Baldur's Gate: Dark Alliance Debug Mode Guide

by Fragnarok   Updated to v0.3 on Aug 25, 2003

This walkthrough was originally written for Baldur's Gate: Dark Alliance on the GC, but the walkthrough is still applicable to the PS2 version of the game.

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Debug mode guide
Version 0.3 as of 8/25/03
For Baldur's Gate: Dark Alliance
On Nintendo's Gamecube, Sony's Playstation 2 and Microsoft's Xbox
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=======================================================================
+UPDATES+                                                       [1UPD]
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
V 0.3 (8/25/03) - Changed the hosting permission. Added handy Ctrl + F
search abbreviations.

V 0.2 (5/5/03) - Made corrections to the Super Character Code. Added a
location I missed.

V 0.1 (5/4/03) - Guide is created
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=======================================================================
+INTRO TO THE GUIDE+                                            [2INT]
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
This guide is for the Debug Mode and other forms of cheating within
Baldur's Gate: Dark Alliance.

This has mainly been tested on the Gamecube version of the game but
most of it will also apply to the Playstation 2 and Xbox versions.

If you want to flood my E-mail with junk send it to
Fragnarok@hotmail.com, but it will more then likely be deleted with the
sea of spam.
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=======================================================================
+THE DEBUG CODE AND WHAT IT DOES+                               [3THE]
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```
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
To access the Debug Mode you must enter the following code with
Controller 1 at any time during normal game play:

Gamecube-
--------
Hold the L button, Hold the R button, Hold the Y button, Hold Left on
the direction pad. While these are all held down press Start. No, you
don't have to hold down L all the way and R only part way.


Playstation 2-
-------------
Hold the L1 button, Hold the R2 button, Hold the Triangle button, hold
Left on the Direction pad. While these are all held down press Start.


Xbox-
----
Hold the L button all the way, Hold the R button part way, Hold the Y
button, Hold the A button, Hold Left on the Right Analog stick. While
these are all held down press Start. I don't know for sure but what I
mentioned about the GC version's L & R buttons might also be true for
the Xbox version.


The buttons you have to press are a bit spread out so you might have to
hold your controller a bit oddly. Anyway if you entered the code right
a menu with three options will show up. This menu will contain:

>Warp to...<
Warps you to many of the locations in the game. Check the Warp list
section to see which choices will bring you where. Another thing to
note is that the enemies only respawn if you warp or move on to a new
Act.

>Invulnerability<
As the name implies it makes you immune to enemy attacks. You will
however still die if you fall into a pit, destroy an explosive barrel
or are hit by the projectiles shot from the rotating Eyes in the
Thieves' Guild. If you toggle this option it will remain on in every
game until you either toggle it back off or turn the game off.

>Return to Game<
Takes you back to the game, just like it does normally.
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+WARP LIST+                                                         [4WAR]
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
The different places "Warp to..." will take you.

>Gauntlet<
Places you in Gauntlet mode reguardless of your character. Very fun if
if you want to try going through the Gauntlet mode as a different
character or even with 2 players.

>Tutor<
Places you in Tutorial mode reguardless of your character. Not nearly
as cool as the Guantlet warp.

>Town<
The port city of Baldur's Gate.
```

>Tavern<
The Elf Song Tavern. A good place to buy basic weapons and armor from
Bartley.

>Cellar1<
The Elf Song Tavern's rat infested cellar.

>Sewer1<
First level of the sewers beneath Baldur's Gate. You'll have to make a
ways to encounter the first boss, Bugbear Chieftain.

>Sewer2<
Second level of the sewers beneath Baldur's Gate.

>Crypt1<
First level of Baldur's Gate's local crypt.

>Crypt2<
Second level of Baldur's Gate's local crypt. You'll meet the next boss,
Orb of the Undead, on this floor.

>Thieves1<
First level of the Thieves' Guild.

>Thieves2<
Second level of the Thieves' Guild. You'll fight Karne, another boss.

>Thieves3<
Last level of the Thieves' Guild.

>Bthrone<
The Throne room where you encounter the final boss of Act 1, Xantam the
Beholder.

>Windwalk<
The Wind Walk you must fight through to get to the Mining camp at the
start of Act 2.

>Burneye1<
The base of Burning Eye mountain.

>Burneye2<
The summit of Burning Eye mountain.

>Burneye3<
The west side of Burning Eye mountain.

>Burneye4<
The east side of Burning Eye mountain.

>Sigtower<
The peak of Burning Eye mountain.

>Smlcave1<
An Ice Cave on the base of Burning Eye mountain.

>Smlcave2<
An Ice Cave on the summit of Burning Eye mountain.

