

Pokémon Colosseum FAQ/Walkthrough

by utomaikeru

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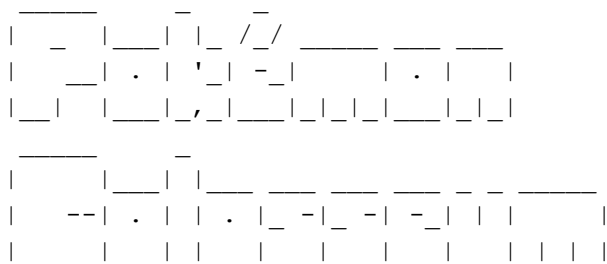


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 1-Introduction
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Thank you for using Uto Maikeru's Pokémon Colosseum Walkthrough.
 I hope you enjoy the walkthrough. Also, see my Wikia page at
<http://pokemonlp-utomaikeru.wikia.com/> for more information such as
 opponent Pokémon's moves, abilities, genders, and more interactive
 information.

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 2-Stuff
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 2.1-Copyright
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This walkthrough is © 2013 Uto Maikeru and also GameFAQs. You may
 use this guide as a reference or for personal use. Please do not
 copy and paste this guide onto another site. Also, do not sell
 this guide for money. Again, thank you for using this walkthrough.
 I hope you will find it useful as you play Pokémon Colosseum.

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2.2-Contact Info

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If you have any questions or if you see an error in this walkthrough, email me at utomaikeru@gmail.com.

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2.3-Plot

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WARNING: MAY CONTAIN SPOILERS!

The game starts with an opening scene depicting the player stealing some sort of equipment from the strongly guarded headquarters of Team Snagem, and then proceeding to flee with an Espeon and Umbreon as the base explodes. After riding on the player's strange one-wheeled motorcycle for a while, the player stops at the dilapidated gas station of Outskirt Stand. The player battles Rider Willie, who tells the player about Phenac City after he is defeated.

Upon reaching the new location, a pair of shady people are just leaving the city with a noisy, wriggling sack in tow. Once they see that they've been caught, one of the goons, Folly, starts a battle with the player. After defeat, both people get away, leaving the sack unattended. A girl emerges from the bag after some trouble undoing the knot, and claims to have seen the kidnapppers use some kind of strange looking Pokémon. The girl becomes the player's partner and both go to find the Mayor to clear things up. A strange man bumps into the player as he leaves the Mayor's office, predicting that he will see the player again sometime in the future. The player and partner then enter the house as the girl proceeds to alert the Mayor of weird Pokémon that have a dark aura and attack humans. The Mayor assures the team that he will look into this case, and suggests going to the city's Stadium. At the doorway of the Stadium, some Snagem members recognize you as the traitor who blew up their base. A battle with one of them ensues, and upon defeat, the girl tells the player that she doesn't care about the past, but she does encourage buying some Poké Balls for future use. After this scene, the girl becomes the player's permanent partner, and will follow the player throughout the length of the game.

Then, after purchasing some Poké Balls at Outskirt Stand, the player returns to Phenac City, only to find it taken over by some thugs. The player tries to rescue the Mayor, but finding the decked-out Mirror B. and his mischievous friends in his wake. The player's partner identifies the first Shadow Pokémon available for capture after entering a battle with Mirror B.'s underlings, Folly and Trudly. After beating both in a battle, and/or capturing the Shadow Pokémon, the player tries to leave the city for Pyrite Town, but is waylaid by brightly clad goons at each exit. Each has a Shadow Pokémon, but upon defeat of one will cue the others to leave.

From this point, the player and partner will journey all across the Orre Region, battling trainers, snagging Shadow Pokémon, and uncovering the disastrous plan of the secret organization, Cipher.

This shady group and its ambitious admins are the creators of Shadow Pokémon, closing their hearts to strengthen their stats. The player eventually learns how to reverse the effects of this process, and must capture all of Cipher's Shadow Pokémon to thwart the evil mastermind behind it all. This struggle comes to a climax on the Realgam Tower, the structure built by Cipher as a new HQ; with a Colosseum at the top. Here, all the heads of Cipher have gathered for a full-on showdown, including the mysterious true leader of the organization. After an intense battle with the true leader, he tries to escape via helicopter, but a Ho-Oh flies in and blasts it with a Sacred Fire attack.

Even with the true leader under arrest, there is still a post-ending to be completed. Secc, from the Kids Grid, emails the player information about some interesting characters who end up telling the player about some points of interest. Eventually, the Snagem Hideout becomes available for exploration, the Shadow Pokémon Laboratory gets some Cipher refugees to battle, and a hidden Stadium in the Under is brought to the player's attention. Lastly, after all the Shadow Pokémon are snagged, the player will be notified of a trainer that is attacking people with another Shadow Pokémon, who supposedly looks just like the player. After the dopplegänger's defeat, there are still Colosseum battles to be won and a Ho-Oh to be obtained in Battle Mode.

Credit for this plot description goes to Bulbapedia.

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2.4-How To Play
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STORY MODE CONTROLS

Control Stick-Move character/select command
+Control Pad-Move character/select command
A Button-Confirm selection/talk/check
B Button-Cancel command/back to previous screen
X Button-Bring up menu screen
Y Button-Bring up menu screen
Start-Bring up menu screen

BATTLE CONTROLS - CONTROLLING THE STORY MODE PLAYER

Control Stick-Press any direction while holding R Button to get a description of that move
+Control Pad-Press any direction while holding R Button to get a description of that move
A Button-Fight
B Button-PKMN Command (switch Pokémon or check a Pokémon's summary)
R Button-See assigned moves
C Stick-When "Fight" is selected: Up = First move, Right = Second move, Down = Third move, Left = Fourth move
Start-Give in

CONTROLS FOR SWITCHING POKÉMON ONCE A POKÉMON IS SELECTED

X Button Switch with Sixth Pokémon
Y Button Switch with Fifth Pokémon
C Stick Up = Switch with First Pokémon, Right = Switch with Second Pokémon, Down = Switch with Third Pokémon, Left = Switch with Fourth Pokémon

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3-Story Mode Walkthrough

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3.1-Mirror B.

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3.1.1-Outskirt Stand

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You start out by picking a name for your character. I will refer to him as "Wes" throughout this walkthrough, since that is his default name. You get to watch an epic cutscene involving Wes stealing something from the Snagem Hideout and then blowing up the Hideout.

After the cutscene, you'll be in the Outskirt Stand. You'll notice a truck with a sack in the back of it by the train, uh, thing. Approach the entrance to the train and two men will come out. After their little conversation, they'll drive off with the sack in tow.

Now is the time to check out your current Pokémon. You have a LV26 Umbreon and a LV25 Espeon. I would use Espeon throughout the game. It has amazing Sp.Atk and has a good moveset. Umbreon has great Defense. Use Umbreon to possibly weaken Shadow Pokémon early in the game for easy snags.

Go inside the train and you'll instantly watch a news broadcast involving the destruction of the Snagem Hideout. After the broadcast, you can talk to the people there and get some information on Team Snagem. When you're done talking to people, exit the train.

Once you leave, a trainer with pink hair who calls himself Willie will come out after you. He challenges you to a battle. You won't be able to progress unless you agree. Say yes, and he'll lead you to the battlefield.

RIDER WILLIE \$240

Zigagoon	LV24	NORMAL
Zigagoon	LV24	NORMAL

It should be noted that every battle in this game is a double battle. Both trainers will send out 2 Pokémon each.

Use Espeon's Confusion and Umbreon's Bite twice on both Zigagoons. Very easy first battle.

Willie tells us about a place called Phenac City. Head off the screen and it will bring you to the map. Select Phenac City and off we go!

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3.1.2-Phenac City

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Upon arrival, we encounter those two shady characters from before with the truck. One of them challenges us to a battle.

SHADY GUY FOLLY \$500

Whismur LV25 NORMAL
Whismur LV25 NORMAL

Another easy win. Use the same tactics as in the previous battle.

After the battle, Folly recognizes you as part of Team Snagem. A crowd gathers around and the two men run away. They leave the sack in their haste. Go up to the sack and press A on it. A girl comes out of the sack. After some dialogue, you get to name the girl. I will refer to her as her canon name, "Rui."

Rui says she was kidnapped because she can see "peculiar" Pokémon. Someone mentions to us that we should see the Mayor for advice. Rui will ask if you can escort her around for "a while," even though she's stuck with you for the entire game.

There is an old man who will battle you nearby.

FUN OLD MAN DRIG \$800

Sentret LV25 NORMAL
Hoothoot LV25 NORMAL/FLYING

This is so easy. Confusion. No question.

Behind a building on the east side of the city, a trainer will battle you.

ROLLER BOY KAIB \$150

Wurmple LV25 BUG
Silcoon LV25 BUG

Another super easy battle. Beating him will get you TM41-Torment.

Your next stop should probably be the Pokémon Center. It's worth noting that Phenac City is the only town where the Pokémon Center has a basement. You can go to the basement right now, but it would do you no good right now. Down here, you can trade Pokémon. However, you can't use it until most of the game has been beaten. Go back upstairs and heal your Pokémon. You might also want to save your game at the PC in the right hand corner. In this game, unlike most Pokémon games, you can only save at a PC.

The next place I would visit would be the Pre Gym. It is located up the stairs from the Pokémon Center and right in the middle of town. When you enter the Pre Gym, go left and up the stairs. Talk to the teacher by the whiteboard and she'll give you an upgrade to your P*DA. P*DA stands for "Pokémon Digital Assistant." The teacher

gives you the "Strategy Memo" which lets you see data on all the Pokémon you've seen. Sort of like a Pokédex.

Now go to the very right side of the Pre Gym and talk to Justy. Talking to him will lead you into a series of 4 battles:

COOLTRAINER BOTAN	\$810	
Sunkern	LV27	GRASS
Hoppip	LV26	GRASS/FLYING

Grass-types. Just keep using Confusion and Bite, as Psychic and Dark attacks are neutral.

COOLTRAINER LIQUI	\$810	
Marill	LV26	WATER
Surskit	LV27	BUG/WATER

This trainer uses Water-types. Once again, your attacks are neutral.

RICH BOY DUGO	\$540	
Trapinch	LV27	GROUND
Swinub	LV27	ICE/GROUND

His Pokémon are Ground-Types. Should be easy. Keep using the same tactics as before.

LADY GWIN	\$540	
Geodude	LV27	ROCK/GROUND
Rhyhorn	LV27	GROUND/ROCK

And her Pokémon are both Rock/Ground-Types. Rhyhorn is tougher, so take it down first. Just use Confusion and Bite.

After you win these battles, Justy will reward you with a White Herb, a Hold Item that will restore any lowered stat. Justy won't face you until you have a full team of 6 Pokémon. He would annihilate you right now anyhow. Exit the Pre Gym.

After the battles at the Pre Gym, you might want to go back to the Pokémon Center and heal and save.

Now, Take a trip to the local Poké Mart.

PHENAC POKÉ MART		
Antidote	\$100	

Awakening	\$250
Burn Heal	\$250
Dire Hit	\$650
Full Heal	\$600
Guard Spec.	\$700
Ice Heal	\$250
Parlyz Heal	\$200
Potion	\$200
Super Potion	\$700
X Accuracy	\$950
X Attack	\$500
X Defend	\$550
X Special	\$350
X Speed	\$350

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It might be wise to buy a few Super Potions. Sell your Parlyz Heals, Awakenings, Ice Heals, and Burn Heals. The Full Heals and Antidotes might be a little useful still.

When you're done with the Poké Mart, exit. To the west of the Mart is an item box containing 3 Super Potions.

Now head over to the Mayor's house, which is to the left of the Pre Gym. As you are about to enter the Mayor's house, a shady man by the name of Nascour exits the house. He says you will probably meet again. Enter the Mayor's house. He will introduce himself as Es Cade. After the conversation, go all the way up past the Pre Gym to the Stadium.

Talk to the receptionist and she'll say the current tournament is already under way. Exit now, and you'll have a cutscene involving Team Snagem. One of the Snagem members will battle you.

TEAM SNAGEM WAKIN	\$270
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Corphish	LV25	WATER
Koffing	LV27	POISON

Knock out Koffing with a Confusion. It should go down in one hit due to it being weak to Psychic attacks. Use Bite or Secret Power on Corphish. If it doesn't get knocked out right away, it will shortly.

After a brief conversation involving your previous alliance with Team Snagem (yes, you were once one of them), Rui will tell you to go the Mart for some Poké Balls.

Go to the second floor of the Mart and talk to everyone. One of the guys says that no one sells Poké Balls around there, except the shopkeeper in Outskirt Stand. You'll now want to head back there.

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3.1.3-Outskirt Stand

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Go inside the train and talk to the shopkeeper. He will give you 5 Poké Balls free-of-charge. How nice. It would also be wise to

buy a few Great Balls as well.

.....
OUTSKIRT STAND POKÉ MART
.....

Antidote	\$100
Awakening	\$250
Burn Heal	\$250
Full Heal*	\$600
Great Ball*	\$600
Ice Heal	\$250
Net Ball**	\$1000
Nest Ball**	\$1000
Parlyz Heal	\$250
Poké Ball*	\$200
Timer Ball**	\$1000
Ultra Ball**	\$1200

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*After you recieve you first 5 Poké Balls free from the Shopkeeper.

**After you get your first email from Duking in Pyrite Town

Head back to Phenac City.

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3.1.4-Phenac City
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Go to Mayor Es Cade's house and you'll find, not the Mayor, but the two men we met before, as well as a flamboyant man with a Poké Ball-colored afro. His name is Miror B. He becomes important later on. Also, you'll see three men in different-colored uniforms. Miror B. says something about a criminal syndicate called Cipher.

Mirror B. and the three uniformed men exit, leaving you to deal with the two weirdos.

MIRROR B.PEON FOLLY	\$520	
Lotad	LV25	WATER/GRASS
Whismur	LV26	NORMAL

Confusion with Espeon and Secret Power with Umbreon. Easy. Next?

MIRROR B.PEON TRUDLY	\$600	SHADOW POKÉMON #01
Duskull	LV25	GHOST
Spinarak	LV25	BUG/POISON
Makuhita	LV30 (SHADOW)	FIGHTING

Defeat Spinarak using Espeon's Confusion. Duskull goes down in one or two hits to Umbreon's Bite. After one (or both) of them goes down, Trudly sends out Makuhita. Rui sees a black and purple "aura" around Makuhita. These Pokémon apparently don't hesitate to attack people. These Pokémon with auras are called "Shadow Pokémon." Shadow Pokémon can be snagged from their trainers. Don't attack

Makuhita with Espeon's Confusion. Use a Great Ball and maybe use Bite with Umbreon until it's at red (20%) HP. Eventually, you should catch Makuhita.

INFINITE POKÉ BALL GLITCH

There is a glitch that enables the player to reuse any type of Poké Ball. All you need are at least 2 different kinds of Poké Balls. The glitch is performed by selecting a Poké Ball on your 1st Pokémon's turn. Then, on the 2nd Pokémon's turn, switch the location of the Poké Ball in the bag chosen with another Poké Ball in the bag (using the "Y" button). After the Ball is thrown, the Poké Ball pocket will still have the same amount of Poké Balls, as if the Ball just thrown had not been used.

This is very fun once you obtain the Master Ball.

Credit goes to Bulbapedia.

Exit the Mayor's House. Go to the Pokémon Center to heal and save your game. Remember those three men in colored uniforms? You get to battle one of them. Each one of them has a Shadow version of one of the middle forms of the Johto Starters. The green guy, Verde, has Shadow Bayleef. The red guy, Rosso, has Shadow Quilava. The blue guy, Bluno, has Shadow Croconaw. You only get to catch one of them, for now. You'll get to catch the other 2 later in the game.

MYSTERY TROOP VERDE	\$900	SHADOW POKÉMON #02
Bayleef	LV30 (SHADOW)	GRASS
Grimer	LV26	POISON
Spoink	LV24	PSYCHIC

MYSTERY TROOP ROSSO	\$900	SHADOW POKÉMON #02
Quilava	LV30 (SHADOW)	FIRE
Grimer	LV26	POISON
Spoink	LV24	PSYCHIC

MYSTERY TROOP BLUNO	\$900	SHADOW POKÉMON #02
Croconaw	LV30 (SHADOW)	WATER
Grimer	LV26	POISON
Spoink	LV24	PSYCHIC

It is very important that you do not accidently knock out the Shadow Starter. Get rid of Grimer using Confusion. Use Umbreon's Bite on the Starter. Spoink will come out after Grimer faints. Focus on the Starter. Spoink won't do anything. Try to get the Starter's HP to yellow or red, and then throw a Great Ball. Keep throwing until you catch it.

Once you win, go back to the Pokémon Center to heal and save. I'd replace Umbreon for the Starter. Keep Espeon in front of your party. Now, exit Phenac City.

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3.1.5-Construction Lot
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There is nothing to do here. Exit immediately upon entering. You can now go the next area, Pyrite Town.

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3.1.6-Pyrite Town
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This game suddenly becomes harder. Not too bad, but, still. This place is crawling with trainers, so now is a good time to start purifying your Shadow Pokémon.

Now, you're probably wondering, "How do I purify my Shadow Pokémon?" You'll notice if you check the stats of Makuhita or your Johto Starter that you snagged, you'll see a purple bar. This is known as the Pokémon's "Shadow Gauge." It has 5 levels on it. The idea is to slowly empty the Shadow Gauge by keeping the Shadow Pokémon in your party, battling with it, putting it in the Daycare, or using Scents on it.

Sometimes, in battle, when a Shadow Pokémon uses the move Shadow Rush, it will instead go into Hyper Mode. While in this mode, you can't use items on it. When a Pokémon goes into Hyper Mode, Shadow Rush is more likely to get a critical hit. Use the Call command, found in the main battle menu: "Fight, Pokémon, Items, Call." The Call command isn't found in the other games.

When your Pokémon's Heart Gauge goes down, it will remember its regular moves and can use them for you. It remembers the first one at 20% purification, the second at 60%, and the third at 80%. Its nature is revealed at 40%. Once its Heart Gauge is empty, it has reached 99.9% purification. You can take it to the Relic Stone in Agate Village (after you beat Miror B.). It will become 100% purified, forget Shadow Rush, and learn its fourth move, typically quite powerful. It will also regain all the EXP it built up as a Shadow Pokémon, typically enough to level up quite a few times.

Anyways, back to the walkthrough. Once you enter the town, you'll have a cutscene involving a policeman, Johnson, and a shady character known as Cail. After that, talk to some people in town. Some of them will battle you.

CHASER CALDA	\$520	

Sentret	LV25	NORMAL
Tailow	LV25	NORMAL/FLYING
Slakoth	LV26	NORMAL

Possibly use Makuhita in this one. Knock out Tailow with Confusion.

CHASER EMOK \$540

Gulpin LV27 POISON
Zubat LV27 POISON/FLYING

The next thing you'll want to do is go up until you get to Duel Square, which is ironically, a circle. There are a few trainers there. Six of them have a Shadow Pokémon.

ROLLER BOY LON \$168 SHADOW POKÉMON #03

Slugma LV30 (SHADOW) FIRE
Azurill LV27 NORMAL
Igglybuff LV28 NORMAL
Swablu LV27 NORMAL/FLYING

RIDER NOVER \$300 SHADOW POKÉMON #04

Noctowl LV30 (SHADOW) NORMAL/FLYING
Ledyba LV27 BUG/FLYING
Wingull LV27 WATER/FLYING

ST.PERFORMER DIOGO \$416 SHADOW POKÉMON #05

Flaaffy LV30 (SHADOW) ELECTRIC
Shroomish LV28 GRASS

RIDER LEBA \$260 SHADOW POKÉMON #06

Skiploom LV30 (SHADOW) GRASS/FLYING
Oddish LV26 GRASS/POISON
Dustox LV26 BUG/POISON

BANDANA GUY DIVEL \$480 SHADOW POKÉMON #07

Quagsire LV30 (SHADOW) WATER/GROUND
Psyduck LV29 WATER

RIDER VANT \$300 SHADOW POKÉMON #08

Misdreavus LV30 (SHADOW) GHOST
Skitty LV28 NORMAL
Zigzagoon LV28 NORMAL

Slugma is probably the easiest to catch. It's pretty weak.

Watch out as Noctowl might put you to sleep with Hypnosis. This makes it a very important snag. Sleep can help a lot when snagging.

Flaaffy has Static. Be sure to snag it. Paralysis is very helpful when snagging Pokémon.

Skiploom should be easy. Take out the other two Pokémon with Confusion. Just get it down to yellow or red.

Quagsire has the ability Water Absorb, which restores HP if hit by a Water-type move. If you snagged Croconaw, don't use it against Quagire. Just weaken it with Umbreon's Bite.

For Misdreavus, use the Johto Starter's Shadow Rush on it once or twice and you should be good to go. Watch out for its Shadow Ball attack.

You can battle all of these trainers whenever you want. This is a great source for training early in the game. If you want to get some extra EXP points, or help your Shadow Pokémon become purified, here is a good place to do it.

After all the Snagging, go back to the green building near the entrance of town and use the PC. Deposit all your weakened Pokémon and immediately withdraw them again, so that your team is fully healed. Or you can switch your team around. I'd keep Espeon and the Johto Starter for sure. Possibly Makuhita, but I would get rid of Umbreon for now and withdraw Flaaffy, Noctowl, and Misdreavus. If you chose Croconaw, go with him rather than Quagsire for now. You should save. You can also talk to the Chief, Sherles, if you so wish.

What you could do now, is go back to Outskirt Stand and rebattle Willie. This is not required, but it could help purify your Shadow Pokémon.

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3.1.7-Outskirt Stand
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RIDER WILLIE	\$300	
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Linoone	LV30	NORMAL
Zigzagoon	LV29	NORMAL

Super-easy battle now with all the Pokémon you have. After this, go back to Pyrite Town.

.....
3.1.8-Pyrite Town
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Now you're back. Go to the building near the entrance that has the letter G on the front of it. Talk to the man behind the desk. His name is Duking. He is a very important character later on. He doesn't seem to be interested in talking to you at the moment. Talk to the bookshelf on the upper left and it will open up a secret passage. Enter there. (Who wouldn't?) Talk to all of the people there. These kids are known as the "Kids Grid." Exit the secret

room and you'll see a man talking to Duking. His name is Silva. He's letting Duking have it for not doing anything about the Colosseum. Oh well. Exit Duking's house.

Go all the way north to the Colosseum. Talk to the receptionist. You'll find out the current battle is also already going on. Darn! Talk to the Hunter on the left and he'll tell you that a guy named Cail, has a "strange" Pokémon. Remember Cail from before? The guy at Pyrite's gate wearing black and green? Go back and talk to him. He'll battle you.

ROGUE CAIL	\$464	SHADOW POKÉMON #09
Furret	LV33 (SHADOW)	NORMAL
Ralts	LV29	PSYCHIC
Seedot	LV29	GRASS
Machop	LV29	FIGHTING

Woo hoo! LV33 Shadow Pokémon! Use Confusion on Machop and try to use Noctowl's Hypnosis on Furret because it likes to use Shadow Rush, which slowly causes it to take recoil damage. So try to not weaken it too much. After a while, Furret should be yours.

After this, Cail talks about Miror B. giving away Shadow Pokémon. You get to now watch a cutscene involving Miror B., Nascour, and two Miror B. Peon's: Reath and Ferma, talking about how well the Shadow Pokémon Plan is going.

Go north, past Duel Square, as if you were going to the Colosseum and you'll see a giant windmill. As you try to enter the windmill, a scientist will exit and collapse. Enter the windmill and talk to everyone inside. Apparently Silva stole a Gear that powers the windmill. It's up to you to get it back. But where do you go? Remember the old Construction Lot that seemed to serve no purpose? Here's its purpose. Go to the Construction Lot.

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3.1.9-Construction Lot
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In the top right corner you'll see a shining Gear. Pick it up and head on back to Pyrite Town.

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3.1.10-Pyrite Town
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Go back to the windmill and return the Gear into its place. Duking will come in and he will see you as heroes. He encourages you to enter a Colosseum challenge.

First, however, go to the Police Station. On Chief Sherles' desk, you'll find the Jail Key. Open up all the cells. Inside one of the cells is TM 46-Thief.

