

Tales of Symphonia Synopsis Guide

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Tales of Symphonia - Synopsis Guide

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1. Legal Stuff

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2.--Note--

I am copying the Synopsis' down in the order they are in the game. If I am missing any please contact me and I will put it in my guide and have a mention of you in another section. I have also copied them so that the FAQ will be shorter and not with a new line every 5 or 6 words. Also warn me of any spelling errors that I missed.

3. Updates

8/4/04

The Guide is finally up! (After I Re-did it...)

I hope you all enjoy all of the synopsis' I copied from the game.

I would also like to mention that I missed a few synopsis' through out the game and there are some alternate ones that you can only get one of them a game.

I will be updating with the rest of the Synopsis' when my hands stop hurting -_- Until then have fun.

+++++++WARNING+++++++

This guide contains spoilers for the entire game and tells mostly all of the storyline for it.
Read at your own risk.

4. Start of Synopsis Guide

5. Sylvarant Synopsis Guide

Light of the Oracle

Location: Iselia, the Village of Oracles

Iselia, the Village of Oracles and home to the Mana Clan.

On the morning of the Day of Prophecy, Lloyd and his childhood friends, Colette and Genis, were in class with Raine, their teacher.

Suddenly, the class was interrupted by a blinding flash from the Martel Temple to the northwest of the village. This was a sign that the Prophecy would soon be given.

Raine ordered her students to remain inside and left the classroom to investigate.

As they were waiting for Raine's return, an injured priest staggered into the room and said that the sacred ground had been attacked by Desians before breathing his last.

Lloyd decided to take Genis and Colette to the Martel Temple and see what was going on.

The Temple

Location: Martel Temple

At the Martel Temple, the Desians that had broken through the village's defenses came to kill Colette, the Chosen One of the Mana Clan. Lloyd and Genis fought desperately to protect her, but they were no match for the enemy's fearsome power.

Just then, a traveling mercenary named Kratos appeared with a shining Exsphere on his wrist and drove away the enemy.

Colette and Genis were awed by Kratos' swordsmanship, but Lloyd was jealous, considering he had his own Exsphere and still lacked Kratos' power.

According to Phaidra, Colette's grandmother, the Desians appeared to be after Colette to prevent her from receiving the Oracle.

With the Martel Temple filled with monsters sent by the Goddess as a test for those who would seek the prophecy, and no priests left to protect Colette, she was unable to visit the Oracle.

After a short discussing, Lloyd and the others were elected to serve as Colette's bodyguards in the temple.

The Angel

Location: Martel Temple

When they finally made their way to the altar at the highest level of the temple, the Cruxis Crystal began to shine, and an angel descended from above. The angel named Remial, Colette's true father, asked her to embark on a journey to regenerate the world.

To do this, Remiel said, Colette must travel the world and break the seals that prevented the Summon Spirits from awakening.

After hearing the oracle, Colette returned to Iselia with Kratos, leaving Lloyd and Genis. Afterwards, Lloyd and Genis decided to head back to Colette's house.

Iselia Forest

Location: Iselia Forest

It was decided that Colette would set off on her quest the next day. Raine and Kratos were chosen to accompany her. Lloyd asked for permission to tag along, but it was summarily denied.

Disgusted at the unfairness of it all, Lloyd was about to

head home when

Genis asked to follow him, mentioning some place he wanted to visit. The two headed west of the village to cut through the Iselia Forest, which was on the way home for Lloyd.

It turned out that Genis was going to the Human Ranch, a place taboo to the people of Iselia.

There, humans captured by Desians were herded like cattle and abused.

Iselia has agreed to a peace treaty with the Desians that guaranteed the village's safety as long as the villagers did not get involved with the ranch.

Genis knew about this, but there was one person he had to tell about the oracle.

Afraid to let Genis go alone, Lloyd decided to accompany him to the Human Ranch.

The Human Ranch

Location: Iselia Human Ranch

Carefully avoiding the watchful eyes of the Desian guards, an old woman approached Lloyd and Genis.

It was Marble, a woman Genis was quite fond of.

Lloyd had never actually met a captive of the Human Ranch before. His attention was drawn to the woman's Exsphere, which was not unlike his own but lacked the Key Crest necessary to control the Exsphere's power.

Without a Key Crest, an Exsphere would bring harm to its wearer, so Lloyd decided he would ask Dirk, his dwarven adoptive father, to make a Key Crest for Marble.

Just then, Desian guards began to approach the scene. Marble urged Lloyd and Genis to flee, so they hid nearby, only to see her be taken away by the Desians and beaten. Fearing for Marble's life, Lloyd and Genis rescued her from the beating.

Unbeknownst to them, though, the entire event had been captured by a Desian recording device....

Genis went back to the village, and Lloyd took the road into the forest to return to his house.

The Exsphere

Location: Dirk's House

When Lloyd got back home, Dirk scolded him for going to the Human Ranch.

He explained that the Exsphere Lloyd wore was a special one--so special, in fact, that the Desians had killed his mother Anna in an attempt to gain possession of it.

By entering the ranch, Lloyd may have brought his Exsphere to the attention of the Desians, putting his life in danger.

Dirk warned Lloyd never to visit the ranch again, lest he face death at the hands of the Desians.

But Lloyd refused to listen to Dirk.
He couldn't just abandon Marble like that....

Under the Moon
Location: Dirk's House

That night, Colette came to Lloyd's house under the protection of her traveling companions, Raine, and Kratos. Genis, having been unable to let his sister go without him, also came along.

Lloyd confessed to Colette that he hadn't had time to finish making her birthday present. He once again asked to join her quest, revealing to her that the Desians kill his mother. He wanted to help restore the world--and he also wanted to wipe out his mother's killers.

With that Colette agreed to let Lloyd join the quest.

Lloyd promised to meet up with them the next day with Colette's present. Thus he set off to finish making the present in time.

The Departure
Location: Dirk's House

The next morning, Dirk gave Lloyd, who had finished Colette's birthday present, a new Key Crest, knowing Lloyd's mind was made up, Dirk gave his permission for the journey, and the two made up for their previous argument. Just when Lloyd was ready to set off, Genis arrived in a fluster.

According to Genis, Colette and the others left earlier that morning. Stunned that he was left behind, Lloyd rushed off to the village.

When Lloyd reached Iselia, one of the villagers said that Colette's grandmother, Phaidra, was waiting for him. Lloyd hurried to Colette's house.

Upon reaching Colette's house, Lloyd was met by Colette's father, Frank, who passed on a letter left by Colette. In the message, Colette wrote that she had lied about their departure on purpose in order to keep Lloyd out of danger, knowing that their journey would be a perilous one.

Lloyd was just about to rush off after Colette, but then something happened within the village.

The Massacre
Location: Iselia, the Village of the Oracles

Iselia was under attack. The Desians had

come to teach the village a lesson after Lloyd and Genis broke the agreement.

Forcystus, one of the Five Desian Grand Cardinals, had transformed Marble into a monster and brought her to the village to kill Lloyd.

However, just when things looked grim for Lloyd, the monster gave up her own life to protect him. Marble's sacrifice injured Forcystus, and the Desians called off the attack and fled.

The village had taken major damage in the attack. The villagers held Lloyd and Genis responsible for the carnage and drove them out of Iselia. Lloyd was both enraged at the Desian's barbarity and disgusted at his own ineffectuality.

With nowhere else to go, Lloyd and Genis set off southward after Colette.

To the Desert
Location: Triet, the Desert Oasis

Tracing Colette's footsteps, Lloyd and Genis came to Triet, the Desert Oasis.

The Desians, beginning their hunt for Lloyd, had already plastered the town with wanted posters. Taking care to keep out of their way, Lloyd and Genis started gathering information to find out where Colette had gone.

The two discovered that Colette went to an oasis that was said to have been destroyed by Efreet's rampage. Before they could leave town, they were attacked by the Desians.

Lloyd was kidnapped and imprisoned by the Desians.

The Escape
Location: Sylvarant Base

Hearing that he might be sentenced to public execution, Lloyd used the Sorcerer's ring he had been left with to escape from his prison cell. Keeping out of enemy sight, Lloyd explored the base, searching for a way out.

As he searched the base, Lloyd suddenly found himself trapped in a corner by the enemy.

Just then, however, Genis burst in with Colette and the others, rescuing Lloyd from his attackers. After finding their way out of the Desian base, the group decided to return to Triet.

The Quest
Location: Triet, the Desert Oasis

After hearing their story, Colette allowed
Lloyd and Genis to join her group.

And so began Lloyd's true Journey--a quest to break
the divine seals and regenerate the world.

The Seal of Fire
Location: The Triet Ruins

Lloyd's group began by heading for the Triet Ruins,
which lay southwest of Triet.
There lay the Seal of Fire, which the angel
Remiel had told Colette about.

After arriving at the old ruins,
the party headed for the lowest level.
Where they hoped to find and break
the Seal of Fire.

The Wings
Location: The Triet Ruins

Lloyd and the others reached the Seal of Fire
in Triet Ruins,
where they defeated Ktugach,
the seal's guardian and broke the seal.

As Efreet, the Spirit of Fire, reawakened,
a pair of angelic wings sprouted on Colette's back.
The party was amazed by her transformation.

Remiel told them that another seal awaited them
across the sea on the Eastern Continent,
so the party decided to take an eastern route
over the Ossa Mountains.

The Metamorphosis
Location: The Triet Ruins

After breaking the seal, Lloyd and the others
prepared to leave the Triet Ruins.
However, as they were approaching the exit,
Colette suddenly fell ill.
Her transformation into an angel caused sudden
changes within her body that were too much
for her to bear.
Concerned for her health, the group decided
to setup camp for the night.

Although her health was quick to return,
Colette remained out of sorts all night,
for reasons she kept to herself.

The Assassin
Location: Ossa Trail

While traversing the Ossa Trail, the only
route through the Ossa Mountains,
the group was attacked by a mysterious

assassin trying to take Colette's life.
Luckily, the assassin fell down a hidden
maintenance tunnel accidentally opened by Colette,
ending the battle before it began.
Although disturbed by the assassin's existence,
Lloyd and the others pressed on through the mountains.

It wasn't until the party approached the
end of the pass that the assassin caught up with them
and attacked again.

Although they were able to fend her off,
Lloyd and the others were stunned to find that
there were people who opposed
their quest to regenerate the world.

Shaken by the unexpected attacked,
the party decided to continue down the Ossa Trail
to reach the eastern coastline.

Eastern Continent
Location: None Given

After making it through the Ossa Mountains,
Lloyd and the others set about looking
for a ship to the Eastern Continent.

The crew eventually arrived at Izoold,
a small fishing port on the eastern coastline.
However, the villagers were reluctant to
set sail--monsters had apparently been
spotted in the nearby waters.

After some aggressive negotiations, Lloyd and the others
finally managed to convince Max,
one of the villagers, to give them passage across the seas.
The group set sail for the port city of Palmacosta.

Palmacosta
Location: Palmacosta, The port City

The ship Lloyd found in Izoold took
the group to the port city of Palmacosta
located on the next continent. The town's residents,
though terrified by the Desian's oppression,
had banded together into a militia to fight against them.

The Book
Location: Palmacosta, The port City

The Book of Regeneration, which contained clues
regarding the locations of the seals,
had been given to an imposter posing as Colette,
and the book's current whereabouts were unknown.

Recalling that the imposters were planning to sell the book,
Lloyd and the others decided to head
for Hakonesia Peak in the northeast.
Which led to the Asgard area.

To see the Book....

Location: Hakonesia Peak

At Hakonesia Peak, Lloyd and the others met Koton,
an old antiques connoisseur who lives with the sentries.
He had bought the Book of Regeneration from the
Colette imposter. If Lloyd could bring him a
statue depicting Spiritua, the first Chosen,
he would let them read the book.
Lloyd had no choice but to visit the
House of Salvation to the south, where he hoped to
find the Spiritua Statue.

----There is probably another entry about this
but I never got the statue for
the man at the beginning of the game.
So until I make another game or someone tells me it.
It will not be here. ---

Bad Omen
Location: Hakonesia Peak

Lloyd heard that the Desians had set off for
Palmacosta--and as if that wasn't bad enough,
Magnius, the chief of the nearby
Human Ranch had been spotted among them.

The party feared the worst.

Desians' Retaliation
Location: Palmacosta, the Port City

Lloyd and the others returned to Palmacosta,
only to find it under attack by the Desians.
The cause; Chocolat's defiance in
the face of the town's oppressors.

Lloyd and the others rescued Chocolat's mother,
who was about to be executed as an example
to the town. Realizing that time was of the
essence, the group once again devoted
their attention to their quest to save the world.

Chocolat in Danger
Location: None Given

After leaving Palmacosta, Lloyd and the others
were stopped by a messenger from Dorr.
The messenger told them that Chocolat had been kidnapped.

The party decided to go to the
Palmacosta Human Ranch, southeast of Hakonesia Peak,
to rescue her.

Governor's Truth
Location: Palmacosta Human Ranch

Lloyd and the others were just about to sneak into the Human Ranch when Neil, Dorr's aide-de-camp, came running up to them. He had a shocking story to tell.

Dorr was only pretending to oppose the Desians; He had actually been in collusion with them all along. Kidnapping Chocolat was simply a ruse to bring Lloyd and the others to the ranch. Upon learning this, they decided to return to Palmacosta to find out what they could from Dorr.

