

# Zoids Legacy Zi Data Guide

by NaYa

Updated to v0.4 on Sep 28, 2004

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|   Zoids: Legacy   |
|   Zi Data Guide  |
|         v0.3     |
|         by NaYa  |
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## ----- 1. Introduction -----

This guide lists all the Zi Data that I have collected in the game Zoids: Legacy, to help you check which ones you are missing and which ones to look out for - since it only shows you the ones you already have while leaving you with no clue whatsoever on what you are actually missing. I still have not finished the game, and typing all the info is quite painstaking, so I am still missing quite a bit here. Thanks to Zoids Godzilla for some of the ZiData contributions.

But before we go on - what is Zi Data?

"Zi Data is a special design data for making Zoids from Zoids cores. With the data you gather, you can make Zoids in the Zoids Institute. You may also need Zoids cores and parts for production. Zoids cores are the Zoids' source of life, and they grow from this nucleus." - a Zoids Institute Researcher  
In this guide I will be combining the ZiData and the Zoids Data from the Database (both accessible from thestat menu) to compile one big encyclopedia.

Zi Data is helpful in two ways.

First, as an information source on your enemy:

It lists all the stats of the Zoids and also the base weapon stats, so as long as you have the Zi Data of a Zoids, you'll know what to look out for the next time you encounter it.

Second, as a blueprint for developing new Zoids:

You can develop new Zoids at Zoids Institute as long as you have the Zi Data of the Zoids, the core parts needed, the base Zoids (occasionally), and of course developing fee.

For example, to develop a Godos you need the Zi Data of Godos and Z Core H1 part. And to develop an Iguan, you need a 'base Zoids', in this case a Godos. So you need to have a Godos already developed, but it does not require other core part. When you do this however, you will have used up the base Zoids and it will no longer be with you. But the Zi Data stays with you, say, forever, so you can make as many of the same kind of Zoids repeatedly as long as you have the parts. You can practically have your very own Zoids assembly line!

An army of Zaber Fangs sounds nice, doesn't it? ;)

You can obtain Zi Data by either fighting other Zoids and getting it as a battle spoil, or from treasure chest, or even as a gift. When you are in a battle, use the 'Data Gather' command JUST BEFORE finishing the battle - last turn in defeating all the enemy Zoids - and you will get the Zi Data. (If you fought more than one kind of Zoids, it will randomly choose whose Zi Data will drop.) You can also use 'Core Security' command to obtain the core parts.

UPDATE: You can get the Zi Data of your party members' Zoids by playing the Challenging Mode. Thanks to Stevo & others for the information.

Zoids Data in the Database works somewhat differently. Whatever Zoids you acquire as a member of your party will appear in the Database, but you will still need to get Zi Data separately (except for Zaber Fang & Shield Liger). I haven't figured out how to get these Zi Datas yet... if there are any enemies that use the same type of Zoids or if this is just one-of-a-kind and I cannot make any more of it with Zi Data.

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2. Version History  
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v0.1 - September 22, 2004

Started the guide: first official release on GameFAQs.com  
Added in Table of Contents, Introduction, Version History, Appendix,  
Zi Data List, and Copyright & Contact section  
Added 50 Zoids Datas - Total 50/151

v0.2 - September 24, 2004

Slight revision of layout  
Added 2 Zoids Datas - Total 52/151

v0.3 - September 26, 2004

Guide is now available on Neoseeker.com  
Added 25 Zoids Datas - Total 77/151

v0.4 - September 28, 2004

Added 27 Zoids Datas - Total 104/151

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3. Appendix  
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HP : Zoids durability. Decreases when damaged. Unable to fight when 0.  
EP : Zoids energy. Weapons that need energy consume this energy.  
GEP : Recovered Qty. of Zoids energy. Recovered at each turn of a battle.  
SP : Zoids speed. Combat orders and evasion rate are affected by this.  
MM : Zoids mobility. Evasion rates affected by this.  
IV : Level for combat orders. Higher level means faster action.  
DF : Zoids defense Ability. Higher ability means harder to get damaged.  
AM : Armored Zoids rate. Lower % means easy to get direct hits.  
DCP : Zoids Durability against damage. Low means malfunction-prone.  
SR : Zoids Sensor Accuracy. Combat orders & hit rate are affected by this.  
CLV : Required Zoids Level. If pilot level is low, Zoids ability decreases.  
TP : Zoids Training Level. When well-trained, Zoids ability increases.  
CP : Zoids Armor Weight Limit. When total weight is higher, Zoids ability decreases.

SIZE: Zoids' Relative Size. This affects formation and hit rates.

Small/ Medium/ Large

[0A] Attack Weapon Rack

[ A] Assist Weapon Rack

U: Up [A] Assist Weapon.

R: Right [G] Grappling Weapon. Short distance.

L: Left [S] Projectile. Long distance.

S: Side? Slot?

AT : High offense power means bigger damage to targets.

HR : High weapon accuracy means it is easier to hit targets.

TG : Weapon range/Area damage.

S: Single

N: Next (1+ 1 above or below)

V: Vector (2 in line - 1 front/1 back)

W: Wide (all 3 in front row)

B: Block (2x2 area)

A: All

EP : Weapon EP consumption.

WP : Weapon weight. Added to Zoids CP.

ATR: Weapon Classification (Attribute). If it matches defense arm class,  
damages is less

Bullet/ Missile/ Laser/ Particle(Beam)/ Grappling

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4. Zi Data List  
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The following list is in the order of how it appears in Zoids data.

It does not seem to be in any particular order... not alphabetical, type, Clv,  
or chronological. I am still trying to figure out what order this is in.

What I know is though, that Zoids that require Base Zoids always appear next  
to the Base Zoids.

Zaber Fang Old  
-----

Imperial Force - Tiger Type

Old Zenebas' Zoids/ high speed

Length: 15.6m Base Zoids: N/A

Weight: 78.0t Parts: Z Core ZN

Speed: 200km/h Cost: 35000G

HP : 200 Weapon Rack

EP : 23 [S]2Beam Cann (default ZaberFang Type weapon)

GEP : 3 [0A]

SP : 200 [0A]

MM : 75 [ A]

IV : 500

DF : 20 Base Weapon

AM : 60 [S]3 Shock C. AT: 80 HR: 70% TG:1-2S EP: 0 ATR:B

DCP : 600 [S]20mmBm Gun AT: 60 HR: 85% TG:1-2S EP: 3 ATR:P

SR : 300 [S]Laser MGun AT: 45 HR: 85% TG:1-1N EP: 2 ATR:L

CLV : 6 [G]KillrSaber AT:130 HR: 67% TG:1-1S EP: 1 ATR:G

TP : 0

CP : 40

SIZE: L

Zaber Fang

-----  
Imperial Force - Tiger Type

Zaber Fang Old for Guylos

Length: 15.6m                   Base Zoids: Zaber Fang Old  
Weight: 78.0t                   Parts: None  
Speed: 240km/h                 Cost: 5000G

HP : 220   Weapon Rack  
EP : 25   [S]2Beam Cann (default ZaberFang Type weapon)  
GEP : 3  
SP : 240  
MM : 75  
IV : 640  
DF : 30   Base Weapon  
AM : 65   [S]3ShockCan. AT:120 HR: 70% TG:1-2S EP: 0 ATR:B  
DCP : 160 [S]20mmBm Gun AT:120 HR: 85% TG:1-2S EP: 3 ATR:P  
SR : 400 [S]Laser MGun AT: 45 HR: 85% TG:1-1N EP: 2 ATR:L  
CLV : 8   [G]KillrSaber AT:140 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 40  
SIZE: L

Zaber Fang AT

-----  
Imperial Force - Tiger Type

Renovated Zaber Fang

Length: 15.8m                   Base Zoids: Zaber Fang  
Weight: 90.0t                   Parts: Assault U  
Speed: 250km/h                 Cost: 6000G

HP : 230   Weapon Rack  
EP : 25  
GEP : 3  
SP : 250  
MM : 75  
IV : 650  
DF : 35   Base Weapon  
AM : 65   [S]3-ShockGun AT:120 HR: 70% TG:1-2S EP: 0 ATR:B  
DCP : 170 [S]8-Misl Pod AT: 75 HR: 92% TG:1-3B EP:10 ATR:M. Homing  
SR : 400 [ ]N/A  
CLV : 10 [G]KillrSaber AT:160 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 40  
SIZE: L

Zaber Fang TS

-----  
Republic Force - Tiger Type

Tigers Team's vessel

Length: 15.8m                   Base Zoids: Zaber Fang  
Weight: 90.0t                   Parts: Tiger spir  
Speed: 250km/h                 Cost: 2000G

HP : 230  
EP : 25  
GEP : 3

SP : 250  
MM : 75  
IV : 650  
DF : 40 Base Weapon  
AM : 65 [S]3-shockGun AT:140 HR: 70% TG:1-2S EP: 0 ATR:B  
DCP : 160 [S]SRge Cann. AT:160 HR: 90% TG:1-2S EP: 2 ATR:B  
SR : 400 [ ]N/A  
CLV : 8 [G]KillrSaber AT:160 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 40  
SIZE: L

Proto Zaber

-----  
Republic Force - Tiger Type  
Prototype of CAS research

Length: 15.6m Base Zoids: Zaber Fang  
Weight: 75.0t Parts: None  
Speed: 245km/h Cost: 18000G

HP : 260 Weapon Rack  
EP : 30 [S]2Beam Cann (default Proto Zaber weapon)  
GEP : 3  
SP : 250  
MM : 70  
IV : 550  
DF : 50 Base Weapon  
AM : 60 [S]3Impact C. AT:170 HR: 85% TG:1-2S EP: 0 ATR:B  
DCP : 210 [S]Linr LsrG. AT:100 HR: 88% TG:1-3V EP: 8 ATR:L  
SR : 300 [S]SR Vulcan AT: 80 HR: 85% TG:1-2N EP: 1 ATR:B  
CLV : 13 [G]KillrSaber AT:180 HR: 87% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 30  
SIZE: L

Atak Kat

-----  
Imperial Force - Small Type  
Runs in forests/mountains

Length: 13.2m Base Zoids: N/A  
Weight: 24.0t Parts: Z Core ZN  
Speed: 190km/h Cost: 20000G

HP : 100 Weapon Rack  
EP : 15 [S]2Beam Cann (default Hell Cat weapon)  
GEP : 2  
SP : 190  
MM : 80  
IV :1990  
DF : 18 Base Weapon  
AM : 50 [S]Lsr M Gun AT: 30 HR: 85% TG:1-1N EP: 2 ATR:L  
DCP : 60 [ ]N/A  
SR :1800 [A]Opt.Camou. Eva:+ 50 TG:Self EP: 3 Use:Active  
CLV : 7 [G]Go 4 Broke AT: 60 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

Lightning Saix

-----  
Imperial Force - Lightning Saix Type

More mobile than Blade Liger

Length: 18.4m                   Base Zoids: N/A  
Weight: 65.0t                   Parts: Z Core GR Lmt. OS  
Speed: 325km/h                 Cost: 40000G

HP : 230   Weapon Rack  
EP : 25   [S]Pulse Lsr (default Lightng Saix weapon)  
GEP : 2  
SP : 325  
MM : 90  
IV : 525  
DF : 34   Base Weapon  
AM : 60   [S]2-Vulcan C AT: 55 HR: 85% TG:1-3B EP: 3 ATR:B  
DCP : 180 [ ]N/A  
SR : 200 [ ]N/A  
CLV : 12 [G]KillerFang AT:130 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 30  
SIZE: M

