBA DATA WEAPON FORM

320125CF 0014

OGREE PHOENIX AILE DATA WEAPON FORM

32012603 0014

CELL FIGHTER

32012637 0014

VALHALLA

3201266B 0014

CELL BOOSTER

3201269F 0014

VALKYRIE

320126D3 0014

MAZINGER Z

32012707 0014

DIANAN A

3201273B 0014

BOZ BOROT

3201276F 0014

GREAT MAZINGER

320127A3 0014

VENUS A

320127D7 0014

SHIN GETTER 1

3201280B 0014

SHIN GETTER 2

3201283F 0014

SHIN GETTER 3

32012873 0014

NEO GETTER 1

320128A7 0014

NEO GETTER 2

320128DB 0014

NEO GETTER 3

3201290F 0014

TEXAS MACK

32012943 0014

TEXAS MACK PK FORM

32012977 0014

COMBATTLER V

320129AB 0014

KEROT

320129DF 0014

VOLTES V

32012A13 0014

AESTIVALIS AERIAL MODE (AKITO)

32012A47 0014

AESTIVALIS OG MODE (AKITO)

32012A7B 0014

AESTIVALIS ARTILLERY MODE (AKITO)

32012AAF 0014

AESTIVALIS AERIAL MODE (GAI)

32012AE3 0014

AESTIVALIS OG MODE (GAI)

32012B17 0014

AESTIVALIS ARTILLERY MODE (GAI)

32012B4B 0014

AESTIVALIS AERIAL MODE (RYOKO)

32012B7F 0014

AESTIVALIS OG MODE (RYOKO)

32012BB3 0014

AESTIVALIS ARTILLERY MODE (RYOKO)

32012BE7 0014

AESTIVALIS AERIAL MODE (HIKARU)

32012C1B 0014

AESTIVALIS OG MODE (HIKARU)

32012C4F 0014

AESTIVALIS ARTILLERY MODE (HIKARU)

32012C83 0014

AESTIVALIS AERIAL MODE (IZUMI)

32012CB7 0014

AESTIVALIS OG MODE (IZUMI)

32012CEB 0014

AESTIVALIS ARTILLERY MODE (IZUMI)

32012D1F 0014

NADESICO

32012D53 0014

Y NADESICO

32012D87 0014

BLACK SERENA

32012DBB 0014

HIGH MOBILTY BLACK SERENA

32012DEF 0014

AESTIVALIS CUSTOM (AKITO)

32012E23 0014

AESTIVALIS CUSTOM (RYOKO)

32012E57 0014

AESTIVALIS CUSTOM (HIKARU)

32012E8B 0014

AESTIVALIS CUSTOM (IZUMI)

32012EBF 0014

SUPER AESTIVALIS (SABUROUTA)

32012EF3 0014

SUPER AESTIVALIS (GAI)

32012F27 0014

ASTROMAULER (GENICHIRO)

32012F5B 0014

NADESICO B

32012F8F 0014

NADESICO C

32012FC3 0014

GUNDAM MK-III

32012FF7 0014

MP NU GUNDAM-F

3201302B 0014

MP NU GUNDAM-I

3201305F 0014

JEGAN (HATHAWAY)

32013093 0014

SHINING GUNDAM (2ND ADDRESS)

320130C7 0014

DAITETSUJIN

320130FB 0014

ASTROMAULER (TSUKUMO/99)

3201312F 0014

EXCELLENCE AF

32013163 0014

EXCELLENCE AH

32013197 0014

EXCELLENCE S

320131CB 0014

EXCELLENCE D

320131FF 0014

EXCELLENCE F

32013233 0014

EXCELLENCE G

32013267 0014

EXCELLENCE C

3201329B 0014

EXCELLENCE LIGHTNING

320132CF 0014

EXCELLENCE ETERNAL

32013303 0014

14 . MECH EQUIPPED PARTS MODIFIER CODE

These Codes are to modifying the Parts that equipped by each mech, since this game will crash if i directly modify the item slot to larger than 9 slot. So, the only way for you to give all of your mech or some of your mech (if 10+ mech) an A-Adapter is through these codes.

