

Lemony Snicket's A Series of Unfortunate Events Inventions List

by squirtle304

Updated to vFinal on Mar 26, 2005

This walkthrough was originally written for Lemony Snicket's A Series of Unfortunate Events on the GC, but the walkthrough is still applicable to the Xbox version of the game.

Version FINAL

```
-----  
|      |--- |*  *| | ||| |*  | *  *  
|      |--- | * *| |    | | *  | *  *  
|      |    | *  | |    | | *  | |  
|---- |--- |    | | ||| | *  | |  
  
*** |*  | | | ***** | * |--- ----  
| * | * | | *  * | *  | |    |  
 * | * | | *  | * * |--- |  
 * | * | | *  | *  | |    |  
*  * | * | | *  * | *  |--- |  
****                ***
```

A SERIES OF UNFORTUNATE EVENTS

GAMECUBE VERSION (US)

Lemony Snicket's A Series of Unfortunate Events,
released on 9/11/04 (US GC Version)

Violet and Klaus Inventions LIST

Author - squirtle304 (XTREME Gamer)

Contact me at scopelenz@gmail.com

COPYRIGHT: Squirtle304 here. Let me say this, this may be not be reproduced under any circumstances except for personal, private use. It may not be placed on any web site or otherwise distributed publicly without advance written permission. Use of this guide on any other web site or as a part of any public display is strictly prohibited, and a violation of copyright.

Therefore, if you wish to use this faq on your own site, please inform me through emailin where it will appear and DO NOT CHANGE ANYTHING IN IT!

If anyone takes this faq to whatever site without permission from the legitimate owner, me, I will be VERY VERY annoyed!

=====

----- AUTHORISATION -----

=====

This website hosts my faq. I really need to thank the people there as I voluntarily posted my faq and they accepted it!

- www.gamefaqs.com

These websites also hosts my faq and I thank them for doing so.

- www.neoseeker.com
- www.gamespot.com
- www.ign.com

=====

----- VERSIONS REVIEW -----

=====

1. Version 0.6 - Started this faq. Included inventions up to the Baby Booster.
26/11/04
2. Version 0.8 - Added more characters to character list. Added 2 more Violet's
27/11/04 inventions.
3. Version 1.0 - Finished charcter list. Added 2 more Violet's inventions.
29/11/04
4. Version 1.1 - Made some changes and added parts to 1 invention. (Just back
28/12/04 from holiday!)
5. Version 1.25 - Added screwdriver to Reptile Retriever and finished
29/12/04 Lucky Lock Pick. Also finished list.
6. Version 1.26 - Added minor stuff.
30/12/04
7. Version 1.27 - Changed and added minor stuff.
31/12/04
8. Version 1.28 - Changed minor staff and added FAQ section
3/7/05
9. Version FINAL - Finalised FAQ. No more changes.
26/3/05

=====

----- CONTENTS -----

=====

1. FAQ Introduction (fai)
2. Game Introduction (gai)
3. Frequently Asked Questions (faq)
4. Character Introduction (cai)
 - Violet (vio)
 - Klaus (klu)
 - Sunny (sun)
 - Count Olaf (clf)
 - Mr. Poe (mpe)
 - Uncle Monty (umy)
 - Aunt Josephine (aje)
5. Violet's Inventions (vii)
 - Brillant Bopper (bbp)
 - Fruit Flinger (ffl)
 - Baby Booster (bbs)

- Steady Stilts (sst)
- Levitating Loafers (llf)
- Reptile Retriever (rrr)
- Lucky Lock Pick (llp)
- Peppermint Popper (ppp)
- Uplifting Umbrella (uua)

- 6. Klaus' Invention (kki)
 - Horrifying Hook (hhk)

7. Credits and other stuff of low importance (crd)

 Use Ctrl+F to find your designated section of the faq. Use Ctrl+F to find the designated code that refers to the section you want.

**** *****
 * * * *

 FAQ INTRODUCTION
 Very Funny
 Decoration (fai)

If you are reading this FAQ due to extreme boredom, I suggest you turn off your computer immediately or read some other FAQ instead. As this FAQ contains no happy ending or starting. This FAQ includes more than 8 strange gadgets used to get away from a difficult situation.

If you are reading this FAQ due to curiosity, I suggest you go to look at some other game instead. Furthermore, this FAQ contains the saddest contents in the whole FAQ history, a word which here means 'a FAQ with despair, sorrow, mind-boggling sums and very little happiness'.

