# FIFA 2002: Road to FIFA World Cup FAQ

by Jordan Player

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This walkthrough was originally written for FIFA Soccer 2002 on the GC, but the walkthrough is still applicable to the PS2 version of the game.

FIFA Soccer 2002 Complete FAQ for Nintendo Gamecube. Inspired/written by: Jordan Gilchrist (sjjgilchrist@aol.com) Version 1.5 Last updated: 5/28/02 This file is copyright (c) 2002 Jordan Gilchrist. All rights reserved. Table of Contents: 1.Version History 2.Introduction - Game intro. - Instruction Booklet Intro. - My intro. 3.Controls - Menu - Pause Menu - During Game- Basic - During Game- Intermediate - During Game- Advanced 4.Icon Bar 5.Definition of offsides 6.Cards and Penalty Kicks 7.Positions 8.Teams Statistics -AFC -CONCACAF -CONMEBOL -UEFA -Austrian max.Bundesliga -Belgian League -Brazilian League -Danish Superligaen -English Premiership -French Division 1 -German Bundesliga -Israeli Premier League -Italian League -K-League -MLS -Norwegian Tippeligaen -Other National Teams -Rest of World -Scottish Premier League -Spanish Primera Division -Swedish Allsvenskan -Swiss Nationalliga A 9.Play Now Menu

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and the keeper making a diving save in the air. As he gets up he waves his

10.Game Modes Menu

arms and yells "Clear out!" He then over hand throws the ball to a player closely defended. The player chest traps the ball down and then takes a small touch forward. As the player is doing this, the player's jerseys are changing.

The player slowly dribbles forward and does an outside of the left foot pass as the defender does a scissor block but misses the pass. The pass goes to his player who passes it immediately in front of him again. This is called a Give n go. He then dribbles the ball a little and does a left-footed lob over the defender's heads. His player runs after it and chips it up as he and the ball fly over a defender who is doing a slide tackle right under him. As this is happening the jerseys change again. He takes a touch on the ball then crosses with his right foot. This cross goes in front of the goal. The other player then chests it down at his foot and then quickly kicks it back up without the ball hitting the ground. The defender then misses the side volley and the player volleys it at the goal, but gets slide-tackled from behind and he falls over resulting in a penalty as it shows the referee blowing his whistle. The whole time while this player had the ball the jerseys were yet again changing. He then gets up and waves his teammates to get up near the goal. It flashes to the referee waving to the other team's wall of players to scoot back 10 yards from the free kick. It then shows the player kick it and then it changes screens, and again it changes screens. The ball curves around the wall and goes to the left post. The keeper dives to stop it but cannot reach it and the red team scores !!!! It shows the keeper on his knees dejected and then it shows the player who scored jump up into the air and raise his hand up. Then it goes to the main "Press Start" screen.

Instruction Booklet Intro.:

The stadium is packed and the crowd is roaring, all eyes focused on you as you take the field. Needing a victory to stay alive in your quest for World Cup qualification, your team-and your entire country-is counting on you to lead the way to victory. You know the enemy is tough, but you're tougher. You can take them. When the whistle blows, you're on your way to FIFA glory. With a re-designed passing system and precision tackling, FIFA Soccer 2002 gives you total control of the ball. Find a breaking forward with a perfect 40-yard ball into open space, embarrass the defense with cunning one-twos, or execute a deep swerving cross to leave the goal keeper stranded. FIFA Soccer 2002 for the Nintendo Gamecube brings the game to life like never before My intro.:

Welcome to the cool game of FIFA Soccer 2002. This game has many modes, teams and other things to be a world-class game. As always, this game is much better than its other counterparts (FIFA Soccer 2001 etc.). I have played this game for many hours and still have yet to set the controller down due to how fun it is and how fast-paced the game is. This was the first official soccer game for Gamecube and it will definitely stand out in the long line of Gamecube games.

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3. Controls: Menu controls: Joystick/D-pad(up, down): Highlight menu options Joystick/D-pad(left, right): Change highlighted option A button: Select/Go to next screen B button: Cancel/Return to previous screen Pause Menu: Press start to activate the Pause Menu. Resume play- Go back to the field. Instant Replay- Sometimes you amaze even yourself. Go to this option to watch the replay. A button- Play/Pause replay Y button- toggle through available camera angles X button- Play replay in slow motion/Pause B button- Resume to Pause Menu

Control Pad/C stick up- Zoom in Control Pad/C stick down- Zoom out R button- Fast-forward L button- Rewind Control Stick Left/Right- Pan camera left/right Control Stick up/Down- Move camera up/down Cameras- Select this option to adjust the height and zoom of each in-game camera and to fine-tune your view of the action. Team Management- Make substitutions or adjust your strategy. Side Select- Choose which team you want to control. Options- Tune gameplay, audio, AI, and visual options. Match Facts- Compare statistics of your team's performance to the opposing team's. Score Summary- Look up who scored and when. Booking Summary- How many cards ( if any) your players have been given in a game. Restart Match- Restart the game with the same teams and settings. Quit Match- Quit the match and return to the menu screens. During Game controls Basic: General-Control Stick: Move Player Y button: Sprint (hold to sprint or tap repeatedly to sprint faster) Start: Pause game Offense-A, B, or X button: For kickoff (at beginnings of halves or after scores or penalties) X button: Shoot A button: Pass (on ground) B button: Lob (a pass in the air) L button: Ball spin left R button: Ball spin right Defense-A button: Switch Players X button: Conservative tackle B button: Aggressive (slide) tackle Tip: A slide tackle often draws the attention of the referee and may even injure the opposing player. Use this move with caution and be sure to have your timing down. Also, sliding from behind almost always lands you a penalty and possibly a card, but a well-timed slide from the front or side is a great way to block a pass or shot. Tip: When shooting, passing, or lobbing, keep the relevant button pressed to increase power and use the control stick to aim. Throw-in, Free Kick, Corner Kick and Goal Kick: In Possession-Control Stick: Move target A button: Take kick/throw ball B, X, or Y button: Potential kick/ throw receivers have button icons displayed above their heads. To select a player to throw or kick to, press the button that is above that player. In defense of the above mentioned-Control Stick: Move Player A button: Switch player Penalty Kick/Shootout: Kick Taker-Control Stick: Target Shot B button: Switch kicking side A button: Switch shooter X button: Shoot Keeper-