Now, go up to the Colosseum and enter the knockout challenge. Here you will battle 4 trainers in a row. Your Pokémon will be healed between battles (thank goodness). Take some Shadow Pokémon along.

It will help Purify them.

~~~~~  
PYRITE COLOSSEUM  
~~~~~

HUNTER HOKS ROUND 1

Barboach LV30 WATER/GROUND
Sandshrew LV31 GROUND

Use Espeon, Croconaw/Quagsire, and Flaaffy.

CHASER TISLER ROUND 2

Natu LV30 PSYCHIC/FLYING
Meditite LV30 FIGHTING/PSYCHIC

Use Espeon and Misdreavus.

BANDANA GUY VILCH SEMIFINAL

Electrike LV30 ELECTRIC
Cacnea LV31 GRASS
Vulpix LV32 FIRE

Espeon and Croconaw/Quagsire. Be aware of Electrike's Static ability. Try not to use physical attacks on it. Espeon's Confusion should get rid of it pretty fast.

BODYBUILDER MIREZ FINAL

Bagon LV32 DRAGON
Goldeen LV32 WATER
Magnemite LV31 ELECTRIC/STEEL
Delibird LV34 ICE/FLYING

Lots of EXP from here. Use physical attacks on Bagon. Use Quilava/Slugma on Magnemite. But beware of Goldeen. Espeon should get rid of Goldeen quickly. Use Flaaffy and Espeon on Delibird. Be wary of Delibird's Present attack.

After you win all 4 battles, you win \$4,848! Wow, now we're rich! You also get TM06-Toxic as a consolation prize.

Go to the bridge and you'll be escorted to a building by a Cipher Peon.

.....
3.1.11-Pyrite Building
.....

The Cipher Peon is about to give you a Shadow Pokémon for winning

the Colosseum, but a female Cipher Peon realizes who you are and the male Cipher challenges you to a battle.

CIPHER PEON NORE \$1,280 SHADOW POKÉMON #10

Yanma	LV33 (SHADOW)	BUG/FLYING
Pineco	LV32	BUG
Nincada	LV31	BUG/GROUND
Surskit	LV32	BUG/WATER

Cipher Peon Nore uses Bug Pokémon. Be wary as Espeon is weak to Bug-type attacks. You should be fine. Use a lot of Confusion and, if you have Quilava/Slugma, use Fire-type attacks here, except on Yanma. Weaken Yanma possibly using Shadow Rush, or put it to sleep with Noctowl.

After the battle, Duking will come in and reveal to you that his Plusle has been taken hostage by Cipher and you need to get it back. Grab the binder, which is "Ein File H," which gives you information on Hyper Mode.

The whole building is a giant maze to the top. There are a lot of trainers in this building, which means lots of EXP and money. Also, it is beneficial for your Shadow Pokémon to become more purified. The first trainer is guarding the elevator.

CHASER KAI \$640

Phanpy	LV31	GROUND
Trapinch	LV32	GROUND

Use Croconaw/Quagsire's Surf.

ROLLER BOY PIKE \$204

Taillow	LV33	NORMAL/FLYING
Hoothoot	LV34	NORMAL/FLYING

Flaaffy or Espeon will knock them out fast.

Now you can save and heal. Be sure to do both. Head up the stairs to the next floor. Be sure to grab any items that you see.

BANDANA GUY GEATS \$512

Carvanha	LV32	WATER/DARK
Larvitar	LV31	ROCK/GROUND
Barboach	LV32	WATER/GROUND

HUNTER GEARE \$528

Remoraid	LV33	WATER
Magnemite	LV32	ELECTRIC/STEEL

BANDANA GUY LOBA \$528

Wingull	LV32	WATER/FLYING
Wooper	LV33	WATER/GROUND

BODYBUILDER AKMEN \$744

Electrike	LV31	ELECTRIC
Voltorb	LV31	ELECTRIC

Go up to the next floor.

RIDER RALEEN \$320

Doduo	LV32	NORMAL/FLYING
Ledyba	LV32	BUG/FLYING
Swablu	LV31	NORMAL/FLYING

HUNTER TURA \$512

Spheal	LV31	ICE/WATER
Snorunt	LV32	ICE

HUNTER TOTI \$512

Horsea	LV31	WATER
Oddish	LV32	GRASS/POISON
Sandshrew	LV32	GROUND

BODYBUILDER ELIDI \$792

Cacnea	LV32	GRASS
Tentacool	LV33	WATER/POISON

You should probably go back down and save and heal. Go all the way up and you'll be on the roof. Enter the little penthouse and you'll see another FMV with Miror B., Reath, Ferma, and Silva. Reath and Ferma attack Silva. Apparently Silva is always in the wrong place at the wrong time. After some conversation, you will fight both trainers.

MIROR B. PEON REATH \$660 SHADOW POKÉMON #11

Remoraïd	LV20 (SHADOW)	WATER
Spinarak	LV33	BUG/POISON
Luvdisc	LV32	WATER

It's REALLY easy to knock Remoraïd out. It's only at LV20. Just KO Spinarak with Espeon's Confusion so she sends Remoraïd out. Once it's out, I would just toss Great Balls at it.

MIRROR B. PEON FERMA \$660 SHADOW POKÉMON #12

Mantine	LV33 (SHADOW)	WATER/FLYING
Aipom	LV32	NORMAL
Furret	LV31	BUG/POISON
Yanma	LV33	BUG/FLYING

Mantine, unlike Remoraïd, is hard to catch. Weaken it using 1 or 2 Confusions. Paralyzing it or putting it to sleep might help.

Both girls run away and leave behind "Ein File S," information on Shadow Pokémon. Talk to Silva and Mirror B. will appear on the screen. After this, talk to Silva again and head all the way down and save and heal. Go all the way back up to the roof. On your right is a Hunter guarding a cave. He battles you.

HUNTER DOKEN \$660 SHADOW POKÉMON #13

Qwilfish	LV33 (SHADOW)	WATER/POISON
Goldeen	LV33	WATER
Linoone	LV33	NORMAL

Qwilfish is a PAIN to catch. It likes to use Shadow Rush. All I can say on this one is good luck!

Now you can enter Pyrite Cave.

.....

3.1.12-Pyrite Cave

.....

There are a lot of optional battles in this cave. There are only three required Shadow Pokémon battles in here. Go to the northeast and through the door to get 2 Hyper Potions. Go the the far right end of this floor of the cave for 3 Ethers.

You can use this map to help you around:

<http://www.gamefaqs.com/gamecube/914973-pokemon-colosseum/faqs/29695>

ST.PERFORMER SIMES \$512

Anorith	LV32	ROCK/BUG
Lotad	LV32	WATER/GRASS

CHASER MAIZ \$640

Koffing	LV32	POISON
Ralts	LV31	PSYCHIC
Shroomish	LV32	GRASS

Make your way east and take the first staircase you see heading upstairs. Go east again, and then north to find 3 Ultra Balls. Go back to the stairs and take them down.

Go upstairs and you'll get an option to face two optional trainers.

CHASER REHAN \$640

Geodude	LV32	ROCK/GROUND
Lotad	LV31	WATER/GRASS
Snorunt	LV32	ICE
Slakoth	LV31	NORMAL

BANDANA GUY NOXY \$528

Lotad	LV32	WATER/GRASS
Lotad	LV33	WATER/GRASS
Lotad	LV33	WATER/GRASS
Lotad	LV33	WATER/GRASS

Go back down the stairs and head north to be in a battle.

RIDER TWAN \$330 SHADOW POKÉMON #14

Meditite	LV33 (SHADOW)	FIGHTING/PSYCHIC
Bagon	LV33	DRAGON
Numel	LV32	FIRE/GROUND

When the opportunity arises, take the TwistedSpoon off Meditite and give it to Espeon to give it a boost in battle. The TwistedSpoon will raise its Psychic-type moves by 10%.

Go north and you'll reach a fork in the road; to the left are some stairs, and to the right is another optional trainer.

HUNTER VALEN \$528

Lotad	LV32	WATER/GRASS
Whismur	LV33	NORMAL
Slakoth	LV32	NORMAL

After that, grab the Full Heal. Go back to where the Meditite trainer is and go down the stairs.

Go west and you'll run into a trainer with another Shadow Pokémon.

```
-----  
RIDER SOSH                $340                SHADOW POKÉMON #15  
-----  
    Dunsparce             LV33 (SHADOW)     NORMAL  
    Mareep                LV34                ELECTRIC  
    Cacnea                LV34                GRASS  
-----
```

After beating her, continue left and you'll find a PC and a healing station! Save your game, edit your team, and do whatever you need to do, then head up the stairs. You'll find two more optional battles in this part of the cave by going east.

```
-----  
ROLLER BOY EVAT          $198  
-----  
    Lotad                 LV32                WATER/GRASS  
    Lombre                LV33                WATER/GRASS  
-----
```

```
-----  
RIDER DERID              $640  
-----  
    Pineco                LV30                BUG  
    Shuppet              LV33                GHOST  
    Koffing              LV30                POISON  
-----
```

Go downstairs and you'll be in another section of the sewer system. Go west to battle a trainer.

```
-----  
HUNTER MELI              $528  
-----  
    Zigzagoon            LV32                NORMAL  
    Zigzagoon            LV32                NORMAL  
    Linoone              LV33                NORMAL  
-----
```

Keep going west and you'll see four item boxes containing four different Vitamins: Protein (+Attack), Iron (+Defense), Zinc (+Special Defense), and Carbos (+Speed). You don't get HP Up (+HP) and Calcium (+Special Attack) in this set. Bummer, because Espeon could've used it. Oh, well. You can also sell these vitamins for \$4,900 a piece. That's a lot of money!

Go back and start heading up and you'll be forced to battle.

```
-----  
CHASER MELA              $660  
-----  
    Natu                 LV33                PSYCHIC/FLYING  
    Tentacool            LV32                WATER/POISON  
    Teddiursa           LV32                NORMAL  
-----
```

Keep going up and talk to the female Cipher Peon.

CIPHER PEON SEMA \$1,360

Spheal	LV34	ICE/WATER
Lileep	LV32	ROCK/GRASS
Dustox	LV33	BUG/POISON

Now go back and take the stairs back up. Head through the cave to find one last trainer before Miror B.

HUNTER ZALO \$512 SHADOW POKÉMON #16

Swablu	LV33 (SHADOW)	NORMAL/FLYING
Lotad	LV31	WATER/GRASS
Beldum	LV32	STEEL/PSYCHIC
Lombre	LV32	WATER/GRASS

Espeon's Confusion on Lotad and Lombre, and Fire and Dark attacks on Beldum. Use a Confusion on Swablu, it should be on red. Hurry and catch it.

Head back and save, then go down the stairs that Hunter was nearby and you'll be in the last section of the sewer system. Just go up into the cave to confront Miror B.

He's been dancing with his four Ludicolo. Approach him and he will battle you.

Let the music play!

!!
CIPHER ADMIN MIROR B. \$3,500 SHADOW POKÉMON #17
!!
Ludicolo LV29 WATER/GRASS
Ludicolo LV28 WATER/GRASS
Ludicolo LV31 WATER/GRASS
Ludicolo LV30 WATER/GRASS
Sudowoodo LV35 (SHADOW) ROCK
!!

Two of the Ludicolo have the ability Rain Dish, which will heal them a little bit. One of the Ludicolo has Dive, which is a two-turn attack where it will be impossible to hit the turn it's underwater.

Once the third Ludicolo faints, his Shadow Sudowoodo comes out. Use Flaaffy's Thunder Wave, Dunsparce's Glare, or Noctowl's Hypnosis and weaken its HP just a little past half. Soon you will catch it and defeat the flamboyant Cipher Admin.

After you beat him, he runs away, all four Ludicolo after him. After this, you hear a cry, which Rui identifies as Plusle's. Open the nearby box to receive TM49-Snatch, then head into the back room. Pick up the Macho Brace, as well as Ein File P, a report on Purification.

Talk to Plusle, and Duking and Silva will meet up with you. This will trigger a cutscene that will bring you back to Duking's office.

+++++
3.2-Dakim
+++++

.....
3.2.1-Pyrite Town
.....

As we try to leave Pyrite Town, now that Miror B. is gone, you will notice Fateen the fortuneteller standing outside her house. Talk to her and it triggers a cutscene in which Rui forgets she was on her way to see her grandparents in Agate Village before she was captured. Now our next step in our journey is to see them and get some more information about purifying our Pokémon.

There are some rematches you can use for EXP, now that Miror B. is gone.

ROGUE CAIL \$560

Snubbull	LV35	NORMAL
Kirlia	LV35	PSYCHIC
Nuzleaf	LV35	GRASS/DARK
Machop	LV35	FIGHTING

ROLLER BOY LON \$168

Igglybuff	LV28	NORMAL
Numel	LV25	FIRE/GROUND
Azurill	LV27	NORMAL
Swablu	LV27	NORMAL/FLYING

RIDER NOVER \$270

Doduo	LV26	NORMAL/FLYING
Ledyba	LV27	BUG/FLYING
Wingull	LV27	WATER/FLYING

ST.PERFORMER DIOGO \$432

Pichu	LV27	ELECTRIC
Shroomish	LV28	GRASS

RIDER LEBA \$280

Sunkern	LV28	GRASS
Oddish	LV26	GRASS/POISON
Dustox	LV26	BUG/POISON

BANDANA GUY DIVEL \$480

Psyduck	LV29	WATER
Horsea	LV30	WATER

RIDER VANT \$290

Skitty	LV28	NORMAL
Zigzagoon	LV28	NORMAL
Shuppet	LV29	GHOST

.....
 3.2.2-Agate Village

Go outside and walk behind Eagun's house, and down the hill. You will come to a chest containing the Exp. Share. This is a very helpful item. Equip it to a Pokémon to have it gain levels faster.

In front of the Mart is a trainer who will battle you.

FUN OLD MAN SKOF \$1,120

Machop	LV34	FIGHTING
Seedot	LV35	GRASS
Furret	LV34	NORMAL

On the west side of Agate Village is a cave, where you can find two Ultra Balls and a Silk Scarf.

The Poké Mart here has a few items you may find useful.

.....
 AGATE VILLAGE POKÉ MART

Calcium	\$9,800
Carbos	\$9,800
Excite Scent*	\$800
Full Heal	\$600
HP Up	\$9,800
Hyper Potion	\$1,200
Iron	\$9,800
Joy Scent*	\$600
Protein	\$9,800
Revive	\$1,500
Super Potion	\$700
Vivid Scent*	\$1,200
Zinc	\$9,800

.....

*Cologne is stored in the Cologne Case

Go to the Pokémon Center and heal and save. Walk behind Eagun's house, and down the hill. You will come to a chest containing the Exp. Share. This is a very helpful item. Equip it to a Pokémon to have it gain levels faster.

Go to the giant tree in the middle of town. The people inside of here are Rui's grandparents, Eagun and Beluh. Talk to Eagun and someone will come in saying there's trouble at the Relic Shrine! Eagun runs out to help, despite his old age.

If you go down the path south of the cave leading to the Relic Stone, you can find a Quick Claw.

Go down now to Relic Forest. Now, here are three Cipher Peon's that are blocking your way to the Shrine.

.....
3.2.3-Relic Forest
.....

CIPHER PEON DOVEN \$1,360

Spheal	LV33	ICE/WATER
Carvanha	LV34	WATER/DARK

CIPHER PEON SILTON \$1,360

Shroomish	LV34	GRASS
Cacnea	LV34	GRASS

CIPHER PEON KASS \$1,400

Baltoy	LV35	GROUND/PSYCHIC
Ralts	LV35	PSYCHIC
Kirlia	LV35	PSYCHIC

Before you enter the Shrine, you might want to go back and save. Go to the Shrine and you'll see Eagun battling with a Cipher Peon named Skrub. Skrub uses a LV38 Hitmontop and Eagun uses his LV50 Pikachu. As it turns out, Hitmontop is a Shadow Pokémon. Somehow, Eagun loses, despite the Level difference. Your turn to battle Skrub.

CIPHER PEON SKRUB \$1,520 SHADOW POKÉMON #18

Wynaut	LV37	PSYCHIC
Geodude	LV36	ROCK/GROUND
Clamperl	LV36	WATER
Hitmontop	LV38 (SHADOW)	FIGHTING

Definitely weaken Hitmontop. Don't use Confusion on it. Use Croconaw or Quagsire to slowly weaken it. Keep tossing Ultra Balls at it. Eventually, it will be yours to keep. Put it into your party once you do have it. It proves extremely useful later on. Best to purify and train it now.

.....

3.2.4-Agate Village

After the battle, you will go back to Eagun's house to discuss the Relic Stone with him. After the conversation, watch the news report. Eagun sends you to see a man named Senilor. Go southeast of the Poké Mart. Senilor tells you about the Relic Stone. Go back to Eagun. Beluh gives you the Small Tablet. Now, you can purify your Shadow Pokémon at the Relic. After this, you get an email.

EMAIL

Subject: EMERGENCY!!!
Sender: DUKING OF PYRITE TOWN

Wes, we've got big trouble! I just got word from our people that MT. BATTLE's under attack by a mysterious group of thugs. Please, can you go help? We think it's the same group as the one MIRROR B. belonged to. We're counting on you!

Before heading to Mt. Battle, you need to purify your Shadow Pokémon at the Relic. Go to the Relic and pick up "Ein File C," a report on Celebi. Press A on the Relic Stone and select a Shadow Pokémon in your party that is eligible for purification. After all is done here, head over to Mt. Battle.

3.2.5-Mt. Battle

Mt. Battle is a place where 100 trainers await you to battle. Cipher has commanded an attack here, led by Cipher Admin Dakim. Dakim is on Zone 10. You have to face 9 other trainers before you get to him. The trainers are as follows:

Table with 3 columns: Trainer Name, Amount, Zone. RIDER TURO \$350 ZONE 1. Trapinch LV35 GROUND, Numel LV34 FIRE/GROUND, Sandshrew LV35 GROUND.

Table with 3 columns: Trainer Name, Amount, Zone. HUNTER DROVIC \$592 ZONE 2. Swinub LV35 ICE/GROUND, Baltoy LV36 GROUND/PSYCHIC, Larvitar LV37 ROCK/GROUND.

Table with 3 columns: Trainer Name, Amount, Zone. RIDER KIMIT \$370 ZONE 3. Geodude LV36 ROCK/GROUND, Numel LV36 FIRE/GROUND, Sandshrew LV37 GROUND.

RIDER RIDEN \$370 ZONE 4

 Pineco LV35 BUG
 Baltoy LV35 GROUND/PSYCHIC
 Houndour LV37 DARK/FIRE
 Graveler LV37 ROCK/GROUND

HUNTER TELIA \$608 ZONE 5

 Trapinch LV38 GROUND
 Lileep LV38 ROCK/GRASS
 Barboach LV38 WATER/GROUND
 Trapinch LV38 GROUND

ST.PERFORMER NORTZ \$592 ZONE 6

 Cacnea LV37 GRASS
 Spinda LV37 NORMAL
 Kadabra LV37 PSYCHIC

HUNTER WEEG \$592 ZONE 7

 Graveler LV38 ROCK/GROUND
 Vibrava LV37 GROUND/DRAGON
 Sandslash LV37 GROUND

CIPHER PEON KISON \$1,480 ZONE 8

 Houndour LV37 DARK/FIRE
 Duskull LV38 GHOST
 Koffing LV37 POISON
 Kirlia LV38 PSYCHIC

CIPHER PEON BERIN \$1,520 ZONE 9

 Geodude LV38 ROCK/GROUND
 Geodude LV38 ROCK/GROUND
 Sandslash LV38 GROUND

Before you do ANYTHING...go back and save! On the 10th Zone stands the self-proclaimed "mighty" Dakim. You now get another FMV. Dakim and the Area Leader, Vander, are talking. Dakim punches Vander because Vander won't give up the Time Flute. Eventually, Dakim sees you and battles you.

!!
CIPHER ADMIN DAKIM \$4,000 SHADOW POKÉMON #19

```

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
      Golem           LV38           ROCK/GROUND
      Metang          LV37           STEEL/PSYCHIC
      Marshtomp       LV38           WATER/GROUND
      Camerupt        LV38           FIRE/GROUND
      Entei           LV40 (SHADOW)  FIRE
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

```

You did save before this battle, right? I hope so because this guy is tough. He LOVES using the infamous Protect/Earthquake Combo to keep his Pokémon safe and obliterate yours. Keep Noctowl for the sake of putting Entei to sleep. Use Croconaw/Feraligatr or Quagsire here. Use Espeon against Marshtomp and hope for the best against Metang. After taking out three of his Pokémon, Entei comes out. This thing is, pun intended, a beast. Use a Confusion or three and use Noctowl's Hypnosis. All I can say is, again, good luck. It may be a long battle. If Entei faints, reset and try again.

Finally, after all is said and done here, Dakim will be mad at his loss. Skrub and a female Cipher Peon will come over. Dakim tells him to go back to the Shadow Pokémon Lab. After Skrub leaves, and after some conversation, Dakim leaps off the platform. No really, he does a backflip. Anyways, pick up the shiny thing on the ground. It's the F-Disk. I will explain more about that later. Talk to Vander and he tells you why Cipher attacked. You'll soon find yourself at the reception counter of Mt. Battle. Vander hands you the Time Flute. There are only 3 Time Flutes throughout the whole Orre region. Use them wisely! Now go and withdraw Entei and Save! In the room, there is a chest containing TM47-Steel Wing.

There is a trainer outside that you can battle.

```

-----
ATHLETE AIDEL           $624
-----
      Pikachu        LV39           ELECTRIC
      Vulpix         LV38           FIRE
-----

```

Now head back to Agate Village.

```

+++++
3.3-Venus
+++++
.....
3.3.1-Agate Village
.....

```

Go to the Relic Shrine and purify some Pokémon. Save the Time Flute for now, if you want, but it's your choice. Go back to Eagun who asks for your P*DA number. He then tells you about a Lab in the middle of the desert.

Also, now that Dakim is defeated, talk to the girl in blue near the Pokémon Center. She gives you the Cologne Case, which stores the three kinds of Scents: Joy Scents, Excite Scents, and Vivid Scents. Go to Agate's Mart and buy lots of Vivid Scents. Scents help the purification process a lot.

Also, there is now a trainer who will battle you, only after you beat Dakim.

COOLTRAINER DURY \$1,200

Swellow	LV39	NORMAL/FLYING
Rhyhorn	LV39	GROUND/ROCK
Sunflora	LV40	GRASS

Now, let's go to Phenac City for some unfinished business.

.....
3.3.2-Phenac City
.....

Head to the Pre Gym. Be sure to have Espeon and Entei in your party. Head to the left to update your P*DA and then go to the right and talk to Justy. He'll now battle you.

PREGYMLEADER JUSTY \$2,520

Cacnea	LV41	GRASS
Gligar	LV41	GROUND/FLYING
Azumarill	LV40	WATER
Sandshrew	LV41	GROUND
Nosepass	LV42	ROCK
Sunflora	LV40	GRASS

If you did choose to use the Time Flute on Entei, you can easily take down Cacnea and Sunflora. Use Feraligatr/Quagsire for Sandshrew, Gligar, and Nosepass. Azumarill goes down to Flaaffy/Ampharos. Justy's Pokémon are higher in level, so this battle might take a bit. Not too bad, though.

After the battle, Justy gives you TM27-Return. Now head over to Pyrite Town for some other business.

.....
3.3.3-Pyrite Town
.....

Go to the Police Station, and Johnson will come bumbling in again, with news we already know. Talk to Chief Sherles, and he will ask for your P*DA number. In the other jail cells, Folly and Trudly are still here.

Now you can go up near the entrance to Pyrite Colosseum and a Bodybuilder will battle you.

BODYBUILDER HADER \$440

Beldum	LV34	STEEL/PSYCHIC
Aron	LV35	STEEL/ROCK

Also, these trainers will rebattle you after you beat Dakim.