Z GUNDAM

82011470 x2x1
82011472 x4x3

Z GUNDAM (WAVERIDER MODE)

820114A4 x2x1
820114A6 x4x3

GUNDAM MK-II

820114D8 x2x1
820114DA x4x3

SUPER GUNDAM

8201150C x2x1
8201150E x4x3

G-DEFENSOR

82011540 x2x1
82011542 x4x3

HYAKKUSHIKI

82011574 x2x1
82011576 x4x3

METHUSS (MS)

820115A8 x2x1
820115AA x4x3

METHUSS (MA)

820115DC x2x1
820115DE x4x3

ZZ GUNDAM

82011610 x2x1
82011612 x4x3

ZZ GUNDAM (G-FORTRESS MODE)

82011644 x2x1
82011646 x4x3

FULL ARMOR ZZ GUNDAM

82011678 x2x1
8201167A x4x3

NEAR ARGAMA

820116AC x2x1
820116AE x4x3

QUEBLEY MK II (PURU)

820116E0 x2x1
820116E2 x4x3

QUEBLEY MK II (PURU TWO)

82011714 x2x1
82011716 x4x3

NU GUNDAM

82011748 x2x1
8201174A x4x3

RE-GZ (BWS)

8201177C x2x1
8201177E x4x3

RE-GZ (MS)

820117B0 x2x1
820117B2 x4x3

JEGAN (KAYLA/FOUR)

820117E4 x2x1
820117E6 x4x3

RAL-KAIRAM

82011818 x2x1
8201181A x4x3

SAZABI

8201184C x2x1
8201184E x4x3

SHINNING GUNDAM

82011880 x2x1
82011882 x4x3

SHINNING GUNDAM SUPER MODE

820118B4 x2x1
820118B6 x4x3

GOD GUNDAM

820118E8 x2x1
820118EA x4x3

GOD GUNDAM HYPER MODE

8201191C x2x1
8201191E x4x3

GOD GUNDAM (FUUNSAKI)

82011950 x2x1
82011952 x4x3

GOD GUNDAM HYPER MODE (FUUNSAKI)

82011984 x2x1
82011986 x4x3

GUNDAM MAXTER

820119B8 x2x1
820119BA x4x3

GUNDAM MAXTER SUPER MODE

820119EC x2x1
820119EE x4x3

GUNDAM ROSE

82011A20 x2x1
82011A22 x4x3

GUNDAM ROSE SUPER MODE

82011A54 x2x1
82011A56 x4x3

DRAGON GUNDAM

82011A88 x2x1
82011A8A x4x3

DRAGON GUNDAM SUPER MODE

82011ABC x2x1
82011ABE x4x3

BOLT GUNDAM

82011AF0 x2x1
82011AF2 x4x3

BOLT GUNDAM SUPER MODE

82011B24 x2x1
82011B26 x4x3

NOBLE GUNDAM

82011B58 x2x1
82011B5A x4x3

FUUNSAKI (MECH)

82011B8C x2x1
82011B8E x4x3

MASTER GUNDAM

82011BC0 x2x1
82011BC2 x4x3

MASTER GUNDAM SUPER MODE

82011BF4 x2x1
82011BF6 x4x3

MASTER GUNDAM (FUUNSAKI)

82011C28 x2x1
82011C2A x4x3

MASTER GUNDAM SUPER MODE (FUUNSAKI)