Lightning Saix BS

-----  
Imperial Force - Lightning Saix Type

Prototype w/ more firing

Length: 18.4m                   Base Zoids: Lightning Saix  
Weight: 65.0t                   Parts: None  
Speed: 310km/h                 Cost: 10000G

HP : 230   Weapon Rack  
EP : 25   [S]Pulse Lsr (default Lightning SaixBS weapon)  
GEP : 2  
SP : 310  
MM : 85  
IV : 510  
DF : 34   Base Weapon  
AM : 60   [S]2-VulcanC. AT: 55 HR: 85% TG:1-3B EP: 3 ATR:B  
DCP : 180 [ ]N/A  
SR : 200 [ ]N/A  
CLV : 13 [G]KillerFang AT:130 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 25  
SIZE: M

Gun Tiger

-----  
Imperial Force - Tiger Type

Small Guerrilla/ town combat

Length: 7.9m                   Base Zoids: N/A  
Weight: 12.5t                   Parts: Z Core SS  
Speed: 270km/h                 Cost: 6000G

HP : 85   Weapon Rack  
EP : 20 [ A]  
GEP : 2 [0A]

SP : 270 [0A]  
MM : 90 [ A]  
IV : 770  
DF : 15 Base Weapon  
AM : 40 [G]HiWaveClaw AT: 35 HR:102% TG:1-1S EP: 0 ATR:G  
DCP : 70 [S]StaticMagn AT: 65 HR:112% TG:1-2S EP: 7 ATR:P  
SR : 500 [A]Ion Boost SP:+300 TG:Self EP: 1 Use:Active  
CLV : 3 [G]HiWv Fang AT: 40 HR: 84% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

#### Liger Zero

-----  
Republic Force - Liger Zero Type

Changes according to mounted parts

Length: 24.0m Base Zoids: N/A  
Weight: 85.0t Parts: Z Core UX WildZ data  
Speed: 307km/h Cost: 75000G

HP : 260  
EP : 35  
GEP : 3  
SP : 307  
MM : 75  
IV : 657  
DF : 55 Base Weapon  
AM : 65 [S]ShockCann. AT:160 HR: 75% TG:1-2S EP: 0 ATR:B  
DCP : 210 [ ]N/A  
SR : 350 [A]Ion Boost SP:+300 TG:Self EP: 1 Use:Active  
CLV : 15  
TP : 0  
CP : 40  
SIZE: L

#### Zero Schneider

-----  
Republic Force - Liger Zero Type

Liger Zero's reinforcement parts

Length: 24.1m Base Zoids: Liger Zero Series  
Weight: 135.0t Parts: Schneider U  
Speed: 310km/h Cost: 15000G (CAU dev. only)

HP : 290  
EP : 35  
GEP : 2  
SP : 310  
MM : 80  
IV : 710  
DF : 65 Base Weapon  
AM : 70 [S]ShockCann. AT:160 HR: 75% TG:1-2S EP: 0 ATR:B  
DCP : 230 [G]5 Blades AT:400 HR: 50% TG:1-1S EP:30 ATR:L/G  
SR : 400 [A]E Shield ESld: 200 TG:Self EP: 3 Use:Active  
CLV : 17 [G]Lsr Blade AT:270 HR: 70% TG:1-1S EP: 6 ATR:L/G  
TP : 0  
CP : 30  
SIZE: L

Zero Jaeger

-----  
Republic Force - Liger Zero Type

For high-speed combats

Length: 24.1m                   Base Zoids: Liger Zero Series  
Weight: 132.0t                 Parts: Jaeger U  
Speed: 330km/h                 Cost: 15000G (CAU dev. only)

HP : 280  
EP : 35  
GEP : 3  
SP : 330  
MM : 90  
IV : 830  
DF : 55   Base Weapon  
AM : 70   [S]ShockCann. AT:160 HR: 75% TG:1-2S EP: 0 ATR:B  
DCP : 240 [S]Vulcan Pod AT: 95 HR: 85% TG:1-3V EP: 2 ATR:B  
SR : 500 [A]Ion Boost SP:+500 TG:Self EP: 2 Use:Active  
CLV : 17 [G]S Lsr Claw AT:240 HR: 75% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 30  
SIZE: L

Zero Panzer

-----  
Republic Force - Liger Zero Type

For bombardments

Length: 23.3m                   Base Zoids: Liger Zero Series  
Weight: 145.0t                 Parts: Panzer U  
Speed: 285km/h                 Cost: 20000G (CAU dev. only)

HP : 300  
EP : 35  
GEP : 2  
SP : 285  
MM : 75  
IV : 485  
DF : 80   Base Weapon  
AM : 80   [S]G Launcher AT:200 HR: 90% TG:1-2S EP: 0 ATR:B  
DCP : 250 [S]Hybrid C. AT:250 HR: 90% TG:1-3B EP:20 ATR:B/P  
SR : 200 [S]B.Big Ban AT:300 HR: 80% TG:1-3A EP:25 ATR:M. Homing  
CLV : 20 [G]S Lsr Claw AT:240 HR: 60% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 30  
SIZE: L

Empire Liger Zero

-----  
Imperial Force - Liger Zero Type

Imperial Force's Liger Zero

Length: 24.0m                   Base Zoids: Liger Zero Series  
Weight: 85.0t                 Parts: None  
Speed: 307km/h                 Cost: 5000G (CAU dev. only)

HP : 260  
EP : 35  
GEP : 3



SP : 307  
MM : 75  
IV : 707  
DF : 55 Base Weapon  
AM : 60 [S]ShockCann. AT:160 HR: 75% TG:1-2S EP: 0 ATR:B  
DCP : 210 [ ]N/A  
SR : 400 [A]Ion Boostr SP:+300 TG:Self EP: 1 Use:Active  
CLV : 15 [G]S Lsr Claw AT:210 HR: 75% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 40  
SIZE: L

#### Zero X

-----  
Imperial Force - Liger Zero Type

Liger Zero/ electric shock devices

Length: 24.0m Base Zoids: Liger Zero Series  
Weight: 115.0t Parts: X Unit  
Speed: 315km/h Cost: 16000G (CAU dev. only)

HP : 280  
EP : 35  
GEP : 3  
SP : 315  
MM : 75  
IV : 615  
DF : 60 Base Weapon  
AM : 70 [S]ShockCann. AT:160 HR: 75% TG:1-2S EP: 0 ATR:B  
DCP : 230 [G]Stunblade AT:180 HR: 70% TG:1-1S EP: 5 ATR:G. Freeze  
SR : 300 [S]E Driver AT:150 HR: 70% TG:1-3B EP:18 ATR:None. Freeze  
CLV : 18 [G]S Lsr Claw AT:220 HR: 75% TG:1-1S EP: 2 ATR:L/G  
TP : 0  
CP : 30  
SIZE: L

#### Trinity Liger

-----  
Other

Arcadia Kingdom's lion

Length: 27.5m Base Zoids: N/A  
Weight: 130.7t Parts: Z Core TL  
Speed: 315km/h Cost: 100000G

HP : 300  
EP : 35  
GEP : 4  
SP : 315  
MM : 75  
IV : 815  
DF : 55 Base Weapon  
AM : 65 [S]Beam Gun AT:200 HR: 85% TG:1-2S EP: 6 ATR:P  
DCP : 220 [A]MultiRadar HR:+100 TG:Ally-A EP: 2 Use:Active. Radar +A Air  
SR : 500 [A]Turbine MM:+ 50 TG:Self EP: 1 Use:Active  
CLV : 20 [G]Armor Claw AT:230 HR: 70% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 30  
SIZE: L

Trinity Liger BA

-----

Other

Large cannon and armor

Length: 27.5m                   Base Zoids: Trinity Liger  
Weight: 147.1t                 Parts: BA Unit  
Speed: 295km/h                Cost: 50000G

HP : 350  
EP : 35  
GEP : 4  
SP : 295  
MM : 80  
IV : 795  
DF : 55   Base Weapon  
AM : 65   [S]Beam Gun   AT:280 HR: 85% TG:1-2S EP: 6 ATR:P  
DCP : 250 [S]Fast Gatlg AT:200 HR: 85% TG:1-3N EP: 8 ATR:B  
SR : 500 [S]Micro Misl AT:180 HR: 90% TG:1-3B EP:16 ATR:M. Homing  
CLV : 22 [G]Dozer Claw AT:250 HR: 75% TG:1-1S EP: 2 ATR:G  
TP : 0  
CP : 25  
SIZE: L

Shield Liger

-----

Republic Force - Liger Type

Lion for high-speed combats

Length: 21.6m                   Base Zoids: N/A  
Weight: 92.0t                   Parts: Z Core H1  
Speed: 250km/h                 Cost: 38000G

HP : 210   Weapon Rack  
EP : 25   [0A]  
GEP : 3   [0A]  
SP : 250 [0A]  
MM : 75 [ A]  
IV : 550  
DF : 25   Base Weapon  
AM : 60 [S]ShockCann. AT:100 HR: 70% TG:1-2S EP: 0 ATR:B  
DCP : 150 [ ]N/A  
SR : 300 [A]E Shield   ESld:150 TG:Self EP: 2 Use:Active  
CLV : 7 [G]Lsr Saber   AT:100 HR: 67% TG:1-1S EP: 2 ATR:L/G  
TP : 0  
CP : 40  
SIZE: L

Shield Liger DCS

-----

Republic Force - Liger Type

Shield Liger w/ beam cannons

Length: 21.6m                   Base Zoids: Shield Liger  
Weight: 110.2t                 Parts: DCS Unit  
Speed: 250km/h                 Cost: 10000G

HP : 210   Weapon Rack  
EP : 25  
GEP : 3

SP : 250  
MM : 50  
IV : 550  
DF : 25 Base Weapon  
AM : 60 [S]Shock Gun AT:100 HR: 70% TG:1-2S EP: 0 ATR:B  
DCP : 140 [S]Beam Cann. AT:140 HR: 90% TG:1-3S EP: 5 ATR:B  
SR : 300 [A]E Shield ESld:150 TG:Self EP: 2 Use:Active  
CLV : 8 [G]Lsr Saber AT:150 HR: 67% TG:1-1S EP: 2 ATR:L/G  
TP : 0  
CP : 30  
SIZE: L

#### Spark Liger

-----  
Republic Force - Liger Type

Makes potential difference

Length: 21.6m Base Zoids: Shield Liger  
Weight: 91.0t Parts: EM Unit  
Speed: 250km/h Cost: 30000G

HP : 240  
EP : 27  
GEP : 2  
SP : 250  
MM : 65  
IV : 500  
DF : 45 Base Zoids  
AM : 60 [S]Shock Gun AT:140 HR: 70% TG:1-2S EP: 0 ATR:B  
DCP : 160 [G]Laser Claw AT:180 HR: 75% TG:1-1S EP: 2 ATR:L/G  
SR : 250 [S]Pot.Diffce AT: 25 HR: 70% TG:1-2S EP:10 ATR:None. Freeze  
CLV : 15 [G]Lsr Saber AT:190 HR: 65% TG:1-1S EP: 2 ATR:L/G  
TP : 0  
CP : 40  
SIZE: L

#### Blade Liger

-----  
Republic Force - Liger Type

Shield Liger w/ Organoid System

Length: 25.9m Base Zoids: Shield Liger  
Weight: 124.0t Parts: Norm. OS  
Speed: 305km/h Cost: 32000G

HP : 280 Weapon Rack  
EP : 30  
GEP : 3  
SP : 305  
MM : 75  
IV : 705  
DF : 50 Base Weapon  
AM : 65 [S]ShockCann. AT:140 HR: 90% TG:1-2S EP:0 ATR:B  
DCP : 200 [ ]N/A  
SR : 400 [A]E Shield ESld:200 TG:Self EP: 3 Use:Active  
CLV : 13 [G]Lsr Blade AT:220 HR:101% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 50  
SIZE: L

