

The Sims Bustin' Out CodeBreaker Code List

by wimbly

Updated to v0.17 on Jan 23, 2004

This walkthrough was originally written for The Sims Bustin' Out on the GBA, but the walkthrough is still applicable to the PS2 version of the game.

The Sims Bustin' Out - Gameboy Advance

CodeBreaker Code List

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| a. Disclaimer |

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And one other thing is use all info found in this FAQ use at your own risk. I do not take any responsibility for any damage these codes may or may not do to your Gameboy Advance and/or Gameboy Advance Cartridge.

Enough of that on with the codes!!!

```
=====
|  a. Version history  |
=====
```

- .01 - 05/12/2003 - First Version
- .03 - 05/12/2003 - Added Friendship codes
Fixed some of the code values
Fixed a few typos
- .05 - 06/12/2003 - Added Master Code
Added Item codes
Added Misc. Codes
Fixed Friendship values
Fixed some more values
- .06 - 07/12/2003 - Added Pockets Codes
Fixed some more values
Rearranged things
- .07 - 08/12/2003 - Added Unlock Missions Codes
Added Disclaimer and Credits
Fixed even more typos
- .08 - 09/12/2003 - Started sorting the Pockets modifiers
- Redid the Friendship Code section layout and added some more info
- .09 - 11/12/2003 - Renamed the Personal Traits
- Sorted more of the Pockets modifiers
- Fixed the Missions Codes and added more info to the section
- Added www.neoseeker.com to the list of sites that may post this on their site
- .10 - 12/12/2003 - Added Unlock Jobs Codes
- Removed the two non-working [M]Codes
- Sorted more of the Pockets modifiers
- Added faqs.ign.com to the list of sites that may post this on their site
- .15 - 19/12/3003 - Rearranged and sorted more of the pockets codes
- Added Some codes submitted to me by Eggie
- .16 - 24/12/2003 - Changed the title to "The Sims Bustin' Out - Gameboy Advance"
so I stop getting stupid questions about the console versions of the game from those damb AOL kiddies
- .17 - 23/01/2004 - fixed a couple typos and add a little info in the Misc. Codes part II section

```
=====
| 1.a Master Code!!! |
=====
```

```
[M]Code
0000D897 000A
1001F266 0007
```

```
=====
| 1.b Unlock Missions Code |
=====
```

These will unlock all the Goals for the Missions you will still need to accomplish the tasks needed to advance to next Mission.(if used on a save game they will reset all of your progress you made for that Mission)
It is highly recommended that after you activate these that you save and then disable them or be stuck on that Mission. USE AT OWN RISK!!!

To switch to a different Mission without the tasks unlocked
33003D90 xxxx

```
0000 - Mission 1 - The Barn
0001 - Mission 2 - The Barn Redux
0002 - Mission 3 - The Clock Tower
0003 - Mission 4 - Waterfront Villa
0004 - Mission 5 - Imperial Estates
```

Use these to Unlock the Tasks for Missions

```
Mission 1 - The Barn
33003D90 0000
43003D94 0001
00000020 0004
```

```
Mission 2 - The Barn Redux
33003D90 0001
43003E24 0001
00000022 0004
```

```
Mission 3 - The Clock Tower
33003D90 0002
43003EB4 0001
00000022 0004
```

```
Mission 4 - Waterfront Villa
33003D90 0003
43003F44 0001
00000024 0004
```

```
Mission 5 - Imperial Estates
33003D90 0004
43003FD4 0001
00000024 0004
```

```
=====
| 1.c Unlock Jobs Codes |
=====
```

For the Jobs levels you can use this to have all Jobs mastered

33004085 0004
43004086 0404
00000003 0002
3300408C 0004

Bait Flinger - Unlimited Fishing
820297A8 0909
820297AA 0009

Jam Session - Get Simoleons for doing nothing + button combos for extra Simoleons
3202975C 000F