ROGUE CAIL \$640

Granbull LV40 NORMAL
Kirlia LV40 PSYCHIC
Nuzleaf LV40 GRASS/DARK
Machoke LV40 FIGHTING

CHASER CALDA \$700

Furret LV35 NORMAL
Tailow LV32 NORMAL/FLYING
Slakoth LV21 NORMAL

CHASER EMOK \$720

Gulpin LV36 POISON
Golbat LV36 POISON/FLYING

ROLLER BOY LON \$210

Numel LV33 FIRE/GROUND
Marill LV34 WATER
Jigglypuff LV35 NORMAL
Swablu LV34 NORMAL/FLYING

RIDER NOVER \$360

Doduo LV36 NORMAL/FLYING
Ledian LV35 BUG/FLYING
Wingull LV36 WATER/FLYING

ST.PERFORMER DIOGO \$592

Pikachu LV35 ELECTRIC
Shroomish LV37 GRASS

RIDER LEBA \$360

Sunflora LV36 GRASS
Oddish LV37 GRASS/POISON
Dustox LV38 BUG/POISON

BANDANA GUY DIVEL \$624

Psyduck LV38 WATER
Seadra LV39 WATER

RIDER VANT \$350

Skitty LV35 NORMAL
Linoone LV35 NORMAL
Shuppet LV34 GHOST

Now you can go over to a new area, called "Mystery Lab."

.....
3.3.4-Mystery Lab
.....

Right when you arrive, you get an email.

^^
EMAIL
^^
Subject: Miror Peon Nabbed!
Sender: DUKING OF PYRITE TOWN

Wes, this is DUKING. We just nabbed a pair of goons we think take orders from MIROR B. They may be worth squeezing for some intelligence. The police have them in town, so come to PYRITE in a hurry.

or

^^
EMAIL
^^
Subject: Miror Peon Nabbed!
Sender: CHIEF SHERLES

Wes, it's SHERLES. We just apprehended a pair of thugs we believe to be MIROR B.'s underlings. We may be able to lean on them for information. We have them locked up, so hurry over to PYRITE.

There are two different emails you can get, depending on if you talked to Sherles or not after beating Dakim.

Go around the back of the facility and open an item box containing 3 Revives. Now go back to Pyrite Town.

.....
3.3.5-Pyrite Town
.....

Go to the Police Station and, with the Jail Key, open the south cell and take the Elevator Key from the sleeping prisoner. Go save your game now.

.....
3.3.6-Pyrite Building
.....

Go to the Pyrite Building. Head over to the elevator on the right side. Use the Elevator Key and go down the elevator to...The Under.

.....
3.3.7-The Under
.....

No doubt, this is one of my favorite places in the game. As soon as you enter, walk left and you'll see a news broadcast with Lady Venus. Periodically, throughout this section, Lady Venus will show up on TV saying there are "spies" in The Under (referring to Wes and Rui).

Go southwest to find a trainer.

HUNTER ZADA	\$560	
-----	-----	-----
Skitty	LV35	NORMAL
Oddish	LV34	GRASS/POISON
Jigglypuff	LV35	NORMAL
Shuppet	LV35	GHOST

Now, there are a few things you can do here. Go to the lower left corner of The Under. You'll find a vending machine with some drinks.

.....
THE UNDER VENDING MACHINE
.....

Fresh Water	\$200
Soda Pop	\$300
Lemonade	\$350

.....

I'd stock up on Lemonades. Cheaper than Super Potions and they heal 80 HP, which is 30 more HP than Super Potions do. Super cost effective.

From the vending machines, go up and through the doors. You will be in the Hotel. You can heal your Pokémon here for \$1,000. I think it's too expensive. Go upstairs in the Hotel and you have a save point. You can deposit and withdraw all your Pokémon here to heal them for FREE. Save. Walking through the bar gets you another broadcast from Lady Venus saying the "spies" haven't been caught yet.

Head out the door and go across the bridge. Another trainer awaits.

CHASER GURKS	\$800	
-----	-----	-----
Magikarp	LV38	WATER
Feebas	LV38	WATER
Wailord	LV40	WATER

Feebas and Magikarp are a complete joke. Wailord should go down to a few Psychic-Type attacks by Espeon, and, if you have Ampharos (it should've evolved if you've trained/purified it), use an Electric-Type attack. If Espeon is above LV36, it should know Psybeam.

Go inside the door near Chaser Gurks. This is the junk shop. Go down to the basement and you'll find a kid named Perr here. He recognizes you and ask that you deliver the Powerup Part to Nett. Who's Nett? He lives on the far left side of The Under. His house has a rotating antenna dish on it.

Go to the house with the antenna on it. Talk to the kid in front of the house. He sees you have the Powerup Part and lets you in. The house is Kids Grid's HQ. Kids Grid is based in Pyrite Town and The Under. Remember the group of kids behind the bookshelf in Duking's house? That's the Pyrite group of Kids Grid. The Under part of the Kids Grid is in this house with an antenna. Now, you'll be led into the basement of the house. Now we have to deliver this Powerup Part to Nett. Nett is on his computer on the left side room. He'll take the Powerup Part from you.

Now you get another cutscene with Nascour, Venus, and Ein. Remeber all those gray binders you've been picking up called the "Ein Files?" This is the guy behind all those files. He's the head honcho for the creation of Shadow Pokémon. Another cutscene immediately follows, involving Ein and another scientist walking back to the Shadow Lab.

Nett will get your P*DA number. Now exit the building. Someone will say they've spotted the spy. That can't be good. The spy is you remember? Or is it? Go in front of the elevator from which you came to The Under. Some Cipher members have the spy put in the cell. Talk to one of the Cipher Peons. Now you have to battle both of them.

CIPHER PEON KLOAK \$1,560 SHADOW POKÉMON #20

Ledian	LV40 (SHADOW)	BUG/FLYING
Spinarak	LV39	BUG/POISON
Volbeat	LV38	BUG

Slowly weaken Ledian. Entei will take the other two down easy.

The other Cipher Peon will battle you immediately after. This one doesn't have a Shadow Pokémon.

CIPHER PEON DAGUR \$1,600

Ariados	LV39	BUG/POISON
Illumise	LV40	BUG
Gloom	LV39	GRASS/POISON

Entei is great here. Use Fire-Type attacks.

Talk to the prisoner and you'll find out it's Silva. He just always seems to be in the wrong place at the wrong time. He'll give you the R-Disk.

Go back as if you were going to Nett's house, except go to where that holographic UFO is. Press A on the hologram and select your F-Disk. Now go north up the stairs onto a little platform which will take you forward. That's what the F stands for in F-Disk. There are 5 Disks throughout the game: The F, R, D, U, and L-Disks.

F=Forward; R=Right; D=Down; U=Up; L=Left.

You are now in front of the Under Colosseum. Enter the building and there will be a healing machine. Use it! Now go back down the platform. Now I'd suggest going back through the Hotel to save. After that, go to the UFO and use your R-Disk. Hop on the platform and enter the nearby building. Now talk to none other than Lady Venus herself. You find out she's a Cipher Admin. Battle time!

```
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
CIPHER ADMIN VENUS      $4,500          SHADOW POKÉMON #21
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
    Delcatty            LV45            NORMAL
    Steelix             LV45            STEEL/GROUND
    Banette             LV45            GHOST
    Vileplume           LV44            GRASS/POISON
    Suicune              LV40 (SHADOW)  WATER
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

Venus likes to use the Attract strategy, preventing all your male Pokémon from attacking. Have Entei use Fire Blast on Steelix. Banette proves to be a nuisance because of Confuse Ray. It also uses Spite which can really cut your PP down. I'd even use Fire Blast once or twice on Suicune just in case it gets burned. Use Net Balls or Ultra Balls on Suicune. Eventually, it will be yours.

Suicune proves very useful, at least to me, throughout the game. I'd use the Time Flute on Suicune. You don't have to but it may be beneficial if you do.

After this, Venus will run off and drop "Ein File F," the Final Report on Shadow Pokémon. You might also want to grab TM45-Attract. From here, I would go back and save.

.....
3.3.8-The Under Subway
.....

Follow Venus down the stairs, since you can't activate the elevator from here. You should eventually find yourself at a spiral staircase. Here you will meet 4 trainers-each with a Shadow Pokémon.

```
-----
HUNTER FRENA           $688           SHADOW POKÉMON #22
-----
    Teddiursa          LV37           NORMAL
    Shroomish          LV35           GRASS
    Jigglypuff         LV36           NORMAL
    Gligar              LV43 (SHADOW)  GROUND/FLYING
```

CHASER LIAKS	\$860	SHADOW POKÉMON #23
Kirlia	LV37	PSYCHIC
Stantler	LV43 (SHADOW)	NORMAL
Roselia	LV38	GRASS/POISON
Gloom	LV38	GRASS/POISON

BODYBUILDER LONIA	\$1,032	SHADOW POKÉMON #24
Piloswine	LV43 (SHADOW)	ICE/GROUND
Octillery	LV38	WATER
Masquerain	LV38	BUG/FLYING
Dunsparce	LV39	NORMAL

RIDER NELIS	\$430	SHADOW POKÉMON #25
Sneasel	LV43 (SHADOW)	DARK/ICE
Corsola	LV41	WATER/ROCK
Seviper	LV40	POISON
Loudred	LV41	NORMAL

Head into the Station. You'll see Venus and a couple Cipher Peons talking. They see you and enter the train. Enter the train. You'll notice that on both ends of the train, it says you need a key to operate it. A key that you don't have right now.

In one of the back rooms behind the train is a chest containing the BlackGlasses. This will power up Dark-type moves by 50%.

Exit the train and you'll find Venus and the Peons taunting you saying she has the key. Venus leaves. Follow her and on the ground in front of the "Station" sign you'll find the Subway Key. Go back to the train. Put the Subway Key in the train slot and you'll be in front of 2 Cipher Peons. Talk to them and they will eventually leave through a door. Follow them. As you do, they will explode something. Cool. Let's go check it out. But first, go to the right of the explosion site. You'll find an item box containing the U-Disk, which, if used in the UFO slot, will bring you to another Time Flute. I'd use this Time Flute on Suicune.

Go back to the explosion site and you'll find that the two Peons created a chasm in the floor so you can't get past. When they run off, on your right is another sparkling item. This is the Maingate Key. Very important. Go back and use the Subway to get back to the Under. You can now use the elevator that Venus used to get down. Exit The Under.

++++
 3.4-Ein
 ++++

3.4.1-Pyrite Town

Here's a sidequest that you might find helpful in gaining some extra EXP. This is completely optional, but is also beneficial for you. Let's go over to where Miror B. was. Go over to the Pyrite Building.

3.4.2-Pyrite Building

You'll have to face all the trainers again to get back to Miror B.'s Hideout.

CHASER KAI \$760

Phanpy LV38 GROUND
Vibrava LV38 GROUND/DRAGON

ROLLER BOY PIKE \$246

Tailow LV40 NORMAL/FLYING
Noctowl LV41 NORMAL/FLYING

BANDANA GUY GEATS \$624

Pupitar LV38 ROCK/GROUND
Carvanha LV38 WATER/DARK
Barboach LV39 WATER/GROUND

HUNTER GEARE \$624

Remoraid LV39 WATER
Magnemite LV39 ELECTRIC/STEEL

BANDANA GUY LOBA \$640

Wingull LV41 WATER/FLYING
Wooper LV40 WATER/GROUND

BODYBUILDER AKMEN \$960

Electrike LV40 ELECTRIC
Voltorb LV40 ELECTRIC

RIDER RALEEN \$390

Doduo	LV38	NORMAL/FLYING
Ledian	LV38	BUG/FLYING
Swablu	LV39	NORMAL/FLYING

HUNTER TURA \$650

Sealeo	LV39	ICE/WATER
Snorunt	LV40	ICE

HUNTER TOTI \$624

Seadra	LV38	WATER
Gloom	LV39	GRASS/POISON
Sandslash	LV39	GROUND

BODYBUILDER ELIDI \$960

Cacnea	LV40	GRASS
Tentacool	LV39	WATER/POISON

HUNTER DOKEN \$608

Corphish	LV37	WATER
Goldeen	LV38	WATER
Linoone	LV37	NORMAL

.....
 3.4.3-Pyrite Cave

You can face all the trainers here again. They've all leveled up their Pokémon a little.

ST.PERFORMER SIMES \$640

Anorith	LV41	ROCK/BUG
Lombre	LV40	WATER/GRASS

CHASER MAIZ \$780

Koffing	LV38	POISON
Kirlia	LV39	PSYCHIC
Shroomish	LV39	GRASS

CHASER REHAN \$760

Graveler	LV37	ROCK/GROUND
Lotad	LV38	WATER/GRASS
Snorunt	LV37	ICE
Slakoth	LV38	NORMAL

BANDANA GUY NOXY \$560

Lotad	LV33	WATER/GRASS
Lombre	LV36	WATER/GRASS
Lombre	LV34	WATER/GRASS
Lombre	LV35	WATER/GRASS

RIDER TWAN \$330

Machop	LV38	FIGHTING
Shelgon	LV40	DRAGON
Camerupt	LV39	FIRE/GROUND

HUNTER VALEN \$608

Lombre	LV37	WATER/GRASS
Loudred	LV38	NORMAL
Slakoth	LV38	NORMAL

RIDER SOSH \$390

Jigglypuff	LV38	NORMAL
Mareep	LV39	ELECTRIC
Cacnea	LV39	GRASS

ROLLER BOY EVAT \$246

Lombre	LV40	WATER/GRASS
Lombre	LV41	WATER/GRASS

RIDER DERID \$400

Shuppet	LV39	GHOST
Forretress	LV38	BUG/STEEL
Koffing	LV40	POISON

HUNTER MELI \$624

Zigzagoon	LV39	NORMAL
Linoone	LV39	NORMAL

Linoone LV39 NORMAL

CHASER MELA \$820

Natu LV40 PSYCHIC/FLYING
Tentacool LV41 WATER/POISON
Teddiursa LV39 NORMAL

CIPHER PEON SEMA \$1,600

Lileep LV39 ROCK/GRASS
Sealeo LV40 ICE/WATER
Dustox LV38 BUG/POISON

HUNTER ZALO \$512

Loudred LV36 NORMAL
Lotad LV38 WATER/GRASS
Metang LV39 STEEL/PSYCHIC
Lombre LV37 WATER/GRASS

Do what you did before to reach Miror B. Eventually, you will be back to Miror B.'s Hideout to find...wait, where's Miror B.? More importantly, who's that in his place? Talk to him and you'll find out he's Mirakle B., Miror B.'s "rightful successor." Only thing is, he lacks the afro. He'll challenge you to a battle.

CIPHER PEON MIRAKLE B. \$1,560

Seaking LV39 WATER
Linoone LV39 NORMAL
Electrode LV39 ELECTRIC
Sandslash LV39 GROUND
Sudowoodo LV39 ROCK

Mirakle B.'s Pokémon are stronger than Miror B.'s. It's good to wait until after you beat Venus to beat this guy. If you come back here after you beat the game, Mirakle B. won't be here. You can come battle him any time before you win the game. Use Espeon for sure. If you've leveled up enough, Espeon might know Psychic by now, if it's at least LV47. After you win, you can go all the way back to Mt. Battle for a rematch with someone.

3.4.4-Mt. Battle

Talk to the Athlete. She'll battle you again.

ATHLETE AIDEL \$640

Pikachu	LV40	ELECTRIC
Vulpix	LV39	FIRE
Abra	LV38	PSYCHIC

Now, you can go back to The Under for another rematch.

.....
 3.4.5-The Under

The trainer is Chaser Gurks, in front of the Junk Shop.

 CHASER GURKS \$900

Wailmer	LV42	WATER
Wailmer	LV42	WATER
Wailord	LV45	WATER

Ampharos is good here. When you're done, go to the Shadow Pokémon Lab.

.....
 3.4.6-Shadow Pokémon Lab

You'll find yourself at a closed gate. The key slot is to the left. Use the Maingate Key here. On your left is an item chest with 2 Full Heals.

The doors to the Lab are locked, but the doors on the other side of the building aren't. Enter the right side of the Lab. Obviously, security isn't that great here.

On your right you'll find some different-colored computer screens. Press A on the one with the purple screen. Press it. Now you can go through the other side of the Lab. But first, you'll notice that the gate in front of you can't be opened without a Card Key. It seems this game has a lot of Keys to use.

Go to the now-open Lab and you'll see a PC-which is a save point. Save whenever you see one of these. Go right and you'll see some stairs. Go downstairs. Follow this maze and you'll see a scientist in the northwest corner of the map. You must fight this guy.

 RESEARCHER MYRON \$1,520

Voltorb	LV38	ELECTRIC
Voltorb	LV38	ELECTRIC

 He runs away and drops the Card Key. Now go downstairs again and you'll be where on the other side of the chasm where those two Peons blew up The Under Subway. There's an item chest containing 3 Elixirs. Go back to the save point and save. I'd save after every time you snag a Shadow Pokémon in this area.

Now go to the other side of the Lab and use your newly-acquired Card Key to open that locked gate by the purple computer screen. Take the elevator down.

From here, go left and down. Eventually, a Cipher Peon will drop down from the ceiling.

CIPHER PEON COLE \$1,640 SHADOW POKÉMON #26

Aipom	LV43 (SHADOW)	NORMAL
Remoraid	LV39	WATER
Furret	LV37	NORMAL
Castform	LV41	NORMAL

Aipom will prove to be a big pain to catch. If you have Hitmontop, it will be good here for Furret. Espeon can easily take out Remoraid. Castform might be a little harder, but a few Psychic-Type attacks should be good. Be cautious as it will change the weather, along with it's type, and use Weather Ball.

Take the elevator down. You'll be in a testing room. A scientist will catch you and battle you.

RESEARCHER ODLW \$1,540

Magnemite	LV38	ELECTRIC/STEEL
Magnetron	LV39	ELECTRIC/STEEL
Electrode	LV38	ELECTRIC

Go to the stairs on the right. You will fight another scientist.

RESEARCHER COREN \$1,600

Magnemite	LV39	ELECTRIC/STEEL
Magnetron	LV40	ELECTRIC/STEEL
Electrode	LV40	ELECTRIC

Repeat of the last battle, just a few levels higher. After this battle, on the desk, you will find the Down St. Key. Goodness, there are a lot of keys!

From here, I'd go back and save.

Go through the lab until you get to a locked door. Before you use the door, on the very right, you can talk to a researcher for an optional battle.

RESEARCHER LETHCO \$1,560

Magnemite	LV37	ELECTRIC/STEEL
Electrike	LV36	ELECTRIC
Chinchou	LV38	WATER/ELECTRIC

Now, use the Down St. Key. You will be attacked by yet another
Cipher Peon.

CIPHER PEON LARE \$1,720 SHADOW POKÉMON #27

Murkrow	LV43 (SHADOW)	DARK/FLYING
Houndour	LV38	DARK/FIRE
Carvanha	LV38	WATER/DARK
Nuzleaf	LV38	GRASS/DARK

Dark-Types. Espeon is bad here. Use Entei, Suicune, and Hitmontop.
Use Entei's Bite to weaken Murkrow to red HP. You'll get it
eventually.

After the battle, go back and save. Go back to where you opened the
locked door and go left. You'll pass a worker. Go in an open room
to find another DNA Sample.

Now, go back and down. Eventually, another Cipher Peon will attack.

CIPHER PEON VANA \$1,720 SHADOW POKÉMON #28

Forretress	LV43 (SHADOW)	BUG/STEEL
Pupitar	LV40	ROCK/GROUND
Zubat	LV40	POISON/FLYING
Swablu	LV40	NORMAL/FLYING

Use Shadow Rush or Stomp on Forretress to slowly weaken it. Don't
use Fire Blast, as it has 4x weakness to Fire attacks.

Go back and save if you wish. Go back to where you were and take
the next elevator down. You'll be ambushed again.

CIPHER PEON LESAR \$1,720 SHADOW POKÉMON #29

Ariados	LV43 (SHADOW)	BUG/POISON
Rhyhorn	LV40	GROUND/ROCK
Grovyle	LV40	GRASS

Go to the very right and up. You'll be in another testing room. You
can sneak by the researcher to get the last DNA Sample. However,
you can choose to fight him.

RESEARCHER DUBIK \$1,560

Electrode	LV37	ELECTRIC
Electrode	LV37	ELECTRIC

Watch out because they can both use Explosion. If they do, you will
have to go back to the save point (which you should do anyways) and

deposit and withdraw all your Pokémon so they're all at full HP.

Go back through the door and to the right, where another Cipher Peon awaits.

CIPHER PEON TANIE \$1,720 SHADOW POKÉMON #30

Granbull	LV43 (SHADOW)	NORMAL
Linoone	LV38	NORMAL
Vigoroth	LV39	NORMAL

Go back and save. Come back here and you'll find two elevators side by side. Take the right one. Here is where you analyze the DNA Samples you've picked up. You will need this to get to Ein. Come back to the double elevators and take the left one. You will have to fight a scientist here.

RESEARCHER KOTAN \$1,680

Electrode	LV42	ELECTRIC
Magnetron	LV40	ELECTRIC/STEEL
Ampharos	LV41	ELECTRIC

After this, he walks over pushes the alarm button. Don't think this does anything-it doesn't. You can still go back and save/heal. Strongly recommended. Go north of the alarm button and another Cipher Peon fights you.

CIPHER PEON REMIL \$1,720 SHADOW POKÉMON #31

Vibrava	LV43 (SHADOW)	GROUND/DRAGON
Kadabra	LV42	PSYCHIC
Swellow	LV43	NORMAL/FLYING
Kecleon	LV43	NORMAL

After this, is a locked door. On the right is a security panel. It will ask you to input a password. Look at the three DNA Samples you've collected and analyzed. The password is the 3 Pokémon whose DNA you've collected. It is possible to get the password right without collecting DNA, but you could be here a while.

Now, the door will open and you'll see a familiar face. It's Skrub, the Cipher Peon that attacked Agate Shrine with his Shadow Hitmontop.

CIPHER PEON SKRUB \$1,680

Wobbuffet	LV42	PSYCHIC
Clamperl	LV43	WATER
Graveler	LV44	ROCK/GROUND
Medicham	LV41	FIGHTING/PSYCHIC

Medicham will replace Hitmontop if you haven't snagged it. I hate Wobuffet with a deep passion. Try to get it to sleep or knock it out ASAP. Use Suicune against Graveler, Ampharos against Clamperl, and whatever against Medicham.

Now...you MUST make sure you go all the way back and save, because the next battle will be IMPOSSIBLE if you don't. It will still be UBER HARD if you do go back and save/heal, but...still. When you come back, go down the stairs. Be sure you have lots of Full Restores, Hyper Potions, Revives, and any other healing item with you, along with some Ultra Balls.

To the lower left corner is the creator of the Shadow Pokémon himself, Chief Ein. He will battle you now.

```
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
CIPHER ADMIN EIN          $4,800          SHADOW POKÉMON #32
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
    Lanturn                LV47                WATER/ELECTRIC
    Huntail                LV47                WATER
    Altaria                LV46                DRAGON/FLYING
    Golbat                 LV48                POISON/FLYING
    Raikou                 LV40 (SHADOW)    ELECTRIC
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

Ein loves to use the Rain Dance/Thunder combo, my least favorite combo to be used against me. Thunder has 100% accuracy in the rain, which sucks because it also has 120 power, 150 with STAB. Ampharos might be good here if it has Thunder to take out Huntail, Golbat, Lanturn, and Altaria. Aurora Beam will be helpful on Altaria. Golbat also goes down to Espeon's Psychic.

Raikou is a PAIN to snag. Use Entei's Bite or Stomp on it. Also use Suicune's Aurora Beam. Use Revives and Full Restores as much as you can. Just keep tossing Ultra Balls. EVENTUALLY, it will be caught.

Also, if you still have a Time Flute, use it on Raikou. That way, you can use the Rain Dance/Thunder combo.

Ein will leave now. Grab the Data Rom from the desk. Also be sure to grab TM26-Earthquake from the nearby item box. Take the elevator up and get out of the Lab.

As soon as you exit the interior of the lab, you get an email from Nett.

```
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
EMAIL
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
Subject: LAB DATA
Sender: NETT FROM THE UNDER
```

Hi, this is NETT. If you find any data at the SHADOW POKÉMON LAB, please bring it to me in THE UNDER. I'll be waiting.

Head down to The Under.

```
+++++
3.5-Realgam Tower
```

+++++

.....

3.5.1-The Under

.....

Now go talk to Nett. You'll give him the Data Rom, and he will begin analyzing it. He says there is a list of Shadow Pokémon that have been created so far. However, it looks like Cipher wiped the data off. Nett asks you to leave the Data Rom with him and he will retrieve information little by little. He says he will email our P*DA when he discovers anything.