If you are looking for FAQs with fairies, wizards or even brownish hedgesogs with green fiery wings, please do not look further below the sentence, as you will need a packet of Very Fruity Dove-chocolates, 3 boxes of Vile-like Flippable Decor-paper, or in other words tissue.

**** *****
 * * * *

 GAME INTRODUCTION
 Very Funny
 Decoration (gai)

Cover-back Introduction:

'Life for the Badulaire orphans is incredibly unpredictable and rather unfortunate. After losing their parents in a mysterious fire, the orphans are sent to live with their sinister uncle, Count Olaf, who will stop at nothing to get his greedy hands on the Badulaire family fortune! Only by combining their talents will the orphans have a chance to defeat the evil uncle and his horrible hunchmen.'

Snicket's Introduction:

'If you are interested in playing a fun-filled game with cute furry heroes and helpless princesses, you have chosen the wrong game entirely. This game includes a sinister villain, a loud noise, an umbrella, a parked car, three clever orphans and many dangerous situations.'

This is the story of the Baudelaire siblings, Violet, Klaus and Sunny. After a mysterious fire destroys their parents, their mansion and their previously happy lives, the children are sent to live with Count Olaf, one of the world's six worst villains and four worst actors. Joined by his troupe of greedy henchmen, Count Olaf will do anything to get his greedy hands on the vast Baudelaire fortune.

Violet, Klaus and Sunny must rely on their unique talents and each other if they are to outwit Count Olaf and his villainous associates. They'll need Violet's clever inventions, Klaus' bookish intellect and Sunny's four very sharp teeth. While they are doomed to battle treachery on every level, you are free to do something more pleasant with your time. Wouldn't you rather play something else?'

* * *

VERY FREQUENT DECIMALS (QUESTIONS)

Very Funny

Decoration (faq)

Q1:I am now stuck on the Peppermint Popper, I cannot get through it all without dying! I can get as far as the second wave of crabs and I run out of health! If you have any tips or if you just gotta tell me that I have to get through it

A1:I'm sorry to say that there is no cheat or code to complete this part of the game. This has been asked many, many times, so don't ask me the same question again. Anyways, all you need to do is to aim and shoot well. It is quite a button masher part. So if you play it a lot of times and you master it, I'm sure you can finish this part quite quickly.

(P.S. The crabs and people come in different waves. So when one wave is over, the second one will come, so don't rest until the whole part is finished.)

Q2:How to get __ (put chracter's name here) _____?

A2:I'm sorry to say that you cannot unlock any charcters in this game, not at all for you to control. You can only stick to Violet, Klaus and Sunny.

I will put up more questions when I receive more of them.

* * *

CHARACTERS INTRODUCTION

Very Funny

Decoration (cai)

There are so many characters in the game that are somehow associated with the Baudelaires. Therefore, I will only list out the Baudelaires, the people with worst deaths, a terribly terrible villain and a helpless person.

* * ~~~~~
* * IOLET
* ~~~~~ (vio)

Sex: Female
Age: 14
Family: Baudelaires
Height: Never measured

Description:

Violet, the oldest Baudelaire sibling, is one of the finest 14-year-old inventors in the world. Whenever her hair is tied up with a ribbon to keep it out of her eyes, it means Violet is thinking about pulleys, levers and gears as she works out another complicated device. The orphans often rely on Violet's inventions to save them from imminent danger, sometimes mistakenly.

Other features:

She's rather beautiful, so much that Count Olaf wants to marry her. But is his taste bad, or is Violet really that beautiful? Nevertheless, Olaf just wants to inherit their fortune.

| * ~~~~~
|* LAUS
| * (klu)
~~~~~

Sex: Male  
Age: 12  
Family: Baudelaires  
Height: Shorter than Violet

Description:

Klaus Baudelaire, the middle Baudalaire child, has read more books at 12 years of age than most people read in their entire lives. He is highly skilled at solving puzzles and finding and deciphering clues, a phrase which here means "it probably won't make a difference because these children are so unlucky".

Other features:

The actor in the movie don't seem 12 at all. Maybe they should have chosen a younger person. But nevermind, it has nothing to do with this FAQ at all...

\*\* ~~~~~  
\* \*  
\*  
\*\* UNNY  
\* \* (sun)  
\*\* ~~~~~

Sex: Female  
Age: Never mentioned (1-2, perhaps?)  
Family: Baudelaires  
Height: Much shorter than Klaus - approx. 60-70cm

Description:

Sunny Baudelaire, an infant, is small enough to crawl into very tight space and has four sharp teeth with which she likes to bite things - useful qualities when one is faced with terrible treachery. Because she is so young, Sunny speaks only in a series of unintelligible shrieks, but you probably would too if you were being chased by a man with hooks instead of hands.

