

Animal Crossing FAQ

by thekingofthisgame

Updated to v3.5 on Oct 23, 2004

This walkthrough was originally written for Animal Crossing on the GC, but the walkthrough is still applicable to the N64 version of the game.

Animal Crossing for the Nintendo Gamecube

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"Cross over to a world that thrives 24-7 on a Nintendo Gamecube"

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| Category: RPG                      | Memory: 57-61 Blocks              |
| Players: 1 Player                  | Publisher: Nintendo              |
| Release Date: 9/16/02             | Developer: Nintendo             |
| ESRB Rating: E for Everyone       | Player's Choice Game            |
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Note to Parents: This FAQ has no bad language, and will not ruin anything you've taught your children to believe in or not to believe in. I have made this FAQ specifically for new borns to adults. If you are confused about any of this, then please email me and I will tell you what I mean.

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38.0	Copyright.	%100	[bxmx]
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| Introduction [axax] \
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| From Nintendo's Website |

| "Are you ready to strike out on your own and lead an independent life? In |
| Animal Crossing, you can do exactly that amongst the animals. Time passes |
| much like it does in the real world. Seasons and holidays come and go. The |
| trees change color. It rains. It snows. So what are you waiting for? Pa- |
| ck up your things, ad get ready to start a new life!" |

Animal Crossing is one of my favorite games of all time. It's much like the r-
eal world, except for one minor detail: your villagers are animals! You must
build friendships with them, help them, and most importantly: show them respec-
t!

Out of all the games I've played, this game definately has the most replay val-
ue. There is so many things to do, like visiting the villagers, digging up fo-
ssils, writing letters, checking your mail, visiting other towns, going to your
island, ect. If all of these things haven't persuaded you enough, then check
out the reviews!

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| Updates [axbx] \
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Version	Date	Update
1	January 28, 2004	I started this FAQ! Most of the things you are seeing now were added on this very day.
1	February 17, 2004	Finished the first version of the FAQ finally! Hope you see what you like, and but if you don't, feel free to send me an email.

(See the Contacting section before you email, however)

- 2 March 6, 2004 I just added some of the questions that have been floating around the message boards and my email. Expect a bigger update soon.

- 2.1 March 13, 2004 I just needed to update my email address. Except a really big update soon (if you haven't noticed, this FAQ is only 60%-65% done! I can't wait to get working on it .)

- 3 March 20, 2004 Gyroid section is now 100% complete! (It was 0%)

- 3.5 October 23, 2004 Clothing section finished except for prices. Added more FAQs.

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| Controls        [axcx] |  
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|                    Key/Legend                    |  
|                    |                    |  
| ^ = Up on Ctrl Stick                    |  
| v = Dwn on Ctrl Stick                    |  
| < = Lft on Ctrl Stick                    |  
| > = Rgt on Ctrl Stick                    |  
| A = A Button                    |  
| B = B Button                    |  
| L = L Button                    |  
| X = X Button                    |  
| Get it, yet?                    |  
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Outdoors

- ^ = Walk North
- v = Walk South
- < = Walk West
- > = Walk East
- ^ + B = Run North
- v + B = Run South
- < + B = Run West
- > + B = Run East
- A = talk,
 enter a house,
 or use an item
- B = Pick Up Items
- X = Check the Map

Indoors

- ^ = Walk North
- v = Walk South
- < = Walk West
- > = Walk East
- ^ + B = Run North
- v + B = Run South
- < + B = Run West
- > + B = Run East
- C = Adjust Camera
- A = Talk
- B = Pick up Furniture
- Y = Open/Close Screen
- X = Check Map

Typing

- A = Type Letter
- B = Delete Letter

X = Accent Letter
Y = Switch Keyboard
Z = Change Key Layout
R = Insert Space
L = Caps Lock
+ = Move Cursor Across Page

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| Starting      [axdx] \  
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When you begin, you meet up with a white dog named K. K. Slider. He is in a small black room with one small light, sitting on an orange box playing his guitar. He will have you set the options that you will like throughout the game, and will also set up the files on your memory card. After this meeting, if you ever see him again in this room, then it means that you do not have your memory card in.

You will next meet up with a odd, but funny cat named Rover. Rover asks if he can sit with you, then asks if you know the time. Type in the correct time, because this will become the time you use in the game. However, if you make a mistake, you can always change the time later in the game. Next, Rover will ask what your name is and what village you will be staying at. This is the time to create your name and town. The maximum letters for both is eight. After all of that is through, Rover will ask some more questions that have nothing to do with anything in the game.. or do they?! Yes, these questions actually do effect something: what your character will look like! There are eight different eyes that your character can start out with. If you don't like the ones you first get, then start the game over again. The shirt you wear, however, is determined randomly.

Below is all of the dialogue that goes on when you first start the game. Hope this helps for those of you who have the Japanese version of the game!

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Dialogue  
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K.K. Slider: "So, you've decided to move out? Get your own place? See the world? That's groovy. Who needs someone telling you what to do all the time? You can do what you want, when you want, where you want. Yea, living on your own, being free. It feels great. ...But living by yourself can be a really drag, too. Still, if you've got some really tight friends somewhere nearby, then you know it'll all work out. Yea, man. Friends are far out. ...Oh. I guess I'm kind of rambling. My bad. So, are you ready to hop on that train and go for a ride?"

You: "I'm ready to go!" or "Before I go"

(click on I'm ready to go)

K.K. Slider: "Oh! I almost forgot! You'll enjoy your time in the world of Animal Crossing more if you get some friends to come here, too. Yeah, it would be really cool if a lot of your friends came to visit your town. Later"

(you are now on the train)

Rover: "Hrmm... Uh... Excuse me... Do you have a second? Could you help me out? Is it... Let's see now... 5:30 p.m. on Wednesday, January 28th, 2004?" (time/date is actually what your eternal clock says)

You: "That's right" or "That's wrong"

(after time is situated)

Rover: "Say, thanks! You're too kind! Really, you're a big help... Mya ha ha ha ho howr! So, you mind if I sit here? I promise I won't fall asleep, tumble onto you, and start drooling on your shirt!"

You: "Please!" or "No Way!"

(if you choose 'Please!'...)

Rover: "Thanks again! It sure is nice meeting friendly folk on the train... You aren't a psycho, right? Just kidding! Say, by the way... what's your name?"

(select your name)

Rover: "Hrmm... Well... Hrmm... (your name)... Now THAT is an odd name. Mya ha ha ho howr! Not that my opinion means much. What matters is, do YOU like the name (your name)?"

You: "Isn't it cool?", "Isn't it cute?", or "No! No! No!"

(choose isn't it cool if you're a boy, and isn't it cute if you are a girl)

Rover: "Oh, I'm sorry! Did I say it was odd? It's not odd! It's a great name for a (boy or girl)! Really. It's uh... It's really a great name. Mya ha ha ha ha howr!"

You: "You know it!" or "I'm not a (boy or girl)!"

Rover: "By the way... if you don't mind me asking... where are you headed?"

(select your destination)

Rover: "You're going to (destination)?"

You: "That's right!" or "You're wrong!"

(if you choose 'That's right!'...)

Rover: Hey! I know that place! (destination) is one of my favorite vacation spots! So, what are you goin to (destination for)?"

You: "I'm moving." or "What's it to ya?"

(if you choose 'I'm Moving'...)

Rover: "Hrmm.. Moving, huh? I hate moving Pack boxes, unpack boxes. It never ends. Say! Where's your new place?"

You: "Don't know yet." or "Leave me alone!"

(if you choose 'Don't know yet'...)

Rover: "What?!? You don't know yet? Are you out of your tree? Well, we obviously need to find you a place to live!! ...Oh, wait! Boy, am I dense! This buddy of mine runs the shop in (destination)! Let me give him a jingle! This'll take me two seconds. Wait right here, OK? (Rover walks away to a phone. You hear the conversation in the distance) Beep Beep Beep Beep! Hey there, Nook! ...It's me! So, what's the good word? You raking in the cash? ...Uh-huh.. Yea. Ooh, that's rough! Brutal! Well, it's a crazy world! Anyway, as I was saying, I have someone here who wants to move to (destination)... Oh yeah, completely! But the poor thing still hasn't found a place to live. It's sort of a tight spot. ...The kid's name? ...Oh. It's (your name). ...Umm, yea, yeah. Today. So think you can help out? ...Oh? Oh, really? ...Uh-huh... I see. Oh OK! Cool! ...Yea, I'll pass the word on. ...So, we'll catch up later. Riiight. Thanks a lot. See ya, Nook. My man! Bye! (Rover walks back to where you are sitting) OK, I'm back! Miss me? Mya! Well, good news for you! It sounds like my buddy has some brand new houses for sale, dirt cheap! The work's all done, but he hasn't been able to rent them. He wants to unload them, so he's willing to take a loss. You have money, right?

You: "Oh, yeah!" or "Just a little..."

Rover: "Then you'll be just fine! Wow... a brand-new house! Nothing like it in the world! Maybe I'll move in, too... Oh! Looks like were about to pull into (destination). Man, I love this place! Anyway, maybe we'll run into each other again sometime! Good-bye and good luck!

(you walk off of the train. Nook meets up with you)

Nook: "Excuse me! Hey hey! Hey, you there! Yes, you! Would your name happen to be Ryan? Good, good! I just had a phone call about you, hm? Whew! I'm glad I made it here in time to meet your train. I'm afraid I'm not in the best shape of my life... But I ramble! My name is Tom Nook. I, uh, run the store here in town. I'm quite pleased to meet you, yes? Something strikes me as odd, though, my young friend. Moving to a town before settling on a place to live... Why, it's the craziest thing I have ever heard of! Madness! Absolute madness, hm? Whoa ho ho ho ho ho! Ah ahem. Pardon me, I beg you! That just struck my funny bone. Now, don't you worry! It may be small, but I have a house you can move into right away! It should more than suit your needs, hm? I can show it to you now, so come along! Let's scuttle!"

(walk to houses)

Nook: "Here we are! Not too shabby, hm? I can most heartily recommend any of these houses! Take your pick! Feel free to take a look inside. Really. I don't mind. Not in the least. After all, the doors don't have any locks. Just stand in front of the door and press the A Button to go inside."

(pick your house)

Nook: "Well? What do you think? How was it, hm?"

You: "I like it!" or "It's OK, I guess"

(choose 'I like it!')

Nook: "You're quiet sure? This is the one you want? Very well! It's decided then! That house now belongs to you, Ryan! What a happy day for you, I'm certain! I'll tell you what-I'll even throw in the radio in there at no extra charge! Now let me see... I suppose you'd like a quick rundown of your house, so listen carefully, please. As you can no doubt see... the house doesn't have any furniture in it at all. Yes, quite bare, I'm afraid! Anything you need, you'll have to get on your own. Obviously, you can't expect me to furnish the place for you. You can do whatever you like with your own stuff... but don't try to mess around with other folks' things! Well, not that you can! Whoa ho ho ho ho ho! Nobody will know if you just nudge stuff, though. Ho ho! You'll probably want to pop into neighbor's houses to get some ideas for your own interior designs! I would! Oh... Yes. That weird thing over there by the door... That would be your personal Gyroid assistant! If visitors stop by when you're not around, this Gyroid will meet and greet them, hm? It truly is a must-have! You can teach it messages, and then the little fellow will repeat them to visitors. And that's just one of its talents! You can also leave items with it, which it can give or even sell to folks! Oh, and one more thing!!! When you're done playing... be absolutely sure to speak to your Gyroid. For that is the only way for you to save everything you did that day! It would be a shame to lose such things! If you quit playing without talking to it first, it'll be like everything you did that day never even happened!!! I can't imagine a worse fate! Please take extra care so you never forget. I'd hate to see such a thing happen, hm? And that marks the end of my explanation. I'm hoping that I didn't forget anything... Did you get all that? Do you perhaps wish to hear it again?(say "No, thanks...") yes, well, I'm sure you'll settle into the particulars of life in due time. Don't worry! Now then, let's see... With fees and closing costs, the house comes to... 19,800 bells!!!(give him your money) Yes, that would be... not nearly enough!!! You only have 1,000 bells?!? You're joking with me, yes? Why, you're so short, I can't help but laugh! Whoa ho ho! You know what happens when you don't have money, don't you? I'll tell you. They can't buy a house! But... you still need a place to stay, don't you? Hmm A thorny situation. Yes, Rather thorny. ...Then here's what we'll do! You can work part-time at my shop to pay off the rest! Yes, that's acceptable! Splendid! We're all set! This will work wonderfully! Now then, you'll have to come by my shop later to work. You can find my shop in Acre A-?. You can't miss it. At least, MOST people can't miss it. If you have trouble, check the map by the station, yes? I'm heading back there now, so I'll be waiting for you. I'd ask you to be quick about coming, yes?

=====
End of Dialogue
=====

After you are finished talking to Nook, travel straight to the acre his shop is at. He will begin giving you jobs. They are always the same, except there are sometimes different villagers whom you have to do the job for. The jobs are located below:

1)Plant Flowers on the Shop's Grounds

Bells Earned: 80

Description: Tom Nook gives you flowers and some saplings, and then instructs you to plant them outside of the shop. You can do whatever you want, because he won't come outside to see what kind of job you have done; just as long as all the seeds are gone.

2)Meet Your Town's Villagers

Bells Earned: N/A

Description: This isn't really a job, all you have to do is go around and greet all of the villagers in your town. This includes all of the animals and Tortimer. However, it doesn't include anyone who works at the Post Office, Police Office, or the Tailor Shop.

3)Deliver Furniture for a Random Villager

Bells Earned: 230

Description: Tom Nook asks you to deliver a random piece of furniture to a random villager. The villager will give you a reward for delivering it to them, and you also receive some bells! Pretty easy job!

4)Send Some Mail to a Specific Villager

Bells Earned: 130

Description: For this job, you have to write a letter to a specific villager with a clever slogan. Really, though, you can just put a bunch of letters and send it. The only difference it makes is that the villager will usually show others in your town the letter. Better be careful what you say!

5)Help a Villager

Bells Earned: N/A

Description: Nook hasn't had enough time to prepare your next job, so he asks you to go out and help the villagers with anything they need. You can help as many villagers as you want, but one job is enough. You do not get rewarded in bells, but you do get rewarded by the villager!

6)Deliver Carpet for a Villager

Bells Earned: 580

Description: For the next job, you need to deliver carpet for a specific villager. When you deliver it to them, they decide to give you their old carpet. You can either use the carpet at your house, or sell it back to Nook after all your jobs are done.

7)Deliver an Axe to a Villager

Bells Earned: 230

Description: The same villager who you sent the mail to now asks for a shiny new axe. When you give it to them, the villager will comment on your mail. The comment they say to you depends on what kind of mail you wrote to them.

8)Advertise on the Bulletin Board

Bells Earned: N/A

Description: The Bulletin Board is located close by your brand new house. Any-

way, you can put whatever you want on the Bulletin Board, because no matter, what, you still get paid for the job. Just remember, however, that whatever is put on that board will stay there for a long time (like a month!)

Once you finish those jobs, you're free and you can do whatever you like! This is a really exciting time, and I'm sure you're glad that all of those jobs are over-but remember, you still have to pay the remainder of the house off.

Here are some great ways to pay off your debt:

- Sell the things you don't like from the villagers.
- Fishing or Bug Catching.
- Shaking Trees.
- Selling the sea-shells.
- Travelling to your island.
- Digging in the gold spots.
- Selling fruits.
- Growing and Harvesting Exotic fruits.
- Helping your villagers.

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|                               \  
|Furniture Series[axex]\  
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Below is a list of all the furniture, including everything you probably want to know about it!

Item	Size	Sell	Feng Shui	Available by
Ranch Table	4	1,700		Tom Nook's Shop
Ranch Chair	1	1,400		Redd's Tent
Ranch Bed	2	2,300	Red	Tom Nook's Shop
Ranch Dresser	2	2,720		Redd's Tent
Ranch Wardrobe	1	3,050		Tom Nook's Shop
Ranch Couch	2	2,400	Green	Tom Nook's Shop
Ranch Armchair	1	2,000	Green	Tom Nook's Shop
Ranch Tea Table	2	1,800		Tom Nook's Shop
Ranch Hutch	1	2,560		Tom Nook's Lottery
Ranch Bookcase	1	2,000		Tom Nook's Shop
Kiddie Table	4	2,200		Tom Nook's Shop
Kiddie Chair	1	1,400		Tom Nook's Shop
Kiddie Bed	2	2,100		Redd's Tent
Kiddie Dresser	2	2,150		Tom Nook's Shop
Kiddie Wardrobe	1	2,180		Tom Nook's Shop
Kiddie Clock	1	1,480		Redd's Tent
Kiddie Couch	2	2,200		Tom Nook's Shop
Kiddie Stereo	2	1,900		Tom Nook's Lottery
Kiddie Bookcase	1	1,800		Tom Nook's Shop
Kiddie Bureau	1	2,200		Tom Nook's Shop
Classic Table	1	1,600		Tom Nook's Shop
Classic Chair	1	1,800		Tom Nook's Shop
Classic Bed	4	2,520		Tom Nook's Shop
Classic Vanity	1	2,560		Redd's Tent
Classic Wardrobe	1	2,560		Redd's Tent

Classic Hutch	2	3,360		Tom Nook's Lottery
Classic Clock	1	2,180		Tom Nook's Shop
Classic Desk	1	2,200		Tom Nook's Shop
Classic Cabinet	2	2,560		Tom Nook's Shop
Classic Sofa	2	2,240	Yellow	Tom Nook's Shop
Green Table	4	1,700	Green	Tom Nook's Shop
Green Chair	1	1,200	Green	Tom Nook's Shop
Green Bed	2	2,160	Green	Tom Nook's Shop
Green Dresser	2	2,320	Green	Redd's Tent
Green Wardrobe	1	2,300	Green	Redd's Tent
Green Bench	2	1,800	Green	Tom Nook's Shop
Green Pantry	1	2,290	Green	Tom Nook's Lottery
Green Counter	2	2,400	Green	Tom Nook's Shop
Green Lamp	1	1,800	Green	Tom Nook's Shop
Green Desk	1	2,000	Green	Tom Nook's Shop
Modern End Table	1	1,900		Redd's Tent
Modern Chair	1	1,500		Tom Nook's Shop
Modern Bed	2	2,320		Tom Nook's Shop
Modern Dresser	1	2,250		Tom Nook's Shop
Modern Wardrobe	1	2,560		Redd's Tent
Modern Lamp	1	1,400		Tom Nook's Shop
Modern Cabinet	2	2,580		Tom Nook's Lottery
Modern Desk	2	2,480		Tom Nook's Shop
Modern Sofa	2	2,620		Tom Nook's Shop
Modern Table	2	1,800		Tom Nook's Shop
Lovely End Table	1	1,900		Redd's Tent
Lovely Chair	1	1,500		Tom Nook's Shop
Lovely Bed	2	2,320		Tom Nook's Shop
Lovely Dresser	1	2,250		Tom Nook's Shop
Lovely Armoire	1	2,560		Redd's Tent
Lovely Lamp	1	1,400		Tom Nook's Shop
Lovely Kitchen	2	2,580		Tom Nook's Lottery
Lovely Armchair	2	2,480		Tom Nook's Shop
Lovely Vanity	2	2,620		Tom Nook's Shop
Lovely Table	2	1,800		Tom Nook's Shop
Cabana Table	2	1,800		Tom Nook's Shop
Cabana Chair	1	1,600		Redd's Tent
Cabana Bed	2	2,200		Redd's Tent
Cabana Dresser	1	2,400		Tom Nook's Shop
Cabana Wardrobe	1	2,240		Tom Nook's Shop
Cabana Screen	2	2,000		Tom Nook's Shop
Cabana Vanity	1	1,800		Tom Nook's Shop
Cabana Bookcase	2	2,400		Tom Nook's Shop
Cabana Armchair	1	1,800		Tom Nook's Lottery
Cabana Lamp	1	1,700		Tom Nook's Shop
Regal Table	2	2,540		Tom Nook's Shop
Regal Chair	1	2,100		Redd's Tent
Regal Bed	4	3,120		Redd's Tent
Regal Dresser	1	3,520		Tom Nook's Shop
Regal Armoire	1	3,820		Tom Nook's Shop
Regal Cupboard	1	3,360		Tom Nook's Lottery
Regal Bookcase	2	3,120		Tom Nook's Shop
Regal Vanity	1	3,200		Tom Nook's Shop
Regal Sofa	2	3,100		Tom Nook's Shop
Regal Lamp	1	2,400		Tom Nook's Shop

Cabin Low Table	4	2,100	Tom Nook's Shop
Cabin Chair	1	1,700	Redd's Tent
Cabin Bed	2	2,400	Tom Nook's Shop
Cabin Dresser	1	2,160	Redd's Tent
Cabin Wardrobe	1	2,480	Tom Nook's Shop
Cabin Clock	1	2,000	Tom Nook's Shop
Cabin Couch	2	2,480	Tom Nook's Shop
Cabin Armchair	1	2,280	Tom Nook's Shop
Cabin Bookcase	2	2,300	Tom Nook's Lottery
Cabin Table	2	2,100	Tom Nook's Shop

Special Items

Jingle Table	4	N/A	Red	Jingle
Jingle Chair	1	N/A	Red	Jingle
Jingle Bed	2	N/A	Red	Jingle
Jingle Dresser	2	N/A	Red	Jingle
Jingle Wardrobe	1	N/A	Red	Jingle
Jingle Lamp	1	N/A	Red	Jingle
Jingle Shelves	1	N/A	Red	Jingle
Jingle Sofa	2	N/A	Red	Jingle
Jingle Clock	1	N/A	Red	Jingle
Jingle Piano	2	N/A	Red	Jingle
Spooky Table	4	N/A	Orange	Jack
Spooky Chair	1	N/A	Orange	Jack
Spooky Bed	2	N/A	Orange	Jack
Spooky Dresser	2	N/A	Orange	Jack
Spooky Wardrobe	1	N/A	Orange	Jack
Spooky Bookcase	1	N/A	Orange	Jack
Spooky Sofa	2	N/A	Orange	Jack
Spooky Clock	1	N/A	Orange	Jack
Spooky Lamp	1	N/A	Orange	Jack
Spooky Vanity	1	N/A	Orange	Jack
Snowman Table	4	N/A		Snowman
Snowman Chair	1	N/A		Snowman
Snowman Bed	2	N/A		Snowman
Snowman Dresser	2	N/A		Snowman
Snowman Wardrobe	1	N/A		Snowman
Snowman Fridge	1	N/A		Snowman
Snowman Lamp	2	N/A		Snowman
Snowman Sofa	1	N/A		Snowman
Snowman TV	1	N/A		Snowman
Snowman Clock	1	N/A		Snowman
Harvest Bed	2	N/A		Franklin
Harvest Bureau	1	N/A		Franklin
Harvest Chair	1	N/A		Franklin
Harvest Clock	1	N/A		Franklin
Harvest Dresser	2	N/A		Franklin
Harvest Lamp	1	N/A		Franklin
Harvest Mirror	1	N/A		Franklin
Harvest Sofa	2	N/A		Franklin
Harvest Table	2	N/A		Franklin
Harvest TV	1	N/A		Franklin

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|
| Furniture Themes [axfx] \
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Item	Size	Sell	Feng Shui	Available by
Lunar Lander	4	3,200		Tom Nook's Shop
Satellite	2	2,600		Tom Nook's Shop
Flying Saucer	4	2,400		Tom Nook's Shop
Rocket	2	2,400		Tom Nook's Shop
Spaceman Sam	1	2,800		Tom Nook's Shop
Asteroid	1	1,800		Tom Nook's Shop
Lunar Rover	2	2,560		Tom Nook's Shop
Space Station	4	2,800		Tom Nook's Shop
Space Shuttle	2	2,780		Tom Nook's Shop
Garden Stone	1	1,900		Tom Nook's Shop
Standing Stone	1	2,500		Tom Nook's Shop
Mossy Stone	1	2,160		Tom Nook's Shop
Leaning Stone	1	2,100		Tom Nook's Shop
Dark Stone	2	2,200		Tom Nook's Shop
Stone Couple	2	2,380		Tom Nook's Shop
Vaulting Horse	1	1,200		Tom Nook's Shop
Cubby Hole	2	2,200		Tom Nook's Shop
Letter Cubby	2	2,300		Redd's Tent
Teacher's Chair	1	1,440		Tom Nook's Shop
Lefty Desk	1	1,240		Tom Nook's Shop
Righty Desk	1	1,240		Tom Nook's Shop
Science Table	2	1,900		Tom Nook's Shop
Flip-Top Desk	1	1,320		Tom Nook's Shop
School Desk	1	1,320		Tom Nook's Shop
Hamster Cage	1	2,290	Red	Tom Nook's Lottery
Teacher's Desk	2	1,580		Tom Nook's Shop
Folding Chair	1	600		Tom Nook's Shop
Chalkboard	2	1,400	Green	Tom Nook's Shop
Mop	1	900		Tom Nook's Shop
Traffic Cone	1	800	Red	Tom Nook's Shop
Jackhammer	1	1,880		Tom Nook's Shop
Orange Cone	1	600	Red	Tom Nook's Shop
Cement Mixer	1	1,600	Orange	Tom Nook's Lottery
Steamroller	2	4,500	Yellow	Redd's Tent
Saw Horse	1	900		Tom Nook's Shop
Jersey Barrier	1	1,050		Tom Nook's Shop
Manhole Cover	1	1,000		Tom Nook's Shop
Oil Drum	1	840	Orange	Tom Nook's Shop
Green Drum	1	800	Green	Tom Nook's Shop
Haz-Mat Barrel	1	830	Red	Tom Nook's Shop
Iron Frame	2	1,200	Red	Tom Nook's Shop
Flagman Sign	1	850	Orange	Tom Nook's Shop
Handcart	1	800		Tom Nook's Shop
Detour Arrow	1	600	Red	Tom Nook's Shop
Detour Sign	1	830	Orange	Tom Nook's Shop
Men At Work Sign	1	850	Orange	Tom Nook's Shop
Speed Sign	1	870		Tom Nook's Shop
Wet Roadway Sign	1	850	Orange	Tom Nook's Shop
Merge Sign	1	850	Orange	Tom Nook's Shop

Covered Wagon	2	3,800		Tom Nook's Lottery
Cow Skull	1	1,020		Tom Nook's Shop
Desert Cactus	1	890	Green	Tom Nook's Shop
Saddle Fence	1	2,180		Redd's Tent
Western Fence	1	880		Tom Nook's Shop
Storefront	2	3,680		Tom Nook's Shop
Tumbleweed	1	520		Tom Nook's Shop
Wagon Wheel	1	1,230		Tom Nook's Shop
Watering Trough	2	1,100		Tom Nook's Shop
Well	1	2,700		Redd's Tent
White Rook	1	2,800		Redd's Tent
Black Rook	1	2,800		Redd's Tent
White Queen	1	23,200		Tom Nook's Lottery
Black Queen	1	23,200		Tom Nook's Lottery
White Bishop	1	2,800		Redd's Tent
Black Bishop	1	2,800		Redd's Tent
White King	1	23,200		Tom Nook's Lottery
Black King	1	23,200		Tom Nook's Lottery
White Knight	1	2,800		Redd's Tent
Black Knight	1	2,800		Redd's Tent
White Pawn	1	1,000		Tom Nook's Shop
Black Pawn	1	1,000		Tom Nook's Shop
Deer Scare	1	1,800		Redd's Tent
Garden Pond	4	2,580		Tom Nook's Lottery
Low Lantern	1	2,100		Tom Nook's Shop
Tall Lantern	1	1,980		Tom Nook's Shop
Pond Lantern	1	1,980		Tom Nook's Shop
Shrine Lantern	1	1,980		Tom Nook's Shop
Lawn Mower	1	2,760		Redd's Tent
Sprinkler	1	1,640		Tom Nook's Shop
Backyard Pool	4	990		Redd's Tent
Barbecue	1	1,760		Tom Nook's Shop
Bird Bath	1	1,450		Tom Nook's Shop
Bird Feeder	1	1,260		Tom Nook's Shop
Birdhouse	1	1,620		Tom Nook's Shop
Bug Zapper	1	1,200		Tom Nook's Shop
Garden Gnome	1	3,380		Tom Nook's Lottery
Hammock	2	1,320		Tom Nook's Shop
Lawn Chair	1	1,180		Tom Nook's Shop
Picnic Table	4	1,390		Tom Nook's Shop
Mr. Flamingo	1	1,530		Tom Nook's Shop
Mrs. Flamingo	1	1,530		Tom Nook's Shop
Tiki Torch	1	870		Tom Nook's Shop
Judge's Bell	1	1,790		Redd's Tent
Weight Bench	2	3,590		Tom Nook's Shop
Boxing Barricade	1	1,050		Tom Nook's Shop
Neutral Corner	4	5,500		Tom Nook's Shop
Red Corner	4	6,800	Red	Redd's Tent
Blue Corner	4	6,800		Tom Nook's Lottery
Boxing Mat	2	1,180		Tom Nook's Shop
Speed Bag	1	2,990		Tom Nook's Shop
Sandbag	1	3,190		Tom Nook's Shop
Ringside Table	2	1,320		Tom Nook's Shop

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|
| Furniture Sets [axgx]\
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Item	Size	Price	Feng Shui	Available by
Orange Chair	1	1,300	Orange	Tom Nook's Shop
Lemon Table	1	1,500	Yellow	Tom Nook's Shop
Grapefruit Table	1	1,500	Red	Tom Nook's Shop
Lime Chair	1	1,300	Green	Tom Nook's Shop
Froggy Chair	1	1,200	Green	Tom Nook's Shop
Lily-Pad Table	1	1,600	Green	Tom Nook's Shop
Folk Guitar	1	1,600		Tom Nook's Shop
Country Guitar	1	1,700		Tom Nook's Shop
Rock Guitar	1	1,800		Tom Nook's Shop
Papa Bear	4	2,200		Tom Nook's Shop
Mama Bear	1	1,600		Tom Nook's Shop
Baby Bear	1	800		Tom Nook's Shop
Violin	1	2,200		Tom Nook's Shop
Bass	1	2,400		Redd's Tent
Cello	1	1,800		Tom Nook's Shop
Keiko Figurine	1	800		Tom Nook's Shop
Yuki Figurine	1	800		Tom Nook's Shop
Yoko Figurine	1	800		Tom Nook's Shop
Aiko Figurine	1	800		Redd's Tent
Maki Figurine	1	800		Tom Nook's Shop
Naomi Figurine	1	800		Tom Nook's Shop
Emi Figurine	1	800		Tom Nook's Shop
Tall Cactus	1	1,700	Green	Tom Nook's Shop
Round Cactus	1	1,700	Green	Tom Nook's Shop
Cactus Set	1	1,700	Green	Tom Nook's Shop
Candy Machine	1	2,200		Tom Nook's Shop
Soda Machine	1	1,700		Tom Nook's Shop
Pop Machine	1	3,250		Tom Nook's Lottery
Coffee Machine	1	2,100		Tom Nook's Shop
Office Locker	1	1,200		Tom Nook's Shop
Office Desk	2	1,600		Tom Nook's Shop
Office Chair	1	1,100		Tom Nook's Shop
Watermelon Chair	1	1,300	Red	Tom Nook's Shop
Melon Chair	1	1,300	Yellow	Tom Nook's Shop
Watermelon Table	4	1,800	Red	Tom Nook's Shop
Blue Vase	1	2,500		Tom Nook's Shop
Tea Vase	1	2,400		Tom Nook's Shop
Red Vase	1	2,450		Tom Nook's Shop
Eagle Pole	1	1,400		Tom Nook's Shop
Raven Pole	1	1,400		Tom Nook's Shop
Bear Pole	1	1,400		Tom Nook's Shop
Frog Woman Pole	1	1,400		Redd's Tent

Conga Drum	1	1,600		Tom Nook's Shop
Tinpano Drum	1	2,100		Redd's Tent
Djimbe Drum	1	1,900		Tom Nook's Shop
Pine Table	4	2,280		Tom Nook's Shop
Pine Chair	1	1,800		Tom Nook's Shop
Writing Desk	2	1,900		Tom Nook's Shop
Globe	1	1,200		Tom Nook's Shop
Writing Chair	1	1,000		Tom Nook's Shop
Pine Bonsai	1	1,800	Green	Tom Nook's Shop
Mugho Bonsai	1	1,800	Green	Tom Nook's Shop
Ponderosa Bonsai	1	1,800	Green	Tom Nook's Shop
Arwing	4	25,600		Tom Nook's Lottery
Master Sword	1	2,800		Tom Nook's Shop
N Logo	1	2,400		Tom Nook's Shop
G Logo	1	2,500	Special	Tom Nook's Shop
Mario Trophy	1	7,000	Special	Tom Nook's Lottery
Luigi Trophy	1	7,000	Special	Redd's Tent
Pear Dresser	1	1,600		Tom Nook's Shop
Pear Wardrobe	1	1,600		Tom Nook's Shop
Apple Clock	1	1,200		Tom Nook's Shop
Apple TV	1	1,600		Tom Nook's Shop
Robo-Stereo	1	2,200		Tom Nook's Lottery
Robo-Clock	1	1,400		Redd's Tent
Tulip Table	1	1,900		Tom Nook's Shop
Tulip Chair	1	1,400		Tom Nook's Shop
Daffodil Table	1	1,900		Tom Nook's Shop
Daffodil Chair	1	1,400		Tom Nook's Shop
Iris Table	1	1,900		Tom Nook's Shop
Iris Chair	1	1,400		Tom Nook's Shop

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|           \
|Paintings   [axhx]\
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Name	Size	Price	Available
Famous Painting	1	1,960	Redd's Tent
Scary Painting	1	1,960	Redd's Tent
Basic Painting	1	1,960	Redd's Tent
Moving Painting	1	1,960	Redd's Tent
Flowery Painting	1	1,960	Redd's Tent
Common Painting	1	1,960	Redd's Tent

Quaint Painting	1	1,960	Redd's Tent
Dainty Painting	1	1,960	Redd's Tent
Amazing Painting	1	1,960	Redd's Tent
Strange Painting	1	1,960	Tom Nook's Shop
Rare Painting	1	1,960	Tom Nook's Shop
Classic Painting	1	1,960	Tom Nook's Shop
Perfect Painting	1	1,960	Tom Nook's Shop
Fine Painting	1	1,960	Tom Nook's Shop
Worthy Painting	1	1,960	Tom Nook's Shop

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|Plants           [axix]\
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Name	Price	Feng Shui	Available
Caladium	1,300	Green	Tom Nook's Shop
Lady Palm	1,200	Green	Tom Nook's Shop
Aloe	1,200	Green	Tom Nook's Shop
Bromeliaceae	1,300	Green	Tom Nook's Shop
Coconut Palm	1,200	Green	Tom Nook's Shop
Snake Plant	1,200	Green	Tom Nook's Shop
Dracaena	2,000	Green	Tom Nook's Shop
Rubber Tree	1,300	Green	Tom Nook's Shop
Pothos	1,300	Green	Tom Nook's Shop
Fan Palm	1,300	Green	Tom Nook's Shop
Weeping Fig	1,200	Green	Tom Nook's Shop
Corn Plant	1,300	Green	Tom Nook's Shop
Croton	1,300	Green	Tom Nook's Shop
Pachira	1,200	Green	Tom Nook's Shop
Plum Bonsai	1,900	Red	Tom Nook's Lottery
Quince Bonsai	1,600	Red	Tom Nook's Shop
Azalea Bonsai	1,500	Green	Tom Nook's Shop
Jasmine Bonsai	1,700	Green	Tom Nook's Shop
Maple Bonsai	1,700	Orange	Tom Nook's Shop
Hawthorn Bonsai	1,800	Green	Tom Nook's Shop
Holly Bonsai	1,600	Green	Tom Nook's Shop
Gerbera	780	Orange	Tom Nook's Shop
Sunflower	980	Yellow	Tom Nook's Shop
Daffodil	680		Tom Nook's Shop

