Zoids Saga (Import) Zoids List

by Soren Kanzaki   Updated to v1.1 on May 14, 2002

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Zoids Saga Zoid Data v.1.1
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Section 1: Overview
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    Ah, Zoids Saga.  A great game, even if you don't speak or read Japanese
(before anyone asks, no, I don't read or speak the language, but I know a
little.  Enough to do some rough translations and put this guide out.)  Of
course, one of things that makes it so fun to play and enhances the
replayability is the quest to collect Zoid data.  What's that, you ask?
Well, if you go to a Zoid construction/repair shop, and if you have the Zoid
data for a given Zoid model as well as the required construction components
and money, you can build the Zoid in question.  There are 143 different Zoids
in the game, and you can build each one of them, from Ban's Shield Liger BS
to Bit's Liger Zero Panzer, and all the boss Zoids.  This doesn't include a
few dummy Zoids used in cinematic sequences, but you can actually build a few
of them, should you choose to cheat ...

    I'm not sure whether or not a translation will be released (we can hope),
but until then, this guide serves as a reference for fans out there who are
playing the game.  Again, these are my translations, and therefore possibly
inaccurate (ask me how I got from Keenitsuhi Urufu to Konig Wolf ...).

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Section 2: Version History
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    0.8 (3/11/2002): Preliminary draft.  I still haven't finished the game,
but there's a lot of data here already.  From the message boards on Gamefaqs,
people really want the info, so ...  Also, only the Republic Build
Requirements are up.

    0.9 (3/13/2002): Finished the game ... I think.  Added 49 new Zoids:
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Berserk Furher Z, Berserk Furher, Blade Liger AB, Blade Liger BS,
Buratsudeidoomon, Cannon Tortoise OS, Dark Horn HS, Death Saurer, Death
Stinger OS, Death Stinger, Dibison TS, Elephander AG, Gator Radome S, Geno
Haidora KA, Geno Haidora, Geno Shizaasu, Geno Trooper, Genobreaker GS,
Genobreaker RS, Genobreaker, Genosaurer BS, Gojulas AS, Gojulas G Ooka,
Gojulas GS, Gun Sniper NS, Gun Sniper W2, Guysack Stinger, Hammerhead VL,
Hammerhead, Iron Kong SS, Kurobekotsu, Liger Zero X, Lightning Saix A, Mad
Thunder, Protobreaker, Psycho Genosaurer, Redler FS, Saber Tiger GS, Saber
Tiger RS, Salamander F2, Salamander FS, Salamander, Shield Liger BS, Spark
Liger, Storm Furher, Super Genosaurer, Ultrasaurus, and Wardick.

Added Imperial Build Requirements, Royal Build Requirements, and Emperor's
Troop Build Requirements sections. Added Emperor's Troop section, hidden
Zoids section. Corrected the position of the Maccurtis, and the translation
for Geno Types, Leon Service Type, Leena Service Type, Subarutsu Service
Type, Trinity Liger BA (Burning Armor) and Command Wolf Urban Service Type.
Added one authorization (www.cheats.de).

    1.0 (3/15/2002): Added one authorization (www.neoseeker.com). Corrected
Silver Liger Zero. Added Berserk Furher Y, Brachios, Dark Spiner, Dark
Spiner DCS, Zaber Tiger. Corrected the Saber Tiger/Zaber Tiger distinction
(see Miscellaneous), Subaru. That should be every one of them (check the
Miscellaneous section for details)! Therefore, this is the final version of
this list unless new information pops up ... how nice that it's version 1.0,
ne?

    1.1 (5/14/2002): Corrected the Zaber Tiger AT, Zaber Tiger FT, and
Lightning Saix build requirements. Added Liger Zero conversion, Berserk
Furher conversion, Elephander conversion. Corrected Schubaltz, Gojulas AS,
Redler IC, Implant Data, Kogata, Bloody Demon, Keroberos, Gojulas G Ogre,
Gordos Long Range Attack Variant, Specular OS, Geno Hydra, Geno Scissors
translation (the last thanks to bpcarty@unity.ncsu.edu). Added Maximum Zoid
count (78). Corrected Heavenly King names. Oh well, guess I couldn't stop
right on version 1.0.