Other features:

Not much to talk about her. She is quite useful in other areas, not only for crawling through small spaces.

\*\* ~~~~ \*\* ~~~~~  
\* \* \*  
\* OUNT\* \* LAF (clf)  
\*\* ~~~~ \*\* ~~~~~

Sex: Male  
Age: As old as Jim Carrey (maybe..)  
Family: Villians of Olaf  
Height: Jim Carrey's height - never mentioned

Description:

Count Olaf is a terrible villain and worse actor who will stop at nothing to get the enomrmous Baudelaire fortune. Nothing is a word which here means "certainly, not three clever orphans". He only has only one eyebrow, which would normally make him easy to spot, but he often wears disguises as he hatches his sinister spots.

Other features:

He has the VFD eye insigna has his left ankle. There are more features of him in the books. Check them out!

```
|*  *|  |** ~~~~~  
| * * |R. | * oe  
|  *  |  |* *                                     (mpe)  
|      |~| ~~~~~
```

Sex: Male  
Age: Rather old (40-50 perhaps?)  
Family: POE  
Height: Hmmm....

Description:

Mr. Poe is a banker and family friend who is responsible for overseeing the Baudelaires' affairs. He is kind-hearted, an expression which here means "completely unhelpful"

Other features:

"completely unhelpful" is a good phrase to describe him. But don't get mistaken, he's not unhelpful, just very helpless to the Baudelaires.

```
|  |~~~~|* *|~~~~  
|  |NCLE | * |ONTY  
|  |    |  |  
* *    |  |                                     (umy)  
~~~~~
```

Sex: Male  
Age: Not as young as he seems (around 40-50 years old)  
Family: Baudelaires (Somehow related)  
Height: What do you think?

Description:

Dr. Montgomery Montgomery - or, as the Baudelaire children call him, Uncle Monty - is a world famous snake expert. He is currently planning a trip to Peru with the orphans to research exotic reptiles, but he probably won't make it.

Other features:

He really loved snakes, however, he would never have thought that he will be killed by one. (OR will he?)

```
* ~~~~~ | ~~~~~
*** UNT |OSEPHINE
* * * | (aje)
~~~~~ * ~~~~~
```

Sex: Female

Age: Hmm.. They say a woman's age cannot ne disclosed...

Family: Baudelaires (One of the relatives)

Height: Hard to guess...

Description:

Aunt Josephine is a widow who is scared of nearly everything, including doorknobs, which just might suddenly explode into a million sharp pieces and injure you. Unfortunately, she isn't very good at detecting the most obvious perils, like the appearance of a terrible villain.

Other features:

She lives on the edge of a cliff. You call her scared of everything? If so, she must be out of her mind at the time when she chose her house.

\*\*\*\* \*\*\*\*\*

\* \* \* \*

\*\*\*\*

VIOLET'S INVENTIONS LIST

Very Funny

Decoration (vii)

\*\*\*\*\*

\ /=====|=====

\ / | LIST FORMAT

==\iolet's inventions=====

You can don't bother reading now as the contents below this sentence are truly sorrowful. You will want to read some other faq with fairies and machines that save the world instead, such as Yu-Gi-Oh!

The below is the format of this part of the faq, or in other words, the saddest part of this faq.

Name of invention: (Olaf Destroyer)

Use: (To kill Count Olaf and destroy him. But,... that's not the truth.)

Description: (This device with a sharp knife in the front can destroy Olaf in a pinch!)

- Components: (1. A sharp, long knife
- 2. A long golf pole
- 3. A book binder)

Who uses it: (Klaus)

Where is it used: (When they meet olaf, Klaus will use it to stab Olaf. But, will they get the chance?)

Button Triggers: (X button)

P.S.: (This part is only available if there are any interesting facts of the invention. Sadly for this one, there isn't any.)

So, are you depressed? Are you sad to see that Olaf did not die? Are you sad to hear that the Baudelairs are still on the run? Are you feeling sorrow that Klaus did not get to use this invention at all - or at least Violet didn't invent it at the first place? Well, if you're, then I persuade you to close this browser window and look at some other faq instead.

\ /=====|=====

\ / | Brilliant Bopper (bbp)  
==\ /iolet's |nventions=====

Name of invention: Brilliant Bopper

Use: To break crates, boxes and pots. Also used to attack rats or people on land and hit switches

Description: This spring-loaded boxing glove contraption can be used to ward off irritable critters who are about to chew off one's toes.

Components: 1. 1 Springy Spring  
2. 1 Red Glove  
3. 1 Coffee Can  
4. 1 Broom

Who uses it: Klaus

Where is it used: Nearly everywhere.

Button Triggers: X button

\ /=====|=====

\ / | Fruit Flinger (ffl)  
==\ /iolet's |nventions=====

Name of Invention: Fruit Flinger

Use: To break crates, boxes and pots. Also used to attack spiders or people in the air or above ground. Also used to hit switches.

Description: This fan-powered device can launch rotten fruit an impressive distance - for instance, to splat targets in difficult-to-reach place, or to express horror at Count Olaf's acting.

Components: 1. 1 Funny Funnel  
2. 1 Funny Float (or Pool Toy)  
3. 1 Funny Fan  
4. 1 Skewer  
5. 1 Rotten lunch of fruits (Used for launching)

Who uses it: Violet

Where is it used: Nearly everywhere.

Button Triggers: X button

P.S.: It can aim for you when you are trying to hit flying and swarming enemies like, for instance, wasps.

\ /=====|=====

\ / | Baby Booster (bbs)  
==\ /iolet's |nventions=====

Name of Invention: Baby Booster

Use: To allow the user to jump, to a certain height.



Description: With this invention strapped to Sunny's back, she can launch herself over very tall objects, like a huge pile of tissues that have been soaked with tears.

- Components:
1. 1 Yellow Fire Extinguisher
  2. 1 Lamp Shutter
  3. 1 Book Strap

Who uses it: Sunny

Where is it used: Only during Sunny stages.

Button Triggers: A button

P.S. It seems like Sunny loves to jump around for fun with this invention...