You can face Gurks again if you want.

CHASER GURKS \$1,020

Wailord	LV51	WATER
Wailord	LV51	WATER

Now you should head over to the newly-completed Realgam Tower, the finished project where the old Construction Lot was. It will still be the Construction Lot until you give Nett the Data Rom.

.....

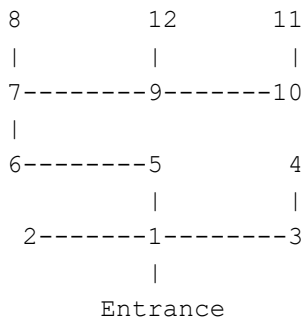
3.5.2-Realgam Tower

.....

It might be helpful to use this map to guide you through this giant maze of a building:

<http://www.gamefaqs.com/gamecube/914973-pokemon-colosseum/faqs/31078>

Here is another diagram of the Tower:



- Dome 1 = Entry
- Dome 2 = Cipher Admin Mirror B.
- Dome 3 = Nothing
- Dome 4 = Cipher Admin Dakim
- Dome 5 = Heal & Save/Cipher Peon Bopen
- Dome 6 = Nothing
- Dome 7 = Cipher Peon Arton/Cipher Peon Baila
- Dome 8 = Cipher Admin Venus
- Dome 9 = ID Badge Room
- Dome 10 = Nothing
- Dome 11 = Cipher Admin Ein
- Dome 12 = Final Dome before the Showdown

What you now get to do is face all 4 Cipher Admins again: Miror B., Dakim, Venus, and Ein. Each is even stronger than before. After you defeat each one, they will give you a colored ID Badge to get into the main tower.

Go through Dome 1 and to Dome 5 and defeat Cipher Peon Bopen. He is disguised as an old man.

CIPHER PEON BOPEN \$1,600

Grimer	LV39	POISON
Dustox	LV38	BUG/POISON
Seviper	LV40	POISON

Now you should heal and save. I would face the Admins in this order: Ein, Miror B., Dakim, and Venus. The reason I would face Ein first is...well...we'll find out.

Go through Dome 6 and to Dome 7. Face the two Cipher Peons blocking the doors. Each has a Shadow Pokémon. Cipher Peon Baila is blocking Dome 8 and Cipher Peon Arton is blocking Dome 9.

CIPHER PEON BAILA \$1,680 SHADOW POKÉMON #33

Gloom	LV41	GRASS/POISON
Jumpluff	LV42	GRASS/FLYING
Sunflora	LV45 (SHADOW)	GRASS

CIPHER PEON ARTON \$1,800 SHADOW POKÉMON #34

Piloswine	LV41	ICE/GROUND
Glalie	LV42	ICE
Delibird	LV45 (SHADOW)	ICE/FLYING

Both Baila and Arton go down to Entei's Fire.

Go past where Arton was and to Dome 9. This is the ID Badge room. Go right to Dome 10 and up again to Dome 11, where Ein is.

!!
CIPHER ADMIN EIN \$5,000
!!

Manectric	LV50	ELECTRIC
Pelipper	LV49	WATER/FLYING
Rhydon	LV50	GROUND/ROCK
Crobat	LV48	POISON/FLYING
Starmie	LV49	WATER/PSYCHIC

!!

He still uses Rain Dance/Thunder. Rhydon and Manectric have Lightningrod, which draws all Electric attacks to them. It won't affect Rhydon at all, and it does little damage to Manectric. Get rid of Manectric first. Then he'll send out Rhydon. Use Surf on it.

Claydol LV46 GROUND/PSYCHIC
Houndoom LV47 DARK/FIRE

!!

He still uses Earthquake, but half his Pokémon have Levitate, an alternative Protect for Ground-Type attacks. He also uses the Sunny Day/SolarBeam combo. Take out Forretress with Entei. Surf Claydol and Houndoom. Whiscash will be harder, but Espeon should remove it from it's place. Use Suicune's Aurora Beam on Flygon. Also use Entei's Bite on Claydol.

Upon defeat, Dakim surrenders the Grn ID Badge. Only 1 Admin to go. Go to Dome 8 to battle Venus.

!!

CIPHER ADMIN VENUS \$4,800

!!

Raichu LV48 ELECTRIC
Bellossom LV47 GRASS
Misdreavus LV47 GHOST
Wigglytuff LV48 NORMAL
Milotic LV48 WATER

!!

Hopefully you don't have many male Pokémon because all of Venus' Pokémon know Attract, and most of them are female. Bellossom goes down to Entei. Use Suicune/Raikou's Rain Dance/Thunder combo. But be careful because of Raichu. Get rid of Raichu first. When facing Misdreavus, use Bite. Milotic is annoying. Thunder, Thunder, Thunder! Good luck with this battle.

She'll give you the last ID Badge, the Blu ID Badge. Go back to Dome 5 to save and heal. Then, go to Dome 9 and insert the ID Badges into the corresponding slots. As soon as you do, you are ambushed by a Cipher Peon.

CIPHER PEON DIOGE \$1,800 SHADOW POKÉMON #35

Masquerain LV42 BUG/FLYING
Ariados LV41 BUG/POISON
Heracross LV45 (SHADOW) BUG/FIGHTING

Use the Master Ball glitch with Heracross and Entei gets rid of the other two. Enter the door to Dome 12. You'll get an email from Nett.

^^
EMAIL
^^

Subject: SHADOW PKMN LIST!
Sender: NETT FROM THE UNDER

MAIKERU, I did it!
I analyzed the data ROM and managed to extract a partial list of SHADOW POKÉMON. For the time being, I've identified 29 SHADOW POKÉMON. There appear to be more, so I'll send updates when I find them.

^^

There are eight trainers on the floor. The first one isn't optional.

BANDANA GUY KLEST \$672

Nuzleaf	LV39	GRASS/DARK
Graveler	LV42	ROCK/GROUND
Hariyama	LV41	FIGHTING
Lombre	LV42	WATER/GRASS

The lady at the reception desk will battle you if you talk to her.

HUNTER ALINE \$656

Lairon	LV41	STEEL/ROCK
Mawile	LV40	STEEL
Metang	LV39	STEEL/PSYCHIC

Entei's Fire Blast. That's all.

On her left is another trainer.

ST.PERFORMER LUPER \$640

Qwilfish	LV41	WATER/POISON
Seadra	LV40	WATER
Octillery	LV39	WATER
Feraligatr	LV40	WATER

Rain Dance/Thunder.

Go inside the doors on the left. There are three trainers who will battle you.

RIDER KEVEL \$410

Sandslash	LV40	GROUND
Donphan	LV40	GROUND
Quagsire	LV41	WATER/GROUND

CHASER TRUS \$800

Swellow	LV41	NORMAL/FLYING
Magneton	LV40	ELECTRIC/STEEL
Ninetales	LV39	FIRE
Machoke	LV40	FIGHTING

The next one is the Cipher Peon you faced in Phenac City with the Johto Starter.

If you snagged Bayleef:

CIPHER PEON VERDE \$1,800

Grumpig LV44 PSYCHIC
Muk LV45 POISON

If you snagged Quilava:

CIPHER PEON ROSSO \$1,800

Grumpig LV44 PSYCHIC
Muk LV45 POISON

If you snagged Croconaw:

CIPHER PEON BLUNO \$1,800

Grumpig LV44 PSYCHIC
Muk LV45 POISON

Exit the casino. Go to the door on your right and you get ambushed (thank goodness it's not a Cipher Peon).

BODYBUILDER GIVERN \$1,080

Loudred LV45 NORMAL
Wigglytuff LV43 NORMAL

Enter the door. The trainer in the dining room will battle you.

RIDER ELOSE \$400

Cradily LV40 ROCK/GRASS
Swalot LV39 POISON
Noctowl LV39 NORMAL/FLYING
Chimecho LV40 PSYCHIC

Go out of the dining room and talk to the guy in a suit by the elevator. You'll find out it's Silva in disguise. He'll let you through. Go up the elevator.

Once you exit, you'll have a conversation with Nascour. He'll take one of the two elevators up. Before you follow him, go left, before the stairs, and go through the door. You'll see a healing machine. Before you can heal, you have to beat an easy trainer.

CHASER RUGEN \$820

Vigoroth LV41 NORMAL
Shelgon LV40 DRAGON

Aurora Beam on Shelgon. The rest is cake.

Now you can heal and save!

Go up the stairs. Go to the left elevator and you'll find out it's not there. But then it starts to come down--with someone on it. It's your old boss from Team Snagem, Gonzap! He is mad at you and demands payback.

```
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
SNAGEM HEAD GONZAP      $5,300          SHADOW POKÉMON #36
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
    Shiftry             LV53            GRASS/DARK
    Crawdaunt           LV52            WATER/DARK
    Pinsir              LV52            BUG
    Hariyama            LV53            FIGHTING
    Skarmory            LV47 (SHADOW)  STEEL/FLYING
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
```

Gonzap likes using Hyper Beam. Use Entei and Raikou. Fire attacks take out Shiftry and Pinsir, but watch out for Crawdaunt. Switch Entei with Suicune and use Rain Dance/Thunder. Hariyama goes down to Espeon's Psychic. Skarmory is hard if you're not using the Master Ball Glitch. Good luck.

Now you want to save!!! You are going against 6 trainers in a row. All of which have a Shadow Pokémon.

```
-----
BODYBUILDER JOMAS      $1,800          SHADOW POKÉMON #37
-----
    Zangoose            LV45            NORMAL
    Porygon2            LV45            NORMAL
    Miltank             LV48 (SHADOW)  NORMAL
-----
```

Take Zangoose and Porygon2 with Hitmontop's Fighting-type moves.

```
-----
RIDER DELAN           $480            SHADOW POKÉMON #38
-----
    Mightyena           LV46            DARK
    Sharpedo            LV47            WATER/DARK
    Absol               LV48 (SHADOW)  DARK
-----
```

Fighting-Types will win here too, but use Thunder on Sharpedo.

```
-----
CIPHER PEON NELLA     $1,920          SHADOW POKÉMON #39
-----
    Torkoal             LV47            FIRE
    Magcargo            LV48            FIRE/ROCK
    Houndoom            LV48 (SHADOW)  DARK/FIRE
-----
```

Suicune's Surf.

```
-----
CIPHER PEON STON     $1,960          SHADOW POKÉMON #40
-----
```

Vileplume	LV48	GRASS/POISON
Cradily	LV48	ROCK/GRASS
Cacturne	LV49	GRASS/DARK
Tropius	LV49 (SHADOW)	GRASS/FLYING

And Entei's Fire Blast. Use Suicune's Aurora Beam on Cradily.

And now Nascour will walk in. He will fight you after a brief conversation.

!!

CIPHER NASCOUR	\$5,000	SHADOW POKÉMON #41
----------------	---------	--------------------

!!

Walrein	LV56	ICE/WATER
Xatu	LV54	PSYCHIC/FLYING
Blaziken	LV54	FIRE/FIGHTING
Gardevoir	LV55	PSYCHIC
Dusclops	LV55	GHOST
Metagross	LV50 (SHADOW)	STEEL/PSYCHIC

!!

Take down Walrein to Rain Dance/Thunder. Xatu will also eventually go down to Thunder, but watch out for its Confuse Ray. Blaziken is Nascour's weakest. Surf should get rid of it. Gardevoir is his strongest. Watch out for its Confuse Ray. Have some Full Restores and Revives with you. Just Thunder it a few times and it will eventually go down. Dusclops also likes to use Confuse Ray. Use Bite and Thunder it away. Unless you're using the Master Ball glitch, Metagross will give you grief. BEST OF LUCK!!

After you win Nascour, he hangs his head and apologizes. But to whom? I guess Nascour isn't Cipher's main boss. Mayor Es Cade from Phenac City comes in and reveals his true self--he is known as Evice, the secret boss of the criminal cyndicate Cipher! Fat, evil, insane, causes earthquakes when he jumps, but extremely tough to beat. Get ready for ONE FINAL BATTLE!

!!

CIPHER HEAD EVICE	\$6,100	SHADOW POKÉMON #42
-------------------	---------	--------------------

!!

Scizor	LV60	BUG/STEEL
Slowking	LV61	WATER/PSYCHIC
Slaking	LV60	NORMAL
Salamence	LV60	DRAGON/FLYING
Machamp	LV61	FIGHTING
Tyranitar	LV55 (SHADOW)	ROCK/DARK

!!

This is BY FAR the hardest battle yet. All of Evice's Pokémon are LV60 and above, save for his Shadow Tyranitar. Whether or not you choose to use the Master Ball Glitch, use the Master Ball on Tyranitar. It's annoying if you don't. Scizor goes down to Entei's Fire Blast. Salamence goes down to a few of Suicune's Aurora Beams (or an Ice Beam if you have it). Machamp goes down to Espeon's Psychic. The biggest problem is the Slowking/Slaking combo. Slowking will use Skill Swap on Slaking, which then allows Slaking to attack every turn (Slaking has the ability Truant which allows Slaking to only attack every other turn). Focus every attack on Slaking. It's the hardest to beat. The first time I faced him, it

took me LOTS of tries to finally beat him.

When he is defeated, Chief Sherles and Johnson arrive on the scene to arrest Evice and Nascour. Duking and Silva will show up as well, along with Eagun and his Pikachu. So it's 8 against 2--not good odds. Evice tries to escape using his fancy helicopter--until something in the air destroys it. So Evice's escape plan is ruined and Cipher is done for. But what of the fireball that destroyed the helicopter? It was Ho-Oh! It flies close to the stadium and flies away. Enjoy the credits. You will be prompted to save. Say yes! Now there are a few more Shadow Pokémon to snag. Remember the other two Johto Starters? Let's go get 'em!

++++
3.6-Post-Story Mode
++++

.....
3.6.1-Outskirt Stand
.....

You will automatically get an email

^^^^
EMAIL
^^^^
Subject: NEW SYSTEM DONE!
Sender: NETT FROM THE UNDER

We, that's myself and SECC in PYRITE, developed a new system of downloading data automatically to your P*DA. From now on, information about SHADOW POKÉMON should arrive directly from people connected to the network. Check it out!
^^^^

Exit the train and you get another email.

^^^^
EMAIL
^^^^
Subject: SHADOW POKÉMON?
Sender: SECC IN PYRITE TOWN

Big guy, there's trouble!
The KID NETWORK got word that a suspicious-looking POKÉMON was spotted in PYRITE. I'd like to give you the full story in person, so can you come visit me?
^^^^

Head over to Pyrite Town.

.....
3.6.2-Pyrite Town
.....

Go to Duking's house, behind the bookshelf. Talk to Secc, the little boy on the left side. He says Cail has seen a trainer with a Shadow Pokémon. Go talk to Cail to get some information, but he fights you first.

There is also another trainer you can battle.

BODYBUILDER COLAS \$1,296

Shelgon	LV54	DRAGON
Spinda	LV51	NORMAL
Carvanha	LV51	WATER/DARK
Pupitar	LV54	ROCK/GROUND

Go north to fight another trainer.

BANDANA GUY CRUDO \$880

Weezing	LV52	POISON
Swalot	LV51	POISON
Linoone	LV55	NORMAL
Sandslash	LV53	GROUND

After you beat him, take the stairs near him and you can battle another Team Snagem goon.

TEAM SNAGEM FUSTON \$540

Delibird	LV54	ICE/FLYING
Swellow	LV54	NORMAL/FLYING
Beautifly	LV53	BUG/FLYING
Golbat	LV53	POISON/FLYING

If you notice on the ground there are some Balls on the ground. You can pick those up. Even though they look like Ultra Balls. Anyways, continue ahead to your goal: the 2nd Shadow Johto Starter.

If you snagged Croconaw:

CIPHER PEON VERDE \$2,520 SHADOW POKÉMON #43

Bayleef	LV30 (SHADOW)	GRASS
Sharpedo	LV53	WATER/DARK
Muk	LV55	POISON
Grumpig	LV54	PSYCHIC

If you snagged Bayleef:

CIPHER PEON ROSSO \$2,520 SHADOW POKÉMON #43

Quilava	LV30 (SHADOW)	FIRE
Sharpedo	LV53	WATER/DARK
Muk	LV55	POISON
Grumpig	LV54	PSYCHIC

If you snagged Quilava:

Rhyhorn	LV57	GROUND/ROCK
Grovyle	LV58	GRASS
Masquerain	LV57	BUG/FLYING

CIPHER PEON TANIE \$1,760

Linoone	LV42	NORMAL
Delcatty	LV43	NORMAL
Vigoroth	LV43	NORMAL

CIPHER PEON REMIL \$2,320

Kadabra	LV57	PSYCHIC
Swellow	LV58	NORMAL/FLYING
Kecleon	LV58	NORMAL
Quagsire	LV58	WATER/GROUND

The trainer with the last Johto Starter is where Ein once was. He will attack you.

If you snagged Quilava:

CIPHER PEON VERDE \$2,520 SHADOW POKÉMON #44

Bayleef	LV30 (SHADOW)	GRASS
Breloom	LV61	GRASS/FIGHTING
Muk	LV63	POISON
Grumpig	LV62	PSYCHIC

If you snagged Croconaw:

CIPHER PEON ROSSO \$2,520 SHADOW POKÉMON #44

Quilava	LV30 (SHADOW)	FIRE
Breloom	LV61	GRASS/FIGHTING
Muk	LV63	POISON
Grumpig	LV62	PSYCHIC

If you snagged Bayleef:

CIPHER PEON BLUNO \$2,520 SHADOW POKÉMON #44

Croconaw	LV30 (SHADOW)	WATER
Breloom	LV61	GRASS/FIGHTING
Muk	LV63	POISON
Grumpig	LV62	PSYCHIC

After you win, you can leave the Lab.

Now you should get another email.

EMAIL

Subject: RECEIVE PHOTOS
Sender: NETT FROM THE UNDER

WES, did you know? Your P*DA can not only receive email,
it can also accept digital photos. I'll send one as a test.
I hope it reaches you.

PHOTO: MEGG and SHROOMISH.

Go to The Under.

3.6.6-The Under

EMAIL

Subject: BIG SNAG MACHINE
Sender: BITT FROM THE UNDER

Hi, this is BITT in THE UNDER. There's this freaky rumor going
around that SNAGEM holdouts fixed a big SNAG MACHINE. Do you think
it's true? Can you look into it, too, WES?

Go to Pyrite Town.

3.6.7-Pyrite Town

EMAIL

Subject: SHADOW POKÉMON?
Sender: BITT FROM THE UNDER

Hi, this is BITT in THE UNDER. Got more news about those SNAGEM
holdouts. There's a rumor now about a creepy SMEARGLE and URSARING.
I think it's worth checking out.

Go to the Snagem Hideout once more.

3.6.8-Snagem Hideout

EMAIL

Subject: SHADOW PKMN LIST
Sender: NETT FROM THE UNDER

Hi, it's NETT. I analyzed the SHADOW POKÉMON LIST again and

discovered six more. The additions are NOCTOWL, FLAAFFY, HOUNDOOM, SHUCKLE, MILTANK, and DELIBIRD. I'll be in contact.

~~~~~  
 Hmmm...Shuckle. That one's new.

Once again, use the same path. The trainers are as follows:

-----  
 BODYBUILDER LONIA            \$1,320  
 -----

|           |      |           |
|-----------|------|-----------|
| Octillery | LV54 | WATER     |
| Flaaffy   | LV55 | ELECTRIC  |
| Dunsparce | LV51 | NORMAL    |
| Walrein   | LV52 | ICE/WATER |

-----  
 HUNTER FRENA                 \$848  
 -----

|            |      |        |
|------------|------|--------|
| Mawile     | LV53 | STEEL  |
| Shroomish  | LV53 | GRASS  |
| Jigglypuff | LV52 | NORMAL |
| Donphan    | LV51 | GROUND |

-----  
 CHASER LIAKS                 \$1,060  
 -----

|         |      |               |
|---------|------|---------------|
| Golduck | LV52 | WATER         |
| Jumpuff | LV52 | GRASS/FLYING  |
| Gloom   | LV53 | GRASS/POISON  |
| Noctowl | LV52 | NORMAL/FLYING |

-----  
 RIDER NELIS                  \$540  
 -----

|          |      |            |
|----------|------|------------|
| Corsola  | LV51 | WATER/ROCK |
| Seviper  | LV52 | POISON     |
| Loudred  | LV54 | NORMAL     |
| Sharpedo | LV50 | WATER/DARK |

The Shadow Smeargle and Ursaring are next.

-----  
 TEAM SNAGEM BIDEN            \$520                     SHADOW POKÉMON #45  
 -----

|          |               |        |
|----------|---------------|--------|
| Smeargle | LV50          | NORMAL |
| Smeargle | LV51          | NORMAL |
| Smeargle | LV52          | NORMAL |
| Smeargle | LV45 (SHADOW) | NORMAL |

-----  
 TEAM SNAGEM AGREV            \$550                     SHADOW POKÉMON #46  
 -----

|           |      |              |
|-----------|------|--------------|
| Marshtomp | LV55 | WATER/GROUND |
| Machoke   | LV52 | FIGHTING     |

Shiftry LV50 GRASS/DARK  
Ursaring LV45 (SHADOW) NORMAL

-----  
Now you can go into Gonzap's office and battle him.

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!  
SNAGEM HEAD GONZAP \$6,400  
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!  
Breloom LV64 GRASS/FIGHTING  
Crawdaunt LV64 WATER/DARK  
Granbull LV64 NORMAL  
Machop LV64 FIGHTING  
Armaldo LV64 ROCK/BUG  
Gyarados LV64 WATER/FLYING  
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Gonzap will drop the D-Disk on his desk. Go down to The Under.

.....  
3.6.9-The Under  
.....

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^  
EMAIL  
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^  
Subject: WHO IS THIS?  
Sender: BITT FROM THE UNDER

Hi, it's BITT in THE UNDER. I was taking photos the other day when I saw this guy with this amazing head, so I snapped him. He was singing this weird song. Something about the COLOSSEUM being his new place.

PHOTO: MIRROR B. going down the UFO.  
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Use the D-Disk on the UFO. This brings you to the Deep Colosseum. Before you go through the big doors, pick up the Steel Teeth. If you use the F-Disk and talk to the old man in front of the shop, and hand him the Steel Teeth, he'll give you the L-Disk, which, when used, grants you access to the Amulet Coin, which we could've used a long time ago. Go back down to the Deep Colosseum. Enter the knockout challenge.

.....  
3.6.10-Deep Colosseum  
.....

The final battle for each entry is one of the 4 Cipher Admins. Yep, you get to beat them again.