(This might also be different since you can decide to go into the human ranch first OR to see Dorr first)

Dorr, The Leader
Location: Palmacosta, the Port City

The party got the truth out of Dorr; The Desians had transformed his wife, Clara, into a monster, just as they had done with Marble. They had duped him into believing there was a way to make her human again, so he was forced to go along with their plans.

Colette's words moved Dorr, and he seemed as if he was ready to reform his ways. However, before he could act, he was fatally wounded by a Desian who had taken the place of his daughter Kilia.

Lloyd and the others managed to defeat the Desian, but Clara, still in monster form, fled outside.

Taking the card key entrusted to them by Dorr. Lloyd and the others set off for the Palmacosta Human Ranch.

Chocolat's Refusal
Location: Palmacosta Human Ranch

Lloyd and the others infiltrated the Human Ranch, and discovered Chocolat, along with the imprisoned Exsphere host bodies, safe and sound.

However Chocolat refused to be rescued--Magnius told her that Lloyd was responsible for the death of Marble, her grandmother. The party succeeded in defeating Magnius and destroying the Human Ranch but Chocolat was once again taken away by the Desians.

Lloyd and the others continue their quest, hoping to someday find Chocolat and rescue her.

The Sacrificial Altar
Location: Asgard, City of Ruins

Continuing on their quest, Lloyd and the others arrived

at Asgard, City of Ruins.

They came to a stone platform in the middle of the town, where they ran into two people attempting to destroy it. The platform was undamaged, but they decided to track the pair down to find out what they were up to.

After speaking with Linar and Harley the pair they had met at the stone platform, they learned that the Wind Spirit had come back to life and was demanding a sacrifice.

To get to the bottom of this, Raine volunteered to come to the platform in place of the next sacrifice. Her aim was to find out if this was really a Summon Spirit they were dealing with.

As Raine stood by the altar, she was confronted by a monster--not a Summon Spirit, but an entirely different creature. Lloyd and the others destroyed this monster, revealing a map which led to where the real Summon Spirit was sleeping.

According to the map, the Summon Spirit was not in Asgard, but deep inside the Balacruf Mausoleum, on an island over the bridge to the east.

The Perished Town

Location: Luin, the City of Hope

Lloyd and the others arrived at Luin, the City of Hope, which cared for the Tower of Mana. However, the town had been devastated.

The female assassin that attacked them before was there--and she was hurt. According to the girl, the Desians had destroyed the town because it had sheltered an escapee from the nearby Human Ranch. She was injured while trying to help the townspeople escape the attack.

Just then Pastor Piccaring came running their way, pursued by a monster--Clara, Dorr's transformed wife. The assassin attempted to protect the Pastor but was overwhelmed by the monster. Colette tried to calm down Clara but was also attacked, and the monster then fled. Luin was in a terrible state of affairs and Lloyd wanted to help rescue the kidnapped townspeople. So he called a truce with Sheena, the assassin, and the group headed northeast for the Asgard Human Ranch.

The Encounter

Location: Asgard Human Ranch

Lloyd and the others decided to disguise themselves as

Desians to sneak into the ranch.
After defeating a Desian patrol and stealing their uniforms, they infiltrated the compound and made their way deeper inside.

Unfortunately, the party soon bumped into Botta, the Desian who had captured Lloyd in Triet. Lloyd steeled himself for a fight, but Kvar, the head of the Human Ranch and one of the Five Grand Cardinals, suddenly appeared. Botta took the opportunity to make himself scarce. Lloyd and the others decided to do the same, and the group pressed further on into the Human Ranch.

Feeding on Life

Location: Asgard Human Ranch

As they dove deeper into the Human Ranch, the group was struck by a horrifying site; Exspheres, the same ones they had been relying on, were being grown in human bodies for later extraction. The Exspheres mature only if they could feed on human life.

Not only that, but Lloyd learned that his mother had been a host body in this very ranch before being murdered by Lloyd's father. The party was suddenly surrounded by Kvar and his minions, but thanks to Sheena's quick thinking, Lloyd and the others barley escaped with their lives. They decided to return to Luin for the time being.

The Exspheres

Location: Luin, City of Devastation

Upon learning the terrible secret behind the Exspheres, Lloyd and the others were afraid to continue using them in combat. However, with some persuasion from Kratos, they once again steeled themselves for battle.

With Sheena joining their group, they decided to search for the escapee from the Human Ranch they had learned about. They hoped he might know another way to get into the ranch.

Into the Ranch

Location: Hima, Village of Adventurers

The Asgard Ranch escapee had traveled to Hima, the Village of Adventurers. Lloyd and the others headed for the mountain range to the west of Luin, where Hima awaited them.

In Hima, they found Pietro, a former Exsphere host who had lost his mind, Pietro was being looked after by Sophia, a girl who agreed to tell Lloyd how to get into the ranch in exchange for the formula needed to heal Pietro's illness. With Sophia's Desian Orb in hand, the party set out once again for the Asgard Human Ranch.

To Become an Angel

Location: Asgard Human Ranch

For the second time, Lloyd and the others made their way into the ranch, splitting up into two groups before delving deeper.

The group Lloyd left behind managed to rescue the Exsphere host bodies.

After disabling the ranch's guard system, Lloyd and the others finally came face to face with Kvar.

Upon defeating the ranch master, the other group caught up with Lloyd. But due to a moment's carelessness, Lloyd found his life in danger. Colette saved Lloyd by throwing herself in front of him, sustaining a blow that would've killed a normal person. Amazingly, Colette shrugged off the strike like it was nothing--her body, which had lost its senses completely, was no longer human.

After finishing off Kvar, Lloyd told the party about the changes that have been occurring within Colette. The group then succeeded in destroying the Asgard Human Ranch. However, Lloyd was having second thoughts on whether Colette's journey was really the best thing for her.

Boltzman's Book

Location: Hima, Village of Adventurers

Pietro, the escapee from Asgard Ranch, had lost his mind to a curse that struck everyone who managed to flee the ranch. Apparently, a healing formula from Boltzman's book, located in the Tower of Mana, could set him free from the dark curse.

Lloyd and the others promised to search for Boltzman's Book and restore Pietro's mind.

The party eventually found Boltzman's Book on a bookshelf in the Tower of Mana, according to the book; either a Unicorn Horn or a Mana Leaf could be used to break the spell.

Clara and the Key

Location: Hima, Village of Adventurers

When they arrived at Hima, Lloyd and the others found Clara surrounded by a group of adventurers. They pleaded for the group to spare the twisted monster's life, and the situation was defused. Clara ran away to part unknown, but in the confusion, the party managed to recover the key to the

Tower of Mana. The key in hand, Lloyd decided to set off for the tower, located in the northern part of Luin.

The Seal of Water

Location: Thoda Geyser

During a stop at Thoda Geyser, Lloyd and the others accidentally discovered an Oracle Stone.

The Seal of Water was housed inside the geyser itself.

Seeking to break the seal, the party headed deep inside the cavern.

Adulocia, the Water Guardian, awaited Lloyd at the lowest level. However, the party managed to fend off the guardian and break the seal.

The breaking of the seal brought Remiel once again, and the angel bestowed his blessing upon Colette.

Slowly but surely, Colette was transforming into an angel.

The Seal of Wind

Location: Balacruf Mausoleum

According to the map Lloyd discovered in Asgard, there was a seal to be found in Balacruf Mausoleum. Armed with this information, Lloyd and the others ventured east of Asgard towards the tomb, hoping to find the Seal of Wind.

Arriving at Balacruf Mausoleum, Lloyd ventured inside to break the seal.

When they reached the top of the tomb, Lloyd and the others found Lapyx, the Wing Guardian, waiting for them. Luckily, the guardian proved to be no match for the party, and Colette broke the Seal of Wind.

With the seal removed, Remiel appeared and bestowed his blessing upon Colette, accelerating her transformation into an angel.

A Mysterious Seal

Location: The Tower of Mana

Arriving at the Tower of Mana, Lloyd and the others discovered an Oracle Stone, which meant that there was a seal nearby.

They tried to explore the tower in the hope of finding and breaking the seal,

the trials laid in front of them forced the party to split up into two groups. Lloyd and the others continued on separately.

After defeating Lubaris, the Guardian of Light, the party broke the Seal of Light at the top of the tower. Remiel once again gave his blessing to Colette, increasing her angelic powers even further.

Mysterious Assassin
Location: None Given

A female assassin, the same one who attacked the party at Ossa Trail, suddenly reappeared and attempted to kill Colette.

Lloyd and the others managed to fend off her attack, but as she fled, the assassin said there were people who would suffer from Colette's quest. Raine began to get an inkling of the assassin's true identity.

Sleeping Unicorn
Location: Lake Umacy

Lloyd and the others made it to Lake Umacy, only to discover a unicorn asleep at the bottom of the lake. The party wracked their brains for a way to reach the unicorn, but couldn't come up with anything.

Just as they were about to concede defeat, Sheena fearfully made a suggestion; couldn't they ask Undine, a spirit who lived in this world, for help? If they could find a way to reach the unicorn, they might be able to save Colette, as well as anyone else that required healing. Following Sheena's suggestion, Lloyd and the others set off in search of the Seal of Water, where Undine was waiting for them.

The Spirit of Water
Location: Thoda Geyser

After exploring deep into the geyser, Lloyd and the others came face-to-face with Undine. However, the Spirit of Water had already made a pact with someone else--and what's more, Sheena, the one who proposed making a pact with Undine in the first place, still seemed hesitant for some reason.

Undine informed Sheena that she was still bound to Mithos. Lloyd and the others were taken aback Mithos' name--he was a hero of the Kharlan War in times long past. Sheena then asked Undine to break the pact with

Mithos in order to make a new pact with her.

Breaking the pact with Mithos, as Undine stated, would free her to enter a pact with Sheena. Sheena urged her to do this, since she wanted Undine's support to help those who were suffering at that very moment. To break the existing pact however, Lloyd and the others were forced to fight Undine. After the party emerged victorious, Sheena and Undine forged a new pact between themselves.

The Spirit of Fire

Location: The Triet Ruins

They encountered Efreeth at the deepest part of the ruins. After demonstrating their strength, they succeeded in forging a pact with the spirit.

The Spirit of Wing

Location: Balacruf Mausoleum

They encountered Sylph at the highest part of the tomb. After demonstrating their power, they succeeded in forging a pact with the spirit.

The Unicorn Horn

Location: Lake Umacy

Sheena had succeeded in forging a pact with Undine, a contract that could allow the party to make contact with the unicorn in the underwater prison. Lloyd and the others decided to head back to Lake Umacy, where the unicorn slumbered.

Once at the lake, Colette and Sheena used Undine's power to reach the unicorn's resting place. The unicorn was very old, and its memory was just as long. It answered Colette's wish and, at the cost of its life, gave her its horn, which had the power to restore living things.

The party was overjoyed--with the horn in hand, they could heal Colette and anyone else that required treatment. However, Colette would not allow them to use the Unicorn Horn on her--the world had yet to be regenerated, she asserted.

Promised Healing

Location: Hima, Village of Adventurers

Lloyd now had both the Boltzman's Book and the Unicorn Horn in his hands. Raine had also learned the necessary healing skills, giving them everything they needed to heal Pietro. To fulfill their

promise to Sophia,
Lloyd and the others headed back to where
she and Pietro were waiting.

Just as they promised, the party successfully
restored Pietro's mind.

Sleepless Night
Location: None Given

Having broken another seal, Colette continued
her transformation into an angel.
That night, the party had to camp because
Colette was suffering from Angel Toxicosis again.
For some reason, Colette didn't even try to sleep.
It was almost as if she had lost the
ability to do so.

Fate of the Chosen
Location: None Given

Colette was stricken by Angel Toxicosis when she went outside.

It was then that Lloyd realized that as
Colette came closer and closer to becoming an angel,
she was losing her human senses.
Lloyd wanted to tell the others what was happening,
but Colette forbade him from doing so.

To the Final Seal
Location: Not Given

Lloyd and the others had broken the fourth seal.
Remiel appeared before the party
and told them that the next seal would be the last.
The final seal was in the Tower of Salvation.

After emerging from the seal, Colette was
once again stricken by Angel Toxicosis.
She finally lost her voice and was unable
to tell the others what she was thinking.
Shocked by Colette's current condition, the group
decided to setup camp for the night.
Later that evening, Sheena shared with the party
her reasons for attempting to
kill the Chosen and spoke of her world, Tethe'alla.

Tower of Salvation
Location: Hima, Village of Adventurers

The Tower of Salvation was located at the
center of the world, and was
not an easy place to reach. The party decided
to go to the top of the
mountain located behind Hima, which offered a
clear view of the tower,
to plan their next move.

Lloyd and the others secured a means of getting
to the tower, after speaking

with a merchant who was offering dragon rides as a tourist attraction. The next day, they would set out for the Tower of Salvation, where the final seal of their quest awaited.

The group prepared for the coming day, resting in Hima and spending their time in their own ways. Lloyd decided to speak to Colette. He found himself unable to accept the regeneration of the world if it means so much suffering for her. Tracing her words onto his hand, Colette reassured Lloyd that she was determined to become an angel and restore the world, no matter what.