Control Stick: Choose direction of save A, B, or X button and left or right on the control stick: Attempt save During Game Controls Intermediate: Aiming the shot: Pressing the X button sends a shot in the general direction of your opponent's goal wherever you are on the field. As with passing, the power of a shot in FIFA Soccer 2002 is determined by how long you hold the relevant button. Use the control stick to aim your shot to any corner of the net. This also works with lobbing and passing. Power Meter: When you press a button to shoot, pass, or take a free kick, corner kick, or goal kick, the power meter appears. As you hold the button down, the meter fills and the power of the kick increases. Passing: Press the A button to pass the ball along the ground, or the B to execute a lob pass. To control the power of the pass, use the power meter. For a quick pass to a nearby teammate, simply tap the relevant button. For a pass that requires more power, hold the button down longer. To aim your pass, move the control stick while pressing the pass/lob button. The ball travels in the direction the control stick is facing when you release the pass/lob button. The control stick's analog capabilities mean you can send pinpoint passes through to your teammates. Ball Spin: You can curl your pass, shot or lob by holding the L button (ball curves to the left) or R button (ball curls to the right) while powering up. Curls are especially useful when you want to curl a cross away from the keeper, or when trying to curl a shot around the keeper's outstretched arms. Keeper Control: Hold Z button: Keeper charge R button: Drop the ball A or X button: Kick the ball (drop kick) B button: Throw the ball Heading: Hold X button: Header on goal Hold A button: Header pass Hold B button: Header lob Tip: The earlier you attempt a header the better. Press the control stick to control the direction of the header. Volleying: Double-tap X button (when player striking it is facing the opposing goal): Vollev Double-tap X button (when player has his back to the opposing goal): Bicycle kick Double-tap A button: Volley pass Double-tap B button: Volley lob Shielding: Let go of the control stick while in possession of the ball. Your player then shields the ball from defenders. Tip: When you are in possession of the ball, use this move to protect the ball from an incoming tackler or when you just want to hold the ball up. During Game Controls Advanced: One-touch-Tap while the ball is loose or being passed: Tap A button: One-touch pass Tap B button: One-touch lob Tap X button: One-touch shot Through runs: Through runs are forward runs by attacking players in an attempt to lose their marker for long enough to get a shot on goal or set up a goal-scoring opportunity. To execute, the player in possession must lead the breaking runner. A perfect "through ball" should result in the runner receiving the ball in space without having to break his stride. Players making through runs are highlighted by a broken line on the field showing the path of their

intended run and a motion blur. The line should give the player in possession a good idea of where to pass the ball to in order to play it into a runner's path. To send a player on a run, face the ball carrier in his direction until the run indicator appears under his (the runner's) feet, and press the Z button. You can go to options and turn CPU runs on so they will do this automatically making the game much easier. One-twos: You can make the player in possession perform a "one-two" (a swift exchange of passing) with a teammate by flicking the C Stick in the teammates direction. Your player passes the ball to the teammate, who attempts to return it immediately to the passer (wherever he has moved on the field). Skill moves: L+R buttons (while powering up a shot): fake shot Double-tap L button: stepover Double-tap R button: double stepover Hold Y and double-tap L button: reverse stepover Hold Y and double-tap R button: stepover and drag \*\*\*\*\*\* 4. Icon Bar: All standings, knockout, cross-qualifier, and world ranking screens in FIFA feature an icon bar, which runs along the bottom of the screen. To move between the icon bar options and the primary menu options, press the X button. The following descriptions of icons are from far left to far right. View Competitions (Season Mode only): View the current state of the competitions you are taking part in. Fixtures: Displays your next match along with all your results and upcoming fixtures. You can choose to complete your next match without actually playing by pressing the Y button to SIMULATE a result. Performance Charts: View the top goal-scorers and most carded players in the current mode or sort them by team. Team Management: In team management, you can change your starting lineup/subs, formation, strategy, kick takers, and transfers. This will be talked about I more in depth in section 7 part f. Save Game: Save your progress in the current mode to a memory card. \*\*\*\*\*

### 5. Definition of Offsides:

Offsides is an annoying penalty sometimes. It happens when one of your forwards is behind their last defender before your team kicks the ball to the forward. Sometimes I have seen the game actually screw up on their offsides calls which, made me really mad. There is one thing you can do though. Get your forwards lined up with their defenders, now send a through ball and let your forward run on it. Your forward can be behind the defender AFTER the ball is already kicked in the air or on the ground. Also, there is NO offsides on throw-ins or on corner kicks. Also, if all of their defense is on your half of the field, just keep your forward at the middle of the field and clear it up to him. He cannot be offsides if he is on his half of the field.

### 6. Cards:

Cards are just as much part of the game as goals are. If you get 2 yellow cards in 1 game, then your player is taken out of the game. If you get 1 red card in a game, then your player is also taken out of the game and cannot play in the next one. I am not sure about the 2 yellow cards if he cannot play the next game. As you see, these can be devastating if your player misses the most

important game of the season because he is in card trouble.

Red Card-Red Card is the worst card you can get. The card kicks your player out of the current game, and the next game. Also, your team has to play with only 10 players in the current game that you get the red card in. How you get a red card- You get red cards from slide-tackling the goalie when he has the ball, slide-tackling the opposing team's player when he is on a breakaway that is getting close to the 18 yard box, and every once in a while, from just slide-tackling a player in the field from behind.