=====
| 1.d Money Code |
=====

This Can remain on/off doesn't matter the
most you can get normally is 999,999

999,999 Simoleons
83003954 423F
83003956 000F

=====
| 1.e Personality/Stats Codes |
=====

These can remain on/off doesn't matter the
most you can get normally is 100

100 Popularity
83003982 0064

Max All Personal Traits
43003A02 6400
00000008 0004

Personal Traits (Separated)

Max Hunger Gauge
83003A02 6400

Max Hygiene Gauge
83003A06 6400

Max Energy Gauge
83003A0A 6400

Max Social Gauge
83003A0E 6400

Max Comfort Gauge
83003A12 6400

Max Bladder Gauge
83003A16 6400

Max Fun Gauge
83003A1A 6400

Max Room Gauge
83003A1E 6400

Max all Personality Traits
4300397A 0A0A
00000004 0001
3300397E 000A

Personality Traits (Separated)

Neat
3300397A 000A

Outgoing
3300397B 000A

Active
3300397C 000A

Playful
3300397D 000A

Nice
3300397E 000A

Skill Levels - Instant up when you read a book, workout, ect.

Cooking
330039EA 00FF

Mechanical
330039EE 00FF

Creativity
330039F2 00FF

Body
330039F6 00FF

Logic
330039FA 00FF

Charisma
330039FE 00FF

Max all Skill Levels - No need to even read book, workout, etc.
just have the skill already

430039EB 0A00
00000006 0004

Max Skill Levels (Separated) - No need to even read book, workout, etc.

just have the skill already

Cooking
330039EB 000A

Mechanical
330039EF 000A

Creativity
330039F3 000A

Body
330039F7 000A

Logic
330039FB 000A

Charisma
330039FF 000A

=====
| 1.f Items Codes |
=====

These can remain on/off doesn't matter
the most you can get is 250 each anyway

250 Cans-Jars-Cogs-Rods-Mice
43003A30 FAFA
00000004 0001
33003A34 00FA

250 Aluminum Cans
33003A30 00FA

250 Old Glass Jars
33003A31 00FA

250 Mechanical Cogs
33003A32 00FA

250 Nuclear Fuel Rods
33003A33 00FA

250 3-Eared Mice
33003A34 00FA

=====
| 1.g Friendship Codes |
=====

You only need to activate these once then disable, some people have told
me that certain stages can not be completed with them left on

Extra Note:
the 1st part of the modifier adjusts the value of the bar from -100 to 100
and the second is for the Dislike, Neutral, Like or Love.

So the breakdown is this
64xx - bar at 100
32xx - bar at 50

00xx - bar at 0
CFxx - bar at -50
9Cxx - bar at -100

xx08 - Love
xx04 - Friends
xx00 - Neutral
xx02 - Dislike

There is another value that I'm not sure what does though
xx01 - it shows a bunch of Skull and Crossbones

Put them both together you get these

6408 - bar at 100 and love
3204 - bar at 50 and friends
0000 - bar at 0 and neutral
CF02 - bar at -50 and dislike
9C02 - bar at -100 and dislike

Relationship values - modifiers above

83003988 xxxx - Dusty Hogg
8300398C xxxx - Mad Willy Hurtzya
83003990 xxxx - Eddie Renalin
83003994 xxxx - Bucki Brock
83003998 xxxx - Daddy Bigbucks
8300399C xxxx - Det.Dan D.Mann
830039A0 xxxx - O.Phil McClean
830039A4 xxxx - Ephram Earl
830039A8 xxxx - Misty Waters
830039AC xxxx - Chet R.Chase
830039B0 xxxx - Olde Salty
830039B4 xxxx - Nicki Knack
830039B8 xxxx - Uncle Hayseed
830039BC xxxx - Giuseppi Mezzoalto
830039C0 xxxx - Duane Doldrum
830039C4 xxxx - Daschell Swank
830039C8 xxxx - Vernon Peeve
830039CC xxxx - Mel Odious
830039D0 xxxx - Maximilian Moore
830039D4 xxxx - Claire Clutterbell
830039D8 xxxx - Nora Zeal-Ott
830039DC xxxx - Vera Vex
830039E0 xxxx - Hester Primm
830039E4 xxxx - Lottie Cash

