

# Spider-Man: The Movie Boss FAQ

by SubBlue

Updated to v2.9 on Nov 23, 2003

**This walkthrough was originally written for Spider-Man: The Movie on the GC, but the walkthrough is still applicable to the PS2 version of the game.**

Boss FAQ

For Spider-Man: The Movie

Platform: Gamecube

Created By: SubBlue

Created On: 11/18/03

Updated on: 3/19/03

Version 2.9

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1. Introduction

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Hi and welcome to my Boss FAQ for Spider Man The Movie on GameCube! This shall help you beat all those boss baddies. So Good Luck and Thanks for looking!!

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2. Update History

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11/19/03 Version 2.9: Redid FAQ. Everything looks pretty finished.

3/19/03 Version 2.7: added a little biography type thing on each one of the bosses. I think it will give some more information on the bosses which should explain why their a criminal and stuff, enjoy!

3/18/03 Version 2.5: I added name levels and gave some more strategy on them. Level names makes the layout a lot easier, enjoy.

3/17/03 Version 2.0: I got information on all of the bosses. They are all done, looking for new information to add. So be prepared for more.

3/14/03 Version 1.0: Got pretty much all of the FAQ done, so thats pretty much it unless I come up with a new strategy!

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### 3. Controls

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B- Punch, push three times- tripple punch  
A- Jump-push twice to double jump  
X- Kick-push three time to triple kick  
R- Web swing

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### 4. Boss FAQs

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Uncle Ben's Killer (the Robber)

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Weapon: Shotgun (slow but very heavy damage)

Information:

Not much is none about Uncle Ben's Killer. All we know is that he works for the skull's gang and is a big time robber. He also killed Peters Uncle and he finds out he could of stopped the robber earlier and saved uncle ben. He hides in the warehouses.

--:BIRTH OF A HERO:--

Difficulty 3/10

Strategy:

Jump up on the ceiling when the level starts. Watch out for the shotgun but he cannot shoot you on the roof. If you get hit there is health and web fluid on the rafters of the roof. Now get above him, make some web gloves (Y+right)and jump on his shoulders. As he is running around just keep hitting him untill you fly off. After he is hurt he will drop like a flashbomb and blind you. Now after the flash bomb is gone just go crazy and attack him with combos. Then he will start shooting with his shotgun. If you get hit go to the ceiling, get health, and jump on his shoulders and repeat everything again. Good Luck!

The Shocker

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Real Name: Herman Schultz  
Occupation: Burglar/Hired Assassian  
Super Powers: Vibration Shield in battle suit  
Weapons: Vibro-Shock units in battlesuit  
Equipment: Battle Suit

Bio:

Herman Schultz was a career criminal, who dreamt of getting ahead-usally at the expense of others. He created a battle suit that would further this ambition. With the ability to vibrate the air around him, He can create devastating shock waves.

--:SHOWDOWN WITH SHOCKER:--

Difficulty 5/10

Strategy:

Part 1:

First off you have 3 subway tunnels to run down but instead of subways coming its shockers blasts flying at you. You need to zip string to the empty spaces. Run straight and get as close as you can too the blasts and then zip string to make it go a lot faster.

Part 2:

First off shocker is slow and spider man is fast. So that should make him a bit easier. First off stay far away and just shoot web balls and stuff at him, dodging his big power blasts. Then when his guard goes down go do a combo on him. Jump behind him and keep punching him untill he turns around then jump behind him again, and do an uppercut (kick kick punch) It should finish him off, if not keep repeating

The Vulture

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Real Name: Adrian Toomes

Occupation: Professional Criminal, former Business owner

Super Powers: Superhuman Strength and Vitatality while wearing harness

Weapons: Plasma Pistol and Various types of Grenades

Equipment: Harness containing an Electromagnetic Anti-Gravitational Generator

Bio:

Adrian Toomes was an ingenious inventor, who devloped a harness capable of granting flight to whoever wore it. He used it to adopt the criminal alias The Vulture. With his new abilities, he has began a criminal career that will defintley bring him face to face with spider-man.

