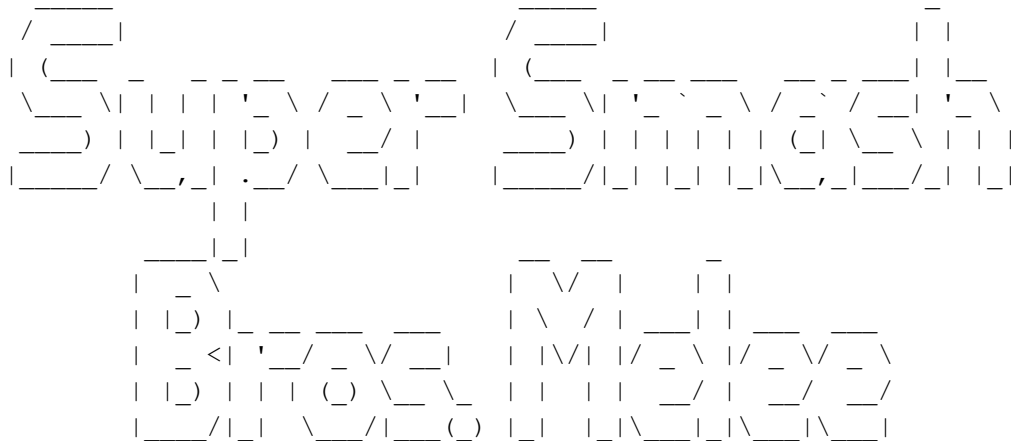


Super Smash Bros Melee FAQ

by ACA

Updated to v1.0 on Dec 4, 2001



Game Information

Game: Super Smash Bros. Melee
System: GameCube Nintendo (North America)
Released: December 4, 2001

Guide Information

Guide Type: Full
Version: 1
Date: December 3, 2001
Revisions: Welcome! This guide will be awesome soon.. I'm making a SSBM web site, too, so check that out soon! If anyone wants to join the staff, drop me a line. Anyone can probably use this guide on their web site, but.. YOU MUST ASK ME FIRST! I have two very close friends who are lawyers, so it would cost me nothing for me to sue you if you steal this guide.

Brief Copyright Information

Author: Anthony Charles Ambrose (ACA)

Contact: webmaster@cube99.com

More Guides: <http://www.cube99.com>

This guide ©2001 All Rights Reserved. See full legal notice at document end.

Guide Contents

Chapter One: Game Modes

"Learn the modes of SSB Melee! This is a big section! Don't be fooled, though, this is a very informative area; check it out now."

Chapter Two: Characters

"Meet the men (and women, and other.. things) that make melee so mad. Also, learn their history and all of their moves!"

Chapter Three: Arenas

"Just as important as the characters? Find out how to unlock every level in SSB Melee!"

Chapter Four: Weapons and Items

"Complete database on the tools of the trade."

Chapter Five: Secret Information

"Secrets, tricks, and other useful things.. the most valuable section to check out.."

Chapter Six: Questions and Answers

"E-mail your questions and have them answered, or you can browse the collection of archived questions."

To jump directly to a chapter, press CONTROL and F.

Then type: "Go to Chapter XXX", without the quotation marks.

Instead of XXX, however, type the chapter, such as "Three".

Chapter One: Game Modes

[Go to Chapter One]

=====
Single Player
=====

- Regular Match
 - Classic
 - Normal Melee
 - Team Melee
 - Giant Melee

- Multi Man Melee
- Bonus Stage
 - Target Test
 - Trophies
 - Maze
- Metal Melee
- Boss Melee
- Adventure
 - Mushroom Kingdom (Super Mario Bros. NES)
 - Go through level
 - Eliminate ten Yoshis
 - Save Toad
 - Go through level
 - Eliminate Mario and Peach
 - Kongo Jungle (Donkey Kong Country SNES)
 - Eliminate two small Donkey Kongs
 - Eliminate one large Donkey Kong
 - Hyrule Caverns (The Legend of Zelda: The Ocarina of Time N64)
 - Go through maze
 - Obtain Master Sword
 - Eliminate Link
 - Obtain Triforce
 - Eliminate Zelda
 - Brinstar (Metroid NES)
 - Eliminate Samus
 - Escape
 - Kirby's Dream Land (Kirby's Dream Land GB)
 - Corneria (Starfox SNES)
 - Pokémon Stadium (Pokémon Stadium N64)
 - F-Zero Grand Prix (F-Zero SNES)
 - Onett (Earthbound SNES)
 - Eliminate three Nesses
 - Icicle Mountain (Ice Climbers NES)
 - Scale mountain
 - Eliminate Ice Climbers
 - Wireframe (Super Smash Bros. N64)
 - Eliminate fifteen wireframe enemies
 - Eliminate Metal Mario
 - Final Melee (Super Mario 64 N64)
 - Eliminate Bowser
- All-Star
- Event Match
 - Trouble King 1
 - Lord of the Jungle
 - Bomb Fest
 - Dino Wrangling
 - Spare Change
 - Kirby's Parade
 - Pokémon Battle
 - Brinstar
 - Hide and Sheik
 - All Star 1
 - King of the Mountain
 - Seconds
 - Yoshi's Egg
 - Trophy Tussle 1
 - Girl Power
 - Kirby's Air Raid
 - Bounty Hunters
 - Link's Adventure