Max Relationship all Characters(have all bar at 100 and love)

43003988 640C
00000024 0004

Max Relationship all Characters(have all bar at 50 and friends)

43003988 3204
00000024 0004

Max Relationship all Characters(have all bar at 0 and neutral)

43003988 0000
00000024 0004

Max Relationship all Characters(have all bar at -50 and dislike)

43003988 CF02
00000024 0004

Max Relationship all Characters(have all bar at -100 and dislike)
43003988 9C02
00000024 0004

=====
| 1.h Pockets Codes |
=====

THE CODES IN THIS SECTION ARE FOR REFFERENCE ONLY.
IF YOU DECIDE TO USE ANY OF THESE BE SURE TO DISABLE THEM AFTER
YOU MAKE THE CHANGE THAT YOU WANT.
SAVE THEN DISABLE IF YOU HAVE TO. JUST DO NOT LEAVE THESE ON!!!

Side effects are you give something to someone and if the code
was left on then that same item will remain in the same slot and cause
you to have full pockets. Again use these at your own risk!!!

All you need to do is replace xx with the correct modifier

These values are for the 8 slots of the things you are able to carry
around and/or sell.

33003D28 00xx - Slot 1
33003D2C 00xx - Slot 2
33003D30 00xx - Slot 3
33003D34 00xx - Slot 4
33003D38 00xx - Slot 5
33003D3C 00xx - Slot 6
33003D40 00xx - Slot 7
33003D44 00xx - Slot 8

General Store - these values are for the 8 slots of
the things you are able to buy

33003BE0 00xx - Slot 1
33003BE4 00xx - Slot 2
33003BE8 00xx - Slot 3
33003BEC 00xx - Slot 4
33003BF0 00xx - Slot 5
33003BF4 00xx - Slot 6
33003BF8 00xx - Slot 7
33003BFC 00xx - Slot 8

Giuseppi Mezzoalto - these values are for the 8 slots of the things
you are able to buy from the back of his van
(a.k.a. The Riddle Machine)

Coming Soon!!!

Cheatum and Howe's Retail - these values are for the 8 slots of the things
you are able to buy

33003BA0 00xx - Slot 1

33003BA4 00xx - Slot 2
33003BA8 00xx - Slot 3
33003BAC 00xx - Slot 4
33003BB0 00xx - Slot 5
33003BB4 00xx - Slot 6
33003BB8 00xx - Slot 7
33003BBC 00xx - Slot 8

Nicki Knacks' Bric-A-Brac - these values are for the 8 slots of the things
you are able to buy

33003B20 00xx - Slot 1
33003B24 00xx - Slot 2
33003B28 00xx - Slot 3
33003B2C 00xx - Slot 4
33003B30 00xx - Slot 5
33003B34 00xx - Slot 6
33003B38 00xx - Slot 7
33003B3C 00xx - Slot 8

Heidi Shadows - these values are for the 8 slots of the things you are
able to buy(she's hard to find keep trying)

Coming Soon!!!

- 00 = Outdoor Barbeque -----DO NOT USE

- 01 = Gagmia Simore Espresso -----Buy at one of the stores
- 02 = Positive Potential Microwave -----Buy at one of the stores
- 03 = Arcotechnology 2-Door Refridgerator ----Buy at one of the stores
- 04 = Snow-Time Refridgerator -----Buy at one of the stores
- 05 = Dialectic Range and Stove -----Buy at one of the stores
- 06 = Epicurious Gourmet Stove -----Buy at one of the stores
- 07 = PyroInferno Atom Burner Oven -----Buy at one of the stores
- 08 = Junk Genie Trash Compactor -----Buy at one of the stores