Section 3: Brief Zoid List

Legend:
After each type, the number in (parenthesis) indicates the total number of
known variants. Information in [brackets] indicates translation related
information. Any information in (parenthesis) after a specific Zoid data
entry is additional information.

The Zoids are listed in the order that they appear if you enter the game menu
(press Start), select the first option (Status), then the last option, then
the first of the two options (Zoids). Coincidentally, the second option
holds the Chara (character) data.

A: Republic Army (63) [Kyouwakoku Gun]
    1: Wolf Types (10)
        A: Command Wolf
        B: Command Wolf NEW
        C: Command Wolf AS (Irvine Service Type)
        D: Command Wolf Urban Service Type
        E: Command Wolf AU (Attack Unit)
        F: Keroberos
        G: Climer Wolf
        H: Command Wolf SM [Missile Dress ?? Service Type]

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        I: Shadow Fox
        J: Konig Wolf
2: Insect Types (4) [Konchuu]
        A: Double Sworder
        B: Guysack
        C: Guysack Heavy Armor Type
        D: Guysack Stinger
3: Gojulas (6)
        A: Gojulas
        B: Gojulas Mark II S
        C: Gojulas Mark II
        D: Gojulas Gana
        E: Gojulas G Ogre
        F: Gojulas AS (Irvine Service Type)
4: Ultrasaurus (1)
        A: Ultrasaurus
5: Underwater Types (3)
        A: Sinker
        B: Hammerhead
        C: Hammerhead VL (Viking Lance)
6: Dibison (2)
        A: Dibison
        B: Dibison TS (Tom Service Type)
7: Tortoise Types (4)
        A: Barigator
        B: Cannon Tortoise
        C: Cannon Tortoise Assault Type [Cannon Tortoise Totsugeki Kata]
        D: Cannon Tortoise BC (Large Caliber Beam Cannon Variant)
8: 4 Legged Dinosaur Types (3)
        A: Mad Thunder
        B: Gordos
        C: Gordos Long Range Attack Variant
9: Stealth Viper (1)
        A: Stealth Viper
10: Flying Dinosaur Types (7)
        A: Pteras
        B: Pteras Bomber
        C: Pteras Radome
        D: Storm Sworder
        E: Raynos
        F: Salamander
        G: Salamander F2
11: Liger Types (15)
        A: Shield Liger
        B: Shield Liger DCS
        C: Shield Liger DCS-J
        D: Shield Liger Mark II
        E: Shield Liger BS (Ban Service Type)
        F: Blade Liger
        G: Blade Liger BS (Ban Service Type)
        H: Blade Liger AB (Attack Booster)
        I: Spark Liger [Supaaku Raiga]
        J: Liger Zero
        K: Liger Zero SC (Schneider Armor)
        L: Liger Zero JA (Jaeger Armor)
        M: Liger Zero PA (Panzer Armor)
        N: Blade Liger LS (Leon Service Type)
        O: Silver Liger Zero [Shiruba Raiga]
12: Small Form Types (7) [Kogata]
        A: Godos
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            B: Heavy Armor Godos
            C: Gun Sniper
            D: Gun Sniper W2 (Weasel)
            E: Spinosapper
            F: Gun Sniper LS (Leena Service Type)
            G: Gun Sniper NS (Naomi Service Type)
B: Imperial Army (66) [Teikoku Gun]
    1: Iron Kong (6)
            A: Iron Kong
            B: Iron Kong Mark II S
            C: Iron Kong Mark II
            D: Iron Kong PK
            E: Iron Kong SS (Schubaltz Service Type)