```
>Smlcave3<
An Ice Cave on the summit of Burning Eye mountain. You'll find
Kolgrim in here.

>Smlcave4<
An Ice Cave on the west side of Burning Eye mountain. You'll find the
flint in here.

>Burnfrst<
The Dark Forest.

>Icecave1<
First level of the Ice Cave.

>Icecave2<
Second level of the Ice Cave.

>Icecave3<
Last level of the Ice Cave. The final Boss of Act 2, Ciraxis the White
Dragon, is just steps away.

>Snowpeak<
This is where the cut scene featuring Ciraxis took place. You can't
move around much.

>Mine1<
First level of the Mines.

>Mine2<
Second level of the Mines.

>Mine3<
The Drow Underworld. Ilivarra the Drow Priestess, the first boss of Act
2, is at the end of the level.

>Minecamp<
The Mining camp. A good place to buy fair weapons and armor from
Branoch.

>Chapel<
The Sunken Chapel, the start of Act 3.

>Swamp1<
West side of Adderspine road. You can meet Sleyvas at the end of the
level to buy exceptional weapons and armor.

>Swamp2<
East side of Adderspine road.

>Chelimp1<
Chlimber's Crown.

>Chekeep1<
The outter portion of the Keep.

>Chekeep2<
The inner portion of the Keep. Sess'sth the Lizard Man King, the first
boss of Act 3, is a fair ways away.

>Bog1<
```

The Rotting Bog.

>Temple1<
The Sinking Temple. Sleyvas is also here but his list of goods hasn't
changed any.

>Towerb<
The Onyx Tower's Basment.

>Tower1<
The first floor of the Onyx Tower.

>Tower2<
The second floor of the Onyx Tower.

>Tower3<
The third floor of the Onyx Tower.

>Tower4<
Black Forge within the Onyx Tower. Make sure to get the Onyx Sword from
the Onyx Golem.

>Towerh<
The Hall of Remembrance within the Onyx Tower.

>Towert<
Eldrith's watch. This is where you fight the final boss of the game,
Eldrith the Betrayer.
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==
+OTHER FUN CODES+   [5OTH]
"""
There are other codes besides the Debug Mode. If you wish to cheat
further you can try these out:

\---------------------\
|Super Characters code|
/---------------------/
Like the Debug Mode enter these durning game play. The code works with
either controller but it will effect both players. This seems to only
work during new games, not loaded ones or with imported characters.

Gamecube-

Hold the L button, Hold the R button, Hold the X button, Hold Right on
the direction pad.

Playstation 2-

Hold the L1 button, Hold the R2 button, Hold the Triangle button, hold
Left on the Direction pad. While these are all held down press R3.

Xbox-

Hold the L button all the way, Hold the R button part way, Hold the Y
button, Hold the A button, Hold Left on the Right Analog stick. Isn't
that the Debug code too!?

You might know that you did it right because some characters will say

things. Adrianna and Drizzt have several comments about your actions,
Kromlech laughs, while Vahn will either remains silent or say something.

From what I've seen this is what will happen to your character:

1. Vanh, Kromlech, and Adrianna will become level 20 and thier EXP will
become 190,000 even if they were much higher then that; Drizzt stays
the same. You can still gain levels but it might take a while.

2. Your stats do not change, this can either be a bad if you were lower
then level 20 or good if you were in fact higher. However I've heard that
on the Xbox Version your stats actually drop to 1's and 2's.

3. Vanh, Kromlech, and Adrianna's Health and Energy become 1,000;
Drizzt's stay the the same. However once you trigger an event, such as
getting the Key from Ethon, your Health and Energy will revert back to
what your character would normally have at level 20.

4. Vanh, Kromlech, and Adrianna's Base Attack becomes 195(Before STR
bonuses); Drizzt doesn't receive this.

5. Skill points left to aculeate becomes 500

6. Vanh, Kromlech and Drizzt have one rank in every Feat; Adrianna has
1 rank in every Feat except Lightning Bolt which has 2, turning it into
Chain Lightning.

7. You will have 100,000 gold

8. All characters gains ten Active Feats/Spells:

All characters gain-

Flaming Arrow
Exploding Arrow
Burning Hands
Magic Missle
Ball Lightning
Fireball
Melf's Acid Arrow
Otiluke's Icy Sphere
Snowblind
Fire Shield

9. Also each character gets five extra spells. They are as followed:

Vahn-

Ice Arrow(Unless you already know Repulsion)
Shock Arrow
Cure Lt. Wounds(A new Spell!)
Lightning Bolt
Meteor Swarm(Unless you already know Hail of Arrows)

Kromlech-

Bull Rush
Whirlwind Attack
Clangeddin's Fist
Lightning Bolt

