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04/01/04 V0.1

Created base of FAQ.

Added lots of stuff.

04/13/04 V 0.2

Added more trainers and their pokemon.

New teams coinging soon.

05/12/04 V0.3

Added more trainers and pokemon.

05/26/05 V0.4

Added yet more trainers and prizes.

06/04/04 V0.5

Did stuff, spelling errors, etc

08/08/04 V0.6

Added a bunch of new trainers and prizes.

Added secrets. About 25% done

08/09/04 V0.7

Added more trainers.

Almost done with single battle mode.

About 35% done

08/10/04 V0.8

Added some more trainers.

08/11/04 V1.0

Finished single battle trainers.

About 55% complete.

08/30/04 V: Ho-oh (Final)

I am finished! I have gon about as "fer" as I will go.

If anybody wishes to do the double battle mode, contact me to Co-author.

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(>^\_^)> 3: Before you play <(^\_<)

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[003]

Here is where you will find anything I can think of that you should know before you attempt to beat the battle tower.

First off you should probably have a GBA and a link cable. It isn't required but the pokemon available in it make it a

whole lot easier to beat.

All pokemon are at level 100. As far as I can tell they have little to no EV training but may have good IVs.

You collect the prize tickets after every 10 rounds. If you are defeated at the ninth round, you do NOT get any tickets for that round.

If attempting to beat Mount battle with a team of pokemon from colosseum RPG mode, make sure they are all level 95 at the VERY least.

I would advise using held items, berries, and the like to help your team in battle. For advanced players this battle tower can pose little challenge, though it may be in the later levels, but to your average player, or newbie it can be very difficult and these items will help out a lot.

\*\*\*\*\*  
REGISTERING YOUR POKEMON  
\*\*\*\*\*

You will need to register your pokemon in order for them to compete in the mount battle challenge. To do so from the title screen select "Colosseum mode." Then select "solo battle" and then "register pokemon."

To register GBA pokemon from ruby, sapphire, Fire red, or Leaf green You will need the following:

- A GBA system.
- One of the afformentioned games.
- A GCN-GBA link cable.

Hook the link cable to your gamecubes second controller port and insert the game cart.

Select "GBA pokemon" On the register screen and follow the on screen instructions.

To register pokemon from the games RPG mode make sure the 6 you want to register are in your team and save in the RPG mode. Then select "Colosseum pokemon" and confirm the registration.

MAKE SURE YOU PLAY WITH THE RIGHT POKEMON!

The mount battle takes time and it wouldn't feel very good to get up to level 70 with your weak team and die after wasting 5 hours.

KNOW YOUR TYPES, THEIR STRENGTHS AND WEAKNESSES!

It is essential to beating any hard challenge in pokemon. Here is a nifty little type chart! Credit goes to ME for it!

=====  
[3.5] Type Chart  
=====

- + = double effective (double damage)
- = half effective (half damage)
- I = Ineffective (no damage)

	DEFENDER				DEFENDER				DEFENDER								
====	Bug	DRK	DRG	ELC	FGT	FIR	FLY	GST	GRS	GND	ICE	NOR	PSN	PSY	RCK	STL	WTR
A BUG																	
T DRK																	
T DRG																	
A ELC																	
C FGT																	
K FIR																	
E FLY																	
R GST																	
GRS																	
A GND																	
T ICE																	
T NOR																	
A PSN																	
C PSY																	
K RCK																	
E STL																	
R WTR																	

Types: By Alphabet		Types: By Normal/Special	
Bug = Bug	Normal	Bug = Bug	Normal
Drk = Dark	Special	Fgt = Fighting	Normal
Drg = Dragon	Special	Fly = Flying	Normal
Elc = Electric	Special	Gst = Ghost	Normal
Fgt = Fighting	Normal	Gnd = Ground	Normal
Fir = Fire	Special	Nor = Normal	Normal
Fly = Flying	Normal	Psn = Poison	Normal
Gst = Ghost	Normal	Rck = Rock	Normal
Grs = Grass	Special	Stl = Steel	Normal
Gnd = Ground	Normal	Drk = Dark	Special
Ice = Ice	Special	Drg = Dragon	Special
Nor = Normal	Normal	Elc = Electric	Special
Psn = Poison	Normal	Fir = Fire	Special
Psy = Psychic	Special	Grs = Grass	Special
Rck = Rock	Normal	Ice = Ice	Special
Stl = Steel	Normal	Psy = Psychic	Special
Wtr = Water	Special	Wtr = Water	Special

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 (>^\_^)> 4: Team recomendations <(^\_^<  
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[004]

Here I will reccomend teams for the mount battle mode.

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[T1.0] Single battle

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Here are some teams for single player mount battle.

It is read as follows:

Pokemon@Held item

Pokemons special ability

Pokemon nature

Evs: stat 0-252

Move one

Move two  
Move three  
Move four

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COLOSSEUM POKEMON TEAMS

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These are teams that are created strictly from pokemon obtainable  
in pokemon colosseum.