82011C5C x2x1
82011C5E x4x3

GUNDAM WING ZERO CUSTOM

82011C90 x2x1
82011C92 x4x3

GUNDAM DEATHSCYTHE HELL CUSTOM

82011CC4 x2x1
82011CC6 x4x3

GUNDAM HEAVYARMS CUSTOM

82011CF8 x2x1
82011CFA x4x3

GUNDAM SANDROCK CUSTOM

82011D2C x2x1
82011D2E x4x3

GUNDAM ALTRON CUSTOM

82011D60 x2x1
82011D62 x4x3

TALLGEESE III

82011D94 x2x1
82011D96 x4x3

WHITE TAURUS - SANC KINGDOM (MS)

82011DC8 x2x1
82011DCA x4x3

WHITE TAURUS - SANC KINGDOM (MA)

82011DFC x2x1
82011DFE x4x3

GUNDAM X

82011E30 x2x1

82011E32 x4x3

GX DIVIDER

82011E64 x2x1

82011E66 x4x3

GUNDAM DOUBLE X

82011E98 x2x1

82011E9A x4x3

GUNDAM AIRMASTER (MS)

82011ECC x2x1

82011ECE x4x3

GUNDAM AIRMASTER (MA)

82011F00 x2x1

82011F02 x4x3

GUNDAM AIRMASTER BURST (MS)

82011F34 x2x1

82011F36 x4x3

GUNDAM AIRMASTER BURST (MA)

82011F68 x2x1

82011F6A x4x3

GUNDAM LEOPARD

82011F9C x2x1

82011F9E x4x3

GUNDAM LEOPARD S-1 EQUIPMENT

82011FD0 x2x1

82011FD2 x4x3

GUNDAM LEOPARD DESTROYER

82012004 x2x1
82012006 x4x3

G-FALCHON

82012038 x2x1
8201203A x4x3

GUNDAM DOUBLE X (G-FALCHON)

8201206C x2x1
8201206E x4x3

GUNDAM AIRMASTER BURST (G-FALCHON)

820120A0 x2x1
820120A2 x4x3

GUNDAM LEOPARD DESTROYER (G-FALCHON)