Blade Liger AB

-----

Republic Force - Liger Type

Improved firing/ mobility

Length: 25.9m                   Base Zoids: Blade Liger  
Weight: 139.0t                   Parts: AB Unit  
Speed: 320km/h                   Cost: 10000G

HP : 300  
EP : 35  
GEP : 3  
SP : 320  
MM : 85  
IV : 720  
DF : 50   Base Weapon  
AM : 65   [S]ShockCann. AT:160 HR: 75% TG:1-2S EP: 0 ATR:B  
DCP : 250   [S]AB Cannon AT:230 HR: 95% TG:1-3S EP: 8 ATR:B  
SR : 400   [A]E Shield   ESld: 200 TG:Self EP: 3 Use:Active  
CLV : 16   [G]Lsr Saber AT:230 HR: 75% TG:1-1S EP: 2 ATR:L/G  
TP : 0  
CP : 45  
SIZE: L

Liger Aero

-----

Republic Force - Liger Type

Prototype. Thin armor for speed

Length: 21.6m                   Base Zoids: Shield Liger  
Weight: 94.0t                   Parts: None  
Speed: 280km/h                   Cost: 18000G

HP : 230  
EP : 25  
GEP : 2  
SP : 280  
MM : 95  
IV : 780  
DF : 45   Base Weapon  
AM : 50   [S]Shock Gun AT:170 HR: 85% TG:1-2S EP: 0 ATR:B  
DCP : 150   [ ]N/A  
SR : 500   [A]E Shield   ESld: 300 TG:Self EP: 5 Use:Active  
CLV : 13   [G]LaserSaber AT:200 HR: 85% TG:1-1S EP: 2 ATR:L/G  
TP : 0  
CP : 30  
SIZE: L

Saberlion

-----

Republic Force - Liger Type

Improved mobility/ combat

Length: 8.5m                   Base Zoids: N/A  
Weight: 14.5t                   Parts: Z Core SS  
Speed: 255km/h                   Cost: 6000G

HP : 90   Weapon Rack  
EP : 20   [ A]  
GEP : 2   [0A]

SP : 255 [0A]  
MM : 90 [ A]  
IV : 755  
DF : 15 Base Weapon  
AM : 40 [G]HiWaveClaw AT: 35 HR: 93% TG:1-1S EP: 0 ATR:G  
DCP : 70 [G]Hi WvBlade AT: 70 HR: 71% TG:1-1S EP: 6 ATR:G  
SR : 500 [A]Smoke Unit Eva:+ 30 TG:Self EP: 1 Use:Active  
CLV : 3 [G]HiWaveFang AT: 40 HR: 77% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

#### Command Wolf

-----  
Republic Force - Wolf Type

For high-speed combats

Length: 14.7m           Base Zoids: N/A  
Weight: 45.0t           Parts: Z Core H1  
Speed: 210km/h         Cost: 25000G

HP : 120 Weapon Rack  
EP : 18 [S]2Beam Cann (default Command Wolf weapon)  
GEP : 2  
SP : 210  
MM : 70  
IV :1010  
DF : 20 Base Weapon  
AM : 60 [ ]N/A  
DCP : 90 [ ]N/A  
SR : 900 [A]Smoke Unit Eva:+ 30 TG:Self EP: 1 Use:Active  
CLV : 4 [G]Bite Fang AT: 60 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 30  
SIZE: M

#### Command Wolf Town

-----  
Republic Force - Wolf Type

Rocket launcher for town

Length: 14.7m           Base Zoids: Command Wolf  
Weight: 51.3t           Parts: Rokt gun  
Speed: 195km/h         Cost: 5000G

HP : 140  
EP : 20  
GEP : 2  
SP : 195  
MM : 60  
IV : 795  
DF : 23 Base Weapon  
AM : 60 [S]Rocket Gun AT: 50 HR: 65% TG:1-3V EP: 3 ATR:M  
DCP : 100 [ ]N/A  
SR : 600 [A]Smoke Unit Eva:+ 30 TG:Self EP: 1 Use:Active  
CLV : 5 [G]Bite Fang AT: 85 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 25  
SIZE: M

Command Wolf AC

-----

Republic Force - Wolf Type

Long-range cannons

Length: 14.7m                   Base Zoids: Command Wolf  
Weight: 66.0t                   Parts: Attack U  
Speed: 200km/h                  Cost: 8000G

HP : 170  
EP : 23  
GEP : 3  
SP : 200  
MM : 70  
IV :1000  
DF : 23 Base Weapon  
AM : 60 [S]LR Cannon AT: 95 HR: 90% TG:2-3S EP: 3 ATR:B  
DCP : 150 [ ]N/A  
SR : 800 [A]Smoke Unit Eva:+ 40 TG:Self EP: 1 Use:Active  
CLV : 8 [G]Bite Fang AT: 85 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 30  
SIZE: M

Command Wolf IS

-----

Republic Force - Wolf Type

Irvine's Command Wolf

Length: 14.7m                   Base Zoids: Command Wolf  
Weight: 48.0t                   Parts:  
Speed: 200km/h                  Cost:

HP : 180 Weapon Rack  
EP : 25 [S]LR Rifle (default Comm.Wolf IS weapon)  
GEP : 3  
SP : 200  
MM : 75  
IV :1000  
DF : 33 Base Weapon  
AM : 60 [ ]N/A  
DCP : 150 [ ]N/A  
SR : 800 [A]Smoke Unit Eva:+ 40 TG:Self EP: 1 Use:Active  
CLV : 11 [G]Bite Fang AT:120 HR:112% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 25  
SIZE: M

Cerberus

-----

Republic Force - Wolf Type

A two-headed Command Wolf

Length: 14.7m                   Base Zoids: Command Wolf  
Weight: 50.0t                   Parts: None  
Speed: 190km/h                  Cost: 15000G

HP : 200  
EP : 25  
GEP : 3

SP : 190  
MM : 65  
IV :1390  
DF : 40 Base Weapon  
AM : 65 [S]2Beam Can. AT:220 HR: 90% TG:1-2S EP:12 ATR:P  
DCP : 150 [S]BeamVulcan AT: 80 HR: 85% TG:1-2S EP:14 ATR:P  
SR :1200 [A]Smoke Unit Eva:+ 40 TG:Self EP: 1 Use:Active  
CLV : 16 [G]Dbl Fang AT:180 HR: 65% TG:1-1S EP: 2 ATR:G  
TP : 0  
CP : 30  
SIZE: M

#### Climber Wolf

-----

Republic Force - Wolf Type

For mountain combats

Length: 14.7m                   Base Zoids: Command Wolf  
Weight: 49.5t                   Parts: Climb eng.  
Speed: 200km/h                  Cost: 5000G

HP : 130  
EP : 20  
GEP : 3  
SP : 200  
MM : 70  
IV :1000  
DF : 20 Base Weapon  
AM : 60 [S]2-Laser           AT: 50 HR: 92% TG:1-3V EP: 4 ATR:L  
DCP : 100 [ ]N/A  
SR : 800 [ ]N/A  
CLV : 8 [G]Bite Fang       AT: 85 HR: 67% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 30  
SIZE: M

#### Konig Wolf

-----

Republic Force - Wolf Type

A wolf for high-speed

Length: 21.24m                Base Zoids: N/A  
Weight: 90.5t                 Parts: Z Core KW WildZ data  
Speed: 290km/h                Cost: 42000G

HP : 250  
EP : 35  
GEP : 3  
SP : 290  
MM : 90  
IV : 790  
DF : 55 Base Weapon  
AM : 60 [G]StrikeClaw AT:190 HR: 75% TG:1-1S EP: 2 ATR:G  
DCP : 200 [ ]N/A  
SR : 500 [A]Head Gear   HR:+100 TG:Self EP: 1 Use:Active. Radar  
CLV : 14 [G]E BiteFang AT:180 HR: 70% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 45  
SIZE: L

Iron Kong

-----  
Imperial Force - Iron Kong Type

Firing arms & combat ability

Length: 11.5m                   Base Zoids: N/A  
Weight: 187.0t                   Parts: Z Core ZN  
Wspeed: 150km/h                  Cost: 50000G

HP : 240   Weapon Rack  
EP : 25  
GEP : 3  
SP : 150  
MM : 60  
IV : 750  
DF : 50   Base Weapon  
AM : 65   [S]6-Missile   AT: 70 HR: 94% TG:1-3V EP: 8 ATR:M. Homing  
DCP : 160   [S]10-Rocket   AT: 60 HR: 65% TG:1-3B EP:10 ATR:M  
SR : 600   [ ]N/A  
CLV : 10   [G]H Knuckle   AT:150 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 50  
SIZE: L

Iron Kong PK

-----  
Imperial Force - Iron Kong Type

Proitzen's guard.

Length: 19.1m                   Base Zoids: Iron Kong  
Weight: 209.0t                   Parts: PK Unit  
Speed: 170km/h                  Cost: 60000G

HP : 330  
EP : 35  
GEP : 4  
SP : 170  
MM : 60  
IV :1170  
DF : 120   Base Weapon  
AM : 75   [S]BmLauncher   AT:120 HR: 88% TG:1-3N EP:10 ATR:P  
DCP : 230   [S]10-Rocket   AT: 60 HR: 65% TG:1-3B EP: 8 ATR:M  
SR :1000   [S]Pulse LsrG   AT:130 HR: 92% TG:1-3V EP:12 ATR:L  
CLV : 15   [G]H Knuckle   AT:230 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 60  
SIZE: L

Iron Kong Maneuver

-----  
Imperial Force - Iron Kong Type

Renovated. Mobility/ accuracy

Length: 11.5m                   Base Zoids: Iron Kong  
Weight: 195.0t                   Parts: MS Unit  
Speed: 180km/h                  Cost: 30000G

HP : 260   Weapon Rack  
EP : 30  
GEP : 3



SP : 180  
MM : 70  
IV : 780  
DF : 60 Base Weapon  
AM : 65 [S]6-Missile AT:100 HR: 94% TG:1-3V EP: 8 ATR:M. Homing  
DCP : 180 [S]10-Rocket AT: 60 HR: 65% TG:1-3B EP: 8 ATR:M.  
SR : 600 [A]HiMobile U MM:+ 50 TG:Self EP: 1 Use:Active  
CLV : 12 [G]H Knuckle AT:200 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 45  
SIZE: L

#### Iron Kong SS

-----  
Imperial Force - Iron Kong Type  
Schwarz'. Beam Gatling

Length: 11.5m Base Zoids: Iron Kong  
Weight: 192.0t Parts: BG Unit  
Speed: 160km/h Cost: 50000G

HP : 300  
EP : 35  
GEP : 4  
SP : 160  
MM : 65  
IV : 960  
DF : 100 Base Weapon  
AM : 65 [S]Bm Gatling AT: 90 HR: 83% TG:1-2N EP:10 ATR:P  
DCP : 220 [S]10-Rocket AT: 60 HR: 83% TG:1-3B EP: 8 ATR:M  
SR : 800 [S]Pulse LsrG AT:130 HR: 92% TG:1-3V EP:12 ATR:L  
CLV : 14 [G]H Knuckle AT:220 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 55  
SIZE: L

#### Iron Drill

-----  
Imperial Force - Iron Kong Type  
Mandrill-type/ firing

Length: 19.3m Base Zoids: Iron Kong  
Weight: 220.0t Parts: None  
Speed: 150km/h Cost: 55000G