The next morning, Lloyd came across Kratos as he was being attacked by someone. Lloyd helped him and in doing so, gained a ring that Kratos' assailant had dropped during the attack.

The Chosen
Location: The Tower of Salvation

The day to save the world was finally at hand. The only way to reach the Tower of Salvation was to ride a dragon from Hima.

Lloyd and the others mounted their dragons and headed for the final seal in the Tower of Salvation. Remiel was waiting for them at the final seal. Colette, paying no heed to Lloyd's protests, started to break the seal, but just as she was on the verge of finally becoming an angel, Remiel told them that it had all been in deception. Yes, the world would be regenerated--but Remiel was not Colette's father, and Colette's body would be taken by Martel, causing her spirit to die. Moreover, Colette herself had known that she was going to die, but she still chose to continue on with her quest.

Remiel tried to take Colette' but Lloyd and the others defeated him, preventing his escape. Kratos chose the moment to appear in front of them and revealed his true identity as well; like Remiel, Kratos was an enemy. He was been ordered by Cruxis to protect and monitor Colette. Lloyd, wounded by Kratos' betrayal fought him to protect Colette, but their fight was halted by the arrival of

Ygdrsill, the leader of Cruxis.
Taking up the sword that rested in the
final seal, Ygdrasill struck
down Lloyd and the others. Just as the
situation looked most desperate,
Botta and his men burst in and rescued the party.

A New Quest

Location: Sylvarant Base

After fleeing to the Sylvarant Base,
Lloyd and the others finally
learned that Botta and his men were not
actually Desians,
but members of a separate group called
the Renegades.
They also learned that the Desians were
part of the same organization as Cruxis.

Lloyd's group asked for the truth behind
the Renegades.
Yuan, the leader of the Renegades, gave them
an unexpected reply.
The Renegades wanted to prevent the
revival of Martel and to do that
they needed to secure Lloyd.

After the Renegades had suddenly shown their true colors,
Lloyd and the others fled.
Then they asked Sheena about the other
world of Tethe'alla.

Tethe'alla was a world with an advanced civilization.
If Sylvarant was to be restored.
Tethe'alla would decline. To prevent this,
Tethe'alla had allied with the Renegades
and sent Sheena to kill Colette.

After hearing the story, Raine made a suggestion.
Perhaps if they went to Tethe'alla,
they could use that world's advanced
technology to save Colette.

Sheena told them that she had come to
Sylvarant by using something called a Rheaird.

Lloyd and the others managed to steal the
Rheairds from the Renegades and
heading towards Tethe'alla.

6. Tethe'alla Synopsis Guide

Tethe'alla

Location: The Fooji Mountains

As soon as the party arrived in Tethe'alla
the Rheairds lost power and crashed.
Colette had reversed the two worlds, sending

the spirits of Tethe'alla into slumber.

Volt, of course, had also fallen asleep, meaning that the Rheairds had no source of power.

After making an emergency landing at the Fooji Mountains, Lloyd and the others abandoned the Rheairds and continue on their journey to heal Colette at the Imperial Research Academy.

Meltokio

Location: Meltokio, the Imperial City

The party arrived at the Imperial City. However, Sheena told the others that she had to report back to her hometown of Mizuho and parted ways with the group. Before leaving Sheena recommended that they ask the King for help and gave them a letter of introduction.

The Sylvarant folks like Lloyd and his companions, the Imperial City of Meltokio seemed a place of beauty and wonder. Like a group of hicks lost in the big city, Lloyd's group wandered about, eventually encountering a mysterious man called Zelos, who wore an Exsphere. Although this made an impression on the party, they pressed on to the castle to meet the King of Tethe'alla.

When they arrived at Tethe'alla castle, Lloyd and the others learned that the King was currently ill and was not taking any visitors. Though Lloyd insisted on seeing the King, the party was turned away.

A Young Girl

Location: Meltokio, the Imperial City

A guard at the castle entrance told the group that a special ceremony would be held at the Martel Cathedral to pray for the King's health. The group decided to visit the Martel Cathedral which was located right next to the castle.

The group went to the Martel Cathedral. As they were about to start asking questions, a young girl named Presea appeared, carrying the sacred wood using the ceremony.

Noticing that the girl had been told to take the sacred wood into the castle. Lloyd and the others decided to try to get into the castle by asking her to pretend that they were he assistants.

The group stopped Presea outside the castle and tried to bargain with her, she displayed no emotion. They might as well have been talking to a brick wall. They kept on trying, however, and eventually won her over.

Finally the group headed into the castle with Presea at their side.

The Other Chosen

Location: Meltokio, the Imperial City

With Presea's help, Lloyd and the others managed to sneak into the castle. They decided to head towards the King's chambers, hoping to give Sheena's letter of introduction to the King and thus gain his help.

The group snuck into the King's chambers, where the Church of Martel's ceremony was about to begin. They were astonished to find Zelos in the room. Apparently, he was the Chosen of the world of Tethe'alla. The party presented the King and the Pope with Sheena's letter of introduction and asked for their help. Lloyd and company were then taken to another room, where they were asked to wait for the King's response.

At last, Zelos and the Pope came to see the group. The two of them took some persuading, but they eventually came around and promised to help.

The Pope gave permission to the party, allowing them to travel Tethe'alla. Zelos, as well, was to accompany the party in order to keep an eye on them. Lloyd and the others decided to set off for Martel Cathedral to meet with Zelos.

The party met up with Zelos at the Cathedral. Zelos suggested that since Ozette was on the same continent as the Imperial Research Academy, Presea should accompany the party since they could drop her off at her home town later. With Presea in tow, the party decided to set off for Sybak.

Crossing the Bridge

Location: Grand Tethe'alla Bridge

Following Zelos' lead, the party decided to head for the Grand Tethe'alla Bridge, to the north of Meltokio.

The Grand Tethe'alla Bridge turned out to be controlled by Exspheres.

Though Lloyd and the others were troubled by the amount of Exspheres used to control the bridge, they hurried onward to Sybak.

Sybak

Location: Sybak, the University Town

Upon their arrival in Sybak, Lloyd and the others headed straight for the Imperial Research Academy.

Promised Necklace

Location: Sybak, the University Town

At the Imperial Research Academy, the party learned that Colette's transformation into an angel was being caused by the Cruxis Crystal she wore.

The Cruxis Crystals were the most powerful type of Exsphere, and, like Exspheres, were made of Lifeless Beings. The Exspheres that Lloyd and the others wore had a Key Crest, but the Cruxis Crystal that Colette wore did not.

This was why her body had been taken over by a Lifeless Being.

When Lloyd and the others learned this, they wondered where they could find a Key Crest for Colette.

Lloyd managed to find a damaged Key Crest at the bazaar. He then returned to the Academy to begin fixing it.

Lloyd placed the Key Crest in the necklace that he had made as a birthday present for Colette. He placed the necklace around her neck but there was no immediate, visible change in her condition. Raine then thought of asking Dirk to study the Key Crest. Zelos protested, saying that he could now allow the party to return to Sylvarant. However, after some persuasion, Zelos decided to accompany the part back to Sylvarant.

Half-Elves

Location: Sybak, The university Town

As the party was beginning to make preparations to return to Sylvarant, they were detained by the Papal Knights under orders from the Pope.

The party was shocked at this sudden turn of events. They were framed as insurgents against the King and arrested. Even Zelos, The Chosen of Tethe'alla was tarred with the same brush and suffered the same fate.

It was discovered during the arrest that both Raine and Genis were half-elves. Zelos was shocked by this.

He explained that in Tethe'alla, half-elves accused of a crime are punished by death, without exception. However, there was nothing anyone could do, and the two were separated from the others.

Raine and Genis were taken away while Lloyd and rest were detained in an underground laboratory, where Kate, a half-elf girl studied the Cruxis Crystal. Even in Tethe'alla, half-elves were despised. Although she was a valued researched, Kate had been forced to stay locked up in a laboratory to continue here work.

Kate was amazed to see Presea. Kate and her team had studied how to manufacture Cruxis Crystals under the orders of the Pope, and Presea had been the test subject for their Cruxis Crystal experiments.

Kate's words infuriated Lloyd, and he asked her how she could treat people that way.

Kate argued back, asking Lloyd how humans can treat half-elves the way they do.

Then Sheena appeared. As soon as she had learned that something was going on in Sybak, Sheena had infiltrated the underground lab to help Lloyd and the others.

If they didn't do something quickly, Genis and Raine would be executed. Kate was moved by Lloyd's determination to save his friends, despite them being half-elves.

She allowed Lloyd and the others to sneak away, making them promise to return once they've saved their friends. Kate said that if what they say is true, upon their return, she will release Presea from her experiment. Lloyd swore to return without fail, and the party hurried off to the Grand Tethe'alla Bridge, towards Meltokio, where Genis and Raine had been taken.

The Rescue

Location: Grand Tethe'alla Bridge

The party caught up with the group that had taken Genis and Raine as they were crossing the bridge connecting the two continents. However, just as they were about to reach Genis and Raine, the drawbridge started to rise as if to stop them. Lloyd and the others would have fallen into the sea if not for Sheena, who called upon Undine to save and carry them to the other side of the bridge.

Lloyd and company caught up with Genis and Raine and successfully rescued them.

Now that the party was finally reunited, they took some time to plan their next course of action. With the bridge blockades, they were unable to take Presea back to Ozette. Furthermore, with the Pope after them, returning to Meltokio would be dangerous. Nevertheless weather they tried to take Presea to Ozette, to return to Sybak, or to obtain Dirk's help, they would need the Rheairds.

The Rheairds, however, were out of energy and unable to fly. Raine thought they might enlist the aid of Volt, the Spirit of Lightning, but first they would need to recover the Rheairds. Zelos claimed he knew how they could get the Rheairds back, and urged them to do so right away. Regardless of Sheena's dismay, the party set off for the Fooji Mountains, where they had left the Rheairds after they crashed.

Reversing Worlds
Location: None Given

Monsters, much like the ones in Sylvarant, suddenly started appearing in Tethe'alla. Tethe'alla had been a peaceful place thus far, and this was the first time such monsters had appeared. The party was worried that this meant the worlds had started to reverse, but they were still able to see the Tower of Salvation, the symbol of the land's prosperity, from Tethe'alla

Welcome Home
Location: Fooji Mountains

When the party finally arrived at the Fooji Mountains, they fell right into a trap laid for them by the waiting Renegades.

Even worse, Pronyma, one of the five Grand Cardinals, appeared. She had been searching for Colette under orders from Yggdrasill. Pronyma and Yuan seemed to know each other, and the two struck a bargain; Pronyma would get Colette, and Yuan would get Lloyd. Pronyma took Colette, and when she spotted the Key Crest controlling the Cruxis Crystal on Colette's chest, she tried to remove it. At that moment, Colette regained consciousness. Her unwillingness to part with the present that Lloyd made for her gave power to the still-incomplete Key Crest. When Colette had fully regained her senses, she pulled away from Pronyma and accidentally destroyed the trap with her customary clumsiness. Lloyd and the others, now freed, squared off with Pronyma and defeated her. Next, they turned to face Yuan,

but Kratos appeared and stopped the fight. Kratos told Yuan that Yggdrasil was calling for his group, and they ran off, taking the injured Pronyma with them. Confused, Lloyd and the others began to suspect that the Renegades and Cruxis were allies.

It turned out that the Renegades had stolen the Rheairds. Colette's Key Crest seemed to be in good working order, but Lloyd and company were now stuck without a means of transportation. In order to find a way to get across the bridge to see Kate in Sybak, and to take Presea home, the party decided to take Sheena's suggestion and seek help at the Meltokio Elemental Research Laboratory. Their minds made up, the group set off for Meltokio.

An Attacker

Location: The Sewers of Meltokio

Meltokio was closed up tight. A warrant had been issued for the group's arrest, and all of them, even Zelos, were now outlaws. Zelos, however, had an idea; they could enter Meltokio via the city's sewer system.

However, the exit to the sewer had been closed off by the prisoners sent by the Pope. One of the prisoners seemed to be surprised at the sight of Presea and retreated.

After getting inside Meltokio, Lloyd and the others headed for the Elemental Research Laboratory per Sheena's suggestion.

Elemental Cargo

Location: Meltokio, the Imperial City

At the Elemental Research Laboratory, the party met Kuchinawa, an undercover spy and Sheena's friend from her hometown of Mizuho.

The Elemental Research Laboratory scientist proposed to modify a strange vehicle called an Elemental Cargo to run under Undine's power. The party agreed and decided to cross the ocean with this Elemental Cargo. It seemed that the modifications would take some time, so Lloyd and the others decided to spend the night at Zelos' mansion.

The next day, the party received a Wing Pack from a researcher and headed for the Grand Tethe'alla Bridge, where Kuchinawa was waiting with the Elemental Cargo.

Setting Sail

Location: Grand Tethe'alla Bridge

Lloyd and company arrived at the bridge.
Colette had returned to her senses,
and her expression clouded as she looked
at the bridge for what was effectively
the first time. Using Undine's power to
make the Elemental Cargo seaworthy,
the group set off for Sybak to meet Kate once again.

Kratos' Warning

Location: Sybak, the University Town

When Lloyd and the others arrived in Sybak, they ran into Kratos.
Kratos brushed off the furious Lloyd. Instead of fighting them,
he warned Colette to remove her Key Crest and left.
Though they were wary of Kratos, the group continued
their journey to meet Kate.