### Yellow Card-

Yellow Card is the best card to get (if you get any card). Yellow card is just a warning, but if you get a second one during the same game, your player gets red-carded and you have to play a man short. The two yellow cards DO NOT make your player ineligible for the next game though. How you get a yellow card- Slide-tackle the opposing team's player from DIRECTLY BEHIND him. You may also get one if you have gotten lots of slide-tackling penalties already in the game, and when you slide and get another penalty, he gives you one even if it isn't from behind.

### Free Kicks-

Free kicks are given for having a slide-tackle that misses the ball and gets the player, or after you get a yellow or red card. A free kick is when the ball is placed where the foul was committed, and the team gets to kick it.

Penalty Kicks-

Penalty Kicks occur when you foul an opposing player in your box when they are trying to score. What happens is that the ball is placed 13 yards from the goal, and it is just your goalie, a kicker from the other team, and the ball. Usually you score on Penalty Kicks. Read more about how to score and block them in the Tips and Tricks Section.

7. Positions: This section tells you what the abbreviations for the positions are.

GK- Goalkeeper SW- Sweeper RWB- Right Wing Back RB- Right back RCB- Right center back CB- Center back LCB- Left center back LB- Left back LWB- Left Wing Back RDM- Right defensive midfield RCDM- Right center defensive midfield CDM- Center defensive midfield LCDM- Left center defensive midfield LDM- Left defensive midfield RWM- Right Wing Midfield RM- Right midfield RCM- Right center midfield CM- Center Midfield LCM- Left center midfield LM- Left midfield LWM- Left Wing Midfield RAM- Right attacking midfield

RCAM- Right center attacking midfield CAM- Center attacking midfield LCAM- Left center attacking midfield LAM- Left attacking midfield RF- Right forward CF- Center forward LF- Left forward RS- Right Striker ST- Striker LS- Left Striker

8. Teams:

This section of the FAQ is the team's stats. They most a team can have in any column is 5, which is the best. Teams will be listed under the leagues that they are in.

AFC

Club	Attack	Defense	Speed	Overall
======================================	2	2	2	2
Bangladesh	2	2	2	2
Brunei	2	2	2	2
Cambodia	2	2	2	2
China PR	2	2	2	2
Chinese Taipei	2	2	2	2
Guam	2	2	2	2
Hong Kong	2	2	2	2
India	2	2	2	2
Indonesia	2	2	2	2
Iran	2	2	2	2
Iraq	2	2	2	2
Japan	4	4	3	4
Jordan	2	2	2	2
Kazakhstan	2	2	2	2
Kuwait	2	2	2	2
Kyrgyzstan	2	2	2	2
Laos	2	2	2	2
Lebanon	2	2	2	2
Macao	2	2	2	2
Malaysia	2	2	2	2
Maldives	2	2	2	2
Mongolia	2	2	2	2
Nepal	2	2	2	2
Oman	2	2	2	2
Pakistan	2	2	2	2
Palestine	2	2	2	2
Philippines	2	2	2	2
Qatar	2	2	2	2
Republic of Korea	3	3	3	3
Saudi Arabia	2	2	2	2
Singapore	2	2	2	2
Sri Lanka	2	2	2	2
Syria	2	2	2	2
Tajikistan	2	2	2	2
Thailand	2	2	2	2
Turkmenistan	2	2	2	2
United Arab Emirates	2	2	2	2

Uzbekistan	2	2	2	2
Vietnam	2	2	2	2
Yemen	2	2	2	2

# CONCACAF

Club	Attack	Defense	Speed	Overall	
Barbados	========= 2	2	2	2	=
Canada	2	2	2	2	
Costa Rica	2	2	2	2	
El Salvador	2	2	2	2	
Guatemala	2	2	2	2	
Honduras	2	2	2	2	
Jamaica	2	2	2	2	
Mexico	3	3	3	3	
Panama	2	2	2	2	
St. Vincent/Grenadine	2	2	2	2	
Trinidad & Tobago	2	2	2	2	
United States	3	3	3	3	

## CONMEBOL

Club	Attack	Defense	Speed	Overall	
					===
Argentina	5	5	5	5	
Bolivia	2	2	2	2	
Brazil	5	5	5	5	
Chile	3	3	3	3	
Colombia	3	3	3	3	
Ecuador	2	3	3	3	
Paraguay	4	3	3	3	
Peru	2	2	2	2	
Uruguay	3	3	3	3	
Venezuela	2	2	2	2	

### UEFA

Club	Attack	Defense	Speed	Overall
Albania	2	2	2	2
Andorra	2	2	2	2
Armenia	2	2	2	2
Austria	3	3	4	3
Azerbaijan	2	2	2	2
Belarus	2	2	2	2
Belgium	4	5	5	5
Bosnia-Herzegovina	2	2	3	2
Bulgaria	3	3	3	3
Croatia	4	4	4	4
Cyprus	2	2	2	2
Czech Republic	3	4	4	4
Denmark	3	3	4	3
England	5	5	5	5
Estonia	2	2	2	2
Faroe Islands	2	2	2	2
Finland	3	3	4	3

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5	5	5	5
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3	3	3	3
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# Austrian max.Bundesliga

Club	Attack	Defense	Speed	Overall	
					-==
Austria Memphis	2	3	3	3	
Austria Salzburg	2	2	2	2	
FC Karnten	2	3	2	2	
Grazer AK	3	3	2	3	
Rapid Vienna	3	3	3	3	
SV Ried im Innkreis	2	2	2	2	
Schwarz-WelB	2	2	2	2	
Sturm Graz	2	2	3	2	
Tirol Innsbruck	3	3	3	3	
VIB Admira/Wacker	2	2	2	2	

# Belgian League

Club	Attack	Defense	Speed	Overall	
Anderlecht	4	4	5	5	
Antwerp	4	3	3	3	
Beveren	3	3	3	3	
Club Brugge	4	3	4	4	