- 09 = Vending Machine -----DO NOT USE
- 0A = Drinking Fountain -----DO NOT USE

- 0B = Manila-100 Marine Aquarium -----Buy at one of the stores
- 0C = Poseidon's Adventure Aquarium -----Buy at one of the stores
- 0D = Prognoss Family Sized Crystal Ball ----Buy at one of the stores
- 0E = Potted Jade House Plant -----Buy at one of the stores
- 0F = Potted Rubber House Plant -----Buy at one of the stores
- 10 = Baroque Mirror -----Buy at one of the stores
- 11 = Shaker Floor Mirror -----Buy at one of the stores
- 12 = Giant Tiki Head -----Buy at one of the stores
- 13 = Venus Fly Trap -----Buy at one of the stores
- 14 = Tropical Birdcage -----Buy at one of the stores
- 15 = Roman Statue -----Buy at one of the stores
- 16 = Mummy Sarcophagus -----Buy at one of the stores
- 17 = Modern Sculpture -----Buy at one of the stores
- 18 = Lifesize Alien Prop -----Buy at one of the stores
- 19 = Zen Fountain -----Buy at one of the stores
- 1A = Mannequin -----Buy at one of the stores
- 1B = Suit of Armor -----Buy at one of the stores

1C = Trophy Case -----Buy at one of the stores
 1D = Guillotine -----Buy at one of the stores
 1E = Chainsaw Chicken -----Buy at one of the stores
 1F = Sand Castle -----Buy at one of the stores

 20 = Astrological Statuette -----Depends on Zodiac sign

 21 = Male Sim Statuette -----DO NOT USE
 22 = Female Sim Statuette -----DO NOT USE

 23 = Plunkett Home Casino -----Buy at one of the stores
 24 = Viva Lost Wages Home Casino -----Buy at one of the stores
 25 = Brahma 5000 Behemoth Computer -----Buy at one of the stores
 26 = Moneywell BSC-100 Computer -----Buy at one of the stores
 27 = Buck-It Mechanical Riding Bull -----Buy at one of the stores
 28 = Newton's Apple Pinball Machine -----Buy at one of the stores
 29 = FireSmart Fire Detector -----Buy at one of the stores
 2A = Doom Vox Boom Box Stereo -----Buy at one of the stores
 2B = Zimantz Unity Stereo -----Buy at one of the stores
 2C = Soma Electronics Plasma Television ----Buy at one of the stores
 2D = Trotco RGB ultra Television -----Buy at one of the stores
 2E = Electrix Technics Tesla Coil -----Buy at one of the stores
 2F = Video Arcade Machine -----Buy at one of the stores
 30 = Jesse James Burglar Alarm -----Buy at one of the stores
 31 = Monochrome Television -----Buy at one of the stores
 32 = Robot Monkey Butler -----Buy at one of the stores
 33 = Denizen Cane Bamboo Bed -----Buy at one of the stores
 34 = Amberson's Magnificent Sleigh Bed ----Buy at one of the stores
 35 = Amberson's Magnificent Double Bed ----Buy at one of the stores
 36 = Spartan Special Bed -----Buy at one of the stores
 37 = TykeNyte Bed -----Buy at one of the stores
 38 = Denizen Cane Bamboo Chair -----Buy at one of the stores
 39 = Country Class Chair -----Buy at one of the stores
 3A = Work-Bunst All Purpose Chair -----Buy at one of the stores
 3B = Back Slack Recliner Chair -----Buy at one of the stores
 3C = Denzizen Cane Bamboo Recliner -----Buy at one of the stores
 3D = Paid Recliner -----Buy at one of the stores
 3E = Zebra Recliner -----Buy at one of the stores