~~~~~  
DEEP COLOSSEUM
~~~~~

:::::  
ENTRY 1  
:::::

-----  
HUNTER DEWIG                      ROUND 1  
-----

|           |      |              |
|-----------|------|--------------|
| Zigzagoon | LV60 | NORMAL       |
| Tropius   | LV61 | GRASS/FLYING |
| Nuzleaf   | LV60 | GRASS/DARK   |

-----

-----  
BODYBUILDER PALEN                      ROUND 2  
-----

|            |      |          |
|------------|------|----------|
| Vigoroth   | LV61 | NORMAL   |
| Typhlosion | LV61 | FIRE     |
| Hariyama   | LV62 | FIGHTING |

-----

-----  
WORKER TOWAY                      SEMIFINAL  
-----

|           |      |                |
|-----------|------|----------------|
| Girafarig | LV60 | NORMAL/PSYCHIC |
| Houndour  | LV61 | DARK/FIRE      |
| Ledian    | LV60 | BUG/FLYING     |
| Dodrio    | LV62 | NORMAL/FLYING  |

-----

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!  
CIPHER ADMIN MIRROR B.      FINAL  
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

|          |      |             |
|----------|------|-------------|
| Ludicolo | LV63 | WATER/GRASS |
| Exploud  | LV64 | NORMAL      |
| Ludicolo | LV64 | WATER/GRASS |
| Ludicolo | LV65 | WATER/GRASS |
| Armaldo  | LV65 | ROCK/BUG    |

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Reward: \$20,448 and TM12-Taunt

After each entry, you get an email.

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^  
EMAIL  
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Subject: DEEP KING?  
Sender: NETT FROM THE UNDER

This is NETT. I heard you've gone to the DEEP COLOSSEUM. I heard a rumor about it. There's supposed to be a seriously tough Trainer that goes by the name of DEEP KING. I wonder what POKÉMON he uses?  
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::  
ENTRY 2  
::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::

-----  
ST.PERFORMER REGOL                      ROUND 1  
-----

|           |      |              |
|-----------|------|--------------|
| Jumppluff | LV61 | GRASS/FLYING |
| Electrode | LV60 | ELECTRIC     |
| Sneasel   | LV60 | DARK/ICE     |

-----  
-----  
FUN OLD MAN GORBEL            ROUND 2  
-----

|           |      |              |
|-----------|------|--------------|
| Delibird  | LV62 | ICE/FLYING   |
| Marshtomp | LV61 | WATER/GROUND |
| Walrein   | LV61 | ICE/WATER    |

-----

-----  
-----  
BANDANA GUY LOBERT           SEMIFINAL  
-----

|           |      |                  |
|-----------|------|------------------|
| Azumarill | LV62 | WATER            |
| Medicham  | LV62 | FIGHTING/PSYCHIC |
| Linoone   | LV63 | NORMAL           |
| Xatu      | LV62 | PSYCHIC/FLYING   |

-----

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!  
CIPHER ADMIN DAKIM           FINAL  
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

|          |      |                |
|----------|------|----------------|
| Solrock  | LV64 | ROCK/PSYCHIC   |
| Swampert | LV65 | WATER/GROUND   |
| Flygon   | LV64 | GROUND/DRAGON  |
| Claydol  | LV63 | GROUND/PSYCHIC |
| Houndoom | LV64 | DARK/FIRE      |

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Rewards: \$20,936 and TM48-Skill Swap

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^  
EMAIL  
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Subject: DEEP KING!  
Sender: NETT FROM THE UNDER

This is NETT. I'm getting information about the DEEP KING, but slowly. He does sound like an expert Trainer, though. I wonder what kind of POKÉMON he uses?

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

:::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::  
ENTRY 3  
:::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::

-----  
-----  
BODYBUILDER VARUG            ROUND 1  
-----

|          |      |          |
|----------|------|----------|
| Machop   | LV60 | FIGHTING |
| Machoke  | LV60 | FIGHTING |
| Ursaring | LV61 | NORMAL   |

-----

-----  
-----  
RIDER SHATOL                 ROUND 2  
-----

|            |      |             |
|------------|------|-------------|
| Graveler   | LV61 | ROCK/GROUND |
| Wigglytuff | LV62 | NORMAL      |
| Wailmer    | LV63 | WATER       |



Donphan LV61 GROUND

RESEARCHER ZOGO SEMIFINAL

Spinda LV62 NORMAL
Delcatty LV62 NORMAL
Granbull LV62 NORMAL

CIPHER ADMIN VENUS FINAL

Raichu LV63 ELECTRIC
Meganium LV64 GRASS
Dusclops LV64 GHOST
Blissey LV65 NORMAL
Milotic LV65 WATER

Rewards: \$22,148 and TM44-Rest

EMAIL

Subject: DEEP KING!
Sender: NETT FROM THE UNDER

This is NETT. I've been slowly getting more information on the Trainer DEEP KING. He apparently uses a SHADOW SHUCKLE. He could be very tenacious.

ENTRY 4

CHASER DROOK ROUND 1

Nuzleaf LV60 GRASS/DARK
Volbeat LV60 BUG
Jumpluff LV61 GRASS/FLYING
Beautifly LV60 BUG/FLYING

ROLLER BOY DULT ROUND 2

Lanturn LV60 WATER/ELECTRIC
Exploud LV61 NORMAL
Octillery LV61 WATER
Lairon LV60 STEEL/ROCK

HUNTER OPHEL SEMIFINAL

Swellow LV62 NORMAL/FLYING



|           |               |                |
|-----------|---------------|----------------|
| Girafarig | LV69          | NORMAL/PSYCHIC |
| Shedinja  | LV68          | BUG/GHOST      |
| Kingdra   | LV70          | WATER/DRAGON   |
| Skarmory  | LV68          | STEEL/FLYING   |
| Shuckle   | LV45 (SHADOW) | BUG/ROCK       |

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Reward: \$9,982 (no TM)

.....  
3.6.11-Phenac City  
.....

When you have 47 Shadow Pokémon, go to Phenac City. You get an email.

.....  
EMAIL  
.....

Subject: WHAT'S WITH YOU?  
Sender: DASH THE ATHLETE

I'm DASH from PHENAC. I'm just an ordinary citizen who happens to run around the town's fountain. So what gives you the right to have your POKÉMON attack me? You don't deserve any respect as a trainer. Shame on you!

Go to any other area and you get another email.

.....  
EMAIL  
.....

Subject: LIST COMPLETED!  
Sender: NETT FROM THE UNDER

Hi, it's NETT. I analyzed the SHADOW POKÉMON LIST some more and discovered the very last one. The last SHADOW POKÉMON was TOGETIC! That completes the analysis of the data ROM you provided!

So there's still one more Shadow Pokémon. Once again, go to another area for another email.

.....  
EMAIL  
.....

Subject: WHO IS THIS?  
Sender: BITT FROM THE UNDER

It's BITT in THE UNDER. WES, I caught you on film in an unbelievable scene that's terrible and shocking. What's your problem? Why are you attacking people with a SHADOW TOGETIC?

PICTURE: WES attacking DASH with TOGETIC.  
.....

That's weird. We certainly didn't do that. Head to Outskirt Stand.



Sentret LV40 NORMAL  
Azurill LV40 NORMAL

ROLLER BOY GREB ROUND 2

Tentacool LV40 WATER/POISON  
Doduo LV40 NORMAL/FLYING

ATHLETE AIDEL SEMIFINAL

Psyduck LV41 WATER  
Pineco LV41 BUG

COOLTRAINER REWN FINAL

Mudkip LV42 WATER  
Zubat LV41 POISON/FLYING  
Cacnea LV41 GRASS

Rewards: \$5,912 and TM18-Rain Dance

ENTRY 2

GUY LANG ROUND 1

Wingull LV40 WATER/FLYING  
Igglybuff LV40 NORMAL

ATHLETE BIDEL ROUND 2

Snorunt LV40 ICE  
Tailow LV40 NORMAL/FLYING

FUN OLD LADY ORIS SEMIFINAL

Horsea LV41 WATER  
Snubbull LV41 NORMAL

COOLTRAINER BUNA FINAL

Treecko LV42 GRASS  
Hoothoot LV41 NORMAL/FLYING  
Luvdisc LV41 WATER

-----  
Rewards: \$8,024 and TM11-Sunny Day

.....  
ENTRY 3  
.....

-----  
LADY RIMA                      ROUND 1  
-----

|          |      |        |
|----------|------|--------|
| Remoraid | LV40 | WATER  |
| Skitty   | LV40 | NORMAL |

-----

-----  
FUN OLD MAN VARL              ROUND 2  
-----

|        |      |           |
|--------|------|-----------|
| Spheal | LV40 | ICE/WATER |
| Machop | LV40 | FIGHTING  |

-----

-----  
ATHLETE EMIA                   SEMIFINAL  
-----

|           |      |              |
|-----------|------|--------------|
| Wooper    | LV41 | WATER/GROUND |
| Sandshrew | LV41 | GROUND       |

-----

-----  
TEACHER HOLEN                 FINAL  
-----

|          |      |          |
|----------|------|----------|
| Torchic  | LV42 | FIRE     |
| Clamperl | LV41 | WATER    |
| Mareep   | LV41 | ELECTRIC |

-----

Rewards: \$8,832 and TM19-Giga Drain

.....  
ENTRY 4  
.....

-----  
GUY HARL                        ROUND 1  
-----

|         |      |       |
|---------|------|-------|
| Goldeen | LV40 | WATER |
| Wurmple | LV40 | BUG   |

-----

-----  
LADY BRIN                        ROUND 2  
-----

|        |      |               |
|--------|------|---------------|
| Bagon  | LV40 | DRAGON        |
| Swablu | LV40 | NORMAL/FLYING |

-----

-----  
COOLTRAINER TOCK              SEMIFINAL  
-----

|          |      |              |
|----------|------|--------------|
| Seedot   | LV41 | GRASS        |
| Barboach | LV41 | WATER/GROUND |

-----  
-----  
TEACHER GLAIS                      FINAL  
-----

|        |      |            |
|--------|------|------------|
| Pichu  | LV42 | ELECTRIC   |
| Ledyba | LV41 | BUG/FLYING |
| Staryu | LV41 | WATER      |

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Rewards: \$9,020 and TM22-SolarBeam

.....  
3.7.2-Pyrite Colosseum  
.....

You enter a knockout challenge during the story. The four battles here are completely different.

.....  
ENTRY 1  
.....

-----  
ROLLER BOY AZAL                      ROUND 1  
-----

|           |      |        |
|-----------|------|--------|
| Linoone   | LV51 | NORMAL |
| Teddiursa | LV50 | NORMAL |

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-----  
RIDER TRONA                              ROUND 2  
-----

|            |      |        |
|------------|------|--------|
| Delcatty   | LV52 | NORMAL |
| Jigglypuff | LV51 | NORMAL |

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-----  
BODYBUILDER BECHER                      SEMIFINAL  
-----

|         |      |               |
|---------|------|---------------|
| Furret  | LV53 | NORMAL        |
| Doduo   | LV52 | NORMAL/FLYING |
| Loudred | LV51 | NORMAL        |

-----

-----  
CHASER ZIME                              FINAL  
-----

|           |      |               |
|-----------|------|---------------|
| Vigoroth  | LV52 | NORMAL        |
| Koffing   | LV53 | POISON        |
| Combusken | LV55 | FIRE/FIGHTING |
| Swallow   | LV54 | NORMAL/FLYING |

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Rewards: \$6,396 and TM01-Focus Punch

.....  
ENTRY 2

.....

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|             |         |              |
|-------------|---------|--------------|
| HUNTER MUNA | ROUND 1 |              |
| Shroomish   | LV51    | GRASS        |
| Oddish      | LV51    | GRASS/POISON |

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|             |         |              |
|-------------|---------|--------------|
| CHASER KELL | ROUND 2 |              |
| Lileep      | LV52    | ROCK/GRASS   |
| Roselia     | LV52    | GRASS/POISON |
| Spinda      | LV51    | NORMAL       |

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|                  |           |              |
|------------------|-----------|--------------|
| BODYBUILDER TORF | SEMIFINAL |              |
| Cacnea           | LV53      | GRASS        |
| Gloom            | LV52      | GRASS/POISON |
| Machop           | LV52      | FIGHTING     |

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|             |       |            |
|-------------|-------|------------|
| RIDER LIGAM | FINAL |            |
| Grovyle     | LV52  | GRASS      |
| Lairon      | LV52  | STEEL/ROCK |
| Nuzleaf     | LV53  | GRASS/DARK |

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Rewards: \$7,316 and TM07-Hail

.....

ENTRY 3

.....

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|             |         |                |
|-------------|---------|----------------|
| RIDER VOREM | ROUND 1 |                |
| Baltoy      | LV51    | GROUND/PSYCHIC |
| Numel       | LV52    | FIRE/GROUND    |
| Hoothoot    | LV52    | NORMAL/FLYING  |

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|                   |         |                  |
|-------------------|---------|------------------|
| BODYBUILDER SEBEN | ROUND 2 |                  |
| Rhyhorn           | LV52    | GROUND/ROCK      |
| Meditite          | LV53    | FIGHTING/PSYCHIC |

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|              |           |             |
|--------------|-----------|-------------|
| HUNTER ATHON | SEMIFINAL |             |
| Graveler     | LV53      | ROCK/GROUND |
| Pupitar      | LV54      | ROCK/GROUND |

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-----  
ROLLER BOY AREZ                      FINAL  
-----

|          |      |               |
|----------|------|---------------|
| Gligar   | LV55 | GROUND/FLYING |
| Shelgon  | LV54 | DRAGON        |
| Quagsire | LV53 | WATER/GROUND  |
| Pelipper | LV53 | WATER/FLYING  |

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Rewards: \$5,972 and TM05-Roar

.....  
ENTRY 4  
.....

-----  
BODYBUILDER GANO                      ROUND 1  
-----

|         |      |          |
|---------|------|----------|
| Minun   | LV51 | ELECTRIC |
| Pikachu | LV52 | ELECTRIC |

-----

-----  
ST.PERFORMER BALTON                      ROUND 2  
-----

|         |      |          |
|---------|------|----------|
| Voltorb | LV53 | ELECTRIC |
| Wailmer | LV52 | WATER    |

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-----  
HUNTER ARGEL                              SEMIFINAL  
-----

|           |      |                |
|-----------|------|----------------|
| Chinchou  | LV54 | WATER/ELECTRIC |
| Larvitar  | LV53 | ROCK/GROUND    |
| Magnemite | LV53 | ELECTRIC/STEEL |

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-----  
RIDER HERAL                                FINAL  
-----

|           |      |              |
|-----------|------|--------------|
| Electrode | LV54 | ELECTRIC     |
| Lunatone  | LV54 | ROCK/PSYCHIC |
| Machoke   | LV54 | FIGHTING     |
| Ampharos  | LV55 | ELECTRIC     |

-----

Rewards: \$7,020 and TM31-Brick Break

.....  
3.7.3-Under Colosseum  
.....

You have to beat Venus for the first time to enter the knockout battles.

.....  
ENTRY 1  
.....

HUNTER KORM ROUND 1

|          |      |              |
|----------|------|--------------|
| Clamperl | LV55 | WATER        |
| Qwilfish | LV55 | WATER/POISON |
| Lombre   | LV56 | WATER/GRASS  |

RIDER HESLE ROUND 2

|          |      |           |
|----------|------|-----------|
| Sealeo   | LV56 | ICE/WATER |
| Seadra   | LV56 | WATER     |
| Vigoroth | LV56 | NORMAL    |

BODYBUILDER TAMAN SEMIFINAL

|           |      |               |
|-----------|------|---------------|
| Azumarill | LV56 | WATER         |
| Kirlia    | LV57 | PSYCHIC       |
| Pelipper  | LV58 | WATER/FLYING  |
| Noctowl   | LV58 | NORMAL/FLYING |

ST.PERFORMER KREBLE FINAL

|           |      |              |
|-----------|------|--------------|
| Gorebyss  | LV57 | WATER        |
| Kecleon   | LV58 | NORMAL       |
| Vileplume | LV58 | GRASS/POISON |
| Sharpedo  | LV57 | WATER/DARK   |

Rewards: \$7,472 and TM37-Sandstorm

ENTRY 2

RIDER ESHAN ROUND 1

|         |      |            |
|---------|------|------------|
| Pineco  | LV56 | BUG        |
| Anorith | LV55 | ROCK/BUG   |
| Ledian  | LV55 | BUG/FLYING |

CHASER BELIK ROUND 2

|           |      |            |
|-----------|------|------------|
| Illumise  | LV57 | BUG        |
| Sneasel   | LV56 | DARK/ICE   |
| Beautifly | LV58 | BUG/FLYING |
| Flaaffy   | LV58 | ELECTRIC   |

WORKER SANGON SEMIFINAL



-----  
RIDER NENI                      ROUND 1  
-----

|           |      |        |
|-----------|------|--------|
| Shuppet   | LV55 | GHOST  |
| Dunsparce | LV55 | NORMAL |
| Duskull   | LV56 | GHOST  |

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-----  
BANDANA GUY BURGE              ROUND 2  
-----

|         |      |            |
|---------|------|------------|
| Sableye | LV56 | DARK/GHOST |
| Staryu  | LV55 | WATER      |
| Corsola | LV57 | WATER/ROCK |
| Kadabra | LV58 | PSYCHIC    |

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-----  
BODYBUILDER BALUS              SEMIFINAL  
-----

|            |      |                |
|------------|------|----------------|
| Misdreavus | LV57 | GHOST          |
| Breloom    | LV57 | GRASS/FIGHTING |
| Combusken  | LV57 | FIRE/FIGHTING  |

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-----  
CHASER BELIK                      FINAL  
-----

|            |      |              |
|------------|------|--------------|
| Banette    | LV57 | GHOST        |
| Wobbuffet  | LV58 | PSYCHIC      |
| Tentacruel | LV58 | WATER/POISON |
| Cradily    | LV57 | ROCK/GRASS   |

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Rewards: \$6,376 and TM23-Iron Tail

.....  
3.7.4-Deep Colosseum  
.....

See above section: 3.6.11-Deep Colosseum

.....  
3.7.5-Realgam Tower Rematches  
.....

-----  
BODYBUILDER JOMAS              \$1,800  
-----

|          |      |        |
|----------|------|--------|
| Zangoose | LV45 | NORMAL |
| Porygon2 | LV45 | NORMAL |
| Exploud  | LV48 | NORMAL |

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-----  
RIDER DELAN                      \$480  
-----

|           |      |            |
|-----------|------|------------|
| Mightyena | LV46 | DARK       |
| Sharpedo  | LV47 | WATER/DARK |
| Sneasel   | LV48 | DARK/ICE   |

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-----  
CIPHER PEON NELLA           \$1,920  
-----

|           |      |           |
|-----------|------|-----------|
| Torkoal   | LV47 | FIRE      |
| Magcargo  | LV48 | FIRE/ROCK |
| Ninetales | LV48 | FIRE      |

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-----  
CIPHER PEON STON           \$1,960  
-----

|           |      |              |
|-----------|------|--------------|
| Vileplume | LV48 | GRASS/POISON |
| Cradily   | LV48 | ROCK/GRASS   |
| Cacturne  | LV49 | GRASS/DARK   |
| Sceptile  | LV49 | GRASS        |

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!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!  
CIPHER NASCOUR           \$5,600  
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

|           |      |                |
|-----------|------|----------------|
| Walrein   | LV56 | ICE/WATER      |
| Xatu      | LV54 | PSYCHIC/FLYING |
| Blaziken  | LV54 | FIRE/FIGHTING  |
| Gardevoir | LV55 | PSYCHIC        |
| Dusclops  | LV55 | GHOST          |
| Alakazam  | LV57 | PSYCHIC        |

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!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!  
CIPHER HEAD EVICE       \$6,200  
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

|           |      |               |
|-----------|------|---------------|
| Scizor    | LV60 | BUG/STEEL     |
| Slowking  | LV61 | WATER/PSYCHIC |
| Slaking   | LV60 | NORMAL        |
| Salamence | LV60 | DRAGON/FLYING |
| Machop    | LV61 | FIGHTING      |
| Aggron    | LV62 | STEEL/ROCK    |

!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

.....  
3.7.6-Mt. Battle  
.....

Coming Soon!

=====  
4-Battle Mode  
=====

To get the Legendary Ho-Oh, you must meet certain conditions:

- 1-Catch and Purify all 48 Shadow Pokémon in Story Mode.
- 2-Enter Battle Mode and go to Register your Story Mode Party.
- 3-Choose either Single or Double Battle
- 4-Defeat all 100 trainers in either mode
- 5-Ho-Oh will show up and will be transferred to your Story Mode PC.

+++++

4.1-Mt. Battle vs. 100 Single

+++++

Coming soon!

+++++

4.2-Mt. Battle vs. 100 Double

+++++

Coming soon!

=====

5-Shadow Pokémon List

=====

| Pokémon    | Location                                              | Trainer                | LV |
|------------|-------------------------------------------------------|------------------------|----|
| Makuhita   | Phenac City                                           | Mirror B. Peon Trudly  | 30 |
| Bayleef    | Phenac City/<br>Snagem Hideout/<br>Shadow Pokémon Lab | Cipher Peon Verde      | 30 |
| Quilava    | Phenac City/<br>Snagem Hideout/<br>Shadow Pokémon Lab | Cipher Peon Rosso      | 30 |
| Croconaw   | Phenac City/<br>Snagem Hideout/<br>Shadow Pokémon Lab | Cipher Peon Bluno      | 30 |
| Slugma     | Pyrite Town                                           | Roller Boy Lon         | 30 |
| Noctowl    | Pyrite Town                                           | Rider Nover            | 30 |
| Flaaffy    | Pyrite Town                                           | St. Performer Diogo    | 30 |
| Skiploom   | Pyrite Town                                           | Rider Leba             | 30 |
| Quagsire   | Pyrite Town                                           | Bandana Guy Divel      | 30 |
| Misdreavus | Pyrite Town                                           | Rider Vant             | 30 |
| Furret     | Pyrite Town                                           | Rogue Cail             | 33 |
| Yanma      | Pyrite Building                                       | Cipher Peon Nore       | 33 |
| Remoraid   | Pyrite Building                                       | Mirror B. Peon Reath   | 20 |
| Mantine    | Pyrite Building                                       | Mirror B. Peon Ferma   | 33 |
| Qwilfish   | Pyrite Cave Exterior                                  | Hunter Doken           | 33 |
| Meditite   | Pyrite Cave                                           | Rider Twan             | 33 |
| Dunsparce  | Pyrite Cave                                           | Rider Sosh             | 33 |
| Swablu     | Pyrite Cave                                           | Hunter Zalo            | 33 |
| Sudowoodo  | Mirror B.'s Hideout                                   | Cipher Admin Mirror B. | 35 |
| Hitmontop  | Relic Shrine                                          | Cipher Peon Skrub      | 38 |
| Entei      | Mt. Battle                                            | Cipher Admin Dakim     | 40 |
| Ledian     | The Under                                             | Cipher Peon Kloak      | 40 |
| Suicune    | The Under                                             | Cipher Admin Venus     | 40 |
| Gligar     | The Under Subway                                      | Hunter Frena           | 43 |
| Stanler    | The Under Subway                                      | Chaser Liaks           | 43 |
| Piloswine  | The Under Subway                                      | Bodybuilder Lonia      | 43 |
| Sneasel    | The Under Subway                                      | Rider Nelis            | 43 |
| Aipom      | Shadow Pokémon Lab                                    | Cipher Peon Cole       | 43 |
| Murkrow    | Shadow Pokémon Lab                                    | Cipher Peon Lare       | 43 |
| Forretress | Shadow Pokémon Lab                                    | Cipher Peon Vana       | 43 |
| Ariados    | Shadow Pokémon Lab                                    | Cipher Peon Lesar      | 43 |
| Granbull   | Shadow Pokémon Lab                                    | Cipher Peon Tanie      | 43 |
| Vibrava    | Shadow Pokémon Lab                                    | Cipher Peon Remil      | 43 |
| Raikou     | Shadow Pokémon Lab                                    | Cipher Admin Ein       | 40 |
| Sunflora   | Realgam Tower                                         | Cipher Peon Baila      | 45 |
