

# Luigi's Mansion Boo Guide Final

by Me Frog

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A BOO GUIDE FOR

LUIGI'S MANSION

By me frog

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Created on 11/24/01

Last updated on 08/05/02

Rated E for Everyone

For GAMECUBE

Version Final

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UPDATE HISTORY (Latest update: 08/15/03)  
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1.0 11/24/01 Boos 1-51. In other words, FAQ is finished. Probably another update but I don't know when.

1.01 11/25/01 Pretty small but something, for a odd reason, showed up on my guide which was a part of my schoolwork. It's edited out now so people don't go around confused.

1.11 11/27/01 Started giving the "significance" of the names thanks to the suggestion of PK Fortis. I'll try to get 'em all up soon.

1.12 11/29/01 December practically here, and that means freezing... I added another "significance" thanks to Ryouga.

1.13 12/18/01 Ah, the one month anniversary of GCN. I fixed a little mistake and FINALLY got rid of an annoying heading thanks to Dreezer.

1.14 12/21/01 Freedom for TWO WEEKS! I got a new e-mail address so I just

thought I'd pop in and change it. It is now cskull@frogdesign.com

1.15 12/22/01 Thanks to "TigerPaw28" I got the very last bit of my FAQ done. This is probably the last update. That's mostly it.

1.16 01/05/02 Okay so this is probably the last update. I got a little info from Superlink Ryon. Sent me a little tip thing to show y'all.

1.26 01/22/02 Gosh! I'm not going to tell you if this is the last update or not because I am always wrong. Added a FAQ section to ask questions and added a little quote.

1.36 07/16/02 MAN! I don't check my e-mail for a week and when I do, about 20 people are writing in for the same mistake so I corrected it. And tons more FAQ questions.

1.47 08/03/02 Added a new chapter: Boo History about some of the history of Boos. Check it out! One more FAQ question also.

1.57 08/05/02 Added one more game to Boo History started putting years of release on some of them. (Not all) If you have the release date for a game that's missing one, please e-mail me.

Final 08/15/03 Yes this is the FINAL update. It will never be updated after this. Fixed the layout and fixed some spelling mistakes.

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A BOO INTRODUCTION (SPOILER INCLUDED)  
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Welcome to Luigi's Mansion! Luigi finds his mansion only to discover that the Boos have created this mansion as an illusion and have trapped Mario in a painting! For those who aren't familiar with Boos in Luigi's Mansion here is an explanation: The Boos are ghosts who like to trick people and have been defeated by Mario in the past. They award Luigi a mansion in a contest he didn't even enter! When Mario arrives, the Boos appear, 51 in all, and trap him inside a painting! King Boo, however, isn't satisfied. He wants a Luigi painting as well! That's why you need to prove him wrong! The Boos like to scatter about and they scam when they discover you have the Poltergust 3000 with you. Boos like to hide in dark places of light rooms so whenever you light a room, your Boo Radar (see next chapter) will begin to flash. This guide will help you overcome the 35 hidden Boos and the two Boo bosses: Boolossus where 15 Boos form to create a huge Boo and King Boo who is responsible for all of this.

\*\*\*\*\*  
How to catch Boos like a pro...  
\*\*\*\*\*

Want to Completely beat the game? Well, capturing all the boos is one part of it, and I'm going to help you out with a couple tips.

\*Boos can only be spotted when a room is cleared, unless it runs to another room.

\*If a boo evades you to another room, go after it as quickly as possible before it finds a place to hide.

\*When you disrupt a boo, a cyonober flash will appear at the object you moved.

Run to the center of the room when you see this to get a good jump on the boo, or to evade a bomb.

\*If you've checked near everywhere for a boo in a room, and you hear a boo snicker, go through the furniture again. When a boo snickers, it moves to a new location.

\*Use the Game Boy Horror to your advantage. here's a little key:

Blue light- No boo(s) in room

Yellow light-boo(s)

Flashing Yellow light- nearing boo(s)

Red light-pretty much right next to the boo(s)

\*Remember, just about, or every room, has a boo within. You just have to check every room.

\*Boos don't need to be sucked in with the help of the C-stick: it only makes it more difficult. Just vacuum, and the boo's health will evaporate.

\*Boos are in very suspicious places. They aren't very difficult to find, but are more difficult to catch.

