

NHL Hitz 20-02 Codes FAQ

by mike tru

Updated to v1.0 on Feb 23, 2002

=====
NHL Hitz
Codes FAQ
Game Cube
Mike Truitt
Version 1.0
=====

Contents

I ABOUT THIS FAQ
I I VERSION HISTORY
I I I CODES
I V NOTES AND THANKS

=====
I ABOUT THIS FAQ
=====

Legal Notice

.....
.....
.....
.....
..... This FAQ is copywritten work of its author Mike Truitt. Any
..... usage not noted by its author in this FAQ is strictly
..... forbidden. If you would like to have my FAQ posted on your
..... site then simply send me an e-mail asking permission to use
..... the FAQ, as well as a link or adress to your website. Send
..... any and all e-mails about this game / FAQ to mat2810@cs.com
..... with the subject line "Codes FAQ" anything else might
..... not be read. The codes may have been gotten from various
..... websites (Gamewinners.com / Gamesages.com / GameFAQs.com)
.....
.....
.....

=====
I I VERSION HISTORY
=====

Version 1.0: Just got started on this FAQ, have everything completed.
Unless there is a mistake, there will be no more updates
to this FAQ.

Last Updated Saturday, February 22, 2002

=====
I I I CODES
=====

Hidden Codes: Enter the following codes at the Vs. Screen. The numbers represent how many times you hit Turbo - Shoot - Pass - DPad direction...

Big head player	2-0-0	Right
Huge head player	3-0-0	Right
Big head team	2-2-0	Left
Huge head team	3-3-0	Left
Big hits	2-3-4	Down
Late hits	3-2-1	Down
Hitz time	1-0-4	Right
No crowd	2-1-0	Right
Pinball boards	4-2-3	Right
Show shot speed	1-0-1	Up
Show the team's hot spot	2-0-1	Up
No fake shots	4-2-4	Down
No puck out	1-1-1	Down
No one-timers	2-1-3	Left
Big puck	1-2-1	Up
Huge puck	3-2-1	Up
Bulldozer puck	2-1-2	Left
Tennis ball	1-3-2	Down
Snow mode	1-2-1	Left
Rain mode	1-4-1	Left
Domino effect	0-1-2	Right
Turbo boost	0-0-2	Up
Unlimited turbo	4-1-3	Right
Win fights for goals	2-0-2	Left
Skills versus	2-2-2	Down
First to 7 wins	3-2-3	Left
More time to enter codes	3-3-3	Right
Hockey Ball	1-3-3	Left
Disable previous code	0-1-0	Down

=====
I V NOTES & THANKS
=====

Legal Notice

.....
.....
.....
.....
..... This FAQ is copywritten work of its author Mike Truitt. Any
..... usage not noted by its author in this FAQ is strictly
..... forbidden. If you would like to have my FAQ posted on your
..... site then simply send me an e-mail asking permission to use
..... the FAQ, as well as a link or adress to your website. Send
..... any and all e-mails about this game / FAQ to mat2810@cs.com
..... with the subject line "Codes FAQ" anything else might

..... not be read. The codes may have been gotten from various
..... websites (Gamewinners.com / Gamesages.com / GameFAQs.com)
.....
.....
.....

This document is copyright mike tru and hosted by VGM with permission.