| Delibird   | Realgam Tower                                         | Cipher Peon Arton      | 45 |
| Heracross  | Realgam Tower                                         | Cipher Peon Dioge      | 45 |

|           |                |                    |    |
|-----------|----------------|--------------------|----|
| Skarmory  | Realgam Tower  | Snagem Head Gonzap | 47 |
| Miltank   | Realgam Tower  | Bodybuilder Jomas  | 48 |
| Absol     | Realgam Tower  | Rider Delan        | 48 |
| Houndoom  | Realgam Tower  | Cipher Peon Nella  | 48 |
| Tropius   | Realgam Tower  | Cipher Peon Ston   | 49 |
| Metagross | Realgam Tower  | Cipher Nascour     | 50 |
| Tyranitar | Realgam Tower  | Cipher Head Evice  | 55 |
| Smeargle  | Snagem Hideout | Team Snagem Biden  | 45 |
| Ursaring  | Snagem Hideout | Team Snagem Agrev  | 45 |
| Shuckle   | Deep Colosseum | Deep King Agnol    | 45 |
| Togetic   | Outskirt Stand | Cipher Peon Fein   | 20 |

=====  
6-Strategy Memo  
=====

| POKÉMON    | #   | TYPE (S)       | SPECIES     |
|------------|-----|----------------|-------------|
| Abra       | 63  | Psychic        | Psi         |
| Absol      | 359 | Dark           | Disaster    |
| Aerodactyl | 142 | Rock/Flying    | Fossil      |
| Aggron     | 306 | Steel/Rock     | Iron Armor  |
| Aipom      | 190 | Normal         | Long Tail   |
| Alakazam   | 65  | Psychic        | Psi         |
| Altaria    | 334 | Dragon/Flying  | Humming     |
| Ampharos   | 181 | Electric       | Light       |
| Anorith    | 347 | Rock/Bug       | Old Shrimp  |
| Arbok      | 24  | Poison         | Cobra       |
| Arcanine   | 59  | Fire           | Legendary   |
| Ariados    | 168 | Bug/Poison     | Long Leg    |
| Armaldo    | 348 | Rock/Bug       | Plate       |
| Aron       | 304 | Steel/Rock     | Iron Armor  |
| Articuno   | 144 | Ice/Flying     | Freeze      |
| Azumarill  | 184 | Water          | Aqua Rabbit |
| Azurill    | 298 | Normal         | Polka Dot   |
| Bagon      | 371 | Dragon         | Rock Head   |
| Baltoy     | 343 | Ground/Psychic | Clay Doll   |
| Banette    | 354 | Ghost          | Marionette  |
| Barboach   | 339 | Water/Ground   | Whiskers    |
| Bayleef    | 153 | Grass          | Leaf        |
| Beautifly  | 267 | Bug/Flying     | Butterfly   |
| Beedrill   | 15  | Bug/Poison     | Poison Bee  |
| Beldum     | 374 | Steel/Psychic  | Iron Ball   |
| Bellossom  | 182 | Grass          | Flower      |
| Bellsprout | 69  | Grass/Poison   | Flower      |
| Blastoise  | 9   | Water          | Shellfish   |
| Blaziken   | 257 | Fire/Fighting  | Blaze       |
| Blissey    | 242 | Normal         | Happiness   |
| Breloom    | 286 | Grass/Psychic  | Mushroom    |
| Bulbasaur  | 1   | Grass/Poison   | Seed        |
| Butterfree | 12  | Bug/Flying     | Butterfly   |
| Cacnea     | 331 | Grass          | Cactus      |
| Cacturne   | 332 | Grass/Dark     | Scarecrow   |
| Camerupt   | 323 | Fire/Ground    | Eruption    |
| Carvanha   | 318 | Water/Dark     | Savage      |
| Cascoon    | 268 | Bug            | Cocoon      |
| Castform   | 351 | Normal         | Weather     |
| Caterpie   | 10  | Bug            | Worm        |
| Celebi     | 251 | Psychic/Grass  | Time Travel |
| Chansey    | 113 | Normal         | Egg         |

|            |     |                |             |
|------------|-----|----------------|-------------|
| Charizard  | 6   | Fire/Flying    | Flame       |
| Charmander | 4   | Fire           | Lizard      |
| Charmeleon | 5   | Fire           | Flame       |
| Chikorita  | 152 | Grass          | Leaf        |
| Chimecho   | 358 | Psychic        | Wind Chime  |
| Chinchou   | 170 | Water/Electric | Angler      |
| Clamperl   | 366 | Water          | Bivalve     |
| Claydol    | 344 | Ground/Psychic | Clay Doll   |
| Clefable   | 36  | Normal         | Fairy       |
| Clefairy   | 35  | Normal         | Fairy       |
| Cleffa     | 173 | Normal         | Star Shape  |
| Cloyster   | 91  | Water/Ice      | Bivalve     |
| Combusken  | 256 | Fire/Fighting  | Young Fowl  |
| Corphish   | 341 | Water          | Ruffian     |
| Corsola    | 222 | Water/Rock     | Coral       |
| Cradily    | 346 | Rock/Grass     | Barnacle    |
| Crawdaunt  | 342 | Water/Dark     | Rogue       |
| Crobat     | 169 | Poison/Flying  | Bat         |
| Croconaw   | 159 | Water          | Big Jaw     |
| Cubone     | 104 | Ground         | Lonely      |
| Cyndaquil  | 155 | Fire           | Fire Mouse  |
| Delcatty   | 301 | Normal         | Prim        |
| Delibird   | 225 | Ice/Flying     | Delivery    |
| Deoxys     | 386 | Psychic        | DNA         |
| Dewgong    | 87  | Water/Ice      | Sea Lion    |
| Diglett    | 50  | Ground         | Mole        |
| Ditto      | 132 | Normal         | Transform   |
| Dodrio     | 85  | Normal/Flying  | Triple Bird |
| Doduo      | 84  | Normal/Flying  | Twin Bird   |
| Donphan    | 232 | Ground         | Armor       |
| Dragonair  | 148 | Dragon         | Dragon      |
| Dragonite  | 149 | Dragon/Flying  | Dragon      |
| Dratini    | 147 | Dragon         | Dragon      |
| Drowzee    | 96  | Psychic        | Hypnosis    |
| Dugtrio    | 51  | Ground         | Mole        |
| Dunsparce  | 206 | Normal         | Land Snake  |
| Dusclops   | 356 | Ghost          | Beckon      |
| Duskull    | 355 | Ghost          | Requiem     |
| Dustox     | 269 | Bug/Poison     | Poison Moth |
| Eevee      | 133 | Normal         | Evolution   |
| Ekans      | 23  | Poison         | Snake       |
| Electabuzz | 125 | Electric       | Electric    |
| Electrike  | 309 | Electric       | Lightning   |
| Electrode  | 101 | Electric       | Ball        |
| Elekid     | 239 | Electric       | Electric    |
| Entei      | 244 | Fire           | Volcano     |
| Espeon     | 196 | Psychic        | Sun         |
| Exeggcute  | 102 | Grass/Psychic  | Egg         |
| Exeggutor  | 103 | Grass/Psychic  | Coconut     |
| Exploud    | 295 | Normal         | Loud Voice  |
| Farfetch'd | 83  | Normal/Flying  | Wild Duck   |
| Fearow     | 22  | Normal/Flying  | Beak        |
| Feebas     | 349 | Water          | Fish        |
| Feraligatr | 160 | Water          | Big Jaw     |
| Flaaffy    | 180 | Electric       | Wool        |
| Flareon    | 136 | Fire           | Flame       |
| Flygon     | 330 | Ground/Dragon  | Mystic      |
| Forretress | 205 | Bug/Steel      | Bagworm     |
| Furret     | 162 | Normal         | Long Body   |
| Gardevoir  | 282 | Psychic        | Embrace     |



|            |     |                |             |
|------------|-----|----------------|-------------|
| Gastly     | 92  | Ghost/Poison   | Gas         |
| Gengar     | 94  | Ghost/Poison   | Shadow      |
| Geodude    | 74  | Rock/Ground    | Rock        |
| Girafarig  | 203 | Normal/Psychic | Long Neck   |
| Glalie     | 362 | Ice            | Face        |
| Gligar     | 207 | Ground/Flying  | Flyscorpion |
| Gloom      | 44  | Grass/Poison   | Weed        |
| Golbat     | 42  | Poison/Flying  | Bat         |
| Goldeen    | 118 | Water          | Goldfish    |
| Golduck    | 55  | Water          | Duck        |
| Golem      | 76  | Rock/Ground    | Megaton     |
| Gorebyss   | 368 | Water          | South Sea   |
| Granbull   | 210 | Normal         | Fairy       |
| Graveler   | 75  | Rock/Ground    | Rock        |
| Grimer     | 88  | Poison         | Sludge      |
| Groudon    | 383 | Ground         | Continent   |
| Grovyle    | 253 | Grass          | Wood Gecko  |
| Growlithe  | 58  | Fire           | Puppy       |
| Grumpig    | 326 | Psychic        | Manipulate  |
| Gulpin     | 316 | Poison         | Stomach     |
| Gyarados   | 130 | Water/Flying   | Atrocious   |
| Hariyama   | 297 | Fighting       | Arm Thrust  |
| Haunter    | 93  | Ghost/Poison   | Gas         |
| Heracross  | 214 | Bug/Fighting   | Single Horn |
| Hitmonchan | 107 | Fighting       | Punching    |
| Hitmonlee  | 106 | Fighting       | Kicking     |
| Hitmontop  | 237 | Fighting       | Handstand   |
| Ho-Oh      | 250 | Fire/Flying    | Rainbow     |
| Hoothoot   | 163 | Normal/Flying  | Owl         |
| Hoppip     | 187 | Grass/Flying   | Cottonweed  |
| Horsea     | 116 | Water          | Dragon      |
| Houndoom   | 229 | Dark/Fire      | Dark        |
| Houndour   | 228 | Dark/Fire      | Dark        |
| Huntail    | 367 | Water          | Deep Sea    |
| Hypno      | 97  | Psychic        | Hypnosis    |
| Igglybuff  | 174 | Normal         | Balloon     |
| Illumise   | 314 | Bug            | Firefly     |
| Ivysaur    | 2   | Grass/Poison   | Seed        |
| Jigglypuff | 39  | Normal         | Balloon     |
| Jirachi    | 385 | Steel/Psychic  | Wish        |
| Jolteon    | 135 | Electric       | Lightning   |
| Jumpluff   | 189 | Grass/Flying   | Cottonweed  |
| Jynx       | 124 | Ice/Psychic    | Human Shape |
| Kabuto     | 140 | Rock/Water     | Shellfish   |
| Kabutops   | 141 | Rock/Water     | Shellfish   |
| Kadabra    | 64  | Psychic        | Psi         |
| Kakuna     | 14  | Bug/Poison     | Cocoon      |
| Kangaskhan | 115 | Normal         | Parent      |
| Kecleon    | 352 | Normal         | Color Swap  |
| Kingdra    | 230 | Water/Dragon   | Dragon      |
| Kingler    | 99  | Water          | Pincer      |
| Kirlia     | 281 | Psychic        | Emotion     |
| Koffing    | 109 | Poison         | Poison Gas  |
| Krabby     | 98  | Water          | River Crab  |
| Kyogre     | 382 | Water          | Sea Basin   |
| Lairon     | 305 | Steel/Rock     | Iron Armor  |
| Lanturn    | 171 | Water/Electric | Light       |
| Lapras     | 131 | Water/Ice      | Transport   |
| Larvitar   | 246 | Rock/Ground    | Rock Skin   |
| Latias     | 380 | Dragon/Psychic | Eon         |

|            |     |                  |             |
|------------|-----|------------------|-------------|
| Latios     | 381 | Dragon/Psychic   | Eon         |
| Ledian     | 166 | Bug/Flying       | Five Star   |
| Ledyba     | 165 | Bug/Flying       | Five Star   |
| Lickitung  | 108 | Normal           | Licking     |
| Lileep     | 345 | Rock/Grass       | Sea Lily    |
| Linoone    | 264 | Normal           | Rushing     |
| Lombre     | 271 | Water/Grass      | Jolly       |
| Lotad      | 270 | Water/Grass      | Water Weed  |
| Loudred    | 294 | Normal           | Big Voice   |
| Ludicolo   | 272 | Water/Grass      | Carefree    |
| Lugia      | 249 | Psychic/Flying   | Diving      |
| Lunatone   | 337 | Rock/Psychic     | Meteorite   |
| Luvdisc    | 370 | Water            | Rendezvous  |
| Machop     | 68  | Fighting         | Superpower  |
| Machoke    | 67  | Fighting         | Superpower  |
| Machop     | 66  | Fighting         | Superpower  |
| Magby      | 240 | Fire             | Live Coal   |
| Magcargo   | 219 | Fire/Rock        | Lava        |
| Magikarp   | 129 | Water            | Fish        |
| Magmar     | 126 | Fire             | Spitfire    |
| Magnemite  | 81  | Electric/Steel   | Magnet      |
| Magneton   | 82  | Electric/Steel   | Magnet      |
| Makuhita   | 296 | Fighting         | Guts        |
| Manectric  | 310 | Electric         | Discharge   |
| Mankey     | 56  | Fighting         | Pig Monkey  |
| Mantine    | 226 | Water/Flying     | Kite        |
| Mareep     | 179 | Electric         | Wool        |
| Marill     | 183 | Water            | Aqua Mouse  |
| Marowak    | 105 | Ground           | Bone Keeper |
| Marshtomp  | 259 | Water/Ground     | Mud Fish    |
| Masquerain | 284 | Bug/Flying       | Eyeball     |
| Mawile     | 303 | Steel            | Deceiver    |
| Medicham   | 308 | Fighting/Psychic | Meditate    |
| Meditite   | 307 | Fighting/Psychic | Meditate    |
| Meganium   | 154 | Grass            | Herb        |
| Meowth     | 52  | Normal           | Scratch Cat |
| Metagross  | 376 | Steel/Psychic    | Iron Leg    |
| Metang     | 375 | Steel/Psychic    | Iron Claw   |
| Metapod    | 11  | Bug              | Cocoon      |
| Mew        | 151 | Psychic          | New Species |
| Mewtwo     | 150 | Psychic          | Genetic     |
| Mightyena  | 262 | Dark             | Bite        |
| Milotic    | 350 | Water            | Tender      |
| Miltank    | 241 | Normal           | Milk Cow    |
| Minun      | 312 | Electric         | Cheering    |
| Misdreavus | 200 | Ghost            | Screech     |
| Moltres    | 146 | Fire/Flying      | Flame       |
| Mr. Mime   | 122 | Psychic          | Barrier     |
| Mudkip     | 258 | Water            | Mud Fish    |
| Muk        | 89  | Poison           | Sludge      |
| Murkrow    | 198 | Dark/Flying      | Darkness    |
| Natu       | 177 | Psychic/Flying   | Tiny Bird   |
| Nidoking   | 34  | Poison/Ground    | Drill       |
| Nidoqueen  | 31  | Poison/Ground    | Drill       |
| Nidoran?   | 29  | Poison           | Poison Pin  |
| Nidoran?   | 32  | Poison           | Poison Pin  |
| Nidorina   | 30  | Poison           | Poison Pin  |
| Nidorino   | 33  | Poison           | Poison Pin  |
| Nincada    | 290 | Bug/Ground       | Trainee     |
| Ninetales  | 38  | Fire             | Fox         |

|           |     |                |            |
|-----------|-----|----------------|------------|
| Ninjask   | 291 | Bug/Flying     | Ninja      |
| Noctowl   | 164 | Normal/Flying  | Owl        |
| Nosepass  | 299 | Rock           | Compass    |
| Numel     | 322 | Fire/Ground    | Numb       |
| Nuzleaf   | 274 | Grass/Dark     | Wily       |
| Octillery | 224 | Water          | Jet        |
| Oddish    | 43  | Grass/Poison   | Weed       |
| Omanyte   | 138 | Rock/Water     | Spiral     |
| Omastar   | 139 | Rock/Water     | Spiral     |
| Onix      | 95  | Rock/Ground    | Rock Snake |
| Paras     | 46  | Bug/Grass      | Mushroom   |
| Parasect  | 47  | Bug/Grass      | Mushroom   |
| Pelipper  | 279 | Water/Flying   | Water Bird |
| Persian   | 53  | Normal         | Classy Cat |
| Phanpy    | 231 | Ground         | Long Nose  |
| Pichu     | 172 | Electric       | Tiny Mouse |
| Pidgeot   | 18  | Normal/Flying  | Bird       |
| Pidgeotto | 17  | Normal/Flying  | Bird       |
| Pidgey    | 16  | Normal/Flying  | Tiny Bird  |
| Pikachu   | 25  | Electric       | Mouse      |
| Piloswine | 221 | Ice/Ground     | Swine      |
| Pineco    | 204 | Bug            | Bagworm    |
| Pinsir    | 127 | Bug            | Stagbeetle |
| Plusle    | 311 | Electric       | Cheering   |
| Politoed  | 186 | Water          | Frog       |
| Poliwag   | 60  | Water          | Tadpole    |
| Poliwhirl | 61  | Water          | Tadpole    |
| Poliwrath | 62  | Water/Fighting | Tadpole    |
| Ponyta    | 77  | Fire           | Fire Horse |
| Poochyena | 261 | Dark           | Bite       |
| Porygon   | 137 | Normal         | Virtual    |
| Porygon2  | 233 | Normal         | Virtual    |
| Primeape  | 57  | Fighting       | Pig Monkey |
| Psyduck   | 54  | Water          | Duck       |
| Pupitar   | 247 | Rock/Ground    | Hard Shell |
| Quagsire  | 195 | Water/Ground   | Water Fish |
| Quilava   | 156 | Fire           | Volcano    |
| Qwilfish  | 211 | Water/Poison   | Balloon    |
| Raichu    | 26  | Electric       | Mouse      |
| Raikou    | 243 | Electric       | Thunder    |
| Ralts     | 280 | Psychic        | Feeling    |
| Rapidash  | 78  | Fire           | Fire Horse |
| Raticate  | 20  | Normal         | Mouse      |
| Rattata   | 19  | Normal         | Mouse      |
| Rayquaza  | 384 | Dragon/Flying  | Sky High   |
| Regice    | 378 | Ice            | Iceberg    |
| Regirock  | 377 | Rock           | Rock Peak  |
| Registeel | 379 | Steel          | Iron       |
| Relicanth | 369 | Water/Rock     | Longevity  |
| Remoraid  | 223 | Water          | Jet        |
| Rhydon    | 112 | Ground/Rock    | Drill      |
| Rhyhorn   | 111 | Ground/Rock    | Spikes     |
| Roselia   | 315 | Grass/Poison   | Thorn      |
| Sableye   | 302 | Dark/Ghost     | Darkness   |
| Salamence | 373 | Dragon/Flying  | Dragon     |
| Sandshrew | 27  | Ground         | Mouse      |
| Sandslash | 28  | Ground         | Mouse      |
| Sceptile  | 254 | Grass          | Forest     |
| Scizor    | 212 | Bug/Steel      | Pincer     |
| Scyther   | 123 | Bug/Flying     | Mantis     |

|            |     |               |              |
|------------|-----|---------------|--------------|
| Seadra     | 117 | Water         | Dragon       |
| Seaking    | 119 | Water         | Goldfish     |
| Sealeo     | 364 | Ice/Water     | Ball Roll    |
| Seedot     | 273 | Grass         | Acorn        |
| Seel       | 86  | Water         | Sea Lion     |
| Sentret    | 161 | Normal        | Scout        |
| Seviper    | 336 | Poison        | Fang Snake   |
| Sharpedo   | 319 | Water/Dark    | Brutal       |
| Shedinja   | 292 | Bug/Ghost     | Shed         |
| Shelgon    | 372 | Dragon        | Endurance    |
| Shellder   | 90  | Water         | Bivalve      |
| Shiftry    | 275 | Grass/Dark    | Wicked       |
| Shroomish  | 285 | Grass         | Mushroom     |
| Shuckle    | 213 | Bug/Rock      | Mold         |
| Shuppet    | 353 | Ghost         | Puppet       |
| Silcoon    | 266 | Bug           | Cocoon       |
| Skarmory   | 227 | Steel/Flying  | Armor Bird   |
| Skiploom   | 188 | Grass/Flying  | Cottonweed   |
| Skitty     | 300 | Normal        | Kitten       |
| Slaking    | 289 | Normal        | Lazy         |
| Slakoth    | 287 | Normal        | Slacker      |
| Slowbro    | 80  | Water/Psychic | Hermit Crab  |
| Slowking   | 199 | Water/Psychic | Royal        |
| Slowpoke   | 79  | Water/Psychic | Dopey        |
| Slugma     | 218 | Fire          | Lava         |
| Smeargle   | 235 | Normal        | Painter      |
| Smoochum   | 238 | Ice/Psychic   | Kiss         |
| Sneasel    | 215 | Dark/Ice      | Sharp Claw   |
| Snorlax    | 143 | Normal        | Sleeping     |
| Snorunt    | 361 | Ice           | Snow Hat     |
| Snubbull   | 209 | Normal        | Fairy        |
| Solrock    | 338 | Rock/Psychic  | Meteorite    |
| Spearow    | 21  | Normal/Flying | Tiny Bird    |
| Spheal     | 363 | Ice/Water     | Clap         |
| Spinarak   | 167 | Bug/Poison    | String Spit  |
| Spinda     | 327 | Normal        | Spot Panda   |
| Spoink     | 325 | Psychic       | Bounce       |
| Squirtle   | 7   | Water         | Tiny Turtle  |
| Stantler   | 234 | Normal        | Big Horn     |
| Starmie    | 121 | Water/Psychic | Mysterious   |
| Staryu     | 120 | Water         | Star Shape   |
| Steelix    | 208 | Steel/Ground  | Iron Snake   |
| Sudowoodo  | 185 | Rock          | Imitation    |
| Suicune    | 245 | Water         | Aurora       |
| Sunflora   | 192 | Grass         | Sun          |
| Sunkern    | 191 | Grass         | Seed         |
| Surskit    | 283 | Bug/Water     | Pond Skater  |
| Swablu     | 333 | Normal/Flying | Cotton Bird  |
| Swalot     | 317 | Poison        | Poison Bag   |
| Swampert   | 260 | Water/Ground  | Mud Fish     |
| Swellow    | 277 | Normal/Flying | Swallow      |
| Swinub     | 220 | Ice/Ground    | Pig          |
| Tailow     | 276 | Normal/Flying | Tiny Swallow |
| Tangela    | 114 | Grass         | Vine         |
| Tauros     | 128 | Normal        | Wild Bull    |
| Teddiursa  | 216 | Normal        | Little Bear  |
| Tentacool  | 72  | Water/Poison  | Jellyfish    |
| Tentacruel | 73  | Water/Poison  | Jellyfish    |
| Togepi     | 175 | Normal        | Spike Ball   |
| Togetic    | 176 | Normal/Flying | Happiness    |

|            |     |                 |              |
|------------|-----|-----------------|--------------|
| Torchic    | 255 | Fire            | Chick        |
| Torkoal    | 324 | Fire            | Coal         |
| Totodile   | 158 | Water           | Big Jaw      |
| Trapinch   | 328 | Ground          | Ant Pit      |
| Treecko    | 252 | Grass           | Wood Gecko   |
| Tropius    | 357 | Grass/Flying    | Fruit        |
| Typhlosion | 157 | Fire            | Volcano      |
| Tyranitar  | 248 | Rock/Dark       | Armor        |
| Tyrogue    | 236 | Fighting        | Scuffle      |
| Umbreon    | 197 | Dark            | Moonlight    |
| Unown      | 201 | Psychic         | Symbol       |
| Ursaring   | 217 | Normal          | Hibernator   |
| Vaporeon   | 134 | Water           | Bubble Jet   |
| Venomoth   | 49  | Bug/Poison      | Poison Moth  |
| Venonat    | 48  | Bug/Poison      | Insect       |
| Venusaur   | 3   | Grass/Poison    | Seed         |
| Vibrava    | 329 | Ground/Dragon   | Vibration    |
| Victreebel | 71  | Grass/Poison    | Flycatcher   |
| Vigoroth   | 288 | Normal          | Wild Monkey  |
| Vileplume  | 45  | Grass/Poison    | Flower       |
| Volbeat    | 313 | Bug             | Firefly      |
| Voltorb    | 100 | Electric        | Ball         |
| Vulpix     | 37  | Fire            | Fox          |
| Wailmer    | 320 | Water           | Ball Whale   |
| Wailord    | 321 | Water           | Float Whale  |
| Walrein    | 365 | Ice/Water       | Ice Break    |
| Wartortle  | 8   | Water           | Turtle       |
| Weedle     | 13  | Bug/Poison      | Hairy Bug    |
| Weepinbell | 70  | Grass/Poison    | Flycatcher   |
| Weezing    | 110 | Poison          | Poison Gas   |
| Whiscash   | 340 | Water/Ground    | Whiskers     |
| Whismur    | 293 | Normal          | Whisper      |
| Wigglytuff | 40  | Normal          | Balloon      |
| Wingull    | 278 | Water/Flying    | Seagull      |
| Wobbuffet  | 202 | Psychic         | Patient      |
| Wooper     | 194 | Water/Ground    | Water Fish   |
| Wurmple    | 265 | Bug             | Worm         |
| Wynaut     | 360 | Psychic         | Bright       |
| Xatu       | 178 | Psychic/Flying  | Mystic       |
| Yanma      | 193 | Bug/Flying      | Clear Wing   |
| Zangoose   | 335 | Normal          | Cat Ferret   |
| Zapdos     | 145 | Electric/Flying | Electric     |
| Zigagoon   | 263 | Normal          | Tiny Raccoon |
| Zubat      | 41  | Poison/Flying   | Bat          |

7-Item List

NORMAL ITEMS

| NAME         | LOCATION   | PRICE |
|--------------|------------|-------|
| Amulet Coin  | The Under  | n/a   |
| Antidote     | Poké Marts | \$100 |
| Awakening    | Poké Marts | \$250 |
| Big Mushroom | n/a        | n/a   |
| Big Pearl    | n/a        | n/a   |

|              |                                                              |         |              |
|--------------|--------------------------------------------------------------|---------|--------------|
| Black Belt   | Hitmontop (Held)                                             | n/a     |              |
| Black Flute  | n/a                                                          | n/a     |              |
| BlackGlasses | The Under Subway                                             | n/a     |              |
| Blue Flute   | n/a                                                          | n/a     |              |
| Blue Scarf   | n/a                                                          | n/a     |              |
| Blue Shard   | n/a                                                          | n/a     |              |
| BrightPowder | Poké Coupon Exchange                                         | 10,000  | Poké Coupons |
| Burn Heal    | Poké Marts                                                   | \$250   |              |