 3F = Biker Sofa -----

 40 = Cheap Eazzze Sofa -----Buy at one of the stores
 41 = Country Class Couch -----Buy at one of the stores
 42 = The Wall Whitman Repose Sofa -----Buy at one of the stores
 43 = Zebra Faux-Fur Sofa -----Buy at one of the stores
 44 = SteriLife Bathroom Countertop -----Buy at one of the stores
 45 = SteriLife Bathroom Counter and Sink ---Buy at one of the stores
 46 = Tiled Countertop -----Buy at one of the stores
 47 = Tiled Countertop with Sink -----Buy at one of the stores
 48 = DTS Wood Countertop -----Buy at one of the stores
 49 = DTS Wood Countertop with Sink -----Buy at one of the stores
 4A = Pinegulcher Dresser -----Buy at one of the stores
 4B = Amorous Inc. Love Seat -----Buy at one of the stores
 4C = Anywhere End Table -----Buy at one of the stores
 4D = Aluminum Card Table -----Buy at one of the stores
 4E = London Mesa Dining -----Buy at one of the stores

 4F = City Bench -----DO NOT USE

 50 = Comfy Recliner -----Buy at one of the stores

51 = Giant Leather Recliner -----Buy at one of the stores

52 = Astrological Recliner -----Depends on Zodiac sign

53 = Invisible Admirable -----DO NOT USE

54 = Invisible Park Bench -----DO NOT USE

55 = Invisible Bookshelf -----DO NOT USE

56 = Invisible Computer -----DO NOT USE

57 = Invisible Jail Bed -----DO NOT USE

58 = Invisible Jail Door-----DO NOT USE

59 = Invisible Phone-----DO NOT USE

5A = Invisible Shower-----DO NOT USE

5B = Invisible Sink-----DO NOT USE

5C = Invisible Toilet-----DO NOT USE

5D = Invisible Telephone -----DO NOT USE

5E = Bumpin' Beach Ball -----

5F = Max Matewell's Pro-Chess Board -----

60 = Hot-Trot Dance Tiles -----DO NOT USE

61 = Dilly Taunt's Portable Easel Kit -----

62 = Free Weight Set -----DO NOT USE

63 = Offender Guitar and Amplifier -----Buy at one of the stores

64 = Iron Might Canvas Punching Bag -----

65 = GalleLayman Backyard Telescope -----

66 = Exerto Treadmill -----DO NOT USE

67 = Pottery Wheel -----Buy at one of the stores

68 = Scratch N' Spin DJ starter pack -----Buy at one of the stores

69 = DishDuster Deluxe Dishwasher -----Buy at one of the stores

6A = Spartan Space Table Lamp -----Buy at one of the stores

6B = Heavenly Halogen Floor Lamp -----Buy at one of the stores

6C = Torchesterone Floor Lamp -----Buy at one of the stores

6D = The Savvy Shower -----Buy at one of the stores

6E = SaniQueen Luxury Shower -----Buy at one of the stores

6F = Mr. Andersonville Sink -----Buy at one of the stores

70 = Hanging Telephone -----Buy at one of the stores

71 = Pay Phone -----DO NOT USE

72 = HygeiaOmatic Toilet -----Buy at one of the stores

73 = Pee-K-Boo Mfc. Toilet -----Buy at one of the stores

74 = Garbage Bin -----Buy at one of the stores

75 = Mailbox -----Buy at one of the stores

76 = City Blueprints-----Mission Stage Item

77 = 'Oh Yes You Can, You Crybaby!' -----

78 = '500 Gelatin Recipes, Vol.4:Entrees' --

79 = 'The Aesthetics of Ice Sculpting' -----

7A = 'When X Was Y:Logic's Secret History' -

7B = 'Ubiquitous:A Romance' -----

7C = 'Fishing For Fun or Profit' -----Mission Stage Item

7D = Chicken -----Mission Stage Item

7E = Veloci-Rooster -----Mission Stage Item
 7F = Crowbar -----Mission Stage Item

 80 = Swarm of Flies -----DO NOT USE

 81 = Flyers -----Mission Stage Item
 82 = Helmet -----Mission Stage Item

 83 = Jukebox -----DO NOT USE
 84 = Motorcycle, Biker's -----DO NOT USE
 85 = Moving Crate -----DO NOT USE

