

Lord Of The Rings: The Two Towers Guide

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This walkthrough was originally written for The Lord Of The Rings: The Two Towers on the GC, but the walkthrough is still applicable to the PS2 version of the game.

The Lord of the Rings: The Two Towers
Guide

Chapter 1: Controls, Characters, and Enemies

Chapter 2: Guide to Levels

Chapter 3: Codes and Tips

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Compliments, hate mail and questions should be e-mailed to me at

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Chapter 1

Part 1: The Controls

As Legolas, Aragorn, and Gimli, just as in the movie, you have many moves at your disposal. Some of them are cool; others are as LAME as heck. Here are the basic controls:

A button: Swift Attack (Normal people say Basic Attack)

B button: Parry (Once again, don't be fancy and just say Block)

Y button: Fierce Attack

X button: Kick/Hit With Bar Of Ax

R button: Finishing Move

L button: Pull Out Bow/Pull Out Throwing Axes (Press A to fire while holding L.

Control Stick: Move

Start: Pause

Description of Moves

Basic Attack

Just a normal, everyday attack. Using swords or axes, you quickly attack the Orc/Goblin/Uruk-Hai and usually just hurt them.

Note: Should not expect to do much damage.

Fierce Attack

A pumped up version of the Basic Attack. Most often used in combos. This move leaves you vulnerable to other attacks. This CAN hurt Trolls.

Parry

Basically, you block. I can't think of anything to say except it doesn't work against Trolls and it DOES block arrows.

Kick

You do just that, you kick your enemy. This move has NO USE except to momentarily stun and enemy so you can get in a fierce attack or so they will fall off/into a hole or waterfall or cliff or wall.

Finishing Move

Kill an enemy lying on the ground by stabbing them.

Note: This works on ALL enemies.

Part 2: The Characters

There are FOUR characters in the LOTR: TTT for you to play with. Here they are, in alphabetical order:

Aragorn: He is the Mario of this game. He can run O.K., his defense is O.K, and his attack is pretty good. All in all, he's O.K. to use, but I don't recommend him. His moves have NO style.

Main Weapon: Sword

Projectile Weapon: Bow

Gimli: He is the brawler, sort of a Bowser or D.K. type character.

He has NO speed to talk about, but his defense and attack are AWESOME! Were talking Basic Attack=Fierce Attack, and Fierce Attack=HUGE AWESOME POWER ATTACK!

Main Weapon: Battleaxe

Projectile Weapon: Throwing Axes

Isildur: First of all, Isildur MUST be gotten from beating Tower of Orthanc with Isildur after you play that level with any character.

He's worth it. He is like a pumped up version of Aragorn basically.

Everything happens as if you are Aragorn, and you are even called Aragorn! He has the same weapons and the same moves.

Legolas: Finally, after an hour of typing, I come to Legolas. This guy is my favorite! His moves are so smooth, he has TWO Main Weapons, and he is so cool! He is the speed character of this game. His Basic Attack is weak, but his Fierce Attack is normal. His bow is GREAT! It is definitely the best weapon in the game. He shoots fast and accurate.

Main weapon: Two Long Knives

Projectile Weapon: Bow

Part 3: Enemies

Here are the enemies, from least difficult too most difficult.

Goblin: You will see a lot of these in the first and last levels, but don't mistake them for Orcs, because they are smaller. Goblins are easy to kill, and they don't do much damage. They are kind of like Goombas. They use spiked clubs and small swords.

Orcs: They are like Goblins, but stronger, faster, smarter, and uglier. Especially uglier. They use pitchforks, axes, and wooden shields to kill you.

Uruk-Hai: Uruk-Hai are big, armored fellows with a huge, broad-bladed, strangely shaped swords. You can't miss them. They usually don't miss you. Uruk-Hai also include Butchers, which are just like Uruk-Hai except they have a longer sword and they run toward you swinging that sword faster than you think

is possible in a video game, and something I like to call Ugly Archers. These are Uruk-Hai with a bow and a pouch of homemade firebombs.

Trolls: Trolls are huge, nasty, ugly guys with clubs and occasionally pouches of logs they throw at you. They can only be hurt by fierce attacks and arrows or throwing axes. The ones with logs can be hurt by fierce attacks. You have to go up to them, quickly use a fierce attack, and then jump back using Z button.

Chapter 2

This is the guide part of the guide, where I will tell you how to do the levels.