Eendracht Aaist	3	3	3	3
Excelsior Mouscron	3	3	3	3
Genk	3	4	4	4
Gent	3	3	3	3
Germinal Beerschot	4	4	4	4
Lierse	3	3	3	3
Lommel	2	3	3	3
Louvieroise	4	4	3	4
Molenbeek	2	2	2	2
Royal Charlerol	3	3	3	3
Sporting Waasland	3	4	3	3
St. Truidense	3	3	2	3
Standard de Liege	4	4	2	3
Westerlo	4	4	4	4

# Brazilian League

Club	Attack	Defense	Speed	Overall	
Atletico Mineiro	2	3	==================== 3	3	
Atletico Paranaense	4	4	4	4	
Botafogo-RJ	3	3	3	3	
Corinthians	3	3	4	3	
Cruzeiro	3	3	4	3	
Esporte Club Bahia	3	3	3	3	
Esporte Club Vitoria	3	3	3	3	
Flamengo	3	3	3	3	
Fluminense	3	3	3	3	
Gremio	3	4	3	3	
Internacional	3	3	3	3	
Santos	3	3	3	3	
Vasco da Gama	3	3	3	3	

# Danish Superligaen

Club	Attack	Defense	Speed	Overall	
=======================================		=================			===
AB	3	3	4	3	
AGF Arhus	3	2	3	3	
Aalborg	3	3	3	3	
Brondby	3	2	5	3	
Esbjerg	2	2	3	2	
FC Copenhagen	3	3	4	3	
FC Midtjylland	3	3	3	3	
Lyngby	3	2	4	3	
OB Odense	2	2	3	3	
Sillkeborg	3	2	3	3	
Vejle BK	2	2	2	2	
Viborg	3	3	3	3	

# English Premiership

Club	Attack	Defense	Speed	Overall
=======================================				=======
Arsenal	5	5	5	5
Aston Villa	5	5	3	4
Blackburn Rovers	2	3	3	3

Bolton Wanderers	3	3	3	3
Charlton Athletic	3	3	3	3
Chelsea	4	4	5	4
Derby County	2	3	4	3
Everton	4	4	4	4
Fulham	3	3	4	3
Ipswich Town	3	3	3	3
Leeds United	4	4	5	4
Leicester City	3	3	4	3
Liverpool	4	4	5	4
Manchester United	5	5	5	5
Middlesbrough	2	3	3	3
Newcastle United	4	3	4	4
Southampton	4	4	3	4
Sunderland	4	3	3	3
Tottenham Hotspur	4	3	3	4
West Ham United	3	3	3	3

# French Division 1

Club	Attack	Defense	Speed	Overall
Auxerre	4	4	4	4
Bastia	3	3	3	3
Bordeaux	4	4	3	3
En Avant Guingamp	3	3	3	3
Lens	3	3	3	3
Lille	3	3	3	3
Lorient	3	3	3	3
Lyon	4	4	3	4
Marseille	3	3	4	3
Metz	3	3	4	3
Monaco	4	3	4	4
Montpelier	3	3	2	3
Nantes	4	4	5	5
Paris Saint-Germain	4	4	5	4
Rennes	3	3	3	3
Sedan	3	3	3	3
Sochaux-Montbellard	3	3	3	3
Troyes	4	3	3	3

# German Bundesliga

Club	Attack	Defense	Speed	Overall	
======================================	3	4	4	3	:==
Bayer Leverkusen	5	5	5	5	
Bayern Munich	5	5	5	5	
Borussia Dortmund	4	4	4	4	
Energie Cottbus	3	3	3	3	
FC Cologne	4	5	5	5	
FC Kaisersiautern	4	4	4	4	
FC Nurnberg	3	3	3	3	
FC Schalke 04	5	5	4	5	
FC St. Pauli	2	2	3	3	
Hamburg SV	3	3	3	3	
Hansa Rostock	3	3	3	3	
Hertha BSC Berlin	3	3	3	3	

Monchengiadbach	3	3	4	3
SC Frelburg	5	5	4	5
VIB Stuttgart	3	3	3	3
VIL Wolfsburg	3	3	3	3
Werder Bremen	5	5	4	5

# Israeli Premier League

Club	Attack	Defense	Speed	Overall	
Ashdod SC	2	2	2	2	=
Beltar Jerusalem	2	2	2	2	
Hapoel Beer-Sheva	2	2	2	2	
Hapoel Haifa	2	2	2	2	
Hapoel Petah-Tikva	2	2	2	2	
Hapoel Tel-Aviv	2	2	2	2	
Maccabl Haifa	2	2	2	2	
Maccabl Kiryat-Gat	2	2	2	2	
Maccabl Netanya	2	2	2	2	
Maccabl Petah-Tikva	2	2	2	2	
Maccabl Tel-Aviv	2	2	2	2	
Rishon-Lezion	2	2	2	2	

# Italian League

Club	Attack	Defense	Speed	Overall
======================================	======================================	======================================	5	5
Atalanta	4	4	4	4
Bologna	3	4	4	4
Brescia	4	5	4	4
Chievo Verona	3	3	3	3
Florentina	4	4	5	5
Hellas Verona	3	3	3	3
Inter Milan	5	5	4	5
Juventus	5	5	4	5
Lazio	5	5	5	5
Lecce	4	4	4	4
Parma	5	4	4	5
Perugia	4	3	3	3
Placenza	3	3	3	3
Roma	5	5	5	5
Torino	4	4	5	4
Udinese	4	4	4	4
Venezia	4	3	3	3

# K-League

Club	Attack	Defense	Speed	Overall	
Anuang IC Chastaba			======================================		===
Anyang LG Cheetahs Bucheon SK	2	2	3	2	
Chonbuk Motors	2	2	3	2	
Chunnam Dragons	2	2	3	2	
Pohang Steelers	2	3	3	3	
Pusan Icons	2	3	3	3	
Songam Ilhwa Chunma	2	2	3	2	