- Peach's Peril
- All Star 2
- Ice Breaker
- 128 Super Marios
- Slippy's Invention
- Yoshi Herd
- Giants
- Trophy Tussle 2
- Cold Armor
- Puffballs
- Triforce Gathering
- All Star 3
- Mario Bros. Madness
- Target Acquired
- Level Marathon
- Seven Years
- Checkup
- Space Travel
- Legendary Pokémon
- Super Mario Bros. 2
- Jigglypuff
- All Star 4
- En Garde
- Trouble King 2
- Birds of Prey
- Mewtwo Strikes Back
- Game and Watch
- Fire Emblem
- Trophy Tussle 3
- Pikachu and Pichu
- All Star Deluxe
- Final Destination Match
- Showdown
- Stadium
 - Target Test
 - Home Rub Derby
 - Multi Man Melee
 - 10 Man Melee
 - 100 Man Melee
 - 3 Minute Melee
 - 15 Minute Melee
 - Endless Melee
 - Cruel Melee
- Training

=====

Multi Player

=====

- Melee
- Tounament Melee
- Special Melee
 - Camera Mode
 - Stamina Mode
 - Sudden Death
 - Mega Melee
 - Mini Melee
 - Invisible Melee
 - Fixed Camera Mode
 - A Button Mode
 - Speed Melee

- Slow Melee
- Edit Rules
 - Stock
 - Timer
 - Handicap
 - Damage
 - Stage Select
 - ON
 - Random
 - In Order
 - Turns
 - Loser's Choice
 - Item Select
 - Stock Match Timer
 - Allied Fire
 - Self-Destruct
- Edit Name

=====

Trophy

=====

- Gallery
- Lottery
- Archives

=====

Options

=====

- Rumble ON/OFF
- Sound
- Screen Display ON/OFF
- Language Select
- Delete Data

=====

Data

=====

- Delete Data
- Data
- Screen Shots
- Archives
- Records
- Special

Chapter Two: Characters

[Go to Chapter Two]

=====

Mario

=====

- B Fireball
- B Forward Cape
- B Up Brick Smash Punch
- B Down Tornado Spin

=====

Dr. Mario

=====

- B Pill Toss
- B Forward Cape
- B Up Brick Smash Punch
- B Down Tornado Spin

••• To unlock, finish Classic Mode as Mario without losing one life.

=====

Luigi

=====

- B Fireball
- B Forward Headbutt
- B Up Brick Smash Punch
- B Down Cyclone Spin

••• To unlock, finish Adventure Mode's first level in under two minutes.
Defeat Luigi in under a minute when he fights you, and then successfully
finish all off the Adventure Mode.

=====

Pikachu

=====

- B Electric Shot
- B Forward Skull Smack
- B Up Quick Attack
- B Down Thunder Bolt

=====

Pichu

=====

- B Electric Shot
- B Forward Skull Smack
- B Up Quick Attack
- B Down Thunder Bolt

••• To unlock, first unlock Luigi and Falcon. Then complete the thirty-seventh
Event Mode.

••• Another way to unlock, complete Adventure Mode with Mewtwo.

••• Another way to unlock, complete Classic Mode with Mewtwo.

••• Another way to unlock, complete 200 matches in Multi Player Mode.

=====

Jigglypuff

=====

- B Roll
- B Forward Smack
- B Up Lullaby
- B Down Rest

••• To unlock, finish the game's Solo Player.

=====

Mewtwo

=====

- B Energy Shot
- B Forward Telekinesis

- B Up Teleport
- B Down Stunner

••• To unlock, finish 700 matches in Multi Player Mode.
••• Another way to unlock, finish 20 hours in Multi Player Mode.