HP : 350  
EP : 40  
GEP : 4  
SP : 150  
MM : 55  
IV :1350  
DF : 100 Base Weapon  
AM : 65 [S]Bm Bazooka AT:260 HR: 88% TG:1-3S EP:12 ATR:P  
DCP : 200 [ ]N/A  
SR :1200 [ ]N/A  
CLV : 15 [G]IronKnucle AT:220 HR: 75% TG:1-1S EP: 2 ATR:G  
TP : 0  
CP : 55  
SIZE: L

Hammer Rock

-----

Imperial Force - Iron Kong Type

All-purpose/ ultra power

Length: 5.6m Base Zoids: N/A  
Weight: 26.8t Parts: Z Core SS  
Speed: 180km/h Cost: 12000G

HP : 110 Weapon Rack  
EP : 20  
GEP : 2  
SP : 180  
MM : 60  
IV : 380  
DF : 25 Base Weapon  
AM : 80 [S]VulcanPack AT: 30 HR: 85% TG:1-3V EP: 1 ATR:B  
DCP : 90 [S]MultiBeam AT: 65 HR: 85% TG:1-2S EP: 3 ATR:P  
SR : 200 [ ]N/A  
CLV : 6 [G]HmrKnuckle AT: 60 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

Dibison

-----

Republic Force - Dibison Type

Charges well. Heavy armor/ arms

Length: 20.6m Base Zoids: N/A  
Weight: 230.0t Parts: Z Core H2  
Speed: 130km/h Cost: 66000G

HP : 300  
EP : 30  
GEP : 3  
SP : 130  
MM : 50  
IV : 830  
DF : 50 Base Weapon  
AM : 70 [S]8-Missile AT: 85 HR: 92% TG:1-3B EP:10 ATR:M. Homing  
DCP : 250 [S]3-Accel SC AT:140 HR: 70% TG:1-2S EP: 0 ATR:B  
SR : 700 [S]Megalo Max AT:230 HR: 78% TG:1-3B EP:20 ATR:P  
CLV : 14 [G]CrushrHorn AT:180 HR: 63% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 50  
SIZE: L

Gravity Bison

-----

Republic Force - Dibison Type

Dibison. Improved armor/ power

Length: 21.0m Base Zoids: N/A  
Weight: 245.0t Parts: Z Core H2  
Speed: 120km/h Cost: 96000G

HP : 320  
EP : 35  
GEP : 4

SP : 120  
MM : 55  
IV : 920  
DF : 65 Base Weapon  
AM : 75 [S]Maneuv.Msl AT:100 HR: 92% TG:1-3B EP:12 ATR:M. Homing  
DCP : 270 [S]3 A.ShockG AT:160 HR: 70% TG:1-3S EP:10 ATR:P  
SR : 800 [S]20 Asslt G AT:180 HR: 68% TG:1-3B EP:15 ATR:B  
CLV : 16 [G]Drill Horn AT:210 HR: 63% TG:1-1S EP: 3 ATR:G  
TP : 0  
CP : 50  
SIZE: L

#### Black Rhimos

-----  
Imperial Force - Horn Type  
Drill/ electromagnetic cannon  
Length: 11.3m Base Zoids: N/A  
Weight: 56.0t Parts: Z Core GR  
Speed: 180km/h Cost: 30000G

HP : 150 Weapon Rack  
EP : 15  
GEP : 2  
SP : 180  
MM : 50  
IV : 530  
DF : 22 Base Weapon  
AM : 85 [S]Lg EM Can. AT: 25 HR: 70% TG:1-3V EP: 5 ATR:None. Freeze  
DCP : 100 [S]2ShockCan. AT: 80 HR: 70% TG:1-2S EP: 0 ATR:B  
SR : 350 [ ]N/A  
CLV : 3 [G]Hard Drill AT: 73 HR: 63% TG:1-1S EP: 2 ATR:G  
TP : 0  
CP : 40  
SIZE: M

#### Elephander

-----  
Imperial Force - Elephander Type  
Anti-guerrillas & fortress  
Length: 21.6m Base Zoids: N/A  
Weight: 180.0t Parts: Z Core GR  
Speed: 130km/h Cost: 70000G

HP : 350  
EP : 35  
GEP : 5  
SP : 130  
MM : 50  
IV : 930  
DF : 100 Base Weapon  
AM : 75 [S]2-Beam Gun AT: 80 HR: 85% TG:1-2N EP:10 ATR:P  
DCP : 220 [S]Beam Gun AT:250 HR: 85% TG:1-3S EP:10 ATR:P  
SR : 800 [S]Pulse LsrG AT:100 HR: 92% TG:1-3V EP:12 ATR:L. A Air  
CLV : 14 [G]CrushrTusk AT:230 HR: 70% TG:1-1S EP: 3 ATR:G  
TP : 0  
CP : 70  
SIZE: L

Elephander AG

-----

Imperial Force - Elephander Type

Assault gatling. Combat/ fire

Length: 21.6m                   Base Zoids: Elephander  
Weight: 180.0t                 Parts: AG Unit  
Speed: 130km/h                 Cost: 10000G

HP : 350  
EP : 35  
GEP : 5  
SP : 130  
MM : 50  
IV : 730  
DF : 100 Base Weapon  
AM : 75 [S]2-Beam Gun AT: 80 HR: 85% TG:1-2N EP:10 ATR:P  
DCP : 250 [S]Hyper LsrG AT:150 HR: 96% TG:1-3V EP:14 ATR:L  
SR : 600 [S]Aslt Gatlg AT:150 HR: 60% TG:1-2W EP:10 ATR:B  
CLV : 16 [G]CrushrTusk AT:250 HR: 70% TG:1-1S EP: 5 ATR:G  
TP : 0  
CP : 70  
SIZE: L

Geno Saurer

-----

Imperial Force - Geno Type

Prototype for OS research

Length: 23.0m                   Base Zoids: N/A  
Weight: 112.8t                 Parts: Z Core GS Norm. OS  
Speed: 260km/h                 Cost: 80000G

HP : 320  
EP : 35  
GEP : 4  
SP : 260  
MM : 65  
IV : 560  
DF : 80 Base Weapon  
AM : 65 [S]Laser Gun AT:130 HR: 95% TG:1-2S EP: 7 ATR:L  
DCP : 250 [S]ChgdP Can. AT:200 HR: 90% TG:1-3B EP:15 ATR:P  
SR : 300 [S]LR Laser AT: 75 HR: 94% TG:1-3V EP:12 ATR:L  
CLV : 15 [G]Hypr KClaw AT:200 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 40  
SIZE: L

Psycho Geno Saurer

-----

Imperial Force - Geno Type

Saurer w/ Geno Breaker genes

Length: 23.0m                   Base Zoids: Geno Saurer  
Weight: 112.8t                 Parts: None  
Speed: 260km/h                 Cost: 5000G

HP : 320  
EP : 35  
GEP : 4

SP : 260  
MM : 65  
IV : 560  
DF : 80 Base Weapon  
AM : 65 [S]Vulcan AT: 80 HR: 85% TG:1-3S EP: 2 ATR:B  
DCP : 250 [S]ChgdP Can. AT:200 HR: 90% TG:1-3B EP:15 ATR:P  
SR : 300 [S]LR Laser AT: 75 HR: 94% TG:1-3V EP:12 ATR:L  
CLV : 15 [G]Hypr KClaw AT:200 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 40  
SIZE: L

#### Geno Breaker

-----  
Imperial Force - Geno Type  
Improved Geno Saurer

Length: 23.0m Base Zoids: Geno Saurer  
Weight: 137.5t Parts: None  
Speed: 345km/h Cost: 40000G

HP : 400 Weapon Rack  
EP : 40  
GEP : 5  
SP : 345  
MM : 70 [A]F Rd Shld (default Geno Breaker weapon)  
IV : 645  
DF : 100 Base Weapon  
AM : 70 [G]X Breaker AT:250 HR: 60% TG:1-1S EP: 5 ATR:G  
DCP : 320 [S]Focused P. AT:300 HR: 95% TG:1-3V EP:25 ATR:P  
SR : 300 [G]Lsr Blade AT:250 HR: 70% TG:1-1S EP: 3 ATR:L/G  
CLV : 17 [G]Hypr KClaw AT:200 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 50  
SIZE: L

#### Proto Breaker

-----  
Imperial Force - Geno Type  
Prototype for Geno Breaker

Length: 23.0m Base Zoids: Geno Saurer  
Weight: 128.5t Parts: None  
Speed: 330km/h Cost: 10000G

HP : 350  
EP : 40  
GEP : 4  
SP : 330  
MM : 65  
IV : 630  
DF : 100 Base Weapon  
AM : 60 [G]X Breaker AT:230 HR: 60% TG:1-1S EP: 4 ATR:G  
DCP : 250 [S]ChgdP Can. AT:200 HR: 90% TG:1-3B EP:25 ATR:P  
SR : 300 [S]LR Laser AT: 75 HR: 94% TG:1-3V EP:12 ATR:L  
CLV : 16 [G]Hypr KClaw AT:200 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 40  
SIZE: L

Geno Scissors

-----

Imperial Force - Geno Type

Large Geno Breaker (X Breaker)

Length: 41.7m                   Base Zoids: Geno Breaker  
Weight: 139.7t                   Parts: Sciss part  
Speed: 320km/h                   Cost: 10000G

HP : 380  
EP : 40  
GEP : 5  
SP : 320  
MM : 65  
IV : 670  
DF : 100 Base Weapon  
AM : 65 [G]X Breaker AT:300 HR: 60% TG:1-1S EP: 6 ATR:G  
DCP : 330 [S]Focused P. AT:300 HR: 95% TG:1-3V EP:25 ATR:P  
SR : 350 [S]Aslt BM C. AT:150 HR: 85% TG:1-2S EP: 8 ATR:P  
CLV : 18 [G]Hypr KClaw AT:200 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 35  
SIZE: L

Geno Trooper

-----

Imperial Force - Geno Type

Flies w/ magnesser-system wings

Length: 23.0m                   Base Zoids: Geno Breaker  
Weight: 123.6t                   Parts: Flight pts  
Speed: Mach 2.1                   Cost: 10000G

HP : 370  
EP : 40  
GEP : 5  
SP :2100  
MM : 20  
IV :2550  
DF : 90 Base Wepaon  
AM : 60 [S]Vulcan AT: 80 HR: 85% TG:1-3V EP: 2 ATR:B. A Air  
DCP : 330 [S]Focused P. AT:300 HR: 95% TG:1-3V EP:25 ATR:P  
SR : 450 [S]4-Laser AT:120 HR: 96% TG:1-3V EP:18 ATR:L. A Air  
CLV : 18 [G]Hypr KClaw AT:200 HR: 65% TG:1-1S EP: 1 ATR:G. A Air  
TP : 0  
CP : 30  
SIZE: L

Geno Flame

-----

Imperial Force - Geno Type

Another plan for Geno Saurer

Length: 24.5m                   Base Zoids: Geno Saurer  
Weight: 115.0t                   Parts: None  
Speed: 270km/h                   Cost: 30000G

HP : 450  
EP : 45  
GEP : 4

SP : 260  
MM : 65  
IV : 560  
DF : 120 Base Weapon  
AM : 80 [S]ExpG BeamC AT:360 HR: 90% TG:1-3S EP:12 ATR:P  
DCP : 400 [S]Diffuse P. AT:250 HR: 85% TG:1-3A EP:20 ATR:P. A Air  
SR : 300 [A]Hypr EShld ESld: 400 TG:Self EP: 5 Use:Active  
CLV : 24 [G]Flame Claw AT:230 HR: 75% TG:1-1S EP: 4 ATR:G  
TP : 0  
CP : 45  
SIZE: L