Suwon Bluewings	3	3	3	3
Taejon Citizen	2	3	3	3
Ulsan Horang-I	2	3	3	3

MLS

Club	Attack	Defense	Speed	Overall	
Chicago Fire	3	3	3	3	
Colorado Rapids	3	2	2	2	
Columbus Crew	3	3	2	3	
D.C. United	3	3	3	3	
Dallas Burn	3	3	3	3	
Kansas City Wizards	3	3	2	3	
Los Angeles Galaxy	3	3	3	3	
Miami Fusion	3	3	3	3	
NY/NJ Metrostars	3	3	2	3	
New England	3	3	3	3	
SJ Earthquakes	3	3	3	3	
Tampa Bay Mutiny	3	3	3	3	

Norwegian Tippeligaen

Club	Attack	Defense	Speed	Overall	
Bodo/Glimt	2	2	2	2	
Brann SK	3	3	4	4	
Bryne IL	2	2	3	2	
Lillestrom SK	3	3	5	3	
Molde FK	3	4	4	3	
Moss FK	2	2	3	3	
Odd Grenland	3	3	3	3	
Rosenborg BK	3	2	3	3	
SFK Lyn	3	3	3	3	
Sogndal	3	3	3	3	
Stabaek	3	3	3	3	
Stromsgodset IF	3	3	3	3	
Tromso IL	3	2	3	3	
Viking FK	3	3	4	3	

Other National Teams

Club	Attack	Defense	Speed	Overall
Australia	3	3	4	3
Cameroon	3	3	4	3
Mauritius	2	2	2	2
Morocco	3	3	3	3
New Zealand	2	3	2	2
Nigeria	4	3	4	4
South Africa	3	3	3	3
Tunisia	3	2	2	2

Rest of World

Club

=======================================	==============			
AC Sparta Prague	3	2	3	3
Ajax	4	3	3	4
Benfica	3	3	3	3
FC Porto	3	3	3	3
FC Sigma Olomouc	3	2	3	3
Feyenoord	3	3	3	3
Galatasaray	3	4	3	3
Levski Sofia	2	2	3	2
Marlbor Lasko	3	3	2	3
Olympiakos	3	3	4	3
PAOK	3	3	2	3
PSV Eindhoven	4	4	4	4
Rapid Bucharest	2	2	2	2
Sporting Lisbon	3	3	2	3
Wisla Krakow	3	2	3	3

# Scottish Premier League

Club	Attack	Defense	Speed	Overall
Aberdeen	2	======================================	================== 4	3
Celtic	4	4	4	4
Dundee	2	2	3	3
Dundee United	2	2	3	2
Dunfermline Athletic	2	2	3	2
Hearts	2	3	3	3
Hibernian	2	2	3	2
Kilmarnock	2	2	3	2
Livingston	2	2	4	2
Motherwell	2	2	3	2
Rangers	3	3	5	4
St. Johnstone	2	2	3	2

# Spanish Primera Division

Club	Attack	Defense	Speed	Overall
Athletic de Bilbao	======================================	======================================	4	<b></b> 5
Barcelona	5	5	5	5
Celta Vigo	5	5	4	5
Deportivo Alaves	4	4	3	4
Deportivo La Coruna	5	5	4	5
Espanyol	4	4	4	4
Las Palmas	4	4	4	4
Malaga	3	3	3	3
Mallorca	3	3	3	3
Osasuna	3	3	3	3
Rayo Vallecano	3	3	4	3
Real Betis	2	2	3	2
Real Madrid	5	5	5	5
Real Sociedad	4	4	3	4
Real Valladolid	5	5	4	5
Real Zaragoza	3	3	2	3
Sevilla	3	3	3	3
Tenerife	3	3	3	3
Valencia	5	4	5	5
Villarreal	5	4	4	5

### Swedish Allsvenskan

Club	Attack	Defense	Speed	Overall	
======================================	2	2	======================================	2	
BK Hacken	2	2	3	2	
Djurgardens	3	3	3	3	
Elfsborg	3	3	3	3	
GIF Sundsvall	2	2	2	2	
Gotenborg	3	3	3	3	
Halmstad BK	2	2	2	2	
Hammarby	3	3	3	3	
Helsingborg IF	3	3	3	3	
Malmo FF	2	3	4	3	
Norrkoping	3	3	3	3	
Orebro	2	2	2	2	
Orgryte	2	2	2	2	
Trelleborg	2	2	2	2	

Swiss Nationalliga A

Club	Attack	Defense	Speed	Overall	
BSC Young Boys	2	2	3	2	
FC Aarau	2	2	2	2	
FC Basel	2	2	2	2	
FC Lucerne	2	2	2	2	
FC Lugano	2	2	2	2	
FC Sion	2	2	3	2	
FC St. Gallen	2	2	2	2	
FC Zurich	2	2	2	2	
Grasshopper-Club	3	3	3	3	
Lausanne-Sports	2	2	3	2	
Neuchatel Xamax FC	2	2	3	3	
Servette FC	2	2	3	2	

9. Play Now:

Play Now mode is the quickest way to start a match. Two teams battle it out in a Friendly match at Amateur skill level. Just click on it from the Main Menu and then choose your team and the opposing team to start the match.

10. Game Modes:

Whether you want to work on your skills in a Friendly Match or test your mettle in a World Cup Tournament, this game lets you play how you want to.

Friendly:

Friendly mode is where you can match up against your favorite team in a Friendly match. The results do not count in the standings. Just pick your team and the opposing team to start.

