Tales of Phantasia FAQ/Walkthrough

by Sintaku

Updated to v0.0.1 on Jun 5, 2007

This walkthrough was originally written for Tales of Phantasia on the GBA, but the walkthrough is still applicable to the PSX version of the game.

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| Tales of Phantasia Walkthrough |
| Version: 0.0.1 |
| Created By: Sintaku E-Mail: sutehk@gmail.com |
| Created Date: 17:08, 24 May 2007 Last Updated: 18:05, 28 May 2007 |
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| *** Last Update *** Version 0.0.1 [Date - 18:05 28 May 2007]: - Added first version, contents, and walkthrough began. =================================== |
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| To contact me you can use on of the following methods: | |
| - E-Mail[sutehk@gmail.com] - Best way to contact. Include "FAG | |
| games names in the guide. As GMail autosorts my e-mail I will look | at the FAQ |
| e-mails first if they include the word "FAQ". | aln wan |
| AIM[vsintaku] - I am rarely on, but if I am online I will heMSN[x@vtaku.com/sutehk@gmail.com] - Same as my AIM, I am bar | |
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of the house. Walk to the girl here and talk to her, she is called Ami, she will

give you the item "Stuffed Cress". Now exit Chester's house. Go up and right across the bridge. Then into the house on the top next to you (Temple of Lenios), go all the way up the aisle and talk to the Priest. Exit the temple. You can go to the weapon's shops since it will be the last time for you to use this towns weapon shop (you will see why very soon), but you will require to train for money to buy the items so it really isn't worth spending the money since you earn about 3 gald per kill in the South Forest. Go down from the temple past the lone tress, don't leave the town, go into the building left of the town exit. Talk to the man behind the counter, he is the shopkeeper, he gives you an "Apple". Leave the shop and go back to Chester's house, and up the stairs to the top floor and talk to Ami to give her the "Apple". Leave Chester's house and try to exit the town (the exit is south of the building where you received the Apple). You will see a scene with Tristan. Now exit the town and your on the world map. Now head to the South Forest, to get there head south around the mountain and you automatically enter the forest. You will encounter many enemies in here, it is worth fighting all of them. Go left all the way, then down until you see the boar, then go to down a bit and left through the opening, then up and right and you will find a chest with a "Life Bottle". Go back to where you saw the boar, then go all the way down from there. Then go right and you will see the boar again, continue all the way right. Then all the way up and you come to a large tree, you see a scene. After which the boar attacks you.

| Name - Boar

| Strategy - Run up to it, attack it continuously. It will let its babies flee.
| If you keep attacking it, then it won't have time to counterattack.
| Its attacks do large amounts of damage, so your best defense is indeed a strong offense.

After the battle you will see a scene, then head back to the village. You see another scene when you enter the village, after the scene go up and across the bridge to see another scene. After the scene try to leave Chester's house, you see a small scene then leave Chester's house. Go up into Cress' house, and up the stairs to the next floor. Go up, then right, then down and touch the sword you see. You will get a "Knight's Saber", equip it as it is much stronger than your current weapon. Leave Cress' house and exit the town. Now you are on the world map.

Any question asked will be added to the FAQ so that it can help people in the future.

You can find the question's answer by searching the question.

Guide Related Questions:

1. I have submitted information to you for this guide but you have not added it.

Answer: It is most likely that I have added it to the guide or it is

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- 2. This guide is not the correct guide for this game.
- Answer: This has happened before, I had submitted a guide I wrote for the previous version of the game (e.g. a guide I wrote for Dragon Slayer 1 or 2 was submitted for Dragon Slayer Gaiden). If you find this to be the case for this guide then please contact me (refer to Contacting Me section).
- 3. I submitted some information and you have used it as your OWN information without saying I was the one that submitted it.
- Answer: There are two possibilities here. Either I had already added it to the guide before I found your submission, or I had added your submission but forgotten to mark it as yours and credit it for you. Either way I am very sorry, as I should credit you for any submissions you provide and I will do so if you contact me (refer to Contacting Me section).
- 4. You have stolen my work. This is theft damnit!
- Answer: I highly doubt I have stolen your work, but if I have please feel free to e-mail me saying so and send a copy of your work as proof that I have stolen off you. And if I reject your claim then you should request for my contribution to be removed to CJayC through the Support Ticket (I think).
- 5. I submitted some information before but now I want to remove it.
 Answer: My answer to this varies, if the information you submitted was a small peice of information like a item location then I will most likely not remove your contribution. But if it is larger (e.g. a analysis of the game mechanics or RNG system) then I will most likely remove it due to your request.

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