

# Resident Evil 4 Boss FAQ

by ParanoidXE

Updated to v1.0 on Sep 13, 2005

This walkthrough was originally written for Resident Evil 4 on the GC, but the walkthrough is still applicable to the PS2 version of the game.

```
+-----+
      R E S I D E N T   E V I L   4
      B O S S   F A Q
+-----+
|   written by: RedDemon   |
|   version: 1.0           |
|   email: paranoidtsi@hotmail.com |
+-----+
```

## ----- I N T R O D U C T I O N -----

This FAQ is for Resident Evil 4 for Gamecube. This covers the bosses and some of the harder enemies that you may encounter in the game. This is not a enemy FAQ, even though it does cover quite a few of them.

If you have any questions about the content in this FAQ please feel free to contact me:

EMAIL: [paranoidtsi@hotmail.com](mailto:paranoidtsi@hotmail.com)

AOL IM: paranoidxe2

## ----- T H E B O S S E S -----

Note, if you have got the infinite rocket launcher the 2nd time around, it goes without saying USE IT! It will help greatly with every boss with the exception of Krauser.

This guide covers the following bosses in the game:

- El Lago
- El Gigante

- El Gigante (2nd optional confrontation)
- Bitores Mendez
- Verdugo
- El Gigante (2 at once)
- Salazar
- U3
- Krauser
- Saddler

\*\*\*\*\*

#### EL LAGO

\*\*\*\*\*

Translates to: The Lake

Description: Giant Salamander-like creature, known as the "lake-dweller"

Attack Methods: Eating you, Flipping the boat, Biting

Location: Lake

Item Dropped: Nothing

Difficulty: Easy

This boss is not very difficult, in fact I haven't died the three times that I have faced him. It may be a little tricky to get the hang of it at first, but overall it should be a easy battle.

The battle starts with the anchor from your boat gets wided onto the beast, and drags you around. The beast will drag you around the lake and you must avoid the various debris floating around. If you hit the debris your boat will flip and toss leon out, in which case you must rapidly press A to get back into the boat.

When the beast is pulling you around, avoid the debris and press R to use harpoons, aim it at El Lago's back.

As an alternative attack, El Lago sometimes gets unhooked and will attempt to attack the boat directly with his mouth open. During this time you must face El Lago with the harpoons and hit him with them before he has a chance to turn the boat over. Pay attention to the arrows on the side of the screen so you can tell which direction he is coming from, if you hit him with the harpoons he will not turn the boat over and the process will happen all over again.

Repeat the above strategy until El Lago is defeated. Once defeated Leon's leg will be hooked to the anchor, quickly press the buttons indicated on the screen to have Leon cut himself free (usually A or B). If you do not cut yourself out in time Leon will be pulled under the water for a instant death.

\*\*\*\*\*

#### EL GIGANTE

\*\*\*\*\*

Translates to: The Giant

Description: Giant Cyclops with TWO eyes

Attack Methods: Throw Trees, Charges, Stomps, Grabs n' Throws

Location: Quarry

Item Dropped: 15,000P  
Difficulty: Moderate

I really consider this a first boss. Before going into this battle I hope you've collected enough ammo, have the shotgun, and saved the dog at the first of the game.

First things first, STAY AWAY from the shack unless you ABSOLUTELY NEED one of the following items: 50TMP, 2xSpinel, Handgun Ammo, Green Herb, or Shotgun Ammo, otherwise wait until you have defeated this boss.

If you have ample amount of Flash Grenades, now is the time to use them. When you first start the battle use one on El Gigante, it will stun him at this point you want to blast away at him with your best weapon. You may have to repeat throwing another Flash Grenade and blasting him again.

After taking so much damage, El Gigante will be down on one knee and the parasite controlling the beast will reveal itself. At the put run up to him and press A to climb on his back, the screen will indicate to tap A or B rapidly, do so as quickly as possible.

Repeat this cycle twice and El Gigante should be defeated. If you are slightly slow then it will take three times.

\*\*\*\*\*

EL GIGANTE

\*\*\*\*\*

Translates to: The Giant  
Description: Giant Cyclops with TWO eyes  
Attack Methods: Charges, Stomps, Grabs n' Throws  
Location: Right Path  
Item Dropped: 15,000P  
Difficulty: Moderate

This is the 2nd OPTIONAL confrontation with El Gigante. You do not have to fight this one, however I have included it in the guide just in case you decide to fight him.