FIFA World Cup Qualification: The time has come to show the world what you can do. The time to put all those hours of practice, scrimmages, and drills to work. Choose a national team from one of the four confederations and battle through its qualifying matches. Come out on top and you've qualified to play in the biggest sporting event in the

world-the 2002 FIFA World Cup. Season: Pick a club from one of the 15 available leagues from around the world, or from one of your own custom leagues. Play through a full season and try to win the League, the Cup, or one of the European cup competitions. Tournaments: Skip the punishing season and head straight to a Tournament with fresh legs. Play your way through a selection of some of the world's toughest cup competitions in the European Champions' Cup or the EFA Trophy. Create your own Tournament in the Creation Centre, or unlock up to five bonus tournaments. List of tournaments: EFA Trophy European Champions' Cup Copa America (Unlock) Asian Nations' Cup (Unlock) European Championships (Unlock) Gold Cup (Unlock) FIFA Confederations' Cup (Unlock) Creation Centre: Editing: You don't have to look good to win, but it helps. Change the appearance of your team's uniform, setting new colors and patterns for shirt, shorts, and socks. You can also change player names, positions and appearances. Creating Player: Creating a player is very cool. There are sooo many different things you can do on this game with your player. Here are the categories. First Name Last Name Nationality Age Position Number Foot Height Weight Face Type Hairstyle Facial Hair Boot Color Hair Color Skin Color Sleeves Fitness Speed Shooting Passing Strength Skill Positioning Aggression Create a Team: Creating a team is also pretty cool. I have made 16 players of my choice and then put them altogether on a created team. It is pretty cool if you put you and your friends on it and then play as them as real soccer players. You can adjust the team name, and what their clothes are and other things. Create a League/Cup: To create a League, press left or right at the option at the very top till it says League. Now just name the league and it will be on the league screen and available in Season mode. To make a cup, press left or right at the option at

the very top till it says Knockout or /Knockout. Now just adjust the settings to make your own custom cup. Team Management-You can have the best ball handlers in the world on your team and still get blown out if you don't have good team management. Take control of every aspect of your team's performance on the field and find that magic formula to propel you to the top of your league. The Team Management section lets you make changes to your lineup, formations, strategies, and kick takers, plus conduct transfers to change the makeup of your team entirely. When you're done, you can save your changes or restore the game's default settings. Starting Lineup/Substitutions: Before the game begins, you can access the Starting Lineup screen to change your roster as you see fit. During the game, access the Substitutions screen to give a fatigued player a rest and bring in a fresh pair of legs. Formation: You can change your formation to adjust the emphasis of your team between attacking and defending. Try a formation geared toward defense when playing a tough offensive team, or go strong attack against a team with a weak defense. Strategy: Every team you play is different, so your approach to how you play them should be different as well. Press left or right to adjust your Attacking and Defensive Styles. If a team seems to have your number, try experimenting with radically different strategies. Kick Takers: Put your best legs in a position to do some serious damage. Set your kick takers for corners, free kicks, and penalties. Transfers: Is your lineup getting depleted by injuries? Or maybe your "star" player isn't living up to his billing. Search around for the key player to fill that big question mark in your roster and get your team in good position for the playoffs. Rewards: It's true that success is its own reward, but it isn't the only reward- not in FIFA anyways. Polish off your opponents in FIFA World Cup Qualification Mode and unlock new tournaments that you can access in Tournaments mode. The Rewards screen displays your achievements in each of the tournaments. You can also view those competitions you have yet to unlock. Win a tournament to unlock a Panini box cover-which is displayed when the Tournament is highlighted-as well as a new competition. Saving and Loading: You can save your FIFA progress and settings upon completion of any Season or Tournament match. If you exit the game mode without saving, you lose all progress made during that game play session. 11. Options: Adjust the match, Stadium, Gameplay, Visual, Audio, and AI settings. You can change everything from the half-length, to the music volume, to the weather, and more. Match Options: Choose a Half Length, how many Subs you wish to allow during a match, turn player Fatigue On or Off, and select your preferred language. Stadium Options: Select the Stadium you wish to play in, the Weather Conditions for the match, and what time of the Day/Night it is going to take place. Gameplay Options: Decide on a Difficulty level, whether you wish to use the FIFA 2002 Assistant, the Game Speed you wish the match to be played at, whether Referee Strictness is to be Defined or Random, and turn on Bookings, Offside, and Injuries On or

Off. Visual Options: Select a camera angle, turn the Auto Replay function On, Off, or Random, decide whether or not the Time/Score Display, field Radar, Player Status bars, and Player names are displayed, and turn Wide Screen mode On or Off. Audio Options: Move sliders to adjust Menu Music Volume, Commentary Volume, Game SFX volume, Menu SFX volume, and In-Game Music Volume, and switch the SFX Mix between Commentary and On The Pitch sound effects. AI Options: Choose between Assisted or Normal crossing, adjust the speed of the power meter and the style of the Run indicators (or turn them off), and turn on CPU runs and All Indicators On or Off. 12. Inside EA Sports: Here there are some previews of other games, another song for the intro., and bloopers of FIFA Soccer 2002. There are: Also from EA Sports Credits Training Video FIFA Outtakes Alternate intro. 13. What Happens After the Match? Well, what does happen after the match? If you win, then of course you win. If you lose, then of course you lose. But what happens when you tie.... End match as a draw- If you tie, and choose this option, then the game will be counted as a tie game and no team wins. Golden Goal- If you tie, and you choose this option, then you go to two, five-minute overtimes. The first team to score wins it all. If no one scores after both five-minute overtimes, then you go to penalty kick shoot out. Penalty Kick Shoot Out- If you tie, and choose this option, then you and your opponent go head to head in a Penalty Kick Shoot Out. The team who makes the most Penalty Kicks, wins the game. To find out how to easily make and block goals in penalty kicks, look at the Tips and Tricks Section. 14.Best Goals Ever This section will list the best goals that people have gotten. They will be listed by the person who sends them in. So start typing and send those great goals in! (sjjgilchrist@aol.com) Jordan (Mine, in order from best to least best): 1) I was using my high school created team like always, and I had just scored. They started out with the free kick, and passed it back to their left mid. The player (which is me in the game !!!) sprinted towards him. He did a step over, but I slid in and knocked it away from him. I lobbed from about halfway between the center and the 18-yard box, and it went in a straight line to the other side of the field. As it came down, my guy did the heel kick move and it flew over the goalie's head and into the side of the goal I had just crossed it from.