Colosseum team one:

Tyranitar@salac berry

Sandstorm

Brave Nature

EVs: HP 252 Attack 252 Sp att 6

Crunch

Rock slide

Earthquake

Return/Frustration

Metagross@Leftovers

Clear Body

Brave Nature

EVs: Attack 252 Defense 252 HP 6

Earthquake

Psychic

Metal Claw

Aerial Ace

Suicune@mystic water

Pressure

Modest nature

EVs: Sp att 252 Speed 252 HP 6

Surf/Hydro pump

Ice beam/blizzard

Calm mind

Rain dance

Umbreon@leftovers

Synchronize

Bold nature

EVs: Defence 252 Sp def 252 HP 6

Moonlight

Confuse Ray

Toxic

Attract/Mean Look

Heracross@salac berry

Guts

Adamant nature

EVs: Attack 252 Speed 252 HP 6

Endure

Reversal

Mega Horn

Rock slide

Entie@charcoal

Pressure

Lonely Nature

EVs: attack 252 speed 252 HP 6  
Flamethrower/Fireblast  
Body Slam  
HP Grass/Frustration/Return  
Double edge

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Custom Teams

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Swampert@chesto berry  
Torrent  
Naughty nature  
EVs:HP 252 Attack 252 Sp att 6  
Earthquake  
Ice beam  
Surf  
Rest

Latios@soul dew/leftovers  
Levitate  
Brave nature  
EVs: Sp att 252 Sp def 252 HP 6  
Psychic  
Dragon claw  
Recover  
Calm mind

Blazikin@Charcoal  
Blaze  
Naive nature  
EVs: Attack 252 Sp att 252 speed 6  
Attract  
Flame thrower  
Bulk up  
Brick break

Crobat@Poison fang  
Inner focus  
Modest nature  
EVs: HP 252 Speed 252 Sp def 6  
Confuse ray  
Toxic  
Sludge bomb  
Haze

Sceptile@Miricle seed/Leftovers  
Overgrow  
Lax nature  
EVs: Sp att 252 attack 252 speed 6  
Earthquake  
Crush claw  
Leaf blade  
brick break

Skarmory@Leftovers/sharp beak  
Keen eye  
Naughty nature  
EVs: Defence 252 Sp def 252 Speed 6

Drill peck  
spikes  
toxic  
double team

I had no trouble beating it with them.

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(>^\_^)> 5: Walkthrough <(^\_<)

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Here is the meat of the guide! The actual walkthrough!  
Here goes nothing...or everything....GAH! Confusion!

SINGLE BATTLE MODE:

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[W2.1] Battle 1 - 10  
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Prize money: 36 poke-coupons.

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Trainer 1: Glasses man Rood

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- Sunkern
- Magikarp
- Wurmple
- Azurill
- Ralts
- Silcoon

NOTES:

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum pokemon team one:  
- Entie  
- Metagross  
- Heracross

Custom team one:  
- Skarmory  
- Blazikin  
- Crobat

If you are using your own team:  
Use the following types:  
- Poison  
- Electric  
- Fire  
- Grass

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Trainer 2: Athlete Sano

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- Whooper
- Cascoon
- Feebas

- Nincada
- Lotad
- Igglybuff

NOTES:

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum pokemon team one:

- Metagross
- Umbreon
- Entie

Custom Team one:

- Sceptile
- Crobat
- Blazikin

If you are using your own team:

Use the following types:

- Poison
- Fire
- Grass

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Trainer 3: Rider Eargle

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- Pichu
- Makuhita
- Poochyena
- Duskuil
- Seedot
- Zigzagoon

NOTES:

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum pokemon team one:

- Metagross
- Heracross
- Tyranitar

Custom Team one:

- Sceptile
- Swampert
- Blazikin

If you are using your own team:

Use the following types:

- fighting
- ground
- Fire
- Dark
- Grass

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Trainer 4: Lady Zoila



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- Marril
- Zubat
- Barboach
- Slugma
- Ledyba
- Skitty

NOTES:

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum pokemon team one:

- Metagross
- Suicune
- Umbreon

Custom Team one:

- Swampert
- Blazikin
- Sceptile

If you are using your own team:

Use the following types:

- Grass
- Water
- fighting

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Trainer 5: Lady in suit Secort

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- Togepi
- Hoppip
- Smeargle
- Tailow
- Trapinch
- Shedinja

Notes: Shedinja is Immune to all attacks besides fire, flying, ghost, dark, and poison.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum pokemon team one:

- Entie
- Tyranitar
- Metagross

Team one:

- Blazikin
- Marshtomp
- Sceptile

If you are using your own team:

Use the following types:

- Grass
- Water
- fire



If you are using your own team:

Use the following types:

- Water
- Ground
- Electric
- Fire

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Trainer 8: Hunter Ladin

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- Electrike
- Vulpix
- Slakoth
- Pineco
- Shuppet
- Horsea

Notes:

Shuppet is immune to normal and fighting attacks.  
Vulpix has Flash Fire making it immune to fire type attacks.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum pokemon team one:

- Tyranitar
- Suicune
- Umbreon

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Ground
- Psychic
- Dragon

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Trainer 9: Bodybuilder Rapoz

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- Shroomish
- Whismur
- Snorunt
- Surskit
- Pikachu
- Sandshrew

Notes:

Sandshrew is immune to electric type attacks.  
Whismur has soundproof making it immune to sound-based moves.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum pokemon team one:

- Suicune
- Heracross
- Metagross

Team one:

- Swampert
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Fighting
- Flying
- Ground
- Water

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Trainer 10: Area Leader Vannos

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- Baltoy
- Beldum
- Bagon
- Remoraid
- Slakoth
- Larvitar

Notes:

Larvitar is immune to psychic type attacks

Baltoy is immune to electric type attacks.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum pokemon team one:

- Heracross
- Suicune
- Metagross

Team one:

- Swampert
- Blazikin
- Sceptile

If you are using your own team:

Use the following types:

- Fighting
- Electric
- Ice
- Ground
- Water

AREA ONE CLEAR!

PRIZE TICKET LEVEL: 36 tickets.

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[W2.2] Single Battle 11 - 20

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Prize Money: 72 pokecoupons

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If you are using your own team:

Use the following types:

- Ice
- Water
- Psychic
- Ghost

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Trainer 13: Fun Old Lady Myog

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- Mudkip
- Chickorita
- Goldeen
- Oddish
- Psyduck
- Natu

Notes: Mudkip is immune to electric type attacks.