```
Meteor Swarm

Adrianna-
--------
Ice Arrow
Shock Arrow(Unless you already know Mordenkainen's Sword)
Cure Lt. Wounds
Chain Lightning
Meteor Swarm

Drizzt-
------
Ice Arrow
Repulsion
Cure Lt. Wounds
Lightning Bolt
Meteor Swarm


\---------------\
|Start as Drizzt|
/---------------/
This is a fun little code to play as Drizzt even if you haven't beaten
Extreme mode. Use the code during the character select screen and the
loading screen. You can do this code on either controller, and if both
players enter it you will play as two Drizzts! You can also use this
code for the Tutorial. Isn't it odd that Drizzt doesn't fall over when
he's attacked in the intro?

Gamecube-
--------
Hold the L button and the R button. Very simple, no?

Playstation 2-
-------------
Hold the L1 button, R1 button, and Triangle.

Xbox-
----
This doesn't work in the Xbox Version.

Note that if you haven't beaten Extreme mode you won't be able to load
any game you save with Drizzt on it, or import him to other games.
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+CODELESS CHEATING+                                             [6COD]
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
This is stuff that doesn't require a code but it's still pretty
underhanded.

\----------------------\
|Abuse the Import option|
/----------------------/
Because importing and deleting characters doesn't effect your already
saved data it is very easy to dupe items and make very powerful level 1
characters. Simply import a strong character and have him give his
items and equipment to the weaker character, then that weaker character
can equip the items or sell them for a monster amount of gold. You can
even do this with two low level characters and have them sell their
clothes until they can buy weapons and armor.
```

You can also exploit Importing characters to gain EXP quickly. First
save game A before a boss fight that gives good exp, such as Ciraxis,
then after you kill him go back and save a new game B. Instead of
continuing on reload game A but then import your hero from game B,
he'll have the EXP he just gained and can kill Ciraxis again for more.
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==
+ACTUAL LEGITIMATE BONUSES+   [7ACT]
""
Unlike the rest of the things mentioned in this guide, the following
are meant to be found and used.

\--------------\
|Gauntlet mode|
/--------------/
To unlock: Kill Eldrith on Easy, Normal or Hard mode.
In the Gauntlet you go solo as Drizzt and have to kill a whole horde of
monsters and escape within 15 minutes. This is quite hard and might
take you 5-20 tries to beat. If you actually make it out of there you
will be able to save your game, as well as unlock Extreme mode.

\------------\
|Extreme mode|
/------------/
To unlock: Beat Gauntlet mode.
If you thought Hard was a cake walk then you'll be in store for an eye
opener. Every enemy gains giant stat boosts. Even the weakest monster
will make short work of you! Not only that but characters you import
from Easy/Normal/Hard games will lose all their cool equipment and be
reset to level 1(Drizzt will be like he was in Gauntlet mode, level 16,
have Icingdeath and Twinkle, etc.)

\--------------\
|Play as Drizzt|
/--------------/
To unlock: Kill Eldrith in Extreme mode.
Now you can load games with Drizzt and import him as you please.
~~~~~~

==
+CERDITS AND STUFF+   [8CRE]
""
Acknowledgements-

The people who orignally found and shared these codes

Legal-

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======================================================================
+ALSO LOOK FOR+                                               [9ALS]
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
Yes, I realize this is advertising-
----------------------------------
-Ending FAQs for Tactics Ogre on Playstation and Super Nintendo
-Walkthrough for Mega Man: Wily Wars on Genesis
-Special Mag evolution guide for Phantasy Star On-line Episode 1 and 2
on Gamecube and Xbox
-ATAC and Pilot guide for Vanguard Bandits on Playstation
-Password Mechanics Guide for Mega man 4 on Nintendo and Playstation
-Password Mechanics Guide for Mega man 6 on Nintendo and Playstation
-Enemy Status List for River City Ransom on Nintendo
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~End Fragnarokment
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