Test Subject

Location: Sybak, the University Town

The group went to visit Kate at the basement of
the research laboratory in Sybak.
Kate was overjoyed to see them safe and told them about Presea.
Presea was being used as a test subject in the
research of evolving Exspheres into Cruxis Crystals.
She said that the special
Key Crest Presea wore would delay the Exsphere's
parasitic process, which would cause the
Exsphere to mutate into a Cruxis Crystal.
Once the process was complete, Presea would die.
The only way to cure her would
be to enlist the aid of Altessa,
the dwarf in Tethe'alla who had created her Key Crest.
Altessa lived on the otherside
of the labyrinth of Gaoracchia Forest.
The group decided to meet Altessa by going through
Gaoracchia Forest that lay northeast of Sybak.

Gaoracchia Forest

Location: Gaoracchia Forest

The Papal Knights sent by the
Pope awaited Lloyd and the others when they
arrived at Gaoracchia Forest.
They managed to defeat the Papal Knights and
went deeper into the forest.

The group had almost made it
through the forest when Colette heard another
group of pursuers approaching them from
the direction of Altessa's home.
The mysterious prisoner they encountered in
the sewers of Meltokio appeared as well.
He told them that he wanted to speak to Presea,
but she was consumed by the
Exsphere and said nothing. The man noticed
Presea's Exsphere and extended his hand,
but Presea struggled against him and the
group had to fight him.

Lloyd and the others were able to defeat the man,
but realized that they would soon be trapped
by the pursuers from Sybak
and those from the direction of Altessa's home.
Sheena suggested fleeing to her hometown of Mizuho,
the Mystical Village.
Mizuho lay south through the
Gaoracchia Forest and then west.
The group was forced to go to Mizuho,
taking the mysterious man with them for
further questioning.

Decisions

Location: Mizuho, the Mystical Village

Lloyd and the others arrived at Mizuho, the Mystical Village.
Sheena went in ahead to report to the village's second-in-command.
Lloyd and the others headed for the home of the Chief as well.

Mizuho's Chief Igaguri had been in a
coma for a long time. Tiga,
his second-in-command, questioned Lloyd instead.
He asked them what
they planned to do next. Lloyd thought
about the current situation
and answered that he wanted to change the
relationship between the
two worlds that fought for mana.
He said there had to be a way in which
both worlds could co-exist and flourish together.

Tiga laughed and said that Lloyd was like the
hero Mithos from the Ancient Kharlan Wars.
Mithos believed that there was a way for the
warring worlds to co-exist in peace,
and ended the war. Tiga asked Lloyd if
he was going to become the next Mithos.
Lloyd said that he was not Mithos, and
that he wanted to save the two worlds his way,
with his friends. Tiga seemed to be satisfied with
that answer and promised to help Lloyd.
Tiga proclaimed that he would rather
work with Lloyd, who wanted to save both
Sylvarant and Tethe'alla, than with
the royal family or the Church,
who wanted to sacrifice Sylvarant.

The villagers of Mizuho offered to find the Rheairds.
Sheena had placed a
guardian on the Rheairds, so
it would be relatively easy to locate them.

The mysterious man they had captured in Gaoracchia Forest introduced
himself as Regal. Zelos felt that Regal would not attempt to harm the
group until Presea was in a condition to talk, and suggested that
he accompany them on their journey. Lloyd agreed with Zelos and
the group continued on their journey to Altessa's home with Regal.

What Was Lost

Location: Ozette, the Quiescent Village

As soon as the group arrived at Ozette, Presea ran off into the village. Lloyd and the others followed after her.

There was a visitor with a job for Presea waiting in front of her house. He told them that the sacred wood in the Ozette region was accessible only by Presea. The visitor quickly left after making his request, and Presea went inside her house, ignoring the group.

When Lloyd and the others followed Presea into her house, they were shocked at what they found. Although a corpse laid on the bed, she lived without noticing it. Regal asked Presea if she was going with them, but she just told them that she had a job to do. The group was forced to leave Presea at her home.

Altessa and Tabatha

Location: Altessa's House

Lloyd and the others set off for Altessa's home, south of Ozette.

The group arrived at Altessa's home. When they asked Altessa about Presea, the dwarf grew surly, refused to talk to them, and kicked them out of his home.

Lloyd was furious and demanded to know why he did such an awful thing to Presea.

Tabatha answered him instead. She said that Presea's Key Crest was made from an ore that worked in the exact opposite way of the normal Inhibitor Ore. If they remade Presea's Key Crest with Inhibitor Ore, there was a chance she would be saved.

According to Regal, Inhibitor Ore was mined in the mining region on the southern continent. Lloyd and the others set off for the Toize Valley Mine, located in the center of the southern continent.

Inhibitor Ore

Location: Toize Valley Mine

Lloyd and the others arrived at the Toize Valley Mine.

The mine had been shut down, but it looked like someone had tried to break in. The party destroyed the mine's malfunctioning defense system and went inside the mine.

The group was able to get a hold of a small amount of Inhibitor Ore at the deepest part of the mine. Lloyd knew that he could not forge a fully functional Key Crest himself, so he created a makeshift crest and headed back to Ozette for Presea.

Crimes

Location: Toize Valley Mine

Near the exit, the group ran into a man called Vharley.

Vharley seemed to have entered the mine looking for stray Exspheres. After a brief discussion

Vharley left and Regal confessed to the party that he was a prisoner serving time for murder. When Lloyd asked what had happened, Regal simple said that he would tell them when the time was right. The group continued on their journey back to Ozette.

Colette Kidnapped

Location: Ozette, the Quiescent Village

The Papal Knights awaited Lloyd and the others at Ozette. The knights attacked and the group was able to fight them off, but Colette collapsed in pain. Then Rodyle appeared with Presea, who had lost most of her sanity, and used her in an attempt to take Colette. Sheena and Corrine were able to take Presea away from Rodyle, but he escaped with Colette on a flying monster.

Lost Time

Location: Ozette, the Quiescent Village

Lloyd replaced Presea's Key Crest, restoring her sanity. Presea realized that her father was dead and was stricken with grief. She calmed down after burying her father, and explained how she had come to wear the Exsphere.

After her father had become sick and unable to work. Presea decided to work in his stead and Vharley placed an Exsphere on her. Regal quietly burned with rage as Presea described what happened. Vharley had introduced Presea to Rodyle, who then took Presea to the Research Academy in Sybak where she became a test subject.

Regal then asked Presea if she had an older sister. It was a question he had longed to ask her for quite some time, but Presea simply shook her head. Raine then asked if she had any other family members. Presea said that she had a younger sister but had not seen her ever since she left to go into service for a noble.

With no family to turn to, Presea asked if she could continue traveling with the group. She hoped to rescue Colette, who had been taken away because of her. Regal also asked if he could join the group since his fate was linked to their enemy. Lloyd told both of them that he would gladly travel with them. Just as the group was about to set off after Rodyle and Colette, Kratos appeared. Kratos told them that Colette was useless to Rodyle in her current state. Kratos also told them that the villagers of Mizuho had discovered the whereabouts of the Rheairds. Then he left without fighting them. Lloyd was bewildered by Kratos' behavior, but nevertheless decided to return to Mizuho to learn the status of the Rheairds.

Past Failure

Location: Mizuho, the Mystical Village

In order to pursue Rodyle, who disappeared into the sky, the group needed the Rheairds taken by the Renegades. They returned to Mizuho, hoping for information. Tiga told them that they've located the Rheairds and that Sheena should enlist the aid of Volt, the Summon Spirit of Lightning.

Sheena, however, opposed the idea and ran outside.

When Sheena was young, she failed in her attempt to forge a pact with Volt in a Summon Spirit pact experiment, causing the death of many villagers.

The experience severely traumatized Sheena and she became terrified of Summon Spirits, especially Volt.

But with support and encouragement of Lloyd and Corrine, Sheena agreed to attempt to forge a pact with Volt in order to help rescue Colette.

In their search for Volt, the summon Spirit of Lightning, the group set off for the Temple of Lightning, located on a lone island north of Ozette.

Volt

Location: Temple of Lightning

Lloyd and the others arrived at the Temple of Lightning. They headed inside, hoping to awaken Volt and forge a pact with him.

After reaching the deepest region of the temple, Sheena tried to forge a pact with Volt. However, the Summon Spirit also had a pre-existing pact with Mithos. Sheena attempted to persuade Volt to annul the pact with Mithos and forge a new pact with her, but Volt did not desire to make a pact. Sheena lost control of the situation once again, but Corrine, Sheena's first Summon Spirit, appeared and saved her from Volt's attack. The shock of Corrine's sacrifice helped Sheena conquer her inner fears, and she succeeded in forging the pact.

Soon afterward, Undine appeared and the two Summon Spirits told the group of the changes that were happening in the two worlds. It was unprecedented to have a spirit from each world awake at the same time. Because of this, the mana flow that connected the two worlds was weakened. If all the Summon Spirits were awakened, then that mana flow between the two worlds would be stopped.

The group's goal finally became clear. Lloyd and the others must awaken the Summon Spirits on both worlds and forge pacts with them.

Just as they reached the exit of the temple, Orochi, one of the villagers from Mizuho, told them that they had determined the location of the Rheairds. The vehicles were held in the Renegade base, somewhere in the freezing fjords of the northeast continent.

Lloyd and the others set off to the Renegade base.

Rheairds

Location: Tethe'alla Base

Lloyd and the others finally found the Renegades' base in Tethe'alla. They made their way inside, hoping to get the Rheairds.

The group made it to the hangar but just as they were about to take the Rheairds, they were surrounded by Yuan and Botta of the Renegades. The group fought them, while looking for a chance to make off with the Rheairds.

A massive earthquake struck as they were fighting,
and the group took advantage
of the situation and fled with the Rheairds.

Sinful Chosen

Location: The Nest of Flying Dragons

Using the Rheairds, Lloyd and the others could now search the eastern skies of
Tethe'alla for Rodyle and Colette.

The group found Colette at the nest of the flying dragons, but as they
attempted to save her, they fell right into Rodyle's trap.
Upon defeating the flying dragons, Presea paced herself in danger and
rescued Colette. With the nest collapsing,
the group escaped on their Rheairds.

With Colette safe, Lloyd and the others set off to release the mana
link between the two worlds which Undine and Volt had spoken of.
To separate Sylvarant and Tethe'alla, the group journeyed to forge
pacts with the Summon Spirits of both lands.

Gnomelettes

Location: The Temple of Earth

Lloyd and the others traveled to the
Temple of Earth in the northern region of Meltokio.
However, they found their way blocked by a Gnomelette.
The mysterious creature
refused to let them pass until his big brother,
who had gone out in search of tasty stones,
returned. His brother went searching for the stones in the
mineral-rich area of the Toize Valley Mine.

The Gnomelette the group found in the Toize Valley Mine turned out to be
looking for potions, not stones. Lloyd figured that he would return home
once they handed him a potion; the Palma Potion,
Mizuho Potion, or the Flanoir Potion.

Now that the Gnomelette in the Toize Valley Mine
had returned to his home in
the Temple of Earth, Lloyd and the others were
able to proceed deeper inside the Temple of Earth.

Something Spicy

Location: The Temple of Earth

The Gnomelette allowed Lloyd and the others to continue deeper inside the
Temple of Earth. They pressed on hoping to meet Gnome.

Delving deeper inside the temple, the group found their way closed off
once again by another Gnomelette. The Gnomelette wanted to eat something
spicy, so the party set off to prepare the appropriate dish.

After the party gave the Gnomelette a spicy batch of curry, he allowed
the party to continue deeper into the temple.

Further inside the temple, the group created a new path with the
aid of another Gnomelette.

When the group finally reached Gnome, they demonstrated their power and succeeded in forging a pact with him.

Celsius

Location: The Temple of Ice

Lloyd and the others discovered the Temple of ice located south of Flanoir. Hoping to forge a pact with Celsius, the Summon Spirit of Ice, they headed inside the temple.

To reach Celsius, they needed to freeze the lake within the temple. The group decided to find a way to freeze this lake which could not be frozen by the power of the Sorcerer's Ring.

With the aid of the Penguinist Gloves, Lloyd was able to get a hold of the ice flower, Celsius' Tear that was able to freeze anything. After successfully freezing the lake, the group demonstrated their power to Celsius and forged a pact with the summon spirit.

Shadow

Location: The Temple of Darkness

In the highlands south of the Fooji Mountains, Lloyd and the others found the Temple of Darkness where Shadow, the Summon Spirit of Darkness lay. However, the inside of the temple was too dark from Shadow's presence, and they were unable to proceed. Sheena suggested that they get help from the Elemental Research Laboratory, so the group headed towards Meltokio.

Using the power of the Blue Candle, Lloyd and the others proceeded into the temple, hoping to forge a pact with Shadow.

The group met shadow on the lowest floor of the temple, and after demonstrating their power, forged a pact with the Summon Spirit.

Light of Judgment

Location: Ozette, the Quiescent Village

Lloyd and the others noticed dark clouds of Ozette, and the village was suddenly struck by a pillar of lightning. The group hurried to Ozette, to find out what happened.