~Superlink Ryon

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THE BOO RADAR  
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After you free the Boos, (see next chapter) Prof. E. Gadd will call you back to his lab. He will tell you he had a feeling something like this would happen so he secretly developed the Boo Radar into your Game Boy Horror. The Boo Radar appears at the top of your GBH and will remain BLUE when no Boo is in the room or when the room is dark, flash YELLOW when a Boo is hiding somewhere, and flash RED when you are near the object the Boo is hiding in. It's pretty simple.

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RELEASE THE BOOS!  
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The Boos can be released only in Area Two. After you defeat the Floating Whirlwinds in the Ballroom, you'll get the key to the Storage. Defeat the ghosts in the Storage and then look in the mirror. You'll see a switch on the opposite wall. Press it to make the wall move. Now go to the extended part and pull the poster to make another switch appear. Press it and you'll open the trapdoor on the floor and release the Boos. The hunting begins!

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BOO GUIDE: AREA ONE  
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Name: BamBoo (Bamboo)  
30 HP  
Location: Parlor  
Quote: "I am BamBoo, if you please."

Name: Bootha (Bertha)  
50 HP  
Location: Waiting Room  
Quote: "Looking for me? Bootha!"

Name: GameBoo Advance (Game Boy Advance)  
30 HP

Location: Closet

Quote: "Wanna play GameBoo Advance?"

Name: TaBoo (Taboo)

50 HP

Location: Study

Quote: "Speak not my name: TaBoo!"

Name: Boolicious (Delicious)

30 HP

Location: Master Bedroom

Quote: "I am the yummy Boolicious!"

Name: Turboo (Turbo)

50 HP

Location: Nursery

Quote: "I am Turboo, and off I go!"

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BOO GUIDE: AREA TWO  
=====

Name: Boo La La (Ooo la la)

60 HP

Location: Ballroom

Quote: "Allo! I am Boo La La!"

Name: GameBoo (Game Boy)

50 HP

Location: Storage Room

Quote: "Just call me GameBoo!"

Name: Kung Boo (Kung Fu)

40 HP

Location: Mirror Room

Quote: "Feel the wrath of Kung Boo!"

Name: Boogie (Boogie)

40 HP

Location: Laundry Room

Quote: "Yow! Get down! I'm Boogie!"

Name: Peekabo (Peek-a-boo)

40 HP

Location: Butler's Room

Quote: "You found me, Peekabo!"

Name: GumBoo (Gumbo)

40 HP

Location: Hidden Room

Quote: "It is my own self, GumBoo!" or "I own myself, GumBoo!"

Name: Boomeo (Romeo)

40 HP

Location: Conservatory

Quote: "Wherefore am I Boomeo?"

Name: Boodacious (Bodacious)

80 HP

Location: Dining Room

Quote: "Name's Boodacious! Got it?"

Name: Booligan (Hooligan)

80 HP

Location: Kitchen

Quote: "Boy howdy, I'm Booligan!"

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BOO GUIDE: AREA THREE  
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Name: Booregard (Boregard)

100 HP

Location: Rec Room

Quote: "It is I, fair Booregard!"

Name: Mr. Booangles (Mr. Bojangles)

50 HP

Location: Tea Room

Quote: "Jingle, jangle, Mr. Booangles!"

Name: Boohoo (Boo hoo)

50 HP

Location: Billiards Room

Quote: "Sniff...I'm...Boohoo!"

Name: ShamBoo (Shamoo)

50 HP

Location: Projection Room

Quote: "Fresh, clean... ShamBoo!"

Name: LimBooger (Limburger)

100 HP

Location: Nana's Room

Quote: "Stinky, stinky, LimBooger!"

Name: Booris (Boorish)

100 HP

Location: The Twin's Room

Quote: "Call me Booris. Und be avraid!"

Name: Boonswoggle (Boonswoggole)

100 HP

Location: Astral Hall

Quote: "I'm Boonswoggle! Plooah!"

Name: Booigi (Luigi)

40 HP

Location: Fortune-Teller's Room

Quote: "Hi, I'm Luigi! I mean, Booigi!"

Name: Little Boo Peep (Little Bo Peep)

100 HP

Location: Safari Room

Quote: "Little Boo Peep lost sheep!"

