

Bomberman Generation Mini-FAQ

by Uonegc

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[BOMBERMAN GENERATION MINI FAQ v3.5]

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a. ATTRIBUTE BOMBS
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1. Aqua Bomb

Attribute: Bomb can erase flames

Merge Item: Water Balloon (Octopiwoods, 1-1)

Merge Location: Lake Mensor, 1-2

2. Ice Bomb

Attribute: Bomb can freeze waterspouts

Merge Item: Shaved Ice (Bigbu Iceberg, 2-4)

Merge Location: Bigbu Cavern, 2-5

3. Wind Bomb

Attribute: Bomb can move large tree leaves

Merge Item: Fan (Takos' Storm, 3-4)

Merge Location: Octo Tower, 3-5

4. Light Bomb

Attribute: Bomb makes translucent objects into solid objects

Merge Item: Strobe (Holsigen Base, 4-1)

Merge Location: Beneath Holsigen, 4-3

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b. CHARABOMS/MERGED CHARABOMS
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1. Stegadon

Element: Fire

Attribute: Bomb Kick

Location: Balley Valley, 3-1

2. Dorako

Element: Fire

Attribute: Full Fire

Location: Lake Mensor, 1-2

3. Pteradon

Element: Fire

Attribute: Bomb Jump

Location: Tako Temple, 3-2

4. Andlar

Element: Water

Attribute: Power Glove

Location: Octopiwoods, 1-1

5. Marine Eel

Element: Water

Attribute: Homing

Location: Sukkor Hills, 1-5

6. Kai-Man

Element: Water

Attribute: Shield

Location: Octoshoals, 2-1

7. Beast P.

Element: Electric

Attribute: Full Speed

Location: Octo Tower, 3-5

8. Pox

Element: Electric

Attribute: Radio Control

Location: Megadeth Bypass, 5-1

9. Pommy

Element: Electric

Attribute: Remote Control

Location: Bigbu Cavern, 2-5

10. Ligon

Element: Earth

Attribute: Full Bomb

Location: Blakihc Trench, 2-2

11. Unicornos

Element: Earth

Attribute: Line Bomb

Location: Beneath Holsigen, 4-3

12. Big Ox

Element: Earth

Attribute: Land Mine

Location: Mechanikal, 5-3

13. Angol

Element: Fire/Water

Attributes: Power Glove + Bomb Kick

Merge Location: Holsigen Base, 4-1

14. P. Dragon

Element: Fire/Electric

Attributes: Remote Control + Bomb Jump

Merge Location: Takos' Storm, 3-4

15. Pomyugar

Element: Electric/Earth

Attributes: Remote Control + Full Bomb

Merge Location: Tako Temple, 3-2

16. Shelks

Element: Water/Electric

Attributes: Shield + Radio Control

Merge Location: Megadeth Bypass, 5-1

17. Lai Eel

Element: Water/Earth

Attributes: Homing + Full Bomb

Merge Location: Megadeth Bypass, 5-1

18. Fire Horn

Element: Fire/Earth

Attributes: Line Bomb + Bomb Jump

Merge Location: Beneath Holsigen, 4-3

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c. CRUSH BOMBER LIGHTNING CARDS

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1. Megaton Bomber

Location: OctoStone, 1-3

Lightning Card 1: ?

Lightning Card 2: ?

Lightning Card 3: Using Andlar or Angol, toss a Big Bomb near him so that he gets hit by the bomb's explosion.

Lightning Card 4: Using Andlar or Angol, toss a Big Bomb (Aqua) near him so that he gets hit by the bomb's explosion.

Lightning Card 5: Using Andlar or Angol, stun him with a Big Bomb.

2. Beauty Bomber

Location: Curreina Fields, 2-3

Lightning Card 1: Defeat her within four minutes.

Lightning Card 2: Using Andlar or Angol, stun her with a Big Bomb.

Lightning Card 3: Using Andlar or Angol, stun her with a Big Bomb (Aqua).

Lightning Card 4: Using Andlar or Angol, stun her with a Big Bomb before she begins her ascend into the air to execute Lure of Elegance Flash.

Lightning Card 5: Using Andlar or Angol, while the three lights circle around her emitting a protective shield, toss a Big Bomb (Wind) near her and have one of the lights detonate it.

3. Eagle Bomber

Location: Takos' Coliseum, 3-3

Lightning Card 1: Defeat him within four minutes.

Lightning Card 2: Using Andlar or Angol, after he descends from his missile raids, stun him with a Big Bomb (Wind).