#### Berserk Fury

-----  
Imperial Force - Fury Type  
Berserk Fury. Like Liger Zero  
Length: 22.7m Base Zoids: N/A  
Weight: 127.0t Parts: Z Core US WildZ data  
Speed: 340km/h Cost: 150000G

HP : 380  
EP : 40  
GEP : 5  
SP : 340  
MM : 70  
IV : 790  
DF : 100 Base Weapon  
AM : 70 [G]BusterClaw AT:280 HR: 60% TG:1-1S EP: 6 ATR:G  
DCP : 330 [S]Diffuse P. AT:250 HR: 85% TG:1-3A EP:25 WP: 0 ATR:P. A Air  
SR : 450 [A]E Shield ESld: 400 TG:Self EP: 5 Use:Active  
CLV : 20 [G]S Lsr CLaw AT:230 HR: 75% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 45  
SIZE: L

#### Strum Fury

-----  
Imperial Force - Fury Type  
Berserk Fury's armor for combats  
Length: 22.7m Base Zoids: Fury Series  
Weight: 134.0t Parts: Strum Unit  
Speed: 360km/h Cost: 10000G (CAU dev. only)

HP : 420  
EP : 40  
GEP : 5  
SP : 360  
MM : 75  
IV : 810  
DF : 130 Base Weapon  
AM : 75 [G]X Breaker AT:360 HR: 60% TG:1-1S EP: 8 ATR:G  
DCP : 390 [S]Diffuse P. AT:250 HR: 85% TG:1-3A EP:25 ATR:P. A Air  
SR : 450 [ ]N/A  
CLV : 23 [G]S Lsr Claw AT:250 HR: 75% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 40  
SIZE: L

Jagd Fury

-----  
Imperial Force - Fury Type

Berserk Fury's armor/ bombardment

Length: 22.7m                   Base Zoids: Fury Series  
Weight: 156.0t                   Parts: Jagd Unit  
Speed: 290km/h                   Cost: 10000G (CAU dev. only)

HP : 420  
EP : 40  
GEP : 5  
SP : 290  
MM : 65  
IV : 740  
DF : 130   Base Weapon  
AM : 80   [S]LR Cannon   AT:350 HR: 60% TG:2-3S EP:10 ATR:B. A Air  
DCP : 320 [S]Diffuse P. AT:250 HR: 85% TG:1-3A EP:25 ATR:P. A Air  
SR : 450 [S]MissilePod AT:170 HR: 90% TG:1-3B EP:15 ATR:M. Homing  
CLV : 24 [G]S Lsr Claw AT:210 HR: 75% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 40  
SIZE: L

Berserk Fury Z

-----  
Imperial Force - Fury Type

Berserk Fury. w/ high mobility

Length: 22.7m                   Base Zoids: Fury Series  
Weight: 125.0t                   Parts: ZF Unit  
Speed: 600km/h                   Cost: 50000G (CAU dev. only)

HP : 530  
EP : 50  
GEP : 20  
SP : 600  
MM : 80  
IV :1100  
DF : 150   Base Weapon  
AM : 75 [S]12-Missile AT:240 HR: 90% TG:1-3B EP:10 ATR:M. Homing  
DCP : 500 [S]Diffuse P. AT:250 HR: 85% TG:1-3A EP:25 ATR:P. A Air  
SR : 500 [ ]N/A  
CLV : 28 [G]S Lsr Claw AT:350 HR: 75% TG:1-1S EP:10 ATR:L/G  
TP : 0  
CP : 50  
SIZE: L

Geno Hydra

-----  
Other

Blood's. Improved Trinity Liger (what? it looks nothing like Liger)

Length: 26.6m                   Base Zoids: N/A  
Weight: 130.2t                   Parts: Z Core GH  
Speed: 340km/h                   Cost: 130000G

HP : 370  
EP : 40  
GEP : 5



SP : 340  
MM : 70  
IV : 740  
DF : 85 Base Weapon  
AM : 70 [S]Gatlg Head AT: 90 HR: 83% TG:1-2W EP:12 ATR:B  
DCP : 310 [G]SaucerHead AT:250 HR: 65% TG:1-1S EP: 8 ATR:G  
SR : 400 [S]Diffuse P. AT:250 HR: 85% TG:1-3A EP:25 ATR:P. A Air  
CLV : 24 [G]Claw Head AT:150 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 35  
SIZE: L

#### Geno Hydra KA

-----

#### Other

Large beam cannon & armor

Length: 26.1m Base Zoids: N/A  
Weight: 140.0t Parts: KA Unit  
Speed: 350km/h Cost: 50000G

HP : 430  
EP : 40  
GEP : 5  
SP : 350  
MM : 75  
IV : 750  
DF : 120 Base Weapon  
AM : 75 [S]Plasma Cn. AT:300 HR: 80% TG:1-3B EP:20 ATR:P  
DCP : 320 [S]Diffuse P. AT:250 HR: 85% TG:1-3A EP:25 ATR:P. A Air  
SR : 400 [ ]N/A  
CLV : 26 [G]Tail Claw AT:230 HR: 75% TG:1-1S EP: 3 ATR:G  
TP : 0  
CP : 30  
SIZE: L

#### Dark Spiner

-----

Imperial Force - Dark Spiner Type

New. Special weapons

Length: 22.3m Base Zoids: N/A  
Weight: 118.0t Parts: Z Core SP  
Speed: 240km/h Cost: 80000G

HP : 310  
EP : 37  
GEP : 4  
SP : 240  
MM : 60  
IV :1040  
DF : 85 Base Weapon  
AM : 65 [S]144mm MGun AT:140 HR: 95% TG:1-2N EP: 6 ATR:B  
DCP : 260 [S]2-Cannon AT:130 HR: 80% TG:1-3S EP: 3 ATR:B  
SR : 800 [S]JamngBlade AT:130 HR: 70% TG:1-3B EP:10 ATR:None. Confuse  
CLV : 18 [G]Elect.Fang AT:100 HR: 62% TG:1-1S EP: 5 ATR:G. Freeze  
TP : 0  
CP : 50  
SIZE: L

## Killer Spiner

-----

Imperial Force - Dark Spiner Type

Dark Spiner-Killer Dome Gattai

Length: 22.3m                    Base Zoids: Dark Spiner  
Weight: 148.5t                   Parts: KS Gatt.D  
Speed: 220km/h                   Cost: 10000G

HP : 380  
EP : 35  
GEP : 4  
SP : 260  
MM : 65  
IV : 560  
DF : 150    Base Weapon  
AM : 65    [S]Lsr Cannon AT:260 HR: 90% TG:1-3S EP:14 ATR:L  
DCP : 300    [S]Pulse LsrC AT:130 HR: 85% TG:1-1W EP:12 ATR:L  
SR : 300    [A]3D E.Radar HR:+ 50 TG:Ally-A EP: 2 Use:Active. Radar +A Air  
CLV : 21    [G]Giant Crab AT:200 HR: 70% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 60  
SIZE: L

## Gun Sniper

-----

Republic Force - Gun Sniper Type

W/ OS. For shooting & combat

Length: 11.9m                    Base Zoids: N/A  
Weight: 25.0t                    Parts: Z Core H2 Lmt. OS  
Speed: 220km/h                   Cost: 12000G

HP : 130    Weapon Rack  
EP : 20  
GEP : 2  
SP : 200  
MM : 60  
IV :1400  
DF : 20    Base Weapon  
AM : 50    [S]Beam M.Gun AT: 40 HR: 90% TG:1-3N EP: 3 ATR:P  
DCP : 95    [S]8-Misl Pod AT: 30 HR: 92% TG:1-3B EP: 8 ATR:M. Homing  
SR :1200    [S]SniprRifle AT: 70 HR: 95% TG:2-3S EP: 2 ATR:P  
CLV : 5    [G]AnchorClaw AT: 65 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

## Gun Sniper Weasel

-----

Republic Force - Gun Sniper Type

Gun Sniper. Fire/ radar function

Length: 11.9m                    Base Zoids: Gun Sniper  
Weight: 33.1t                    Parts: WW Unit  
Speed: 160km/h                   Cost: 5000G

HP : 150  
EP : 25  
GEP : 2

SP : 160  
MM : 60  
IV : 960  
DF : 35 Base Weapon  
AM : 60 [S]Beam M.Gun AT:180 HR: 90% TG:1-3N EP:10 ATR:P  
DCP : 100 [S]8-Misl Pod AT: 50 HR: 92% TG:1-3B EP: 8 ATR:M. Homing  
SR : 800 [S]MultiBm G. AT: 60 HR: 80% TG:1-2W EP: 5 ATR:P  
CLV : 6 [G]AnchorClaw AT:120 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 10  
SIZE: S

#### Gun Sniper LS

-----

Republic Force - Gun Sniper Type

Weasel Unit + more missiles

Length: 11.9m Base Zoids: Gun Sniper Weasel  
Weight: 60.0t Parts: WW Unit  
Speed: 120km/h Cost: 30000G

HP : 180  
EP : 30  
GEP : 2  
SP : 120  
MM : 70  
IV : 720  
DF : 40 Base Weapon  
AM : 60 [S]MissilePod AT: 65 HR: 92% TG:1-3B EP: 8 ATR:M. Homing  
DCP : 150 [S]Bm Gatling AT: 70 HR: 80% TG:1-2W EP: 6 ATR:P  
SR : 600 [S]Full Burst AT:160 HR: 80% TG:1-3A EP:16 ATR:M. Homing  
CLV : 12 [G]AnchorClaw AT:120 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 5  
SIZE: S

#### Gun Sniper NS

-----

Republic Force - Gun Sniper Type

Red gun sniper for Naomi

Length: 11.9m Base Zoids: Gun Sniper Weasel  
Weight: 25.0t Parts: None  
Speed: 200km/h Cost: 40000G

HP : 160  
EP : 30  
GEP : 2  
SP : 200  
MM : 80  
IV : 3200  
DF : 40 Base Weapon  
AM : 60 [S]Beam M.Gun AT: 80 HR: 90% TG:1-3N EP:10 ATR:P  
DCP : 160 [S]8-Misl Pod AT: 65 HR: 92% TG:1-3B EP: 8 ATR:M. Homing  
SR : 3000 [S]SniprRifle AT:160 HR: 95% TG:2-3S EP: 2 ATR:P  
CLV : 12 [G]AnchorClaw AT:120 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

Snipe Master

-----

Republic Force - Gun Sniper Type

Gun Sniper/ close range

Length: 12.0m                   Base Zoids: Gun Sniper  
Weight: 22.0t                   Parts: None  
Speed: 195km/h                 Cost: 12000G

HP : 150  
EP : 20  
GEP : 2  
SP : 195  
MM : 65  
IV :1695  
DF : 30   Base Weapon  
AM : 55   [G]ZanSmasher AT:100 HR: 75% TG:1-1S EP: 1 ATR:G  
DCP : 110 [S]SniprRifle AT: 80 HR: 97% TG:2-3S EP: 3 ATR:P  
SR :1500 [ ]N/A  
CLV : 8   [G]BiteFang   AT: 85 HR: 65% TG:1-1S EP: 0 ATR:G  
TP : 0  
CP : 20  
SIZE: S

Rev Raptor

-----

Imperial Force - Rev Raptor Type

Empire's. W/ OS. For combats

Length: 11.4m                   Base Zoids: N/A  
Weight: 23.5t                   Parts: Z Core GR Lmt. OS  
Speed: 210km/h                 Cost: 12000G