If this is the first time through the game I do NOT recommend FIGHTING El Gigante unless you have sufficient Flash Grenades (at least 4) which make the battle a whole lot easier.

First off, if items are important try to fight El Gigante in the first section, if not move to the next sections as needed.

In either events the extra problem in this situation is the fact that you must worry about Ashley, if she dies you essentially die too. So make sure you tell her to stay in areas that are fairly far away from El Gigante.

The first thing you'll notice is that Ashley points there is a rock up high above, back up away from El Gigante and shoot the rock down, The rock will slow him down. At this point start your assault with your best weapon. Once he becomes unstunned, use a flash grenade to stun him again, and start firing! Repeat until he is down on one knee.

Run up to El Gigante, and press A. Then repeatedly tap the action button indicated on the screen (A or B). Throw another Flash Grenade, start blasting until El Gigante is down on his one knee. Repeat this process until El Gigante is defeated.

If available, use a rocket launcher to quickly end this battle.

\*\*\*\*\*

BITORES MENDEZ

\*\*\*\*\*

Description: Tall Bald Man that has been harrassing you throughout the game so far

Attacks: Swings Arms

Location: Torture Shed

Item Dropped: False Eye, 30,000P

Recommended Weapon (1st form): Handgun/TMP

Recommended Weapon (2nd form): Shotgun

The battle starts with Bitores Mendez tries to attack Leon, you must press the correct sequence displayed on the screen to avoid his fatal attack (usually L+R or A+B).

Once this is complete, Leon will blast a flammable container that lights Mendez on fire..in which case he reveals his true form.

The first priority is to shoot in his exposed Spinal Column. I recommend using a faster firing weapon, such as your handgun or TMP until his body seperates. If he gets too close he will try to attack you, you'll have a option to dodge it by pressing the buttons indicated on the screen. Run to the opposite side of the room when this happens and try shooting the flammable barrel next to him which will do some serious damage. To make the first half of the battle quick and easy use two Incendiary Gernades at Mendez to cause him to transform.

His body will seperate, but we aren't done yet. The Top torso will start to swing from the bars in the room. At this point you should switch to the shotgun and climb the ladder.

Gather items around the top and use the shotgun at Mendez when he gets close, if he gets too close run around the u shaped loft to the otherside or drop to the floor to get away from him.

\*\*\*\*\*

VERDUGO

\*\*\*\*\*

Description: Completely Black, Predator-like appearance

Attacks: Tail Swings, Hand Jabs

Location: Irrigation Station

Item Dropped: Crown Jewel

Difficulty: Hard

Recommended Weapon: Rocket Launcher, Magnum, Shotgun

This boss is completely optional, you can actually just run away from the

boss and avoid getting hit until the elevator drops or you can fight it, and gain the Crown Jewel..a valuable Item when put together with the crown.

The key to winning this fight is the location of the nitrogen tanks in various parts in the area. Drop them when Verdugo comes close, when he is frozen hurry and use your MOST POWERFUL weapon available and start blasting.

After inflicting enough damage the shutter door should open and you will be able to run down the hall. At this point, Verdugo will almost always attack 3 times in which case you can press the buttons indicated on the screen to dodge them.

Use the nitrogen tank in the hall, blast Verdugo while he is frozen again. He will unfreeze himself and start chasing after you.

Run down to the next room where one nitrogen tank is located, again when Verdugo approaches, knock down the nitrogen tank. Verdugo will freeze AGAIN..start blasting with your strongest weapon AGAIN. Once he is back to full speed, run down the hall.

Finally, if not already defeated go to the Elevator room and use the nitrogen tank when Verdugo gets into the room. Start Blasting and hope he dies. Once he is dead the Elevator should arrive and the crown jewel will be left behind by Verdugo.

\*\*\*\*\*

EL GIGANTE (2)

\*\*\*\*\*

Translates to: The Giant  
Description: Giant Cyclops with TWO eyes  
Attack Methods: Charges, Stomps, Grabs n' Throws  
Location: Blast Furnace  
Item Dropped: 30,000P  
Difficulty: Moderate, Hard (if both are left)

The first thing you will want to do is go to the scaffold on the far wall, climb the ladder. Wait for the Gigantes to come and attack the scaffold, then slide down to the otherside by the lever. Press A to grab the lever, Leon will be able to see the 2 Gigantes approach him..when one of them gets over the platform in the center press A again to drop one.