Training Level

Description: You didn't know there was one, did you?

Recommended character: You play this level as Isildur, whether you like it or not.

In this level you cannot die. You pretty much just kill some orcs and then its over. Don't be afraid. It's easy.

Weathertop

Description: You are on the watch tower of Weathertop and you fight Ringwraiths.

Recommended Character: Your Aragorn. Get used to it.

This level starts as Aragorn rushes in on Weathertop. You have a torch and your sword. Hit the Ringwraiths with the torch (Y) and you'll kill them. Then Frodo puts on the ring, (I'd like to know this guys IQ) and his outline runs around. Now there is another Ringwraith trying to get at him. Torch this one, and then Frodo gets stabbed. (Don't blame yourself, this always happens) Now Frodo's health (see it in the top right or left corner) is going down, and there are TWO Ringwraiths attacking him! Just lay down the flaming law on them and they will leave. That's the end of this level.

Path to Moria

Description: Your character and an ally (Either Gimli or Aragorn) scout ahead to find a route to Moria.

Character: Legolas or Gimli (Just a suggestion)

This level starts with the Fellowship Marching up to the entrance to the Path of Moria. You and your ally walk along until you come to some ice walls. These explode and out pop Goblins. Kill them and continue until Gimli rushes out and kills a Goblin and then Aragorn/Legolas nails one with an arrow twixt' the eyes. After that you come to some archers and then after some more goblins a lake. Kill everybody in the lake and continue to a pond-type thing. Then your ally gets knocked out and the watcher comes up!

Boss: The Watcher in the Water: O.K., this is the first boss and he is easy, just parry his tentacles and then cut them off and he will rise up. Shoot him and then repeat. After about 5 arrows he will die.

Mines of Moria

Description: You are in the mines and you fight Goblins with and without shields.

Character: Legolas

At the start of this level you are just fighting Goblins with the rest of the Fellowship. It's pretty easy just keep killing them. After a couple of goblins the Cave Troll of Moria comes. Just do a Fierce Attack on him and jump back with z until his health is about half.

Then there is a movie in which he breaks his club and pulls out a chain. Now your character is on the top level dodging the chain. Just hide behind one of the pillars and after he hits it jump out and shoot arrows/axes. He will eventually die.

Amon Hen

Description: You are in the forest of Amon Hen with the two characters you are not being and you are fighting Uruk-Hai.

Character: Gimli

This level starts out with Frodo and Aragorn talking. After that Aragorn yells, "Run!" and Frodo takes off. Then you and your 2 allies are fighting the first wave of Uruk-Hai. Kill them and continue on, killing all Uruk-Hai along the way until you come to you allies. They are fighting 2 Uruks and need your help. (Honestly, they stink!) Kill them and continue to a bridge. Here there is a quick movie of you fighting Uruks. Kill all of these Uruk-Hai quickly and then watch a movie of Legolas shooting two Uruk-Hai in the back and killing them. Then continue to the boss.

Boss: Jarzen: O.K., Jarzen is hard, but don't give up. First dodge his arrows, and then shoot some of your own. After that an Uruk-Hai comes out, kill him and Jarzen picks up a sword from a fallen Uruk. Now here is the hard part, Jarzen rushes you and you have to dodge his scimitar and get it stuck in a pillar so you can attack him. After a couple Fierce Attacks he will die.

Fangorn Forest

Description: You are alone in the Forest of Fangorn with some trolls and orcs! There are exactly 4 Forest Trolls (the ones with logs) and about 35 or so Orcs and goblins and two Uruk-Hai.

Character: Doesn't matter.

You start out all alone. Continue left up the path and break a log. Then, be ready, for you have some fighting to do! Continue along until you find some Goblins and Orcs, (Who jump down and surprise you) and the single Butcher. Kill them and continue to your first forest troll. Kill him with Fierce Attacks and continue on to an Orc version of a tea party, with Goblins as the Main Course. As they are cheering, kick one of the shielded Orcs into the hole and kill/kick them. Kill some more orcs/goblins/trolls and then continue to a part with two trolls. Kill them, slash the vine, and walk down the tunnel and the level is over.

Plains of Rohan

Description: You must save a Rohan village.

Character: Legolas or Aragorn.