Young Mithos

Location: Ozette, the Quiescent Village

When the group finally reached Ozette, they found the village destroyed. Most of the villagers had been killed and the rest were wounded.

Lloyd saved one of the surviving children. His name was Mithos, same as the legendary hero of the Kharlan War. He was a half-elf with no relatives who quietly lived on the outskirts of the village. Mithos told Lloyd that lightning fell from the sky and that the angels attacked the village.

Altessa arrived at the scene and despaired at the sight of the village.

He seemed to know why the village was destroyed, but quickly left when Sheena tried to ask him about it.

Wanting hear Altessa's story, Lloyd and the others set off for his house with Mithos.

Unforgiving Crime

Location: Altessa's House

Upon arriving at Altessa's house, Lloyd and the others asked him what happened to Ozette. Altessa, regaining his composure, slowly revealed to them the fully story.

Altessa was once a member of Cruxis.

He was an artisan who manufactured

Cruxis Crystals and Exspheres for use as weapons. He fled and took refuge in Ozette after seeing the suffering caused by his work. However,

he was found by Rodyle and was ordered to work on experiments.

If he had not performed the experiment on Presea, he would have been killed.

Altessa went on to say that Ozette was destroyed by Yggdrasill as retribution for Altessa aiding Rodyle, who was plotting against Cruxis. He then apologized and went inside his house. Hoping to get more information from him, Lloyd and the others followed him.

The group was able to obtain much information from Altessa.

They learned that Cruxis was an organization made up almost entirely of half-elves

and was trying to use the Chosen as a vessel in order to revive Martel.

The reason the Desians were after the chosen was to awaken the Cruxis Crystal by stimulating

it with the Chosen's fear, suffering, and combat instincts.

The Desians never intended to take the Chosen's life.

The group also learned that Rodyle w

as constructing a weapon called the Mana Cannon at his ranch in Sylvarant.

They also learned that the two worlds were joined, and that the Great Seed was protected in the center.

Confused by all the information Lloyd and the others

gratefully accepted Altessa's

offer to stay at his house for the night. It was the first time Genis had a half-elf as a friend, so Genis and Mithos quickly grew fond of each other.

The next day, the group awoke to find that Raine had left during the night, leaving behind a simple note. According to Tabatha, Raine had taken a Rheaird and flown off towards Altamira before dawn. Lloyd and the others decided to follow Raine to Altamira. The city known as the Seaside Paradise lay southeast of Altessa's house, and they took along Mithos who was worried about Raine.

Altamira

Location: Altamira, the Seaside Paradise

When the group arrived at the city gate of Altamira, the Seaside Paradise, Regal refused to go in. Lloyd and the others left him behind at the gate and entered the city.

Alicia's Grave

Location: Altamira, the Seaside Paradise

Lloyd found a small memorial near the hotel in Altamira.
An old man laying flowers
at the monument was visibly startled by Presea.
He said that he knew a young girl
named Alicia who closely resembled her. Presea asked the old man more about
the girl, saying that she was her sister. He told her that Alicia passed away
some time ago and that her grave was located at the Lezaren Company.
The old man urged her to visit the grave and gave the group a Lezaren Company
ID badge. They decided to visit the company
and pay their respects at Alicia's grave.

When they arrived at the grave, a voice called out to them from the Exsphere
embedded in the gravestone. The voice called to Presea and asked that she
find Alicia's master, Bryant, who killed her.

Lloyd and the others promised Presea that they would find Alicia's killer.
Meanwhile, Mithos stared at the Exsphere embedded in the gravestone
with a troubled expression.

7. Start of Mixed Sylvarant/Tethe'alla Guide

Otherworldly Gate

Location: The Otherworldly Gate

Upon leaving Alicia's grave, the party bumped into a
pair of Lezaren Company employees who told them where
the location of the Otherworldly Gate was.

Raine was apparently looking for the Otherworldly Gate.
There was a legend around this region that on an island to the
east of Altamira, on the night of a full moon,
a gate would open to Sylvarant.

After reuniting with Regal, the group headed to the lone island
to the east where the gate was said to be located. The party found
Raine near the gate. When Colette asked her what she was doing,
she replied that this was where she and Genis were abandoned when
they were younger. Genis was stunned. The two of them were born in
Tethe'alla. They were abandoned here
and taken to Sylvarant through the gate.

Raine had sought this place all her life.
She was unable to find it in Sylvarant,
but she caught a glimpse of it from the
sky while they were searching for Colette and Rodyle.
And relying on her memories she arrived here.

Suddenly, Kuchinawa appeared. He had been trailing them.
With the Pope's assassins, Kuchinawa attempted
to kill Lloyd and the others.
Sheena was astonished the turn of events. Kuchinawa had held a
grudge against Sheena ever since his parents were killed when Sheena
failed to forge a pact with Volt. They fought against the assassins,
but there were too many of them. Sheena tried to save the party by
begging Kuchinawa to only take her life, but Zelos stopped her and
led the group to the Otherworldly Gate, which had opened.

The group found themselves in Sylvarant and safe for the time being.

Now that they were back in Sylvarant, Lloyd and the others decided to head to Palmacosta to ask the Palmacosta government to look after Mithos.

Back Again

Location: Palmacosta, the Port City

Lloyd and the others stopped in Palmacosta to leave Mithos in the care of Neil.

There, the group was told that the Desians were gathering at the Palmacosta Human Ranch, which Lloyd and the others had destroyed.

The group decided to head to the ranch to investigate.

As they were leaving, Mithos gave Genis a flute that belonged to his sister and told him to use it if they found themselves in danger.

When they arrived at the ranch, it was the Renegades that awaited them, and not the Desians.

There, Yuan proposed to them that they fight together.

He explained to them that the two worlds used to be one and at the center of the world was the Giant Kharlan Tree that emitted mana. However, the tree withered, leaving only its seed. The Great Seed was now fused with Martel, and in order to bring Martel back to life, Yggdrasill was sending the mana from Derris-Kharlan to her.

But if Martel was brought back to life, the seed would be absorbed by Martel, and disappear.

The Renegades were trying to stop Martel from coming back to life, and revive the Giant Kharlan Tree.

The Summon Spirits had been protecting the Great Seed, so the Renegades were unable to send mana to it. However, now that the mana links had begun to unravel, the Great Seed's protection was weakened.

The renegades wanted to have Lloyd and the others unlock the rest of the Summon Spirits and send mana to the great seed.

After much thought, Lloyd decided to join forces with the Renegades. Only they would free the Summon Spirits, and the Renegades were the only ones who would control the flow of mana. Their goal was the same; to revive the Giant Kharlan Tree.

The Renegades offered to guide Lloyd and the others to the ranch entrance. Since Lloyd's group was heading there anyway, they decided to head there together with Botta.

Rodyle

Location: Remote Island Human Ranch

Botta led Lloyd and the others to the Remote Island Human Ranch controlled by Rodyle. Botta reminded Lloyd that the destruction of the ranch was forbidden since the Mana Reactor was needed to awaken the Great Seed. He then headed for the reactor.

After Botta had left, the group headed inside the ranch, hoping to overthrow Rodyle and render the Mana Cannon useless.

When Lloyd and the others found Rodyle, he flooded the corridor

leading to the Mana Cannon, killing the host bodies and preventing the group from reaching the cannon. Lloyd and the others were appalled. Rodyle laughed, saying that the Mana Cannon was complete and that lives of the host bodies were of no concern to him. He went on to say that with the Mana Cannon, he did not need to rely on the Cruxis Crystal, nor fear Yggdrasil or Cruxis any longer, and that the Tower of Salvation would come crashing down with a blow from the cannon.

Rodyle was betraying Cruxis and leading the Desians, so he could become the ruler of the world. Lloyd and the others were able to defeat Rodyle, but not willing to die alone, Rodyle set off the ranch's self-destruct system. Raine was unable to half the sequence by herself, but just then, Botta and the Renegades appeared.

They told Lloyd to flee to the Inner Garden, a self-enclosed dome inside the ranch, and headed for the Control Room, where they began to stop the self-destruct program. However, sea water started to enter the Control Room as well. Fearing for the Renegades' lives, Lloyd tried to open the lock of the control room, but it was sealed shut, by Botta and the other Renegades. If the door opened, Lloyd and the others would drown, eliminating any chance of reviving the Giant Tree. To prevent that from happening, Botta and the other renegades chose to give up their own lives.

Although the Renegades' sacrifice had saved Lloyd and the others from the self-destruct sequence and the sea water, they were still surrounded by Rodyle's monsters. There was nowhere to hide inside the dome and they were forced to fight the horde, but there were too many monsters and the group was soon overwhelmed. Genis played Mithos' flute as a last resort, and when it looked like their end had come, the dome's roof blew open. An awesome force attacked the monsters. Up in the air was Mithos, who had come to their aid on a Rheaird.

Mithos told them that a golden bird helped him and destroyed the dome. That bird had to be Aska, the Summon Spirit of Light. However, Lloyd and the others had no idea why a Summon Spirit with whom they had yet to forge a pact with would have helped them. Genis was overjoyed that Mithos came to help them, but Mithos had a perplexed expression on his face.

Botta's Words

Location: Palmacosta, the Port City

In order to return to Tethe'alla and leave Mithos with Altessa, the group first needed the Renegades to restore the Rheairds' ability to fly between the two worlds.

The group headed to the Sylvarant Base. They also wanted to relate Botta's last words to Yuan.

Separating Worlds

Location: Sylvarant Base

Lloyd and the others related Botta's last words to Yuan. The group also had the Rheairds' ability to fly between the two worlds restored.

They headed to Tethe'alla to visit Altessa's house, and to forge pacts with the remaining Summon Spirits.

Alicia's Killer

Location: Altessa's House

The group left Mithos in Altessa's care.

Regal was surprised to hear that Presea's sister was dead when Mithos wished her luck in finding her sister's killer.

Upon learning that the killer was named Bryant, and also Alicia's former master, Regal said that he had an idea who this man was and asked the group to take him to Altamira.

Lloyd and the others headed for Altamira as Regal requested.

Crime & Punishment

Location: Altamira, the Seaside Paradise

Lloyd and the others arrived in Altamira. They set off for Alicia's grave, located in the Lezareno Company's Sky Terrace.

They arrived at the Lezareno Company and found out that the Exsphere broker, Vharley, had stormed the company. Lloyd and the others hurried after Vharley to the Sky Terrace on the roof.

When they arrived at the Sky Terrace, Vharley was assaulting the old man who had told them about Alicia.

The group rescued the old man from his attacker.

Suddenly, Kuchinawa appeared and escaped with Vharley.

The old man then cried out to Regal as his master.

Lloyd and the others were stunned. The old man, George, was the butler of the Bryant household. Regal confessed to being the head of the Bryant Family.

When Regal stood in front of Alicia's grave, the Exsphere that houses her consciousness began to speak in a trembling voice. Alicia said that she was glad that she could meet Bryant again before her consciousness dissipated entirely.

Alicia worked as a servant in Regal's house. The two fell in love, but George had disapproved of their relationship. He gave Alicia her leave and sent her off to work for Vharley, the broker who had wanted to take her in for some time. Regal went to take Alicia back, but like Presea, Alicia was judged to have a high compatibility with Exspheres and Vharley had made Alicia into a Cruxis Crystal experiment test subject. However, the experiment failed and Alicia became a monster just like Marble. Alicia begged Regal to kill her, and though reluctant, he complied with her wish and ended her life.

Alicia now nothing more than a disembodied consciousness, thanked Regal one last time and asked that the Exsphere be destroyed. As long as it existed, she would never find true rest. They granted her wish and destroyed the Exsphere.

Afterward, Regal asked the party if they could postpone his final judgment until they defeated Cruxis and stopped them from using Exspheres to toy with people's lives. Following Alicia's request, Presea agreed.

Accepting Alicia's final words,
Regal promised to continue on with Lloyd and the others,
free from the guilt of being a criminal.

Kratos Again

Location: Meltokio, the Imperial City

Lloyd and the others ran into Kratos in Meltokio.
He was searching for the sacred wood that Presea had given to the Church.
Lloyd tried to question Kratos about his mysterious activities,
but he did not answer and only told him to stop forging pacts with the
Summon Spirits.

The Blue Candle

Location: Meltokio, the Imperial City

Lloyd visited the Elemental Research Laboratory and found out that
they needed the Blue Candle to find their way through the
Temple of Darkness. (Did that a LONG time ago...).
However, one of the staff was furious that Kate had been
captured for letting Lloyd escape and now awaited execution.
He was reluctant to help Lloyd. Lloyd told him that it was their
fault that Kate was now captured and vowed to save her.
The staff member promised to help them if Lloyd saved Kate.

After hearing that Lloyd had saved Kate and parted ways with her
once reaching Ozette. Kate's hometown, the staff member
thanked Lloyd for his effort and gave him the Blue Candle.
Then the group set off for the Temple of Darkness.

Kate's Rescue

Location: Meltokio, the Imperial City

Regal suggested entering the fights held at the Battle Coliseum
to rescue the imprisoned Kate. Meltokio's jail is directly connected
to the Coliseum. It was originally
built for combat between prisoners and beasts.
Regal knew of this fact since he had
been imprisoned there as a criminal.
In order to rescue Kate, Lloyd and the others
decided to enter the Coliseum fight.