Natu is immune to ground type attacks.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Umbreon
- Metagross
- Tyranitar

Team one:

- Sceptile
- Blazikin
- Swampert

If you are using your own team:

Use the following types:

- Electric
- Grass
- Fire
- Dark
- Ghost

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Trainer 14: Bodybuilder Rogen

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- Magnemite
- Voltorb
- Chinchou
- Fluffy
- Plusle
- Minun

Notes: This is an electric team. Ground is immune to electric.

Beware magnemite's self destruct move.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Metagross
- Umbreon

Team one:

- Swampert
- Latios
- Sceptile

If you are using your own team:

Use the following types:

- Ground
- Grass
- Rock

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Trainer 15: Guy Ardo

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- Spink
- Grimer
- Nincada
- Aron
- Luvdisk
- Houndour

Notes: Houndour is immune to psychic type attacks.

Grimer is immune to poison status

Aron is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Metagross
- Heracross

Team one:

- Swampert
- Sceptile
- Latios

If you are using your own team:

Use the following types:

- Ground
- Grass
- Fire

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Trainer 16:Teacher Feren

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- Tentacool
- Lombre
- Staru
- Clampearl
- Corsola
- Wailmer

Notes: Corsola is immune to electric attacks  
 Tentacool is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Metagross
- Suicune
- Umbreon

Team one:

- Sceptile
- Crobat
- Latios

If you are using your own team:

Use the following types:

- Grass
- Electric

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Trainer 17: Rider Maloo

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- Cacnea
- Nuzleaf
- Skiploom
- Lileep
- Gloom
- Grovyle

Notes: Gloom is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Entie
- Metagross
- Umbreon

Team one:

- Blazikin
- Crobat
- Skarmory

If you are using your own team:

Use the following types:

- Fire
- Poison
- Ice





Team one:

- Crobat
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Ice
- Fire
- Flying

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Trainer 20: Area Leader Erben

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- Graveler
- Roselia
- Loudred
- Wobbuffet
- Delcatty
- Machoke

Notes: Roselia is immune to poison status

Loudred is immune to sound based attacks.(growl, roar, etc)

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Metagross
- Umbreon

Team one:

- Crobat
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Fighting
- Psychic
- Ghost

AREA TWO CLEAR!

PRIZE TICKET LEVEL: 72 tickets.

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[W2.3] Battle 21 - 30

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Trainer 21: St. Performer sido

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- Nosepass
- Aipom
- Sableye
- Spinda
- Mawile

- Combusken

Notes: Sableye is immune to normal type attacks  
 Sableye is immune to fighting type attacks  
 Nosepass is immune to poison type attacks  
 Nosepass is immune to poison status  
 Spinda is immune to confusion status

Your three pokemon should be:  
 If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Suicune
- Metagross

Team one:

- Latios
- Crobat
- Blazikin

If you are using your own team:

Use the following types:

- Fire
- Fighting
- Ground

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Trainer 22: Trainer Kimber

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- Volbeat
- Marshtomp
- Illumise
- Jigglypuff
- Kadabra
- Spheal

Notes: Marshtomp is immune to electric attacks.

Your three pokemon should be:  
 If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Entie
- Umbreon

Team one:

- Latios
- Sceptile
- Skarmory

If you are using your own team:

Use the following types:

- Fire
- Grass
- Normal

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Trainer 23: Chaser Renfar

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- Whooper
- Shroomish
- Marill
- Makuhita
- Lotad
- Whismur

Notes: Shroomish is immune to poison status  
 Whismur is immune to sound based attacks.  
 Whooper is immune to electric attacks.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Entie
- Heracross
- Metagross

Team one:

- Sceptile
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Grass
- Flying
- Fire

\*\*\*\*\*  
 Trainer 24: Cooltrainer Rateis  
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- Nincada
- Zubat
- Swinub
- Senret
- Pineco
- Tailow

Notes: Nincada is immune to electric type attacks  
 Zubat is immune to ground type attacks  
 Zubat is immune to poison status  
 Swinub is immune to electric type attacks  
 Pineco is immune to one hit KOs  
 Tailow is immune to ground type attacks.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Suicune
- Heracross

Team one:

- Swampert
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Fire
- Flying
- Rock

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Trainer 25: Fun old man Hoglo

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- Slugma
- Vulpix
- Numel
- Quilava
- Torchic
- Combusken

Notes: Vulpix is immune to fire type attacks.

Vulpix is too dang cute. (o^.^o)

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Suicune
- Umbreon

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Ground
- Rock
- Water

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Trainer 26: Lady in suit Isette

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- Shedinja
- Pikachu
- Seedot
- Gulpin
- Poochyena
- Snubbull

Notes: Shedinja is immune to all attacks save those of rock, flying  
Fire, ghost, and dark type.

Gulpin is immune to poison status

Poochyena is immune to psychic type attack.

Sand storm from tyranitar in colosseum team one is automatic death  
for shedinja.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar

- Heracross
- Entie

Team one:

- Swampert
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Fighting
- Fire
- Ground

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Trainer 27: Bandana guy Norel

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- Zigzagoon
- Togepi
- Skitty
- Doduo
- Teddiursa
- Loudred

Notes: Zigzagoon is immune to ghost type attacks

Togepi is immune to ghost type attacks

Skitty is immune to ghost type attacks

Doduo is immune to ghost type attacks

Teddiursa is immune to ghost type attacks

Loudred is immune to ghost type attacks

Loudred is immune to sound based attacks

This is a normal team

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Metagross
- Tyranitar

Team one:

- Sceptile
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Fighting
- Steel
- Fighting
- Rock
- Fighting

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Trainer 28: Lady Breda

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- Hoothoot
- Ledyba







- Slakoth

Notes: Hoppip is immune to ground type attacks.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Tyranitar
- Metagross