One will ALWAYS avoid being dropped, so don't get mad if one doesn't drop in. Stay away from the middle to prevent the Gigante that fell in from pulling you in too. So just run around in circles until the cover goes back over.

Once this has occurred, run to the scaffold again, once the remaining Gigante attacks the scaffold, slide down and start repeatedly shooting at the beast. He, like the others, will drop to one knee after so much damage..this is when you run up to them press A, then start repeatedly tapping the button indicated on the screen (A or B). Repeat this process until the El Gigante is defeated. Take the 15,000P obtained by killing El Gigante. Leave the room, then come back to get the other 15,000P from killing the first beast.

\*\*\*\*\*

SALAZAR

\*\*\*\*\*

Description: Giant Flower-Like appearance with two tentacles  
Attack Methods: Tentacle swipes, Bite (Central Head), Ram  
Location: Tower Apex  
Item Dropped: 50,000P  
Difficulty: Moderate/Easy (if rocket launcher is avail.)  
Recommended Weapon: Rocket Launcher, Magnum

To start the fight, shoot one of the tentacles until it goes into the wall. DO NOT shoot both tentacles, if this is done the result is a attack from the central head (bite) that will result in a instant kill.

Aim with the rifle or shotgun at the eye, after the eye is damaged enough..Salazar will appear in his form. At this point either use the rocket launcher for a 1 hit kill or use your most powerful weapon (usually magnum) and start firing at him.

Repeat this process until Salazar is defeated.

If by chance you get knocked off into the bottom pit of plaga, use a flash grenade to clear them out. Quickly gather items on this level if needed, then head back up the ladder do not spend to much time in the pit.

\*\*\*\*\*

U3

\*\*\*\*\*

Description: Large Snake-like creature with long tongue  
Attack Methods: Tongue Lash, Arm Swing, 2nd Head  
Location: U3 Playground  
Item Dropped: 50,000P  
Difficulty: Moderate/Easy (depending on weapon strength)  
Recommended Weapon: Magnum/Shotgun

The first section of this battle requires you to trip switches and run to the next dropping them all one by one. During this time any damage done to U3 does NOT count towards the real battle, so don't go wasting ammo trying to kill the bugger.

Once you are to the real battle, run to the passage on Leon's right and close the gate behind him. This will delay U3s attempt on Leons Life. At this point START firing as fast and as furious as you can with the magnum/shotgun. Once the creature breaks through the bars, continue down the hall and blast the exploding barrel next when it is next to him. Then use the next gate to block him in. Start shooting again with your most powerful weapon.

At this point he should either die, or he will start to burrow in the sand, if he burrows into the sand you will get various dodge commands on the screen, press those buttons to avoid getting hit by him. Once the head pokes up under the ground use a flash grenade to stun the enemy, then start blasting away. Repeat this process until he dies.

\*\*\*\*\*

KRAUSER

\*\*\*\*\*

Description: Army Dude  
Attack Methods: Knife, Arm Strikes, Hand Smash  
Location: Fortress Ruins  
Item Dropped: 50,000P  
Difficulty: Moderate  
Recommended Weapon: TMP (1st battle), Magnum (2nd battle)

The first battle involves you running around to get the pieces to the door to open it. Krauser randomly appears and to get rid of him you need to blast him until he starts dashing from left to right fast. At this point use your knife on him and swipe him twice, he'll use a flash grenade and disappear. This happens until you need the last piece.

The 2nd Battle takes place when you get the 2nd piece. Krauser transforms, at least a little bit. The battle then begins, hit the indicated dodge buttons then rapidly tap A to climb back up and get ready for a battle. Note, that during this battle the Rocket Launcher is useless so don't bother using it.

Now using the magnum shoot Krauser in the leg, he will drop to one knee, at this point shoot him in the head with the magnum. Keep your distance and repeat until he is dead. Note, that you are timed so make sure your hits are precise.

\*\*\*\*\*

#### SADDLER

\*\*\*\*\*

Description: spider-like appearance attached to Saddler's body  
Location: Construction Platform  
Item Dropped: 100,000P  
Difficulty: Moderate  
Recommended Weapon: Rocket Launcher/Shotgun

I recommend purchasing a rocket launcher before this battle, it will make it easier. Or if you'd like you can fight with Saddler until about midway through where Ada throws you a "special" rocket launcher.

This battle isn't too tough surprisingly, since it is the final boss in the game.

