

Item List

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Zoids Saga Zoid Data Use Items v.0.9
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Section 1: Overview

Zoids Saga - maybe not the absolute best game on the Game Boy Advance, but certainly one of the best. Part RPG, part anime-based fan game, part collection game (ala Pokemon), there's something in this game for a wide audience. Unfortunately, it's not in English.

So, for those Zoids fans out there, and those gamers who won't let a small thing like a language barrier stand between them and their games ... this guide is for you.

Section 2: Version History

0.8 (3/14/2002): Preliminary draft. There are some translation errors, but unless I manage to determine what the kanji says (harder than it looks, it's a small screen!) this document might be stuck in the pre v.1.0 stage.

0.9 (5/14/2002): Added translation for Implant Data, Electromagnetic Unit. Corrected Scissors Parts, Specular OS, Bloody Demon, Gojulas G Ogre, Geno Hydra.

Section 3: Zoid Data Use Items

Your current stock of Zoid Data Use Items can be viewed by entering the menu, selecting the first option (Status), and then selecting the second to the last option (Zi Data Use Items). This list presents the items in the order that they will be listed on the screen.

Legend:

Item Name: Zoids which use this item

Zoid Data Cores:

Zoid Core ZN: Brachios, Gator, Helcat, Iron Kong, Malder, Merda, Molga,
Red Horn, Saber Tiger
Zoid Core GR: Black Rhimos, Heldigunner
Zoid Core H1: Cannon Tortoise, Command Wolf, Godos
Zoid Core H2: Barigator, Dibison, Gordos, Shield Liger, Stealth Viper
Zoid Core H3: Gun Sniper, Spinosapper
Zoid Core FL: Pteras, Raynos, Redler, Zabat
Zoid Core IS: Demantis, Guysack, Maccurtis, Saicurtis
Zoid Core WT: Hammerhead, Sinkler, Wardick
Zoid Core UX: Berserk Furher, Liger Zero, Liger Zero Imperial Service
Type, Silver Liger Zero
Zoid Core RR: Rev Raptor
Zoid Core ED: Elephander
Zoid Core GS: Bloody Demon, Genosaurer, Psycho Genosaurer
Zoid Core DS: Death Stinger
Zoid Core DZ: Death Saurer
Zoid Core SF: Shadow Fox
Zoid Core KW: Konig Wolf
Zoid Core ZG: Gojulas
Zoid Core SL: Salamander
Zoid Core MT: Mad Thunder
Zoid Core US: Ultrasaurus
Zoid Core TL: Trinity Liger
Zoid Core GH: Geno Hydra
Zoid Core SP: Dark Spinner
Assault Unit: Zaber Tiger AT
Attack Unit: Command Wolf AU
AB Unit: Blade Liger AB
BC Set: Redler BC
BG Unit: Red Horn BG, Iron Kong SS, Zaber Tiger SS
BS Unit: Lightning Saix B
DCS Unit: Shield Liger DCS, Dark Spinner DCS
GC Set: Gojulas Mark II, Gordos Long Range Attack Type, Gojulas Gana,
Super Genosaurer
IC Unit: Redler IC
LM Set: Gun Sniper LS
MS Unit: Iron Kong MA
PB Unit: Rev Raptor PB
SM Set: Command Wolf SM
VL Unit: Hammerhead VL
WW Unit: Gun Sniper W2
Large Caliber BC Set: Cannon Tortoise BC
Scissors Parts: Geno Scissors
Flight Parts: Geno Trooper
Cannory Unit: Cannory Molga
Bomber Unit: Pteras Bomber
Radome Unit: Pteras Radome, Gator Radome S
Electromagnetic Unit: Konig Wolf, Spark Liger
Limiter OS: Lightning Saix, Gun Sniper, Rev Raptor, Storm Sworder
Normal OS: Blade Liger LS, Blade Liger, Genosaurer, Gojulas G Ogre,
Gojulas AS
Jeeku OS [Zeke in the US]: Shield Liger BS, Blade Liger BS
Shadow OS: Zaber Tiger RS, Genobreaker RS
Specular OS: Psycho Genosaurer
Biiku System: Dibison TS
Sniper(?) Rifle: Command Wolf AS
Iron Horn Claw: Dark Horn HS
Black Paint: Black Redler
Red Paint: Blade Liger LS, Gun Sniper NS
Implant Data: Lightning Saix A

Section 4: Cheats / Data Addresses

Now, some of you are probably saying to yourself - hey, I want 6 Trinity Liger BA's! But there's only one TL Core in the whole game! Or perhaps you just don't feel like playing the game repeatedly in order to get that Zoid Core SF you want to make an army of Shadow Foxes. Well, fret not, this section is for you.