\*\*\*\*\*  
BOO BOSS  
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Name: Boolossus (Colossus)

15 HP (NOT EASY)

Location: Balcony

Quote: no quote

How to beat:

This is a combo of 15 Boos put together. After they scare the hell outta Luigi, the Boos will become Boolossus. The first thing you want to do is vacuum up an Ice Element. Dodge Boolossus and get behind him. Begin to vacuum. Approach one of the two unicorn statues and use the horn of the unicorn to pop Boolossus. It'll become 15 Boos again. Freeze the Boos with ice and vacuum them when they fall. After a while Boolossus will form again. As it gets smaller, it becomes faster. Keep vacuuming the Boos until Boolossus is gone. Automatic 15 more Boos!

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BOO GUIDE: AREA FOUR  
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Name: Boo B. Hatch (Booby hatch)

200 HP

Location: Breaker Room

Quote: "I'm Boo B. Hatch! I'm nuts!"

Name: Booripedes (Euripedes)

100 HP

Location: Cellar

Quote: "It is I, fair Booripedes"

Name: Boomerang (Boomerang)

300 HP

Location: Telephone Room

Quote: "Boomerang coming back at ya!"

Name: Boocaster (News Caster)

300 HP

Location: Clockwork Room

Quote: "Time for the six o' clock Boos!"

Name: Boolivia (Bolivia)

100 HP

Location: Sitting Room

Quote: "I am Boolivia! I hate you!"

Name: Boonita (Bonita)

100 HP

Location: Guest Room

Quote: "I'm the lovely Boonita!"

Name: UnderBoo (Underdog)

150 HP

Location: Armory

Quote: "UnderBoo's makin' a comeback!"

Name: TamBoorine (Tambourine)

200 HP

Location: Ceramics Studio

Quote: "Who's shaking TamBoorine?"

Name: Booffant (Bouffant)  
300 HP  
Location: Pipe Room  
Quote: "I'm Booffant: nice hair, green."

Name: Boolderdash (Balderdash)  
150 HP  
Location: Cold Storage  
Quote: "Catch me? Boolderdash!"

Name: Bootique (Boutique)  
300 HP  
Location: The Artist's Studio  
Quote: "Bootique, c'est chic!"

\*\*\*\*\*  
BOO BOSS

\*\*\*\*\*  
Name: King Boo  
500 HP  
Location: Secret Altar  
Quote: "This Mario painting looks lonely! I must have a Luigi painting as well!  
Now join your brother.....inside the painting!"  
Battle Location: Roof

How to Beat:  
After you are transported to the roof Luigi will look around and then Bowser (???) will appear. It turns out it isn't Bowser, but a clever disguise. King Boo is in there and as long as he is, the Poltergust is useless. King Boo's attacks consist of a vacuum breath that sucks you up and does about 15 points of damage. His second and most common is a fire breath that'll do 10 points of damage. His third is throwing three spiked balls which will explode and can do 10 points damage. Beware of the wind vacuum because if you are caught in it, you'll blast out stunned and King Boo will breathe fire to cause an additional 10 points to your 15.

Now the key to beating him is this: When King Boo throws the three spiked balls at you, equip your Poltergeist's suction and walk toward it. Touch the ball with your Poltergust while it is pulling air in and the ball will get stuck. King Boo will be running toward you during this and when he leans back to shoot flames, take a few steps back, and shoot the ball into his mouth when it opens. Be careful that the ball doesn't explode when you do all this! The Bowser head will fly off and King Boo will appear.

Now's your chance! You'll find that when you vacuum up King Boo his HP decreases pretty fast. Meanwhile the Bowser head will fly around and shoot ice at you. If you are hit, you'll loose connection and freeze, causing your HP to decrease fast. Quickly move the joystick back and forth to thaw out! After a while, King Boo will break connection on it's own and get back inside the Bowser costume. Repeat the process of throwing the spiked balls into Bowser's mouth. When his HP hits 200 hit points or less, King Boo will fly back into the Bowser costume and put it's head on backwards.

This is easy to dodge. King Boo will run around the arena for like, ten seconds and then put it's head back on the right way. Keep going! Get your brother!

NOTE: If you get all 50 regular Boos, a gold diamond is yours for the taking.

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FAQ

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Hey look a FAQ! Those Luigi's Mansion questions answered!  
This includes Boo related questions and non-Boo related questions.

Got some already.

Q: How do I pull a poster?

A: You need to press R when you are close to it to get the poster caught in your vacuum and slowly walk away from the poster while you are still vacuuming. It'll get sucked in.