            F: Iron Kong MA (Maneuver)
    2: Horn Types (5)
            A: Red Horn
            B: Red Horn BG
            C: Dark Horn
            D: Dark Horn HS (Harry Service Type)
            E: Black Rhimos
    3: Elephander Types (4)
            A: Elephander
            B: Elephander SC (Scouter)
            C: Elephander CM (Command)
            D: Elephander AG (Assault Gatling)
    4: Tiger Types (12)
            A: Saber Tiger
            B: Zaber Tiger
            C: Zaber Tiger RS (Raven Service Type)
            D: Zaber Tiger SS (Schubaltz Service Type)
            E: Zaber Tiger AT
            F: Zaber Tiger FT
            G: Helcat
            H: Lightning Saix
            I: Lightning Saix A(S) (Irvine Service Type)
            J: Lightning Saix B(S)
            K: Zaber Tiger AT G(old)
            L: Zaber Tiger AT S(ilver)
    5: 4 Legged Insect Types (4)
            A. Gator
            B. Gator Radome S(pecial)
            C. Heldigunner
            D. Heldigunner DT
    6: Death Saurer (2)
            A. Death Saurer
            B. Bloody Demon
    7: Geno Types (12)
            A. Genosaurer
            B. Genobreaker
            C. Genobreaker RS (Raven Service Type)
            D. Protobreaker
            E. Geno Scissors
            F. Geno Trooper
            G. Berserk Furher
            H. Storm Furher
            I. Berserk Furher Y
            J. Berserk Furher Z
            K. Super Genosaurer
            L. Psycho Genosaurer
    8: Small Form Types (4)
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               A. Rev Raptor
               B. Rev Raptor PB (Pile Banker)
               C. Merda
               D. Iguan
          9: Flying Dinosaur Types (5)
               A. Redler
               B. Redler BC (Booster Cannon)
               C. Black Redler
               D. Redler IC (Interceptor)
               E. Zabat
          10: Brachios (2)
               A. Brachios
               B. Brachios NEW
          11: Molga Types (2)
               A. Molga
               B. Cannory Molga
          12: Insect Types (3) [Konchuu]
               A. Malder
               B. Saicurtis
               C. Demantis
          13: Death Stinger (1)
               A. Death Stinger
          14: Underwater Types (2)
               A. Wardick (aka Warshark)
               B. Maccurtis
          15: Liger Types (2)
               A. Liger Zero Imperial Service Type [Liger Zero Teikoku Youshi]
               B. Liger Zero X
C: Royal Army (2) [Ookoku Gun]
     1: Trinity Liger
     2: Trinity Liger BA (Burning Armor)
D: Emperor's Troop (10) [Kotei Gun]
     1: Genosaurer BS (Burahdo Service Type)
     2: Redler FS (Fran Service Type)
     3: Cannon Tortoise OS (Ops Service Type)
     4: Saber Tiger GS (Gail Service Type)
     5: Gojulas GS (Gail Service Type)
     6: Death Stinger OS (Ops Service Type)
     7: Salamander FS (Fran Service Type)
     8: Genobreaker GS (Gail Service Type)
     9: Geno Hydra
     10: Geno Hydra KA (Kill Armor)
E: Hidden Zoids (2)
     1: Dark Spiner
     2: Dark Spiner DCS
F: Dummy Zoids (3)
     1: Double Tortoise SC
     2: Cannon Liger
     3: Deathsaurer (dummy)