 86 = Fishing Pole -----Mission Stage Item

 87 = Puddle -----DO NOT USE
 88 = Cheep Tombstone -----
 89 = Expensive Tombstone -----
 8A = Tractor -----DO NOT USE
 8B = Pet -----DO NOT USE
 8C = Urn -----DO NOT USE

 8D = Rocket Ship -----Mission Stage Item
 8E = Family Album -----Mission Stage Item
 8F = Less than Grand Painting -----You paint these
 90 = Object D'Arte -----Mission Stage Item
 91 = FotoFlash Camera -----Mission Stage Item

 92 = Ash Pile -----DO NOT USE
 93 = Trash Pile -----DO NOT USE
 94 = Pots -----

 95 = Biker Brat -----Buy at Burning Spoke Biker Bar
 96 = Fruit Smoothie -----Buy at Burning Spoke Biker Bar
 97 = Grease Burger Deluxe -----Buy at Burning Spoke Biker Bar
 98 = Root Beer McCloskey -----Buy at Burning Spoke Biker Bar

 99 = Cheese Pizza -----Buy at Dockside Diner
 9A = The Omerta Pizza Deluxe -----Buy at Dockside Diner
 9B = Italian Soda -----Buy at Dockside Diner
 9C = Lemon Ice -----Buy at Dockside Diner

 9D = Fish n' Chips -----Buy at Fish-n-Chips
 9E = Olde Salty's Salty Special -----Buy at Fish-n-Chips
 9F = Ocean-Flavoured Water -----Buy at Fish-n-Chips
 A0 = Dolphin Pop -----Buy at Fish-n-Chips

 A1 = Grits -----Buy at Country Cafe
 A2 = The Man's Fiery BBQ Sandwich -----Buy at Country Cafe
 A3 = Robert E. Tea -----Buy at Country Cafe
 A4 = Southern Lemonade -----Buy at Country Cafe

 A5 = Cocomonkey Banana -----Buy at Club Rubb
 A6 = SimCity Cosmomixer -----Buy at Club Rubb
 A7 = Kangaroo Surprise -----Buy at Club Rubb
 A8 = Three Umbrella Juicer -----Buy at Club Rubb
 A9 = Farm Fresh Fried Chicken -----

 AA = Potion -----Buy at VirtuChem Labs

 AB = Miniature Wood Chicken -----Deliver Item = Uncle Hayseed

AC = Barbell -----Deliver Item = Eddie Renalin
 AD = Sunglasses -----Deliver Item = Dusty Hogg
 AE = Cowboy Hat -----Deliver Item = Bucki Brock
 AF = Briefcase -----Deliver Item = Giuseppi Mezzoalto
 B0 = Flower Necklace -----Deliver Item =
 B1 = Skull -----Deliver Item = Ephram Earl
 B2 = Gold Statue -----Deliver Item = Daddy Bigbucks
 B3 = Whistle -----Deliver Item = Misty Waters
 B4 = Pegleg -----Deliver Item = Olde Salty
 B5 = Fishing Lures -----Deliver Item = Phil McClean
 B6 = Wanted Poster -----Deliver Item = Det. Dan D.Mann
 B7 = Golden Trophy -----Deliver Item = Mad Willy Hurtzya
 B8 = Picture of Duane Doldrum -----Deliver Item = Duane Doldrum
 B9 = Art Book -----Deliver Item =
 BA = Stapler -----Deliver Item = Vernon Peeve
 BB = Broken Bongo -----Deliver Item = Mel Odious
 BC = Prescription -----Deliver Item = Maximilian Moore
 BD = Poem -----Deliver Item = Claire Clutterbell
 BE = Campaign Button -----Deliver Item = Nora Zeal-Ott
 BF = Music CD -----Deliver Item = Vera Vex
 C0 = Cookbook -----Deliver Item = Hester Primm
 C1 = Boat Keys -----
 C2 = Pizza -----Deliver Item = Chet R. Chase