Q: How do I beat the gallery ghost who is in the dining room

A: I had no clue how to do this at first so I don't blame you guys. First light all of the candles on the table with a fire element. Now walk up to Mr. Luggs and aim your nozzle at his food and begin to vacuum it up. The food will slowly shrink. If it gets too low, he will call on waiters to refill his food. Vacuum them up if they are a nuisance. Now start to vacuum up his food again. When it is all gone he get angry and start to choke. He'll spit out fireballs while coughing. Just run left or right to avoid them. When he collapses on the table shine your light on him and start vacuuming!

Q: Are there really 51 Boos? My counter says 50/50!

A: Lets get something straight: There are 50 Boos in the mansion hidden in rooms. King Boo is the 51st. Sorry if this confused anyone.

Q: Where do I find (insert Boo name here)

A: Check the walkthrough...

Q: My Boo radar keeps flashing red but whenever I check (insert object here) there is nothing there!

A: There are two possibilities:

1. Make sure another hiding location is near you. If it is check that place
2. If it is a shelf or crates stacked on top of each other. Point your nozzle near the top and vacuum so it'll shake. Sometimes Boos are in places where only your vacuum can get them out.

If you need any questions answered feel free to e-mail me.

Q: Do you make these questions up?

A: No.

Q: I caught all 50 boos but didn't get a gold diamond. Why?

A: Are you sure you got all 50? you probably didn't catch them all.

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BOO HISTORY  
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Boos have had a long history and haven't had that big of a role until now. Lets go back to some of the games with Boos...

SUPER MARIO WORLD (Super NES)

Boos first appearance for the Super NES. They didn't have a huge role but they were still there.

SUPER MARIO BROS. DELUXE (GBC)

In this port of the original Super Mario Bros. game you could race against Boos,





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ate Boos after he became invincible because the boos picked on him and scared him when he was mortal. (END SPOILERS)

#### MARIO PARTY 3 (N64) 2001

Boo wasn't a playable character in this game but he could steal coins from other players for five coins and steal stars for fifty coins each. Also, a certain item, the Boo Bell, could make Boo appear to steal stars or coins from others. Boo could defiantly turn the tables of a game and could be used for good or bad. Also, in one of the levels, there was a big boo who could steal coins from all other players at the cost of 15 coins or steal a star from all other players at the cost of 150 coins.

#### SUPER MARIO WORLD: SUPER MARIO ADVANCE 2 (GBA) 2002

A port of the original Super Mario World for the Super NES. Otherwise, it's exactly the same.

#### LUIGI'S MANSION (GCN) 2001

Yes Luigi's biggest role but also the Boo's biggest role. Luigi finds his mansion only to discover that the Boos have created this mansion as an illusion and have trapped Mario in a painting! For those who aren't familiar with Boos in Luigi's Mansion here is an explanation: The Boos are ghosts who like to trick people and have been defeated by Mario in the past. They award Luigi a mansion in a contest he didn't even enter! When Mario arrives, the Boos appear, 51 in all, and trap him inside a painting! King Boo, however, isn't satisfied. He wants a Luigi painting as well! Yeah I know that's pretty much the same as the boo intro.

#### SUPER MARIO SUNSHINE (GCN) 2002

I don't know...

#### MARIO PARTY 4 (GCN) 2002 (target date)

Again I don't know but it'll probably be the same as 2 and 3: Boo will charge 5 coins to steal coins and 50 coins to steal stars. There might even be another big boo who will charge 15 coins to steal coins from all players or 150 coins to steal stars from all players. Again there will probably be a Boo Bell.

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LEGAL INFORMATION  
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That pretty much wraps up the legal info

This site can be on:

GameFAQs

Neoseeker.com

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CREDITS  
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GameFAQs: (CJayC) for publishing this FAQ on GameFAQs  
PK Fortis: For the suggestion of doing the significance of the Boo names  
Ryouga: For helping me with a significance  
Dreezer: For helping fix a mistake with a Boo name  
Tiger Paw28: For the last significance of the names  
Superlink Ryon: for thinking up some tips to capture Boos.  
BenJPas: Fixing a little mistake for me.  
John Hamilton: For reminding me of a game Boo was in (Mario Tennis)

If you find something not included, e-mail to be included in the credits.

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Hope this helps you on Luigi's Mansion!