After a battle at the Coliseum, they succeeded in freeing Kate.
She wanted to go back to Ozette, her birthplace.
The group granted her wish and took her there.

In the ruins of Ozette, Kate confessed that she was the Pope's daughter.
She had been unable to deny her father's request and participated in the
experiments on Presea. Lloyd and the others were furious at the Pope,
a man who would send his own daughter to the execution block.
Kate thanked them for saving her, and went off on her own.

The Shining Bird

Location: None Given

Lloyd and the others ran into a zoologist who was traveling the world
with his family. They were traveling the world to see
the shining bird they had caught a glimpse of.
Lloyd and the others realized immediately that they were talking about Aska,

the Summon Spirit of Light. Hoping to discover how they might meet Aska, they asked the family to talk about their experience.

With the Rheairds, Lloyd's group could travel places where they could not go before and now would be able to seek out the Linkite Tree. Even if the tree was withered, they could revive it with the help of Gnome, the Summon Spirit of Earth, and Raine's healing power strengthened by an Exsphere shard and the Unicorn Horn. Then they would only have to let the melody played by the tree's nuts travel across the world with the aid of Sylph, the Summon Spirit of Wind.

It was unclear whether the Linkite Nut would play the melody, but at least now they had some hope of meeting Aska. They decided to ask either Dirk or Altessa about an Exsphere shard, and Lloyd set off to fulfill the conditions needed to revive the Linkite Tree.

In order to play the melody, the group decided to make a flute from the nut of the Linkite Tree. Now all of the conditions to meet Aska were fulfilled.

The Linkite Flute
Location: The Linkite Tree

The group found the Linkite Tree in a remote highland reachable only with the Rheairds. The tree, however, had already withered and died.

After a long journey, Lloyd had finally fulfilled all the conditions for reviving the Linkite Tree and meeting Aska.

The group manages to revive the Linkite Tree and summon Aska. However, the spirit refused to forge a pact unless Luna did as well. That meant the group would have to demonstrate their power to Luna and Aska at the same time. Lloyd agreed to Aska's conditions. The group decided to forge pacts with the other Summon Spirits first, before they would have to fight both Summon Spirits at the Tower of Mana.

Mana Links
Location: None Given

In order to save the tower worlds, Sheena had to forge pacts with the Summon Spirits and release the bonds of mana. The group set off on a journey around the worlds, searching for all the Summon Spirits with whom they had not yet forged pacts.

Lloyd and the others made their way across Sylvarant and Tethe'alla, forging pacts with the Summon Spirits of each region. Earthquakes shook the land every time they forged a pact with a Summon Spirit with an already awakened counterpart, proving that the Mana Link had been removed. Believing there was still a chance for them to save the two worlds, the group continues on their quest to awaken all of the Summon Spirits.

The group's quest had so far been a success and only one link remained that need to be broken. Although Lloyd felt

uncomfortable about the world after all the Mana Links were broken, the group forged pacts with all the Summon Spirits except for the Spirit of Light. It was time to set off for the Tower of Mana in Sylvarant.

Hour of Salvation

Location: The Tower of Mana

To break the final bond, the group set off for the Tower of Mana, where Luna awaited them.

The time had finally come for Lloyd to awaken the final Summon Spirit. Kratos attempted to stop the group in front of the final seal, but Yuan took him on, and the group succeeded in forging a pact. However, when the pact was forged, a terrible earthquake shook the land.

At the same time, a similar earthquake shook Tethe'lla. Mithos and Tabatha, who were in Altessa's house, were caught in the middle of the quake. The earthquake caused a rock slide, and while Mithos saved Tabatha from being killed, he was severely injured.

Back at the Tower of Mana, Lloyd and the others started to panic. A gigantic tree root had broken through where the seal had been, rapidly twisting its way through the earth. Then, an enormous tree appeared, almost as if it had detached from the Tower of Salvation. Within the tree trunk was a beautiful, familiar-looking girl with a tortured expression. As soon as the tree appeared, the Tower of Salvation vanished.

Yuan called out for Martel and the rest simply started in astonishment at the giant tree. The tree's roots kept digging deeper, splitting Sylvarant's earth in its path. Kratos looked at the tree with an agonized expression. Neither Lloyd nor the Renegades expected this and even Cruxis had not anticipated this result.

Kratos exclaimed that the Great Seed lost stability and was out of control. The seed was in a permanent state of flux between the two worlds. Aside from the Mana Link, the Summon Spirits also worked to stabilize the seed. Now, the Great Seed had lost its protection because Lloyd and the others forged a pact with the Summon Spirits. If the two worlds were reunited, the Great Seed would have awoken properly by the powers of the awakened Summon Spirits and the mana from the Mana Reactor. But because the worlds were still separated, the Summon Spirits of only one world could affect the seed. Yuan did not know about this, and though this was a great opportunity to revive the Giant Tree which had lost the protection of the Summon Spirits.

The exposure of the Great Seed to mana resulted in the Great Seed losing control.

Kratos went on to say that because Colette had broken the seals of Sylvarant, the seed was receiving power only from the Summon Spirits of Sylvarant, thereby tipping the balance to Sylvarant and losing control. As it stood, Sylvarant would be destroyed by the Great Seed, and Tethe'alla, which was once the same world, would be destroyed as well.

Then a thought struck Lloyd. If the power of Sylvarant's Summon Spirits had destabilized the Giant Tree, perhaps the Summon Spirits of Tethe'alla would have a claming effect on the Great Seed. There as no time to verify the theory, so they called a temporary truce with Kratos and decided to use the Mana Cannon.

The Renegades had manipulated Rodyle into designing the Mana Cannon to assault the Tower of Salvation, but now they planned to use it to merge and amplify the power of the Tethe'alla Summon Spirits, and fire it at the Great Seed. If they could cut off the amplified stream of mana from the Sylvarant Summon Spirits at the same time, the balance of power between the worlds would be restored, and the Great Seed would subside once again.

Lloyd decided to stop the Mana Reactor in the ranches which fed the Great Seed. The reactors in the ranches that had been destroyed were easy to stop, but the Renegade operative in the one ranch that was still operational was found and killed. There was no time to lose. Leaving Sheena behind to fire the Mana Cannon, Lloyd and the others rushed back to the Iselia Ranch to stop the Mana Reactor.

Last Human Ranch
Location: Iselia Human Ranch

Lloyd and the others infiltrated the Iselia Human Ranch with Kratos. Lloyd remembered that Chocolat of Palmacosta was held at this ranch. To save time, the group decided to split into two; one to rescue the host bodies and another to stop the Man Reactor.

The infiltration of the facility started a riot in the host-body holding cells. Lloyd spotted Chocolat among the prisoners trying to flee, but again, Chocolat refused to be saved by Lloyd. Lloyd told her that she was being saved by the Chosen and not him, and handed her to the group saving the host bodies. Lloyd then headed deeper within the ranch to stop the Mana Reactor with the rest of the group.

Unfortunately, Forcystus had been them to the Mana Reactor. He told them that under Yggdrasill's order,

the Great Seed would be left as is.
Lloyd countered that if it is not brought down by force,
Martel may disappear and the world may be destroyed
as will. However, Forcystus laughed because the
destruction of the world would not matter since
Cruxis had their stronghold, Derris-Kharlan.

Lloyd fought and defeated Forcystus.
He then shut down the Mana Reactor and
ran back to the entrance to meet up
with the rest of the group.

Back Home

Location: Iselia, The Village of Oracles

Lloyd and the others returned to Iselia to tend the wounded Colette.
The villagers did not care about Lloyd's exile any longer,
as they had more important things to worry about.
The few survivors owed their lives to Lloyd and Colette.

The group took Colette back home to let her rest.
Phaidra held a grim view of Colette's future; now that
the Tower of Salvation was gone, the entire world knew
that the Chosen had failed. Leaving Kratos and Colette,
Lloyd went outside to see how the village was holding up.

The mayor of the town denounced the Chosen as a failure,
pinning the blame squarely on Lloyd and the others.
He continues with hard words for Chocolat and the other
Iselia host bodies, chastising them for fleeing toward the village.
This was too much for Chocolat, who loudly upbraided the Mayor,
bringing the villagers to her side. Raine's students joined the
gathering, defending Genis and his sister despite their half-elf
heritage. Raine, overcome with emotion, left the scene.

Lloyd and the others were finally able to make peace with Chocolat
and the villagers of Iselia. They went to Raine's house to meet her.

After finding Raine in front of her house, Lloyd asked Raine to
go around the village with him and headed for the entrance.

Leave it to Dirk

Location: Iselia, The Village of Oracles

Kratos was waiting for the group at the village entrance with Colette.
He was asked by Phaidra to consult Dirk about the cause of
Colette's illness, since he knew more about Exspheres. Lloyd was puzzled
why Kratos did not show any hostility towards them, even though
he was their enemy. Nonetheless, they went to Dirk's house together.

Dirk explained that he believe Colette's body was slowly being
taken over by the crystal. However, the dwarf did not know much
about Cruxis Crystals, so he did not know why this was happening.
With that, Kratos went back to Cruxis, leaving Lloyd with a suggestion;
if Lloyd wanted to cure Colette, he should research the
Ancient Kharlan War and recall what the unicorn
had told him at lake Umacy.

What Now?

Location: Dirk's House

Lloyd had a long discussion with his friends, sharing his honest feeling with the rest of the group. They were fully aware of the enormity in what they were involved in and the pain Colette was experiencing. They vowed to change the current situation.

Searching for Clues

Location: Dirk's House

After spending the night at Dirk's house, Lloyd and the others came to the conclusion that they should talk to Altessa, since he knew more about Cruxis Crystals. Even if they were to follow Kratos' advice, Tethe'alla had better records of the Ancient Kharlan Wars. They headed for Tethe'alla to see Altessa.

The Archives

Location: Altessa's House

According to Altessa, Colette was suffering from Chronic Angelus Crystallus Inofficium. The cure had been lost to obscurity, but more information might be available in old Ancient Kharlan War records. Mithos knew where the records would be found in the university archives, so the group headed to Sybak.

Hero's Tracks

Location: Sybak, the University Town

Lloyd and the others were amazed at what was written on the documents. A companion of the hero Mithos had contracted the same disease as Colette and was cured. Unfortunately for Colette, none of the references mentioned exactly how Mithos cured his companion.

The group decided to find out what they could about the ancient hero. According to the young Mithos, regards of the Ancient Kharlan War were managed by the Tethe'alla royal family. They separated with Mithos who was heading home, and the group headed for Meltokio.

End of Vharley

Location: Meltokio Sewers

On the way to Meltokio, Lloyd and the others witnessed a meeting between Vharley and one of the Pope's servants. The servant received poison from the Exsphere broker. The king was ill because of the poison given to him by the Pope. If Lloyd and the others saved the King and brought down the Pope, they would be able to access the documents they needed.

The group defeated Vharley and decided to denounce the Pope in the Martel Cathedral.

The Pope's Downfall

Location: Meltokio, the Imperial City

Finally, the group came face to face with the Pope. When they demanded to know about his actions toward his daughter, Kate, and the treatment of half-elves, the Pope confessed that the longevity of the half-elves was unnatural. That was why his own daughter was repulsive to him.

When the group dropped their guard upon hearing this, the Pope called out for the Papal Knights and fled. Lloyd was then force into a battle with the soldiers.

After the battle was over, the soldiers noticed Colette's wings and began to panic. They had mistaken her as the second coming of Spiritua, the Angel of Death. Rumors had spread though the city that Spiritua would appear because they had condemned the current chosen, Zelos.

Zelos used the situation and proclaimed that Colette was indeed the second coming of Spiritua, and regained his position within the Church of Martel. Taking advantage of the face that the soldiers were petrified of Colette, Lloyd and the others revealed that the Pope had been poisoning the King, and ordered them to arrest the Pope.

Now that they were free from danger, the group headed for the King's chambers to save the King.

They convinced Princess Hilda, who was skeptical of them, to let them give the antidote to the king. The King regained consciousness, but because he was wary of the throne from the Pope's antics, he shunned the Chosen, Zelos, who possessed power second to the royal family. Lloyd was shocked, but Zelos seemed unfazed by the King's comment and received permission to search the castle's archive for documents relating to the ancient war.

Now that the group was finally free to explore the castle, they began their search for the records of the ancient war.

A Ray of Hope
Tethe'alla Castle

Now that they were cleared of treason, Lloyd and the others were free to search the castle for documents relating to the Kharlan War. They headed for the castle's archives, where they hoped to find the necessary information.

Within the archives, they discovered a cure for Colette's disease. The remedy involved fusing the Unicorn Horn with Zircon, a Mana Leaf Herb and a Mana Fragment. These were to be embedded into the Key Crest.

According to the Church of Martel, the Mana Fragment

could only be found in Derris-Kharlan,
the Cruxis stronghold.
So Lloyd and the others decided to
first look for Zircon and the Mana Leaf Herb.

Regal revealed that the
Lezareno Company traded Zircon and they
also learned that the elves, located in Heimdall,
used the Mana Leaf Herb in several
of their medications.
However, Heimdall was closed to outsiders,
especially half-elves, and only allowed humans
with a permit from the King to enter.
The group decided to head to Altamira to
obtain Zircon and to meet Princess Hilda
to receive a permit from the King.