The objective is to keep a safe distance and shoot at one of the eyes on Saddler's leg, once the eye is shot off, he will writh in pain. This is the time you run up to him and press A so Leon will automatically stab Saddler's eye. Repeat this attack.

If you approach the last leg eye, hit it and when the main eye appears use the rocket launcher for a quick finish.

-----

-----

In this section I will explain other big enemies you will incur during the game. If you need some assistance on this then please read below for some tips and tricks.

The "sub-bosses" that I've covered are:

- Garrador (all 3 encounters)
- Armadura
- Regenerators/Iron Maidens
- Gatling Gunners

\*\*\*\*\*

GARRADOR

\*\*\*\*\*

Description: Large Man With Claws, Metal Mask  
 Location: Last Supper, Prison Room, Watchman's Hallway  
 Recommended Weapon: Rifle, or Shotgun

These guys appear three times in the game, first two times they show up individually. The last time they show up in a pair.

The first time you face them is in a prison cell, remember during the battle to walk NOT RUN because the Garradors are blind and can only hear your movements and gun fire. Move around slowly until you see the back of the Garrador, then use the shotgun to inflict damage. He will recover, repeat the process and he should be killed.

The second time you face them is in a trap at the Last Supper, the first priority is to use a bomb to get out of the cage. Get out of the cage and kill all other enemies in the area and avoid the Garrador in the meantime. Then when you are done it should be fairly easy if the Garrador stayed in the cage, to use the Rifle to snipe at his back. Two shots should do it.

The final time you face them is in pairs. The BEST method is to use a rocket launcher in between the two and have it blast off the wall behind them, should result in instant death.

If you don't have the luxury of the rocket launcher then it should be a little more difficult. The first priority is to try and kill all the enemies that are WITH the Garradors, once these guys are out of the way it will get a little bit easier. Use the bells on the level to draw them to it, once they get their claws stuck in the wall, SHOOT the Garrador quick. Walk in the hall back and forth quietly and see if you can't get any visions of their backs, if the opportunity presents itself then go for it. Rifle works pretty well at this.

\*\*\*\*\*

ARMADURA

\*\*\*\*\*



Description: Knights  
Location: Armor Suit Room  
Items Left: 6,500P (second set only)  
Recommended Weapon: Shotgun/Magnum/Grenades

Using Fragment Grenades is a great method to defeating these foes.

When the 1st three come to attack you, wait for them to come close to you then run passed them. Do a quick flip around and throw a frag grenade into the bunch, this will cause damage to all of them of done right and they should reveal the parasites. At this point use a Flash Grenade to instantly kill them.

The second batch of Armaduras, you can use the same method described above. If you do not have enough frag grenades or flash grenades then run around the room, flip around and shoot at them, repeat this until they turn into the parasite form then shoot them in the head. Make sure you keep distance on this one, you do not want all three of them right on you as they will end your life pretty quickly.

\*\*\*\*\*

REGENERATOR/IRON MAIDEN

\*\*\*\*\*

Location: Island

Items Left: Various

Recommended Weapon: Sniper w/Infrared Scope

First, the regenerators they are easier forms of the iron maiden. These guys are not easily killed, in fact when you first meet up with them you cannot kill them until you get the infrared scope, so don't bother unless you have a rocket launcher.

The key to killing Regenerators are by shooting the red spots in the body when using the rifle with the infrared scope. Once this is done the Regenerator is gone. Make sure you keep your distance, fortunately they are pretty slow at moving.

The Iron Maidens are advanced versions of the regenerators. The way to kill them is the same way as the regenerators, the only difference is that they do NOT die after you kill the parasites. So after you kill the parasites blast them with your favorite weapon and they will die.

\*\*\*\*\*

GATLING GUNNERS

\*\*\*\*\*

Appearance: Guy in Army suit with Chain Gun

Location: Various

Items Left: 20,000Ps

The gatling gunners appear in various stages of the game, they are fairly easy to kill. Use the Rifle, in most cases they should be killed with in 4 or 5 shots if shot in the head.

If rifles are not an option learn the pattern of the gun, he will fire for a couple of seconds then stop, when it stops is when you are ready to

attack, use the shotgun. The problem with these guys aren't so much themselves, more of the fact they usually come with re-enforcements, which makes it difficult to stop in one spot and snipe.

This document is copyright ParanoidXE and hosted by VGM with permission.