C3 = Tabby Cat -----Buy at Pet Pals Animal Shelter
 C4 = Scottish House Cat -----Buy at Pet Pals Animal Shelter
 C5 = Taken Terrier -----Buy at Pet Pals Animal Shelter
 C6 = Whiteshire Dog -----Buy at Pet Pals Animal Shelter
 C7 = Lonely Iguana -----Buy at Pet Pals Animal Shelter
 C8 = Miniature Llama -----Buy at Pet Pals Animal Shelter

C9 = Comic Book -----Buy at Knacks' Bric-A-Brac
 CA = Flower Bouquet -----Buy at Knacks' Bric-A-Brac
 CB = Red Rose -----Buy at Knacks' Bric-A-Brac
 CC = Olde Salty Action Figure -----Buy at Knacks' Bric-A-Brac
 CD = Box of Chocolates -----Buy at Knacks' Bric-A-Brac
 CE = Gold Ring -----Buy at Knacks' Bric-A-Brac
 CF = Book of Poetry -----Buy at Knacks' Bric-A-Brac
 D0 = Jailhouse Teddy -----Buy at Knacks' Bric-A-Brac

D1 = Rosebud -----Buy from Heidi Shadows
 D2 = Slip of Paper -----Buy from Heidi Shadows
 D3 = Silver Tongue Berry -----Buy from Heidi Shadows
 D4 = Gourmet Berry -----Buy from Heidi Shadows
 D5 = Clock Berry -----Buy from Heidi Shadows
 D6 = Buff Berry -----Buy from Heidi Shadows
 D7 = Mind Berry -----Buy from Heidi Shadows
 D8 = DaVinci Berry -----Buy from Heidi Shadows

=====
 | 1.i Misc. Codes |
 =====

THE CODES IN THIS SECTION ARE ONE TIME ONLY.
 BE SURE TO DISABLE THEM AFTER YOU MAKE THE CHANGE THAT YOU WANT.
 SAVE THEN DISABLE IF YOU HAVE TO JUST DONT LEAVE THESE ON!

All you need to-do is replace xx
 with the correct modifier

Change Zodiac Sign only after you have started a new game
(don't know why but here it is)

33003978 00xx

Modifiers

00 = Aquarius
01 = Picies
02 = Aries
03 = Taurus
04 = Gemini
05 = Cancer
06 = Leo
07 = Virgo
08 = Libra
09 = Scorpio
0A = Sagittarius
0B = Capricorn

Change Your Name after you started a game
(don't know why but here it is)

33003961 00xx - 1st letter
33003960 00xx - 2nd letter
33003963 00xx - 3rd letter
33003962 00xx - 4th letter
33003965 00xx - 5th letter
33003964 00xx - 6th letter
33003967 00xx - 7th letter
33003966 00xx - 8th letter

Name Modifiers

A = 41 a = 61
B = 42 b = 62
C = 43 c = 63
D = 44 d = 64
E = 45 e = 65
F = 46 f = 66
G = 47 g = 67
H = 48 h = 68
I = 49 i = 69
J = 4A j = 6A
K = 4B k = 6B
L = 4C l = 6C
M = 4D m = 6D
N = 4E n = 6E
O = 4F o = 6F
P = 50 p = 70
Q = 51 q = 71
R = 52 r = 72
S = 53 s = 73
T = 54 t = 74
U = 55 u = 75
V = 56 v = 76
W = 57 w = 77
X = 58 x = 78
Y = 59 y = 79
Z = 5A z = 7A

0 = 30 ! = 21
1 = 31 . = 2E
2 = 32 # = 23
3 = 33 \$ = 24
4 = 34 % = 25
5 = 35 & = 26
6 = 36 _ = 5F
7 = 37 * = 2A
8 = 38 (= 28
9 = 39) = 29

There are many other characters that you can use that the game doesn't allow, but this is what I felt like listing.