Team one:

- Latios
- Crobat
- Blazikin

If you are using your own team:

Use the following types:

- Fire
- Fighting
- Ghost

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Trainer 32: Roller Boy Tary

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- Meditite
- Magnimite
- Shuppet
- Aron
- Barboach
- Mareep

Notes: Magnemite is immune to one hit KOs  
Magnemite is immune to poison status  
Shuppet is immune to Normal type attacks  
Shuppet is immune to Fighting type attacks  
Shuppet is immune to sleep status  
Aron is immune to Poison type attacks  
Aron is immune to poison status  
Aron is immune to one hit KOs  
Barboach is immune to electric type attacks  
Barboach is immune to attracted status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Metagross
- Umbreon

Team one:

- Swampert
- Crobat
- Blazikin

If you are using your own team:

Use the following types:

- Ground

- Grass

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Trainer 33: Hunter Sason

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- Duskuill
- Treecko
- Horsea
- Snorunt
- abra
- Remoraid

Notes: Duskuill is immune to Fighting type attacks  
Duskuill is immune to Normal type attacks  
Duskuill is immune to Ground type attacks  
Snorunt is immune to flinching

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Metagross
- Suicune
- Entie

Team one:

- Swampert
- Blazikin
- Skarmory

If you are using your own team:  
Use the following types:

- Grass
- Fire
- Fighting
- Ghost

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Trainer 34: Rich Boy Roex

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- Bagon
- Goldeen
- Bayleef
- Murkrow
- Spoink
- Machop

Notes: Murkrow is immune to psychic type attacks  
Murkrow is immune to sleep status  
Spoink is immune to confusion status

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Suicune
- Metagross
- Entie

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Ice
- Water
- Psychic

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Trainer 35: Athlete Deron

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- Corphish
- Cacnea
- Carvanha
- Phanpy
- Electrike
- Beldum

Notes: Carvanha is immune to psychic type attacks  
Phanpy is immune to electric type attacks  
Beldum is immune to poison type attacks  
Beldum is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Entie
- Suicune
- Tyranitar

Team one:

- Marshtomp
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Grass
- Fire
- Ground

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Trainer 36: Bodybuilder Tiana

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- Mudkip
- Totodile
- Psyduck
- Chinchou
- Luvdisk
- Staryu

Notes: Mudkip is immune to electric type attacks  
Chinchou is healed by electric type attacks  
Psyduck negates all weather effects when in battle

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Metagross
- Umbreon
- Heracross

Team one:

- Swampert
- Latios
- Sceptile

If you are using your own team:

Use the following types:

- Grass
- Electric
- Grass

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Trainer 37: Cooltrainer Moril

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- Voltorb
- Lombre
- Clampearl
- Nuzleaf
- Vibrava
- Teddiursa

Notes: Voltorb is immune to sound based attacks
Nuzleaf is immune to psychic type attacks
Vibrava is immune to ground type attacks
Vibrava is immune to electric type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Metagross
- Suicune
- Entie

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Ground
- Fire
- Grass
- Electric

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Trainer 38: Fun Old Lady Grenay

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- Graveler
- Aipom
- Nosepass
- Anorith

- Lileep
- Spinda

Notes: Graveler is immune to electric type attacks  
Nosepass is immune to one hit KOs  
Spinda is immune to confusion status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Metagross
- Tyranitar

Team one:

- Swampert
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Ground
- Fighting

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Trainer 39: Rider Lohon

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- Corsola
- Skiploom
- Machoke
- Plusle
- Beautifly
- Linoon

Notes: Corsola is immune to electric type attacks  
Skiploom is immune to ground type attacks  
Beautifly is immune to ground type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Metagross
- Heracross

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Ice
- Psychic
- Flying

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Trainer 40: Area Leader Slewis

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- Kadabra
- Mawile
- Dustox
- Swellow
- Groyvle
- Marshtomp

Notes: Mawile is immune to poison type attacks  
 Mawile is immune to poison status  
 Dustox is immune to ground type attacks  
 Swellow is immune to ground type attacks  
 Marshtomp is immune to electric type attacks

Your three pokemon should be:  
 If you are using my teams from the teams section:  
 Colosseum team one:

- Tyranitar
- Suicune
- Entie

Team one:

- Latios
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Rock
- Grass
- Fire

AREA FOUR CLEAR!

PRIZE TICKETS WON: 289 tickets.

PRIZE TICKET TOTAL: 541 tickets

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[W2.5] Battle 41 - 50

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Trainer 41: Fun Old Man Orsak

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- Ledian
- Sableye
- Flaffy
- Yanma
- Volbeat
- Gloom

Notes: Ledian is immune to ground type attacks  
 Sableye is immune to Fighting type attacks  
 Sableye is immune to Normal type attacks  
 Sableye is immune to psychic type attacks  
 Yanma is immune to ground type attacks  
 Gloom is immune to poison status

Your three pokemon should be:  
 If you are using my teams from the teams section:

Colosseum team one:

- Entie
- Umbreon
- Suicune

Team one:

- Swampert
- Crobat
- Blazikin

If you are using your own team:

Use the following types:

- Fire
- Dark
- Ground

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Trainer 42: Hunter Gohn

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- Minun
- Ariados
- Rhyhorn
- Houndour
- Corphish
- Wobbuffet

Notes: Ariados is immune to poison status  
Rhyhorn is immune to electric attacks  
Houndour is immune to burn status

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Tyranitar
- Umbreon
- Heracross

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Rock
- Grass
- Dark

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Trainer 43: Guy Deats

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- Remoraid
- Carvanha
- Croconaw
- Mudkip
- Pikachu
- Chinchou

