The Legend of Zelda: The Minish Cap Sound Test FAQ

by nazguldragon15

Updated to v2.20 on Sep 4, 2008

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- 3. Sound Test
- 4. Epilogue
- 5. Frequently Asked Questions
- 6. Thank and Legal Stuff

Version $0.00 \ 1/17/05 - FAQ$ was started. Version 0.75 1/17/05 - Sound test list (Almost) completed. Version 0.97 1/17/05 - Everything complete except 2 unknown songs. Version $1.00 \ 1/25/05$ - The two missing songs were found by mattrod288, thanks! Version $1.05 \ 1/25/05 - I$ changed the description on song #2, changed Intro to Introduction, changed Clouds to Cloud Tops, and changes Vaati Appears to Vaati's Theme. Version 1.06 1/28/05 - I changed a "me" to "my". I'm no pirate! Version 1.08 2/08/05 - This FAQ was posted on Neoseeker, they asked me, and I made a small change in the "Legal Crap" section. Version 1.15 2/10/05 - I read a few e-mails, and got some pretty good info. added a few people to my thanx list, and changed how you get the Sound Test. Version 1.16 2/23/05 - I read another e-mail from a dude on neoseeker, he read my FAQ $^{\ \ \ }$ He is on my thanx list. Version 1.17 4/11/05 - Jack Loyer sent me an e-mail and his is in the Thanx section. Version 1.20 5/06/05 - Not very many updates anymore, are there? Well a person sent me an e-mail asking me why he can't obtain all 136 figurines. This is good information for you people out there. I put it in the Frequently Asked Questions part. I also put Kevin van Abel's name in the Thax list for the Question. Thanks Kev! Version 1.25 5/08/05 - I added the music composer, and more stuff in the Legal Crap section. Version $1.75 \, 5/31/05 - I$ added an ASQII art for the beginning of the FAQ to make it a little more interesting. Version 1.90 6/09/05 - Wesley Rice brought up an interesting comment about obtaining the figurines. Check the Frequently Asked Questions section for more details. I also added a little to my ASQII, and my e-mail at the top of the FAQ. Version 2.10 5/01/06 - My e-mail address was changed. It is now a gmail. See below. I added information at the top, and a sig at the bottom. Version 2.11 5/03/06 - My e-mail was changed again, just changed that. Version 2.15 3/22/08 - It's been nearly two full years since my last update. This isn't a big update, but I've added my list of favorite Zelda titles in the FAQ section. Version 2.20 9/04/08 - My first actual change in over 3 years in this FAQ. SoltBegins confirmed where #38 occurs. It's the secret passage into Hyrule Castle. You can contact me at my e-mail: brandonleish@gmail.com

Or just find me on the Minish Cap Boards!

Here I am, doing yet another FAQ, but this one was really squeezed in there, because I am now working on three FAQs. Since this is short, I decided to make this, for those curious music lovers out there. I love music, all kinds, and yes, even game music. Zelda had always appealed to me in every way, shape, or

form. Especially the music, composed by Mitsuhiko Takano. So I hope you enjoy this.

3----Sound Test-----

.*/>What is a sound test?<*.

A sound test is where you get to listen to music in the game you are playing. Since you are playing The Legend of Zelda: Minish Cap, you will hear music from it.

.*/>How do I unlock the sound test?</*.

Okay, the first thing to know about the Sound Test is that, once you get 130 figurines (there are 136 total) from Carlov (it is hell trying to get them) you unlock the sound test. Where? Well, in Hyrule Town, go to the left side of the house that has a big golden statue on the roof. There is a guy sitting by a table who says he is really rich and tells you to talk to him after getting 130 figures. When you do, go talk to him and he unlocks the right side of the house with the golden statue. In there, you'll find a heart piece, 600 rupees, and a phonograph. Go to the phonograph and that, my friends, is the sound test. It has 52 tracks. Here they are:

- 1: Intro/Start Screen
- 2: Hyrule Castle "Jingle"
- 3: Getting Element
- 4: Great Mayfly/Dragonfly/Butterfly
- 5: Game Over
- 6: (This is the opening title for LTTP and is not in the game)
- 7: Vaati's Theme
- 8: Ezlo Appears
- 9: Introduction
- 10: Climbing the Beanstalk
- 11: Inside a House/Building
- 12: Minigame
- 13: Syrup's Potion Shop
- 14: Inside a Cave
- 15: The Element Appears
- 16: North/East/South/West Hyrule Field
- 17: Hyrule Castle
- 18: Minish Village
- 19: Minish Woods
- 20: Hyrule Town
- 21: Miniboss
- 22: Dungeon Boss
- 23: Vaati Reborn
- 24: Enemy Attack
- 25: Swiftblade Brothers
- 26: Mt. Crenel
- 27: Picori Festival
- 28: File Select Screen
- 29: Link's Quest Begins
- 30: Credits
- 31: Zelda
- 32: Returning Peace
- 33: Rainy Mt. Crenel