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|Keepsakes       [axjx]\
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Name	Price	Feng Shui	Available
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Cornucopia	1,880		Harvest Festival
Festive Candle	1,600		Nook's Shop-Season
Festive Flag	680		Nook's Shop-Season
Big Festive Tree	2,480	Special	Nook's Shop-Season
Festive Tree	1,300	Special	Nook's Shop-Season
Birthday Cake	N/A		Your Mom
Jack o Lantern	N/A	Orange	Halloween
Jack-in-the-box	N/A		Halloween
Bottle Rocket	N/A		Fireworks Show
Shogi Piece	N/A		Gulliver
Tribal Mask	N/A		Gulliver
Martyoshka	N/A		Gulliver
Tiger Bobblehead	N/A		Gulliver
Moai Statue	N/A		Gulliver
Pagoda	N/A		Gulliver
Fishing Bear	N/A		Gulliver
Mouth of Truth	N/A		Gulliver
Chinese Lioness	N/A		Gulliver
Chinese Lion	N/A		Gulliver
Tower of Pisa	N/A		Gulliver
Merlion	N/A		Gulliver
Manekin Pis	N/A		Gulliver
Tokyo Tower	N/A		Gulliver
Lady Liberty	N/A		Gulliver
Arc de Triomphe	N/A		Gulliver
Stone Coin	N/A		Gulliver
Mermaid Statue	N/A		Gulliver
Plate Armor	N/A		Gulliver
Compass	N/A		Gulliver
Bottled Ship	N/A		Explorer's Day
Chocolates	N/A		Tortimer
Mailbox	N/A	Special	100,000,000 in Bank
Piggy Bank	N/A	Special	100,000,000 in Bank
Mountain Bike	N/A		Summer Campers
Propane Stove	N/A		Summer Campers
Sleeping Bag	N/A	Green	Summer Campers
Lovely Phone	N/A		Mother's Day
Backpack	N/A		Summer Campers
Bonfire	N/A		Summer Campers
Campfire	N/A		Summer Campers
Cooler	N/A		Summer Campers
Kayak	N/A		Summer Campers
Lantern	N/A	Red	Summer Campers
Tissue	N/A	Special	1,000,000 in Bank
Spring Medal	N/A		Spring Sports Fair
Autumn Medal	N/A		Fall Sports Fair
Noisemaker	N/A		New Year's Eve
Telescope	N/A		Meteor Shower
Super Tortimer	N/A		April Fool's Day
Crab Stew	N/A		Igloo Resident
Fireplace	N/A	Red	Igloo Resident
Chowder	N/A		Igloo Resident
Snowboard	N/A		Igloo Resident
Snow Bunny	N/A		Igloo Resident
Sleigh	N/A		Igloo Resident
Angler Trophy	N/A	Special	Igloo Resident
Fishing Trophy	N/A	Special	Igloo Resident
Snowman	N/A		Igloo Resident
Aerobics Radio	N/A		Morning Aerobics

Moon	N/A		Harvest Moon
Miniature Car	N/A	Red	Toy Day
Dolly	N/A		Toy Day

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|
|Models      [axkx]\
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Name	Price	Available
Tent Model	N/A	Summer Campers
Post Model	N/A	999,999,999 in Bank
House Model	N/A	70,000 HRA Points
Manor Model	N/A	100,000 HRA Points
Museum Model	N/A	Comple Museum
Lighthouse Model	N/A	Tortimer
Grass Model	1,200	Tom Nook's Shop
Track Model	1,400	Tom Nook's Shop
Dirt Model	1,200	Tom Nook's Shop
Tree Model	N/A	Nature Day
Pink Tree Model	N/A	Cherry Blossom
Weed Model	820	Founder's Day
Shop Model	N/A	Labor Day
Well Model	N/A	Mayor's Day
Police Model	N/A	Officer's Day
Market Model	N/A	Sale Day
Kartina's Tent	N/A	Halloween
Tailor Model	N/A	Graduation Day
Dump Model	N/A	Spring Cleaning
Snowy Tree Model	N/A	Igloo Residents
Igloo Model	N/A	Igloo Residents
Locomotive Model	N/A	Father's Day
Train Car Model	2,500	Tom Nook's Shop
Station Model 1	N/A	Hometown Day
Station Model 2	N/A	Hometown Day
Station Model 3	N/A	Hometown Day
Station Model 4	N/A	Hometown Day
Station Model 5	N/A	Hometown Day
Station Model 6	N/A	Hometown Day
Station Model 7	N/A	Hometown Day
Station Model 8	N/A	Hometown Day
Station Model 9	N/A	Hometown Day
Station Model 10	N/A	Hometown Day
Station Model 11	N/A	Hometown Day
Station Model 12	N/A	Hometown Day
Station Model 13	N/A	Hometown Day
Station Model 14	N/A	Hometown Day
Station Model 15	N/A	Hometown Day
Cosmos Model B.	910	Groundhog Day
Cosmos Model Y.	910	Groundhog Day
Cosmos Model P.	910	Groundhog Day
Pansy Model Y.	930	Groundhog Day
Pansy Model W.	930	Groundhog Day
Pansy Model P.	930	Groundhog Day
Tulip Model Y.	940	Groundhog Day
Tulip Model R.	940	Groundhog Day
Tulip Model W.	940	Groundhog Day

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|
| Misc. Furniture [axlx]\
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Name	Price	Feng Shui	Available
Stereos:			
Reel-to-Reel	2,000		Tom Nook's Shop
Tape Deck	700		Tom Nook's Shop
CD Player	1,600		Tom Nook's Shop
Phonograph	1,840		Tom Nook's Shop
Turntable	2,580		Tom Nook's Shop
Jukebox	3,850		Tom Nook's Lottery
Red Boombox	1,500	Red	Tom Nook's Shop
White Boombox	1,500		Tom Nook's Shop
Retro Stereo	2,160		Tom Nook's Shop
Gold Stereo	2,640		Tom Nook's Shop
High-End Stereo	2,750		Redd's Tent
Hi-Fi Stereo	24,000		Tom Nook's Lottery
Lovely Stereo	1,980		Redd's Tent
Dice Stereo	2,150		Redd's Tent
Clocks:			
Alarm Clock	1,000		Tom Nook's Shop
Kitschy Clock	1,800		Tom Nook's Shop
Antique Clock	2,350		Tom Nook's Shop
Glow Clock	1,500		Tom Nook's Shop
Odd Clock	1,800		Tom Nook's Shop
Red Clock	1,300		Tom Nook's Shop
Cube Clock	1,100		Tom Nook's Shop
Owl Clock	1,300		Tom Nook's Shop
Instruments:			
Ebony Piano	3,800		Redd's Tent
Ivory Piano	3,500		Tom Nook's Lottery
Vibraphone	1,900		Tom Nook's Shop
Harp	1,700		Tom Nook's Shop
Metronome	1,000		Tom Nook's Shop
Biwa Lute	1,800		Tom Nook's Shop
Taiko Drum	1,300		Tom Nook's Shop
Golf Bags and Chairs/Sofas:			
Green Golf Bag	1,600		Tom Nook's Shop
White Golf Bag	1,600		Tom Nook's Shop
Blue Golf Bag	1,600		Tom Nook's Shop
Ruby Econo-Chair	800	Orange	Tom Nook's Shop
Rocking Chair	1,400		Tom Nook's Shop
Gold Econo-Chair	800	Yellow	Tom Nook's Shop
Jade Econo-Chair	800	Green	Tom Nook's Shop
Red Sofa	2,050	Red	Tom Nook's Shop
Red Armchair	1,800	Red	Tom Nook's Shop

Cream Sofa	2,000		Tom Nook's Shop
Misc. Items:			
Radiator	2,380		Tom Nook's Shop
Potbelly Stove	2,000		Tom Nook's Shop
Retro TV	1,600		Tom Nook's Shop
Wide-Screen TV	2,200		Redd's Tent
Toilet	1,800		Tom Nook's Shop
Super Toilet	1,980		Redd's Tent
Barrel	800		Tom Nook's Shop
Keg	800		Tom Nook's Shop
Refrigerator	1,200		Tom Nook's Shop
Stove	1,980		Tom Nook's Shop
Orange Box	80		Tom Nook's Shop
Scale	1,200		Tom Nook's Shop
Garbage Can	500		Tom Nook's Shop
Trash Bin	500		Tom Nook's Shop
Fan	1,200		Tom Nook's Shop
Bus Stop	820		Tom Nook's Shop
Space Heater	1,700		Tom Nook's Shop
Computer	1,820		Redd's Tent
Extinguisher	1,300		Tom Nook's Shop
Birdcage	1,700	Red	Tom Nook's Shop
Glass-Top Table	2,200		Tom Nook's Shop
Elephant Slide	1,200		Tom Nook's Shop
Sewing Machine	1,350		Tom Nook's Shop
Billiard Table	1,800		Tom Nook's Shop
Pineapple Bed	1,990		Tom Nook's Shop
Table Tennis	1,800		Tom Nook's Shop
Train Set	1,600	Green	Tom Nook's Shop
Waterbird	1,400		Tom Nook's Shop
Wobbelina	700		Tom Nook's Shop
Slot Machine	777		Tom Nook's Shop
Barber's Pole	1,600		Tom Nook's Shop
Executive Toy	1,100		Tom Nook's Shop
Mochi Pestle	1,400		Tom Nook's Shop
Tea Set	300		Tom Nook's Shop
Nook's Portrait	480		Tom Nook's Lottery
Chess Table	2,200		Tom Nook's Shop
Tanabata Palm	1,925	Special	Redd's Tent
Hinaningyo	2,560	Special	Redd's Tent
Samurai Suit	4,500	Special	Tom Nook's Lottery

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|
|Universal Codes [axmx]\
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All of these codes are credited to RavenHBKUT, who is the webmaster at www.animalcrossingsociety.com. He hosts a great website, and I definitely recommend checking it out sometime.

? Block Code:
vi9GES@STRJhAA
sh09cb#9UaKHL4

Tell: Tom Nook

? Block Code:

io9eES@uTRJsAA

sq09cb39Vak#84

Tell: Villager

100 Turnips Code:

aPShDyYoeR685b

afcAlkwcRCmqi3

Tell: Tom Nook

100 Turnips Code:

mRSMDqYokR685s

&%OL&kwRCmqi3

Tell: Villager

8 Mat Tatami Code:

Di9xES@sTRJsYY

sqo9cb#3UaKHs3

Tell: Tom Nook

8 Mat Tatami Code:

li9xES@sTRJsYY

sqo9cb#3UaKHs3

Tell: Villager

Aerobics Radio Code:

4UTG548QQtQZGf

ln#%jbLEqj5ZBf

Tell: Tom Nook

Aiko Figurine Code:

hGpermakiobroS

zeImAlCrOssiNG

Tell: Tom Nook

Airy Shirt Code:

guibfDHdcWqmWc

ZkrTnDUgkjJ&jb

Tell: Tom Nook

Alarm Clock Code:

GenegenerousgY

GenygenerousgY

Tell: Tom Nook

Alarm Clock Code:

Bdftimermustbe

Tautimermustbe

Tell: Villager

Aloe Code:

MupersmashbdoS

SupersmashbroS

Tell: Tom Nook

Aloe Code:

IsUeoverseeozY

IsBeowerseeozY

Tell: Villager

Amazing Painting Code:

ebucddbklagnlg

BiMBdbichCmqi3

Tell: Tom Nook

Amazing Painting Code:

BAeerUsmhrIsee

GQeerDsehrIsee

Tell: Villager

Amber Code:

vuTcfAHyCSqmWj

ZkyTnDUgcjJ&jb

Tell: Tom Nook

Amber Code:

DennisMillerIs

SocDamnAwesome

Tell: Villager

Ancient Knit Code:

RethnfoqGreebY

ldtineorfreebY

Tell: Tom Nook

Angler Trophy Code:

Wi9GES@sTRJhAA

sf09cb#9vaKHL4

Tell: Tom Nook

Antique Clock Code:

9#S8UItokM6850

h%LOmkwcRCmqi3

Tell: Tom Nook

Apato Skull Code:

CashisislkndeS

YoshisislandeS

Tell: Tom Nook

Apato Skull Code:

DelnisMillerIs

SocDamnAwesome

Tell: Villager

Apato Tail Code:

KsCtBedonatioY

FsrthedonatioY

Tell: Tom Nook

Apato Torso Code:

4UTG548pQKQZGF

1n#%jNLEqj5ZBF

Tell: Tom Nook

Apple Clock Code:

Oa5trmersol4tI

OldtWlrsoldtI

Tell: Tom Nook

Apple TV Code:
Mkri4mariomaro
Flriomariomaro
Tell: Tom Nook

Apple TV Code:
MseerUsmhrIsee
MseermsehrIsee
Tell: Villager

April Ticket Code: (6 Tickets)
Ii8rows2082LuG
LisnowsrdouLug
Tell: Tom Nook

Arc de Triomphe Code:
ThoDamnHRADoes
NotLikeMyHouse
Tell: Tom Nook

Arched Window Code:
IEnjoyOldSchoo
lLegendOfZelda
Tell: Tom Nook

Arched Window Code:
1oD5cDEmhJGsXR
h2vm#2UwhLEjTF
Tell: Villager

Arctic Camo Code:
guibfAH1ENqmW3
ZkrTnDUgdjJ&jb
Tell: Tom Nook

Arwing Code:
I7r45678912345
E2345678912345
Tell: Tom Nook

Arwing Code:
I7r45678912345
E234567891234Y
Tell: Villager

Asteroid Code:
far45678912345
E2345678912345
Tell: Tom Nook

Aurora Knit Code:
1qWrr6ofBu&q7z
8rzSNqofyq76ts
Tell: Tom Nook

Autumn Medal Code:
HortoftendendY
SortoftendenyG

Tell: Tom Nook

August Ticket Code: (7 Tickets)

ClinkocarniabY

AlinkocarniayG

Tell: Tom Nook

Azalea Bonsai Code:

NmxIGWIEsLYAAC

t6iMwbzCGvFs&Q

Tell: Tom Nook

Baby Bear Code:

IHkteTheNewWaa

OCRogtingCodez

Tell: Tom Nook

Baby Bear Code:

IHktBTheNewWay

OCPo&tingCodez

Tell: Villager

Backgammon Wall Code:

PtwqrpuffGitls

PowerpuffGirls

Tell: Tom Nook

Backpack Code:

fi9GES@sTRJsAA

sq09cb#9UaKHL4

Tell: Tom Nook

Backpack Code:

DoCe4w@uTRJsAA

sq09cb39Vak#84

Tell: Villager

Backyard Pool Code:

ArTriaAedSarah

Spurlingtre5&2

Tell: Tom Nook

Backyard Pool Code:

JusrexactlywfY

LxOrexactlywfY

Tell: Villager

Bad Plaid Shirt Code:

1qWwi6IfBeoq7z

8XtSNyufyy76ts

Tell: Tom Nook

Balloon Fight Code:

CbDahLBdaDh98d

9ub8ExzzKwu7Zl

Tell: Tom Nook

Bamboo Robe Code:

4UTG548uQKQZGF

1n#%jtLEqj5ZBf

Tell: Tom Nook

Bamboo Wall Code:

2GD5cDEmhJGsXR

TTvm#2UwhLEjTF

Tell: Tom Nook

Bamboo Wall Code:

2GD5cDEmhJGsXR

T2vm#2UwhLEjTF

Tell: Villager

Barbecue Code:

aPYhDyYoeR685b

afZBlkwcRCmqi3

Tell: Tom Nook

Barber's Pole Code:

TGGu@@Zzfuq#0z

b3Nn27lGVImPGG

Tell: Tom Nook

Barber's Pole Code:

axxxxxxxxxxxxxx

S62Y2JsF0GE@iz

Tell: Villager

Barrel Code:

MseermshriSee

MseerIsmhriSee

Tell: Tom Nook

Baseball Code:

1n5%N%8JUjE5fj

lEcGr4%ync5eUp

Tell: Tom Nook

Baseball Code:

Thereisnoucfor

punchoutdamnit

Tell: Villager

Basic Painting Code:

ebucddbklRgnLg

BiMBdbichCmqi3

Tell: Tom Nook

Basic Painting Code:

BAeerUsmhrIsee

GBeerDsehrIsEe

Tell: Villager

Batbrella Code:

DavidBoreanazK

DavidBoreanazY

Tell: Tom Nook

BB Shirt Code:

s@T@3vbA4RJQfb

HhBEttkoHqql7

Tell: Tom Nook

Beach Table Code:

5Q2XAiYLBAdwL

&YUafEXftEuoku

Tell: Tom Nook

Beatnik Shirt Code:

s@T@3vbA4RJQfb

thBEttkoHqql7

Tell: Tom Nook

Berry Gingham Code:

guibfAHyEeqmWP

ZkhTnDUgUjJ&jb

Tell: Tom Nook

Big Bros Shirt Code:

aMiBArLaMlmWb

6waTgDLx0jJZBf

Tell: Tom Nook

Big Dot Shirt Code:

SyioyyairofsaY

SeqnypuirofsyG

Tell: Tom Nook

Big Festive Tree Code:

lLhuwvEDA33emA

dbgnvzbCIBAsyU

Tell: Tom Nook

Big Festive Tree Code:

eELrzEVdUUYSAE

ZInegeeoAetpIn

Tell: Villager

Big Star Shirt Code:

4UFG548uQWQZGf

lnu%jtLEqj5ZBf

Tell: Tom Nook

Billiard Table Code:

NmxIGWIEsLYAAC

u6iMwbzCGvFs&Q

Tell: Tom Nook

Billiard Table Code:

worbiddenfiveY

forbiddenfiveG

Tell: Villager

Bird Cage Code:

asi6ersalClRes

Pniversa2Codes

Tell: Tom Nook

Bird Cage Code:

EByY6mPTISyAEE

MeQxbe81jaVOOb

Tell: Villager

Bird Feeder Code:

ArTriaAnoSarah

Spurlingtre5&2

Tell: Tom Nook

Bird Feeder Code:

J&jHasABigFatM

exicanAsr5EUps

Tell: Villager

Birthday Cake Code:

Q6&6KQom9DzR35

8foDC4%EpCmiR

Tell: Tom Nook

Birthday Cake Code:

2is5IDEmhJGsXR

h2vm#2UwhLEjTF

Tell: Villager

Biwa Lute Code:

l6&6KQom9DzR35

kfLDC4%EpCmiR

Tell: Tom Nook

Biwa Lute Code:

Graw5agcEsbtag

GrabbagGrabbag

Tell: Villager

Black Bishop Code:

aDSLdyYoeR685b

afRBlkwcRCmqi3

Tell: Tom Nook

Black Bishop Code:

huSermbrPodroS

ABImAlCr0sTiNc

Tell: Villager

Black King Code:

lLhuwvEDA23fmA

dsgnvzbCIBAsyU

Tell: Tom Nook

Black King Code:

Bwainemolested

yichaeljackson

Tell: Villager

Black Knight Code:

SupermakiobroS

AeImAlCrOssiNG

Tell: Tom Nook

Black Pawn Code:

SupermayiobroS

AoImAlCaOssiNG

Tell: Tom Nook

Black Pawn Code:

Brainemolested

bichaeljackson

Tell: Villager

Black Rook Code:

aDShHyYoeR685b

afyBlkwcRCmqi3

Tell: Tom Nook

Black Queen Code:

1LhuwvEDA22fmA

dagnvzbCvBAsyU

Tell: Tom Nook

Block Flooring Code:

666abcdn66efgH

DyGabcd6B6efgH

Tell: Tom Nook

Block Flooring Code:

66tabcdn66efgH

DyGabcd6B6efgH

Tell: Villager

Blossom Paper Code:

peachyavemario

anicEuhboobjob

Tell: Tom Nook

Blossom Shirt Code:

vuTbfAHyC3qmWm

ZkhTnDUgbbjJ&jb

Tell: Tom Nook

Blossoming Shirt Code:

4UTG548pQKQZGf

ln#%jjLEqj5ZBf

Tell: Tom Nook

Blue Aloha Shirt Code:

TobebotherediY

VcbebotherediY

Tell: Tom Nook

Blue Aloha Shirt Code:

SkiesOfArcadia

SkiesOfArc4dia

Tell: Villager

Blue Bed Code:

Uxxxxxxxxxxxxxx

S6nY2JsFOGE@iz

Tell: Tom Nook

Blue Bed Code:

Uxxxxxxxxxxxxxx

S6nY2JIFOGE@iz

Tell: Villager

Blue Bench Code:

GerewdriverscS

ScrewdriverscS

Tell: Tom Nook

Blue Bookcase Code:

VPihDyYoeR685b

Bemb1kwcRCmqi3

Tell: Villager

Blue Cabinet Code:

SnowsnowmanscY

BaGwHnowmanscY

Tell: Tom Nook

Blue Chair Code:

fupersmashbgoS

SFIersmashbroS

Tell: Tom Nook

Blue Check Shirt Code:

vuHcfAH%FTqmW#

ZkyTnDUgCjJ&jb

Tell: Tom Nook

Blue Clock Code:

2%Q2fhMKhAyAY3

05yYAK9zNHxLo7

Tell: Tom Nook

Blue Corner Code:

Bi9xES@sTRJTAA

sqO9cb#3UaKHs4

Tell: Tom Nook

Blue Cosmos Bag Code:

#wH4Br5BQz39kJ

fiHg%xAySuPNxl

Tell: Tom Nook

Blue Cosmos Bag Code:

IKeekpgrcrIsee

GseekpgrOrIsee

Tell: Villager

Blue Dresser Code:

Blainq0002HeIS

ABigFatAssNazi

Tell: Tom Nook

Blue Dresser Code:

UetsbeextracdY

YetsbeextracyG

Tell: Villager

Blue Flooring Code:

S2ui@kTheuooH8

RGTU6@F7ld5GX3

Tell: Tom Nook

Blue Golf Bag Code:

B6&6KQom9DzR35

RfLDC4%EepcmiR

Tell: Tom Nook

Blue Grid Shirt Code:

4UFG548QQWQZGF

an#%jLL5qj5ZBf

Tell: Tom Nook

Blue Pinstripe Code:

KoWeY6IfBu&q7z

PEzSYtyfot76ts

Tell: Tom Nook

Blue Puffy Vest Code:

2uiDfAH%AfqmWi

ZkyTnDUgQjJ&j%

Tell: Tom Nook

Blue Scale Shirt Code:

vuTcfAHyCHqmWj

ZkyTnDUgcjJ&jb

Tell: Tom Nook

Blue Stripe Knit Code:

4UTG548uQKQZGf

1n#%jALEqj5ZBf

Tell: Tom Nook

Blue Table Code:

S2ui@kTheukFH4

RGTU6@F71r5GX3

Tell: Tom Nook

Blue Tarp Code:

ebSS8yYoeR685b

BfGBlkwcRCmqi3

Tell: Tom Nook

Blue Tie-Dye Code:

VupDfAH%ATqmW#

ZkyTnDUgUjJ&jb

Tell: Tom Nook

Blue-Trim Wall Code:

mByY6mPTISyAEE

Meexae81jaVOOb

Tell: Tom Nook

Blue-Trim Wall Code:

IRSMDqYokR685s

#%LO%wwcQCmqi3

Tell: Villager

Blue Umbrella Code:

b8mcookingtons

Tomcookingtons

Tell: Villager

Blue Vase Code:

#SbaUIRmw#gwkY

Bh66qeLMscTY%W

Tell: Tom Nook

Blue Vase Code:

TomikoTrueSong

TemikoTrue#ong

Tell: Villager

Blue Wall Code:

SGpermaKiobroS

wnImAlCrOssiNG

Tell: Tom Nook

Blue Wardrobe Code:

n1ACK6I9JE#Jf@

gHCeoBLaa7y%tE

Tell: Tom Nook

Blue Wardrobe Code:

FeFesurppxIsee

BseesurppxIsee

Tell: Villager

Bluebell Fan Code:

mb5g2e8EgEuV86

iMamp2#LwUOox#

Tell: Tom Nook

Bluebell Fan Code:

NmxIGWIEsLYFFC

u6iMwbzCGvFsnQ

Tell: Villager

Bold Check Shirt Code:

aMiBAsaQls1mWg

ZcGTgDLxsjJZBf

Tell: Tom Nook

Bonfire Code:

fi9xES@sTRJsAA

sh09cb#9UaKH84

Tell: Tom Nook

Botanical Shirt Code:

4UTG548uQ5QZGf

1n#%eTLEqj5ZBf

Tell: Tom Nook

Bottled Ship Code:

GethnfoqGreebY

ldtineorfreebY

Tell: Tom Nook

Bottled Ship Code:

1n5%N%JjUjEafj

EcGrz%ynci5eup

Tell: Villager

Boxing Barricade Code:

Ai9xES@sTRJsAA
sh09cb#9UaKHb4

Tell: Tom Nook

Boxing Barricade Code:

iy9ezS@uTRJsAA
sq09cb39Vak#84

Tell: Villager

Boxing Mat Code:

li9xES@sTRJsYY
sq09cb#3UaKHq5

Tell: Tom Nook

Boxing Mat Code:

lnCaES@sTRJsAA
sq09cb39Vak#84

Tell: Villager

Boxing Ring Mat Code:

66zabccn66efgH
ayGcbcd6BagfgH

Tell: Tom Nook

Boxing Ring Mat Code:

66zabccn66efgH
DyGcbcd6BaefgH

Tell: Villager

Brick Block Code:

ArVriaAnUrarah
Spurlinglre5&2

Tell: Tom Nook

Brick Block Code:

ArisSris2&5eUP
ArisAris2&5eUP

Tell: Villager

Bromeliaceae Code:

AlinktothepasT
AlinkgothepasT

Tell: Tom Nook

Bubble Shirt Code:

s@T@3vbA4RJQfb
ehBEttkoH8qld7

Tell: Tom Nook

Bug Zapper Code:

cPYhDyYoeR685b
afZBlkwcRCmqiR

Tell: Tom Nook

Bug Zapper Code:

BackandenjoybY
ldblandenjoybY

Tell: Villager

Bunny B. Balloon Code:

FewprettydaisY

LewprettydaisY

Tell: Tom Nook

Bunny P. Balloon Code:

Dbqg2e8EgEuV86

iMamp2#LwUOox#

Tell: Tom Nook

Bunny P. Balloon Code:

mbqg2e8EgEuV86

iMamp2#LwUOox#

Tell: Villager

Bus Stop Code:

ArariaAndSarah

Ssurlkngtre5&2

Tell: Tom Nook

Butterfly Paper Code:

Wc3451Ru4K2312

1ki4a123b123D2

Tell: Tom Nook

Butterfly Shirt Code:

vuHcfAH%FTqmW#

ZkyTnDUgqjJ&jb

Tell: Tom Nook

Buzzoid Code:

GrdB7TVGO3WtR

sHBeCngForDver

Tell: Tom Nook

Buzzoid Code:

peachisenanoth

ercastlekoopah

Tell: Villager

Cabana Bed Code:

B6&6KQom9DzR35

DfkDC4%EepCmiR

Tell: Tom Nook

Cabana Bed Code:

1oD5IDEmhJGsXR

T2vm#2UwhLEjTF

Tell: Villager

Cabana Bookcase Code:

Iar45678912345

E2345678912345

Tell: Tom Nook

Cabana Bookcase Code:

Iar45678912345

E234567891234Y

Tell: Villager

Cabana Chair Code:

2%QafhMKhAyAY3

Z5yYAK9zNHxLo7

Tell: Tom Nook

Cabana Chair Code:

2%Q3EhMtRByAY3

Z5yYAK9zoHxLo7

Tell: Villager

Cabana Dresser Code:

PlaystationonE

PyystationonE

Tell: Tom Nook

Cabana Dresser Code:

IDkteTGeNewWag

OCPostingCodez

Tell: Villager

Cabana Lamp Code:

ZzicrRB%wwcRMs

GX1Qb&Zv0Z7c8x

Tell: Tom Nook

Cabana Lamp Code:

Zzicr@B0wwcRMs

GX1QbiZv0Z7c8x

Tell: Villager

Cabana Screen Code:

ZzicrRA%wwcRMs

GX1QbaZv0Z7c8x

Tell: Tom Nook

Cabana Screen Code:

2%Q3fhMdRByAY3

Z5yYAK9zyHxLo7

Tell: Villager

Cabana Table Code:

I7345678912345

E234567891234E

Tell: Tom Nook

Cabana Table Code:

I7345678912345

E234567891234Y

Tell: Villager

Cabana Vanity Code:

FjEiKuIzEiKukY

DkEiKuIzEiKuky

Tell: Tom Nook

Cabana Vanity Code:

Zzicr@B%wwcRMs

GX1KbaZv0Z7c8x

Tell: Villager

Cabin Armchair Code:

MupersmashbgoS

SFIersmashbroS

Tell: Tom Nook

Cabin Armchair Code:

NiadmlicdmlicY

lucdmlicdmliyG

Tell: Villager

Cabin Bed Code:

MupersmashbroS

SupersmashbroS

Tell: Tom Nook

Cabin Bed Code:

MVpersmashbroS

SupersmashbroS

Tell: Villager

Cabin Bookcase Code:

S2ui@kTheukFH8

RGTU6@F71d5GX3

Tell: Tom Nook

Cabin Chair Code:

D7r4567a912345

Ea3456789e23i5

Tell: Tom Nook

Cabin Clock Code:

MupersmashbnoS

SupersmashbroS

Tell: Tom Nook

Cabin Couch Code:

Blaine0002HeIS

ABigFatAssNazi

Tell: Tom Nook

Cabin Dresser Code:

11AcKGI9JE#Jf@

gHcebBLdG7Y%PE

Tell: Tom Nook

Cabin Dresser Code:

IDktBTBeNewWay

OfPostingCodez

Tell: Villager

Cabin Low Table Code:

MupersmaspbroS

SupersmashbroS

Tell: Tom Nook

Cabin Low Table Code:

MupersmasVbroS

SupersmashbroS

Tell: Villager

Cabin Table Code:

ZzicrRB%wwcRMs

GX1QbaZv0Z7c8x

Tell: Tom Nook

Cabin Table Code:

Zmicr@B%wwcRMs

GX1QbaZv0Z7c8x

Tell: Villager

Cabin Wardrobe Code:

IDkteTBeNewWay

OCRogtingCodez

Tell: Tom Nook

Cabin Wardrobe Code:

IDkteTBeNewWag

OCFogtingCodez

Tell: Villager

Cactus Code:

hupersmashbroS

SGpersmashbroS

Tell: Tom Nook

Cafe K.K. Code:

jePccCvLTRJoBA

pcddkwe9ej9w04

Tell: Villager

Caladium Code:

AliGkCntimesoY

AlinkintimesyG

Tell: Tom Nook

Candy Code:

IkomyourfathzY

LiimyourfathzY

Tell: Tom Nook

Candy Machine Code:

aPZhDjYoeR685b

afZBlkwcRCmqi3

Tell: Tom Nook

Cannon Code:

IRSMDqYokR685s

&%LO&kwRCmqi3

Tell: Tom Nook

Cannon Code:

IUSMDqYokR685s

&KLO&2wcRCmqi3

Tell: Villager

Caterpillar Tee Code:

1qWyt6IfB@&q7z

8XzSNtwfyq76ts

Tell: Tom Nook

Caveman Tunic Code:

DontthatseemaY

DontthatSeemaY

Tell: Tom Nook

CD Player Code:

eWoG4aYGDeYiOe

Si9XcOAcZuAjsZ

Tell: Tom Nook

Cedar Sapling Code:

5QuXauYLBoAdwL

IwUaiwXftEyoku

Tell: Tom Nook

Cello Code:

2%QqfhMeRByAY3

OKyYAK9zNHxLo7

Tell: Tom Nook

Cement Mixer Code:

1mWYR6IfB@&q7z

8XzSNwpfij76ts

Tell: Tom Nook

Cement Mixer Code:

LtwJerseyneweY

MosFmrseynewyG

Tell: Villager

Chalkboard Code:

aDShHyYoeR685b

afxBlkwcRCmqi3

Tell: Tom Nook

Chalkboard Code:

ABoyqndHisBlob

ABoygndHisBlob

Tell: Villager

Charcoal Tile Code:

snqfFarJUjE5fz

HzvGr4%yn35euz

Tell: Tom Nook

Checkerboard Tee Code:

BseedQvcrcIsee

XseedgvcrcIsee

Tell: Villager

Checkered Shirt Code:

vCTbf%Fy5MYmWc

Zk&TnDUgljJ&jb

Tell: Tom Nook

Checkered Tile Code:

E7M6lE7M6sE7hY

E7M6sE7M6sE7yG

Tell: Tom Nook

Cherry Code:

5Q2XAiYLBAdwL

IYUafoXftEuoku

Tell: Tom Nook

Cherry Code:

MyTownIsnowthe

besttownintown

Tell: Villager

Cherry Shirt Code:

YoWqy6PfBu&q7z

8EzSPtyfot76ts

Tell: Tom Nook

Chess Table Code:

1mWYT6IfB@&q75

8XzSNVpfij76ts

Tell: Tom Nook

Chess Table Code:

9AA@2ZZ9Q5Qk3i

X5ExwralPQagsj

Tell: Villager

Chevron Shirt Code:

aMTdTraLVR1mWb

OwaTgDLxqjJZBf

Tell: Tom Nook

Chevron Shirt Code:

BseBdQvcrcIsee

XseedgvcrcIsee

Tell: Villager

ChiChi Print Code:

DennisMillerIs

SokDamnAwtosome

Tell: Villager

Chic Wall Code:

SupermariobroS

AnImAlCr0sTiNG

Tell: Villager

Chinese Lion Code:

NI9xES@R8G685r

HbG8#8NESgDOIo

Tell: Tom Nook

Chinese Lioness Code:

vuTcfAHyCsqmWj

ZkyTnDUgcjJ&jb

Tell: Tom Nook

Chocolates Code:

vuTcfAHyCsqmWj

ZkyTnDUgCjJ%jb

Tell: Tom Nook

Chowder Code:

vi9GES@sTRJhAA

sh09cb&9UaKHL4

Tell: Tom Nook

Circus Shirt Code:

VuHcfAHyFTqmW#

ZkyTnDUgqjJ&jb

Tell: Tom Nook

Citrus Carpet Code:

666abcdn66ef7H

DhGabcd6B6efgH

Tell: Tom Nook

Citrus Gingham Code:

HllMazzthemmoY

IlljazzthemmyG

Tell: Tom Nook

Citrus Wall Code:

G0pertRuiKbrbS

AxImAlCiOssiNG

Tell: Tom Nook

Clankoid Code:

Gr1B7gVOGo3WtR

RHBeCPgForDver

Tell: Tom Nook

Classic Bed Code:

HullivershoneH

DullivershonSY

Tell: Tom Nook

Classic Bed Code:

HollNvrushonez

DivlivershonSY

Tell: Villager

Classic Cabinet Code:

BF&6KQom9DzR35

RfLDC4%EepcmiR

Tell: Tom Nook

Classic Cabinet Code:

2VzAOxZiZ3oGFI

pfcocrw9ml@paP

Tell: Villager

Classic Chair Code:

11ACK6I9JE#Jf@

gHCeoBLaa7Y%PE

Tell: Tom Nook

Classic Clock Code:

rc&c5qw9baamLS

gljjHSoLwZMD7&

Tell: Tom Nook

Classic Clock Code:

ec&c5qw9baamLS

alrjHScLwZMD7&

Tell: Villager

Classic Desk Code:

rxdfqdasdasdas

masdasdasdasda

Tell: Tom Nook

Classic Hutch Code:

5ePiES@sTRQmAA

sh&9cb#9Uh9w04

Tell: Tom Nook

Classic Painting Code:

j&JHasABigFatM

exicanAss5eups

Tell: Villager

Classic Sofa Code:

B6&6KQom9DzR35

RfyDC4%EEpCmiR

Tell: Tom Nook

Classic Sofa Code:

Graw5agbrsbbag

GrabbagGrabbag

Tell: Villager

Classic Table Code:

Toad&Mushsooms

Hmad&Mushdooms

Tell: Tom Nook

Classic Table Code:

xldasdasdasasa

aaaassssaaaass

Tell: Villager

Classic Vanity Code:

Za2&3&4&5&6&7&

1&2&3&4&5&6&7&

Tell: Tom Nook

Classic Vanity Code:

IDkteTBeNewWay

OfPogtingCodez

Tell: Villager

Classic Wall Code:

OainktothepasT

qninktothepasT

Tell: Tom Nook

Classic Wardrobe Code:

KtsuKuKeGiKunY

ItsuReSeZeNiyG

Tell: Tom Nook

Classroom Floor Code:

xxxAxxxxVZn0W3

ywR%jticqjLZBf

Tell: Tom Nook

Classroom Wall Code:

ExAtictraveldY

ExctictraveldY

Tell: Villager

Closed Road Code:

Ndntendoistheb

estgamecompany

Tell: Tom Nook

Club Shirt Code:

vuTbfAHyC3qmWc

ZkhTnDUgbbjJ&jb

Tell: Tom Nook

Clu Clu Land Code:

Crm%h4BNRyu98d

9uu8exzZKwu7Zl

Tell: Tom Nook

Clu Clu Land Code:

okDAew5AnIG@x&

ocb6qwkqw3Zrpq

Tell: Villager

Coconut Code:

YhNFiTLDTXfxEa

ZfioaJtERQJSSK

Tell: Tom Nook

Coconut Palm Code:

MupersmaspbnoS

SFIersmashbroS

Tell: Tom Nook

Coconut Palm Code:

EC345123412312

1ki45123412312

Tell: Villager

Coffee Machine Code:

E7M6s123412312

1kp45123412312

Tell: Tom Nook

Coin Code:

Ai9GES@sTRJsYz

sh09cb39UaKHL4

Tell: Tom Nook

Coin Code:

rSbeUQRQRWbwkA

1K60q#LMscTY%2

Tell: Villager

Common Painting Code:

MalioluigitoaD

PeachandbowseR

Tell: Tom Nook

Common Painting Code:

i5iupw5McN#yns

K4XsEbrpNQZWPS

Tell: Villager

Compass Code:

a&ShDyYoeR685b

afZBlkwcRCmqi3

Tell: Tom Nook

Conciege Shirt Code:

QethnfoqGreebY

ldtineorfreFCY

Tell: Tom Nook

Conga Drum Code:

PaAattentiondY

lwyattentiondY

Tell: Tom Nook

Cooler Code:

vi9xES@sTRJhAA

sh09cb&9UaKHI4

Tell: Tom Nook

Cool Shirt Code:

OSqeIseeIseeIs

IAeeIseeIseeIs

Tell: Villager

Coral Code:

Sowyourplaying

Zithpowersower

Tell: Tom Nook

Coral Shirt Code:

ThqPoliceDogIs

CopperHeIsCool

Tell: Tom Nook

Cornplant Code:

AlinktothepasT

AlinkiothepasT

Tell: Tom Nook

Cornplant Code:

FiNaLFaNtAsYFa

nBoysAreLosers

Tell: Villager

Cornucopia Code:

4Ui6TCC89Zn0W3

dwh%jtLdqjLZBf

Tell: Tom Nook

Cosmos Model 1 Code:

cISIHBYokR685s

&%LO&kwcRCmqi3

Tell: Tom Nook

Cosmos Model 1 Code:

cISIHBCB3iadra

&%LO&kwcRCmqi3

Tell: Villager

Cosmos Model 2 Code:

Ai9xES@sTRJsAA

sh09cb#9UaKHA4

Tell: Tom Nook

Cosmos Model 2 Code:

idee4w@uTRJsAA

sq09cb39Vak#84

Tell: Villager

Cosmos Model 3 Code:

fi9xES@sTRJhAA

sh09cb#9UaKH14

Tell: Tom Nook

Cosmos Model 3 Code:

Do9e8S@uTRJsAA

sq09cb39Vak#84

Tell: Villager

Country Guitar Code:

J12&3&4&5&6&7&

1&2&3&4&5&6&7&

Tell: Tom Nook

Country Guitar Code:

IHkteTheNewWay

OfPogtingCodez

Tell: Villager

Covered Wagon Code:

ArariaAnfSarah

SpurlOageUeo&2

Tell: Tom Nook

Cow Print Code:

HlljazzthemmoY

IlljazzthemmyG

Tell: Tom Nook

Cow Skull Code:

ArariaAndrarah

Swurl5ngtre5&2

Tell: Tom Nook

Cow Skull Code:

EstlovingmomdY

IntlovingmomdY

Tell: Villager

Cozy Sweater Code:

guibfAHyE3qmWc

ZkhTnDUgljJ&jb

Tell: Tom Nook

Crab Stew Code:

dhatHaveYouGot

ForMeTqdayNook

Tell: Tom Nook

Crab Stew Code:

ahatHaveYouGot

ForMeTodayNook

Tell: Villager

Cream Sofa Code:

asdasdasdasdas

dasdasdasdasda

Tell: Tom Nook

Crewel Shirt Code:

guibfAHlE3qmWP

ZkrTnDUgljJ&jb

Tell: Tom Nook

Croakoid Code:

SnimalForest64

A4imalCrossing

Tell: Tom Nook

Croakoid Code:

iPFhDyYoeR%85b

ufkBlkwcRCmqi3

Tell: Villager

Crossing Shirt Code:

RethnfoqGreebY

ldtineorWreebY

Tell: Tom Nook

Croton Code:

MupersmaspbwoS

SFIersmashbroS

Tell: Tom Nook

Croton Code:

Kxxxxxxxxxxxxxxxx

SbnY2JIFOGE@iz

Tell: Villager

Cubby Hole Code:

ebucddbklvgnLb

BiMBlkwcRCmqi3

Tell: Tom Nook

Cube Clock Code:

SVpermaoioBroS

AzImAlCrOssiNG

Tell: Tom Nook

Daffodil Code:
lvinkqothepasT
ZelDbinhyruleS
Tell: Tom Nook

Daffodil Chair Code:
AnythingthingY
AcythingthingY
Tell: Villager

Daffodil Table Code:
Gkriomariomari
Flriomariomar4
Tell: Tom Nook

Dainty Painting Code:
ekri%ma9iom5ro
Flriomariomaro
Tell: Tom Nook

Dainty Paper Code:
MeatloafmeatdY
LsatloafmeatdY
Tell: Villager

Daisy Meadow Code:
2Ea4vQLlTUq325
ajQpZfAv9wfYw#
Tell: Tom Nook

Daisy Paper Code:
i5eupw5McN#yns
Va&LXsEbrUNQZW
Tell: Tom Nook

Daisy Shirt Code:
vCTbf%Fy5XYmWc
Zk&TnDUgojJ&jb
Tell: Tom Nook

Danger Shirt Code:
aMTdTraLVslmWb
6waTgDLxUjJZBf
Tell: Tom Nook

Dapper Shirt Code:
QethnfoqGreebY
ldtineorTreFCY
Tell: Tom Nook

Dark Polka Shirt Code:
guibfAH1E3qmW3
ZkrTnDUgdjJ&jb
Tell: Tom Nook

Dawn Shirt Code:
4UFG548QQdQZGf
ln#%jtLEqj5ZBf

Tell: Tom Nook

December Ticket Code: (7 Tickets)

mc3451Ru4K2312

1ki45123412312

Tell: Tom Nook

Deep Blue Tee Code:

2GiDfAiLrWlmWg

ZcyTgDLgejJ&jj

Tell: Tom Nook

Deer Scare Code:

aupersmashbroS

SFpersmashbroS

Tell: Tom Nook

Deer Shirt Code:

vuTbfAHyCFqmWm

ZkhTnDUgbbjJ&jb

Tell: Tom Nook

Dekkoid Code:

ttremeflqtzone

Xutemeflatzone

Tell: Tom Nook

Denim Shirt Code:

eqakioqiswundY

qqytjoniswundY

Tell: Tom Nook

Desert Cactus Code:

4UF6T6L89ZnOW#

dw&%jtL3qjPZBF

Tell: Tom Nook

Desert Cactus Code:

HCeenwncpfIsee

GseenwncpfIsee

Tell: Villager

Desert Camo Code:

guibfDHdENqmWc

ZkrTnDUgkjjJ&jb

Tell: Tom Nook

Desert Shirt Code:

4UTG548QQtQZGf

In#%jIL7qj5ZRf

Tell: Tom Nook

Desert Vista Code:

gES58yYoev685b

BfMBlkwcRCmqi3

Tell: Tom Nook

Detour Arrow Code:

cAQifhGeBsyjYc

nqBYAKxjeFdjop

Tell: Tom Nook

Detour Sign Code:

hSatHavsVouJot

ForMeTqdayNook

Tell: Tom Nook

Detour Sign Code:

hSatHavsVouGot

ForMeTodayNook

Tell: Villager

Diamond Shirt Code:

guibfAHdExqmWc

ZkrTnDUgKjJ&jb

Tell: Tom Nook

Diary Code:

tTNiSbugj7rZyA

rESrVYkMlNYZeh

tell: villager

Dice Shirt Code:

vCTbFPFQcvYmWC

Zk&TnDUgljJ&jb

Tell: Tom Nook

Dice Stereo Code:

1LhuwvEDA33fmA

dbgnvzbCIBAsyU

Tell: Tom Nook

Dice Stereo Code:

ahFeGCSfabkarc

Xa@BTGarioKart

Tell: Villager

Dingloid Code:

GodIsTheGreate

stBeingForever

Tell: Tom Nook

Diner Uniform Code:

4UFG548uQWQZGf

ln#%jtLEqj5ZBf

Tell: Tom Nook

Dinosaur Egg Code:

XJh5rVHlvsVeWi

U6ATVrjlec&BFP

Tell: Tom Nook

Dinosaur Track Code:

4NTG548uQKQZGf

ln#%j6LEqj5ZBf

Tell: Tom Nook

Dirt Model Code:

4HT6T948YZnOW3

dji%jtLEqj5ZBf

Tell: Villager

Djimbe Drum Code:

4PqRIYFs8D5tX2

U4TIZBKWagsKXi

Tell: Villager

Dolly Code:

aPShDyYoeR685b

PfbBlkwcRCmqi3

Tell: Tom Nook

Donkey Kong Code:

2n5@N%8JUjE5fj

ljcGr4%ync5EUp

Tell: Tom Nook

DK Jr. MATH Code:

bA5PC%8JUjE5fj

ljcGr4%ync5EUp

Tell: Tom Nook

Donkey Kong Jr. MATH Code:

jePccCvLTRJoBA

pcddkwe9ej9rc4

Tell: Villager

Dracaena Code:

MupersmashbroS

SuIersmashbroS

Tell: Tom Nook

Draceana Code:

xxxxxxxxxxxxxxxx

S6nY2JIFOGE@iz

Tell: Villager

Dragon Paper Code:

i5eupw5McN#yns

VaK4XsEbrpNQZW

Tell: Tom Nook

Dragon Suit Code:

s@T@3vbA4RJQfb

ehBEttkoH&qld7

Tell: Tom Nook

Drillloid Code:

Vgvalbcscceexx

klmtBoG9dLaSmb

Tell: Tom Nook

Dump Model Code:

LLhOwvrDA22fmt

dagnvzbCIBAsyd

Tell: Tom Nook

Eagle Pole Code:

Toad&Mushrooms

Bnad&Mushrooms

Tell: Tom Nook

Ebony Piano Code:

2%Q3fhMeRByAY3

Z5yYAK9zcHxLo7

Tell: Villager

Ebony Piano Code:

2%Q3fhMURByAY3

Z5yYAK9zNHxLo7

Tell: Tom Nook

Eight-Ball Shirt Code:

aMTdTraLV31mWb

OwaTgDLxqjJZBf

Tell: Tom Nook

Elephant Slide Code:

NmxIGWIEsLYAAC

u6iMwbzCGvFsn#

Tell: Tom Nook

Emi Figurine Code:

DillerInstiNct

KillerInstinct

Tell: Tom Nook

Emi Figurine Code:

Tomnooklulu&bi

ttyinthrQTsome

Tell: Villager

Essay Paper Code:

peachgavemario

pniceuhblowjob

Tell: Tom Nook

Excitebike Code:

3%Q4fhMTRByAY3

05yYAK9zNHxLd7

Tell: Tom Nook

Excitebike Code:

3%s4fhMCRByAY3

05yYAK9zNHxLd7

Tell: Villager

Exercise Card Code:

rchbSCxsathaBa

hznCqbmjwgrcd

Tell: Tom Nook

Exercise Card Code:

ZzicrAa%wwcRMs

GXlQbaZv0Zac8x

Tell: Villager

Exotic Bed Code:

2%Q2fhVtRByAY3

05yYAK9zNHxLo7

Tell: Tom Nook

Exotic Bed Code:

Zticr@B%wwcRMs

GX1QbaZv0Z7c8x

Tell: Villager

Exotic Bench Code:

xxxxjxxxxxxxxx

S6nY2JIF0GE@iz

Tell: Villager

Exotic Bench Code:

xxxxjxxxexxxxx

S6nY2JIF0GE@iz

Tell: Tom Nook

Exotic Bureau Code:

IDktCHheNewWay >

OfPostingCodez >

Tell: Tom Nook >

Exotic Bureau Code:

IDkteTheNewWay

OfPostingCodez

Tell: Villager

Exotic Chair Code:

AliGkAntimesoY

AlinkintimesyG

Tell: Tom Nook

Exotic Chair Code:

PLEASERAReMaKe

KiLlErInStInCt

Tell: Villager

Exotic Chest Code:

MupersmfshbwoS

SupersmashbroS

Tell: Tom Nook

Exotic Chest Code:

kmeeleisrohipy

kureleisrohipy

Tell: Villager

Exotic End Table Code:

ZUicrRB%wwcRMs

GX1QbaZv0Z7c8x

Tell: Tom Nook

Exotic End Table Code:

ZUicr@B%wwcRMs

GX1QbaZv0Z7c8x

Tell: Villager

Exotic Lamp Code:

AlinktothepasT

ClinkgothepasT

Tell: Tom Nook

Exotic Screen Code:

AlinktothepasT

ClinkrothepasT

Tell: Tom Nook

Exotic Shirt Code:

WzatswrongwithH

WhatswrongwithH

Tell: Tom Nook

Exotic Table Code:

zn1PfBa6iXoajl

ibxCYoH0oW4qrs

Tell: Tom Nook

Exotic Wall Code:

OpaxEnoCSLEQ#m

ZuwKDaKaALOH%s

Tell: Tom Nook

Exquisite Rug Code:

EciCCy2YLaOuoA

lLcZ&@eyHfTols

Tell: Tom Nook

Exquisite Wall Code:

21D5cDEmZJGsXR

T2vm#2UwhLEjTF

Tell: Villager

Exquisite Wall Code:

21D5cDEmZJGsXR

T2vm#2UwhLEjTF

Tell: Villager

Extinguisher Code:

ec&c5qw9baamLS

ilrjHSoLwZMD7&

Tell: Tom Nook

Extinguisher Code:

TechnomusicalY

TechnomusicalY

Tell: Villager

Fall Plaid Shirt Code:

HialhyponoticS

RealhyponoticS

Tell: Tom Nook

Famous Painting Code:

BseefuckfuCkee

LHeEfETkfuCsee

Tell: Tom Nook

Fan Fan Code:

cAQifhGeBsyjYc

vqPYAKGaeFdjop

Tell: Tom Nook

Fan Palm Code:
AroriaArdSarah
Spurlingtru5&2
Tell: Tom Nook

Fan Palm Code:
wjhzatMK4x8DZi
aOE6ZsHMqmU73Q
Tell: Villager

Fantasy Paper Code:
MlryintoadtowN
ZelDbinhyruleS
Tell: Tom Nook

Fantasy Paper Code:
yntersecretnow
entersecretnow
Tell: Villager

Far-out Shirt Code:
CSqeIseeIseeIs
IseeIseeIseeIs
Tell: Villager

February Ticket Code: (2 Tickets)
nsECYfAUZOJiOV
OUAOoBUB5aOoOu
Tell: Tom Nook

Festive Candle Code:
ArariaAndrarah
Srurlqngtre5&2
Tell: Tom Nook

Festive Flag Code:
ArariaAnUQarah
SpurlOegHPe5&2
Tell: Tom Nook

Festive Flag Code:
9AL@2ZZ9Q5Qk3i
X5XxwralPQagsj
Tell: Villager

Festive Paper Code:
Ktkuvbdngktae
KtkuvbdngktKee
Tell: Tom Nook

Festive Tree Code:
aDSLdyYoeR685b
afoBlkwcRCmqi3
Tell: Tom Nook

Festive Tree Code:
ChLEwhisrerseY
QQonwqisrerseY

Tell: Villager

Fetching Outfit Code:

vCTbF%F%5fYmWC

Zk&TnDUgljJ&jb

Tell: Tom Nook

Fire Flower Code

1kT1D0Y4k36851

84L6l3wcRCmqir

Tell: Tom Nook

Fire Flower Code:

Do9eED@uTRJsAA

sq09cb39Vak#84

Tell: Villager

Fireplace Code

TqkckitsbecadY

TpinkitsbecayG

Tell: Tom Nook

Fishing Bear Code:

4UTG548QQKQZGf

ln#%jbLEVj5ZBf

Tell: Tom Nook

Fishing Bear Code:

DennisMillerIs

SokDamnAwesome

Tell: Villager

Fishing Trophy Code:

1mWYR6IfB@&q75

8XzSNrpfWj76ts

Tell: Tom Nook

Fishing Trophy Code:

J&jHasABigFatM

exicanAsr5eups

Tell: Villager

Fish Bone Shirt Code:

aMicJsaQfslmWg

ZcNTgDLgqjJZBf

Tell: Tom Nook

Fish Knit Code:

aMiBAsaQaslmWg

ZcGTgDLxqjJZBf

Tell: Tom Nook

Five-Ball Shirt Code:

1qWqr6wfBu&q7z

8rzSNrwyfyq76ts

Tell: Tom Nook

Flagman sign Code:

ArariaAnQSarah

Swurlqngtre5&2

Tell: Tom Nook

Flagpole Code:
Di9xES@sTRJsAA
sq09cb39Vak#84
Tell: Tom Nook

Flagpole Code:
Do9eES@uTRJsAA
sq09cb39Vak#84
Tell: Villager

Flicker Shirt Code:
VupDfAH%ATqmW#
ZkyTnDUgqjJ&jb
Tell: Tom Nook

Flip Top Desk Code:
DusreexactlywfY
LxbreexactlywfY
Tell: Tom Nook

Flip Top Desk Code:
DusreexactlywfY
LxOreexactlywfY
Tell: Villager

Flying Saucer Code:
2%Q3EhMeRByAY3
n5yYAK9zcHxLo7
Tell: Tom Nook

Flying Saucer Code:
2%Q3EhMeRByAY3
n5yYAK9zcHxLo7
Tell: Villager

Folding Chair Code:
B6&6KQom9DzR35
8fkDC4%EepCmiR
Tell: Tom Nook

Folk Guitar Code:
IDktBTheNewWay
OCRo&tingCodez
Tell: Tom Nook

Folk Shirt Code:
guibfAH1ExqmWP
ZkrTnDUgdjJ&jb
Tell: Tom Nook

Fortune Shirt Code:
VuHcfAH%FTqmWc
ZkyTnDUg0jJ&jb
Tell: Tom Nook

Fresh Shirt Code:
YoWqy6PfBu&q7z
8EzSPqyfot76ts

Tell: Tom Nook

Frog Woman Pole Code:

4u%x5fw9GINwLS

9ljjHSoLwZMD7&

Tell: Tom Nook

Frog Woman Pole Code:

aGD5IDEmZJGsXR

T2vm#2UwhLEjTF

Tell: Villager

Froggy Chair Code:

NeetloafmeatdY

IsatloafmeatdY

Tell: Tom Nook

Funky Dot Shirt Code:

4UFG548QQWQZGF

hn#%jLL5qj5ZBf

Tell: Tom Nook

Garbage Can Code:

2%43EhMeRByAY3

Z5yYAK9zcHxLo7

Tell: Villager

Garden Gnome Code:

1mWYg6IfB@&q7z

8XzSKT6Tuj7Lts

Tell: Tom Nook

Garden Gnome Code:

IP8cGEhbT0x@En

RTkjA3P3nb#GNh

Tell: Villager

Garden Pond Code:

2%Q2fhVeRByAY3

Z5yYAK9z9HxLo7

Tell: Tom Nook

Garden Pond Code:

WouldlikesavcY

1auldlikesavcY

Tell: Villager

Garden Stone Code:

TwspoGrhumanmY

ThRpoNrhCmanyG

Tell: Tom Nook

Garden Stone Code:

Is84uckitstodY

DwstuckitstodY

Tell: Villager

Garden Wall Code:

OainktothepasT

8ninktothepasT

Tell: Tom Nook

Gargloid Code:

dq%cugkN&in76h

y%TIL3HUo3QYqd

Tell: Tom Nook

Gargloid Code:

Linklovestoeat

outZeldaspussy

Tell: Villager

Gaudy Sweater Code:

DennisMillerIs

SokDamnAwtsqme

Tell: Villager

Gelato Shirt Code:

4UFG548QQWQnGf

ln#%jtLEqj5ZBf

Tell: Tom Nook

Gelato Shirt Code:

KsrthedonatioY

FxrthedonatioY

Tell: Villager

Gerbera Code:

2%42fhMtRByAY3

O5yYAK9zgHxLo7

Tell: Tom Nook

Gerbera Code:

ZUic2@B%wwcRMs

GXlKbiZv0B7c8x

Tell: Villager

Gingham Parasol Code:

DaramelopveriY

CaramelopveriY

Tell: Tom Nook

Ginkgo Paper Code:

SuPermariogolf

supermareogolf

Tell: Tom Nook

Giraffe Print Code:

guiDfAH%AfqmWi

ZkyTnDUgQjJ&j%

Tell: Tom Nook

Glass-Top Table Code:

Ikri5ma9iom5ro

Flriomariomaro

Tell: Tom Nook

Glass-Top Table Code:

IseeIseesmoneyY

IseeIseesmoneyY

Tell: Villager

Globe Code:

Toad&Mushrooms

Hmad&Mushdpoms

Tell: Tom Nook

G Logo Code:

WhatHaveYouGot

ForMeTqdCyCook

Tell: Tom Nook

G Logo Code:

WfatHaveYoCGot

ForMeTodCyCook

Tell: Villager

Glow Clock Code:

aDShDyYoeR685b

afaBlkwcRCmqi3

Tell: Tom Nook

Gold Econo-Chair Code:

Toad&Mushrooms

Hmad&Mushrooms

Tell: Tom Nook

Gold Econo-Chair Code:

Pdl%eEM9yNQRv&

CJHJoFVA4RMCM@

Tell: Villager

Golden Shovel Code:

TarquterMustje

AtLeastHundred

Tell: Tom Nook

Golden Shovel Code:

TartumerMustBe

AtLeastHundred

Tell: Villager

Gold Stereo Code:

wV0A0xZ1Z3oGFI

pfccocrA9ml@paP

Tell: Villager

Golf Code:

Crm%h4BNRbu98d

9un8exzZKwo7Zl

Tell: Tom Nook

Gongoid Code:

cltpbvSIrsPR4c

Jhsa%yOJEIXXcp

Tell: Tom Nook

Gracies Top Code:

4UTG548uQKQZGf

1n#%jTLEqj5ZBf

Tell: Tom Nook

Grape Shirt Code:

1qWww6IfB@&q7z

8XzSNtwfyq76ts

Tell: Tom Nook

Grapefruit Table Code:

S2ui@kTheuoHH8

RGTU6@F71d5GX3

Tell: Tom Nook

Grapefruit Table Code:

Uxxxjxxxxxxxxxx

S6nY2JsFOGE@iz

Tell: Villager

Grass Model Code:

KtsuKiKiHeDeaY

IswayinthereyG

Tell: Tom Nook

Grass Shirt Code:

guibfAHyEfqmWP

ZkhTnDUgUjJ&jb

Tell: Tom Nook

Grass Shirt Code:

KsCthedonatioY

FxrthedonatioY

Tell: Villager

Gray Tartan Code:

4UFG548QQWQZGF

an#%jtLEqj5ZBf

Tell: Tom Nook

Green Bed Code:

Blaone0002HeIS

ABigFatAssNazi

Tell: Tom Nook

Green Bench Code:

MupersmashbloS

SgIersmashb5oS

Tell: Tom Nook

Green Chair Code:

KerewdriverscS

ScrewdriverscS

Tell: Tom Nook

Green Counter Code:

S2ui@kTheuoHH4

RGTU6@F71d5GX3

Tell: Tom Nook

Green Desk Code:

aD%3RxM3M#X3ao

QPRx08Q8xEITqv

Tell: Villager

Green Dresser Code:

PlaystationonE

PnaystationonE

Tell: Tom Nook

Green Dresser Code:

IDktBTGeNewWay

OfPostingCodez

Tell: Villager

Green Drum Code

2%Q2fhVeRByAY3

Z5yYAK9zNHxLo7

Tell: Tom Nook

Green Drum Code:

2%Q2fhMeRByAY3

Z5yYAK9z8HxLo7

Tell: Villager

Green Golf Bag Code:

B6&6KQom9DzR35

RQLDC4%EepcmiR

Tell: Tom Nook

Green Lamp Code:

qlaine0002HeIS

ABigqatAssNazi

Tell: Tom Nook

Green Pantry Code:

MupersmashbwoS

SupersmashbroS

Tell: Tom Nook

Green Pipe Code:

ArariaAnfSarah

SpurlOagereo&2

Tell: Tom Nook

Green Plaid Pad Code:

LxaeictravelfY

PoetictravelfY

Tell: Villager

Green Ring Shirt Code:

VuTbfAHyC3qmWc

ZkhTnDUGljJ&wb

Tell: Tom Nook

Green Table Code:

MupersmaspbsoS

SFIersmashbroS

Tell: Tom Nook

Green Tie-Dye Code:

YlWSO6EfBu&q7z

8IzSYiwfso76ts

Tell: Tom Nook

Green Wardrobe Code:

ObsuKuKeGiKunY

ItsuReSeZeNiyG

Tell: Tom Nook

Green Wardrobe Code:

IHkteTheNewWay

OfPostingCodez

Tell: Villager

Groovy Shirt Code:

aMicJsaQes1mWg

ZcNTgDLgqjJZBj

Tell: Tom Nook

Groovy Wall Code:

PtwqrpuffGirls

PowerpuffGirls

Tell: Tom Nook

Groovy Wall Code:

PtwqrpuffGirls

PowerQuffGirls

Tell: Villager

Gumdrop Shirt Code:

TobebotherediY

VcOeCoGherediY

Tell: Tom Nook

Hammock Code:

1mWYg6IfB@&q7z

8XzSNupfij76ts

Tell: Tom Nook

Hamster Cage Code:

vPdhDyYoeR685b

afZBlkwcRCmqi3

Tell Tom Nook

Hamster Cage Code:

FromscratchsoY

FromscratchsyG

Tell: Villager

Handcart Code:

2%Q2fhMeRByAY3

Z5yYAK9zNHxLo7

Tell: Tom Nook

Handcart Code:

2%Q2fhMeRByAY3

Z5yYAK9zNfxLo7

Tell: Villager

Harp Code:

CginkintimesoY

AlinkintimesyG

Tell: Tom Nook

Harp Code:

xxxxxxxxxxxxxxxx

S6nY7JIFOG@iz

Tell: Villager

Harmonoid Code:

Bi9xES@sTRJTAA

sq09cb#3UaKHs3

Tell: Tom Nook

Harvest Bed Code:

ArariaAndrarah

Swurlingtre5&2

Tell: Tom Nook

Harvest Bureau Code:

Di9xES@sTRJsYY

sq09cb#3UaKHP5

Tell: Tom Nook

Harvest Chair Code:

E7M6s12341231N

1ka45123t12312

Tell: Tom Nook

Harvest Clock Code:

R5ngoARS6I3iVL

y&M6IJyNoWUBW4

Tell: Tom Nook

Harvest Clock Code:

R5ngoARS6I3iVL

y&M6IJyNoWUBW4

Tell: Villager

Harvest Dresser Code:

fi9GES@sTRJsAA

sq09cb#9UaKHI4

Tell: Tom Nook

Harvest Lamp Code:

1TWYT6IfB@&q7z

8UzSN1pfij76ts

Tell: Tom Nook

Harvest Mirror Code:

ZeldainhyruleS

Nlgend03Zeldgb

Tell: Tom Nook

Harvest Mirror Code:

oeldainhyruleS

Nlgend03Zeldgb

Tell: Villager

Harvest Sofa Code:

ArariaAndrarah

Srurl5ngtre5&2

Tell: Tom Nook

Harvest Table Code:

vPNH#CJc5yevsB

DDQOhQdeKxHydS

Tell: Tom Nook

Harvest T.V. Code:

1mWYR6IfB@&q7z

8XzSNupfij76ts

Tell: Tom Nook

Harvest Wall Code:

fByY6mPTISyAEE

yeexae81jaV00b

Tell: Tom Nook

Hawthorn Bonsai Code:

NmxIGWIEsLYAAC

t6iMwbzCGvFs&b

Tell: Tom Nook

Haz-Mat Barrel Code:

ArariaAnUQarah

SpurlingHSe5&2

Tell: Tom Nook

Hi-Fi Stereo Code:

1LhuwvEDA22emA

dbgnvzbCvBAsyU

Tell: Tom Nook

Hi-Fi Stereo Code:

BieemGussaIsee

CHeemGussaIsee

Tell: Villager

High-End Stereo Code:

aDSLdyYoeR685b

afaBlkwcRCmqi3

Tell: Tom Nook

High-End Stereo Code:

TannaKappnesiY

TannajaponesiY

Tell: Villager

Hinangingyo Code:

SnowsnowmanscY

BaGwHnAwHanscY

Tell: Tom Nook

Hinangingyo Code:

PD%3RxM3M#X3ao

4PRxO8Q8xEITqv

Tell: Villager

Hot Spring Shirt Code:

s@T@3vbA4RJQfb

thBEttkoHdql7

Tell: Tom Nook

Houndstooth Knit Code:

gMTdTraLVR1mWb

6waTgDLxqjJZBf

Tell: Tom Nook

Houndstooth Knit Code:

KeIzinterviewY

InaninterviewyG

Tell: Villager

House Model Code:

aRShDyYoeR685b

afZBlkwcRCmqi3

Tell: Tom Nook

Howloid Code:

Ai9xES@sTRMsYY

shO9cb#9UaKHL1

Tell: Tom Nook

I Love You Code:

69UFKKdcMs%Qrs

ij#H@ooBw1Wok5

Tell: Tom Nook

Icy Shirt Code:

guJbfDHdE2BmWc

ZklTnDUGkjJ&jb

Tell: Tom Nook

Imperial K.K. Code:

3%J%cCcdSxWiIt

givJsjsAzngVDB

Tell: Tom Nook

Imperial Wall Code:

gaSX8yYoeR685b

zfMBlkwcRCmqi3

Tell: Tom Nook

Iris Chair Code:

NmxIGWIEsLYAAC

u6iMw3zCGvFs&j

Tell: Tom Nook

Iris Table Code:

Owujtqqoowtcn1

OsujtqqoowtcnG

Tell: Tom Nook

Iron Frame Code:

2%Q3EhMeRByAY3

05yYAK9zNHxLo7

Tell: Tom Nook

Iron Frame Code:

2%Q3EhMeRByAY3

n5yYAK9zdHxLo7

Tell: Villager

Ivory Piano Code:

JurBsAyCraindY

HurOsmyGrainyG

Tell: Tom Nook

Ivory Piano Code:

GrHb5aggrabbag

GrabbagGrabbag

Tell: Villager

Ivy Paper Code:

LCeejejbktIsee

BseejejbktIsee

Tell: Tom Nook

Ivy Paper Code:

eCeejejbktIsee

BseejejbktIsee

Tell: Villager

Jackhammer Code:

ArariaAnfEarah

SpurlOagereo&2

Tell: Tom Nook

Jackhammer Code:

1up2up3up4upsG

1up2up3up4ups1

Tell: Villager

Jack-in-the-Box Code:

2%Q2fhVehAyAY3

Z5yYAK9zhHxLo7

Tell: Tom Nook

Jack-in-the-Box Code:

NmxIGWIeSLYAAC

DriMwbzCGvFs&Q

Tell: Villager

Jack-o'-Lantern Code:

2%Q2fhMURByAY3

Z5yYAK9zNHxLo7

Tell: Tom Nook

Jack-o'-Lantern Code:

2%Q2fhMeRByAY3

Z5yYAK9zcHxLo7

Tell: Villager

Jade Check Print

H1ljazztHemmoY

laljaJzthemmyG

Tell: Tom Nook

Jade Econo-Chair

Tomnooklulu&bi

ttyinthreesome

Tell: Villager

January Ticket Code: (5 Tickets)

Ec3451Ru4K2312

cki45123412312

Tell: Tom Nook

Jasmine Bonsai Code:

2%Q2fhVeRByAY3

O5yYAK9zNHxLo7

Tell: Tom Nook

Jersey Barrier Code:

ArariaAndSarah

Sourl3ngApe5&2

Tell: Tom Nook

Jester Shirt Code:

4UFG548QQ5QZGf

1n#%jtLEqj5ZBf

Tell Tom Nook

Jingle Bed Code:

aPShHyYoeR685b

afvBlkwcRCmqi3

Tell: Tom Nook

Jingle Bed Code:

Fercuryhewhit

morcnrytnewhit

Tell: Villager

Jingle Carpet Code:

B66aPcdnE6ef7H

DhGabcd6BAefgH

Tell: Tom Nook

Jingle Chair Code:

aDSLHyYoeR685b

afBBklwcRCmqi3

Tell: Tom Nook

Jingle Clock Code:

JgpermariobqoS

2ysmAlCa0ssiNG

Tell: Tom Nook

Jingle Clock Code:

ChLEUhEsrerseY

IronwhisrerseY

Tell: Villager

Jingle Dresser Code:

11AcKGI9JE#Jf@

gHceoBLdG7Y%PE

Tell: Tom Nook

Jingle Lamp Code:

aPShDyYoeR685b

afTBlkwcRCmqi3

Tell: Tom Nook

Jingle Lamp Code:

ChLEwhisrerseY

lronwhisrerseY

Tell: Villager

Jingle Piano Code:

aDShHyYoeR685b

afEBlkwcRCmqi3

Tell: Tom Nook

Jingle Shirt Code:

YoWeo6EfBu&q7z

8IzSYiwfso76ts

Tell: Tom Nook

Jingle Sofa Code:

aPShDyYoeR685b

afhBlkwcRCmqi3

Tell: Tom Nook

Jingle Sofa Code:

aPShDyYoeR685z

ffZBlkkcRCmqi3

Tell: Villager

Jingle Table Code:

lLhuwvEDA33emA

dbgnvzbCvBAsyU

Tell: Tom Nook

Jingle Wall Code:

qI6DLEnhm23CqH

zdcuI3cXU#HOr9

Tell: Tom Nook

Jingle Wardrobe Code:

MeetloafmeatdY

LxatloafmeatdY

Tell: Tom Nook

Journal Code:

KleaseBntertdY

PleaseentertdY

Tell: Villager

Judges Bell Code:

lPeRmeefeeDise

iseemeefeemise

Tell: Tom Nook

Judges Bell Code:

Dd9eES@uTRJsAA

sq09cb39Vak#84

Tell: Villager

Jukebox Code:

a#S8UItokM6850

h%LO&kwRCmqi3

Tell: Tom Nook

June Ticket Code: (1 Ticket)

Ii4rowsrdouLuG

HLanowsrduLug

Tell: Villager

Katrinass Tent Code:

BuN2up3up4upsG

1up2up3up4ups1

Tell: Tom Nook

Katrinass Tent Code:

ABoyqndHisBlob

ABoyAndHisBlWb

Tell: Villager

Kayak Code:

4i9xES@sTRJhAA

shO9cb#9UaKH04

Tell: Tom Nook

Keg Code:

PlaystationonE

PlqystationTwo

Tell: Tom Nook

Keiko Figurine Code:

21D5IDEmZJGsXR

h2vm#2UwhLEjTF

Tell: Villager

Kiddie Bed Code:

SupermariobroS

AnImAlCa0ssiNG

Tell: Tom Nook

Kiddie Bed Code:

ABoyqndHisglob

ABoyAndHisBlob

Tell: Villager

Kiddie Bookcase Code:

aPSLHyYoeR685b

afoBlkwcRCmqi3

Tell: Tom Nook

Kiddie Bureau Code:

MeeCAKafmeatdY

LsatloafmeatdY

Tell: Tom Nook

Kiddie Chair Code:

9#S8UItokM6850

h%LOskwcRCmqi3

Tell: Tom Nook

Kiddie Clock Code:

IzEiKutsuKiRiY

HeCeGtsuBeBiyG

Tell: Tom Nook

Kiddie Couch Code:

SVpermaoiobroS

ABImAlCaOssiNG

Tell: Tom Nook

Kiddie Dresser Code:

StOpPlAyInGThE

WOOmwlCrossing

Tell: Tom Nook

Kiddie Dresser Code:

BDD3Rxd3MUX3vo

4HRx08Q8xEITqv

Tell: Villager

Kiddie Shirt Code:

TobebotherediY

VcOeCoGhArediY

Tell: Tom Nook

Kiddie Stereo Code:

6LhuwvEDA23fmA

dbgnvzbCIBAsyU

Tell: Tom Nook

Kiddie Stereo Code:

BseemGussaIsee

CHeemGussaIsee

Tell: Villager

Kiddie Table Code:

QtiXgIAGfe2AI7

WwBZBBWW&PulBc

Tell: Tom Nook

Kiddie Wardrobe Code:

2d345csYd12g45

KqJ4r6k89ej3f5

Tell: Tom Nook

Kiddie Wardrobe Code:

IHktBTBeNewWay

OCPostingCodez

Tell: Villager

Kitchen Tile Code:

whqewavenhbkut

whatravenhbkut

Tell: Tom Nook

Kitchen Tile Code:

whqtravenhbkut

whatravenhbkut

Tell: Villager

Kitschy Clock Code:

SVpermaoioBroS

AnImAlCrOssiNG

Tell: Tom Nook

Kitschy Tile Code:

cddhbcgdgnzefgg

bydabcdafcefgg

Tell: Tom Nook

Kitschy Tile Code:

IRshEaCgrokQA4

Es6nbdHGrokQA4

Tell: Villager

Kiwi Shirt Code:

aMTdTraLVs1mWb

6waTgDLxgjJZBf

Tell: Tom Nook

Kiwi Shirt Code:

PrGhedmeoverdY

PushedmeoveryG

Tell: Villager

K.K. Blues Code:

MiEerquitemamY

QeverquitemayG

Tell: Tom Nook

K.K. Bossa Code:

Ro@%rClemensTr

iEsFor3hundred

Tell: Tom Nook

K.K. Bossa Code:

Ro@erClemensTr

iEsFor3hundred

Tell: Villager

K.K. Calypso Code:

RogerClemeqsTr

iEsFor3hundred

Tell: Tom Nook

K.K. Casbah Code:

PunehMeOutBoyS

PuncEMeOutBoyS

Tell: Villager

K.K. Condor Code:

Oqtjq2f&4MOru9

IM8dr2pYkxqla#

Tell: Tom Nook

K.K. Cruisin Code:

PunehMAOuVBoy8

kuncyMeOutBoyS

Tell: Tom Nook

K.K. Cruisin Code:

PunehMeOutBoy8

PuncyMeOutBoyS

Tell: Villager

K.K. D&B Code:
NbfdGWieSLYAAC
u6iMwbzCGvFs&Q
Tell: Tom Nook

K.K. Dirge Code:
Dragonrealmsar
Ebpapssrebest
Tell: Tom Nook

K.K. Lament Code:
Rog%rClemensTr
iEsFor3hundred
Tell: Tom Nook

K.K. Lament Code:
RogerClemensTr
iEsFor3hundred
Tell: Villager

K.K. Lullaby Code:
AngelandBuffyY
DavidBoreanazQ
Tell: Tom Nook

K.K. Mambo Code:
Dozdey@DiddysD
Donkey@DiddysD
Tell: Tom Nook

K.K. Mambo Code:
RogerCleme#sTq
iEsFor3hundred
Tell: Villager

K.K. Only Me Code:
69UIKKdcMs%Qrs
nj#H@ooBWIWok5
Tell: Tom Nook

K.K. Rock Code:
69UIKkdcMs%Qrs
nj#H@ooBWLWOk5
Tell: Tom Nook

K.K. Safari Code:
nbfdGWieSLYAAC
u6iMwbzCGvFs&Q
Tell: Tom Nook

K.K. Samba Code:
PunehMeOutBoy8
PunchMeOutBoyS
Tell: Villager

K.K. Ska Code:
1CT1DOY4k36851
r4#613wcRCmqir

Tell: Tom Nook

K.K. Song Code:

jePccCvLTRJoBA

Tcddkwe9ej9rz4

Tell: Tom Nook

K.K. Song Code:

jePccCvLTtJoBA

pcddkwe9ej9rc4

Tell: Villager

K.K. Soul Code:

PunehMAOuVBoys

PuncyMeOutBoys

Tell: Tom Nook

K.K. Soul Code:

PunehMeOuVBoys

PunchMeOutBoys

Tell: Villager

K.K. Steppe Code:

3%J#wCcdSxWiIt

givJMjsAznGVDB

Tell: Tom Nook

K.K. Swing Code:

BunehMeOutBoys

PunchMeOutBoys

Tell: Villager

K.K. Western Code:

Pi9xAT@bUEioH8

sz09bc#9pbFKb4

Tell: Tom Nook

Koopa Shell Code:

Bi9xES@sTRJsAA

sh09cb#9UaKHs4

Tell: Tom Nook

Lady Liberty Code:

LLhOwvrDA23fmt

dsgnvzbCvBAsyd

Tell: Tom Nook

Lady Liberty Code:

KurdtbobainIoY

BigFatKOfShIoY

Tell: Villager

Lady Palm Code:

MomthesrvvysoY

MomthesrvvysyG

Tell: Villager

Lamentoid Code:

GodYxTVOGo3Wte

stBeingForever

Tell: Tom Nook

Lantern Code:

zkT1D0Y4k36851

847613wcRCmqir

Tell: Tom Nook

Lantern Code:

Do9e4D@uTRJsAA

sq09cb39Vak#84

Tell: Villager

Lattice Wall:

Zxhnks157eH570

dle3r1P3E50rXD

Tell: Villager

Lavender Robe Code:

2GiDfAiLrhlmWg

ZcyTgDLgYjJ&jj

Tell: Tom Nook

Lawn Chair Code:

ArariaAndSarah

SourlingAre5&2

Tell: Tom Nook

Lawn Mower Code:

fi9xES@sTRJhAA

sh09cb#9UaKH84

Tell: Tom Nook

Leaning Stone Code:

2%Q2fhVeRByAY3

O5yYAK9znHxLo7

Tell: Tom Nook

Leaning Stone Code:

2%Q2fhVeRByAY3

O5yYAK9znHxLo7

Tell: Villager

Leather Jerkin Code:

QetrnfoqGreebY

ldtineorHreFCY

Tell: Tom Nook

Lefty Desk Code:

aPKhDyYoeR685b

afZBlkwcRCmqi3

Tell: Tom Nook

Lefty Desk Code:

J&jHasABigFatM

lxicanAsr5eups

Tell: Villager

Lemon Table Code:

NmxIGWIeSLYAAB

trwMwbzCGvFs&Q

Tell: Tom Nook

Lemon Table Code:

umxIGWIEHLAAB

trwMwbzCGvFs&Q

Tell: Villager

Lighthouse Model Code:

aRSLDyYoeR685b

afoBlkwcRCmqi3

Tell: Tom Nook

Light Line Shirt Code:

guibfAH1EuqmW3

ZkrTnDUgdjJ&jb

Tell: Tom Nook

Lily Pad Table Code:

MeetloafmeatdY

msatloafmeatdY

Tell: Tom Nook

Lime Chair Code:

S2ui@kTheukDH4

YGTU6@F71d5GX3

Tell: Tom Nook

Lions Paw Code:

IDesettresetU

IkesettresetU

Tell: Tom Nook

Locomotive Model Code:

a&SLDyYoeR685b

afRBlkwcRCmqi3

Tell: Tom Nook

Loud Bloom Shirt Code:

1qWWO6IfB@&q7z

8XzSNqpfyo76ts

Tell: Tom Nook

Loud Line Shirt Code:

aMiBArALaRlmWb

6waTgDLxqjJZBf

Tell: Tom Nook

Lovely Armchair Code:

Q6&6KQom9DzR35

8fLDC4%EepCmiR

Tell: Tom Nook

Lovely Armchair Code:

Graw5agAEabbag

GrabbagGrabbag

Tell: Villager

Lovely Bed Code:

ptczxwytatoyku

yoorenumberone

Tell: Tom Nook

Lovely Bed Code:

@t0zxwytatoyku

yZorenumberune

Tell: Villager

Lovely Chair Code:

Toad&Mushrooms

Hmad&Mushrooms

Tell: Tom Nook

Lovely Chair Code:

Grab5aggEabbag

GrabbagGrabbag

Tell: Villager

Lovely Dresser Code:

IDkteHheNewWay

OCPostingCodez

Tell: Tom Nook

Lovely Dresser Code:

IDktBTheNewWay

OCPostingCodez

Tell: Villager

Lovely End Table Code:

4u&x5fw9GINwLS

9ljjjHSoLwZMD7&

Tell: Tom Nook

Lovely Kitchen Code:

B6&6KQom9DzR35

kfLDC4%EEpCmiR

Tell: Tom Nook

Lovely Kitchen Code:

DwpermKriobro3

Sjpermariobro3

Tell: Villager

Lovely Lamp Code:

KurBsmymybraindY

HurOsmymybrainyG

Tell: Tom Nook

Lovely Lamp Code:

GrHb5agbEabbag

GrabbagGrabbag

Tell: Villager

Lovely Phone Code:

4Ui6TCC8iZcQW3

dwh%jtLcqjIZBF

Tell: Tom Nook

Lovely Stereo Code:

dhoDamnHRADoes

NotLikeMyHouse

Tell: Tom Nook

Lovely Vanity Code:

Uni6ersalClRes

Eniversa2Codes

Tell: Tom Nook

Lovely Wall Code:

IEnjoyOldYchoo

lLegendOfZelda

Tell: Tom Nook

Low Lantern Code:

7kriyma9iom5ro

Flrioma9iomaro

Tell: Tom Nook

Low Lantern Code:

DICehtkfigIsee

BseehtkfigIsee

Tell: Villager

Luigi Trophy Code:

BCQ4iZFK%i5xqo

SnyrjcrwAeDMkQ

Tell: Tom Nook

Lullaboid Code:

HollivirusKonez

bivhabcrshonSY

Tell: Tom Nook

Lullaboid Code:

HollivirusKsdez

bivhabcacsAVdY

Tell: Villager

Lunar Lander Code:

2%Q2fhMehAyAY3

O5yYAK9zaHxLo7

Tell: Tom Nook

Lunar Rover Code:

JadscramnowscR

NowscLamnowscR

Tell: Tom Nook

Lunar Rover Code:

sgtpepperxwill

leadustoheaven

Tell: Villager

Maki Figurine Code:

Toad&Mushrooms

Rwad&Mushrooms

Tell: Tom Nook

Maki Figurine Code:

GrHw5aggrsbbag

GrabbagGrabbag

Tell: Villager

Mailbox Code:

E7M6s12341231N

1ka45123412312

Tell: Tom Nook

Mama Bear Code:

G4YYGDeYiOeSi9

XcOAcZuAjsZUde

Tell: Tom Nook

Mammoth Skull Code:

4UTG548uQKQZGf

1n#%jfLEqj5ZBf

Tell: Tom Nook

Mammoth Torso Code:

4UTG548uQKQZGf

1n#%jNdEqj5ZBf

Tell: Tom Nook

Manekin Pis Code:

vCTbFPFQcuYmWC

Zk&TnDUgljJ&jb

Tell: Tom Nook

Manekin Pis Code:

DennisMillerIs

SokDamnAwesqme

Tell: Villager

Manhole Cover Code:

A2345t7u9Ks34z

123456x8912345

Tell: Tom Nook

Manor Model Code:

aRShHyYoeR685b

af&BlkwcRCmqi3

Tell: Tom Nook

Manor Wall Code:

IRSMdQYoKG685s

##LO#mwcQCmqi3

Tell: Villager

Maple Bonsai Code:

YimetopaythedY

TimetopaytheyG

Tell: Tom Nook

March Ticket Code: (4 Tickets)

Ec345123412312

1ki45123412312

Tell: Tom Nook

Mario Trophy Code:

1mWYg6IfB@&q75

8XzSNtpfWj76ts

Tell: Tom Nook

Mario Trophy Code:

ECzihy%rtHbHuk

o3XlP3IslEqI#K

Tell: Villager

Master Sword Code:

UniversalClRes

UniversalCodes

Tell: Tom Nook

Master Sword Code:

Nowyourplaying

Xithpowerpower

Tell: Villager

Matryoshka Code:

Cashisislandeo

YoshisislandeS

Tell: Tom Nook

Mega Alloid Code:

GeorgelucasliA

Georgelucaslwl

Tell: Tom Nook

Mega Alloid Code:

aPFhDyYoeR%85b

ufkBlkwcRCmqi3

Tell: Villager

Mega Bovoid Code:

Aq%cugkN&in76h

V%TIL3HUo3QYbd

Tell: Tom Nook

Mega Bovoid Code:

GtaVcFoRthepts2

istheworstgame

Tell: Villager

Mega Bowtoid Code:

Qteemeflatzone

WtWemeflatzone

Tell: Tom Nook

Mega Buzzoid Code:

Aq%cugkN&in76h

V%TIL3HUo3QYEd

Tell: Tom Nook

Mega Clankoid Code:

ArTriaAnoSarah

Spurlcngtren&2

Tell: Tom Nook

Mega Croakoid Code:

3Na1DOY4Q36851

&In613Rc%Cmqir

Tell: Tom Nook

Mega Croakoid Code:

AngelandBuffyY

A6gelandBuffyY

Tell: Villager

Mega Dekkoid Code:

GodBxTVOGo3WtR

stBeCngFor3ver

Tell: Tom Nook

Mega Dinkoid Code:

2%Q2fhVtRByAY3

Z5yYAK9zaHxLo7

Tell: Tom Nook

Mega Dingloid Code:

GodBxTVOGo3Wte

stBeZngForever

Tell: Tom Nook

Mega Dinkoid Code:

2%Q2fhVtRByAY3

Z5yYAK9z1HxLo7

Tell: Villager

Mega Drillloid Code:

Di9GES@sTRJsAA

sq09cb39UaKHs1

Tell: Tom Nook

Mega Echoid Code:

ArisSrisKcismY

ArisJrisArisyG

Tell: Tom Nook

Mega Echoid Code:

MarioluygatoaD

PeachandbowseR

Tell: Villager

Mega Fizzoid Code:

2%Q2fhVthAyAY3

Z5yYAK9zpHxLo7

Tell: Tom Nook

Mega Freakoid Code:

GrdB77VOGo3WtR

sHBeCPgForDver

Tell: Tom Nook

Mega Freakoid Code:

GtaVcFoRthepts2

istheworQUgame

Tell: Villager

Mega Gongoid Code:

2%42fhVtRByAY3

Z5yYAK9zfHxLo7

Tell: Tom Nook

Mega Harmonoid Code:

Si9xES@sTRJsYY

sh09cb#9Vak#I1

Tell: Tom Nook

Mega Harmonoid Code:

KurdtKobainIoP

BigFatkOfShIoY

Tell: Villager

Mega Howloid Code:

4DTddb48GZ10Wc

dgsJjFLeqj5ZBd

Tell: Tom Nook

Mega Lamentoid Code:

GodIxTVeGr3ate

stBeingForever

Tell: Tom Nook

Mega Lamentoid Code:

WoodyolfisherY

GoofyolfisherY

Tell: Villager

Mega Lullaloid Code:

fi9xES@sTRJsAA

sh09cb#9UaKHs3

Tell: Tom Nook

Mega Nebuloid Code:

HollivirusKsdez

bivhabcacsAVuY

Tell: Tom Nook

Mega Nebuloid Code:

HollivirusKsdez

bivhabcacsAVuv

Tell: Villager

Mega Oboid Code:

aPShDyYoeR685b

afLOlkwcRCmqi3

Tell: Tom Nook

Mega Oombloid Code:

linkz2ldaBanon

ganon8eldClink

Tell: Tom Nook

Mega Oombloid Code:

M7rioluygitoaD

PeachandbowseR

Tell: Villager

Mega Percoloid Code:

Di9xES@sTRJsAA

sq09cb39Vak#83

Tell: Tom Nook

Mega Plinkoid Code:

aPShDyYoeR685b

afD0lkwcRCmqi3

Tell: Tom Nook

Mega Poltergoid Code:

YteemeflStzone

Xutemeflatzone

Tell: Tom Nook

Mega Poltergoid Code:

IFoUnDThECodeF

orPunchoutYess

Tell: Villager

Mega Puffoid Code:

fi9xES@sTRJsAA

sh09cb39Vak#I8

Tell: Tom Nook

Mega Quazoid Code:

G#dBxTVOGo3WtR

sHBeCngForDver

Tell: Tom Nook

Mega Quazoid Code:

2%Q3fhMiRByAY3

Z5yAYK9zcHxLo7

Tell: Villager

Mega Rustoid Code:

GodIxT3eGr3ate

stBeingForever

Tell: Tom Nook

Mega Sproid Code:

KtMuvFdngktae

KtJuEbBngPtKee

Tell: Tom Nook

Mega Sputnoid Code:

ZzicrRM%wwcRMs

GX1QbiZv0Z7c8x

Tell: Tom Nook

Mega Sputnoid Code:

Zzicr@M%wwcRMs

GX1QbiZv0Z7c8x

Tell: Villager

Mega Squelchoid Code:

Di9xES@sTRJsAA

sq09cb39vek#z1

Tell: Tom Nook

Mega Strumboid Code:

10TEN0Y4k36851

84L613wcRCmqir

Tell: Tom Nook

Mega Timpanoid Code:

OwDy3srsromacY

FysruwswgotacY

Tell: Tom Nook

Melon Chair Code:

Phr456fa@L234r

8ch4567h91234r

Tell: Tom Nook

Melon Shirt Code:

aMiBAsaQls1mWg

ZcGTgDLxqjJZBf

Tell: Tom Nook

Melon Gingham Code:

YoWqA6PfBu&q7z

8IzSPrwfot76ts

Tell: Tom Nook

Merge Sign Code:

cU3jlm@hdl6Aip

zJFAEUjAwbZXim

Tell: Tom Nook

Metatoid Code:

Aq%cugkN&in76h

y%TIL3HUo3QYEd

Tell: Tom Nook

Metronome Code:

AlinktothepasT

IlinkrothepasT

Tell: Tom Nook

Merlion Code:

Cashilislandeo

YoshisislandeS

Tell: Tom Nook

Mermaid Statue Code:

4UT6T6L8VZn0W3

ywR%jtxcqjLZBf

Tell: Tom Nook

Mermaid Statue Code:

kukeleisrohipy

kkreleisrohipy

Tell: Villager

Miniature Car Code:

aRShDyYoeR685b

PfqBlkwcRCmqi3

Tell: Tom Nook

Mini Alloid Code:

OwDy3srsromacY

FwsyosrsromacY

Tell: Tom Nook

Mini Bowtoid Code:

GodIxTQeGr3ate

stBeingForever

Tell: Tom Nook

Mini Bowtoid Code:

GodIxTheGrwate

stBeingForever

Tell: Villager

Mini Buzzoid Code:

Aq%cugkN&in76h

y%TIL3HUo3QYqg

Tell: Tom Nook

Mini Dingloid Code:

GrdB0TVOGo0WtR

sHBeCngForDver

Tell: Tom Nook

Mini Dinkoid Code:

m7rioluigitoaD

PeachandbowseR

Tell: Tom Nook

Mini Dinkoid Code:

Zzicr@P%wwcRMs

GX1Qbizv0Z7c8x

Tell: Villager

Mini Drillloid Code:

Di9GES@sTRJyAA

sq09cb39UaKHs1

Tell: Tom Nook

Mini Echoid Code:

2%Q2fhVthAyAY3

O5yYAK9z@HxLo7

Tell: Tom Nook

Mini Echoid Code:

Z6icr@B%wwcRMs

GX1QbaZv0Z7c8x

Tell: Villager

Mini Fizzoid Code:

2%Q3EhMtRByAY3

n5yYAK9zgHxLo7

Tell: Tom Nook

Mini Fizzoid Code:

2%Q3EhMtRByAY3

n5yYAK9zlHxLo7

Tell: Villager

Mini Freakoid Code:

HoTeKoKbCstscY

HometoroostsyG

Tell: Tom Nook

Mini Gargloid Code:

AiBiCiDiEiFipY

AiBiCiDiEiFiyG

Tell: Tom Nook

Mini Gargloid Code:

ZUicr@k%wwcRMs

GX1QbaZv0Z7c8x

Tell: Villager

Mini Gongoid Code:

ArisSrisKlismY

ArisJrisAsisyG

Tell: Tom Nook

Mini Gongoid Code:

Ketz5iFkZAc3Uj

29E7UdyDwjsrNU

Tell: Villager

Mini Harmonoid Code:

1FThDOY4k36851

84U613wcRCmqir

Tell: Tom Nook

Mini Howloid Code:

1CT1DOY4k36851

84#613wcRCmqir

Tell: Tom Nook

Mini Lullaboid Code:

Ai#9ES@sTRJsAA

sh09cb#9Vak9I8

Tell: Tom Nook

Mini Lullaboid Code:

gaT6Tra8iZ1mW3

dwa%jtLxqjJZBF

Tell: Villager

Mini Metatoid Code:

Linklovestoeat

qutzeldaspussy

Tell: Villager

Mini Nebuloid Code:

Di9xES@sTRJsAA

sq09cb39vqk#01

Tell: Tom Nook

Mini Oombloid Code:

ZUic2RA%wwcRMs

GX1KbiZv0Z7c8x

Tell: Tom Nook

Mini Oombloid Code:

ZUic2@A%wwcRMs

GX1KbiZv0Z7c8x
Tell: Villager

Mini Plinkoid Code:
1CT1DOY4k36851
847613wcRCmqir
Tell: Tom Nook

Mini Plinkoid Code:
TomNookWillkic
RFronosuglyass
Tell: Villager

Mini Poltergoid Code:
TIEngfuckIsee
BseengfujkIsee
Tell: Tom Nook

Mini Quazoid Code:
OwDy3srsromacY
FwsyoyuwomacY
Tell: Tom Nook

Mini Rhythmoid Code:
ABoyqndHyuBlou
ABoeFndHisBlub
Tell: Tom Nook

Mini Rhythmoid Code:
4UF6T948GA3AW3
dw#%jtLEqj5ZBF
Tell: Villager

Mini Rustoid Code:
1FThDOY4k36851
84s613wcRCmqir
Tell: Tom Nook

Mini Sproid Code:
aq%iugkN&in76h
y%TIL3HUo3QYEd
Tell: Tom Nook

Mini Sproid Code:
3inklovestoeat
qutzeldaspussy
Tell: Villager

Mini Sputnoid Code:
2%Q2fhMthAyAY3
O5yYAK9zxHxLo7
Tell: Tom Nook

Mini Sputnoid Code:
Zzicr@B%wwcRMs
GX1KbiZv0Z7c8x
Tell: Villager

Mini Squelchoid Code:
QUF6A948G13QW3

dw#%htAEqj2ZBf
Tell: Villager

Mini Timpanoid Code:
Linklovestoeat
qutZeldaspussy
Tell: Villager

Mini Tootoid Code:
GrdBQTVoGo3WtR
shBeCngForDver
Tell: Tom Nook

Mini Warbloid Code:
Aq%cugkN&in76h
y%TIL3HUo3QYEu
Tell: Tom Nook

Mint Gingham Code:
EzatswrongwithH
WhatswrongwithH
Tell: Tom Nook

Misty Paper Code:
Ktkuvbdngktae
KtJuEbBngPtKee
Tell: Tom Nook

Misty Shirt Code:
YoWRA6EfBu&q7z
8IzSYqwfoq76ts
Tell: Tom Nook

Misty Shirt Code:
OpvOoMo5oACECE
asAEiGOxoqd5iq
Tell: Villager

Moai Statue Code:
vCTbFPPQciYmWC
Zk&TnDUgYjJ&jb
tell: Tom Nook

Mochi Pestle Code:
cltpbvSIrsPR4c
Jhsa%yOJEIXXCu
Tell: Tom Nook

Modern Bed Code:
MupersmaspbdoS
SFiersmashbroS
Tell: Tom Nook

Modern Cabinet Code:
MupersmaspbhoS
SuIersmashbroS
Tell: Tom Nook

Modern Chair Code:
A2345678912345

12345678912345

Tell: Tom Nook

Modern Chair Code:

ZUicr@A%wwcRMs

GXlQbaZv0Z7c8x

Tell: Villager

Modern Desk Code:

TGGu@@Zzfuq#0z

z3Nn27IGVlmPGG

Tell: Tom Nook

Modern Dresser Code:

riPiES@LTRJmAA

sh09cb#9Uh9w04

Tell: Tom Nook

Modern End Table Code:

A7r45678912345

K2345678912345

Tell: Tom Nook

Modern Lamp Code:

2CijfPfycftAWi

ZkLTnpUgQjJ&j%

Tell: Tom Nook

Modern Lamp Code:

b6ZsCg6gM%RJud

yqq2dhMduKC&Dr

Tell: Villager

Modern Screen Code:

EByY6mPTISyAEE

yeexae81jaVOOb

Tell: Tom Nook

Modern Sofa Code:

xxxxxxxxxxxxxxxx

S62Y2JIF0GE@iz

Tell: Villager

Modern Sofa Code:

xxxxxxxxxxxxxxx

S62Y2JIF0GE@iz

Tell: Tom Nook

Modern Table Code:

AlinktothepasT

#linkgothepasT

Tell: Tom Nook

Modern Wardrobe Code:

IDktBTGeNewWay

OCRogtingCodez

Tell: Tom Nook

Modern Wardrobe Code:

IDkteTGeNewWay

OCPogtingCodez
Tell: Villager

Mod Top Code:
2uiDfAH%AsqmWi
ZkyTnDUgRjJ&j%
Tell: Tom Nook

Moldy Shirt Code:
guibfAHyEGqmWP
ZkhTnDUgUjJ&jb
Tell: Tom Nook

Moody Blue Shirt Code:
vuHcfAH%FgqmW#
ZkyTnDUgCjJ&jb
Tell: Tom Nook

Moon Code:
yUF6T6L8iZn0WU
yWR%jtx@qjLZBf
Tell: Tom Nook

Moon Code:
BseImOuZnDCsee
IJeemPuInaCsee
Tell: Villager

Monkey Shirt Code:
aMTdTraLV31mWb
OwaTgDLxCjJZBf
Tell: Tom Nook

Mosaic Shirt Code:
VuHcfAH%FTqmW#
ZkyTnDUgqjJ&jb
Tell: Tom Nook

Mossy Carpet Code:
wnqfFarJUjE5fz
HzvGr4%yn35enz
Tell: Tom Nook

Mossy Stone Code:
AngelandBuffyq
2JSidBoreanazM
Tell: Tom Nook

Mossy Stone Code:
KetzfiRkZAc3Uj
29E7UdyDwjsrNU
Tell: Villager

Mountain Bike Code:
4UF6T948GznZW3
dw#%jtLEqjLZBf
Tell: Tom Nook

Mountain Bike Code:
iy9e8w@uTRJsAA

sq09cb39Vak#84
Tell: Villager

Mouth of Truth Code:
Lisreal2084LuG
Lisreal2084Lug
Tell: Tom Nook

Moving Painting Code:
BDeeDmumArIsee
GQeermsehrIsHe
Tell: Tom Nook

Mr. Flamingo Code:
ArTriaAndSarah
Spurlingtpe5&2
Tell: Tom Nook

Mr. K.K. Code:
IfoundbsriedhY
IfoundburiedyG
Tell: Tom Nook

Mrs. Flamingo Code:
aPYhDjYoeR685b
afZBlkwcRCmqi3
Tell: Tom Nook

Mrs. Flamingo Code:
9AL@2Zx9Q5Qk3i
X5XxwralPQagsj
Tell: Villager

Museum Model Code:
LLhOwvrDA22fmt
dagnvzbCvBAsyU
Tell: Tom Nook

Music Room Wall Code:
PtwqrpuffGwrls
PowerpuffGirls
Tell: Tom Nook

MVP Shirt Code:
KoWeY6IfBu&q7z
PEz6Ipyfot76ts
Tell: Tom Nook

Naomi Figurine Code:
Q6&6KQom9DzR35
kfyDC4%EEpCmiR
Tell: Tom Nook

Naomi Figurine Code:
xk%wxx46MXFxQP
gxLXWxJ&V62kdt
Tell: Villager

Natty Shirt Code:
s@T@3vbA4RJQfb

HhBEttkoHdqld7
Tell: Tom Nook

Neat Paper Code:
SuPermariogolf
supermariogolf
Tell: Tom Nook

Nebula Shirt Code:
SyiypairofsaY
SeinypairofsyG
Tell: Tom Nook

Nebuloid Code:
JewelinthecroN
JgwelinthecroN
Tell: Tom Nook

Neo-Classic Knit Code:
VupDfAH%AhqmW#
ZkyTnDUgqjJ&jb
Tell: Tom Nook

Neo-Classic Knit Code:
DeqnisMillerIs
SokDamnAwestme
Tell: Villager

NES Code:
Akwardwardrain
Akwardhardrain
Tell: Tom Nook

Neutral Corner Code:
Di9xES@sTRJsYY
sqO9cb#3UaKHL5
Tell: Tom Nook

Neutral Corner Code:
4UFdTp48GZ3HW3
dw#%jtLEqj5ZBF
Tell: Villager

New Spring Shirt:
rlljazzthemmoY
blljazzthemmyG
Tell: Tom Nook

N Logo Code:
MuQx5fw9GINwLS
9ljHSoLwZMD7&
Tell: Tom Nook

N Logo Code:
ec&c5qw9bammLS
alrjHScLvZMD7&
Tell: Villager

No. 1 Shirt Code:
4UTG548QQtQZGf

ln#%j5LMqj5ZBf
Tell: Tom Nook

No. 4 Shirt Code:
2GiDfAiLrVlmWg
ZcyTgDLgYjJ&jj
Tell: Tom Nook

Noble Shirt Code:
2GiDfAiLrs1mWi
ZcyTgDLg0jJ&j%
Tell: Tom Nook

Noisemaker Code:
Di9xES@sTRMsYY
sq09cb#9Vak#84
Tell: Tom Nook

Noisemaker Code:
ioCezS@uTRJsAA
sq09cb39Vak#84
Tell: Villager

Noodle Parasol Code:
ZelDbinhyruleS
1einkrothepasT
Tell: Tom Nook

Noodle Shirt Code:
vuHcfAH%FgqmW#
ZkyTnDUggjJ&jb
Tell: Tom Nook

Nooks portrait Code:
A2345678912345
12345r78m12345
Tell: Tom Nook

November Ticket Code: (6 Tickets)
Ec3451Ru4K2312
1ki45123412312
Tell: Tom Nook

November Ticket Code: (6 Tickets)
Wc3451Ru4K2312
1ki45123412312
Tell: Villager

Oboid Code:
8i9xES@sTRJsAA
sh09cb#9UaKH67
Tell: Tom Nook

October Ticket Code: (5 Tickets)
mc3451Ru4K2312
1ki45123u12312
Tell: Tom Nook

October Ticket Code: (4 Tickets)
Sllw&steadywiY

Sllw&steadywiY
Tell: Villager

Octopus Paper Code:
peachgavemario
anicEuhblowjob
Tell: Tom Nook

Odd Clock Code:
aDShDyYoeR685b
afZBlkwcRCmqi3
Tell: Tom Nook

Odd Clock Code:
WDSHdyYoeR685b
HVZBlkwcRCmqi3
Tell: Villager

Office Chair Code:
Wkrioma9iomaro
Flriomariomaro
Tell: Tom Nook

Office Desk Code:
Dwpermariobro3
Sjpermariobro3
Tell: Tom Nook

Office Desk Code:
DwpermaRiobro3
Sjpermariobro3
Tell: Villager

Office Flooring Code:
666abcdn66efgH
Dy4abcd6B6efgH
Tell: Tom Nook

Office Wall Code:
JgpermariobqoS
8ysmAlCa0ssiNG
Tell: Tom Nook

Oft-Seen Print Code:
vCTbf%Fy5XYmWc
Zk&TnDUg&jJ&jb
Tell: Tom Nook

Oil Drum Code:
ArTriaAnorarah
Spurlingtre5&2
Tell: Tom Nook

Old Brick Wall Code:
Ptwqrpuffgirls
PowerpuffGirls
Tell: Tom Nook

Oombloid Code:
2%Q2fhVthAyAY3

Z5yYAK9zCHxLo7
Tell: Tom Nook

Oombloid Code:
M7rioluyg8toaD
Peachandbowser
Tell: Villager

Opulent Rug Code:
iwsgoodtobet
damadvanceking
Tell: Villager

Orange Box Code:
QthXgIAGfe2AI7
WwBZBBWW#PulBc
Tell: Tom Nook

Orange Box Code:
rNkGuNubwCYx40
Op5XbBP6PxGsc9
Tell: Villager

Orange Cone Code:
I7345678912345
E234567891234P
Tell: Tom Nook

Orange Cone Code:
ShutTheFuKking
hellupshitface
Tell: Villager

Orange Paper Code:
SptrlingSilver
SpurlingSilver
Tell: Tom Nook

Orange Tie-Dye Code:
guibfDHdECqmWc
ZkrTnDUgkjJ&jb
Tell: Tom Nook

Organizer Code:
Toad&Mushrooms
Muad&Mushzooms
Tell: Tom Nook

Ornate Rug Code:
666mbcd666efgH
DyGabcd6B6efgH
Tell: Tom Nook

Owl Clock Code:
aPSLDyYoeR685b
afoBlkwcRCmqi3
Tell: Tom Nook

Pachira Code:
Blaine0002HeIS

ABigFttAssNazi
Tell: Tom Nook

Pagoda Code:
4UFG548QQWQZGF
an#%jlLEqj5ZBf
Tell: Tom Nook

Panda Paper Code:
n88lzeiRuBnM8L
n88xxxxn88xn8yG
Tell: Tom Nook

Papa Bear Code:
11ACK6I9JE#Jf@
gHCeoBLaa7y%PE
Tell: Tom Nook

Pansy Model 1 Code:
fi9GES@sTRJhAA
sq09cb#9UaKHL4
Tell: Tom Nook

Pansy Model 1 Code:
aVR#81u4jhE8yt
KBWFEZWo&3fVMi
Tell: Villager

Pansy Model 2 Code:
4UT6T6L89Zn0W3
dw&%jBACETkayS
Tell: Tom Nook

Pansy Model 2 Code:
Di9xES@sTRJqAA
sh09cb@9UcIO84
Tell: Villager

Pansy Model 3 Code:
4UT6T648GZ3ZW3
dwb%jtL3qjLZBF
Tell: Tom Nook

Pansy Model 3 Code:
iyCe4D@uTRJsAA
sq09cb39Vak#84
Tell: Villager

Parquet Floor Code:
Nintendoistheb
estgamecompany
Tell: Tom Nook

Patched Shirt Code:
vCTbf%FykEYmWc
Zk&TnDUgljJ&jb
Tell: Tom Nook

Patchwork Top Code:
2GiDfAiLraImWi

ZcyTgDLgqjJ&jY
Tell: Tom Nook

Paw Shirt Code:
VuHcfAHyFTqmWc
ZkyTnDUGUjJ&jb
Tell: Tom Nook

Peachy Shirt Code:
VupDfAH%AhqmW#
ZkyTnDUGDjJ&jb
Tell: Tom Nook

Pear Code:
JpCrbdoFOP@ajp
syjAHawd5Vef#2
Tell: Tom Nook

Pear Dresser Code:
5iPiES@LTRJmAA
sh09cb#9Uh9w04
Tell: Tom Nook

Pear Wardrobe Code:
SnowsnowmanscY
BaowsnowmanscY
Tell: Tom Nook

Pear Wardrobe Code:
11AcKGI9JE#Jf@
gHcE3BLdG7Y%PE
Tell: Villager

Petal Paper Code:
MaryintoadtowN
ZelDbinhyruleS
Tell: Tom Nook

Perfect Painting Code:
Wkriomariomaro
Flriomariomaro
Tell: Tom Nook

Phonograph Code:
DkUardwardrain
Akwardhardrain
Tell: Tom Nook

Phonograph Code:
thEfukkingxbox
suxoonkeyballs
Tell: Villager

Picnic Table Code:
ArariaAndrarah
S9urlCngwre5&2
Tell: Tom Nook

Piggy Bank Code:
4UFG548CQ2QZGf

ln#%jWLEGj5ZBf
Tell: Tom Nook

Pine Bonsai Code:
fupersmashbwoS
SupersmashbroS
Tell: Tom Nook

Pine Chair Code:
NmxIGWIeSLYAAC
t6sMwbzCGvFs&b
Tell: Tom Nook

Pine Chair Code:
TomikoTrueSoni
Temikoprue#ong
Tell: Villager

Pine Table Code:
BDeermshhrIsee
GseermsehrIsee
Tell: Tom Nook

Pink Tartan Code:
aMTdTraLVRlmWb
6waTgDLxUjJZBf
Tell: Tom Nook

Pink Tree Model Code:
aRShHyYoeR685b
afBBlkwcRCmqi3
Tell: Tom Nook

Plate Armor Code:
a&ShHyYoeR685b
af%BlkwcRCmqi3
Tell: Tom Nook

Playroom Wall Code:
OainktothepasT
QninktothepasT
Tell: Tom Nook

Plaza Tile Code:
GdthbTdggnzeDgg
bydabcdaScefgg
Tell: Villager

Plesio Neck Code:
4pTG548uQKQZGF
ln#%jFLEqj5ZBf
Tell: Tom Nook

Plesio Skull Code:
I5gTK#HYSv#i6w
Qt@fWMjUhoMVgg
Tell: Villager

Plesio Torso Code:
4UFG548QQWQZGF

an#%j%L5qj5ZBf
Tell: Tom Nook

Plesio Torso Code:
&ba6p%yAQKtk8l
qLc9N%W%vLd3XE
Tell: Villager

Plinkoid Code:
Ai#9ES@sTRJsAA
sh09cb39Vak#I8
Tell: Tom Nook

Plinkoid Code:
Di9GES@sTRJsYY
sh09cb39Vak#q1
Tell: Villager

Plum Bonsai Code:
MupersmaspbsoS
SFpersmashbroS
Tell: Tom Nook

Plum Kimono Code:
rqteueuktbwpa
lytTgSGtjzpc
Tell: Tom Nook

Plush Carpet Code:
ShiypairofsaY
ShinypairofsyG
Tell: Tom Nook

Polar Fleece Code:
YoWqQ6PfBu&q7z
8EzSPywfo76ts
Tell: Tom Nook

Police Model Code:
IseemGaeHpIsee
IseemGaepIsee
Tell: Tom Nook

Polka Parasol Code:
LTNiSbugj7rZyA
rESrVYkM1NYZeh
Tell: Villager

Poltergoid Code:
OwDy3sRsromacY
FysausowwosacY
Tell: Tom Nook

Poltergoid Code:
peachisenanoth
ercaBtlekoopah
Tell: Villager

Ponderosa Bonsai Code:
MupersmaspbnoS

SupersmashbroS
Tell: Tom Nook

Pond Lantern Code:
NmxIGWIeSLYAAC
u6iMwbzCGvFsn&
Tell: Tom Nook

Pond Lantern Code:
BDeeDmumArIsee
GBeerumhr6sEe
Tell: Villager

Pop-Bloom Shirt Code:
FdImAstringtdY
FrCmCstringtyG
Tell: Tom Nook

Pop Machine Code:
TwspoGrhumanmY
ThRpoorhumanyG
Tell: Tom Nook

Porceletta Code:
HopingmadmercY
HopingmadmaryG
Tell: Tom Nook

Post Model Code:
4UH6TbA8VZaAW3
dwh%jtLeqj5ZBF
Tell: Tom Nook

Potbelly Stove Code:
1mWYR6IfB@&q7z
8XzSNZpfij76ts
Tell: Tom Nook

Potbelly Stove Code:
2obSMUEU%Ds2ZV
88JrMuLo43UZHV
Tell: Villager

Pothos Code:
rbhbSCvhathoBa
dzddkweuej#rcd
Tell: Tom Nook

Pothos Code:
NintenonintzaY
NintenonintzyG
Tell: Villager

Prism Shirt Code:
KoWeY6IfBu&q7z
PEzSYpyfot76ts
Tell: Tom Nook

Propane Stove Code:

Bi9xES@sTRJsYY
sh09cb#9UaKHI4
Tell: Tom Nook

Propane Stove Code:
GSgE&zpk3NzKqc
paV#9GrTzxiyCd
Tell: Villager

Ptera Left Wing Code:
CashisislandeS
YoshisislandeS
Tell: Tom Nook

Ptera Right Wing Code:
Stationisrundy
Lrationisrundy
Tell: Tom Nook

Ptera Right Wing Code:
DeqnisMgllerIs
SokDamnAwesome
Tell: Villager

Pulse Shirt Code:
FdImAstringtdY
FrCmastringtyG
Tell: Tom Nook

Purple Balloon Code:
BgxxxxxxxxxxdN
n66abcdn66efgH
Tell: Tom Nook

Purple Tie-Dye Code:
KoWee6IfBu&q7z
8EzSYwufot76ts
Tell: Tom Nook

Puzzling Shirt Code:
2GiDfAiLrVlmWg
ZcyTgDLgqjJ&jj
Tell: Tom Nook

Quaint Painting Code:
BDeeWUsmhrIsee
GBeerDsehrIsee
Tell: Tom Nook

Quaint Painting Code:
BDeerUsmhrIsee
GBeerDsehrIsee
Tell: Villager

Quazoid Code:
dq%cugkN&in76h
V%TIL3HUo3QYbu
Tell: Tom Nook

Quazoid Code:

GoeettuesettU
IkesettresetU
Tell: Villager

Quince Bonsai Code:
2%Q2fhMNRByAY3
05yYAK9zNHxLo7
Tell: Tom Nook

Racer Shirt Code:
guibfAHyEvqmWc
ZkhTnDUgCjJ&jb
Tell: Tom Nook

Racer 6 Shirt Code:
2uiDfAH%AfqmWi
ZkyTnDUgqjJ&j%
Tell: Tom Nook

Racer 6 Shirt Code:
BseedQvcrcIsee
XseedgvErcIsee
Tell: Villager

Radiator Code:
idnetninNoAnoa
qrmqsvninoaN0A
Tell: Tom Nook

Rally Shirt Code:
4UTG548uQKQZGF
1h#%jtLEqj5ZBf
Tell: Tom Nook

Ranch Armchair Code:
ThGnletusbecdY
ThenletusbecyG
Tell: Tom Nook

Ranch Armchair Code:
Grab5aggEsbtag
GrabbagGrabbag
Tell: Villager

Ranch Bookcase Code:
Toad&Mushrooms
Toad&Mushrooms
Tell: Tom Nook

Ranch Bookcase Code:
1iD5IDEmhJGsXR
T2vm#2UwhLEjTF
Tell: Villager

Ranch Couch Code:
UnidersalCOdes
UniversalCodes
Tell: Tom Nook

Ranch Couch Code:

2iD5IDEmZJGsXR
h2vm#2UwhLEjTF
Tell: Villager

Ranch Dresser Code:
i5iupw5MaN#Z33
VaK4XsEbrp5WZO
Tell: Villager

Ranch Flooring Code:
666abcd666efgH
Dy6abcd6B6efgH
Tell: Tom Nook

Ranch Hutch Code:
Psi6ersalClRes
Pniversa2Codes
Tell: Tom Nook

Ranch Table Code:
UniversalCVpes
UniversalCodes
Tell: Tom Nook

Ranch Table Code:
IseeourselvedY
HaveourselvedY
Tell: Villager

Ranch Tea Table Code:
Toad&MushDooms
Toad&Mushrooms
Tell: Tom Nook

Ranch Tea Table Code:
WhileIstalkidY
WhlleimtalkiyG
Tell: Villager

Ranch Wardrobe Code:
2d345csYdl2g45
KqJ456k89e23f5
Tell: Tom Nook

Ranch Wardrobe Code:
IHkteTBeNewWay
OfPostingCodez
Tell: Villager

Rare Painting Code:
VARIOMARIOMARO
Flriomariomaro
Tell: Tom Nook

Raven Pole Code:
MupersmasRbroS
SupersmashbroS
Tell: Tom Nook

Raven Pole Code:

2iQ5IDEmZJGsXR
T2vm#2UwhLEjTF
Tell: Villager

Red Armchair Code:
thelegendzeEda
thelegendzeldA
Tell: Tom Nook

Red Bar Shirt Code:
1qWwO6IfB@&q7z
8XzSNqpfyw76ts
Tell: Tom Nook

Red Boom Box Code:
aDShDyYoeR685b
afBBlkwcRCmqi3
Tell: Tom Nook

Red Check shirt Code:
aMicJsaQfs1mWg
ZcNTgDLgUjJZBj
Tell: Tom Nook

Red Clock Code:
SupermariobroS
AiImAlCrOssiNG
Tell: Tom Nook

Red Corner Code:
Si9xES@sTRJsYY
sh09cb#9Vak#I4
Tell: Tom Nook

Red-Scale Shirt Code:
FdImastringtdY
FrCmastringtyG
Tell: Tom Nook

Red Sweatsuit Code:
HlljaLzthemmoY
IlljazzthemmyG
Tell: Tom Nook

Red Tie-Dye Code:
4UTG548aQKQZGf
ln#%jiLEqj5ZBf
Tell: Tom Nook

Reel-To-Reel Code:
SupermakiobroS
AoImAlCaOssiNG
Tell: Tom Nook

Reel-To-Reel Code:
gercuryghewhit
morcnrytnewhit
Tell: Villager

Regal Armoire Code:

5iPiES@sTRJmAA
shO9cb#9Uh9wO4
Tell: Tom Nook

Regal Bed Code:
2%Q2fhVthAyAY3
O5yYAK9zjHxLo7
Tell: Tom Nook

Regal Bed Code:
Ketz5iRkZAc3Uj
29E7UdyDwjsrNU
Tell: Villager

Regal Bookcase Code:
NintendoGamecu
bearenumberone
Tell: Tom Nook

Regal Carpet Code:
xfdaoonfiuhter
layuoonfighter
Tell: Tom Nook

Regal Chair Code:
Q6&6KQom9DzR35
DfyDC4%EEpCmiR
Tell: Tom Nook

Regal Chair Code:
FromdaytodayY
leomdaytodayY
Tell: Villager

Regal Cupboard Code:
iakeThisAUnive
rNalCodeOrElse
Tell: Tom Nook

Regal Cupboard Code:
Grab5aggrsbbag
GrabbagGrabbag
Tell: Villager

Regal Dresser Code:
IHkteHheNewWay
OCPostingCodez
Tell: Tom Nook

Regal Dresser Code:
IHkteTheNewWay
OCPostingCodez
Tell: Villager

Regal Lamp Code:
2%Q3fhMKRByAY3
Z5yYAK9zNHxLo7
Tell: Tom Nook

Regal Lamp Code:

Zzicr@k%wwcRMs
GX1QbaZv0Z7c8x
Tell: Villager

Regal Sofa Code:
2%QYfhMdRByAY3
O5yYAK9zNHxLo7
Tell:Tom Nook

Regal Sofa Code:
Zticr@A%wwcRMs
GX1QbiZv0Z7c8x
Tell: Villager

Regal Table Code:
Mu&x5fw9GINwLS
9ljjHSoLwZMD7&
Tell: Tom Nook

Regal Vanity Code:
ZzicrRe%wwcRMs
GX1QbaZv0Z7c8x
Tell: Tom Nook

Regal Vanity Code:
2#gGVTIx48UTTJ
JXVYeYgC%7RlgM
Tell: Villager

Regal Wall Code:
AsIdboutgoindY
AskaboutgoinyG
Tell: Tom Nook

Refrigerator Code:
IHkteTGeNewWay
OCRogtingCodez
Tell: Tom Nook

Refrigerator Code:
IHktCTGeNewWay
OCPogtingCodez
Tell: Villager

Retro Stereo Code:
B6&6KQom9DzR35
RfLDC4%EEpCmiR
Tell: Tom Nook

Retro TV Code:
B6&6KQom9DzR35
DfoDC4%EEpCmiR
Tell: Tom Nook

Retro Umbrella Code:
BgxxxTxxxxxxbN
7cdcdcdn66efgH
Tell: Tom Nook

Rhythmoid Code:

Ni9xES@sTRJhAA
sh09cb#9UaKHBE
Tell: Tom Nook

Ribbon Paper Code:
peachgavemario
unictuhblowjob
Tell: Tom Nook

Rickrack Shirt Code:
2GiDfAiLrVlmWi
ZcyTgDLgqjJ&jY
Tell: Tom Nook

Rickrack Shirt Code:
BseBdQvcrcIsee
XseedgvErcIsee
Tell: Villager

Righty Desk Code:
ArTriaAnoSarah
Spurliygtre5&2
Tell: Tom Nook

Ringside Seating Code:
SGpermauiobroS
wnImAlCrOssiNG
Tell: Tom Nook

Ringside Table Code:
1kThDOY4k36851
84U613wcRCmqir
Tell: Tom Nook

Ringside Table Code:
UseyourbraindY
lweyourbraindY
Tell: Villager

Robo-Clock Code:
hGpermakiobroS
z4ImAlCaOssiNG
Tell: Tom Nook

Rock Guitar Code:
PlaystationonE
F@vystationonE
Tell: Tom Nook

Rock Guitar Code:
IHkteTGeNewWay
OfPostingCodez
Tell: Villager

Rocket Code:
XdBiCiDiEiFipY
AiBiCiDiEiFiyG
Tell: Tom Nook

Rockin K.K. Code:

69UiKKdcMs%Qrs
nj#H@ooBwLWok5
Tell: Tom Nook

Rockin K.K. Code:
RogerClemensTr
uEsFor3hundred
Tell: Villager

Rocking Chair Code:
2GD5IDEmhJGsXR
T2vm#2UwhLEjTF
Tell: Villager

Rose Shirt Code:
vCTbf%F%5AYmWc
Zk&TnDUgljJ&jb
Tell: Tom Nook

Rose Wall Code:
rkntenoisbette
9ihanMicrosoft
Tell: Tom Nook

Roulette Item Code: (Recieve random items every time!)
rbhbSCvhathoBa
dzddkweuej9rcd
Tell: Tom Nook

Round Cactus Code:
NmxIGWIEsLYAAC
u6iMwbzCGvFsnj
Tell: Tom Nook

Round Cactus Code:
xk%wxx46M7FxQP
gFLgW@J&V62kdt
Tell: Villager

Rubber Tree Code:
xalloonfighter
balloonfighter
Tell: Tom Nook

Ruby-Econo Chair Code:
B6&6KQom9DzR35
8foDC4%EEpCmiR
Tell: Tom Nook

Rugby Shirt Code:
4UTG548uQtQZGF
ln#%jtLEqj5ZBf
Tell: Tom Nook

Rugby Shirt Code:
RouCBthemildwY
LoughthewildwY
Tell: Villager

Rustoid Code:

GodBxTV0Go3Wt7
stBeCngForever
Tell: Tom Nook

Rustoid Code:
AngelandBuffyY
AngelandBuffyY
Tell: Villager

Saddle Fence Code:
ArariaAndSarah
SpurlOngereo&2
Tell: Tom Nook

Saharah's Desert Code:
BovetotraveltY
LovetotravelyG
Tell: Tom Nook

Samurai Suit Code:
aPShHyYoeR685b
afBBlkwcRCmqi3
Tell: Tom Nook

Samurai Suit Code:
aPShHyYoeR685b
pfBBlkwcRCmqi3
Tell: Villager

Sandbag Code:
1kT1N0Y4k36851
84L613wcRCmqir
Tell: Tom Nook

Sandbag Code:
ThqPoliceDogIs
CopperHeIqCool
Tell: Villager

Satalite Code:
linkzPld#B3lon
ganozPeldClink
Tell: Tom Nook

Saw Horse Code:
vP5hDyYoeR685b
afZBlkwcRCmqiR
Tell: Tom Nook

Scale Code:
2%Q2fhMdRbyAY3
O5yYAK9zNHxLo7
Tell: Tom Nook

Scale Code:
Zmic2@B%wwcRMs
GX1KbiZv0Z7c8x
Tell: Villager

Scary Painting Code:

micrDsafthapes
lilsunnieshard
Tell: Tom Nook

Scary Painting Code:
BseeDmumArIsee
Gseermumhr6see
Tell: Villager

School Desk Code:
ArariaAndSarah
Spurl0ngAreo&2
Tell: Tom Nook

Science Table Code:
BhIsagreatnapY
WhatagreatnayG
Tell: Tom Nook

Scroll Code: (Present within a present)
ZelDbinhyruleS
NhelegendlegeN
Tell: Tom Nook

Sewing Machine Code:
MkriLma9iom5ro
Flriomariomaro
Tell: Tom Nook

Sewing Machine Code:
xk%wSJ46M7FgQP
gFLgW@J&V62kdt
Tell: Villager

Seven Ball Shirt Code:
1qWie6IfB@&q7z
8XzSNkwfyq76ts
Tell: Tom Nook

Shanty Mat Code:
sddhbcgdgnzefgg
bydabcdafcefgg
Tell: Tom Nook

Shanty Wall Code:
JnperTariobqGS
wysmAlCaZssiNG
Tell: Tom Nook

Sharp Outfit Code:
vupcfAHyF3qmWj
ZkyTnDUgcjJ&jb
Tell: Tom Nook

Sherbert Gingham Code:
gCibfAaLEFqmWP
ZkrTnDUgdjJ&jb
Tell: Tom Nook

Shirt Circuit Code:

guibfAHyExqmWP
ZkhTnDUgUjJ&jb
Tell: Tom Nook

Shogi Piece Code:
4UTG548QQtQZGf
Zn#%jbLEBj5ZBf
Tell: Tom Nook

Shop Model Code:
alShDyYoeR685b
PfbBlkwcRCmqi3
Tell: Tom Nook

Shortcake Shirt Code:
YlWYR6EfBu&q7z
8EzSYuIfst76ts
Tell: Tom Nook

Shrine Lantern Code:
Mkri3mariomaro
Flriomariomaro
Tell: Tom Nook

Silk Bloom Shirt Code:
SyioyyqirousaY
SeqnypuirufsyG
Tell: Tom Nook

Simple Paper Code:
MeexemeatloadY
IseeemeatloadY
Tell: Villager

Six-Ball Shirt Code:
4UFG548QQWQZGf
So#%jtLEqj5ZBf
Tell: Tom Nook

Ski Sweater Code:
ZheLegendOfZel
daWindWalker24
Tell: Tom Nook

Skull Shirt Code:
2GiDfAiLrVlmWi
ZcyTgDLgYjJ&jY
Tell: Tom Nook

Sleeping Bag Code:
Ai9xES@sTRJsAA
shO9cb#7UaKH14
Tell: Tom Nook

Sleigh Code:
ThkckitsbecadY
ThinkitsbecayG
Tell: Tom Nook

Slim Nebuloid Code:

1FThDOY4k36851
84#6l3wcRCmqir
Tell: Tom Nook

Slim Quazoid Code:
Vi9xES@sTRMsYA
shO9cb39UaKHS3
Tell: Tom Nook

Slot Machine Code:
MupersmashbgoS
SupersmashbroS
Tell: Tom Nook

Slot Machine Code:
ByapunkbyapunK
ByapunkbyapunK
Tell: Villager

Snake Plant Code:
aupersmashbroS
SFIersmashbroS
Tell: Tom Nook

Snappy Print Code:
2GiDfAiLrWlmWg
ZcyTgDLgYjJ&jj
Tell: Tom Nook

Snowboard Code:
dhatHaveYouKot
ForMeTqdayNook
Tell: Tom Nook

Snow Bunny Code:
cU3jlm@hdl6Aip
zJFAEUjAcbZXim
Tell: Tom Nook

Snow Bunny Code:
FWgsS#25e0v4Fp
C9%qZxC3iy32VY
Tell: Villager

Snow Shirt Code:
guibfAHdExqmWc
ZkrTnDUgkjJ&jb
Tell: Tom Nook

Snowman Code:
a&ShHyYoeR685b
afyBlkwcRCmqi3
Tell: Tom Nook

Snowman Bed Code:
UoWee6IfBu&q7z
8EzSYwhfot76ts
Tell: Tom Nook

Snowman Carpet Code:

MiChElLeBaKkEn
WhErEqrEYouNow
Tell: Villager

Snowman Chair Code:
UlWYO6QfBu&q7z
8EzSYrIfst76ts
Tell: Tom Nook

Snowman Clock Code:
vCTbFPPQciYmWC
Zk&TnDUgljJ&jb
Tell: Tom Nook

Snowman Dresser Code:
Akwardwarjrain
AkwardhSrdrain
Tell: Tom Nook

Snowman Dresser Code:
DennisMfillerIs
SokDamnAwesome
Tell: Villager

Snowman Fridge Code
4UFG548CQ2QZGf
ln#%jWLEqj5ZBf
Tell: Tom Nook

Snowman Lamp Code
vCTbFPPQcxYmWC
Zk&TnDUgljJ&jb
Tell: Tom Nook

Snowman Lamp Code:
vptmilkgoDmilk
gotmilkgotmi%k
Tell: Villager

Snowman Sofa Code
4UTG548QQtQZGf
In#%jlL7qj5ZRf
Tell: Tom Nook

Snowman Table Code:
4UTG548uQKQZGf
ln#%jNLEqj5ZBf
Tell: Tom Nook

Snowman TV Code:
4UTG548QQtQZGf
ln#%j2LNqj5ZBf
Tell: Tom Nook

Snowman Wardrobe Code:
4UTG548qQKQZGf
ln#%jNLEqj5ZBf
Tell: Tom Nook

Snowy Tree Model Code:

WhatHaveYouGot
ForMeTqdayNook
Tell: Tom Nook

Snowy Tree Model Code
RhatHaveYouGot
ForMeTodayNook
Tell: Villager

Soda Machine Code
77r45678912345
E2345678912345
Tell: Tom Nook

Somber Robe Code
GetinforfreebY
1dtinforfreebY
Tell: Tom Nook

Soulful K.K. Code
RogerClemensTq
iEsFor3hundred
Tell: Villager

Space Heater Code:
11ACKGI9JE#JF@
GHCEOBLDG7Y%PE
Tell: Tom Nook

Space Heater Code:
Grab5aggrabbag
GrabbagGrabbag
Tell: Villager

Spaceman Sam Code:
Zzic2RB%wwcRMs
GX1QbaZv0Z7c8x
Tell: Tom Nook

Spaceman Sam Code:
Zzicj@B%wwcRMs
GX1QbaZv0Z7c8x
Tell: Villager

Space Shuttle Code:
2%Q2fhMKhAyAY3
Z5yYAK9zNHxLo7
Tell: Tom Nook

Space Station Code:
2%42fhMtRByAY3
Z5yYAK9zfHxLo7
Tell: Tom Nook

Space Station Code:
Ke0z5iRkZAc3Uj
29E7UdyDwjsrNU
Tell: Villager

Spade Shirt Code:

guibfAH1E3qmWP
ZkrTnDUgdjJ&jb
Tell: Tom Nook

Sparkly Paper Code:
Cc3451Ru4K2312
1ki4a123412312
Tell: Tom Nook

Speed Bag Code:
4i9GES@sTRJsAA
sqO9cb#9UaKHI4
Tell: Tom Nook

Speed Sign Code:
vPYhDyYoeR685b
afZBlkwcRCmqiR
Tell: Tom Nook

Speedway Shirt Code:
2uiDfAH%AhqmWi
ZkyTnDUgqjJ&j%
Tell: Tom Nook

Spoiled Turnips Code (Starts as unknown, turns into this after a few days):
bagHdadgokboom
baghdadgokboom
Tell: Tom Nook

Spoiled Turnips Code
k%lovSryosrfaY
AlloveryourfyG
Tell: Villager

Spooky Bookcase Code:
GsHinkistinkiS
LstinkistinkiS
Tell: Tom Nook

Spooky Bookcase Code:
aIbIcIdIeIfIPy
aIbIcIdIeIfIGy
Tell: Villager

Spooky Chair Code:
linkz2ldaBanon
ganonSeldClink
Tell: Tom Nook

Spooky Clock Code:
2%Q2fhMKRByAY3
05yYAK9zNHxLo7
Tell: Tom Nook

Spooky Clock Code:
sGtpepperxwI11
leadustoheaven
Tell: Villager

Spooky Dresser Code:

riPiES@sTRJmAA
shO9cb#9Uh9wO4
Tell: Tom Nook

Spooky Lamp Code:
Dar4567a912345
Ea3456789e23i5
Tell: Tom Nook

Spooky Paper Code:
SuPermariogolf
supermariogOlf
Tell: Tom Nook

Spooky Sofa Code:
2%Q2fhVehAyAY3
O5yYAK9zJHxLo7
Tell: Tom Nook

Spooky Sofa Code:
2%Q2fhVehAyAY3
O5yYAK9zKHxLo7
Tell: Villager

Spooky Table Code:
2%Q3EhMeRByAY3
Z5yYAK9zxHxLo7
Tell: Tom Nook

Spooky Table Code:
2%Q3EhMeRByAY3
Z5yYAK9zcHxLo7
Tell: Villager

Spooky Vanity Code:
2%Q2fhMdRByAY3
O5yYAK9zNHxLo7
Tell: Tom Nook

Spooky Vanity Code:
2%Q3EhMtRByAY3
n5yYAK9zdHxLo7
Tell: Villager

Spooky Wardrobe Code:
jePiES@LTRJmAA
pcddkwe9Uh9wO4
Tell: Tom Nook

Spooky Wardrobe Code:
2%Q8SuMeRByAY3
K5yYAK9zAHxLo7
Tell: Villager

Spring Medal Code:
ArariaAnUrarah
SpurlingAre5&2
Tell: Tom Nook

Spring Shirt Code:

4UFG548QQWQZGf
1n#%jtLEqj5ZBf
Tell: Tom Nook

Sprinkler Code:
Ai9xES@sTyJsYY
sh09cb#9UaKHL4
Tell: Tom Nook

Sprinkler Code:
4Ui6TCC89ZnnW3
dwh%jtL3qjcZBf
Tell: Villager

Sproid Code:
OwDy3srsromacY
FwsyosuswomacY
Tell: Tom Nook

Spunky Knit Code:
YlWSq6EfBu&q7z
8EzSYrwfst76ts
Tell: Tom Nook

Sputnoid Code:
linkzeldaBanon
ganonzeldalink
Tell: Tom Nook

Squat Dingloid Code:
HaeavepeekedY
MayeavepeekeyG
Tell: Villager

Squat Nebuloid Code:
Di9xES@sTRJsAA
sh09cb39vqk#01
Tell: Tom Nook

Squat Nebuloid Code:
UnShopetomolaY
AnDbopetomolyG
Tell: Villager

Squelchoid Code:
Ni9xES@sTRJhAA
sh09cb37UaKHLE
Tell: Tom Nook

Strange Painting Code:
NmxIGWIeSLYAAC
u6iMwbzCGvFsnQ
Tell: Tom Nook

Standing Stone Code:
2%QzfhVeRByAY3
05yYAK9zNHyLo7
Tell: Tom Nook

Starman Code:

Ai9xES@sTRJsYY
sh09cb#9UaKHI4
Tell: Tom Nook

Star Shirt Code:
guibfAHyE3qmWc
ZkhTnDUgCjJ&jb
Tell: Tom Nook

Static Shirt Code:
VuHcfAH%FTqmW#
ZkyTnDUgUjJ&jb
Tell: Tom Nook

Station Model 1 Code:
1LhOwvrDA23fmt
dsgnvzbCIBAsyd
Tell: Tom Nook

Station Model 1 Code:
4HT6T948YZnOW3
dkk%jtLEqj5ZBf
Tell: Villager

Station Model 2 Code:
a&SLHyYoeR685b
afqBlkwcRCmqi3
Tell: Tom Nook

Station Model 3 Code:
NI9xES@R8G685r
HbG8#8NESgEPIo
Tell: Tom Nook

Station Model 4 Code:
ABoyqndHtsBlob
ABoesndHisBlub
Tell: Tom Nook

Station Model 4 Code:
4UT6T948GZnOW3
dA1%jtLEqj5ZBf
Tell: Villager

Station Model 5 Code:
yUF6T6X8iZn0WU
dwk%j8x@qjLZBf
Tell: Tom Nook

Station Model 5 Code:
KurdtKobainIoY
BigSackOfShIoY
Tell: Villager

Station Model 6 Code:
a&SLDyYoeR685b
afoBlkwcRCmqi3
Tell: Tom Nook

Station Model 7 Code:

E7M6t5x4A3d2fi
E7M6s5x4A3d2fl
Tell: Tom Nook

Station Model 8 Code:
ABoyqndHysBlob
ABoesndHisBlob
Tell: Tom Nook

Station Model 9 Code:
QtiXgIAGfe2AI7
WwBZBBWW&PulBC
Tell: Tom Nook

Station Model 11 Code:
ILhOwvrDA23fmt
dsgnvzbCIBAsyd
Tell: Tom Nook

Station Model 12 Code:
SupermariobroS
oiImg1Cr0ssiNG
Tell: Tom Nook

Station Model 13 Code:
aRSLHyYoeR685b
afoBlkwcRCmqi3
Tell: Tom Nook

Station Model 14 Code:
aRSLDyYoeR685b
afRBlkwcRCmqi3
Tell: Tom Nook

Station Model 15 Code:
ABoyqndHisBlob
ABoeAnuHisBlub
Tell: Tom Nook

Steam Roller Code:
Ar2riaAnQSarah
Spurliagtre5&2
Tell: Tom Nook

Steam Roller Code:
%4&nNeNUS@U5KO
@yUIWXSHPh5oPr
Tell: Villager

Steel Flooring Code:
i7Pz@hiAOcd1QX
3Ih9tbS@6zn5zk
Tell: Tom Nook

Steel Flooring Code:
ia&z@hiAOcd1QX
3Ih9tbS@6zn5zk
Tell: Villager

Stego Torso Code:

4UTG548uQKQZGf
1n#%j1LEqj5ZBf
Tell: Tom Nook

Stego Skull Code:
huTcfAHyCsqmWj
ZkyTnDUGCjJ%jb
Tell: Tom Nook

Stone Coin Code:
aPShDyYoeR685b
PfBBlkwcRCmqi3
Tell: Tom Nook

Stone Couple Code:
2%Q2fhVehAyAY3
Z5yYAK9zpHxLo7
Tell: Tom Nook

Stone Couple Code:
AngelandBuffyY
2JRidBoreanazM
Tell: Villager

Stone Tile Code:
xxxxxxxxxVZn0W3
ywR%jticqjLZBf
Tell: Tom Nook

Storefront Code:
ArariaAwQSarah
Ssurlingtre5&2
Tell: Tom Nook

Stormy Shirt Code:
aMiBAsaQaslmWb
ZwGTgDLxqjJZBf
Tell: Tom Nook

Stove Code:
2helegendzelda
thelegendzelda
Tell: Tom Nook

Strange Painting Code:
NmxIGWIEsLYAAC
u6iMwbzCGvFsnQ
Tell: Tom Nook

Straw Shirt Code:
KoWeY6IfBu&q7z
PEzSYtufot76ts
Tell: Tom Nook

Strawberry Shirt Code:
HllMazztHemmoY
IlljazzthemmyG
Tell: Tom Nook

Strinking Outfit Code:

s@T@3vbA4RJQfb
HhBEttkoH8qld7
Tell: Tom Nook

Strumbloid Code:
Vi9xES@sTRMsAA
sh09cb39UaKHs1
Tell: Tom Nook

Subdued Print Code:
s@T@3vbA4RJQfb
HhBEttkoH&qld7
Tell: Tom Nook

Summer Robe Code:
1qWwO6IfB@&q7z
8XzSNrpfyo76ts
Tell: Tom Nook

Sunflower Code:
linkzrld#B3lon
ganozqeldClink
Tell: Tom Nook

Sunset Top Code:
FdImastringtdY
HromastringtyG
Tell: Tom Nook

Super Mushroom Code:
SiMGES@sTRJsYY
sh09cb39Vak#I4
Tell: Tom Nook

Super Mushroom Code:
Si9GES@sTRJsYY
sh09cb39Vak#I4
Tell: Villager

Super Toilet Code:
Ikriomariomaro
Flriomariomaro
Tell: Tom Nook

Super Tortimer Code:
ArariaAndrarah
S9urlCngtre5&2
Tell: Tom Nook

Surfboard Code:
WhitHaveYouGot
ForMeTqdayNook
Tell: Tom Nook

Surfboard Code:
AdventuresOfRo
cky&BullwiNkle
Tell: Villager

Surfin K.K. Code:

OainktothepasT
ClinkgothepasT
Tell: Tom Nook

Swell Shirt Code:
guibfAHyE3qmWP
ZkhTnDUgUjJ&jb
Tell: Tom Nook

Table Tennis Code:
NmxIGWIeSLYAAC
u6iMwbzCGvFs&j
Tell: Tom Nook

Taiko Drum Code:
ec&c5qw9GINwLS
9ljJHSOLwZMD7&
Tell: Tom Nook

Taiko Drum Code:
H8aL%@Oyl2@DSf
EcC6YLYybGMoMy
Tell: Villager

Tailor Model Code:
a&SLHyYoeR685b
afQBlkwcRCmqi3
Tell: Tom Nook

Tailor Model Code:
KGabBxxxxxxxxxx
S6nY2JIF0GE@iz
Tell: Villager

Tall Bowtoid Code:
GeDrgelucasliA
Georgelucaslwl
Tell: Tom Nook

Tall Bowtoid Code:
vchnSuVhrthoBa
dzddkweuej9rcd
Tell: Villager

Tall Buzzoid Code:
3ea1DOY4Q36851
&In6l3Rc%Cmqir
Tell: Tom Nook

Tall Clankoid Code:
aq%cugkN&in76h
V%TIL3HUo3QYEu
Tell:Tom Nook

Tall Croakoid Code:
Asc74NVAY#qoI4
I5X@qSEdWEKboV
Tell: Villager

Tall Dingloid Code:

KhWoksformakdY
ThanksformakyG
Tell: Tom Nook

Tall Dingloid Code:
AkwardwdaysadY
AkwardwdaysryG
Tell: Villager

Tall Droplloid Code:
HoTeKoKbostscY
HometoroostsyG
Tell: Tom Nook

Tall Droplloid Code:
GtaVcFoctheps2
istheworstgame
Tell: Villager

Tall Echoid Code:
2%Q3EhMtRByAY3
Z5yYAK9zxHxLo7
Tell: Tom Nook

Tall Gargloid Code:
Linklovestoeat
outZeddaspussy
Tell: Villager

Tall Gongoid Code:
MarioteAnis6fY
MarioteCnis6yG
Tell: Tom Nook

Tall Lamentoid Code:
gfc82NV1Y#zoI4
I5X@qSEncEKbOV
Tell: Tom Nook

Tall Lantern Code:
PlaystationonE
PlaystationTwO
Tell: Tom Nook

Tall Lantern Code:
mariothepeache
senanothercast
Tell: Villager

Tall Lullaboid Code:
Ni9GES@sTRUhYY
sh09cb#9UaKHB3
Tell: Tom Nook

Tall Lullaboid Code:
bevolutionidea
revolutionidea
Tell: Villager

Tall Nebuloid Code:

Ai9xES@sTRJsAA
sh09cb#9UaKHI3
Tell: Tom Nook

Tall Nebuloid Code:
ABoyqndHisBlob
ABoyAnpHisBlob
Tell: Villager

Tall Oboid Code:
1CT1DOY4k36851
84I613wcRCmqir
Tell: Tom Nook

Tall Oboid Code:
4UFdCp48GZ3HW3
dw#%jtLEqj5ZBf
Tell: Villager

Tall Oombloid Code:
2%42fhMtRByAY3
O5yYAK9zeHxLo7
Tell: Tom Nook

Tall Poltergoid Code:
Fsy74NV1Y#zoI4
I5X@qSEdcEKbOV
Tell: Tom Nook

Tall Puffoid Code:
Ai9xES@sTRJsYY
sh09cb49UaKHL3
Tell: Tom Nook

Tall Quazoid Code:
OwDy3srsromacY
FwsroyuwrowacY
Tell: Tom Nook

Tall Quazoid Code:
GtaVcFoRthepts2
QRtheworstgame
Tell: Villager

Tall Sputnoid Code:
2%Q2fhVtRByAY3
O5yYAK9zfHxLo7
Tell: Tom Nook

Tall Strumboid Code:
gi9xES@sTRMsYA
sAO9cb39UaKHA3
Tell: Tom Nook

Tall Timpanoid Code:
fi9xEa@sTRMsYY
sh09cb#9UaKHI1
Tell: Tom Nook

Tall Warblloid Code:

Qteemeflatzone
Wttemeflatzone
Tell: Tom Nook

Tanabata Palm Code:
BIeemGsqqyIsee
CseemGsqMyIsee
Tell: Tom Nook

Tanabata Palm Code:
BIeemGsqqyIsee
CseemGsqMyIsDe
Tell: Villager

Tape Deck Code:
aPSLDyYoeR685b
afZBlkwcRCmqi3
Tell: Tom Nook

Tatami Floor Code:
666abcdn66efgH
Dyxabcd6B6efgH
Tell: Tom Nook

Tatami Floor Code:
li9xES@sTRJsAY
sqodcb#3UaKHs3
Tell: Villager

Teachers Chair Code:
1mWYg6IfB@&q7z
8XzSN2pfij76ts
Tell: Tom Nook

Teachers Chair Code:
sivenminuteabs
sevenminuteabs
Tell: Villager

Teachers Desk Code:
ArariaAndSarah
SpurlingAre0&2
Tell: Tom Nook

Tea Set Code:
2%Q2fhMKRByAY3
Z5yYAK9zNHxLo7
Tell: Tom Nook

Tea Set Code:
HHnksawakCnini
ILnksawakeninG
Tell: Villager

Tea Vase Code:
BseermshriIsee
GseermsehrIsee
Tell: Tom Nook

Tea Vase Code:

BseerUsmhrIsee
GseermsehrIsee
Tell: Villager

Telescope Code:
ArariaAndSarah
SsurlingAreo&2
Tell: Tom Nook

Tennis Code:
HeLeavevepeekedY
MayeavepeekeyG
Tell: Villager

Tent Model Code:
Ai9xES@sTRJsYY
sh09cb#9Vak#I4
Tell: Tom Nook

Tent Model Code:
4UT6Tra8rZn0W3
dw&%jtL3qjLZBf
Tell: Villager

The K. Funk Code:
IseerainhardrY
lseerainhardrY
Tell: Tom Nook

Three-Ball Shirt Code:
2uiDfAH%AsqmWi
ZkyTnDUgqjJ&j%
Tell: Tom Nook

Three-Ball Shirt Code:
DennisMillerIs
SocDamnAwtsome
Tell: Villager

Thunder Shirt Code:
aMTdTraLVRlmWb
6waTgDLxqjJZBf
Tell: Tom Nook

Tiger Bobblehead Code:
4UTG548QQKQZGf
ln#%jbLEqj5ZBf
Tell: Tom Nook

Tiger Print Code:
1qWWO6IfB@&q7z
8XzSNrpfyw76ts
Tell: Tom Nook

Tiki Shirt Code:
vCTbf%Fy5AYmWc
Zk&TnDUgljJ&jb
Tell: Tom Nook

Tiki Torch Code:

ArariaAndSarah
Shurliagtre5&2
Tell: Tom Nook

Timpano Drum Code:
4u&x5fw9GINwLS
fljjHSOLwZMD7&
Tell: Tom Nook

Timpano Drum Code:
ec&c5qw9baamLS
alrjHSqLgZMD7&
Tell: Villager

Timpanoid Code:
KhWoksformakdY
TpanksformakyG
Tell: Tom Nook

Timpanoid Code:
WhenuwishuponA
Starmakesnodif
Tell: Villager

Tin Shirt Code:
guibfAHyE3qmWP
ZkhTnDUgljJ&jb
Tell: Tom Nook

Tissue Code:
votmilkgotmilk
gotmilkgotmi%k
Tell: Tom Nook

Tissue Code:
votmilkgoDmilk
gotmilkgotmi%k
Tell: Villager

Toad Print Code:
2GiDfAilrslmWi
ZcyTgDLgqjJ&j%
Tell: Tom Nook

Toad Print Code:
DennisMillerIs
So2DamnAwtsome
Tell: Villager

Toilet Code:
FloriofloriofY
FloriofloriofY
Tell: Tom Nook

Tokyo Tower Code:
vxtmilkgotmilk
gotmilkgotmi%k
Tell: Tom Nook

Tootoid Code:

ArTriaAnoSarah
Spurlingtren&2
Tell: Tom Nook

Track Model Code:
a&SLeyYoeR685b
afRBlkwcRCmqi3
Tell: Tom Nook

Traffic Cone Code:
T234567u912345
f2345678912345
Tell: Tom Nook

Traffic Cone Code:
Youscrewitupqy
YoudoitagainyG
Tell: Villager

Train-Car Model Code:
OadtGmersoldtI
OldtimersoldtI
Tell: Tom Nook

Train Set Code:
MupersmaspbzoS
SuIersmashbroS
Tell: Tom Nook

Trash Bin Code:
2%Q2fhVehAyAY3
O5yYAK9zgHxLo7
Tell: Tom Nook

Trash Bin Code:
Ketz6iRkZAc3Uj
29E7UdyDwjsrNU
Tell: Villager

Tree Model Code:
RsEenejcktIsee
DseenejcktIsee
Tell: Tom Nook

Tree Model Code:
RsEenBLcBtIsee
DseenejcktIsee
Tell: Villager

T-Rex Skull Code:
QtiXgIAGfe2AI7
WwBZBBWW#PulBc
Tell: Tom Nook

T-Rex Tail Code:
1LhuwvEDA22fmA
dbgnvzbCvBAsyU
Tell: Tom Nook

T-Rex Torso Code:

vuTcfAHyCSqmWj
ZkyTnDUgbbJ&jb
Tell: Tom Nook

T-Rex Torso Code:
DiqnisMillerIs
SooDamnAwesome
Tell: Villager

Tribal Mask Code:
4UTG548QQtQZGf
In#%jbLEqj5ZRf
Tell: Tom Nook

Tricera Skull Code:
aDSLHyYoeR685b
afBBlkwcRCmqi3
Tell: Tom Nook

Tricera Tail Code:
eWoG4aYGDeYiOe
SiDXcOAcZuAjsZ
Tell: Tom Nook

Tricera Torso Code:
OadtimersoldtI
OldtimersoldtI
Tell: Tom Nook

Trilobite Code:
vuTcfAHyCSqmWm
ZkhTnDUgbbJ&jb
Tell: Tom Nook

Tropical Vista Code:
EByY6mPTISyAEE
Meexae8ljaVOOb
Tell: Tom Nook

Tulip Chair Code:
7kriVma9iom5ro
Flrioma9iomaro
Tell: Tom Nook

Tulip Model 1 Code:
Di9GES@sTRJhYY
sq09cb#3UaKHP5
Tell: Tom Nook

Tulip Model 2 Code:
Di9xES@sTRJhYY
sc09cb#9UaKHL4
Tell: Tom Nook

Tulip Model 3 Code:
fi9xES@sTRJsYY
sc09cb#9Vak#I4
Tell: Tom Nook

Tulip Model 3 Code:

lnCaAb4NTRJsAA
sq09cb39Vak#84
Tell: Villager

Tulip Table Code:
ebucddbklRgnLg
BiMBdbicjCmqi3
Tell: Tom Nook

Tumbleweed Code:
1mWYR6IfB@&q7z
8XzSNapfij76ts
Tell: Tom Nook

Turntable Code:
bA5PC%8JUjE5fj
1EcGr4%ync5EUp
Tell: Tom Nook

Turntable Code:
okICew5AnIG@x%
ocb6qwkqw3Zrpq
Tell: Villager

Twig Parasol Code:
BgxxxxxxxxxdN
n66abcdn66efgH
Tell: Tom Nook

Twinkle Shirt Code:
vCTbJRFLXQYmWc
Zk&TmDUgljJ&jb
Tell: Tom Nook

Two-Ball Shirt Code:
vCTbf%FyfDYmWc
Zk&TnDUgljJ&jb
Tell: Tom Nook

Vaulting Horse Code:
umxIGWIxSLYAAB
trwMwbzCGvFs&Q
Tell: Tom Nook

Venus Comb Code:
zfCDBBcgAaDAec
FaDaCttresettU
Tell: Tom Nook

Venus Comb Code:
LseeourselvedY
HaveourselvedY
Tell: Villager

Vibraphone Code:
Comevisitusatw
wwacblinkcjbne
Tell: Tom Nook

Vibraphone Code:

GrHw5agcEabbag
GrabbagGrabbag
Tell: Villager

Violin Code:
2%Q2fhMehAyAY3
Z5yYAK9z@HxLo7
Tell: Tom Nook

Waffle Shirt Code:
aMiBArLaLaR1mWb
6waTgDLx0jJZBf
Tell: Tom Nook

Wagon Wheel Code:
1i9xES@sTRJsYY
sh09cb39UaKHL4
Tell: Tom Nook

Wagon Wheel Code:
DyCeEw@uTRJsAA
sq09cb39Vak#84
Tell: Villager

Warios Woods Code:
bA5PC%8JUjE5fj
1EcGr4%ync5eup
Tell: Tom Nook

Water Bird Code:
MupersmashbloS
SFiersmashbroS
Tell: Tom Nook

Watering Trough Code:
vPdhDyYoei685b
afZBlkwcRCmqi3
Tell: Tom Nook

Watermelon Chair Code:
A234567u912345
12345678912345
Tell: Tom Nook

Watermelon Shirt Code:
guibfAH1EFqmWP
ZkrTnDUgdjJ&jb
Tell: Tom Nook

Watermelon Table Code:
cAQifhGeBsyjYc
yqyYAKxjeFdjop
Tell: Tom Nook

Watermelon Table Code:
Ke0z6iRkZAc3Uj
29E7UdyDwjsrNU
Tell: Villager

Warbloid Code:

aq%cugkN&in76h
y%TIL3HUo3QYEd
Tell: Tom Nook

Wave Breaker Code:
WhatHaveYouSot
ForMeTqdayNook
Tell: Tom Nook

Wave Breaker Code:
WhatHaveYouUot
ForMeTodayNook
Tell: Villager

Wave Print Code:
1qWww6IfB@&q7z
8XzSNqwfyq76ts
Tell: Tom Nook

Wave Print Code:
a23f@aftyDhvss
gyyjkl9745gnfg
Tell: Villager

Wavy Pink Shirt Code:
VuHcfAHyFgqmW#
ZkyTnDUgqjJ&jb
Tell: Tom Nook

Wee Dingloid Code:
AruriaAnoSarah
Spurlingtren&2
Tell: Tom Nook

Weed Model Code:
yUF6T6L8iZn0WU
ywU%jtx@qjLZBf
Tell: Tom Nook

Weeping Fig Code:
MupersmashbroS
SFpersmashbroS
Tell: Tom Nook

Weight Bench Code:
Bi9xES@sTRJsYY
sh09cb39UaKHL4
Tell: Tom Nook

Weight Bench Code:
Do9eEw@uTRJsAA
sq09cb39Vak#84
Tell: Villager

Well Code:
vi9GES@sTRJhAA
sh09cb@9UaKHL4
Tell: Tom Nook

Well Model Code:

a&ShHyYoeR685b
afABlkwcRCmqi3
Tell: Tom Nook

Well Model Code:
UGaxxxxxxxxxxxx
S6nY2JIF0GE@iz
Tell: Villager

Wentletrap Code:
IresettresettU
IkesettresettU
Tell: Tom Nook

Western Fence Code:
ArariaAndSarah
SourlingApe5&2
Tell: Tom Nook

Western Fence Code:
AndhopetomolaY
AndhopetomolyG
Tell: Villager

Western Vista Code:
ebSS8yYoev685b
BfMBlkwcRCmqi3
Tell: Tom Nook

Wet Roadway Sign Code:
ThIckitsbecadY
ThinkitsbecayG
Tell: Tom Nook

Whirly Shirt Code:
aMicJsaQfs1mWg
ZcNTgDLgqjJZBj
Tell: Tom Nook

White Bishop Code:
SupermariobqoS
4nImAlCa0ssiNG
Tell: Tom Nook

White Bishop Code:
ABoyqndHesBlob
ABoyAndHisBlob
Tell: Villager

White Boom Box Code:
HRcE#IbRoJEV8o
d@rB61eTnU%a3E
Tell: Tom Nook

White Boom Box Code:
zercuryuhewhit
morcnrytnewhit
Tell: Villager

White Cosmos Bag Code:

Io4rorofhorrdY
Ho4rorofhorrdY
Tell: Villager

White Golf Bag Code:
Q6&6KQom9DzR35
RfyDC4%EEpCmiR
Tell: Tom Nook

White King Code:
aPShDyYoeR685b
afbBlkwcRCmqi3
Tell: Tom Nook

White King Code:
Pfbrfd4ZZHtcuA
a1E&zYNPGx48KJ
Tell: Villager

White Knight Code:
aDSLHyYoeR685b
afaBlkwcRCmqi3
Tell: Tom Nook

White Knight Code:
BiPiES@sTRJmAA
shO9cb#9Uh9HO4
Tell: Villager

White Pawn Code:
RtiXgIAGfe2AI7
WwBZBBWW#Pulyc
Tell: Tom Nook

White Queen Code:
aPShDyYoeR685b
af%BlkwcRCmqi3
Tell: Tom Nook

White Ring Shirt Code:
4UFG548QQdQZGf
ln#%jtLEGj5ZBf
Tell: Tom Nook

White Rook Code:
aPSLHyYoeR685b
afxBlkwcRCmqi3
Tell: Tom Nook

Windsock Shirt Code:
HllMazztHemmoY
BlljazzthemmyG
Tell: Tom Nook

Winter Sweater Code:
guibfDHdMWqmWc
ZkrTnDUgkjJ&jb
Tell: Tom Nook

Wobbelina Code:

MupersmashbroS
SGpersmashbroS
Tell: Tom Nook

Wobbelina Code:
rreatscottnook
greatscottnook
Tell: Tom Nook

Woodcut Paper Code:
i5eupw5MCN#yns
Va&LXsEbXUNQZW
Tell: Tom Nook

Woodland Paper Code:
Wc3451Ru4K2312
1ki4a123412312
Tell: Tom Nook

Work Uniform Code:
xethforfreebY
ldtitforfreebY
Tell: Tom Nook

Work Uniform Code:
vOiCYtf5ygcjk@
C3YmDh8JlYfJf4
Tell: Villager

Worthy Painting Code:
7kriMma9iom5ro
Flriomariomaro
Tell: Tom Nook

Writing Chair Code:
Q6&6KQom9DzR35
DfkDC4%EEpCmiR
Tell: Tom Nook

Writing Chair Code:
Graw5aggrabbag
GrabbagGrabbag
Tell: Villager

Writing Desk Code:
Dwpermari4bro3
Sjpermariobro3
Tell: Tom Nook

Yellow Bar Shirt Code:
aMTdTraLVR1mWb
0waTgDLxojJZBf
Tell: Tom Nook

Yellow Bolero Code:
VuHcfAHyFTqmW#
ZkyTnDUg0jJ&jb
Tell: Tom Nook

Yellow Pansy Bag Code:

o@ddf6Yq#sHxcx
0YcLaENeHt3kn&
Tell: Tom Nook

Yellow Pansy Bag Code:
h@ddf6Yq#sHxcx
0YcLaENeHt3kn&
Tell: Villager

Yellow Pinstripe Code:
EcatswrongwithH
WhatswrongwithH
Tell: Tom Nook

Yellow Pinwheel Code:
cAQifhGeBsyjYc
EqyYAKxjeFdjop
Tell: Tom Nook

Yellow Tartan Code:
KoWGY6IfBu&q7z
PEz6Iqpfo76ts
Tell: Tom Nook

Yellow Tulip Bag Code:
ScEAXmcEiL&OSU
uahdEOZrNRisNM
Tell: Tom Nook

Yellow Tulip Bag Code:
SAEhLmcEiL&LSU
uahdEOZrNRisNM
Tell: Villager

Yellow Umbrella Code:
DavidBoreanazK
DZvidBoseanadY
Tell: Tom Nook

Yellow Umbrella Code:
DavidBoreanazK
8ZvidBoseanBdY
Tell: Villager

Yodel Shirt Code:
wheneverifeelB
Lueijustplaygc
Tell: Villager

Yoko Figurine Code:
2uijfrfyAfqmWi
ZkycnpUgQjJ&j%
Tell: Tom Nook

Yoko Figurine Code:
21s5IDEmhJGsXR
T2vm#2UwhLEjTF
Tell: Villager

Yuki Figurine Code:

B6&6KQom9DzR35
kfoDC4%EEpCmiR
Tell: Tom Nook

Yuki Figurine Code:
LiI4UFT548RLuG
LiI4UFT548ZLug
Tell: Villager

Zebra Print Code:
vuTbfAHyC3qmWc
ZkhTnDUg1jJ&jb
Tell: Tom Nook

[More Coming Soon!]

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| Nintendo's Tips [axnx] \
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Below are a list of Nintendo's tips that have popped up in different places. Most of this stuff you veteran Animal Crossing players know, but in case you don't, these might help you! Note that all of the things below are credited to the people who work at Nintendo. I wrote none of the paragraphs whatsoever.

Neighbors Working Together

Each village has four houses. Up to four players may live in one village, however, only one player may visit a village at a time. Get your family and friends to create characters in each other's village for a unique gaming experience. Build the perfect village together! Leave messages for other players to read on the bulletin board. Design clothing for one another. Write letters to each other. The villagers will remember and befriend everyone who visits or lives in your village.

How to Identify a Fossil

After you dig up an unexamined fossil, write a letter to the main Farwar Museum. Attach the fossil to the letter then take it to the post office and give it to the clerk. If the museum's address isn't in your addressee list, you'll need to wait until you've received your first letter from the museum, which will happen soon after you've dug up you first fossil. You will receive a letter in your mailbox from the main Farway Museum with the indentified fossil inside. The letter will explain what the curator discovered when examining your fossil. You can then take the identified fossil back to Blathers so he can put it on display in the museum. Some fossils are pieces of larger skeletons.

Island Double Take

If you save the data for your island onto your Game Boy Advance when Kapp'n asks you to, you can take your island with you for some portable fun. Be careful though, because if you turn off the Game Boy Advance, the island data will disappear. Your island will still be available on your Nintendo GameCube, however. There are rare items you can find only on your Game Boy Advance island that you must later transfer to your Ninendo GameCube to obtain.

Double-Duty Interior Design

While you're tinkering with the feng shui of your home, consider collecting a series of theme that has many feng shui items of the same color. The combination will bring you good luck and better scores from the HRA. Themes and series with the one-two combo include the Green Series, Jingle Series, Spooky Series, and Construction Theme.

Exchange Islands

If you and a friend both have Animal Crossing, you can connect your Game Boy Advance with your friend's Game Boy Advance and trade your Animal Islands. You must use a Nintendo GameCube Game Boy Advance Cable to link up the systems; and both systems must have the Animal Island accessed. You'll also swap islanders.

Pull into All of the Stations

Though there are 15 types of Station Models, you can find only one of them in your own town. It will correspond to the style of your town's Train Station. If you want to collect all 15 Station Models, you'll need to search far and wide for players who live in towns that have the other 14 styles of Train Stations. If they've found their own Station Models, you may be able to persuade them to give-or sell-a model to you.

Lovely Phone

Stow the Lovely Phone in your home, then activate it to ring up the Dial-a-Psychic hotline. Every time you use the Lovely Phone, it will sput a psychic tidbit that might help you make the most of your day.

Mouth of Truth

It's a famous Roman landmark with legendary mystical powers. How you get it into your home is up to you to discover. When you face the Mouth of Truth and press the A Button, you'll get the biggest shock of your day.

Aerobics Radio

If you miss Officer Copper's aerobics sessions, which are held in warmer months the Aerobic Radio will keep you jazzed up for the rest of the year. Turn on the quirky radio to hear aerobics music. When it's playing, you'll be able to do aerobics moves!

Recreate the Town Inside Your House

Nearly everything on your town's landscape has a miniature equivalent, from Tom Nook's shop to the lighthouse. You can even collect flowers, weeds, and the tents that are occasionally erected in your town. Collect them all, then assemble them side-by-side in your home to make your own indoor mini-town. To find many of the miniatures, you'll need to visit your town on all the most important dates of the year- many special days offer mementos.

Write Away, Right Away

If you're the type of person who likes a full mailbox, you'll need to write some letters of your own. If you send a letter to a villager, he or she may send you one in return-and if you enclose a gift, even a piece of fruit, the villager may send you something nice. Villagers take letters with them- and they love to show them off- so don't write anything you wouldn't want your mom to see!

Complete the Catalog

Regardless of how you acquire an item (purchase it, find it, receive it as a gift, etc.) it will be added to your catalog. The catalog is stored in Tom Nook's store, and you can order an item from it at any time. Once you find all the items in a particular section of the catalog, a star will appear next to every item in the group. Try to find all of the items in the game, if you can!

Buy, Buy, Buy!

The special luck-bringing feng shui items are hard to find and usually expensive, but well worth it. If Tom Nook has a lucky item for sale, hawk whatever worldly possessions you must to purchase it. Since the item will appear in your catalog when you buy it, you can pick up multiple copies and make your house a gigantic warehouse of luck.

Garden of Earthly Delights

Tom Nook will pay you 100 Bells for a piece of your village's native fruit, but he'll shell out 500 Bells for fruit from another village. If you get your hands on some imported fruit, don't sell it! Bury it instead and wait for it to grow into a tree. When it does, take fruit from the tree and plant more saplings. Soon you'll have a full-blown fruit orchard and a huge source of income. Plant the trees next to Nook's shop so you don't have to walk far.

When Moods Collide

You'll learn pretty quickly that what you say will affect a villager's mood. If you speak to an animal often and act like a really good friend, the villager may become incredibly happy. But if you say the wrong thing, or whack a citizen with your shovel, the villager will become angry and unwilling to speak. You may observe a villager do something that changes another townie's mood, too. If someone becomes angry, leave for a while until he or she cools off.

Never Get Lost Again

When you first travel to another town, locate Officer Copper immediately. You can find the location of his police station by checking the town map right next to the train station. Once you find him, ask him for a copy of the local town map. Then you can refer to it to figure out where the local points of interest are located and where all the local animal citizens live. Equipped with a map, you can make the most of even the briefest of visits.

Cockroach: Pest or Collectible?

If you don't visit your Animal Crossing town for a week or more, you may find that your house has become infested with cockroaches. You can squash them simply by running around your pad, crushing the insects underfoot. It's too bad that you can't use your tools indoors and swipe one up with your net—you need a cockroach to complete your insect collection. There are sneaky ways to nab a cockroach in the wild.

Spy Before you Buy

When you spot wallpaper or carpeting at Tom Nook's shop, always ask the salesman to display the item on the walls or on the floor before you buy it. That way, you can better imagine whether it will go well with your own interior. If you don't like how it looks, you can always tell Tom that you're not interested in buying it. He's a professional—he won't take your decision as an insult.

Don't Make Nook Break Your Thumbs...

If you manage to pay back all of the money that you owe Mr. Tom Nook (including loans for all your house upgrades), you will be rewarded with a statue of yourself. The first player in a village to erase his or her debt receives a gold statue, the second player gets a silver statue, and the third gets a bronze statue.

Use the Power of Feng Shui

If you collect a matching set of furniture, you may receive the blessing of lady luck! You can earn more money and items if you use feng shui when you decorated your house. Placing like colors in your house is important, but there are many other things to consider as well.

Do You Feel Lucky, Punk?

While you must sort most items by color and direction for them to have the best feng shui effect, there are a few special items that increase your luck just by being in your home. Normally, they'd bump it up in only one category (depending on which wall it faces), but you can collect two different kinds of luck at once by placing the special item in the corner.

Reset Reflexes

Whenever you reset your game, the town mole, named Mr. Resetti, will give you a fair warning about resetting the game or turning it off without saving first, but even the most patient mole has his limits. If you continue to reset the game over and over, he will eventually get so mad that he'll reset the game for you—but don't worry. It's just his idea of a bad joke. Nevertheless, it's better not to get him angry, so always save your game!

Eeek! What's That?!

While you always want to save your game before calling it a night (after all, no one likes to meet Mr. Resetti), you want to be especially careful about saving your game after visiting a friend's village. If you reset the game or lose power while in a different village, you'll lose all the money and items in your inventory. You'll also turn into a weird zombie-looking character.

Scary stuff. Make sure that you save your game.

Return to Sender

Writing letters is fun and easy, but sometimes you might want the sender to remain a mystery. If you want to change your signature, write a letter and move the cursor to the bottom of the page by pressing Down on the Control Pad. Once you reach the bottom, you'll see your own name. Change it to whatever you want and mail the letter-be aware, the changes will stay in effect the next time you write a note.

A Reel Fish Story

You already know that your villagers are a friendly lot, but do you know how far their good intentions go? Head down to the water and find an area next to a villager's house (or by a wandering villager if no house is available) then start fishing. If you manage to land a prize catch, the nearby villager will clap and cheer for your angling skills.

Hey, Play the B-Sides!

K.K. Slider has a wide array of fantastic songs at his disposal, including three special songs that are available only by special request. Ask the strumming canine to play one of the following songs: "K.K. Song," "I Love You," or "Two Days Ago." K.K. Slider will be surprised that you know the works, but then he'll gladly play them. Making a request is the only way you can get a cassette tape of those three tunes.

Pete's Draggin'

Pete, the mail carrier, is a busy fellow, but you can stop him for a quick chat if your timing is right. Wait near the message board by your house at either 9 A.M. or 5 P.M. to catch the postal pelican in the act. He'll dish a bit of dirt about his social life, including putting to rest the firesome rumor that he and Pelly are an item. He and Phyllis, on the other hand...

Too Many Teeth

When you donate a creature to the museum, you can visit it at any time. Most of the fish and bugs aren't especially interested in new visitors, but the fearsome piranha is an exception to the rule. Donate a piranha then go to the fish section of the museum and look at the piranha tank. The angry fish will swim right up to you and give you the scare of a lifetime!

Sunshine on My Shoulders Hurts a Lot

Remember how Mom always said, "Wear sunscreen if you're going to be out all day?" Well, the same rule applies in Animal Crossing. If you spend too much time on the island, you'll end up with a nasty sunburn. To avoid the skin condition, carry a parasol or umbrella with you at all times while off the mainland.

A Visit from Resetti

By now, you know that K.K. Slider plays tunes by the train station every Saturday night, but you might not know that you can see a special guest during the show. Speak with K.K. Slider at exactly 8:45 P.M. and request any song you like. As he plays, Mr. Resetti will fly through the background! At least he's not yelling at you this time.

Saucy Sable

Sable, the sewing machine-operating half of the Able sisters, is usually far too busy stitching and knitting to speak with you. If you visit the Able sisters often, however, and spend lots of time designing new and outrageous outfits, she will begin to warm up to you. Soon you'll be having conversations like a pair of old friends! (It won't hurt to spend a few Bells in her shop while you're at it.)

[More Coming Soon!]

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|Town Tunes   [axox]\
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Below are some Town Tunes for your Town. Most of these tunes were from Volume 168 of Nintendo Power. If you would like to contribute any, then please feel free to email me!

"AC Rock"- EGfEcbBeBeeGegAa

Contributed by Joe Efrein

"Across the Stars from Attack of the Clones"- BBBB--G--A-B-AB-

Contributed by Kristin Diamond

"All the Small Things by Blink 182"- eczzgbczzeczzbcz

Contributed by Dusty Smith

"Austin Powers Theme Song"- cAAffzfzfcAAffzfz

Contributed by Argarbb

"Balloon Fight Theme Song"- dzzfAdzzDAczcAbz

Contributed by Pokecard5

"Beethoven's Fifth Symphony"- ccca---zbbbg---z

Contributed by Justin Smith

"Bolero of Fire from The Legend of Zelda: Ocarina of Time"- fdfdAfAfGeGeBGBG

Contributed by Matt

"Darth Vader's Theme Song"- aaazfCazfCaEEEfC

Contributed by AnimalManiac

"Danny Boy"- g-c-d-e-deagedca

Contributed by Jim

"Ding Dong Merrily on High"- CCDCACG-GACCBC-C

Contributed by Bsbplyr47

"Dr. Mario's Theme Song"- DEDEDCCGDEDCC-zz

Contributed by Bobshenova

"Dragon Town Tune by Todd3532"- egGfcadfAdAGfdcc
Contributed by Todd3532

"Epona's Song from Ocarina of Time"- DBA-DBA-DBA-BAA-
Contributed by Gliliu2

"The Flintstones Theme Song"- GcCAGcGfeefGcdez
Contributed by Craig Carlyle

"Good King Wenceslas"- fffGffc-dcdef-f-
Contributed by Leif Sundberg

"Grand Old Flag"- Gec-c-c-agcd-bc-
Contributed by Striker2587

"Happy Camper by Fiona Burgess"- eg-eg-cgacac-CGG
Contributed by Fiona Burgess

"Jingle Bells"- BBB-BBB-BDGAB--z
Contributed by Lilmatt540

"Jurassic Park Theme Song"- cg-da-abccbga---
Contributed by Matt Sampson

"Kirby's Theme Song"- D-A-fed-defdcda-
Contributed by Peach64

"Mario's Theme Song"- ee-e-ce-G--zg--z
Contributed by William Montgomery

"Minuet of Forest"- dDB----ABA---zzz
Contributed by Walt R.

"Ode to Joy by Beethoven"- bbcddcbaggabagg
Contributed by Ronnie N. and Mark E.

"Onett Theme from EarthBound"- fACD-C-CCG-A--zz
Contributed by John Wilkins

"Prelude of Light from LoZ: OoT"- CG-CGAC-cg-cgac-
Contributed by Christine Samillano

"Professor Elm's Lab Theme Song"- f--efefGA--fc--z
Contributed by Cassandra Ramos

"Saria's Song from LoZ: OoT"- FAB-FABED-BCBGe-
Contributed by Animal Crossing Freak

"Serenade of Water from LoZ: OoT"- a-zc-ze-ze-zG-zz
Contributed by SuperSmashBro23

"Song of Time from LoZ:OoT"- AdfAdfACBGfGAd--
Contributed by Lon Bergen

"Star Wars Theme Song"- c-g-fedC-G-fefdz
Contributed by MooCow

"Take Me Out to the Ball Game"- cCAGeG-d--cCAGeG
Contributed by John Clucas

"Tetris Theme Song"- e-bcd-cba-ace--
Contributed by The Banana

"The Simpsons Theme Song"- f-ABDC-Afdbbbc--
Contributed by Thomas Steeves

"Three Blind Mice"- b-a-g-zzb-a-g-zz
Contributed by Elliot Davis

"Toad's Theme from Super Mario 64"- AAAAC-C-B--CD--z
Contributed by Dan Kypers

"Toy Symphony"- c-edc-Gfe-AGGfez
Contributed by Chris Chung

"Yellow Submarine by The Beatles"- GGGAddd-ddd-ccc-
Contributed by Chris Weber

"Yoshi's Story Theme Song"- ggggGzggzezgc--z
Contributed by Evan King

"Zelda Fanfare from LoZ:OoT"- G-d--GGABCD---zz
Contributed by Ethan P. Young

"Zelda's Lullaby from LoZ:OoT"- bda-bda-bdAGd-d-
Contributed by pidgebeetle

[More Coming Soon!]

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|Calendar   [axpx]\
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Since Animal Crossing is based on real life, which means that it follows our exact calendar, there are many holidays and events in Animal Crossing when we have holidays and events. Below is a description of every event that occurs in Animal Crossing.

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                January
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Event: New Year's Day
Date: January 1st
Present from Tortimer: New Diary

Description: Visit the wishing well from 6:00a.m. to 11:00p.m. Tortimer, along with a couple of your villagers will be there throwing coins into the wishing well hoping for a good year. It looks kind of silly, because your villagers will be there for a good 17 hours throwing coins into the well. Another event that goes on today is that Katrina, the fortune teller, is in town. Visit her and pay her a fee to get your fortune read. The fortune may turn out good, you'll find loads of extra money, bad, you keep tripping everytime you run, or something in between. If you don't want to risk it, then don't have her read your fortune.

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February
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Event: Groundhog Day
Date: February 2nd
Present from Tortimer: Flower Model

Description: About half of the villagers in your town will visit the wishing well at 7:00a.m. You might think it would be to see how long winter lasts, but really, they want to know who the groundhog is this year since there is no local groundhog in Animal Crossing. Although everyone is there by 7:00a.m., it doesn't start until 9:00a.m. (You get two extra hours to sleep!). After everything is done, and you find out that Tortimer made Resetti(!) be the groundhog, talk to Tortimer for a Flower Model.

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March
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Event: Spring Sports Fair
Date: 20th or 21st
Present from Tortimer: Spring Medal

Description: Before I begin, I must inform you that you cannot join in on any of the fair's events. Maybe in the next Animal Crossing we will be able to do that, but until then, we just have to sit out and watch. Anyway, the Spring Sports Fair starts at 9:00a.m. The first event is Gymnastics, which lasts from 9:00a.m. until 10:59a.m. The second event is the Foot Race, which lasts from 11:00a.m. until 12:59p.m. Next is the Ball Game, which is from 1:00p.m. until 2:59p.m. Last, we have Tug-of-war from 3:00p.m. until 4:59p.m. To get the Spring Medal, you have to find Tortimer from 9:00a.m. until 4:59p.m. (He isn't hard to find, he'll usually always be near the wishing well).

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April
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Event: April Fools' Day
Date: 1st
Present from Tortimer: Super Tortimer

Description: The town is filled with foolishness today as every one of your villagers tries to trick you. Visit everyone, including the post office, police station, ect. to hear about a lot of different stories. Once you are finished with that, go to Tortimer, who will play a silly prank on you. He feels sorry for you and decides to give you a game, called Super Tortimer. Don't fall for his second prank, though, because Super Tortimer is another joke!

Event: Cherry Blossom Festival
Date: 5th-7th
Present from Tortimer: Pink Tree Model

Description: One thing very unique about Animal Crossing is the Cherry Blossom Festival. If you can, try and stay up late on April 4th, and at midnight, streams of petals will start falling from the sky. The festival lasts from the 5th to the 7th, so you have plenty of time to get the Pink Tree Model from Tort-

mer. Thank goodness this isn't another joke!

Event: Nature Day
Date: 22nd
Present from Tortimer: Tree Model

Description: Nature Day is almost like an ordinary day, except that it gives the villagers something new to talk about, and you get a free gift from Tortimer! Try and be at the wishing well between 10:00a.m. and 4:00p.m. In 2003 at my town, it rained on Nature Day...

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May
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Event: Spring Cleaning
Date: 1st
Present from Tortimer: Dump Model

Description: Today is a great day to talk to villagers; they always have things to give away on Spring Cleaning Day! Other than that, talk to Tortimer between 10:00a.m. and 4:00p.m. He'll give you the Dump Model, which is pretty important if you are trying to build a smaller version of your town.

Event: Mother's Day
Date: 2nd Sunday
Present from Tortimer: Lovely Phone

Description: On this day, your mother will send you a letter, like she has done throughout the whole year. When you are ready to leave your house, go to Tortimer who will give you the Lovely Phone. You cannot get the Lovely Phone anywhere else, but it doesn't count as part of the Lovely Series.

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June
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Event: Graduation Day
Date: 2nd Friday
Present from Tortimer: Tailor Model

Description: In my opinion, Graduation Day just shows that it is the end of the school year in most of our lives. However, in the guide it says that it is a day to remember your experience of life day by day in Animal Crossing and the many things you've learned. For whatever reason, visit Tortimer between 10:00a.m. and 4:00p.m.

Event: Father's Day
Date: 3rd Sunday
Present from Tortimer: Locomotive Model

Description: Today is the day that you sort of look as Tortimer as your Father, since you're father rarely communicates with you-and since there is no way to talk to him on this day. Go to the wishing well between 10:00a.m. and 4:00p.m. to talk to Tortimer, who will give you the Locomotive Model.

Event: Summer Fishing Tourney
Date: Every Sunday
Present from Tortimer: Angler Trophy

Description: Every Sunday you can head to the lake and try to "reel in the big one". On any one of the days, find Tortimer somewhere in town to collect the Angler Trophy. Note that Chip, the beaver and host of the Summer and Fall Fishing Tourneys, will only accept small basses, basses, or large basses.

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July
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Event: Fireworks Show
Date: 4th
Present from Tortimer: Bottle Rocket

Description: Go to the lake from 7:00p.m. to 9:00p.m. to see the fireworks. Although you cannot see them from first-person view, you can watch their reflection on the lake. Crazy Redd will also be there, trying to sell you some neat things. He will either sell pinwheels, balloons, or fans. Remember, though, that you can buy ALL of them if you want-but they may be a little more expensive.

Event: "Your Hometown" Day
Date: Random
Present from Tortimer: Train Station Model

Description: This day is on any day in January, but if you would like to know the precise date, then check out your calendar. When the day comes, visit Tortimer for a special prize, the Train Station Model. Although there are 15 different Train Station Models, you will receive the one that looks like your Train Station. If you would like the other ones, then you will have to either wait for the Universal Codes, or have someone swap theirs for something of yours.

Event: Morning Aerobics
Date: July 25-August 31
Present from Tortimer: Aerobics Radio

Description: I would be very impressed with anyone who did the Morning Aerobics, concluding that it's from 6:00a.m. to 7:00a.m.! However, if you're up that early, then head to the wishing well and get an event card from Tortimer. If you manage to go to Aerobics atleast 14 times by August 31st, then you will receive the Aerobics Radio. Below is a list of the athletic moves you can do:

- 1) Straighten Your Back = C down -> C up
- 2) Roll Your Arms = Rotate C (Upper Semicircle Only)
- 3) Straighten Your Side = C northeast -> C northeast
- 4) Twist Your Body = C Left -> C Left
- 5) Throw Out Your Chest = C southeast -> C southeast
- 6) Rotate Your Body = Rotate C
- 7) Leap = C up -> C up
- 8) Practice Deep Breathing = C down -> C up

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August

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Event: Meteor Shower
Date: 12th
Present from Tortimer: Telescope

Description: Visit the lake from 6:00p.m. to 9:00p.m. to see the meteors falling from the sky. Again, you cannot look up in first person view, but you can see the reflection on the lake. When you're finished, find Tortimer, who should be at the wishing well, and talk to him. He'll give you one of his lectures, but then give you a present, the Telescope!

Event: Founder's Day
Date: 21st
Present from Tortimer: Weed Model

Description: "If it weren't for them, this beautiful area would still be a barren valley overrun with weeds" is the comment you will get when you talk to Tortimer today. Today is the day you commemorate for the founders of Animal Crossing. Tortimer, always the generous person, will give you a Weed Model to commemorate how the town may have looked if it wasn't for it's founders.

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September

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Event: Labor Day
Date: 1st Monday
Present from Tortimer: Shop Model

Description: Today is the day Tortimer thinks back on the year and the town's progress. Again, it is like another day were you thank the creators of the game-I mean town. Tortimer will use lines like "A lot of people spent many hours working very hard just so that you could do what you're doing right now!". After his lecture, he will give you another present, the Shop Model.

Event: Fall Sports Fair
Date: 23rd or 24th
Present from Tortimer: Autumn Medal

Description: The Fall Sports Fair has the same events, but just a different prize. Find Tortimer, who will give you the Autumn Medal, after he has another talk with you. When that is finished, check out any of the events the animals are doing. These include: Gymnastics (9:00a.m. to 10:59a.m.), Foot Race (11:00a.m. to 12:59p.m.), Ball Game (1:00p.m. to 2:59p.m.), and Tug-of-war (3:00p.m. to 5:59p.m.)

Event: Harvest moon
Date: Varies
Present from Tortimer: Moon

Description: Check your calendar for the specific date, because it seems to change every year. Anyway, visit the town lake from 6:00p.m. to 9:00p.m. to look at the moon. Once again, you cannot look in first person view, so you just have to look at the reflection of the moon in the lake. After th-

at is done, find Tortimer, who will give you a smaller version of the moon, even though it still takes up four spaces in your home!