--:AIR DUEL WITH VULTURE:--

Difficulty 2/10

Strategy:

First find the Sting Golden spider on the building and remember there are tons of health and webbing on the building. Once you get it lock onto The Vulture and take off on your webbing, going after him while shooting web at him constantly. He finally takes a fall and crashes onto the ledge of the building. Do the Sting combo and then keep punching him. He will take off again and keep repeating this over and over.

The Scorpion

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Real Name: MacDonald "Mac" Gargan

Occupation: Professional Criminal, Former Private Investigator

Super Powers: Superhuman Strength, Agility, Speed, And Stamina

Weapons: Cybernetically-Controlled Tail and Pincer Grip.

Equipment: Battle Suit and Tail

--:SCORPIONS RAMPAGE:--

Difficulty 8/10

Strategy:

This is one of the hardest battles. Start off by going on the pillar and getting the gold spider with the tackle combo. Also on the other side of the building is health and web fluid. I finally came up with a good plan to defeat scorpion easily. Use the tackle combo and while he is getting up do it again and again. If he jumps on the walls, web yank him down. Then repeat the tackle move untill he dies. Very Simple Strategy!

Green Goblin

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Difficulty 7/10

Real Name: Norman Osborn

Occupation: Scientist

Super Powers: Superhuman Strength, Enhanced Intellegence Hightended Reflexes

Weapons: Pumpkin Bombs and Razor Bats, Hands And Feet

--:THE OFFER:--

Difficulty 3/10

Strategy:

You start out in the air and the Green Goblin is flying around like crazy. If he is flying away from you chase him and keep shooting web at him, and when he comes straight toward you jump and kick then punch. After taking so many hits he will fall into a huge window into a building. Now its time for fist to fist fight. First jump on the wall and get the golden spider which is Flip Mule. Ok Flip Mule is good on him because goblins punches hurt. Flip mule will kick him mutilple times and make you flip quite a distance from him which is a good thing. Goblin might throw a flash grenade at you but back off so you can see. After hitting him a bunch he will get on his glider and your off to another air duel. Use the same air strategy as before. He will fall into another building with lots of electric things. Just keep webbing him and you will finally defeat him.

--:MARY JANE KIDNAPPED:--

Difficulty 6/10

Strategy:

This is actually hard but easy if you do it right. As you are chasin the green goblin start going down, it makes you increase in speed. Then when turning a corner go up again. So whenever your chasing him head on go down. Finally he knocks a building over. Do not worry about the Green Goblin right now. Just web the rails up and chase him. Do not freak if your way behind him, you will catch up. Being way behind him is normal. He will start shooting crap from behind which will REALLY slow you down so try to dodge it if you can. Now when you beat it, prepare for the final showdown

--:FINAL SHOWDOWN:--

Difficulty 4/10

Strategy:

Take a deep breath here is the final battle. Dont freak it is pretty easy. First jump on the top of the bridge and grab Mary Jane and put her back down on the spider circle. Ok now camera lock onto the green goblin and just keep chasing him and webbing him down. He will finally fall and then the glider keeps shooting at you. You have to dodge it and keep doing combos on the Green Goblin, it really isnt hard. He will jump back up on the Glider and keep repeating the same strategy. He will fall...again and just repeat that same strategy. It really isnt hard.

Congragulations, You have beat Spider Man the movie Game!!!!

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5. Thanks  
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Hey guys, I REALLY hope this FAQ helped you out through the game to defeat the bosses, and I hope you all are really happy that you beat the game, i know i was when I did it. Good luck guys with the "secret" stuff in the game! See ya next FAQ -SubBlue

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6. Credits  
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CjayC-For hosting this FAq on his WONDERFUL site.

Stan Lee- For creating such a WONDERFUL comic book character.

Activision and Nintedo- For creating a great game!!

My GameCube and My Computer- nothing would be possible without you all!

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7. Copyright  
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8. Contact  
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