HP : 120   Weapon Rack  
EP : 20  
GEP : 2  
SP : 210  
MM : 65  
IV :1010  
DF : 20   Base Weapon  
AM : 50   [G]CountrSize AT: 70 HR: 70% TG:1-1S EP: 1 ATR:G  
DCP : 100 [ ]N/A  
SR : 800 [ ]N/A  
CLV : 5   [G]Hyper Claw AT: 60 HR: 75% TG:1-1S EP: 0 ATR:G  
TP : 0  
CP : 20  
SIZE: S

Rev Raptor PileBunker

-----

Imperial Force - Rev Raptor Type

Rev Raptor w/ PB Unit

Length: 11.4m                   Base Zoids: Rev Raptor  
Weight: 26.8t                   Parts: PB Unit  
Speed: 205km/h                 Cost: 4000G

HP : 150   Weapon Rack  
EP : 20  
GEP : 2

SP : 205  
MM : 60  
IV : 805  
DF : 25 Base Weapon  
AM : 60 [G]CountrSize AT:130 HR: 63% TG:1-1S EP: 1 ATR:G  
DCP : 120 [G]PileBunker AT:150 HR: 65% TG:1-1S EP: 3 ATR:G  
SR : 600 [ ]N/A  
CLV : 7 [G]Hyper Claw AT:100 HR: 75% TG:1-1S EP: 0 ATR:G  
TP : 0  
CP : 10  
SIZE: S

#### Hellrunner

-----  
Imperial Force - Small Type  
Empire's. Outstanding mobility

Length: 12.2m Base Zoids: N/A  
Weight: 17.5t Parts: Z Core ZN  
Speed: 500km/h Cost: 5000G

HP : 30 Weapon Rack  
EP : 6  
GEP : 1  
SP : 500  
MM : 40  
IV : 550  
DF : 18 Base Weapon  
AM : 50 [S]SGuide Msl AT: 25 HR: 75% TG:1-3S EP: 2 ATR:M  
DCP : 20 [ ]N/A  
SR : 50 [A]Hovering SP:+250 TG:Self EP: 4 WP: 0 Use:Active  
CLV : 1 [G]Go 4 Broke AT: 20 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 15  
SIZE: S

#### Ultra Saurus

-----  
Republic Force - Ultra Saurus Type  
Helic Rep's land-water Zoids  
Length: 50.0m Base Zoids: N/A  
Weight: 507.0t Parts: Z Core US  
Speed: 47 knots Cost: 280000G

HP :1300  
EP : 80  
GEP : 8  
SP : 50  
MM : 20  
IV : 450  
DF : 200 Base Weapon  
AM : 90 [S]8-Missile AT:200 HR: 94% TG:1-3B EP:10 ATR:M. Homing  
DCP : 600 [S]LinearCan. AT:280 HR: 60% TG:2-3N EP:20 ATR:B  
SR : 400 [ ]N/A  
CLV : 28 [G]Hyper Fang AT:300 HR: 50% TG:1-1S EP: 5 ATR:G  
TP : 0  
CP : 200  
SIZE: XL

Gordos

-----

Republic Force - Gordos Type

Beam battles/ data gathering

Length: 30.3m                   Base Zoids: N/A  
Weight: 199.0t                   Parts: Z Core H1  
Speed: 80km/h                   Cost: 55000G

HP : 250  
EP : 25  
GEP : 3  
SP : 80  
MM : 40  
IV :1080  
DF : 27 Base Weapon  
AM : 60 [S]Beam Gun AT: 80 HR: 85% TG:1-2S EP: 3 ATR:P  
DCP : 120 [S]Railgun AT: 70 HR: 90% TG:1-3S EP: 3 ATR:B  
SR :1000 [A]GPS MDetec SR=1000 TG:Ally-S EP: 2 Use:Active. Magnetic  
CLV : 8 [G]H BiteFang AT: 80 HR: 63% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 60  
SIZE: LL

Gordos Long Range

-----

Republic Force - Gordos Type

Accurate long-range firing

Length: 30.3m                   Base Zoids: Gordos  
Weight: 216.8t                   Parts: GC Set  
Speed: 60km/h                   Cost: 10000G

HP : 250  
EP : 25  
GEP : 3  
SP : 60  
MM : 35  
IV :1060  
DF : 47 Base Weapon  
AM : 60 [S]4ShockCan. AT:140 HR: 70% TG:1-2S EP: 4 ATR:B  
DCP : 140 [S]LR Cannon AT:140 HR: 90% TG:2-3S EP: 4 ATR:B  
SR :1000 [A]GPs MDetec SR=1000 TG:Ally-S EP: 2 Use:Active. Magnetic  
CLV : 10 [G]H BiteFang AT:150 HR: 63% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: LL

Red Horn

-----

Imperial Force - Horn Type

For battles against Gojulas

Length: 20.8m                   Base Zoids: N/A  
Weight: 94.0t                   Parts: Z Core ZN  
Speed: 130km/h                   Cost: 48000G

HP : 240 Weapon Rack  
EP : 25  
GEP : 3

SP : 130  
MM : 50  
IV : 430  
DF : 30 Base Weapon  
AM : 90 [S]3Linear C. AT:130 HR: 80% TG:1-3S EP: 5 ATR:B  
DCP : 150 [S]MissilePod AT: 65 HR: 90% TG:1-3V EP: 3 ATR:M. Homing  
SR : 300 [S]AAir BeamC AT:110 HR: 85% TG:1-2S EP: 6 ATR:P. A Air  
CLV : 8 [G]CrushrHorn AT:140 HR: 63% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 50  
SIZE: L

Red Horn BG

-----

Imperial Force - Horn Type

Beam Gatling guns

Length: 20.8m Base Zoids: Red Horn  
Weight: 102.0t Parts: BG Unit  
Speed: 130km/h Cost: 12000G

HP : 240 Weapon Rack  
EP : 25  
GEP : 3  
SP : 130  
MM : 50  
IV : 430  
DF : 40 Base Weapon  
AM : 90 [S]3Linear C. AT:130 HR: 80% TG:1-3S EP: 5 ATR:B  
DCP : 160 [S]Missl Pod AT: 65 HR: 90% TG:1-3V EP: 3 ATR:M. Homing  
SR : 300 [S]Beam Gatlg AT: 90 HR: 83% TG:1-2N EP:10 ATR:P  
CLV : 10 [G]CrushrHorn AT:170 HR: 63% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 45  
SIZE: L

Dark Horn

-----

Imperial Force - Horn Type

Improved Red Horn

Length: 20.1m Base Zoids: Red Horn  
Weight: 115.0t Parts: None  
Speed: 130km/h Cost: 10000G

HP : 300 Weapon Rack  
EP : 30  
GEP : 3  
SP : 130  
MM : 50  
IV : 530  
DF : 70 Base Weapon  
AM : 90 [S]3Linear C. AT:220 HR: 80% TG:1-3S EP:10 ATR:B  
DCP : 200 [S]Missl. Pod AT:100 HR: 90% TG:1-2S EP:12 ATR:M. Homing  
SR : 400 [S]Beam Gatlg AT: 90 HR: 83% TG:1-2W EP:12 ATR:P  
CLV : 13 [G]CrushrHorn AT:200 HR: 63% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 55  
SIZE: L

Dark Horn HS

-----

Imperial Force - Horn Type

Harry's. Beam cannon/ Vulcan

Length: 20.1m                   Base Zoids: Dark Horn  
Weight: 126.0t                   Parts: HS Set  
Speed: 130km/h                   Cost: 5000G

HP : 320  
EP : 30  
GEP : 3  
SP : 130  
MM : 50  
IV : 530  
DF : 70   Base Weapon  
AM : 90   [S]3Linear C. AT:220 HR: 80% TG:1-2S EP:10 ATR:B  
DCP : 200 [S]HybdVulcan AT:100 HR: 80% TG:1-3N EP:14 ATR:B/P  
SR : 400 [S]Beam Cann. AT:230 HR: 85% TG:1-3S EP:17 ATR:P  
CLV : 14 [G]CrushrHorn AT:200 HR: 63% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 50  
SIZE: L

Iguan

-----

Imperial Force - Small Type

Improved captured Godos

Length: 10.4m                   Base Zoids: Godos  
Weight: 23.6t                   Parts: None  
Speed: 200km/h                   Cost: 3000G

HP : 80   Weapon Rack  
EP : 12  
GEP : 2  
SP : 200  
MM : 80  
IV : 250  
DF : 17   Base Weapon  
AM : 55 [S]Impact Gun AT: 30 HR: 85% TG:1-2S EP: 1 ATR:B  
DCP : 50 [ ]N/A  
SR : 50 [A]Thruster   MM:+ 50 TG:Self EP: 1 Use:Active  
CLV : 2 [G]CrushrVice AT: 40 HR: 70% TG:1-1S EP:10 ATR:G  
TP : 0  
CP : 18  
SIZE: S

Godos

-----

Republic Force - Small Type

Fighting spirit/ good weapons

Length: 8.6m                   Base Zoids: N/A  
Weight: 23.0t                   Parts: Z Core H1  
Speed: 150km/h                   Cost: 10000G

HP : 80   Weapon Rack  
EP : 12 [ A]  
GEP : 2 [0A]



SP : 150 [0A]  
MM : 80 [ A]  
IV : 150  
DF : 15 Base Weapon  
AM : 60 [S]Sm BmCann. AT: 38 HR: 85% TG:1-2S EP: 2 ATR:P  
DCP : 50 [ ]N/A  
SR : 100 [ ]N/A  
CLV : 2 [G]CrushrClaw AT: 35 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

Gojulas (I'm pretty darn sure it's supposed to be Godzilla)

-----

Republic Force - Gojulas Type

Sharp tusks and long tail

Length: 26.0m Base Zoids: N/A  
Weight: 230.0t Parts: Z Core ZG  
Speed: 75km/h Cost: 70000G

HP : 350 Weapon Rack  
EP : 28  
GEP : 3  
SP : 75  
MM : 50  
IV : 275  
DF : 70 Base Weapon  
AM : 75 [G]CrushrClaw AT:150 HR: 81% TG:1-1S EP: 0 ATR:G  
DCP : 200 [S]Beam Gun AT:100 HR: 98% TG:1-2S EP: 3 ATR:P  
SR : 200 [ ]N/A  
CLV : 18 [G]Hyper Fang AT:200 HR: 75% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 60  
SIZE: LL

Gofulas the Ogre

-----

Republic Force - Gojulas Type

With integrated Organoid Sys

Length: 34.6m Base Zoids: Gojulas  
Weight: 287.0t Parts: Norm. OS  
Speed: 125km/h Cost: 80000G

HP : 500  
EP : 50  
GEP : 5  
SP : 125  
MM : 45  
IV : 475  
DF : 120 Base Weapon  
AM : 85 [G]CrushrClaw AT:180 HR: 70% TG:1-1S EP: 1 ATR:G  
DCP : 350 [S]4ShockCan. AT:180 HR: 70% TG:1-2S EP: 0 ATR:B  
SR : 350 [S]BusterCan. AT:350 HR: 60% TG:2-3S EP:10 ATR:B  
CLV : 20 [G]Hyper Fang AT:200 HR: 68% TG:1-1S EP: 3 ATR:G  
TP : 0  
CP : 60  
SIZE: LL

Gojulas Gunner

-----

Republic Force - Gojulas Type

Long-range buster cannons

Length: 34.6m                   Base Zoids: Gojulas  
Weight: 260.0t                 Parts: GC Set  
Speed: 60km/h                 Cost: 20000G

HP : 350  
EP : 33  
GEP : 3  
SP : 60  
MM : 45  
IV : 360  
DF : 75   Base Weapon  
AM : 75   [G]CrushrClaw AT:180 HR: 70% TG:1-1S EP: 1 ATR:G  
DCP : 250   [S]4ShockCan. AT:180 HR: 70% TG:1-2S EP: 0 ATR:B  
SR : 300   [S]LR Cannon AT:300 HR: 80% TG:2-3S EP:14 ATR:B  
CLV : 20   [G]Hyper Fang AT:200 HR: 68% TG:1-1S EP: 3 ATR:G  
TP : 0  
CP : 55  
SIZE: LL