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Section 4: Build Requirements / Extra Info
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    The requirements to build any Zoid you have the data for can be found
either by entering a Zoid shop, choosing the second option (which opens the
construction menu), and browsing, or entering the Status menu and selecting
the fourth option (Zoid data).  Underneath that is Zoid Data Use Items, which
are all the parts you will need to construct the various Zoids.  For some
Zoids, you must have a previous Zoid (e.g., to construct a Command Wolf NEW,
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you merely need a Command Wolf and no additional items).  This Zoid loses all
growth bonuses.  Also, the Battle Dress items equipped on that Zoid will be
returned to your main stockpile, with any exceeding 9 being lost.

    You can have a maximum of 78 different Zoids at any one time.  Beyond
that, you will not be able to build another Zoid without first selling a
Zoid.

Legend:
    Zoid Name (Zoid Size Class): Required Items to Build
Example:
    Blade Liger (M): Shield Liger + Normal OS


Republic Zoids:
    Wolf Types:
        Command Wolf (M): Zoid Core H1
        Command Wolf New (M): Command Wolf
        Command Wolf AS (M): Command Wolf + Sniper Rifle
        Command Wolf Urban Combat Variant (M): Command Wolf
        Command Wolf AU (M): Command Wolf + Attack Unit
        Keroberos (M): Command Wolf
        Climer Wolf (M): Command Wolf
        Command Wolf SM (M): Command Wolf AS + SM Set
        Shadow Fox (M): Zoid Core SF
        Konig Wolf (M): Zoid Core KW + Electromagnetic Unit
    Insect Types:
        Double Sworder (S): Saicurtis
        Guysack (M): Zoid Core IS
        Guysack Heavy Armor Type (M): Guysack
        Guysack Stinger (M): Guysack
    Gojulas:
        Gojulas (L): Zoid Core ZG
        Gojulas Mark II S (L): Gojulas + GC Set
        Gojulas Mark II (L): Gojulas Mark II S
        Gojulas Gana (L): Gojulas + GC Set
        Gojulas G Ogre (L): Gojulas Mark II + Normal OS
        Gojulas AS (L): Gojulas Mark II + Normal OS
    Ultrasaurus (L): Zoid Core US
    Underwater Types:
        Sinker (M): Zoid Core WT
        Hammerhead (M): Zoid Core WT
        Hammerhead VL (M): Hammerhead + VL Unit
    Dibison:
        Dibison (M): Zoid Core H2
        Dibison TS (M): Dibison + Biiku System
    Tortoise Types:
        Barigator (M): Zoid Core H2
        Cannon Tortoise (S): Zoid Core H1
        Cannon Tortoise Assault Type (S): Cannon Tortoise
        Cannon Tortoise BC (S): Cannon Tortoise + Large Caliber BC Set
    4 Legged Dinosaur Types:
        Mad Thunder (M): Zoid Core MT
        Gordos (L): Zoid Core H2
        Gordos Long Range Variant (L): Gordos + GC Set (aka Gordos Mark II)
    Stealth Viper (M): Zoid Core H2
    Flying Dinosaur Types:
        Pteras (S): Zoid Core FL
        Pteras Bomber (S): Pteras + Bomber Unit
        Pteras Radome (S): Pteras + Radome Unit
        Storm Sworder (M): Redler + Limiter OS
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        Raynos (M): Zoid Core FL
        Salamander (L): Zoid Core SL
        Salamander F2 (L): Salamander
    Liger Types:
        Shield Liger (M): Zoid Core H2
        Shield Liger DCS (M): Shield Liger + DCS Unit
        Shield Liger DCS-J (M): Shield Liger DCS
        Shield Liger Mark II (M): Shield Liger
        Shield Liger BS (M): Shield Liger + Jeeku OS [Zeeg in the US]
        Blade Liger (M): Shield Liger + Normal OS
        Blade Liger BS (M): Blade Liger + Jeeku OS [Zeeg in the US]
        Blade Liger AB (M): Blade Liger + AB Unit
        Spark Liger (M): Shield Liger DCS + Electromagnetic Unit
        Liger Zero (M): Zoid Core UX
        Liger Zero SC (M): Liger Zero or Liger Zero JA or Liger Zero PA
        Liger Zero JA (M): Liger Zero or Liger Zero SC or Liger Zero PA