Zircon
Location: Meltokio, the Imperial City

When they realized they would need
Zircon to heal Colette,
they found out that Regal's
company dealt with it before.
The group headed for the headquarters of
Regal's company
located in Altamira.

Zircon's Location
Location: Altamira, the Seaside Paradise

The group arrived at the Lezareno Company
and was able to get George,
the company's manager, to open the records room.
The group was able to examine
the records pertaining to Zircon shipments.

The specific document they were searching
for was snatched by Kuchinawa,
who challenged Sheena to a duel.
When Sheena agreed, Kuchinawa handed back
the document in exchange.

According to the document,
Zircon had recently been sent to the
Sybak Imperial Research Academy.
The group decided to travel to Sybak.

Zircon Found
Location: Sybak, the University Town

The group succeeded in obtaining the
Zircon in a storeroom in the
Sybak Imperial Research Academy.

Road to Heimdall
Location: Tethe'alla Castle

The information about the Mana Leaf Herb
could only be obtained in Heimdall,

and to enter Heimdall required permission of the king. Since Zelos had fallen from the King's favor, the group decided to ask Princess Hilda for the permit.

The princess heard their request and succeeded in obtaining the permit from the King. The group set off toward Heimdall, which was said to be located in a forest south of the Tower of Salvation.

Ymir Fruit

Location: Ymir Forest

Lloyd and the others arrived at the Ymir Forest, the way into Heimdall. They made their way through the forest.

At the entrance into Heimdall, the group encountered a lone elf child. The child had been searching for the Ymir Fruit, located somewhere within the forest, to cure his sick mother. The group decided to head back into the forest to find the Ymir Fruit.

After finding the fruit, Lloyd gave it to the child and headed into Heimdall.

Heimdall

Location: Heimdall, Hidden Elven Village

Upon arriving at Heimdall, the group met Kratos once again, but Lloyd was unable to draw his sword. Kratos looked at Colette and told Lloyd that there was not much time, and left.

Heimdall forbade half-elves from entering because a half-elf had brought ruin upon the village once before. Although this was where Raine and Genis were born, they were forced to wait outside of the village.

Lloyd asked to meet with the Village Elder. The villagers agreed, but with one condition; any mention of the hero Mithos was strictly taboo in Heimdall.

The group tried to bargain with the Elder to receive the Mana Leaf Herb. The Elder told them of a certain valley where the herb could be found. The group then headed southeast for Latheon Gorge.

Mana Leaf Herb

Location: Latheon Gorge

After arriving at Latheon Gorge, the group headed for the home of the Elven Storyteller, deep in the heart of the Gorge. They hoped the elf would give them the Mana Leaf Herb.

Lloyd found the Storyteller deep within Latheon Gorge.

When they inquired about the Mana Leaf Herb,
the Storyteller opened up a path to its location,
but warned them that it was in a dangerous place.
The group pressed on further into
the Gorge in their quest for the herb.

When they entered the cave deep
within the heart of the Gorge,
the group encountered a monster that
seemed to be guarding the herb.
They managed to defeat it, and were able
to get a hold of the Mana Leaf Herb.

The Kharlan War
Location: Latheon Gorge

After getting the Mana Leaf Herb they needed,
Lloyd and the others headed back to the
Storyteller's house.

The elf told them of the hero Mithos,
whose name was taboo among the elves of Heimdall.
Mithos was born in Heimdall and was cast out of
the village when the Kharlan War began.
Saddened, Mithos fought alongside his sister and
two friends to bring an end to the war.
They were named Martel, Yuan, and Kratos.

Lloyd and the others
were surprised to hear those names.
They were names of the angels of Cruxis,
their enemies. The Storyteller continued;
Mithos was a half-elf born,
as well as the one responsible for
bringing about this twisted world.

The hero Mithos became Yggdrasill of Cruxis.
Lloyd could not understand how his
heroic actions led to Cruxis.

To Derris-Kharlan
Location: None Given

The final piece for the cure, a Mana Fragment,
could only be found in Derris-Kharlan.
The only way to get there was via the Tower of Salvation,
so Lloyd asked Zelos to
open the way for them. Zelos' Cruxis Crystal was held at
the monastery where Seles, his younger sister, lived.
The group headed for a lone island
near the southern continent of Tethe'alla,
Southeast of the Toize Valley Mine.

Zelos received the Cruxis Crystal back from Seles.
The group headed for the Tower of Salvation
located at the very center of Tethe'alla.

Bipolar Worlds
Location: The Tower of Salvation

Inside the Tower of Salvation, the group found a Seal Chamber identical to the one in Sylvarant. Lloyd was astonished to see the same damage he had caused in Sylvarant visible here. Suddenly, Kratos descended on the group and told them that the two worlds were joined at this precise spot. He then tried to take Colette with him.

Lloyd fought Kratos in order to stop him, but they were captured and taken away to Derris-Kharlan.

Welgaia

Location: Welgaia, the Holy City

Captured and thrown into prison, the group was saved by none other than Regal, who used a normally forbidden technique to free them. The group fled the prison to look for a Mana Fragment in Welgaia, the Holy City of Cruxis.

Escape

Location: Welgaia, the Holy City

Lloyd and the others finally managed to get a mana Fragment. They searched the city of Welgaia for a way out before they were found.

The group discovered an escape route, and hurried towards it.

Shaking off the pursuing Angels, the group escaped to the Tower of Salvation.

The Sword and Angel

Location: The Seal Chamber (Tower of Salvation)

The group made it to the Tower of Salvation and fled towards the surface.

Lloyd returned to the Seal Chamber reaching out for the Eternal Sword that rested there.

But just as he did, a voice denied him possession of the sword and an unseen force threw him backwards. Lloyd tried again but then Yggdrasil appeared, and told him that he was wasting his time.

The Eternal Sword could only be held by those who meet a certain criteria and it could not be even touched unless he forged a pact with Origin who was sealed by Kratos.

Lloyd encountered that all he had to do was then defeat Kratos and forge a pact with Origin. Yggdrasil laughed at his remark and told him that there was a more important condition that had to be met.

Yggdrasil sneered at Lloyd's attempt to reunite

the worlds,
calling it foolish. The reunification of the two
worlds meant that the two opposing forces would
once again wage war with one another,
leading to the development of magitechnology.
Mana would dry up once again and the seed would die.
He started that this was why the worlds
need to be separated.

Yggdrasill then revealed his true goal;
a dawn of the Age of Half-Elves and the
transformation of all life into Lifeless Beings.
If all life became Lifeless Beings, then the world would
be free of discrimination.
This was the world that he was striving for.

Lloyd denied Yggdrasill's vision. Countless lives would be
sacrificed in order to manufacture the
Exspheres needed to create the Age of Half-Elves.
He started that a day would come when those who were
in conflict with one another would reconcile their
differences. He reminded Yggdrasill that like himself,
Yggdrasill had once believed that this was possible
and ended the Ancient Kharlan War.
But the two were unable to come to an
agreement, and a battle ensued. During the battle,
Colette fell from Angel Toxicosis.
Yggdrasill hesitated for a moment and Genis unleashed
a spell and struck Yggdrasill on the arm.
Pronyma attacked Genis in rage,
but Yggdrasill intervened,
shielding Genis with his own body, an action that
surprised Lloyd.

After he received a message from Pronyma,
Yggdrasill left the group alone.
Lloyd and the others went to
Altesa's house with the Mana Fragment to
create a cure for Colette.

Cure for Colette
Location: Altesa's House

The group had finally collected
all the ingredients necessary to
cure the Chronic Angelus Crystallus Inofficium.
Altesa prepared the cure for Colette,
and she was finally released from the disease.
The group decided to stay the night at Altesa's house.

The Truth
Location: Altesa's House

Late that night, Yuan paid a visit.
He offered to take Lloyd to his father, but it was Kratos
waiting for him outside. Surprised,
Lloyd glared at Kratos, but the two of them
were quickly surrounded by the Renegades.
Yuan placed a sword at Lloyd's neck and told
Kratos to obey if he valued his son's life.

Kratos was Lloyd's real father and Yuan was using that as leverage to get Kratos to release Origin's seal. Yuan's goal was to sprout the Great Kharlan Tree. To do this, he needed the Eternal Sword, but the sword was inaccessible without a pact with Origin, and the Summon Spirit was sealed by Kratos. This was the only method left for the Renegades, but Kratos refused Yuan's demand. Yuan then mocked Lloyd's mother and Kratos. Angered by his words, Lloyd flung his sword at Yuan, but Yuan dodged the attack and counterattacked. Kratos, much to Lloyd's disbelief, shielded him from the blow.

Confusion engulfed Lloyd. Those who he believed were his enemies, those who he believed were his allied, all of Lloyd's beliefs were shattered. But then, Colette's voice pulled Lloyd back to reality. She told him that he only needed to believe in himself. Lloyd muttered that he did not want to see anyone get hurt or be sacrificed. Those were his true feelings. However, laughter rang out and a voice scoffed at Lloyd, calling his desires selfish.

It was Mithos. He quickly defeated Yuan who was surprised by his sudden appearance. The commotion outside awoke the rest of the group. Along with Altessa and Tabatha, they ran out of the house. Genis was aghast at the sudden change in Mithos. He had finally realized that the bow was in fact Yggdrasil himself. Mithos declared that he had never truly thought of Genis as a friend.

Mithos rejected his fellow companions. Altessa, and even Tabatha, who he had shielded from peril before. He called her a failure who was unable to accept Martel's heart and destroyed her. Furious, Lloyd attacked Mithos. Mithos could not avoid the blow due to the injuries inflicted by Genis, and because he had opened his heart to the group when he approached them in order to keep a close eye on Colette's condition. But to throw away those sympathetic feeling, he lashed out at the group, reminding them of the reality behind the Exspheres. He then left, taking Kratos with him.

Wounded and defeated, Yuan confessed the truth to Lloyd. The only way to wield the Eternal Sword was to release the mana held within Kratos' body and break the seal imprisoning Origin. In other words, Kratos must die. This fact disturbed Lloyd, but worse, Yuan told him that the Eternal Sword was forged by Origin for Mithos, a half-elf, and that only a half-elf could wield it. Yuan then left in order to evacuate the Renegades before Mithos exacted his revenge upon them.

Tabatha had been completely destroyed, and Altessa was in critical condition. Raine attempted to heal him, but Altessa, who did not possess an Exsphere, had a weak life force. If they did not do something fast, he would die. At Sheena's suggestion, the group decided to call a doctor from Flanoir to help him.

Lloyd and the others arrived at Flanoir but as soon as they entered the city, Zelos vanished from the group. The group had no time to waste, so they set off without Zelos in search for a doctor.

They reunited with Zelos at the doctor's house. Lloyd lent the doctor a Rheaird and sent time straight to Altessa's home along with some of his companions as bodyguards. Those who were left behind spent the night in Flanoir and awaited their friends to come back.

Night in Flanoir
Location: Flanoir, the Snowy City (This MIGHT be different for other people depending on what you did)

During the night in Flanoir, Lloyd walked outside and found Kratos with Noishe. Lloyd listened to Kratos about his mother and his journey. Then the two talked as father and son about the upcoming battle with Cruxis, and the breaking of the seal on Origin which would cost Kratos' life.

The next morning, Noishe gave a pendant to Lloyd. It was a present from Kratos and had a picture of him and his father, and his mother.

Thankfully, the doctor was able to save Altessa's life. Now only one path was left for Lloyd. They would have to defeat Mithos, have Kratos break the seal, and then reunite the two worlds together again. But one problem stood in their way. The Eternal Sword could only be wielded by one with elven blood. This meant that only Genis or Raine could wield it, but could they even lift the mighty blade? Zelos laughed at Lloyd's concern. He told them he knew of a way for a normal human to wield the sword and that they had nothing to worry about. Trusting Zelos, Lloyd and the others set off for the Holy Ground of Kharlan in Tethe'alla, where the Tower of Salvation loomed.

Betrayal
Location: The Tower of Salvation

Lloyd and the others arrived at the Tower of Salvation, but Derris-Kharlan was no longer an easy place to enter. As the group pondered their course of action, Yuan approached them and told them of the secret passage used by the Renegades. Now that Mithos knew Yuan's true identity,

helping Lloyd was his only hope in reuniting the two worlds.

Lloyd and the others entered the tower through the secret passage.

They eventually reached the Seal Chamber. Then Zelos, their trusted friend, betrayed them and Colette was carried off by Pronyma. Lloyd did not want to believe that Zelos betrayed them, but he had no choice, and fought him.

The group eventually defeated Zelos, killing their former friend and ally.

With his last breath, Zelos told Lloyd where Colette had been taken. The group headed for the Tower's basement, where the Great Seed was held.

Farewell Genis

Location: The Tower of Salvation

(I'd like to say now that all these Farewell things are in the order the game gives them to you and NOT the order they happen in the game)

As the two continued down the passage, they found themselves trapped by walls closing in from all four sides.

The two tried to break out with their skills, but Genis was left hopelessly trapped inside the advancing walls.

He forced Lloyd to go on ahead, telling him that he knew this was going to happen.

Farewell Raine

Location: The Tower of Salvation

The group found their way blocked by a set of doors.

Raine tried to open them, but each time she disengaged a lock, a part of the floor around the control panel fell.