Gojulas Giga

-----

Republic Force - Gojulas Type

Unbelievable ability

Length: 29.5m                   Base Zoids: N/A  
Weight: 200.0t                 Parts: Z Core GG GGW data  
Speed: 95km/h                 Cost: 120000G

HP : 500  
EP : 45  
GEP : 6  
SP : 180  
MM : 60  
IV : 580  
DF : 150   Base Weapon  
AM : 80   [G]HP Maniptr AT:280 HR: 75% TG:1-1S EP: 1 ATR:G  
DCP : 450   [G]CrushrTail AT:280 HR: 65% TG:1-1W EP: 4 ATR:G  
SR : 400   [A]Hypr EShld Esld: 300 TG:Self EP: 5 Use:Active  
CLV : 22   [G]CrushrFang AT:320 HR: 65% TG:1-1S EP: 3 ATR:G  
TP : 0  
CP : 60  
SIZE: LL

Gojulas Giga Cannon

-----

Republic Force - Gojulas Type

Buster Eagle turrets/ bombard

Length: 29.5m                   Base Zoids: Gojulas Giga  
Weight: 215.4t                 Parts: GC Gatt.D  
Speed: 75km/h                 Cost: 20000G

HP : 700  
EP : 50  
GEP : 5

SP : 75  
MM : 60  
IV : 475  
DF : 150 Base Weapon  
AM : 80 [G]HP Manip. AT:300 HR: 75% TG:1-1S EP: 1 ATR:G  
DCP : 500 [G]CrushrTail AT:280 HR: 65% TG:1-1W EP: 4 ATR:G  
SR : 400 [S]Buster Cn. AT:380 HR: 75% TG:1-3S EP:13 ATR:B. A Air  
CLV : 24 [G]CrushrFang AT:320 HR: 65% TG:1-1S EP: 3 ATR:G  
TP : 0  
CP : 50  
SIZE: LL

### Leo Blaze

-----

BLOX - Single Form

Lion type/ surprise attacks

Length: 11.3m Base Zoids: N/A  
Weight: 18.0t Parts: Z Core BX  
Speed: 220km/h Cost: 8000G

HP : 140 Weapon Rack  
EP : 25 [ A]  
GEP : 3 [0A]  
SP : 220 [0A]  
MM : 70 [ A]  
IV : 520  
DF : 35 Base Weapon  
AM : 55 [G]S Lsr Claw AT:100 HR:110% TG:1-1S EP: 2 ATR:L/G  
DCP : 140 [G]Zan Blade AT:130 HR: 81% TG:1-1S EP: 3 ATR:G  
SR : 300 [A]E Shield Esld: 100 TG:Self EP: 3 Use:Active  
CLV : 6 [G]Bite Fang AT: 80 HR: 87% TG:1-1S EP: 0 ATR:G  
TP : 0  
CP : 30  
SIZE: S

### Unenlagia

-----

BLOX - Single Form

Mid & long-range battles

Length: 11.5m Base Zoids: N/A  
Weight: 18.5t Parts: Z Core BX  
Speed: 185km/h Cost: 8000G

HP : 140 Weapon Rack  
EP : 25 [ A]  
GEP : 3 [0A]  
SP : 195 [0A]  
MM : 60 [ A]  
IV : 795  
DF : 35 Base Weapon  
AM : 50 [G]S Lsr Claw AT:100 HR:102% TG:1-1S EP: 3 ATR:L/G  
DCP : 140 [S]Handgun AT: 65 HR:120% TG:1-2N EP: 4 ATR:B  
SR : 600 [S]Tail Rifle AT:100 HR:139% TG:2-3S EP: 3 ATR:B  
CLV : 6 [G]Bite Fang AT: 80 HR: 84% TG:1-1S EP: 0 ATR:G  
TP : 0  
CP : 30  
SIZE: S

Mosasledge

-----

BLOX - Single Form

Water/thunderbolt battles

Length: 12.2m                   Base Zoids: N/A  
Weight: 15.0t                   Parts: Z Core BX  
Speed: 60 knots                Cost: 8000G

HP : 140   Weapon Rack  
EP : 25   [ A]  
GEP : 3   [0A]  
SP : 100   [0A]  
MM : 20   [ A]  
IV : 200  
DF : 35   Base Weapon  
AM : 60   [S]TorpedoPod AT: 45 HR:135% TG:1-3V EP: 3 ATR:M. Water  
DCP : 120 [G]Tail SAW   AT:130 HR:105% TG:1-1S EP: 3 ATR:G  
SR : 100 [A]Ion Boost SP:+300 TG:Self EP: 1 Use:Active  
CLV : 6   [G]Bite Fang   AT:100 HR: 97% TG:1-1S EP: 0 ATR:G  
TP : 0  
CP : 30  
SIZE: S

Nightwise

-----

BLOX - Single Form

Flying Zoids/night battles

Length: 3.3m                   Base Zoids: N/A  
Weight: 15.0t                   Parts: Z Core BX  
Speed: Mach 3.1                Cost: 8000G

HP : 140   Weapon Rack  
EP : 25   [0A]  
GEP : 3   [ A]  
SP :3100 [ A]  
MM : 10   [ A]  
IV :5100  
DF : 27   Base Weapon  
AM : 40   [S]MissilePod AT: 65 HR: 92% TG:1-3B EP: 8 ATR:M. A Air Homing  
DCP : 120 [A]IR CSensor SR:+1000 TG:Self EP: 0 Use:Active  
SR :2000 [A]Ion Boost SP:+ 500 TG:Self EP: 1 Use:Active  
CLV : 6   [G]Crush Claw AT: 75 HR: 75% TG:1-1S EP: 0 ATR:G. A Air  
TP : 0  
CP : 20  
SIZE: S

Flyscissors

-----

BLOX - Single Form

Flying Chimera/ combats

Length: 13.0m                   Base Zoids: N/A  
Weight: 16.0t                   Parts: Z Core BX  
Speed: Mach 2.8                Cost: 9000G

HP : 150   Weapon Rack  
EP : 27   [ A]  
GEP : 3   [0A]

SP :2800 [0A]  
MM : 15 [ A]  
IV :3100  
DF : 30 Base Weapon  
AM : 40 [G]X Scissors AT:160 HR: 90% TG:1-1S EP: 2 ATR:G. A Air  
DCP : 150 [G]X Claws AT: 85 HR:112% TG:1-1S EP: 0 ATR:G. A Air  
SR : 300 [G]Smash Tail AT:120 HR: 97% TG:1-1S EP: 1 ATR:G. A Air  
CLV : 7 [G]StrikeClaw AT:120 HR:112% TG:1-1S EP: 1 ATR:G. A Air  
TP : 0  
CP : 20  
SIZE: S

#### Shell Karn

-----  
BLOX - Single Form

Chimera. Power of gorilla

Length: 5.2m Base Zoids: N/A  
Weight: 18.0t Parts: Z Core BX  
Speed: 80km/h Cost: 9000G

HP : 150 Weapon Rack  
EP : 27 [ A]  
GEP : 3 [0A]  
SP : 80 [0A]  
MM : 50 [ A]  
IV : 180  
DF : 37 Base Weapon  
AM : 85 [S]EM Cannon AT: 30 HR: 60% TG:1-2S EP: 7 ATR:None. Freeze  
DCP : 150 [G]H Knuckle AT:150 HR: 65% TG:1-1S EP: 1 ATR:G  
SR : 100 [ ]N/A  
CLV : 7 [G]Bite Fang AT: 90 HR: 75% TG:1-1S EP: 0 ATR:G  
TP : 0  
CP : 30  
SIZE: S

#### Diplo Guns

-----  
BLOX - Single Form

Amphibian-marine/ long-range

Length: 13.0m Base Zoids: N/A  
Weight: 15.0t Parts: Z Core BX  
Speed: 50 knots Cost: 9000G

HP : 150 Weapon Rack  
EP : 27 [ A]  
GEP : 3 [0A]  
SP : 200 [0A]  
MM : 15 [ A]  
IV : 300  
DF : 35 Base Weapon  
AM : 60 [S]Railcannon AT:120 HR:114% TG:1-3S EP: 6 ATR:B. A Air  
DCP : 150 [ ]N/A  
SR : 100 [A]Ion Boost SP:+500 TG:Self EP: 1 Use:Active  
CLV : 7 [G]DiploCuttr AT: 80 HR: 91% TG:1-1S EP: 0 ATR:G. A Air  
TP : 0  
CP : 20  
SIZE: S

Demon's Head

-----

BLOX - Single Form

Chimera/ electromagnetic

Length: 12.0m                   Base Zoids: N/A  
Weight: 22.0t                   Parts: Z Core BX  
Speed: 80km/h                   Cost: 9000G

HP : 150   Weapon Rack  
EP : 27   [ A]  
GEP : 3   [0A]  
SP : 80   [0A]  
MM : 40   [ A]  
IV : 180  
DF : 35   Base Weapon  
AM : 70   [G]MagnetClaw AT: 85 HR: 84% TG:1-1S EP: 0 ATR:G  
DCP : 150 [G]MagnasSpear AT:140 HR: 91% TG:1-1S EP: 3 ATR:G  
SR : 100 [G]MagnasTail AT:130 HR: 84% TG:1-1S EP: 1 ATR:G  
CLV : 7   [G]MagnasFang AT:150 HR: 81% TG:1-1S EP: 2 ATR:G  
TP : 0  
CP : 30  
SIZE: S

Guysack

-----

Republic Force - Insect Type

Solo action/ surprise attack

Length: 10.0m                   Base Zoids: N/A  
Weight: 22.0t                   Parts: Z Core IS  
Speed: 120km/h                   Cost: 10000G

HP : 60   Weapon Rack  
EP : 15  
GEP : 2  
SP : 120  
MM : 100  
IV :1320  
DF : 15   Base Weapon  
AM : 60   [S]Beam Rifle AT: 40 HR: 90% TG:1-3S EP: 5 ATR:P  
DCP : 40   [ ]N/A  
SR :1200 [A]Smoke Unit AT: Eva:+ 30 TG:Self EP: 1 Use:Active  
CLV : 4   [G]Lsr Claw AT: 37 HR: 67% TG:1-1S EP: 3 ATR:L/G  
TP : 0  
CP : 18  
SIZE: S

Molga

-----

Imperial Force - Insect Type

Insect-shape/ charging enemy

Length: 11.8m                   Base Zoids: N/A  
Weight: 19.7t                   Parts: Z Core ZN  
Speed: 200km/h                   Cost: 6000G

HP : 50   Weapon Rack  
EP : 10  
GEP : 2

SP : 200  
MM : 60  
IV : 400  
DF : 23 Base Weapon  
AM : 90 [S]Gatling AT: 20 HR: 80% TG:1-3W EP: 3 ATR:B  
DCP : 20 [ ]N/A  
SR : 200 [ ]N/A  
CLV : 1 [G]Go 4 Broke AT: 25 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 20  
SIZE: S

#### Cannonry Molga

-----  
Imperial Force - Insect Type  
Cannonry Unit/ long-range  
Length: 11.8m Base Zoids: Molga  
Weight: 24.6t Base Zoids: Cannonry U  
Speed: 180km/h Cost: 2000G