820120D4 x2x1
820120D6 x4x3

FREEDEN

82012108 x2x1
8201210A x4x3

VERTIGO

8201213C x2x1
8201213E x4x3

CROUDA LANCECROW CUSTOM

82012170 x2x1
82012172 x4x3

CROUDA

820121A4 x2x1
820121A6 x4x3

FEBRAL

820121D8 x2x1
820121DA x4x3

JENICE KAI ENIL CUSTOM

8201220C x2x1
8201220E x4x3

ZANBOT 3

82012240 x2x1
82012242 x4x3

DAITARN 3

82012274 x2x1
82012276 x4x3

DAIFIGHTER

820122A8 x2x1
820122AA x4x3

DAITANK

820122DC x2x1
820122DE x4x3

FIGHTER GEAR DENDOH

82012310 x2x1
82012312 x4x3

DENDOH UNICORN DRILL DATA WEAPON FORM

82012344 x2x1
82012346 x4x3

DENDOH VIPER WHIP DATA WEAPON FORM

82012378 x2x1
8201237A x4x3

DENDOH LEO CIRCLE DATA WEAPON FORM

820123AC x2x1
820123AC x4x3

DENDOH BULL HORN DATA WEAPON FORM

820123E0 x2x1
820123E2 x4x3

DENDOH DRAGON FLARE DATA WEAPON FORM

82012414 x2x1
82012416 x4x3

DENDOH GATLING BOAR DATA WEAPON FORM

82012448 x2x1
8201244A x4x3

DENDOH KIIBA DATA WEAPON FORM

8201247C x2x1
8201247E x4x3

DENDOH PHOENIX AILE DATA WEAPON FORM

820124B0 x2x1
820124B2 x4x3

FULL ARMOR DENDOH

820124E4 x2x1
820124E6 x4x3

KNIGHT GEAR OGREE

82012518 x2x1
8201251A x4x3

OGREE UNICORN DRILL DATA WEAPON FORM

8201254C x2x1
8201254E x4x3

OGREE VIPER WHIP DATA WEAPON FORM

82012580 x2x1
82012582 x4x3

OGREE DRAGON FLARE DATA WEAPON FORM

820125B4 x2x1
820125B6 x4x3

OGREE KIIBA DATA WEAPON FORM

820125E8 x2x1
820125EA x4x3

OGREE PHOENIX AILE DATA WEAPON FORM

8201261C x2x1
8201261E x4x3

CELL FIGHTER

82012650 x2x1
82012652 x4x3

VALHALLA

82012684 x2x1
82012686 x4x3

CELL BOOSTER

820126B8 x2x1
820126BA x4x3

VALKYRIE

820126EC x2x1
820126EE x4x3

MAZINGER Z

82012720 x2x1
82012722 x4x3

DIANAN A

82012754 x2x1
82012756 x4x3

BOZ BOROT

82012788 x2x1
8201278A x4x3

GREAT MAZINGER

820127BC x2x1
820127BE x4x3

VENUS A

820127F0 x2x1
820127F2 x4x3

SHIN GETTER 1

82012824 x2x1
82012826 x4x3

SHIN GETTER 2

82012858 x2x1
8201285A x4x3

SHIN GETTER 3

8201288C x2x1
8201288E x4x3

NEO GETTER 1

820128C0 x2x1
820128C2 x4x3

NEO GETTER 2

820128F4 x2x1
820128F6 x4x3

NEO GETTER 3

82012928 x2x1
8201292A x4x3

TEXAS MACK

8201295C x2x1
8201295E x4x3

TEXAS MACK PK FORM

82012990 x2x1
82012992 x4x3

COMBATTLER V

820129C4 x2x1
820129C6 x4x3

KEROT

820129F8 x2x1
820129FA x4x3

VOLTES V

82012A2C x2x1
82012A2E x4x3

AESTIVALIS AERIAL MODE (AKITO)

82012A60 x2x1

82012A62 x4x3

AESTIVALIS OG MODE (AKITO)

82012A94 x2x1

82012A96 x4x3

AESTIVALIS ARTILLERY MODE (AKITO)

82012AC8 x2x1

82012ACA x4x3

AESTIVALIS AERIAL MODE (GAI)

82012AFC x2x1

82012AFE x4x3

AESTIVALIS OG MODE (GAI)

82012B30 x2x1

82012B32 x4x3

AESTIVALIS ARTILLERY MODE (GAI)

82012B64 x2x1

82012B66 x4x3

AESTIVALIS AERIAL MODE (RYOKO)

82012B98 x2x1

82012B9A x4x3

AESTIVALIS OG MODE (RYOKO)

82012BCC x2x1

82012BCE x4x3

AESTIVALIS ARTILLERY MODE (RYOKO)

82012C00 x2x1

82012C02 x4x3

AESTIVALIS AERIAL MODE (HIKARU)

82012C34 x2x1
82012C36 x4x3

AESTIVALIS OG MODE (HIKARU)

82012C68 x2x1
82012C6A x4x3

AESTIVALIS ARTILLERY MODE (HIKARU)

82012C9C x2x1
82012C9E x4x3

AESTIVALIS AERIAL MODE (IZUMI)

82012CD0 x2x1
82012CD2 x4x3

AESTIVALIS OG MODE (IZUMI)

82012D04 x2x1
82012D06 x4x3

AESTIVALIS ARTILLERY MODE (IZUMI)

82012D38 x2x1
82012D3A x4x3

NADESICO

82012D6C x2x1
82012D6E x4x3

Y NADESICO

82012DA0 x2x1
82012DA2 x4x3

BLACK SERENA

82012DD4 x2x1
82012DD6 x4x3

HIGH MOBILTY BLACK SERENA

82012E08 x2x1
82012E0A x4x3

AESTIVALIS CUSTOM (AKITO)