=====

Bowser

=====

- B Fire Breath
- B Forward Slash
- B Up Fortress Spin
- B Down Bomb

=====

Peach

=====

- B Toad Smash
- B Forward Bomb
- B Up Parasol
- B Down Veggie

=====

Yoshi

=====

- B Egg Drop
- B Forward Egg Roll
- B Up Egg Toss
- B Down Ground Pound

=====

Donkey Kong

=====

- B Super Punch
- B Forward Head Smack
- B Up Chopper Smack
- B Down Ground Smack

=====

Captain Falcon

=====

- B Falcon Punch
- B Forward Raptor Boost
- B Up Falcon Dive
- B Down Falcon Kick

=====

Fox

=====

- B Blaster
- B Forward Illusion
- B Up Fire Fox
- B Down Reverter Shield

=====

Falco

=====

- B Blaster
- B Forward Illusion
- B Up Fire Falco

• B Down Reverter Shield

••• To unlock, finish the 100 Man Melee.

=====

Ness

=====

• B PK Flash
• B Forward PK Fire
• B Up PK Thunder
• B Down Psychic Shield

=====

Ice Climbers

=====

• B Ice Shot
• B Forward Hammer
• B Up Belay
• B Down Ice Storm

=====

Kirby

=====

• B Inhale
• B Forward Hammer
• B Up Cutter
• B Down Stone Slam

=====

Samus

=====

• B Arm Cannon
• B Forward Missile
• B Up Screw Ball
• B Down Bomb

=====

Zelda

=====

• B Nayru's Love
• B Forward Din's Fire
• B Up Farore's Wind
• B Down Change Into Sheik

=====

Sheik

=====

• B Needle Storm
• B Forward Chain
• B Up Vanish
• B Down Change Into Zelda

=====

Link

=====

• B Bow and Arrow
• B Forward Boomerang
• B Up Spinning Slash
• B Down Bomb

=====

Young Link

=====

- B Bow and Arrows of Fire
- B Forward Boomerang
- B Up Spinning Slash
- B Down Bomb

••• To unlock, finish Adventure Mode ten times. Once with Zelda, once with Link, and the other eight times with any characters.

=====

Ganondorf

=====

- B Ganon Punch
- B Forward Ganon Knuckle
- B Up Ganon Dive
- B Down Ganon Kick

••• To unlock, finish the twenty-ninth Event Mode.

=====

Mr. Game & Watch

=====

- B Sausage
- B Forward Hammer
- B Up Trampoline
- B Down Can

••• To unlock, complete Classic Mode with 24 characters.

••• Another way to unlock, complete Target Test with 24 characters.

=====

Prince Marth

=====

- B Sword
- B Forward Sword Combo
- B Up Sword Cut
- B Down Counter

••• To unlock, complete 70 matches in Multi Player Mode.

••• Another way to unlock, complete one match with at least fourteen characters in Multi Player Mode.

====

Roy

====

- B Fire Sword
- B Forward Fire Sword Combo
- B Up Fire Sword Cut
- B Down Fire Counter

••• To unlock, complete Classic Mode without losing a life as Prince Marth.

=====
Complete List of Arenas and How To Unlock Them
=====

- Icicle Mountain of Ice Climbers
- Princess Peach's Castle of Super Mario Bros.
- Kongo Jungle of Donkey Kong Country
- Great Bay of The Legend of Zelda
- Yoshi's Island of Super Mario. Bros
- Fountain of Dreams of Kirby's Dream Land
- Corneria of Starfox
- Rainbow Cruise of Super Mario Bros.
- Jungle Japes of Donkey Kong Country
- Temple of The Legend of Zelda
- Yoshi's Story of Super Mario Bros.
- Green Greens of Kirby's Dream Land
- Venom of Starfox
- Brinstar of Metroid
- Onett of Earthbound
- Mute City of F-Zero
- Pokémon Stadium of Pokémon
- Kingdom of Super Mario Bros.
- Brinstar Depths of Metroid ••• Finish 50 matches in Multi Player Mode
- Fourside of Earthbound ••• Finish 100 matches in Multi Player Mode
- Big Blue of F-Zero ••• Finish 150 matches in Multi Player Mode
- Pokémon Floats of Pokémon ••• Finish 200 matches in Multi Player Mode
- Subcon of Super Mario Bros. ••• Finish Adventure Mode with Mario
- Game & Watch of Game & Watch Gallery ••• Finish Mr. Game & Watch's event
- Final Destination of Super Smash Bros. Melee

=====
Complete List of Weapons and Items
=====

- Beam Sword
- Homerun Bat
- Hammer
- Fan
- Motion Sensor Bomb
- Bob-omb
- Shell
- Pokéball
- Ray Gun
- Fire Flower
- Star Rod
- Maxim Tomato
- Heart
- Star
- Food
- Warp Star
- Super Scope
- Lip's Stick
- Flipper
- Freezie
- Mr. Saturn
- Super Mushroom
- Poison Mushroom
- Parasol
- Screw Attck
- Metal Box
- Bunny Hood
- Cloaking Device