```
\ /=====|=====
 \ /      |                      Steady Stilts                      (sst)
==\ /iolet's |ventions=====
```

Name of Invention: Steady Stilts

Use: To allow the user walk on stilts to avoid be injured by irritative substance and reach high places to activate switches.

Description: These stilts can be used to reach high places, walk through sludge or appear taller.

- Components:
1. 1 Tripod
  2. 1 pair of Snow Shoes
  3. 1 Piano Wire (You need to play a mini-game to get this item)

Who uses it: Violet

Where is it used: To walk through sludge or reach high places.

Button Triggers: L button

```
\ /=====|=====
 \ /      |                      Levitating Loafers                      (llf)
==\ /iolet's |ventions=====
```

Name of Invention: Levitating Loafers

Use: To allow the user to hover over large gaps and reach faraway places.

Description: These pair of levitating shoes not only can allow the use to fly, but also to provide ventilation.

- Components:
1. Klaus' shoes (automatic)
  2. 2 propellers
  3. Shoelace
  4. Batteries

Who uses it: Klaus

Where is it used: Crossing large gaps.

Button Triggers: A + A button

```
\ /=====|=====
\ /      |                      Reptile Retriever                (rrr)
==\iolet's |ventions=====
```

Name of Invention: Reptile Retriever

Use: To allow the user collect snakes from their cages and release them back into their respective cages again.

Description: The sucking device can be used to transport small reptiles from one cage to another. It can also be used to hold irritating rats that are going to eat up all the rotten tomatoes.

Components: 1. 1 Sack  
2. 1 Shoe lace  
3. 1 Screwdriver

Who uses it: Violet

Where is it used: ONLY in Uncle Monty's garden.

Button Triggers: B button to catch reptiles, B again to release one at a time into a cage.

P.S.: You will be modifying the Fruit Flinger to use this invention.

```
\ /=====|=====
\ /      |                      Lucky Lock Pick                (llp)
==\iolet's |ventions=====
```

Name of Invention: Lucky Lock Pick

Use: To allow the user open locks

Description: This mini gadget allow the user to open up any lock that seems 'unopenable'.

Components: 1. 1 Pair of tweezers  
2. 1 Spool  
3. 1 Paint brush

Who uses it: Klaus

Where is it used: ONLY once in Uncle Monty's house. Used for opening Olaf's disguise case.

Button Triggers: This is automatic. Once you see the lock to pick. You just to press the B button. A mini-game will follow.

