



Floor 18 -> Floor 25  
Floor 25 -> Floor 28

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Floor 1  
-----  
Time: 60 sec.  
Bananas: 4

Simply roll over the bump and enter the goal.

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Floor 2  
-----  
Time: 60 sec.  
Bananas: 25 (2 Bunches)

To grab the banana bunch at the start of the floor, move forward at full speed. Your monkey should be able to reach it. Weave through the walls, and avoid the stakes. You can jump the tiny gap near the goal by traveling at a fast speed.

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Floor 3  
-----  
Time: 60 sec.  
Bananas: 9

This floor is made of two U-shapes with two platforms moving back and forth in the center. Move onto the platforms when possible, and you're on your way.

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Floor 4  
-----  
Time: 60 sec.  
Bananas: 7

This is a duplicate of Beginner Floor 4, except the bridge is a bit thinner. You shouldn't have a problem here.

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Floor 5 - Bonus Floor  
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Time: 30 sec.  
Bananas: 50

It's just like the bonus floor in Beginner, however, you only have 30 seconds to complete it. Here's the path I use to collect the bananas. Collect the bananas around the "outer" square, and then the inner box. Grab the one in the center and race for the banana all by itself on a platform. Aside from getting 50 bananas to your total, you can gain 5,000 extra points.

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Floor 6  
-----  
Time: 60 sec.  
Bananas: 3  
Warp: Green: 6 -> 10

Beginner 2 with a twist. The back half moves up and down. Move closely to

the line where the floor folds and watch the minimap in the corner of your screen. When it starts to rise up, head to the goal. If you move fast enough, your ball should have enough speed to reach the exit.

There's also a warp here. Tilt forward a bit, turn, and dash over the tiny ramp. Wait for the ball to stop bouncing and enter the green goal.

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Floor 7  
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Time: 60 sec.  
Bananas: 4

Easy course. The edges here will prove useful in preventing a fall out.

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Floor 8  
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Time: 30 sec.  
Bananas: 10

It doesn't take much to mess up here. Remember to adjust your speed accordingly, and don't floor it to the point where you can't turn the ball to pass the walls.

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Floor 9  
-----

Time: 60 sec.  
Bananas: 40 (2 Bunches)

It's the Beginner 8 Dole board with the center missing. Roll onto the square when it approaches you, and then move once the square forms again. You might have to wait a few times before you can actually reach the platform that takes you to the goal. Since you have plenty of time, it wouldn't hurt to do some banana grabbin'.

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Floor 10 - Bonus Floor  
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Time: 30 sec.  
Bananas: 50

This one is trickier than the last bonus. Now you have to put up with water ripples. Work on the outer ring (30 bananas), and then the inner (20 bananas). Do your best to collect the bananas on your first run through a ring.

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Floor 11  
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Time: 30 sec.  
Bananas: 151 (13 Bunches)  
Warp: Green: 11 -> 14

Don't be excited over the number of bananas here. This guitar-shaped floor gives you the choice of six pathways, each with a different width. The thinner a path is, the more bananas it has. If you just want to survive, take the 1.0 string. The 0.1 string in red leads to a green warp. Unless you're feeling daring, I wouldn't recommend it. The few stages it skips are not difficult.

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Floor 12  
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Time: 30 sec.

Bananas: 8

To complete this "monkey bowl," ride around the side of it to gain speed. Then crash through the goal. You won't be able to reach it if the ball doesn't have enough mph.

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Floor 13  
-----

Time: 30 sec.

Bananas: 26 (2 Bunches)

Stand on the steel rectangles, and wait to be shot up into the air. You have to put in some speed to collect the banana bunches near the ramp, but you run the risk of ricocheting off the board.

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Floor 14  
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Time: 60 sec.

Bananas: 4

In this floor, you must pass through several punching gloves. The tilt of the board determines the direction these devices move. There's sixty seconds available, so time should not concern you.

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Floor 15  
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Time: 60 sec.

Bananas: 5

Floor 15 can be troublesome on your first time. The further you roll along, the more the floor curves. The key to winning is making \*very\* tight turns as soon as possible, particularly for the final turn. If your turn is too loose, you will not be able to get back up the curve. Don't be discouraged if you have a problem, just practice!

It's not much of a shortcut, but you can immediately fall off in front of you to land on the second turn.

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Floor 16  
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Time: 30 sec.

Bananas: 4

This is a breeze compared to the last one. Swing from conveyor belt to conveyor belt to the goal. Since they move, you might not want to push the tilt of the board too far.

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Floor 17  
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Time: 60 sec.

Bananas: 6

A steady hand is needed here. The first stretch is simple. You're already lined up with the center, so floor it. Move to the center for the next one, and do the same. Or, if you want, you can try to ramp off the first platform and reach the third one. The third path will require some momentum. The fourth is a staircase. I found that if you put in too much speed, you won't have enough time to put on the brakes. Try to have around thirty seconds remaining when you reach the final part. That way, you can take it slow while traveling through the curves.

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Floor 18  
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Time: 60 sec.  
Bananas: 11 (1 Bunch)  
Warps: Green: 18 -> 20  
      Red: 18 -> 25

This is probably my favorite stage. ^\_^ You can dash around the treble clef like a race course, or you can take the shortcut. Move past the second arrow on your right, and jump off the edge to land further ahead of the goals. Now you can wait here for the goals to come to you. Watch out for the red one! If you're not careful, it will plow you over and possibly knock you out of the board.