Caring little for her own safety,

Raine opened the way for the rest,

sacrificing herself and allowing Lloyd to press onward.

Farewell Sheena

Location: The Tower of Salvation

As they continued down the passage, a root of the Giant Tree had broken off during its violent growth and blocked their way.

Sheena managed to shift the root away with her summoning magic, but was seized by a root and dragged towards the abyss.

Sheena urged Lloyd to go on without her,

and then plunged into the abyss.

Farewell Presea

Location: The Tower of Salvation

The door that led to lower ground was shut tight,

and refused to open. The group noticed a small vent leading to the next room, and Presea volunteered to crawl through and open the door from the other side. When she did, it set off a trap,

and the ceiling began to fall. Presea wedged her ax against the ceiling and urged Lloyd to go on without her.

As Lloyd reached the next room, her ax fell

from the strain and shattered...

Farewell Regal

Location: The Tower of Salvation

The group was assailed by a horde of Angels in a hall heading towards the underground passage. The fight seemed like it would never end, so Lloyd ran into the next room to escape. Regal stayed behind in the hall to let Lloyd and the others proceed on ahead, and doomed himself to a certain death.

Sacrifices

Location: The Tower of Salvation

Thanks to his friends' sacrifices, Lloyd alone managed to make it through the treacherous passage. Unfortunately, one final trap had been prepared for Lloyd; an arrow slammed into his chest. It should have killed him instantly, but he survived, saved by the pendant given to him by Kratos, his true father. Lloyd put the pendant away and proceeded down the path to find Colette.

Showdown

Location: Chamber of the Great Seed

Lloyd finally arrived at the Chamber of the Great Seed. Someone had already defeated the Angels on guard and a single sword was thrust into the door, keeping it open and allowing Lloyd to enter the room.

Lloyd found Colette lying in front of the Great Seed. She was about to be fused with Martel. Mithos was taken aback by Lloyd's entrance, for the door to the outside was locked. He proceeded to attack Lloyd, but his opening spell was deflected by Genis' magic. Lloyd looked up and saw that his friends were alive!

As the group rejoiced at their reunion, Mithos called for Pronyma, the last of the Five Grand Cardinals, to deal with them. She was no match for the reunited group, and they had no trouble defeated her. But they were too late, for the fusion of Martel into Colette was completed.

Overjoyed with the resurrection of his sister, Mithos ignored Pronyma's pleas for help and killed her. There was nothing Lloyd could go except watch.

To the dismay of Mithos, the revived Martel rejected all of Mithos' acts, saying that the world that they had strived for was a world where everyone could live as equals. Mithos was devastated. He had worked for this moment for the past 4,000 years; Martel was to embrace him when she had awoken. Mithos believed that he would feel safe once again, just as he did when he was with Lloyd and the others.

Denied of his vision, Mithos flung out his magic like a child lashing out in frustration. When Lloyd was about to

get hit by Mithos' magic, Kratos appeared and shielded him from the magical onslaught. Kratos then turned to Colette, who was now Martel, and placed a Key Crest on her, thereby saving her. In Kratos' hand was Aionis, a substance that could enable a normal human being to wield the Eternal Sword once it was forged. Kratos had come here to obtain this and save the others' lives. He was also the one who had opened the doorway to the Chamber of the Great Seed. Kratos asked Lloyd to let him fight with them, so he could settle the score with Mithos, his former disciple and friend. Lloyd gratefully accepted.

As soon as the Key Crest came into contact with Colette, Martel began to vanish back into the Great Seed. As she disappeared, she lamented that the elves should not have left Derris-Kharlan. At her words, Mithos stopped his destruction. He muttered that they should indeed leave the filthy world behind and return home together to Derris-Kharlan. He then attempted to carry out the Great Seed, but Colette rose to stop him.

When Martel took over Colette's body, much of Martel's memory had passed into Colette. Martel wanted Mithos to stop what he was doing.

The group fought Mithos and defeated him. Genis picked up Mithos' Cruxis Crystal and took it as a keepsake from his first half-elf friend.

Once the fight was over, Lloyd turned to Kratos. The swordsman started that Lloyd would have to release origin to reunify the worlds. To accomplish this, and for Kratos to atone for his past, he urged Lloyd to fight him. He would wait for him at Origin's Seal, located in the middle of Heimdall.

After exiting the Tower of Salvation, the group's hearts were heavy, and they were hesitant about fighting Kratos. Lloyd and the others decided to visit Heimdall to find Origin's seal.

The Seal of Origin
Location: Heimdall, Hidden Elven Village

When Lloyd and the others arrived at Heimdall, they learned that Kratos was already in Torent Forest, where the Seal of Origin was located. Genis and Raine were barred from entering the village once again, but Lloyd asked the Elder to intervene on their behalf. Lloyd was still uneasy about fighting Kratos, so the group decided to spend a night in the village. They needed time to determine whether fighting was really their best course of action.

Where Origin Sleeps
Location: Torent Forest

Lloyd and the others learned from the Elder that Kratos had long asked aid from the elves in order to make the Eternal Ring. Unbeknownst to Lloyd, Kratos had been trying to help him the entire time.

Lloyd headed for Torent Forest, located within the village,

to face Kratos, the ninth member of the group.

The group continued on into the forest, hoping to find the seal where Origin slumbered.

Father and Son

Location: Torent Forest

As his companions watched, Lloyd began the fight with Kratos. For Kratos, the fight was partly a rite of separation, a means of breaking away from his mistakes in the past. After a terrible struggle, Lloyd defeated Kratos, But, as he had feared. Lloyd found himself unable to say what needed to be said.

Calling Lloyd a sentimental fool, Kratos unleashed the mana stored within his wounded body to break the seal. This act would have killed him, but Yuan arrived to share some of his own body's mana and sacred Kratos' life.

Kratos grieved that he had failed to die once again, but Lloyd admonished him, telling him that he could die anytime he wanted, but it would serve no purpose. Lloyd may have been a sentimental fool, but Kratos' life was still important to him, even when weighed against the fate of the world.

Mithos

Location: Torent Forest

Breaking the seal had awoken Origin. Lloyd forged a pact with the Summon Spirit and received a glittering diamond in exchange. Lloyd breathed a sigh of relief. They could now put the world back to the way it once was. But origin informed them that they were mistaken. Just then Lloyd's body suddenly began to quiver. Mithos' Cruxis Crystal appeared in front of him, and his voice rang in Lloyd's ears.

Mithos was trying to possess Lloyd. He wanted to use the man who defeated him as his new body. Mithos' memories began to pour into Lloyd's mind; memories of the day he was cast out of Heimdall because of the war; of being discriminated against for being a half-elf; of never having enough food and surviving by drinking muddy water. Lloyd saw endless hatred towards elves and humans, and an internal struggle to hold his emotions inside in the hope of one day being understood by those who despised him.

There were times when Mithos was helpless to do anything but watch his fellow half-elves be slaughtered and executed. During these hard times, his source of strength was Martel, his sister. She had protected him; throwing herself between him and the cruel world around him. Lloyd also witnessed Mithos' fleeting moment of glory that he claimed with his first true friends.

And finally, Lloyd saw Martel's death at the hands of her human betrayer. He felt firsthand the desire to destroy all that surrounded him.

The emotions assailing Lloyd were so violent that Mithos almost succeeded in possessing him. But Lloyd's friend, the companion he trusted more than any other, stepped in to take his place. Mithos possessed the body of his friend and vanished. Then, the Tower of Salvation collapsed with a terrible roar. The falling rubble plummeted towards the world, causing much devastation. One by one, the Angel's fell from the heavens and down to earth.

Destruction

Location: Heimdall, Hidden Elven Village

Fragments of the Tower assailed the forest of the elves. Lloyd desperately tried to lead the elves to safety, witnessing his bravery, the elves' age-old distrust in humans slightly softened.

With the Tower of Salvation destroyed, Derris-Kharlan, which was concealed by the Tower's force field, suddenly revealed itself. As the group gaped in amazement, a fully-repaired Tabatha appeared.

She told them that Mithos had stolen the Great Seed which held the spirit of his sister and that he was planning to leave with Derris-Kharlan himself. If either of the two were to leave this world, then the world would eventually be destroyed. Hoping to recover both the Great Seed and his lost friend, Lloyd decided to make his way to Derris-Kharlan. To do this, he would need to wield the Eternal Sword, so the group decided to pay a visit to Lloyd's foster father, Dirk.

Eternal Ring

Location: Dirk's House (This WILL be different since you can get either Zelos or Kratos)

With the help of Dirk, Lloyd and the others were able to create the Eternal Ring. Kratos had obtained the raw materials for the ring, and Lloyd already had the Proof of the Pact he needed. All Dirk had to do was put the ingredients together and forge the ring. Now everything was ready for the fusion of the two worlds.

Kratos asked Lloyd to take him along so that he could be there for the final battle with Mithos, Lloyd agreed. Kratos then entrusted Lloyd with his sword, Flamberge. Dirk also had a blade of his own for Lloyd; the Vorpall Sword. It was a sword he forged long ago and promised to give to Lloyd as a present.

Armed with the two swords from his two fathers,
Lloyd prepared for the
final battle and left for the
ruins of the Tower of Salvation,
where the final seal once rested and the
Eternal Sword was waiting for him.

The Eternal Sword

Location: The Ruins of the Final Seal

Lloyd headed for the ruins of the Holy Ground of Kharlan.
His goal; the resting place of the Eternal Sword,
where the final seal had once been. Having finally
satisfied the conditions for wielding the Eternal Sword,
Lloyd drew it from its sleep. The Eternal Sword's power
filled the two swords that had been given to Lloyd by his
two fathers. Using this power, Lloyd made his
way into Derris-Kharlan, where he would face his
final battle.

Derris-Kharlan

Location: Derris-Kharlan

The group ascended into Derris-Kharlan.
They journeyed on inside,
hoping to find their lost friend and
to reunite the two worlds.

Internal Battle

Location: Derris-Kharlan

At Derris-Kharlan,
Lloyd's friend was fighting an internal battle,
fending off Mithos' attempts at possession.
Just as Lloyd approached, Mithos'
past appeared in front of Lloyd.
Though Lloyd was confused by the scene before him,
his friend's voice helped him regain composure,
and he drove Mithos away.

They were unable to remove Mithos' Cruxis Crystal.
Lloyd's friend told him to forget about the crystal for now.
They had taken care of Mithos himself.

The Derris Emblem

Location: Derris-Kharlan

The group fell right into a trap set by Mithos.
Lloyd, protected by the Eternal Sword,
was unharmed, but he was separated from his companions.
Lloyd wondered through Derris-Kharlan, searching for his friends.

With his missing companions back together,
Lloyd headed for Mithos' Castle,
deep in the heart of Derris-Kharlan.
The Derris Emblem which was created
after Lloyd's companions conquered their inner demons,
protected them from the traps they encountered along the way.

The Despised

Location: Welgaia, the Holy City

Lloyd found Genis and Raine in an area of Welgaia abandoned by Mithos. Mithos had shown them a mirror reflecting the Despised Ones, the embodiment of their internal weaknesses. They castigated the pair for being half-elves, but Lloyd countered that it was not their fault, but the fault of the weak-hearted individuals who were unable to accept those that were different from themselves.

The pair came to their senses at these words. Raine realized that her weakness came from her inability to accept her lineage, the very thing that made her parents cast her away. Genis realized that he had shut humans out of his life, just as they had hated and scorned him.

The pair left their weaknesses behind and returned to Lloyd.

The Cowards

Location: Welgaia, the Holy City (This can also be different since I got Kratos and not Zelos during the game)

Lloyd found Sheena and Kratos in an area of Welgaia abandoned by Mithos. The two were fleeing from an illusionary demon. Their inner weaknesses, the Cowards, had made them believe that Lloyd was a hideous monster. The illusions whispered that they would be kept safe if they betrayed Lloyd and swore allegiance to Mithos. Lloyd, however, trusted them, believing they would not try to escape their fears anymore.

Hearing his words of trust, the pair snapped back into reality. They admitted their weaknesses; Kratos had stood by as the world fell apart, unable to bear the pain of losing a loved one. Sheena realized that she had done little with her life except run away from her own sins.

The pair left their weaknesses behind and returned to Lloyd.

The Judged

Location: Welgaia, the Holy City

Lloyd found Regal and Presea in an area of Welgaia abandoned by Mithos. The two were being manipulated by an illusion that set them upon each other. Their weaknesses manifested themselves in the form of the Judge, an illusion of Alicia. It accused them of their crimes; Regal thought he had been forgiven for murdering Alicia because he had been thrown in jail. Presea had been seduced by the easy gratification of rage and vengeance, and was unable to forgive others. She hated Regal for killing her sister, and Altessa for effectively ending her life.

Lloyd broke into the fray, preventing the pair from hurting one another. After the injured Lloyd admonished them, the pair put their demons to rest.

The Final Battle

Location: Mithos' Castle

The group finally made it to the end.
They braced themselves for the trial that lay ahead of them,
and Lloyd reaffirmed his ultimate goal; to make a world
where everyone could live free of oppression and fear.
The group went forward to their final challenge;
the battle with Mithos.

8. Thanks to Namco for making this game and
Nintendo FINALLY putting a good RPG on this system.

Hope you enjoyed reading this as much as I
didn't enjoy typing it. Have a nice day :D

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