First kill the two Uruk-Hai and proceed in to the village. Gandalf kills a lot of Uruks with some magic. Kill all Uruk-Hai and Gandalf will slash/blow up the door. Go inside and slash through the tables and chairs to get to the barrel. Then slash the barrel and water will come out and put out the fire and the people will run out the door. An Uruk-Hai will come in. Kill him and continue up the stairs. Slash all wooden things until they break and kill the two Uruk-Hai. At this point an archer will walk in. Kill him and continue out the door. After

this there will be a butcher. Kill him with arrows. Continue along killing all Uruk-Hai along the way.

After a burning man runs out of a burning house, go in the house and kill the two Uruks. Go out the door and into a courtyard swarming with Uruk-Hai. Gandalf is here. Save him, kill the butcher up high, and slash the wooden thingy and continue. There is a massacre going on! Go directly to that house with the people. Do not pass Go. Do not killect two hundred Uruks. Just slash the blockers on the door and then kill the Uruks and continue down the path.

The Gap of Rohan

Description: You must destroy the bombs laid out by Saruman's troops. You have Eomer with you.

Character: Legolas

You have to clear a Rohan village of bombs. Just move along, shooting the bombs and killing the Orcs, until you come to water. Here you have to wade out to the other side and shoot ONE bomb and all of them blow up. That's pretty much the whole level. Nothing to see here. Move along.

The Westfold

Description: This whole level is a boss pretty much.

Character: Gimli or Legolas

At the beginning of this level you kill 3 Wargs. Just shoot them with arrows and dodge all of their charges. After killing them slash your way through some wood and walk through. Your allies get trapped on the other side by burning timber. Kill some more Wargs and then you face the boss.

Boss: Warg Rider Captain

For this boss just wade into the water and wait. After he charges 3 times come out. He'll rear up on his Warg. Get close and shoot. Then run up and fierce attack him and run back in the water. From now on he charges 2 times and then rears up. Repeat. He'll die eventually.

Helms Deep: The Deeping Wall

Description: You've got the much sought after Ladder-Kicker job! Cool! Get kicking!

Character: Anybody.

In this level you kick ladders. Seriously. You're on a wall top with enemies and allies and you kick ladders and kill foes. That's it. Just keep doing this. When someone yells, "Down, get DOWN!" Ignore him. Don't get down. Just keep killing Orcs and keep moving. Just keep kicking and killing and the level will end.

Helms Deep: Breached Wall

Description: You and only you are guarding a door. A very important door leading to the women and children. Don't let them die. The door has health.

Character: Gimli

In this level you have to kill a LOT of enemies. And I mean TONS! You start out like this, shoot all the explosive Orcs and kill them. Then, just kill everybody who comes trough the hole in the wall. After a while a forest Troll will come through. QUICKLY kill him and then go back to business and the boss.

Boss: Fire-Bomb Ballista

This may be the hardest boss in the game. Here's how to beat it. First, kill all surrounding enemies. Then kill all three sides (Front, left, and right.) of the cannon with moves like Gambit, Judgment or just Fierce Attacks. If you beat it, CONGRATULATIONS! You just beat the hardest level of the game!

Helms Deep: Hornbug Courtyard

Description: You are defending another door, but this time with allies.

Character: Doesn't matter.

For the beginning of this level, just kill all the enemies. After a while you see a movie of Legolas or Aragorn killing Uruks. Just run up the little flight of stairs and then run along another wall top. After you come to you friend kill the Uruk-Hai and go back down to the door. Keep killing enemies. After another while you'll here the call, "Archers on the wall!" When you here this, go back up the staircase and shoot all the archers on the opposite wall top and go back down. After ANOTHER while two trolls come out. Kill one and grab the extra experience. Then kill the other. After he dies his corpse smashes the barricade. (This is supposed to happen.) Then watch a long and boring movie.

Tower of Orthanc

Description: You just kill enemies.

Character: Doesn't matter.

There is no secret or best way to do this level. Just kill all enemies and you're through.

END GAME!

Chapter 3

Part 1

Must press start in game and hold L+R and then enter.

Cheats

All upgrades: Y X Y X

Always Devastating*: B B X X

Slo-mo*: Y X A B

Small Enemies: Y Y A A

Invincible*: Y X A B

Restore Health: Y up A down

Infinite Projectiles*: B X A Y

*= Game must be completed to enter.

If they don't work try variations.

Part 2

Tips

* Always look for a water barrel if good things are blocked by fire.

* Killing a Butcher is hard, don't give up

* Breached Wall takes lots of determination, but it's possible.

* NEVER willingly walk into fire, it WILL hurt you!

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