82012E3C x2x1
82012E3E x4x3

AESTIVALIS CUSTOM (RYOKO)

82012E70 x2x1
82012E72 x4x3

AESTIVALIS CUSTOM (HIKARU)

82012EA4 x2x1
82012EA6 x4x3

AESTIVALIS CUSTOM (IZUMI)

82012ED8 x2x1
82012EDA x4x3

SUPER AESTIVALIS (SABUROUTA)

82012F0C x2x1
82012F0E x4x3

SUPER AESTIVALIS (GAI)

82012F40 x2x1
82012F42 x4x3

ASTROMAULER (GENCHIRO)

82012F74 x2x1
82012F76 x4x3

NADESICO B

82012FA8 x2x1
82012FAA x4x3

NADESICO C

82012FDC x2x1
82012FDE x4x3

GUNDAM MK-III

82013010 x2x1
82013012 x4x3

MP NU GUNDAM-F

82013044 x2x1
82013046 x4x3

MP NU GUNDAM-I

82013078 x2x1
8201307A x4x3

JEGAN (HATHAWAY)

820130AC x2x1
820130AE x4x3

SHINING GUNDAM (2ND ADDRESS)

820130E0 x2x1
820130E2 x4x3

DAITETSUJIN

82013114 x2x1
82013116 x4x3

ASTROMAULER (TSUKUMO/99)

82013148 x2x1
8201314A x4x3

EXCELLENCE AF

8201317C x2x1
8201317E x4x3

EXCELLENCE AH

820131B0 x2x1
820131B2 x4x3

EXCELLENCE S

820131E4 x2x1
820131E6 x4x3

EXCELLENCE D

82013218 x2x1
8201321A x4x3

EXCELLENCE F

8201324C x2x1
8201324E x4x3

EXCELLENCE G

82013280 x2x1
82013282 x4x3

EXCELLENCE C

820132B4 x2x1
820132B6 x4x3

EXCELLENCE LIGHTNING

820132E8 x2x1
820132EA x4x3

EXCELLENCE ETERNAL

8201331C x2x1

8201331E x4x3

Actually x2x1 and x4x3 digit is the same but i make it that way so that you can tell the difference between the item slot. Which is consist of Slot 1, Slot 2, Slot3 and Slot 4. And, here are the parts digits:

PARTS DIGIT

xx	PARTS NAME
01	PROPELLANT TANK
02	REPAIR KIT
03	CARTRIDGE
04	HOMEMADE MEAL
05	SUPER REPAIR KIT
06	BOOSTER
07	MEGA BOOSTER
08	APOGEE MOTOR
09	MAGNETIC COATING
0A	BIO SENSOR
0B	PYCHO FRAME
0C	HARO
0D	HIGH POWERED RADAR
0E	3-D RADAR
0F	LINEAR SEAT
10	DUAL SENSOR
11	MULTIPLE SENSOR
12	HIGH PERFORMANCE TARGETING DEVICE
13	LEARNING TYPE COMPUTER
14	LEARNING TYPE COMPUTER+
15	LEARNING TYPE COMPUTER++
16	LARGE MAGAZINE
17	ULTRA LARGE MAGAZINE
18	EN CHIP
19	EN MEGA CHIP
1A	EN GIGA CHIP
1B	COBHAM ARMOR
1C	HYBRID ARMOR
1D	SUPER ALLOY Z
1E	NEW SUPER ALLOY Z
1F	LARGE GENERATOR
20	MEGA GENERATOR
21	SOLAR PANEL
22	SHUFFLE BADGE
23	HOOVERCRAFT
24	MINOVSKY CRAFT
25	DUSTPROOFING
26	THRUSTER MODULE
27	A-ADAPTER
28	ANTI-BEAM COATING
29	I-FIELD GENERATOR

Note: After using these codes please do not use the equip or un-equip menu within the game, because it may cause the game to crash. So, to equip or unequip parts use the codes instead. I've included a set of codes to directly unequip all parts on all of your mech if you decide to use the equip/un-equip menu from within the game. So, here are the codes:

42011470 0000
00000098 0034
42011472 0000
00000098 0034

15 . SHIN GETTA-1 CRITICAL HP TRICK CODE

This simple code is just to help you to trick Shin Getta-1 to critical which is needed in certain mission in order to get all the extra attack for Shin Getta-1

820127F8 xxxx

Note : In order to trick Shin Getta-1 HP to critical you have to lower it's HP to less than 25 % of it's HP for example: if Shin Getta-1 HP is 10000 then enter this value to lower it's HP below 25% of it's maximum HP which is 13000 (32C8 in hex) with this value 0CB1 (3249 in decimal)

16 . ALL GUNDAM X UNIT G-BIT WEAPON SYSTEM ENABLER CODE

These set of codes is for enabling the G-Bit Weapon Sytem for all of your Gundam X unit.

82011E00 01FF
82011E34 003F
82011E68 03FE
8201203C 03FE

Note : Enter this code at the intermission screen between mission 31 and 32, save the game and re-load the game voila the G-Bit Weapon System are enabled

17 . ALL GUNDAM X UNIT SATELITE WEAPON SYSTEM ENABLER CODE

These codes is for enabling all Gundam X unit Satelite Weapon System when in Battle Map.

32011E21 0005
32011E8A 000A
32012060 000A

Note : For some attack there's also the moral requirement besides the turn re quirement, so to enable it just make sure your character reach the mora le requirement that is needed the perform that attack.

18 . ZANBOT 3 ION-CANNON ATTACK ENABLER CODE

This code is for enabling the extra weapon for your Zanbot 3 unit

82012210 01FF

19 . SHIN GETTA-1 EXTRA/ALL ATTACK ENABLER CODE

This code is for enabling the extra/all weapon for your Shin Getta-1 unit

820127F4 003F

20 . PURU AND PURPLE QUEBLEY MK-II ENABLER CODE

These codes is to enable Puru and her Purple Quebley Mk-II

32010555 0001

320116C6 0001

Note : save the game after entering this code and then re-load the game and
voila Puru and Quebley Mk-II appear out of a thin air. Just assign
Puru to pilot it.

21 . PURU II AND ORANGE QUEBLEY MK-II ENABLER CODE

These codes is to enable Puru II and her Orange Quebley Mk-II

32010571 0001

320116FA 0001

Note : save the game after entering this code and then re-load the game and
voila Puru II and Quebley Mk-II appear out of a thin air. Just assign
Puru II to pilot it.

22 . MASTER ASIA AND MASTER GUNDAM ENABLER CODE

These codes is to enable Master Asia and his Master Gundam.

820106D2 0025

320106DD 0001

82011B9C 0015

32011BA6 0001

Note : save the game after entering this code and then re-load the game
and voila Master Asia and Master Gundam appear out of a thin air.

23 . WUFEI AND ALTRON GUNDAM CUSTOM ENABLER CODE

These codes is to enable Wufei and his Altron Gundam Custom.

82010796 002C

320107A1 0001

82011D3C 001C

32011D46 0001

Note : save the game after entering this code and then re-load the game
and voila Wufei and Gundam Altron Custom appear out of a thin air.

24 . GUNDAM LEOPARD S-1 EQUIPMENT ENABLER CODE

This code is to enable Gundam Leopard S-1 Equipment Frame.

32011FB6 0009

Note : save the game after entering this code and then re-load the game and
voila S-1 Equipment Frame appear out of thin air. Just chose the frame
from the game menu to use it.

25 . LANCECROW AND CROUDA LANCECROW CUSTOM ENABLER CODE

These codes is to enable Lancecrow and his Crouda Lancecrow Custom

32010865 0001

32012156 0001

Note : save the game after entering this code and then re-load the game
and voila Lancecrow and Crouda Lancecrow Custom appear out of a
thin air. Just assign Lancecrow to pilot it.