Notes: Carvanha is immune to Psychic type attacks  
Mudkip is immune to Electric type attacks  
Chinchou is healed by Electric type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Umbreon
- Heracross
- Metagross

Team one:

- Swampert
- Crobat
- Sceptile

If you are using your own team:

Use the following types:

- Grass
- Ground
- Electric

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Trainer 44: Teacher Tash

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- Dunsparce
- Geodude
- Illumise
- Aron
- Sandshrew
- Lileep

Notes: Geodude is immune to Electric type attacks  
Geodude is immune to one hit KOs  
Illumise is immune to attract status  
Aron is immune to Poison type attacks  
Aron is immune to poison status  
Sandshrew is immune to Electric type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Heracross
- Metagross

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Fighting
- Grass
- Fire
- Water

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Trainer 45: Glasses Man Acron

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- Snorunt
- Grimer
- Psyduck
- Magnemite
- Cyndaquil
- Larvitar

Notes: Grimer is immune to poison status  
Psyduck negates all weather effects when in battle  
Magnemite is immune to Poison type attacks  
Magnemite is immune to poison status  
Magnemite is immune to one hit KOs  
Cyndaquil is immune to burn status  
Larvitar is immune to psychic type attacks

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Tyranitar
- Entie
- Heracross

Team one:  
- Swampert  
- Sceptile  
- Blazikin

If you are using your own team:  
Use the following types:  
- Rock  
- Ground  
- Grass

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Trainer 46: Rider Kimery

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- Machop
- Gulpin
- Snubbull
- Goldeen
- Luvdisc
- Bagon

Notes: Gulpin is immune to poison status

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Suicune
- Heracross
- Metagross

Team one:  
- Swampert  
- Latios  
- Sceptile

If you are using your own team:

Use the following types:

- Grass
- Ice
- Psychic
- Fighting

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Trainer 47: Bodybuilder Rawles

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- Chimecho
- Doduo
- Abra
- Treecko
- Voltorb
- Staryu

Notes: Chimecho is immune to ground type attacks

Doduo is immune to ground type attacks

Dodup is immune to ghost type attacks

Voltorb is immune to sound based moves.

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Umbreon
- Heracross
- Entie

Team one:

- Latios
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Dark
- Fire
- Ground

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Trainer 48: Cooltrainer Rosno

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- Skiploom
- Oddish
- Bellossom
- Chikorita
- Lombre
- Cacnea

Notes: Skiploom is immune to ground type attacks

Oddish is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Entie

- Suicune
- Umbreon

Team one:

- Crobat
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Flying
- Fire
- Poison

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Trainer 49: Chaser Mandev

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- Delibird
- Flaaffy
- Spink
- Swablu
- Tentacool
- Numel

Notes: Delibird is immune to ground type attacks

Delibird is immune to sleep status

Spink is immune to confusion status

Swablu is immune to ground type attacks

Tentacool is immune to poison status

Numel is immune to electric type attacks

Numel is immune to burn status

Numel is immune to Attracted status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Metagross
- Umbreon

Team one:

- Swampert
- Latios
- Skarmory

If you are using your own team:

Use the following types:

- Ice
- Water
- Ground

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Trainer 50: Arrea Leader Cryal

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- Bayleef
- Quilava
- Croconaw
- Murkrow



- Skarmory

If you are using your own team:

Use the following types:

- Rock
- Fighting
- Electric

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Trainer 52: St. Performer Lirel

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- Nuzleaf
- Loudred
- Delcatty
- Roselia
- Sharpedo
- Grumpig

Notes: Nuzleaf is immune to psychic type attacks  
Loudred is immune to sound based attacks.  
Roselia is immune to poison status  
Sharpedo is immune to Psychic type attacks  
Grumpig is immune to Electric type attacks  
Grumpig is immune to confusion status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Umbreon
- Metagross

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Fire
- Fighting
- Grass

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Trainer 53: Bandana Guy Crag

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- Togetic
- Mascargo
- Azumarill
- Sudowoodoo
- Masquerain
- Pupitar

Notes: Togetic is immune to Ground type attacks  
Mascargo is immune to burn status  
Masquerain is immune to Ground type attacks  
Bubitar is immune to Psychic type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Tyranitar
- Umbreon

Team one:

- Swampert
- Latios
- Sceptile

If you are using your own team:

Use the following types:

- Water
- Ice
- Ground

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Trainer 54: Lady Rene

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- Furret
- Dunsparce
- Linoon
- Wigglytuff
- Vigoroth
- Kecleon

Notes: Furret is immune to Ghost type attacks  
 Dunsparce is immune to Ghost type attacks  
 Linoon is immune to Ghost type attacks  
 Wigglytuff is immune to Ghost type attacks  
 Vigoroth is immune to Ghost type attacks  
 Kecleon changes types  
 Kecleon (MAY) be immune to Ghost type attacks  
 Kecleon (MAY) be immune to Psychic type attacks  
 Kecleon (MAY) be immune to Ground type attacks  
 Kecleon (MAY) be immune to Electric type attacks  
 Kecleon (MAY) be immune to Poison type attacks  
 Kecleon (MAY) be immune to Normal type attacks  
 Kecleon (MAY) be immune to Fighting type attacks  
 Kecleon (MAY) be immune to Poison Status  
 Kecleon (MAY) be immune to Burn Status  
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Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Umbreon
- Tyranitar

Team one:

- Swampert
- Crobat
- Blazikin

If you are using your own team:

Use the following types:

- Fighting
- Ghost
- Rock

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Trainer 55: Athlete Gulor

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- Castform
- Natu
- Wailmer
- Metang
- Shelgone
- Mightyena