Lightning Card 3: ?

Lightning Card 4: ?

Lightning Card 5: Using Pommy, P. Dragon, or Pomyugar, before he begins circling the arena to execute his Pile Driver, drop a Big Bomb (Ice) near the edge of the arena, move towards the center, follow him with the camera once he begins circling using the L or R button, and detonate the bomb right before his head touches the bomb.

4. Assault Bomber

Location: Armz Gate, 4-2

Lightning Card 1: Using Andlar or Angol, before his top half ascends into the air to drop the barrage of fireballs, toss a Big Bomb near his bottom half so that it gets hit by the bomb's explosion.

Lightning Card 2: Using Pommy, P. Dragon, or Pomyugar, after he fires two rounds from his machine gun, wait for about two seconds depending on where you're located, drop a Big Bomb (Aqua) on the ground and move out of the way so that he can suck up the bomb with his vacuum.

Lightning Card 3: Using Pommy, P. Dragon, or Pomyugar, after he fires two rounds from his machine gun, wait for about two seconds depending on where you're located, drop a Big Bomb (Wind) on the ground and move out of the way so that he can suck up the bomb with his vacuum.

Lightning Card 4: Using Pommy, P. Dragon, or Pomyugar, after he fires two rounds from his machine gun, wait for about two seconds depending on where you're located, drop a Big Bomb (Ice) on the ground and move out of the way so that he can suck up the bomb with his vacuum.

Lightning Card 5: Bounce the first mortar bomb he shoots out of his head with your bomb shield and hit him with it.

5. Bomber Elite

Location: Phsyco Elevator, 5-2

Lightning Card 1: Defeat her within four minutes.

Lightning Card 2: ?

Lightning Card 3: Stun her with a Big Bomb (Light).

Lightning Card 4: ?

Lightning Card 5: Using Pommy, P. Dragon, or Pomyugar, before she splits up into the three images, drop a Big Bomb (Light) near the center of the arena and detonate the bomb once her real image is within range of the bomb's explosion.

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d. BOSS STRATEGIES
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1. PeonStadium, 1-6

Using Andlar, throw a Big Bomb in front of him and lure him towards the bomb. Do not throw the bomb too close to him as he will kick it off to the side and do not throw it too far from him so that the bomb explodes before he is within range of the explosion. Occasionally, he will strut to the center of the arena to fire bombs out of his trunks. Before he does so, you will have an opportunity to toss a Big Bomb near him, so take advantage.

2. Bigbu Cavity, 2-6

1st form: Using Andlar, throw Big Bombs on top of the ship near each cannon and destroy them. After they're gone, tentacles emerge. Defeat them using the same tactics in destroying the cannons.

2nd form: Using Andlar, after he releases the army of squid missiles, toss a Big Bomb near him so that he gets hit by the bomb's explosion. Wait for approximately five seconds with another Big Bomb in hand, and as soon as he raises his arms, throw the bomb directly in front of him so that he sucks it up with his mouth.

3. Cursed Temple, 3-6

1st form: Using Andlar or Angol, toss a Big Bomb inside the lower half of his body when he lifts his top portion. This usually occurs after he fires the pink laser out of his eyes.

2nd form: Using Andlar or Angol, throw a Big Bomb directly in front of him and lure him towards you so that before the bomb explodes, his body is hovering over it.

4. Construction Site, 4-4

Using Pommy or Pomyugar, toss a Big Bomb near him and detonate immediately after he releases the puffs of smoke throughout his body which occur after firing his drill arm or dropping the dynamite sticks on the ground.

5. Port Majje, 5-4

Using Andlar or Angol, throw a Big Bomb near him so that the bomb's explosion hits him.

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e. HEART CONTAINERS
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1. Octopiwoods, 1-1

Once you reach the two broken bridges, cross the first one, approach the second one, and instead of crossing the bridge when the log passes by, get on the log and ride it down the river.

2. Blakihc Trench, 2-2

After the pirate ship breaks away from the ropes and comes to a complete stop, a pole will break in half, allowing you to backtrack to the ships starting point.

3. Octo Tower, 3-5

This heart container is located near the far left wall.

4. Holsigen Base, 4-1

After obtaining the Light Bomb, look for the translucent bridge in which you have to place bombs on top to walk across.

5. Mechanikal, 5-3

Find the appropriate transporter to obtain this heart container.

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f. SPECIAL THANKS
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BlueRouge
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