26 . FEBRAL ENABLER CODE

This code is to enable Febral a Zeong like Mobile Suit.

320121BE 0001

Note : save the game after entering this code and then re-load the game and
voila a Febral appear out of a thin air.

27 . FIGHTER GEAR DENDOH PHOENIX AILE DATA WEAPON FORM ENABLER CODE

This code are to Enable Phoenix Data Weapon for Fighter Gear Dendoh.

32012496 0001

Note : save the game after entering this code and then re-load the game and
voila Phoenix Data Weapon appear out of a thin air. Just change to Den
doh Phoenix Aile Data Weapon Form to use it.

28 . FULL ARMOR DENDOH ENABLER CODE

These code are to Enable Full Armor Dendoh.

8201091E 0051

8201093A 0051

820124C0 002A

820124C2 002B

320124CA 0001

Note : save the game after entering these code and then re-load the game and voila the Full Armor Dendoh appear out of a thin air.

29 . KNIGHT GEAR OGREE PHOENIX AILE DATA WEAPON FORM ENABLER CODE

This code are to Enable Phoenix Data Weapon for Knight Gear Ogree.

32012602 0001

Note : save the game after entering this code and then re-load the game and voila Phoenix Data Weapon appear out of a thin air. Just change to Ogree Phoenix Aile Data Weapon Form to use it.

30 . GUNDAM MK-III ENABLER CODE

This code is to enable Gundam Mk-III even if you pick Nadesico B route.

32012FF6 0001

Note : save the game after entering this code and then re-load the game and voila the Gundam Mk-III appear out of a thin air. Just assign Four to pilot it.

31 . HIGH MOBILITY BLACK SERENA ENABLER CODE

These codes is to enable the High Mobility Black Serena even if you pick Ral-Kairam route.

82010C2E 007E

82012DE4 0046

32012DEE 0001

Note : save the game after entering this code and then re-load the game and voila the High Mobility Black Serena appear out of a thin air.

32 . ASTROMAULER (GENICHIRO) ENABLER CODE

This code is to enable Astromauler Genichiro version even if you don't meet the requirement to get the mech (which is very easy).

32012F5A 0001

Note : save the game after entering this code and then re-load the game and voila Astromauler appear out of a thin air. Just assign Genichiro to pilot it.

33 . MP NU GUNDAM-F/MP NU GUNDAM-I ENABLER CODE

These codes is to enable MP Nu Gundam-F/MP Nu Gundam-I if you chose Nadesico

B route at the beginning of the game

3201302A 0005

3201305E 0009

Note : save the game after entering this code and then re-load the game and
voila the MP Nu Gundam-F/I appear out of a thin air. Just assign any
character to pilot it.

34 . ASTROMAULER (TSUKUMO/99) ENABLER CODE

This code is to enable Astromauler Tsukumo version even if you don't meet
the requirement to get the mech.

3201312E 0001

Note : save the game after entering this code and then re-load the game and
voila Astromauler appear out of a thin air. Just assign Tsukumo to pi
lot it.

35 . EXCELLENCE LIGHTNING FRAME ENABLER CODE

This code is to enable Excellence Lightning Frame if you chose Fiona as main
character

320132CE 0009

Note : save the game after entering this code and then re-load the game and
voila Excellence Lightning Frame appear out of thin air. Just chose the
frame from the game menu to use it.

36 . EXCELLENCE ETERNAL FRAME ENABLER CODE

This code is to enable Excellence Eternal Frame if you chose Raoul as main cha
racter

32013302 0009

Note : save the game after entering this code and then re-load the game and
voila Excellence Eternal Frame appear out of thin air. Just chose the
frame from the game menu to use it.