Be forewarned - using cheats can appreciably alter your enjoyment of a game (some might enjoy it more, many may enjoy it less). They may corrupt your save data. Use at your own risk.

This list has the Zoid Data Use Item followed by the memory address of said item. To use, just insert an appropriate (0-99) number at the memory address. Please, don't ask me how to do that, or how to convert it into your favorite type of cheating device - there are plenty of guides and information about using and altering cheats which do more justice to the topic than I could.

Zoid Cores:

Zoid Core ZN: 02003e68
Zoid Core GR: 02003e69
Zoid Core H1: 02003e6a
Zoid Core H2: 02003e6b
Zoid Core H3: 02003e6c
Zoid Core FL: 02003e6d
Zoid Core IS: 02003e6e
Zoid Core WT: 02003e6f
Zoid Core UX: 02003e70
Zoid Core RR: 02003e71
Zoid Core ED: 02003e72
Zoid Core GS: 02003e73
Zoid Core DS: 02003e74
Zoid Core DZ: 02003e75
Zoid Core SF: 02003e76
Zoid Core KW: 02003e77
Zoid Core ZG: 02003e78
Zoid Core SL: 02003e79
Zoid Core MT: 02003e7a
Zoid Core US: 02003e7b
Zoid Core TL: 02003e7c
Zoid Core GH: 02003e7d
Zoid Core SP: 02003e7e

Memory addresses 02003e7f - 02003e85 are not used for storing items. Believe me, I checked - you get a garbage Zoid core, and no, it does not build anything.

Other Items:

Assault Unit: 02003e86
Attack Unit: 02003e87
AB Unit: 02003e88
BC Set: 02003e89
BG Unit: 02003e8a
BS Unit: 02003e8b

DCS Unit: 02003e8c
GC Set: 02003e8d
IC Unit: 02003e8e
LM Set: 02003e8f
MS Unit: 02003e90
PB Unit: 02003e91
SM Set: 02003e92
VL Unit: 02003e93
WW Unit: 02003e94
Large Caliber BC Set: 02003e95
Scissors Parts: 02003e96
Flight Parts: 02003e97
Cannory Unit: 02003e98
Bomber Unit: 02003e99
Radome Unit: 02003e9a
Electromagnetic Unit: 02003e9b
Limiter OS: 02003e9c
Normal OS: 02003e9d
Jeeku OS: 02003e9e
Shadow OS: 02003e9f
Specular OS: 02003ea0
Biiku System: 02003ea1
Sniper(?) Rifle: 02003ea2
Iron Horn Claw: 02003ea3
Black Paint: 02003ea4
Red Paint: 02003ea5
Implant Data: 02003ea6

Under no circumstances use 02003ea7 - it crashes your game. Period.

Section 5: Credits

There are several people without whose publicly available resources this document could have never been compiled:

crazieaznkid, for the Zoids Saga walkthrough (available at GameFAQs, of course), which I used as a reference for getting through the game;

GameFAQs (www.gamefaqs.com), for being the comprehensive game information site;

Channel Zi (www.artvilla.com/zoids), for having a ton of Zoid information, which helped me identify the Zoids and properly translate the names;

bpcarty@unity.ncsu.edu, for suggesting that Geno Shizaasu was Geno Scissors (makes a lot of sense to me);

Ryuuhou, on the GameFAQs Zoids Saga board, for the Geno Hydra and Gojulas G Ogre romanization, other interesting tidbits of Zoid information, and generally being a well informed Zoids fan ^^;

Jeffrey's J<->E Dictionary Server (linear.mv.com/), an excellent on-line dictionary.

Section 6: Copyright / Authorization

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Section 7: Miscellaneous

Phew! What a round of updates. Hopefully, most of the auxiliary documents are complete, which means only minor tweaks/additions to the walkthrough and perhaps (maybe I will make it, maybe not) a hacking guide.

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