HP : 50 Weapon Rack  
EP : 15  
GEP : 2  
SP : 180  
MM : 60  
IV : 480  
DF : 23 Base Weapon  
AM : 90 [S]Gatling AT: 20 HR: 80% TG:1-1W EP: 3 ATR:B  
DCP : 30 [S]CannonUnit AT: 50 HR: 80% TG:1-3S EP: 1 ATR:B  
SR : 300 [ ]N/A  
CLV : 2 [G]Go 4 Broke AT: 30 HR: 60% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 15  
SIZE: S

#### Saicurtis

-----  
Imperial Force - Insect Type  
Flying Zoids for airraids  
Length: 11.9m Base Zoids: N/A  
Weight: 17.4t Parts: Z Core IS  
Speed: 390km/h Cost: 18000G

HP : 50 Weapon Rack  
EP : 10  
GEP : 2  
SP : 390  
MM : 80  
IV :1890  
DF : 15 Base Weapon  
AM : 60 [S]2Beam Can. AT: 40 HR: 85% TG:1-2S EP: 3 ATR:P. A Air  
DCP : 20 [S]Sm Beam C. AT: 30 HR: 85% TG:1-3V EP: 4 ATR:P. A Air  
SR :1500 [ ]N/A  
CLV : 2 [G]Go 4 Broke AT: 30 HR: 70% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 12  
SIZE: S

Double Swords

-----  
Republic Force - Insect Type

Helicopter-shape/ airraids

Length: 11.6m                   Base Zoids: Saicurtis  
Weight: 19.7t                   Parts: None  
Speed: 415km/h                  Cost: 2000G

HP : 50   Weapon Rack  
EP : 10  
GEP : 2  
SP : 180  
MM : 100  
IV :2180  
DF : 17   Base Weapon  
AM : 60   [S]4-Mchn.Gun AT: 18 HR: 80% TG:1-3W EP: 1 ATR:B. A Air  
DCP : 30   [S]2 BmCannon AT: 40 HR: 85% TG:1-2S EP: 2 ATR:P. A Air  
SR :2000   [ ]N/A  
CLV : 2   [G]BreakSword AT: 35 HR: 70% TG:1-1S EP: 1 ATR:G. A Air  
TP : 0  
CP : 12  
SIZE: S

Killer Dome

-----  
Imperial Force - Small Type

Front line/ particle beam device

Length: 6.0m                   Base Zoids: N/A  
Weight: 35.0t                  Parts: Z Core SS  
Speed: 38 knots                Cost: 9000G

HP : 80   Weapon Rack  
EP : 10  
GEP : 2  
SP : 150  
MM : 40  
IV :3150  
DF : 23   Base Weapon  
AM : 90   [S]Lsr Cannon AT: 45 HR: 85% TG:1-3V EP: 3 ATR:L  
DCP : 60   [S]Pulse LsrC AT: 25 HR: 85% TG:1-1W EP: 6 ATR:L  
SR :3000   [A]3D E.Radar HR:+ 50 G:Self EP: 2 Use:Active. Radar +A Air  
CLV : 4   [G]Giant Crab AT: 35 HR: 70% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 15  
SIZE: S

Cannon Tortoise

-----  
Republic Force - Small Type

Large cannon turret/ long-range

Length: 9.9m                   Base Zoids: N/A  
Weight: 33.6t                  Parts: Z Core H1  
Speed: 100km/h                 Cost: 10000G

HP : 60   Weapon Rack  
EP : 15  
GEP : 2



SP : 100  
MM : 40  
IV : 400  
DF : 25 Base Weapon  
AM : 90 [S]LC Chgd P. AT: 35 HR: 80% TG:1-3V EP: 3 ATR:P  
DCP : 40 [ ]N/A  
SR : 300 [ ]N/A  
CLV : 2 [G]Go 4 Broke AT: 40 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 25  
SIZE: S

Cannon Tortoise BC

-----  
Republic Force - Small Type

W/ large beam cannon

Length: 9.9m Base Zoids: Cannon Tortoise  
Weight: 38.3t Parts: Lg Cal. BC  
Speed: 80km/h Cost: 5000G

HP : 100 Weapon Rack  
EP : 15  
GEP : 2  
SP : 80  
MM : 35  
IV :1280  
DF : 25 Base Weapon  
AM : 90 [S]LC Chgd P. AT: 35 HR: 80% TG:1-3V EP: 3 ATR:P  
DCP : 50 [S]Lg Beam C. AT: 45 HR: 85% TG:1-3S EP: 5 ATR:P  
SR :1200 [ ]N/A  
CLV : 3 [G]Go 4 Broke AT: 55 HR: 70% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 15  
SIZE: S

Gator

-----  
Imperial Force - Small Type

Derange enemy at reconnce.

Length: 11.8m Base Zoids: N/A  
Weight: 19.9t Parts: Z Core ZN  
Speed: 200km/h Cost: 6000G

HP : 40 Weapon Rack  
EP : 10  
GEP : 2  
SP : 200  
MM : 50  
IV :1400  
DF : 15 Base Weapon  
AM : 60 [S]Sm Beam C. AT: 23 HR: 90% TG:1-2S EP: 2 ATR:P  
DCP : 20 [ ]N/A  
SR :1200 [A]GPS MDetec SR:500 TG:Ally-S EP: 2 Use:Active. Magnetic  
CLV : 1 [G]Go 4 Broke AT: 20 HR: 65% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 18  
SIZE: S

Stealth Viper

-----

Republic Force - Reptile Type

Snake-shaped sniper

Length: 20.8m                   Base Zoids: N/A  
Weight: 23.6t                   Parts: Z Core H1  
Speed: 180km/h                 Cost: 10000G

HP : 80   Weapon Rack  
EP : 15  
GEP : 2  
SP : 180  
MM : 80  
IV : 980  
DF : 5   Base Weapon  
AM : 65 [S]Vulcan       AT: 30 HR: 85% TG:1-3V EP: 1 ATR:B  
DCP : 60 [S]Hvy M.Gun   AT: 40 HR: 85% TG:1-1S EP: 0 ATR:B  
SR : 800 [S]Sm LsrMGun AT: 30 HR: 85% TG:1-1W EP: 3 ATR:L  
CLV : 3 [G]Go 4 Broke AT: 35 HR: 70% TG:1-1S EP: 1 ATR:G  
TP : 0  
CP : 15  
SIZE: M

Redler

-----

Imperial Force - Flying Type

Air-battle dragon

Length: 17.0m                   Base Zoids: N/A  
Weight: 36.0t                   Parts: Z Core FL  
Speed: Mach 2.8                 Cost: 10000G

HP : 80   Weapon Rack  
EP : 15  
GEP : 2  
SP :3000  
MM : 10  
IV :3300  
DF : 18   Base Weapon  
AM : 30 [G]StrikeClaw AT: 50 HR: 75% TG:1-1S EP: 0 ATR:G. A Air  
DCP : 60 [ ]N/A  
SR : 300 [ ]N/A  
CLV : 5 [G]LaserBlade AT: 75 HR: 70% TG:1-1S EP: 3 ATR:L/G. A Air  
TP : 0  
CP : 20  
SIZE: M

Redler BoosterCannon

-----

Imperial Force - Flying Type

Redler w/ booster cannon

Length: 17.0m                   Base Zoids: Redler  
Weight: 38.2t                   Parts: BC Set  
Speed: Mach 3.3                 Cost: 5000G

HP : 150   Weapon Rack  
EP : 20  
GEP : 2

SP :3300  
MM : 10  
IV :3600  
DF : 20 Base Weapon  
AM : 35 [S]BeamCannon AT:130 HR: 85% TG:1-3S EP:10 ATR:P. A Air  
DCP : 120 [ ]N/A  
SR : 300 [A]Booster SP:+500 TG:Self EP: 1 Use:Active  
CLV : 9 [G]StrikeClaw AT:100 HR: 75% TG:1-1S EP: 0 ATR:G. A Air  
TP : 0  
CP : 18  
SIZE: M

#### Redler Interceptor

-----  
Imperial Force - Flying Type  
Improved Redler  
Length: 17.0m Base Zoids: Redler  
Weight: 39.5t Parts: None  
Speed: Mach 3.0 Cost: 30000G

HP : 200 Weapon Rack  
EP : 25  
GEP : 2  
SP :3000  
MM : 20  
IV :3450  
DF : 25 Base Weapon  
AM : 40 [S]Cannon AT: 90 HR: 90% TG:1-3S EP: 8 ATR:B  
DCP : 180 [ ]N/A  
SR : 450 [A]Booster SP:+400 TG:Self EP: 1 Use:Active  
CLV : 10 [G]AnchorClaw AT:130 HR: 75% TG:1-1S EP: 1 ATR:G. A Air  
TP : 0  
CP : 15  
SIZE: M

#### Pteras

-----  
Republic Force - Flying Type  
Antiaircraft/ airraids  
Length: 10.3m Base Zoids: N/A  
Weight: 21.6t Parts: Z Core FL  
Speed: Mach 2.0 Cost: 7000G

HP : 55 Weapon Rack  
EP : 15  
GEP : 2  
SP :2000  
MM : 10  
IV :3000  
DF : 20 Base Weapon  
AM : 50 [S]Vulcan AT: 30 HR: 90% TG:1-3V EP: 1 ATR:B. A Air  
DCP : 40 [S]2-Missile AT: 40 HR: 90% TG:1-2S EP: 1 ATR:M. A Air Homing  
SR :1000 [ ]N/A  
CLV : 2 [G]Go 4 Broke AT: 30 HR: 70% TG:1-1S EP: 1 ATR:G. A Air  
TP : 0  
CP : 20  
SIZE: S

Pteras Bomber

-----

Republic Force - Flying Type

Pteras with Bomber Unit

Length: 10.3m                   Base Zoids: Pteras  
Weight: 27.6t                   Parts: Bomber U  
Speed: Mach 1.2                 Cost: 3000G

HP : 60   Weapon Rack  
EP : 15  
GEP : 2  
SP :1200  
MM : 10  
IV :2700  
DF : 20   Base Weapon  
AM : 50   [S]Vulcan         AT: 30 HR: 90% TG:1-3V EP: 1 ATR:B. A Air  
DCP : 40   [S]2-Missile        AT: 50 HR: 90% TG:1-2S EP: 1 ATR:M. A Air Homing  
SR :1500   [S]ARaid Misl        AT: 65 HR: 85% TG:1-3S EP: 1 ATR:M. Homing  
CLV : 4    [G]Go 4 Broke       AT: 50 HR: 67% TG:1-1S EP: 1 ATR:G. A Air  
TP : 0  
CP : 13  
SIZE: S

Pteras Radome

-----

Republic Force - Flying Type

Reconnaissance/ 3D Radome

Length: 10.3m                   Base Zoids: Pteras  
Weight: 23.4t                   Parts: Radome U  
Speed: Mach 2.1                 Cost: 5000G

HP : 140   Weapon Rack  
EP : 15  
GEP : 2  
SP :2100  
MM : 15  
IV :4100  
DF : 20   Base Weapon  
AM : 40   [S]Vulcan         AT: 30 HR: 90% TG:1-3V EP: 1 ATR:B. A Air  
DCP : 100   [S]2-Missile        AT: 50 HR: 90% TG:1-2S EP: 1 ATR:M. A Air Homing  
SR :2000   [A]3D Radome        HR:+ 50 TG:Ally-A EP: 2 Use:Active. Radar +A Air  
CLV : 5    [G]Go 4 Broke       AT: 55 HR: 70% TG:1-1S EP: 1 ATR:G. A Air  
TP : 0  
CP : 20  
SIZE: S

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Gustav

-----

Republic Force - Moving Fort Type

Hard skeleton/ transportation

Length: 14.7m  
Weight: 9.36t  
Speed: 135km/h

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