

# Soul Calibur II Swordsmen's Grave FAQ

by MRcool2035

Updated to v0.01 on Jan 28, 2004

Soul Calibur 2, For Nintendo Gamecube

Weapon Master Mode.

Swordsmen's Grave FAQ

Version 0.01

Difficulty: Hard

Mission: Conquer this uncharted Dungeon.

Map:

|Room| |Room| |Room| |Room| |Room| |Room| |Room|

|7 | |6 | |5 | |4 | |3 | |2 | |1 |

|Room|

|8 |

|Room| |Room| |Room| |Room|

|9 | |10 | |11 | |12 |

-----  
| Room| |Room| |Room| |Room|

|13 | |14 | |15 | |16 |

-----  
| Room|

|17 |

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| Room| |Room| |Room| |Room| |Room| |Room| |Room|

|24 | |23 | |22 | |21 | |20 | |19 | |18 |

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| My info

| Character: Link

| Lv. 53, Bronze Champion

| Weapon: Soul Edge (Complete)

| EXP. 161000

| Gold. 38900

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| as far as i can see, the oponents in this dungeon are not random,

| i played in easy and hard difficuly and the oponents have stayed the same.

-----  
| Room 1 Enternace.

| Oponent: None

| Level: None

|  
|  
|  
|  
| You can exit trough here.  
|

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-----  
| Room 2.  
|  
|  
| Oponent: Charade  
|  
| Level: this is a simple level with one ice square in the center and one on the  
edge. |  
| Prize:  
|  
| 200 G  
|  
| 0 Exp.  
|

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-----  
| Room 3.  
|  
|  
| Oponent: Cerevantes  
|  
| Level: Quicksand.  
|  
| Prize:  
|  
| 200 G  
|  
| 0 Exp.  
|

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-----  
| Room 4.  
|  
|  
| Oponent: Berserker  
|  
| Level: Quicksand.  
|  
| Prize:  
|  
| 200 G  
|  
| 0 Exp.  
|

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| Roon 5.  
|  
|  
|

| Oponent: Yoshimitsu

| Level Quicksand.

| Prize:

| 200 G

| 0 Exp.

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| Room 6.

| Oponent: Maxi

| Level: Quicksand.

| Prize:

| 200 G

| 0 Exp.

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| Room 7.

| Oponent: Assasin

| Level: this is a simple level with one ice square in the center and one on the edge. |

| Prize:

| 200 G

| 0 Exp.

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| Room 8.

| Oponent: Yunsung

| Level: Quicksand.

| Prize:

| 200 G

| 0 Exp.

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| Room 9.  
|  
|  
| Oponent: Raphael  
|  
| Level: this is a simple level with one ice square in the center and one on the  
edge. |  
| Prize:  
|  
| 200 G  
|  
| 0 Exp.  
|

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| Room 10.  
|  
|  
| Oponent: Lizardman  
|  
| Level: Qicksand.  
|  
| Prize:  
|  
| 200 G  
|  
| 0 Exp.  
|

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| Room 11.  
|  
|  
| Oponent: Cassandra  
|  
| Level: Quicksand.  
|  
| Prize:  
|  
| 200 G  
|  
| 0 Exp.  
|

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| Room 12.  
|  
|  
| Oponent: Voldo  
|  
| Level: this is a simple level with one ice square in the center and one on the  
edge. |  
| Prize:  
|  
| 400 G  
|

| 0 Exp.

|

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| Room 13.

|

|

|

| Oponent: Astaroth

|

| Level: this is a simple level with one ice square in the center and one on the edge. |

| Prize:

|

| 400 G

|

| 0 Exp.

|

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| Room 14.

|

|

|

| Oponent: Taki

|

| Level: Ice.

|

| Prize:

|

| 400 G

|

| 0 Exp.

|

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| Room 15.

|

|

|

| Oponent: Mitsurugi

|

| Level: Ice.

|

| Prize:

|

| 400 G

|

| 0 Exp.

|

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| Room 16.

|

|

|

| Oponent: Kilik

|

| Level: this is a simple level with one ice square in the center and one on the edge. |

| Prize:

| 600 G

| 0 Exp.

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| Room 17.

|

| Oponent: Sophitia

| Level: Ice.

| Prize:

| 600 G

| 0 Exp.

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| Room 18.

|

| Oponent: Ivy

| Level: this is a simple level with one ice square in the center and one on the edge. |

| Prize:

| 600 G

| 0 Exp.

---

| Room 19.

|

| Oponent: Nightmare

| Level: this is a simple level with one ice square in the center and one on the edge. |

| Prize:

| 600 G

| 0 Exp.

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| Room 20.

|

| Oponent: Seung Mina

| Level: Lava on the edge.

| Prize:

| 600 G

| 0 Exp.

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| Room 21.

| Oponent: Xianghua

| Level: Lava on the edge.

| Prize:

| 600 G

| 0 Exp.

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| Room 22.

| Oponent: Talim

| Level: Lava on the edge.

| Prize:

| 600 G

| 0 Exp.

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| Room 23.

| Oponent: Necrid.

| Level: Lava on the edge.

| Prize:

| 600 G

| 0 Exp.

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| Room 24.

| Oponent: Link.

| Level: Lava on the edge, Cadge Match.

| Prize:

| 23000 G

| 13600 Exp.

| Galley Oar for Nightmare.

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| right, That's it than, No disclaimers here, you can use this however you like,

| you can edit, sell, post, whatever.

| sofar i am submitting this to neoseeker.com and nobody else.

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| a first FAQ by MRcool2035

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| if you want to contact me, to anoy me or to get me to make some changes,

| this is what you do

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| MRcool2035@Aol.com

| or

| MRcool2035@Yahoo.com

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| Have fun kiddies.  
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