| Calcium      | Agate Poké Mart                                              | \$9,800 |              |
| Carbos       | Agate Poké Mart/<br>Pyrite Cave                              |         | \$9,800      |
| Charcoal     | Quilava (Held)                                               | n/a     |              |
| Choice Band  | Poké Coupon Exchange                                         | 10,000  | Poké Coupons |
| Cleanse Tag  | n/a                                                          | n/a     |              |
| DeepSeaScale | n/a                                                          | n/a     |              |
| DeepSeaTooth | n/a                                                          | n/a     |              |
| Dire Hit     | Phenac Poké Mart                                             |         | \$650        |
| Dragon Fang  | Vibrava (Held)                                               | n/a     |              |
| Dragon Scale | n/a                                                          | n/a     |              |
| Elixir       | Shadow Pokémon Lab/<br>Snagem Hideout                        | n/a     |              |
| Energy Root  | The Under                                                    | \$800   |              |
| EnergyPowder | The Under                                                    | \$500   |              |
| Escape Rope  | n/a                                                          | n/a     |              |
| Ether        | Pyrite Cave                                                  | n/a     |              |
| Everstone    | n/a                                                          | n/a     |              |
| Excite Scent | Agate Village                                                | \$800   |              |
| Exp. Share   | Agate Village                                                | n/a     |              |
| Fire Stone   | n/a                                                          | n/a     |              |
| Fluffy Tail  | n/a                                                          | n/a     |              |
| Focus Band   | Poké Coupon Exchange                                         | 10,000  | Poké Coupons |
| Fresh Water  | The Under                                                    | \$200   |              |
| Full Heal    | Poké Marts/<br>Pyrite Cave/<br>Shadow Pokémon Lab            | \$600   |              |
| Full Restore | The Under Poké Mart/<br>Shadow Pokémon Lab                   | \$3,000 |              |
| Green Scarf  | n/a                                                          | n/a     |              |
| Green Shard  | n/a                                                          | n/a     |              |
| Guard Spec.  | Phenac Poké Mart                                             |         | \$700        |
| Hard Stone   | Sudowoodo (Held)                                             | n/a     |              |
| Heal Powder  | The Under                                                    | \$450   |              |
| Heart Scale  | n/a                                                          | n/a     |              |
| HP Up        | Agate Poké Mart/<br>Shadow Pokémon Lab                       |         | \$9,800      |
| Hyper Potion | Poké Marts/<br>Pyrite Building/<br>Pyrite Cave/<br>The Under | \$1,200 |              |
| Ice Heal     | Poké Marts                                                   | \$250   |              |
| Iron         | Agate Poké Mart/<br>Pyrite Cave                              |         | \$9,800      |
| Joy Scent    | Agate Village                                                | \$600   |              |
| King's Rock  | Poké Coupon Exchange                                         | 10,000  | Poké Coupons |
| Lava Cookie  | n/a                                                          | n/a     |              |
| Lax Incense  | n/a                                                          | n/a     |              |
| Leaf Stone   | n/a                                                          | n/a     |              |
| Leftovers    | Poké Coupon Exchange                                         | 10,000  | Poké Coupons |
| Lemonade     | The Under                                                    | \$350   |              |
| Light Ball   | Pikachu (Held) (Thief)                                       | n/a     |              |

|              |                                                                          |                     |
|--------------|--------------------------------------------------------------------------|---------------------|
| Lucky Egg    | n/a                                                                      | n/a                 |
| Lucky Punch  | n/a                                                                      | n/a                 |
| Macho Brace  | Pyrite Cave                                                              | n/a                 |
| Magnet       | n/a                                                                      | n/a                 |
| Max Elixir   | Snagem Hideout                                                           | n/a                 |
| Max Ether    | Snagem Hideout                                                           | n/a                 |
| Max Potion   | The Under Poké Mart/<br>The Under/<br>Pyrite Building/<br>Snagem Hideout | \$2,500             |
| Max Repel    | n/a                                                                      | n/a                 |
| Max Revive   | Snagem Hideout                                                           | n/a                 |
| Mental Herb  | Poké Coupon Exchange                                                     | 8,000 Poké Coupons  |
| Metal Coat   | Metagross (Held)                                                         | n/a                 |
| Metal Powder | n/a                                                                      | n/a                 |
| Miracle Seed | Bayleef (Held)                                                           | n/a                 |
| MooMoo Milk  | n/a                                                                      | n/a                 |
| Moon Stone   | n/a                                                                      | n/a                 |
| Mystic Water | Croconaw (Held)                                                          | n/a                 |
| NeverMeltIce | Delibird (Held)                                                          | n/a                 |
| Nugget       | Tyranitar (Held)                                                         | n/a                 |
| Parlyz Heal  | Poké Marts                                                               | \$200               |
| Pearl        | n/a                                                                      | n/a                 |
| Pink Scarf   | n/a                                                                      | n/a                 |
| Poison Barb  | Qwilfish (Held)                                                          | n/a                 |
| Poké Doll    | n/a                                                                      | n/a                 |
| Potion       | Phenac City Poké Mart                                                    | \$300               |
| PP Max       | n/a                                                                      | n/a                 |
| PP Up        | Shadow Pokémon Lab/<br>Snagem Hideout                                    | n/a                 |
| Protein      | Agate Poké Mart/<br>Pyrite Cave                                          | \$9,800             |
| Quick Claw   | Agate Village/<br>Poké Coupon Exchange                                   | 10,000 Poké Coupons |
| Rare Candy   | The Under/<br>Snagem Hideout                                             | n/a                 |
| Red Flute    | n/a                                                                      | n/a                 |
| Red Scarf    | n/a                                                                      | n/a                 |
| Red Shard    | n/a                                                                      | n/a                 |
| Repel        | n/a                                                                      | n/a                 |
| Revival Herb | The Under                                                                | \$2,800             |
| Revive       | Poké Marts/<br>Pyrite Building/<br>Shadow Pokémon Lab                    | \$1,500             |
| Sacred Ash   | n/a                                                                      | n/a                 |
| Scope Lens   | Agate Village/<br>Poké Coupon Exchange                                   | 10,000 Poké Coupons |
| Sea Incense  | n/a                                                                      | n/a                 |
| Sharp Beak   | Skarmory (Held)                                                          | n/a                 |
| Shell Bell   | n/a                                                                      | n/a                 |
| Shoal Salt   | n/a                                                                      | n/a                 |
| Shoal Shell  | n/a                                                                      | n/a                 |
| Silk Scarf   | Agate Village                                                            | n/a                 |
| SilverPowder | Ariados (Held)                                                           | n/a                 |
| Smoke Ball   | n/a                                                                      | n/a                 |
| Soda Pop     | The Under                                                                | \$300               |
| Soft Sand    | Piloswine (Held)                                                         | n/a                 |
| Soothe Bell  | n/a                                                                      | n/a                 |
| Soul Dew     | n/a                                                                      | n/a                 |
| Spell Tag    | Misdreavus (Held)                                                        | n/a                 |

|              |                                                      |                    |
|--------------|------------------------------------------------------|--------------------|
| Star Piece   | n/a                                                  | n/a                |
| Stardust     | n/a                                                  | n/a                |
| Stick        | n/a                                                  | n/a                |
| Sun Stone    | n/a                                                  | n/a                |
| Super Potion | Phenac Poké Mart/<br>Agate Poké Mart/<br>Phenac City | \$700              |
| Super Repel  | n/a                                                  | n/a                |
| Thick Club   | n/a                                                  | n/a                |
| Thunderstone | n/a                                                  | n/a                |
| Time Flute   | Mt. Battle/<br>The Under/<br>Mt. Battle Peak         | \$700              |
| TinyMushroom | n/a                                                  | n/a                |
| TwistedSpoon | Meditite (Held)                                      | n/a                |
| Up-Grade     | n/a                                                  | n/a                |
| Vivid Scent  | Agate Village                                        | \$1,200            |
| Water Stone  | n/a                                                  | n/a                |
| White Flute  | n/a                                                  | n/a                |
| White Herb   | Phenac City/<br>Poké Coupon Exchange                 | 8,000 Poké Coupons |
| X Accuracy   | Phenac Poké Mart                                     | \$950              |
| X Attack     | Phenac Poké Mart                                     | \$500              |
| X Defend     | Phenac Poké Mart                                     | \$550              |
| X Special    | Phenac Poké Mart                                     | \$350              |
| X Speed      | Phenac Poké Mart                                     | \$350              |
| Yellow Flute | n/a                                                  | n/a                |
| Yellow Scarf | n/a                                                  | n/a                |
| Yellow Shard | n/a                                                  | n/a                |
| Zinc         | Agate Poké Mart/<br>Pyrite Cave                      | \$9,800            |

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POKéBALLS  
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| NAME          | LOCATION                           | PRICE   |
|---------------|------------------------------------|---------|
| Dive Ball     | n/a                                | n/a     |
| Great Ball    | Outskirt Stand/<br>Pyrite Building | \$600   |
| Luxury Ball   | n/a                                | n/a     |
| Master Ball   | Agate Village/                     | n/a     |
| Nest Ball     | Outskirt Stand                     | \$1,000 |
| Net Ball      | Outskirt Stand/<br>Pyrite Building | \$600   |
| Poké Ball     | Outskirt Stand/<br>Pyrite Building | \$200   |
| Premier Ball  | Outskirt Stand                     | n/a     |
| Repeat Ball   | n/a                                | n/a     |
| Timer Ball    | Outskirt Stand/                    | \$1,000 |
| The Under     |                                    |         |
| Ultra Ball    | Outskirt Stand/<br>Pyrite Cave/    | \$1,200 |
| Agate Village |                                    |         |
| /             | The Under/                         |         |



## Snagem Hideout

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TM'S  
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| TM#  | Name         | Type     | PP | Power | Acc. |
|------|--------------|----------|----|-------|------|
| TM01 | Focus Punch  | Fighting | 20 | 150   | 100  |
| TM02 | Dragon Claw  | Dragon   | 15 | 80    | 100  |
| TM03 | Water Pulse  | Water    | 20 | 60    | 100  |
| TM04 | Calm Mind    | Psychic  | 20 | -     | -    |
| TM05 | Roar         | Normal   | 20 | -     | 100  |
| TM06 | Toxic        | Poison   | 10 | -     | 80   |
| TM07 | Hail         | Ice      | 10 | -     | -    |
| TM08 | Bulk Up      | Fighting | 20 | -     | -    |
| TM09 | Bullet Seed  | Grass    | 30 | 10    | 100  |
| TM10 | Hidden Power | Normal   | 15 | -     | 100  |
| TM11 | Sunny Day    | Fire     | 5  | -     | 100  |
| TM12 | Taunt        | Dark     | 20 | -     | 100  |
| TM13 | Ice Beam     | Ice      | 10 | 95    | 100  |
| TM14 | Blizzard     | Ice      | 5  | 120   | 85   |
| TM15 | Hyper Beam   | Normal   | 5  | 150   | 90   |
| TM16 | Light Screen | Psychic  | 30 | -     | -    |
| TM17 | Protect      | Normal   | 10 | -     | -    |
| TM18 | Rain Dance   | Water    | 5  | -     | -    |
| TM19 | Giga Drain   | Grass    | 5  | 60    | 100  |
| TM20 | Safeguard    | Normal   | 25 | -     | -    |
| TM21 | Frustration  | Normal   | 20 | -     | 100  |
| TM22 | SolarBeam    | Grass    | 10 | 120   | 100  |
| TM23 | Iron Tail    | Steel    | 15 | 100   | 75   |
| TM24 | Thunderbolt  | Electric | 15 | 95    | 100  |
| TM25 | Thunder      | Electric | 10 | 120   | 70   |
| TM26 | Earthquake   | Ground   | 10 | 100   | 100  |
| TM27 | Return       | Normal   | 20 | -     | 100  |
| TM28 | Dig          | Ground   | 10 | 60    | 100  |
| TM29 | Psychic      | Psychic  | 10 | 90    | 100  |
| TM30 | Shadow Ball  | Ghost    | 15 | 80    | 100  |
| TM31 | Brick Break  | Fighting | 15 | 75    | 100  |
| TM32 | Double Team  | Normal   | 15 | -     | -    |
| TM33 | Reflect      | Psychic  | 20 | -     | -    |
| TM34 | Shock Wave   | Electric | 20 | 60    | -    |
| TM35 | Flamethrower | Fire     | 15 | 95    | 100  |
| TM36 | Sludge Bomb  | Poison   | 10 | 90    | 100  |
| TM37 | Sandstorm    | Ground   | 10 | -     | -    |
| TM38 | Fire Blast   | Fire     | 5  | 120   | 85   |
| TM39 | Rock Tomb    | Rock     | 10 | 50    | 80   |
| TM40 | Aerial Ace   | Flying   | 20 | 60    | -    |
| TM41 | Torment      | Dark     | 15 | -     | 100  |
| TM42 | Façade       | Normal   | 20 | 70    | 100  |
| TM43 | Secret Power | Normal   | 20 | 70    | 100  |
| TM44 | Rest         | Psychic  | 10 | -     | -    |
| TM45 | Attract      | Normal   | 15 | -     | 100  |
| TM46 | Thief        | Dark     | 10 | 40    | 100  |
| TM47 | Steel Wing   | Steel    | 25 | 70    | 90   |
| TM48 | Skill Swap   | Psychic  | 10 | -     | 100  |
| TM49 | Snatch       | Dark     | 10 | -     | 100  |
| TM50 | Overheat     | Fire     | 5  | 140   | 90   |

\*You cannot get HM's in the game, so I did not include them.

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BERRIES  
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| NAME         | EFFECT                              |
|--------------|-------------------------------------|
| Cheri Berry  | Cures PRZ                           |
| Chesto Berry | Cures SLP                           |
| Pecha Berry  | Cures PSN                           |
| Rawst Berry  | Cures BRN                           |
| Aspear Berry | Cures FRZ                           |
| Leppa Berry  | Restores 10 PP                      |
| Oran Berry   | Restores 10 HP                      |
| Persim Berry | Cures Confusion                     |
| Lum Berry    | Cures any status                    |
| Sitrus Berry | Restores 30 HP                      |
| Figy Berry   | Restores 12.5% HP                   |
| Wiki Berry   | Restores 12.5% HP                   |
| Mago Berry   | Restores 12.5% HP                   |
| Aguav Berry  | Restores 12.5% HP                   |
| Tapapa Berry | Restores 12.5% HP                   |
| Razz Berry   | -                                   |
| Bluk Berry   | -                                   |
| Nanab Berry  | -                                   |
| Wepear Berry | -                                   |
| Pinap Berry  | -                                   |
| Pomeg Berry  | -                                   |
| Kelpsy Berry | -                                   |
| Qualot Berry | -                                   |
| Hondew Berry | -                                   |
| Grepa Berry  | -                                   |
| Tamato Berry | -                                   |
| Cornn Berry  | -                                   |
| Magost Berry | -                                   |
| Rabuta Berry | -                                   |
| Nomel Berry  | -                                   |
| Spelon Berry | -                                   |
| Pamtre Berry | -                                   |
| Watmel Berry | -                                   |
| Durin Berry  | -                                   |
| Belue Berry  | -                                   |
| Liechi Berry | Raises ATK when when weak           |
| Ganlon Berry | Raises DEF when when weak           |
| Salac Berry  | Raises SPD when when weak           |
| Petaya Berry | Raises SP.ATK when weak             |
| Apicot Berry | Raises SP.DEF when weak             |
| Lansat Berry | Raises critical-hit ratio when weak |
| Starf Berry  | Raises a random stat when weak      |
| Enigma Berry | Placeholder                         |

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KEY ITEMS  
-----

| NAME         | LOCATION           |
|--------------|--------------------|
| Blu ID Badge | Realgam Tower      |
| Card Key     | Shadow Pokémon Lab |
| Cologne Case | Agate Village      |

|              |                     |
|--------------|---------------------|
| D-Disk       | Snagem Hideout      |
| Data ROM     | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| DNA Sample   | Shadow Pokémon Lab  |
| Down St. Key | Shadow Pokémon Lab  |
| Ein File C   | Agate Village       |
| Ein File F   | The Under           |
| Ein File H   | Pyrite Building     |
| Ein File P   | Pyrite Cave         |
| Ein File S   | Pyrite Building     |
| Elevator Key | Pyrite Town         |
| F-Disk       | Mt. Battle          |
| Gear         | Construction Lot    |
| Grn ID Badge | Realgam Tower       |
| Jail Key     | Pyrite Town         |
| L-Disk       | The Under           |
| Maingate Key | The Under Subway    |
| Powerup Part | The Under Junk Shop |
| R-Disk       | The Under           |
| Red ID Badge | Realgam Tower       |
| Small Tablet | Agate Village       |
| Steel Teeth  | The Under           |
| Subway Key   | The Under           |
| U-Disk       | The Under Subway    |
| Ylw ID Badge | Realgam Tower       |

=====  
8-Attacks  
=====

| ATTACK       | TYPE     | PP | POWER | ACCURACY |
|--------------|----------|----|-------|----------|
| Absorb       | Grass    | 25 | 20    | 100%     |
| Acid         | Poison   | 30 | 40    | 100%     |
| Acid Armor   | Poison   | 40 | —     | —        |
| Aerial Ace   | Flying   | 20 | 60    | —        |
| Aeroblast    | Flying   | 5  | 100   | 95%      |
| Agility      | Psychic  | 30 | —     | —        |
| Air Cutter   | Flying   | 25 | 55    | 95%      |
| Amnesia      | Psychic  | 20 | —     | —        |
| AncientPower | Rock     | 5  | 60    | 100%     |
| Arm Thrust   | Fighting | 20 | 15    | 100%     |
| Aromatherapy | Grass    | 5  | —     | —        |
| Assist       | Normal   | 20 | —     | 100%     |
| Astonish     | Ghost    | 15 | 30    | 100%     |
| Attract      | Normal   | 15 | —     | 100%     |
| Aurora Beam  | Ice      | 20 | 65    | 100%     |
| Barrage      | Normal   | 20 | 15    | 85%      |
| Barrier      | Psychic  | 30 | —     | —        |
| Baton Pass   | Normal   | 40 | —     | —        |
| Beat Up      | Dark     | 10 | —     | 100%     |
| Belly Drum   | Normal   | 10 | —     | —        |
| Bide         | Normal   | 10 | —     | 100%     |

|              |          |    |     |      |
|--------------|----------|----|-----|------|
| Bind         | Normal   | 20 | 15  | 85%  |
| Bite         | Dark     | 25 | 60  | 100% |
| Blast Burn   | Fire     | 5  | 150 | 90%  |
| Blaze Kick   | Fire     | 10 | 85  | 90%  |
| Blizzard     | Ice      | 5  | 120 | 70%  |
| Block        | Normal   | 5  | —   | 100% |
| Body Slam    | Normal   | 15 | 85  | 100% |
| Bone Club    | Ground   | 20 | 65  | 85%  |
| Bone Rush    | Ground   | 10 | 25  | 90%  |
| Bonemerang   | Ground   | 10 | 50  | 90%  |
| Bounce       | Flying   | 5  | 85  | 85%  |
| Brick Break  | Fighting | 15 | 75  | 100% |
| Bubble       | Water    | 30 | 20  | 100% |
| BubbleBeam   | Water    | 20 | 65  | 100% |
| Bulk Up      | Fighting | 20 | —   | —    |
| Bullet Seed  | Grass    | 30 | 25  | 100% |
| Calm Mind    | Psychic  | 20 | —   | —    |
| Camouflage   | Normal   | 20 | —   | 100% |
| Charge       | Electric | 20 | —   | 100% |
| Charm        | Normal   | 20 | —   | 100% |