- 34: Castor Wilds 35: Royal Valley 36: Cloud Tops 37: Dark Hyrule Castle 38: Secret Passage to Hyrule Castle 39: Deepwood Shrine 40: Cave of Flames 41: Foretress of Winds 42: Temple of Droplets 43: Palace of Winds 44: Ezlo's Past 45: Royal Tomb 46: Elemental Sanctuary 47: Vaati Transfigured 48: Escaping Dark Hyrule Castle 49: Vaati's Wrath 50: Mole Mitts Cave 51: Rescuing Zelda 52: Wind Ruins All of the music was created and composed by Mitsuhiko Takano. Well, that is it, and it sure took a while (for a short FAQ) to mix and match. I am unsure of a few songs, so if you have any information, please notify me using the e-mail address typed in the contact section. If you are too lazy to check, here it is: brandonleish@gmail.com Happy listening!!! ^ ^ Okay, maybe some of these aren't so frequent, but they can be very informal. Q: How do I get the sound test?
- A: Collect 130 figurines and talk to the man behind the Cafe. Then he opens a house with a golden statue on top.
- Q: How did you know all of them?
- A: Well I had a lot of help and I just memorized it. For the end parts I had to fight the last boss a few times to get those down.
- Q: I only have 28 tracks, is there a problem? (Asked by John Chrapkowski)
- A: No. You have to actually hear the songs to get them on the sound test. If you haven't beaten the game, you won't have the songs that you hear in the end of the game.
- Q: I only have 135 figurines and Carlov says he will make one more. I waited three days, and he still hasn't made it. I've beaten the game, so where is the figurine? (Asked by Kevin van Abel)
- A: Well, in order to get the figurine, you need to have seen it first. For instance, if you've seen Vaati Reborn, then the Vaati Reborn figurine will become available. You will just have to search for the person or monster you want to have a figurine of.

- Q: You say that you need to see the monster, person, etc. in order to get the figurine, but I have a figurine (Funday School), and I haven't actually seen the real "Funday School. Why is this? (Brought up by Wesley Rice)
- A: That is very interesting. You DO need to see the monster, etc. in order to get it's figurine, but this isn't the same. There are a few possibilities though:
 - 1. You don't need to see a building to get its figurine.
 - 2. You only need to see the outside of the building.
 - 3. You need to hear about it, to get the figurine.
 - 4. Once you enter Hyrule Town, all of it's figurines become available.
 - 5. Maybe, only certain monsters need to be seen to get the figurine.
 - 6. The Funday School figurine is messed up.

Those are some ways in which I think this could have happened, but thay may not be true. I thank Wesley Rice for bringing this up.

- Q: What are your favorite Zelda titles?
- A: Zelda is one of my favorite series, and yes, I have beaten them all and even own them all (except for the infamous CD-i pseudo-series). Here are my favorites in order (I love them all, despite their place on the list):
 - 1. Wind Waker
 - 2. Ocarina of Time
 - 3. Majora's Mask
 - 4. A Link to the Past
 - 5. Twilight Princess
 - 6. Four Swords Adventures
 - 7. Oracle of Seasons/Ages
 - 8. The Legend of Zelda
 - 9. Link's Awakening
 - 10. The Adventure of Link
 - 11. The Minish Cap
 - 12. Phantom Hourglass
 - 13. Four Swords

It's not your typical list of favorites, but it's definitely mine. I really don't put all of my faith in critic's reviews like many people do (even if these games are critically acclaimed). I go by my experience with the game. If my memories of playing the game are enjoyable, and I have the urge to go back and play them, then they are obviously my favorite ones. The list may switch around from time to time, but this is how I see it right now.

If you have any questions concerning the FAQ, contact me on the e-mail address in the contact section.

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.*/>Legal Crap<*.

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IGN FAQs (faqs.ign.com)
.*/>Special Thanx<\*.
I give my whole-hearted thanx to:
KJ456 for helping me along the way
gwerty010101 for switching the fairy music and the file select screen music.
Pikachu 025 for getting 29 right, that would've taken forever.
mattrod288 for giving me the last two songs.
Brian C Stuhan for notifying me about needing 130 figurines.
John Chrapkowski for, again, notifying me about the 130 figurines.
Rob Shupe for telling me some interesting stuff about Zelda music.
Joe Lucchese for reading my FAQ and coming to me for help.
Jack Loyer for bringing up the 38th song. I don't know which cave theme it is?
Kevin van Abel for contributing a Frequently Asked Question.
Wesley Rice for bringing up an interesting fact (check the F.A.Q. section)
SoltBegins for finally confirming where #38 occurs. Thanks much!
GameFAQs for putting this on the site.
Gamespot for everything I needed to know about games.
Mitsuhiko Takano for the wonderful music within the game.
Nintendo and Capcom for creating this INCREDIBLE game.
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