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October

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Event: Explorer's Day
Date: 2nd Monday
Present from Tortimer: Bottled Ship

Description: Explorer's Day is another day that happens to be on the same day as Columbus Day(go figure!)! It's another fun day were you go and talk to Tortimer. Once he is finished, he will give you a bottled ship. This is the only way to receive the item.

Event: Mushrooming Season
Date: 15th to 25th
Present from Tortimer: N/A

Description: These ten days are yours to go mushroom hunting early in the morning. Five mushrooms sprout up at separate spots throughout your town at 8:00a.m. After every 15 minutes, a villager will find one of them. T-mushrooms aren't good for anything, except they fetch a really nice price at Nook's!

Event: Halloween
Date: 31st
Present from Tortimer: Katrina's Tent

Description: This is one of my favorite holidays in Animal Crossing. It is a lot of fun, and it lasts all night! From 6:00p.m. on October 31st to 1:00a.m. on November first, you go around looking for Jack, a mysterious visitor who only comes once a year. If you bought candy from Tom Nook in the previous ten days, you can "Trick or Treat". Go around town searching for Jack, but be careful, because all of the villagers have dressed up like Jack as well. You will be able to indenfity Jack because he is the only character who doesn't run at you. When you find him, give him a piece of candy for a piece of the spoo-ky series!

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November

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Event: Mayor's Day
Date: First Tuesday
Present from Tortimer: Well Model

Description: Another event that seems to be on an exact date as an event in r-eal life: Voting day. Today is the day that Tortimer honors the most important things in Animal Crossing, including himself. Talk to him and he will give you a very special item, the Well Model!

Event: Officer's Day
Date: 11th
Present from Tortimer: Police Model

Description: Do you remember in school when they would talk about the eleventh hour of the 11th day of the 11 month? Well, not only is that when WWI ended, but it is also the day you celebrate Officer's Day in Animal Crossing! Visit Tortimer at any time (not just the eleventh hour) to receive yet another model, the Police Model.

Event: Fall Fishing Tourney
Date: Every Sunday
Present from Tortimer: Fishing Trophy

Description: This event is the same as the Summer Fishing Tourney, except that if you talk to Tortimer, you receive the Fishing Model.

Event: Harvest Festival
Date: 4th Thursday
Present from Tortimer: Cornucopia

Description: Today is just like Thanksgiving for us in the States, but for those of you who aren't from around here, today is just a day where everyone gets together and tries to remember how thankful they should be for what they have. In Animal Crossing, Tortimer is trying to make the Harvest Festival perfect. He even invites a guest, named Franklin. Franklin, who just happens to be a turkey, is worried that he's going to be dinner for the town. Search for Franklin, usually behind buildings and trees, and he will tell you his story. He asks you to help him by stealing the forks and knives, and if you help him, you will receive a piece of the Harvest Series. You can do this as much as you like.

Event: Sale Day
Date: 4th Friday
Present from Tortimer: Market Model

Description: Here in the states, the day after Thanksgiving is the busiest shopping day of the year. It applies in this game, too! Go to Tom Nook's to buy a couple (or all) of the grab bags at his store. When you are finished, head to Redd's Tent to buy anything you need. If you don't have any money, then head over to the wishing well to talk to Tortimer. He won't give you any money, but he will give you a priceless item, the Market Model.

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December
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Event: Snow Day
Date: 1st
Present from Tortimer: Snowman

Description: The Mayor is very excited that snow will be here shortly, and decides that the town should celebrate it on this day. However, there is a very slim chance it will snow on this day. Until the snow comes, grab the Snowman item from Tortimer at the wishing well.

Event: Toy Day
Date: 23rd
Present from Tortimer: Miniature Car(boy) or Doll(girl)

Description: Tortimer is so excited for Jingle's visit (on the 24th) that he decides to give away presents in town! Visit him to receive a Miniature car (if you are male) or a Doll (if you are female).

Event: Jingle Comes to Town

Date: 24th

Present from Tortimer: N/A

Description: Jingle is a reindeer who plays Santa Claus in this game (they couldn't get the real Santa to play, he would be too busy tonight!). Anyway, Jingle will visit your town at 8:00p.m. on the 24th, and stays until 1:00a.m. on the 25th. Talk to him five times, and he will give you a piece of the Jingle Series. He will only give you one present, but there is a way to trick him. Once you have your present, walk as far away from him and change your clothing. If he doesn't notice you, then you will receive another part of the Jingle Series. Good luck!

Event: New Year's Eve

Date: 31st

Present from Tortimer: Noisemaker

Description: Well, it's been a great year in Animal Crossing. So if you've played all year, or even if you've just started, visit the lake. A huge clock will be set up, and many of your villagers will be counting down the new year. If you can find Tortimer, then he will give you the Noisemaker. Be sure to play the game tomorrow for the New Year's Day celebration!

At-a-Glance Calendar	
Date	Event
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January 1st	New Year's Day
February 2nd	Groundhog Day
March 20th/21st	Spring Sports Fair
April 1st	April Fools' Day
April 5th-7th	Cherry Blossom Festival
April 22nd	Nature Day
May 1st	Spring Cleaning
May (2nd Sunday)	Mother's Day
June (2nd Friday)	Graduation Day
June (3rd Sunday)	Father's Day
June (All Sundays)	Summer Fishing Tourney
July 4th	Fireworks Show
July (Random Day)	"Your Hometown" Day
July 25th-August 31st	Morning Aerobics
August 12th	Meteor Shower
August 21st	Founder's Day
September (1st Monday)	Labor Day

September 23rd/24th	Fall Sports Fair	
September (or October)	Harvest Moon	
October (or September)	Harvest Moon	
October (2nd Monday)	Explorer's Day	
October 15th-25th	Mushrooming Season	
October 31st	Halloween	
November (1st Tuesday)	Mayor's Day	
November 11th	Officer's Day	
November (every Sunday)	Fall Fishing Tourney	
November (4th Thursday)	Harvest Festival	
November (4th Friday)	Sale Day	
December 1st	Snow Day	
December 23rd	Toy Day	
December 24th	Jingle Comes to Town	
December 31st	New Year's Eve	

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|
| Characters [axqx]\
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Blanca

Blanca is a cat that, if you are lucky, will visit you when travelling to a friend's town. The cat has misplaced her face, and she asks you to help her by creating another face for her. This is almost like creating a design, but when you are finished, she will visit you or your friend's town for about a week. She doesn't live anywhere, but you will just see her walking in random acres.

Blanca will never tell you that you did a good job on her face; she will always say something in the nature of "Oh...well...it looks...alright, I guess..." or something else that doesn't really make fun of or compliment your piece of work. Blanca is a fun character to see, but the chances of seeing her on the train are about one in every ten visits.

Items given to you by this character: N/A

Blathers

Blathers is a nocturnal owl who takes care of the museum. You will always find him working there, which is why the museum is always open. Blathers is an odd owl, because he can't seem to stand bugs and fishes (unlike normal owls' nature). He is grossed out by most of the bugs he would normally like in nature, and will never take the bugs out of their cages.

You will notice how Blathers always falls asleep during the day, and can't seem to sleep during the night. If you get annoyed with his dialog (which will happen pretty quick), then it is best to donate the items at night. Overall, Blathers is a very nice character who will make you laugh when you aren't feeling one hundred percent.

Items given to you by this character: N/A

__Booker__

Booker is a very... interesting character in this game. He works the lost and found at the police station, and it seems as if he never has an opinion on anything. He will continually use phrases like "I think" or "I guess". Overall, he is a very nice character to have in your town. Just try not to start too many conversations with him, because he will never know what to say!

Items given to you by this character: Anything in the lost and found

__Chip__

Chip is the beaver who hosts the summer fishing tourney and the fall winter tourney. He is a very nice beaver, whose only goal is to get some food! If you can catch one of the biggest fishes at the fishing tourneys, in other words get him the biggest meal, then you will receive a prize that can only be found at Redd's Tent.

Items given to you by this character: N/A

__Copper__

Copper is the main police enforcer in your town, and he does a great job at it too! He will always be at the outside of the police station giving you great tips of advice, and will also make sure you have a town map in case you are visiting another town.

Copper is also head of the aerobic exercises that take place from July 25th to August 31st. He is a major part in your town, and is there to help out anyone in need!

Items given to you by this character: N/A

__Farley__

Farley is the well-spirit who may even possibly be the voice that you talk to everytime you speak to the well. If you are able to keep your town at a perfect rating for 15 days, then go to the well and he will appear from it. He will talk to you and give you the Golden Axe as a present for being so good to nature. What a nice guy!

Items given to you by this character: Golden Axe

__Franklin__

Franklin is a very anxious turkey, especially near the Harvest Festival. Tortimer has invited him "for dinner" at the special event, and Franklin is very worried about what he meant. During the Harvest Festival, search behind buildings and trees for Franklin to be peeking out. If you get the chance to talk to him, then he will tell you his whole story and will ask you to help. If you help him, you will receive a piece of the Harvest Series. You can do this as many times as you like.

Items given to you by this character:

Harvest Bed
Harvest Bureau
Harvest Chair
Harvest Clock
Harvest Dresser
Harvest Lamp
Harvest Mirror
Harvest Sofa
Harvest Table
Harvest TV

Gracie

Gracie is a very snobby animal who thinks she is better than everyone in town. When you first meet her, she will order you to wash her car; it is a little dirty. If you are able to wash the car enough in the set time that she gives you, she will give you one of her rare shirts. This is the only way to receive the shirts, so work hard!

Gracie will always be the person to make fun of what you are wearing, so don't take anything she says too seriously. If she tells you she doesn't like your shirt, then don't listen to her. She says that everytime you talk to her. Below is a list of all the shirts you can receive from Gracie:

Items given to you by this character:

Butterfly Shirt
Caterpillar Tee
Citrus Shirt
Cool Shirt
Coral Shirt
Cow Print
Crossing Shirt
Fiendish Shirt
Giraffe Shirt
Giraffe Print
Gracie's Top
Grape Shirt
Grass Shirt
Groovy Shirt
Kiwi Shirt
Ladybug Shirt
Lavender Robe
Leopard Print
Melon Shirt
Orange Pinstripe
Pulse Shirt
Shirt Circuit
Snow Shirt
Splendid Shirt
Strawberry Shirt
Swell Shirt
Tiger Print
Tin Shirt
Watermelon Shirt
Zebra Print

Gulliver

Gulliver is a insecure pelican who always seems to wind up on the mainland from time to time. Once you wake him up, he will tell you his story, which happens to be a lie. You, or atleast your character, knows that he is not telling the truth, and he will become offended. After a while he will begin to realize that you already know the truth. He will give you a present to keep what happened to him quiet.

Items given to you by this character:

Arc de Triomphe
Bottled Ship
Chinese Lion
Chinese Lioness
Compass
Fishing Bear
Lady Liberty
Manekin Pis
Matryoshka
Merlion
Mermaid Statue
Moai Statue
Mouth of Truth
Pagoda
Plate Armor
Shogi Piece
Stone Coin
Tiger Bobblehead
Tokyo Tower
Tower of Pisa
Tribal Mask

__Jack__

Jack is a spooky spirit that makes his way to your town on Halloween night. The villagers all know who he is, so they decide to dress up like him on halloween night as well. When you walk into an acre, all of the villagers will chase after you. This is how you tell the difference from Jack to the other villagers: Jack doesn't chase after you. If you manage to find the real Jack, then give him a piece of candy (you could buy candy from Tom Nook on the previous ten days), you will receive a piece of the Spooky Series.

Items given to you by this character:

Spooky Table
Spooky Chair
Spooky Bed
Spooky Dresser
Spooky Wardrobe
Spooky Bookcase
Spooky Sofa
Spooky Clock
Spooky Lamp
Spooky Vanity

__Jingle__

"Happy Holidays! I'm Jingle, the black-nosed reindeer!" is one of the lines y-

ou will hear from Jingle. He is another character, like Jack, who wanders through your town on a holiday to give you presents! Jingle, however, is more cautious of who he gives presents to. If you've already receive a present, then you are going to have to work really hard to get another present.

After you're first conversation with Jingle, leave the acre and then return. Do this for five times and Jingle will finally give you one of his presents. After that, you have to be much more sneaky, though. Go as far away from Jingle as you possibly can. When you are at that spot, change your clothes to something very different from what you were just wearing. If Jingle doesn't notice you, then you get another present!

Items given to you by this character:

Jingle Table
Jingle Chair
Jingle Bed
Jingle Dresser
Jingle Wardrobe
Jingle Lamp
Jingle Shelves
Jingle Sofa
Jingle Clock
Jingle Piano

Joan

Joan is one of the first characters you meet in this game, however, you may not remember. If you can remember being on the train when you first started the game and seeing a boar in one of the seats, then you have seen Joan before! Joan is an older woman who earns her bells by selling turnips. She wanders your town every Sunday from 6:00a.m. to 12:00p.m.

Turnips in Animal Crossing are like the stock market, but in this game, the "stalk" market. You buy your turnips, or stocks, from Joan and then see what the selling price is at Tom Nook's shop. If you manage to hit the jack pot that week, you may find yourself rolling in bells.

Items given to you by this character: Turnips

K.K. Slider

K.K. Slider, also known as Totokeke, is one of the coolest characters in this game. He is the first character you ever see, and he is the one playing music during the credits of the game. He is the character that will give you music for free every Saturday from 8:00p.m. to 12:00a.m. on Sunday. He is a neat addition to the game, and I hope everyone of you enjoy him as much as I do.

Items given to you by this character:

Aloha K.K.
Cafe K.K.
Comrade K.K.
DJ K.K.
Go K.K. Rider!
I Love You
Imperial K.K.

K.K. Aria
K.K. Ballad
K.K. Blues
K.K. Bossa
K.K. Calypso
K.K. Casbah
K.K. Chorale
K.K. Condor
K.K. Country
K.K. Cruisin'
K.K. D & B
K.K. Dirge
K.K. Etude
K.K. Faire
K.K. Folk
K.K. Fusion
K.K. Gumbo
K.K. Jazz
K.K. Lament
K.K. Love Song
K.K. Lullaby
K.K. Mambo
K.K. March
K.K. Parade
K.K. Ragtime
K.K. Reggae
K.K. Rock
K.K. Safari
K.K. Salsa
K.K. Samba
K.K. Ska
K.K. Song
K.K. Soul
K.K. Steppe
K.K. Swing
K.K. Tango
K.K. Technopop
K.K. Waltz
K.K. Western
Lucky K.K.
Mr. K.K.
Only Me
Rockin' K.K.
Se~nor K.K.
Soulful K.K.
Surfin' K.K.
The K. Funk
Two Days Ago

__Kapp'n__

Kapp'n is a strange character known as a Kappa in Japan. However, in this game, he is the animal who takes you to your island. The myth says that the Kappa would attack anyone, but if they gave the Kappa a cucumber, he wouldn't harm them. If you ever hear Kapp'n sing the "cucumber song", it happens to go along with this myth.

Kapp'n is a very nice character and will make sure you get where you need to be. He will even wait at the island for you until you are ready to get back

to the mainland!

Items given to you by this character: N/A

__Katrina__

Katrina is a very strange, yet intelligent cat(I think) that reads fortunes for you on specific days. She will always read your fortune on New Years Day; however, you will need to look for letters in your mailbox to see the next time she is in your town.

To get your fortune read, go to Katrina's tent and pay her 50 bells. She will read you a fortune that makes little to no sense, so don't even try to understand it. However, your luck will now change for the rest of the day. If you find yourself finding 1,000 bells in trees, 30,000 bells in golden spots, or a lot of rare items, your luck has gone up! On the other hand, if you trip many times throughout the day, your luck has gone bad.

Items given to you by this character: N/A

__Pelly__

Pelly is the perky clerk that works at the post office whenever the light isn't off. She is a very happy pelican, and she is always looking forward to helping you. If you want to be treated with respect at the post office, then go to it when the light isn't on. It will make you feel a lot better!

Anyway, Pelly has a crush on Pete, the pelican mail carrier. However, until you've played this game for many months, you don't know how Pete feels about Pelly.

Items given to you by this character: N/A

__Pete__

Pete is the pelican mail carrier for the post office in your town. If you want to meet up and talk to him while he is delivering mail, then be at your mailbox at 9:00a.m. or 5:00p.m. Another time to meet him is if you've put more than five letters in the post office, the second you walk outside, you will see him fly off to deliver the letters. However, you cannot talk to him.

Items given to you by this character: N/A

__Phyllis__

Phyllis is the grumpy, crabby nighttime clerk at the post office. She is a purple pelican who seems to hate her job. As you talk to her, you will notice how she always has a sarcastic response, and will never treat you with respect. However, for some odd reason, Phyllis is the object of Pete's affection.

Items given to you by this character: N/A

__Redd__

[Coming Soon!]

__Rover__
[Coming Soon!]

__Sable & Mabel__
[Coming Soon!]

__Saharah__
[Coming Soon!]

__Snowman__
[Coming Soon!]

__Tom Nook__
[Coming Soon!]

__Tommy & Timmy__
[Coming Soon!]

__Tortimer__
[Coming Soon!]

__Wendell__
[Coming Soon!]

__Wisp__
[Coming Soon!]

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-----\
| Villagers [axrx]\
|-----\
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Name Gender

Alligators/Crocodiles

Alfonso	Boy
Alli	Girl
Boots	Boy
Liz	Girl

Anteaters

Cyrano	Boy
Nosegay	Girl
Pango	Girl
Snooty	Girl
Zoe	Girl

Bears

Chow	Boy
Dozer	Boy
Grizzly	Boy
Groucho	Boy
Nate	Boy
Pinky	Girl

Teddy	Boy
Tutu	Girl
Ursala	Girl
Bluebear	Girl
Cheri	Girl
Cupcake	Girl
Kody	Boy
Maple	Girl
Murphy	Boy
Olive	Girl
Poncho	Boy
Pudge	Boy
Vladimir	Boy

Birds

Ace	Boy
Admiral	Boy
Anchovy	Boy
Jay	Boy
Midge	Girl
Otis	Boy
Piper	Girl
Robin	Girl
Twiggy	Girl
Twirp	Boy

Cats

Bob	Boy
Kabuki	Boy
Kiki	Girl
Kitty	Girl
Mitzi	Girl
Monique	Girl
Olivia	Girl
Punchy	Boy
Purrl	Girl
Rosie	Girl
Stinky	Boy
Tabby	Girl
Tangy	Girl
Tom	Boy

Chickens

Ava	Girl
Betty	Girl
Egbert	Boy
Goose	Boy
Hank	Boy
Hector	Boy
Leigh	Girl
Rhoda	Girl

Cows

Belle	Girl
Bessie	Girl
Chuck	Boy
Oxford	Boy
Patty	Girl
Petunia	Girl
Stu	Boy
T-Bone	Boy

Dogs

Bea	Girl
Biskit	Boy
Bones	Boy
Butch	Boy
Cookie	Girl
Daisy	Girl
Goldie	Girl
Lucky	Boy
Maddie	Girl
Portia	Girl

Ducks

Bill	Boy
Deena	Girl
Derwin	Boy
Freckles	Girl
Joey	Boy
Mallary	Girl
Pate	Girl
Pompom	Girl
Scoot	Boy
Weber	Boy

Elephants

Axel	Boy
Dizzy	Boy
Ellie	Girl
Eloise	Girl
Opal	Girl
Paolo	Boy

Frogs

Camofrog	Boy
Cousteau	Boy
Emerald	Girl
Huck	Boy
Jambette	Girl
Jeremiah	Boy
Lily	Girl
Prince	Boy
Puddles	Girl
Ribbot	Boy
Tad	Boy

Wart Jr. Boy

Goats

Billy. Boy
Chevre Girl
Gruff. Boy
Iggy Boy
Sven Boy
Velma. Girl

Gorillas

Cesar. Boy
Jane Girl
Louie. Boy
Peewee Boy

Hawks

Amelia Girl
Apollo Boy
Buzz Boy
Pierce Boy
Quetzal. Boy

Hippos

Bertha Girl
Biff Boy
Bitty. Girl
Bubbles. Girl
Lulu Girl
Rocco. Boy
Rollo. Boy

Horses

Buck Boy
Cleo Girl
Ed Boy
Elmer. Boy
Peaches. Girl
Savannah Girl
Winnie Girl

Kangaroos

Astrid Girl
Carrie Girl
Kitt Girl
Marcy. Girl
Mathilda Girl
Valise Girl

Koalas

Gonzo Boy
Huggy Girl
Ozzie Boy
Sydney Girl
Yuka Girl

Lions

Aziz Boy
Leopold Boy
Rex Boy

Mice

Anicotti Girl
Candi Girl
Carmen Girl
Chico Boy
Dora Girl
Limberg Boy
Penny Girl
Rizzo Boy
Samson Boy

Octopuses

Octavian Boy

Ostriches

Queenie Girl
Rio Girl
Sandy Girl
Sprocket Boy

Penguins

Aurora Girl
Cube Boy
Friga Girl
Gwen Girl
Hopper Boy
Puck Boy
Roald Boy

Pigs

Boris Boy
Cobb Boy
Curly Boy

Hambo	Boy
Hugh	Boy
Lucy	Girl
Rasher	Boy
Spork	Boy
Sue E.	Girl
Truffles	Girl

Rabbits

Bunnie	Girl
Claude	Boy
Coco	Girl
Doc	Boy
Dotty	Girl
Gabi	Girl
Gaston	Boy
Genji	Boy
Pippy	Girl
Snake	Boy

Rhinos

Hornsby	Boy
Spike	Boy
Tank	Boy
Tiara	Girl

Sheep

Baabara	Girl
Cashmere	Girl
Eunice	Girl
Stella	Girl
Vesta	Girl
Woolio	Boy

Squirrels

Blaire	Girl
Filbert	Boy
Hazel	Girl
Mint	Girl
Nibbles	Girl
Peanut	Girl
Pecan	Girl
Ricky	Boy
Sally	Girl
Static	Boy

Tigers

Bangle	Girl
Rolf	Boy
Tybalt	Boy

Wolves

Chief. Boy
 Fang Boy
 Freya. Girl
 Lobo. Boy
 Wolfgang Boy

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  _ _ _ _ _
  |           \
  |Fishing     [axsx]\
  |_ _ _ _ _
  
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Fishing in Animal Crossing is one of the most fun experiences you will have in this game. However, if you don't understand the concept of what you need to do, it may be challenging. If you can master the fishing technique, then you will definately have all the bells you need.

The first thing you need to get to be able to fish is a fishing rod(duh!). To do this, head to Tom Nook's store and see if he has one for sale. He may not have it for sale for the first few days, so just be really patient. Be sure to have enough bells on you when you go to the shop, because the price of a fishing rod is 500 bells. When you've got your first fishing rod, you are free to fish in any watery location!

The first thing you have to remember in fishing is to be very, very patient. When you're fishing, be sure to walk and not run. By running, you can easily scare away all of the fish. If all of the fish are gone, then there is no way for you to catch any! Anyway, after you've found a shadowy figure in the water, you are ready to place your bobber in. Press the A button to set the bobber in. When the fish starts biting, don't press A again. Instead, wait for the bobber to go completely underwater. When this happens, press and hold the A button. If it works, you will be holding your very first fish!

Look at figure S-1 to see the size of the shadows for each type of fish.

Figure S-1

Fish	Shadow
Angelfish	Small
Arapaima	Very Large
Arowana	Medium
Barbel Steed	Large
Barred Knifejaw	Large
Bass	Medium
Bitterling	Very Small
Bluegill	Small
Brook Trout	Medium

Carp	Large
Catfish	Large
Cherry Salmon	Small
Coelacanth	Very Large
Crawfish	Very Small
Crucian Carp	Small
Dace	Medium
Eel	Medium
Freshwater Goby	Small
Frog	Very Small
Giant Catfish	Very Large
Giant Snakehead	Very Large
Goldfish	Very Small
Guppy	Very Small
Jellyfish	Medium
Killifish	Very Small
Koi	Large
Large Bass	Large
Large Char	Large
Loach	Very Small
Pale Chub	Small
Piranha	Small
Pond Smelt	Very Small
Popeyed Goldfish	Very Small
Rainbow Trout	Medium
Red Snapper	Large
Salmon	Medium
Seabass	Large
Small Bass	Small
Stringfish	Very Large

Sweetfish	Medium
_____	_____

Once you have caught your fish, you can decide what you want to do with it. You can give it to the museum, put it back into the water, or sell it to Tom Nook. On special occasions, a villager will ask for a fish. If you want to give the fish you've just caught away, then that is a good idea. Another way you can get rid of your fish is by giving it to Wendell. You will get something in return for it!

If you give your fish to the museum, then you can always see it in the display cases. I think it is a very good idea to give the first of each type of fish you catch to the museum. You will always remember that the fish in the display case is your very first, and you don't have to worry about catching another fish that is the same again.

There are four tanks in the museum, where each of the different fishes can go. The placement of the fish in a tank depends on the type of fish, how rare the fish is, and the size (see Figure S-1). See Figure S-2 to see the area where each fish is located.

Figure S-2

Sea Bass, Coelacanth, Red Snapper, Barred Knifejaw, Salmon, Jellyfish

Crucian Carp, Brook Trout, Koi, Carp, Barbel Steed, Bitterling, Eel, Golfish, Popeyed Goldfish, Killifish

Catfish, Giant Catfish, Loach, Bluegill, Small Bass, Freshwater Goby, Frog
--

Dace, Pale Chubb, Pond Smelt, Sweetfish, Rainbow Trout, Large Char, Crawfish
--

Giant Snakehead, Guppy, Angelfish, Piranha, Arowana, Arapaima, Stringfish

Instead of giving it to the museum, you can sell it to Tom Nook who is the only person who will buy fish from you. Look at Figure S-3 for details on how much the fish sells for, and also where and when you can find them!

Figure S-3

Fish	Where	Time	When	Sells for
Angelfish	River/Pond	4pm-9am	May-Oct.	3,000
Arapaima	River/Pond	4pm-9am	Jul.-Sept.	10,000
Arowana	River/Pond	4am-9am*	June-Sept.	10,000
Barbel Steed	River/Pond	All Day	All Year	200
Barred Knifejaw	Ocean	4am-9am*	Mar.-Nov.	5,000
Bass	River/Pond	All Day	All Year	500
Bitterling	River/Pond	All Day	Dec.-Feb.	1,300
Bluegill	River/Pond	9am-4pm	All Year	120
Brook Trout	River/Pond	All Day	All Year	150
Carp	River/Pond	All Day	All Year	300
Catfish	River/Pond	4pm-9am	May-Oct.	200
Cherry Salmon	River/Pond	4am-9am*	Mar-Jun, Se-No	1,300
Coelacanth**	Ocean	4pm-9am	All Year	15,000
Crawfish	Holding Ponds	All Day	Apr.-Sept.	250
Crucian Carp	River/Pond	All Day	All Year	120
Dace	River/Pond	4pm-9am	All Year	200
Eel	River/Pond	4pm-9am	June-Sept.	2,000
Freshwater Goby	River/Pond	All Day	All Year	300
Frog	Holding Ponds	All Day	May-Aug.	250
Giant Catfish	Pond	4pm-9am	June-Aug.	3,000
Giant Snakehead	Pond	9am-4pm	June-Aug.	6,500
Goldfish	River/Pond	All Day	All Year	1,300
Guppy	River/Pond	9am-4pm	Apr.-Nov.	1,300
Jellyfish	Ocean	All Day	2nd 1/2 Aug.	100
Killifish	Holding Ponds	All Day	Apr.-Aug.	300
Koi	River/Pond	All Day	All Year	2,000
Large Bass	River/Pond	All Day	All Year	3,000
Large Char	Waterfall	4am-9am*	Mar-Jun, Se-No	10,000

Loach	River/Pond	All Day	Mar.-May	300
Pale Chub	River/Pond	9am-4pm	All Year	200
Piranha	River/Pond	9am-4pm*	June-Sept.	6,500
Pond Smelt	River/Pond	All Day	Dec.-Feb.	300
Popeyed Goldfish	River/Pond	9am-4pm	All Year	1,300
Rainbow Trout	River/Pond	4am-9am*	Mar-Jun, Se-No	650
Red Snapper	Ocean	4pm-9am	All Year	3,000
Salmon	River/Pond	All Day	September	650
Seabass	River/Pond	All Day	All Year	120
Small Bass	Ocean	All Day	All Year	200
Stringfish	River/Pond	4pm-9am	Dec.-Feb.	15,000
Sweetfish	River/Pond	All Day	July-Sept.	1,300

** = means the fish can only be caught while it is raining

* = means the fish's time also works in the opposite am or pm. For example, if it is "4am-9am**", that means the fish can also be caught from 4pm-9pm.

Mar-Jun, Se-No = March-June, September- November

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| Bug Catching [axtx] \
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[Coming Soon!]

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| Printer Frie... [axux] \
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(Printer Friendly Calendar)

Below is a full calendar of events in Animal Crossing. You can print it off and mark any other special events you would like, including the days guests come to your town. Also note that things that fall on first sundays of the month, fourth thursdays, ect. are not put on the calendar.

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-----
|
| Month: January
|-----
| 1         | 2         | 3         | 4         | 5         | 6         |
| New Year's|           |           |           |           |           |
| Day       |           |           |           |           |           |

```

7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30/31

	Month: February					
1	2	3	4	5	6	
	Groundhog's					
	day					
7	8	9	10	11	12	
13	14	15	16	17	18	
19	20	21	22	23	24	
25	26	27	28	29	30/31	

Month: March

1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30/31

Spring Sports Fair

Month: April

1	2	3	4	5	6
April				Cherry	Cherry
Fools'				Blossom	Blossom
Day				Festival	Festival
7	8	9	10	11	12
Cherry					
Blossom					
Festival					
13	14	15	16	17	18

19	20	21	22	23	24
			Nature Day		

25	26	27	28	29	30/31
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Month: May

1	2	3	4	5	6
Spring Cleaning					

7	8	9	10	11	12
---	---	---	----	----	----

13	14	15	16	17	18
----	----	----	----	----	----

19	20	21	22	23	24
----	----	----	----	----	----

25	26	27	28	29	30/31
----	----	----	----	----	-------

Month: June

1	2	3	4	5	6
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7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30/31

| Month: July

1	2	3	4	5	6
			Fireworks		
			Show		
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30/31
Morning	Morning	Morning	Morning	Morning	Morning
Aerobics	Aerobics	Aerobics	Aerobics	Aerobics	Aerobics

Month: August

1	2	3	4	5	6
Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics
7	8	9	10	11	12
Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics & Meteor Shower
13	14	15	16	17	18
Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics
19	20	21	22	23	24
Morning Aerobics	Morning Aerobics	Morning Aerobics & Founder's Day	Morning Aerobics	Morning Aerobics	Morning Aerobics
25	26	27	28	29	30/31
Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics	Morning Aerobics

Month: September

1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18

19	20	21	22	23	24
				Fall Sports Fair	
25	26	27	28	29	30/31

Month: October					
1	2	3	4	5	6
7	8	9	10	11	12
13	14	15	16	17	18
		Mushrooming	Mushrooming	Mushrooming	Mushrooming
		Season	Season	Season	Season
19	20	21	22	23	24
Mushrooming	Mushrooming	Mushrooming	Mushrooming	Mushrooming	Mushrooming
Season	Season	Season	Season	Season	Season
25	26	27	28	29	30/31
Mushrooming					
Season					
					31-
					Halloween

Month: November					
1	2	3	4	5	6

7	8	9	10	11	12
				Officer's	
				Day	
13	14	15	16	17	18
19	20	21	22	23	24
25	26	27	28	29	30/31

Month: December					
1	2	3	4	5	6
Snow					
Day					
7	8	9	10	11	12
13	14	15	16	17	18
19	20	21	22	23	24
				Toy	Jingle
				Day	Comes
					to
					town
25	26	27	28	29	30/31
					31-

```

|           |           |           |           |           | New Year's |
|           |           |           |           |           |   Eve     |
|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|

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|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|
|           |           |           |           |           |           |
| Feng Shui  [axvx] |           |           |           |           |
|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|_ _ _ _ _|

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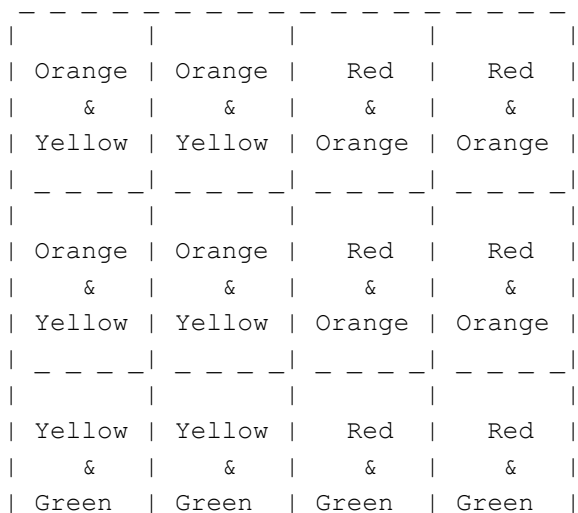
Feng Shui is a way to arrange your house to get better luck in finding items and money. To arrange your house, you must find items that have orange, yellow, green, or red colors. Look at the list of furniture in the beginning of this FAQ to see what items can be used.

However, there are some objects in this game that bring feng shui just by being in your house. Below is a list of all of these items:

- G Logo
- Big Festive Tree
- Festive Tree
- Hinaningyo
- Tanabata Palm
- House Model
- Manor Model
- Treasure Chest
- Dracaena
- Mario Trophy
- Samurai Suit
- Mailbox
- Piggy Bank
- Post Model
- Tissue
- Angler Trophy
- Autumn Medal
- Fishing Trophy
- Spring Medal

Arrange your house with all of the orange items north, yellow items west, red items east, and green items south. Look at the Diagram below for a visual demonstration.

Initial Space



Yellow	Yellow	Red	Red
&	&	&	&
Green	Green	Green	Green

After 1st Expansion

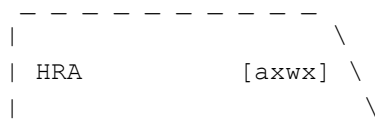
Orange	Orange	Orange	Orange	Orange	Orange
&	&			&	&
Yellow	Yellow			Red	Red
Orange	Orange	Orange	Orange	Orange	Orange
&	&			&	&
Yellow	Yellow			Red	Red
Yellow	Yellow	Free Space	Free Space	Red	Red
Yellow	Yellow	Free Space	Free Space	Red	Red
Green	Green	Green	Green	Green	Green
&	&			Red	Red
Yellow	Yellow				
Green	Green	Green	Green	Green	Green
&	&			&	&
Yellow	Yellow			Red	Red

After 2nd Expansion

Orange	Orange	Orange	Orange	Orange	Orange	Orange	Orange
&	&					&	&
Yellow	Yellow					Red	Red
Orange	Orange	Orange	Orange	Orange	Orange	Orange	Orange
&	&					&	&
Yellow	Yellow					Red	Red
Yellow	Yellow	Free Space	Free Space	Free Space	Free Space	Red	Red

Yellow	Yellow	Free Space	Free Space	Free Space	Free Space	Red	Red
Yellow	Yellow	Free Space	Free Space	Free Space	Free Space	Red	Red
Yellow	Yellow	Free Space	Free Space	Free Space	Free Space	Red	Red
Yellow & Green	Yellow & Green	Green	Green	Green	Green	Green & Red	Green & Red
Yellow & Green	Yellow & Green	Green	Green	Green	Green	Green & Red	Green & Red

If you are still confused, then please check out my diagram at GameFAQs.
<http://www.gamefaqs.com/features/recognition/36404.html>



Once you've completed Tom Nook's jobs at the beginning of the game, he will ask if you want your house judged by the HRA, or Happy Room Academy. You can respond anyway you like, because no matter what you say, he will sign you up for it. Anyway, the Happy Room Academy is a group that evaluates your house and it's furniture, wallpaper, carpet, cleanliness, ect. If you change your interior design, you will receive a new letter in the mail the next day. However, if you don't move anything in your house for a whole day, you will not receive anything.

You can receive two prizes for having outstanding HRA points. The first is the House Model, which you receive when you obtain atleast 70,000 points. The second item is the Manor Model, which is obtained by having atleast 100,000 points. The House Model is the model for your house before any upgrades, and the manor model is the model for your house after all upgrades are complete.

====Rules for the HRA====

- 1) Never mix themes or series!
This is a very bad idea. Mixing the green theme with the blue theme is something the HRA really dislikes. They hate it so much, they will deduct 4,000 points from your score! Be sure to never, ever, mix any themes together.
- 2) Face furniture forward!
For items like chairs or bureaus, never face them against the wall or

any place your character can't reach. The HRA dislikes this very much, and will deduct 800 points for every piece of furniture that isn't placed properly.

3) Being cleaning counts!