```
\ /=====|=====
\ /      |                      Peppermint Popper                (ppp)
==\iolet's |ventions=====
```

Name of Invention: Peppermint Popper

Use: To allow the user attack with Peppermints

Description: This strong attacking gadget allows the user to shoo off irritating brats and crabs that are going to clamp your toes.

Components: 1. 1 Bag of peppermints (automatic)  
2. 1 Fishing rod  
3. 1 Egg beater

Who uses it: Violet

Where is it used: In most cases where fighting is needed.

Button Triggers: X Button

P.S. This is the renewed version of the Fruit Flinger. It replaces it, however, this invention cannot aim for you.

```
\ /=====|=====
\ /      |                               Uplifting Umbrella           (uua)
==\ /iolet's |ventions=====
```

Name of Invention: Uplifting Umbrella

Use: To allow drifting in the wind for air-travel in short amounts of time.

Description: This nearly broken umbrella helps not only in thunderstorms, but in desparate situations such as escaping from a broken-down house that is going to fall into the sea.

Component: 1. 1 Umbrella

Who uses it: Sunny holds it, but Violet controls it

Where is it used: Major usage at once Aunt Josephine's house. Other than that, Klaus with take over.

Button Triggers: A to jump + A to open umbrella

P.S. This is the same as Klaus' Levitating Loafers. However, The Levitating Loafers is better as it doesn't need wind to move around.

```
| *=====|=====
|*      |                               LIST FORMAT                       (kki)
| *laus |ventions=====
```

Have you ever experienced de javu? A french word which here means, seeing something that you feel that you have seen before. Maybe the words below may help you know more about de javu.

The below is the format of this part of the faq, or in other words, the saddest part of this faq.

Name of invention: (Olaf Destroyer)

Use: (To kill Count Olaf and destroy him. But,... that's not the truth.)

Description: (This device with a sharp knife in the front can destroy Olaf in a pinch!)

Components: (1. A sharp, long knife  
2. A long golf pole  
3. A book binder)

Who uses it: (Klaus)

Where is it used: (When they meet Olaf, Klaus will use it to stab Olaf. But, will they get the chance?)

Button Triggers: (X button)

P.S.: (This part is only available if there are any interesting facts of the invention. Sadly for this one, there isn't any.)

So, are you depressed? Are you sad to see that Olaf did not die? Are you sad to hear that the Baudelaire's are still on the run? Are you feeling sorrow that Klaus did not get to use this invention at all - or at least Violet didn't invent it at the first place? Well, if you're, then I persuade you to close this browser window and look at some other faq instead.

```
| *====|=====
|*      |          Horrifying Hook          (hkh)
| *laus |ventions=====
```

Who says that only Violet can invent something? Here, Klaus invented his 1st invention in the game. Impressive huh?

Name of Invention: Horrifying Hook

Use: To allow the user climb up walls and reach inaccessible place.

Description: This hook will help to climbing up high and grabbing planks that are suspended in mid-air for climbing. It can also be used to grab on to one's butt.

Component: 1. 1 Garden fork  
2. 1 Bike pump  
3. 1 Spring

Who uses it: Klaus

Where is it used: ONLY at Olaf's tower

Button Triggers: Stand in position and press B

```
****
* * *
****          CREDITS AND OTHER STUFF
Very Funny
Decoration          (cre)
*****
```

Thanks to:

- Adenium Games - Amaze Entertainment Studio
- Amaze Entertainment
- Activision
- Nickelodeon
- Brain Zoo Studios

- Valkyrie Entertainment  
FOR PRODUCING SUCH A GREAT GAME!

2. - Dreamworks Pictures
- Nickelodeon Movies
- Bink Video
- Activison
- Paramount

FOR PRODUCING THE BEST, YET SADDEST, MOVIE ON EARTH!

3. LEMONY SNICKET  
for writing such an interesting, yet deeply terrible for the Baudelaires,  
book.
4. My parents for buying me this game (after having me to 'persuade' them 20+  
times)
5. Hazel Sneddon for correcting the name of Peppermint Popper.
6. catsmeat for telling me the parts of Levitating Loafers and Peppermint  
Popper.
7. Patricia Anne for reminding me that the Reptile Retriever is the  
modification of the Fruit Flinger.
8. ProfessorSnell for helping me get components for 2 Violet's inventions.

I horribly, terribly sorry to announce that this faq is finalised. I hereby  
apologise for any further mistakes that I overlooked.

```
**** *****  
* * * * * I'm sad to say that this is the end of my FAQ.  
**** If you are looking for more depair and sadness,  
Very Funny please go look for the Baudelaires and join them  
Decoration in there trenchrous journey. THE END!
```

Also, be sure to catch the movie, Lemony Snicket's A Series of Unfortunate  
Events, at your nearest cinema!

```
*****
```