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Floor 19  
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Time: 30 sec.  
Bananas: 26 (2 Bunches)

Roll down the first ramp, and ride the platform to the next section. You can try to nab the bunches. Just look out for the two stakes in your path.

There's also a shortcut. Turn around on the tiny square the ball starts on, and move off the corner. The ball should land close to the second ramp.

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Floor 20 - Bonus Floor  
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Time: 30 sec.  
Bananas: 40

Forty bananas are placed between several bumpers. I would recommend looking at the floor as a diamond instead of a square and clearing out the rows of bananas one at a time. You'll have to move quickly because there will probably be a shortage of time.

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Floor 21  
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Time: 60 sec.  
Bananas: 13 (1 Bunch)

Take the bunch in front of the start, and follow the path of the bumpers. Follow the bumper closely behind (not \*too\* close, of course ^\_^). Turn right at the center of the board.

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Floor 22

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Time: 30 sec.  
Bananas: 21 (2 Bunches)

Somewhat similar to Floor 12. The easiest way to win is to hug the outer wall, and head towards to the goal.

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Floor 23

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Time: 60 sec.  
Bananas: 26 (2 Bunches)

This floor looks worse than it really is. Dash over the potholes in the starting sector. Take the outer pathway, and then roll down on an edge of the ramp. The rest should be a piece of cake.

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Floor 24

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Time: 30 sec.  
Bananas: 13

It looks easy, but then you notice the entire walkway shifts. =P Make a mad dash across once the floor levels out. If it begins to tilt, just shove the joystick in the opposite direction, and hold it there.

-----  
Floor 25

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Time: 60 sec.  
Bananas: 3  
Warp: Green: 25 -> 28

This is one of the more difficult stages. Fortunately for you, there are guard rails in most of it. Zigzag past the bumpers. The rams up next act just the punchers in Floor 14, they tilt in the direction you tilt the board. Jam the joystick forward to roll over the hills. Tilt the joystick above halfway up to reach the goal.

If you're feelin' up to the challenge, head past the gap in rails by the blue goal. Like the guitar stage, there are various paths you can take. I actually think the 0.1 path is easy, just line up with the center of it. Ride over the bumps to the warp.

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Floor 26

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Time: 60 sec.  
Bananas: 16 (1 Bunch)

Dash down the straightaway and onto the spiral. Now race down to the exit. By the time you reach the third ring, your speed will be around 50 mph, so tilt back if necessary. Remember to stay on the outer edge so you have enough space to enter the goal.

Another way to complete this stage is to hop off the starting straightaway at about halfway through it. Hopefully, you will either plow into the goal, or the corner behind it.

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Floor 27  
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Time: 30 sec.  
Bananas: 27 (2 Bunches)

Nothing to it here. Run forward at full speed, and take the left or right path at the split. As long as you don't crash into the goal posts, you'll be okay.

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Floor 28  
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Time: 30 sec.  
Bananas: 10

Two spiked walls move back and forth on the walkway. To pass this, slowly inch ahead whenever the walls alternate. You can also easily nab the 10 bananas following this strategy.

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Floor 29  
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Time: 30 sec.  
Bananas: 4

As soon as the game starts, roll to one of the corners, and hold the joystick in a direction where you won't fall off. Once the platforms are somewhat straightened out, head to the goal.

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Floor 30  
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Time: 30 sec.  
Bananas: 30 (3 Bunches)

Believe or not, this floor can actually be quite easy. Turn slightly to your right, and most of the pieces will be lined up! Blaze across this. You'll probably have to jump the gap right before the goal. Practice this as much as you can.

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== 3)    ADVANCED MODE (EXTRA STAGES)    ==

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This section guides you through the extra stages in Advanced difficulty.

NOTE: If you were able to beat all of that without losing a single life, you're rewarded with five more stages! To play on them in Practice Mode, move the cursor past the Expert tab.

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Extra 1  
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Time: 30 sec.  
Bananas: 7

It's Beginner Extra 1. Hop onto the first platform when it comes around. Then roll across them while they're moving. The little "fans" that extend from them will enable you to do that.

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Extra 2

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Time: 30 sec.

Bananas: 5

And this is Beginner Extra 2, with a few minor differences. The goal board has been enlarged, and it spins even faster. Wait for it to slow down (although you still run the risk of being bopped off), then run for it.

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Extra 3

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Time: 60 sec.

Bananas: 12

If you try to take the path the game lays out for you, you probably won't have adequate time to reach the goal. Instead, roll forward and jump the gap there. Continue and round the corner. Now turn around, dash, and hop this gap. You should have almost 50 seconds to complete this last square!

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Extra 4

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Time: 30 sec.

Bananas: 15 (1 Bunch)

Same thing as Beginner Extra 3. Roll around the Amusement Vision logo and into the goal.

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Extra 5

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Time: 60 sec.

Bananas: 30 (3 Bunches)

Take Floor 30, and multiply it by 2. This floor can be *\*really\** nasty. Like the original, turn right, and move across as many platforms as you can. Try to land on one of the platforms that's almost a whole ring. Then you won't have to worry about falling off as much. At one point, you'll have to cross the mammoth ring that rotates. I found it easiest to cross at one of the two points that is "connected" to the other rings (use the View Stage option to see what I mean). Once you're on the outermost ring, you can head over to the goal.

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E-mail Information

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E-mail Address: metroidmoolives[at]hotmail[dot]com

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