Items like clothes, paper, spoiled turnips, candy, ect, are terrible things to leave around your house, but they won't hurt your score much. One point is deducted for every item that isn't properly stored. Although this won't really ruin your score, it's always nice to leave things in bureaus and cabinets.

Basic Points for HRA Ratings	
Complete Furniture Series	48,000 points
Wallpaper and Carpet of Same Series	10,000 points
Wallpaper or Carpet of Same Series	4,800 points
Complete Necessities of Life(from Same Series)	16,000 points
Complete Necessities of Life(from Diff. Series)	4,400 points
Theme Furniture	(# of pieces x 7,000) +15,000 points
Wallpaper and Carpet of Same Theme	10,000 points
Completed Furniture Set	(# of pieces x3,000)

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| Action Replay[axxx] \
|----- \

Animal Crossing

There are 54 codes for this game.

(m)
5GRJ-4WPJ-P2B7F
0Y21-R1ZM-JAY4Z

Never Get Resetti
6V2F-BURM-6RGKP
27X9-2EX8-WMDU0

UPPER LEFT HOUSE IN VILLAGE:

Infinite Bells
PHK7-31EG-Y3VFJ
HET6-CW9M-EPUP7

3FBX-EU6H-0QBIV

Full Bank Account-Post Office

6A2X-NWVU-CFRVH

RNZ8-EU7K-GUVQ2

100% Full Nooks Catalog

D889-VH06-XTEN5

NZHM-X2B2-U1VX1

6A4H-CDT6-2DKYJ

Quick Nook Upgrade

QQ1D-4D0V-D8PC1

V8W0-XG3C-R4D01

House Upgrades=1 Bell

XD30-DCN7-25BTW

HKPG-7VA5-BXM61

E0QU-JYJ0-KU4XB

Complete Museum

QK1G-GKNE-7BY79

UDYT-PE3C-YR7J9

NWRQ-V7GB-5F759

NMYT-N7Z9-PQ0FH

QZ6G-4WYK-7Q5BK

0VGD-Q8PR-474ZM

PW07-VXQG-JXM66

55VC-J3N2-Z2DKV

7J9B-4XQ6-RVC04

100 Bags Worth 10,000

Q92P-2UZ8-NVZC3

61FF-5CTQ-B12NM

1,000 Bags Worth 30,000

03F2-FKH3-HNX40

EKZ1-ZBX8-49TQZ

10,000 Bags Worth 50,000

NFVR-D9AF-2XB72

QTDT-1P86-9TXUH

30,000 Bags Worth 99,999

VJ2Y-CHEV-ZVX01

ADT1-NQFE-Z1PPP

All Wallpaper Costs 1 Bell

3ZW6-6NVV-CN48M

25CZ-HT8M-7RJEJ

Q40M-6268-0DRC3
HP1P-MWBZ-VCBZC
ZQPT-MRXQ-A1BDC
T1A8-2235-5F11G
GYW2-4PG9-935W1
4URN-RQEG-EVCB7

All Rugs Cost 1 Bell

3AC7-A4T2-KKQ7K
HJ1B-2NUJ-3Z7X1
Q86G-4H0J-B59B7
FNR7-YAHJ-AB7G2
HTVY-6FJD-N1EZQ
16A3-1Z1B-3605T
XRB4-QWY8-Z1YQJ
5VG1-6HPD-3VJGK

All Clothes Cost 1 Bell

H12U-PBJP-VV13U
XFWG-NEVJ-HENPG
5UNJ-KERX-VVR5J
6B4J-GJRJ-PPF0N
QV2M-U171-JHA7Y
DAQD-J3PV-0KXJC
RUM3-KBCY-T3WQT
0ZZ3-QEY3-D1GYF

All Items Cost 1 Bell

RV0R-T3A3-GA7H8
ZWWH-2HVA-RFUP6

Tons Of Furniture Purchasable

Z8W5-1QPU-VC1VU
U818-DG0M-0G94C
Z1XY-WA5T-B21H8
AAZ5-MG4R-GHH03
VW5J-5MRN-TA0X8
M337-V9ZG-W3606
ZRK8-ETN8-T52V2
8JF8-G392-4CHEV
E93P-W58P-QJ400
QGEC-96R3-WD8HT
3U59-8666-ZQND8
CN27-6YA3-AACC1
R15X-MBAD-ZETMQ
FQKN-PEUC-QKHYP
RE80-Z83J-99840
A5RQ-JH8P-E3XUQ
UZ04-PAEB-Z20RR
41QJ-GPZW-QK9DF

C-Down to Shrink

A711-GF7K-536TG
TNX4-FVK0-A7E77
CF48-PE3E-6FKPW

02M7-AF9P-A009G
3N3X-01JN-C5G8P
E9FZ-A3QA-YCERP

C-Up to Grow
1AYR-7RQP-ENB2P
UZU6-5JHX-FY6QP
5AQ9-HJ0Q-E4BWH
GA7C-DZKQ-G3R7B
U0HK-VDQU-A0Y7Z
E9FZ-A3QA-YCERP

Press Z to Jump
3KKE-22B3-K3148
6G6Z-FPAJ-HTMCQ
ADDG-2HUP-FV2AB
2FJX-EWK9-D0JME

ITEM IN ITEM SLOT 1 IS:

Autumn Medal
3UR1-ZRMV-C59D0
8T76-RCHV-NNM9N

Spring Medal
JC2J-13G8-VQ110
MRKV-EGWK-KT598

Dolly
0JB8-DU07-1WN4N
FAKY-RG22-81KFZ

Lovely Phone
TWHX-Z2Q1-KYZ4Q
8BVH-HE2D-RPWQK

Moon
62R9-2YQB-PF0WK
NRCM-WJNH-EQCM5

Snowman
TR2E-2GPM-H4ZU7
906Q-3BF9-E60V6

|
| *make sure all item slots are empty before using these codes! |
|
| USE ONE AT A TIME: |
|
| Have Rare NES Games |
| KACQ-Y14W-28PPX |
| 7Y9B-5XMK-9A2XQ |

GPG1-G8VJ-XK46C	
08KK-BVZ6-1UTJF	
Have All Mario Items	
D17K-N4H3-WPH6X	
QR1H-NU6Z-HYZGM	
A0A3-WN27-1YMJT	
WGD3-FKJ0-V59WK	
TRT3-E1JK-76FGZ	
XEXB-D61V-2J5EX	

Unpurchasable Town Models

TCE7-07G6-HXVD6
 VC6J-4HRC-PZ75C
 768T-2TGT-N28R6
 MV4A-N94K-Z5G6C
 MH2K-43Z1-NDJU3
 CPNR-TXGY-UXHYD
 M5C0-A85X-WCRDW
 QPJZ-0774-YDPMD

All Station Models

VZ2Y-8VX3-889VE
 CABJ-A069-XUUJN
 FD8R-NU06-HZFN9
 YMRR-VDXB-EN4JN
 QKVM-YBDT-CEFRE
 FZH7-CBW8-2XX33
 5Y3G-AC44-124U2
 1RA2-28WZ-58K27
 MVFG-1NVG-VUMVB

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  _ _ _ _ _ \
 |           \
 | Weather   [axyx] \
 | _ _ _ _ _ \

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In Animal Crossing, there are four different types of weather. These include rain, snow, thunderstorms, and sunny days. If someone tells you there are hurricanes, tornadoes, floods, earthquakes, or volcanic eruptions, then they are either a liar, or they don't know either. Don't feel bad, that's why I created this FAQ! Weather in Animal Crossing is usually pretty distinctive, so you should have no problem telling the difference between whether it is snowing or if it is sunny. I have compiled a list of Frequently Asked Questions (F.A.Q.) about weather in Animal Crossing. I hope these answer your questions, and if they don't, feel free to email me and ask me. Not only will it help you, but if it's a reasonable question, it will most likely be posted on this FAQ!

====Questions on Weather====

Q: How many different types of weather can there be in one day on the mainland?

A: Without cheating/time-travel, weather will stay the same for a whole 24 hour period.

Q: How many different types of weather can there be in one day on the island?
A: Without cheating/time-travel, you can save and restart your game, and there is a chance the weather will be different.

Q: Does time travel effect the weather?
A: It can. If you travel to a different day and then back to the day you started, the weather may be different.
(thanks to CLC for question and answer)

Q: Does starting a new character effect the weather?
A: Yes, New characters will get a sunny day. If you come back on that day as an established character, you will have clear weather, even if it was raining before.
(thanks to CLC for question and answer)

Q: Does weather effect the music?
A: It depends the weather. On a rainy day the music will stay the same all day long, instead of changing hourly. Snow effects the music, because the music has a more Holiday type "feel" to it.
(thanks to CLC for question and answer)

Q: Does weather effect my villagers' conversation with me?
A: Yes! One huge discussion your characters will have with you is about the weather.

====Questions on Rain====

Q: Will rain effect how quick my trees grow in town?
A: No. In Animal Crossing, rain has no effect on the trees or flowers in your town. There is also no effect on your island.

Q: When it is raining, will I get sick if I'm not carrying an umbrella?
A: No. Umbrellas are virtually pointless, except for making designs on.

Q: Will rain effect the bugs/fish that can be caught?
A: Yes. Depending on the time of year and hour you are playing, there are bugs/fish that are more likely to be caught. Some bugs/fish can only be caught during the rain. The list includes Coelacanths, Large Chars, and Snails (Snails can be found on flowers).

Q: How can I get it to stop raining?
A: There is no way to get it to stop raining on the mainland. You have to wait until the day is over. On the island, there is a way to get it to stop raining. Just save and reset the game, and there is a 50/50 chance that it will still be raining on your island.

Q: My villager said there was an (insert number here) percent chance of rain tomorrow! Is it true?
A: No. Although villagers may say it, they are actually wrong. I've come to this conclusion after many tries at seeing if my villagers were correct. Sometimes, even other villagers will contradict their statements.

Q: Can it rain when there is snow on the ground?
A: No it cannot. When there is snow on the ground, it will automatically always snow.

Q: It rained on my island, but not the mainland! Is my game corrupted?
A: No it's not. Your island's weather can be different than your mainland's weather.

Q: Will the shoreline rise if it rains?

A: No it won't. The shoreline always stays the same, no matter what.

Q: Exactly what bugs disappear when it rains?

A: Bugs that fly around in the air. These include dragonflies, ladybugs, butterflies, ect. However, the Blue Emperor Butterfly will still appear in rain.

(thanks to Astroj Julie for question and answer)

====Questions on snow====

Q: Can I catch coelacanth during the winter?

A: No. You can only catch them while it's raining, and since it cannot rain in the winter, there will never be any.

Q: Can I catch large char during the winter?

A: No. Although it doesn't need to be raining to catch a large char, it is out of season during the winter.

Q: Will my character get sick if I don't wear a "heavy" shirt (fleece, sweater, ect) while it is snowing?

A: No. Your character in this game will never get sick.

Q: How many times can it snow in my town per week?

Answer- The number is totally random. Some person's town, it may not snow at all, but for others, it could snow many days that week.

Q: It snowed in November, but it didn't stick to the ground! Is my game corrupt?

A: No your game is not corrupt. Although some myths say that time traveling or using Action Replay will cause your game a lot of problems, this is not one of them. During the month of November, some days it may snow, and some days it may rain. Again, it is totally random.

Q: The leaves on my trees haven't fallen off yet, and it's snowing! What's wrong?

A: In Animal Crossing, the leaves on the trees will never fall off. The only difference is the color of the leaves.

Q: It has been snowing a lot in my town. Will the inches of snow appear to increase on the ground?

A: No. There are no signs of how much snow has fallen. Once there is snow on the ground, it will always stay the same.

Q: Will my villagers be able to tell it's snowing?

A: Absolutely. If you converse with them long enough, they will begin to talk a lot about the snow.

Q: Will the pond/river/ocean ever freeze up due to the cold/snow?

A: No. If the pond/river/ocean were to freeze up, then how would you be able to go fishing?!

Q: How long do the footprints last on the snow?

A: 3-5 seconds. Or you could leave the area and then return, which causes them to disappear much sooner.

Q: Can you get gyroids from snow like you do rain?

A: Yes, Gyroids appear after snow just like it does after rain.

(thanks to Astrojulie for question and answer)

Q: I know the leaves stay on trees in winter and so does the fruit, but I've heard that if you pick fruit, it does not regrow. Is this correct?

A: No. Fruits will always regrow, no matter what time of year.

(thanks to TrueBlueShar for question)

Q: Do flowers stay around through winter?

A: Yes. You can still decorate your town with flowers as much as you want!

(thanks to The Happy Cat for question)

====Questions on thunderstorms====

Q: Will thunderstorms occur in the spring/fall/winter?

A: No. Thunderstorms are only in Animal Crossing during the summer months.

Q: How can I tell the difference between a thunderstorm and regular rain?

A: Walk into your house. Turn off the lights, and you should be able to see flashes of light and hear thunder.

Q: So my town is experiencing a thunderstorm. What's the big deal?

A: If your town is experiencing a thunderstorm, then be sure to visit your town's waterfall the next day. If you didn't time travel or cheat in any way, then you should see a rainbow across the top!

Q: What time of day do the rainbows appear?

A: Between 7 a.m. and 11 a.m. They begin to gradually fade between that time.
(thanks to Juvenile976 for question and answer)

Q: Can I be harmed by lightning in a thunderstorm?

A: Of course not. No plants, animals, humans, ect. will be harmed by any forces of nature in Animal Crossing, including lightning.

Q: Will I receive gyroids, just like when it rains?

A: Yes, starting the next day, gyroids will be more common, just like when it rains.

Q: If it's thunderstorming at the mainland, will it thunderstorm at my island?

A: It's a possibility. Some days it may thunderstorm on your mainland and not on your island, some days it might thunderstorm on your island and not on your mainland, and someday it will both! It's totally random.

Q: What's the difference between a thunderstorm on my island and a thunderstorm on the mainland?

A: The only difference is that there is no rainbow the next day, because there is no cliff on the island.

====questions on sunny days====

Q: On the island, can I get a tan on sunny days?

A: Yes. To do this just stand outside in the sun for a couple of minutes, and you should soon have a nice tan.

Q: Can I tan on the mainland?

A: Yes. During the hot summer days, you can easily get tan.

Q: Will it stay sunny all day, even if one of my villagers said there was a certain percent chance of rain?

A: Yes. It will automatically always stay sunny for 24 hours UNLESS you time traveled that day.

Q: It's sunny outside and it's summer, but i still can't catch a certain bug. Why is that?

A: Although most bugs only come out when it is sunny, there are also certain times that bugs come out. Make sure you are bug-hunting at the right time!

Q: Even though it was sunny today and yesterday, I still found a gyroid! What's up with that?

A: Although gyroids are most common after a rain, sometimes you can find them in the ground after sunny days.

Q: If I plant trees on a sunny day, do they have a better chance to survive?

A: No. It is always best to plant trees in a good position (in sunlight, not near anything, and somewhere where they won't get walked over), it being sunny that day doesn't effect it at all.

(**For the Mainland Only)

	Jan.	Feb.	Mar.	Apr.	May	June	July	Aug.	Sept.	Oct.	Nov.	Dec.
Rain:			X	X	X	X	X	X	X	X	X	
Snow:	X	X									X	X
Thndrsm:						X	X	X				
Sunny:	X	X	X	X	X	X	X	X	X	X	X	X

Legend:

An "X" represents months that the weather occurs in.

A blank space(" ") represents months you will never see the weather.

Thndrsm represents thunderstorm, there wasn't enough space to put it in.

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| NES Games [axzx] \
|----- \
[Coming Soon!]
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|

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```
| Island      [bxax] \  
|_ _ _ _ _ \  
[Coming Soon!]
```

```
----- \  
| Buildings  [bxbx] \  
|_ _ _ _ _ \  
[Coming Soon!]
```

```
----- \  
| Journals   [bxcx] \  
|_ _ _ _ _ \  
[Coming Soon!]
```

```
----- \  
| Wallpaper/Carpet [bxdx] \  
|_ _ _ _ _ \  
[Coming Soon!]
```

```
----- \  
| Clothing   [bxex] \  
|_ _ _ _ _ \  
[Coming Soon!]
```

In Animal Crossing, you can change the way your character is dressed by buying or finding a new shirt in town. You can also go to the Able sisters and design your own shirt. Below is a list of all the shirt in the game you can find around your town or buy from Tom Nook.

[PRICES COMING SOON!]

Flame Shirt
Season- All

Paw Shirt
Season- All

Wavy Pink Shirt
Season- Fall

Future Shirt
Season- All

Bold Check Shirt
Season- All

Mint Gingham
Season- All

Bad Plaid Shirt
Season- All

Speedway Shirt
Season- Summer

Folk Shirt
Season- Winter

Daisy Shirt
Season- Spring

Wavy Tan Shirt
Season- Fall

Optical Shirt
Season- All

Rugby Shirt
Season- All

Sherbet Gingham
Season- Fall

Yellow Tartan
Season- Spring

Gelato Shirt
Season- All

Work Uniform
Season- All

Dark Polka Shirt
Season- Winter

Lite Polka Shirt
Season- All

Lovely Shirt
Season- Spring

Blossom Shirt
Season- Spring

Icy Shirt
Season- Summer

Crawel Shirt
Season- Winter

Tropical Shirt
Season- Summer

Ribbon Shirt
Season- Spring

Fall Plaid Shirt
Season- All

Chevron Shirt
Season- All

Botanical Shirt
Season- Fall

Anju's Shirt
Season- Fall

Kaffe's Shirt
Season- Winter

Blue Grid Shirt
Season- Summer

Blue Tartan
Season- Summer

Orange Tie-Dye
Season- All

Purple Tie-Dye
Season- All

Green Tie-Dye
Season- All

Blue Tie-Dye
Season- Summer

Red Tie-Dye
Season- All

One-Ball Shirt
Season- All

Two-Ball Shirt
Season- All

Three-Ball Shirt
Season- All

Four-Ball Shirt
Season- All

Five-Ball Shirt
Season- All

Six-Ball Shirt
Season- All

Seven-Ball Shirt
Season- All

Eight-Ball Shirt
Season- All

Nine-Ball Shirt
Season- All

Arctic Camo
Season- All

Jungle Camo
Season- All

Desert Camo
Season- All

Rally Shirt
Season- All

Racer Shirt
Season- All

Racer 6 Shirt
Season- All

Fish Bone Shirt
Season- All

Spiderweb Shirt
Season- Summer

Zipper Shirt
Season- All

Bubble Shirt
Season- Summer

Yellow Bolero
Season- All

Nebula Shirt
Season- All

Neo-Classic Knit
Season- Winter

Noble Shirt
Season- All

Turnip Top
Season- All

Oft-Seen Print
Season- Spring

Ski Sweater
Season- Fall

Circus Shirt
Season- All

Patchwork Top
Season- Fall

Mod Top
Season- All

Hippie Shirt
Season- Summer

Rickrack Shirt
Season- Fall

Diner Uniform
Season- Spring

U R Here Shirt
Season- All

Yodel Shirt
Season- All

Prism Shirt
Season- All

Star Shirt
Season- All

Straw Shirt
Season- Fall

Noodle Shirt
Season- Fall

Dice Shirt
Season- All

Kiddie Shirt
Season- All

Frog Shirt
Season- Summer

Moody Blue SHirt
Season- Spring

Cloudy Shirt
Season- Spring

Fortune Shirt
Season- All

Skull Shirt
Season- All

Desert Shirt
Season- Winter

Aurora Knit
Season- Winter

Winter Sweater
Season- Winter

Go-Go Shirt
Season- Fall

Jade Check Print
Season- All

Blue Check Print
Season- Fall

Red Grid Shirt
Season- All

Flicker Shirt
Season- All

Floral Knit
Season- Spring

Rose Shirt
Season- All

SUnset Top
Season- All

Chain-Gang Shirt
Season- All

Spring Shirt
Season- Spring

Bear Shirt
Season- All

MVP Shirt
Season- All

Silk Bloom Shirt
Season- Spring

Pop Bloom Shirt
Season- All

Loud Bloom Shirt
Season- Summer

Hot Spring Shirt
Season- Spring

New Spring Shirt
Season- Spring

Deep Blue Tee
Season- All

Snowcone Shirt
Season- Summer

Ugly Shirt
Season- Summer

Sharp Outfit
Season- Winter

Painter's Smock
Season- Fall

SPace Shirt
Season- All

Blossoming Shirt
Season- Spring

Peachy Shirt
Season- Spring

Static Shirt
Season- Fall

Rainbow Shirt
Season- Summer

Loud Line Shirt
Season- Summer

Dazed Shirt
Season- Summer

Red Bar Shirt
Season- All

Blue Stripe Knit
Season- Summer

Earthy Knit
Season- Winter

Spunky Knit
Season- Winter

Deer Shirt
Season- Winter

Blue Check Shirt
Season- All

Light Line Shirt
Season- Summer

Blue Pinstripe
Season- Fall

Diamond Shirt
Season- All

Lime Line Shirt
Season- Fall

Big Bro's Shirt
Season- Fall

Green Bar Shirt
Season- Summer

Yellow Bar Shirt
Season- All

Monkey Shirt
Season- Winter

Polar Fleece
Season- All

Ancient Knit
Season- Winter

Fish Knit
Season- Summer

Vertigo Shirt
Season- All

Misty Shirt
Season- All

Stormy Shirt
Season- All

Red Scale Shirt
Season- Fall

Blue Scale Shirt
Season- Fall

Heart Shirt
Season- All

Yellow Pinstripe
Season- Winter

Club Shirt
Season- All

Li'l Bro's Shirt
Season- Summer

Argyle Knit
Season- Spring

Caveman Tunic
Season- All

Cafe Shirt
Season- Winter

Tiki Shirt
Season- All

A Shirt
Season- All

Checkered Shirt
Season- All

No. 1 Shirt
Season- All

No. 2 Shirt
Season- All

No. 3 Shirt
Season- All

No. 4 Shirt
Season- All

No. 5 Shirt
Season- All

No. 23 Shirt
Season- All

No. 67 Shirt
Season- All

BB Shirt
Season- All

Beatnik Shirt
Season- Spring

Moldy Shirt
Season- Summer

Houndstooth Tee
Season- All

Big Star Shirt
Season- All

Twinkle Shirt
Season- Summer

Funky Dot Shirt
Season- All

Jagged Shirt
Season- All

Denim Shirt
Season- Summer

Cherry Shirt
Season- All

Gumdrop Shirt
Season- Spring

Barber Shirt
Season- All

Concierge Shirt
Season- All

Fresh Shirt
Season- All

Far-Out Shirt
Season- Fall

Dawn Shirt
Season- Summer

Striking Outfit
Season- Winter

Red Check Shirt
Season- Spring

Berry Gingham
Season- Spring

Lemon Gingham
Season- Spring

Dragon Suit
Season- Summer

G Logo Shirt
Season- Summer

Jester Shirt
Season- Spring

Pink Tartan
Season- Spring

Waffle Shirt
Season- Fall

Gray Tartan
Season- All

Windsock Shirt
Season- Summer

Trendy Top
Season- Fall

Green Ring Shirt
Season- All

White Ring Shirt
Season- All

Snappy Print
Season- All

Chichi Print
Season- All

Wave Print
Season- Summer

Checkerboard Tee
Season- All

Subdued Print
Season- Fall

Airy Shirt
Season- All

Leather Jerkin
Season- Winter

Danger Shirt
Season- All

Big Dot Shirt
Season- All

Puzzling Shirt
Season- All

Exotic Shirt
Season- Winter

Houndstooth Knit
Season- Winter

Uncommon Shirt
Season- Winter

Dapper Shirt
Season- Winter

Gaudy Sweater
Season- Spring

Cozy Sweater
Season- Winter

Comfy Sweater
Season- Winter

Classic Top
Season- Fall

Vogue Top
Season- Spring

Laced Shirt
Season- Winter

Natty Shirt
Season- Summer

Citrus Gingham
Season- Spring

Dreamy Shirt
Season- Spring

Flowery Shirt
Season- Summer

Shortcake Shirt
Season- Winter

Whirly Shirt
Season- Summer

Thunder Shirt
Season- Fall

Toad Print
Season- Winter

Mosaic Shirt
Season- Summer

Fetching Outfit
Season- Spring

Melon Gingham
Season- All

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|  
| Handhelds    [bxfx] \  
|-----\  
[Coming Soon!]
```

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-----  
|  
| Paper        [bxgx] \  
|-----\  
[Coming Soon!]
```

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|  
| Fossils      [bxhx] \  
|-----\  
[Coming Soon!]
```

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|  
| Gyroids     [bxix] \  
|-----\  
[Coming Soon!]
```

In Animal Crossing, there are a number of creature-like objects known as gyroids. Although they look like the one that is outside of your house, they are totally different. Gyroids can be collected and set into your house to be used as music. You can collect them the same way you collect fossils, by digging into the ground. They are especially common after a heavy rain, and can be sold to Tom Nook for a very good price. Below are a list of gyroids that can be found in the game:

Gargloid

- Mini Gargloid
- Gargloid
- Tall Gargloid

Warbloid

- Mini Warbloid
- Warbloid
- Tall Warbloid

Freakoid

- Mini Freakoid
- Mega Freakoid

Echoid

- Mini Echoid
- Mega Echoid
- Tall Echoid

Gongoid

- Mini Gongoid
- Mega Gongoid
- Gongoid
- Tall Gongoid

Poltergoid

- Mini Poltergoid
- Mega Poltergoid
- Poltergoid
- Tall Poltergoid

Lamentoid

- Mini Lamentoid
- Mega Lamentoid
- Lamentoid
- Tall Lamentoid

Metaloid

- Mini Metaloid
- Metaloid

Squelchoid

- Mini Squelchoid
- Mega Squelchoid
- Squelchoid

Fizzoid

- Mini Fizzoid
- Mega Fizzoid

Plinkoid

-Mini Plinkoid
-Mega Plinkoid
-Plinkoid

Croakoid

-Mini Croakoid
-Mega Croakoid
-Croakoid
-Tall Croakoid

Strumboid

-Mini Strumboid
-Mega Strumboid
-Strumboid
-Tall Strumboid

Rustoid

-Mini Rustoid
-Mega Rustoid
-Rustoid

Buzzoid

-Mini Buzzoid
-Mega Buzzoid
-Buzzoid
-Tall Buzzoid

Timpanoid

-Mini Timpanoid
-Mega Timpanoid
-Timpanoid
-Tall Timpanoid

Dekkoid

-Mini Dekkoid
-Mega Dekkoid
-Dekkoid

Drillloid

-Mini Drillloid
-Mega Drillloid
-Drillloid

Oboid

- Mega Oboid
- Oboid
- Tall Oboid

Clankoid

- Mini Clankoid
- Mega Clankoid
- Clankoid
- Tall Clankoid

Alloid

- Mini Alloid
- Mega Alloid
- Tall Alloid

Dinkoid

- Mini Dinkoid
- Mega Dinkoid

Droploid

- Tall Droploid

Harmonoid

- Mini Harmonoid
- Mega Harmonoid
- Harmonoid
- Tall Harmonoid

Tootoid

- Mini Tootoid
- Mega Tootoid
- Tootoid

Howloid

- Mini Howloid
- Mega Howloid
- Howloid

Bowtoid

- Mini Bowtoid
- Mega Bowtoid
- Bowtoid
- Tall Bowtoid

Nebuloid

- Mini Nebuloid
- Mega Nebuloid
- Squat Nebuloid
- Nebuloid
- Tall Nebuloid
- Slim Nebuloid

Dingloid

- Wee Dingloid
- Mini Dingloid
- Mega Dingloid
- Squat Dingloid
- Dingloid
- Tall Dingloid

Puffoid

- Mini Puffoid
- Mega Puffoid
- Tall Puffoid

Lullaboid

- Mini Lullaboid
- Mega Lullaboid
- Lullaboid
- Tall Lullaboid

Percoloid

- Mega Percoloid
- Tall Percoloid

Sproid

- Mini Sproid
- Mega Sproid
- Sproid
- Tall Sproid

Rhythmoid

- Mini Rhythmoid
- Rhythmoid

Oombloid

- Mini Oombloid
- Mega Oombloid

-Oombloid
-Tall Oombloid

Bovoid

-Mega Bovoid
-Tall Bovoid

Sputnoid

-Mini Sputnoid
-Mega Sputnoid
-Sputnoid
-Tall Sputnoid

Quazoid

-Mini Quazoid
-Mega Quazoid
-Quazoid
-Tall Quazoid
-Slim Quazoid

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 |                               \
 | F.A.Q.           [bxjx] \
 |_ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ \
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====Message Board F.A.Q.s====

Below are some of the questions that are always floating around the message boards. Many of these were just copy-and-pasted directly from the GameFAQs message boards.

Q. "i was about to enter a password for tom nook but then realised the password had numbers in it and cant see any numbers on the keyboard. Its a pal australian copy tho so that mite be the reason... unless theres something im missing out on!"

A. Press the L button to toggle between different letters/numbers/signs/ect.

Q. "When do the leaves turn from blue to green [during the February]?"

A. The leaves change on February 21 from the ugly blue to a refreshing green!

Q. "Who is MarioXB? Is dat a guy cuz I heard if you send him your memory card he givez you Legend of Zelda and Super Mario Bros.?"

A. During the Spring and Summer of 2003, you could send in your memory card to MarioXB, and he would put LoZ and SMB on it. If you asked, he would put anything else you wanted, too. However, MarioXB has quit doing this for anyone so it isn't even worth asking about it anymore. There are now alternative ways of receiving those furniture pieces now, though.

Q. "Can there be more than one of each villager in a single town? Someone on the board says that it is possible, but I don't believe them. Is it true?"

A. As of now, there is no reason to believe that it is true. It is very unlikely that it has happened to only one person, so as of now, I wouldn't believe it.

====Emailed F.A.Q.s====

Below are a couple of the questions I get in my email. I didn't post who sent them, because I don't want them to feel obligated.

Q. "Okay, I read your FAQ on Animal Crossing. There's still something I'm not sure of though: You said in your FAQ that you can tan on the island on sunny days, but can you tan in other weather too? Please e-mail me back with an answer! THANK!!!!!"

A. You can only tan on the island or mainland when it is sunny. The best time to tan is about 12p.m.-3p.m., but you can receive a tan from anytime between 8a.m. and 5p.m.

Q. "I borrowed the game from my friend and I've been playing it for a week now. My question is does time traveling effect the majority of my town. For example, I wanted to change the date BACK to February 2nd for Groundhog Day. Does trees growing, letters mailed, deposited bells, new and moved animals, etc. disappears? Also what if I move the date FORWARD to March 3rd, will the town effected by it? I just wanted to get the special items, etc. from Special Events before I have to return the game."

A. I strongly recommend not time travelling, but if it is a must, then I guess it is fine. The effects of time travelling are many weeds, villagers may move out, and/or villagers will become very angry. These effects are really only a great danger when you time travel far into the future or into the past. If you only time travel a few days, then nothing will really happen.

Q. "My person got a tan,how do I get rid of it? "

A. The tan will fade away in 3-5 days. Until then, just enjoy that you are darker than everyone else!

Q. "Hi,
I hope that you are able to answer this question I'm sure you get bothered all the time. But I was wondering how do you use the codes that you hve on you site like the full bank account code? I do not understand.
Thank you for your help!"

A. No problem! To use those codes, you are going to need to buy an Action Replay. They are \$40, but it can be used on most other games as well. If you would like more information, then go to: www.datel.co.uk

Q. Sorry to bother you like this. I wasn't sure which e-mail address to use, so I just picked this one. I noticed you have many game faqs posted on gamefaq-

s.com about Animal Crossing. So I figured you know alot about the game. I have a question about something weird that happened. One time I was wandering around looking for things to do, when I saw a basic "spot" that shows where something is buried, but it was inside of the shiny spot, where you dig up 1,000 bells. When I dug it up, it said you found- (a bunch of weird text, like when you input a universal code.) and the item was invisible. I have NEVER seen anything like this, so when I went to open my menu and see what it was, my game froze completely. Nothing is wrong with my disc, so I thought it was something weird in the game... If you know what it is by any chance, I would like it if you explained it to me!

A. This is definitely a glitch. Check out the Glitch FAQ, and if it isn't on there yet, send an email to the creator and get it placed on there.

Q. Hi,

I wonder if we can "rewind", meaning undo some steps we've done? ting is that an animal left my village and I'd like to rewind and send her lots of mail and such, and get her to stay!! hope you can help.

A. Sorry, what's done is done. When an animal leaves there is no possible way to get it back except by chance.

Q. Hi, I saw your FAQ, and I was wondering if you knew of a way to save multiple Animal Crossing Games to the same Memory Card?

A. You can only save one Animal Crossing game to the same memory card.

Q. Hi,

I just started my turn over on animal crossing, just in case youre wondering why im sending you an email now, 3 years after the game came out. I was reading your faq and I seen something there called action replay codes. What is that and how do I use it? Is it like telling nook the password or what? Hope to hear from you soon...thanks. Oh and one more thing, have you tried out the codes you posted for the furniture and stuff to know if they really work or not cuz Ive gotten a lot of bogus codes that dont work. Okay...Im gone now. Thanks.

A. Action Replay is a cheating system, like a gameshark. And those passwords are not mine, but are cheats from the website listed at the top of that section. All of the codes I've used have been from there, and they have all worked for me.

Q. Just wanted to touch base with you on your Animal Crossings FAQ. I would like to suggest a couple things if I may.

1) If you divided the Universal Codes section into two sub-sections: Tell to Tom Nook and Write to Villager, then you could eliminate the "Tell" line for each code. That would reduce the FAQ size.

2) I have not seen anything concerning Tom Nook's lottery in any of the FAQs, except to note which pieces of furniture/items you can obtain via the lottery. Some information on how to get lottery tickets would be useful to

new players, like myself. I started playing just at the end of July so I did not have any tickets when it was lottery day, and do not know exactly how it works.

At this point I have determine that buying any shirt or umbrella from Tom Nook results in a lottery ticket. Buying any shirt/umbrella via the catalogue does not. I do not know if there is anything else that results in getting a lottery ticket.

A. Thanks for the constructive criticism. I am going to start working on this FAQ more, and I'll use all of the comments emailed to me to make this FAQ better!

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| Credits      [bxkx] \
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I used nothing more then the Official Nintendo's Player Guide. I used it with the furniture and with some specific points, tricks, ect. No one else is credited with helping me on this FAQ, as of now. However, websites credited in helping me are www.animal-crossing.com and www.animalcrossingsociety.com. Both are great websites, and I recommend checking them out sometime. If you feel that you have some useful information, then please email me at king_faq2003@yahoo.com. Please see the contacting information for more details.

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| Contacting   [bxlx] \
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My email address is king_faq2003@yahoo.com. If you feel the need to contact me, please make sure to read the following information before you think that I'm being rude and just ignoring you or for any other reason.

====Reasons to Email me====

1) Information on this game

This is a very good reason to email me, but remember, make sure that it isn't in the FAQ already. You won't believe how annoying it is seeing an email about something already in the FAQ. I know this FAQ is rather large, but make sure to atleast check out the area the information would be at and see if it's already there. If it isn't there, then I'll understand why your emailing me with information already in the FAQ.

2) Lending a helping hand

If you are curious what I'm currently needing help on, and want to know anyway you can help, then of course you can email me! As of now I could definately use help on the Town Tunes section. However, do not write a section for this FAQ and expect me to put it in. This is 100% of my work, and although your work is appreciated somewhere, it won't be appreciated in this FAQ.

3) Praise Mail

If you'd like to drop an email saying how much you enjoyed my FAQ, if you did enjoy it, then go right ahead! I really enjoy reading messages that say I really helped you out on a certain task, or something of that nature. It took me much longer to write this FAQ than it will take you to write an email; sometimes I want to see that my hard work is being appreciated. If you don't want to send a message, that is perfectly fine, too!

4) Asking Permission to use this FAQ

If you would really like this FAQ to be on your site, then at least email me about it. If you are nice enough, then I may just let you put it on your site. However, if this FAQ is put on your site without my consent, I'll send the goons after you.

5) Suggestions for the FAQ

If you think the FAQ would look better a certain way, or if something looks funny to you, then send me an email. Anything that is bugging you might be bugging someone else, so I would like to change that as quick as possible. However, don't send me emails that say "I don't like your FAQ. Change it.". That is really annoying and I can see that you are just being sarcastic. Please tell me what you would like to see different.

====Reasons to not Email me====

Anything not listed above is a "no-no". Spelling/Grammatical errors, spam, anything is not acceptable. I hope you read me loud and clear.

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| Copyright [bxmx] \
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| Closing [bxnx] \
|----- \

I hope you enjoyed this FAQ as much as I did writing it. Some people email me wondering how I could write something like this without getting bored. I don't really understand what it is either, but writing FAQs is just a great hobby. If you're wondering who I got my inspiration to start writing FAQs from, Then the answer is me frog. I saw his Mario Golf Toadstool Tour FAQ and was so amazed at his creation that I wanted to make something like that. I've now written/drawn over a dozen FAQs and I'm still not tired!