2) I was using my created team, and was just inside the opposing team's 18 yard

box. I ripped the ball at the goal, and it bounced off the inside of the left post, flew across the goal, hit the inside of the right post, and barely crossed the goal line for a sweet looking goal.3) I was dribbling and was a near the opposing team's 18 yard box. I accidentally pressed the pass button instead of the shoot button. The ball slowly rolled towards the goal. The goalie dove OVER the ball and it slowly rolled in behind him.

### funkdoctorspot:

European Champions Cup finals. I was Manchester United and was playing Lyon. The score was 2-2 in the final 10 minutes of the match. I had worked the ball up the touchline to Van Nistlerooy... As I got about halfway between the 50 yard line and the box, I was about to loft a curving pass to a Soljear as he was making a run, when I noticed that the keeper was out a bit... so I put a little more power on the lob hoping to get it over him and hit Soljear on the run... Instead I ended up curving the ball around the keeper from the opposite side and the ball hit the ground and the post simultaneously and it bounced in. I was halfway surprised when it happened, as was the keeper. But what made it great was the keeper made a last ditch effort to get to the ball but it was just out of his reach.

Gamefriek0: Mine was with a created team. My LM player crushed a shot from the angle where the middle line meets the sideline with no curve on the ball. It hit the under side of the crossbar, then hit the left post, then the right and almost came back to hit the left post again but stop inside the line for my best goal. Hey JordanPlayer, your FAQ for FIFA 2002 is great.

### jimi wite:

1. Half way line smash curls round the keeper (almost every time). 2. This has to be the best ever. I was Inter Milan and playing Paraguay in a friendly, it was extra time. I gave away a free kick 25 yards away from my goal. The Paraguay keeper took it and my keeper saved it, he kicked it out as the keeper ran back. I shot from the half way lie and it hit the bar. It was then cleared and with out the ball bouncing on the ground, I did a scorpion kick from behind the half way line and it sailed in!

### LadderMath:

I was playing a season as Leeds against Arsenal and it was 1-1. It was coming towards the end and Lucas Radebe had it on the right side of my box. I lobbed it toward the center where Alan Smith was. I hit O twice and he jumped up and volleyed it in the air. It flew towards Seaman like a bullet it was slightly over him. He jumped up but couldn't reach it. It hit the underside of the bar, went down onto the line and in. Fantastic goal.

monkeysarecool: I just got the game last night so I was trying to get used to it by being England against one of the worst teams and I got a goal kick. I kicked it to the farthest person and made him do a bicycle kick from behind midfield. The keeper and fullback both waited for each other to get it and it rolled in.

### Power Puff Kirby:

1) I was midfield and just shot lightly, It slowly rolled past all the defenders (who weren't paying attention) and when it came to the goal, the goalie bent down to pick it up, but he seemed to bend down in the wrong place. It kept rolling until it was in the goal, what a dumb goalie.

This happened several times.

2) Also another one. I was midfield and I used X (to shoot) to pass the ball to a teammate real close to the goal. Apparently, when I hit X to pass, the goalie

took that action as a real shot and dived in the direction for it. My teammate picked it up first, went around the diving goalie and hit it real hard into the goal. Again, dumb goalie. pringleman 2002: 1) I went to header it on the half way line. The other guy fouled me, (and got a red card), I shot with a curl on the ball and it went in. 2) I had a throw-in at the half way line. I volleyed it and it went in the top corner.

### sccrjoe13:

Bicycle Kick from about 25 yards with Hernan Crespo in the right corner.
PK with Henrik Larsson, hit a goal post and rolled across the face of the goal, hit the other post, and went in.
Just a hard, hard blast with Paul Lambert that hit the cross bar, bounced down and hit the line, hit the cross bar again, and went in.

### SGVSC4:

Newcastle U. vs. Real Madrid in the European Champions League second game. Tied 2-2 in the 80th minute Shearer gets fouled about 30 yards out. He takes the free kick and it hits the top corner and bounces out to about the penalty kick spot where Speed is fouled for a penalty kick. Shearer hits the top corner again and they clear the ball. I send it back in with a volley and Robert bicycles it over the goalie in injury time.

15. Tips and Tricks This section is just a list of tips and tricks for FIFA 2002. Some are hard to do, some easy.

1) To get on breakaways much easier, have a midfielder dribble the ball to midfield and make the other team's defense try and get it, then just lob it over their defense for a breakaway that should score.

2) To score goals easier, press the shoot button (X) and hold it depending on how close you are to the goal. Now, use the joystick to aim at a post. If you do this and your shot is hard enough, the goalie almost never gets it. Also, holding L or R to curl the ball makes this extremely effective.

3) Is the goalie blocking your shots when you are on a breakaway because he is coming really far out? When he does this, just lob it over his head for a great looking goal.

4) If you receive the ball really close to the goalie, and have not pressed any buttons for a 1 touch shot, quickly turn the ball and dribble back to your goal. The goalie will follow you so just dribble out really far, turn, and then shoot it in for a VERY easy goal.

5) A good way to score on corners is to get it all the way to the back post and then head it in. If this does not work, hit it to the near post and either head it in, or trap and shoot it in.

6) Another good way to get breakaways is to press X with a player on your side of the field. He will clear it and the defender on the other team usually traps it. Right as he traps it, come in with a slide tackle and you will be on your way to another goal.

7) If you cannot seem to get past the goalie, shoot the ball straight at him so he has to deflect it, then shoot it in while he is lying on the ground. This

also works if you hit the posts a lot.

8) Can you not seem to block any penalty kick shots with your goalie? Before the kicker takes the shot, hold the direction you want your goalie to dive, and tap A rapidly till the guy takes the shot. If it goes to the side you were telling the goalie to go to, he will make a nice diving save, if not, he will sort of sit there since you chose the wrong way to go.

9) An easy way to make penalty kick shots, is to power up the kick so that it will go right under the bar. If you do this and pick a post, the goalie never gets it.

10) If the other team has a breakaway and they are not really close to the box, slide tackle the guy. Sometimes you get a red, but sometimes you don't.