- Barrel Cannon

- Party Ball

□

Chapter Five: Secret Information

[Go to Chapter Five]

=====

New Music

=====

While selecting a Multi Player Mode arena, hold down L and R until the match starts. You should get a new tune in the background while you play.. if you selected any of the following arenas (new tune is after the arena):

- Great Bay ••• Saria's Song
- Icicle Mountain ••• Balloon Fight song
- Temple ••• Fire emblem theme
- Yoster Island ••• Super Mario Bros. 3 song
- Onett ••• Fourside theme
- Pokémon Stadium ••• Pokémon Gold and Silver theme
- Classic Kingdoms ••• Dr. Mario theme
- Big Blue ••• Mach Rider theme
- Battlefield ••• 100 Man Spar Theme
- End of the Line ••• 100 Man Spar Theme 2

=====

Pikmin Trophy

=====

Load SSB Melee with a memory card that has a Pikmin save to unlock a free Pikmin trophy.

=====

Single Button Mode Trick

=====

In Single Button Mode (or any other mode, actually) hold A and DOWN after you select Zelda or Shiek to transform into the other.

=====

Unlock Characters and Arenas

=====

For the most comprehensive listing of characters and arenas to unlock, please refer to the appropriate sections in this guide.

=====

Most Up To Date Secrets/Cheats/Codes In the Gaming World

=====

Should this FAQ not get updated as soon as new cheats are discovered, I strongly recomend visiting:

<http://www.gamefaqs.com/console/gamecube/code/32502.html>

It is loaded with codes and other information. Also, check out the awesome GameFaqs message boards:

Enjoy!

Chapter Six: Questions and Answers

[Go to Chapter Six]

=====
Questions and Answers
=====

Coming soon, send them in!

Thanks to CJayC for publishing this and for his amazing work at GameFaqS.

Thanks to everyone who contributed codes, I've linked to the GameFaqS code page above.

If you have any comments, or anything, mail me. Don't steal, I'll sue.

Peace for now, good luck!

Legal Information

Copyright 2000-2001 Anthony Charles Ambrose (ACA)
webmaster@cube99.com
All rights reserved

This document was created and maintained by ACA, it's author. It is the sole property of its author, whom bears the copyright and reserves all rights. It is protected by "United States Code: Title 17 - Copyrights", the "Berne Convention for the Protection of Literacy and Artistic Works (Paris Text 1971)", any and all copyright and patent laws applicable and International Treaties.

This document can only appear in one of two forms: electronic and a personal printed file for private use. The ONLY websites that can post this document are:

<http://www.gamefaqs.com/>
<https://www.neoseeker.com/>
<http://www.cheatcodes.com/>

This document may not be reproduced or retransmitted (the above listed websites are the only sites exempted from this) in any way, shape, form, or medium. You shall contact ACA if you want your site to use this information in anyway.

You may not alter, edit, format, remove or add materials to any part of this document. It may not be offered for money and/or compensation (even if profit attempt fails) or offered as a bonus or gift for accessing a web page or purchasing an item. It may not be added to an archive of any type. It must always remain in the English Language. It will not be translated to any language for any reason whatsoever. It will not appear in any publication. This document was in no way intended for commercial, promotional and/or profitable uses. This guide is limited to personal and private use only. Any other uses MUST be priorly approved by the author, ACA.

If this copyright is transgressed, the violators will face immediate civil and/or criminal penalties to the fullest extent possible. Any breach of copyright (which includes acts of stealing, plagerism, pirating, uses not private and personal, posting without permission, etc.) is considered a felony, and will be punished accordingly.

By accessing, reading, viewing, or using this document in any way, you automatically agree to abide by this copyright. This copyright supercedes any conversation, verbal exchange and written statements that have any affiliation with this guide. The latest version of this document contains the copyright information that is valid for the latest version, and all prior versions. There's no reason for not checking the latest version, their locations are listed above. Ignorance to this, the copyright, or the law is no excuse. Also, any part of this copyright may change at anytime, without prior warning.

Super Smash Bros., all characters and associated materials are copyright their owner. No breach of copyright intended. This guide, its author, and persons otherwise associated (through contributions, hosting, etc.) make no claims to the above stated articles. All trademarks and copyrights not acknowledged in this document are respected.

Information in this document is provided "as is," without warranty or guarantee of any kind, either express or implied.

Under no circumstances will this guide, its author, and persons otherwise associated with this guide, be held responsible by any party for any direct, indirect, consequential, or special damages incurred through use of this document, including without limitation, lost profits, and loss of computer data.

If for any reason you do not agree with parts or the entire copyright, your only remedy shall be to not use this guide.

This document is copyright ACA and hosted by VGM with permission.