| Clamp        | Water    | 10 | 35  | 85%  |
| Comet Punch  | Normal   | 15 | 18  | 85%  |
| Confuse Ray  | Ghost    | 10 | —   | 100% |
| Confusion    | Psychic  | 25 | 50  | 100% |
| Constrict    | Normal   | 35 | 10  | 100% |
| Conversion   | Normal   | 30 | —   | —    |
| Conversion 2 | Normal   | 30 | —   | 100% |
| Cosmic Power | Psychic  | 20 | —   | —    |
| Cotton Spore | Grass    | 40 | —   | 100% |
| Counter      | Fighting | 20 | —   | 100% |
| Covet        | Normal   | 40 | 60  | 100% |
| Crabhammer   | Water    | 10 | 90  | 90%  |
| Cross Chop   | Fighting | 5  | 100 | 80%  |
| Crunch       | Dark     | 15 | 80  | 100% |
| Crush Claw   | Normal   | 10 | 75  | 95%  |
| Curse        | ???      | 10 | —   | —    |
| Cut          | Normal   | 30 | 50  | 95%  |
| Defense Curl | Normal   | 40 | —   | —    |
| Destiny Bond | Ghost    | 5  | —   | —    |
| Detect       | Fighting | 5  | —   | —    |
| Dig          | Ground   | 10 | 80  | 100% |
| Disable      | Normal   | 20 | —   | 100% |
| Dive         | Water    | 10 | 80  | 100% |
| Dizzy Punch  | Normal   | 10 | 70  | 100% |
| Doom Desire  | Steel    | 5  | 140 | 100% |
| Double Kick  | Fighting | 30 | 30  | 100% |
| Double Team  | Normal   | 15 | —   | —    |
| Double-Edge  | Normal   | 15 | 120 | 100% |
| DoubleSlap   | Normal   | 10 | 15  | 85%  |
| Dragon Claw  | Dragon   | 15 | 80  | 100% |
| Dragon Dance | Dragon   | 20 | —   | —    |
| Dragon Rage  | Dragon   | 10 | *   | 100% |
| DragonBreath | Dragon   | 20 | 60  | 100% |
| Dream Eater  | Psychic  | 15 | 100 | 100% |
| Drill Peck   | Flying   | 20 | 80  | 100% |
| DynamicPunch | Fighting | 5  | 100 | 50%  |
| Earthquake   | Ground   | 10 | 100 | 100% |
| Egg Bomb     | Normal   | 10 | 100 | 75%  |
| Ember        | Fire     | 25 | 40  | 100% |
| Encore       | Normal   | 5  | —   | 100% |

|              |          |    |     |      |
|--------------|----------|----|-----|------|
| Endeavor     | Normal   | 5  | —   | 100% |
| Endure       | Normal   | 10 | —   | —    |
| Eruption     | Fire     | 5  | —   | 100% |
| Explosion    | Normal   | 5  | 250 | 100% |
| Extrasensory | Psychic  | 30 | 80  | 100% |
| ExtremeSpeed | Normal   | 5  | 80  | 100% |
| Facade       | Normal   | 20 | 70  | 100% |
| Faint Attack | Dark     | 20 | 60  | —    |
| Fake Out     | Normal   | 10 | 40  | 100% |
| Fake Tears   | Dark     | 20 | —   | 100% |
| False Swipe  | Normal   | 40 | 40  | 100% |
| FeatherDance | Flying   | 15 | —   | 100% |
| Fire Blast   | Fire     | 5  | 120 | 85%  |
| Fire Punch   | Fire     | 15 | 75  | 100% |
| Fire Spin    | Fire     | 15 | 35  | 85%  |
| Fissure      | Ground   | 5  | —   | —    |
| Flail        | Normal   | 15 | —   | 100% |
| Flame Wheel  | Fire     | 25 | 60  | 100% |
| Flamethrower | Fire     | 15 | 95  | 100% |
| Flash        | Normal   | 20 | —   | 100% |
| Flatter      | Dark     | 15 | —   | 100% |
| Fly          | Flying   | 15 | 90  | 95%  |
| Focus Energy | Normal   | 30 | —   | —    |
| Focus Punch  | Fighting | 20 | 150 | 100% |
| Follow Me    | Normal   | 20 | —   | 100% |
| Foresight    | Normal   | 40 | —   | 100% |
| Frenzy Plant | Grass    | 5  | 150 | 90%  |
| Frustration  | Normal   | 20 | —   | 100% |
| Fury Attack  | Normal   | 20 | 15  | 85%  |
| Fury Cutter  | Bug      | 20 | 20  | 95%  |
| Fury Swipes  | Normal   | 15 | 18  | 80%  |
| Future Sight | Psychic  | 10 | 100 | 100% |
| Giga Drain   | Grass    | 10 | 75  | 100% |
| Glare        | Normal   | 30 | —   | 90%  |
| GrassWhistle | Grass    | 15 | —   | 55%  |
| Growl        | Normal   | 40 | —   | 100% |
| Growth       | Normal   | 40 | —   | —    |
| Grudge       | Ghost    | 5  | —   | 100% |
| Guillotine   | Normal   | 5  | —   | —    |
| Gust         | Flying   | 35 | 40  | 100% |
| Hail         | Ice      | 10 | —   | —    |
| Harden       | Normal   | 30 | —   | —    |
| Haze         | Ice      | 30 | —   | —    |
| Headbutt     | Normal   | 15 | 70  | 100% |
| Heal Bell    | Normal   | 5  | —   | —    |
| Heat Wave    | Fire     | 10 | 100 | 90%  |
| Helping Hand | Normal   | 20 | —   | 100% |
| Hi Jump Kick | Fighting | 10 | 130 | 90%  |
| Hidden Power | Normal   | 15 | —   | 100% |
| Horn Attack  | Normal   | 25 | 65  | 100% |
| Horn Drill   | Normal   | 5  | —   | —    |
| Howl         | Normal   | 40 | —   | —    |
| Hydro Cannon | Water    | 5  | 150 | 90%  |
| Hydro Pump   | Water    | 5  | 120 | 80%  |
| Hyper Beam   | Normal   | 5  | 150 | 90%  |
| Hyper Fang   | Normal   | 15 | 80  | 90%  |
| Hyper Voice  | Normal   | 10 | 90  | 100% |
| Hypnosis     | Psychic  | 20 | —   | 60%  |
| Ice Ball     | Ice      | 20 | 30  | 90%  |
| Ice Beam     | Ice      | 10 | 95  | 100% |

|              |          |    |     |      |
|--------------|----------|----|-----|------|
| Ice Punch    | Ice      | 15 | 75  | 100% |
| Icicle Spear | Ice      | 30 | 25  | 100% |
| Icy Wind     | Ice      | 15 | 55  | 95%  |
| Imprison     | Psychic  | 10 | —   | 100% |
| Ingrain      | Grass    | 20 | —   | 100% |
| Iron Defense | Steel    | 15 | —   | —    |
| Iron Tail    | Steel    | 15 | 100 | 75%  |
| Jump Kick    | Fighting | 10 | 100 | 95%  |
| Karate Chop  | Fighting | 25 | 50  | 100% |
| Kinesis      | Psychic  | 15 | —   | 80%  |
| Knock Off    | Dark     | 20 | 20  | 100% |
| Leaf Blade   | Grass    | 15 | 90  | 100% |
| Leech Life   | Bug      | 15 | 20  | 100% |
| Leech Seed   | Grass    | 10 | —   | 90%  |
| Leer         | Normal   | 30 | —   | 100% |
| Lick         | Ghost    | 30 | 20  | 100% |
| Light Screen | Psychic  | 30 | —   | —    |
| Lock-On      | Normal   | 5  | —   | 100% |
| Lovely Kiss  | Normal   | 10 | —   | 75%  |
| Low Kick     | Fighting | 20 | —   | 100% |
| Luster Purge | Psychic  | 5  | 70  | 100% |
| Mach Punch   | Fighting | 30 | 40  | 100% |
| Magic Coat   | Psychic  | 15 | —   | 100% |
| Magical Leaf | Grass    | 20 | 60  | —    |
| Magnitude    | Ground   | 30 | —   | 100% |
| Mean Look    | Normal   | 5  | —   | 100% |
| Meditate     | Psychic  | 40 | —   | —    |
| Mega Drain   | Grass    | 15 | 40  | 100% |
| Mega Kick    | Normal   | 5  | 120 | 75%  |
| Mega Punch   | Normal   | 20 | 80  | 85%  |
| Megahorn     | Bug      | 10 | 120 | 85%  |
| Memento      | Dark     | 10 | —   | 100% |
| Metal Claw   | Steel    | 35 | 50  | 95%  |
| Metal Sound  | Steel    | 40 | —   | 85%  |
| Meteor Mash  | Steel    | 10 | 100 | 85%  |
| Metronome    | Normal   | 10 | —   | —    |
| Milk Drink   | Normal   | 10 | —   | —    |
| Mimic        | Normal   | 10 | —   | 100% |
| Mind Reader  | Normal   | 5  | —   | 100% |
| Minimize     | Normal   | 20 | —   | —    |
| Mirror Coat  | Psychic  | 20 | —   | 100% |
| Mirror Move  | Flying   | 20 | —   | —    |
| Mist         | Ice      | 30 | —   | —    |
| Mist Ball    | Psychic  | 5  | 70  | 100% |
| Moonlight    | Normal   | 5  | —   | —    |
| Morning Sun  | Normal   | 5  | —   | —    |
| Mud Shot     | Ground   | 15 | 55  | 95%  |
| Mud Sport    | Ground   | 15 | —   | 100% |
| Muddy Water  | Water    | 10 | 95  | 85%  |
| Mud-Slap     | Ground   | 10 | 20  | 100% |
| Nature Power | Normal   | 20 | —   | 95%  |
| Needle Arm   | Grass    | 15 | 60  | 100% |
| Night Shade  | Ghost    | 15 | —   | 100% |
| Nightmare    | Ghost    | 15 | —   | 100% |
| Octazooka    | Water    | 10 | 65  | 85%  |
| Odor Sleuth  | Normal   | 40 | —   | 100% |
| Outrage      | Dragon   | 15 | 120 | 100% |
| Overheat     | Fire     | 5  | 140 | 90%  |
| Pain Split   | Normal   | 20 | —   | 100% |
| Pay Day      | Normal   | 20 | 40  | 100% |

|              |          |    |     |      |
|--------------|----------|----|-----|------|
| Peck         | Flying   | 35 | 35  | 100% |
| Perish Song  | Normal   | 5  | —   | —    |
| Petal Dance  | Grass    | 10 | 120 | 100% |
| Pin Missile  | Bug      | 20 | 14  | 85%  |
| Poison Fang  | Poison   | 15 | 50  | 100% |
| Poison Gas   | Poison   | 40 | —   | 80%  |
| Poison Sting | Poison   | 35 | 15  | 100% |
| Poison Tail  | Poison   | 25 | 50  | 100% |
| PoisonPowder | Poison   | 35 | —   | 75%  |
| Pound        | Normal   | 35 | 40  | 100% |
| Powder Snow  | Ice      | 25 | 40  | 100% |
| Present      | Normal   | 15 | —   | 90%  |
| Protect      | Normal   | 10 | —   | —    |
| Psybeam      | Psychic  | 20 | 65  | 100% |
| Psych Up     | Normal   | 10 | —   | —    |
| Psychic      | Psychic  | 10 | 90  | 100% |
| Psycho Boost | Psychic  | 5  | 140 | 90%  |
| Psywave      | Psychic  | 15 | —   | 80%  |
| Pursuit      | Dark     | 20 | 40  | 100% |
| Quick Attack | Normal   | 30 | 40  | 100% |
| Rage         | Normal   | 20 | 20  | 100% |
| Rain Dance   | Water    | 5  | —   | —    |
| Rapid Spin   | Normal   | 40 | 20  | 100% |
| Razor Leaf   | Grass    | 25 | 55  | 95%  |
| Razor Wind   | Normal   | 10 | 80  | 100% |
| Recover      | Normal   | 10 | —   | —    |
| Recycle      | Normal   | 10 | —   | 100% |
| Reflect      | Psychic  | 20 | —   | —    |
| Refresh      | Normal   | 20 | —   | 100% |
| Rest         | Psychic  | 10 | —   | —    |
| Return       | Normal   | 20 | —   | 100% |
| Revenge      | Fighting | 10 | 60  | 100% |
| Reversal     | Fighting | 15 | —   | 100% |
| Roar         | Normal   | 20 | —   | 100% |
| Rock Blast   | Rock     | 10 | 25  | 90%  |
| Rock Slide   | Rock     | 10 | 75  | 90%  |
| Rock Smash   | Fighting | 15 | 40  | 100% |
| Rock Throw   | Rock     | 15 | 50  | 90%  |
| Rock Tomb    | Rock     | 10 | 50  | 80%  |
| Role Play    | Psychic  | 10 | —   | 100% |
| Rolling Kick | Fighting | 15 | 60  | 85%  |
| Rollout      | Rock     | 20 | 30  | 90%  |
| Sacred Fire  | Fire     | 5  | 100 | 95%  |
| Safeguard    | Normal   | 25 | —   | —    |
| Sand Tomb    | Ground   | 15 | 35  | 85%  |
| Sand-Attack  | Ground   | 15 | —   | 100% |
| Sandstorm    | Rock     | 10 | —   | —    |
| Scary Face   | Normal   | 10 | —   | 100% |
| Scratch      | Normal   | 35 | 40  | 100% |
| Screech      | Normal   | 40 | —   | 85%  |
| Secret Power | Normal   | 20 | 70  | 100% |
| Seismic Toss | Fighting | 20 | —   | 100% |
| Selfdestruct | Normal   | 5  | 200 | 100% |
| Shadow Ball  | Ghost    | 15 | 80  | 100% |
| Shadow Punch | Ghost    | 20 | 60  | —    |
| Sharpen      | Normal   | 30 | —   | —    |
| Sheer Cold   | Ice      | 5  | —   | —    |
| Shock Wave   | Electric | 20 | 60  | —    |
| Signal Beam  | Bug      | 15 | 75  | 100% |
| Silver Wind  | Bug      | 5  | 60  | 100% |

|              |          |    |     |      |
|--------------|----------|----|-----|------|
| Sing         | Normal   | 15 | —   | 55%  |
| Sketch       | Normal   | 1  | —   | —    |
| Skill Swap   | Psychic  | 10 | —   | 100% |
| Skull Bash   | Normal   | 15 | 100 | 100% |
| Sky Attack   | Flying   | 5  | 140 | 90%  |
| Sky Uppercut | Fighting | 15 | 85  | 90%  |
| Slack Off    | Normal   | 10 | —   | 100% |
| Slam         | Normal   | 20 | 80  | 75%  |
| Slash        | Normal   | 20 | 70  | 100% |
| Sleep Powder | Grass    | 15 | —   | 75%  |
| Sleep Talk   | Normal   | 10 | —   | —    |
| Sludge       | Poison   | 20 | 65  | 100% |
| Sludge Bomb  | Poison   | 10 | 90  | 100% |
| SmellingSalt | Normal   | 10 | 60  | 100% |
| Smog         | Poison   | 20 | 20  | 70%  |
| SmokeScreen  | Normal   | 20 | —   | 100% |
| Snatch       | Dark     | 10 | —   | 100% |
| Snore        | Normal   | 15 | 40  | 100% |
| Softboiled   | Normal   | 10 | —   | —    |
| SolarBeam    | Grass    | 10 | 120 | 100% |
| SonicBoom    | Normal   | 20 | *   | 90%  |
| Spark        | Electric | 20 | 65  | 100% |
| Spider Web   | Bug      | 10 | —   | 100% |
| Spike Cannon | Normal   | 15 | 20  | 100% |
| Spikes       | Ground   | 20 | —   | —    |
| Spit Up      | Normal   | 10 | —   | 100% |
| Spite        | Ghost    | 10 | —   | 100% |
| Splash       | Normal   | 40 | —   | —    |
| Spore        | Grass    | 15 | —   | 100% |
| Steel Wing   | Steel    | 25 | 70  | 90%  |
| Stockpile    | Normal   | 20 | —   | —    |
| Stomp        | Normal   | 20 | 65  | 100% |
| Strength     | Normal   | 15 | 80  | 100% |
| String Shot  | Bug      | 40 | —   | 95%  |
| Struggle     | Normal   | 1  | 50  | 100% |
| Stun Spore   | Grass    | 30 | —   | 75%  |
| Submission   | Fighting | 25 | 80  | 80%  |
| Substitute   | Normal   | 10 | —   | —    |
| Sunny Day    | Fire     | 5  | —   | —    |
| Super Fang   | Normal   | 10 | —   | 90%  |
| Superpower   | Fighting | 5  | 120 | 100% |
| Supersonic   | Normal   | 20 | —   | 55%  |
| Surf         | Water    | 15 | 95  | 100% |
| Swagger      | Normal   | 15 | —   | 90%  |
| Swallow      | Normal   | 10 | —   | —    |
| Sweet Kiss   | Normal   | 10 | —   | 75%  |
| Sweet Scent  | Normal   | 20 | —   | 100% |
| Swift        | Normal   | 20 | 60  | —    |
| Swords Dance | Normal   | 30 | —   | —    |
| Synthesis    | Grass    | 5  | —   | —    |
| Tackle       | Normal   | 30 | 50  | 100% |
| Tail Glow    | Bug      | 20 | —   | 100% |
| Tail Whip    | Normal   | 30 | —   | 100% |
| Take Down    | Normal   | 20 | 90  | 85%  |
| Taunt        | Dark     | 20 | —   | 100% |
| Teeter Dance | Normal   | 20 | —   | 100% |
| Teleport     | Psychic  | 20 | —   | —    |
| Thief        | Dark     | 10 | 40  | 100% |
| Thrash       | Normal   | 10 | 120 | 100% |
| Thunder      | Electric | 10 | 120 | 70%  |



|              |          |    |     |      |
|--------------|----------|----|-----|------|
| Thunder Wave | Electric | 20 | —   | 100% |
| Thunderbolt  | Electric | 15 | 95  | 100% |
| ThunderPunch | Electric | 15 | 75  | 100% |
| ThunderShock | Electric | 30 | 40  | 100% |
| Tickle       | Normal   | 20 | —   | 100% |
| Torment      | Dark     | 15 | —   | 100% |
| Toxic        | Poison   | 10 | —   | 90%  |
| Transform    | Normal   | 10 | —   | —    |
| Tri Attack   | Normal   | 10 | 80  | 100% |
| Trick        | Psychic  | 10 | —   | 100% |
| Triple Kick  | Fighting | 10 | 10  | 90%  |
| Twineedle    | Bug      | 20 | 25  | 100% |
| Twister      | Dragon   | 20 | 40  | 100% |
| Uproar       | Normal   | 10 | 90  | 100% |
| ViceGrip     | Normal   | 30 | 55  | 100% |
| Vine Whip    | Grass    | 15 | 35  | 100% |
| Vital Throw  | Fighting | 10 | 70  | 100% |
| Volt Tackle  | Electric | 15 | 120 | 100% |
| Water Gun    | Water    | 25 | 40  | 100% |
| Water Pulse  | Water    | 20 | 60  | 100% |
| Water Sport  | Water    | 15 | —   | 100% |
| Water Spout  | Water    | 5  | —   | 100% |
| Waterfall    | Water    | 15 | 80  | 100% |
| Weather Ball | Normal   | 10 | 50  | 100% |
| Whirlpool    | Water    | 15 | 35  | 85%  |
| Whirlwind    | Normal   | 20 | —   | 100% |
| Will-O-Wisp  | Fire     | 15 | —   | 75%  |
| Wing Attack  | Flying   | 35 | 60  | 100% |
| Wish         | Normal   | 10 | —   | 100% |
| Withdraw     | Water    | 40 | —   | —    |
| Wrap         | Normal   | 20 | 15  | 90%  |
| Yawn         | Normal   | 10 | —   | 100% |
| Zap Cannon   | Electric | 5  | 120 | 50%  |
| Shadow Rush* | Shadow*  | —  | —   | 90%  |

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 9-Abilities  
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| NAME         | EFFECT                                             |
|--------------|----------------------------------------------------|
| Air Lock     | Eliminates the effects of weather.                 |
| Arena Trap   | Prevents the foe from fleeing.                     |
| Battle Armor | The Pokémon is protected against critical hits.    |
| Blaze        | Powers up Fire-type moves in a pinch.              |
| Chlorophyll  | Boosts the Pokémon's Speed in sunshine.            |
| Clear Body   | Prevents the Pokémon's stats from being lowered.   |
| Cloud Nine   | Eliminates the effects of weather.                 |
| Color Change | Changes the Pokémon's type to the foe's move.      |
| Compoundeyes | The Pokémon's accuracy is boosted.                 |
| Cute Charm   | Contact with the Pokémon may cause infatuation.    |
| Damp         | Prevents combatants from self destructing.         |
| Drizzle      | The Pokémon makes it rain if it appears in battle. |
| Drought      | The Pokémon makes it sunny if it is in battle.     |
| Early Bird   | The Pokémon awakens quickly from sleep.            |
| Effect Spore | Contact may paralyze, poison, or cause sleep.      |
| Flame Body   | Contact with the Pokémon may burn the foe.         |

|              |                                                    |
|--------------|----------------------------------------------------|
| Flash Fire   | Powers up Fire-type moves if hit by a fire move.   |
| Forecast     | Transforms with the weather.                       |
| Guts         | Boosts Attack if there is a status problem.        |
| Huge Power   | Raises the Pokémon's Attack stat.                  |
| Hustle       | Boosts the Attack stat, but lowers accuracy.       |
| Hyper Cutter | Prevents the Attack stat from being lowered.       |
| Illuminate   | Raises the likelihood of meeting wild Pokémon.     |
| Immunity     | Prevents the Pokémon from getting poisoned.        |
| Inner Focus  | The Pokémon is protected from flinching.           |
| Insomnia     | Prevents the Pokémon from falling asleep.          |
| Intimidate   | Lowers the foe's Attack stat.                      |
| Keen Eye     | Prevents the Pokémon from losing accuracy.         |
| Levitate     | Gives full immunity to all Ground-type moves.      |
| Lightningrod | The Pokémon draws in all Electric-type moves.      |
| Limber       | The Pokémon is protected from paralysis.           |
| Liquid Ooze  | Inflicts damage on foes using any draining move.   |
| Magma Armor  | Prevents the Pokémon from becoming frozen.         |
| Magnet Pull  | Prevents Steel-type Pokémon from escaping.         |
| Marvel Scale | Boosts Defense if there is a status problem.       |
| Minus        | Boosts Sp. Atk if another Pokémon has Plus.        |
| Natural Cure | All status problems are healed upon switching out. |
| Oblivious    | Prevents the Pokémon from becoming infatuated.     |
| Overgrow     | Powers up Grass-type moves in a pinch.             |
| Own Tempo    | Prevents the Pokémon from becoming confused.       |
| Pickup       | The Pokémon may pick up items.                     |
| Plus         | Boosts Sp. Atk if another Pokémon has Minus.       |
| Poison Point | Contact with the Pokémon may poison the foe.       |
| Pressure     | The Pokémon raises the foe's PP usage.             |
| Pure Power   | Boosts the power of physical attacks.              |
| Rain Dish    | The Pokémon gradually recovers HP in rain.         |
| Rock Head    | Protects the Pokémon from recoil damage.           |
| Rough Skin   | Inflicts damage to the foe on contact.             |
| Run Away     | Enables sure getaway from wild Pokémon.            |
| Sand Stream  | The Pokémon summons a sandstorm in battle.         |
| Sand Veil    | Boosts the Pokémon's evasion in a sandstorm.       |
| Serene Grace | Boosts the likelihood of added effects appearing.  |
| Shadow Tag   | Prevents the foe from escaping.                    |
| Shed Skin    | The Pokémon may heal its own status problems.      |
| Shell Armor  | The Pokémon is protected against critical hits.    |
| Shield Dust  | Blocks the added effects of attacks taken.         |
| Soundproof   | Gives full immunity to all sound-based moves.      |
| Speed Boost  | The Pokémon's Speed stat is gradually boosted.     |
| Static       | Contact with the Pokémon may cause paralysis.      |
| Stench       | The stench helps keep wild Pokémon away.           |
| Sticky Hold  | Protects the Pokémon from item theft.              |
| Sturdy       | The Pokémon is protected against 1-hit KO attacks. |
| Suction Cups | Negates moves that force switching out.            |
| Swarm        | Powers up Bug-type moves in a pinch.               |
| Swift Swim   | Boosts the Pokémon's Speed in rain.                |
| Synchronize  | Passes on a burn, poison, or paralysis to the foe. |
| Thick Fat    | Raises resistance to Fire- and Ice-type moves.     |
| Torrent      | Powers up Water-type moves in a pinch.             |
| Trace        | The Pokémon copies a foe's Ability.                |
| Truant       | The Pokémon can't attack on consecutive turns.     |
| Vital Spirit | Prevents the Pokémon from falling asleep.          |
| Volt Absorb  | Restores HP if hit by an Electric-type move.       |
| Water Absorb | Restores HP if hit by a Water-type move.           |
| Water Veil   | Prevents the Pokémon from getting a burn.          |
| White Smoke  | Prevents the Pokémon's stats from being lowered.   |
| Wonder Guard | Only super effective moves will hit.               |

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 10-Natures  
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| Nature  | +STAT   | -STAT  | +FLAVOR | -FLAVOR |
|---------|---------|--------|---------|---------|
| Adamant | ATK     | SP.ATK | SPICY   | DRY     |
| Bashful | NEUTRAL |        |         |         |
| Brave   | DEF     | ATK    | SOUR    | SPICY   |
| Calm    | SP.DEF  | ATK    | BITTER  | SPICY   |
| Careful | SP.DEF  | SP.ATK | BITTER  | DRY     |
| Docile  | NEUTRAL |        |         |         |
| Gentle  | SP.DEF  | DEF    | BITTER  | SOUR    |
| Hardy   | NEUTRAL |        |         |         |
| Hasty   | SPEED   | DEF    | SWEET   | SOUR    |
| Impish  | DEF     | SP.ATK | SOUR    | DRY     |
| Jolly   | SPEED   | DEF    | SWEET   | SOUR    |
| Lax     | DEF     | SP.DEF | SOUR    | BITTER  |
| Lonely  | ATK     | DEF    | SPICY   | SOUR    |
| Mild    | SP.ATK  | DEF    | DRY     | SOUR    |
| Modest  | SP.ATK  | ATK    | DRY     | SPICY   |
| Naïve   | SPD     | SP.DEF | SWEET   | BITTER  |
| Naughty | ATK     | SP.DEF | SPICY   | BITTER  |
| Quiet   | SP.ATK  | SPD    | DRY     | SWEET   |
| Quirky  | NEUTRAL |        |         |         |
| Rash    | SP.ATK  | SP.DEF | DRY     | BITTER  |
| Relaxed | DEF     | SPD    | SOUR    | SWEET   |
| Sassy   | SP.DEF  | SPD    | BITTER  | SWEET   |
| Serious | NEUTRAL |        |         |         |
| Timid   | SPD     | ATK    | SWEET   | SPICY   |

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 11-Trainer Classes  
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AREA LEADER  
 ATHLETE  
 BANDANA GUY  
 BODYBUILDER  
 CHASER  
 CIPHER  
 CIPHER ADMIN  
 CIPHER HEAD  
 CIPHER PEON  
 DEEP KING  
 FUN OLD LADY  
 FUN OLD MAN  
 GLASSES MAN  
 GUY  
 HUNTER  
 LADY  
 LADY IN SUIT  
 MIRROR B. PEON  
 MT. BTLMASTER  
 MYSTERY TROOP  
 MYTH TRAINER  
 Pre GymLEADER

RESEARCHER  
RICH BOY  
RIDER  
ROGUE  
ROLLER BOY  
SHADY GUY  
SNAGEM HEAD  
ST.PERFORMER  
SUPERTRAINER  
TEAM SNAGEM  
TEACHER  
WORKER

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12-Credits  
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Bulbapedia, for item information and many other things

Serebii, for some useful information

The Pokémon Company, for licencing the game

Genius Sonority, for developing the game

Nintendo/Game Freak, for making the game

josherr1212, for some good information, trainer's Pokémon, monetary earnings, etc.

Whoever reads this walkthrough, for just being awesome enough to read it.

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