Notes: Castform is immune to Ghost type attacks  
Castform changes types  
Castform (MAY) be immune to burn status  
Natu is immune to ground type attacks  
Metang is immune to poison type attacks  
Metang is immune to Poison Status  
Mightyena is immune to Psychic type attacks

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Suicune
- Heracross
- Umbreon

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:  
Use the following types:

- Ice
- Fighting
- Electric

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Trainer 56: Lady in Suit Amell

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- Sunflora
- Quagsire
- Gligar
- Sneasle
- Quilfish
- Noctowl

Notes: Quagsire is immune to Electric type attacks  
Gligar is immune to Ground type attacks  
Gligar is immune to Electric type attacks  
Sneasle is immune to Psychic type attacks  
Quilfish is immune to poison status  
Noctowl is immune to Ground type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Entie
- Suicune

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Rock
- Grass
- Ground

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Trainer 57: Rider Vium

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- Pelipepper
- Lairon
- Disclops
- Fortress
- Sandslash
- Skarmory

Notes: Pelipepper is immune to Ground type attacks

Lairon is immune to Poison type attacks

Lairon is immune to Poison Status

Lairon is immune to one hit KOs

Dusclops is immune to Normal type attacks

Dusclops is immune to Fighting type attacks

Disclops is immune to Ground type attacks

Fortress is immune to Poison type attacks

Fortress is immune to poison status

Fortress is immune to one hit KOs

Sandslash is immune to electric type attacks

Skarmory is immune to Ground type attacks

Skarmory is immune to Poison type attacks

Skarmory is immune to poison status

Skarmory is immune to one hit KOs

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Heracross
- Suicune

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Ground
- Fire



- Grass

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Trainer 58: Roller Boy Bidix

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- Lunatone
- Jumpluff
- Solrock
- Seadra
- Misdreavous
- Seaking

Notes: Lunatone is immune to Ground type attacks  
Jumpluff is immune to Ground type attacks  
Solrock is immune to Ground type attacks  
Solrock is immune to burn status  
Misdreavous is immune to Fighting type attacks  
Misdreavous is immune to Ground type attacks  
Misdreavous is immune to Normal type attacks

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Heracross
- Suicune
- Umbreon

Team one:

- Latios
- Crobat
- Blazikin

If you are using your own team:  
Use the following types:

- Water
- Electric
- Fire
- Ghost

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Trainer 59: Researcher Nanot

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- Manetric
- Cacturn
- Piloswine
- Seviper
- Breloom
- Smeargle

Notes: Cacturn is immune to Psychic type attacks  
Piloswine is immune to Electric type attacks  
Seviper is immune to poison status  
Breloom is immune to poison status  
Smeargle is immune to confusion status

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:





Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Psychic
- Fighting
- Water

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Trainer 63: Rider Rogin

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- Whiscash
- Crawdaunt
- Ludicolo
- Octiliery
- Huntail
- Relicanth

Notes:

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Heracross
- Umbreon

Team one:

- Latios
- Crobat
- Sceptile

If you are using your own team:

Use the following types:

- Electric
- Grass

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Trainer 64: Hunter Cewan

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- Grumpig
- Mariyama
- Granbull
- Banette
- Torkoal
- Raichu

Notes: Grumpig is immune to Electric type attacks

Grumpig is immune to confusion status

Banette is immune to Fighting type attacks

Banette is immune to Normal type attacks

Banette is immune to Ground type attacks

Torkoal is immune to burn status

Your three pokemon should be:  
If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Metagross
- Tyranitar

Team one:

- Swampert
- Latios
- Sceptile

If you are using your own team:

Use the following types:

- Water
- Ground
- Psychic

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Trainer 65: Fun Old Lady Perstin

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- Shiftry
- Electrode
- Exploud
- Tentacruel
- Golem
- Glalie

Notes: Shiftry is immune to Psychic type attacks  
Exploud is immune to sound based attacks  
Tentacruel is immune to poison status  
Golem is immune to Electric type attacks  
Golem is immune to one hit KOs

Your three pokemon should be:  
If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Metagross
- Tyranitar

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Fighting
- Psychic
- Ground

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Trainer 66: Cooltrainer Dazon

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- Fire
- Fighting
- Grass

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Trainer 68: Hunter Corvin

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- Donphan
- Golduck
- Zangoose
- Ampharos
- Heracross
- Houndoom

Notes: Donphan is immune to Electric type attacks  
Houndoom is immune to Psychic type attacks

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Heracross
- Tyranitar
- Suicune

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:  
Use the following types:

- Fighting
- Grass
- Rock

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Trainer 69: Glasses Man Dunor

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- Muk
- Sharpedo
- Ninetales
- Porygon 2
- Machop
- Gardevoir

Notes: Muk is immune to poison status  
Sharpedo is immune to Psychic type attacks  
Ninetales is powered up by fire type attacks  
Ninetales is immune to burn status

Your three pokemon should be:  
If you are using my teams from the teams section:  
Colosseum team one:

- Heracross
- Metagross
- Suicune





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- Kingdra
- Muk
- Heracross
- Shiftry
- Alakazam
- Breloom

Notes: Muk is immune to poison status  
 Shiftry is immune to Psychic type attacks  
 Breloom is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Entie
- Metagross
- Suicune

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Fire
- Psychic
- Dragon

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Trainer 72: Chaser Faul

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- Milotic
- Houndoom
- Claydol
- Starme
- Magneton
- Seviper

Notes: Houndoom is immune to Psychic type attacks  
 Houndoom is immune to Burn Status  
 Claydol is immune to Electric type attacks  
 Claydol is immune to Ground type attacks.  
 Magneton is immune to Poison type attacks  
 Magneton is immune to poison status  
 Magneton is immune to one hit KOs  
 Seviper is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Suicune
- Heracross

Team one:

- Swampert

- Latios
- Sceptile

If you are using your own team:

Use the following types:

- Ground
- Grass
- Rock

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Trainer 73: Cooltrainer Gilly

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- Meganium
- Ninetails
- Weezing
- Sandslash
- Gardevoir
- Umbreon

Notes: Ninetails is immune to burn status  
 Weezing is immune to Ground type attacks  
 Weezing is immune to poison status  
 Sandslash is immune to Electric type attacks  
 Umbreon is immune to Psychic type attacks

Your three pokemon should be:  
 If you are using my teams from the teams section:  
 Colosseum team one:

- Suicune
- Metagross
- Tyranitar

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Water
- Psychic
- Ice

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Trainer 74: Bodybuilder Chiod

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- Blazikin
- Wailord
- Ampharos
- Golem
- Bellossom
- Skarmory

Notes: Blazikin is immune to burn status  
 Golem is immune to Electric type attacks  
 Golem is immune to One Hit KOs  
 Skarmory is immune to Ground type attacks  
 Skarmory is immune to Poison type attacks

Skarmory is immune to poison status  
Skarmory is immune to One Hit KOs.

Your three pokemon should be:  
If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Suicune
- Metagross

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:  
Use the following types:

- Ground
- Fire
- Grass

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Trainer 75: Guy Maton

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- Feraligatr
- Machop
- Ursaring
- Rhydon
- Torcoal
- Tropius

Notes: Rhydon is immune to Electric type attacks  
Rhydon is immune to One Hit KOs.  
Torcoal is immune to burn status  
Tropius is immune to ground type attacks

Your three pokemon should be:  
If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Heracross
- Metagross

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:  
Use the following types:

- Water
- Ice
- Fighting
- Psychic

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Trainer 76: St. Performer Sirko

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Banette is immune to Sleep status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Tyranitar
- Heracross

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:

Use the following types:

- Grass
- Ground
- Ghost

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Trainer 80: Area Leader Dessa

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- Groudon
- Castform
- Shuckle ^\_^
- Electrode
- Jumpluff
- Swalot

Notes: Groudon is immune to Electric type attacks  
 Groudon is immune to Burn status  
 Castform changes types  
 Castform (MAY) be immune to Ghost type attacks  
 Castform (MAY) be immune to Burn status  
 Jumpluff is immune to Ground type attacks  
 Swalot is immune to poison status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Entei
- Tyranitar

Team one:

- Swampert
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Ground
- Water
- Fire

AREA EIGHT CLEAR!









If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Umbreon
- Heracross

Team one:

- Latios
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Ice
- Dragon
- Fighting

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Trainer 86: Fun Old Man Berlo

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- Espeon
- Tentacruel
- Camerupt
- Stantler
- Seaking
- Magcargo

Notes: Tentacruel is immune to poison status  
Camerupt is immune to Electric type attacks  
Camerupt is immune to Burn status  
Magcargo is immune to Burn status

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Suicune
- Umbreon
- Metagross

Team one:

- Swampert
- Latios
- Sceptile

If you are using your own team:

Use the following types:

- Water
- Electric
- Ghost

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Trainer 87: Lady Sanol

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- Metagross
- Shiftry
- Raichu
- Crobat
- Mantine

- Hitmontop

Notes: Metagross is immune to Poison type attacks  
 Metagross is immune to poison status  
 Shiftry is immune to Psychic type attacks  
 Crobat is immune to Ground type attacks  
 Crobat is immune to Poison status

Your three pokemon should be:  
 If you are using my teams from the teams section:  
 Colosseum team one:

- Tyranitar
- Metagross
- Entie

Team one:

- Swampert
- Latios
- Skarmory

If you are using your own team:  
 Use the following types:

- Rock
- Ground
- Fighting
- Psychic

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Trainer 88: Rider Rebin

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- Blazikin
- Vileploom
- Lanturn
- Glalie
- Granbull
- Banette

Notes: Blazikin is immune to burn status  
 Vileploom is immune to poison status  
 Lanturn is healed by Electric type attacks  
 Granbull is immune to Ghost type attacks  
 Banette is immune to Normal type attacks  
 Banette is immune to Fighting type attacks  
 Banette is immune to Ground type attacks

Your three pokemon should be:  
 If you are using my teams from the teams section:  
 Colosseum team one:

- Tyranitar
- Heracross
- Umbreon

Team one:

- Swampert
- Blazikin
- Skarmory

If you are using your own team:  
 Use the following types:

- Ground

- Fighting
- Dark

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Trainer 89: Rich Boy Perc

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- Starme
- Huntail
- Gorebyss
- Octillery
- Whiscash
- Crawdaunt

Notes:

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Metagross
- Umbreon
- Heracross

Team one:

- Latios
- Crobat
- Sceptile

If you are using your own team:

Use the following types:

- Electric
- Grass
- Steel

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Trainer 90: Area Leader Axley

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- Regirock
- Regice
- Registeel
- Relicanth
- Wailord
- Flygon

Notes: Registeel is immune to Poison type attacks

Registeel is immune to poison status

Flygon is immune to Ground type attacks

Flygon is immune to Electric type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Suicune
- Umbreon

Team one:

- Latios
- Sceptile



- Exploud

Notes: Swampert is immune to Electric type attacks

Exploud is immune to Ghost type attacks

Exploud is immune to Sound based attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Heracross
- Umbreon
- Metagross

Team one:

- Sceptile
- Blazikin
- Skarmory

If you are using your own team:

Use the following types:

- Fighting
- Ghost
- Grass

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Trainer 93: Athlete Nomol

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- Raikou
- Ninetails
- Weezing
- Shuckle
- Armaldo
- Xatu

Notes: Ninetails is immune to burn status

Weezing is immune to Ground type attacks

Weezing is immune to poison status

Xatu is immune to Ground type attacks

Your three pokemon should be:

If you are using my teams from the teams section:

Colosseum team one:

- Tyranitar
- Entie
- Umbreon

Team one:

- Swampert
- Latios
- Blazikin

If you are using your own team:

Use the following types:

- Rock
- Ground
- Fire

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Trainer 94: Fun Old Lady Desor



- Fighting
- Dragon
- Ground

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Trainer 96: Bodybuilder Eldora

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- Suicune
- Ampharos
- Claydol
- Stantler
- Porygon 2
- Donphan

Notes: Claydol is immune to Electric type attacks  
 Claydol is immune to Ground type attacks  
 Donphan is immune to Ground type attacks

Your three pokemon should be:  
 If you are using my teams from the teams section:  
 Colosseum team one:

- Heracross
- suicune
- Metagross

Team one:

- Swampert
- Sceptile
- Blazikin

If you are using your own team:  
 Use the following types:

- Fighting
- Grass
- Ground

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Trainer 97: Hunter Lisan

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- Metagross
- Cradily
- Machop
- Skarmory
- Rhydon
- Hariyama

Notes: Metagross is immune to Poison type attacks  
 Metagross is immune to poison status  
 Skarmory is immune to Poison type attacks  
 Skarmory is immune to poison status  
 Rhydon is immune to Electric attacks  
 Rhydon is immune to One Hit Kos.

Your three pokemon should be:  
 If you are using my teams from the teams section:  
 Colosseum team one:

- Tyranitar
- Metagross









TM24.....Thunderbolt

Description: A powerful electric attack that may cause paralysis.

Cost: 4,000 Poke Coupons

Effect: Teaches a compatible pokemon "Thunderbolt"

TM35.....Flamethrower

Description: Looses a stream of fire that may burn the target.

Cost: 4,000 Poke Coupons

Effect: Teaches a compatible pokemon "Flamethrower"

TM32.....Double Team

Description: Creates illusory copies to enhance elusiveness.

Effect: Teaches a compatible pokemon "Double Team"

Galon Berry

Description: A hold item that raises defense in a pinch

Cost: 15,000 Poke Coupons

Effect: When HP drops below thirty percent, this berry sharply boosts the holding pokemon's DEFENCE

Salac Berry

Description: A hold item that raises Speed in a pinch

Cost: 15,000 Poke Coupons

Effect: When HP drops below thirty percent, this berry sharply boosts the holding pokemon's SPEED

Petaya Berry

Description: A hold item that raises Sp. ATK. in a pinch

Cost: 15,000 Poke Coupons

Effect: When HP drops below thirty percent, this berry sharply boosts the holding pokemon's SP. ATT.

Apicot Berry

Description: A hold item that raises SP. DEF in a pinch

Cost: 15,000 Poke Coupons

Effect: When HP drops below thirty percent, this berry sharply boosts the holding pokemon's SP. DEF.

Leftovers

Description: A hold item that gradually restores HP in battle

Cost: 10,000 Poke Coupons

Effect: Restores 1/16th of the holders HP after every turn.

Mental Herb

Description: A hold item that snaps pokemon out of infatuation.

Cost: 8,000 Poke Coupons

Effect: If holder becomes attracted, this item removes that status effect.

Focus Band

Description: A hold item that occasionally

prevents fainting.

Cost: 10,000 Poke Coupons

Effect: There is a 12% chance that a fatal blow will leave the holder with 1HP instead of dead.

White Herb

Description: A hold item that restores any lowered stat.

Cost: 8,000 Poke Coupons

Effect: If the holder's ATTACK, DEFENCE, SPEED, SP. DEF, SP. ATT, ACCURACY or EVASION is lowered, this item restores the stat to normal.

Quick Claw

Description: A hold item that occasionally allows the first strike.

Cost: 10,000 Poke Coupons

Effect: There is a 12% chance that the holder will be able to move before a faster pokemon.

Bright Powder

Description: A hold item that casts a glare to reduce accuracy.

Cost: 10,000 Poke Coupons

Effect: There is a 12% chance that the foes attack will miss the holder of this item.

Kings Rock

Description: A hold item that May cause Flinching when the foe is hit.

Cost: 10,000 Poke Coupons

Effect: There is a 12% chance that the foe will flinch when struck by the holder of this item.

Scope Lens

Description: A hold item that raises the Critical-Hit rate.

Cost: 10,000 Poke Coupons

Effect: The holder's critical hit rate is raised by 100%

Choice Band

Description: A hold item that raises a move's power, but permits only that move.

Cost: 10,000 Poke Coupons

Effect: The first move the holder uses is the only move the holder may use until recalled, but the move's power is doubled.

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(>^\_^)> 7: Credits <(^\_^<  
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[070]

Credits go here in the event that I deem anybody worthy of credit.

Jeff Veasey AKA CJayC For the awesome site to put it on.

My best friends Josh and Emily for being the most awesome people on the planet, as well as handsome/beautiful, dashing, suave, sophisticated, and all them there high falutin city folk compliments! I love you guys! <3 <3 <3

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| (>^\_^)> 8: Contact information <(^\_^<)|

[080]

If for some reason you absolutely HAVE to reach me, or you spot an Error in my guide My Email is:

Kirbyroks /- \t gmail |)0t com

If you do Email me give it the subject of FAQ Question.

And in the body of the E-mail before you start talking

make sure to name this FAQ spesifically.

I have multiple FAQs out for this game.

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   ^^^          ^(\*\_\*)^ Juggle more ^(\*\_\*)^          ^^^  
\m/(-\_-)\m/ Peace and love and happiness to all! \m/(-\_-)\m/  
(. )          [Hugs]----<(^\_^)>----[Hugs]          (. )  
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