        Liger Zero PA (M): Liger Zero or Liger Zero SC or Liger Zero JA
        Blade Liger LS (M): Shield Liger + Normal OS + Red Paint
        Silver Liger Zero (M): Zoid Core UX
    Small Form Types:
        Godos (S): Zoid Core H1
        Heavy Armor Godos (S): Godos
        Gun Sniper (S): Zoid Core H3 + Limiter OS
        Gun Sniper W2 (S): Gun Sniper + WW Unit
        Spinosapper (S): Zoid Core H3
        Gun Sniper LS (S): Gun Sniper W2 + LM Set
        Gun Sniper NS (S): Gun Sniper + Red Paint
Imperial Zoids:
    Iron Kong:
        Iron Kong (M): Zoid Core ZN
        Iron Kong Mark II S (M): Iron Kong
        Iron Kong Mark II (M): Iron Kong Mark II S
        Iron Kong PK (M): Iron Kong Mark II
        Iron Kong SS (M): Iron Kong Mark II + BG Unit
        Iron Kong MA (M): Iron Kong Mark II + MS Unit
    Horn Types:
        Red Horn (M): Zoid Core ZN
        Red Horn BG (M): BG Unit
        Dark Horn (M): Red Horn
        Dark Horn HS (M): Red Horn + Iron Horn Claw
        Black Rhimos (M): Zoid Core GR
    Elephander Types:
        Elephander (L): Zoid Core ED
        Elephander SC (L): Elephander or Elephander CM or Elephander AG
        Elephander CM (L): Elephander or Elephander SC or Elephander AG
        Elephander AG (L): Elephander or Elephander SC or Elephander CM
    Tiger Types:
        Saber Tiger (M): Zoid Core ZN
        Zaber Tiger (M): Saber Tiger
        Zaber Tiger RS (M): Zaber Tiger + Shadow OS
        Zaber Tiger SS (M): Zaber Tiger + BG Unit
        Zaber Tiger AT (M): Zaber Tiger or Saber Tiger + Assault Unit
        Zaber Tiger FT (M): Zaber Tiger or Saber Tiger
        Helcat (S): Zoid Core ZN
        Lightning Saix (S): Zaber Tiger or Saber Tiger + Limiter OS
        Lightning Saix A (S): Lightning Saix + Implant Data
        Lightning Saix B (S): Lightning Saix + BS Unit
        Zaber Tiger AT G (M): Zaber Tiger AT
        Zaber Tiger AT S (M): Zaber Tiger AT
    4 Legged Insect Types:
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        Gator (S): Zoid Core ZN
        Gator Radome S (S): Gator + Radome Unit
        Heldigunner (S): Zoid Core GR
        Heldigunner DT (S): Heldigunner
    Death Saurer:
        Death Saurer (L): Zoid Core DZ
        Bloody Demon (L): Zoid Core GS
    Genosaurer Types:
        Genosaurer (M): Zoid Core GS + Normal OS
        Genobreaker (M): Genosaurer
        Genobreaker RS (M): Genobreaker + Shadow OS
        Protobreaker (M): Genosaurer
        Geno Scissors (M): Genobreaker + Scissor Parts
        Geno Trooper (M): Genobreaker + Flight Parts
        Berserk Furher (M): Zoid Core UX
        Storm Furher (M): Berserk Furher or Berserk Furher Y or Berserk
          Furher Z
        Berserk Furher Y (M): Berserk Furher or Berserk Furher Z or Storm
          Furher
        Berserk Furher Z (M): Berserk Furher or Berserk Furher Y or Storm
          Furher
        Super Genosaurer (M): Genosaurer + GC Set
        Psycho Genosaurer (M): Zoid Core GS + Specular OS
    Small Form Types:
        Rev Raptor (S): Zoid Core RR + Limiter OS
        Rev Raptor PB (S): PB Unit
        Merda (S): Zoid Core ZN
        Iguan (S): Godos
    Flying Dinosaur Types:
        Redler (M): Zoid Core FL
        Redler BC (M): Redler + BC Set
        Black Redler (M): Redler + Black Paint
        Redler IC (M): Redler + IC Unit
        Zabat (S): Zoid Core FL
    Brachios:
        Brachios (M): Zoid Core ZN
        Brachios NEW (M): Brachios
    Molga Types:
        Molga (S): Zoid Core ZN
        Cannory Molga (S): Molga + Cannory Unit
    Insect Types:
        Malder (M): Zoid Core ZN
        Saicurtis (S): Zoid Core IS
        Demantis (M): Zoid Core IS
    Death Stinger (L): Zoid Core DS
    Underwater Types:
        Wardick (M): Zoid Core WT
        Maccurtis (M): Zoid Core IS
    Liger Types:
        Liger Zero Imperial Service Type (M): Zoid Core UX
        Liger Zero X (M): Liger Zero