Example Name

This is an example of the 8-bit modifier

33003961 0048 = H
33003960 0061 = a
33003963 0072 = r
33003962 0072 = r
33003965 0079 = y
33003964 0000 = no need to modify or use
33003967 0000 = no need to modify or use
33003966 0000 = no need to modify or use

Or If you prefer you can use the 16-bit modifier.
The only thing you need to remember is that the 2nd letter goes first.

83003960 xxxx
83003962 xxxx
83003964 xxxx
83003966 xxxx

Example Name

83003960 6148 = Ha
83003962 7272 = rr
83003964 0079 = y
83003966 0000 = no need to modify or use

as you see there is only the 1 letter for the last part, so the 1st part is left at 00 or unmodified as well as the 7th and 8th part of the modifier.

=====
| 1.j. Misc. Codes part II |
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These code were found by Eggie, so I take no credit for the following codes.

NOTE: the following codes are for advanced users which means you understand HEX and can use a memory viewer. They also are best used on an emulator.

if you need to ask about anything in the above note than that means don't use them.

You must save the game and restart to refresh all graphical data.
Remove the code before moving into a new screen.

-----Position
While on active map
8200DD3A xxxx
8200DD3E yyyy

While on menus
8200DD42 xxxx
8200DD46 yyyy

-----Screen
33004334 00xx

-----Screen IDs - all base 10 values

000 = Outside Nicki's Store
001 = Outside Biker Bar
002 = Docks South
003 = Outside Lab
004 = Outside Clock Tower
005 = Outside Library
006 = Farm
007 = Docks North
008 = Outside Haunted House
009 = Imperial Estates Yard
010 = Memorial Park
011 = Labyrinth
012 = Outside Diner
013 = Paradise Island
014 = Outside Waterfront Villa
015 = Animal Shelter
016 = Barn Main Area
017 = Barn Behind Truck
018 = Barn Basement
019 = Restrooms
020 = Biker Bar
021 = Paradise Island Home
022 = Lab
023 = Clock Tower Floor 1
024 = Clock Tower Floor 2
025 = Clock Tower Floor 3
026 = Country Cafe
027 = Howe's Retail
028 = Farm House
029 = Farm Yard
030 = General Store
031 = Fitness Center Ring Room
032 = Fitness Center Pool Room
033 = Haunted House Floor 1
034 = Haunted House Basement
035 = Haunted House Floor 2
036 = Hospital
037 = Jail
038 = Library

039 = Imperial Estates Floor 1
040 = Imperial Estates Floor 2
041 = Club Rubb
042 = Diner
043 = Sewers
044 = Nicki's Store
045 = Paradise Island Store
046 = Waterfront Villa Floor 1
047 = Waterfront Villa Basement
048 = Waterfront Villa Floor 2
049 = Waterfront Villa Yard

Might yield a boat for a legitimate code for access to paradise island.

-----Object on beach

32028F00 00xx

82028F04 472E

82029674 0101

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| 2. Contact info |

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This guide was written by Wimply and may only be posted at the following locations:

<http://www.gamefaqs.com>

<https://www.neoseeker.com>

<http://faqs.ign.com>

If you see this on any other site(s) or have any questions or comments about this guide please feel free to contact me at p_graff@msn.com with the subject line "sims bustin out codebreaker" all other emails will ignored and deleted.

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| 3. Credits |

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EA/Maxis - for a great game for which I wouldn't/couldn't have made this.

GameFaqs - for Posting this and having a great place to find the best FAQs/Walkthroughs/Codes around on the web

Everyone on the GameFaqs Boards - for letting me know which codes weren't working right, so I could fix them

My Cat - for not knocking my coffee over on my keyboard again

LurkDefender - For helpin' with some of the addresses and for some other info as well.

Eggie - For the Jobs levels codes that I couldn't figure out and all the codes in the 'Misc. Codes part II' section.

That's pretty much it for now if I forgot you or think you deserve any credit in this then email me and I'll add you to the list.

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