11) Another good way to score, is to dribble almost parallel with the end line, but pointing in towards the goal just a tad. Now shoot it as hard as you can to the goalie's hand that is nearest the goal. Even though he blocks it, your angle and hard shot will make him block it right into the goal.

12) A great way to earn corners is to stand just a little bit past the midfield line on your side of the field; away from the goalie of the other team and lined up with the goal. Then lob the ball full power toward the opponent's goal. It won't make it in, but usually the goalie will punch the ball over the net and you get a corner. (Sent in by yanging)

13) Another way to score on corners is to kick the ball to the player in the Y position. Press Y and hopefully the defenders won't head it away. Trap the ball and shoot right then. I never head the ball on corners because it usually gets really off, not even close. I don't trust headers. Volleying is more like it, but there is probably not enough space. (Sent in by yanging)

14) Also, I have developed a strategy (which doesn't work every time). You can make some really easy shots all the way from midfield. Just shoot the ball (X button) just before full power, just before it gets into the red zone. Its funny how when you shoot with the power meter in the red zone is so much more powerful than if you shoot with the power meter just before the red zone. (Sent in by yanging)

15) A great way to score is to do a diagonal through pass. Make sure that your team's formation is "something-something-3" So you have 3 attackers. With your middle attacker, at about half way in between the midfield line and the goal, pass the ball diagonally toward the goal and up or down. (Use tele camera) Your other attacker should reach it before the defense does, and they should also be making a diagonal run toward the goal. Continue running this way and when you get close enough, just shoot. (Sent in by yanqing)

16. Secret Moves In FIFA Soccer 2002, there are some new moves that I have just noticed, and was brought to attention of me by jimi\_wite. I have messed around with these and have figured out the button combos of some of the secret moves and shots in this game.

Diving Header-

Alright, get possession of the ball with a midfielder, and dribble towards the goal you are trying to score on. There will be two to three forwards for your team running ahead of you. Now, lob the ball to one of them, and make it a little in front of them so they have to sprint to it. Press shoot and towards the goal you are trying to score on while they are trying to catch up with the ball. They usually will dive and head it in. This header has much more power than a regular header.

### Diving Heel Kick-

(This description is much like the diving header, so don't think I wrote the wrong thing here) Get possession of the ball with a midfielder, and dribble towards the goal you are trying to score on. There will be two to three forwards for your team running ahead of you. Now, lob the ball to one of them, and make it a little in front of them so they have to sprint to it. Hold L and double-tap the shoot button while they are trying to catch up with the ball. It will look like they do a diving header, but they will miss it with their head, and hit it with the back of their heels for a sweet looking goal.

### Chest, knee, volley shot-

To do this, acquire possession of the ball. Go to the opposing teams goal, and lob it to one of your players. While it is in the air, hold R and double-tap the shoot button. Your player will bounce it off his chest, then his knee, then volley it to a corner of the goal.

### Scorpion (Scissor) Kick-

To do this, acquire possession of the ball. Go to the opposing teams goal, and lob it to one of your players. While it is in the air, hold Z and double-tap the shoot button. Your player will be parallel to the goal, and jump up and scissor kick the ball toward the goal you are trying to score on.

### Bicycle Kick-

Get the ball and lob it to one of your players who has his back facing the goal you are trying to score on. While it is in the air, double-tap the shoot button and your player will bicycle kick it towards the opposing goal.

17. Secrets: In FIFA Soccer 2002, there are some secret tournaments that you can unlock while playing. There are also some secret cards that show up in the Rewards section after you complete these tournaments. To unlock the following...

Asians Nations' Cup: Win the World Cup Qualification for the AFC. Gold Cup: Win the World Cup Qualification for the CONMEBOL. Copa America: Win the World Cup Qualification for the CONCACAF. European Championships: Win the World Cup Qualification for UEFA. FIFA Confederations Cup: Beat all the other tournaments to unlock this last tournament.

Pictures to unlock: Myung Bo Hong: World Cup Qualification for AFC. Francesco Totti: World Cup Qualification for UEFA. Roberto Carlos: World Cup Qualification for CONMEBOL. Ruud Van Nistelrooy: World Cup Qualification for CONCACAF. Nuno Gomez: Win EFA Trophy Tournament. Iker Casillas: Win European Championship Cup tournament. Thierry Henry: Win European Championships' tournament. Henrik Larsson: Win Copa America tournament.

Thomasz Rodzinski: Win Gold Cup tournament. Steve Marlet (computer generated picture): FIFA Confederations tournament. \*\*\*\*\* 18. Frequently Asked Questions: This is the section where questions from peoples e-mails will be posted and I will put the reply on this part of my FAQ. As of right now there are of course none. 19. Credits: This is a list of people and items that have helped me complete and write this FAQ. If you submit any information to me, you will be added to the Credits list. www.gamefags.com- for letting me post this FAQ on their site myself- for deciding to write this FAQ jimi wite- bringing to light some of the secret moves and some best goals. Yanqing (Power Puff Kirby) - for giving me some good information for the Tips and Tricks section. IvefOundit, Dar83- for helping me on some of the position names. SGVSC4, funkdoctorspot, LadderMath, pringleman 2002, sccrjoe13, monkeysarecool, Gamefriek0- Contributed to Best Goals Section. Cody- spending long gaming hours at my house playing this sweet game. FIFA Soccer 2002 Instruction Booklet 20. Copyright Notice: This FAQ is copyright (c) 2002 Jordan Gilchrist. If you would like to post this FAQ on YOUR site or publish it, send me an e-mail and I will give you a reply if you can. If I say NO you MAY NOT post or publish this FAQ. If you use ANY part of this FAQ, give me some type of credit letting people know who really wrote it. 21. Contact Information: If there is anything that you want to contribute to this FAQ, have corrections, or have questions about FIFA Soccer 2002 you would like to ask me, please e-mail me. You will be given full credit in the Credits section. sjjgilchrist@aol.com \*\*\*\*\* End of FAO Copyright (c) 2002 Jordan Gilchrist

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