37 . G-FALCHON (2ND UNIT) ENABLER CODE

These codes is to enable the 2nd unit of G-Falchon, so that the Gundam Airmaster
Burst and Gundam Leopard Destroy can both be combined with G-Falchon unit. First
of all disassign Enil El from any mech before using these codes to avoid error.

8201217E 0057

82012180 0024

3201218A 0001

82012190 0614

82012192 00FF
42012194 0000
00000007 0002
82010876 0041

Note: Just save the game, turn-off the code and re-load the game, and voila the 2nd unit of G-Falchon is appear out of thin air.

38 . FULL ARMOR DOUBLE ZETA GUNDAM HYPER MEGA CANNON UNLIMITED AMMO CODE

The code title is pretty self explanatory

8201166C 0001

Note: Enter this code at Combat Screen/Battle Screen to get unlimited ammo for the weapon that is related to the code title.

39 . MAZINGER Z KYOUKA-KATA ROCKET PUNCH UNLIMITED AMMO CODE

The code title is pretty self explanatory

82012712 FF01

Note: Enter this code at Combat Screen/Battle Screen to get unlimited ammo for the weapon that is related to the code title.

40 . GREAT MAZINGER GREAT BOOSTER UNLIMITED AMMO CODE

The code title is pretty self explanatory

820127AC 01FF

Note: Enter this code at Combat Screen/Battle Screen to get unlimited ammo for the weapon that is related to the code title.

41 . FIGHTER GEAR DENDOH UNLIMITED EN CODES (ALL WEAPON DATA FORM)

These Codes gives Fighter Gear Dendoh (All Weapon Data Form) unlimited Energy, so that it can performs all of the FA from it's weapon data form.

420122E8 xxxx
0000000A 0034

Note: Replace xxxx value with the hexadecimal value you like to have for example 450 decimal is 01C2 in hexadecimal

42 . KNIGHT GEAR OGREE UNLIMITED EN CODES (ALL WEAPON DATA FORM)

These Codes gives Knight Gear Ogree (All Weapon Data Form) unlimited Energy, so that it can performs all of the FA from it's weapon data form.

420124F0 xxxx
00000006 0034

Note: Replace xxxx value with the hexadecimal value you like to have
for example 450 decimal is 01C2 in hexadecimal

43 . NU GUNDAM ENABLER CODES

These Codes is to enable Nu Gundam for Amuro to use it, since he only received
it pretty late in the game, so to get it earlier use these codes.

3201172E 0001
42011734 0000
0000000A 0002

Note: Save the game, turn-off the code and re-load the game and voila the Nu
Gundam now is Amuro to use

44 . SAZABI ENABLER CODES

These Codes is to enable Sazabi for Quattro to use it, since he only received
it pretty late in the game, so to get it earlier use these codes.

32011832 0001
42011837 0000
0000000A 0002

Note: Save the game, turn-off the code and re-load the game and voila the Saza
bi now is Quattro to use

C . HELP NEEDED

I know there's still a lot of of people who are very good at making code and
some of them even better than me, but usually they only have interest in ma
king the code and are not insterrested in making a FAQ file so if you guys
know the code and wanted to put it in this FAQ file let me know the code, I
will put the code into this FAQ file for sure.

D . CREDITS

- * CJayC for making such a wonderfull sites (www.gamefaqs.com)
- * BANPRESTO - for having created this game.
- * NINTENDO - for having made the Game Boy Advance.
- * Orochi Kusanagi (<http://srwog.velv.net/>) - For much of the character name&
mech translation.
- * Daba Myroad (<http://www.srwg.org/>) - For letting me create a mech
translation topic on his site.
- * ChaosKnightZero - For some of the character name and mech translation
- * Talyn781 - Also for the translation of character and mech name.
- * MadCatz - For Master Code, Enemy Damage Modifier code and One-Hit
Level 99 Code.

* ASCII Generator (<http://www.network-science.de/ascii/>) - for providing the awesome ascii artwork for this FAQ file.

End of file.

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