Royal Zoids:
    Trinity Liger (M): Zoid Core TL
    Trinity Liger BA (M): Trinity Liger

Emperor's Troop:
    Genosaurer BS (M): Genosaurer
    Redler FS (M): Redler
    Cannon Tortoise OS (S): Cannon Tortoise
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    Saber Tiger GS (M): None (that's what it says!)
    Gojulas GS (L): Gojulas Mark II
    Death Stinger OS (L): Death Stinger
    Salamander FS (L): Salamander
    Genobreaker GS (M): Genobreaker
    Geno Hydra (M): Zoid Core GH
    Geno Hydra KA (M): Geno Hydra

Hidden Zoids:
    Dark Spiner (M): Zoid Core SP
    Dark Spiner DCS (M): Dark Spiner + DCS Unit


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Section 5: Credits
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    There are several people without whose publicly available resources this
document could have never been complied:

    crazieaznkid, for the Zoids Saga walkthrough (available at Gamefaqs, of
course), which I used as a reference for getting through the game;

    Gamefaqs (www.gamefaqs.com), for being the comprehensive game information
site;

    Channel Zi (www.artvilla.com/zoids), for having a ton of Zoid
information, which helped me identify the Zoids and properly translate the
names;

    Jeffrey's J<->E Dictionary Server (linear.mv.com/), an excellent on-line
dictionary;

    Tomy, for making another anime-based RPG that's so appealing;

    bpcarty@unity.ncsu.edu, for suggesting that Geno Shizaasu was Geno
Scissors (makes a lot of sense to me);

    Ryuuhou, on the GameFAQs Zoids Saga board, for the Geno Hydra and Gojulas
G Ogre romanization, other interesting tidbits of Zoid information, and
generally being a well informed Zoids fan ^^;

    Everyone who has sent positive comments, encouragement, and feedback.


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Section 6: Copyright / Authorization
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Section 7: Miscellaneous

General Notes:
Looks like this list is complete, unless I've missed something or some kind
person wants to do a better translation (please, do!). After exhaustive
playing, there was a round of equally exhaustive checking and use of cheats
to directly check the list.

Ban Service Type?:
The 'service types' represent a customized variant built for a particular
character (or in one case, the Imperial Service Type). Just think of them as
'person X's custom Zoid'. Thus, it makes sense that to build Ban's Shield
Liger BS, you need a Shield Liger plus the Jeeku OS (that is, you need the
organoid Jeeku).

Saber/Zaber ?? Tiger:
Okay, here's the deal on this one. The 'base' Tiger type, the first one you
see in the large full screen pics, is the "Saaberu Taigaa" (literal kana
translation with long syllables doubled). This requires one Zoid Core ZN to
build. Now, all the others are "Seibaa Taigaa" (again, literally
translated). I've chosen to call the first Saber Tiger, and the latter Zaber
Tiger, and all the following Zoids have been renamed to fit this pattern.
For some reason, I didn't have the Zaber Tiger, but I could build the
Lightning Saix ... I'm not sure how that happened. Then again, I do know
there are some errors in the Armaments range data, so, it might be my copy of
the game ...

(1.1): Ah, now I see. You can use either a Saber or Zaber Tiger to construct
the Lightning Saix, AT, or FT variants. That's why.

Liger Zero Conversion (aka Conversion Armor System or CAS):
As in the anime, you can convert a Liger Zero variant (SC, JA, or PA) into
any other variant. Zoid Growth does not carry over from one form to another
- it is reset.

Berserk Furher Conversion:
Not to be outdone, the Berserk Furher family of Zoids (Berserk Furher Y, Z,
and the Storm Furher) are also magically interchangeable. This is due to the
research Blue Gem and the Emperor (not together, but separately) undertake on
the Berserk Furher core.

Elephander Conversion:
Oh, yes, one last group - the Elephander family is ALSO interchangeable.
(Sheesh!) Go from SC, to AG, to CM, and back.

About the Hidden Zoids:
I call them hidden because they can be built and do have a Zoid Data entry,
but they do not have the large status picture nor do they have a section in
the Republic/Imperial/Royal/Emperor Zoid sections. Since you can get a Zoid
Core SP in the ruins, and you can build these, this does not seem to be an
error/cheat only feature. That Dark Spiner is fast; tied for second fastest
land Zoid, I believe (with the Berserk Furher series).

About the Dummy Zoids:
After finding the last Zoids I was looking for, I spend some time trying to
figure out where the game stores the Zoid Data. It took some time, but I

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eventually found it - and proceeded to check the completeness of my list.  I
was missing that second Imperial Tiger variant, and I can't quite figure out
how that happened.  Anyway, there are five addresses which create non-normal
Zoids.  Two are used during the Ban/Deathsaurer combat (Cannon Liger,
Deathsaurer), one looks like it was removed (Double Tortoise SC).  The last
two do not generate actual Zoids (neither does the Double Tortoise SC), but
the Cannon Liger/Deathsaurer do have 1 HP, so they can be built/piloted.
I've included these for the sake of completeness.
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